DATASHEET

SINGLE CHIP PC AUDIO SYSTEM

CODEC+SPEAKER AMPLIFIER+CAPLESS HP+LDO+I2S

92HD92

Description

The 92HD92 single-chip audio system is a low power optimized, high fidelity, 4-channel audio codec with integrated speaker amplifier, capless headphone amplifier, and low drop out voltage regulator.

Dual High Definition Audio and I2S Interfaces allow for docking and secondary audio support with a single codec.

The integrated combo jack allows for dual-function headphone and headset detection.

The integrated high-pass and band-pass filters allow for Hardware EQ and speaker protection.

The high integration of the 92HD92 enables the smallest PCB footprint with the lowest system audio BOM count and cost.

The 92HD92 provides high quality HD Audio capability to notebook and business desktop PC applications.

Features

- **4 Channels (2 stereo DACs and 2 stereo ADCs) with 24-bit resolution**
  - Supports full-duplex stereo audio and simultaneous VoIP
  - Provides a mono output
  - 2.1 audio crossover support
- **2W/channel Class-D stereo BTL speaker amplifier @ 4 ohms and 5V**
  - 10 band hardware parametric equalizer
  - Hardware compressor limiter
- **Capless headphone amplifier with charge pump/LDO**
- **I2S support (2 input, 1 output)**
- **Aux Audio Mode with I2C**
- **Combo Jack Support allowing for dual-function headphone and headset detection**
- **Speaker Protection**
  - Dedicated BTL high pass filter
  - Mono bandpass filter
- **Full HDA015-B low power support**
- **Internal digital core LDO voltage regulator**
- **Microsoft WLP desktop premium logo compliant**
- **Dual SPDIF for WLP compliant support of simultaneous HDMI and SPDIF output**
- **Support for 1.5V and 3.3V HDA signaling**
- **Two digital microphone inputs (mono, stereo, or quad microphones)**
- **High performance analog mixer**
- **2 adjustable VREF Out pins for analog microphone bias**
- **3 analog ports with port presence detect (2 single ended, 1 BTL)**
- **Digital PC Beep support**
- **48-pad QFN RoHS package**

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Full HDA015-B low power support

- Audio inactivity transitions codec from D0 to D3 low power mode
- Resume from D3 to D0 with audio activity in < 10 msec
- D3 to D0 transition with < -65dB pop/click
- Port presence detect in D3 with or without bit clock
- PC beep wake up in D3
- Additional vendor specific modes for even lower power

Software Support

- Intuitive IDT HD Sound graphical user interface that allows configurability and preference settings
- 12 band fully parametric equalizer
  - Constant, system-level effects tuned to optimize a particular platform can be combined with user-mode “presets” tailored for specific acoustical environments and applications
  - System-level effects automatically disabled when external audio connections made
- Dynamics Processing
  - Enables improved voice articulation
  - Compressor/limiter allows higher average volume level without resonances or damage to speakers.
- IDT Vista APO wrapper
  - Enables multiple APOs to be used with the IDT Driver
- Microphone Beam Forming, Acoustic Echo Cancellation, and Noise Suppression
- Dynamic Stream Switching
  - Improved multi-streaming user experience with less support calls
- Broad 3rd party branded software including Creative, Dolby, DTS, and SRS

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1. DESCRIPTION

1.1. Overview

The 92HD92 audio CODEC provides stereo 24- bit, full duplex resolution supporting sample rates up to 192kHz by the DAC and ADC. SPDIF outputs support sample rates of 192kHz, 96kHz, 88.2kHz, 48kHz, and 44.1kHz. Additional sample rates are supported by the driver software.

An integrated BTL stereo amplifier is ideal for driving 4ohm or 8ohm integrated speakers in mobile and ultra-mobile computers. For desktop computers or mobile computers using only one speaker, the BTL output stage may be configured to support a single mono speaker.

The 92HD92 audio CODEC supports a wide range of desktop and laptop configurations. The 2 independent SPDIF output interfaces provide connectivity to consumer electronic equipment or to a home entertainment system. Simultaneous HDMI and SPDIF output is possible. All inputs can be programmed with 0-30 dB gain in 10 dB steps allowing for line or microphone use of any input.

Port presence detect capabilities allow the CODEC to detect when audio devices are connected to the CODEC. The fully parametric Internal EQ can be initiated upon headphone jack insertion and removal for protection of notebook speakers.

The 92HD92 audio CODEC operates with a 3.3V digital supply and a 5V (4.75V allowed when using external voltage regulator) analog supply. It allows for 1.5V and 3.3V HDA signaling; the correct signalling level is selected dynamically based on the power supply voltage on the DVDD-IO pin.

The 92HD92 audio CODEC is offered in a 48-pin QFN Environmental (ROHS) package.

1.2. Orderable Part Numbers

92HD92B1X5NLGXyyX	Aux mode
92HD92B2X5NLGXyyX	No Aux mode

yy = silicon stepping/revision, contact sales for current data.
Add an “8” to the end for tape and reel delivery.

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2. DETAILED DESCRIPTION

2.1. Port Functionality

Multi-function (Input/Output) ports allow for the highest possible flexibility and supporting a wide variety of consumer desktop and mobile system use models.

- Port A supports
  - Headphone Out
  - Line Out
  - Line Input
  - Mic with 0/10/20/30 dB Boost
- Port B supports
  - Capless Headphone Out
  - Capless Line Out
- Port D supports
  - BTL stereo output
  - BTL (L+/L-) mono out
- Port E supports
  - Headpone Out
  - Line Out (I2S)
- Port F supports
  - Line In (I2S)
  - Mic with 0/10/20/30 dB boost and Vref_Out
- Mono Out supports
  - Line Out

Pins 48-QFN	Port	Input	Output	Headphone	BTL	Mic Bias (Vref pin)	Input boost amp
28/29	A	Yes	Yes	Yes		Yes	Yes
31/32	B		Yes	Yes			
40/41/43/44	D		Yes		Yes		
17	E		Yes I2S	Yes			Yes
24	F	Yes I2S					Yes
25	Mono Out		Yes				
48	SPDIF_OUT0		Yes				
46	DMIC1/SPDIFOUT1/ Aux_In	Yes	Yes				Yes
4 (CLK=2)	DMIC0	Yes					Yes

Table 1. Port Functionality

Note: Pins 15/16/18 are shared for I2S clocking. Port C is vendor reserved for this device

2.1.1. Port Characteristics

Universal (Bi-directional) jacks are supported on ports A, E, and F for all family members. Ports A and B are designed to drive 32 ohm (nominal) headphones or a 10K (nominal) load. Line Level outputs are intended to drive an external 10K load (nominal) and an on board shunt resistor of 20-47K (nominal). However, applications may support load impedances of 5K ohms and above. Input ports are 50K (nominal) at the pin.

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DAC full scale outputs and intended full scale input levels are 1V rms at 5V. Line output ports and Headphone output ports on the 92HD92 codec may be configured for +3dBV full scale output levels by using a vendor specific verb.

Output ports are always on to prevent pops/clicks associated with charging and discharging output coupling capacitors. This maintains proper bias on output coupling caps even in power state D3 as long as AVDD is available. Unused ports should be left unconnected. When updating existing designs to use the codec, ensure that there are no conflicts between the output ports on the codec and existing circuitry.

AFG Power State	Input Enable	Output Enable	Used as output for DAC/Mixer	Used as output for analog PC_Beep	Used as input for ADC, mixer	Port Behavior
D0-D2	1	1	Don't care	Don't care	Yes	Not allowed. Port is active as input.
					No	Not allowed. Inactive (Power Down) - Port keeps output coupling caps charged if port uses caps.
	1	0	NA	NA	Yes	Active - Port enabled as input
	1	0	NA	NA	No	Inactive (Power Down) - Port keeps output coupling caps charged if port uses caps.
	0	1	currently used by DAC, mixer, beep, or is traditional line or headphone output		NA	Active - Port enabled as output
	0	1	not currently used by DAC, mixer, beep and is capless HP/BTL port			Inactive (Power Down)
	0	0	NA	NA	NA	Inactive (Power Down) - Port keeps output coupling caps charged if port uses caps.
D3	1	1	NA	NA	Don't care	Not allowed. Inactive (Power Down) - Port keeps output coupling caps charged if port uses caps.
	1	0	NA	NA	Don't care	Inactive (Power Down) - Port keeps output coupling caps charged if port uses caps.
	0	1	currently used by DAC, mixer, beep, or is traditional line or headphone output		Don't care	Low power state. If enabled, Beep will output from the port
	0	1	not currently used by DAC, mixer, beep and is capless HP/BTL port		Don't care	Inactive (Power Down)
	0	0	NA	NA	Don't care	Inactive (Power Down) - Port keeps output coupling caps charged if port uses caps.
D3cold	-	-				Inactive (lower power) - Port keeps output coupling caps charged if port uses caps.
D4	-	-				Inactive (lower power) - Port keeps output coupling caps charged if port uses caps.
D5	-	-				Off - Charge on coupling caps (if used) will not be maintained.

Table 2. Analog Output Port Behavior

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2.1.2. Vref_Out

Port A supports Vref_Out pins for biasing electret cartridge microphones. Settings of 80% AVDD, 50% AVDD, GND, and Hi-Z are supported. Attempting to program a pin widget control with a reserved or unsupported value will cause the associated Vref_Out pin to assume a Hi-Z state and the pin widget control Vref_En field will return a value of '000' (Hi-Z) when read.

2.1.3. Jack Detect

Plugs inserted to a jack on Ports A, B & SPDIFOUT0 are detected using SENSE_A. Plugs inserted to a jack on Ports E, F, DMIC0, & SPDIFOUT1 are detected using SENSE_B. Per HDA015-B, the detection circuit operates when the CODEC is in D0 - D3 and can also operate if both the CODEC and Controller are in D3 (no bus clock.) Jack detection requires that all supplies (analog and digital) are active and stable. When AVDD is not present, the value reported in the pin widget is invalid.

When the HD Audio bus is in a low power state (reset asserted and clock stopped) the CODEC will generate a Power State Change Request when a change in port connectivity is sensed and then generate an unsolicited response after the HD Audio link has been brought out of a low power state and the device has been enumerated. Per HDA015-B, this will take less than 10mS.

The following table summarizes the proper resistor tolerances for different analog supply voltages..

AVdd Nominal Voltage (+/- 5%)	Resistor Tolerance Pull-Up	Resistor Tolerance SENSE_A/B
4.75V	1%	1%

Resistor	SENSE_A	SENSE_B
39.2K	PORT A (HP0)	Port E
20.0K	PORT B (HP1)	Port F
10.0K	NA	DMIC0
5.11K	SPDIFOUT0	SPDIFOUT1 (DMIC1)
2.49K	Pull-up to AVDD	Pull-up to AVDD

Table 3. 48pin Jack Detect

See reference design for more information on Jack Detect implementation.

2.1.4. SPDIF Output

Both SPDIF Outputs can operate at 44.1kHz, 48kHz, 88.2kHz, 96kHz and 192KHz as defined in the Intel High Definition Audio Specification with resolutions up to 24 bits. This insures compatibility with all consumer audio gear and allows for convenient integration into home theater systems and media center PCs.

The two SPDIF output converters can not be aligned in phase with the DACs. Even when attached to the same stream, the two SPDIF output converters may be misaligned with respect to their frame boundaries.

Per the HDA015-B, the SPDIF outputs support the ability to provide clocking information even when no stream is selected for the converter, or when in a low power state. Also, the SPDIF output ports support port presence detect.

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SPDIF Outputs are outlined in tables below.

AFG Power State	RESET#	Output Enable	Converter Dig Enable	Stream ID	Keep Alive Enable	Pin Behavior
D0-D3	Asserted (Low)	-	-	-	-	Hi-Z (internal pull-down enabled) immediately after power on, otherwise the previous state is retained.
D0	De-Asserted (High)	Disabled	-	-	-	Hi-Z (internal pull-down enabled)
	De-Asserted (High)	Enabled	Disabled	-	-	Active - Pin drives 0 (internal pull-down NA)
	De-Asserted (High)	Enabled	Enabled	0	-	Active - Pin drives SPDIF-format, but data is zeroes (internal pull-down NA)
	De-Asserted (High)	Enabled	Enabled	1-15	-	Active - Pin drives SPDIFOut0 data (internal pull-down NA)
D1-D2	De-Asserted (High)	Disabled	-	-	-	Hi-Z (internal pull-down enabled)
		Enabled	-	-	0	Active - Pin drives 0 (internal pull-down NA)
			Enabled	-	1	Active - Pin drives SPDIF-format, but data is zeroes (internal pull-down NA)
D3	De-Asserted (High)	-	-	-	0	Hi-Z (internal pull-down enabled)
		Disabled	-	-	1	Hi-Z (internal pull-down enabled)
		Enabled	Enabled	-	1	Active - Pin drives SPDIF-format, but data is zeroes (internal pull-down NA)
D3cold	-	-	-	-	-	Hi-Z (internal pull-down enabled)
D4	-	-	-	-	-	Hi-Z (port off)
D5	-	-	-	-	-	Hi-Z (port off)

Table 4. SPDIF OUT 0 Behavior

AFG Power State	RESET#	GPIO0 Enable	Input Enable	Output Enable	Converter Dig En	Stream ID	Keep Alive En	Pin Behavior
D0-D3	Asserted (Low)	-	-	-	-	-	-	Hi-Z (internal pull-down enabled) immediately after power on, otherwise the previous state is retained.
D0-D3	De-Asserted (High)	Enabled	-	-	-	-	-	Active - Pin reflects GPIO0 configuration (internal pull-down enabled)
D0-D3	De-Asserted (High)	Disabled	Enabled	Disabled	-	-	-	Pin functions as digital mic input (internal pull-down enabled)

Table 5. SPDIF OUT 1 Behavior

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AFG Power State	RESET#	GPIO0 Enable	Input Enable	Output Enable	Converter Dig En	Stream ID	Keep Alive En	Pin Behavior
D0	De-Asserted (High)	Disabled	Disabled	Disabled	-	-	-	Hi-Z (internal pull-down enabled)
			-	Enabled	Disabled	-	-	Active - Pin drives 0 (internal pull-down NA)
					Enabled	0	-	Active - Pin drives SPDIF-format, but data is zeroes (internal pull-down NA)
						1-15	-	Active - Pin drives SPDIFOut1 data (internal pull-down NA)
D1-D2	De-Asserted (High)	Disabled	Disabled	Disabled	-	-	-	Hi-Z (internal pull-down enabled)
				Enabled	Disabled	-	-	Active - Pin drives 0 (internal pull-down NA)
					Enabled	-	0	Active - Pin drives 0 (internal pull-down NA)
						-	1	Active - Pin drives SPDIF-format, but data is zeroes (internal pull-down NA)
D3	De-Asserted (High)	Disabled	Disabled	Disabled	-	-	-	Hi-Z (internal pull-down enabled)
				Enabled	Disabled	-	-	Hi-Z (internal pull-down enabled)
					Enabled	-	0	Hi-Z (internal pull-down enabled)
						-	1	Active - Pin drives SPDIF-format, but data is zeroes (internal pull-down NA)
D3cold	-	Disabled	Disabled	-	-	-	-	Hi-Z (internal pull-down enabled)
D4	-	-	-	-	-	-	-	Hi-Z (port off)
D5	-	-	-	-	-	-	-	Hi-Z (port off)

Table 5. SPDIF OUT 1 Behavior

2.2. Mono Output

The Mono Out port source selection, power state, and mute characteristics are all independently controlled by the mono output port controls. EQ does not apply to this path. An internal 2nd order band-pass filter is provided to restrict the output frequencies when using mono out to drive an external amplified sub-woofer.

The following sources are available for the Mono Out pin:

- DAC0 Output: When selected (by using the port connection list), the DAC0 left and right outputs are summed together.
- DAC1 Output: When selected (by using the port connection list), the DAC1 left and right outputs are summed together.
- Mixer Output: When selected (by using the port connection list), the mixer left and right outputs are summed together.

The stereo inputs are scaled by -6dB and then summed to provide an output that is the average of the two inputs. The full scale output at mono out is designed to be about 0dBV. It is not possible to adjust to a +3dBV output level.

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2.3. Mono output Band-Pass Filter

For many applications, the primary speakers are incapable of reproducing low frequency audio. Therefore it is desirable to implement a woofer or sub-woofer speaker. The mono output is ideal for this task.

However, the frequency response should be restricted to prevent interference with the primary speakers. Typically an external filter, known as a cross-over filter, is used. The mono processing path includes a band-pass filter with programmable high and low cut-off frequencies to eliminate the need for an external filter.

2.3.1. Filter Description

The band-pass filter is derived from the common biquadratic filter and provides a 12dB/octave roll-off. The filter may be programmed for a -3dB lower band edge of: 63Hz, 80Hz, 100Hz, 120Hz, 150Hz, 200Hz, 315Hz, or 400Hz. The filter may be programmed for a -3dB upper band edge of: 150Hz, 200Hz, 250Hz, 315Hz, 400Hz, 500Hz, 630Hz, or 800Hz.

The band-pass filter is enabled by default with a cut-off frequencies at 120Hz and 250Hz. The filter may be bypassed using the associated verb (processing state verb).

The Analog PC_Beep input is not affected by the band-pass filter.

2.4. Mixer

The mixer supports independent gain (-34.5 to +12dB in 1.5dB steps) on each input as well as independent mutes on each input. The following inputs are available:

- Port A
- Port F
- DAC 0
- DAC 1

2.5. ADC Multiplexers

The codec implements 2 ADC input multiplexers. These multiplexers incorporate the ADC record gain function :(-16 to +30dB gain in 1dB steps) as an output amp and allow a preselection of one of below possible inputs:

- Port A
- Port F
- Mixer Output
- DMIC 0
- DMIC 1

2.6. Power Management

The HD Audio specification defines power states, power state widgets, and power state verbs. Power management is implemented at several levels. The Audio Function Group (AFG) , all converter widgets, and all pin complexes support the power state verb F05/705. Converter widgets are active in D0 and inactive in D1-D3.

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The following table describes what functionality is active in each power state.

Function	D0	D1[1]	D2	D3	D3cold	Vendor Specific D4	Vendor SpecificD5
SPDIF Outputs	On	On	On (idle)	On (idle)[5]	Off	Off	Off
Digital Microphone inputs	On	Off	Off	Off	Off	Off	Off
DAC	On	Off	Off	Off	Off	Off	Off
D2S	On	Off	Off	Off	Off	Off	Off
ADC	On	Off	Off	Off	Off	Off	Off
ADC Volume Control	On	Off	Off	Off	Off	Off	Off
Ref ADC	On	Off	Off	Off	Off	Off	Off
Analog Clocks	On	Off	Off	Off	Off	Off	Off
GPIO pins	On	On	On	On[5]	On	On	Off
VrefOut Pins	On	On	Off	Off	Off	Off	Off
Input Boost	On	On	Off	Off	Off	Off	Off
Analog mixer	On	On	Off	Off	Off	Off	Off
Mixer Volumes	On	On	Off	Off	Off	Off	Off
Digital PC_Beep	On	On	On	On[5]	Off	Off	Off
Lo/HP Amps	On	On	On	Low Drive[2]	Low Drive[2]	Low Drive[2]	Off
Capless HP Amps	On	On	On	Low Drive[2]	Low Drive[2]	Low Drive[2]	Off
BTL Amp	On	On	On	Low Drive[2]	Off	Off	Off
VAG amp	On	On	On	Low Drive[3]	Low Drive	Low Drive	Off
Port Sense	On	On	On	On[4]	Off	Off	Off
Reference Bias generator	On	On	On	On	On	On	Off
Reference Bandgap core	On	On	On	On	On	On	Off
HD Audio-Link	On	On	On	On[5]	Limited	Off	Off

Table 6. Power Management

1. No DAC or ADC streams are active. Analog mixing and loop thru are supported.
2. VAG is kept active when ports are disabled or in D3/D3cold/D4. PC_Beep is supported in D3 but may be attenuated and distorted depending on load impedance. The codec will shut down the capless headphone amplifiers and BTL amplifier in D3 and below. In D3, the codec will turn on the BTL and Capless amplifiers if activity is detected on the PC_BEEP input and analog PC_Beep is enabled.
3. VAG is always ramped up and down gradually, except in the case of a sudden power removal. VAG is active in D2/D3 but in a low power state.
4. Both AVDD and DVDD must be available for Port Sense to operate.
5. Not active if BITCLK is not running (Controller in D3), but can signal power state change request (PME)

The D3-default state is available for HD Audio compliance. The programmable values, exposed via vendor-specific settings, are under IDT Device Driver control for further power reduction. The analog mixer, line and headphone amps, port presence detect, and internal references may be disabled using vendor specific verbs. Use of these vendor specific verbs will cause pops.

The default power state for the Audio Function Group after reset is D3.

2.7. AFG D0

The AFG D0 state is the active state for the device. All functions are active if their power state (if they support power management at their node level) has been set to D0.

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2.8. AFG D1

D1 is a lower power mode where all converter widgets are disabled. Analog mixer and port functions are active. The part will resume from theD1 to theD0 state within 1 mS.

2.9. AFG D2

The D2 state further reduces power by disabling the mixer and port functions. The port amplifiers and internal references remain active to keep port coupling caps charged and the system ready for a quick resume to either the D1 or D0 state. The part will resume from the D2 state to the D0 state within 2mS.

2.10. AFG D3

The D3-default state is available for HD Audio compliance. All converters are shut down. Port amplifiers and references are active but in a low power state to prevent pops. Resume times may be longer than those from D2, but still less than 10mS to meet Intel low power goals. The default power state for the Audio Function Group after power is applied is D3.

While in AFG D3, the HD Audio controller may be in a D0 state (HD Audio bus active) or in a D3 state (HD Audio bus held in reset with no Bit_Clk, SData_Out, or Sync activity.) The expected behavior is as follows (see the HDA015-B section for more information):

Function	HDA Bus active	HDA Bus stopped
Port Presence Detect state change	Unsolicited Response	Wake Event followed by an unsolicited response
GPIO state change	Unsolicited Response	Wake Event followed by an unsolicited response

2.10.1. AFG D3cold

The D3cold power state is the lowest power state available that does not use vendor specific verbs. While in D3cold, the CODEC will still respond to bus requests to revert to a higher power state (double AFG reset, link reset). However, audio processing, port presence detect, and other functions are disabled. Per the HD Audio bus HDA015-B, the D3cold state is intended to be used just prior to removing power to the CODEC. Typically, power will be removed within 200mS. However, the codec may exit from the D3cold state by generating 2, back-to-back, AFG reset events. Resume time from D3cold is less than 200mS.

2.11. Vendor Specific Function Group Power States D4/D5

The codec introduces vendor specific power states. A vendor defined verb is added to the Audio Function Group that combines multiple vendor specific power control bits into logical power states for use by the audio driver. The 2 states defined offer lower power than the 5 existing states defined in the HD Audio specification and HDA015-B. The Vendor Specific D4 state provides lower digital power consumption relative to D3cold by disabling HD Audio link responses. Vendor specific D5 further reduces power consumption on the digital supply by turning off GPIO drivers, and reduces analog power consumption by turning off all analog circuitry except for reset circuits.

States D4/D5 are not entered until D3cold has been requested so are actually D3cold options rather than true, independent, power states. Software can pre-program the D4 or D5 state as a re-definition of how the part will behave when the D3cold power state is requested or software may enter D3cold, then set the D4 or D5 before performing the power state get command. The preferred method is to request D3cold, then select D4 or D5 as desired.This will reduce the severity of pops encountered when entering D4 or D5.

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Both power states require a link reset or removal of DVDD to exit.

The CODEC may pop when using these verbs and transition times to an active state (D1 or D0 for example) may take several seconds.

2.12. Low-voltage HDA Signaling

The codec is compatible with either 1.5V or 3.3V HDA bus signaling; in the 48-QFN package the voltage selection is done dynamically based on the input voltage of DVDD_IO.

DVDD_IO is currently not a logic configuration pin, but rather provides the digital power supply to be used for the HDA bus signals.

When in 1.5V mode, the codec can correctly decode BITCLK, SYNC, RESET# and SDO as they operate at 1.5V; additionally it will drive SDI and SDO at 1.5V. None of the GPIOs are affected, as they always function at their nominal voltage (DVDD or AVDD).

2.13. Multi-channel capture

The capability to assign multiple ADC Converters to the same stream is supported to meet the microphone array requirements of Vista and future operating systems. Single converter streams are still supported this is done by assigning unique non zero Stream IDs to each converter. All capture devices (ADCs 0 and 1) may be used to create a multi-channel input stream. There are no restrictions regarding digital microphones.

The ADC Converters can be associated with a single stream as long the sample rate and the bits per sample are the same. The assignment of converter to channel is done using the “CnvtrID” widget and is restricted to even values. The ADC converters will always put out a stereo sample and therefore require 2 channels per converter.

The stream will not be generated unless all entries for the targeted converters are set identically, and the total number of assigned converter channels matches the value in the NmbrChan field. These are listed the “Multi-Converter Stream Critical Entries.” table.

An example of a 4 Channel Steam with ADC0 supplying channels 0&1 and ADC1 supplying channels 2 & 3 is shown below. A 4 Channel stream can be created by assigning the same non-zero stream id “Strm= N” to both ADC0 and ADC1. The sample rates must be set the same and the number of channels must be set to 4 channels “NmbrChan = 0011”.

ADC1 CnvtrID	**(NID = 0x08)**	
	[3:0]	Ch = 2
ADC0 CnvtrID	**(NID = 0x07)**	
	[3:0]	Ch=0

Table 7. Example channel mapping

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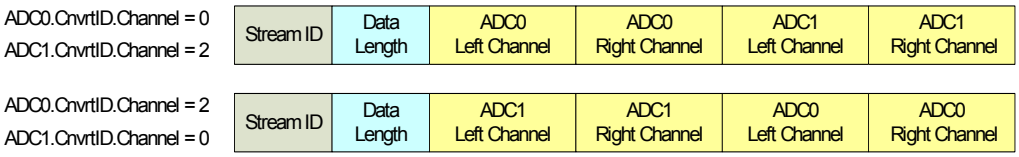
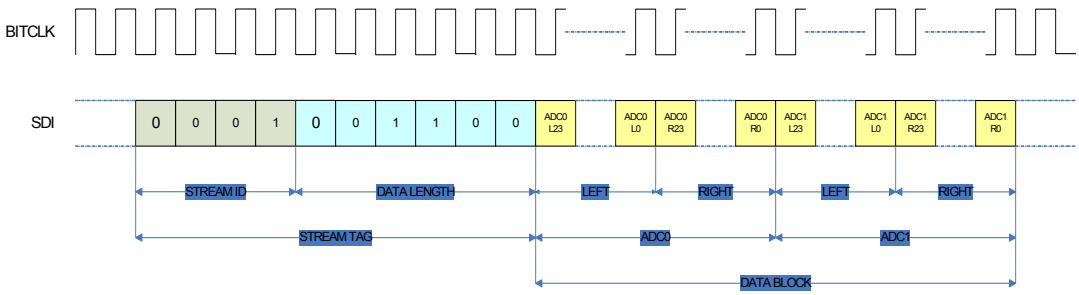
Figure 1. Multi-channel capture



The following figure describes the bus waveform for a 24-bit, 48KHz capture stream with ID set to 1.

Figure 2. Multi-channel timing diagram



ADC[1:0] Cnvtr	Bit Number	Sub Field Name	Description
	[15]	StrmType	Stream Type (TYPE): 0: PCM 1: Non-PCM (not supported)
	[14]	FrmtSmplRate	Sample Base Rate 0= 48kHz 1=44.1KHz
	[13:11]	SmplRateMultp	Sample Base Rate Multiple 000=48kHz/44.1kHz or less 001= x2 010= x3 (not supported) 011= x4 192kHz only, 176.4 not supported 100-111= Reserved
	[10:8]	SmplRateDiv	Sample Base Rate Divisor 000= Divide by 1 001= Divide by 2 (not supported) 010= Divide by 3 (not supported) 011= Divide by 4 (not supported) 100= Divide by 5 (not supported) 101= Divide by 6 (not supported) 110= Divide by 7 (not supported) 111= Divide by 8 (not supported)

Table 8: Mult-channel

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	[6:4]	BitsPerSmpl	Bits per Sample 000= 8 bits (not supported) 001= 16 bits 010= 20 bits 011= 24 bits 100-111= Reserved
	[3:0]	NmbrChan	Number of Channels Number of channels for this stream in each “sample block” of the “packets” in each “frame” on the link. 0000=1 channel (not supported) 0001 = 2 channels … 1111= 16 channels.
	[7:4]	Strm	Software-programmable integer representing link stream ID used by the converter widget. By convention stream 0 is reserved as unused.
	[3:0]	Ch	Integer representing lowest channel used by converter. 0 and 2 are valid Entries If assigned to the same stream, one ADC must be assigned a value of 0 and the other ADC assigned a value of 2.

Table 8: Mult-channel

2.14. EAPD

The EAPD pin (pin 47) is a dedicated, bi-directional control pin. Although named External Amplifier Power Down (EAPD) by the HD Audio specification, this pin operates as an external amplifier power up signal. The EAPD value is reflected on the EAPD pin; a 1 causes the external amplifier to power up (equivalent to D0), and a 0 causes it to power down (equivalent to D3.) When the EAPD value = 1, the EAPD pin must be placed in a state appropriate to the current power state of the associated Pin Widget even though the EAPD value (in the register) may remain 1. The default state of this pin is 0 (driving low.) The pin defaults to an open-drain configuration (an external pull-up is recommended.)

Per the HD Audio specification and HDA015-B, multiple ports may control EAPD. The EAPD pin assumes the highest power state of all the the EAPD bits in all of the pin complexes. The default value of EAPD is 1 (powered on), but the FG power state will override and the pin will be low. A port will request External Amp Power Up when its power state is active (FG and pin widget power state is D1 or D0) or (Analog PC_Beep is enabled and port is enabled as an output) and the port’s EAPD bit is set to 1. The state of the EAPD pin (unless configured as an input or held low by an external circuit when configured as an open drain output) will be the logical OR of the external amp power up requests from all ports.

By default, the EAPD pin also functions as the Mute#/ShutDown# input for the internal BTL amplifier. In this mode, a low value at the pin (either due to internal EAPD being 0, or to an external entity forcing the pin low) will cause the internal BTL amplifier to mute or enter a low power state depending on the amplifier configuration. (See below)

Vendor specific verbs are available to configure this pin. These verbs retain their values across link and single function group resets but are set to their default values by a power on reset:

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MODE1	MODE0	EAPD Pin Function	Description
0	0	Open Drain I/O	Value at pin is wired-AND of EAPD bit and external signal.(default)
0	1	CMOS Output	Value of EAPD bit in pin widget is forced at pin
1	0	CMOS Input	External signal controls internal amps. EAPD bit in pin widget ignored
1	1	CMOS Input	External signal controls internal amps. EAPD bit in pin widget ignored

Table 9. EAPD Pin Mode Select

Control Flag	Description
EAPD PIN MODE 1:0	Defines if EAPD pin is used as input, output, or bi-directional port (Open Drain)
BTL/HP SD	0 = Amp controlled by EAPD pin only (default) / 1 = Amp controlled by power state (pin and FG) only
BTL/HP SD MODE	0 = Amp will mute when disabled./ 1 = Amp will shut down (enter a low power state) when disabled (default for YA forward)
BTL/HP SD INV	0 = AMP will power down (or mute) when EAPD pin is low (default) / 1 = Amp will power down (or mute) when EAPD pin is high.

Table 10. Control bit descriptions for BTL amplifier and Headphone amplifier enable configurations

BTL SD	BTL SD MODE	BTL SD INV	EAPD Pin State	BTL Amp State
0	0	0	0	Amplifier is mute (default[1])
0	0	0	1	Amplifier is active
0	0	1	0	Amplifier is active
0	0	1	1	Amplifier is mute
0	1	0	0	Amplifier is in a low power state
0	1	0	1	Amplifier is active
0	1	1	0	Amplifier is active
0	1	1	1	Amplifier is in a low power state
1	0	NA	NA	Amplifier follows pin/function group power state and will mute when disabled
1	1	NA	NA	Amplifier follows pin/function group power state and will enter a low power state when disabled

Table 11. BTL Amp Enable Configuration

1. EAPD bit is set to one by default but the EAPD state is 0 after power-on reset because the function group is not in D0. The state after a single or double function group reset will be compliant with HDA015-B.

HP SD	HP SD MODE	HP SD INV	EAPD Pin State	Headphone Amp State
0	0	0	0	Amplifier is mute (default[1])
0	0	0	1	Amplifier is active
0	0	1	0	Amplifier is active
0	0	1	1	Amplifier is mute
0	1	0	0	Amplifier is in a low power state
0	1	0	1	Amplifier is active

Table 12. Headphone Amp Enable Configuration

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HP SD	HP SD MODE	HP SD INV	EAPD Pin State	Headphone Amp State
0	1	1	0	Amplifier is active
0	1	1	1	Amplifier is in a low power state
1	0	NA	NA	Amplifier follows pin/function group power state and will mute when disabled
1	1	NA	NA	Amplifier follows pin/function group power state and will enter a low power state when disabled

Table 12. Headphone Amp Enable Configuration

1. EAPD bit is set to one by default but the EAPD state is 0 after power-on reset because the function group is not in D0. The state after a single or double function group reset will be compliant with HDA015-B.

Port E Headphone Amp Enable Configuration Bits	Normal Mode	Aux Mode
SD (EAPD Pin or power setting)	supported	Not supported[1]
SD INV	supported	
SD MODE (power down or mute)	supported	

Table 13. Port E Headphone Amp Enable Configuration support by part and mode

1. SD is ignored in Aux mode since the widget power state is “D3” or “D3cold”.

Analog BEEP enabled	EAPD Pin value[1]	Description
0	Forced to low when in D2 or D3	Follows description in HD Audio spec. External amplifier is shut down when pin or function group power state is D2 or D3 independent of value in EAPD bit.
1	Forced low in D2 or D3 unless port is enabled as output	Power state is ignored if port is enabled as output and port EAPD=1 to allow PC_Beep support in D2 and D3

Table 14. EAPD Analog PC_Beep behavior

1. When pin is enabled as Open Drain or CMOS output.

AFG Power State	RESET#	Analog PC_BEEP	Port Power State	Pin Behavior
D0-D3	Asserted (Low)	-	-	Active low immediately after power on, otherwise the previous state is retained across FG and link reset events
D0	De-Asserted (High)	-	-	Active - Pin reflects EAPD bit unless held low by external source.
D1	De-Asserted (High)	-	D0-D1	Active - Pin reflects EAPD bit unless held low by external source.
D2	De-Asserted (High)	Disabled	D0-D2	Pin forced low to disable external amp
D2	De-Asserted (High)	Enabled	D0-D2	Active - EAPD Pin high if any port EAPD bit =1 and that port also enabled as output.
D3	De-Asserted (High)	Disabled	D0-D3	Pin forced low to disable external amp
D3	De-Asserted (High)	Enabled	D0-D3	Active - EAPD Pin high if any port EAPD bit=1 and that port also enabled as output.
D3cold	De-Asserted (High)	-	-	Pin forced low to disable external amp
D4	De-Asserted (High)	-	-	Pin forced low to disable external amp
D5	De-Asserted (High)	-	-	Pin Hi-Z (off)

Table 15. EAPD Behavior

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Figure 3. HP EAPD Example to be replaced by single pin for internal amp

HP AUDIO CONTROL BLOCK DIAGRAM

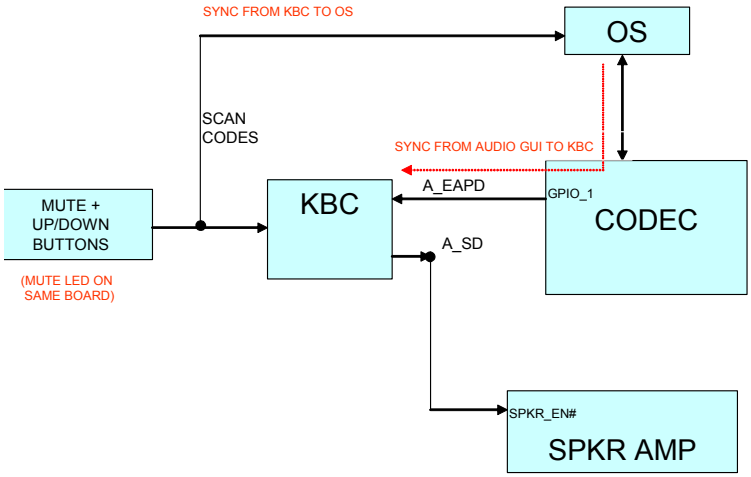
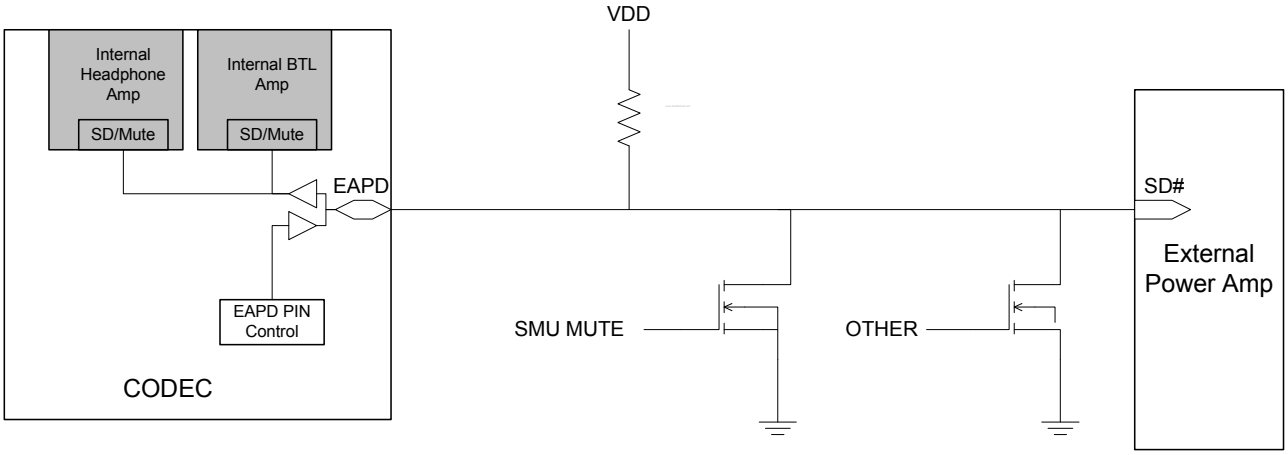


Figure 4. EAPD implementation



2.15. Digital Microphone Support

The digital microphone interface permits connection of a digital microphone(s) to the CODEC via the DMIC0, DMIC1, and DMIC_CLK 3-pin interface. The DMIC0 and DMIC1 signals are inputs that carry individual channels of digital microphone data to the ADC. In the event that a single microphone is used, the data is ported to both ADC channels. This mode is selected using a vendor specific verb and the left time slot is copied to the ADC left and right inputs.

The DMIC_CLK output is controllable from 4.704Mhz, 3.528Mhz, 2.352Mhz, 1.176Mhz and is synchronous to the internal master clock. The default frequency is 2.352Mhz.

The two DMIC data inputs are reported as two stereo input pin widgets that incorporate a boost amplifier. The pin widgets are shown connected to the ADCs through the same multiplexors as the

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analog ports. Although the internal implementation is different between the analog ports and the digital microphones, the functionality is the same. In most cases, the default values for the DMIC clock rate and data sample phase will be appropriate and an audio driver will be able to configure and use the digital microphones exactly like an analog microphone.

To conserve power, the analog portion of the ADC will be turned off if the D-mic input is selected. When switching from the digital microphone to an analog input to the ADC, the analog portion of the ADC will be brought back to a full power state and allowed to stabilize before switching from the digital microphone to the analog input. This should take less than 10mS.

DMIC pin widgets support port presence detect directly using SENSE-B input.

The codec supports the following digital microphone configurations:

Digital Mics	Data Sample	ADC Conn.	Notes
0	N/A	N/A	No Digital Microphones
1	Single Edge	0, or 1	Available on either DMIC_0 or DMIC_1 When using a microphone that supports multiplexed operation (2-mics can share a common data line), configure the microphone for “Left” and select mono operation using the vendor specific verb. “Left” D-mic data is used for ADC left and right channels.
2	Double Edge on either DMIC_0 or 1	0, or 1	Available on either DMIC_0 or DMIC_1, External logic required to support sampling on a single Digital Mic pin channel on rising edge and second Digital Mic right channel on falling edge of DMIC_CLK for those digital microphones that don’t support alternative clock edge (multiplexed output) capability.
3	Double Edge on one DMIC pin and Single Edge on the second DMIC pin.	0, or 1	Requires both DMIC_0 and DMIC_1, External logic required to support sampling on a single Digital Mic pin channel on rising edge and second Digital Mic right channel on falling edge of DMIC_CLK for those digital microphones that don’t support alternative clock edge (multiplexed output) capability. Two ADC units are required to support this configuration
4	Double Edge	0, or 1	Connected to DMIC_0 and DMIC_1, External logic required to support sampling on a single Digital Mic pin channel on rising edge and second Digital Mic right channel on falling edge of DMIC_CLK for those digital microphones that don’t support alternative clock edge capability. Two ADC units are required to support this configuration

Table 16. Valid Digital Mic Configurations

Power State	DMIC Widget Enabled?	DMIC_CLK Output	DMIC_0,1	Notes
D0	Yes	Clock Capable	Input Capable	DMIC_CLK Output is Enabled when either DMIC_0 or DMIC_1 Input Widget is Enabled. Otherwise, the DMIC_CLK remains Low
D1-D3	Yes	Clock Disabled	Input Disabled	DMIC_CLK is HIGH-Z with Weak Pull-down
D0-D3	No	Clock Disabled	Input Disabled	DMIC_CLK is HIGH-Z with Weak Pull-down
D4	-	Clock Disabled	Input Disabled	DMIC_CLK is HIGH-Z with Weak Pull-down
D5	-	Clock Disabled	Input Disabled	DMIC_CLK is HIGH-Z with Weak Pull-down

Table 17. DMIC_CLK and DMIC_0,1 Operation During Power States

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Figure 5. Single Digital Microphone (data is ported to both left and right channels

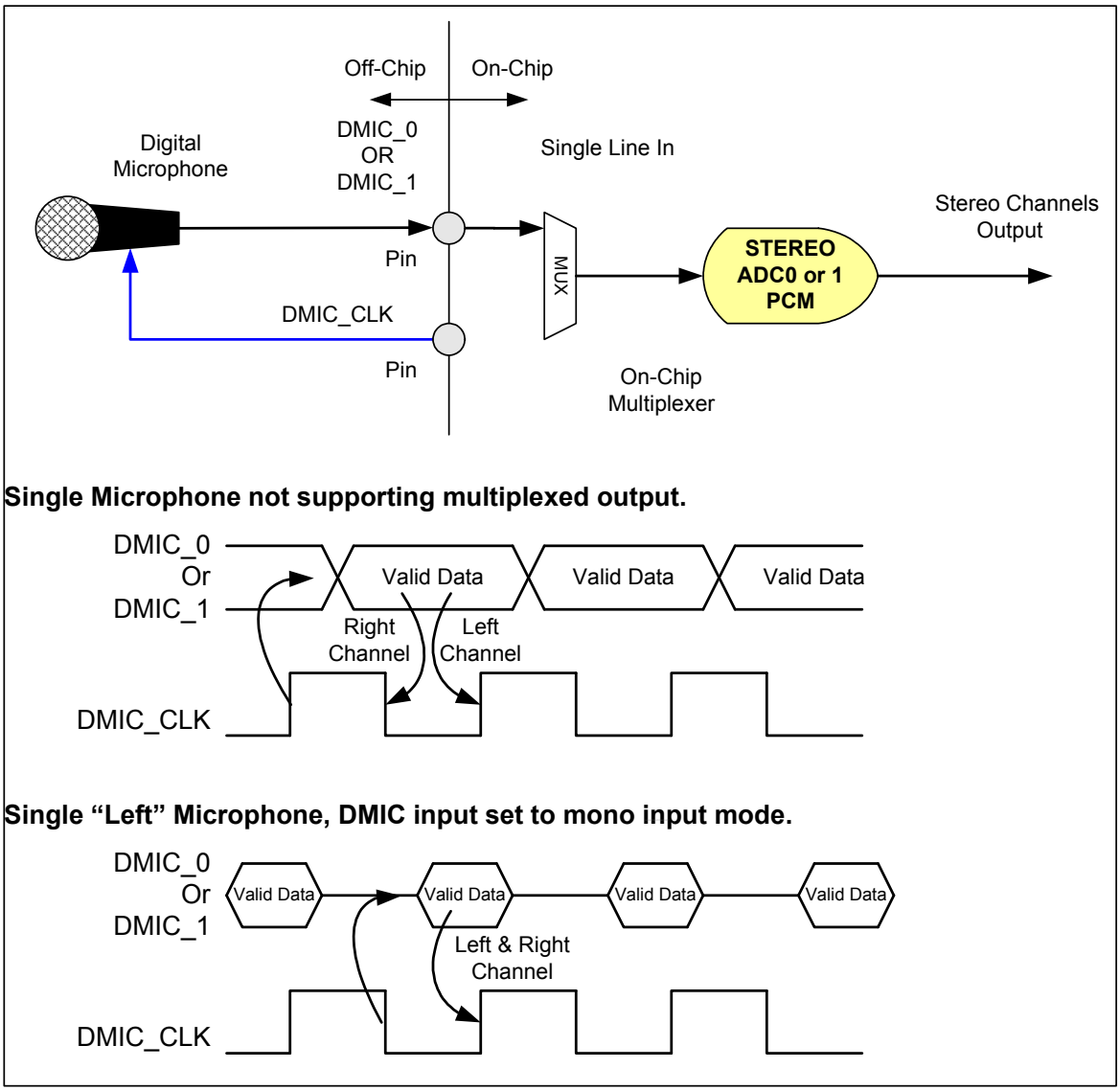

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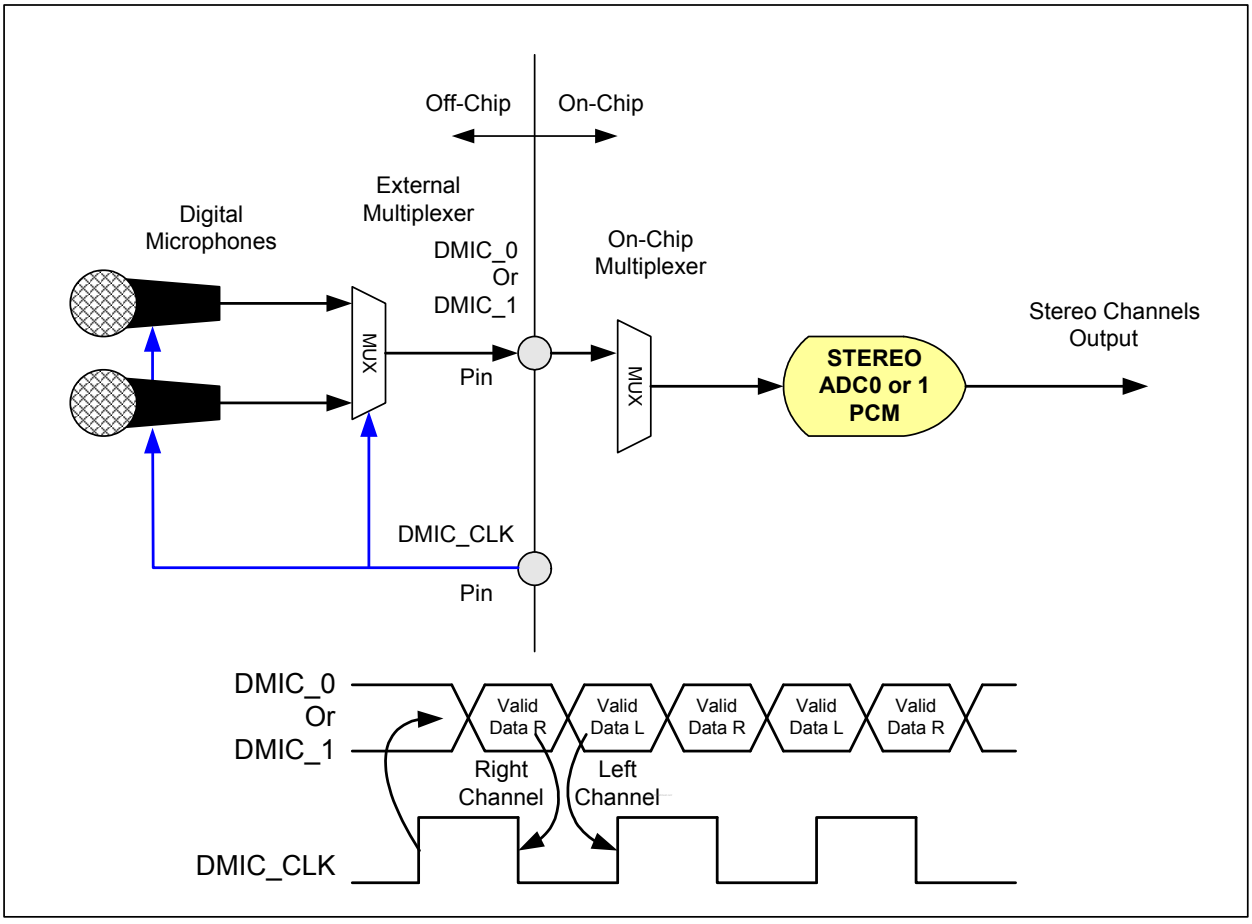
Figure 6. Stereo Digital Microphone Configuration



Note: Some Digital Microphone Implementations support data on either edge, therefore, the external mux may not be required.

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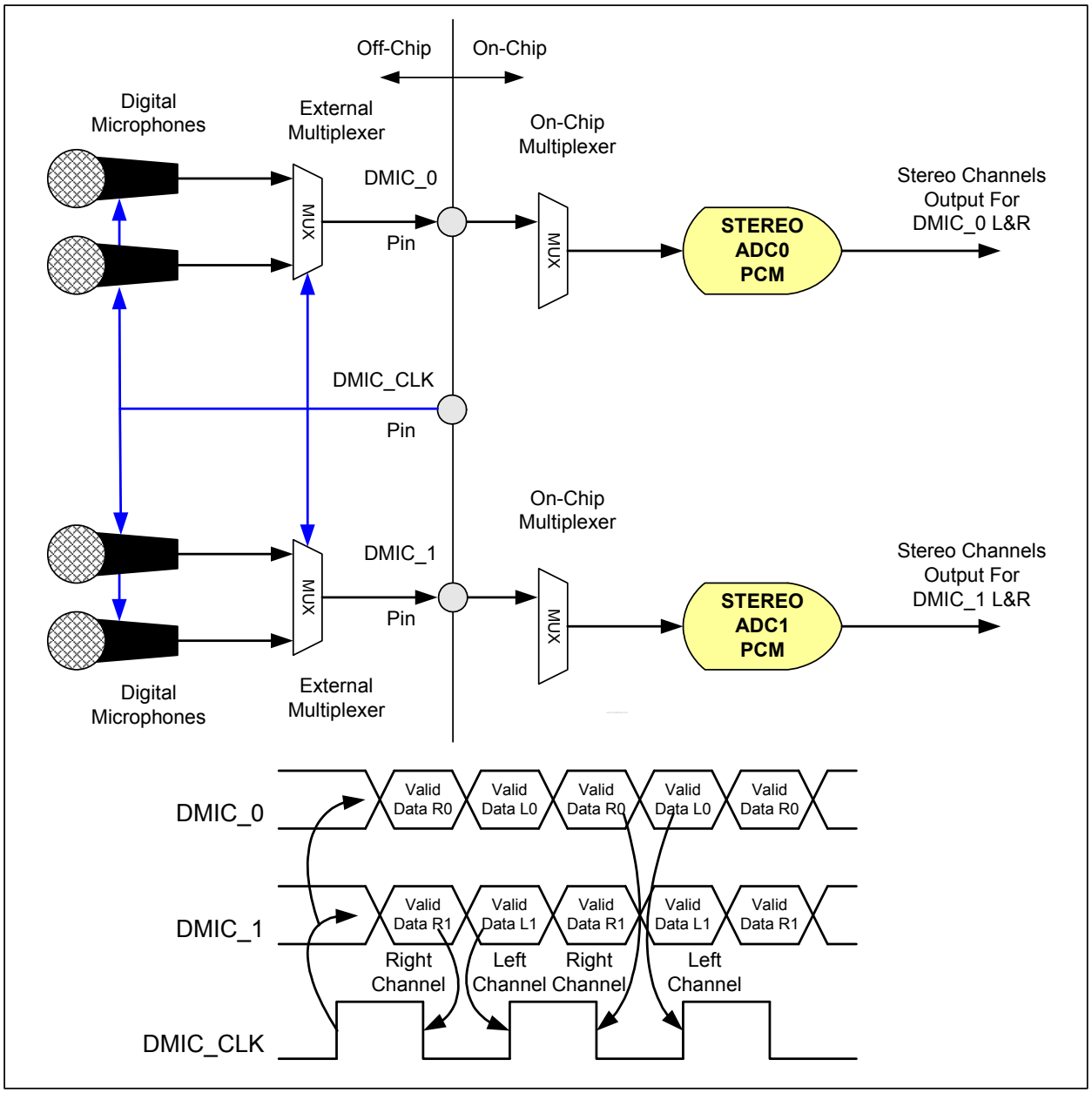
Figure 7. Quad Digital Microphone Configuration



Note: Some Digital Microphone Implementations support data on either edge, in this case the external multiplexer is not required.

2.16. Analog PC-Beep

The codec supports automatic routing of the PC_Beep pin to Port A, Port B, and Port D outputs when the HD-Link is in reset.

When the link is active (not held in reset) Analog PC-Beep may be enabled manually. Analog PC_Beep is mixed at the port and only ports enabled as outputs will pass PC_Beep.

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Beep activity monitoring is provided when the analog beep path is enabled and the CODEC or amplifier is in a low power state (D3).

The Analog PC Beep input is sampled for 500us every 1ms. If the beep input is high or low (>200mVpp) for at least 37% of that time, it is considered active. If it is active for less than 7.5% of that time, it is possibly inactive. If no activity is detected for 64ms (128ms, 256ms and 512ms also selectable for the idle threshold), then beep is considered inactive.

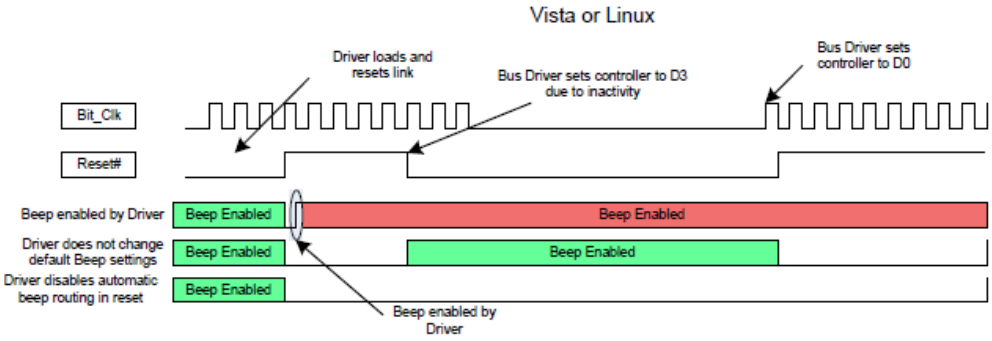

Figure 8. Analog PC Beep Active

Phase 1: analog beep auto-routing phase in the period after application of DVDD, before the first rising edge of link reset.

Once Analog PCbeep is detected(BEEP_PRESENCE=1) after 64ms delays (after POR (power on reset)), the Amplifier will be turned on(port_pwd=0, port_output_en=1, there is a timing between these two signals) and analog_beep_en=1. If BEEP_PRESENCE=0 for longer than the threshold time, the amplifiers will be turned off to save power and prevent unwanted system noise from being heard.

Phase 2: When not in phase 1

A. If analog beep function is disabled by driver.

Analog beep auto-detect will also be disabled.

B. If analog beep function is enabled by driver.

Once analog PCbeep is detected(BEEP_PRESENCE=1), analog pc_beep will be enabled

If in D0-D2, enabled simply means muting or un-muting beep to avoid hearing system noise on the beep input pin but it is acceptable to turn off port amplifiers if not currently used by DACs, mixer, or beep to save power.

If in D3, enabled means that the necessary amplifiers are turned on so that the beep signal may be heard on all ports configured as outputs (see analog pc-beep description section above)

All needed amplifiers are enabled until BEEP_PRESENCE=0 for longer than the idle threshold

A flow chart of Analog PC Beep is below.

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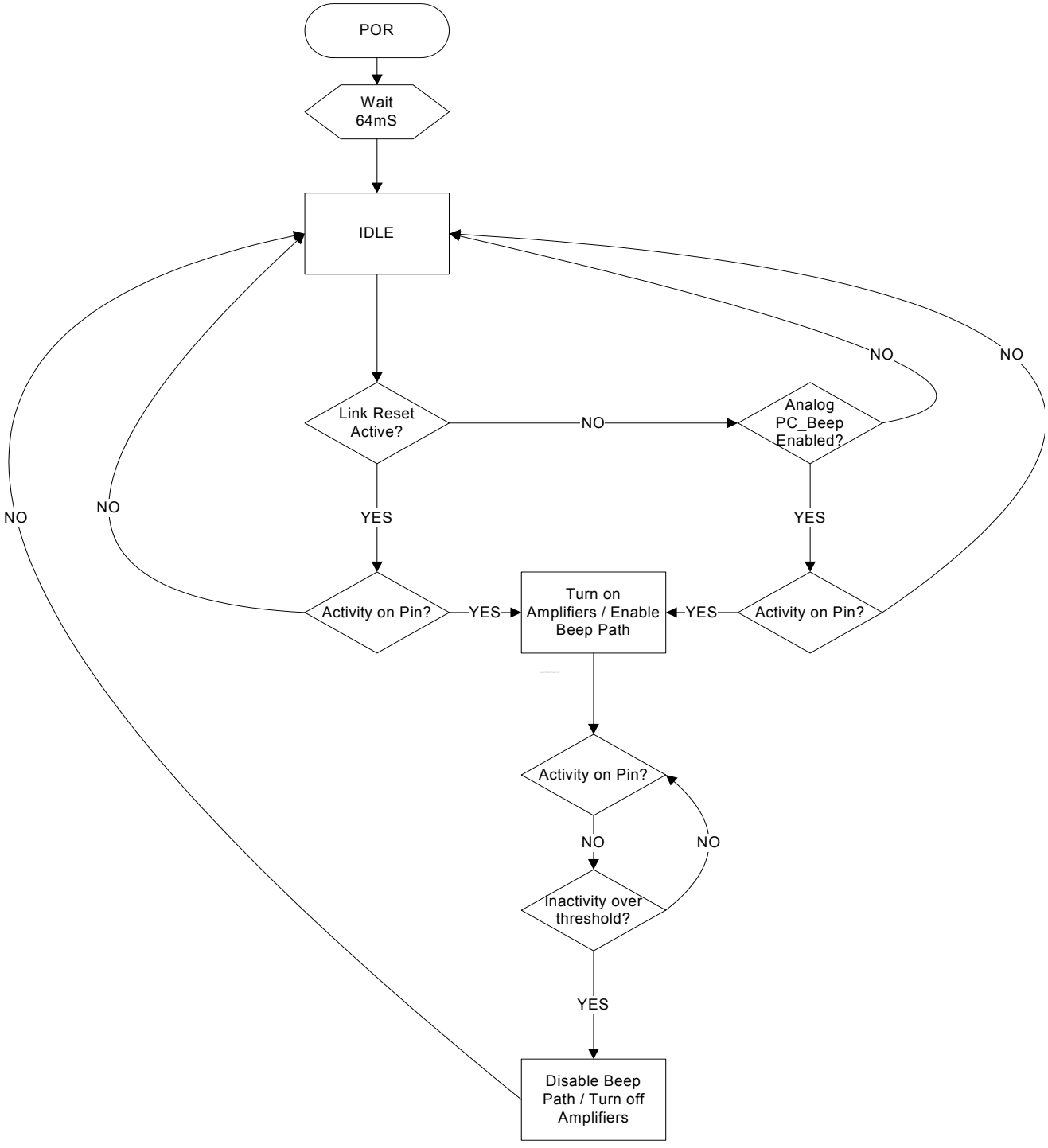

Figure 9. Analog PC Beep Flow chart

2.17. Digital PC-Beep

This block uses an 8-bit divider value to generate the PC beep from the 48kHz HD Audio Sync pulse. The digital PC_Beep block generates the beep tone on all Pin Complexes that are currently configured as outputs. The HD Audio spec states that the beep tone frequency = (48kHz HD Audio

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SYNC rate) / (4*Divider), producing tones from 47 Hz to 12 kHz (logarithmic scale). Other audio sources are disabled when digital PC_Beep is active.

It should be noted that digital PC Beep is disabled if the divider = 00h.

PC-Beep may be attenuated and distorted when the CODEC is in D3 depending on the load impedance seen by the output amplifier since all ports are in a low power state while in D3. Load impedances of 10K or larger can support full scale outputs but lower impedance loads will distort unless the output amplitude is reduced. Digital PC_Beep requires a clock to operate and the CODEC will prevent the system from stopping the bus clock while in D3 by setting the Clock_Stop_OK bit to 0 to indicate that the part requires a clock.

2.18. Headphone Drivers

The codec implements both traditional and capless headphone outputs. The Microsoft Windows Logo Program allows up to the equivalent of 100ohms in series. However, an output level of +3dBV at the pin is required to support 300mV at the jack with a 32ohm load and 1V with a 320 ohm load. Microsoft allows device and system manufactures to limit output voltages to address EU safety requirements. (WLP 3.09 - please refer to the latest Windows Logo Program requirements from Microsoft.) The codec does not support power limiting.

Headphone performance will degrade if more than one port is driving a 32 ohm load.

2.19. BTL Amplifier

An integrated class-D stereo BTL amplifier is provided to directly drive 4 ohm speakers (2W @ 4.75V) or 8 ohm speakers (1W @ 4.75V). No external filter is needed for cable runs of 18” or less. An internal DC blocking filter prevents distortion when the audio source has DC content, and prevents unintentional power consumption when pausing audio playback. The amplifier may be controlled using the EAPD pin (see EAPD section.)

Using a vendor specific verb, the BTL amplifier may be configured to support a mono speaker connected to the L +/- pins. In this mode, the Left and Right audio is mixed and sent to the left output only. The right channel is turned off to conserve power.

Maximum gain for the BTL amplifier is programmable. The following 4 gain settings relative to a nominal line output are desired: +6.5dB, +9.5dB, +14.5dB, +16.5dB. Absolute gain may vary and the suggested accuracy is +/-1.5dB.

This gain is exposed in a vendor specific widget and is intended to mimic the pin programmable gain implemented in discrete BTL amplifiers commonly used in notebook computers.

The BTL amplifier includes thermal management circuitry. When the CODEC reaches a temperature of about 140 degrees, the output amplitude of the BTL amp is gradually lowered until the temperature falls below 140. All other functions will remain active if the BTL amplifier is shut down due to die temperature.

2.20. BTL Amplifier High-Pass Filter

For mobile applications, speakers are often incapable of reproducing low frequency audio and unable to handle the maximum output power of the BTL amplifier. A high-pass filter is implemented in the BTL output path to reduce the amount of low frequency energy reaching speakers attached to the BTL amplifier. This can prevent speaker failure.

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2.20.1. Filter Description

The high-pass filter is derived from the common biquadratic filter and provides a 12dB/octave roll-off. The filter may be programmed for a -3dB response at: 100Hz, 200Hz, 300Hz, 400Hz, 500Hz, 750Hz, 1KHz, or 2KHz. The high pass filter is enabled by default with a cut-off frequency of 300Hz. The filter may be bypassed using the associated verb (processing state verb).

The analog PC_Beep input is not affected by the digital high-pass filter. To ensure that the speakers attached to the BTL amplifier are not harmed by low frequency audio entering the PC_Beep input, an external filter must be implemented. Fortunately, it is common practice to implement an attenuation circuit and DC blocking capacitor at the PC_Beep input. This attenuator/filter is easily adjusted to restrict low frequency audio. The easiest approach is to reduce the value of the DC blocking capacitor but other approaches are equally effective.

2.21. EQ

There are 5 bands of parametric EQ (bi-quad) per channel. Due to the flexibility of the bi-quad implementation, each filter band may be configured as a high-pass, low-pass, band-pass, high shelving, low shelving, or other function.

Each band has an independent set of coefficients. A bi-quad filter has 6 coefficients. One coefficient is normalized to 1 and 5 are programmed into the core. Each band supports up to +15dB boost or up to -36dB cut.

2.22. Combo Jack Detection

4 conductor (combo) jacks are becoming popular. In the most common implementation the 4 conductor plug has the same mechanical dimensions as a 3 conductor 3.5mm plug but the sleeve portion has been split into two segments:S1 and S2. When a 4-conductor plug (headset) is inserted into the jack T (Tip) = Left headphone audio, R (Ring) = Right headphone audio, S1 (First half of sleeve) = microphone input, and S2 (Second half of sleeve) = return (GND). When a 3-conductor plug (headphones) is inserted into the jack; T=Left audio, R=Right audio, S1=GND, S2=GND. By monitoring the S1 connection to see if it is shorted to ground, we can distinguish between headsets and headphones. Please note that analog microphone plugs (3-conductor-Lmic/Rmic/GND) and optical SPDIF plugs can not be supported using this implementation.

Figure 10. Combo Jack

Plug insertion is reported on the headphone port using the switch integrated into the jack.

The internal circuit monitors the voltage at the jack to determine if a low impedance load is present.

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Detection of a microphone is not reported unless plug insertion is also detected.

2.23. GPIO

2.23.1. GPIO Pin mapping and shared functions

GPIO #	Pin	Supply	SPDIF In	SPDIF Out	GPI/O	GPI	GPO	VrefOut	DMIC	VOL	Pull Up	Pull Down
0	46	DVDD		YES	YES				IN			50K
1	2	DVDD			YES				CLK			50K
2	4	DVDD			YES				IN			50K
3	48	DVDD		YES	YES							50K
4	24	AVDD			YES			YES				50K

2.23.2. SPDIF/Digital Microphone/GPIO Selection

3 functions are available on the DMIC_1/GPIO0/SPDIFOUT1 pin (pin 46). To determine which function is enabled, the order of precedence is followed:

1. If the GPIOs are enabled, they override both SPDIF_OUT and Digital Mics
2. If the GPIOs are not enabled through the AFG, then at reset, the pin is pulled low by an internal pull-down resistor.
3. If the port is enabled as an input, the digital microphones will be used.
4. If the port is enabled as an output, the SPDIF output will be used.
5. In the event that the port is enabled as an input and an output, the port will be an output and the Digital Mic path will be mute.

2.23.3. Digital Microphone/GPIO Selection

2 functions are available on the DMIC_CLK/GPIO1 (pin 2) and the DMIC_0/GPIO2 (pin 4) pins. To determine which function is enabled, the order of precedence is followed:

1. If GPIOs are not enabled through the AFG, then at reset, pins 2 and 4 are pulled low by an internal pull-down resistor.
2. If the GPIO 1 is enabled, the 2 DMIC pins become mute (unless programmed for GPIO or SPDIF use) and pin 2 becomes GPIO with an internal pull-down.
3. If GPIO2 is enabled through the AFG, pin 4 becomes a GPIO and is pulled low by an internal pull-down resistor.
4. If the port is enabled as an input, the digital microphones will be used.
5. If the port is not enabled as an input or if the pin is configured as a GPIO, the digital microphone path will be mute.

2.24. HD Audio HDA015-B support

The codec provides complete support for the HDA015-B specification (now DCN) building on the support already present in previous products. HDA015-B features supported are:

1. Persistence of many configuration options through bus and function group reset.
2. The ability to support port presence detect in D3 even when the HD Audio bus is in a low power state (no clock.)

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3. Fast resume times from low power states: 1ms D1 to D0, 2ms D2 to D0, 10mS D3 to D0.
4. Notification if persistent register settings have been unexpectedly reset.
5. SPDIF active in D3 (required)

2.25. Digital Core Voltage Regulator

The digital core operates from a 1.8V (10%) supply voltage. Many systems require that the CODEC use a single 3.3V digital supply, so an integrated regulator is included on die. The regulator uses pin 9, DVDD, as its voltage source. The output of the LDO is connected to pin 1 and the digital core. A 10uF capacitor must be placed on pin 1 for proper load regulation and regulator stability.

The digital core voltage regulator is only dependent on DVDD. DVDDIO may be either 3.3 or 1.5V and may precede or follow DVDD in sequence. The CODEC digital logic and I/O (unless referenced to AVDD) will operate in the absence of AVDD. DVDD and AVDD supply sequencing for the application of power and the removal of power is neither defined nor guaranteed. It is common for desktop systems to supply AVDD from the system standby supply and the CODEC will tolerate, indefinitely, the condition where AVDD is active but DVDD and DVDDIO are inactive.

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2.26. Digital Audio Port (I2S)

Digital Input and Output capability is provided on Port F and Port E..

2.26.1. Characteristics

I2S output is represented as an output port with a headphone output amplifier. I2S input is represented as an input port. To ensure compatibility with the Microsoft class driver, the port is described as an analog port and provides the same connectivity as a traditional analog port.

The I2S ports share common clocks. Therefore only one set of configuration controls are required. 2 stereo analog ports are replaced by the Data Input(I2S_DIN), Data output(I2S_DOUT), data clock(I2S_SCLK), and frame clock (I2S_LRCLK) signals.

Due to the requirement that input and output converters provide independent sample rates, sample rate conversion support is provided.

Multiple data formats are supported: Left justified, I2S native (Left justified with 1 clock delay), and Right justified modes. Data lengths of 16, 20 and 24 bits are supported. When there is a mismatch between the I2S configuration and the HD Audio link programming (converter widget word length) the word lengths will be aligned using zero padding or truncation as appropriate.

The CODEC may be the clock master or a slave to an external master for the shift clock (SCLK) and frame clock (LRCLK) signals.

Data shift clock is programmable with a default providing 64 Fs for 44.1KHz based rates and 84Fs for 48KHz based rates. A 64Fs shift clock is also available for 48KHz rates but the jitter performance will be much worse than 84Fs. By default, the shift clock will automatically adjust for sample rate. However, the shift clock may also be programmed to provide a constant output independent of the selected sample rate.

SCLK[3:0]	Frequency (MHz)	PLL clock divisor	suggested sample rate[1]	clocks/frame	Notes
0000	Auto	Auto	All	64	SCLK is always 64Fs (48KHz based rates have jitter)
0001	12.288	147/16	192KHz	64	High jitter (<5nS)
0010	6.144	147/8	96KHz	64	High jitter (<5nS)
0011	3.072	147/4	48KHz	64	High jitter (<5nS)
0100	11.2896	10	88.2KHz	128	
0101	5.6448	20	88.2KHz	64	
0110	2.8224	40	44.1KHz	64	
0111					reserved
1000	Auto	Auto	All	64/84	SCLK adjusts for sample rate. 44.1KHz based rates are 64Fs and 48KHz based rates are 84Fs
1001	16.128	7	192KHz	84	
1010	8.064	14	96KHz	84	
1011	4.032	28	48KHz	84	

Table 18. SCLK Frequency Selection

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SCLK[3:0]	Frequency (MHz)	PLL clock divisor	suggested sample rate[1]	clocks/frame	Notes
1100	7.056	16	88.2KHz	80	
1101	3.528	32	44.1KHz	80	
1110	1.764	64	44.1KHz	40	
1111					reserved

Table 18. SCLK Frequency Selection

1.In 'Auto' mode SCLK is referenced to the sample rate (SR[2:0] register bits) but in all other settigns the SCLK rate is independent of the selected sample rate. Programming a sample rate that uses a different base rate from the suggested sample rate may cause corruption of the audio stream.

It is possible to invert all clocks (shift, master, and LR clocks) as well as the Port F data input and Port E data output.

The 92HD93 inverts the clocks and data by default.

Ports are enabled/disabled using the input / output enables defined in the pin widgets.

Aux Audio Mode will be supported and the CODEC will use the MCLK pin as an input in this mode. A 12MHz input will be accepted. (See the Aux Audio section for more information.)

In normal operation, the MCLK pin is an output by default but may be configured as an intput. 8 clock frequencies are available: 22.5792MHz (512x 44.1K), 11.2896MHz (256x 44.1KHz), 5.6448MHz (128x 44.1KHz), 28.224MHz (640x 44.1KHz), 14.112MHz (320x 44.1KHz), 7.056MHz (160x 44.1KHz), 24MHz (500x 48KHz), and 12MHz (250x 48KHz - default)

MCLK[2:0]	Frequency (MHz)	PLL clock divisor	suggested sample rate	Notes
000	24	NA	96KHz	HD Audio BitClk
001	12	NA	48KHz	HD Audio BitClk/2
010	22.5792	5	88.2KHz	
011	11.2896	10	44.1KHz	
100	5.6448	20	44.1KHz	
101	28.224	4	88.2/96KHz	
110	14.112	8	88.2/48KHz	
111	7.056	16	44.1KHz	

Table 19. MCLK Frequency Selection

A "bit exact mode" is provided. In this mode, the output path will not alter the data from the DAC converter widget (HD Audio stream data) sent to the I2S output port (Port E.) This means that there is no sample rate conversion, rounding, filtering or other processing that will change the sample value. Word length and sample rate are determined by the converter widget connected to the output port and not by the I2S rate and word length configuration bits. The input port (if used) will have its rate and word length converted to the requested rate of the ADC converter widget attached to the input port. The input path may be bit exact if the DAC and ADC converter widgets are programmed to the same rates and word lengths.

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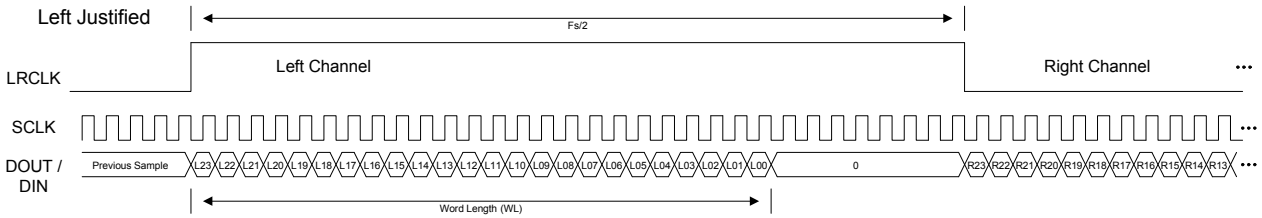
2.26.2. Left Justified Audio Interface

In Left Justified mode, the MSB is available on the first rising edge of SCLK following a LRCLK transition. The other bits are then transmitted in order. The LRCLK signal is high when left channel data is present and low when right channel data is present.

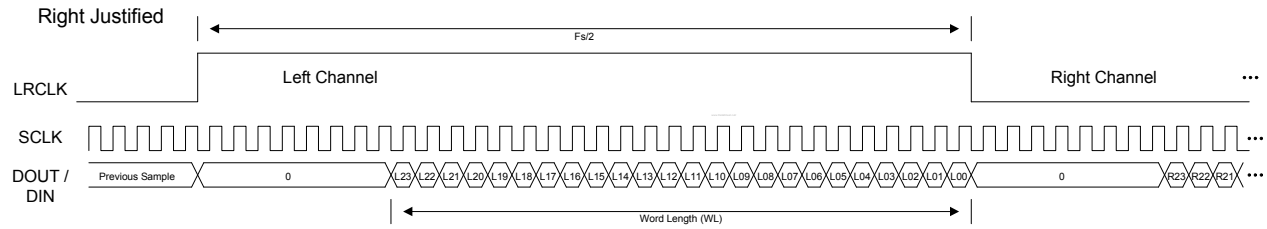
Figure 11. Left Justified Audio Interface (assuming 24-bit word length)



2.26.3. Right Justified Audio Interface (assuming n-bit word length)

In Right Justified mode, the LSB is available on the last rising edge of SCLK before a LRCLK transition. All other bits are transmitted in order. The LRCLK signal is high when left channel data is present and low when right channel data is present.

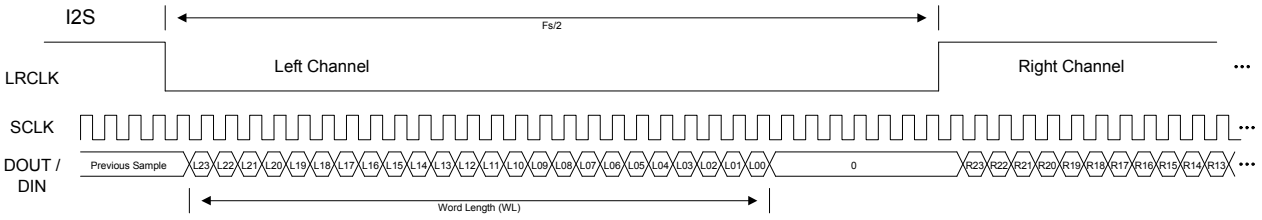
Figure 12. Right Justified Audio Interface (assuming 24-bit word length)



2.26.4. I²S Format Audio Interface

In I²S mode, the MSB is available on the second rising edge of SCLK following a LRCLK transition. The other bits up to the LSB are then transmitted in order.

Figure 13. I²S Justified Audio Interface (assuming 24-bit word length)



2.27. Microphone Mute Input

The 92HD93 supports a microphone mute input. An external switch or other circuit may directly mute the CODEC without relying on software control. This is a most helpful feature for allowing the

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end user to conveniently enforce privacy since it bypasses the record gain/mute functions typiclaly controlled by software. While recording is muted, any active stream will receive digital silence.

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2.28. Aux Audio Support

The CODEC supports an auxiliary audio mode where audio routing is supported by default after power is supplied with the HD Audio bus disabled. In this mode, an I2S input is routed to one of several output ports depending on jack presence detection, likewise seceral audio sources (analog, diginal mic, I2S) are routed and converted to an I2S output.

In addition to shutting of the CODEC BTL and headphone amplifiers when the dock output jack is used, the BTL amplifier will be disabled when the headphone jacks are used, and the headphone amplifiers will be disabled when not in use.

2.28.1. General conditions in Aux Audio Mode:

HD Audio Link is off (RST# is 0, active, and BitClk is 0, inactive. CODEC does not need to monitor BitClk to enter/exit this mode but must not depend on BitClk to operate.) (Part will enter Aux Audio Mode immediately on application of power if Aux Audio Mode is enabled as default.)

OR

HD Audio CODEC function group power state is set to D3cold and Aux Audio Mode is enabled. (Device enters immediately on transition to D3cold and remains in Aux mode until a double AFG reset event is received or until the next rising edge of RST#)

- HD Audio CODEC analog and digital supplies are active.
- Port A connects to the system microphone jack.
- Port B connects to the system headphone jack.
- Port C is not used
- Port D connects to the internal speakers.
- Port E is connected to the dock Line Out jack/AUX Audio out (it is an output port)
- Port F is connected to the dock Mic Input jack/AUX Audio In (it is an input port)
- The digital microphone clock is generated by the CODEC. The DMIC data is converted to PCM and sent to the Aux Audio Module through the Aux Out port.
- The System microphone jack (Port A) is available to the auxiliary audio subsystem. Vref_Out will be enabled when the system Mic is plugged in.
- EAPD is used to control the power state of the mixer, BTL amplifier, and headphone amplifiers. The amplifiers are off if EAPD is held low.
- Internal circuitry will delay enabling (change power state, un-mute, etc.) the output amplifiers a sufficient amount of time after the application of power or EAPD=1 to prevent pops.
- Internal circuitry will orchestrate power down (EAPD = 0) to prevent pops.
- EAPD must be forced low before removing power.
- No special Dock signal present for the CODEC. Only port presence detect for the dock Line Out (port E) and MinIN (Poer F) are used.
- ECR15b operation does not presents a problem. The CODEC will not enter Aux Audio mode unless the function group power state is set to D3cold prior to putting the HD Audio interface into reset (controller D3.)To prevent undesirable behavior (pops, etc.) the bus must not be placed into reset with the clock stopped unless EAPD is forced low or D3cold has been set. The Enable bit in the Aux Audio vendor specific verb is provided so firmware or other software can disable Aux Audio support. The default value of this bit is determined by a bond option and may be determined by reading the device ID. This bit only returns to its default value when a power on reset event is generated or when programmed to that value by software.

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2.28.2. Entering Aux Audio Mode

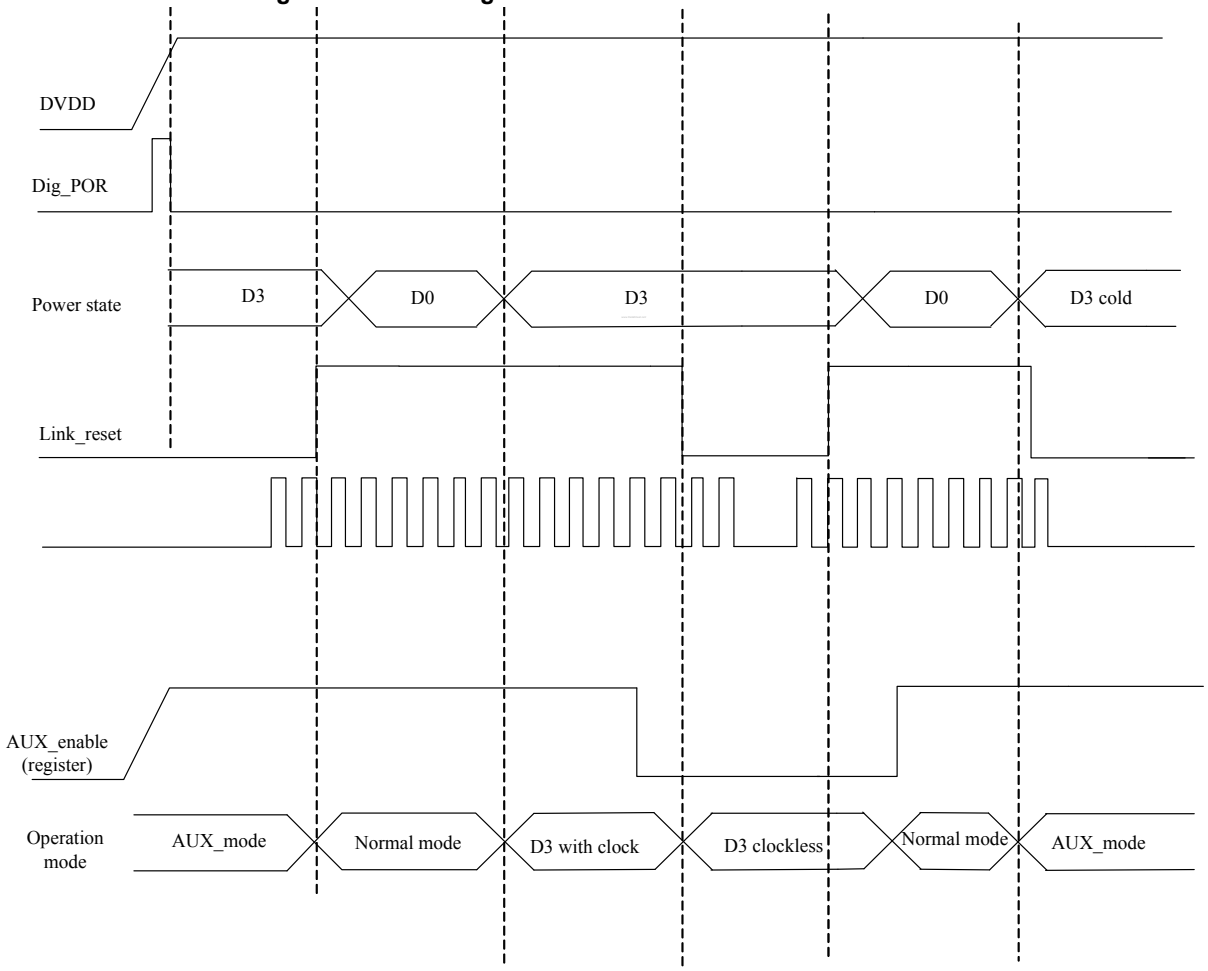
Enter AUX mode under two conditions, refer to figure below:

- When DVDD is powered-up, the value of AUX_enable register is “enabled” (one), and before link reset is de-asserted (pull high).
- If AUX_enable is “enabled” (one) and the Power state is D3cold then chip will also enter AUX mode but the Clock_Stop_OK flag is not required (set to 1 if convenient.). (Note that the part will enter Aux mode immediately upon transition to D3cold. It is possible to return to normal operation by issuing a double AFG reset if the link is still active.)

Note: At that time, Force Portsense and BTL Amp on when we enter link reset if the AuxAudio bit is set. If the AuxAudio bit is not set (by bond option or software) then we will not enter Aux Audio Mode-Portsense and BTL Amp will remain off.

Port F (“dock microphone”) input is routed to Port D (“internal speakers”), Ports B (system headphone port), and Port E (“dock Line Out”) directly. The analog mixer is disabled to reduce power consumption.

Figure 14. Switching between Normal and Aux Audio Modes



2.28.3. Firmware/Software Requirements:

The reconfiguration outlined in this chapter will be enabled by default (without the help of firmware or OS driver.)

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If it is desirable to stop the HD Audio bus while the CODEC is in D3 under OS control per ECR-15b, no action is required. The CODEC will not enter Aux Audio Mode unless placed in D3cold.

2.28.4. Part Options Supporting I^2S I/O

Ports E and F are implemented using an I^2S digital interface. The SPDIF pins (pins 46 and 48) are used to connect to an external Aux Audio Module. The CODEC is a LR_CLK and S_CLK clock slave to the external module, if present, and is the timing master in normal mode. The CODEC is an MCLK slave by default in both Aux Audio and Normal modes.

The internal routing of the playback and record paths are functionally similar to an analog implementation but must be processed differently because the audio data is now digital. In addition, the PC_Beep pin is replaced by a secondary I2S data input that is used in both Aux Audio and normal modes of operation. The following diagrams illustrate.

2.28.5. "Playback Path" Port Behavior (Digital I/O)

Input from the Aux Audio Module (Aux_In) is routed to Port D ("internal speakers"), Port B (system headphone port), and Port E ("dock Line Out") directly. The Secondary Audio input is mixed with the Aux_In input.

2.28.6. When Port E presence detect = 0

- Presence detect for Port E = 0 (nothing plugged in)
- Aux_In, the "Aux Audio Playback", input is mixed with the Secondary Audio input and routed to Port B, or Port D when that port is active.
- If Port B is in use (port presence detect = 1), Port D, internal speakers, will be inactive (off) and Port E, the dock headphone, will be mute.
- The power supply (charge pump) for B will be inactive if B is not in use.
- If Port B is not in use (port presence detect = 0), Port D, internal speakers, will be active and port B will be inactive.
- EAPD must not be forced low due to the dock being absent or high when a dock is present. EAPD is used to indicate if AUX Audio Mode is in use.

2.28.7. When Port E presence detect = 1

- Presence detect for Port E = 1 (something plugged in)
- Port D is disabled
- If Port B is in use (port presence detect = 1), that port will be enabled and output the audio entering Aux_In mixed with the audio on the Secondary Audio input.
- The power supply for port B will be active if port B is in use.
- If Port B is not in use (port presence detect = 0), port B will be inactive and the audio on Aux_In will be mixed with the audio from the Secondary Audio input and routed to Port E, the dock headphone jack.
- EAPD must not be forced low due to the dock being absent or high when a dock is present. EAPD is used to indicate if AUX Audio Mode is in use.

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EAPD (pin)	Aux Support Enable[1]	Port E detect	Port B detect	Port A, C, F, DMIC detect	Port D behavior	Port B behavior	Port E behavior
0	NA	NA	NA	NA	disabled	disabled	disabled (mute)
1	0	NA	NA	NA	Widget controlled	Widget controlled	Widget controlled
1	1	0	0	NA	enabled Aux+Secondary	disabled	disabled (mute)
1	1	0	1	NA	disabled	enabled Aux+Secondary	disabled (mute)
1	1	1	0	NA	disabled	disabled	enabled Aux+Secondary
1	1	1	1	NA	disabled	enabled Aux+Secondary	disabled (mute)

1.default value for Aux Audio Enable is determined by bond option.

2.28.8. *"Record Path" Port Behavior (Digital I/O)*

Digital Microphone input DMIC0 is used as an internal microphone port in normal mode. The Digital Microphone clock pin is enabled in Aux Audio Mode and the digital microphone clock is provided by an internal oscillator. The data on the DMIC0 pin is converted to PCM data and sent to the Auxiliary Audio Module.

If Port F and Port A presence detect = 0, this indicates that nothing is plugged into the dock or system and the digital microphone input is sent to the Auxiliary Audio Module. If Port A presence detect = 1, this indicates that an external microphone is plugged into the system jack and port A is converted to PCM data and sent to the Auxiliary Audio Module through the Aux_Out pin. If Port F presence detect = 1 (and Port A presence detect = 0), this indicates that an external microphone is plugged into the dock. The PCM data from Port F will be routed to the Auxiliary Audio Module through the Aux_Out pin.

As in normal mode, the boost and record gain functions are available in Aux Audio Mode for Port A and DMIC0.

EAPD (pin)	Aux Support Enable[1]	D MIc0 detect	Port A detect	Port F detect	Ports B, C, E detect	Port E behavior
0	X	X	X	X	NA	disabled
1	0	X	X	X	NA	Widget controlled
1	1	0	0	0	NA	Mute
1	1	1	0	0	NA	DMIC converted to analog and routed to module through port E. DMIC Clock provided by CODEC
1	1	X	0	1	NA	Dock Mic routed to module (not through CODEC) CODEC DMIC interface and Port A disabled

1.default value for Aux Audio Enable is determined by bond option.

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2.28.9. EAPD

Since the Aux Audio mode overrides the default behavior but not the actual port settings when in reset, the logical state of the EAPD pin must be overridden as well. When Aux Audio mode is enabled and the part is in reset as described above, the logical state of EAPD will be 1 (External Amplifier Powered Up) unless held low by an external circuit. This ensures that audio pass-thru and analog PC_Beep will be supported.

2.28.10. Class-D BTL Issues

While in Aux Audio mode the HD Audio bus clock (BitClk) is not available. The Class-D controller requires a very high speed clock to operate and an internal clock must be provided. In Aux Audio mode, the actual frequency used by the Class-D controller and its associated ADC will not be exact since an external reference will not be available.The performance characteristics in Aux Audio Mode will be degraded compared to the normal operating mode characteristics specified elsewhere in this document.

2.28.11. Firmware/Software Requirements:

The reconfiguration outlined in this chapter is autonomous (without the help of firmware or OS driver.)

This autonomous mode does not interfere with normal operation.

If it is desirable to stop the HD Audio bus while the CODEC is in D3 under OS control per DCN HDA015-B, no action is required. The CODEC will not enter Aux Audio Mode unless placed in D3cold.

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2.28.12. SYSTEM DIAGRAMS

Figure 15. Playback Path on Parts Supporting Digital I/O

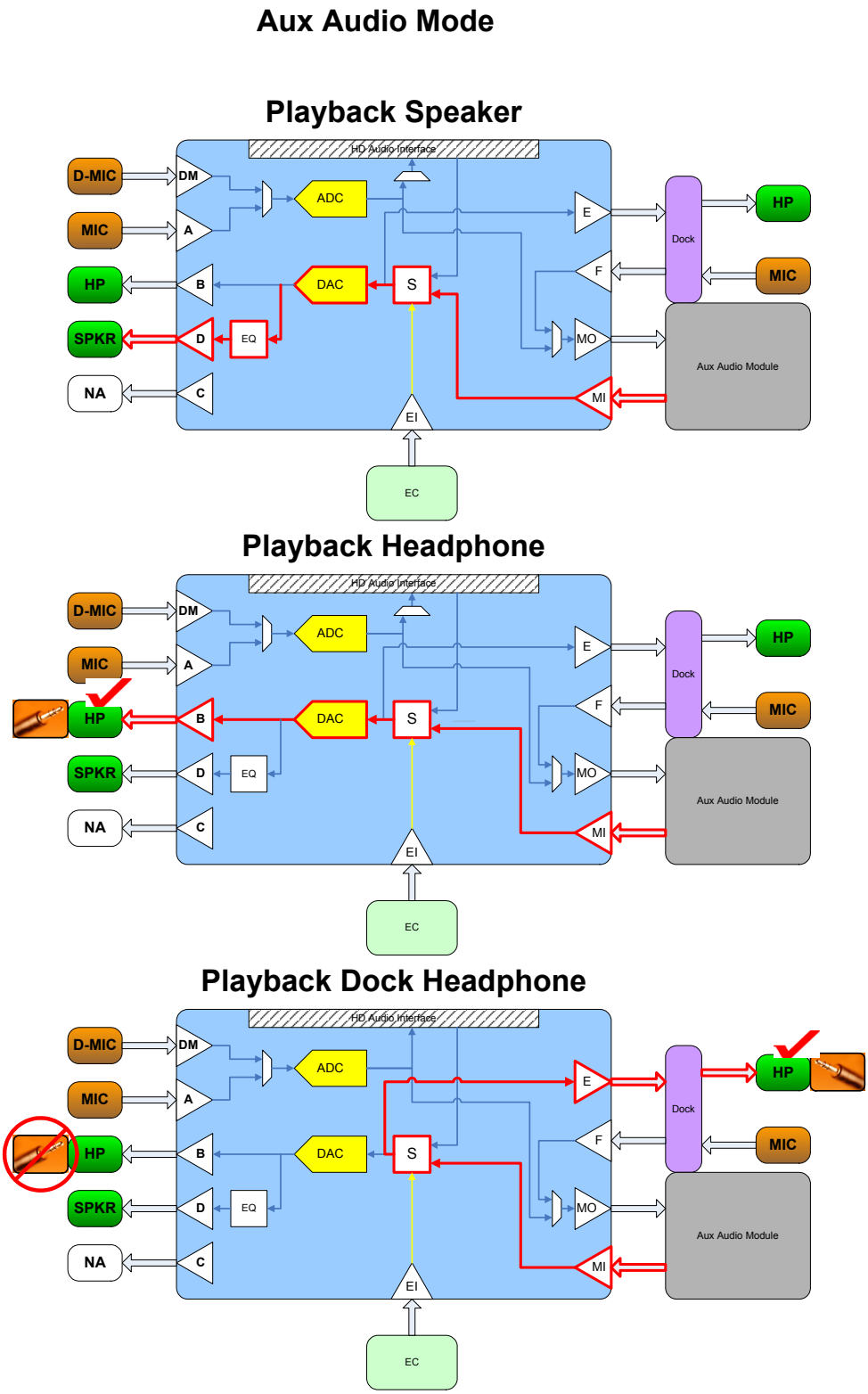

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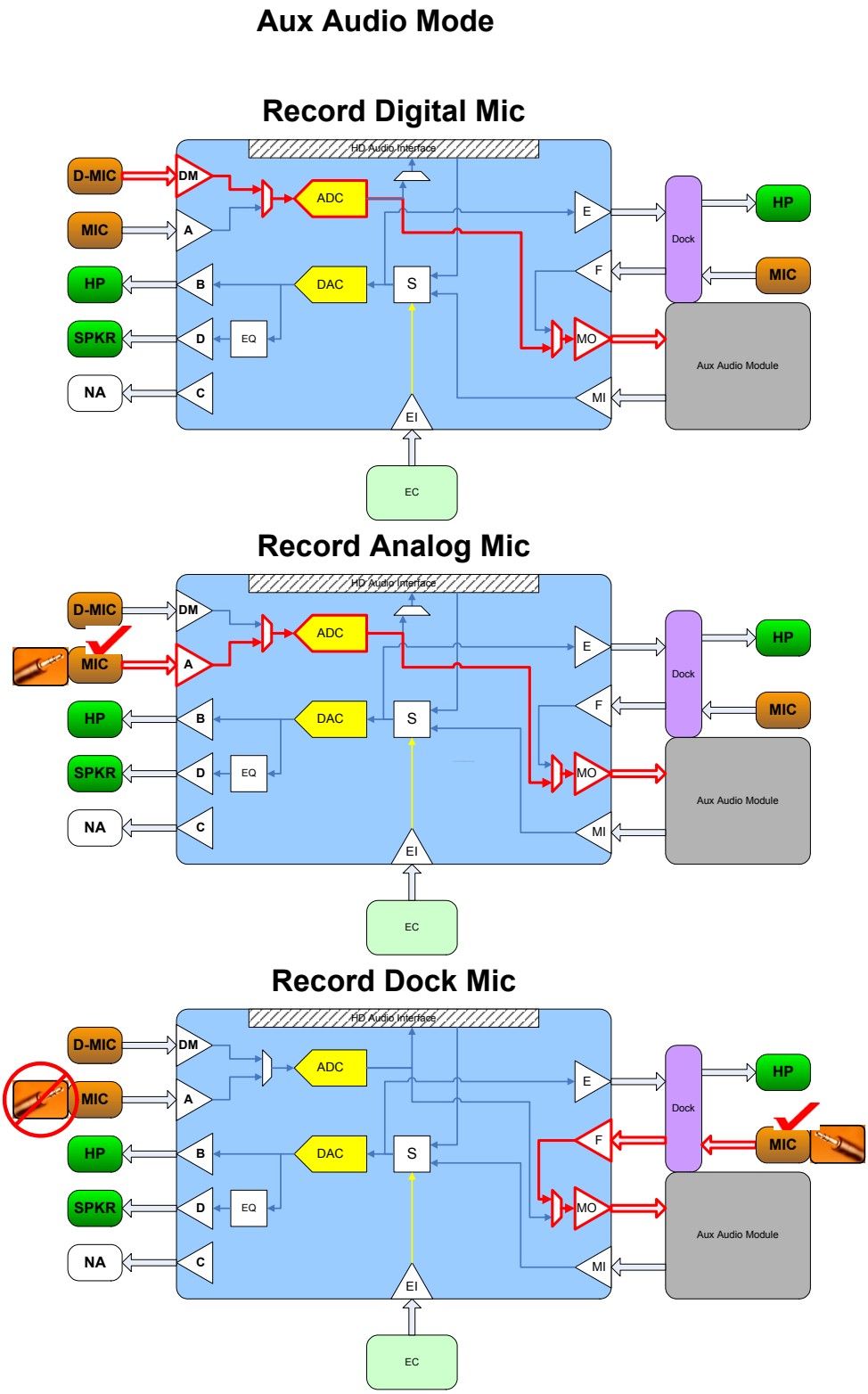
Figure 16. Record Path on Parts Supporting Digital I/O



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2.28.13. I2C control interface

The CODEC supports I2S I/O also supports a 2-wire (I2C and SMBUS compatible)8-bit slave interface for control while in Aux Audio Mode. The interface supports up to 400KHz operation.

The following must be controlled while in Aux Audio Mode:

6. EQ programming
7. BTL amplifier high-pass filter programming
8. Mono Out path band-pass filter programming
9. BTL amplifier gain
10. Port A mic boost and ADC record gain
11. Dmic0 boost and ADC record gain

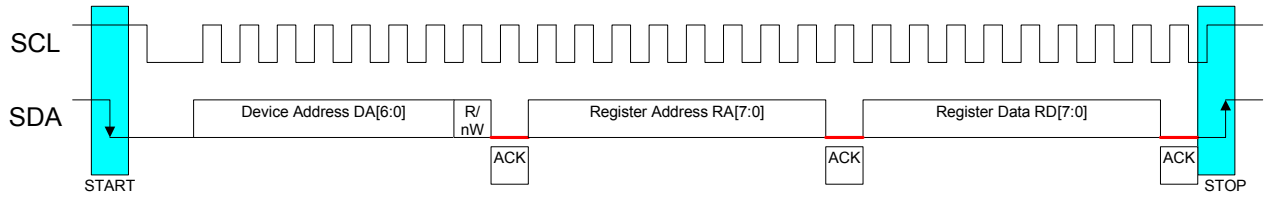
2.28.14. Register Write Cycle

The controller indicates the start of data transfer with a high to low transition on SDA while SCL remains high, signalling that a device address and data will follow. All devices on the 2-wire bus respond to the start condition and shift in the next eight bits on SDA (7-bit address + Read/Write bit, MSB first). If the device address received matches the address of the codec and the R/W bit is '0', indicating a write, then the codec responds by pulling SDA low on the next clock pulse (ACK); otherwise, the codec returns to the idle condition to wait for a new start condition and valid address.

Once the CODEC has acknowledged a correct address, the controller sends the register address. the codec acknowledges the register address by pulling SDA low for one clock pulse. The controller then sends the 8 bits of register data and the codec acknowledges again by pulling SDA low.

When there is a low to high transition on SDA while SCL is high, the transfer is complete. After receiving a complete address and data sequence the CODEC returns to the idle state. If a start or stop condition is detected out of sequence, the device returns to the idle condition.

Figure 17. 2-Wire Serial Control Interface



2.28.15. Multiple Write Cycle

The controller may write more than one register within a single write cycle. To write additional registers, the controller will not generate a stop or start (repeated start) command after receiving the acknowledge for the data payload. Instead the controller will repeat sending 8-bit data payloads. The register address will increment automatically after receiving each 8-bit payload.

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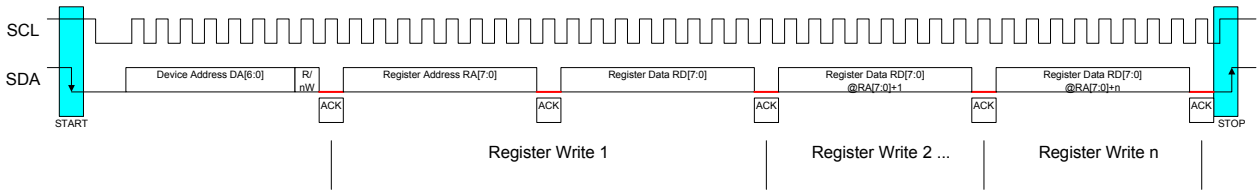
Figure 18. Multiple Write Cycle



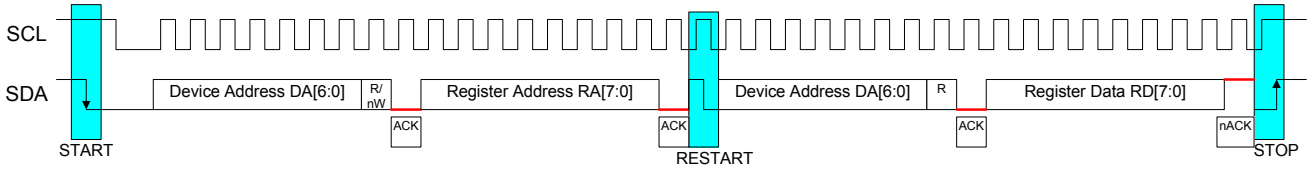
2.29. Register Read Cycle

The controller indicates the start of data transfer with a high to low transition on SDA while SCL remains high, signalling that a device address and data will follow. If the device address received matches the address of the codec and the R/W bit is '0', indicating a write, then the codec responds by pulling SDA low on the next clock pulse (ACK); otherwise, the codec returns to the idle condition to wait for a new start condition and valid address.

Once the codec has acknowledged a correct address, the controller sends a restart command (high to low transition on SDA while SCL remains high). The controller then re-sends the devices address with the R/W bit set to '1' to indicate a read cycle.The codec acknowledges by pulling SDA low for one clock pulse. The controller then receives a byte of register data and the controller acknowledges by pulling SDA low.

When there is a not acknowledge from the controller and a low to high transition on SDA while SCL is high, the transfer is complete. If a start or stop condition is detected out of sequence, the device returns to the idle condition.

Figure 19. Read Cycle



2.29.1. Multiple Read Cycle

The controller may read more than one register within a single read cycle. To read additional registers, the controller will not generate a stop or start (repeated start) command after sending the acknowledge for the second byte of data. Instead the controller will continue to provide clocks and acknowledge after each byte of transmitted data. The codec will automatically increment the internal register address after each register has had its data successfully read (ACK from host) but will not increment the register address if the data is not received correctly by the host (nACK from host) or if the bus cycle is terminated unexpectedly (however the EQ/Filter address will be incremented even if the register address is not incremented when performing EQ/Filter RAM reads).

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Figure 20. Multiple Read Cycle

2.29.2. I2C Registers

The CODEC that supports I2S I/O also supports a 2-wire (I2C and SMBUS compatible) interface for control while in Aux Audio Mode. The interface supports up to 400KHz operation. All registers (except for the reset register) are available when in normal mode through the HD Audio interface. Most are implemented using vendor defined verbs but some (volume controls specifically) are supported through standard verbs at the pin widgets.

Register	Name	Remarks	Bit[7]	Bit[6]	Bit[5]	Bit[4]	Bit[3]	Bit[2]	Bit[1]	Bit[0]	Default
R0(00h)	RSVD	Reserved									
R1(01h)	SPKVOLL	SPKR Left volume	SPKVOL_L[7:0]								30h
R2(02h)	SPKVOLR	SPKR Right volume	SPKVOL_R[7:0]								30h
R3(03h)	RSVD	Reserved									
R4(04h)	RSVD	Reserved									
R5(05h)	RSVD	Reserved									
R6(06h)	AIC1	Audio Interface 1	SCLKINV	MS	LRSWAP	LRP	WL[1:0]		FORMAT[1:0]		4Ah
R7(07h)	AIC2	Audio Interface 2	TRI	SCLK[3:0]				SR[2:0]			04h
R8(08h)	AIC3	Audio Interface 3					MCLKMS	MCLK[2:0]			09h
R9(09h)	PWRM	Pwr Mgmt				HPPWD	SPKRPWD	DMICPWD	MCLKout	AUXEn	03h
R10(0Ah)											
R11(0Bh)											
R12(0Ch)											
R13(0Dh)											
R14(0Eh)											
R15(0Fh)	RESET	Reset	writing to this register resets all registers to their default state								00h not reset
R16(10h)	STATUS	BTL status	limit1latch	limit0latch				limit1	limit0	zerodet_flag	00h
R17(11h)	INIT						anabeep_dcbyp	anabeep_dccoeff1	anabeep_dccoeff0	initialize	04h
R18(12h)	CONFIG1	CONFIG1	BPFBYP	PREBYP	EQBYP					HPFBYP	60h

Table 20. I2C Registers

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Register	Name	Remarks	Bit[7]	Bit[6]	Bit[5]	Bit[4]	Bit[3]	Bit[2]	Bit[1]	Bit[0]	Default
R19(13h)	PWM4		sc_status_clear_right	sc_status_clear_left	RSVD	sc_Fault_status_right	sc_Fault_status_left	scdly_sel1	scdly_sel0	evenbit	00h
R20(14h)	PWM3		outctrl1	outctrl0	cvalue5	cvalue4	cvalue3	cvalue2	cvalue1	cvalue0	02h
R21(15h)	PWM2		dvalue5	dvalue4	dvalue3	dvalue2	dvalue1	dvalue0	pwm_outflip	pwm_outmode	41h
R22(16h)	PWM1			ditherpos4	ditherpos3	ditherpos2	ditherpos1	ditherpos0	dither_range	dithclr	00h
R23(17h)	PWM0		ph_offset1	ph_offset0	clk320mode	roundup	bfclr	fourthorder	add3_sel	Btl_test_mode	70h
R24(18h)		LMTCTRL					LZCEN	Limitstep1	Limitstep0	Limiter_en	00h
R25(19h)		LMTATKTIME	ATK10m	LMTAT6	LMTAT5	LMTAT4	LMTAT3	LMTAT2	LMTAT1	LMTAT0	00h
R26(1Ah)		LMTHOLDTIME	HOLD10m	LMTHT6	LMTHT5	LMTHT4	LMTHT3	LMTHT2	LMTHT1	LMTHT0	00h
R27(1Bh)		LMTRELTIME	REL10m	LMTRT6	LMTRT5	LMTRT4	LMTRT3	LMTRT2	LMTRT1	LMTRT0	00h
R28(1Ch)		LMTATKTH_HI	LATKTH15	LATKTH14	LATKTH13	LATKTH12	LATKTH11	LATKTH10	LATKTH9	LATKTH8	7Fh
R29(1Dh)		LMTATKTH_LO	LATKTH7	LATKTH6	LATKTH5	LATKTH4	LATKTH3	LATKTH2	LATKTH1	LATKTH0	FFh
R30(1Eh)		LMTRELTH_HI	LRELTH15	LRELTH14	LRELTH13	LRELTH12	LRELTH11	LRELTH10	LRELTH9	LRELTH8	00h
R31(1Fh)		LMTRELTH_LO	LRELTH7	LRELTH6	LRELTH5	LRELTH4	LRELTH3	LRELTH2	LRELTH1	LRELTH0	00h
R32(20h)		GAINCTRL_HI				zerodetlen1	zerodetlen0	step_time2	step_time1	step_time0	15h
R33(21h)		GAINCTRL_LO	clr_latch		step_10ms	stepped_change	disable_gain	auto_mute	change_mode	mute_mode	05h
R34(22h)		MUTE						Mute	mute1	mute0	00h
R35(23h)		ATTEN	atten7	atten6	atten5	atten4	atten3	atten2	atten1	atten0	00h
R36(24h)		DC_COEF_SEL						dc_coef_sel2	dc_coef_sel1	dc_coef_sel0	05h
R37(25h)		HPF_COEF_SEL						hp_coef_sel2	hp_coef_sel1	hp_coef_sel0	02h
R38(26h)		BPF_COEF_SEL		bph_coef_sel2	bph_coef_sel1	bph_coef_sel0		bpl_coef_sel2	bpl_coef_sel1	bpl_coef_sel0	32h
R39(27h)		PWR Stage Test Left	Enable	TRC_ESD	STRENDRV	SCTHR_1	SCTHR_0	DEADTIME2	DEADTIME1	DEADTIME0	89h
R40(28h)		Short Circuit Test Left	TEST_EN	SC_DIS		FAULT_SC		PNSEL	Force_SC	TEST	00h
R41(29h)		PWR Stage Test Right	Enable	TRC_ESD	STRENDRV	SCTHR_1	SCTHR_0	DEADTIME2	DEADTIME1	DEADTIME0	89h
R42(2Ah)		Short Circuit Test Right	TEST_EN	SC_DIS		FAULT_SC		PNSEL	Force_SC	TEST	00h

Table 20. I2C Registers

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Register	Name	Remarks	Bit[7]	Bit[6]	Bit[5]	Bit[4]	Bit[3]	Bit[2]	Bit[1]	Bit[0]	Default
R43(2Bh)		LDO LEVEL CONTROL						Lv_QUAD_BIAS	Lv_reg_cntrl_bit1	Lv_reg_cntrl_bit0	00h
R44(2Ch)											
R45(2Dh)											
R46(2Eh)											
R47(2Fh)											
R48(30h)		EQRAM_READ[47:40]	EQRD47	EQRD46	EQRD45	EQRD44	EQRD43	EQRD42	EQRD41	EQRD40	00h
R49(31h)		EQRAM_READ[39:32]	EQRD39	EQRD38	EQRD37	EQRD36	EQRD35	EQRD34	EQRD33	EQRD32	00h
R50(32h)		EQRAM_READ[31:24]	EQRD31	EQRD30	EQRD29	EQRD28	EQRD27	EQRD26	EQRD25	EQRD24	00h
R51(33h)		EQRAM_READ[23:16]	EQRD23	EQRD22	EQRD21	EQRD20	EQRD19	EQRD18	EQRD17	EQRD16	00h
R52(34h)		EQRAM_READ[15:08]	EQRD15	EQRD14	EQRD13	EQRD12	EQRD11	EQRD10	EQRD09	EQRD08	00h
R53(35h)		EQRAM_READ[07:00]	EQRD07	EQRD06	EQRD05	EQRD04	EQRD03	EQRD02	EQRD01	EQRD00	00h
R54(36h)		EQRAM_WRITE[47:40]	EQWD47	EQWD46	EQWD45	EQWD44	EQWD43	EQWD42	EQWD41	EQWD40	00h
R55(37h)		EQRAM_WRITE[39:32]	EQWD39	EQWD38	EQWD37	EQWD36	EQWD35	EQWD34	EQWD33	EQWD32	00h
R56(38h)		EQRAM_WRITE[31:24]	EQWD31	EQWD30	EQWD29	EQWD28	EQWD27	EQWD26	EQWD25	EQWD24	00h
R57(39h)		EQRAM_WRITE[23:16]	EQWD23	EQWD22	EQWD21	EQWD20	EQWD19	EQWD18	EQWD17	EQWD16	00h
R58(3Ah)		EQRAM_WRITE[15:08]	EQWD15	EQWD14	EQWD13	EQWD12	EQWD11	EQWD10	EQWD09	EQWD08	00h
R59(3Bh)		EQRAM_WRITE[07:00]	EQWD07	EQWD06	EQWD05	EQWD04	EQWD03	EQWD02	EQWD01	EQWD00	00h
R60(3Ch)	EQADDR	EQ_ADDR			EQADD5	EQADD4	EQADD3	EQADD2	EQADD1	EQADD0	00h
R61(3Dh)	EQCTRL	EQRAM_CTRL	EQRAM_WR	EQRAM_RD							00h
R62(3Eh)		Reserved									
R63(3Fh)	DEVADR	I2C Device Address	ADDR7	ADDR6	ADDR5	ADDR4	ADDR3	ADDR2	ADDR1	NA(R/W)	E2h
R64(40h)		PortAPinWCntrlVRefEn						VRef2	VRef1	VRef0	00h
R65(41h)		PortAInAmpLeftGain							AInGainL1	AInGainL0	00h
R66(42h)		PortAInAmpRightGain							AInGainR1	AInGainR0	00h

Table 20. I2C Registers

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Register	Name	Remarks	Bit[7]	Bit[6]	Bit[5]	Bit[4]	Bit[3]	Bit[2]	Bit[1]	Bit[0]	Default
R67(43h)		DMic0InAmpLeftGain							DMIC0 InGainL 1	DMIC0 InGainL 0	00h
R68(44h)		DMic0InAmpRightGain							DMIC0 InGainR 1	DMIC0 InGainR 0	00h
R69(45h)		ADCMuxOutAmpLeftGain	AMux MuteL		AMux OutGain L5	AMux OutGain L4	AMux OutGain L3	AMux OutGain L2	AMux OutGain L1	AMux OutGain L0	90h
R70(46h)		ADCMuxOutAmpRightGain	AMux MuteR		AMux OutGain R5	AMux OutGain R4	AMux OutGain R3	AMux OutGain R2	AMux OutGain R1	AMux OutGain R0	90h

Table 20. I2C Registers

Notes:

1 Registers not described in this map should be considered “reserved”.

2.29.2.1. SPKVOL L/R Registers

Speaker (BTL) volume adjustment in Aux Audio Mode (Port D).

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset.

Register Address	Bit	Label	Type	Default	Description
0x01 / 0x02 verb F71/771 (Left) verb F72/772 (Right) verb 773 (Left and Right - write only)	7:0	VOL[7:0]	RW	30	+36 to -91.5dB in 0.75dB steps 0x00 = +36dB 0x01 = +35.25dB ... 0x2F = +0.75dB 0x30 = 0dB 0x31 = -0.75dB ... 0xA9 = -90.75 0xAA to 0xFE = -91.5dB 0xFF = mute

Note: The speaker volume control is intended to be the same volume control as implemented in non Aux Audio mode but is controlled through the I2C interface rather than the HD Audio Bus.

2.29.2.2. AIC1 Register

Audio Interface (I2S) control in Aux Audio Mode

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This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset.

Register Address	Bit	Label	Type	Default	Description
0x06 verb F76/776	7	SCLKINV	RW	0	0 =SCLK not inverted (data and LRCLK transition on falling edge of SCLK) 1 = invert SCLK (data and LRCLK transition on rising edge of SCLK)
	6	MS	RW	1	Master/Slave 0 = SCLK and LRCLK are inputs (slave mode) 1 = SCLK and LRCLK are outputs (master mode)
	5	LRSWAP	RW	0	Swap Left and Right Samples 0 = Left sample first in frame 1 = Right sample first in frame
	4	LRP	RW	0	Left/Right (I2S_LRCLK) Polarity 0 = default per format 1 = LRCLK inverted
	3:2	WL[1:0]	RW	10	Word Length 00 = 16 bits 01 = 20 bits 10 = 24 bits 11 = Reserved
	1:0	FORMAT[1:0]	RW	10	link format 00 = Right Justified 01 = Left Justified 10 = I2S 11 = reserved

Note: The audio interface control is intended to be the same as implemented in non Aux Audio mode but is controlled through the I2C interface rather than the HD Audio Bus.

2.29.2.3. AIC2 Register

Audio Interface (I2S) control in Aux Audio Mode

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This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset.

Register Address	Bit	Label	Type	Default	Description
0x07 verb F77/777	7	TRI	RW	0	TRI=1 & MS = 0 (Slave mode) I2S_DOUT is hi-z (I2S_SCLK and I2S_LRCLK are inputs) TRI=1 & MS = 1(Master mode) I2S_DOUT, I2S_SCLK, and I2S_LRCLK are hi-z
	6:3	SCLK[3:0]	RW	0000	SCLK rate See table below
	2:0	SR[2:0]	RW	100	Sample Rate 000 = 44.1KHz 001 = 88.2KHz 010= Reserved 011 = Reserved 100 = 48KHz 101 = 96KHz 110 = 192KHz 111 = Reserved

Note: The audio interface control is intended to be the same as implemented in non Aux Audio mode but is controlled through the I2C interface rather than the HD Audio Bus.

SCLK[3:0]	Frequency (MHz)	PLL clock divisor	suggested sample rate	clocks/frame	Notes
0000	Auto	Auto	All	64	SCLK is always 64Fs (48KHz based rates have jitter)
0001	12.288	147/16	192KHz	64	High jitter (<5nS)
0010	6.144	147/32	96KHz	64	High jitter (<5nS)
0011	3.072	147/64	48KHz	64	High jitter (<5nS)
0100	11.2896	10	88.2KHz	128	
0101	5.6448	20	88.2KHz	64	
0110	2.8224	40	44.1KHz	64	
0111					reserved
1000	Auto	Auto	All	64/84	SCLK adjusts for sample rate. 44.1KHz based rates are 64Fs and 48KHz based rates are 84Fs
1001	16.128	7	192KHz	84	
1010	8.064	14	96KHz	84	
1011	4.032	28	48KHz	84	
1100	7.056	16	88.2KHz	80	
1101	3.528	32	44.1KHz	80	
1110	1.764	64	44.1KHz	40	
1111					reserved

2.29.2.4. AIC3 Register

Audio Interface (I2S) control in Aux Audio Mode.

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This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x08 verb F78/778	7:6	RSVD	RO	00	Reserved
	5	SAEN	RW	0	1 = Input enabled for I2S Secondary Audio 0 = Input disabled for Secondary Audio
	4	AUXSWAP	RW	0	Swap Left and Right Samples of Aux Audio Output. 0 = Left sample first in frame 1 = Right sample first in frame
	3	MCLKMS	RW	1	MCLK master 0 = MCLK is an input 1 = MCLK is an output (not recommended in Aux Audio Mode since 24/12MHz rates cant be supported and 112MHz internal clock is imprecise but is useful for testing.)
	2:0	MCLK[2:0]	RW	001	MCLK rate 000 = 24MHz (HDA BitClk) 001 = 12MHz (HDA BitClk/2) 010 = 22.5792MHz 011 = 11.2896MHZ 100 = 5.6448MHZ 101 = 28.224MHz 110 = 14.112MHz 111 = 7.056MHz

Note: The audio interface control is intended to be the same as implemented in non Aux Audio mode but is controlled through the I2C interface rather than the HD Audio Bus.

2.29.2.5. PWRM Register

Power management in Aux Audio Mode

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This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset.

Register Address	Bit	Label	Type	Default	Description
0x09 verb F79/779	7	RSVD	RO	0	Reserved
	6	RSVD	RO	0	Reserved
	5	RSVD	RO	0	Reserved
	4	HPPWD	RW	0	Headphone ports are forced off in Aux Audio Mode (including charge pump)
	3	SPKRON	RW	0	BTL (port D) is forced on in Aux Audio Mode
	2	DMICPWD	RW	0	DMIC powered down in Aux Audio Mode (including DAC)
	1	MCLKOut	RW	1	MCLK Output Enabler 0 = MCLK Output is disabled in master mode 1 = MCLK is an output in master mode (input in slave mode))
	0	AUXEn	RW	1*	1 = Aux Audio Mode Enabled (on parts supporting Aux Audio Mode and will override HD Audio power state control to enable needed paths.) 0 = Aux Audio Mode disabled (power state controlled by HD Audio rules/controls only.)

Note: The audio interface control is intended to be the same as implemented in non Aux Audio mode but is controlled through the I2C interface rather than the HD Audio Bus.

2.29.2.6. RESET Register

Register Address	Bit	Label	Type	Default	Description
0x0F RESET verb F7F/77F	7:0	RESET	RW	0	Writing causes registers to revert to their default values (similar to a function group reset)

2.29.2.7. STATUS Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x10 STATUS verb F80/780	7	limit1latch	RO	0	Latched version of limit1, clear via GAINCTRL_LO[7]
	6	limit0latch	RO	0	Latched version of limit0, clear via GAINCTRL_LO[7]
	5:3	Reserved	RO	0x0	RESERVED
	2	limit1	RO	0	Set (1) if regz saturation after gain multiply for CH1. may change on a sample by sample basis.
	1	limit0	RO	0	Set (1) if regz saturation after gain multiply for CH0. may change on a sample by sample basis.
	0	zerodet_flag	RO	0	Set when input zero detect of long string of zeroes.

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2.29.2.8. INIT Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x11 CONFIG1 verb F81/781	7:4	Reserved	RO	0	RESERVED
	3	anabeep_dcbyp	RW	0	1 = bypass analog Beep DC filter
	2:1	anabeep_dc_coef f	RW	0x2	0: dc_coef = 24'h004000; 1: dc_coef = 24'h001000; 2: dc_coef = 24'h000400; 3: dc_coef = 24'h000100;
	0	Initialize	RW	0	1= Initialize/soft reset data path. Must be set when changing the config0 or config1 registers.

2.29.2.9. CONFIG Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x12 CONFIG verb F82/782	7	BPFBYP	RW	0	1= Bypass MonoOut band-pass filer
	6	PREBYP	RW	1	1= Bypass BTL EQ filter prescale
	5	EQBYP	RW	1	1= Bypass BTL EQ filter
	4	BTL_dcbyp	RW	0	1 = bypass BTL DC filter
	3:1	Reserved	RO	0	RESERVED
	0	HPFBYP	RW	0	1= Bypass BTL high-pass filter (not DC removal filter)

2.29.2.10. PWM4 Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x13 PWM4 verb F83/783	7	sc_status_clear_right	RWC	0	Write once operation will clear sc_fault_status_right
	6	sc_status_clear_left	RWC	0	Write once operation will clear sc_fault_status_left
	5	Reserved	RO	0	RESERVED
	4	sc_Fault_status_right	RO	0	1 = Fault occurs on right channel
	3	sc_Fault_status_left	RO	0	1 = Fault occurs on left channel
	2:1	scdly_set	RW	00	Used for short circuit detection; designer will set the value
	0	evenbit	RW	0	1=Noise Shaper output data are even

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2.29.2.11. PWM3 Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x14 PWM3 verb F84/784	7:6	outctrl	RW	0	pwm output muxing 0 = normal 1 = swap 0/1 2 = ch0 on both 3 = ch1 on both
	5:0	cvalue	RW	0x2	Tristate constant value filed, must be even and not 0

2.29.2.12. PWM2 Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x15 PWM2 verb F85/785	7:2	dvalue	RW	0x10	dvalue constant field.
	1	pwm_outflip	RW	0	1= swap pwm a/b output pair for all channels
	0	pwm_outmode	RW	1	1= tristate, 0 = binary

2.29.2.13. PWM1Registe

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause resetr

Register Address	Bit	Label	Type	Default	Description
0x16 PWM1 verb F86/786	7	Reserved	RO	0	RESERVED
	6:2	dithpos	RW	0	Dither position, where dither inserted after NS 0,1,2 = dither bits 2:0 4 = dither bits 3:1 5 = dither bits 4:1 ... 19 = dither bits 19:17
	1	dither_range	RW	0	1= dither -1 to +1, 0 = dither -3 to +3
	0	dithclr	RW	0	1 = disable dither

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2.29.2.14. PWM0 Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x17 PWM0 verb F87/787	7:6	PhaseOffset	RW	01	PWM ch1 offset from ch0 at 8x sample rate by: 00 = 0 degrees 01 = 90 degrees 10 = 180 degrees 11 = NA
	5	clk320mode	R	1	1 = PCA clock 320 mode 0 = PCA clock 294 mode
	4	roundup	RW	1	1= roundup, 0 = truncate for quantizer
	3	bfclr	RW	0	1 = disable binomial filter
	2	fourthorder	RW	0	1 = fourth order binomial filter, 0 = 3rd order binomial filter
	1	add3_sel	RW	0	1 = 24-bit Noise Shaper output (pre-quantizer), 0 = 8/9/10-bit quantizer output
	0	Btl_test_mode	RW	0	1 = power stage test mode

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2.29.2.15. LMTCTRL Register

Control operation of the volume Limiter (Compressor).

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x18 verb F88/788	7:4	–	RO	0	Reserved for future use.
	3	zerocross	RW	0	1 = only change limiter gain value on zero cross.
	2:1	stepsize	RW	0	Gain stepsize when incrementing or decrementing: 0 - 0.75 dB, 1 - 1.5 dB, 2 - 3.0 dB, 3 - 6.0 dB
	0	limiter_en	RW	0	1 = enable limiter (compressor)

2.29.2.16. LMTATKTIME (0x19), LMTHOLDTIME (0x1A), LMTRELTIME (0x1B) Registers

These 8-bit registers set the timer values between incrementing/decrementing the Compressor attenuation values. There is one register each for Attack, Hold, and Release times, the configuration parameters are the same for all three and are shown in the table below.

These registers reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x19 LMTATKTIME verb F89/789	7	ATK10ms	RW	0	1 = value in bits 6:0 is in 10ms units, otherwise 1ms units.
	6:0	LMTAT[6:0]	RW	0	Timer value in units of 1 or 10ms.

Register Address	Bit	Label	Type	Default	Description
0x1A LMTHOLDTIME verb F8A/78A	7	HOLD10ms	RW	0	1 = value in bits 6:0 is in 10ms units, otherwise 1ms units.
	6:0	LMTHT[6:0]	RW	0	Timer value in units of 1 or 10ms.

Register Address	Bit	Label	Type	Default	Description
0x1B LMTATKTIME verb F8B/78B	7	REL10ms	RW	0	1 = value in bits 6:0 is in 10ms units, otherwise 1ms units.
	6:0	LMTRT[6:0]	RW	0	Timer value in units of 1 or 10ms.

2.29.2.17. LMTATKTH (0x1D–LO, 0x1C–HI), LMTRELTH (0x1F–LO, 0x1E–HI) Registers

These 16-bit registers set the threshold values. When in attack phase and the Attack Threshold is exceeded the Compressor attenuation is incremented by stepsize (see LMTCTRL). When in release phase and the Release Threshold is not exceeded the Compressor attenuation is incremented by stepsize (but not above 0)

These registers reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset.

Register Address	Bit	Label	Type	Default	Description
0x1C LMTATKTH_HI verb F8C/78C	7:0	LATKTH[15:8]	RW	7F	8'hFF would equal threshold level of +2.0dB. Each step below this 8-bit full scale value reduces threshold level by 0.0078 dB.

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Register Address	Bit	Label	Type	Default	Description
0x1D LMTATKTH_LO verb F8D/78D	7:0	LATKTH[7:0]	RW	FF	Always 0. It isn't necessary to provide threshold resolution to the point where these lower 8 bits would be used.

Register Address	Bit	Label	Type	Default	Description
0x1E LMTARELTH_HI verb F8E/78E	7:0	LRELTH[15:8]	RW	0	8'hFF would equal threshold level of +2.0dB. Each step below this 8-bit full scale value reduces threshold level by 0.0078 dB.

Register Address	Bit	Label	Type	Default	Description
0x1F LMTRELTH_LO verb F8F/78F	7:0	LRELTH[7:0]	RW	0	Always 0. It isn't necessary to provide threshold resolution to the point where these lower 8 bits would be used.

2.29.2.18. GAINCTRL_HI Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x20 GAINCTRL_HI verb F90/790	7:5	Reserved	RO	0	RESERVED
	4:3	zerodetlen	RW	0x2	enable mute if input consecutive zeros exceeds this length: 00 = 32 01 = 1000 10 = 2000 11 = 4000
	2:0	step_time	RW	0x5	step time units = 1<<step_time, units in GAINCTRL_LO bit 5

2.29.2.19. GAINCTRL_LO Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x21 GAINCTRL_LO verb F91/791	7	clr_latch	RW	0	1 = clear limit 0/1 latches, see STATUS register
	6	RSVD	RO	0	Reserved
	5	step_10ms	RW	0	1 = units for step_time are 10ms 0 = units for step_time are 1ms
	4	stepped_change	RW	0	1 = step volume progressively to new setting
	3	disable_gain	RW	0	1 = disable all gain functions (bypass gain multiply)
	2	auto_mute	RW	1	1 = auto mute if detect long strings of zeros on input
	1	change_mode	RW	0	1 = change gain immediately 0 = change on zero cross
	0	mute_mode	RW	1	1 = hard mute after reset, 0 = soft mute

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2.29.2.20. MUTE Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x22 MUTE verb F92/792	7:3	Reserved	RO	0x0	RESERVED
	2	Mute	RW	0	1 = mute all channels
	1	mute1	RW	0	1 = mute ch1
	0	mute0	RW	0	1 = mute ch0

2.29.2.21. ATTEN Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x23 ATTEN verb F93/793	7:0	atten	RW	0x0	Attenuation. Each bit represents 0.5dB of attenuation to be applied to the channel. The range will be -125dB to 2dB as follows: 0x00: +2dB 0x01: +1.5dB 0x02: +1.0dB ... 0x47: -33.5dB 0x48: -34.0dB 0x49: -34.5dB ... 0xFE: -125dB 0xFF: Hard Master Mute

2.29.2.22. DC_COEF_SEL Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x24 DC_COEF_SEL verb F94/794	7:3	Reserved	RO	0	RESERVED
	2:0	dc_coef_sel	RW	0x5	0:dc_coef = 24'h100000; //2^^-3 = 0.125 1:dc_coef = 24'h040000; 2:dc_coef = 24'h010000; 3:dc_coef = 24'h004000; 4:dc_coef = 24'h001000; 5:dc_coef = 24'h000400; 6:dc_coef = 24'h000100; //2^^-15 = 0.000330517 7:dc_coef = 24'h000040; //2^^-17

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2.29.2.23. BTL High-Pass Filter COEF_SEL Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x25 HPF_COEF_SEL verb F95/795	7:3	Reserved	RO	0	RESERVED
	2:0	hp_coef_sel	RW	0x2	Select IIR coefficients for BTL amplifier high pass filter corner frequency 000 = 100Hz 001 = 200Hz **010 = 300Hz** 011 = 400Hz 100 = 500Hz 101 = 750Hz 110 = 1000Hz 111 = 2000Hz

2.29.2.24. Mono Band-Pass Filter COEF_SEL Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x26 BPF_COEF_SEL verb F96/796	7	Reserved	RO	0	RESERVED
	6:4	bph_coef_sel	RW	0x3	Select IIR coefficients for MonoOut band-pass filter lower corner frequency 000 = 63Hz 001 = 80Hz 010 = 100Hz **011 = 120Hz** 100 = 150Hz 101 = 200Hz 110 = 315Hz 111 = 400Hz
	3	Reserved	RO	0	RESERVED
	2:0	bpl_coef_sel	RW	0x2	Select IIR coefficients for MonoOut band-pass filter upper corner frequency 000 = 150Hz 001 = 200Hz **010 = 250Hz** 011 = 315Hz 100 = 400Hz 101 = 500Hz 110 = 630Hz 111 = 800Hz

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2.29.2.25. PortA PinWCntrlVRefEn Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x40 PortA_VrefEn	7:3	RSVD	RO	00000	RESERVED
	2:0	Vref	RW	000	Vref selection for Port A. See VrefCntrl field of PinCap parameter for supported selections 000 = Hi-Z 001 = 50% 010 = GND 011 = Reserved 100 = 80% 101 = 100% 110 = Reserved 111 = Reserved

2.29.2.26. PortA InAmpLeftGain Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x41 PortA_GainL	7:2	RSVD	RO	000000	RESERVED
	1:0	AInGainL	RW	00	Input gain step number for Port A. See InAmpCap parameter pertaining to this widget

2.29.2.27. PortA InAmpRightGain Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x42 PortA_GainR	7:2	RSVD	RO	000000	RESERVED
	1:0	AInGainR	RW	00	Input gain step number for Port A. See InAmpCap parameter pertaining to this widget

2.29.2.28. DMic0 InAmpLeftGain Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x43 DMic0_GainL	7:2	RSVD	RO	000000	RESERVED
	1:0	DMIC0InGainL	RW	00	Input gain step number for DMic0. See InAmpCap parameter pertaining to this widget

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2.29.2.29. DMIC0 InAmpRightGain Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x44 DMic0_GainR	7:2	RSVD	RO	000000	RESERVED
	1:0	DMIC0InGainR	RW	00	Input gain step number for DMic0. See InAmpCap parameter pertaining to this widget

2.29.2.30. ADC0Mux OutAmpLeftGain Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x45 ADC0Mux_GainL	7	AMuxMuteL	RW	1	Amp Mute: 1=muted, 0=not muted
	6	RSVD	RO	0	RESERVED
	5:0	AMuxOutGainL	RW	010000	Output gain step number for ADC0Mux. See OutAmpCap parameter pertaining to this widget

2.29.2.31. ADC0Mux OutAmpRightGain Register

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset

Register Address	Bit	Label	Type	Default	Description
0x46 ADC0Mux_GainR	7	AMuxMuteR	RW	1	Amp Mute: 1=muted, 0=not muted
	6	RSVD	RO	0	RESERVED
	5:0	AMuxOutGainR	RW	010000	Output gain step number for ADC0Mux. See OutAmpCap parameter pertaining to this widget

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2.29.2.32. BTL Class-D Power Stage Register Settings

This register reset by POR/DAFG/ULR.

Register Address	Bit	Label	Type	Default	Description
0x27 TEST and CONTROL Left verb F97/797	7	ENABLE	RW	1	1 = Enable BTL Power stage
	6	TRC_ESD	RO	0	1 = ESD trigger detected 0 = No trigger
	5	STRENDRV	RW	0	1 = Strengthen pre-drive 0 = Normal
	4:3	SCTHR	RW	01	Short circuit threshold current 00 = 10% of PVDD 01 = 14% of PVDD 10 = 16% of PVDD 11 = 20% of PVDD
	2:0	DEADTIME	RW	001	Dead time for output FETs 000 = 0.5ns 001 = 1.0ns 010 = 1.5ns 011 = 2ns 100 = 4ns 101 = 8ns 110 = 8ns 111 = 8ns

Register Address	Bit	Label	Type	Default	Description
0x28 Short Circuit Left verb F98/798	7	TEST_EN	RW	0	1 = Enable short circuit test
	6	SC_DIS	RW	0	1 = disable short circuit protection
	5	RSVD	RW	0	Reserved
	4	FAULT_SC	RO	0	1 = Fault
	3	RSVD	RW	0	Reserved
	2	PNSEL	RW	0	1=PFET tested, 0=NFET tested
	1	FORCE_SC	RW	0	1 = force short circuit
	0	TEST	RW	0	1 = Pos PFET / Neg NFET on, 0 = Pos NFET / Neg PFET on

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Register Address	Bit	Label	Type	Default	Description
0x29 TEST and CONTROL Right verb F99/799	7	ENABLE	RW	1	1 = Enable BTL Power stage
	6	TRC_ESD	RO	0	1 = ESD trigger detected 0 = No trigger
	5	STRENDRV	RW	0	1 = Strengthen pre-drive 0 = Normal
	4:3	SCTHR	RW	01	Short circuit threshold current 00 = 10% of PVDD 01 = 14% of PVDD 10 = 16% of PVDD 11 = 20% of PVDD
	2:0	DEADTIME	RW	001	Dead time for output FETs 000 = 0.5ns 001 = 1.0ns 010 = 1.5ns 011 = 2ns 100 = 4ns 101 = 8ns 110 = 8ns 111 = 8ns

Register Address	Bit	Label	Type	Default	Description
0x2A Short Circuit Right verb F9A/79A	7	TEST_EN	RW	0	1 = Enable short circuit test
	6	SC_DIS	RW	0	1 = disable short circuit protection
	5	RSVD	RW	0	Reserved
	4	FAULT_SC	RO	0	1 = Fault
	3	RSVD	RW	0	Reserved
	2	PNSEL	RW	0	1=PFET tested, 0=NFET tested
	1	FORCE_SC	RW	0	1 = force short circuit
	0	TEST	RW	0	1 = Pos PFET / Neg NFET on, 0 = Pos NFET / Neg PFET on

2.29.2.33. LDO LEVEL CONTROL Register

This register reset by POR/DAFG/ULR

Register Address	Bit	Label	Type	Default	Description
0x2B LDO LEVEL CONTROL verb F9B/79B	7:3	Reserved	RO	0x0	RESERVED
	2	Lv_QUAD_BIAS	RW	0	
	1:0	Lv_reg_cntrl_bit	RW	0x0	Two bits are defined to program the output of the 1.8V LDO 00 = normal operation (3.3V in to 1.8V out) 01 = 1.8V*1.1 = 1.98V 10 = 1.8V*0.9 = 1.62V11 = power down LDO/bypass. When disabled, the DVDD_Core pin must be supplied with a nominal 1.8V from an external source.

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2.29.2.34. EQRAM

The EQ RAM is a 52 x 48-bit SRAM that contains the EQ coefficients.

This register reset by POR/DAFG/ULR OR when a BIST is run under certain conditions, contact IDT for more information. Writing to NID22h verb 77F will cause NOT generate a reset.

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Address	Channel RIGHT Coefficients (24bit)	Channel LEFT Coefficients (24bit)
EQRAM Bits	[47:24]	[23:00]
	based on 44.1Khz sample rate	
0x00	EQ_COEF_F0_B0	EQ_COEF_F0_B0
0x01	EQ_COEF_F0_B1	EQ_COEF_F0_B1
0x02	EQ_COEF_F0_B2	EQ_COEF_F0_B2
0x03	EQ_COEF_F0_A1	EQ_COEF_F0_A1
0x04	EQ_COEF_F0_A2	EQ_COEF_F0_A2
0x05	EQ_COEF_F1_B0	EQ_COEF_F1_B0
0x06	EQ_COEF_F1_B1	EQ_COEF_F1_B1
0x07	EQ_COEF_F1_B2	EQ_COEF_F1_B2
0x08	EQ_COEF_F1_A1	EQ_COEF_F1_A1
0x09	EQ_COEF_F1_A2	EQ_COEF_F1_A2
0x0A	EQ_COEF_F2_B0	EQ_COEF_F2_B0
0x0B	EQ_COEF_F2_B1	EQ_COEF_F2_B1
0x0C	EQ_COEF_F2_B2	EQ_COEF_F2_B2
0x0D	EQ_COEF_F2_A1	EQ_COEF_F2_A1
0x0E	EQ_COEF_F2_A2	EQ_COEF_F2_A2
0x0F	EQ_COEF_F3_B0	EQ_COEF_F3_B0
0x10	EQ_COEF_F3_B1	EQ_COEF_F3_B1
0x11	EQ_COEF_F3_B2	EQ_COEF_F3_B2
0x12	EQ_COEF_F3_A1	EQ_COEF_F3_A1
0x13	EQ_COEF_F3_A2	EQ_COEF_F3_A2
0x14	EQ_COEF_F4_B0	EQ_COEF_F4_B0
0x15	EQ_COEF_F4_B1	EQ_COEF_F4_B1
0x16	EQ_COEF_F4_B2	EQ_COEF_F4_B2
0x17	EQ_COEF_F4_A1	EQ_COEF_F4_A1
0x18	EQ_COEF_F4_A2	EQ_COEF_F4_A2
0x19	EQ_PRESCALE	EQ_PRESCALE
	based on 48Khz sample rate	
0x1A	EQ_COEF_F0_B0	EQ_COEF_F0_B0
0x1B	EQ_COEF_F0_B1	EQ_COEF_F0_B1
0x1C	EQ_COEF_F0_B2	EQ_COEF_F0_B2
0x1D	EQ_COEF_F0_A1	EQ_COEF_F0_A1
0x1E	EQ_COEF_F0_A2	EQ_COEF_F0_A2
0x1F	EQ_COEF_F1_B0	EQ_COEF_F1_B0
0x20	EQ_COEF_F1_B1	EQ_COEF_F1_B1
0x21	EQ_COEF_F1_B2	EQ_COEF_F1_B2
0x22	EQ_COEF_F1_A1	EQ_COEF_F1_A1

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Address	Channel RIGHT Coefficients (24bit)	Channel LEFT Coefficients (24bit)
EQRAM Bits	[47:24]	[23:00]
0x23	EQ_COEF_F1_A2	EQ_COEF_F1_A2
0x24	EQ_COEF_F2_B0	EQ_COEF_F2_B0
0x25	EQ_COEF_F2_B1	EQ_COEF_F2_B1
0x26	EQ_COEF_F2_B2	EQ_COEF_F2_B2
0x27	EQ_COEF_F2_A1	EQ_COEF_F2_A1
0x28	EQ_COEF_F2_A2	EQ_COEF_F2_A2
0x29	EQ_COEF_F3_B0	EQ_COEF_F3_B0
0x2A	EQ_COEF_F3_B1	EQ_COEF_F3_B1
0x2B	EQ_COEF_F3_B2	EQ_COEF_F3_B2
0x2C	EQ_COEF_F3_A1	EQ_COEF_F3_A1
0x2D	EQ_COEF_F3_A2	EQ_COEF_F3_A2
0x2E	EQ_COEF_F4_B0	EQ_COEF_F4_B0
0x2F	EQ_COEF_F4_B1	EQ_COEF_F4_B1
0x30	EQ_COEF_F4_B2	EQ_COEF_F4_B2
0x31	EQ_COEF_F4_A1	EQ_COEF_F4_A1
0x32	EQ_COEF_F4_A2	EQ_COEF_F4_A2
0x33	EQ_PRESCALE	EQ_PRESCALE

The EQRAM is programmed indirectly through the Control Bus in the following manner:
1) Write the 48-bit write data to the EQRAM_WRITE register
2) Write the target address to the EQ_ADDRESS register
3) Set bit 7 of the EQRAM_CTRL register
The write will occur when the EQRAM is not being accessed by the DSP audio processing routines. When complete the hardware will automatically clear this bit.

Reading back from the EQRAM is done in the following manner:
1) Write target address to EQ_ADDR register
2) Set bit 6 of the EQRAM_CTRL register
When the hardware completes the read it will automatically clear this bit.
3) When bit 6 of the EQRAM_CTRL register has been cleared, read the 48bit data from the EQRAM_READ register.

2.29.2.35. EQRAM Read Data (0x30–0x35), EQRAM Write Data (0x36–3B) Registers

These two 48-bit registers (addressed as 12 8-bit registers) are 48-bit data holding registers used when doing indirect writes/reads to the EQRAM.

These registers reset by POR/DAFG/ULR

]The EQRAM_WRITE will also reset by writing to NID22h verb 77F]

Register Address	Bit	Label	Type	Default	Description
30h EQRAM_READ[47:40] verb FA0/7A0	7:0	EQRD[47:40]	RW	0x00	48-bit data register, contains the contents of the most recent EQRAM address read from the RAM. The address read will have been specified by the EQRAM Address fields.

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Register Address	Bit	Label	Type	Default	Description
31h EQRAM_READ[39:32] verb FA1/7A1	7:0	EQRD[39:32]	RW	0x00	48-bit data register, contains the contents of the most recent EQRAM address read from the RAM. The address read will have been specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
32h EQRAM_READ[31:24] verb FA2/7A2	7:0	EQRD[31:24]	RW	0x00	48-bit data register, contains the contents of the most recent EQRAM address read from the RAM. The address read will have been specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
33h EQRAM_READ[23:16] verb FA3/7A3	7:0	EQRD[23:16]	RW	0x00	48-bit data register, contains the contents of the most recent EQRAM address read from the RAM. The address read will have been specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
34h EQRAM_READ[15:8] verb FA4/7A4	7:0	EQRD[15:8]	RW	0x00	48-bit data register, contains the contents of the most recent EQRAM address read from the RAM. The address read will have been specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
35h EQRAM_READ[7:0] verb FA5/7A5	7:0	EQRD[7:0]	RW	0x00	48-bit data register, contains the contents of the most recent EQRAM address read from the RAM. The address read will have been specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
36h EQRAM_WRITE[47:40] verb FA6/7A6	7:0	EQWD[47:40]	RW	0x00	48-bit data register, contains the values to be written to the EQRAM. The address written will have be specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
37h EQRAM_WRITE[39:32] verb FA7/7A7	7:0	EQWD[39:32]	RW	0x00	48-bit data register, contains the values to be written to the EQRAM. The address written will have be specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
38h EQRAM_WRITE[31:24] verb FA8/7A8	7:0	EQWD[31:24]	RW	0x00	48-bit data register, contains the values to be written to the EQRAM. The address written will have be specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
39h EQRAM_WRITE[23:16] verb FA9/7A9	7:0	EQWD[23:16]	RW	0x00	48-bit data register, contains the values to be written to the EQRAM. The address written will have be specified by the EQRAM Address fields.

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Register Address	Bit	Label	Type	Default	Description
3Ah EQRAM_WRITE[15:8] verb FAA/7AA	7:0	EQWD[15:8]	RW	0x00	48-bit data register, contains the values to be written to the EQRAM. The address written will have be specified by the EQRAM Address fields.

Register Address	Bit	Label	Type	Default	Description
3Bh EQRAM_WRITE[7:0] verb FAB/7AB	7:0	EQWD[7:0]	RW	0x00	48-bit data register, contains the values to be written to the EQRAM. The address written will have be specified by the EQRAM Address fields.

2.29.2.36. EQRAM Address Register

This 8-bit register provides the address to the internal RAM when doing indirect writes/reads to the EQRAM

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset.

Register Address	Bit	Label	Type	Default	Description
3Ch EQRAM_ADDR verb FAC/7AC	7:6	RSVD	RO	0x00	Reserved
	5:0	EQADD[5:0]	RW	0x00	Contains the address (between 0x00 and 0x33) of the EQRAM to be accessed by a read or write. This is not a byte address--it is the address of the 48-bit data item to be accessed from the EQRAM.

2.29.2.37. EQRAM Control Register

This control register provides the write/read enable when doing indirect writes/reads to the EQRAM.

This register reset by POR/DAFG/ULR. Writing to NID22h verb 77F will also cause reset.l

Register Address	Bit	Label	Type	Default	Description
3Dh EQRAM_CONTROL verb FAD/7AD	7	EQRAM_wr	RW	0	1 = write to EQRAM, cleared by HW when done
	6	EQRAM_rd	RW	0	1 = read from EQRAM, cleared by HW when done
	5:0	RSVD	RO	0	Reserved

2.29.2.38. Device Address Register

This 8-bit register provides slave address for the device on the control interface.

Register Address	Bit	Label	Type	Default	Description
3Fh DEV_ADR verb FAF/7AF	7:1	DEVADR[7:1]	RW	1110 001	Contains the 7-bit device address used when accessing the CODEC in Aux Audio Mode. The lsb is ignored and reads back 0. (D0 is the read/write bit)
	0	DEVADR[0]	RO	0	This bit is not used.

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3. CHARACTERISTICS

3.1. Electrical Specifications

3.1.1. Absolute Maximum Ratings

Stresses above the ratings listed below can cause permanent damage to the 92HD92. These ratings, which are standard values for IDT commercially rated parts, are stress ratings only. Functional operation of the device at these or any other conditions above those indicated in the operational sections of the specifications is not implied. Exposure to absolute maximum rating conditions for extended periods can affect product reliability. Electrical parameters are guaranteed only over the recommended operating temperature range.

Item	Pin	Maximum Rating
Analog maximum supply voltage	AVdd	6 Volts
Digital maximum supply voltage	DVdd	5.5 Volts
	PVdd	6 Volts
VREFOUT output current		5 mA
Voltage on any pin relative to ground		Vss - 0.3 V to Vdd + 0.3 V
Operating temperature		0 ^{O}C to +70 ^{O}C
Storage temperature		-55 ^{O}C to +125 ^{O}C
Soldering temperature		Soldering temperature information for all available in the package section of this datasheet.

Table 21. Electrical Specification: Maximum Ratings

3.1.2. Recommended Operating Conditions

Parameter		Min.	Typ.	Max.	Units
Power Supplies	DVDD_Core	1.6	1.8	1.98	V
	DVDD_IO (3.3V signaling)	3.135	3.3	3.465	V
	DVDD_IO (1.5V signaling)	1.418	1.5	1.583	V
Power Supply Voltage	Digital - 3.3 V	3.135	3.3	3.465	V
	Analog - 5 V	4.75	5	5.25	V
Ambient Operating Temperature		0		+70	°C
Case Temperature	T_{case} (48-QFN)			+90	°C

Table 22. Recommended Operating Conditions

ESD: The 92HD92 is an ESD (electrostatic discharge) sensitive device. The human body and test equipment can accumulate and discharge electrostatic charges up to 4000 Volts without detection. Even though the 92HD92 implements internal ESD protection circuitry, proper ESD precautions should be followed to avoid damaging the functionality or performance.

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3.2. 92HD92 Analog Performance Characteristics (PRELIMINARY)

($T_{ambient}$ = 25 ºC, AVdd = 4.75V (4.5-5.25V) or 3.3V +/-5%, DVdd = 3.3V ± 5% or 1.8V± 10%, AVss=DVss=0V; 20Hz to 20KHz swept sinusoidal input; Sample Frequency = 48 kHz; 0dB FS = 1Vrms for AVdd = 4.75V and 0.71Vrms for AVdd = 3.3V, 10KΩ//50pF load, Testbench Characterization BW: 20 Hz – 20 kHz, 0 dB settings on all gain stages)

Parameter	Conditions	Min	Typ	Max	Unit
Digital to Analog Converters					
Resolution			24		Bits
Dynamic Range[1]: PCM to All Analog Outputs	-60dB FS signal level, Analog Mixer disabled		98		dB
SNR[2] - DAC to All Line-Out Ports	Analog Mixer Disabled, PCM data		98		dB
THD+N[3] - DAC to All Line-Out Ports	Analog Mixer Disabled,-3dB FS Signal, PCM data		89		dBr
SNR[2] - DAC to All Headphone Ports	Analog Mixer Disabled, 10KΩ load, PCM data		98		dB
THD+N[3] - DAC to All Headphone Ports	Analog Mixer Disabled,-3dB FS Signal, 10KΩ load, PCM data		87		dBr
SNR[2] - DAC to All Headphone Ports	Analog Mixer Disabled, 32Ω load, PCM data		98		dB
THD+N[3] - DAC to All Headphone Ports	Analog Mixer Disabled, -3dB FS Signal, 32Ω load, PCM data		73		dBr
Any Analog Input (ADC) to DAC Crosstalk	10KHz Signal Frequency. 0dBV signal applied to ADC, DACs idle, ports enabled as output.	-65	-	-	dB
Any Analog Input (ADC) to DAC Crosstalk	1KHz Signal Frequency. see above	-65	-	-	dB
DAC L/R crosstalk	DAC to LO or HP 20-15KHz into 10KΩ load	70	73		dB
DAC L/R crosstalk	DAC to HP 20-15KHz into 32Ω load	65	68		dB
Gain Error	Analog Mixer Disabled			0.5	dB
Interchannel Gain Mismatch	Analog Mixer Disabled			0.5	dB
D/A Digital Filter Pass Band[4]		20	-	21,000	Hz
D/A Digital Filter Pass Band Ripple[5]				0.125	+/- dB
D/A Digital Filter Transition Band		21,000	-	31,000	Hz
D/A Digital Filter Stop Band		31,000	-	-	Hz
D/A Digital Filter Stop Band Rejection[6]		-100	-	-	dB
D/A Out-of-Band Rejection[7]		-55	-	-	dB
Group Delay (48KHz sample rate)		-	-	1	ms
Attenuation, Gain Step Size DIGITAL		-	0.75	-	dB
DAC Offset Voltage		-	10	20	mV
Deviation from Linear Phase		-	1	10	deg.
Analog Outputs					
Full Scale All Mono/Line-Outs	DAC PCM Data	1.00	-	-	Vrms
Full Scale All Mono/Line-Outs	DAC PCM Data	2.83	-	-	Vp-p

Table 23. 92HD92 Analog Performance Characteristics

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Parameter	Conditions	Min	Typ	Max	Unit
All Headphone Capable Outputs	32Ω load	40	60	-	mW (peak)
Amplifier output impedance	Mono/Line Outputs Headphone Outputs	150 0.1			Ohms
External load Capacitance	Mono/Line Outputs Headphone Outputs		220		pF
Analog inputs					
Full Scale Input Voltage	0dB Boost @4.75V (input voltage required for 0dB FS output)	1.05	-	-	Vrms
All Analog Inputs with boost	10dB Boost	0.320	-	-	Vrms
All Analog Inputs with boost	20dB Boost	0.105	-	-	Vrms
All Analog Inputs with boost	30dB Boost	0.032	-	-	Vrms
Boost Gain Accuracy		-2		2	dB
Input Impedance		-	50	-	KΩ
Input Capacitance		-	15	-	pF
Analog Mixer					
Dynamic Range: PCM to All Analog Outputs	-60dB FS signal level Analog Beep enabled all other mixer inputs mute		95		dB
SNR[2] - All Line-Inputs to all Line Outputs	All inputs unmuted, single line input driven by ATE.		90		dB
THD+N[3] - All Line-Inputs to all Line Outputs	0dB Full Scale Input on one input, all others silent.		83		dBr
SNR[2] - DAC to All Ports	Analog Mixer Enabled, PCM data, all others inputs mute.		98		dB
THD+N[3] - DAC to All Ports	Analog Mixer Enabled, 0dB FS Signal, PCM data, all others inputs unmute/silent		85		dBr
Attenuation, Gain Step Size ANALOG		-	1.5	-	dB
Analog to Digital Converter					
Resolution			24		Bits
Full Scale Input Voltage	0dB Boost (input voltage required to generate 0dBFS per AES 17)	1.05			
Dynamic Range[1], All Analog Inputs to A/D	High Pass Filer Enabled, -60dB FS, No boost		94		dB
Full Scale Input Voltage	20dB Boost (input voltage required to generate 0dBFS per AES 17)	0.105			
Dynamic Range[1], All Analog Inputs to A/D	20dB Boost High Pass Filter Enabled, -60dB FS		90		dB
THD+N[3] All Analog Inputs to A/D	High Pass Filter enabled, -3dB FS signal level		83		dB
THD+N[3] All Analog Inputs to A/D	20dB Boost, High Pass Filter enabled, -3dB FS signal level		80		dB
Analog Frequency Response[8]		10	-	30,000	Hz
A/D Digital Filter Pass Band[4]		20	-	21,000	Hz
A/D Digital Filter Pass Band Ripple[5]				0.1	+/- dB

Table 23. 92HD92 Analog Performance Characteristics

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Parameter	Conditions	Min	Typ	Max	Unit
A/D Digital Filter Transition Band		21,000	-	31,000	Hz
A/D Digital Filter Stop Band		31,000	-	-	Hz
A/D Digital Filter Stop Band Rejection[6]		-100	-	-	dB
Group Delay	48 KHz sample rate	-	-	1	ms
Any unselected analog Input to ADC Crosstalk	10KHz Signal Frequency	-65	-	-	dB
Any unselected analog Input to ADC Crosstalk	1KHz Signal Frequency	-65	-	-	dB
ADC L/R crosstalk	Any selected input to ADC 20-15Khz	-65			dB
DAC to ADC crosstalk	DAC output 0dBFS. All outputs loaded. Input to ADC open. 20-15Khz	-65			dB
Spurious Tone Rejection[9]		-	-100	-	dB
Attenuation, Gain Step Size (analog)		-	1.5	-	dB
Interchannel Gain Mismatch ADC		-	-	0.5	dB
Power Supply					
Power Supply Rejection Ratio	10kHz	-	-60	-	dB
Power Supply Rejection Ratio	1kHz	-	-70	-	dB
D0 Didd[10]	3.3V		25		mA
D0 Aidd[10]	5V		66		mA
D0 Didd[11]	3.3V		17		mA
D0 Aidd[11]	5V		54		mA
D1 Didd[12]	3.3V		10		mA
D1 Aidd[12]	5V		30		mA
D2 Didd	3.3V		8		mA
D2 Aidd	5V		7		mA
D3 (Beep enabled) Didd[13]	3.3V		2		mA
D3 (Beep enabled) Aidd[13]	5V		6		mA
D3 Didd[13]	3.3V		2		mA
D3 Aidd[13]	5V		4		mA
D3cold Didd[13]	3.3V		1.3		mA
D3cold Aidd[13]	5V		3.5		mA
Vendor D4 Didd	3.3V		1.1		mA
Vendor D4 Aidd	5V		3.5		mA
Vendor D5 Didd	3.3V		1		mA
Vendor D5 Aidd	5V		0.3		mA
Voltage Reference Outputs					
VREFOut[14]		-	0.5 X AVdd	-	V
VREFOut Drive			1.6		mA

Table 23. 92HD92 Analog Performance Characteristics

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Parameter	Conditions	Min	Typ	Max	Unit
VREFILT (VAG)			0.45 X AVdd		V
Phased Locked Loop					
PLL lock time			96	200	usec
PLL (or HD Audio Bit CLK) 24MHz clock jitter			150	500	psec
ESD / Latchup					
IEC1000-4-2		1			Level
JESD22-A114-B		2			Class
JESD22-C101		4			Class

Table 23. 92HD92 Analog Performance Characteristics

1.Dynamic Range is the ratio of the full scale signal to the noise output with a -60dBFS signal as defined in AES17 as SNR in the presence of signal and outlined in AES6id, measured “A weighted” over 20 Hz to 20 kHz bandwidth
2.Ratio of Full Scale signal to idle channel noise output is measured “A weighted” over a 20 Hz to a 20 kHz bandwidth. (AES17-1991 Idle Channel Noise or EIAJ CP-307 Signal-to-noise Ratio).
3.THD+N ratio as defined in AES17 and outlined in AES6id,non-weighted, over 20 Hz to 20 kHz bandwidth.Results at the jack are dependent on external components and will likely be 1 - 2dB worse.
4.Peak-to-Peak Ripple over Passband meets ± 0.125dB limits, 48 kHz or 44.1 kHz Sample Frequency. 1dB limit.
5.Peak-to-Peak Ripple over Passband meets ± 0.125dB limits, 48 kHz or 44.1 kHz Sample Frequency. 1dB limit.
6.Stop Band rejection determines filter requirements. Out-of-Band rejection determines audible noise.
7.The integrated Out-of-Band noise generated by the DAC process, during normal PCM audio playback, over a bandwidth 28.8 to 100 kHz, with respect to a 1 Vrms DAC output.
8.± 1dB limits for Line Output & 0 dB gain, at -20dBV
9.Spurious tone rejection is tested with ADC dither enabled and compared to ADC performance without dither.
10.All functions/converters active, pin complexes enabled, two FDX streams, line (10Kohm) loads. Add 24mA analog current per stereo 32 ohm headphone.
11.One stereo DAC and corresponding pin widgets enabled (playback mode)
12.Mixer enabled
13.Idle measurement D3 set for minimum clicks/pops (biases and min. amps. on)
14.Can be set to 0.5 or 0.8 AVdd.

3.3. Class-D BTL Amplifier Performance

Parameter	Min	Typ	Max	Unit
Output Power (BTL 4 ohm, 5V)	2			W
Amplifier Efficiency η (4Ω, 5V, 2W)		88		%
THD+N (BTL 4Ω, 5V, FS)			1	%
THD+N (BTL 4Ω, 5V, -3dBFS)		0.3		%
Frequency Response	20	-	20K	Hz
PWM frequency		352.8		KHz
Output voltage noise (4Ω, 5V)		65		uV
Idle current		3.6		mA
Shutdown current		0		mA

Table 24. Class-D BTL Amplifier Performance

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3.4. Capless Headphone Supply Characteristics

Parameter	Min	Typ	Max	Unit
LDO idle current		1	2	mA
Capless Headphone Amp idle current		2	3	mA
Charge Pump idle current		4	6	mA
Charge Pump shutdown time		1		mS
Charge Pump start-up time		10		mS
Frequency		384		KHz
C1/C2 cap value		2.2		uF

Table 25. Capless Headphone Supply

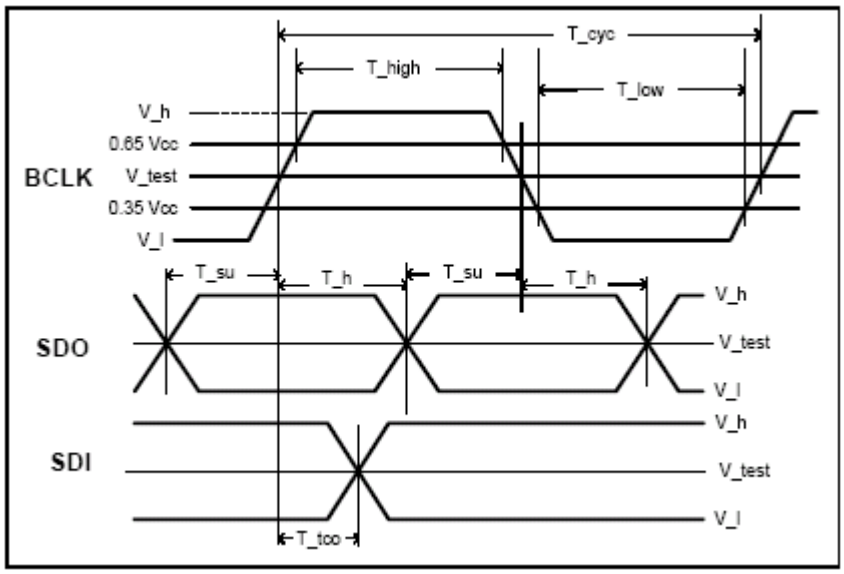
3.5. AC Timing Specs

3.5.1. HD Audio Bus Timing

Parameter	Definition	Symbol	Min	Typ	Max	Units
BCLK Frequency	Average BCLK frequency		23.9976	24.0	24.0024	Mhz
BCLK Period	Period of BCLK including jitter	Tcyc	41.163	41.67	42.171	ns
BCLK High Phase	High phase of BCLK	T_high	17.5		24.16	ns
BCLK Low Phase	Low phase of BCLK	T_low	17.5		24.16	ns
BCLK jitter	BCLK jitter			150	500	ps
SDI delay	Time after rising edge of BCLK that SDI becomes valid	T_tco	3		11	ns
SDO setup	Setup for SDO at both rising and falling edges of BCLK	T_su	5			ns
SDO hold	Hold for SDO at both rising and falling edges of BCLK	T_h	5			ns

Table 26. HD Audio Bus Timing

Figure 21. HD Audio Bus Timing



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3.5.2. SPDIF Timing

Parameter	Definition	Symbol	Min	Typ	Max	Units
SPDIF_OUT Frequency	highest rate of encoded signal 64 times the sample rate		2.8224	3.072	12.288	MHz
SPDIF_OUT unit interval	1/(128 times the sample rate)	UI	177.15	162.76	40.69	ns
SPDIF_OUT jitter	SPDIF_OUT jitter				4.43	ns
SPDIF_OUT rise time		T_rise			15	ns
SPDIF_OUT fall time		T_fall			15	ns

Table 27. SPDIF Timing

3.5.3. Digital Microphone Timing

Parameter	Definition	Symbol	Min	Typ	Max	Units
DMIC_CLK Frequency	Average DMIC_CLK frequency		1.176	2.352	4.704	MHz
DMIC_CLK Period	Period of DMIC_CLK	Tdmic_cyc	850.34	425.17	212.59	ns
DMIC_CLK jitter	DMIC_CLK jitter				5000	ps
DMIC Data setup	Setup for the microphone data at both rising and falling edges of DMIC_CLK	Tdmic_su	5			ns
DMIC Data hold	Hold for the microphone data at both rising and falling edges of DMIC_CLK	Tdmic_h	5			ns

Table 28. Digital Mic timing

3.5.4. GPIO Characteristics

Parameter	Definition	Symbol	Min	Typ	Max	Units
Input High Voltage[1]	input level at or above which a 1 is reliably recorded	Vih	0.6 x VDD			V
Input Low Voltage[1]	input level at or below which a 0 is reliably recorded. VDD may be DVDD or AVDD	Vil			0.35 x VDD	V
Output High Voltage	iout = 4mA VDD may be DVDD or AVDD depending on pin	Voh	0.9 x VDD			V
Output Low Voltage	iout = -4mA VDD may be DVDD or AVDD depending on pin	Vol			0.1 x VDD	V
Input rise/fall time	transition time between 10% and 90% of supply	T_rise/T_fall			10	ns
Input/Tristate High Leakage Current	Vin = VDD VDD may be DVDD or AVDD depending on pin (does not include pull-up or pull-down resistor if present)			0.5		uA
Input/Tristate Low Leakage Current	Vin = 0 VDD may be DVDD or AVDD depending on pin (does not include pull-up or pull-down resistor if present)			-50		uA

Table 29. GPIO Characteristics

1.High peak currents during dynamic switching of the Class-D PWM Outputs can result in Ground Rail Bounce. The amount of Ground Bounce should be kept below 0.35 x VDD for all Inputs, including internal logic which is tied to DVDD_CORE.

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3.5.5. I2S Interface Timing

Parameter	Definition	Symbol	Min	Typ	Max	Units
I2S_MCLK Frequency	MCLK frequency (256Fs)			12.288		MHz
I2S_SCLK Frequency	SCLK frequency (64Fs)			3.072		MHz
I2S_SCLK jitter	DMIC_CLK jitter				4000	ps
I2S Data setup	Setup for input and output data relative to I2S_SCLK	Ti2s_su	5			ns
I2S Data hold	Hold for input and output data relative to I2S_SCLK	Ti2s_h	5			ns

Table 30. I2S Interface Timing

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4. FUNCTIONAL BLOCK DIAGRAM

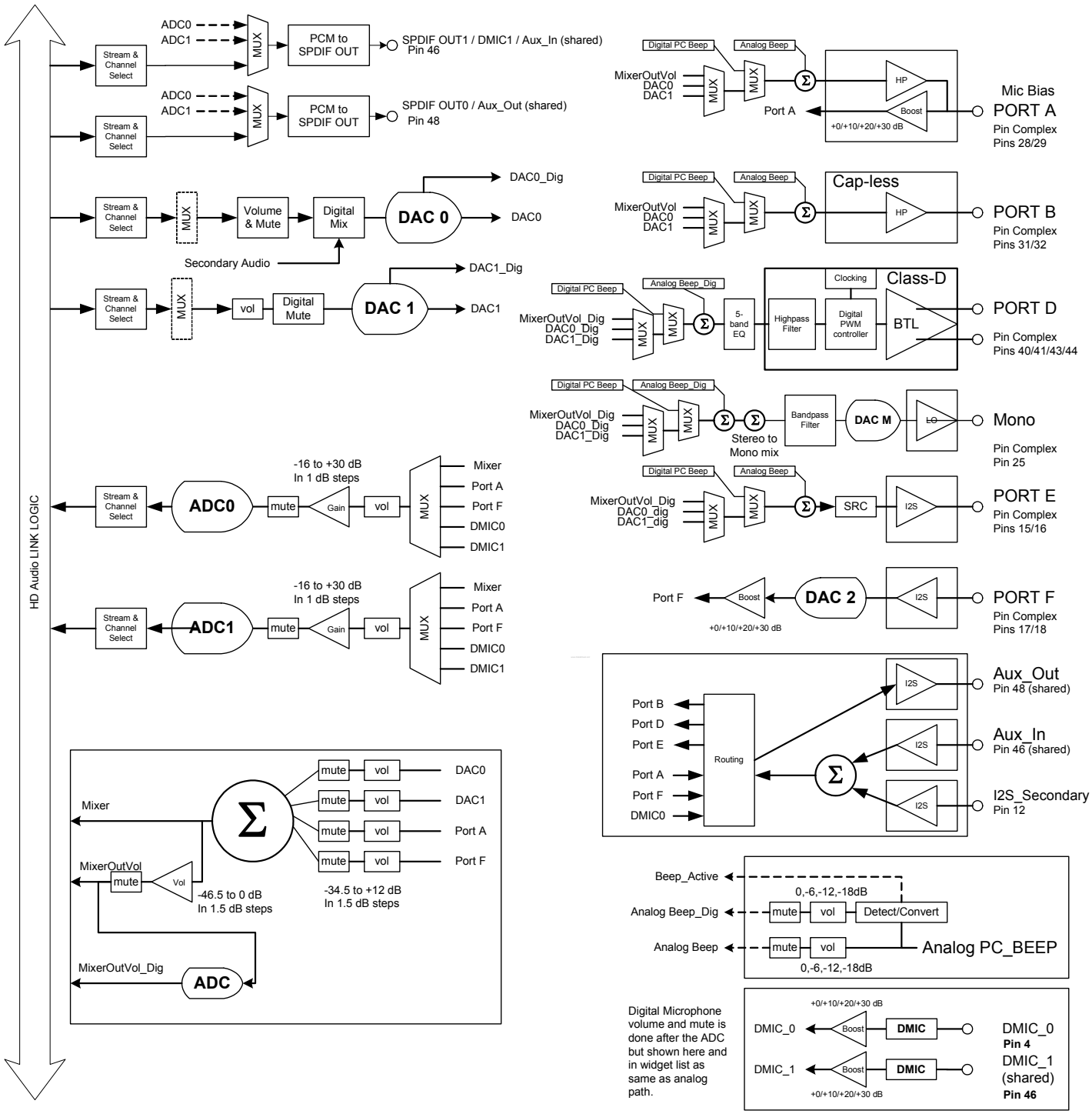

Figure 22. Functional Block Diagram

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5. WIDGET DIAGRAM

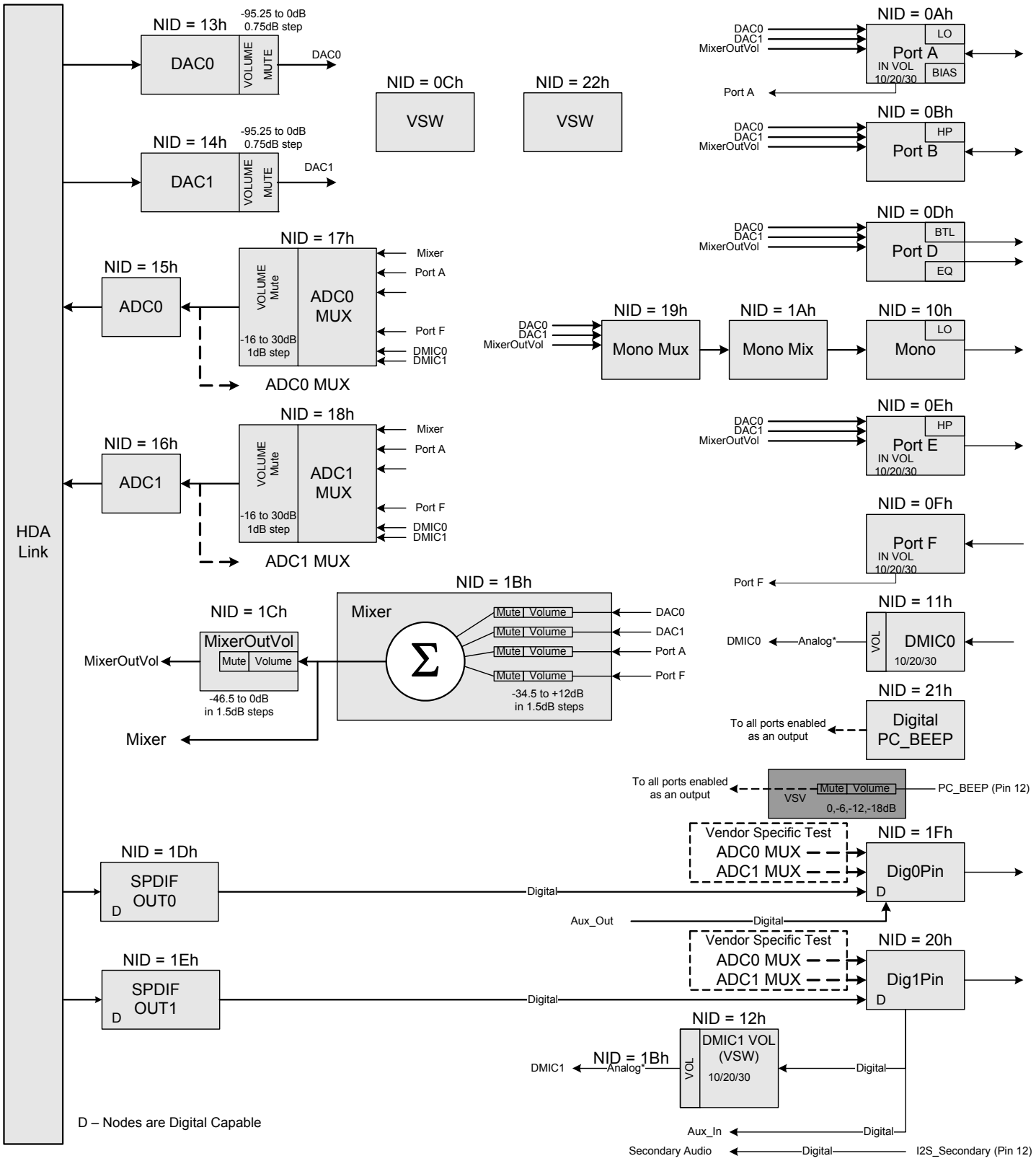

Figure 23. Widget Diagram

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6. PORT AND PIN CONFIGURATIONS

6.1. Port Configurations

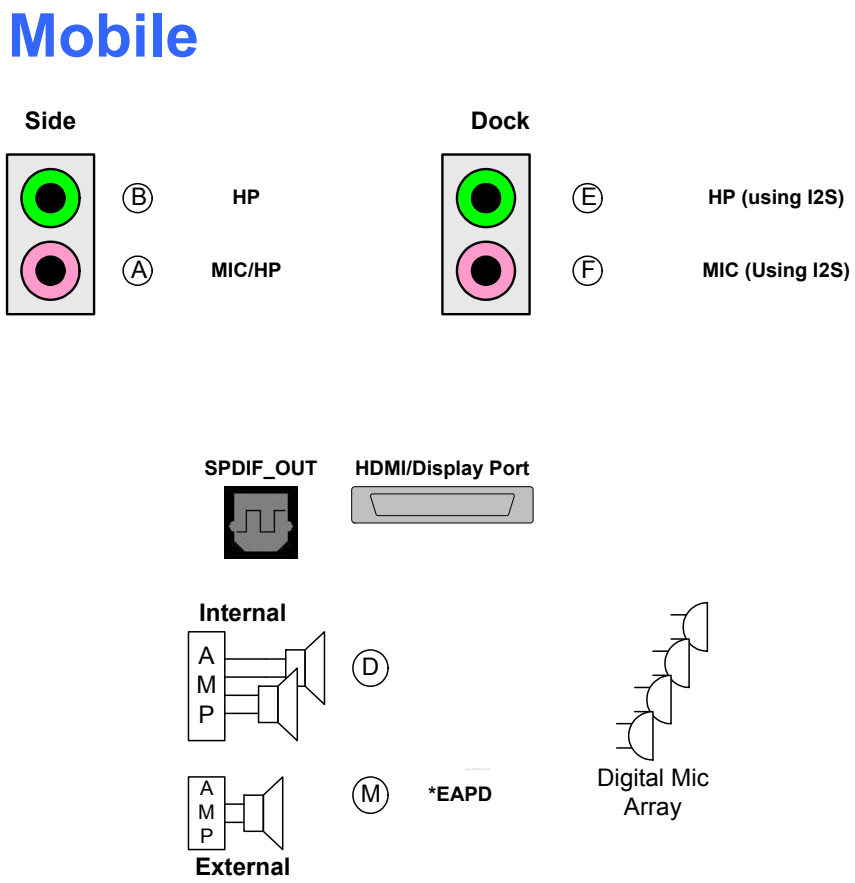

Figure 24. Port Configurations

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6.2. Pin Configuration Default Register Settings

The following table shows the Pin Widget Configuration Default settings. Desktop implementation with 2 jacks in front and 3 jacks in rear. The internal speaker is redirected from the front (green) headphone jack. An internal microphone is present.

Pin Name	Port	Location	Device	Connection	Color	Misc	Assoc.	Seq
PortAPin	Connect to Jack 00b	Mainboard Front 2h	Mic In Ah	1/8 inch Jack 1h	Pink 9h	Jack Detect Override=0	2h	0h
PortBPin	Connect to Jack 00b	Mainboard Front 2h	HP Out 2h	1/8 inch Jack 1h	Green 4h	Jack Detect Override=0	1h	Fh
PortCPin	NA							
PortDPin	Internal 10b	NA 010000b	Speaker 1h	Other Analog 7h	Unknown 0h	Jack Detect Override=1	1h	0h
PortEPin	Connect to Jack 00b	Mainboard Rear 1h	HP Out 2h	1/8 inch Jack 1h	Green 4h	Jack Detect Override=0	5h	0h
PortFPin	Connect to Jack 00b	Mainboard Rear 1h	Line In 8h	1/8 inch Jack 1h	Blue 3h	Jack Detect Override=0	2h	Eh
MonoOutPin	No Connect 01b	NA 000000b	Other Fh	Unknown 0h	Unknown 0h	Jack Detect Override=0	Fh	0h
DigOutPin0	Connect to Jack 00b	Mainboard Rear 000001b	SPDIF Out 4h	optical 5h	Black 1h	Jack Detect Override=1	6h	0h
DigOutPin1	Connect to Jack 10b	Internal 011000b	Digital Other Out 5h	Other Digital 6h	Unknown 0h	Jack Detect Override=1	7h	0h
DigMic0Pin	Internal 10b	Internal 010000b	Mic In Ah	ATAPI 3h	Unknown 0h	Jack Detect Override=1	3h	0h

Table 31. Pin Configuration Default Settings

Figure 25.

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7. WIDGET INFORMATION

Bits [39:32]	Bits [31:28]	BITS [27:20]	BITS[19:16]	BITS [15:0]
Reserved	CODEC Address	NID	Verb ID (4-bit)	Payload Data (16-bit)

Table 32. Command Format for Verb with 4-bit Identifier

Bits [39:32]	Bits [31:28]	BITS [27:20]	BITS[19:8]	BITS [7:0]
Reserved	CODEC Address	NID	Verb ID (12-bit)	Payload Data (8-bit)

Table 33. Command Format for Verb with 12-bit Identifier

There are two types of responses: Solicited and Unsolicited. Solicited responses are provided as a direct response to an issued command and will be provided in the frame immediately following the command. Unsolicited responses are provided by the CODEC independent of any command. Unsolicited responses are the result of CODEC events such as a jack insertion detection. The formats for Solicited Responses and Unsolicited Responses are shown in the tables below. The “Tag” field in bits [31:28] of the Unsolicited Response identify the event.

Bit [35]	Bit [34]	BITS [33:32]	BITS[31:0]
Valid (Valid = 1)	UnSol = 0	Reserved	Response

Table 34. Solicited Response Format

Bit [35]	Bit [34]	BITS [33:32]	BITS[31:28]	BITS [27:0]
Valid (Valid = 1)	UnSol = 1	Reserved	Tag	Response

Table 35. Unsolicited Response Format

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7.1. Widget List

ID	Widget Name	Description
00h	Root	Root Node
01h	AFG	Audio Function Group
0Ah	Port A	Port A Pin Widget (Headphone, Line IN/OUT, MIC)
0Bh	Port B	Port B Pin Widget (Capless Headphone)
0Ch	Port C	Port C Pin Widget -- Not Available
0Dh	Port D	Port D Pin Widget (Class-D BTL output)
0Eh	Port E	Port E Pin Widget (Line OUT (I2S))
0Fh	Port F	Port F Pin Widget (Line IN, MIC)
10h	MonoOut	MonoOut Pin Widget (Output Only)
11h	DigMic0	Digital Microphone 0 Pin Widget
12h	DigMic1 Vol	Vendor Specific Widget - D-Mic1 volume (D pin to A mux connection)
13h	DAC0	Stereo Output Converter to DAC
14h	DAC1	Stereo Output Converter to DAC
15h	ADC0	Stereo Input Converter to ADC
16h	ADC1	Stereo Input Converter to ADC
17h	ADC0Mux	ADC0 Mux with volume and mute
18h	ADC1Mux	ADC1 Mux with volume and mute
19h	Mono_Mux	Mono output source select
1Ah	Mono_Mix	Stereo to mono conversion
1Bh	Mixer	Input Mixer (Input Ports, DACs, Analog PC_Beep)
1Ch	MixerOutVol	Volume control for analog mixer
1Dh	SPDIFOut0	Stereo Output for SPDIF_Out
1Eh	SPDIFOut1	Second Stereo Output for SPDIF_Out
1Fh	Dig0Pin	First Digital Output Pin (pin48)
20h	Dig1Pin	Second Digital Output Pin / DMIC Input Pin (pin 46)
21h	PCBeep	Digital PC Beep
22h	VSW	Vendor Defined Widget

Table 36. Widget List

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7.2. Reset Key

Abbreviation	Description
POR	Power On Reset.
SAFG	Single AFG Reset - One single write to the Reset Verb in the AFG Node.
DAFG	Double AFG Reset - Two consecutive Single AFG Resets with only idle frames (if any) and no Link Resets between.
S&DAFG	Single And Double AFG Reset - Either one will cause reset.
LR	Link Reset - Level sensitive reset anytime the HDA Reset is set low.
ELR	Exiting Link Reset - Edge sensitive reset any time the HDA Reset transitions from low to high.
ULR	Unexpected Link Reset - Level sensitive reset anytime the HDA Reset is set low when the ClkStopOK indicator is currently set to 0.
PS	Power State Change - Reset anytime the Actual Power State changes for the Widget in question.

7.3. Root (NID = 00h): VendorID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0000h			

Field Name	Bits	R/W	Default	Reset
Vendor	31:16	R	111Dh	N/A
	Vendor ID.			
DeviceFix	15:8	R	see below	N/A
	Device ID.			
DeviceProg	7:0	R	see below	N/A
	Device ID.			

Device	92HD92
Device ID	76E2h

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7.3.1. Root (NID = 00h): RevID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0002h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Major	23:20	R	1h	N/A (Hard-coded)
	Major rev number of compliant HD Audio spec.			
Minor	19:16	R	0h	N/A (Hard-coded)
	Minor rev number of compliant HD Audio spec.			
RevisionFix	15:12	R	xh	N/A (Hard-coded)
	Vendor's rev number for this device.			
RevisionProg	11:8	R	xh	N/A (Hard-coded)
	Vendor's rev number for this device.			
SteppingFix	7:4	R	xh	N/A (Hard-coded)
	Vendor stepping number within the Vendor RevID.			
SteppingProg	3:0	R	xh	N/A (Hard-coded)
	Vendor stepping number within the Vendor RevID.			

7.3.2. Root (NID = 00h): NodeInfo

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0004h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
StartNID	23:16	R	01h	N/A (Hard-coded)
	Starting node number (NID) of first function group			
Rsvd1	15:8	R	00h	N/A (Hard-coded)
	Reserved.			
TotalNodes	7:0	R	01h	N/A (Hard-coded)
	Total number of nodes			

7.4. AFG (NID = 01h): NodeInfo

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0004h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
StartNID	23:16	R	0Ah	N/A (Hard-coded)
	Starting node number for function group subordinate nodes.			
Rsvd1	15:8	R	00h	N/A (Hard-coded)
	Reserved.			
TotalNodes	7:0	R	19h	N/A (Hard-coded)
	Total number of nodes.			

7.4.1. AFG (NID = 01h): FGType

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0005h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:9	R	000000h	N/A (Hard-coded)
	Reserved.			
UnSol	8	R	1h	N/A (Hard-coded)
	Unsolicited response supported: 1 = yes, 0 = no.			
NodeType	7:0	R	1h	N/A (Hard-coded)
	Function group type: 00h = Reserved 01h = Audio Function Group 02h = Vendor Defined Modem Function Group 03h-7Fh = Reserved 80h-FFh = Vendor Defined Function Group			

7.4.2. AFG (NID = 01h): AFGCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0008h			

Field Name	Bits	R/W	Default	Reset
Rsvd3	31:17	R	00h	N/A (Hard-coded)
	Reserved.			
BeepGen	16	R	1h	N/A (Hard-coded)
	Beep generator present: 1 = yes, 0 = no.			
Rsvd2	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
InputDelay	11:8	R	Dh	N/A (Hard-coded)
	Typical latency in frames. Number of samples between when the sample is received as an analog signal at the pin and when the digital representation is transmitted on the HD Audio link.			
Rsvd1	7:4	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
OutputDelay	3:0	R	Dh	N/A (Hard-coded)
	Typical latency in frames. Number of samples between when the signal is received from the HD Audio link and when it appears as an analog signal at the pin.			

7.4.3. AFG (NID = 01h): PCMCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ah			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:21	R	000h	N/A (Hard-coded)
	Reserved.			
B32	20	R	0h	N/A (Hard-coded)
	32 bit audio format support: 1 = yes, 0 = no.			
B24	19	R	1h	N/A (Hard-coded)
	24 bit audio format support: 1 = yes, 0 = no.			
B20	18	R	1h	N/A (Hard-coded)
	20 bit audio format support: 1 = yes, 0 = no.			
B16	17	R	1h	N/A (Hard-coded)
	16 bit audio format support: 1 = yes, 0 = no.			
B8	16	R	0h	N/A (Hard-coded)
	8 bit audio format support: 1 = yes, 0 = no.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
R12	11	R	0h	N/A (Hard-coded)
	384kHz rate support: 1 = yes, 0 = no.			
R11	10	R	1h	N/A (Hard-coded)
	192kHz rate support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
R10	9	R	0h	N/A (Hard-coded)
	176.4kHz rate support: 1 = yes, 0 = no.			
R9	8	R	1h	N/A (Hard-coded)
	96kHz rate support: 1 = yes, 0 = no.			
R8	7	R	1h	N/A (Hard-coded)
	88.2kHz rate support: 1 = yes, 0 = no.			
R7	6	R	1h	N/A (Hard-coded)
	48kHz rate support: 1 = yes, 0 = no.			
R6	5	R	1h	N/A (Hard-coded)
	44.1kHz rate support: 1 = yes, 0 = no.			
R5	4	R	0h	N/A (Hard-coded)
	32kHz rate support: 1 = yes, 0 = no.			
R4	3	R	0h	N/A (Hard-coded)
	22.05kHz rate support: 1 = yes, 0 = no.			
R3	2	R	0h	N/A (Hard-coded)
	16kHz rate support: 1 = yes, 0 = no.			
R2	1	R	0h	N/A (Hard-coded)
	11.025kHz rate support: 1 = yes, 0 = no.			
R1	0	R	0h	N/A (Hard-coded)
	8kHz rate support: 1 = yes, 0 = no.			

7.4.4. AFG (NID = 01h): StreamCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Bh			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
AC3	2	R	0h	N/A (Hard-coded)
	AC-3 formatted data support: 1 = yes, 0 = no.			
Float32	1	R	0h	N/A (Hard-coded)
	Float32 formatted data support: 1 = yes, 0 = no.			
PCM	0	R	1h	N/A (Hard-coded)
	PCM-formatted data support: 1 = yes, 0 = no.			

7.4.5. AFG (NID = 01h): InAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Dh			

Field Name	Bits	R/W	Default	Reset
Mute	31	R	0h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	27h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			
NumSteps	14:8	R	03h	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Offset	6:0	R	00h	N/A (Hard-coded)
	Indicates which step is 0dB			

7.4.6. AFG (NID = 01h): PwrStateCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Fh			

Field Name	Bits	R/W	Default	Reset
EPSS	31	R	1h	N/A (Hard-coded)
	Extended power states support: 1 = yes, 0 = no.			
ClkStop	30	R	1h	N/A (Hard-coded)
	D3 clock stop support: 1 = yes, 0 = no.			
S3D3ColdSup	29	R	1h	N/A (Hard-coded)
	Codec state intended during system S3 state: 1 = D3Hot, 0 = D3Cold.			
Rsvd	28:5	R	000000h	N/A (Hard-coded)
	Reserved.			
D3ColdSup	4	R	1h	N/A (Hard-coded)
	D3Cold power state support: 1 = yes, 0 = no.			
D3Sup	3	R	1h	N/A (Hard-coded)
	D3 power state support: 1 = yes, 0 = no.			
D2Sup	2	R	1h	N/A (Hard-coded)
	D2 power state support: 1 = yes, 0 = no.			
D1Sup	1	R	1h	N/A (Hard-coded)
	D1 power state support: 1 = yes, 0 = no.			
D0Sup	0	R	1h	N/A (Hard-coded)
	D0 power state support: 1 = yes, 0 = no.			

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7.4.7. AFG (NID = 01h): GPIOCnt

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0011h			

Field Name	Bits	R/W	Default	Reset
GPIWake	31	R	1h	N/A (Hard-coded)
	Wake capability. Assuming the Wake Enable Mask controls are enabled, GPIO's configured as inputs can cause a wake (generate a Status Change event on the link) when there is a change in level on the pin.			
GPIUnsol	30	R	1h	N/A (Hard-coded)
	GPIO unsolicited response support: 1 = yes, 0 = no.			
Rsvd	29:24	R	00h	N/A (Hard-coded)
	Reserved.			
NumGPIs	23:16	R	00h	N/A (Hard-coded)
	Number of GPI pins supported by function group.			
NumGPOs	15:8	R	00h	N/A (Hard-coded)
	Number of GPO pins supported by function group.			
NumGPIOs	7:0	R	05h	N/A (Hard-coded)
	Number of GPIO pins supported by function group.			

7.4.8. AFG (NID = 01h): OutAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0012h			

Field Name	Bits	R/W	Default	Reset
Mute	31	R	1h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	02h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			
NumSteps	14:8	R	7Fh	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
Offset	6:0	R	7Fh	N/A (Hard-coded)
	Indicates which step is 0dB			

7.4.9. AFG (NID = 01h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd3	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Function Group have been reset. Cleared by PwrState 'Get' to this Widget.			
ClkStopOK	9	R	1h	POR - DAFG - ULR
	Bit clock can currently be removed: 1 = yes, 0 = no.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	7	R	0h	N/A (Hard-coded)
	Reserved.			
Act	6:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3	R	0h	N/A (Hard-coded)
	Reserved.			
Set	2:0	RW	3h	POR - DAFG - LR
	Current power state setting for this widget.			

7.4.10. AFG (NID = 01h): UnsolResp

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				708h
Get	F0800h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
En	7	RW	0h	POR - DAFG - ULR
	Unsolicited response enable: 1 = enabled, 0 = disabled.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Tag	5:0	RW	00h	POR - DAFG - ULR
	Software programmable field returned in top six bits (31:26) of every Unsolicited Response generated by this node.			

7.4.11. AFG (NID = 01h): GPIO

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				715h
Get	F1500h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:5	R	00000000h	N/A (Hard-coded)
	Reserved.			
Data4	4	RW	0h	POR - DAFG - ULR
	Data for GPIO4. If this GPIO bit is configured as Sticky (edge-sensitive) input, it can be cleared by writing "0". For details of read back value, refer to HD Audio spec. section 7.3.3.22			
Data3	3	RW	0h	POR - DAFG - ULR
	Data for GPIO3. If this GPIO bit is configured as Sticky (edge-sensitive) input, it can be cleared by writing "0". For details of read back value, refer to HD Audio spec. section 7.3.3.22			
Data2	2	RW	0h	POR - DAFG - ULR
	Data for GPIO2. If this GPIO bit is configured as Sticky (edge-sensitive) input, it can be cleared by writing "0". For details of read back value, refer to HD Audio spec. section 7.3.3.22			
Data1	1	RW	0h	POR - DAFG - ULR
	Data for GPIO1. If this GPIO bit is configured as Sticky (edge-sensitive) input, it can be cleared by writing "0". For details of read back value, refer to HD Audio spec. section 7.3.3.22			
Data0	0	RW	0h	POR - DAFG - ULR
	Data for GPIO0. If this GPIO bit is configured as Sticky (edge-sensitive) input, it can be cleared by writing "0". For details of read back value, refer to HD Audio spec. section 7.3.3.22			

7.4.12. AFG (NID = 01h): GPIOEn

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				716h
Get	F1600h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:5	R	00000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Mask4	4	RW	0h	POR - DAFG - ULR
	Enable for GPIO4: 0 = pin is disabled (Hi-Z state); 1 = pin is enabled; behavior determined by GPIO Direction control			
Mask3	3	RW	0h	POR - DAFG - ULR
	Enable for GPIO3: 0 = pin is disabled (Hi-Z state); 1 = pin is enabled; behavior determined by GPIO Direction control			
Mask2	2	RW	0h	POR - DAFG - ULR
	Enable for GPIO2: 0 = pin is disabled (Hi-Z state); 1 = pin is enabled; behavior determined by GPIO Direction control			
Mask1	1	RW	0h	POR - DAFG - ULR
	Enable for GPIO1: 0 = pin is disabled (Hi-Z state); 1 = pin is enabled; behavior determined by GPIO Direction control			
Mask0	0	RW	0h	POR - DAFG - ULR
	Enable for GPIO0: 0 = pin is disabled (Hi-Z state); 1 = pin is enabled; behavior determined by GPIO Direction control			

7.4.13. AFG (NID = 01h): GPIODir

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				717h
Get	F1700h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:5	R	00000000h	N/A (Hard-coded)
	Reserved.			
Control4	4	RW	0h	POR - DAFG - ULR
	Direction control for GPIO4: 0 = GPIO is configured as input; 1 = GPIO is configured as output			
Control3	3	RW	0h	POR - DAFG - ULR
	Direction control for GPIO3: 0 = GPIO is configured as input; 1 = GPIO is configured as output			

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Field Name	Bits	R/W	Default	Reset
Control2	2	RW	0h	POR - DAFG - ULR
	Direction control for GPIO2: 0 = GPIO is configured as input; 1 = GPIO is configured as output			
Control1	1	RW	0h	POR - DAFG - ULR
	Direction control for GPIO1: 0 = GPIO is configured as input; 1 = GPIO is configured as output			
Control0	0	RW	0h	POR - DAFG - ULR
	Direction control for GPIO0: 0 = GPIO is configured as input; 1 = GPIO is configured as output			

7.4.14. AFG (NID = 01h): GPIOWakeEn

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				718h
Get	F1800h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:5	R	00000000h	N/A (Hard-coded)
	Reserved.			
W4	4	RW	0h	POR - DAFG - ULR
	Wake enable for GPIO4: 0 = wake-up event is disabled; 1 = When HD Audio link is powered down (RST# is asserted), a wake-up event will trigger a Status Change Request event on the link.			
W3	3	RW	0h	POR - DAFG - ULR
	Wake enable for GPIO3: 0 = wake-up event is disabled; 1 = When HD Audio link is powered down (RST# is asserted), a wake-up event will trigger a Status Change Request event on the link.			
W2	2	RW	0h	POR - DAFG - ULR
	Wake enable for GPIO2: 0 = wake-up event is disabled; 1 = When HD Audio link is powered down (RST# is asserted), a wake-up event will trigger a Status Change Request event on the link.			

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Field Name	Bits	R/W	Default	Reset
W1	1	RW	0h	POR - DAFG - ULR
	Wake enable for GPIO1: 0 = wake-up event is disabled; 1 = When HD Audio link is powered down (RST# is asserted), a wake-up event will trigger a Status Change Request event on the link.			
W0	0	RW	0h	POR - DAFG - ULR
	Wake enable for GPIO0: 0 = wake-up event is disabled; 1 = When HD Audio link is powered down (RST# is asserted), a wake-up event will trigger a Status Change Request event on the link.			

7.4.15. AFG (NID = 01h): GPIOUnsol

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				719h
Get	F1900h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:5	R	00000000h	N/A (Hard-coded)
	Reserved.			
EnMask4	4	RW	0h	POR - DAFG - ULR
	Unsolicited enable mask for GPIO4. If set, and the Unsolicited Response control for this widget has been enabled, an unsolicited response will be sent when GPIO2 is configured as input and changes state.			
EnMask3	3	RW	0h	POR - DAFG - ULR
	Unsolicited enable mask for GPIO3. If set, and the Unsolicited Response control for this widget has been enabled, an unsolicited response will be sent when GPIO2 is configured as input and changes state.			
EnMask2	2	RW	0h	POR - DAFG - ULR
	Unsolicited enable mask for GPIO2. If set, and the Unsolicited Response control for this widget has been enabled, an unsolicited response will be sent when GPIO2 is configured as input and changes state.			
EnMask1	1	RW	0h	POR - DAFG - ULR
	Unsolicited enable mask for GPIO1. If set, and the Unsolicited Response control for this widget has been enabled, an unsolicited response will be sent when GPIO1 is configured as input and changes state.			

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Field Name	Bits	R/W	Default	Reset
EnMask0	0	RW	0h	POR - DAFG - ULR
	Unsolicited enable mask for GPIO0. If set, and the Unsolicited Response control for this widget has been enabled, an unsolicited response will be sent when GPIO0 is configured as input and changes state.			

7.4.16. AFG (NID = 01h): GPIOSticky

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				71Ah
Get	F1A00h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:5	R	00000000h	N/A (Hard-coded)
	Reserved.			
Mask4	4	RW	0h	POR - DAFG - ULR
	GPIO4 input type (when configured as input): 0 = Non-Sticky (level-sensitive); 1 = Sticky (edge-sensitive).			
Mask3	3	RW	0h	POR - DAFG - ULR
	GPIO3 input type (when configured as input): 0 = Non-Sticky (level-sensitive); 1 = Sticky (edge-sensitive).			
Mask2	2	RW	0h	POR - DAFG - ULR
	GPIO2 input type (when configured as input): 0 = Non-Sticky (level-sensitive); 1 = Sticky (edge-sensitive).			
Mask1	1	RW	0h	POR - DAFG - ULR
	GPIO1 input type (when configured as input): 0 = Non-Sticky (level-sensitive); 1 = Sticky (edge-sensitive).			
Mask0	0	RW	0h	POR - DAFG - ULR
	GPIO0 input type (when configured as input): 0 = Non-Sticky (level-sensitive); 1 = Sticky (edge-sensitive).			

7.4.17. AFG (NID = 01h): SubID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	723h	722h	721h	720h

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7.4.17. AFG (NID = 01h): SubID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Get	F2300h / F2200h / F2100h / F2000h			

Field Name	Bits	R/W	Default	Reset
Subsys3	31:24	RW	00h	POR
	Subsystem ID (byte 3)			
Subsys2	23:16	RW	00h	POR
	Subsystem ID (byte 2)			
Subsys1	15:8	RW	01h	POR
	Subsystem ID (byte 1)			
Assembly	7:0	RW	00h	POR
	Assembly ID (Not applicable to codec vendors).			

7.4.18. AFG (NID = 01h): GPIOPIrty

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				770h
Get	F7000h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:5	R	00000000h	N/A (Hard-coded)
	Reserved.			
GP4	4	RW	1h	POR - DAFG - ULR
	GPIO4 Polarity: If configured as output or non-sticky input: 0 = inverting 1 = non-inverting If configured as sticky input: 0 = falling edges will be detected 1 = rising edges will be detected			

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Field Name	Bits	R/W	Default	Reset
GP3	3	RW	1h	POR - DAFG - ULR
	GPIO3 Polarity: If configured as output or non-sticky input: 0 = inverting 1 = non-inverting If configured as sticky input: 0 = falling edges will be detected 1 = rising edges will be detected			
GP2	2	RW	1h	POR - DAFG - ULR
	GPIO2 Polarity: If configured as output or non-sticky input: 0 = inverting 1 = non-inverting If configured as sticky input: 0 = falling edges will be detected 1 = rising edges will be detected			
GP1	1	RW	1h	POR - DAFG - ULR
	GPIO1 Polarity: If configured as output or non-sticky input: 0 = inverting 1 = non-inverting If configured as sticky input: 0 = falling edges will be detected 1 = rising edges will be detected			
GP0	0	RW	1h	POR - DAFG - ULR
	GPIO0 Polarity: If configured as output or non-sticky input: 0 = inverting 1 = non-inverting If configured as sticky input: 0 = falling edges will be detected 1 = rising edges will be detected			

7.4.19. AFG (NID = 01h): GPIODrive

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				771h
Get	F7100h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:5	R	00000000h	N/A (Hard-coded)
	Reserved.			
OD4	4	RW	0h	POR - DAFG - ULR
	GPIO4 Drive Mode: 0 = push-pull (drive 0 and 1); 1 = open drain (drive 0, float for 1).			
OD3	3	RW	0h	POR - DAFG - ULR
	GPIO3 Drive Mode: 0 = push-pull (drive 0 and 1); 1 = open drain (drive 0, float for 1).			
OD2	2	RW	0h	POR - DAFG - ULR
	GPIO2 Drive Mode: 0 = push-pull (drive 0 and 1); 1 = open drain (drive 0, float for 1).			
OD1	1	RW	0h	POR - DAFG - ULR
	GPIO1 Drive Mode: 0 = push-pull (drive 0 and 1); 1 = open drain (drive 0, float for 1).			
OD0	0	RW	0h	POR - DAFG - ULR
	GPIO0 Drive Mode: 0 = push-pull (drive 0 and 1); 1 = open-drain (drive 0, float for 1).			

7.4.20. AFG (NID = 01h): DMic

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				778h
Get	F7800h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:6	R	0000000h	N/A (Hard-coded)
	Reserved.			
Mono1	5	RW	0h	POR
	DMic1 mono select: 0 = stereo operation, 1 = mono operation (left channel duplicated to the right channel).			

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Field Name	Bits	R/W	Default	Reset
Mono0	4	RW	0h	POR
	DMic0 mono select: 0 = stereo operation, 1 = mono operation (left channel duplicated to the right channel).			
PhAdj	3:2	RW	0h	POR
	Selects what phase of the DMic clock the data should be latched: 0h = left data rising edge/right data falling edge 1h = left data center of high/right data center of low 2h = left data falling edge/right data rising edge 3h = left data center of low/right data center of high			
Rate	1:0	RW	2h	POR
	Selects the DMic clock rate: 0h = 4.704MHz 1h = 3.528MHz 2h = 2.352MHz 3h = 1.176MHz.			

7.4.21. AFG (NID = 01h): DACMode

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				780h
Get	F8000h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
SwapEn	8	RW	0h	POR
	Internal DAC left channel and right channel swap. 0h = not swap, 1h = swap.			
SDMSettleDisable	7	RW	0h	POR
	SDM wait-to-settle disable: 1 = at mute, the SDM switches to the mute pattern immediately 0 = at mute, the SDM switches to the mute pattern after settling (can take up to ~45ms)			

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Field Name	Bits	R/W	Default	Reset
SDMCoeffSel	6	RW	0h	POR
	DAC SDM coefficient select (stages 1, 2, 3): 1 = 1/16, 1/2, 1/4 0 = 1/16, 1/4, 1/2			
SDMLFHalf	5	RW	0h	POR
	DAC SDM local feedback coefficient select: 1 = 1/4096, 0 = 1/2048.			
SDMLFDisable	4	RW	0h	POR
	DAC SDM local feedback disable: 1 = local feedback disabled, 0 = local feedback enabled.			
InvertValid	3	RW	0h	POR
	DAC Valid Invert: 1 = 7.056MHz valid strobe is inverted, 0 = 7.056MHz valid strobe is not inverted.			
InvertData	2	RW	0h	POR
	DAC Data Invert: 1 = 1-bit outputs are inverted, 0 = 1-bit outputs are not inverted.			
Atten6dBDisable	1	RW	1h	POR
	Disable built-in -6dB digital attenuation: 1 = -6dB disabled, 0 = -6dB enabled.			
Fade	0	RW	1h	POR
	DAC Gain Fade Enable: 1 = gain will be slowly faded from old value to new value (~10ms) 0 = gain will jump immediately to new value.			

7.4.22. AFG (NID = 01h): ADCMode

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				784h
Get	F8400h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:4	R	0000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
InvertValid	3	RW	0h	POR
	ADC Valid Invert: 1 = 14.112MHz valid strobe is inverted, 0 = 14.112MHz valid strobe is not inverted.			
InvertData	2	RW	0h	POR
	ADC Data Invert: 1 = 1-bit inputs are inverted, 0 = 1-bit inputs are not inverted.			
ADCClkDelay	1	RW	0h	POR
	Delay ADC clock.			
DACClkDelay	0	RW	0h	POR
	Delay DAC clock.			

7.4.23. AFG (NID = 01h): PortUse

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7C0h
Get	FC000h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:7	R	0000000h	N/A (Hard-coded)
	Reserved.			
Mono	6	RW	1h	POR
	1=power down port if not input or output enabled, 0=do not force power down based on input or output enable			
PortF	5	RW	1h	POR
	1=power down port if not input or output enabled, 0=do not force power down based on input or output enable			
PortE	4	RW	1h	POR
	1=power down port if not input or output enabled, 0=do not force power down based on input or output enable			
PortD	3	RW	1h	POR
	1=power down port if not input or output enabled, 0=do not force power down based on input or output enable.			

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Field Name	Bits	R/W	Default	Reset
PortC	2	RW	1h	POR
	1=power down port if not input or output enabled, 0=do not force power down based on input or output enable			
PortB	1	RW	1h	POR
	1=power down port if not input or output enabled, 0=do not force power down based on input or output enable			
PortA	0	RW	1h	POR
	1=power down port if not input or output enabled, 0=do not force power down based on input or output enable.			

7.4.24. AFG (NID = 01h): ComJack

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set			7C7h	7C6h
Get	FC700h/FC600h			

Field Name	Bits	R/W	Default	Reset
Rsvd3	31:14	R	00000000h	N/A (Hard-coded)
	Reserved.			
DebounceTime	13:12	RW	1h	POR
	Combo Jack debounce time set. 2'h0 = 0.1ms; 2'h1 = 125ms; 2'h2 = 500ms; 2'h3 = 1s."			
Rsvd2	11	R	oh	N/A (Hard-coded)
	Reserved.			
RbCon	10:8	RW	4h	POR
	Combo jack detection reference voltage 000 = 0.18*AVDD 001 = 0.16*AVDD 010 = 0.14*AVDD 011 = 0.12*AVDD 100 = 0.10*AVDD 101 = 0.08*AVDD 110 = 0.06*AVDD 111 = 0.04*AVDD			

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Field Name	Bits	R/W	Default	Reset
MasterPort	7:5	RW	0h	POR
	Port tied to the jack presence detection switch 000 = Port A 001 = Port B 010 = Port C 011 = Port D 100 = Port E 101 = Port F			
Rsvd1	4	R	0h	N/A (Hard-coded)
	Reserved.			
SlavePort	3:1	RW	0h	POR
	Port used as microphone input When combo jack detection is enabled, Port presence detection as shown in the pin complex is not sensed directly by the sense input but is inferred by the load placed on the Vref_Output associated with the port 000 = Port A 001 = Port B 010 = Port C 011 = Port D;100 = Port E 101 = Port F			
Det-en	0	R	0h	POR
	0h = disable combo jact detection 1h = enable combo jact detection			

7.4.25. AFG (NID = 01h): VSPwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7D8h
Get	FD800h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
D5	1	RW	0h	POR - ELR
	Vendor specific D5 power state, only entered once the part is already in D3cold (this bit must be set before the command to enter D3cold). If set, this bit overrides the D4 bit (bit 0). Includes the power savings of D4, but additionally powers down GPIO pins, the VAG amp, and the HP amps. Exits this power state via POR or rising edge of Link Reset.			
D4	0	RW	0h	POR - ELR
	Vendor specific D4 power state, only entered once the part is already in D3cold (this bit must be set before the command to enter D3cold). If the D5 bit (bit 1) is set, this bit is overridden. Includes the power savings of D3cold, but additionally powers down the HDA interface (no responses). Exit this power state via POR or rising edge of Link Reset.			

7.4.26. AFG (NID = 01h): AnaPort

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set			7EDh	7ECh
Get	FEC00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:7	R	0000000h	N/A (Hard-coded)
	Reserved.			
MonoPwd	6	RW	0h	POR
	Power down Mono Output.			
FPwd	5	RW	0h	POR
	Power down Port F.			
EPwd	4	RW	0h	POR
	Power down Port E.			
DPwd	3	RW	0h	POR
	Power down Port D.			
CPwd	2	RW	0h	POR
	Power down Port C.			

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Field Name	Bits	R/W	Default	Reset
BPwd	1	RW	0h	POR
	Power down Port B.			
APwd	0	RW	0h	POR
	Power down Port A.			

7.4.27. AFG (NID = 01h): AnaBTL

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set		7F6h	7F5h	7F4h
Get	FF400h			

Field Name	Bits	R/W	Default	Reset
Rsvd6	31:22	R	0h	N/A (Hard-coded)
	Reserved.			
SCStableTimeSel	21:22	RW	0h	POR
	The programmed time window for short circuit detect. **This is available on WB silicon revisions and beyond. Prior silicon revisions, these bits are reserved.**			
TSOverrideHiz	19	RW	0h	POR
	Override Hiz for the BTL amplifier power stage circuit: set to 1 to Hiz, set back to 0 to normal mode			
TSTestMode	18	RW	0h	POR
	Temp sense test mode select, 0=normal operation, 1=sensor will trip at ambient temperature.			
TSForcePwd	17	RW	1h	POR
	Temp sense force powerdown select 0=BTL will not be muted and powered down even if it is still overheating when the volume is 0h 1=BTL will be muted and powered down even if it is still overheating when the volume is 0h			
TSInstantCutMode	16	RW	0h	POR
	Temp sense instant cut mode 0=Two trip points used to smoothly adjust the volume 1=One single trip point used to set volume to wither 0 or max value (TI mode)			

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Field Name	Bits	R/W	Default	Reset
TSWait	15:12	RW	3h	POR
	Temperature sensing wait time between volume increments 0h = 2ms (polling at 2ms) 1h = 4ms (polling at 4ms) 2h = 8ms (polling at 8ms) 3h = 16ms (polling at 16ms) 4h = 32ms (polling at 16ms) 5h = 64ms (polling at 16ms) 6h = 128ms (polling at 16ms) 7h = 256ms (polling at 16ms) 8h = 512ms (polling at 16ms) 9h = 1.024s (polling at 16ms) Ah = 2.048s (polling at 16ms) Bh = 4.096s (polling at 16ms) Ch = 8.192s (polling at 16ms) Dh = 16.384s (polling at 16ms) Eh = 32.768s (polling at 16ms) Fh = 65.536s (polling at 16ms).			
TSTripHish	11:9	RW	3h	POR
	Temp sense high trip point setting: 0h = 125 Degrees C 1h =140 Degrees C 2h = 155 Degrees C 3h = 170 Degrees C 4h = 185 C 5h = 200 C 6h = 215 C 7h = Reserved			
TSOverrideRest	8	RW	0h	POR
	Override reset for the BTL amplifier Temp sense circuit: set to 1 to recalculate, set back to 0 to latch the value			
TSTripLow	7:5	RW	2h	POR
	Temp sense low trip point setting: 0h = 110 Degrees C 1h = 125 Degrees C 2h = 140 Degrees C 3h = 155 Degrees C 4h = 170 C 5h = 185 C 6h = 200 C 7h = 215 C			
Rsvd1	4:0	R	0h	NA
	Reserved			

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7.4.28. AFG (NID = 01h): AnaBTLStatus

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	FF700h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:20	R	00h	N/A (Hard-coded)
	Reserved.			
TSTripHigh	19	R	0h	POR
	Temp sense high trip point status			
TSTripLow	18	R	0h	POR
	Temp sense low trip point status			
TSMute	17	R	0h	POR
	Temp sense forced mute status for BTL amplifier			
TSPwd	16	R	0h	POR
	Temp sense forced powerdown status for BTL amplifier			
TSLeftVol	15:8	R	0h	POR
	Temp sense volume status for the BTL amplifier: 00000000b..11111111b = Range specified for SPKVol field.			
TSRightVol	7:0	R	0h	POR
	Temp sense volume status for the BTL amplifier: 00000000b..11111111b = Range specified for SPKVol field.			

7.4.29. AFG (NID = 01h): AnaCapless

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set		7FAh	7F9h	7F8h
Get	FF800h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:26	R	00h	N/A (Hard-coded)
	Reserved.			
VRegSCDet	25	R	0h	POR
	Capless regulator short circuit detect indicator.			
ChargePumpSCDet	24	R	0h	POR
	Capless charge pump short circuit detect indicator.			
VRegSel	23:20	RW	5h	POR
	Capless regulator output voltage multiply ratio Bits [3..2] Reserved Bits [1..0]: 00b = 2*Vbg 01b = 2.1*Vbg 10b = 2.2*Vbg 11b = 2.3*Vbg			
VRegSCRstB	19	RW	0h	POR
	Capless regulator short circuit detect reset: 0 = short circuit detect disabled, 1 = short circuit detect enabled.			
VRegGndShort	18	RW	0h	POR
	Ground the capless regulator output.			
VRegPwd	17	RW	0h	POR
	Capless regulator powerdown.			
ChargePumpSCRstB	16	RW	0h	POR
	Capless charge pump short circuit detect reset: 0 = short circuit detect disabled, 1 = short circuit detect enabled.			
ChargePumpHiZ	15	RW	0h	POR
	Hi-Z the capless charge pump outputs.			
ChargePumpPwd	14	RW	0h	POR
	Capless charge pump powerdown.			
ChargePumpSplyDetOverride	13	RW	0h	POR
	Capless charge pump supply detect override.			

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Field Name	Bits	R/W	Default	Reset
ChargePumpFreqBypass	12	RW	1h	POR
	Capless charge pump frequency reg bypass.			
ChargePumpClkRate	11:8	RW	8h	POR
	Capless charge pump clock rate: 0000b = 800.0kHz (24MHz/30) 0001b = 750.0kHz (24MHz/32) 0010b = 706.9kHz (24MHz/34) 0011b = 666.7kHz (24MHz/36) 0100b = 631.6kHz (24MHz/38) 0101b = 600.0kHz (24MHz/40) 0110b = 571.4kHz (24MHz/42) 0111b = 545.5kHz (24MHz/44) 1000b = 800.0kHz (24MHz/30) 1001b = 857.1kHz (24MHz/28) 1010b = 923.1kHz (24MHz/26) 1011b = 1.000MHz (24MHz/24) 1100b = 1.091MHz (24MHz/22) 1101b = 1.200MHz (24MHz/20) 1110b = 1.333MHz (24MHz/18) 1111b = 1.500MHz (24MHz/16)			
ChargePumpClkDiv	7:5	RW	4h	POR
	Capless charge pump analog clock divider: 001b = No divide 010b = Divide by 2, 50% duty cycle 100b = Divide by 4, 50% duty cycle 110b = Divide by 2, 75% duty cycle 011b = Divide by 4, 75% duty cycle 111b = Divide by 4, 87.5% duty cycle Other values undefined			
ChargePumpClkSel	4	RW	0h	POR
	Capless charge pump clock select: 0 = ring oscillator, 1 = charge pump clock defined by AFGCaplessChargePumpClkRate[3:0] field below.			
PadGnd	3	RW	0h	POR
	Ground the output pad of the capless amplifiers.			
InputGnd	2	RW	0h	POR
	Ground the input to the capless output amplifiers.			
Rsvd1	1	R	0h	NA
	Reserved			

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Field Name	Bits	R/W	Default	Reset
AntiPopBypass	0	RW	0h	POR
	0 = Enable anti-pop on the capless headphone; 1 = bypass anti-pop on the capless headphone.			

7.4.30. AFG (NID = 01h): Reset

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7FFh
Get	FFF00h			

Field Name	Bits	R/W	Default	Reset
Rsvd1	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Execute	7:0	W	00h	N/A (Hard-coded)
	Function Reset. Function Group reset is executed when the Set verb 7FF is written with 8-bit payload of 00h. The codec should issue a response to acknowledge receipt of the verb, and then reset the affected Function Group and all associated widgets to their power-on reset values. Some controls such as Configuration Default controls should not be reset. Overlaps Response.			

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7.4.31. AFG (NID = 01h): DAC3OutAmp (Mono Out Volume)

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7B6hh
Get	FB600h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	0000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted			
Gain	6:0	RW	7Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter of AFG)			

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7.4.32. AFG (NID = 01h): DAC5OutAmpLeft (AuxMode)

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7B7hh
Get	FB700h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	0000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted			
Gain	6:0	RW	7Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter of AFG)			

7.4.33. AFG (NID = 01h): DAC5OutAmpRight (AuxMode)

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7B8hh
Get	FB800h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	0000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted			
Gain	6:0	RW	7Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter of AFG)			

7.4.34. AFG (NID = 01h): ADC4OutAmpLeft (AuxMode)

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7B9hh
Get	FB900h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	0000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted			
Gain	6:0	RW	10h	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter of AFG)			

7.4.35. AFG (NID = 01h): ADC4OutAmpRight (AuxMode)

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7BAhh
Get	FBA00h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	0000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted			
Gain	6:0	RW	10h	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter of AFG)			

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7.4.36. AFG (NID = 01h): I2SCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				7C8h
Get	FC800h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:6	R	0000000h	N/A (Hard-coded)
	Reserved.			
ForcePortf2Spdif0	5	RW	0h	POR
	Force I2S input to PortF to SPDIFOut0 for test purpose			
Rsvd1	4	R	0h	N/A (Hard-coded)
	Reserved.			
ForcePortf2PortB	3	RW	0h	POR
	In I2S mode, the DAC2 output is routed to PortB to verified DAC2			
I2Cdebug	2	RW	0h	POR
	I2C bus debug mode			
BitExactSelDAC	1	RW	0h	POR
	I2S bit exact mode select data source. 0h = data from DAC0, 1h = data from DAC1.			
BitExact	0	RW	0h	POR
	0h = disable I2S bit exact mode 1h = enable I2S exact mode.			

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7.4.37. AFG (NID = 01h): EAPD

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				788h
Get	F8800h			

Field Name	Bits	R/W	Default	Reset
Rsvd5	31:19	R	00000h	N/A (Hard-coded)
	Reserved.			
HPESDInv	18	RW	0h	POR
	Port E HP Amp Shutdown Invert: 0 = Amp will power down (or mute) when EAPD pin is low 1 = Amp will power down (or mute) when EAPD pin is high			
HPESDMode	17	RW	1h	POR
	Port E HP Amp Shutdown Mode: 0 = Amp will mute when disabled 1 = Amp will enter a low power state when disabled			
HPESD	16	RW	0h	POR
	Port E HP Amp Shutdown Control Select: 0 = Amp controlled by EAPD pin only 1 = Amp controlled by power state only			
Rsvd4	15	R	0	N/A (Hard-coded)
	Reserved.			
HPBSDInv	14	RW	0h	POR
	Port B HP Amp Shutdown Invert: 0 = Amp will power down (or mute) when EAPD pin is low 1 = Amp will power down (or mute) when EAPD pin is high			
HPBSDMode	13	RW	1h	POR
	Port B HP Amp Shutdown Mode: 0 = Amp will mute when disabled 1 = Amp will enter a low power state when disabled			
HPBSD	12	RW	0h	POR
	Port B HP Amp Shutdown Control Select: 0 = Amp controlled by EAPD pin only 1 = Amp controlled by power state only			

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Field Name	Bits	R/W	Default	Reset
Rsvd3	11	R	0h	N/A (Hard-coded)
	Reserved.			
HPASDInv	10	RW	0h	POR
	Port A HP Amp Shutdown Invert: 0 = Amp will power down (or mute) when EAPD pin is low 1 = Amp will power down (or mute) when EAPD pin is high			
HPASDMode	9	RW	1h	POR
	Port A HP Amp Shutdown Mode: 0 = Amp will mute when disabled 1 = Amp will enter a low power state when disabled			
HPASD	8	RW	0h	POR
	Port A HP Amp Shutdown Control Select: 0 = Amp controlled by EAPD pin only 1 = Amp controlled by power state only			
Rsvd2	7	R	0h	N/A (Hard-coded)
	Reserved.			
BTLSDInv	6	RW	0h	POR
	BTL Amp Shutdown Invert: 0 = Amp will power down (or mute) when EAPD pin is low 1 = Amp will power down (or mute) when EAPD pin is high			
BTLSDMode	5	RW	1h	POR
	BTL Amp Shutdown Mode: 0 = Amp will mute when disabled 1 = Amp will enter a low power state when disabled			
BTLSD	4	RW	0h	POR
	BTL Amp Shutdown Control Select: 0 = Amp controlled by EAPD pin only 1 = Amp controlled by power state only			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
PinMode	1:0	RW	0h	POR
	EAPD Pin Mode: 00b = Open Drain I/O (Value at pin is wired-AND of EAPD bit & external signal) 01b = CMOS Output (Value of EAPD bit is forced at pin) 1xb = CMOS Input (External signal controls internal amps, EAPD bit ignored)			

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7.5. PortA (NID = 0Ah): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	1h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	1h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.5.1. PortA (NID = 0Ah): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			
EapdCap	16	R	1h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
VrefCntrl	15:8	R	17h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BalancedIO	6	R	0h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	1h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	1h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HdphDrvCap	3	R	1h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	1h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.5.2. PortA (NID = 0Ah): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	03h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.5.3. PortA (NID = 0Ah): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	DAC2 Converter widget (0x22)			
ConL2	23:16	R	1Ch	N/A (Hard-coded)
	MixerOutVol Selector widget (0x1C)			
ConL1	15:8	R	14h	N/A (Hard-coded)
	DAC1 Converter widget (0x14)			
ConL0	7:0	R	13h	N/A (Hard-coded)
	DAC0 Converter widget (0x13)			

7.5.4. PortA (NID = 0Ah): InAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				360h
Get	B2000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.5.5. PortA (NID = 0Ah): InAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				350h
Get	B0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd1	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.5.6. PortA (NID = 0Ah): ConSelectCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				701h
Get	F0100h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Index	1:0	RW	0h	POR - DAFG - ULR
	Connection select control index.			

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7.5.7. PortA (NID = 0Ah): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.5.8. PortA (NID = 0Ah): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
HPhnEn	7	RW	0h	POR - DAFG - ULR
	Headphone amp enable: 1 = enabled, 0 = disabled.			
OutEn	6	RW	0h	POR - DAFG - ULR
	Output enable: 1 = enabled, 0 = disabled.			
InEn	5	RW	0h	POR - DAFG - ULR
	Input enable: 1 = enabled, 0 = disabled.			
Rsvd1	4:3	R	0h	N/A (Hard-coded)
	Reserved.			
VRefEn	2:0	RW	0h	POR - DAFG - ULR
	Vref selection (See VrefCntrl field of PinCap parameter for supported selections): 000b= HI-Z 001b= 50% 010b= GND 011b= Reserved 100b= 80% 101b= 100% 110b= Reserved 111b= Reserved			

7.5.9. PortA (NID = 0Ah): UnsolResp

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				708h
Get	F0800h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
En	7	RW	0h	POR - DAFG - ULR
	Unsolicited response enable (also enables Wake events for this Widget): 1 = enabled, 0 = disabled.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Tag	5:0	RW	00h	POR - DAFG - ULR
	Software programmable field returned in top six bits (31:26) of every Unsolicited Response generated by this node.			

7.5.10. PortA (NID = 0Ah): ChSense

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				709h
Get	F0900h			

Field Name	Bits	R/W	Default	Reset
PresDtct	31	R	0h	POR
	Presence detection indicator: 1 = presence detected; 0 = presence not detected.			
Rsvd	30:0	R	00000000h	N/A (Hard-coded)
	Reserved.			

7.5.11. PortA (NID = 0Ah): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
EAPD	1	RW	1h	POR - DAFG - ULR
	EAPD control: 1 = set EAPD pin to 1 (powered) up if this pin is powered up, 0 = set EAPD pin to 0.			
Rsvd1	0	R	0h	N/A (Hard-coded)
	Reserved.			

7.5.12. PortA (NID = 0Ah): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch
Get	F1F00h / F1E00h / F1D00h / F1C00h			

Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	0h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	02h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			

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Field Name	Bits	R/W	Default	Reset
Device	23:20	RW	Ah	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			
ConnectionType	19:16	RW	1h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
Color	15:12	RW	9h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	0h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	2h	POR
	Default assocation.			
Sequence	3:0	RW	Fh	POR
	Sequence.			

7.6. PortB (NID = 0Bh): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	1h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.6.1. PortB (NID = 0Bh): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			
EapdCap	16	R	1h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			
VrefCntrl	15:8	R	00h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
BalancedIO	6	R	0h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	0h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	1h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HdphDrvCap	3	R	1h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	1h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.6.2. PortB (NID = 0Bh): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	03h	N/A (Hard-coded)
	Number of NID entries in connection list.			

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7.6.3. PortB (NID = 0Bh): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	DAC2 Converter widget (0x22)			
ConL2	23:16	R	1Ch	N/A (Hard-coded)
	MixerOutVol Selector widget (0x1C)			
ConL1	15:8	R	14h	N/A (Hard-coded)
	DAC1 Converter widget (0x14)			
ConL0	7:0	R	13h	N/A (Hard-coded)
	DAC0 Converter widget (0x13)			

7.6.4. PortB (NID = 0Bh): ConSelectCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				701h
Get	F0100h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Index	1:0	RW	0h	POR - DAFG - ULR
	Connection select control index.			

7.6.5. PortB (NID = 0Bh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

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Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.6.6. PortB (NID = 0Bh): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
HPhnEn	7	RW	0h	POR - DAFG - ULR
	Headphone amp enable: 1 = enabled, 0 = disabled.			

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Field Name	Bits	R/W	Default	Reset
OutEn	6	RW	0h	POR - DAFG - ULR
	Output enable: 1 = enabled, 0 = disabled.			
Rsvd1	5:0	RW	00h	N/A (Hard-coded)
	Reserved.			

7.6.7. PortB (NID = 0Bh): UnsolResp

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				708h
Get	F0800h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
En	7	RW	0h	POR - DAFG - ULR
	Unsolicited response enable (also enables Wake events for this Widget): 1 = enabled, 0 = disabled.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Tag	5:0	RW	00h	POR - DAFG - ULR
	Software programmable field returned in top six bits (31:26) of every Unsolicited Response generated by this node.			

7.6.8. PortB (NID = 0Bh): ChSense

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				709h
Get	F0900h			

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Field Name	Bits	R/W	Default	Reset
PresDtct	31	R	0h	POR
	Presence detection indicator: 1 = presence detected; 0 = presence not detected.			
Rsvd	30:0	R	00000000h	N/A (Hard-coded)
	Reserved.			

7.6.9. PortB (NID = 0Bh): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
EAPD	1	RW	1h	POR - DAFG - ULR
	EAPD control: 1 = set EAPD pin to 1 (powered) up if this pin is powered up, 0 = set EAPD pin to 0.			
Rsvd1	0	R	0h	N/A (Hard-coded)
	Reserved.			

7.6.10. PortB (NID = 0Bh): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch
Get	F1F00h / F1E00h / F1D00h / F1C00h			

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Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	0h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	02h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			
Device	23:20	RW	2h	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
ConnectionType	19:16	RW	1h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			
Color	15:12	RW	4h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	0h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	1h	POR
	Default assocation.			
Sequence	3:0	RW	Fh	POR
	Sequence.			

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7.7. (NID = 0Ch): Vendor Reserved

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7.8. PortD (NID = 0Dh): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.8.1. PortD (NID = 0Dh): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			
EapdCap	16	R	1h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
VrefCntrl	15:8	R	00h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BalancedIO	6	R	1h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	0h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	1h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HdphDrvCap	3	R	0h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	0h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.8.2. PortD (NID = 0Dh): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	03h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.8.3. PortD (NID = 0Dh): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Reserved			
ConL2	23:16	R	1Ch	N/A (Hard-coded)
	MixerOutVol Selector widget (0x1C)			
ConL1	15:8	R	14h	N/A (Hard-coded)
	DAC1 Converter widget (0x14)			
ConL0	7:0	R	13h	N/A (Hard-coded)
	DAC0 Converter widget (0x13)			

7.8.4. PortD (NID = 0Dh): ConSelectCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				701h
Get	F0100h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Index	1:0	RW	0h	POR - DAFG - ULR
	Connection select control index.			

7.8.5. PortD (NID = 0Dh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

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7.8.6. PortD (NID = 0Dh): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:7	R	000000h	N/A (Hard-coded)
	Reserved.			
OutEn	6	RW	0h	POR - DAFG - ULR
	Output enable: 1 = enabled, 0 = disabled.			
Rsvd1	5:0	R	0h	N/A (Hard-coded)
	Reserved.			

7.8.7. PortD (NID = 0Dh): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
EAPD	1	RW	1h	POR - DAFG - ULR
	EAPD control: 1 = set EAPD pin to 1 (powered) up if this pin is powered up, 0 = set EAPD pin to 0.			
Rsvd1	0	R	0h	N/A (Hard-coded)
	Reserved.			

7.8.8. PortD (NID = 0Dh): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch

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7.8.8. PortD (NID = 0Dh): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Get	F1F00h / F1E00h / F1D00h / F1C00h			

Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	2h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	10h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			

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Field Name	Bits	R/W	Default	Reset
Device	23:20	RW	1h	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			
ConnectionType	19:16	RW	7h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
Color	15:12	RW	0h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	1h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	1h	POR
	Default assocation.			
Sequence	3:0	RW	0h	POR
	Sequence.			

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7.9. PortE (NID = 0Eh): WCap (I2S Output)

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	1h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.9.1. PortE (NID = 0Eh): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			
EapdCap	16	R	1h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
VrefCntrl	15:8	R	00h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BalancedIO	6	R	0h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	0h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	1h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HdphDrvCap	3	R	1h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	1h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.9.2. PortE (NID = 0Eh): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	03h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.9.3. PortE (NID = 0Eh): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	DAC2 Converter widget (0x22)			
ConL2	23:16	R	1Ch	N/A (Hard-coded)
	MixerOutVol Selector widget (0x1C)			
ConL1	15:8	R	14h	N/A (Hard-coded)
	DAC1 Converter widget (0x14)			
ConL0	7:0	R	13h	N/A (Hard-coded)
	DAC0 Converter widget (0x13)			

7.9.4. PortE (NID = 0Eh): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				780h
Get	F8000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	31:8	R	00000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.9.5. PortE (NID = 0Eh): OutAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				781h
Get	F8100h			

Field Name	Bits	R/W	Default	Reset
Rsvd1	31:8	R	00000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.9.6. PortE (NID = 0Eh): ConSelectCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				701h
Get	F0100h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Index	1:0	RW	0h	POR - DAFG - ULR
	Connection select control index.			

7.9.7. PortE (NID = 0Eh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

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7.9.8. PortE (NID = 0Eh): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
HPhnEn	7	RW	0h	POR - DAFG - ULR
	Headphone amp enable: 1 = enabled, 0 = disabled.			
OutEn	6	RW	0h	POR - DAFG - ULR
	Output enable: 1 = enabled, 0 = disabled.			
InEn	5	R	0h	N/A (Hard-coded)
	Input enable: 1 = enabled, 0 = disabled.			
Rsvd1	4:0	R	0h	N/A (Hard-coded)
	Reserved.			

7.9.9. PortE (NID = 0Eh): UnsolResp

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				708h
Get	F0800h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
En	7	RW	0h	POR - DAFG - ULR
	Unsolicited response enable (also enables Wake events for this Widget): 1 = enabled, 0 = disabled.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Tag	5:0	RW	00h	POR - DAFG - ULR
	Software programmable field returned in top six bits (31:26) of every Unsolicited Response generated by this node.			

7.9.10. PortE (NID = 0Eh): ChSense

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				709h
Get	F0900h			

Field Name	Bits	R/W	Default	Reset
PresDtct	31	R	0h	POR
	Presence detection indicator: 1 = presence detected; 0 = presence not detected.			
Rsvd	30:0	R	00000000h	N/A (Hard-coded)
	Reserved.			

7.9.11. PortE (NID = 0Eh): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
EAPD	1	RW	1h	POR - DAFG - ULR
	EAPD control: 1 = set EAPD pin to 1 (powered) up if this pin is powered up, 0 = set EAPD pin to 0.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	0	R	0h	N/A (Hard-coded)
	Reserved.			

7.9.12. PortE (NID = 0Eh): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch
Get	F1F00h / F1E00h / F1D00h / F1C00h			

Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	0h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	01h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			

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Field Name	Bits	R/W	Default	Reset
Device	23:20	RW	0h	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			
ConnectionType	19:16	RW	1h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
Color	15:12	RW	4h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	0h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	5h	POR
	Default assocation.			
Sequence	3:0	RW	0h	POR
	Sequence.			

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7.10. PortF (NID = 0Fh): WCap (I2S Input)

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	1h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	1h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.10.1. PortF (NID = 0Fh): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			
EapdCap	16	R	1h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
VrefCntrl	15:8	R	00h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BalancedIO	6	R	0h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	1h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	1h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HdphDrvCap	3	R	0h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	1h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.10.2. PortF (NID = 0Fh): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	03h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.10.3. PortF (NID = 0Fh): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Reserved			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Reserved			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Reserved			
ConL0	7:0	R	00h	N/A (Hard-coded)
	Reserved			

7.10.4. PortF (NID = 0Fh): InAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				360h
Get	B2000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.10.5. PortF (NID = 0Fh): InAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				350h
Get	B0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd1	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.10.6. PortF (NID = 0Fh): ConSelectCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				701h
Get	F0100h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Index	1:0	RW	0h	POR - DAFG - ULR
	Connection select control index.			

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7.10.7. PortF (NID = 0Fh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.10.8. PortF (NID = 0Fh): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:7	R	000000h	N/A (Hard-coded)
	Reserved.			
OutEn	6	RW	0h	POR - DAFG - ULR
	Output enable: 1 = enabled, 0 = disabled.			
InEn	5	RW	0h	POR - DAFG - ULR
	Input enable: 1 = enabled, 0 = disabled.			
Rsvd1	4:3	R	0h	N/A (Hard-coded)
	Reserved.			
VRefEn	2:0	RW	0h	POR - DAFG - ULR
	Vref selection (See VrefCntrl field of PinCap parameter for supported selections): 000b= HI-Z 001b= 50% 010b= GND 011b= Reserved 100b= 80% 101b= 100% 110b= Reserved 111b= Reserved			

7.10.9. PortF (NID = 0Fh): UnsolResp

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				708h
Get	F0800h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
En	7	RW	0h	POR - DAFG - ULR
	Unsolicited response enable (also enables Wake events for this Widget): 1 = enabled, 0 = disabled.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Tag	5:0	RW	00h	POR - DAFG - ULR
	Software programmable field returned in top six bits (31:26) of every Unsolicited Response generated by this node.			

7.10.10. PortF (NID = 0Fh): ChSense

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				709h
Get	F0900h			

Field Name	Bits	R/W	Default	Reset
PresDtct	31	R	0h	POR
	Presence detection indicator: 1 = presence detected; 0 = presence not detected.			
Rsvd	30:0	R	00000000h	N/A (Hard-coded)
	Reserved.			

7.10.11. PortF (NID = 0Fh): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
EAPD	1	RW	1h	POR - DAFG - ULR
	EAPD control: 1 = set EAPD pin to 1 (powered) up if this pin is powered up, 0 = set EAPD pin to 0.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	0	R	0h	N/A (Hard-coded)
	Reserved.			

7.10.12. PortF (NID = 0Fh): InVolLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				790h
Get	F9000h			

Field Name	Bits	R/W	Default	Reset
Rsvd1	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Volume mute, 1=mute, 0 not muted			
Gain	6:0	RW	00h	POR - DAFG - ULR
	0 to -95.25dB in 0.75dB steps.Both headphone and BTL output paths are adjusted			

7.10.13. PortF (NID = 0Fh): InVolRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				791h
Get	F9100h			

Field Name	Bits	R/W	Default	Reset
Rsvd1	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Volume mute, 1=mute, 0 not muted			

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Field Name	Bits	R/W	Default	Reset
Gain	6:0	RW	00h	POR - DAFG - ULR
	0 to -95.25dB in 0.75dB steps.Both headphone and BTL output paths are adjusted			

7.10.14. PortF (NID = 0Fh): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch
Get	F1F00h / F1E00h / F1D00h / F1C00h			

Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	0h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	01h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			

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Field Name	Bits	R/W	Default	Reset
Device	23:20	RW	8h	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			
ConnectionType	19:16	RW	1h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
Color	15:12	RW	3h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	0h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	2h	POR
	Default assocation.			
Sequence	3:0	RW	Eh	POR
	Sequence.			

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7.11. MonoOut (NID = 10h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	0h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.11.1. MonoOut (NID = 10h): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			
EapdCap	16	R	0h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
VrefCntrl	15:8	R	00h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BalancedIO	6	R	0h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	0h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	1h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HdphDrvCap	3	R	0h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	0h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.11.2. MonoOut (NID = 10h): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	01h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.11.3. MonoOut (NID = 10h): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL0	7:0	R	1Ah	N/A (Hard-coded)
	MonoMix Summing widget (0x1A)			

7.11.4. MonoOut (NID = 10h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

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Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.11.5. MonoOut (NID = 10h): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:7	R	000000h	N/A (Hard-coded)
	Reserved.			
OutEn	6	RW	0h	POR - DAFG - ULR
	Output enable: 1 = enabled, 0 = disabled.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	5:0	R	0h	N/A (Hard-coded)
	Reserved.			

7.11.6. MonoOut (NID = 10h): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch
Get	F1F00h / F1E00h / F1D00h / F1C00h			

Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	1h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	00h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			

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Field Name	Bits	R/W	Default	Reset
Device	23:20	RW	Fh	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			
ConnectionType	19:16	RW	0h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
Color	15:12	RW	0h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	0h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	Fh	POR
	Default assocation.			
Sequence	3:0	RW	0h	POR
	Sequence.			

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7.12. DMic0 (NID = 11h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
DigitalStrm	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	0h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnsolCap	7	R	1h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	1h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.12.1. DMic0 (NID = 11h): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			
EapdCap	16	R	0h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
VRefCntrl	15:8	R	00h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BalancedIO	6	R	0h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	1h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	0h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HPhnDrvCap	3	R	0h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	1h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.12.2. DMic0 (NID = 11h): InAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				360h
Get	B2000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.12.3. DMic0 (NID = 11h): InAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				350h
Get	B0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd1	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.12.4. DMic0 (NID = 11h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			

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Field Name	Bits	R/W	Default	Reset
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.12.5. DMic0 (NID = 11h): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:6	R	0000000h	N/A (Hard-coded)
	Reserved.			
InEn	5	RW	0h	POR - DAFG - ULR
	Input enable: 1 = enabled, 0 = disabled.			
Rsvd1	4:0	R	00h	N/A (Hard-coded)
	Reserved.			

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7.12.6. DMic0 (NID = 11h): UnsolResp

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				708h
Get	F0800h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
En	7	RW	0h	POR - DAFG - ULR
	Unsolicited response enable (also enables Wake events for this Widget): 1 = enabled, 0 = disabled.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Tag	5:0	RW	00h	POR - DAFG - ULR
	Software programmable field returned in top six bits (31:26) of every Unsolicited Response generated by this node.			

7.12.7. DMic0 (NID = 11h): ChSense

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				709h
Get	F0900h			

Field Name	Bits	R/W	Default	Reset
PresDtct	31	R	0h	POR
	Presence detection indicator: 1 = presence detected; 0 = presence not detected.			
Rsvd	30:0	R	00000000h	N/A (Hard-coded)
	Reserved.			

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7.12.8. DMic0 (NID = 11h): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch
Get	F1F00h / F1E00h / F1D00h / F1C00h			

Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	2h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	10h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			

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Field Name	Bits	R/W	Default	Reset
Device	23:20	RW	Ah	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			
ConnectionType	19:16	RW	3h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
Color	15:12	RW	0h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	1h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	3h	POR
	Default assocation.			
Sequence	3:0	RW	0h	POR
	Sequence.			

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7.13. DMic1Vol (NID = 12h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	Fh	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
DigitalStrm	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnsolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	1h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.13.1. DMic1Vol (NID = 12h): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	01h	N/A (Hard-coded)
	Number of NID entries in connection list.			

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7.13.2. DMic1Vol (NID = 12h): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL0	7:0	R	20h	N/A (Hard-coded)
	Dig1Pin Pin widget (0x20)			

7.13.3. DMic1Vol (NID = 12h): InAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				360h
Get	B2000h			

Field Name	Bits	R/W	Default	Reset
Rsvd1	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.13.4. DMic1Vol (NID = 12h): InAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				350h
Get	B0000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	31:2	R	00000000h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	0h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.13.5. DMic1Vol (NID = 12h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

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7.14. DAC0 (NID = 13h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	0h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	Dh	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	1h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	0h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	1h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.14.1. DAC0 (NID = 13h): Cnvtr

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set			2h	
Get	A0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:16	R	0000h	N/A (Hard-coded)
	Reserved.			
StrmType	15	R	0h	N/A (Hard-coded)
	Stream type: 1 = Non-PCM, 0 = PCM.			
FrmtSmplRate	14	RW	0h	POR - DAFG - ULR
	Sample base rate: 1 = 44.1kHz, 0 = 48kHz.			

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Field Name	Bits	R/W	Default	Reset
SmplRateMultp	13:11	RW	0h	POR - DAFG - ULR
	Sample base rate multiple: 000b= x1 (48kHz/44.1kHz or less) 001b= x2 (96kHz/88.2kHz/32kHz) 010b= x3 (144kHz) 011b= x4 (192kHz/176.4kHz) 100b-111b Reserved			
SmplRateDiv	10:8	RW	0h	POR - DAFG - ULR
	Sample base rate divider: 000b= Divide by 1 (48kHz/44.1kHz) 001b= Divide by 2 (24kHz/20.05kHz) 010b= Divide by 3 (16kHz/32kHz) 011b= Divide by 4 (11.025kHz) 100b= Divide by 5 (9.6kHz) 101b= Divide by 6 (8kHz) 110b= Divide by 7 111b= Divide by 8 (6kHz)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BitsPerSmpl	6:4	RW	3h	POR - DAFG - ULR
	Bits per sample: 000b= 8 bits 001b= 16 bits 010b= 20 bits 011b= 24 bits 100b= 32 bits 101b-111b= Reserved			
NmbrChan	3:0	RW	1h	POR - DAFG - ULR
	Total number of channels in the stream assigned to this converter: 0000b-1111b= 1-16 channels.			

7.14.2. DAC0 (NID = 13h): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				3A0h
Get	BA000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Gain	6:0	RW	7Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.14.3. DAC0 (NID = 13h): OutAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				390h
Get	B8000h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Gain	6:0	RW	7Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.14.4. DAC0 (NID = 13h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	3h	POR - DAFG - LR
	Current power state setting for this widget.			

7.14.5. DAC0 (NID = 13h): CnvtrID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				706h
Get	F0600h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Strm	7:4	RW	0h	POR - S&DAFG - LR - PS
	Stream ID: 0h = Converter "off", 1h-Fh = valid ID's.			
Ch	3:0	RW	0h	POR - S&DAFG - LR - PS
	Channel assignment ("Ch" and "Ch+1" assigned as a pair, for a stereo converter).			

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7.14.6. DAC0 (NID = 13h): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
SwapEn	2	RW	0h	POR - DAFG - ULR
	Swap enable: 1 = L/R swap enabled, 0 = L/R swap disabled.			
Rsvd1	1:0	R	0h	N/A (Hard-coded)
	Reserved.			

7.15. DAC1 (NID = 14h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	0h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			

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Field Name	Bits	R/W	Default	Reset
Delay	19:16	R	Dh	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	1h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	0h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	1h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

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7.15.1. DAC1 (NID = 14h): Cnvtr

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set			2h	
Get	A0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:16	R	0000h	N/A (Hard-coded)
	Reserved.			
StrmType	15	R	0h	N/A (Hard-coded)
	Stream type: 1 = Non-PCM, 0 = PCM.			
FrmtSmplRate	14	RW	0h	POR - DAFG - ULR
	Sample base rate: 1 = 44.1kHz, 0 = 48kHz.			
SmplRateMultp	13:11	RW	0h	POR - DAFG - ULR
	Sample base rate multiple: 000b= x1 (48kHz/44.1kHz or less) 001b= x2 (96kHz/88.2kHz/32kHz) 010b= x3 (144kHz) 011b= x4 (192kHz/176.4kHz) 100b-111b Reserved			
SmplRateDiv	10:8	RW	0h	POR - DAFG - ULR
	Sample base rate divider: 000b= Divide by 1 (48kHz/44.1kHz) 001b= Divide by 2 (24kHz/20.05kHz) 010b= Divide by 3 (16kHz/32kHz) 011b= Divide by 4 (11.025kHz) 100b= Divide by 5 (9.6kHz) 101b= Divide by 6 (8kHz) 110b= Divide by 7 111b= Divide by 8 (6kHz)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
BitsPerSmpl	6:4	RW	3h	POR - DAFG - ULR
	Bits per sample: 000b= 8 bits 001b= 16 bits 010b= 20 bits 011b= 24 bits 100b= 32 bits 101b-111b= Reserved			
NmbrChan	3:0	RW	1h	POR - DAFG - ULR
	Total number of channels in the stream assigned to this converter: 0000b-1111b= 1-16 channels.			

7.15.2. DAC1 (NID = 14h): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				3A0h
Get	BA000h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Gain	6:0	RW	7Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.15.3. DAC1 (NID = 14h): OutAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				390h
Get	B8000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Gain	6:0	RW	7Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.15.4. DAC1 (NID = 14h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Set	1:0	RW	3h	POR - DAFG - LR
	Current power state setting for this widget.			

7.15.5. DAC1 (NID = 14h): CnvtrID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				706h
Get	F0600h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Strm	7:4	RW	0h	POR - S&DAFG - LR - PS
	Stream ID: 0h = Converter "off", 1h-Fh = valid ID's.			
Ch	3:0	RW	0h	POR - S&DAFG - LR - PS
	Channel assignment ("Ch" and "Ch+1" assigned as a pair, for a stereo converter).			

7.15.6. DAC1 (NID = 14h): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
SwapEn	2	RW	0h	POR - DAFG - ULR
	Swap enable: 1 = L/R swap enabled, 0 = L/R swap disabled.			
Rsvd1	1:0	R	0h	N/A (Hard-coded)
	Reserved.			

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7.16. ADC0 (NID = 15h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	1h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	Dh	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	1h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.16.1. ADC0 (NID = 15h): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	01h	N/A (Hard-coded)
	Number of NID entries in connection list.			

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7.16.2. ADC0 (NID = 15h): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL0	7:0	R	20h	N/A (Hard-coded)
	ADC0Mux Selector widget (0x17)			

7.16.3. ADC0 (NID = 15h): Cnvtr

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set			2h	
Get	A0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:16	R	0000h	N/A (Hard-coded)
	Reserved.			
StrmType	15	R	0h	N/A (Hard-coded)
	Stream type: 1 = Non-PCM, 0 = PCM.			
FrmtSmplRate	14	RW	0h	POR - DAFG - ULR
	Sample base rate: 1 = 44.1kHz, 0 = 48kHz.			

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Field Name	Bits	R/W	Default	Reset
SmplRateMultp	13:11	RW	0h	POR - DAFG - ULR
	Sample base rate multiple: 000b= x1 (48kHz/44.1kHz or less) 001b= x2 (96kHz/88.2kHz/32kHz) 010b= x3 (144kHz) 011b= x4 (192kHz/176.4kHz) 100b-111b Reserved			
SmplRateDiv	10:8	RW	0h	POR - DAFG - ULR
	Sample base rate divider: 000b= Divide by 1 (48kHz/44.1kHz) 001b= Divide by 2 (24kHz/20.05kHz) 010b= Divide by 3 (16kHz/32kHz) 011b= Divide by 4 (11.025kHz) 100b= Divide by 5 (9.6kHz) 101b= Divide by 6 (8kHz) 110b= Divide by 7 111b= Divide by 8 (6kHz)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BitsPerSmpl	6:4	RW	3h	POR - DAFG - ULR
	Bits per sample: 000b= 8 bits 001b= 16 bits 010b= 20 bits 011b= 24 bits 100b= 32 bits 101b-111b= Reserved			
NmbrChan	3:0	RW	1h	POR - DAFG - ULR
	Total number of channels in the stream assigned to this converter: 0000b-1111b= 1-16 channels.			

7.16.4. ADC0 (NID = 15h): ProcState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				703h
Get	F0300h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
HPFOCDIS	7	RW	0h	POR - DAFG - ULR
	HPF offset calculation disable. 1 = calculation disabled; 0 = calculation enabled.			
Rsvd1	6:2	R	00h	N/A (Hard-coded)
	Reserved.			
ADCHPFByp	1:0	RW	1h	POR - DAFG - ULR
	Processing State: 00b= bypass the ADC HPF ("off"), 01b-11b= ADC HPF is enabled ("on" or "benign").			

7.16.5. ADC0 (NID = 15h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	3h	POR - DAFG - LR
	Current power state setting for this widget.			

7.16.6. ADC0 (NID = 15h): CnvtrID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				706h
Get	F0600h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Strm	7:4	RW	0h	POR - S&DAFG - LR - PS
	Stream ID: 0h = Converter "off", 1h-Fh = valid ID's.			
Ch	3:0	RW	0h	POR - S&DAFG - LR - PS
	Channel assignment ("Ch" and "Ch+1" assigned as a pair, for a stereo converter).			

7.17. ADC1 (NID = 1Bh): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	1h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	Dh	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	1h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.17.1. ADC1 (NID = 1Bh): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	01h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.17.2. ADC1 (NID = 1Bh): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

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Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL0	7:0	R	18h	N/A (Hard-coded)
	ADC1Mux widget (0x18)			

7.17.3. ADC1 (NID = 1Bh): Cnvtr

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set			2h	
Get	A0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:16	R	0000h	N/A (Hard-coded)
	Reserved.			
StrmType	15	R	0h	N/A (Hard-coded)
	Stream type: 1 = Non-PCM, 0 = PCM.			
FrmtSmplRate	14	RW	0h	POR - DAFG - ULR
	Sample base rate: 1 = 44.1kHz, 0 = 48kHz.			
SmplRateMultp	13:11	RW	0h	POR - DAFG - ULR
	Sample base rate multiple: 000b= x1 (48kHz/44.1kHz or less) 001b= x2 (96kHz/88.2kHz/32kHz) 010b= x3 (144kHz) 011b= x4 (192kHz/176.4kHz) 100b-111b Reserved			

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Field Name	Bits	R/W	Default	Reset
SmplRateDiv	10:8	RW	0h	POR - DAFG - ULR
	Sample base rate divider: 000b= Divide by 1 (48kHz/44.1kHz) 001b= Divide by 2 (24kHz/20.05kHz) 010b= Divide by 3 (16kHz/32kHz) 011b= Divide by 4 (11.025kHz) 100b= Divide by 5 (9.6kHz) 101b= Divide by 6 (8kHz) 110b= Divide by 7 111b= Divide by 8 (6kHz)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BitsPerSmpl	6:4	RW	3h	POR - DAFG - ULR
	Bits per sample: 000b= 8 bits 001b= 16 bits 010b= 20 bits 011b= 24 bits 100b= 32 bits 101b-111b= Reserved			
NmbrChan	3:0	RW	1h	POR - DAFG - ULR
	Total number of channels in the stream assigned to this converter: 0000b-1111b= 1-16 channels.			

7.17.4. ADC1 (NID = 1Bh): ProcState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				703h
Get	F0300h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
HPFOCDIS	7	RW	0h	POR - DAFG - ULR
	HPF offset calculation disable. 1 = calculation disabled; 0 = calculation enabled.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	6:2	R	00h	N/A (Hard-coded)
	Reserved.			
ADCHPFByp	1:0	RW	1h	POR - DAFG - ULR
	Processing State: 00b= bypass the ADC HPF ("off"), 01b-11b= ADC HPF is enabled ("on" or "benign").			

7.17.5. ADC1 (NID = 1Bh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	3h	POR - DAFG - LR
	Current power state setting for this widget.			

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7.17.6. ADC1 (NID = 1Bh): CnvtrID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				706h
Get	F0600h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Strm	7:4	RW	0h	POR - S&DAFG - LR - PS
	Stream ID: 0h = Converter "off", 1h-Fh = valid ID's.			
Ch	3:0	RW	0h	POR - S&DAFG - LR - PS
	Channel assignment ("Ch" and "Ch+1" assigned as a pair, for a stereo converter).			

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7.18. ADC0Mux (NID = 17h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	3h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	1h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
DigitalStrm	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnsolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParamOvrd	3	R	1h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	1h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.18.1. ADC0Mux (NID = 17h): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	05‘h	N/A (Hard-coded)
	Number of NID entries in connection list.			

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7.18.2. ADC0Mux (NID = 17h): ConLstEntry4

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0204h			

Field Name	Bits	R/W	Default	Reset
ConL7	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL6	23:16	R	00h	N/A (Hard-coded)
	Reserved			
ConL5	15:8	R	00h	N/A (Hard-coded)
	Reserved			
ConL4	7:0	R	12h	N/A (Hard-coded)
	DMIC1 widget (0x12)			

7.18.3. ADC0Mux (NID = 17h): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	11h	N/A (Hard-coded)
	DMIC0 widget (0x11)			
ConL2	23:16	R	0Fh	N/A (Hard-coded)
	Port F Pin widget (0x0F)			
ConL1	15:8	R	0Ah	N/A (Hard-coded)
	Port A Pin widget (0x0A)			
ConL0	7:0	R	1Bh	N/A (Hard-coded)
	Mixer Summing widget (0x1B)			

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7.18.4. ADC0Mux (NID = 17h): OutAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0012h			

Field Name	Bits	R/W	Default	Reset
Mute	31	R	1h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	03h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			
NumSteps	14:8	R	2Eh	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
Offset	6:0	R	10h	N/A (Hard-coded)
	Indicates which step is 0dB			

7.18.5. ADC0Mux (NID = 17h): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				3A0h
Get	BA000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	5:0	RW	10h	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.18.6. ADC0Mux (NID = 17h): OutAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				390h
Get	B8000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	5:0	RW	10h	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.18.7. ADC0Mux (NID = 17h): ConSelectCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				701h
Get	F0100h			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
Index	2:0	RW	0h	POR - DAFG - ULR
	Connection select control index.			

7.18.8. ADC0Mux (NID = 17h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

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7.18.9. ADC0Mux (NID = 17h): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
SwapEn	2	RW	0h	POR - DAFG - ULR
	Swap enable: 1 = L/R swap enabled, 0 = L/R swap disabled.			
Rsvd1	1:0	R	0h	N/A (Hard-coded)
	Reserved.			

7.19. ADC1Mux (NID = 18h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	3h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			

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Field Name	Bits	R/W	Default	Reset
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	1h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
DigitalStrm	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnsolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParamOvrd	3	R	1h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	1h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

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7.19.1. ADC1Mux (NID = 18h): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	05h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.19.2. ADC1Mux (NID = 18h): ConLstEntry4

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0204h			

Field Name	Bits	R/W	Default	Reset
ConL7	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL6	23:16	R	00h	N/A (Hard-coded)
	Reserved.			
ConL5	15:8	R	00h	N/A (Hard-coded)
	Reserved			
ConL4	7:0	R	12h	N/A (Hard-coded)
	DMIC1 widget (0x12)			

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7.19.3. ADC1Mux (NID = 18h): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	11h	N/A (Hard-coded)
	DMIC0 widget (0x11)			
ConL2	23:16	R	0Fh	N/A (Hard-coded)
	Port F Pin widget (0x0F)			
ConL1	15:8	R	0Ah	N/A (Hard-coded)
	Port A Pin widget (0x0A)			
ConL0	7:0	R	1Bh	N/A (Hard-coded)
	Mixer Summing widget (0x1B)			

7.19.4. ADC1Mux (NID = 18h): OutAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0012h			

Field Name	Bits	R/W	Default	Reset
Mute	31	R	1h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	03h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
NumSteps	14:8	R	2Eh	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
Offset	6:0	R	10h	N/A (Hard-coded)
	Indicates which step is 0dB			

7.19.5. ADC1Mux (NID = 18h): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				3A0h
Get	BA000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	5:0	RW	10h	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.19.6. ADC1Mux (NID = 18h): OutAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				390h
Get	B8000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	5:0	RW	10h	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.19.7. ADC1Mux (NID = 18h): ConSelectCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				701h
Get	F0100h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
Index	2:0	RW	0h	POR - DAFG - ULR
	Connection select control index.			

7.19.8. ADC1Mux (NID = 18h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.19.9. ADC1Mux (NID = 18h): EAPDBTLLR

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ch
Get	F0C00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
SwapEn	2	RW	0h	POR - DAFG - ULR
	Swap enable: 1 = L/R swap enabled, 0 = L/R swap disabled.			
Rsvd1	1:0	R	0h	N/A (Hard-coded)
	Reserved.			

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7.20. MonoMux (NID = 19h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	3h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.20.1. MonoMux (NID = 19h): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	03h	N/A (Hard-coded)
	Number of NID entries in connection list.			

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7.20.2. MonoMux (NID = 19h): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	DAC2 Converter widget (0x22)			
ConL2	23:16	R	1Ch	N/A (Hard-coded)
	MixerOutVol Selector widget (0x1C)			
ConL1	15:8	R	14h	N/A (Hard-coded)
	DAC1 Converter widget (0x14)			
ConL0	7:0	R	13h	N/A (Hard-coded)
	DAC0 Converter widget (0x13)			

7.20.3. MonoMux (NID = 19h): ConSelectCtrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				701h
Get	F0100h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:2	R	0000000h	N/A (Hard-coded)
	Reserved.			
Index	1:0	RW	0h	POR - DAFG - ULR
	Connection select control index.			

7.20.4. MonoMux (NID = 19h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

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Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.21. MonoMix (NID = 1Ah): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Type	23:20	R	2h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	0h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.21.1. MonoMix (NID = 1Ah): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	01h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.21.2. MonoMix (NID = 1Ah): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

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Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL0	7:0	R	19h	N/A (Hard-coded)
	MonoMux Selector widget (0x19)			

7.21.3. MonoMix (NID = 1Ah): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

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7.22. Mixer (NID = 1Bh): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	2h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	1h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	1h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.22.1. Mixer (NID = 1Bh): InAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Dh			

Field Name	Bits	R/W	Default	Reset
Mute	31	R	1h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	05h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			
NumSteps	14:8	R	1Fh	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
Offset	6:0	R	17h	N/A (Hard-coded)
	Indicates which step is 0dB			

7.22.2. Mixer (NID = 1Bh): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	04h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.22.3. Mixer (NID = 1Bh): ConLstEntry4

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0204h			

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Field Name	Bits	R/W	Default	Reset
ConL7	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL6	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL5	15:8	R	00h	N/A (Hard-coded)
	Reserved.			
ConL4	7:0	R	00h	N/A (Hard-coded)
	Reserved.			

7.22.4. Mixer (NID = 1Bh): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	0Fh	N/A (Hard-coded)
	Port F Pin widget (0x0F). Uses InAmpLeft3/InAmpRight3 controls.			
ConL2	23:16	R	0Ah	N/A (Hard-coded)
	Port A Pin widget (0x0A). Uses InAmpLeft2/InAmpRight2 controls.			
ConL1	15:8	R	14h	N/A (Hard-coded)
	DAC1 widget (0x14). Uses InAmpLeft1/InAmpRight1 controls.			
ConL0	7:0	R	13h	N/A (Hard-coded)
	DAC0 widget (0x13). Uses InAmpLeft0/InAmpRight0 controls.			

7.22.5. Mixer (NID = 1Bh): InAmpLeft0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				360h
Get	B2000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.6. Mixer (NID = 1Bh): InAmpRight0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				350h
Get	B0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.7. Mixer (NID = 1Bh): InAmpLeft1

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				361h
Get	B2001h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.8. Mixer (NID = 1Bh): InAmpRight1

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				351h
Get	B0001h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.9. Mixer (NID = 1Bh): InAmpLeft2

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				362h
Get	B2002h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.10. Mixer (NID = 1Bh): InAmpRight2

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				352h
Get	B0002h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.11. Mixer (NID = 1Bh): InAmpLeft3

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				363h
Get	B2003h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.12. Mixer (NID = 1Bh): InAmpRight3

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				353h
Get	B0003h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.13. Mixer (NID = 1Bh): InAmpLeft4

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				364h
Get	B2004h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.14. Mixer (NID = 1Bh): InAmpRight4

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				354h
Get	B0004h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.15. Mixer (NID = 1Bh): InAmpLeft5

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				365h
Get	B2005h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.16. Mixer (NID = 1Bh): InAmpRight5

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				355h
Get	B0005h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	17h	POR - DAFG - ULR
	Amp gain step number (see InAmpCap parameter pertaining to this widget).			

7.22.17. Mixer (NID = 1Bh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

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Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.23. MixerOutVol (NID = 1Ch): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Type	23:20	R	3h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
AmpParOvrd	3	R	1h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	1h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.23.1. MixerOutVol (NID = 1Ch): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	01h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.23.2. MixerOutVol (NID = 1Ch): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

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Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL0	7:0	R	1Bh	N/A (Hard-coded)
	Mixer Summing widget (0x1B)			

7.23.3. MixerOutVol (NID = 1Ch): OutAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0012h			

Field Name	Bits	R/W	Default	Reset
Mute	31	R	1h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	05h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			
NumSteps	14:8	R	1Fh	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Offset	6:0	R	1Fh	N/A (Hard-coded)
	Indicates which step is 0dB			

7.23.4. MixerOutVol (NID = 1Ch): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				3A0h
Get	BA000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	1Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.23.5. MixerOutVol (NID = 1Ch): OutAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				390h
Get	B8000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	1h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	6:5	R	0h	N/A (Hard-coded)
	Reserved.			
Gain	4:0	RW	1Fh	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.23.6. MixerOutVol (NID = 1Ch): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

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7.24. SPDIFOut0 (NID = 1Dh): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	0h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	4h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	1h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	0h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	1h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	1h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	1h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.24.1. SPDIFOut0 (NID = 1Dh): PCMCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ah			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:21	R	000h	N/A (Hard-coded)
	Reserved.			
B32	20	R	0h	N/A (Hard-coded)
	32 bit audio format support: 1 = yes, 0 = no.			
B24	19	R	1h	N/A (Hard-coded)
	24 bit audio format support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
B20	18	R	1h	N/A (Hard-coded)
	20 bit audio format support: 1 = yes, 0 = no.			
B16	17	R	1h	N/A (Hard-coded)
	16 bit audio format support: 1 = yes, 0 = no.			
B8	16	R	0h	N/A (Hard-coded)
	8 bit audio format support: 1 = yes, 0 = no.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
R12	11	R	0h	N/A (Hard-coded)
	384kHz rate support: 1 = yes, 0 = no.			
R11	10	R	1h	N/A (Hard-coded)
	192kHz rate support: 1 = yes, 0 = no.			
R10	9	R	0h	N/A (Hard-coded)
	176.4kHz rate support: 1 = yes, 0 = no.			
R9	8	R	1h	N/A (Hard-coded)
	96kHz rate support: 1 = yes, 0 = no.			
R8	7	R	1h	N/A (Hard-coded)
	88.2kHz rate support: 1 = yes, 0 = no.			
R7	6	R	1h	N/A (Hard-coded)
	48kHz rate support: 1 = yes, 0 = no.			
R6	5	R	1h	N/A (Hard-coded)
	44.1kHz rate support: 1 = yes, 0 = no.			
R5	4	R	0h	N/A (Hard-coded)
	32kHz rate support: 1 = yes, 0 = no.			
R4	3	R	0h	N/A (Hard-coded)
	22.05kHz rate support: 1 = yes, 0 = no.			
R3	2	R	0h	N/A (Hard-coded)
	16kHz rate support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
R2	1	R	0h	N/A (Hard-coded)
	11.025kHz rate support: 1 = yes, 0 = no.			
R1	0	R	0h	N/A (Hard-coded)
	8kHz rate support: 1 = yes, 0 = no.			

7.24.2. SPDIFOut0 (NID = 1Dh): StreamCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Bh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
AC3	2	R	1h	N/A (Hard-coded)
	AC-3 formatted data support: 1 = yes, 0 = no.			
Float32	1	R	0h	N/A (Hard-coded)
	Float32 formatted data support: 1 = yes, 0 = no.			
PCM	0	R	1h	N/A (Hard-coded)
	PCM-formatted data support: 1 = yes, 0 = no.			

7.24.3. SPDIFOut0 (NID = 1Dh): OutAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0012h			

Field Name	Bits	R/W	Default	Reset
Mute	31	R	1h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	00h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			
NumSteps	14:8	R	00h	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
Offset	6:0	R	00h	N/A (Hard-coded)
	Indicates which step is 0dB			

7.24.4. SPDIFOut0 (NID = 1Dh): Cnvtr

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set			2h	
Get	A0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:16	R	0000h	N/A (Hard-coded)
	Reserved.			
FrmtNonPCM	15	RW	0h	POR - DAFG - ULR
	Stream type: 1 = Non-PCM, 0 = PCM.			
FrmtSmplRate	14	RW	0h	POR - DAFG - ULR
	Sample base rate: 1 = 44.1kHz, 0 = 48kHz.			

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Field Name	Bits	R/W	Default	Reset
SmplRateMultp	13:11	RW	0h	POR - DAFG - ULR
	Sample base rate multiple: 000b= x1 (48kHz/44.1kHz or less) 001b= x2 (96kHz/88.2kHz/32kHz) 010b= x3 (144kHz) 011b= x4 (192kHz/176.4kHz) 100b-111b Reserved			
SmplRateDiv	10:8	RW	0h	POR - DAFG - ULR
	Sample base rate divider: 000b= Divide by 1 (48kHz/44.1kHz) 001b= Divide by 2 (24kHz/20.05kHz) 010b= Divide by 3 (16kHz/32kHz) 011b= Divide by 4 (11.025kHz) 100b= Divide by 5 (9.6kHz) 101b= Divide by 6 (8kHz) 110b= Divide by 7 111b= Divide by 8 (6kHz)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BitsPerSmpl	6:4	RW	3h	POR - DAFG - ULR
	Bits per sample: 000b= 8 bits 001b= 16 bits 010b= 20 bits 011b= 24 bits 100b= 32 bits 101b-111b= Reserved			
NmbrChan	3:0	RW	1h	POR - DAFG - ULR
	Total number of channels in the stream assigned to this converter: 0000b-1111b= 1-16 channels.			

7.24.5. SPDIFOut0 (NID = 1Dh): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				3A0h
Get	BA000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:0	R	00h	N/A (Hard-coded)
	Reserved.			

7.24.6. SPDIFOut0 (NID = 1Dh): OutAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				390h
Get	B8000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:0	R	00h	N/A (Hard-coded)
	Reserved.			

7.24.7. SPDIFOut0 (NID = 1Dh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	3h	POR - DAFG - LR
	Current power state setting for this widget.			

7.24.8. SPDIFOut0 (NID = 1Dh): CnvtrID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				706h
Get	F0600h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Strm	7:4	RW	0h	POR - S&DAFG - LR - PS
	Stream ID: 0h = Converter "off", 1h-Fh = valid ID's.			
Ch	3:0	RW	0h	POR - S&DAFG - LR - PS
	Channel assignment ("Ch" and "Ch+1" assigned as a pair, for a stereo converter).			

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7.24.9. SPDIFOut0 (NID = 1Dh): DigCnvtr

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	73Fh	73Eh	70Eh	70Dh
Get	F0E00h / F0D00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
KeepAlive	23	RW	0h	POR - DAFG - ULR
	Keep Alive Enable: 1 = clocking information maintained during D3, 0 = clock information not required during D3.			
Rsvd1	22:15	R	00h	N/A (Hard-coded)
	Reserved.			
CC	14:8	RW	00h	POR - DAFG - ULR
	CC: Category Code.			
L	7	RW	0h	POR - DAFG - ULR
	L: Generation Level.			
PRO	6	RW	0h	POR - DAFG - ULR
	PRO: Professional.			
AUDIO	5	RW	0h	POR - DAFG - ULR
	/AUDIO: Non-Audio.			
COPY	4	RW	0h	POR - DAFG - ULR
	COPY: Copyright.			
PRE	3	RW	0h	POR - DAFG - ULR
	PRE: Preemphasis.			
VCFG	2	RW	0h	POR - DAFG - ULR
	VCFG: Validity Config.			
V	1	RW	0h	POR - DAFG - ULR
	V: Validity.			

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Field Name	Bits	R/W	Default	Reset
DigEn	0	RW	0h	POR - DAFG - ULR
	Digital enable: 1 = converter enabled, 0 = converter disable.			

7.25. SPDIFOut1 (NID = 1Eh): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	0h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	4h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	1h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			

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Field Name	Bits	R/W	Default	Reset
ConnList	8	R	0h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	1h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	1h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	1h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.25.1. SPDIFOut1 (NID = 1Eh): PCMCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ah			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:21	R	000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
B32	20	R	0h	N/A (Hard-coded)
	32 bit audio format support: 1 = yes, 0 = no.			
B24	19	R	1h	N/A (Hard-coded)
	24 bit audio format support: 1 = yes, 0 = no.			
B20	18	R	1h	N/A (Hard-coded)
	20 bit audio format support: 1 = yes, 0 = no.			
B16	17	R	1h	N/A (Hard-coded)
	16 bit audio format support: 1 = yes, 0 = no.			
B8	16	R	0h	N/A (Hard-coded)
	8 bit audio format support: 1 = yes, 0 = no.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
R12	11	R	0h	N/A (Hard-coded)
	384kHz rate support: 1 = yes, 0 = no.			
R11	10	R	1h	N/A (Hard-coded)
	192kHz rate support: 1 = yes, 0 = no.			
R10	9	R	0h	N/A (Hard-coded)
	176.4kHz rate support: 1 = yes, 0 = no.			
R9	8	R	1h	N/A (Hard-coded)
	96kHz rate support: 1 = yes, 0 = no.			
R8	7	R	1h	N/A (Hard-coded)
	88.2kHz rate support: 1 = yes, 0 = no.			
R7	6	R	1h	N/A (Hard-coded)
	48kHz rate support: 1 = yes, 0 = no.			
R6	5	R	1h	N/A (Hard-coded)
	44.1kHz rate support: 1 = yes, 0 = no.			
R5	4	R	0h	N/A (Hard-coded)
	32kHz rate support: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
R4	3	R	0h	N/A (Hard-coded)
	22.05kHz rate support: 1 = yes, 0 = no.			
R3	2	R	0h	N/A (Hard-coded)
	16kHz rate support: 1 = yes, 0 = no.			
R2	1	R	0h	N/A (Hard-coded)
	11.025kHz rate support: 1 = yes, 0 = no.			
R1	0	R	0h	N/A (Hard-coded)
	8kHz rate support: 1 = yes, 0 = no.			

7.25.2. SPDIFOut1 (NID = 1Eh): StreamCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Bh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:3	R	00000000h	N/A (Hard-coded)
	Reserved.			
AC3	2	R	1h	N/A (Hard-coded)
	AC-3 formatted data support: 1 = yes, 0 = no.			
Float32	1	R	0h	N/A (Hard-coded)
	Float32 formatted data support: 1 = yes, 0 = no.			
PCM	0	R	1h	N/A (Hard-coded)
	PCM-formatted data support: 1 = yes, 0 = no.			

7.25.3. SPDIFOut1 (NID = 1Eh): OutAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0012h			

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Field Name	Bits	R/W	Default	Reset
Mute	31	R	1h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	00h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			
NumSteps	14:8	R	00h	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
Offset	6:0	R	00h	N/A (Hard-coded)
	Indicates which step is 0dB			

7.25.4. SPDIFOut1 (NID = 1Eh): Cnvtr

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set			2h	
Get	A0000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:16	R	0000h	N/A (Hard-coded)
	Reserved.			
FrmtNonPCM	15	RW	0h	POR - DAFG - ULR
	Stream type: 1 = Non-PCM, 0 = PCM.			
FrmtSmplRate	14	RW	0h	POR - DAFG - ULR
	Sample base rate: 1 = 44.1kHz, 0 = 48kHz.			

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Field Name	Bits	R/W	Default	Reset
SmplRateMultp	13:11	RW	0h	POR - DAFG - ULR
	Sample base rate multiple: 000b= x1 (48kHz/44.1kHz or less) 001b= x2 (96kHz/88.2kHz/32kHz) 010b= x3 (144kHz) 011b= x4 (192kHz/176.4kHz) 100b-111b Reserved			
SmplRateDiv	10:8	RW	0h	POR - DAFG - ULR
	Sample base rate divider: 000b= Divide by 1 (48kHz/44.1kHz) 001b= Divide by 2 (24kHz/20.05kHz) 010b= Divide by 3 (16kHz/32kHz) 011b= Divide by 4 (11.025kHz) 100b= Divide by 5 (9.6kHz) 101b= Divide by 6 (8kHz) 110b= Divide by 7 111b= Divide by 8 (6kHz)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BitsPerSmpl	6:4	RW	3h	POR - DAFG - ULR
	Bits per sample: 000b= 8 bits 001b= 16 bits 010b= 20 bits 011b= 24 bits 100b= 32 bits 101b-111b= Reserved			
NmbrChan	3:0	RW	1h	POR - DAFG - ULR
	Total number of channels in the stream assigned to this converter: 0000b-1111b= 1-16 channels.			

7.25.5. SPDIFOut1 (NID = 1Eh): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				3A0h
Get	BA000h			

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Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:0	R	00h	N/A (Hard-coded)
	Reserved.			

7.25.6. SPDIFOut1 (NID = 1Eh): OutAmpRight

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				390h
Get	B8000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:0	R	00h	N/A (Hard-coded)
	Reserved.			

7.25.7. SPDIFOut1 (NID = 1Eh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	3h	POR - DAFG - LR
	Current power state setting for this widget.			

7.25.8. SPDIFOut1 (NID = 1Eh): CnvtrID

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				706h
Get	F0600h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Strm	7:4	RW	0h	POR - S&DAFG - LR - PS
	Stream ID: 0h = Converter "off", 1h-Fh = valid ID's.			
Ch	3:0	RW	0h	POR - S&DAFG - LR - PS
	Channel assignment ("Ch" and "Ch+1" assigned as a pair, for a stereo converter).			

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7.25.9. SPDIFOut1 (NID = 1Eh): DigCnvtr

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	73Fh	73Eh	70Eh	70Dh
Get	F0E00h / F0D00h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
KeepAlive	23	RW	0h	POR - DAFG - ULR
	Keep Alive Enable: 1 = clocking information maintained during D3, 0 = clock information not required during D3.			
Rsvd1	22:15	R	00h	N/A (Hard-coded)
	Reserved.			
CC	14:8	RW	00h	POR - DAFG - ULR
	CC: Category Code.			
L	7	RW	0h	POR - DAFG - ULR
	L: Generation Level.			
PRO	6	RW	0h	POR - DAFG - ULR
	PRO: Professional.			
AUDIO	5	RW	0h	POR - DAFG - ULR
	/AUDIO: Non-Audio.			
COPY	4	RW	0h	POR - DAFG - ULR
	COPY: Copyright.			
PRE	3	RW	0h	POR - DAFG - ULR
	PRE: Preemphasis.			
VCFG	2	RW	0h	POR - DAFG - ULR
	VCFG: Validity Config.			
V	1	RW	0h	POR - DAFG - ULR
	V: Validity.			

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Field Name	Bits	R/W	Default	Reset
DigEn	0	RW	0h	POR - DAFG - ULR
	Digital enable: 1 = converter enabled, 0 = converter disable.			

7.26. Dig0Pin (NID = 1Fh): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	1h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			

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Field Name	Bits	R/W	Default	Reset
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	1h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.26.1. Dig0Pin (NID = 1Fh): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
EapdCap	16	R	0h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			
VrefCntrl	15:8	R	00h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
BalancedIO	6	R	0h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	0h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	1h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HdphDrvCap	3	R	0h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	1h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.26.2. Dig0Pin (NID = 1Fh): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

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Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	01h	N/A (Hard-coded)
	Number of NID entries in connection list.			

7.26.3. Dig0Pin (NID = 1Fh): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL0	7:0	R	1Dh	N/A (Hard-coded)
	SPDIFOut0 Converter widget (0x1D)			

7.26.4. Dig0Pin (NID = 1Fh): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

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Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.26.5. Dig0Pin (NID = 1Fh): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:7	R	0000000h	N/A (Hard-coded)
	Reserved.			
OutEn	6	RW	0h	POR - DAFG - ULR
	Output enable: 1 = enabled, 0 = disabled.			

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Field Name	Bits	R/W	Default	Reset
Rsvd1	5:0	R	00h	N/A (Hard-coded)
	Reserved.			

7.26.6. Dig0Pin (NID = 1Fh): UnsolResp

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				708h
Get	F0800h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
En	7	RW	0h	POR - DAFG - ULR
	Unsolicited response enable (also enables Wake events for this Widget): 1 = enabled, 0 = disabled.			
Rsvd1	6	R	0h	N/A (Hard-coded)
	Reserved.			
Tag	5:0	RW	00h	POR - DAFG - ULR
	Software programmable field returned in top six bits (31:26) of every Unsolicited Response generated by this node.			

7.26.7. Dig0Pin (NID = 1Fh): ChSense

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				709h
Get	F0900h			

Field Name	Bits	R/W	Default	Reset
PresDtct	31	R	0h	POR
	Presence detection indicator: 1 = presence detected; 0 = presence not detected.			

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Field Name	Bits	R/W	Default	Reset
Rsvd	30:0	R	00000000h	N/A (Hard-coded)
	Reserved.			

7.26.8. Dig0Pin (NID = 1Fh): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch
Get	F1F00h / F1E00h / F1D00h / F1C00h			

Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	0h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	1h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			

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Field Name	Bits	R/W	Default	Reset
Device	23:20	RW	4h	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			
ConnectionType	19:16	RW	5h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
Color	15:12	RW	1h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	1h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	6h	POR
	Default assocation.			
Sequence	3:0	RW	0h	POR
	Sequence.			

7.27. Dig1Pin (NID = 20h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Type	23:20	R	4h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	1h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	1h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			
UnSolCap	7	R	1h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.27.1. Dig1Pin (NID = 20h): PinCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Ch			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:17	R	0000h	N/A (Hard-coded)
	Reserved.			
EapdCap	16	R	0h	N/A (Hard-coded)
	EAPD support: 1 = yes, 0 = no.			
VrefCntrl	15:8	R	00h	N/A (Hard-coded)
	Vref support: bit 7 = Reserved bit 6 = Reserved bit 5 = 100% support (1 = yes, 0 = no) bit 4 = 80% support (1 = yes, 0 = no) bit 3 = Reserved bit 2 = GND support (1 = yes, 0 = no) bit 1 = 50% support (1 = yes, 0 = no) bit 0 = Hi-Z support (1 = yes, 0 = no)			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
BalancedIO	6	R	0h	N/A (Hard-coded)
	Balanced I/O support: 1 = yes, 0 = no.			
InCap	5	R	1h	N/A (Hard-coded)
	Input support: 1 = yes, 0 = no.			
OutCap	4	R	1h	N/A (Hard-coded)
	Output support: 1 = yes, 0 = no.			
HdphDrvCap	3	R	0h	N/A (Hard-coded)
	Headphone amp present: 1 = yes, 0 = no.			
PresDtctCap	2	R	1h	N/A (Hard-coded)
	Presence detection support: 1 = yes, 0 = no.			
TrigRqd	1	R	0h	N/A (Hard-coded)
	Trigger required for impedance sense: 1 = yes, 0 = no.			
ImpSenseCap	0	R	0h	N/A (Hard-coded)
	Impedance sense support: 1 = yes, 0 = no.			

7.27.2. Dig1Pin (NID = 20h): ConLst

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F000Eh			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
LForm	7	R	0h	N/A (Hard-coded)
	Connection list format: 1 = long-form (15-bit) NID entries, 0 = short-form (7-bit) NID entries.			
ConL	6:0	R	01h	N/A (Hard-coded)
	Number of NID entries in connection list.			

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7.27.3. Dig1Pin (NID = 20h): ConLstEntry0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0200h			

Field Name	Bits	R/W	Default	Reset
ConL3	31:24	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL2	23:16	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL1	15:8	R	00h	N/A (Hard-coded)
	Unused list entry.			
ConL0	7:0	R	1Eh	N/A (Hard-coded)
	SPDIFOut1 Converter widget (0x1E)			

7.27.4. Dig1Pin (NID = 20h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.27.5. Dig1Pin (NID = 20h): PinWCntrl

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				707h
Get	F0700h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:7	R	0000000h	N/A (Hard-coded)
	Reserved.			
OutEn	6	RW	0h	POR - DAFG - ULR
	Output enable: 1 = enabled, 0 = disabled.			
InEn	5	RW	0h	POR - DAFG - ULR
	Input enable: 1 = enabled, 0 = disabled.			
Rsvd1	4:0	R	00h	N/A (Hard-coded)
	Reserved.			

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7.27.6. Dig1Pin (NID = 20h): ConfigDefault

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set	71Fh	71Eh	71Dh	71Ch
Get	F1F00h / F1E00h / F1D00h / F1C00h			

Field Name	Bits	R/W	Default	Reset
PortConnectivity	31:30	RW	2h	POR
	Port connectivity: 0h = Port complex is connected to a jack 1h = No physical connection for port 2h = Fixed function device is attached 3h = Both jack and internal device attached (info in all other fields refers to integrated device, any presence detection refers to jack)			
Location	29:24	RW	18h	POR
	Location Bits [5..4]: 0h = External on primary chassis 1h = Internal 2h = Separate chassis 3h = Other Bits [3..0]: 0h = N/A 1h = Rear 2h = Front 3h = Left 4h = Right 5h = Top 6h = Bottom 7h-9h = Special Ah-Fh = Reserved			

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Field Name	Bits	R/W	Default	Reset
Device	23:20	RW	5h	POR
	Default device: 0h = Line out 1h = Speaker 2h = HP out 3h = CD 4h = SPDIF Out 5h = Digital other out 6h = Modem line side 7h = Modem handset side 8h = Line in 9h = Aux Ah = Mic in Bh = Telephony Ch = SPDIF In Dh = Digital other in Eh = Reserved Fh = Other			
ConnectionType	19:16	RW	6h	POR
	Connection type: 0h = Unknown 1h = 1/8" stereo/mono 2h = 1/4" stereo/mono 3h = ATAPI internal 4h = RCA 5h = Optical 6h = Other digital 7h = Other analog 8h = Multichannel analog (DIN) 9h = XLR/Professional Ah = RJ-11 (modem) Bh = Combination Ch-Eh = Reserved Fh = Other			

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Field Name	Bits	R/W	Default	Reset
Color	15:12	RW	0h	POR
	Color: 0h = Unknown 1h = Black 2h = Grey 3h = Blue 4h = Green 5h = Red 6h = Orange 7h = Yellow 8h = Purple 9h = Pink Ah-Dh = Reserved Eh = White Fh = Other			
Misc	11:8	RW	1h	POR
	Miscellaneous: Bits [3..1] = Reserved Bit 0 = Jack detect override			
Association	7:4	RW	7h	POR
	Default assocation.			
Sequence	3:0	RW	0h	POR
	Sequence.			

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7.28. DigBeep (NID = 21h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	7h	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Rsvd3	19:11	R	0h	N/A (Hard-coded)
	Reserved.			
PwrCntrl	10	R	1h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no."			
Rsvd2	9:4	R	0h	N/A (Hard-coded)
	Reserved			
AmpParOvrd	3	R	1h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	1h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
Rsvd1	1:0	R	0h	N/A (Hard-coded)
	Reserved.			

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7.28.1. DigBeep (NID = 21h): OutAmpCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0012h			

Field Name	Bits	R/W	Default	Reset
Mute	31	R	1h	N/A (Hard-coded)
	Mute support: 1 = yes, 0 = no.			
Rsvd3	30:23	R	00h	N/A (Hard-coded)
	Reserved.			
StepSize	22:16	R	17h	N/A (Hard-coded)
	Size of each step in the gain range: 0 to 127 = .25dB to 32dB, in .25dB steps.			
Rsvd2	15	R	0h	N/A (Hard-coded)
	Reserved.			
NumSteps	14:8	R	03h	N/A (Hard-coded)
	Number of gains steps (number of possible settings - 1).			
Rsvd1	7	R	0h	N/A (Hard-coded)
	Reserved.			
Offset	6:0	R	03h	N/A (Hard-coded)
	Indicates which step is 0dB			

7.28.2. DigBeep (NID = 21h): OutAmpLeft

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				3A0h
Get	BA000h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Mute	7	RW	0h	POR - DAFG - ULR
	Amp mute: 1 = muted, 0 = not muted.			
Rsvd1	6:2	R	00h	N/A (Hard-coded)
	Reserved.			
Gain	1:0	RW	1h	POR - DAFG - ULR
	Amp gain step number (see OutAmpCap parameter pertaining to this widget).			

7.28.3. DigBeep (NID = 21h): PwrState

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				705h
Get	F0500h			

Field Name	Bits	R/W	Default	Reset
Rsvd4	31:11	R	000000h	N/A (Hard-coded)
	Reserved.			
SettingsReset	10	R	1h	POR - DAFG - ULR
	Indicates if any persistent settings in this Widget have been reset. Cleared by PwrState 'Get', or a 'Set' to any Verb in this Widget.			
Rsvd3	9	R	0h	N/A (Hard-coded)
	Reserved.			
Error	8	R	0h	POR - DAFG - ULR
	Error indicator: 1 = cannot enter requested power state, 0 = no problem with requested power state.			
Rsvd2	7:6	R	0h	N/A (Hard-coded)
	Reserved.			
Act	5:4	R	3h	POR - DAFG - LR
	Actual power state of this widget.			
Rsvd1	3:2	R	0h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Set	1:0	RW	0h	POR - DAFG - LR
	Current power state setting for this widget.			

7.28.4. DigBeep (NID = 21h): Gen

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				70Ah
Get	F0A00h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			
Divider	7:0	RW	00h	POR - DAFG - LR
	Enable internal PC-Beep generation. Divider == 00h disables internal PC Beep generation and enables normal operation of the codec. Divider != 00h generates the beep tone on all Pin Complexes that are currently configured as outputs. The HD Audio spec states that the beep tone frequency = (48kHz HD Audio SYNC rate) / (4*Divider), producing tones from 47 Hz to 12 kHz (logarithmic scale).			

7.28.5. DigBeep (NID = 21h): Gain

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				77Ah
Get	F7A00h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:3	R	000000h	N/A (Hard-coded)
	Reserved.			
Divider	2:0	RW	05h	POR - DAFG - LR
	Digital PC Beep Gain adjust in digital side 0h = -9dB, 1h = -6dB, 2h = -3dB, 3h = 0dB, 4h = +3db, 5h = +6db			

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7.29. I2C (NID = 22h): WCap

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				
Get	F0009h			

Field Name	Bits	R/W	Default	Reset
Rsvd2	31:24	R	00h	N/A (Hard-coded)
	Reserved.			
Type	23:20	R	Fh	N/A (Hard-coded)
	Widget type: 0h = Out Converter 1h = In Converter 2h = Summing (Mixer) 3h = Selector (Mux) 4h = Pin Complex 5h = Power 6h = Volume Knob 7h = Beep Generator 8h-Eh = Reserved Fh = Vendor Defined			
Delay	19:16	R	0h	N/A (Hard-coded)
	Number of sample delays through widget.			
Rsvd1	15:12	R	0h	N/A (Hard-coded)
	Reserved.			
SwapCap	11	R	0h	N/A (Hard-coded)
	Left/right swap support: 1 = yes, 0 = no.			
PwrCntrl	10	R	0h	N/A (Hard-coded)
	Power state support: 1 = yes, 0 = no.			
Dig	9	R	0h	N/A (Hard-coded)
	Digital stream support: 1 = yes (digital), 0 = no (analog).			
ConnList	8	R	0h	N/A (Hard-coded)
	Connection list present: 1 = yes, 0 = no.			

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Field Name	Bits	R/W	Default	Reset
UnSolCap	7	R	0h	N/A (Hard-coded)
	Unsolicited response support: 1 = yes, 0 = no.			
ProcWidget	6	R	0h	N/A (Hard-coded)
	Processing state support: 1 = yes, 0 = no.			
Stripe	5	R	0h	N/A (Hard-coded)
	Striping support: 1 = yes, 0 = no.			
FormatOvrd	4	R	0h	N/A (Hard-coded)
	Stream format override: 1 = yes, 0 = no.			
AmpParOvrd	3	R	0h	N/A (Hard-coded)
	Amplifier capabilities override: 1 = yes, no.			
OutAmpPrsnt	2	R	0h	N/A (Hard-coded)
	Output amp present: 1 = yes, 0 = no.			
InAmpPrsnt	1	R	0h	N/A (Hard-coded)
	Input amp present: 1 = yes, 0 = no.			
Stereo	0	R	1h	N/A (Hard-coded)
	Stereo stream support: 1 = yes (stereo), 0 = no (mono).			

7.29.1. I2C (NID = 22h): Cntrl0

Reg	Byte 4 (Bits 31:24)	Byte 3 (Bits 23:16)	Byte 2 (Bits 15:8)	Byte 1 (Bits 7:0)
Set				770h:&7AFh
Get	F7700h: 7AF0h			

Field Name	Bits	R/W	Default	Reset
Rsvd	31:8	R	000000h	N/A (Hard-coded)
	Reserved.			

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Field Name	Bits	R/W	Default	Reset
Value	7:0	RW	0h	POR - DAFG - ULR
	Contrl register value of I2C module			

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8. PINOUT AND PACKAGING

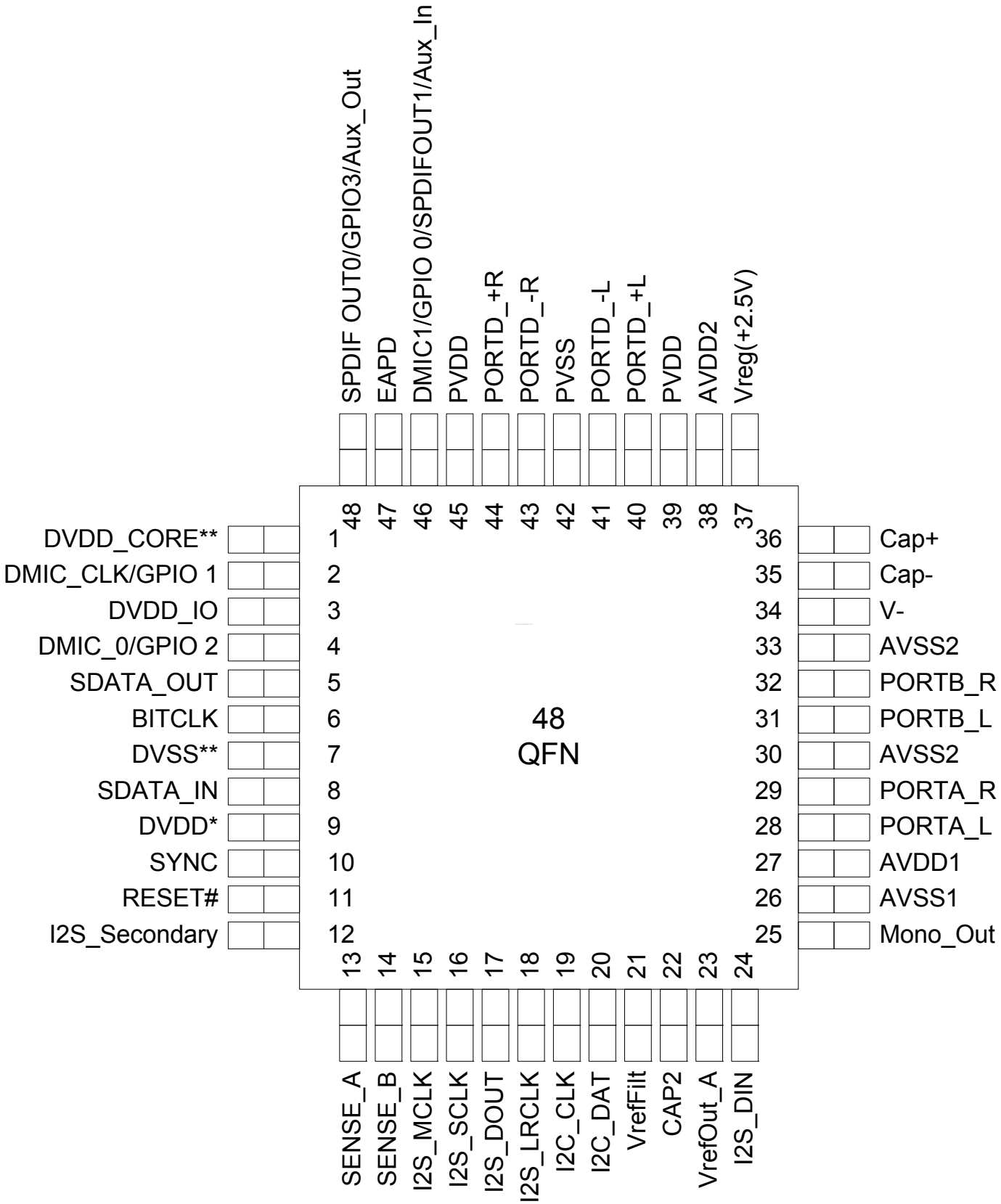

Figure 26. 48QFN Pin Assignment

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8.0.1. 48QFN Pin Table

Pin Name	Pin Function	I/O	Internal Pull-up/Pull-down	48 pin location
DVDD_CORE	1.5V Digital Core Regulator Filter Cap	O(Digital)	None	1
DMIC_CLK/GPIO1	Digital Mic Clock Output/GPIO1	I/O(Digital)	60K Pull-down	2
DVDD_IO	Reference Voltage (1.5V or 3.3V)	I(Digital)	None	3
DMIC0/GPIO2	Digital Mic 01 Input/GPIO2	I/O(Digital)	60K Pull-down	4
SDATA_OUT	HD Audio Serial Data output from controller	I/O(Digital)	None	5
BITCLK	HD Audio Bit Clock	I(Digital)	None	6
DVSS	Digital Ground	I(Digital)	None	7
SDATA_IN	HD Audio Serial Data Input to controller	O(Digital)	None	8
DVDD	Digital Vdd= 3.3V	I(Digital)	None	9
SYNC	HD Audio Frame Sync	I(Digital)	None	10
RESET#	HD Audio Reset	I(Digital)	None	11
I2S_Secondary	Secondary Audio Input	I(Digital)	60K Pull-down	12
SENSE_A	Jack insertion detection Ports A,B, SPDIFOUT0	I(Analog)	None	13
SENSE_B	Jack insertion detection Ports E,F, DMIC0, SPDIFOUT1 (DMIC1)	I(Analog)	None	14
I2S_MCLK	Master Clock for I2S port	I/O(Digital)	60K Pull-down	15
I2S_SCLK	Shift Clock for I2S port	I/O(Digital)	60K Pull-down	16
I2S_DOUT	Data output for I2S port (port E)	O(Digital)	60K Pull-down	17
I2S_LRCLK	Left/Right strobe for I2S port (Fs)	I/O(Digital)	60K Pull-down	18
I2C_CLK	Aux Mode Control Port Clock	I(Digital)		19
I2C_DAT	Aux Mode Control Port Data	I/O(Digital)		20
VREFFILT	Analog Virtual Ground	O(Analog)	None	21
CAP2	Reference filter Cap	O(Analog)	None	22
VREFOUT-A	Reference Voltage out drive (intended for mic bias)	O(Analog)	None	23
I2S_DIN	Data input for I2S port (port F)	I(Digital)	60K Pull-down	24
MONO_OUT	Mono output	O(Analog)	None	25
AVSS1	Analog Ground	I(Analog)	None	26
AVDD1	Analog Vdd=5.0V or 3.3V	I(Analog)	None	27
PORTA_L (HP0)	Port A Output Left	I/O(Analog)	None	28
PORTA_R (HP0)	Port A Output Right	I/O(Analog)	None	29
AVSS	Analog Ground	I(Analog)	None	30
PORTB_L (HP1)	Port B Output Left	I/O(Analog)	None	31
PORTB_R (HP1)	Port B Output Right	I/O(Analog)	None	32
AVSS	Analog Ground	I(Analog)	None	33
V-	Negative analog supply	O(Analog)	None	34
CAP-	Charge pump cap -	O(Analog)	None	35
CAP+	Charge pump cap +	O(Analog)	None	36

Table 37. Pin Table

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Pin Name	Pin Function	I/O	Internal Pull-up/Pull-down	48 pin location
VREG	Linear Regulator Output (2.5V) filter cap	O(Analog)	None	37
AVDD2	Analog Supply for VREG	I(Analog)	None	38
PVDD	Analog Supply for Class-D amp	I(Analog)	None	39
PORTD_+L	BTL amp Left +	O(Analog)	None	40
PORTD_-L	BTL amp Left -	O(Analog)	None	41
PVSS	Analog Ground	I(Analog)	None	42
PORTD_-R	BTL amp Right -	O(Analog)	None	43
PORTD_+R	BTL amp Right +	O(Analog)	None	44
PVDD	Analog Supply for Class-D amp	I(Analog)	None	45
DMIC1/GPIO/SPDIFOUT1/ Aux_In	Digital Microphone input, SPDIF Output, or GPIO0	I/O(Digital)	60K Pull-down	46
EAPD	EAPD	I/O (Digital)	60K Pull-up	47
SPDIFOUT0/Aux_Out	SPDIF0	O(Digital)	60K pull-down	48

Table 37. Pin Table

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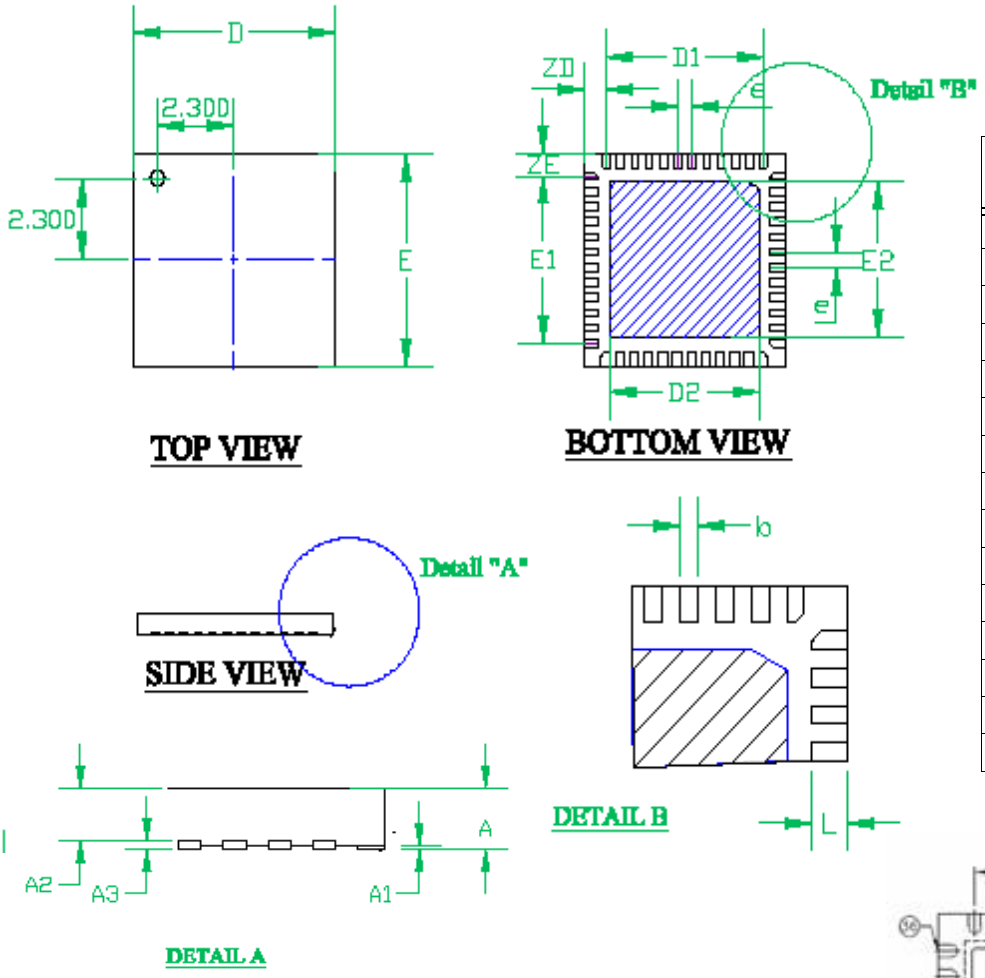
8.0.2. 48QFN Package Outline and Package Dimensions

Package dimensions are kept current with JEDEC Publication No. 95



Key	QFN Dimensions in mm		
	Min	Nom	Max
A	0.80	0.90	1.0
A1	0.00	0.02	0.05
A3		0.20 REF	
D		7.00 BSC	
D1		5.50 BSC	
E		7.00 BSC	
E1		5.50 BSC	
L	0.35	0.40	0.45
e		0.50 BSC	
R		0.20-0.25	
b	0.18	0.25	0.30
D2	5.50	5.65	5.80
E2	5.50	5.65	5.80
ZD		0.75 BSC	
ZE		0.75 BSC	

Additional Approved Option

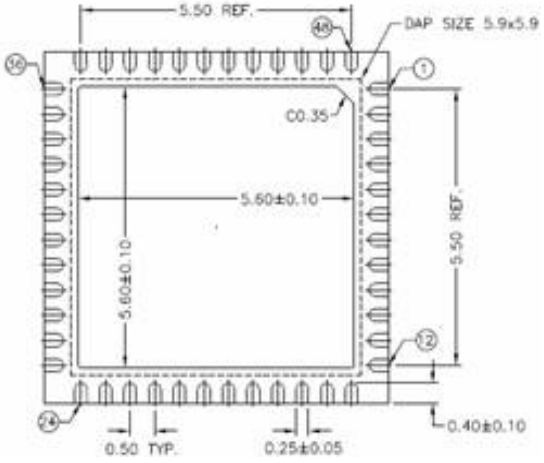


Figure 27. 48QFN Package Diagram

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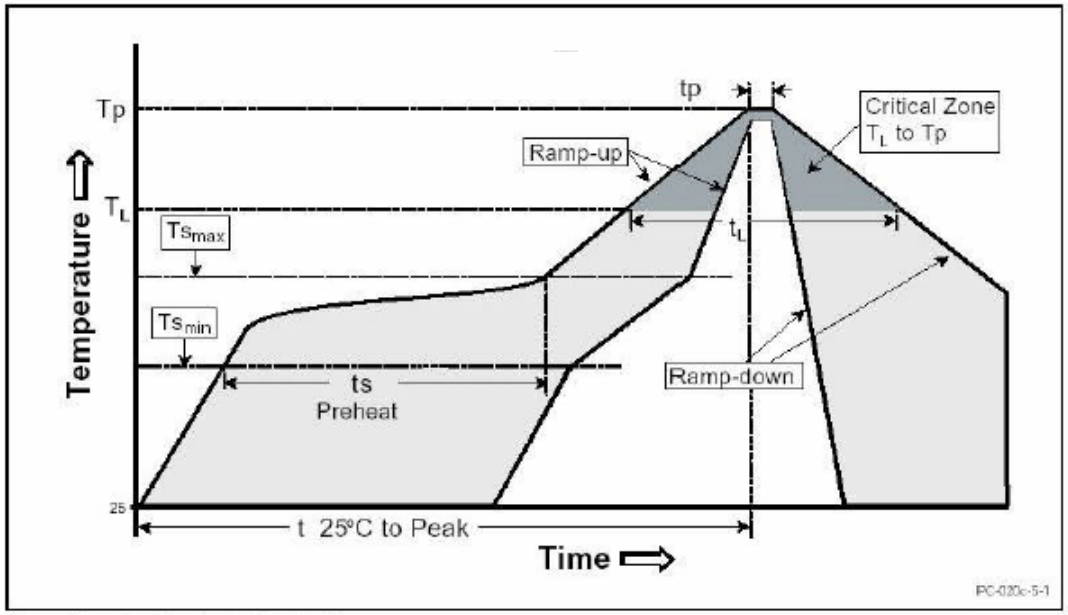
8.1. Standard Reflow Profile Data

Note: These devices can be hand soldered at 360 °C for 3 to 5 seconds.

FROM: IPC / JEDEC J-STD-020C "Moisture/Reflow Sensitivity Classification for Nonhermetic Solid State Surface Mount Devices" (www.jedec.org/download).

Profile Feature		Pb Free Assembly
Average Ramp-Up Rate (Ts_{max} - Tp)		3 °C / second max
Preheat:	Temperature Min (Ts_{min}) Temperature Max (Ts_{max}) Time (ts_{min} - ts_{max})	150 °C 200 °C 60 - 180 seconds
Time maintained above:	Temperature (T_L) Time (t_L)	217 °C 60 - 150 seconds
Peak / Classification Temperature (Tp)		See "Package Classification Reflow Temperatures"
Time within 5 °C of actual Peak Temperature (tp)		20 - 40 seconds
Ramp-Down rate		6 °C / second max
Time 25 °C to Peak Temperature		8 minutes max
Note: All temperatures refer to topside of the package, measured on the package body surface.		

Table 38. Standard Reflow Profile



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10. DOCUMENT REVISION HISTORY

Revision	Date	Description of Change
0.5	January 2010	Initial release
0.8	March 2010	Added widget details, front page feature bullet updates
0.85	June 2010	Port E updated to add HPhnEn R/W bit in the Pin Cntrl widget and as HPCapable in the widget capabilities. Aux mode section updated to include additional information.
0.9	September 2010	Added changes for YA silicon revision (ZA/ZB prior settings referenced) AFG EAPD bit added for PortE Headphone control. AFG ComJack bits added to select debounce time.Removed SCS support. Updated SPKVOL L/R step size to .75dB and changed register address from 04/05h to 01/02h. Added 3rd I2C register for updating speaker L and R volume at the same time (to match HDA implementation). Additional I2C register bits added/reordered to R17, R19, R39, R40, R41, R42. I2C Register R64 to R70 added.Removed pull up from pins 19/20. Updated conditions of performance characteristics, added HDA signalling voltage to condition for power measurements. Default changed on BTL/HD_Mode from 0 to 1. Updated Record Path behavior tabel for Aux mode. Added Pin Configuration Default Settings.Corrected Combo Jack diagram.
0.91	October 2010	Updated LDO Level Control values. Corrected step size and thermal trip in BTL section. Clarified AuxMode section wording related to D3Cold entry. Added description text for High pass and Mono band pass filter features.
0.92	May 2011	Corrected Sense A/B description and table.
0.93	June 2011	Corrected front page bullet for BTL voltage and removed blank section 3.
1.0	October 2011	Corrected Left vs Right channel for the EQ coefficients to match silicon. Updated electrical characteristics for typical values. Removed Preliminary. Removed comments related to ZA and ZB silicon since they were non-production. Added WB silicon widget items: ComboJackTiming in the AFG and ScStableTimeSel added to AFG AnaBTL. Added PVDD value for the digital maximum supply voltage and footnote to the GPIO characteristics for the Input Low and High Voltage. Added missing EAPD widget details.
1.1	January 2012	Updated I2C registers with reset information.

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