



Your Total LCD Solution Provider

<http://www.orientdisplay.com>

SPECIFICATION FOR LCD MODULE

MODULE NO: AFS240320TG-2.8-U010001-Full
REVISION NO: 00

Customer's Approval:

--

	SIGNATURE	DATE
PREPARED BY (RD ENGINEER)		
CHECKED BY		
APPROVED BY		

DOCUMENT REVISION HISTORY

Version	DATE	DESCRIPTION	CHANGED BY
00	Nov-05-2011	First Issue	

CONTENTS

1. Features & Mechanical specifications	1
2. Dimensional Outline	2
3. Block Diagram	3
4. Pin Description	4
5. Absolute Maximum Ratings	5
6. Electrical Characteristics	5
7. Backlight Specification	5
8. Electro-Optical Characteristics	6
9. Instruction Description	8
10. AC Characteristics	13
11. Quality Specification	14

1. Features & Mechanical Specifications

Item	Contents	Unit
	LCD	
LCD Type	TFT / Transmissive / Normally White	--
Viewing direction	12 O'clock	--
Backlight	White LED x 4	--
Interface	8080-16bit parallel bus interface	--
Driver IC	ILI9341	--
Outline Dimension	50.0(W) × 69.2(H) × 2.8(T)	mm
Glass area (W×H×T)	46.2 × 60.9 / 64.75 × 0.5	mm
Active area (W×H)	43.2 × 57.6	mm
Number of Dots	240(RGB) × 320	--
Dot pitch (W×H)	0.06 × 0.18	mm
Pixel pitch (W×H)	0.18 × 0.18	mm
Operating Temperature	-20 ~ +70	°C
Storage temperature	-30 ~ +80	°C

2. Dimensional Outline

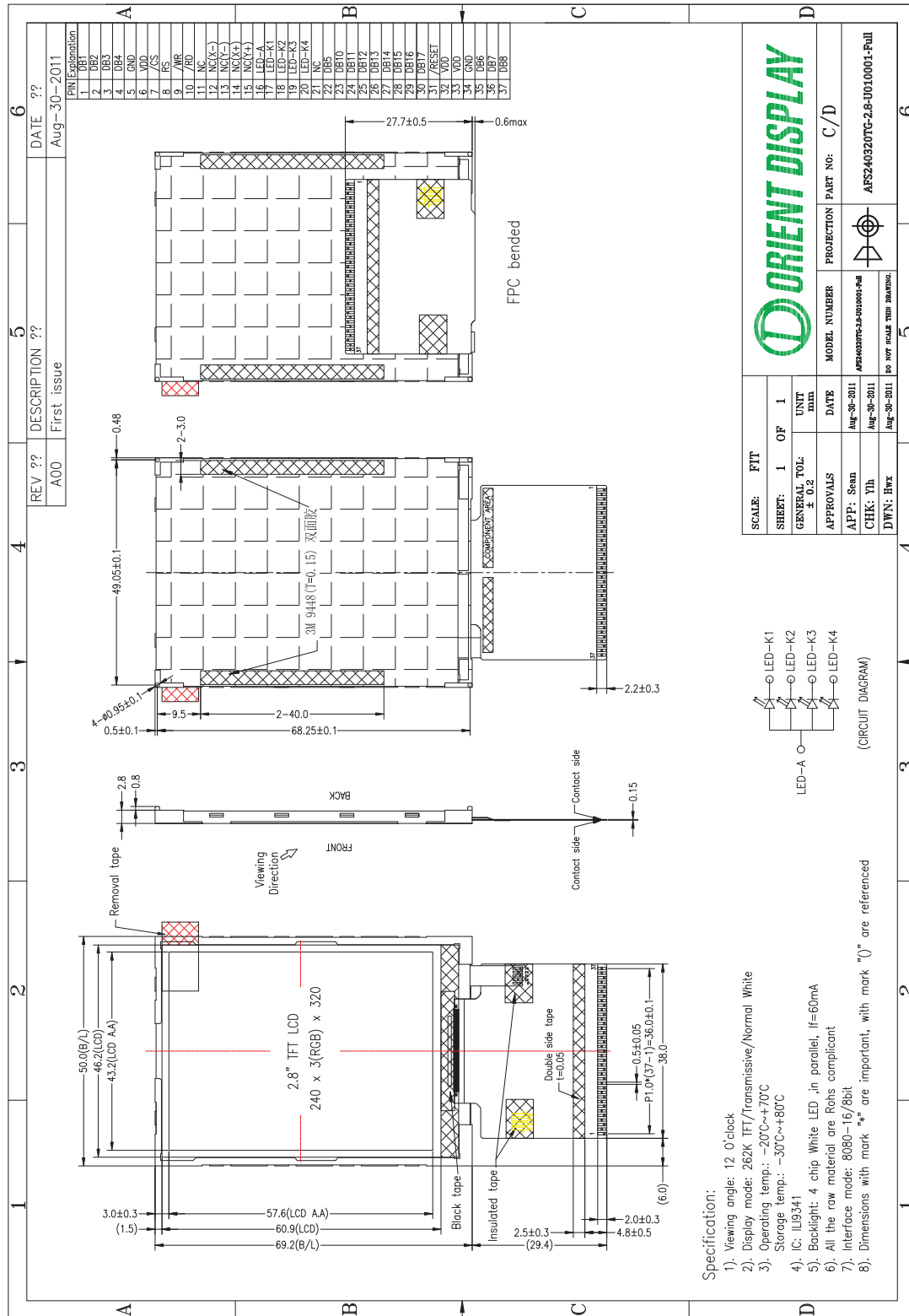


Figure 1. Dimensional outline

3. Block Diagram

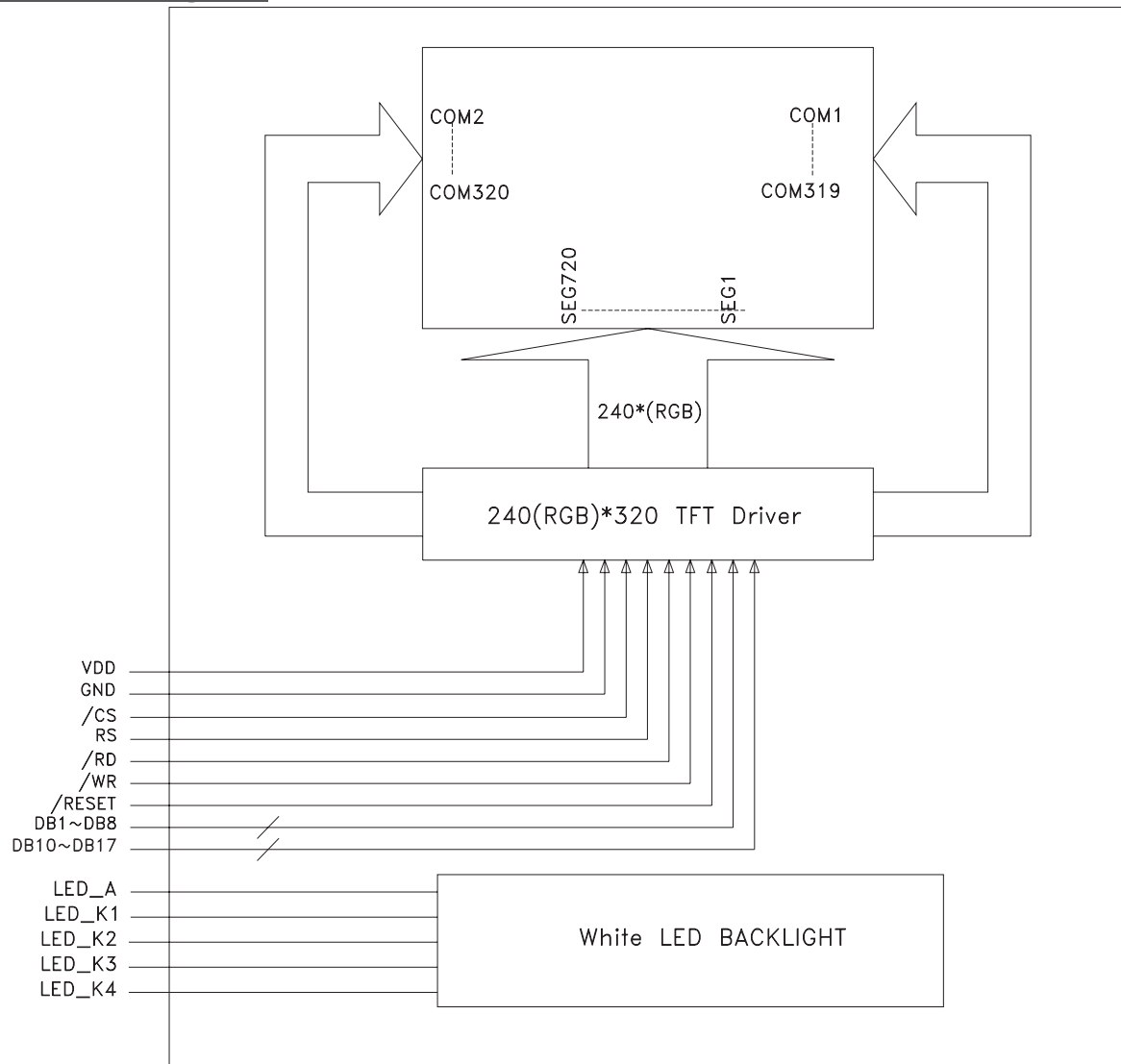


Figure 2. Block diagram

4. Pin Description

PIN No.	SYMBOL	Function
1~4	DB1~DB4	Data Bus
5	GND	Ground
6	VDD	Power supply
7	/CS	Chip Select Signal (“Low” enable)
8	RS	Display data or command selection pin RS = '1': display data or parameter. RS = '0': command.
9	/WR	Write signal.
10	/RD	Read signal.
11	NC	No Connection
12	NC(X-)	No Connection
13	NC(Y-)	No Connection
14	NC(X+)	No Connection
15	NC(Y+)	No Connection
16	LED_A	Backlight LED Anode
17	LED_K1	Backlight LED1 Cathode
18	LED_K2	Backlight LED2 Cathode
19	LED_K3	Backlight LED3 Cathode
20	LED_K4	Backlight LED4 Cathode
21	NC	No Connection
22	DB5	Data Bus
23~30	DB10~DB17	Data Bus
31	/RESET	Reset pin. (Active Low)
32,33	VDD	Power supply
34	GND	Ground
35~37	DB6~DB8	Data Bus

Interface Note:

R1	R2	Interface Mode
Open	Short	8080-8bit interface: DB17~DB10
Short	Open	8080-16bit interface: DB17~DB10, DB8~DB1 (Default Mode)

1. Unused pins should connect to GND.
2. R1, R2 are SMT component on LCM FPC.

5. Absolute Maximum Ratings

Item	Symbol	Rating	Unit
Supply Voltage range	VDD	-0.3 to +4.6	V
Operating Temperature range	TOP	-20 to +70	°C
Storage Temperature range	TST	-30 to +80	°C

6. Electrical Characteristics

DC Characteristics

Item	Symbol	Min.	Type.	Max.	Unit
Logic Supply Voltage	VDD	2.5	2.8	3.3	V

7. Backlight Characteristics

White LED × 4

(Ta = 25°C)

Item	Symbol	Condition	Min	Typ	Max	Unit
Forward Voltage	VF	IF = 60mA	-	3.2	-	V
Uniformity	△Bp	-	80	-	-	%
Luminance for LCD	Lv	IF = 60mA	1000	-	-	cd/m ²

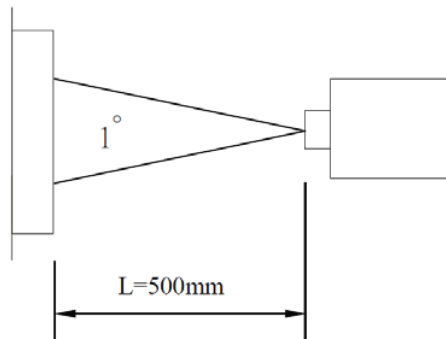
8. Electro-Optical Characteristics

(Transmittance · contrast · RT · viewing angle results are using CPT LC+ CPT EWV Polarizer +Corresponding Backlight, reference only)

ITEM	SYMBOL	CONDITION	MIN.	TYP.	MAX.	UNIT	REMARK	
Transmittance	T			(5.8)		%		
Contrast Ratio	CR	$\theta = \psi = 0^\circ$		(300)		--	Note 3	
Response Time	Tr+ Tf	$\theta = \psi = 0^\circ$		(25)		ms	Note 4	
Viewing Angle	Upper	θ	$CR \geq 10$		(60)		°	Note 5
	Down				(55)		°	
	Right	ψ			(50)		°	
	Left				(50)		°	
Color Filter Chromacicity	White	x y Y	$\theta = \phi = 0^\circ$	(0.288)	(0.308)	(0.328)	--	Note 6
				(0.319)	(0.339)	(0.359)	--	
				(27.1)	(30.1)	(33.1)	--	
	Red	x y Y	$\theta = \phi = 0^\circ$	(0.632)	(0.652)	(0.672)	--	
				(0.311)	(0.331)	(0.351)	--	
				(14.8)	(17.8)	(20.8)	--	
	Green	x y Y	$\theta = \phi = 0^\circ$	(0.294)	(0.314)	(0.334)	--	
				(0.555)	(0.575)	(0.595)	--	
				(53.7)	(57.7)	(61.7)	--	
	Blue	x y Y	$\theta = \phi = 0^\circ$	(0.118)	(0.138)	(0.158)	--	
				(0.112)	(0.132)	(0.152)	--	
				(11.8)	(14.8)	(17.8)	--	
NTSC			--	(61)	--	%		

Note 1. Ambient condition : $25^\circ\text{C} \pm 2^\circ\text{C}$ · $60 \pm 10\% \text{RH}$ · under 10 Lux in the darkroom ◦
Lighting the LCM and measuring after 10 minutes.

Note 2. Measure device : BM-5AS (TOPCON) · viewing cone= 1° · $I_{\text{Led}}=20 \text{ mA}$ ◦

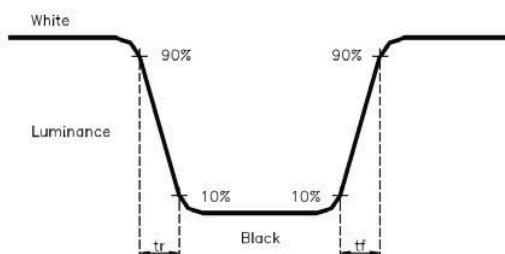


Note 3. Definition of Contrast Ratio :

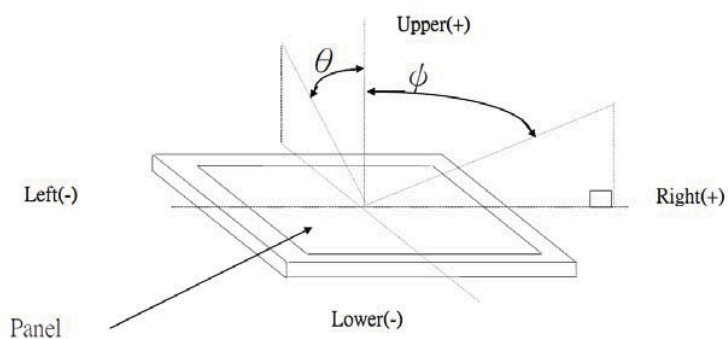
$CR = \text{White Luminance (ON)} / \text{Black Luminance (OFF)}$



Note 4. Definition of response time : The response time is defined as the time interval between the 10% and 90% amplitudes.



Note 5. Definition of view angle(θ · ψ) :



Note 6. Light source: C light.

9. Instruction Description

Regulative Command Set														
Command Function	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	Hex	
No Operation	0	1	↑	XX	0	0	0	0	0	0	0	0	00h	
Software Reset	0	1	↑	XX	0	0	0	0	0	0	0	1	01h	
Read Display Identification Information	0	1	↑	XX	0	0	0	0	0	1	0	0	04h	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	ID1 [7:0]							XX		
	1	↑	1	XX	ID2 [7:0]							XX		
	1	↑	1	XX	ID3 [7:0]							XX		
Read Display Status	0	1	↑	XX	0	0	0	0	1	0	0	1	09h	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	D [31:25]							X	00	
	1	↑	1	XX	X	D [22:20]				D [19:16]			61	
	1	↑	1	XX	X	X	X	X	X	D [10:8]			00	
Read Display Power Mode	1	↑	1	XX	D [7:5]			X	X	X	X	X	00	
	0	1	↑	XX	0	0	0	0	1	0	1	0	0Ah	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
Read Display MADCTL	1	↑	1	XX	D [7:2]							0	0	08
	0	1	↑	XX	0	0	0	0	1	0	1	1	0Bh	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
Read Display Pixel Format	1	↑	1	XX	D [7:2]							0	0	00
	0	1	↑	XX	0	0	0	0	1	1	0	0	0Ch	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
Read Display Image Format	1	↑	1	XX	RIM	DPI [2:0]			X	DBI [2:0]			06	
	0	1	↑	XX	0	0	0	0	1	1	0	1	0Dh	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
Read Display Signal Mode	1	↑	1	XX	X	X	X	X	X	D [2:0]			00	
	0	1	↑	XX	0	0	0	0	1	1	1	0	0Eh	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
Read Display Self-Diagnostic Result	1	↑	1	XX	D [7:2]							0	0	00
	0	1	↑	XX	0	0	0	0	1	1	1	1	0Fh	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
Enter Sleep Mode	1	↑	1	XX	D [7:6]			X	X	X	X	X	00	
	0	1	↑	XX	0	0	0	1	0	0	0	0	10h	
	0	1	↑	XX	0	0	0	1	0	0	0	1	11h	
Partial Mode ON	0	1	↑	XX	0	0	0	1	0	0	1	0	12h	
Normal Display Mode ON	0	1	↑	XX	0	0	0	1	0	0	1	1	13h	
Display Inversion OFF	0	1	↑	XX	0	0	1	0	0	0	0	0	20h	
Display Inversion ON	0	1	↑	XX	0	0	1	0	0	0	0	1	21h	
Gamma Set	0	1	↑	XX	0	0	1	0	0	1	1	0	26h	
	1	1	↑	XX	GC [7:0]							01		
Display OFF	0	1	↑	XX	0	0	1	0	1	0	0	0	28h	
Display ON	0	1	↑	XX	0	0	1	0	1	0	0	1	29h	
Column Address Set	0	1	↑	XX	0	0	1	0	1	0	1	0	2Ah	
	1	1	↑	XX	SC [15:8]							XX		
	1	1	↑	XX	SC [7:0]							XX		
	1	1	↑	XX	EC [15:8]							XX		
Page Address Set	1	1	↑	XX	EC [7:0]							XX		
	0	1	↑	XX	0	0	1	0	1	0	1	1	2Bh	
	1	1	↑	XX	SP [15:8]							XX		
	1	1	↑	XX	SP [7:0]							XX		
	1	1	↑	XX	EP [15:8]							XX		
1	1	↑	XX	EP [7:0]							XX			

Memory Write	0	1	↑	XX	0	0	1	0	1	1	0	0	2Ch
	1	1	↑		D [17:0]								XX
Color SET	0	1	↑	XX	0	0	1	0	1	1	0	1	2Dh
	1	↑	1	XX								R00 [5:0]	XX
	1	↑	1	XX								Rnn [5:0]	XX
	1	↑	1	XX								R31 [5:0]	XX
	1	↑	1	XX								G00 [5:0]	XX
	1	↑	1	XX								Gnn [5:0]	XX
	1	↑	1	XX								G64 [5:0]	XX
	1	↑	1	XX								B00 [5:0]	XX
	1	↑	1	XX								Bnn [5:0]	XX
Memory Read	0	1	↑	XX	0	0	1	0	1	1	1	0	2Eh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1		D [17:0]								XX
Partial Area	0	1	↑	XX	0	0	1	1	0	0	0	0	30h
	1	1	↑	XX								SR [15:8]	00
	1	1	↑	XX								SR [7:0]	00
	1	1	↑	XX								ER [15:8]	01
	1	1	↑	XX								ER [7:0]	3F
Vertical Scrolling Definition	0	1	↑	XX	0	0	1	1	0	0	1	1	33h
	1	1	↑	XX								TFA [15:8]	00
	1	1	↑	XX								TFA [7:0]	00
	1	1	↑	XX								VSA [15:8]	01
	1	1	↑	XX								VSA [7:0]	40
	1	1	↑	XX								BFA [15:8]	00
	1	1	↑	XX								BFA [7:0]	00
Tearing Effect Line OFF	0	1	↑	XX	0	0	1	1	0	1	0	0	34h
Tearing Effect Line ON	0	1	↑	XX	0	0	1	1	0	1	0	1	35h
	1	1	↑	XX	X	X	X	X	X	X	X	M	00
Memory Access Control	0	1	↑	XX	0	0	1	1	0	1	1	0	36h
	1	1	↑	XX	MY	MX	MV	ML	BGR	MH	X	X	00
Vertical Scrolling Start Address	0	1	↑	XX	0	0	1	1	0	1	1	1	37h
	1	1	↑	XX								VSP [15:8]	00
	1	1	↑	XX								VSP [7:0]	00
Idle Mode OFF	0	1	↑	XX	0	0	1	1	1	0	0	0	38h
Idle Mode ON	0	1	↑	XX	0	0	1	1	1	0	0	1	39h
Pixel Format Set	0	1	↑	XX	0	0	1	1	1	0	1	0	3Ah
	1	1	↑	XX	X		DPI [2:0]		X			DBI [2:0]	66
Write Memory Continue	0	1	↑	XX	0	0	1	1	1	1	0	0	3Ch
	1	1	↑		D [17:0]								XX
Read Memory Continue	0	1	↑	XX	0	0	1	1	1	1	1	0	3Eh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1		D [17:0]								XX
Set Tear Scanline	0	1	↑	XX	0	1	0	0	0	1	0	0	44h
	1	1	↑	XX	X	X	X	X	X	X	X	STS [8]	00
	1	1	↑	XX								STS [7:0]	00
Get Scanline	0	1	↑	XX	0	1	0	0	0	1	0	1	45h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	X	X	X	X	X	X		GTS [9:8]	00
	1	↑	1	XX								GTS [7:0]	00
Write Display Brightness	0	1	↑	XX	0	1	0	1	0	0	0	1	51h
	1	1	↑	XX								DBV [7:0]	00

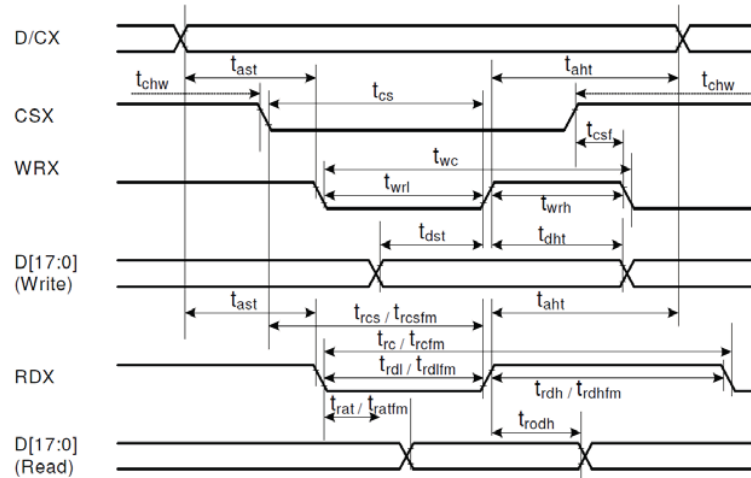
Read Display Brightness	0	1	↑	XX	0	1	0	1	0	0	1	0	52h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	DBV [7:0]								00
Write CTRL Display	0	1	↑	XX	0	1	0	1	0	0	1	1	53h
	1	1	↑	XX	X	X	BCTRL	X	DD	BL	X	X	00
Read CTRL Display	0	1	↑	XX	0	1	0	1	0	1	0	0	54h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	X	X	BCTRL	X	DD	BL	X	X	00
Write Content Adaptive Brightness Control	0	1	↑	XX	0	1	0	1	0	1	0	1	55h
	1	1	↑	XX	X	X	X	X	X	X	C [1:0]		00
Read Content Adaptive Brightness Control	0	1	↑	XX	0	1	0	1	0	1	1	0	56h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	X	X	X	X	X	X	C [1:0]		00
Write CAB Minimum Brightness	0	1	↑	XX	0	1	0	1	1	1	1	0	5Eh
	1	1	↑	XX	CMB [7:0]								00
Read CAB Minimum Brightness	0	1	↑	XX	0	1	0	1	0	1	1	1	5Fh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	CMB [7:0]								00
Read ID1	0	1	↑	XX	1	1	0	1	1	0	1	0	DAh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	Module's Manufacture [7:0]								XX
Read ID2	0	1	↑	XX	1	1	0	1	1	0	1	1	DBh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	LCD Module / Driver Version [7:0]								XX
Read ID3	0	1	↑	XX	1	1	0	1	1	1	0	0	DCh
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	LCD Module / Driver ID [7:0]								XX

Extended Command Set													
Command Function	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	Hex
RGB Interface	0	1	↑	XX	1	0	1	1	0	0	0	0	B0h
Signal Control	1	1	↑	XX	ByPass_MODE	RCM [1:0]		X	VSPL	HSPL	DPL	EPL	40
Frame Control (In Normal Mode)	0	1	↑	XX	1	0	1	1	0	0	0	1	B1h
	1	1	↑	XX	X	X	X	X	X	X	DIVA [1:0]		00
	1	1	↑	XX	X	X	X	RTNA [4:0]					1B
Frame Control (In Idle Mode)	0	1	↑	XX	1	0	1	1	0	0	1	0	B2h
	1	1	↑	XX	X	X	X	X	X	X	DIVB [1:0]		00
	1	1	↑	XX	X	X	X	RTNB [4:0]					1B
Frame Control (In Partial Mode)	0	1	↑	XX	1	0	1	1	0	0	1	1	B3h
	1	1	↑	XX	X	X	X	X	X	X	DIVC [1:0]		00
	1	1	↑	XX	X	X	X	RTNC [4:0]					1B
Display Inversion Control	0	1	↑	XX	1	0	1	1	0	1	0	0	B4h
	1	1	↑	XX	X	X	X	X	X	NLA	NLB	NLC	02
Blanking Porch Control	0	1	↑	XX	1	0	1	1	0	1	0	1	B5h
	1	1	↑	XX	0	VFP [6:0]						02	
	1	1	↑	XX	0	VBP [6:0]						02	
	1	1	↑	XX	0	0	0	HFP [4:0]				0A	
1	1	↑	XX	0	0	0	HBP [4:0]				14		

Display Function Control	0	1	↑	XX	1	0	1	1	0	1	1	0	B6h
	1	1	↑	XX	X	X	X	X	PTG [1:0]	PT [1:0]			0A
	1	1	↑	XX	REV	GS	SS	SM	ISC [3:0]				82
	1	1	↑	XX	X	X	NL [5:0]						27
	1	1	↑	XX	X	X	PCDIV [5:0]						XX
Entry Mode Set	0	1	↑	XX	1	0	1	1	0	1	1	1	B7h
	1	1	↑	XX	X	X	X	X	0	GON	DTE	GAS	07
Backlight Control 1	0	1	↑	XX	1	0	1	1	1	0	0	0	B8h
	1	1	↑	XX	X	X	X	X	X	X	X	X	XX
	1	1	↑	XX	X	X	X	X	TH UI [3:0]				04
Backlight Control 2	0	1	↑	XX	1	0	1	1	1	0	0	1	B9h
	1	1	↑	XX	X	X	X	X	X	X	X	X	XX
	1	1	↑	XX	TH MV [3:0]				TH ST [3:0]				B8
Backlight Control 3	0	1	↑	XX	1	0	1	1	1	0	1	0	BAh
	1	1	↑	XX	X	X	X	X	X	X	X	X	XX
	1	1	↑	XX	X	X	X	X	DTH UI [3:0]				04
Backlight Control 4	0	1	↑	XX	1	0	1	1	1	0	1	1	BBh
	1	1	↑	XX	X	X	X	X	X	X	X	X	XX
	1	1	↑	XX	DTH MV [3:0]				DTH ST [3:0]				C9
Backlight Control 5	0	1	↑	XX	1	0	1	1	1	1	0	0	BCh
	1	1	↑	XX	X	X	X	X	X	X	X	X	XX
	1	1	↑	XX	DIM2 [3:0]				X	DIM1 [2:0]			44
Backlight Control 7	0	1	↑	XX	1	0	1	1	1	1	1	0	BEh
	1	1	↑	XX	PWM DIV [7:0]								0F
Backlight Control 8	0	1	↑	XX	1	0	1	1	1	1	1	1	BFh
	1	1	↑	XX	X	X	X	X	X	LEDONR	LEDONPOL	LEDPWMOPL	00
Power Control 1	0	1	↑	XX	1	1	0	0	0	0	0	0	C0h
	1	1	↑	XX	X	X	VRH [5:0]						26
Power Control 2	0	1	↑	XX	1	1	0	0	0	0	0	1	C1h
	1	1	↑	XX	X	X	X	X	X	BT [2:0]			00
VCOM Control 1	0	1	↑	XX	1	1	0	0	0	1	0	1	C5h
	1	1	↑	XX	X	VMH [6:0]						31	
	1	1	↑	XX	X	VML [6:0]						3C	
VCOM Control 2	0	1	↑	XX	1	1	0	0	0	1	1	1	C7h
	1	1	↑	XX	nVM	VMF [6:0]						C0	
NV Memory Write	0	1	↑	XX	1	1	0	1	0	0	0	0	D0h
	1	1	↑	XX	X	X	X	X	X	PGM_ADR [2:0]			00
	1	1	↑	XX	PGM_DATA [7:0]								XX
NV Memory Protection Key	0	1	↑	XX	1	1	0	1	0	0	0	1	D1h
	1	1	↑	XX	KEY [23:16]								55
	1	1	↑	XX	KEY [15:8]								AA
	1	1	↑	XX	KEY [7:0]								66
NV Memory Status Read	0	1	↑	XX	1	1	0	1	0	0	1	0	D2h
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX
	1	↑	1	XX	X	ID2_CNT [2:0]			X	ID1_CNT [2:0]			XX
	1	↑	1	XX	BUSY	VMF_CNT [2:0]			X	ID3_CNT [2:0]			XX

Read ID4	0	↑	1	XX	1	1	0	1	0	0	1	1	D3h	
	1	↑	1	XX	X	X	X	X	X	X	X	X	XX	
	1	↑	1	XX	0	0	0	0	0	0	0	0	00	
	1	↑	1	XX	1	0	0	1	0	0	1	1	93	
	1	↑	1	XX	0	1	0	0	0	0	0	1	41	
Positive Gamma Correction	0	1	↑	XX	1	1	1	0	0	0	0	0	E0h	
	1	1	↑	XX	X	X	X	X	VP0 [3:0]				08	
	1	1	↑	XX	X	X	VP1 [5:0]					0E		
	1	1	↑	XX	X	X	VP2 [5:0]					12		
	1	1	↑	XX	X	X	X	X	VP4 [3:0]				05	
	1	1	↑	XX	X	X	X	VP6 [4:0]				03		
	1	1	↑	XX	X	X	X	X	VP13 [3:0]				09	
	1	1	↑	XX	X	VP20 [6:0]						47		
	1	1	↑	XX	VP36 [3:0]				VP27 [3:0]				86	
	1	1	↑	XX	X	VP43 [6:0]						2B		
	1	1	↑	XX	X	X	X	X	VP50 [3:0]				0B	
	1	1	↑	XX	X	X	X	VP57 [4:0]				04		
	1	1	↑	XX	X	X	X	X	VP59 [3:0]				00	
	1	1	↑	XX	X	X	VP61 [5:0]						00	
	1	1	↑	XX	X	X	VP62 [5:0]						00	
	1	1	↑	XX	X	X	X	X	VP63 [3:0]				00	
	Negative Gamma Correction	0	1	↑	XX	1	1	1	0	0	0	0	1	E1h
		1	1	↑	XX	X	X	X	X	VN0 [3:0]				08
1		1	↑	XX	X	X	VN1 [5:0]						1A	
1		1	↑	XX	X	X	VN2 [5:0]						20	
1		1	↑	XX	X	X	X	X	VN4 [3:0]				07	
1		1	↑	XX	X	X	X	VN6 [4:0]				0E		
1		1	↑	XX	X	X	X	X	VN13 [3:0]				05	
1		1	↑	XX	X	VN20 [6:0]						3A		
1		1	↑	XX	VN36 [3:0]				VN27 [3:0]				8A	
1		1	↑	XX	X	VN43 [6:0]						40		
1		1	↑	XX	X	X	X	X	VN50 [3:0]				04	
1		1	↑	XX	X	X	X	VN57 [4:0]				18		
1		1	↑	XX	X	X	X	X	VN59 [3:0]				0F	
1		1	↑	XX	X	X	VN61 [5:0]						3F	
1		1	↑	XX	X	X	VN62 [5:0]						3F	
1		1	↑	XX	X	X	X	X	VN63 [3:0]				0F	
Digital Gamma Control 1		0	1	↑	XX	1	1	1	0	0	0	1	0	E2h
1 st Parameter		1	1	↑	XX	RCA0 [3:0]				BCA0 [3:0]				XX
:	1	1	↑	XX	RCAx [3:0]				BCAx [3:0]				XX	
16 th Parameter	1	1	↑	XX	RCA15 [3:0]				BCA15 [3:0]				XX	
Digital Gamma Control 2	0	1	↑	XX	1	1	1	0	0	0	1	1	E3h	
1 st Parameter	1	1	↑	XX	RFA0 [3:0]				BFA0 [3:0]				XX	
:	1	1	↑	XX	RFAx [3:0]				BFAx [3:0]				XX	
64 th Parameter	1	1	↑	XX	RFA63 [3:0]				BFA63 [3:0]				XX	
Interface Control	0	1	↑	XX	1	1	1	1	0	1	1	0	F8h	
	1	1	↑	XX	MY_EOR	MX_EOR	MV_EOR	X	BGR_EOR	X	X	WEMODE	01	
	1	1	↑	XX	X	X	EPF [1:0]		X	X	MDT [1:0]		00	
	1	1	↑	XX	X	X	ENDIAN	X	DM [1:0]	RM	RIM	00		

10. AC Characteristics



Signal	Symbol	Parameter	min	max	Unit	Description
DCX	t_{ast}	Address setup time	0	-	ns	
	t_{aht}	Address hold time (Write/Read)	0	-	ns	
CSX	t_{chwh}	CSX "H" pulse width	0	-	ns	
	t_{cs}	Chip Select setup time (Write)	15	-	ns	
	t_{rcs}	Chip Select setup time (Read ID)	45	-	ns	
	t_{rcsfm}	Chip Select setup time (Read FM)	355	-	ns	
WRX	t_{csf}	Chip Select Wait time (Write/Read)	10	-	ns	
	t_{wc}	Write cycle	66	-	ns	
	t_{wrh}	Write Control pulse H duration	15	-	ns	
RDX (FM)	t_{wrl}	Write Control pulse L duration	15	-	ns	
	t_{rcfm}	Read Cycle (FM)	450	-	ns	
	t_{rdhfm}	Read Control H duration (FM)	90	-	ns	
RDX (ID)	t_{rdlfm}	Read Control L duration (FM)	355	-	ns	
	t_{rc}	Read cycle (ID)	160	-	ns	
	t_{rdh}	Read Control pulse H duration	90	-	ns	
D[17:0], D[17:10]&D[8:1], D[17:10], D[17:9]	t_{rdl}	Read Control pulse L duration	45	-	ns	
	t_{dst}	Write data setup time	10	-	ns	
	t_{dht}	Write data hold time	10	-	ns	
	t_{rat}	Read access time	-	40	ns	For maximum CL=30pF For minimum CL=8pF
	t_{ratfm}	Read access time (FM)	-	340	ns	
t_{rodh}	Read output disable time	20	80	ns		

Note: $T_a = -30$ to 70 °C, $V_{DDI}=1.65V$ to $3.3V$, $V_{CI}=2.5V$ to $3.3V$, $V_{SS}=0V$.

11. Quality Specifications

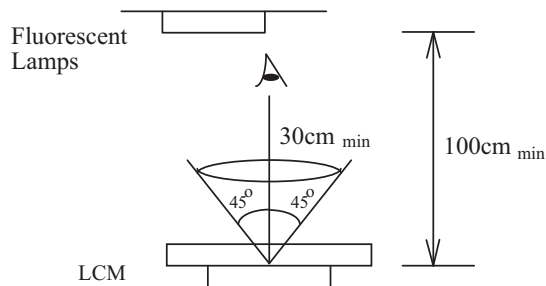
All The raw material are Rohs compllicant.

11.1 Standard of the product appearance test

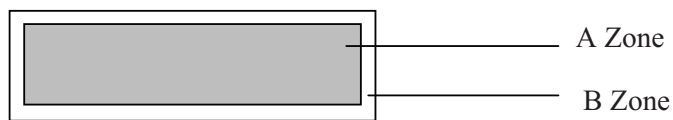
Manner of appearance test: The inspection should be performed in using 20W x 2 fluorescent lamps.

Distance between LCM and fluorescent lamps should be 100 cm or more. Distance between LCM and inspector eyes should be 30 cm or more.

Viewing direction for inspection is 45° from vertical against LCM.



Definition of zone:



A Zone: viewing area

B Zone: outside viewing area

11.2 Specification of quality assurance


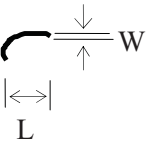
AQL inspection standard

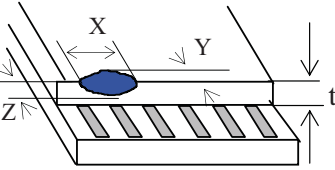
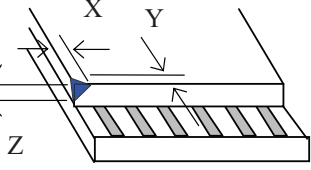
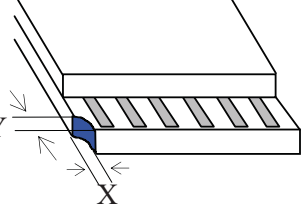
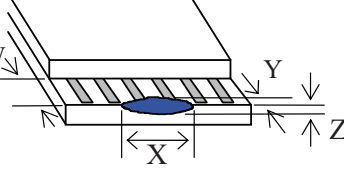
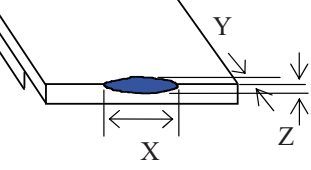
Sampling method: MIL-STD-105E, Level II, single sampling

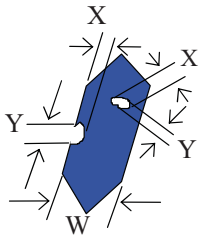
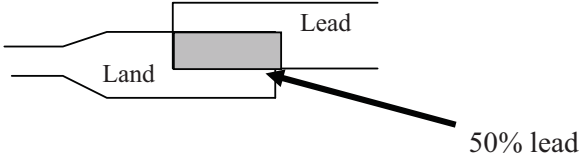
Defect classification (Note: * is not including)

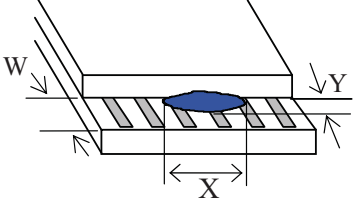
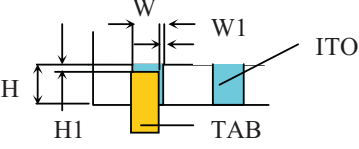
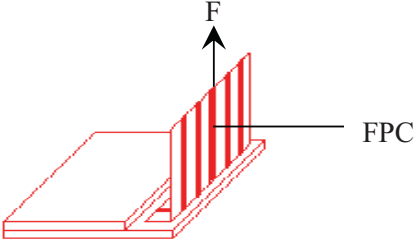
Classify	Item		Note	AQL
Major	Display state	Short or open circuit	1	0.65
		LC leakage		
		Flickering		
		No display		
		Wrong viewing direction		
		Contrast defect (dim, ghost)	2	
	Back-light	1,8		
	Non-display	Flat cable or pin reverse	10	
Wrong or missing component		11		
Minor	Display state	Background color deviation	2	1.0
		Black spot and dust	3	
		Line defect, Scratch	4	
		Rainbow	5	
		Chip	6	
		Pin hole	7	
	Polarizer	Protruded	12	
		Bubble and foreign material	3	
	Soldering	Poor connection	9	
	Wire	Poor connection	10	
	TAB	Position, Bonding strength	13	

Note on defect classification

No.	Item	Criterion																				
1	Short or open circuit	Not allow																				
	LC leakage																					
	Flickering																					
	No display																					
	Wrong viewing direction																					
	Wrong Back-light																					
2	Contrast defect	Refer to approval sample																				
	Background color deviation																					
3	Point defect, Black spot, dust (including Polarizer) $\phi = (X+Y)/2$	 <table border="1" data-bbox="901 903 1295 1171"> <thead> <tr> <th>Point Size</th> <th>Acceptable Qty.</th> </tr> </thead> <tbody> <tr> <td>$\phi \leq 0.10$</td> <td>Disregard</td> </tr> <tr> <td>$0.10 < \phi \leq 0.20$</td> <td>3</td> </tr> <tr> <td>$0.20 < \phi \leq 0.25$</td> <td>2</td> </tr> <tr> <td>$0.25 < \phi \leq 0.30$</td> <td>1</td> </tr> <tr> <td>$\phi > 0.30$</td> <td>0</td> </tr> </tbody> </table> <p>Unit: mm</p>	Point Size	Acceptable Qty.	$\phi \leq 0.10$	Disregard	$0.10 < \phi \leq 0.20$	3	$0.20 < \phi \leq 0.25$	2	$0.25 < \phi \leq 0.30$	1	$\phi > 0.30$	0								
Point Size	Acceptable Qty.																					
$\phi \leq 0.10$	Disregard																					
$0.10 < \phi \leq 0.20$	3																					
$0.20 < \phi \leq 0.25$	2																					
$0.25 < \phi \leq 0.30$	1																					
$\phi > 0.30$	0																					
4	Line defect, Scratch	 <table border="1" data-bbox="836 1333 1331 1564"> <thead> <tr> <th colspan="2">Line</th> <th>Acceptable Qty.</th> </tr> <tr> <th>L</th> <th>W</th> <th></th> </tr> </thead> <tbody> <tr> <td>---</td> <td>$0.015 \geq W$</td> <td>Disregard</td> </tr> <tr> <td>$3.0 \geq L$</td> <td>$0.03 \geq W$</td> <td rowspan="2">2</td> </tr> <tr> <td>$2.0 \geq L$</td> <td>$0.05 \geq W$</td> </tr> <tr> <td>$1.0 \geq L$</td> <td>$0.1 > W$</td> <td>1</td> </tr> <tr> <td>---</td> <td>$0.05 < W$</td> <td>Applied as point defect</td> </tr> </tbody> </table> <p>Unit: mm</p>	Line		Acceptable Qty.	L	W		---	$0.015 \geq W$	Disregard	$3.0 \geq L$	$0.03 \geq W$	2	$2.0 \geq L$	$0.05 \geq W$	$1.0 \geq L$	$0.1 > W$	1	---	$0.05 < W$	Applied as point defect
Line		Acceptable Qty.																				
L	W																					
---	$0.015 \geq W$	Disregard																				
$3.0 \geq L$	$0.03 \geq W$	2																				
$2.0 \geq L$	$0.05 \geq W$																					
$1.0 \geq L$	$0.1 > W$	1																				
---	$0.05 < W$	Applied as point defect																				
5	Rainbow	Not more than two color changes across the viewing area.																				

No	Item	Criterion																																	
6	<p>Chip</p> <p>Remark: X: Length direction Y: Short direction Z: Thickness direction t: Glass thickness W: Terminal Width</p>	 <p>Acceptable criterion</p> <table border="1" data-bbox="966 430 1315 514"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤ 2</td> <td>0.5mm</td> <td>$\leq t/2$</td> </tr> </tbody> </table>  <p>Acceptable criterion</p> <table border="1" data-bbox="958 724 1315 798"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤ 2</td> <td>0.5mm</td> <td>$\leq t$</td> </tr> </tbody> </table>  <p>Acceptable criterion</p> <table border="1" data-bbox="966 987 1315 1092"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤ 3</td> <td>≤ 2</td> <td>$\leq t$</td> </tr> <tr> <td colspan="2">shall not reach to ITO</td> <td></td> </tr> </tbody> </table>  <p>Acceptable criterion</p> <table border="1" data-bbox="958 1333 1315 1407"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>Disregard</td> <td>≤ 0.2</td> <td>$\leq t$</td> </tr> </tbody> </table>  <p>Acceptable criterion</p> <table border="1" data-bbox="958 1585 1291 1669"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤ 5</td> <td>≤ 2</td> <td>$\leq t/3$</td> </tr> </tbody> </table>	X	Y	Z	≤ 2	0.5mm	$\leq t/2$	X	Y	Z	≤ 2	0.5mm	$\leq t$	X	Y	Z	≤ 3	≤ 2	$\leq t$	shall not reach to ITO			X	Y	Z	Disregard	≤ 0.2	$\leq t$	X	Y	Z	≤ 5	≤ 2	$\leq t/3$
X	Y	Z																																	
≤ 2	0.5mm	$\leq t/2$																																	
X	Y	Z																																	
≤ 2	0.5mm	$\leq t$																																	
X	Y	Z																																	
≤ 3	≤ 2	$\leq t$																																	
shall not reach to ITO																																			
X	Y	Z																																	
Disregard	≤ 0.2	$\leq t$																																	
X	Y	Z																																	
≤ 5	≤ 2	$\leq t/3$																																	

No.	Item	Criterion								
7	Segment pattern $W = \text{Segment width}$ $\phi = (X+Y)/2$	(1) Pin hole $\phi < 0.10\text{mm}$ is acceptable.  <table border="1" data-bbox="894 554 1310 716"> <thead> <tr> <th>Point Size</th> <th>Acceptable Qty</th> </tr> </thead> <tbody> <tr> <td>$\phi \leq 1/4W$</td> <td>Disregard</td> </tr> <tr> <td>$1/4W < \phi \leq 1/2W$</td> <td>1</td> </tr> <tr> <td>$\phi > 1/2W$</td> <td>0</td> </tr> </tbody> </table> <p style="text-align: center;">Unit: mm</p>	Point Size	Acceptable Qty	$\phi \leq 1/4W$	Disregard	$1/4W < \phi \leq 1/2W$	1	$\phi > 1/2W$	0
Point Size	Acceptable Qty									
$\phi \leq 1/4W$	Disregard									
$1/4W < \phi \leq 1/2W$	1									
$\phi > 1/2W$	0									
8	Back-light	(1) The color of backlight should correspond its specification. (2) Not allow flickering								
9	Soldering	(1) Not allow heavy dirty and solder ball on PCB. (The size of dirty refer to point and dust defect) (2) Over 50% of lead should be soldered on Land. 								
10	Wire	(1) Copper wire should not be rusted (2) Not allow crack on copper wire connection. (3) Not allow reversing the position of the flat cable. (4) Not allow exposed copper wire inside the flat cable.								
11*	PCB	(1) Not allow screw rust or damage. (2) Not allow missing or wrong putting of component.								

No	Item	Criterion
12	Protruded W: Terminal Width	 <p>Acceptable criteria: $Y \leq 0.4$</p>
13	TAB	<p>1. Position</p>  <div style="border: 1px solid black; padding: 5px; width: fit-content; margin-left: auto; margin-right: auto;"> $W1 \leq 1/3W$ $H1 \leq 1/3H$ </div> <p>2 FPC bonding strength test</p>  <p>$P (=F/FPC \text{ bonding width}) \geq 650\text{gf/cm}$,(speed rate: 1mm/min) 5pcs per SOA (shipment)</p>
14	Total no. of acceptable Defect	<p>A. Zone</p> <p>Maximum 2 minor non-conformities per one unit. Defect distance: each point to be separated over 10mm</p> <p>B. Zone</p> <p>It is acceptable when it is no trouble for quality and assembly in customer's end product.</p>

11.3 Reliability of LCM

Reliability test condition:

Item	Condition	Time (hrs)	Assessment
High temp. Storage	60°C	48	No abnormalities in functions and appearance
High temp. Operating	50°C	48	
Low temp. Storage	-20°C	48	
Low temp. Operating	-10°C	48	
Humidity	40°C/ 90%RH	48	
Temp. Cycle	-20°C ← 25°C → 80°C (60 min ← 5 min → 60min)	10cycles	

Recovery time should be 24 hours minimum. Moreover, functions, performance and appearance shall be free from remarkable deterioration within 50,000 hours under ordinary operating and storage conditions room temperature (20±8°C), normal humidity (below 65% RH), and in the area not exposed to direct sun light.

11.4 Precaution for using LCD/LCM

LCD/LCM is assembled and adjusted with a high degree of precision. Do not attempt to make any alteration or modification. The followings should be noted.

General Precautions:

1. LCD panel is made of glass. Avoid excessive mechanical shock or applying strong pressure onto the surface of display area.
2. The polarizer used on the display surface is easily scratched and damaged. Extreme care should be taken when handling. To clean dust or dirt off the display surface, wipe gently with cotton, or other soft material soaked with isopropyl alcohol, ethyl alcohol or trichlorotrifluoroethane, do not use water, ketone or aromatics and never scrub hard.
3. Do not tamper in any way with the tabs on the metal frame.
4. Do not make any modification on the PCB without consulting Regal Honour.
5. When mounting a LCM, make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
6. Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels and also cause rainbow on the display.
7. Be careful not to touch or swallow liquid crystal that might leak from a damaged cell. Any liquid crystal adheres to skin or clothes, wash it off immediately with soap and water.

Static Electricity Precautions:

1. CMOS-LSI is used for the module circuit; therefore operators should be grounded whenever he/she comes into contact with the module.
2. Do not touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.
3. Do not touch the connection terminals of the display with bare hand; it will cause disconnection or defective insulation of terminals.
4. The modules should be kept in anti-static bags or other containers resistant to static for storage.
5. Only properly grounded soldering irons should be used.
6. If an electric screwdriver is used, it should be grounded and shielded to prevent sparks.
7. The normal static prevention measures should be observed for work clothes and working benches.
8. Since dry air is inductive to static, a relative humidity of 50-60% is recommended.

Soldering Precautions:

1. Soldering should be performed only on the I/O terminals.
2. Use soldering irons with proper grounding and no leakage.
3. Soldering temperature: $280^{\circ}\text{C} \pm 10^{\circ}\text{C}$
4. Soldering time: 3 to 4 second.
5. Use eutectic solder with resin flux filling.
6. If flux is used, the LCD surface should be protected to avoid spattering flux.
7. Flux residue should be removed.

Operation Precautions:

1. The viewing angle can be adjusted by varying the LCD driving voltage V_o .
2. Since applied DC voltage causes electro-chemical reactions, which deteriorate the display, the applied pulse waveform should be a symmetric waveform such that no DC component remains. Be sure to use the specified operating voltage.
3. Driving voltage should be kept within specified range; excess voltage will shorten display life.
4. Response time increases with decrease in temperature.
5. Display color may be affected at temperatures above its operational range.
6. Keep the temperature within the specified range usage and storage. Excessive temperature and humidity could cause polarization degradation, polarizer peel-off or generate bubbles.
7. For long-term storage over 40°C is required, the relative humidity should be kept below 60%, and avoid direct sunlight.

Limited Warranty

Orient Display LCDs and modules are not consumer products, but may be incorporated by Orient Display's customers into consumer products or components thereof, Orient Display does not warrant that its LCDs and components are fit for any such particular purpose.

1. The liability of Orient Display is limited to repair or replacement on the terms set forth below. Orient Display will not be responsible for any subsequent or consequential events or injury or damage to any personnel or user including third party personnel and/or user. Unless otherwise agreed in writing between Orient Display and the customer, Orient Display will only replace or repair any of its LCD which is found defective electrically or visually when inspected in accordance with Orient Display general LCD inspection standard. (Copies available on request)
2. No warranty can be granted if any of the precautions state in handling liquid crystal display above has been disregarded. Broken glass, scratches on polarizer mechanical damages as well as defects that are caused accelerated environment tests are excluded from warranty.
3. In returning the LCD/LCM, they must be properly packaged; there should be detailed description of the failures or defect.