

- Tentative Specification
- Preliminary Specification
- Approval Specification

MODEL NO.: V580DK1

SUFFIX: PS1

Customer:	
APPROVED BY	SIGNATURE
<u>Name / Title</u> _____	
Note	

Please return 1 copy for your confirmation with your signature and comments.	

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REVISION HISTORY

Version	Date	Page (New)	Section	Description
Ver. 2.0	Jun. 20,2013	All	All	The approval specification was been released.

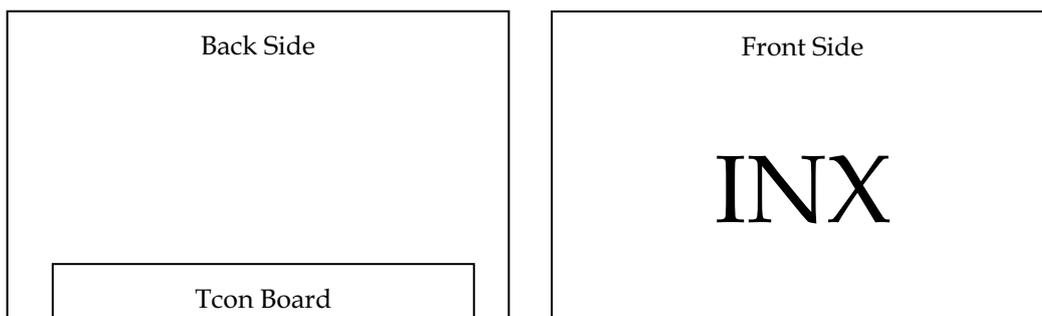
1. GENERAL DESCRIPTION

1.1 OVERVIEW

V580DK1-PS1 is a 58" TFT Liquid Crystal Display product with driver ICs and 4ch LVDS interface. This product supports 3840 x 2160 Quad Full HDTV format and can display true 1.07G colors(8-bit+FRC). The backlight unit is not built-in.

1.2 FEATURES

CHARACTERISTICS ITEMS	SPECIFICATIONS
Pixels [lines]	3840 x 2160
Active Area [mm]	1270.08 (H) x 721.44 (V) (58" diagonal)
Sub-Pixel Pitch [mm]	0.334(H) x 0.334 (V)
Pixel Arrangement	RGB vertical stripe
Weight [g]	3560
Physical Size [mm]	1282.88 * 734.44
Display Mode	Transmissive mode / Normally black
Contrast Ratio	5000:1 Typ. (Typical value measured at INXI's module)
Glass thickness (Array / CF) [mm]	0.7 / 0.7
Viewing Angle (CR>20) (VA Model)	+88/-88(H),+88/-88(V) Typ. (Typical value measured by INX's module)
Color Chromaticity	R= (0.654,0.325) G= (0.272,0.587) B= (0.135,0.110) W= (0.300,0.354) *Please refer to "color chromaticity" in 7.2
Cell Transparency [%]	4.09%Typ. *Please refer to "Transmittan" in 7.2
Polarizer Surface Treatment	Anti-Glare coating (Haze 1%)
Rotation Function	Unachievable
Display Orientation	Signal input with "INX"
RoHs Compliance	

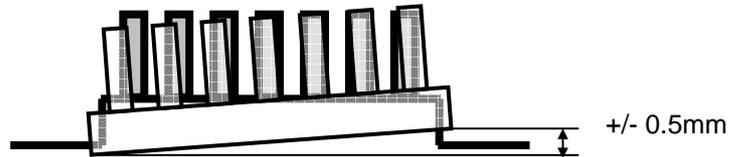


1.3 MECHANICAL SPECIFICATIONS

Item	Min.	Typ.	Max.	Unit	Note
Weight	-	3560	-	g	-
I/F connector mounting position	The mounting inclination of the connector makes the screen center within $\pm 0.5\text{mm}$ as the horizontal.				(2)

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

Note (2) Connector mounting position



2. ABSOLUTE MAXIMUM RATINGS

2.1 ABSOLUTE RATINGS OF ENVIRONMENT

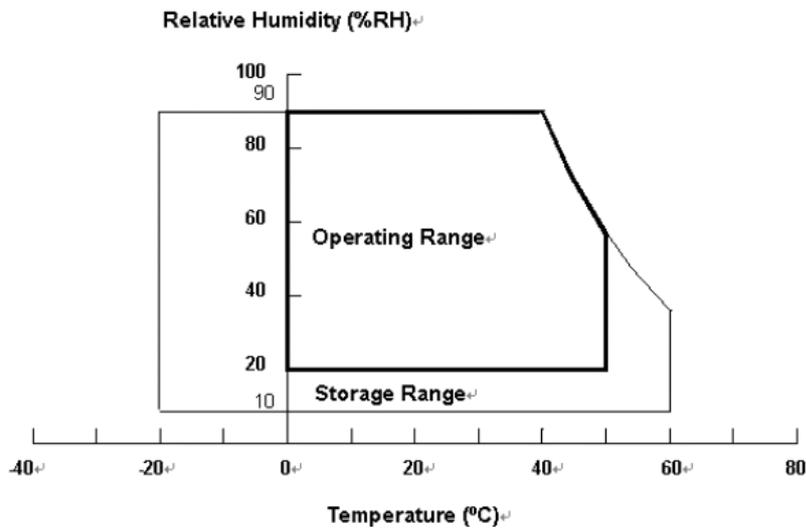
Item	Symbol	Value		Unit	Note
		Min.	Max.		
Storage Temperature	T _{ST}	-20	+60	°C	(1), (3)
Operating Ambient Temperature	T _{OP}	0	50	°C	(1), (2), (3)

Note (1) Temperature and relative humidity range is shown in the figure below.

- (a) 90 %RH Max. (Ta ≤ 40 °C).
- (b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).
- (c) No condensation.

Note (2) Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in final product design.

Note (3) The rating of environment is base on LCD module. Leave LCD cell alone, this environment condition can't be guaranteed. Except LCD cell, the customer has to consider the ability of other parts of LCD module and LCD module process.



2.2 ABSOLUTE RATINGS OF ENVIRONMENT (OPEN CELL)

Recommended Storage Condition: With shipping package.

Recommended Storage temperature range: 25±5 °C

Recommended Storage humidity range: 50±10%RH

Recommended Shelf life: a month

2.3 ELECTRICAL ABSOLUTE RATINGS

2.3.1 TFT LCD MODULE

Item	Symbol	Value		Unit	Note
		Min.	Max.		
Power Supply Voltage	VCC	-0.3	13.5	V	(1)
Logic Input Voltage	VIN	-0.3	3.6	V	

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

3. ELECTRICAL CHARACTERISTICS

3.1 TFT LCD Module

(Ta = 25 ± 2 °C)

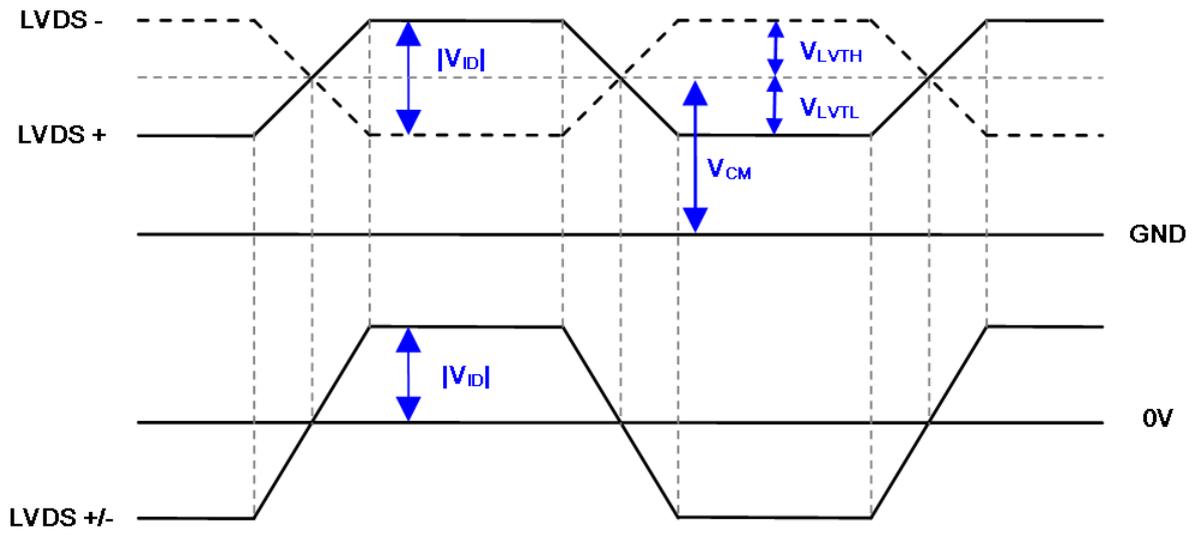
Parameter		Symbol	Value			Unit	Note
			Min.	Typ.	Max.		
Power Supply Voltage		V _{CC}	10.8	12	13.2	V	(1)
Rush Current		I _{RUSH}	—	—	3.9	A	(2)
OFHD 120Hz Output Power Consumption	White Pattern	—	—	14.4	17.52	W	(3)
	Horizontal Stripe	—	—	28.2	34.08	W	
	Black Pattern	—	—	14.4	17.52	W	
OFHD 120Hz Output Power Supply Current	White Pattern	—	—	1.2	1.46	A	
	Horizontal Stripe	—	—	2.35	2.84	A	
	Black Pattern	—	—	1.2	1.46	A	
QFHD 60Hz Output Power Consumption	White Pattern	—	—	13.44	16.56	W	
	Horizontal Stripe	—	—	13.92	16.08	W	
	Black Pattern	—	—	12.96	15.48	W	
QFHD 60Hz Output Power Supply Current	White Pattern	—	—	1.12	1.38	A	
	Horizontal Stripe	—	—	1.16	1.34	A	
	Black Pattern	—	—	1.08	1.29	A	
LVDS interface	Differential Input High Threshold Voltage	V _{LVTH}	+100	—	+300	mV	(4)
	Differential Input Low Threshold Voltage	V _{LVTL}	-300	—	-100	mV	
	Common Input Voltage	V _{CM}	1.0	1.2	1.4	V	
	Differential input voltage (single-end)	V _{ID}	200	—	600	mV	
	Terminating Resistor	R _T	—	100	—	ohm	
CMOS interface	Input High Threshold Voltage	V _{IH}	2.7	—	3.3	V	
	Input Low Threshold Voltage	V _{IL}	0	—	0.7	V	

Note (1) The module should be always operated within the above ranges.

Note (2) The ripple voltage should be controlled under 10% of V_{CC} (Typ.).

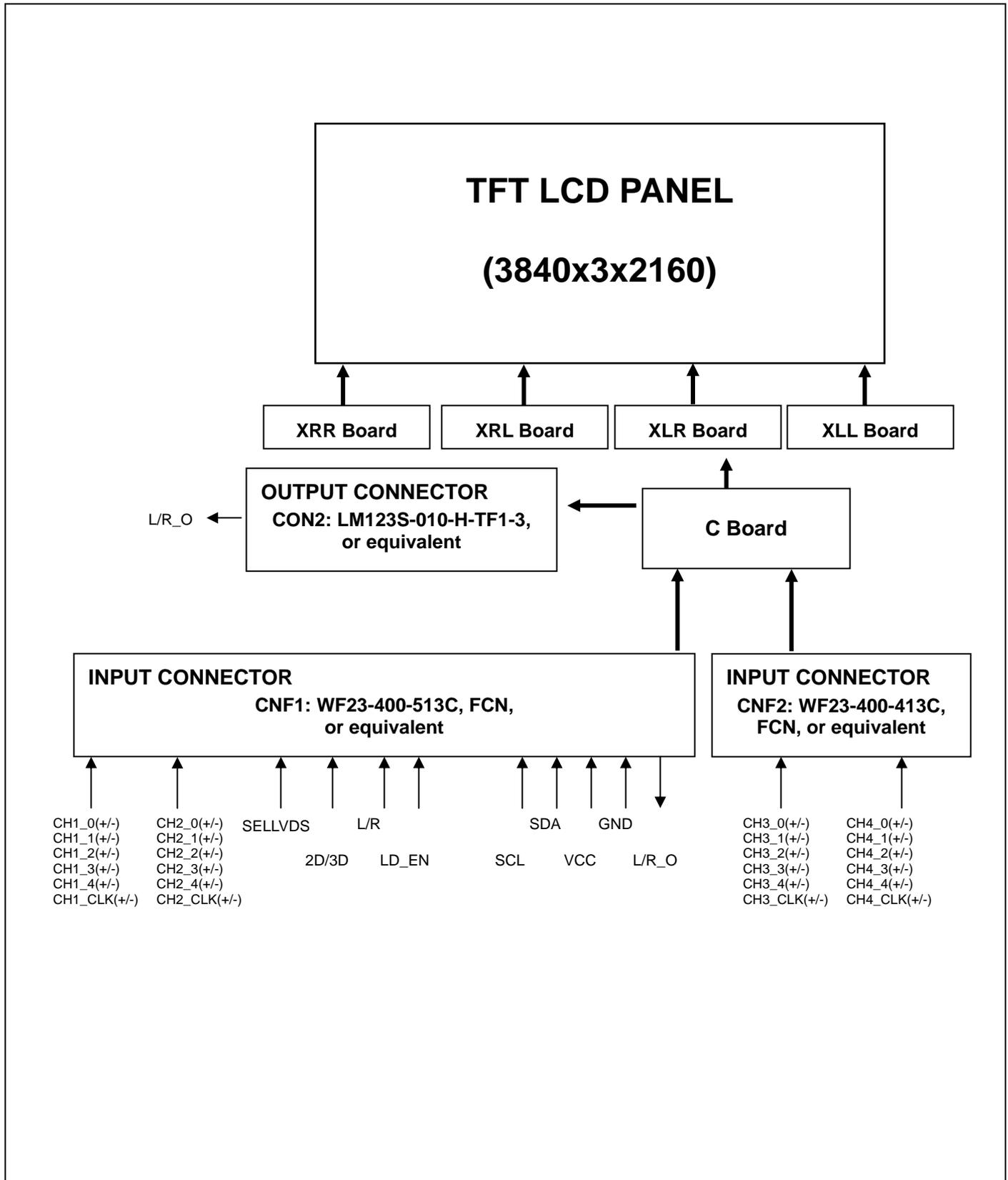
Note (3) Measurement condition:

Note (5) The LVDS input characteristics are as follows :



4. BLOCK DIAGRAM OF INTERFACE

4.1 TFT LCD MODULE



5. INPUT TERMINAL PIN ASSIGNMENT

5.1 TFT LCD OPEN CELL

CNF1 Connector pin assignment: (WF23-400-513C (FCN) or equivalent)

Pin	Name	Description	Note
1	N.C.	No Connection	(1)
2	SCL	I2C Clock (for mode selection & function setting)	
3	SDA	I2C Data (for mode selection & function setting)	
4	N.C.	No Connection	(1)
5	L/R_O	Output signal for Left Right Glasses control	(2)
6	N.C.	No Connection	(1)
7	SELLVDS	Input signal for LVDS Data Format Selection	(3)(9)
8	N.C.	No Connection	(1)
9	N.C.	No Connection	
10	N.C.	No Connection	
11	GND	Ground	
12	CH1[0]-	First pixel Negative LVDS differential data input. Pair 0	(4)
13	CH1[0]+	First pixel Positive LVDS differential data input. Pair 0	
14	CH1[1]-	First pixel Negative LVDS differential data input. Pair 1	
15	CH1[1]+	First pixel Positive LVDS differential data input. Pair 1	
16	CH1[2]-	First pixel Negative LVDS differential data input. Pair 2	
17	CH1[2]+	First pixel Positive LVDS differential data input. Pair 2	
18	GND	Ground	
19	CH1CLK-	First pixel Negative LVDS differential clock input.	(4)
20	CH1CLK+	First pixel Positive LVDS differential clock input.	
21	GND	Ground	
22	CH1[3]-	First pixel Negative LVDS differential data input. Pair 3	(4)
23	CH1[3]+	First pixel Positive LVDS differential data input. Pair 3	
24	CH1[4]-	First pixel Negative LVDS differential data input. Pair 4	
25	CH1[4]+	First pixel Positive LVDS differential data input. Pair 4	
26	2D/3D	Input signal for 2D/3D Mode Selection	(5)(10)
27	L/R	Input signal for Left Right eye frame synchronous	(6)
28	CH2[0]-	Second pixel Negative LVDS differential data input. Pair 0	(4)

29	CH2[0]+	Second pixel Positive LVDS differential data input. Pair 0	
30	CH2[1]-	Second pixel Negative LVDS differential data input. Pair 1	
31	CH2[1]+	Second pixel Positive LVDS differential data input. Pair 1	
32	CH2[2]-	Second pixel Negative LVDS differential data input. Pair 2	
33	CH2[2]+	Second pixel Positive LVDS differential data input. Pair 2	
34	GND	Ground	
35	CH2CLK-	Second pixel Negative LVDS differential clock input.	(4)
36	CH2CLK+	Second pixel Positive LVDS differential clock input.	
37	GND	Ground	
38	CH2[3]-	Second pixel Negative LVDS differential data input. Pair 3	(4)
39	CH2[3]+	Second pixel Positive LVDS differential data input. Pair 3	
40	CH2[4]-	Second pixel Negative LVDS differential data input. Pair 4	
41	CH2[4]+	Second pixel Positive LVDS differential data input. Pair 4	
42	LD_EN	Input signal for Local Dimming Enable	(7)(9)
43	N.C.	No Connection	(8)
44	GND	Ground	
45	GND	Ground	
46	GND	Ground	
47	N.C.	No Connection	(1)
48	VCC	+12V power supply	
49	VCC	+12V power supply	
50	VCC	+12V power supply	
51	VCC	+12V power supply	

CNF2 Connector pin assignment (WF23-400-413C (FCN) or equivalent)

Pin	Name	Description	Note
1	N.C.	No Connection	(1)
2	N.C.	No Connection	
3	N.C.	No Connection	
4	N.C.	No Connection	
5	N.C.	No Connection	
6	N.C.	No Connection	
7	N.C.	No Connection	
8	N.C.	No Connection	
9	GND	Ground	
10	CH3[0]-	Third pixel Negative LVDS differential data input. Pair 0	(4)
11	CH3[0]+	Third pixel Positive LVDS differential data input. Pair 0	
12	CH3[1]-	Third pixel Negative LVDS differential data input. Pair 1	
13	CH3[1]+	Third pixel Positive LVDS differential data input. Pair 1	
14	CH3[2]-	Third pixel Negative LVDS differential data input. Pair 2	
15	CH3[2]+	Third pixel Positive LVDS differential data input. Pair 2	
16	GND	Ground	
17	CH3CLK-	Third pixel Negative LVDS differential clock input.	(4)
18	CH3CLK+	Third pixel Positive LVDS differential clock input.	
19	GND	Ground	
20	CH3[3]-	Third pixel Negative LVDS differential data input. Pair 3	(4)
21	CH3[3]+	Third pixel Positive LVDS differential data input. Pair 3	
22	CH3[4]-	Third pixel Negative LVDS differential data input. Pair 4	
23	CH3[4]+	Third pixel Positive LVDS differential data input. Pair 4	
24	GND	Ground	
25	GND	Ground	
26	CH4[0]-	Fourth pixel Negative LVDS differential data input. Pair 0	(4)
27	CH4[0]+	Fourth pixel Positive LVDS differential data input. Pair 0	
28	CH4[1]-	Fourth pixel Negative LVDS differential data input. Pair 1	
29	CH4[1]+	Fourth pixel Positive LVDS differential data input. Pair 1	
30	CH4[2]-	Fourth pixel Negative LVDS differential data input. Pair 2	

31	CH4[2]+	Fourth pixel Positive LVDS differential data input. Pair 2	
32	GND	Ground	
33	CH4CLK-	Fourth pixel Negative LVDS differential clock input.	(4)
34	CH4CLK+	Fourth pixel Positive LVDS differential clock input.	
35	GND	Ground	
36	CH4[3]-	Fourth pixel Negative LVDS differential data input. Pair 3	(4)
37	CH4[3]+	Fourth pixel Positive LVDS differential data input. Pair 3	
38	CH4[4]-	Fourth pixel Negative LVDS differential data input. Pair 4	
39	CH4[4]+	Fourth pixel Positive LVDS differential data input. Pair 4	
40	GND	Ground	
41	GND	Ground	

CON2 Connector Pin Assignment LM123S010HTF13Y

1	N.C.	No Connection	(1)
2	N.C.	No Connection	
3	N.C.	No Connection	
4	GND	Ground	
5	N.C.	No Connection	(1)
6	L/R_O	Output signal for Left Right Glasses control	(2)
7	N.C.	No Connection	(1)
8	N.C.	No Connection	
9	N.C.	No Connection	
10	N.C.	No Connection	

Note (1) Reserved for internal use. Please leave it open.

Note (2) The definition of L/R_O signal as follows

L= 0V , H= +3.3V

L/R_O	Note
L	Right glass turn on
H	Left glass turn on

Note (3) LVDS format selection.

L= Connect to GND, H=Connect to +3.3V or Open

SELLVDS	Note
L	JEIDA Format
H or Open	VESA Format

Note (4) LVDS 4-port Data Mapping

FHD 100/120Hz Input

Port	Channel of LVDS	Data Stream
1st Port	First Pixel	1, 5, 9,1913, 1917
2nd Port	Second Pixel	2, 6, 10,1914, 1918
3rd Port	Third Pixel	3, 7, 11,1915, 1919
4th Port	Fourth Pixel	4, 8, 12,1916, 1920

QFHD 24/30 Input

Port	Channel of LVDS	Data Stream
1st Port	First Pixel	1, 5, 9,3833, 3837
2nd Port	Second Pixel	2, 6, 10,3834, 3838
3rd Port	Third Pixel	3, 7, 11,3835, 3839
4th Port	Fourth Pixel	4, 8, 12,3836, 3840

Note (5) 2D/3D mode selection.

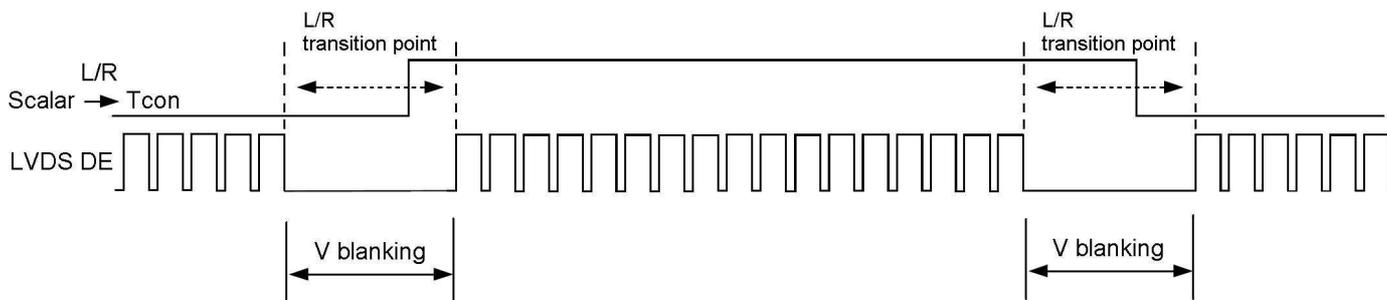
L= Connect to GND or Open, H=Connect to +3.3V

2D/3D	Note
L or Open	2D Mode
H	3D Mode

Note (6) Input signal for left and right eye frame synchronous

$V_{IL}=0\sim 0.7\text{ V}$, $V_{IH}=2.7\sim 3.3\text{ V}$

L/R	Note
L	Right synchronous signal
H	Left synchronous signal



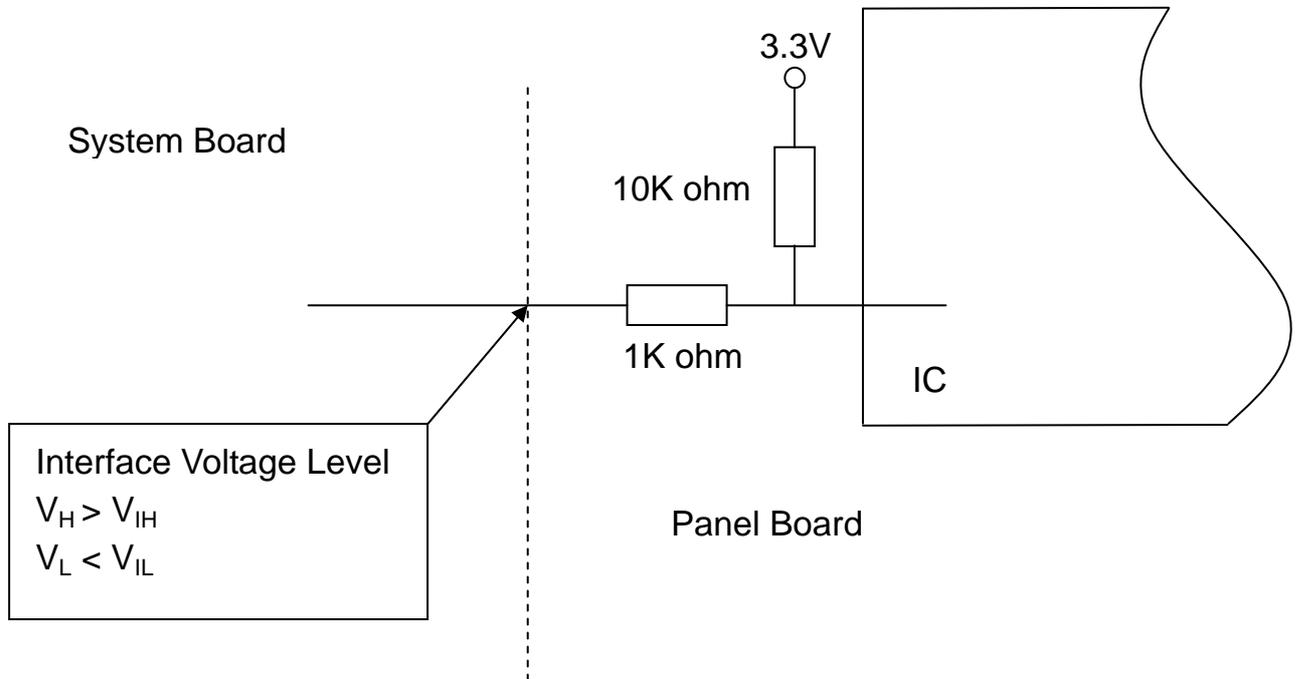
Note (7) Local dimming enable selection.

L= Connect to GND , H=Connect to +3.3V or Open

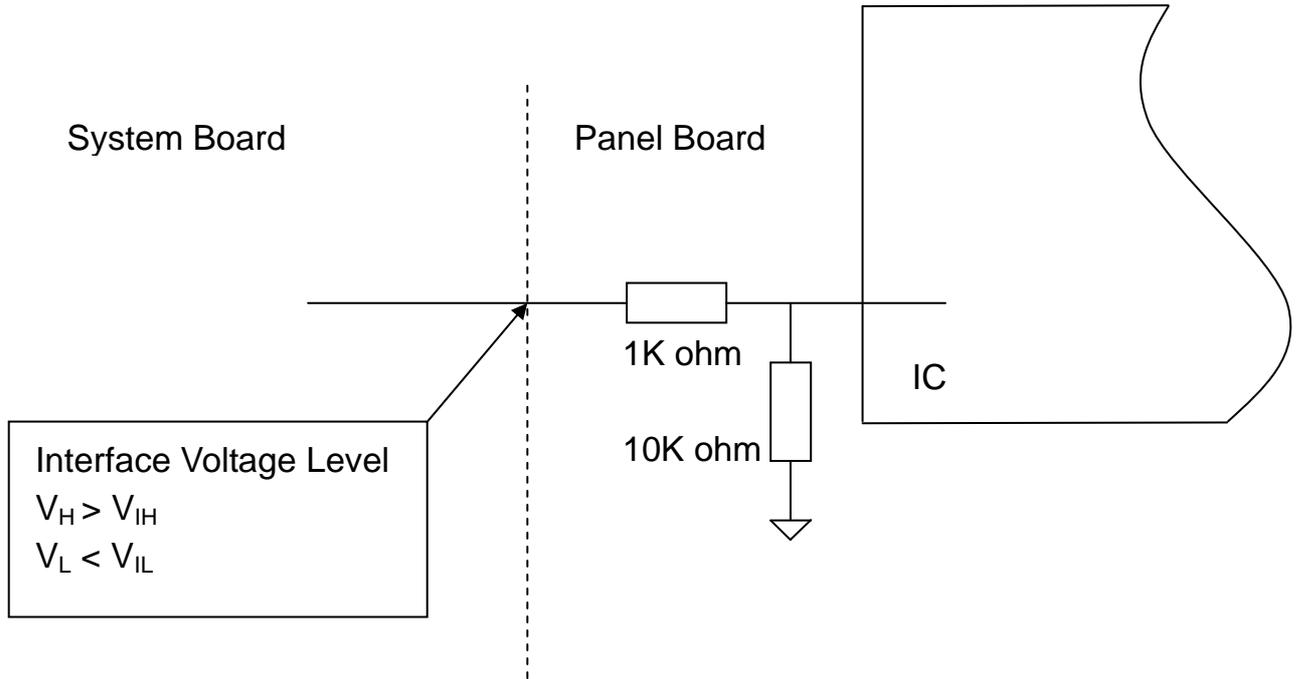
LD_EN	Note
L	Local Dimming Disable
H or Open	Local Dimming Enable

Note (8) Reserved for internal use. Open is preferred. However, it is also acceptable to reserve the wire connecting with specific High/Low voltage level.

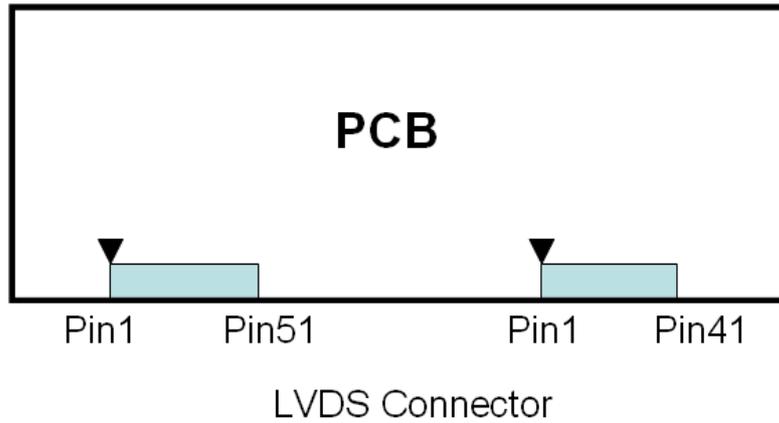
Note (9) Interface optional pin has internal scheme as following diagram. Customer should keep the interface voltage level requirement which including panel board loading as below.



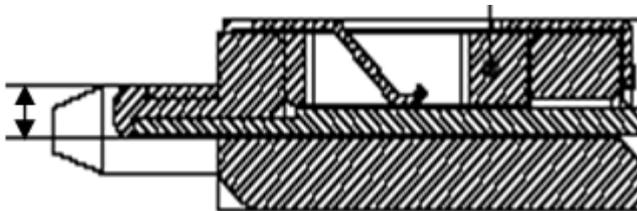
Note (10) Interface optional pin has internal scheme as following diagram. Customer should keep the interface voltage level requirement which including panel board loading as below.



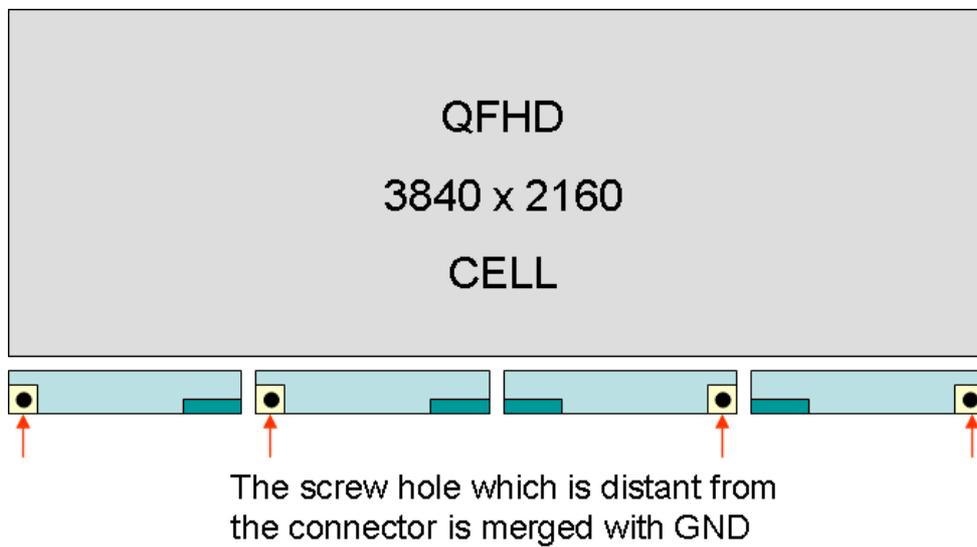
Note (11) LVDS connector pin order defined as follows



Note (12) LVDS connector mating dimension range request is 0.93mm~1.0mm as follow



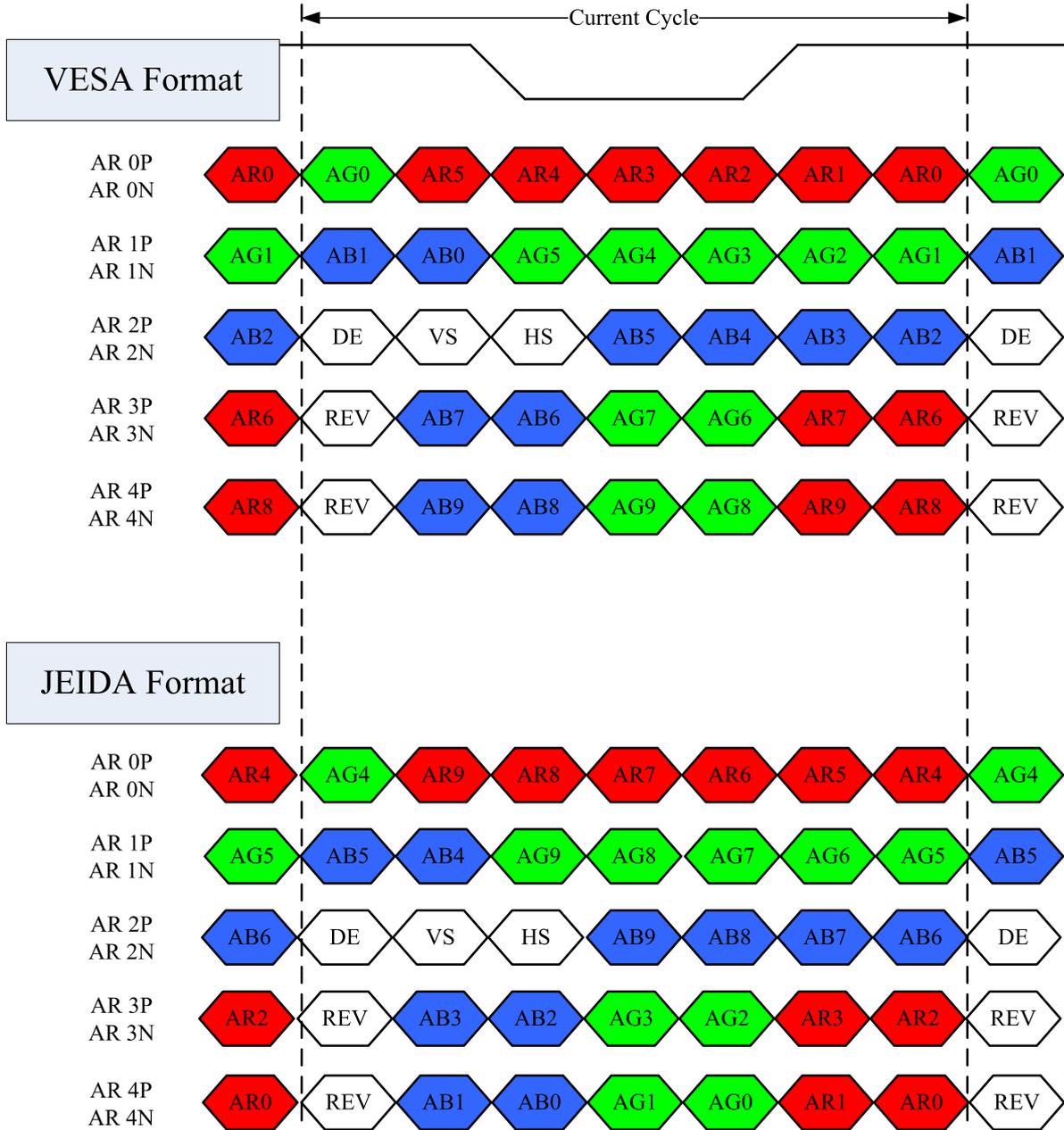
Note (13) The screw hole which is distant from the connector is merged with Ground



5.2 LVDS INTERFACE

JEIDA Format : SELLVDS = L

VESA Format : SELLVDS = H or Open



R0~R9: Pixel R Data (9; MSB, 0; LSB)

G0~G9: Pixel G Data (9; MSB, 0; LSB)

B0~B9: Pixel B Data (9; MSB, 0; LSB)

DE : Data enable signal

DCLK : Data clock signal

Notes: (1) RSVD (reserved) pins on the transmitter shall be "H" or "L".

5.3 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 10-bit gray scale data input for the color. The higher the binary input the brighter the color. The table below provides the assignment of color versus data input.

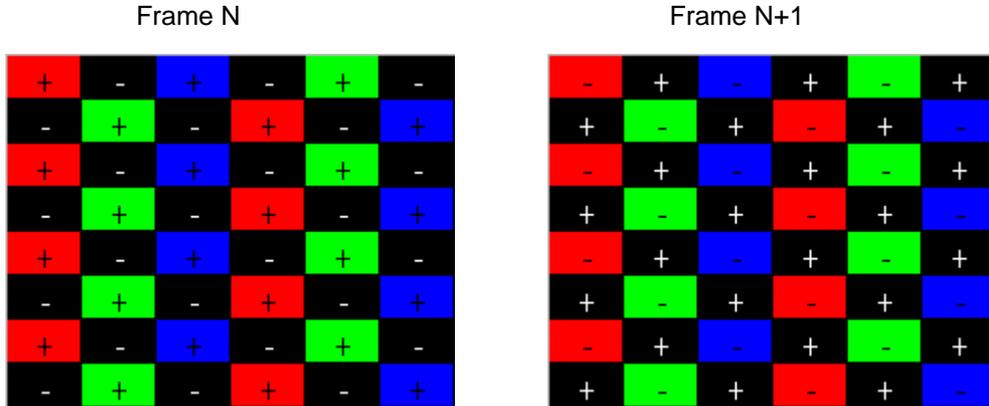
Color		Data Signal																																						
		Red										Green										Blue																		
		R9	R8	R7	R6	R5	R4	R3	R2	R1	R0	G9	G8	G7	G6	G5	G4	G3	G2	G1	G0	B9	B8	B7	B6	B5	B4	B3	B2	B1	B0									
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	Magenta	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Red (1)	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Red (2)	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	Red (1021)	1	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Red (1022)	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Red (1023)	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Gray Scale Of Green	Green (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Green (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	
	Green (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	Green (1021)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Green (1022)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Green (1023)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Gray Scale Of Blue	Blue (0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	Blue (1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	
	Blue (2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	Blue (1021)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	
	Blue (1022)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	
	Blue (1023)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	

Note (1) 0: Low Level Voltage , 1: High Level Voltage

5.4 FLICKER (Vcom) ADJUSTMENT

(1) Adjustment Pattern:

The adjustment pattern is shown as below. If customer needs below pattern, please directly contact with CMI account FAE.



(2) Adjustment method: (Digital V-com)

Programmable memory IC is used for Digital V-com adjustment in this model. CMI provide auto Vcom tools to adjust Digital V-com. The detail connection and setting instruction, please directly contact with account FAE or refer to CMI auto V-com adjustment O.I. Below items is suggested to be ready before Digital V-com adjustment in customer LCM line.

- a. USB Sensor Board.
- b. Programmable software
- c. Document: Auto V-com adjustment suggestion O.I.

6. INTERFACE TIMING

6.1 INPUT SIGNAL TIMING SPECIFICATIONS

(Ta = 25 ± 2 °C)

The input signal timing specifications are shown as the following table and timing diagram.

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
LVDS Receiver Clock	Input cycle to cycle jitter	T _{rcl}	-	-	200	ps	(1)
	Spread spectrum modulation range	F _{clkin_mod}	F _{clkin} -1.5%	-	F _{clkin} +1.5%	MHz	(2)
	Spread spectrum modulation frequency	F _{SSM}	-	-	66	KHz	
LVDS Receiver Data	Receiver skew margin	T _{RSKM}	-400	-	400	ps	(3)

6.1.1 Input Timing SPEC for FHD, Frame Rate = 100Hz

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note	
LVDS Clock	Frequency	F _{clkin} (=1/TC)	60	74.25	79	MHz	(4)	
Frame Rate	2D Mode	F _r	97	100	103	Hz	(5)	
Vertical Active Display Term	2D Mode	Total	Tv	1104	1350	1395	Th	Tv=Tvd+Tvb
		Display	Tvd	1080			Th	
		Blank	Tvb	24	270	315	Th	
		Front porch	Tvfp	10	-	-	Th	(6)
		Back porch	Tvbp	10	-	-	Th	
		Vsync	Tvswid	4	-	-	Th	
Horizontal Active Display Term	2D Mode	Total	Th	530	550	670	Tc	Th=Thd+Thb
		Display	Thd	480			Tc	
		Blank	Thb	50	70	190	Tc	
		Front porch	Thfp	5	-	-	Tc	(6)
		Back porch	Thbp	5	-	-	Tc	
		Hsync	Thswid	2	-	-	Tc	

6.1.2 Input Timing SPEC for FHD, Frame Rate = 120Hz

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note	
LVDS Clock	2D Mode	F_{clk}	60	74.25	79	MHz	(4)	
	3D Mode	(=1/TC)	74.25			MHz		
Frame Rate	2D Mode	F_r	117	120	123	Hz	(5)	
	3D Mode		120			Hz		
Vertical Active Display Term	2D Mode	Total	T_v	1104	1125	1395	Th	$T_v=T_{vd}+T_{vb}$
		Display	T_{vd}	1080			Th	
		Blank	T_{vb}	24	45	315	Th	
		Front porch	T_{vfp}	10	—	—	Th	(6)
		Back porch	T_{vbp}	10	—	—	Th	
		Vsync	T_{vswid}	4	—	—	Th	
	3D Mode	Total	T_v	1125			Th	
		Display	T_{vd}	1080			Th	
		Blank	T_{vb}	45			Th	
		Front porch	T_{vfp}	10	—	—	—	(6)
		Back porch	T_{vbp}	10	—	—	—	
		Vsync	T_{vswid}	4	—	—	—	
Horizontal Active Display Term	2D Mode	Total	T_h	530	550	670	T_c	
		Display	T_{hd}	480			T_c	
		Blank	T_{hb}	50	70	190	T_c	
		Front porch	T_{hfp}	5	—	—	T_c	(6)
		Back porch	T_{hbp}	5	—	—	T_c	
		Hsync	T_{hswid}	2	—	—	T_c	
	3D Mode	Total	T_h	530	550	670	T_c	
		Display	T_{hd}	480			T_c	
		Blank	T_{hb}	50	70	190	T_c	
		Front porch	T_{hfp}	5	—	—	T_c	(6)
		Back porch	T_{hbp}	5	—	—	T_c	
		Hsync	T_{hswid}	2	—	—	T_c	

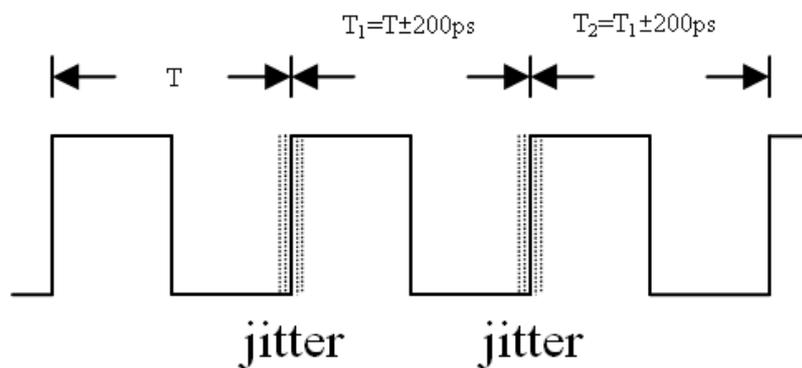
6.1.3 Input Timing SPEC for QFHD, Frame Rate = 24Hz

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note	
LVDS Clock	Frequency	F_{clk} (=1/TC)	60	74.25	79	MHz	(4)	
Frame Rate	2D Mode	F_r	23	24	25	Hz	(5)	
Vertical Active Display Term	2D Mode	Total	T_v	2208	2250	2450	Th	$T_v=T_{vd}+T_{vb}$
		Display	T_{vd}	2160			Th	
		Blank	T_{vb}	48	90	290	Th	
		Front porch	T_{vfp}	20	—	—	Th	(6)
		Back porch	T_{vbp}	20	—	—	Th	
		Vsync	T_{vswid}	8	—	—	Th	
Horizontal Active Display Term	2D Mode	Total	T_h	990	1375	1440	Tc	$T_h=T_{hd}+T_{hb}$
		Display	T_{hd}	960			Tc	
		Blank	T_{hb}	30	415	480	Tc	
		Front porch	T_{hfp}	10	—	—	Tc	(6)
		Back porch	T_{hbp}	10	—	—	Tc	
		Hsync	T_{hswid}	4	—	—	Tc	

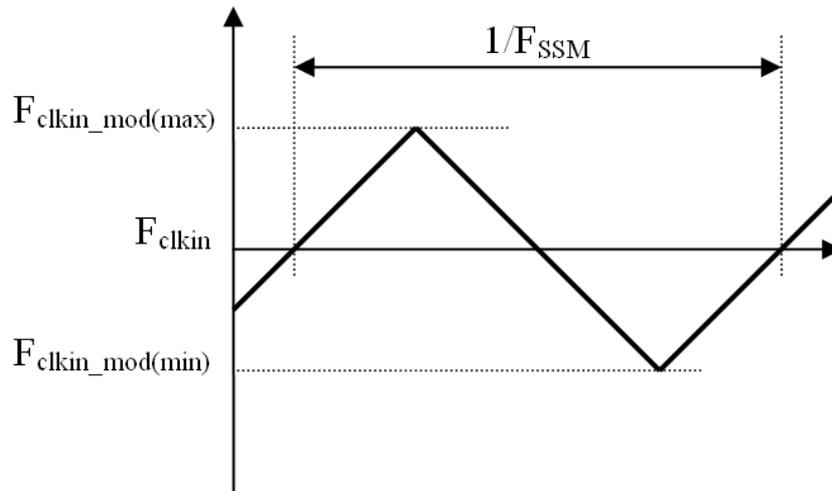
6.1.4 Input Timing SPEC for QFHD, Frame Rate = 30Hz

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note	
LVDS Clock	Frequency	$F_{clk_{in}}$ (=1/TC)	60	74.25	79	MHz	(4)	
Frame Rate	2D Mode	F_r	29	30	31	Hz	(5)	
Vertical Active Display Term	2D Mode	Total	T_v	2208	2250	2450	Th	$T_v=T_{vd}+T_{vb}$
		Display	T_{vd}	2160			Th	
		Blank	T_{vb}	48	90	290	Th	
		Front porch	T_{vfp}	20	—	—	Th	(6)
		Back porch	T_{vbp}	20	—	—	Th	
		Vsync	T_{vswid}	8	—	—	Th	
Horizontal Active Display Term	2D Mode	Total	T_h	992	1100	1340	Tc	$T_h=T_{hd}+T_{hb}$
		Display	T_{hd}	960			Tc	
		Blank	T_{hb}	32	140	380	Tc	
		Front porch	T_{hfp}	12	—	—	Tc	(6)
		Back porch	T_{hbp}	10	—	—	Tc	
		Hsync	T_{hswid}	4	—	—	Tc	

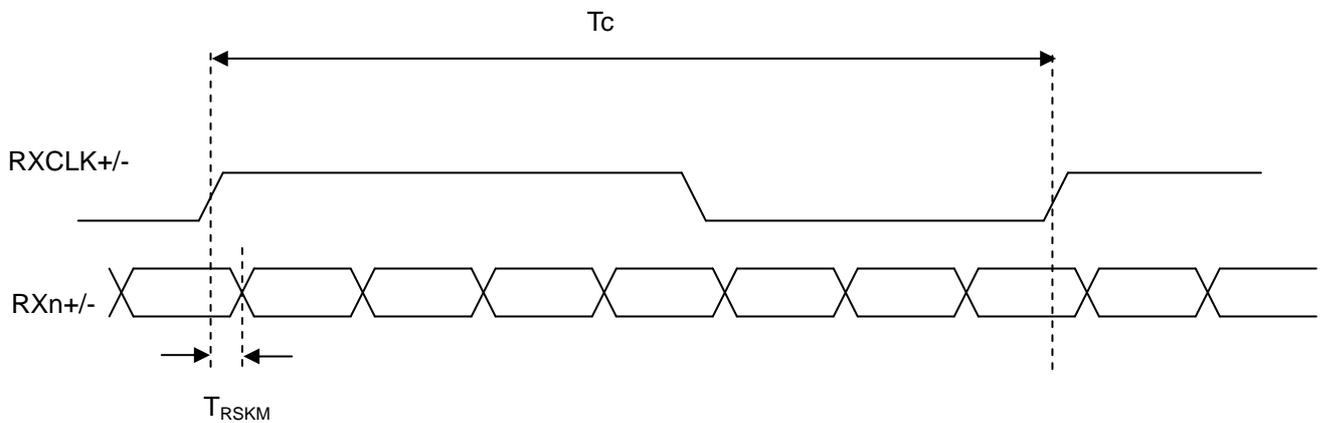
Note (1) The input clock cycle-to-cycle jitter is defined as below figures. $Trcl = | T_1 - T |$



Note (2) The SSCG (Spread spectrum clock generator) is defined as below figures.



Note (3) The LVDS timing diagram and the receiver skew margin is defined and shown in following figure.

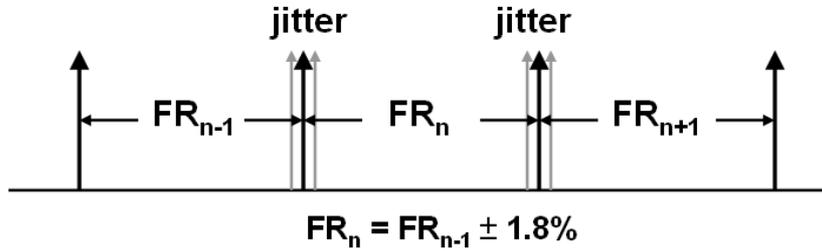


Note (4) Please make sure the range of pixel clock has follow the below equation.

$$F_{clkkin(max)} \geq (F_r \times T_v \times T_h) \geq F_{clkkin(min)}$$

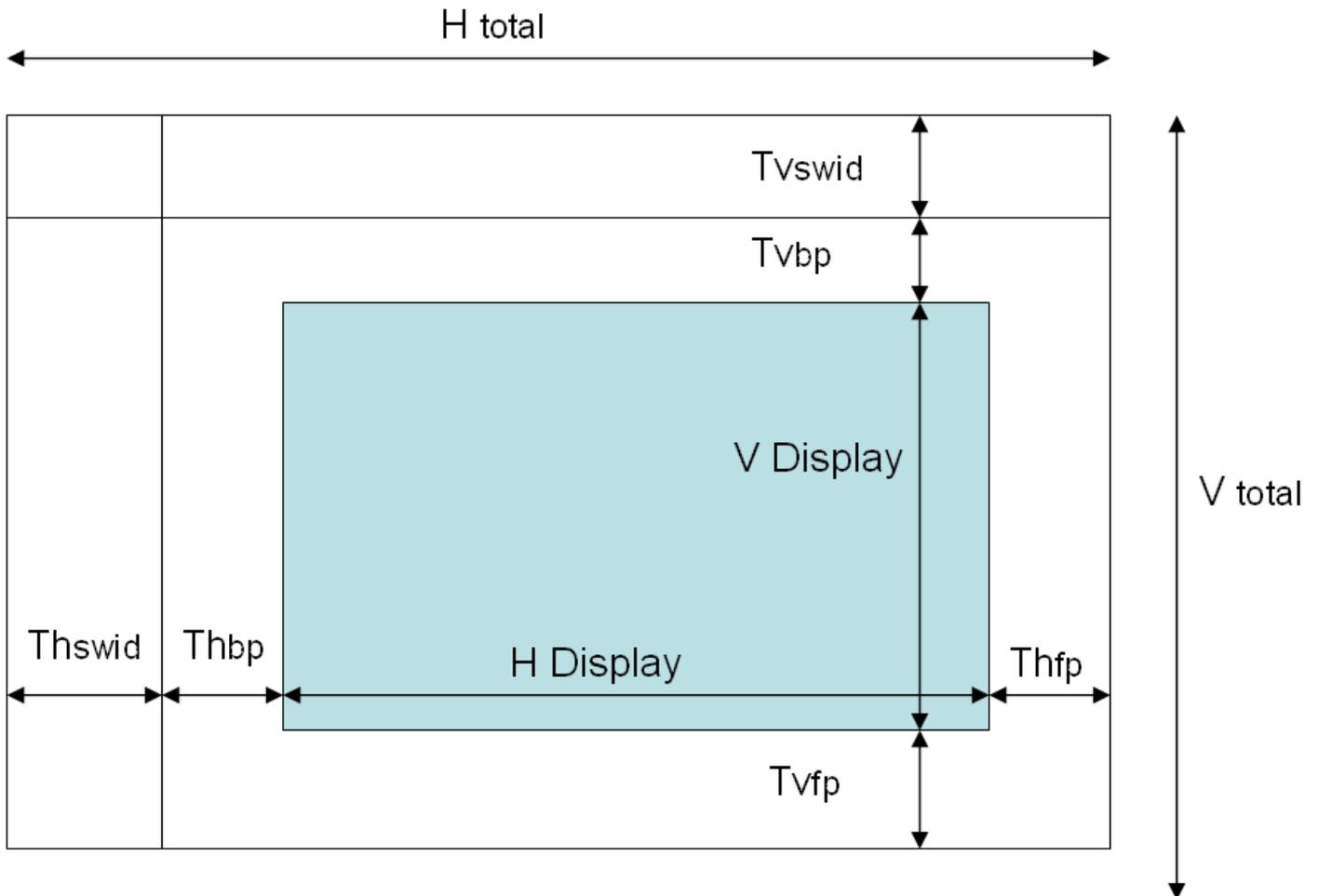
Note (5)

- a. The frame-to-frame jitter of the input frame rate is defined as the following figure.
- b. $FR_n = FR_{n-1} \pm 1.8\%$.



Note (6)

- a. Hsync and Vsync signals are necessary for this module.
- b. The polarity of Hsync & Vsync should be positive.
- c. Please follow the input signal timing diagram as below :



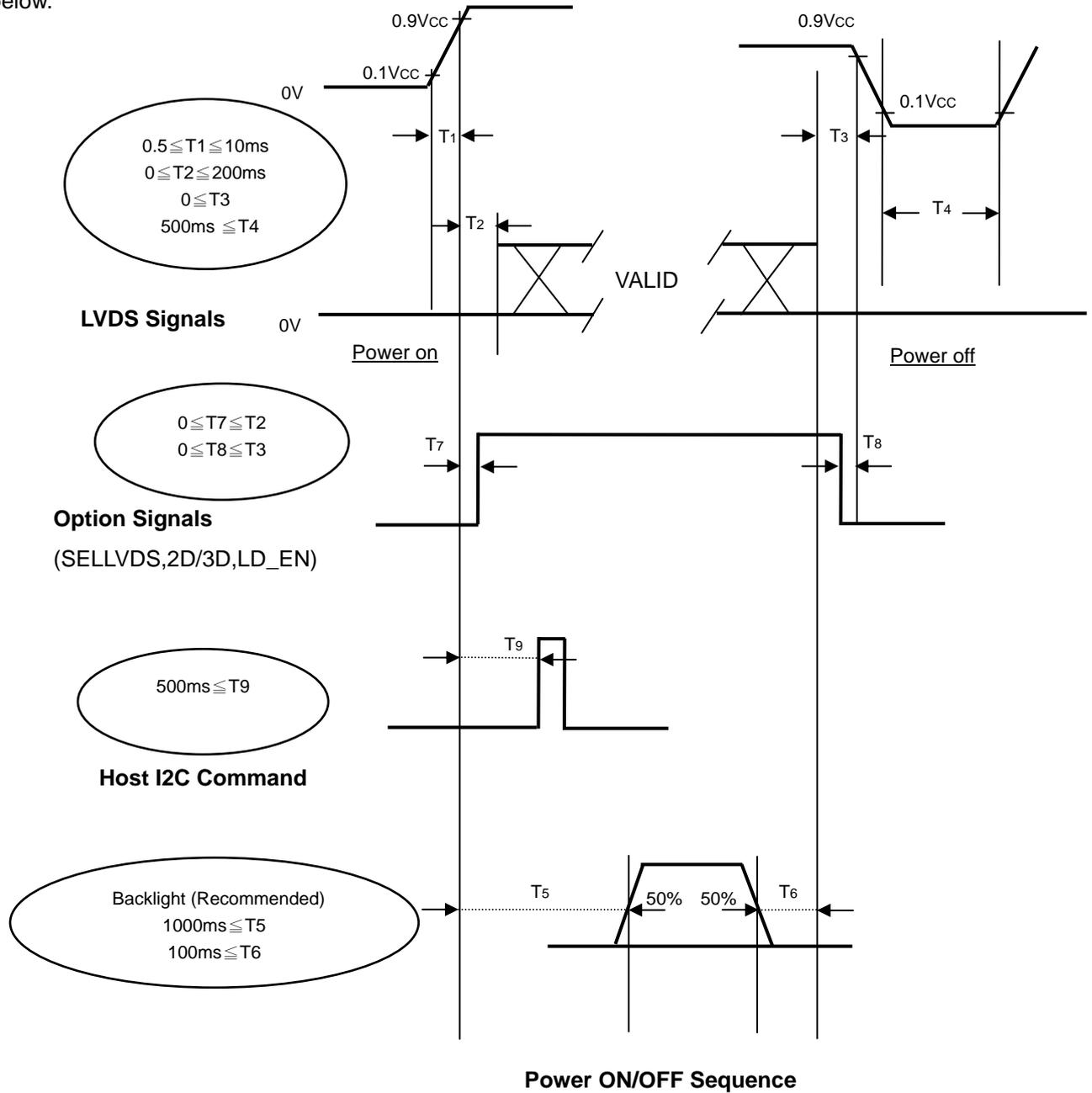
$$H \text{ blank} = H \text{ total} - H \text{ Display}$$

$$V \text{ blank} = V \text{ total} - V \text{ Display}$$

6.2 POWER ON/OFF SEQUENCE

(Ta = 25 ± 2 °C)

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



Note (1) The supply voltage of external system for the module input should follow the definition of Vcc.

Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of VCC=off, please keep the level of input signals on the low or high impedance.

Note (4) T4 should be measured after the module has been fully discharged between power off and on period.

Note (5) Interface signal shall not be kept at high impedance when the power is on.

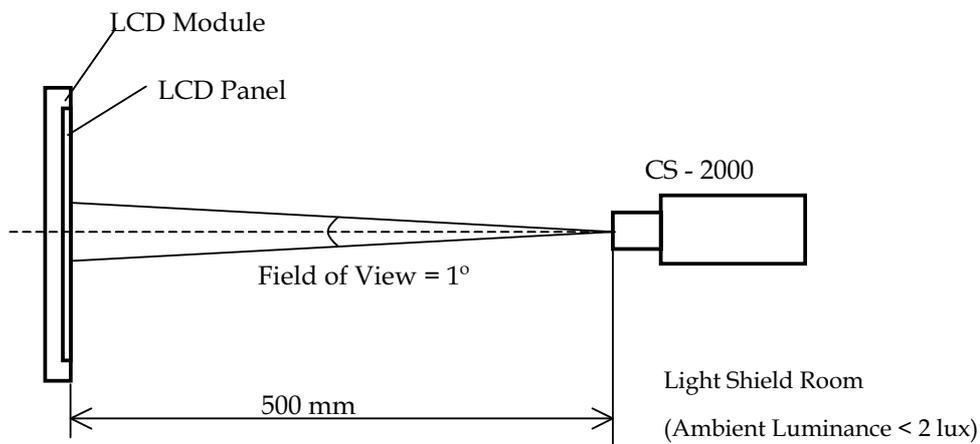
Note (6) Vcc must decay smoothly when power-off.

7. OPTICAL CHARACTERISTICS

7.1 TEST CONDITIONS

Item	Symbol	Value	Unit
Ambient Temperature	Ta	25±2	°C
Ambient Humidity	Ha	50±10	%RH
Supply Voltage	V _{CC}	12V±1.2	V
Input Signal	According to typical value in "3. ELECTRICAL CHARACTERISTICS"		

The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring in a windless room.



7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown as below. The following items should be measured under the test conditions described in 7.1 and stable environment shown in 7.1.

Item		Symbol	Condition	Min.	Typ.	Max.	Unit	Note	
Color Chromaticity	Red	Rcx	$\theta_x=0^\circ, \theta_y=0^\circ$ Viewing Angle at Normal Direction Standard light source "C"	Typ. -0.03	0.654	Typ. +0.03	-	(0)	
		Rcy			0.325		-		
	Green	Gcx			0.272		-		
		Gcy			0.587		-		
	Blue	Bcx			0.135		-		
		Bcy			0.110		-		
	White	Wcx			0.300		-		
		Wcy			0.354		-		
Center Transmittance		T%	$\theta_x=0^\circ, \theta_y=0^\circ$ with CMI module	3.68	4.09		%	(5)	
Transmittance Variation		δT				1.3			(6)
Contrast Ratio		CR		3500	5000	-	-		(1),(3)
Response Time		Gray to gray	$\theta_x=0^\circ, \theta_y=0^\circ$ with CMI Module	-	6.5	13	ms	(1),(4)	
Viewing Angle	Horizontal	θ_{x+}	CR \geq 20 With CMI module	80	88	-	Deg.	(1),(2)	
		θ_{x-}		80	88	-			
	Vertical	θ_{y+}		80	88	-			
		θ_{y-}		80	88	-			
Transmission direction Of the up polarizer		Φ up-P	-	-	90	-	Deg.	(7) -	

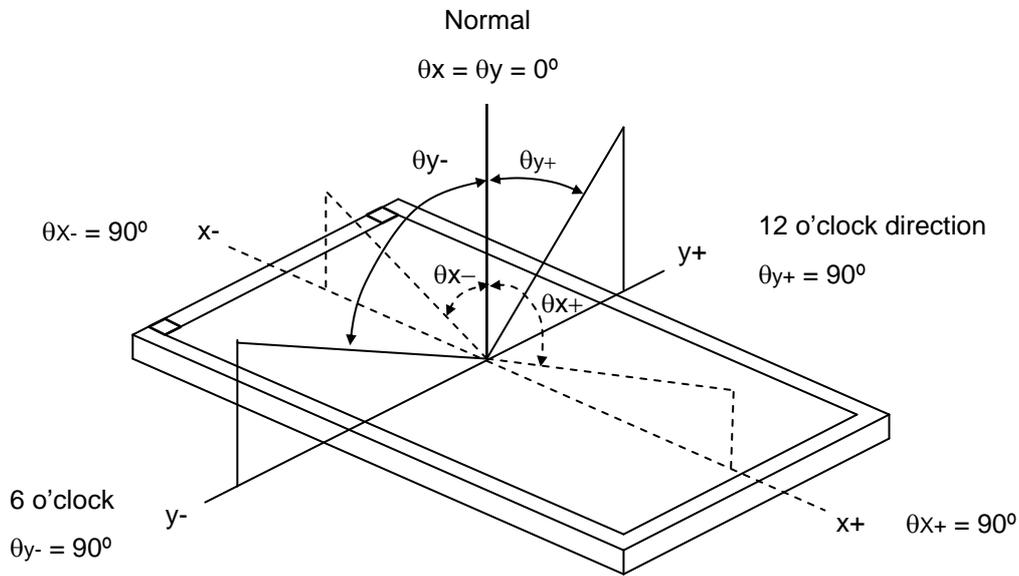
Note (0) Light source is the standard light source "C" which is defined by CIE and driving voltage are based on suitable gamma voltages. The calculating method is as following:

1. Measure Module's and BLU's spectrum at center point. White and R,G,B are with signal input. BLU (for V580DK1-LS1) is supplied by INX.
2. Calculate cell's spectrum.'
3. Calculate cell's chromaticity by using the spectrum of standard light source "C".

Note (1) Light source is the BLU which supplied by INX (V580DK1-LS1) and the cell driving voltage are based on suitable gamma voltages.

Note (2) Definition of Viewing Angle (θ_x, θ_y) :

Viewing angles are measured by Autronic Conoscope Cono-80 (or Eldim EZ-Contrast 160R)



Note (3) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

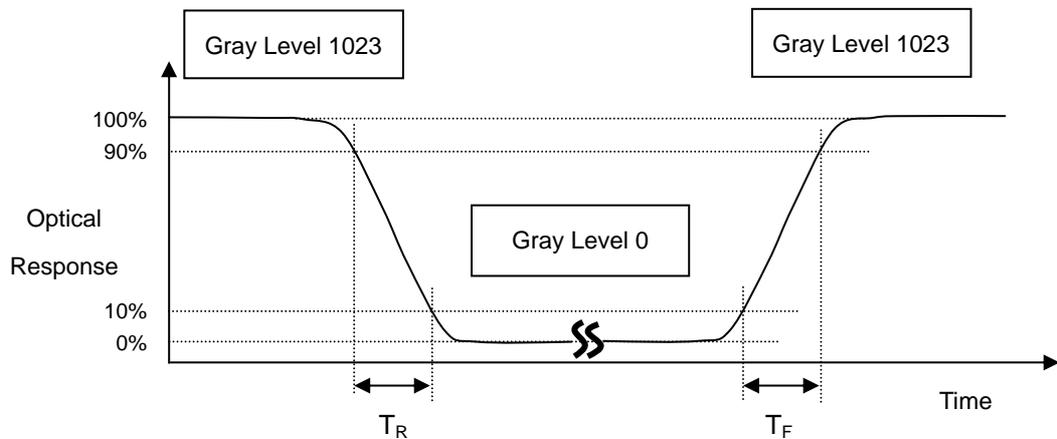
$$\text{Contrast Ratio (CR)} = \frac{\text{Surface Luminance of L 1023}}{\text{Surface Luminance of L0}}$$

L1023 : Luminance of gray level 1023

L0 : Luminance of gray level 0

CR = CR (X), where CR (X) is corresponding to the Contrast Ratio of the point X at the figure in Note (5).

Note (4) Definition of Gray-to-Gray Switching Time:



The driving signal means the signal of gray level 0, 124, 252, 380, 508, 636, 764, 892 and 1023.

Gray to gray average time means the average switching time of gray level 0, 124, 252, 380, 508, 636, 764, 892 and 1023 to each other.

Note (5) Definition of Transmittance (T%) :

Measure the transmittance at 5 points.

Light source is the BLU which contains three diffuser sheets and the cell driving voltage are based on suitable gamma voltages.

$$\text{Transmittance (T\%)} = \text{Average} [T(1), T(2), T(3), T(4), T(5)]$$

The transmittance of each point can be calculated by the following expression.

$$T(X) = \frac{\text{L255 (X) of LCD module}}{\text{Luminance (X) of BLU}} \times 100\%$$

L255: Luminance of gray level 255

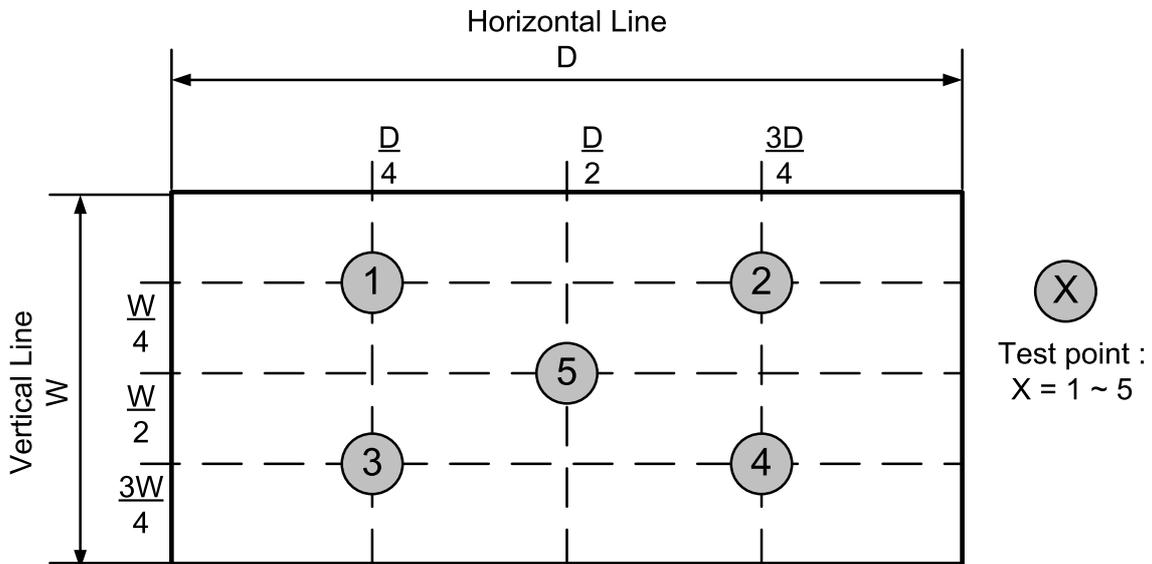
T(X) is corresponding to the point X1~X5 at the figure in Note (6).

Note (6) Definition of Transmittance Variation (δT) :

Measure the transmittance at 5 points.

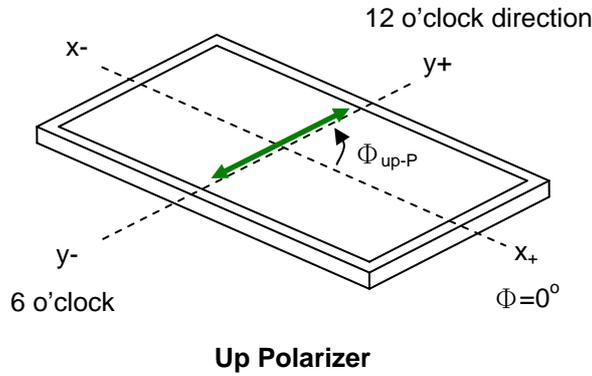
$$\text{Transmittance Variation } (\delta T) = \frac{\text{Maximum} [T(1), T(2), T(3), T(4), T(5)]}{\text{Minimum} [T(1), T(2), T(3), T(4), T(5)]}$$

T(X) is calculated as Note(5).

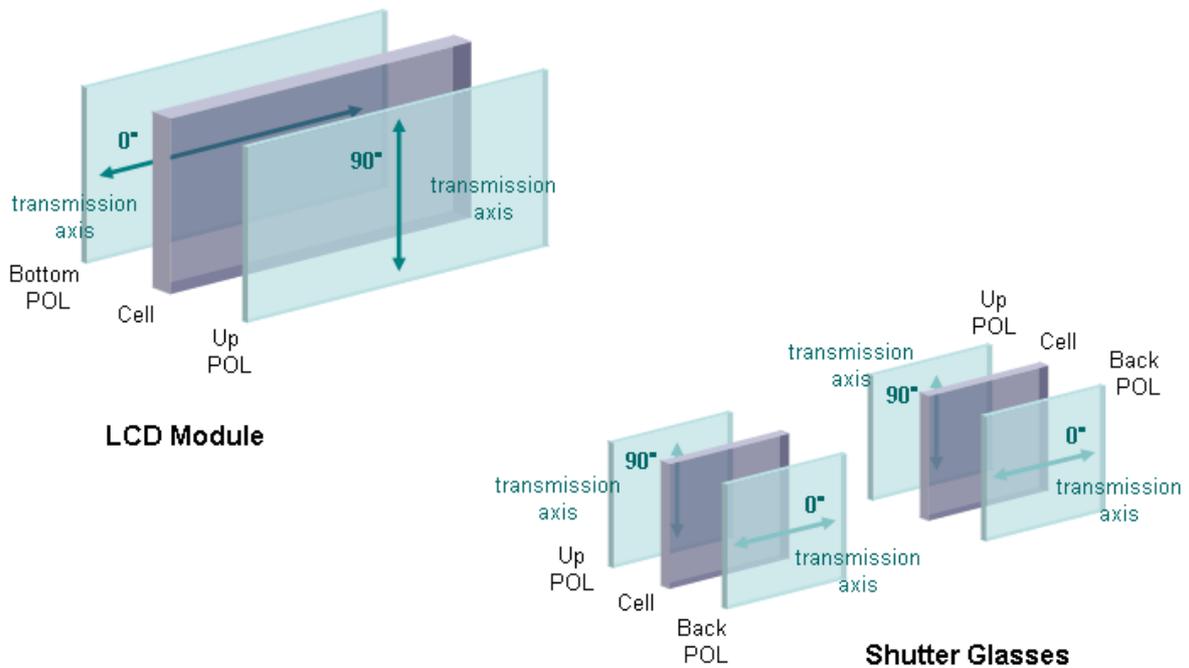


Note (7) This is a reference for designing the shutter glasses of 3D application. (VA case)

Definition of the transmission direction of the up polarizer (Φ_{up-P}) on LCD Module:



The transmission axis of the front polarizer of the shutter glasses should be parallel to this panel transmission direction to get a maximum 3D mode luminance.



8. PRECAUTIONS

8.1 ASSEMBLY AND HANDLING PRECAUTIONS

- [1] Do not apply improper or unbalanced force such as bending or twisting to open cells during assembly.
- [2] It is recommended to assemble or to install an open cell into a customer's product in clean working areas.
The dust and oil may cause electrical short to an open cell or worsen polarizers on an open cell.
- [3] Do not apply pressure or impulse to an open cell to prevent the damage.
- [4] Always follow the correct power-on sequence when an open cell is assembled and turned on. This can prevent the damage and latch-up of the CMOS LSI chips.
- [5] Do not design sharp-pointed structure / parting line / tooling gate on the plastic part of a COF (Chip on film), because the burr will scrape the COF.
- [6] If COF would be bended in assemble process, do not place IC on the bending corner.
- [7] The gap between COF IC and any structure of BLU must be bigger than 2 mm. This can prevent the damage of COF IC.
- [8] The bezel opening must have no burr and be smooth to prevent the surface of an open cell scraped.
- [9] The bezel of a module or a TV set can not contact with force on the surface of an open cell. It might cause light leakage or scrape.
- [10] In the case of no FFC or FPC attached with open cells, customers can refer the FFC / FPC drawing and buy them by self.
- [11] It is important to keep enough clearance between customers' front bezel/backlight and an open cell.
Without enough clearance, the unexpected force during module assembly procedure may damage an open cell.
- [12] Do not plug in or unplug an I/F (interface) connector while an assembled open cell is in operation.
- [13] Use a soft dry cloth without chemicals for cleaning, because the surface of the polarizer is very soft and easily scratched.
- [14] Moisture can easily penetrate into an open cell and may cause the damage during operation.
- [15] When storing open cells as spares for a long time, the following precaution is necessary.
 - [15.1] Do not leave open cells in high temperature and high humidity for a long time. It is highly recommended to store open cells in the temperature range from 0 to 35°C at normal humidity without condensation.
 - [15.2] Open cells shall be stored in dark place. Do not store open cells in direct sunlight or fluorescent light environment.
- [16] When ambient temperature is lower than 10°C, the display quality might be reduced.
- [17] Unpacking (Cartons/Tray plates) in order to prevent open cells broken:
 - [17.1] Moving tray plates by one operator may cause tray plates bent which may induce open cells broken.
Two operators carry one carton with their two hands. Do not throw cartons/tray plates, avoid any impact on cartons/tray plates, and put down & pile cartons/tray plates gently.
 - [17.2] A tray plate handled with unbalanced force may cause an open cell damaged. Trays should be completely put on a flat platform.

- [17.3] To prevent open cells broken, tray plates should be moved one by one from a plastic bag.
- [17.4] Please follow the packing design instruction, such as the maximum number of tray stacking to prevent the deformation of tray plates which may cause open cells broken.
- [17.5] To prevent an open cell broken or a COF damaged on a tray, please follow the instructions below:
 - [17.5.1] Do not peel a polarizer protection film of an open cell off on a tray
 - [17.5.2] Do not install FFC or LVDS cables of an open cell on a tray
 - [17.5.3] Do not press the surface of an open cell on a tray.
 - [17.5.4] Do not pull X-board when an open cell placed on a tray.
- [18] Unpacking (Hard Box) in order to prevent open cells broken:
 - [18.1] Moving hard boxes by one operator may cause hard boxes fell down and open cells broken by abnormal methods. Two operators carry one hard box with their two hands. Do handle hard boxes carefully, such as avoiding impact, putting down, and piling up gently.
 - [18.2] To prevent hard boxes sliding from carts and falling down, hard boxes should be placed on a surface with resistance.
 - [18.3] To prevent an open cell broken or a COF damaged in a hard box, please follow the instructions below:
 - [18.3.1] Do not peel a polarizer protection film of an open cell off in a hard box.
 - [18.3.2] Do not install FFC or LVDS cables of an open cell in a hard box.
 - [18.3.3] Do not press the surface of an open cell in a hard box.
 - [18.3.4] Do not pull X-board when an open cell placed in a hard box.
- [19] Handling – In order to prevent open cells, COFs , and components damaged:
 - [19.1] The forced displacement between open cells and X-board may cause a COF damaged. Use a fixture tool for handling an open cell to avoid X-board vibrating and interfering with other components on a PCBA & a COF.
 - [19.2] To prevent open cells and COFs damaged by taking out from hard boxes, using vacuum jigs to take out open cells horizontally is recommended.
 - [19.3] Improper installation procedure may cause COFs of an open cell over bent which causes damages. As installing an open cell on a backlight or a test jig, place the bottom side of the open cell first on the backlight or the test jig and make sure no interference before fitting the open cell into the backlight/the test jig.
 - [19.4] Handle open cells one by one.
- [20] Avoid any metal or conductive material to contact PCB components, because it could cause electrical damage or defect.

8.2 SAFETY PRECAUTIONS

- [1] If the liquid crystal material leaks from the open cell, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- [2] After the end of life, open cells are not harmful in case of normal operation and storage.

9. DEFINITION OF LABELS

9.1 OPEN CELL LABEL

The barcode nameplate is pasted on each open cell as illustration for CMI internal contro

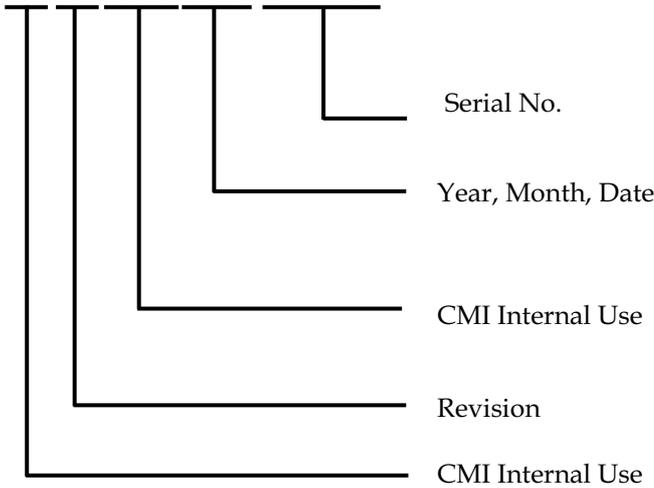


Figure.9-1 Serial No. Label on SPWB

Model Name : V580DK1-PS1

Revision : Rev. XX, for example: A0, A1... B1, B2... or C1, C2...etc.

Serial ID : X X X X X X X Y M D L N N N N



Serial ID includes the information as below:

Manufactured Date :

Year: 2010=0, 2011=1,2012=2...etc.

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I ,O, and U.

Revision Code : Cover all the change

Serial No.: Manufacturing sequence of product

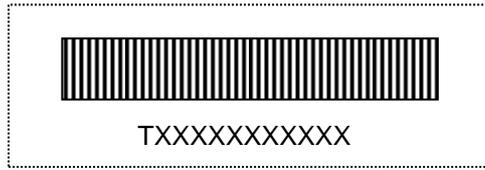
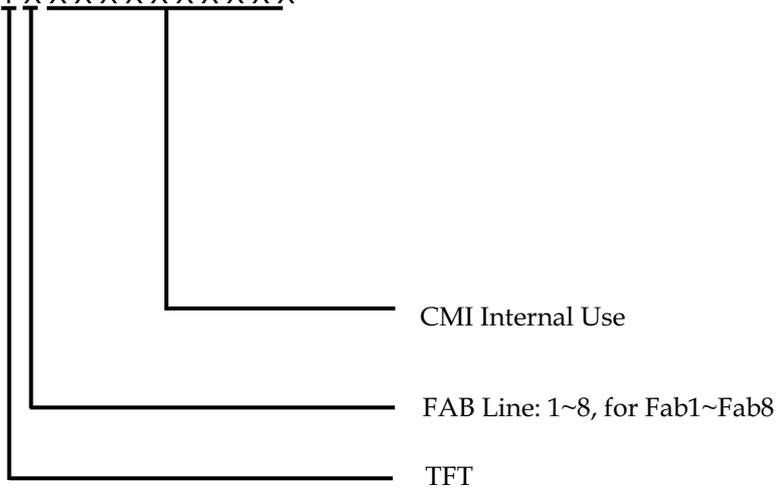


Figure.9-2 Panel ID Label on Cell

Panel ID Label includes the information as below:

Panel ID: T X X X X X X X X X X



10. PACKAGING

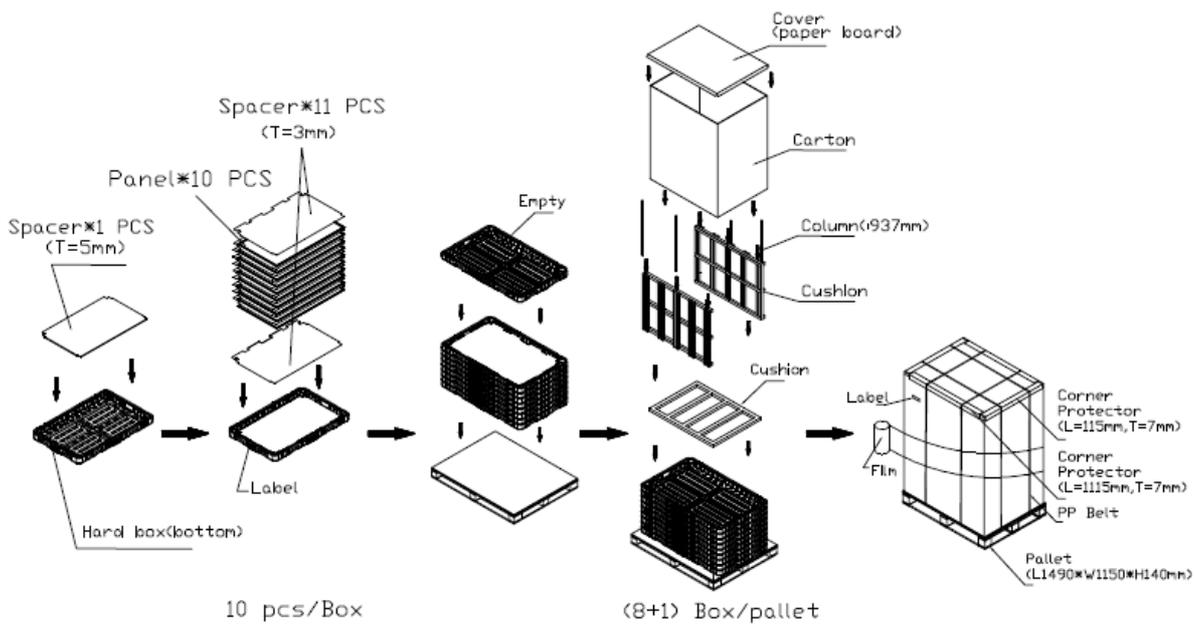
10.1 PACKING SPECIFICATIONS

- (1) 10 LCD TV PANELS / 1 BOX
- (2) BOX DIMENSIONS : 1450 (L) X910 (W) X97.6 (H)mm
- (3) WEIGHT : APPROXIMATELY 51.5 Kg (10 panels per box)
- (4) 80 LCD TV PANELS / 1 GROUP
- (5) Without the outer carton, Boxes stack under the package architecture

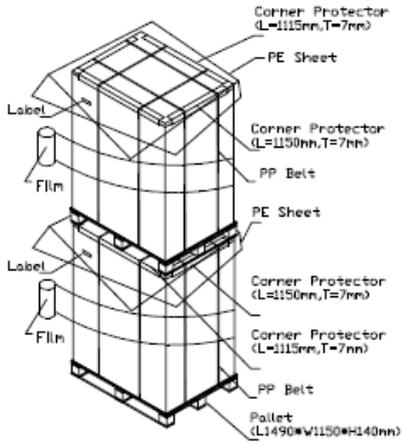
10.2 PACKING METHOD

Packing method is shown in following Figures 10-1 and 10-2

Figure.10-1 packing method

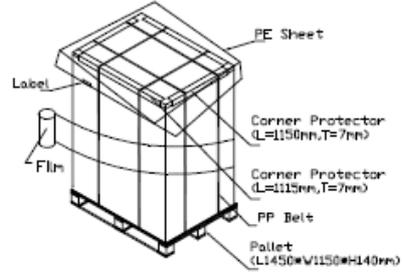


Sea & Land Transportation
(40ft/40ft HQ Container)



(8+1 Box / Pallet) + (8+1 Box / Pallet)

Air Transportation

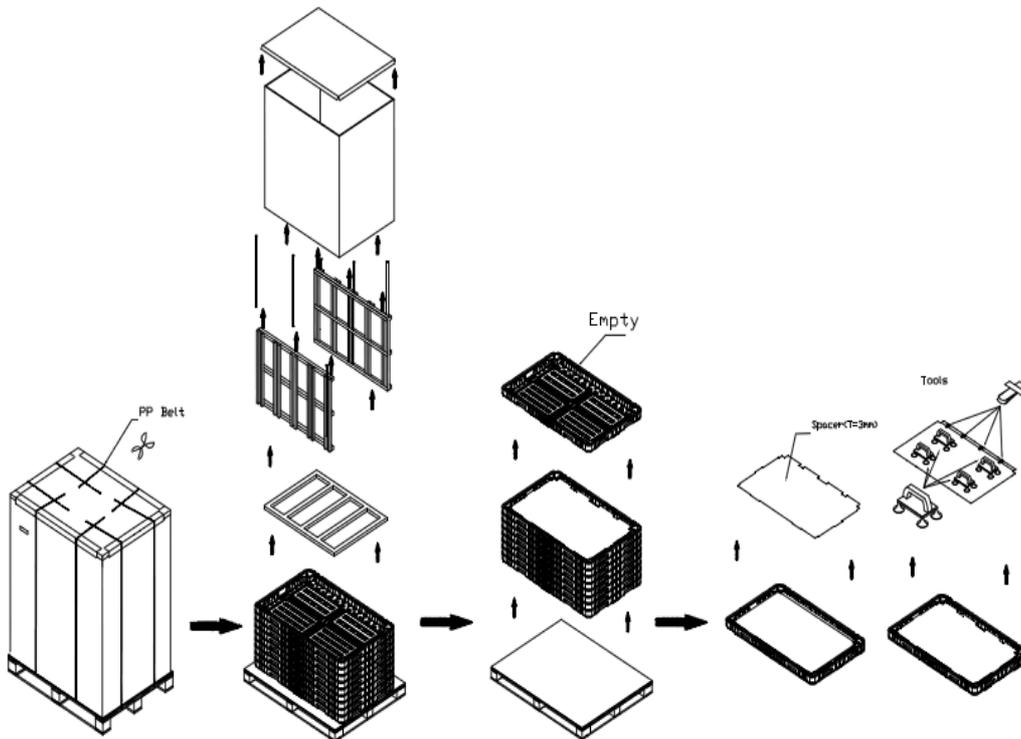


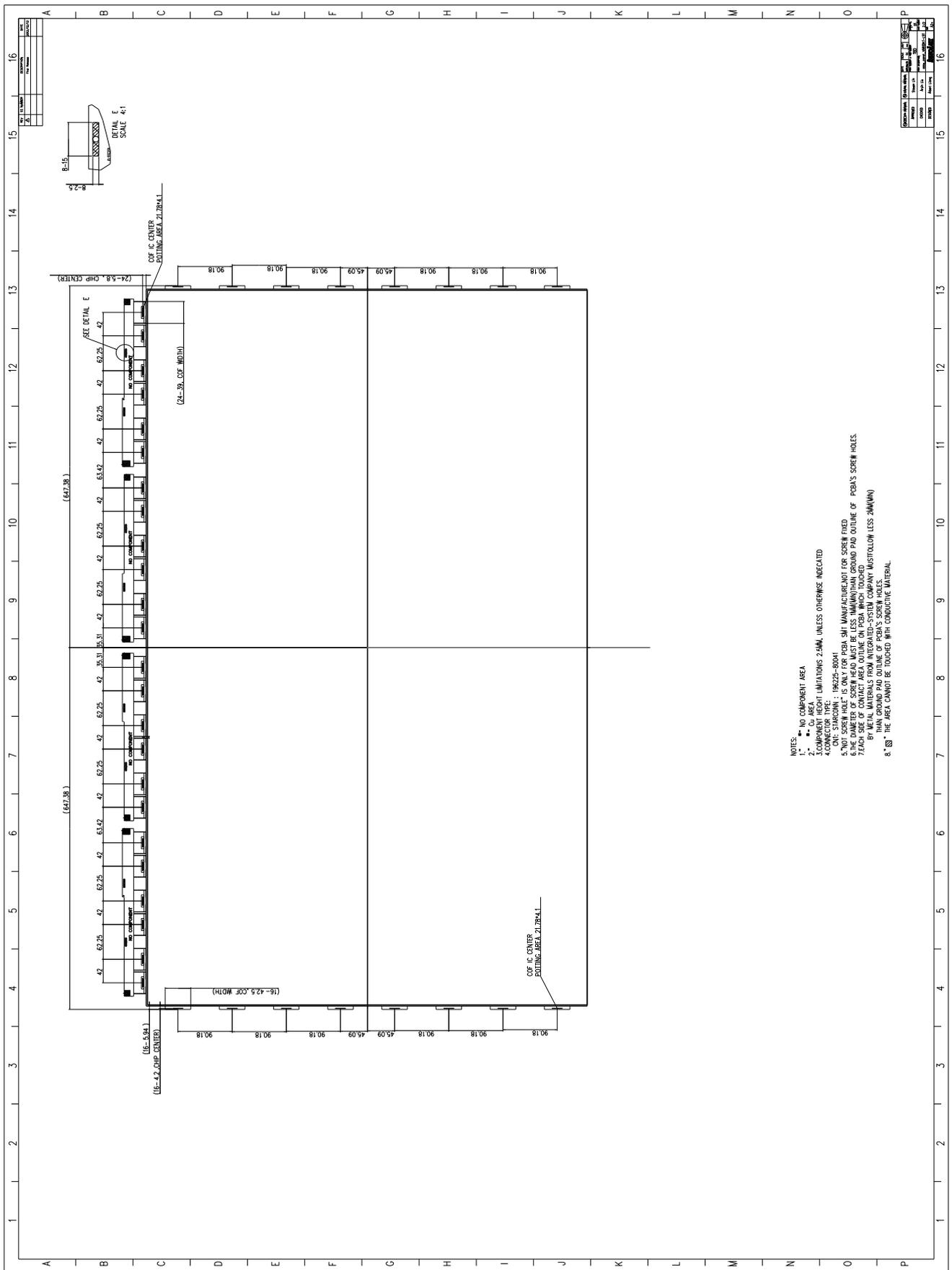
(8+1) Box / Pallet

Figure.10-2 packing method

10.3 UNPACKAGING METHOD

Figures 10-3 are the unpacking method,





- NOTES:
1. * NO COMPONENT AREA
 2. * COMPONENT HEIGHT LIMITATIONS 2.5MM, UNLESS OTHERWISE INDICATED
 3. CONNECTOR TYPE: 18522-0804
 4. ON BOARD IS ONLY FOR PCB MFG MANUFACTURE NOT FOR SOLDER FRED
 5. THE DIAMETER OF SCREW HEAD MUST BE LESS THAN (MIN) THAN GROUND PAD OUTLINE OF PCB'S SCREEN HOLES
 6. EACH SIDE OF CONTACT AREA OUTLINE ON PCB MUST FOLLOW LESS THAN 0.1MM
 7. BY ALL MATERIALS FROM INTEGRATED-SYSTEM COMPANY MUST FOLLOW LESS THAN 0.1MM
 8. * THE AREA CANNOT BE TOUCHED WITH CONDUCTIVE MATERIAL