

## TFT LCD Approval Specification

# MODEL NO.: N141C3 - L05

Customer: Lenovo International

Approved by:

*Yasumasa Tahedou. 2007/11/26.*

Note:

*A. Zy 2007/11/26*

| 記錄                            | 工作               | 審核                                 | 角色                   | 投票     |
|-------------------------------|------------------|------------------------------------|----------------------|--------|
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**REVISION HISTORY**

| Version | Date       | Page (New) | Section | Description                                      |
|---------|------------|------------|---------|--|
| 3.0     | Nov 07,'07 | All        | All     | Approval specification was first issued.         |
| 3.1     | Nov 16,07  | 25, 27     | 9, 10   | Revise the description of Packing method & label |

## 1 GENERAL DESCRIPTION

### 1.1 OVERVIEW

N141C3 - L05 is a 14.1" TFT Liquid Crystal Display module with single CCFL Backlight unit and 30 pins LVDS interface. This module supports 1440 x (3 RGB) x 900 WXGA+ mode and can display 262,144 colors. The optimum viewing angle is at 6 o'clock direction. The inverter module for backlight is not built in.

### 1.2 FEATURES

- Thin and Light Weight
- WXGA+ (1440 x 900 pixels) resolution
- DE only mode
- 3.3V LVDS (Low Voltage Differential Signaling) interface with 2 pixel/clock
- RoHS compliance
- Auto Recovery function

### 1.3 APPLICATION

- TFT LCD Notebook

### 1.4 GENERAL SPECIFICATIONS

| Item               | Specification                                 | Unit  | Note |
|--------------------|---|-------|------|
| Active Area        | 303.48(H) X 189.675(V) (14.1 inch Diagonal)   | mm    | (1)  |
| Bezel Opening Area | 306.76 (H) x 193.0 (V)                        | mm    |      |
| Driver Element     | a-si TFT active matrix                        | -     | -    |
| Pixel Number       | 1440 x R.G.B. x 900                           | pixel | -    |
| Pixel Pitch        | 0.21075 (H) x 0.21075 (V)                     | mm    | -    |
| Pixel Arrangement  | RGB vertical stripe                           | -     | -    |
| Display Colors     | 262,144                                       | color | -    |
| Transmissive Mode  | Normally white                                | -     | -    |
| Surface Treatment  | Anti-glare and Hard Coat , Haze 42, (3H min.) | -     | -    |

### 1.5 MECHANICAL SPECIFICATIONS

| Item        |               | Min. | Typ.  | Max. | Unit | Note |
|-------------|---------------|------|-------|------|------|------|
| Module Size | Horizontal(H) | 319  | 319.5 | 320  | mm   | (1)  |
|             | Vertical(V)   | 205  | 205.5 | 206  | mm   |      |
|             | Depth(D)      | --   | 5.2   | 5.5  | mm   |      |
| Weight      |               | --   | 425   | 440  | g    |      |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions

## 2 ABSOLUTE MAXIMUM RATINGS

### 2.1 ABSOLUTE RATINGS OF ENVIRONMENT

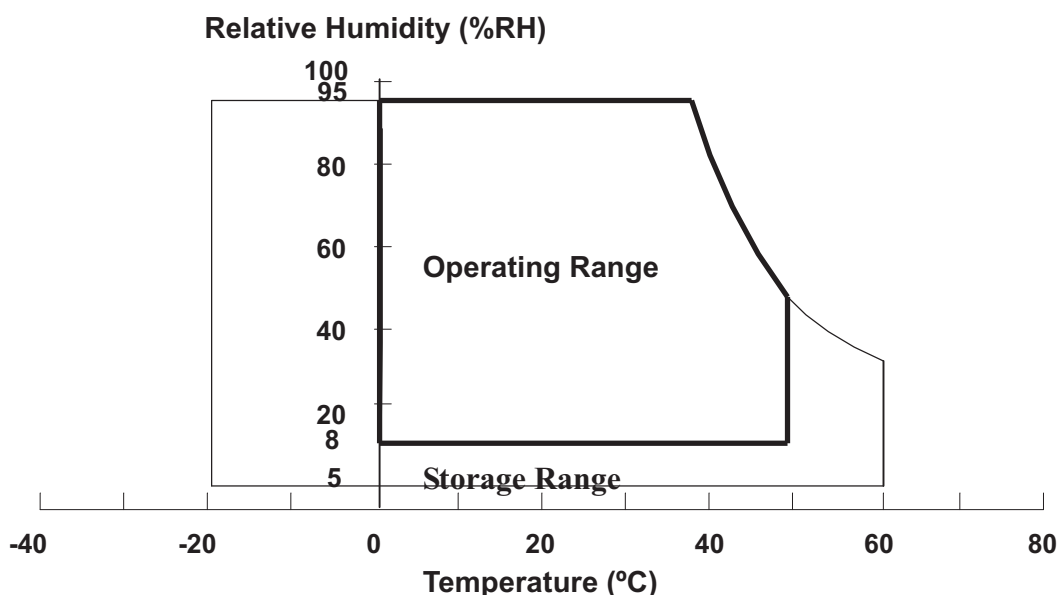
| Item                          | Symbol           | Value |        | Unit | Note     |
|-------------------------------|------------------|-------|--------|------|----------|
|                               |                  | Min.  | Max.   |      |          |
| Storage Temperature           | T <sub>ST</sub>  | -20   | +60    | °C   | (1)      |
| Operating Ambient Temperature | T <sub>OP</sub>  | 0     | +50    | °C   | (1), (2) |
| Shock (Non-Operating)         | S <sub>NOP</sub> | -     | 210/50 | G/ms | (3), (5) |
| Vibration (Non-Operating)     | V <sub>NOP</sub> | -     | 1.5    | G    | (4), (5) |

Note (1) (a) 90 %RH Max. (Ta ≤ 40 °C).

(b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).

(c) No condensation.

Note (2) The temperature of panel display surface area should be 0 °C Min. and 50 °C Max..

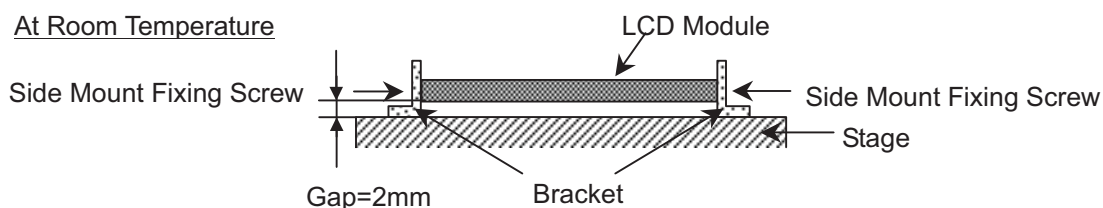


Note (3) 1 time for ± X, ± Y, ± Z. for Condition (210G / 3ms) is half Sine Wave, Condition (50G / 18ms) is Rectangle Wave.

Note (4) 10 ~ 500 Hz, 30 min / Cycle, 1 cycles for each X, Y, Z axis.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

The fixing condition is shown as below:



## 2.2 ELECTRICAL ABSOLUTE RATINGS

### 2.2.1 TFT LCD MODULE

| Item                 | Symbol   | Value |              | Unit | Note |
|----------------------|----------|-------|--------------|------|------|
|                      |          | Min.  | Max.         |      |      |
| Power Supply Voltage | $V_{CC}$ | -0.3  | +4.0         | V    | (1)  |
| Logic Input Voltage  | $V_{IN}$ | -0.3  | $V_{CC}+0.3$ | V    |      |

### 2.2.2 BACKLIGHT UNIT

| Item           | Symbol | Value |      | Unit       | Note     |
|----------------|--------|-------|------|------------|----------|
|                |        | Min.  | Max. |            |          |
| Lamp Voltage   | $V_L$  | -     | 2.5K | $V_{RMS}$  | (1), (2) |
| Lamp Current   | $I_L$  | 2.0   | 7    | $mA_{RMS}$ | (1), (2) |
| Lamp Frequency | $F_L$  | 45    | 80   | KHz        |          |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) Specified values are for lamp (Refer to 3.2 for further information).



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### 3 ELECTRICAL CHARACTERISTICS

#### 3.1 TFT LCD MODULE

$T_a = 25 \pm 2^\circ\text{C}$

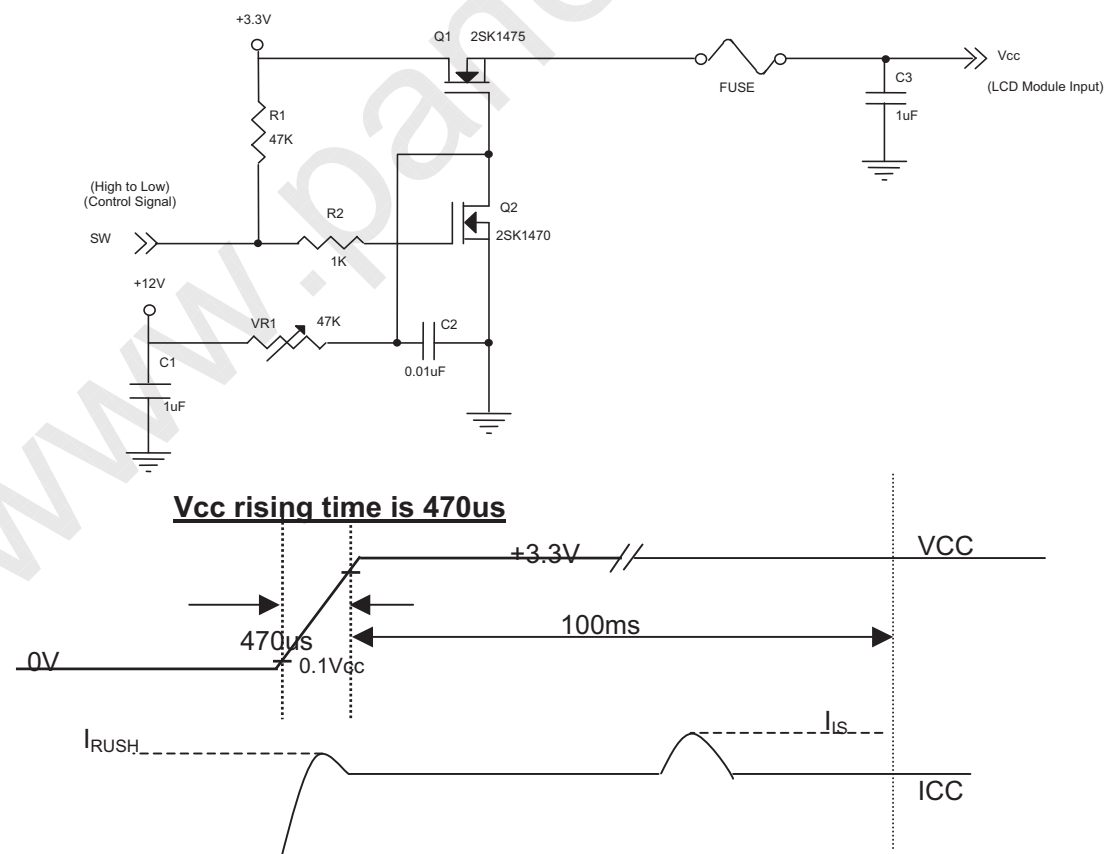
| Parameter                              | Symbol         | Value |      |       | Unit | Note                  |
|--|----------------|-------|------|-------|------|-----------------------|
|  |                | Min.  | Typ. | Max.  |      |                       |
| Power Supply Voltage                   | $V_{CC}$       | 3.0   | 3.3  | 3.6   | V    | -                     |
| Permissible Ripple Voltage             | $V_{RP}$       | -     | 50   | -     | mV   | -                     |
| Rush Current                           | $I_{RUSH}$     | -     | -    | 1.5   | A    | (2)                   |
| Initial Stage Current                  | $I_{IS}$       | -     | -    | 1.0   | A    | (2)                   |
| Power Supply Current                   | White          | -     | 380  | 430   | mA   | (3)                   |
|  | Black          |       | 465  | 510   | mA   | (3)                   |
|  | Win XP         | -     | 400  | 440   | mA   | (3)                   |
|  | 1H2V           |       | 490  |       | mA   | (3)                   |
| LVDS Differential Input High Threshold | $V_{TH(LVDS)}$ | -     | -    | +100  | mV   | (5),<br>$V_{CM}=1.2V$ |
| LVDS Differential Input Low Threshold  | $V_{TL(LVDS)}$ | -100  | -    | -     | mV   | (5),<br>$V_{CM}=1.2V$ |
| LVDS Common Mode Voltage               | $V_{CM}$       | 1.125 | -    | 1.375 | V    | (5)                   |
| LVDS Differential Input Voltage        | $ V_{ID} $     | 100   | -    | 600   | mV   | (5)                   |
| Terminating Resistor                   | $R_T$          | -     | 100  | -     | Ohm  | -                     |
| Power per EBL WG                       | $P_{EBL}$      | -     | 3.69 | -     | W    | (4)                   |

Note (1) The ambient temperature is  $T_a = 25 \pm 2^\circ\text{C}$ .

Note (2)  $I_{RUSH}$ : the maximum current when  $V_{CC}$  is rising

$I_{IS}$ : the maximum current of the first 100ms after power-on

Measurement Conditions: Shown as the following figure. Test pattern: black.

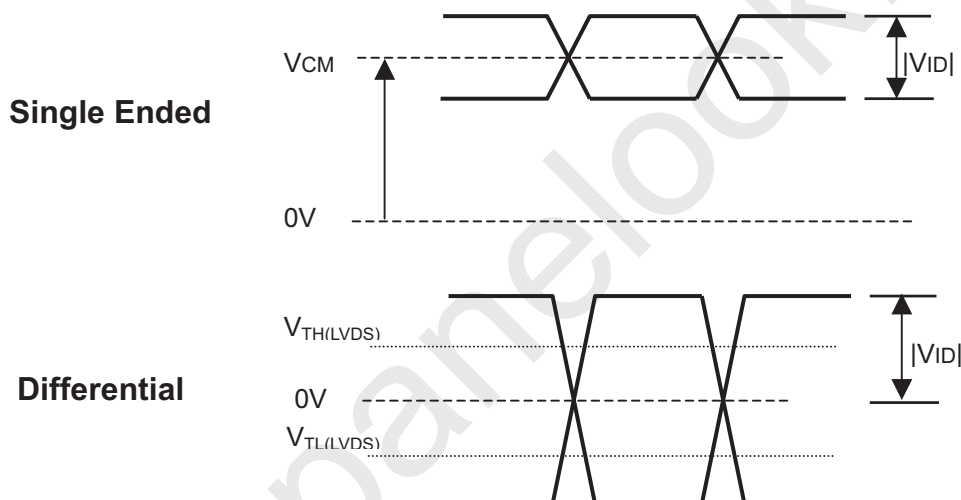


Note (3) The specified power supply current is under the conditions at  $V_{CC} = 3.3\text{ V}$ ,  $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ ,  $f_v = 60\text{ Hz}$ , whereas a power dissipation check pattern below is displayed.

Note (4) The specified power are the sum of LCD panel electronics input power and the inverter input power. Test conditions are as follows.

- (a)  $V_{CC} = 3.3\text{ V}$ ,  $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ ,  $f_v = 60\text{ Hz}$ ,
- (b) The pattern used is a black and white 32 x 36 checkerboard, slide #100 from the VESA file "Flat Panel Display Monitor Setup Patterns", FPDMSU.ppt.
- (c) Luminance: 60 nits.
- (d) The inverter used is provided from Sumida ([www.sumida.com.tw](http://www.sumida.com.tw)). Please contact Sumida for detail information. CMO doesn't provide the inverter in this product.

Note (5) The parameters of LVDS signals are defined as the following figures.



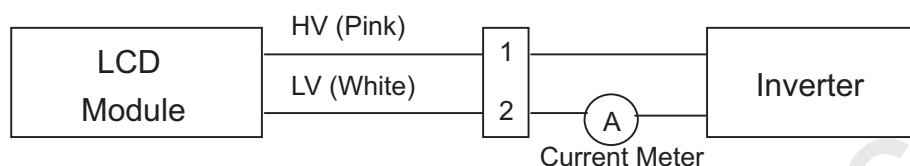


## 3.2 BACKLIGHT UNIT

Ta = 25 ± 2 °C

| Parameter            | Symbol          | Value  |      |             | Unit              | Note                         |
|----------------------|-----------------|--------|------|-------------|-------------------|------------------------------|
|                      |                 | Min.   | Typ. | Max.        |                   |                              |
| Lamp Input Voltage   | V <sub>L</sub>  | 612    | 680  | 748         | V <sub>RMS</sub>  | I <sub>L</sub> = 6.0 mA      |
| Lamp Current         | I <sub>L</sub>  | 2.0    | 6.0  | 7           | mA <sub>RMS</sub> | (1)                          |
| Lamp Turn On Voltage | V <sub>s</sub>  | -      | -    | 1400 (0 °C) | V <sub>RMS</sub>  | (2)                          |
| Operating Frequency  | F <sub>L</sub>  | 45     | -    | 80          | KHz               | (3)                          |
| Lamp Life Time       | L <sub>BL</sub> | 15,000 | -    | -           | Hrs               | (5)                          |
| Power Consumption    | P <sub>L</sub>  | -      | 4.08 | -           | W                 | (4), I <sub>L</sub> = 6.0 mA |

Note (1) Lamp current is measured by utilizing a high frequency current meter as shown below:



Note (2) The voltage that must be larger than V<sub>s</sub> should be applied to the lamp for more than 1 second after startup. Otherwise the lamp may not be turned on.

Note (3) The lamp frequency may produce interference with horizontal synchronous frequency from the display, and this may cause line flow on the display. In order to avoid interference, the lamp frequency should be detached from the horizontal synchronous frequency and its harmonics as far as possible.

Note (4)  $P_L = I_L \times V_L$

Note (5) The lifetime of lamp can be defined as the time in which it continues to operate under the condition Ta = 25 ± 2 °C and I<sub>L</sub> = 6 mA<sub>RMS</sub> until one of the following events occurs:

- (a) When the brightness becomes or lower than 50% of its original value.
- (b) When the effective ignition length becomes ≤ 80% of its original value. (Effective ignition length is a scope that luminance is over 70% of that at the center point.)

Note (6) The waveform of the voltage output of inverter must be area-symmetric and the design of the inverter must have specifications for the modularized lamp. The performance of the Backlight, such as lifetime or brightness, is greatly influenced by the characteristics of the DC-AC inverter for the lamp. All the parameters of an inverter should be carefully designed to avoid producing too much current leakage from high voltage output of the inverter. When designing or ordering the inverter please make sure that a poor lighting caused by the mismatch of the Backlight and the inverter (miss-lighting, flicker, etc.) never occurs. If the above situation is confirmed, the module should be operated in the same manners when it is installed in your instrument.

The output of the inverter must have symmetrical (negative and positive) voltage waveform and symmetrical current waveform. (Unsymmetrical ratio is less than 10%) Please do not use the inverter which has unsymmetrical voltage and unsymmetrical current and spike wave. Lamp frequency may produce interface with horizontal synchronous frequency and as a result this may cause beat on the



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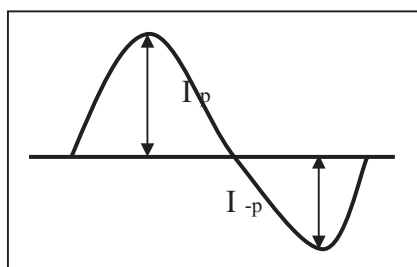
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display. Therefore lamp frequency shall be as away possible from the horizontal synchronous frequency and from its harmonics in order to prevent interference.

Requirements for a system inverter design, which is intended to have a better display performance, a better power efficiency and a more reliable lamp. It shall help increase the lamp lifetime and reduce its leakage current.

- The asymmetry rate of the inverter waveform should be 10% below.
- The distortion rate of the waveform should be within  $\sqrt{2} \pm 10\%$ .
- The ideal sine wave form shall be symmetric in positive and negative polarities.



\* Asymmetry rate:

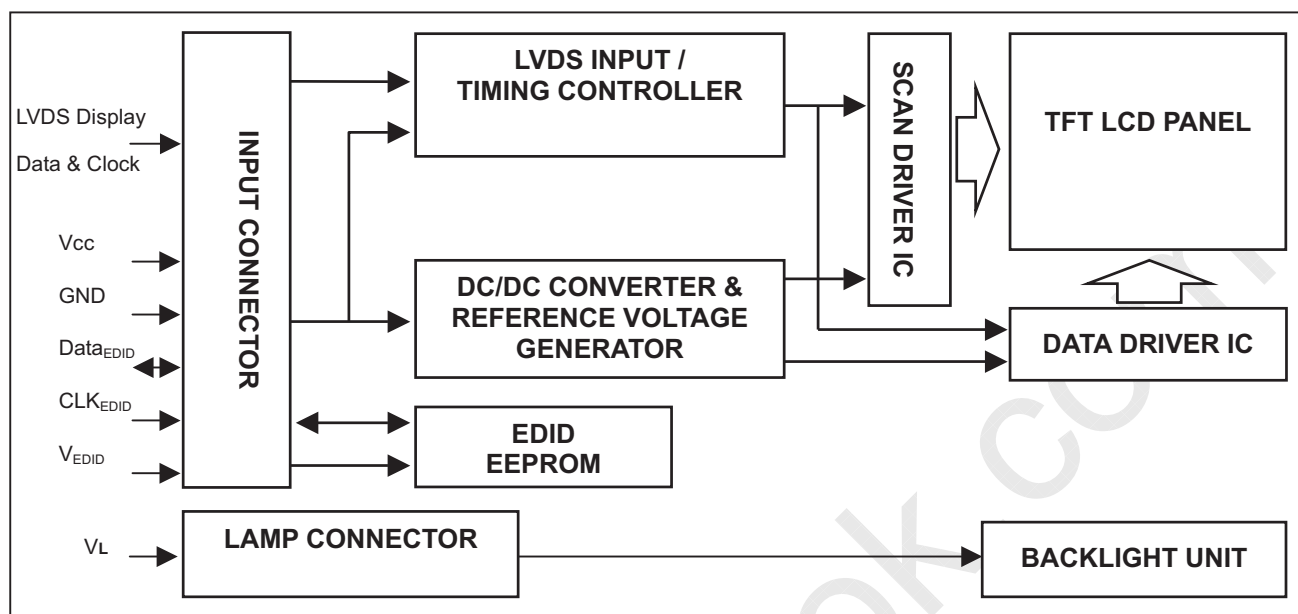
$$| I_p - I_{-p} | / I_{rms} * 100\%$$

\* Distortion rate

$$I_p \text{ (or } I_{-p}) / I_{rms}$$

## 4 BLOCK DIAGRAM

### 4.1 TFT LCD MODULE



### 4.2 BACKLIGHT UNIT





## 5 INPUT TERMINAL PIN ASSIGNMENT

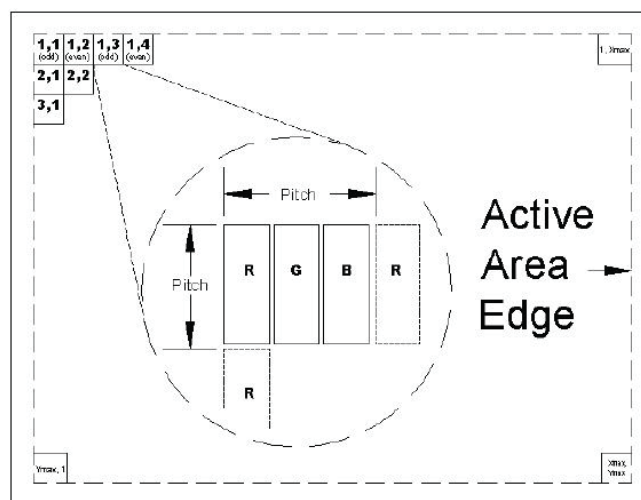
### 5.1 TFT LCD MODULE

| Pin | Symbol               | Description                         | Polarity | Remark |
|-----|----------------------|-------------------------------------|----------|--------|
| 1   | Vss                  | Ground                              |          |        |
| 2   | Vcc                  | Power Supply +3.3 V (typical)       |          |        |
| 3   | Vcc                  | Power Supply +3.3 V (typical)       |          |        |
| 4   | V <sub>EDID</sub>    | DDC 3.3V Power                      |          |        |
| 5   | NC                   | Non-Connection                      |          |        |
| 6   | CLK <sub>EDID</sub>  | DDC Clock                           |          |        |
| 7   | DATA <sub>EDID</sub> | DDC Data                            |          | -      |
| 8   | RXO0-                | LVDS Differential Data Input (Odd)  | Negative |        |
| 9   | RXO0+                | LVDS Differential Data Input (Odd)  | Positive |        |
| 10  | Vss                  | Ground                              |          |        |
| 11  | RXO1-                | LVDS Differential Data Input (Odd)  | Negative |        |
| 12  | RXO1+                | LVDS Differential Data Input (Odd)  | Positive |        |
| 13  | Vss                  | Ground                              |          |        |
| 14  | RXO2-                | LVDS Differential Data Input (Odd)  | Negative |        |
| 15  | RXO2+                | LVDS Differential Data Input (Odd)  | Positive |        |
| 16  | Vss                  | Ground                              |          |        |
| 17  | RXOC-                | LVDS Clock Data Input (Odd)         | Negative |        |
| 18  | RXOC+                | LVDS Clock Data Input (Odd)         | Positive |        |
| 19  | Vss                  | Ground                              |          |        |
| 20  | RxE0-                | LVDS Differential Data Input (Even) | Negative |        |
| 21  | RxE0+                | LVDS Differential Data Input (Even) | Positive |        |
| 22  | Vss                  | Ground                              |          |        |
| 23  | RxE1-                | LVDS Differential Data Input (Even) | Negative |        |
| 24  | RxE1+                | LVDS Differential Data Input (Even) | Positive |        |
| 25  | Vss                  | Ground                              |          |        |
| 26  | RxE2-                | LVDS Differential Data Input (Even) | Negative |        |
| 27  | RxE2+                | LVDS Differential Data Input (Even) | Positive |        |
| 28  | Vss                  | Ground                              |          |        |
| 29  | RXEC-                | LVDS Clock Data Input (Even)        | Negative |        |
| 30  | RXEC+                | LVDS Clock Data Input (Even)        | Positive |        |

Note (1) Connector Part No.: JAE-FI-XB30SRL-HF11

Note (2) User's connector Part No: JAE-FI-X30C2L

Note (3) The first pixel is odd as shown in the following figure.



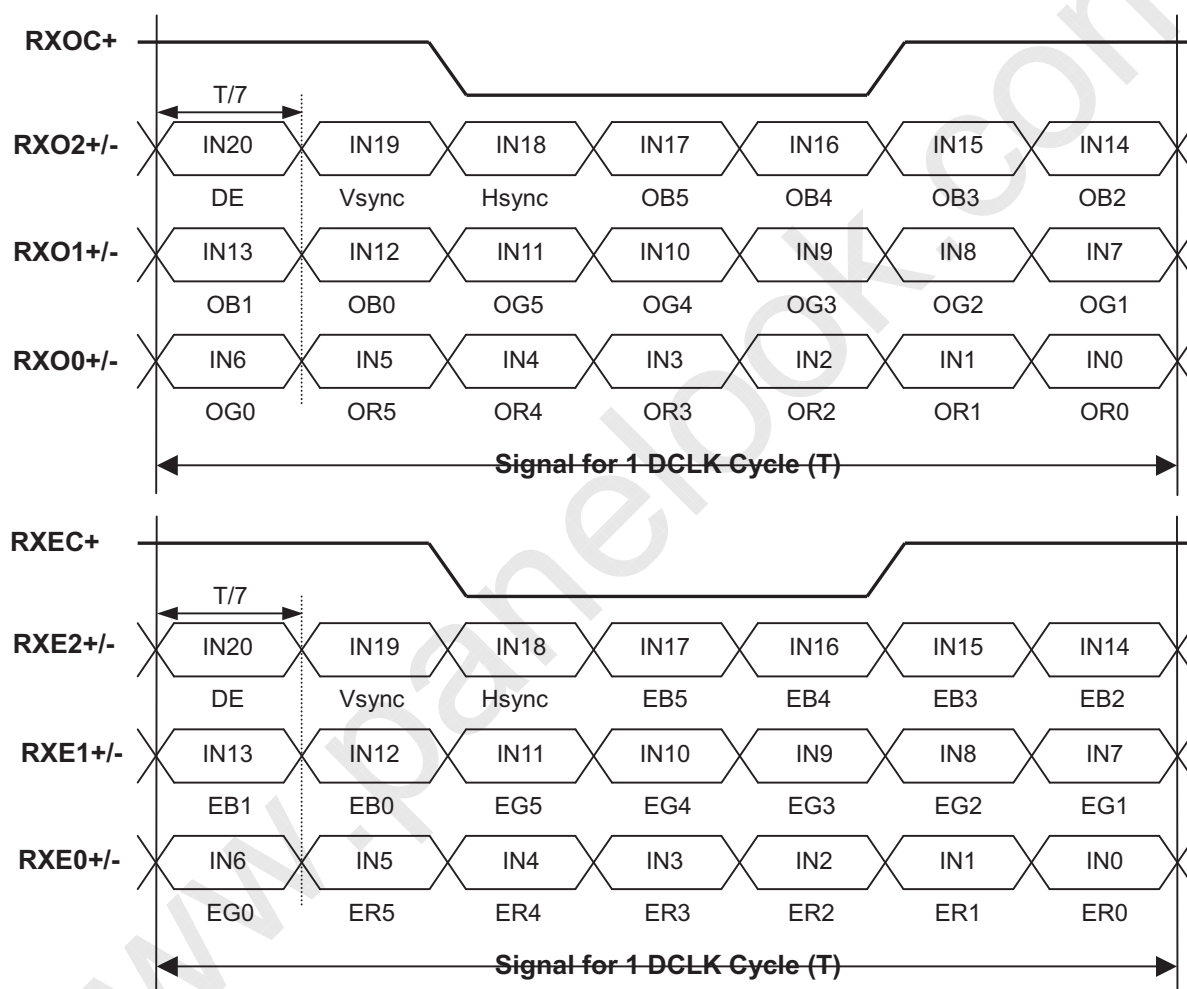
## 5.2 BACKLIGHT UNIT

| Pin | Symbol | Description  | Color |
|-----|--------|--------------|-------|
| 1   | HV     | High Voltage | Pink  |
| 2   | LV     | Ground       | White |

Note (1) Connector Part No.: JST- BHSR-02VS-1

Note (2) User's connector Part No.: SM02B-BHSS-1-TB

## 5.3 TIMING DIAGRAM OF LVDS INPUT SIGNAL



## 5.4 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

| Color               |               | Data Signal |    |    |    |    |    |       |    |    |    |    |    |      |    |    |    |    |    |
|---------------------|---------------|-------------|----|----|----|----|----|-------|----|----|----|----|----|------|----|----|----|----|----|
|                     |               | Red         |    |    |    |    |    | Green |    |    |    |    |    | Blue |    |    |    |    |    |
|                     |               | R5          | R4 | R3 | R2 | R1 | R0 | G5    | G4 | G3 | G2 | G1 | G0 | B5   | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black         | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Red           | 1           | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Green         | 0           | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Blue          | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 1  | 1    | 1  | 1  | 1  | 1  | 1  |
|                     | Cyan          | 0           | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  |
|                     | Magenta       | 1           | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow        | 1           | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | White         | 1           | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  |
| Gray Scale Of Red   | Red(0)/Dark   | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Red(1)        | 0           | 0  | 0  | 0  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Red(2)        | 0           | 0  | 0  | 0  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | Red(61)       | 1           | 1  | 1  | 1  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Red(62)       | 1           | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
| Red(63)             | 1             | 1           | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  |    |
| Gray Scale Of Green | Green(0)/Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Green(1)      | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Green(2)      | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | Green(61)     | 0           | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Green(62)     | 0           | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
| Green(63)           | 0             | 0           | 0  | 0  | 0  | 0  | 1  | 1     | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  |    |
| Gray Scale Of Blue  | Blue(0)/Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Blue(1)       | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 1  |
|                     | Blue(2)       | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 1  | 0  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | Blue(61)      | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 1  | 1    | 1  | 1  | 0  | 1  | 1  |
|                     | Blue(62)      | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 1  | 1    | 1  | 1  | 1  | 1  | 0  |
| Blue(63)            | 0             | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 1  | 1  | 1    | 1  | 1  | 1  | 1  |    |

Note (1) 0: Low Level Voltage, 1: High Level Voltage



## 5.5 EDID DATA STRUCTURE

The EDID (Extended Display Identification Data) data formats are to support displays as defined in the VESA Plug & Display and FPD1 standards.

|    | Byte (hex) | Field Name and Comments   | Value (hex) | Value (binary) |
|----|------------|---|-------------|----------------|
| 0  | 0          | Header , Fixed  | 00          | 00000000       |
| 1  | 1          | Header , Fixed  | FF          | 11111111       |
| 2  | 2          | Header , Fixed  | FF          | 11111111       |
| 3  | 3          | Header , Fixed  | FF          | 11111111       |
| 4  | 4          | Header , Fixed  | FF          | 11111111       |
| 5  | 5          | Header , Fixed  | FF          | 11111111       |
| 6  | 6          | Header , Fixed  | FF          | 11111111       |
| 7  | 7          | Header , Fixed  | 00          | 00000000       |
| 8  | 8          | ID=Lenovo   | 30          | 00110000       |
| 9  | 9          | ID=Lenovo   | AE          | 10101110       |
| 10 | 0A         | XGA ( Lenovo Unique ID)   | 33          | 00110011       |
| 11 | 0B         | XGA ( Lenovo Unique ID)   | 40          | 01000000       |
| 12 | 0C         | 32-bit serial # Unused(01h for VESA, 00h for SPWG)                        | 00          | 00000000       |
| 13 | 0D         | 32-bit serial # Unused(01h for VESA, 00h for SPWG)                        | 00          | 00000000       |
| 14 | 0E         | 32-bit serial # Unused(01h for VESA, 00h for SPWG)                        | 00          | 00000000       |
| 15 | 0F         | 32-bit serial # Unused(01h for VESA, 00h for SPWG)                        | 00          | 00000000       |
| 16 | 10         | Week of manufacture 1 - 53 (unused: 00h) : 02h fixed by CMO               | 28          | 00101000       |
| 17 | 11         | Year of manufacture year - 1990(unsed:00h) : 0Dh (Year 2003) fixed by CMO | 11          | 00010001       |
| 18 | 12         | Version=1   | 01          | 00000001       |
| 19 | 13         | Revision=3  | 03          | 00000011       |
| 20 | 14         | Digital   | 80          | 10000000       |
| 21 | 15         | Active area horizontal 30.348cm   | 1E          | 00011110       |
| 22 | 16         | Active area vertical 18.9675cm  | 13          | 00010011       |
| 23 | 17         | gamma * 100-100 = 2.2*100-100=120   | 78          | 01111000       |
| 24 | 18         | Feature support (no DPMS, Active off, RGB, Preferred Timing Mode)         | EA          | 11101010       |
| 25 | 19         | Rx1 Rx0 Ry1 Ry0 Gx1 Gx0 Gy1 Gy0   | 0E          | 00001110       |
| 26 | 1A         | Bx1 Bx0 By1 By0 Wx1 Wx0 Wy1 Wy0   | 05          | 00000101       |
| 27 | 1B         | Rx=0.590  | 97          | 10010111       |
| 28 | 1C         | Ry=0.340  | 57          | 01010111       |
| 29 | 1D         | Gx=0.319  | 51          | 01010001       |
| 30 | 1E         | Gy=0.541  | 8A          | 10001010       |
| 31 | 1F         | Bx=0.152  | 27          | 00100111       |
| 32 | 20         | By=0.125  | 20          | 00100000       |
| 33 | 21         | Wx=0.313  | 50          | 01010000       |
| 34 | 22         | Wy=0.329  | 54          | 01010100       |
| 35 | 23         | Established timings 1   | 00          | 00000000       |
| 36 | 24         | Established timings 2 (1440x900@60Hz)                                     | 00          | 00000000       |
| 37 | 25         | No manufacturer's specific timing   | 00          | 00000000       |
| 38 | 26         | Standard timing ID # 1  | 01          | 00000001       |
| 39 | 27         | Standard timing ID # 1  | 01          | 00000001       |
| 40 | 28         | Standard timing ID # 2  | 01          | 00000001       |
| 41 | 29         | Standard timing ID # 2  | 01          | 00000001       |




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|    |    |  |    |          |
|----|----|--|----|----------|
| 42 | 2A | Standard timing ID # 3   | 01 | 00000001 |
| 43 | 2B | Standard timing ID # 3   | 01 | 00000001 |
| 44 | 2C | Standard timing ID # 4   | 01 | 00000001 |
| 45 | 2D | Standard timing ID # 4   | 01 | 00000001 |
| 46 | 2E | Standard timing ID # 5   | 01 | 00000001 |
| 47 | 2F | Standard timing ID # 5   | 01 | 00000001 |
| 48 | 30 | Standard timing ID # 6   | 01 | 00000001 |
| 49 | 31 | Standard timing ID # 6   | 01 | 00000001 |
| 50 | 32 | Standard timing ID # 7   | 01 | 00000001 |
| 51 | 33 | Standard timing ID # 7   | 01 | 00000001 |
| 52 | 34 | Standard timing ID # 8   | 01 | 00000001 |
| 53 | 35 | Standard timing ID # 8   | 01 | 00000001 |
| 54 | 36 | Detailed timing description # 1 Pixel clock ("96.5MHz", According to VESA CVT Rev1.1)  | B2 | 10110010 |
| 55 | 37 | 96.5MHz/10000 =9650=25B2H  | 25 | 00100101 |
| 56 | 38 | HActive(D7-D0) = 1440 mod 256  | A0 | 10100000 |
| 57 | 39 | HBlank(D7-D0) = 266 mod 256  | 0A | 00001010 |
| 58 | 3A | HActive(D11-D8) : HBlank(D11-D8) = 1440/256 : 266/256                                  | 51 | 01010001 |
| 59 | 3B | VActive(D7-D0) = 900 mod 256   | 84 | 10000100 |
| 60 | 3C | VBlank(D7-D0) = 43 mod 256   | 2B | 00101011 |
| 61 | 3D | VActive(D11-D8) : VBlank(D11-D8) = 900/256 : 43/256                                    | 30 | 00110000 |
| 62 | 3E | HSyncOffset(D7-D0) = HBorder+HFrontPorch = 82  | 52 | 01010010 |
| 63 | 3F | HSyncWidth(D7-D0) = 54   | 36 | 00110110 |
| 64 | 40 | VSynOffset(D3-D0)=5 : VSynWidth(D3-D0)=9   | 59 | 01011001 |
| 65 | 41 | HSyncOffset(D9-D8) : HSyncWidth(D9-D8) : VSynOffset(D5-D4) : VSynWidth(D5-D4)          | 00 | 00000000 |
| 66 | 42 | HImageSize(mm, D7-D0) = 303mod 256   | 2F | 00101111 |
| 67 | 43 | VImageSize(mm, D7-D0) = 190mod 256   | BE | 10111110 |
| 68 | 44 | HImageSize(D11-D8) : VImageSize(D11-D8) = 303/256 : 190/256                            | 10 | 00010000 |
| 69 | 45 | Horizontal Border=0  | 00 | 00000000 |
| 70 | 46 | Vertical Border=0  | 00 | 00000000 |
| 71 | 47 | Non-interlaced, Normal Display, Digital separate, Positive Hsync, Negative Vsync       | 18 | 00011000 |
| 72 | 48 | Detailed timing description # 1 Pixel clock ("80.44MHz", According to VESA CVT Rev1.1) | 6C | 01101100 |
| 73 | 49 | 80.44MHz/10000 =8044=1F6CH   | 1F | 00011111 |
| 74 | 4A | Horizontal Active =1440 mod 256  | A0 | 10100000 |
| 75 | 4B | Horizontal Blanking =266 mod 256   | 0A | 00001010 |
| 76 | 4C | HActive(D11-D8) : HBlank(D11-D8) = 1440/256 : 266/256                                  | 51 | 01010001 |
| 77 | 4D | Vertical Active =900 mod 256   | 84 | 10000100 |
| 78 | 4E | Vertical Blanking =43 mod 256  | 2B | 00101011 |
| 79 | 4F | VActive(D11-D8) : VBlank(D11-D8) = 900/256 : 43/256                                    | 30 | 00110000 |
| 80 | 50 | Horizontal Sync. Offset =82  | 52 | 01010010 |
| 81 | 51 | Horizontal Sync Pulse Width =54  | 36 | 00110110 |
| 82 | 52 | VSynOffset(D3-D0)=5 : VSynWidth(D3-D0)=9   | 59 | 01011001 |
| 83 | 53 | Horizontal Vertical Sync Offset/Width upper 2bits = 0                                  | 00 | 00000000 |
| 84 | 54 | HImageSize(mm, D7-D0) = 303mod 256   | 2F | 00101111 |
| 85 | 55 | VImageSize(mm, D7-D0) = 190mod 256   | BE | 10111110 |




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|     |    |   |    |          |
|-----|----|---|----|----------|
| 86  | 56 | HImageSize(D11-D8) : VImageSize(D11-D8) = 303/256 : 190/256                     | 10 | 00010000 |
| 87  | 57 | Horizontal Border=0   | 00 | 00000000 |
| 88  | 58 | Vertical Border=0   | 00 | 00000000 |
| 89  | 59 | Non-interlaced,Normal display,no stereo,Digital separate sync,H/V pol negatives | 18 | 00011000 |
| 90  | 5A | Flag  | 00 | 00000000 |
| 91  | 5B | Flag  | 00 | 00000000 |
| 92  | 5C | Flag  | 00 | 00000000 |
| 93  | 5D | Data type tag :0F   | 0F | 00001111 |
| 94  | 5E | Flag  | 00 | 00000000 |
| 95  | 5F | Low Refresh Rate #1 (Horizontal active pixels / 8 ) - 31=95                     | 95 | 10010101 |
| 96  | 60 | Low Refresh Rate #1 Image Aspect ratio(16 : 10)                                 | 0A | 00001010 |
| 97  | 61 | Low Refresh Rate #1 Refresh Rate=50Hz   | 32 | 00110010 |
| 98  | 62 | Low Refresh Rate #2 (Horizontal active pixels / 8 ) - 31=95                     | 95 | 10010101 |
| 99  | 63 | Low Refresh Rate #2 Image Aspect ratio(16 : 10)                                 | 0A | 00001010 |
| 100 | 64 | Low Refresh Rate #2 Refresh Rate=40Hz   | 28 | 00101000 |
| 101 | 65 | Brightness (1/10nit) , 200/10=20(=14h)  | 14 | 00010100 |
| 102 | 66 | Feature Flags   | 01 | 00000001 |
| 103 | 67 | Reserved  | 00 | 00000000 |
| 104 | 68 | EISA manufacturer code(3 Character ID) -CMO                                     | 0D | 00001101 |
| 105 | 69 | Compressed ASCII  | AF | 10101111 |
| 106 | 6A | Panel Supplier Reserved - Product code -1434                                    | 34 | 00110100 |
| 107 | 6B | (Hex, LSB first)  | 14 | 00010100 |
| 108 | 6C | Flag  | 00 | 00000000 |
| 109 | 6D | Flag  | 00 | 00000000 |
| 110 | 6E | Flag  | 00 | 00000000 |
| 111 | 6F | Data type tag : Feh   | FE | 11111110 |
| 112 | 70 | Flag  | 00 | 00000000 |
| 113 | 71 | "N"   | 4E | 01001110 |
| 114 | 72 | "1"   | 31 | 00110001 |
| 115 | 73 | "4"   | 34 | 00110100 |
| 116 | 74 | "1"   | 31 | 00110001 |
| 117 | 75 | "C"   | 43 | 01000011 |
| 118 | 76 | "3"   | 33 | 00110011 |
| 119 | 77 | "-"   | 2D | 00101101 |
| 120 | 78 | "L"   | 4C | 01001100 |
| 121 | 79 | "0"   | 30 | 00110000 |
| 122 | 7A | "5"   | 35 | 00110101 |
| 123 | 7B | (If <13 char, then terminate with ASCII code 0Ah, set remaining char = 20h)     | 0A | 00001010 |
| 124 | 7C | (If <13 char, then terminate with ASCII code 0Ah, set remaining char = 20h)     | 20 | 00100000 |
| 125 | 7D | (If <13 char, then terminate with ASCII code 0Ah, set remaining char = 20h)     | 20 | 00100000 |
| 126 | 7E | No extension  | 00 | 00000000 |
| 127 | 7F | One-byte checksum of entire 128 bytes EDID equals 00h.                          | 4C | 01001100 |

## 6 INTERFACE TIMING

### 6.1 INPUT SIGNAL TIMING SPECIFICATIONS

The specifications of input signal timing are as the following table and timing diagram.

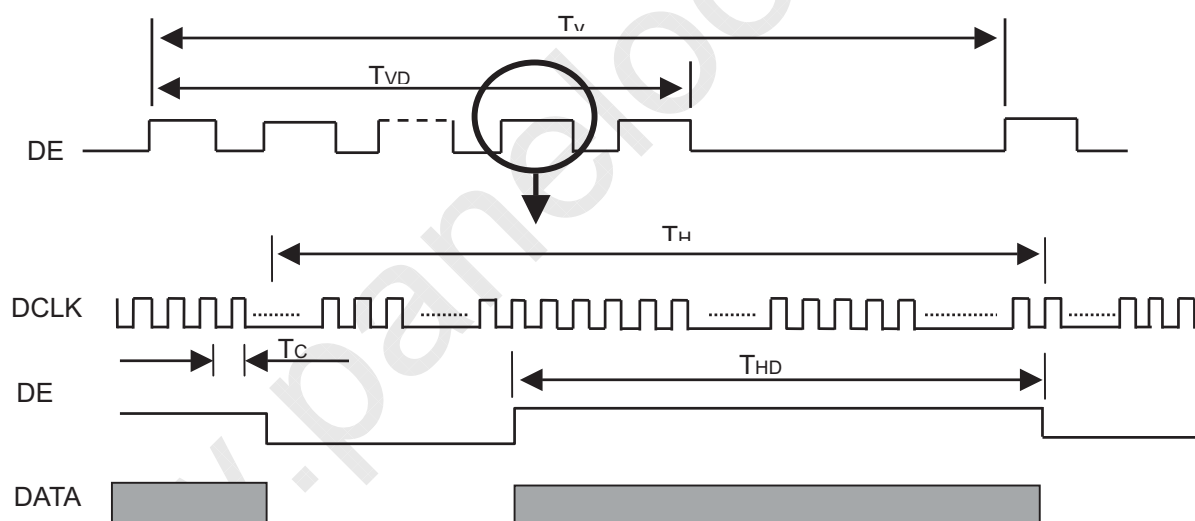
| Signal | Item                              | Symbol | Min.   | Typ. | Max.   | Unit | Note   |
|--------|-----------------------------------|--------|--------|------|--------|------|--------|
| DCLK   | Frequency                         | 1/Tc   | 25     | 44.5 | 60     | MHz  | (2)(3) |
| DE     | Vertical Total Time               | TV     | 910    | 926  | 1500   | TH   | -      |
|        | Vertical Active Display Period    | TVD    | 900    | 900  | 900    | TH   | -      |
|        | Vertical Active Blanking Period   | TVB    | TV-TVD | 26   | TV-TVD | TH   |        |
|        | Horizontal Total Time             | TH     | 760    | 800  | 880    | Tc   | (2)    |
|        | Horizontal Active Display Period  | THD    | 720    | 720  | 720    | Tc   | (2)    |
|        | Horizontal Active Blanking Period | THB    | TH-THD | 80   | TH-THD | Tc   | (2)    |

Note (1) Because this module is operated by DE only mode, Hsync and Vsync are ignored.

(2) 2 channels LVDS input.

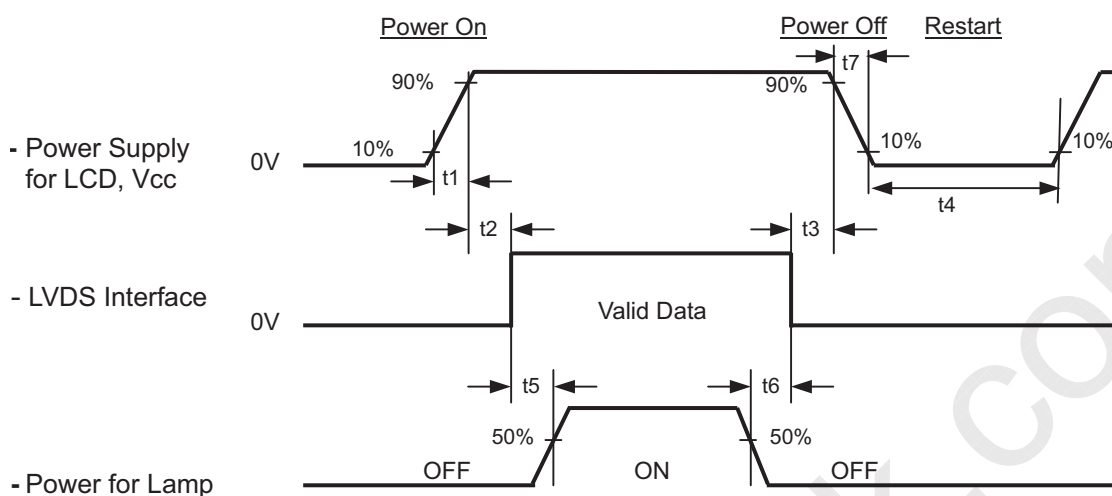
(3) The module can be operated at 40Hz refresh rate. However, there might be some side effect like flicker, brightness change or etc.

**INPUT SIGNAL TIMING DIAGRAM**





## 6.2 POWER ON/OFF SEQUENCE



### Timing Specifications:

$$t1 \leq 10 \text{ msec}$$

$$0 < t2 \leq 50 \text{ msec}$$

$$0 < t3 \text{ msec}$$

$$t4 \geq 150 \text{ msec}$$

$$t5 \geq 200 \text{ msec}$$

$$t6 \geq 0 \text{ msec}$$

$$t7 \leq 10 \text{ msec}$$

Note (1) Please follow the power on/off sequence described above. Otherwise, the LCD module might be damaged.

Note (2) Please avoid floating state of interface signal at invalid period. When the interface signal is invalid, be sure to pull down the power supply of LCD Vcc to 0 V.

Note (3) The Backlight inverter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight inverter power must be turned off before the power supply for the logic and the interface signal is invalid.

Note (4) Sometimes some slight noise shows when LCD is turned off (even backlight is already off). To avoid this phenomenon, we suggest that the Vcc falling time is better to follow  $5 \leq t7 \leq 300 \text{ ms}$ .



## 7 OPTICAL CHARACTERISTICS

### 7.1 TEST CONDITIONS

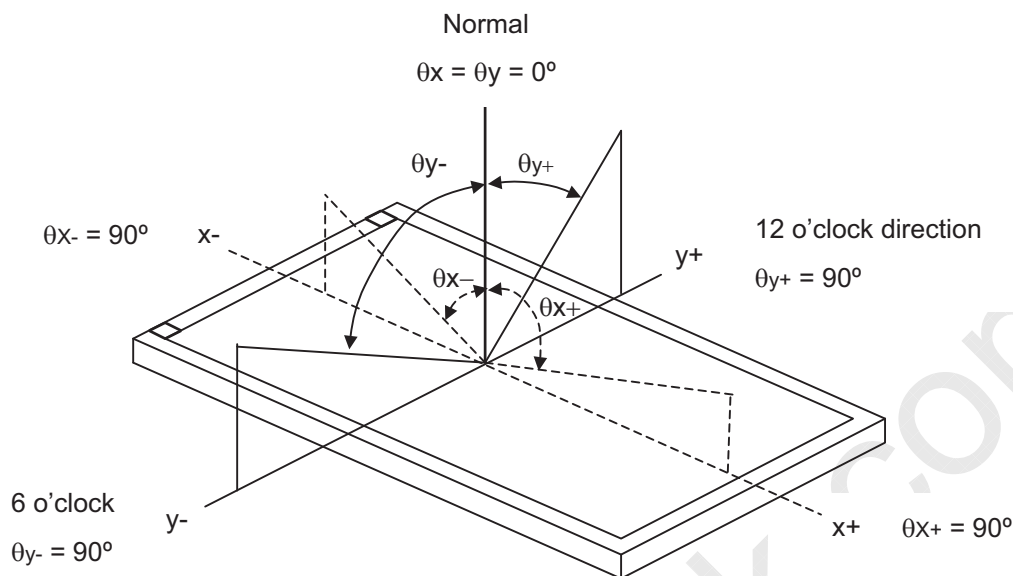
| Item                       | Symbol  | Value | Unit |
|----------------------------|---|-------|------|
| Ambient Temperature        | Ta  | 25±2  | °C   |
| Ambient Humidity           | Ha  | 50±10 | %RH  |
| Supply Voltage             | V <sub>CC</sub>   | 3.3   | V    |
| Input Signal               | According to typical value in "3. ELECTRICAL CHARACTERISTICS" |       |      |
| Inverter Current           | I <sub>L</sub>  | 6.0   | mA   |
| Inverter Driving Frequency | F <sub>L</sub>  | 61    | KHz  |
| Inverter                   | Sumida H05-4915   |       |      |

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in Note (6).

### 7.2 OPTICAL SPECIFICATIONS

| Item                       |            | Symbol           | Condition  | Min.   | Typ.         | Max.          | Unit              | Note     |          |
|----------------------------|------------|------------------|--|--|--------------|---------------|-------------------|----------|----------|
| Contrast Ratio             |            | CR               | $\theta_x=0^\circ, \theta_Y=0^\circ$<br>Viewing Normal Angle | 200  | 300          | -             | -                 | (2), (6) |          |
| Response Time              |            | T <sub>R</sub>   |  | -  | 5            | 10            | ms                | (3)      |          |
|                            |            | T <sub>F</sub>   |  | -  | 11           | 16            | ms                |          |          |
| Average Luminance of White |            | L <sub>AVE</sub> |  | 170  | 200          | -             | cd/m <sup>2</sup> | (4), (6) |          |
| White Variation            |            | $\delta W$       |  | 5pts   | 80%          | -             | -                 | -        | (5)      |
|                            |            |                  |  | 13pts  | 60%          | -             | -                 | -        | (5)      |
| Color Chromaticity         | Red        | R <sub>x</sub>   |  | $\theta_x=0^\circ, \theta_Y=0^\circ$<br>Viewing Normal Angle | TYP<br>-0.03 | 0.586         | TYP<br>+0.03      | -        | (1), (6) |
|                            |            | R <sub>y</sub>   |  |  |              | 0.336         |                   | -        |          |
|                            | Green      | G <sub>x</sub>   |  |  |              | 0.319         |                   | -        |          |
|                            |            | G <sub>y</sub>   |  |  |              | 0.535         |                   | -        |          |
|                            | Blue       | B <sub>x</sub>   | 0.152  |  |              | -             |                   |          |          |
|                            |            | B <sub>y</sub>   | 0.125  |  |              | -             |                   |          |          |
|                            | White      | W <sub>x</sub>   | TYP<br>-0.028  |  | 0.313        | TYP<br>+0.028 | -                 |          |          |
|                            |            | W <sub>y</sub>   | TYP<br>-0.02   |  | 0.329        | TYP<br>+0.02  | -                 |          |          |
| Viewing Angle              | Horizontal | $\theta_{x+}$    | CR≥10  | 40   | 45           | -             | Deg.              |          |          |
|                            |            | $\theta_{x-}$    |  | 40   | 45           | -             |                   |          |          |
|                            | Vertical   | $\theta_{y+}$    |  | 15   | 20           | -             |                   |          |          |
|                            |            | $\theta_{y-}$    |  | 40   | 45           | -             |                   |          |          |

Note (1) Definition of Viewing Angle ( $\theta_x$ ,  $\theta_y$ ):



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L_{63} / L_0$$

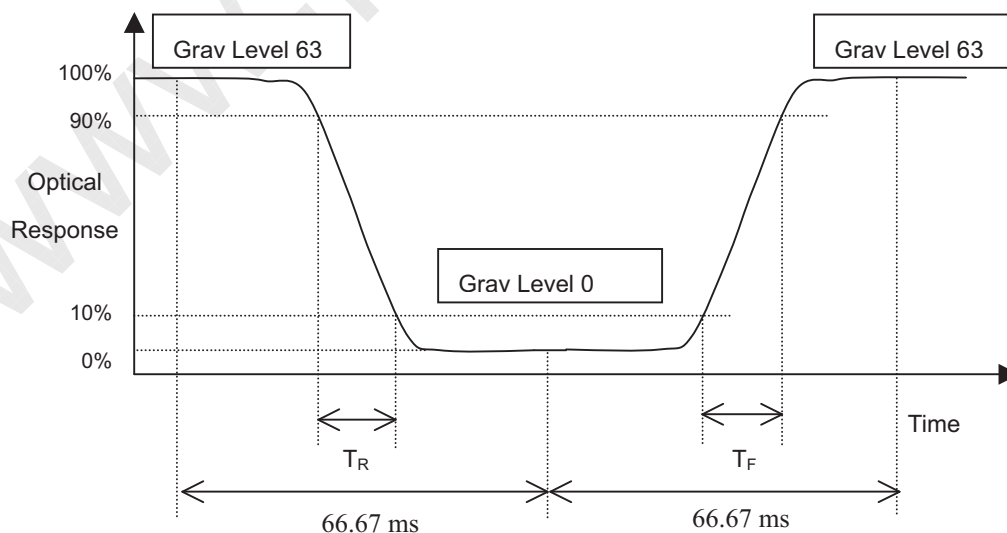
L63: Luminance of gray level 63

L 0: Luminance of gray level 0

$$\text{CR} = \text{CR} (1)$$

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (5).

Note (3) Definition of Response Time ( $T_R$ ,  $T_F$ ):



Note (4) Definition of Average Luminance of White ( $L_{AVE}$ ):

Measure the luminance of gray level 63 at 5 points

$$L_{AVE} = [L(1) + L(2) + L(3) + L(4) + L(5)] / 5$$

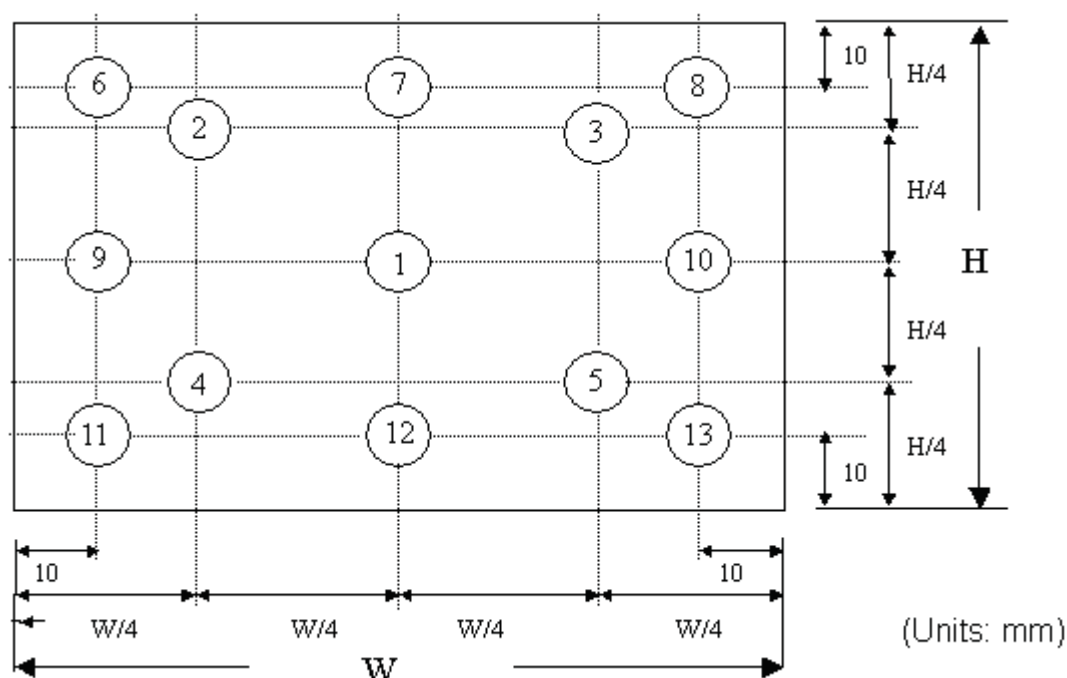
$L(x)$  is corresponding to the luminance of the point X at Figure in Note (5)

Note (5) Definition of White Variation ( $\delta W$ ):

Measure the luminance of gray level 63 at 5 & 13 points

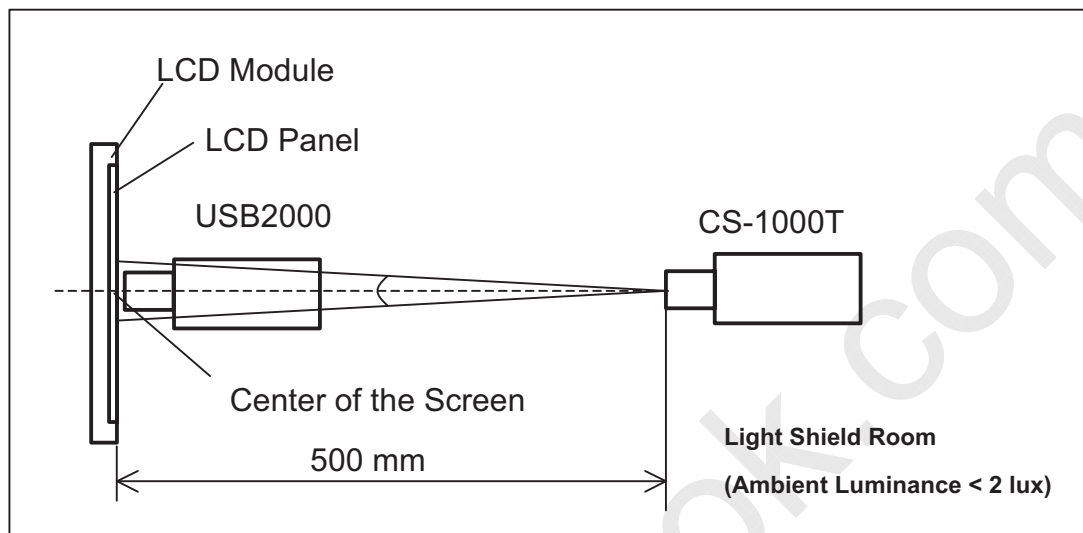
$$\delta W (5pt) = \text{Minimum} [L(1), L(2), L(3), L(4), L(5)] / \text{Maximum} [L(1), L(2), L(3), L(4), L(5)]$$

$$\delta W (13pt) = \text{Minimum} [L(1), L(2), L(3), L(4), L(5), L(6), L(7), L(8), L(9), L(10), L(11), L(12), L(13)] / \text{Maximum} [L(1), L(2), L(3), L(4), L(5), L(6), L(7), L(8), L(9), L(10), L(11), L(12), L(13)]$$



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The LCD module should be stabilized at given temperature for 15 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 15 minutes in a windless room.





## 8 PRECAUTIONS

### 8.1 ASSEMBLY AND HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Do not pull or fold the lamp wire.
- (11) Pins of I/F connector should not be touched directly with bare hands.

### 8.2 SAFETY PRECAUTIONS

- (1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (3) It may reduce the display quality if the ambient temperature is lower than 10 °C. For example, the response time will become slowly, and the starting voltage of lamp will be higher than the room temperature.

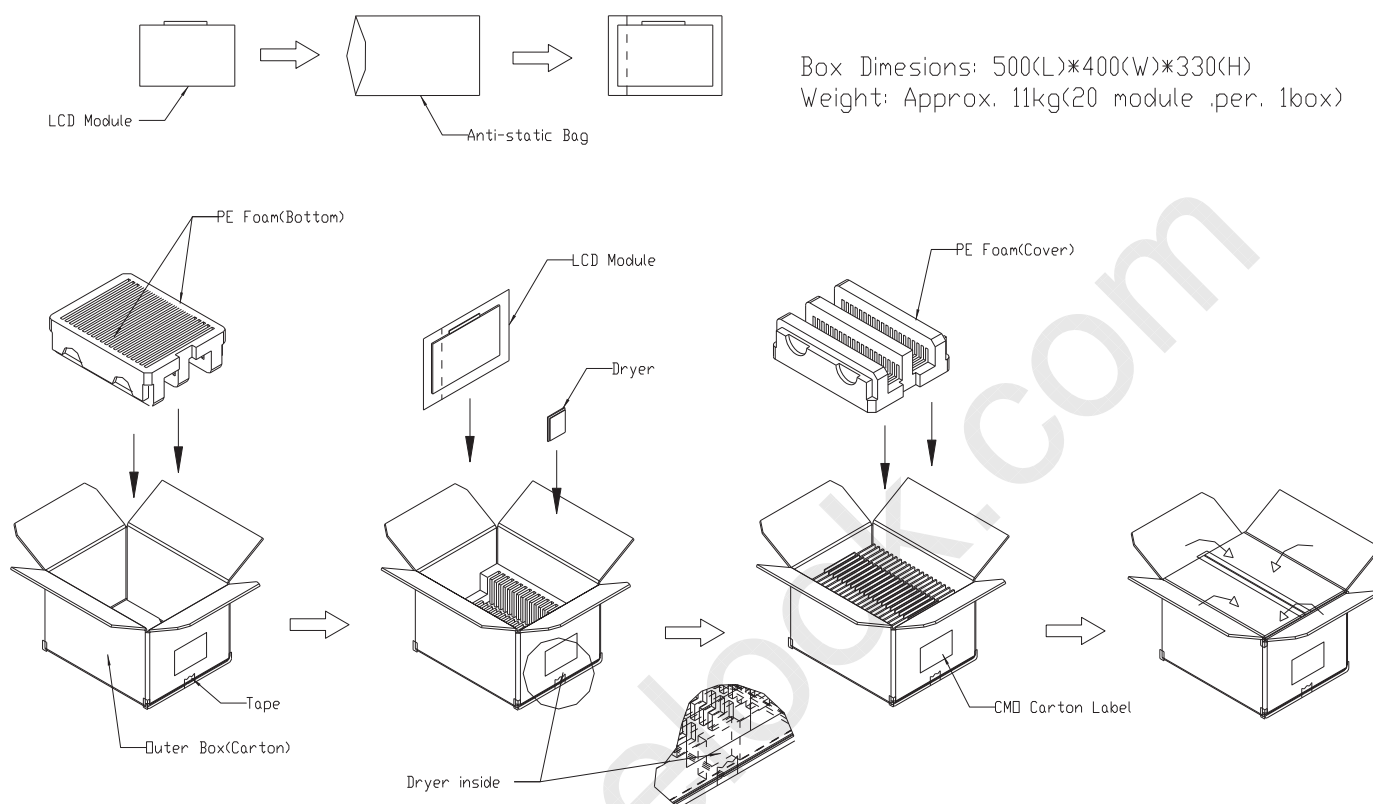
### 8.3 OPERATION PRECAUTIONS

- (1) Do not pull the I/F connector in or out while the module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
- (3) The startup voltage of Backlight is approximately 1000 Volts. It may cause electrical shock while assembling with inverter. Do not disassemble the module or insert anything into the Backlight unit.



## 9 PACKAGING

### 9.1 CARTON



**Figure. 9-1 Packing method**

## 9.2 PALLET

Sea & Land Transportation

Air Transportation

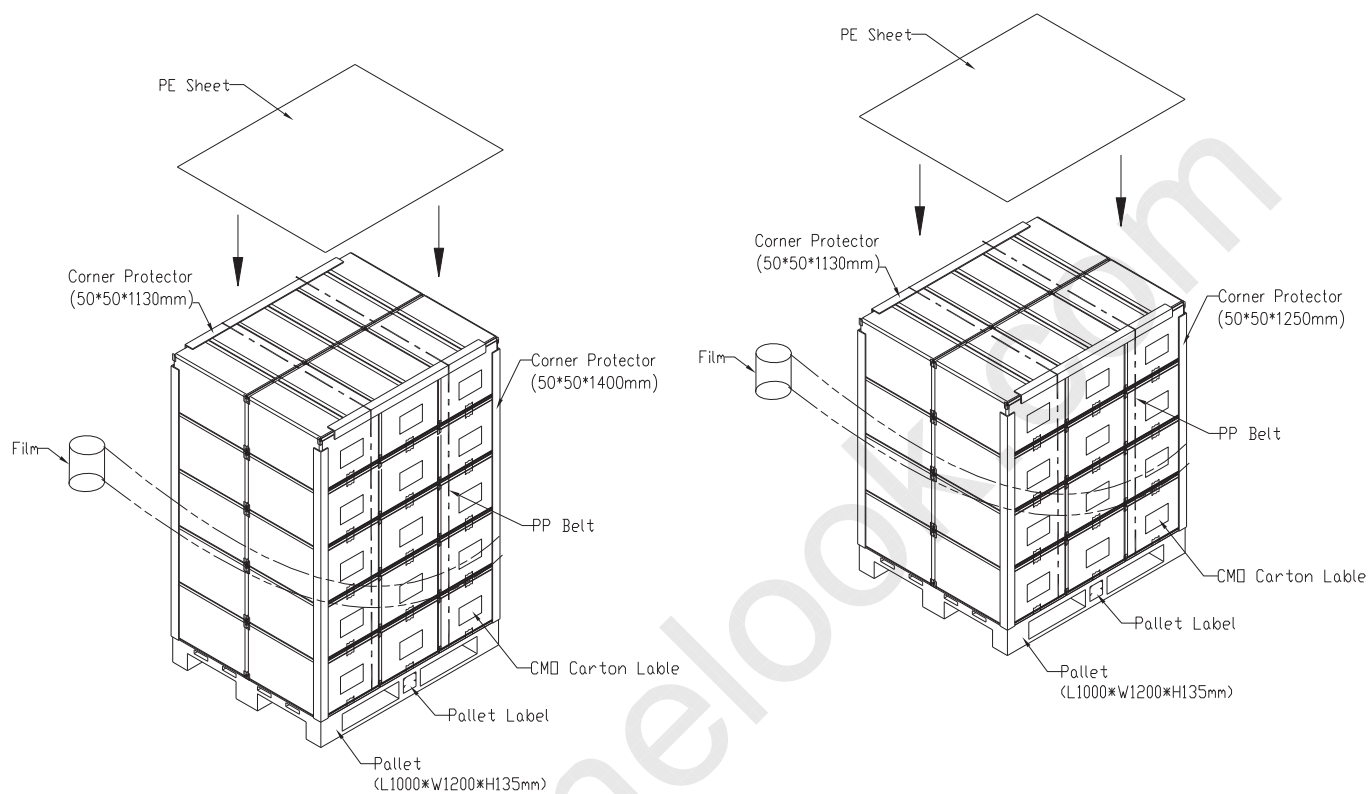


Figure. 9-2 Packing method

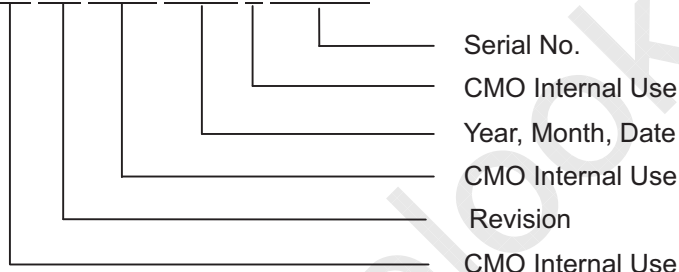
## 10 DEFINITION OF LABELS

### 10.1 CMO MODULE LABEL

The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



- (a) Model Name: N141C3 - L05
- (b) Revision: Rev. XX, for example: A1, ..., C1, C2 ...etc.
- (c) Serial ID: X X X X X X Y M D X N N N N



(d)UL/CB logo: LE00 especially stands for panel manufactured by CMO NingBo satisfying UL/CB requirement.

Serial ID includes the information as below:

- (a) Manufactured Date: Year: 1~9, for 2001~2009  
 Month: 1~9, A~C, for Jan. ~ Dec.  
 Day: 1~9, A~Y, for 1<sup>st</sup> to 31<sup>st</sup>, exclude I , O and U
- (b) Revision Code: cover all the change
- (c) Serial No.: Manufacturing sequence of product

For Lenovo's barcode content

**11S PPPPPP Z1Z HHH SSSSSS YMM**

- (a) 11S: Fixed characters.
- (b) PPPPPP (P/N): Customer part number 42T0452, fixed characters
- (c) Z1Z: Fixed characters.
- (d) HHH (Header Code): DSF
- (e) SSSSSS: Series number.
- (f) YMM: Y: The last character of year. MM: Month



**CHI MEI**  
OPTOELECTRONICS CORP.

Doc No.: 4407Y311

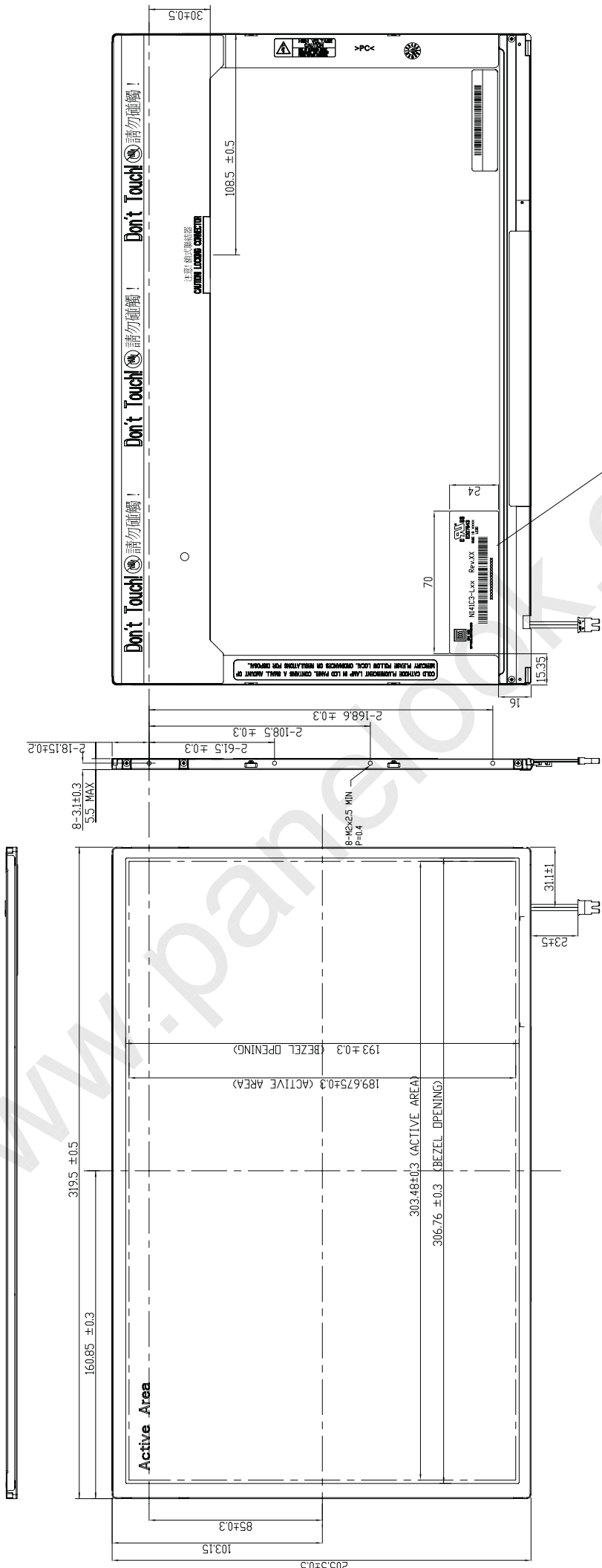
Issued Date: Nov 16, 2007

Model No.: N141C3 - L05

**Approval**

## 10.2 CMO CARTON LABEL

|  |                     |
|--|---------------------|
|   |                     |
| CHI MEI OPTOELECTRONICS  |                     |
| PO.NO.   | _____               |
| Part ID.   | P/N 42T0452         |
| Model Name   | N141C3-L05          |
| Carton ID.   | _____ Quantities 20 |
| 06/04  | Made in China       |
|  |                     |



- NOTES:
1. OUTLINE TOLERANCE: ±0.5mm.
  2. MIN SCREW LENGTH: 2.3 mm.
  3. MAX SCREW TORQUE: 2.5 kgf-cm.
  4. SIGNAL INTERFACE CONNECTOR: FI-XB30SRL-HF11 (JAE).
  5. CCFL CONNECTOR: BHSR-02VS-1 (JST).

|                       |  |                       |  |                       |  |                       |  |                       |  |                       |  |
|-----------------------|--|-----------------------|--|-----------------------|--|-----------------------|--|-----------------------|--|-----------------------|--|
| TITLE                 |  | Drawing No.           |  | Part No.              |  | Material              |  | Date                  |  | Scale                 |  |
| N141C3-Lxx            |  | N141C3-Lxx            |  | N/A                   |  | N/A                   |  | 18-Sep-2007           |  | 1:1                   |  |
| Approved              |  | Checked               |  | Drawn                 |  | Date                  |  | Scale                 |  | Sheet                 |  |
| Garry, Lu             |  | Garry, Lu             |  | Garry, Lu             |  | Garry, Lu             |  | Garry, Lu             |  | Garry, Lu             |  |
| CHI MEI               |  | CHI MEI               |  | CHI MEI               |  | CHI MEI               |  | CHI MEI               |  | CHI MEI               |  |
| OPTOELECTRONICS CORP. |  | OPTOELECTRONICS CORP. |  | OPTOELECTRONICS CORP. |  | OPTOELECTRONICS CORP. |  | OPTOELECTRONICS CORP. |  | OPTOELECTRONICS CORP. |  |

| Mark | Description | Date | Changed_By | ECN No. | Remark |
|------|-------------|------|------------|---------|--------|
|      |             |      |            |         |        |
|      |             |      |            |         |        |
|      |             |      |            |         |        |
|      |             |      |            |         |        |