

# AR0147

## Advance Information 1/4-Inch CMOS Digital Image Sensor

### General Description

ON Semiconductor AR0147AT is a 1/4-inch CMOS digital image sensor with a 1344 H x 968 V active-pixel array. This advanced automotive sensor captures images in either linear, or high dynamic range, with rolling-shutter readout. AR0147AT is optimized for both low light and challenging high dynamic range scene performance, with a 3  $\mu\text{m}$  BSI pixel and on-sensor up to 140 dB HDR capture capability. The sensor includes flexible functions such as in-pixel binning, windowing, and both video and single frame modes. The sophisticated sensor real time safety mechanism and fault detection features on AR0147AT enable ASIL-B compliance. The device is programmable through a simple two-wire serial interface, and supports both MIPI CSI-2 and Parallel output interfaces.

Table 1. KEY PARAMETERS

Parameter	Value
Optical format	1/4 inch
Maximum resolution	1344 x 968 (1.3 Mp)
Shutter type	Electronic Rolling Shutter (ERS)
Pixel size	3 $\mu\text{m}$
Pixel output interfaces	MIPI CSI-2 12-bit parallel
Output formats	12-bit Uncompressed Linear 20-bit Uncompressed HDR 10-bit Companded Linear 16-bit, 14-bit, or 12-bit Companded HDR
Control interface	2-wire, Serial Control 100 kHz/400 kHz/1 MHz
Input clock range	12–50 MHz in PLL mode
Frame Rate	60 fps (Note 1)
Output pixel clock maximum	89.1 MHz (Note 1)
Responsivity	30.3 Ke-/lux-sec (Note 2)
SNRmax	>41 dB
Max Dynamic Range	140 dB, 3-exposure (Note 3)
Packaging options	8 mm x 7 mm iBGA 9 mm x 9 mm iBGA
Operating temp. range	–40°C to 110°C Ambient –40°C to 125°C Junction
Supply voltage	I/O 1.8 V or 2.8 V Digital 1.2 V Analog 2.8 V
Power consumption	<270 mW typical (1344x968, 3exp HDR, 30fps) <380 mW typical (1344x968, 3exp HDR, 60fps)

1. Maximum frame rates will depend on various sensor settings including resolution, output format, and output pixel clock.
2. D65, 670 IRCF
3. Assumes off-chip HDR linearization



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### Features

- Combined HDR RAW Output, up to 20-bit (>140 dB)
- Support for full-resolution 120 dB to 140 dB HDR+LFM
- New High-Performance 3  $\mu\text{m}$  BSI Pixel with Super-Exposure HDR+LFM Mode
- Advanced HDR Image Combination with Flexible Exposure Ratio Control
- 1344 x 968 at up to 60fps
- Real-time Functional Safety Mechanisms and Fault Detection
- ASIL-B and Safety Design
- 2x2 In-pixel Binning
- Data Interfaces: 4-lane MIPI CSI-2, Parallel
- Selectable Automatic or User Controlled Black Level Control
- Frame to Frame Context Switching to Enable Multi-function Systems
- Spread-spectrum Input Clock Support
- Multi-Camera Synchronization Support
- Pb-Free Devices

**This document contains information on a new product. Specifications and information herein are subject to change without notice.**

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**Applications**

- Automotive ADAS
- Automotive Surround and Rear-View
- ADAS + Viewing Fusion
- Mirror Replacement (CMS)
- Digital Video Recorder (DVR)
- In-Cabin Monitoring

**Table 2. ORDERING INFORMATION**

Part Number	Description
AR0147AT2C00XUEG0-DPBR-E	1.3MP, 1/4", RGB, 0deg, Parallel/MIPI, 8x7 iBGA, Drypack with PF, Sample
AR0147AT2C00XUEG0-DRBR-E	1.3MP, 1/4", RGB, 0deg, Parallel/MIPI, 8x7 iBGA, Drypack without PF, Sample
AR0147AT2C00XUEA0-DPBR-E	1.3MP, 1/4", RGB, 0deg, Parallel/MIPI, 9x9 iBGA, Drypack with PF, Sample
AR0147AT2C00XUEA0-DRBR-E	1.3MP, 1/4", RGB, 0deg, Parallel/MIPI, 9x9 iBGA, Drypack without PF, Sample
AR0147ATSC00XUEGH3-GEVB	1.3MP, 1/4", RGB, 0deg, Parallel/MIPI, 8x7 iBGA, HB
MARS1-AR0147ATSC-GEVB	1.3MP, 1/4", RGB, 0deg, Parallel, 8x7 iBGA, MARS
AR0147ATSC00XUEAH3-GEVB	1.3MP, 1/4", RGB, 0deg, Parallel/MIPI, 9x9 iBGA, HB

NOTE: Contact the ON Semiconductor sales or marketing representative to discuss your specific requirements.

## General Description

The ON Semiconductor AR0147AT can be operated in its default mode or programmed for frame size, exposure, gain, and other parameters. The default mode output is a 1344 x 968 resolution image at up to 60 frames per second (fps). In linear mode, it outputs 12-bit raw data, using serial MIPI output ports. In high dynamic range mode, it outputs 12-bit, 14-bit or 16-bit compressed or 20-bit linearized data using the MIPI port. The device may be operated in video (master) mode or in single frame trigger mode.

FRAME\_VALID, LINE\_VALID and pixel clock can be programmed to output by GPIO pins in serial mode.

The AR0147AT includes additional features to allow application-specific tuning: windowing and offset, auto black level correction, and on-board temperature sensor.

Optional register information and histogram statistic information can be embedded in first and last two lines of the image frame.

The sensor is designed to operate in a wide temperature range (-40°C to +125°C junction).

## Functional Overview

The AR0147AT is a progressive-scan sensor that generates a stream of pixel data at a constant frame rate. It uses an on-chip, phase-locked loop (PLL) that can be optionally enabled to generate all internal clocks from a single master input clock running between 12 and 50 MHz. The maximum output pixel rate is 89.1 Mp/s. Figure 1 shows a block diagram of the sensor.

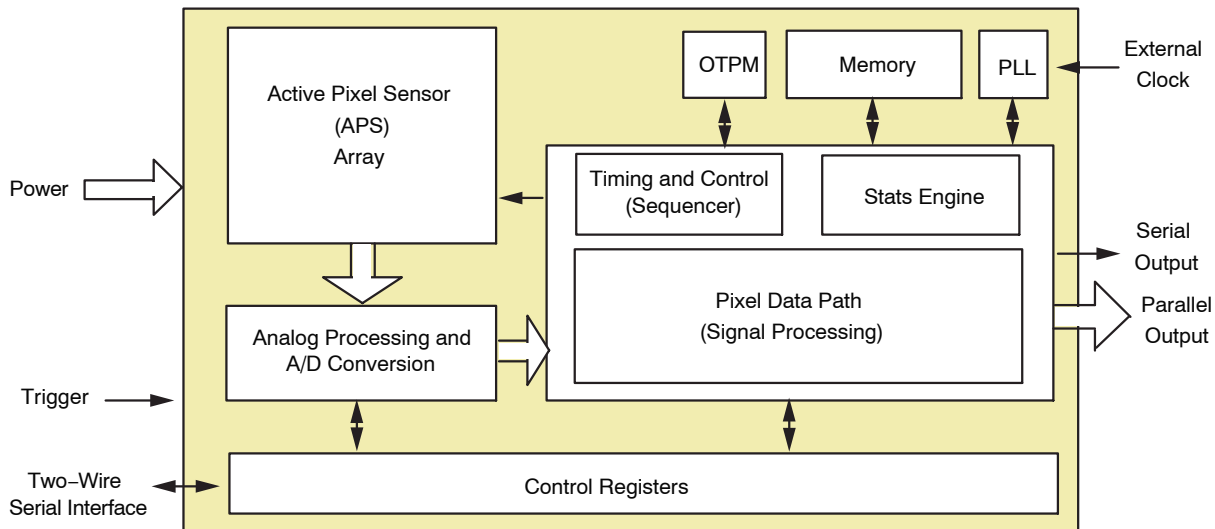


Figure 1. Block Diagram

User interaction with the sensor is through the two-wire serial bus, which communicates with the array control, analog signal chain, and digital signal chain. The core of the sensor is a 1.3 Mp BSI Active-Pixel Sensor array. The timing and control circuitry sequences through the rows of the array, resetting and then reading each row in turn. In the time interval between resetting a row and reading that row, the pixels in the row integrate incident light. The exposure is controlled by varying the time interval between reset and readout. Once a row has been read, the data from the columns is sequenced through an analog signal chain (providing offset correction and gain), and then through an analog-to-digital converter (ADC). The output from the ADC is a 13-bit value for each pixel in the array. The ADC output passes through a digital processing signal chain (which provides further data path corrections and applies digital gain). The sensor also offers a high dynamic range mode of operation where multiple images are combined onchip to produce a single image at 20-bit per pixel value. A compressing mode is further offered to allow this 20-bit pixel value to be transmitted to the host system as a 12-

14- or 16-bit value with close to zero loss in image quality. The pixel data are output at a rate of up to 89.1 Mp/s.

## Features Overview

The AR0147AT has a wide array of features to enhance functionality and to increase versatility. A summary of features follows. Please refer to the AR0147AT Developer Guide for detailed feature descriptions, register settings, and tuning guidelines and recommendations.

- Operating Modes

The AR0147AT works in master (video), trigger (single frame), or Auto Trigger modes. In master mode, the sensor generates the integration and readout timing. In trigger mode, it accepts an external trigger to start exposure, then generates the exposure and readout timing. The exposure time is programmed through the two-wire serial interface for both modes.

- Window Control

Configurable window size and blanking times allow a wide range of resolutions and frame rates. Digital binning and skipping modes are supported, as are

vertical and horizontal mirror operations. Binning not supported in Pulsed LFM mode.

- Context Switching  
Context switching may be used to rapidly switch between two sets of register values. Refer to the AR0147AT Developer Guide for a complete set of context switchable registers. RAM based context switching supported, Up to 16 contexts can be configured.
- Gain  
The AR0147AT can be configured for analog gain of up to 8x, and digital gain of up to 16x.
- MIPI  
The AR0147 image sensor supports 4-lane MIPI CSI-2 D-PHY
- PLL  
An on chip PLL provides reference clock flexibility and supports spread spectrum sources for improved EMI performance.
- Reset  
The AR0147AT may be reset by a register write, or by a dedicated input pin.

- Output Enable  
The AR0147AT output pins may be tri-stated using dedicated register bits.
- Temperature Sensor
- Black Level Correction
- Row Noise Correction
- Digital Correlated Double Sampling (CDS)
- Test Patterns  
Several test patterns may be enabled for debug purposes. These include a solid color, color bar, fade to gray, and a walking 1s test pattern.

**Operating Modes:**

The AR0147AT has versatile operating modes including multi-exposure HDR (regular modes), Super-Exposure HDR+LFM mode (LFM2 modes), and pulsed LFM mode. It has the ability to output HDR frames combined on-chip, or as separate frames in Line Interleaved Mode (LIM). Below are a list of some of the operating modes supported and maximum possible frame rates in each mode.

**Table 3. OPERATING MODES**

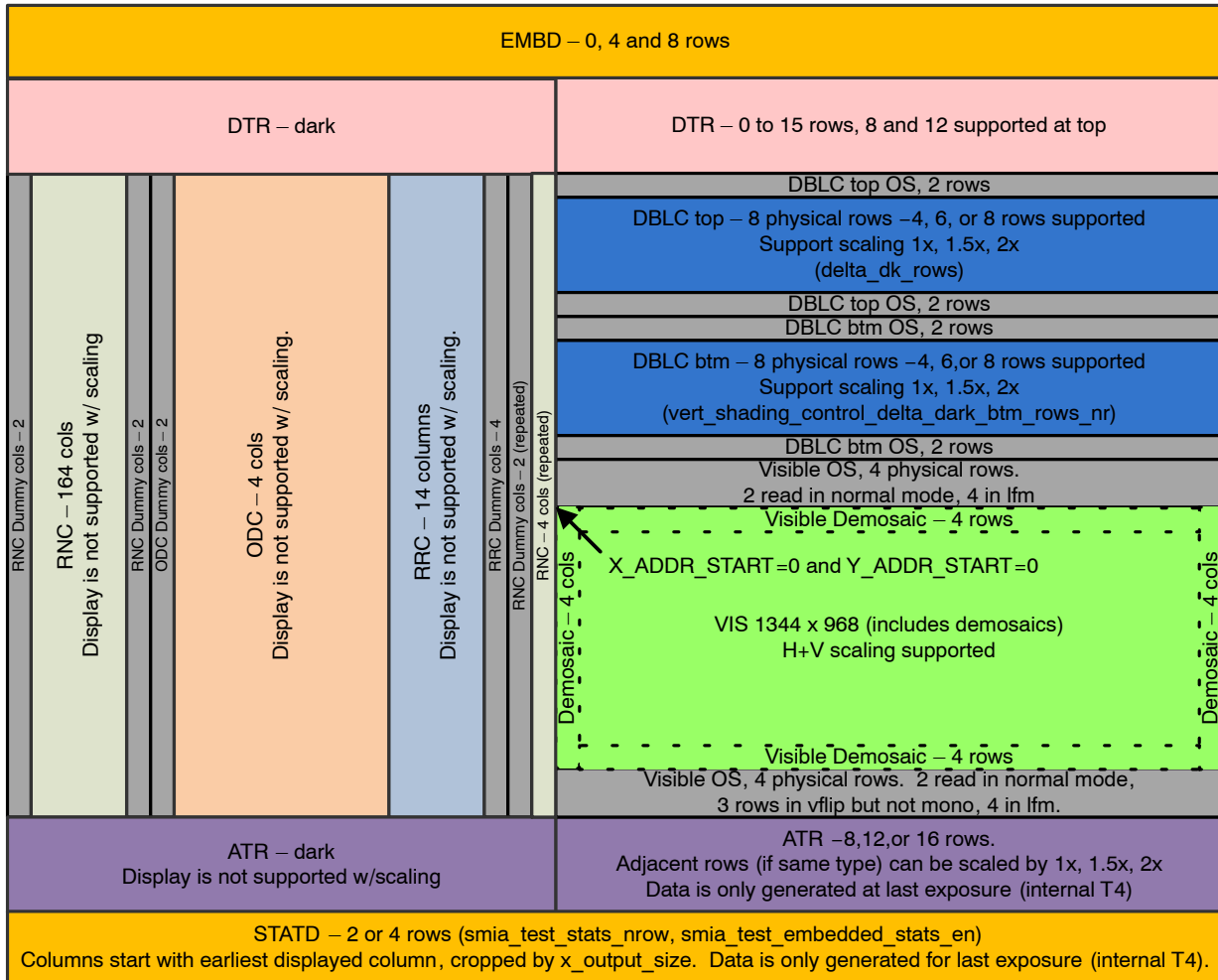
No.	Modes	Number of Exposures	Output Description	Resolution	Bit Width	Maximum Achievable Frame Rate (fps)
<b>REGULAR MODES</b>						
1	Linear	1	Linear	1344x968	12 bit	60
2	T1 + T2 + T3 + T4	4	HDR	1344x968	20 bit	45
3	T1, T2, T3, T4	4	LICM	1344x968	12 bit	45
4	T1 + T2 + T3	3	HDR	1344x968	20 bit	60
5	T1, T2, T3	3	LICM	1344x968	12 bit	45
6	Pulsed LFM	1	Pulsed LFM	1344x968	12 bit	60
7	Pulsed LFM, T1 + T2 + T3	1, 3	LIM	1344x968	12, 20 bit	30
8	Pulsed LFM, T1, T2, T3	1, 3	Pulsed LFM, LIM	1344x968	12 bit	45
<b>SUPER-EXPOSURE MODES</b>						
9	Super-Exposure T1	1	Flicker Free 95dB HDR	1344x968	16 bit	60
10	Super-Exposure T1 + T2	2	120dB HDR + LFM	1344x968	20 bit	45

**Frame Readout:**

The following section provides figures that describe the **data types** that can be output in each frame. Each frame may contain different fields of embedded or statistics data. Please refer to details just below the image to see information on different data fields and their description including active image data.

- Each row readout happens from left to right (R0: T1→T2→T3→T4; R1: T1→T2→T3→T4; ... so on)
- Embedded data will be available only on the T1 Data frame.
- Stats data will be available only on the T4 data frame.
- RNC is available only for T4 and on the T4 data frame.
- ATR is available only on the T4 data frame.

**TYPICAL FRAME READOUT FORMAT**



**Figure 2. Typical Frame Readout Format**

- EMBD: Embedded Data Rows (Registers information)
- DTR: Digital Test Rows (Digital ASIL check)
- RNC: Row Noise Correction Columns
- ODC: Optically Dark Columns
- RRC: Row ROM Columns
- DBLC: Digital Black Level Correction Rows
- OS: OverScan Rows
- ATR: Analog Test Rows
- STATD: Statistics Data Rows

**PIXEL DATA FORMAT**

**Pixel Array Structure**

The AR0147AT pixel array is configured as 1552 columns by 1052 rows (see Figure 3). The dark pixels are optically black and are used internally to monitor black level. There are 1344 columns by 968 rows of optically active pixels. While the sensor's format is 1344 x 968, the additional active columns and active rows are included for use when

horizontal or vertical mirrored readout is enabled, to allow readout to start on the same pixel. The pixel adjustment is always performed. The active area is surrounded with optically transparent dummy pixels to improve image uniformity within the active area. Not all dummy pixels or barrier pixels can be read out. The optical center of the readable active pixels can be found between Change to: X\_ADDR 671 and 672, and between Y\_ADDR 483 and 484.

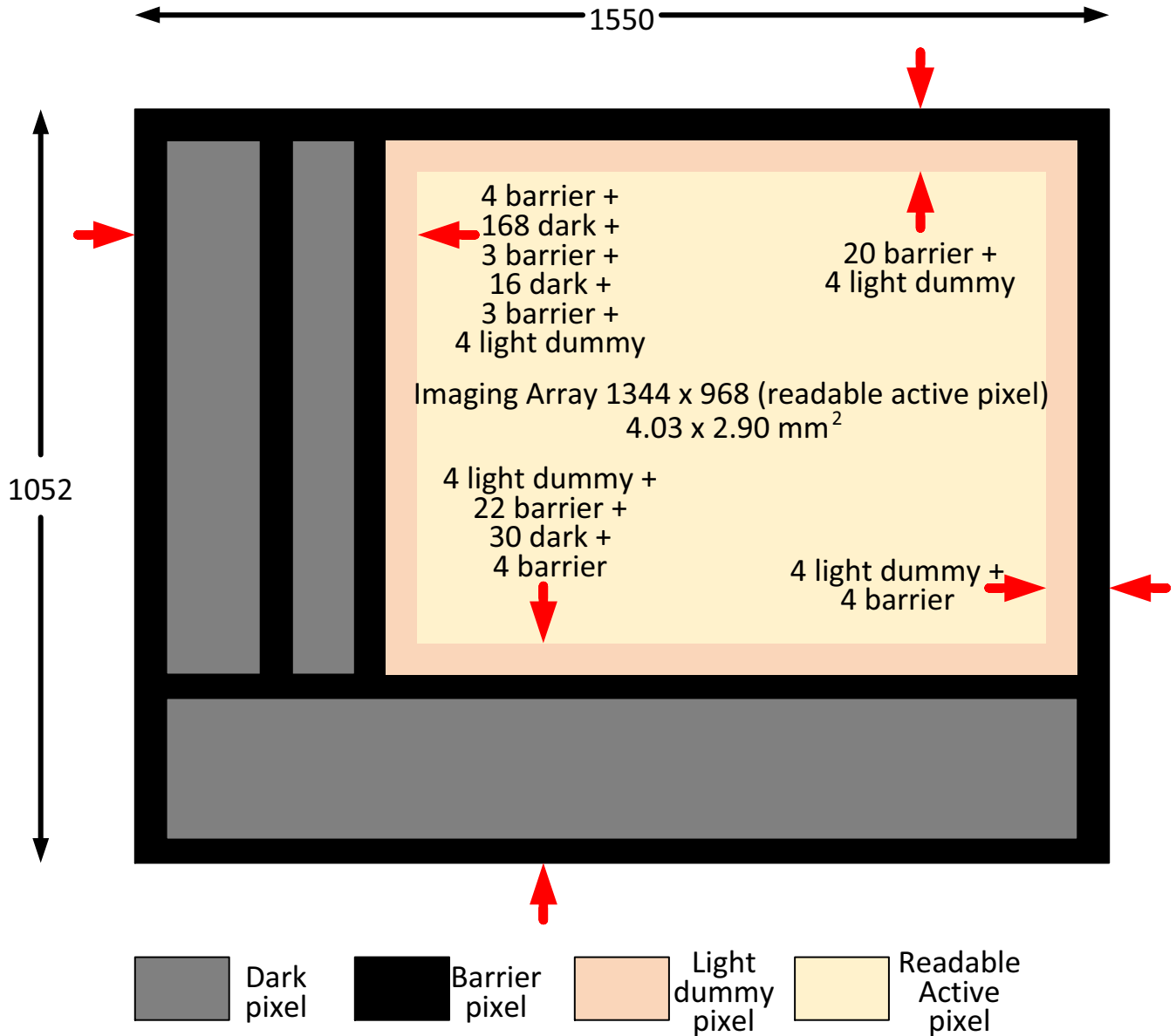


Figure 3. Pixel Array Description

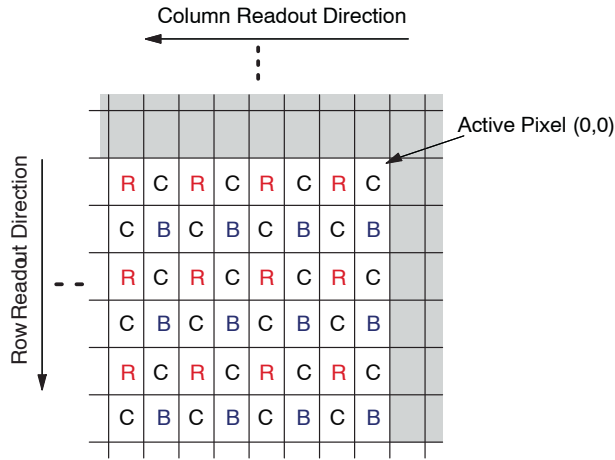


Figure 4. Pixel Color Pattern Detail (Top Right Corner) RCCB

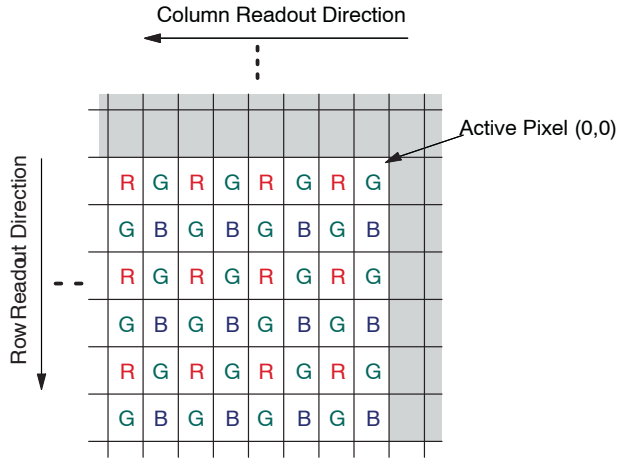


Figure 5. Pixel Color Pattern Detail (Top Right Corner) Bayer

**Default Readout Order**

By convention, the sensor core pixel array is shown with pixel (0,0) in the top right corner (see Figure 4). This reflects the actual layout of the array on the die.

When the sensor is imaging, the active surface of the sensor faces the scene as shown in Figure 6. When the image is read out of the sensor, it is read one row at a time, with the rows and columns sequenced as shown in Figure 6.

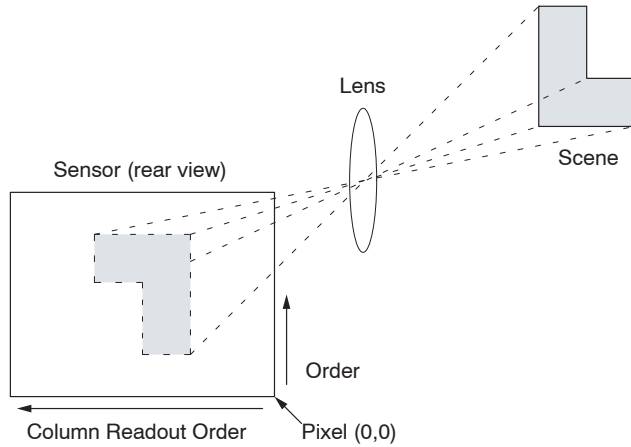


Figure 6. Imaging a Scene

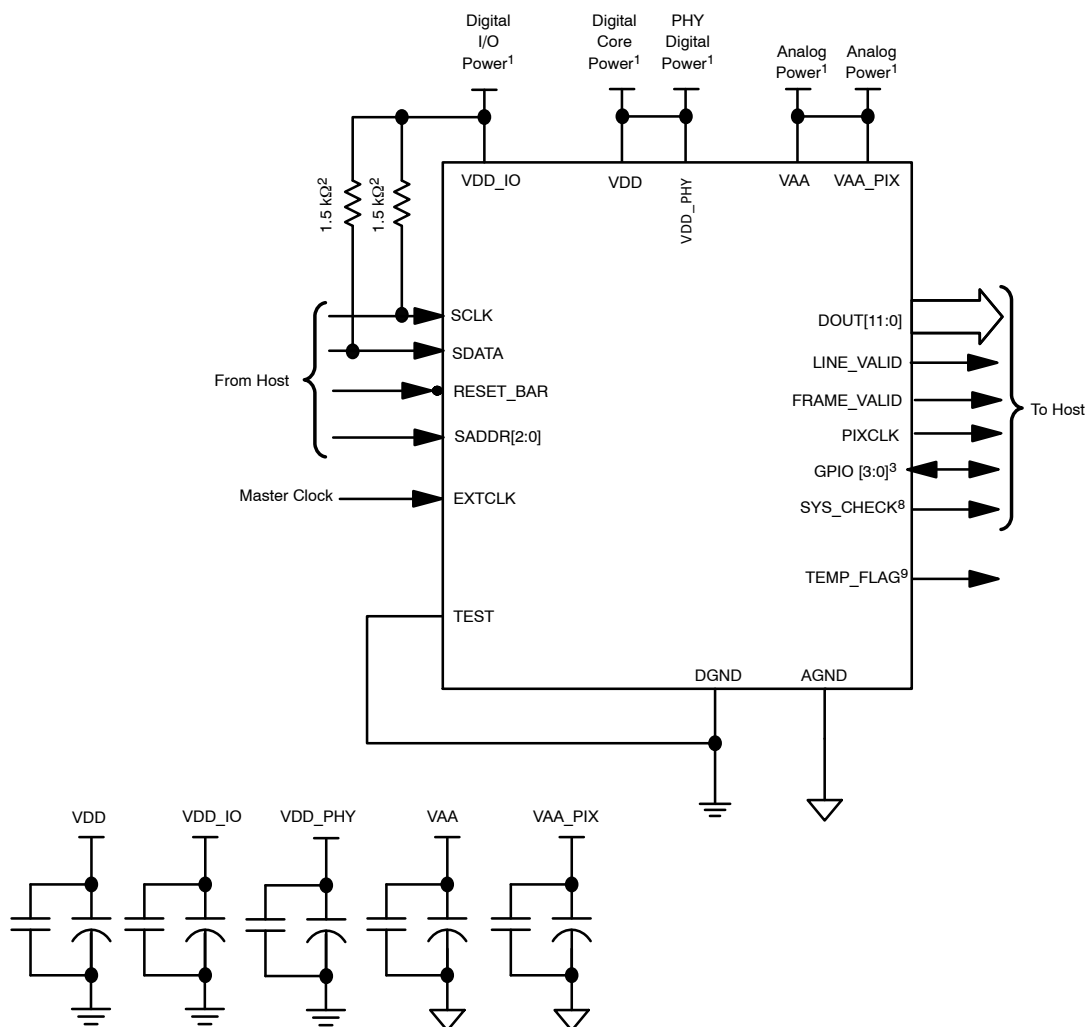


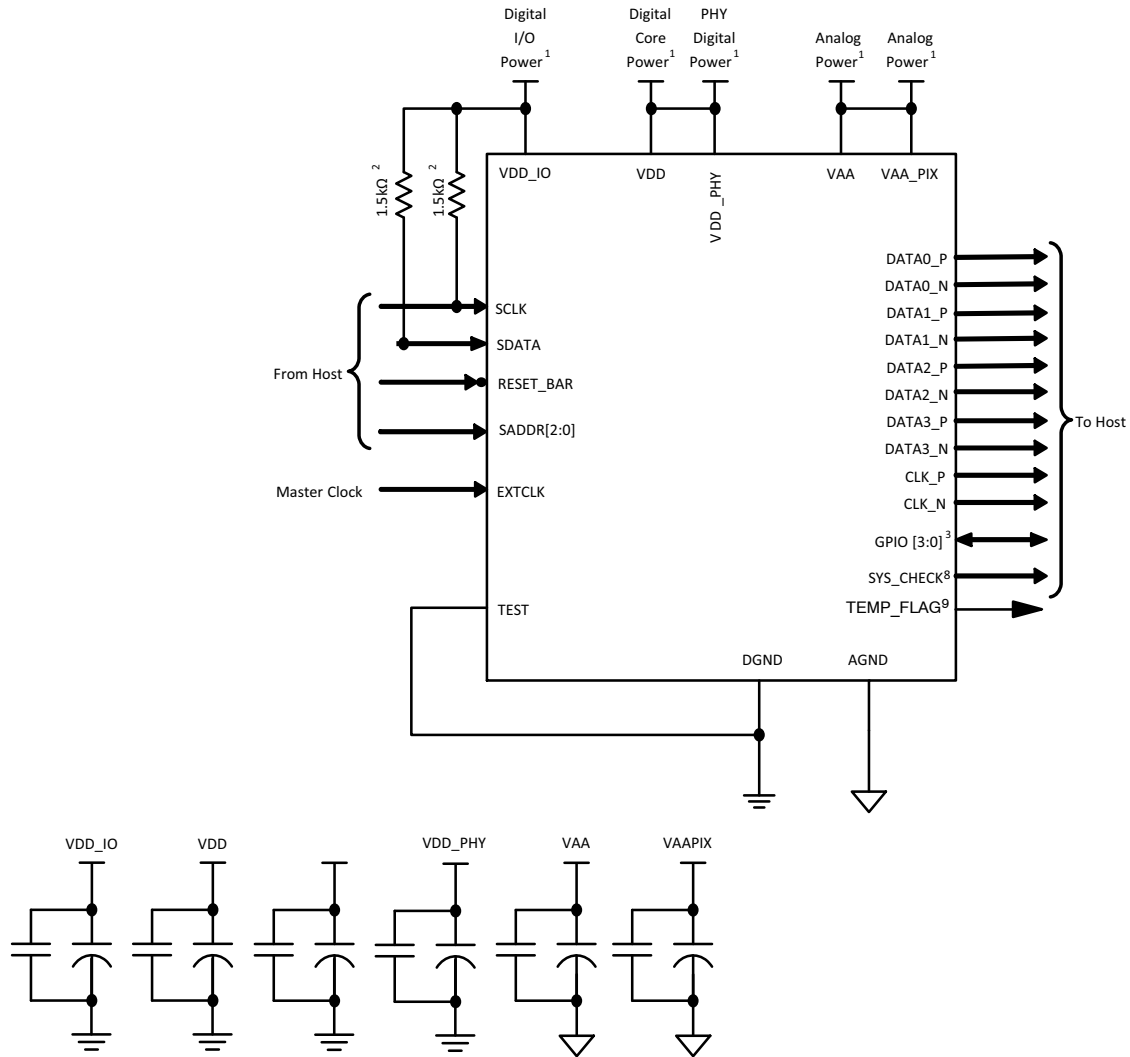
Figure 7. Typical Configuration, Parallel

1. All power supplies must be adequately decoupled.
2. ON Semiconductor recommends a resistor value of 1.5 kΩ, but a greater value may be used for slower two-wire speed.
3. GPIO[2:0] can be left unconnected if not used. GPIO3 should be tied to DGND if not used.
4. The serial output data interface pads can be left unconnected when the parallel output interface is used. The serial output data supply pads should remain connected and powered appropriately.
5. ON Semiconductor recommends that 0.1 μF and 10 μF decoupling capacitors for each power supply are mounted as close as possible to the pad. Actual values and results may vary depending on layout and design considerations. Refer to the AR0147AT demo headboard schematics for circuit recommendations.
6. ON Semiconductor recommends that analog power planes are placed in a manner such that coupling with the digital power planes is minimized.
7. I/O signals voltage must be configured to match VDD\_IO voltage to minimize any leakage currents.
8. Leave unconnected if not used.
9. Open drain. Leave unconnected if not used.



## CONFIGURATION AND PINOUT

The figures and tables below show a typical configuration for the AR0147 image sensor and show the package pinout.



**Figure 8. Typical Configuration, 4-Lane MIPI**

1. All power supplies must be adequately decoupled.
2. ON Semiconductor recommends a resistor value of 1.5 k $\Omega$ , but a greater value may be used for slower two-wire speed.
3. GPIO[2:0] can be left unconnected if not used. GPIO3 should be tied to DGND if not used.
4. The parallel interface output pads can be left unconnected if the serial output interface is used.
5. ON Semiconductor recommends that 0.1  $\mu$ F and 10  $\mu$ F decoupling capacitors for each power supply are mounted as close as possible to the pad. Actual values and results may vary depending on layout and design considerations. Refer to the AR0147AT demo headboard schematics for circuit recommendations.
6. ON Semiconductor recommends that analog power planes are placed in a manner such that coupling with the digital power planes is minimized.
7. I/O signals voltage must be configured to match VDD\_10 voltage to minimize any leakage currents.
8. Leave unconnected if not used.
9. Open drain. Leave unconnected if not used.

**Table 4. PIN DESCRIPTIONS, 8 X 7 MM, 89-BALL IBGA**

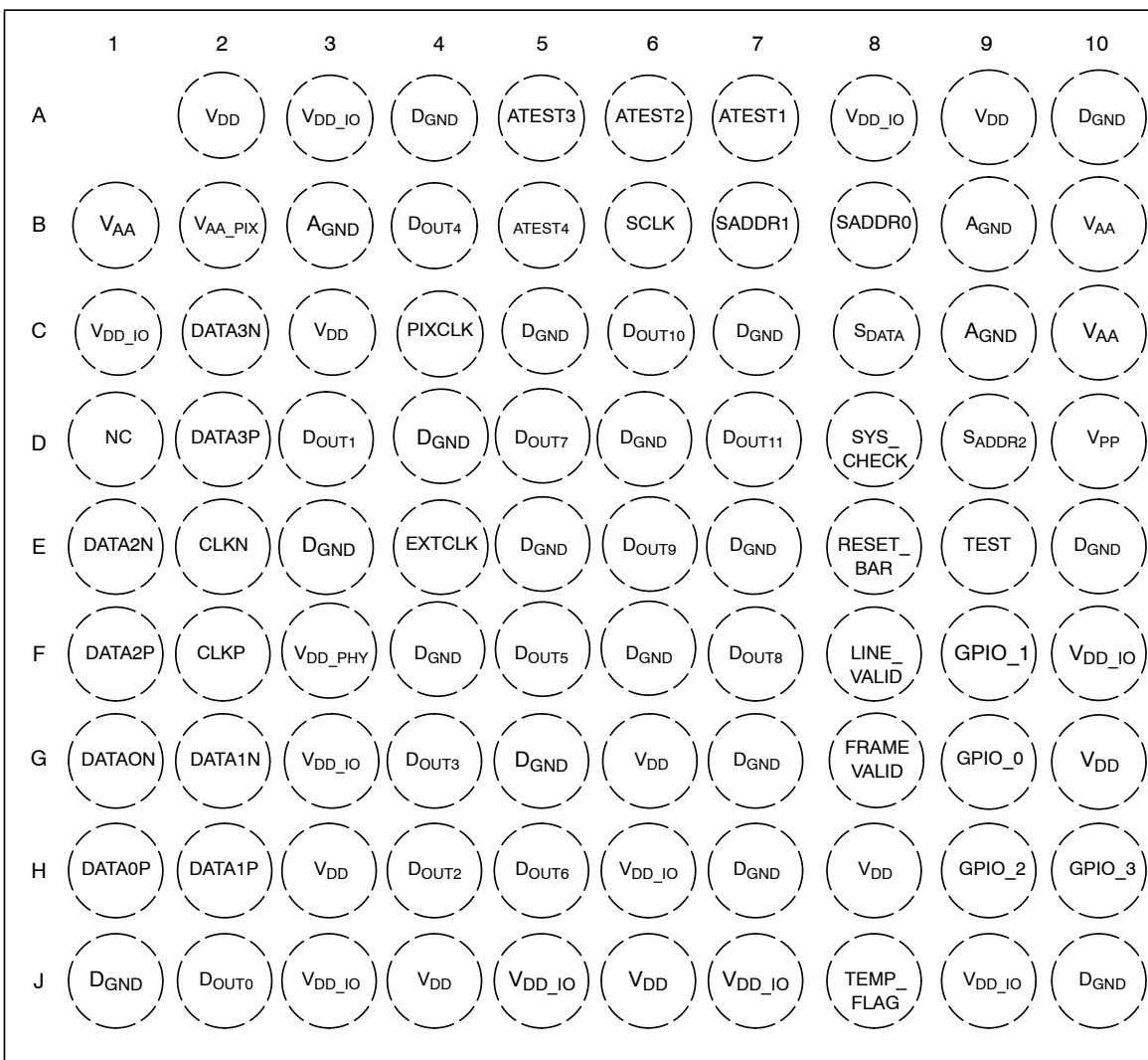
Pin Name	iBGA Pin	Type	Description	Comments
EXTCLK	E4	Input	Master input clock. PLL input clock.	Connect to clock source. Min and Max frequency depends upon output port and clocking method.
RESET_BAR	E8	Input	Asynchronous active-low reset.	Connect to host.
SCLK	B6	Input	CCI clock for access to control and status registers	Connect to host.
SDATA	C8	Input/Output	CCI data for reads from and writes to control and status registers	Connect to host.
SADDR0	B8	Input	CCI interface device address select bit 0.	Selects CCI address. 000b sets the address to 0x20/0x21. 001b sets the address to 0x30/0x31. Connect to VDD_IO or DGND accordingly.
SADDR1	B7	Input	CCI interface device address select bit 1.	
SADDR2	D9	Input	CCI interface device address select bit 2.	
PIXCLK	C4	Output	Parallel data output pixel clock. Used to qualify the LINE_VALID, FRAME_VALID, and DOUT11 to DOUT0 outputs.	Connect to host/receiver or can be left floating if not used. Use DOUT[11:0] for 12-bit parallel configuration.
FRAME_VALID	G8	Output	Parallel data output FRAME_VALID output. Qualified by PIXCLK.	
LINE_VALID	F8	Output	Parallel data output LINE_VALID output. Qualified by PIXCLK.	
DOUT11	D7	Output	Parallel data output pixel data bit 11. Qualified by PIXCLK.	Connect to host/receiver or can be left floating if not used. Use DOUT[11:0] for 12-bit parallel configuration.
DOUT10	C6	Output	Parallel data output pixel data bit 10. Qualified by PIXCLK.	
DOUT9	E6	Output	Parallel data output pixel data bit 9. Qualified by PIXCLK.	
DOUT8	F7	Output	Parallel data output pixel data bit 8. Qualified by PIXCLK.	
DOUT7	D5	Output	Parallel data output pixel data bit 7. Qualified by PIXCLK.	
DOUT6	H5	Output	Parallel data output pixel data bit 6. Qualified by PIXCLK.	
DOUT5	F5	Output	Parallel data output pixel data bit 5. Qualified by PIXCLK.	
DOUT4	B4	Output	Parallel data output pixel data bit 4. Qualified by PIXCLK.	
DOUT3	G4	Output	Parallel data output pixel data bit 3. Qualified by PIXCLK.	
DOUT2	H4	Output	Parallel data output pixel data bit 2. Qualified by PIXCLK.	
DOUT1	D3	Output	Parallel data output pixel data bit 1. Qualified by PIXCLK.	
DOUT0	J2	Output	Parallel data output pixel data bit 0. Qualified by PIXCLK.	

Table 4. PIN DESCRIPTIONS, 8 X 7 MM, 89-BALL IBGA

Pin Name	iBGA Pin	Type	Description	Comments
CLKP	F2	Output	Differential Mipi/HiSpi serial clock	Connect to host/receiver or can be left floating if not used. Use DATA0 for 1 lane configuration or DATA0 and DATA1 for 2 lane configuration.
CLKN	E2	Output	Differential Mipi/HiSpi serial clock	
DATA3P	D2	Output	Differential Mipi/HiSpi serial data lane 3.	
DATA3N	C2	Output	Differential Mipi/HiSpi serial data lane 3.	
DATA2P	F1	Output	Differential Mipi/HiSpi serial data lane 2.	
DATA2N	E1	Output	Differential Mipi/HiSpi serial data lane 2.	
DATA1P	H2	Output	Differential Mipi/HiSpi serial data lane 1.	
DATA1N	G2	Output	Differential Mipi/HiSpi serial data lane 1.	
DATA0P	H1	Output	Differential Mipi/HiSpi serial data lane 0.	
DATA0N	G1	Output	Differential Mipi/HiSpi serial data lane 0.	
TEST	E9	Input	Enable manufacturing test modes.	Tie to DGND.
ATEST1	A7	Input/Output	Analog manufacturing test access	Leave unconnected.
ATEST2	A6	Input/Output	Analog manufacturing test access	
ATEST3	A5	Input/Output	Analog manufacturing test access	
ATEST4	B5	Input/Output	Analog manufacturing test access	
GPIO_0	G9	Input/Output	GPIO Pin 0	GPIO[2:0] can be left unconnected if not used. GPIO3 should be tied to DGND if not used.
GPIO_1	F9	Input/Output	GPIO Pin 1	GPIO[2:0] can be left unconnected if not used. GPIO3 should be tied to DGND if not used.
GPIO_2	H9	Input/Output	GPIO Pin 2	
GPIO_3	H10	Input/Output	GPIO Pin 3	
SYS_CHECK	D8	Output	Combined OR of error flags.	Leave unconnected if not used.
TEMP_FLAG	J8	Output	Temperature monitoring flag.	Open-drain. Leave unconnected if not used.
DGND	A4, A10, C5, C7, D4, D6, E10, E3, E5, E7, F4, F6, G5, G7, H7, J1, J10	Power	Digital ground.	
VDD	A2, A9, C3, G6, G10, H3, H8, J4, J6	Power	Core digital power.	
VDD_PHY	F3	Power	PHY digital power.	Connect to VDD.
VDD_IO	A3, A8, C1, F10, G3, H6, J3, J5, J7, J9	Power	Digital I/O power.	
AGND	B3, B9, C9	Power	Analog ground.	
VAA	B1, B10, C10	Power	Analog power.	
VAA_PIX	B2	Power	Analog pixel array power.	Connect to VAA.

Table 4. PIN DESCRIPTIONS, 8 X 7 MM, 89-BALL IBGA

Pin Name	iBGA Pin	Type	Description	Comments
VPP	D10	Power	High voltage supply for programming OTPM.	Leave unconnected.
NC	A1, D1		No connect.	



Top View  
(Ball Down)

Figure 9. 8 x 7 mm, 89-Ball iBGA Package

Table 5. PIN DESCRIPTIONS, 9 x 9 mm, 80-BALL iBGA

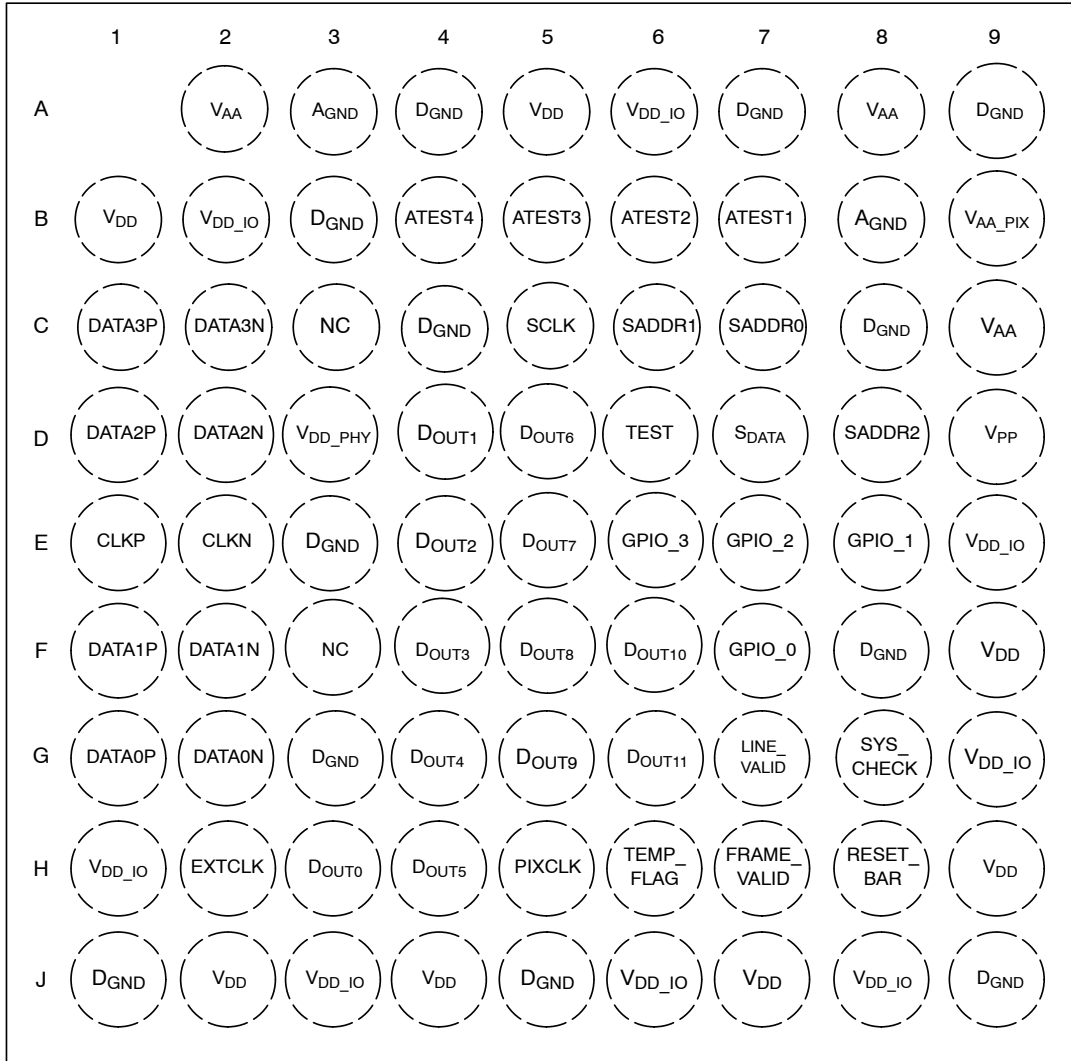
Pin Name	iBGA Pin	Type	Description	Comments
EXTCLK	H2	Input	Master input clock. PLL input clock.	Connect to clock source. Min and Max frequency depends upon output port and clocking method.
RESET_BAR	H8	Input	Asynchronous active-low reset.	Connect to host.
SCLK	C5	Input	CCI clock for access to control and status registers	Connect to host.
SDATA	D7	Input/Output	CCI data for reads from and writes to control and status registers	Connect to host.
SADDR0	C7	Input	CCI interface device address select bit 0.	Selects CCI address. 000b sets the address to 0x20/0x21. 001b sets the address to 0x30/0x31. Connect to VDD_IO or DGND accordingly.
SADDR1	C6	Input	CCI interface device address select bit 1.	
SADDR2	D8	Input	CCI interface device address select bit 2.	
PIXCLK	H5	Output	Parallel data output pixel clock. Used to qualify the LINE_VALID, FRAME_VALID, and DOUT11 to DOUT0 outputs.	Connect to host/receiver or can be left floating if not used. Use DOUT[11:0] for 12-bit parallel configuration.
FRAME_VALID	H7	Output	Parallel data output FRAME_VALID output. Qualified by PIXCLK.	
LINE_VALID	G7	Output	Parallel data output LINE_VALID output. Qualified by PIXCLK.	
DOUT11	G6	Output	Parallel data output pixel data bit 11. Qualified by PIXCLK.	Connect to host/receiver or can be left floating if not used. Use DOUT[11:0] for 12-bit parallel configuration.
DOUT10	F6	Output	Parallel data output pixel data bit 10. Qualified by PIXCLK.	
DOUT9	G5	Output	Parallel data output pixel data bit 9. Qualified by PIXCLK.	
DOUT8	F5	Output	Parallel data output pixel data bit 8. Qualified by PIXCLK.	
DOUT7	E5	Output	Parallel data output pixel data bit 7. Qualified by PIXCLK.	
DOUT6	D5	Output	Parallel data output pixel data bit 6. Qualified by PIXCLK.	
DOUT5	H4	Output	Parallel data output pixel data bit 5. Qualified by PIXCLK.	
DOUT4	G4	Output	Parallel data output pixel data bit 4. Qualified by PIXCLK.	
DOUT3	F4	Output	Parallel data output pixel data bit 3. Qualified by PIXCLK.	
DOUT2	E4	Output	Parallel data output pixel data bit 2. Qualified by PIXCLK.	
DOUT1	D4	Output	Parallel data output pixel data bit 1. Qualified by PIXCLK.	
DOUT0	H3	Output	Parallel data output pixel data bit 0. Qualified by PIXCLK.	
CLKP	E1	Output	Differential Mipi/HiSpi serial clock	Connect to host/receiver or can be left floating if not used. Use DATA0 for 1 lane configuration or DATA0 and DATA1 for 2 lane configuration.

Table 5. PIN DESCRIPTIONS, 9 x 9 mm, 80-BALL iBGA

Pin Name	iBGA Pin	Type	Description	Comments
CLKN	E2	Output	Differential Mipi/HiSpi serial clock	
DATA3P	C1	Output	Differential Mipi/HiSpi serial data lane 3.	
DATA3N	C2	Output	Differential Mipi/HiSpi serial data lane 3.	
DATA2P	D1	Output	Differential Mipi/HiSpi serial data lane 2.	
DATA2N	D2	Output	Differential Mipi/HiSpi serial data lane 2.	
DATA1P	F1	Output	Differential Mipi/HiSpi serial data lane 1.	
DATA1N	F2	Output	Differential Mipi/HiSpi serial data lane 1.	
DATA0P	G1	Output	Differential Mipi/HiSpi serial data lane 0.	
DATA0N	G2	Output	Differential Mipi/HiSpi serial data lane 0.	
TEST	D6	Input	Enable manufacturing test modes.	Tie to DGND.
ATEST1	B7	Input/Output	Analog manufacturing test access	Leave unconnected.
ATEST2	B6	Input/Output	Analog manufacturing test access	
ATEST3	B5	Input/Output	Analog manufacturing test access	
ATEST4	B4	Input/Output	Analog manufacturing test access	
GPIO_0	F7	Input/Output	GPIO Pin 0	GPIO[2:0] can be left unconnected if not used. GPIO3 should be tied to DGND if not used.
GPIO_1	E8	Input/Output	GPIO Pin 1	
GPIO_2	E7	Input/Output	GPIO Pin 2	
GPIO_3	E6	Input/Output	GPIO Pin 3	
SYS_CHECK	G8	Output	Combined OR of error flags.	Leave unconnected if not used.
TEMP_FLAG	H6	Output	Temperature monitoring flag.	Open-drain. Leave unconnected if not used.
DGND	J1, B3, E3, G3, A4, C4, J5, A7, C8, F8, A9, J9	Power	Digital ground.	
VDD	B1, J2, J4, A5, J7, F9, H9	Power	Core digital power.	
VDD_PHY	D3	Power	PHY digital power.	Connect to VDD.
VDD_IO	H1, B2, J3, A6, J6, J8, E9, G9	Power	Digital I/O power.	
AGND	A3, B8	Power	Analog ground.	
VAA	A2, A8, C9	Power	Analog power.	
VAA_PIX	B9	Power	Analog pixel array power.	Connect to VAA.

Table 5. PIN DESCRIPTIONS, 9 x 9 mm, 80-BALL iBGA

Pin Name	iBGA Pin	Type	Description	Comments
VPP	D9	Power	High voltage supply for programming OTPM.	Leave unconnected.
NC	A1, C3, F3		No connect.	



Top View  
(Ball Down)

Figure 10. 9 x 9 mm 80-Ball iBGA Package

## TWO-WIRE SERIAL REGISTER INTERFACE

The two-wire serial interface bus enables read/write access to control and status registers within the AR0147AT. The interface protocol uses a master/slave model in which a master controls one or more slave devices. The sensor acts as a slave device. The master generates a clock (SCLK) that is an input to the sensor and is used to synchronize transfers. Data is transferred between the master and the slave on a bidirectional signal (SDATA). SDATA is pulled up to VDD\_IO off-chip by a 1.5 kΩ resistor. Either the slave or master device can drive SDATA LOW—the interface protocol determines which device is allowed to drive SDATA at any given time.

The protocols described in the two-wire serial interface specification allow the slave device to drive SCLK LOW; the AR0147AT uses SCLK as an input only and therefore never drives it LOW.

### Protocol

Data transfers on the two-wire serial interface bus are performed by a sequence of low-level protocol elements:

10. A (repeated) start condition
11. A slave address/data direction byte
12. An (a no) acknowledge bit
13. A message byte
14. A stop condition

The bus is idle when both SCLK and SDATA are HIGH. Control of the bus is initiated with a start condition, and the bus is released with a stop condition. Only the master can generate the start and stop conditions.

### Start Condition

A start condition is defined as a HIGH-to-LOW transition on SDATA while SCLK is HIGH. At the end of a transfer, the master can generate a start condition without previously generating a stop condition; this is known as a “repeated start” or “restart” condition.

### Stop Condition

A stop condition is defined as a LOW-to-HIGH transition on SDATA while SCLK is HIGH.

### Data Transfer

Data is transferred serially, 8 bits at a time, with the MSB transmitted first. Each byte of data is followed by an acknowledge bit or a no-acknowledge bit. This data transfer mechanism is used for the slave address/data direction byte and for message bytes.

One data bit is transferred during each SCLK clock period. SDATA can change when SCLK is LOW and must be stable while SCLK is HIGH.

### Slave Address/Data Direction Byte

Bits [7:1] of this byte represent the device slave address and bit [0] indicates the data transfer direction. A “0” in bit

[0] indicates a WRITE, and a “1” indicates a READ. The default slave addresses used by the AR0147AT are 0x20(write address) and 0x21 (read address) in accordance with the specification. An additional 7 alternate slave address can be selected by enabling and asserting the SADDR [2:0] inputs.

### Message Byte

Message bytes are used for sending register addresses and register write data to the slave device and for retrieving register read data.

### Acknowledge Bit

Each 8-bit data transfer is followed by an acknowledge bit or a no-acknowledge bit in the SCLK clock period following the data transfer. The transmitter (which is the master when writing, or the slave when reading) releases SDATA. The receiver indicates an acknowledge bit by driving SDATA LOW. As for data transfers, SDATA can change when SCLK is LOW and must be stable while SCLK is HIGH.

### No Acknowledge Bit

The no-acknowledge bit is generated when the receiver does not drive SDATA LOW during the SCLK clock period following a data transfer. A no-acknowledge bit is used to terminate a read sequence.

### Typical Sequence

A typical READ or WRITE sequence begins by the master generating a start condition on the bus. After the start condition, the master sends the 8-bit slave address/data direction byte. The last bit indicates whether the request is for a read or a write, where a “0” indicates a write and a “1” indicates a read. If the address matches the address of the slave device, the slave device acknowledges receipt of the address by generating an acknowledge bit on the bus.

If the request was a WRITE, the master then transfers the 16-bit register address to which the WRITE should take place. This transfer takes place as two 8-bit sequences and the slave sends an acknowledge bit after each sequence to indicate that the byte has been received. The master then transfers the data as an 8-bit sequence; the slave sends an acknowledge bit at the end of the sequence. The master stops writing by generating a (re)start or stop condition.

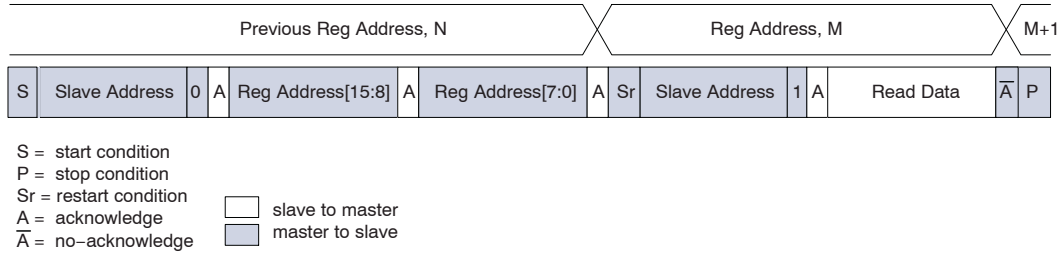
If the request was a READ, the master sends the 8-bit write slave address/data direction byte and 16-bit register address, the same way as with a WRITE request. The master then generates a (re)start condition and the 8-bit read slave address/data direction byte, and clocks out the register data, eight bits at a time. The master generates an acknowledge bit after each 8-bit transfer. The slave’s internal register address is automatically incremented after every 8 bits are transferred. The data transfer is stopped when the master sends a no-acknowledge bit.



**Single READ from Random Location**

This sequence (Figure 11) starts with a dummy WRITE to the 16-bit address that is to be used for the READ. The master terminates the WRITE by generating a restart condition. The master then sends the 8-bit read slave address/data direction byte and clocks out one byte of

register data. The master terminates the READ by generating a no-acknowledge bit followed by a stop condition. Figure 11 shows how the internal register address maintained by the AR0147AT is loaded and incremented as the sequence proceeds.

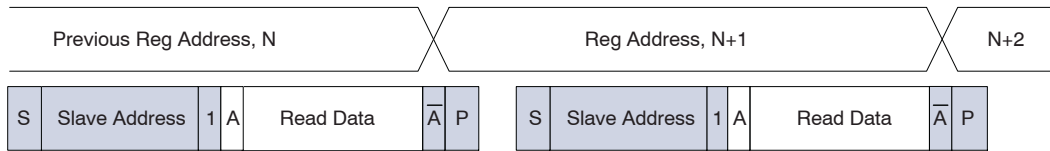


**Figure 11. Single READ from Random Location**

**Single READ from Current Location**

This sequence (Figure 12) performs a read using the current value of the AR0147AT internal register address.

The master terminates the READ by generating a no-acknowledge bit followed by a stop condition. The figure shows two independent READ sequences.

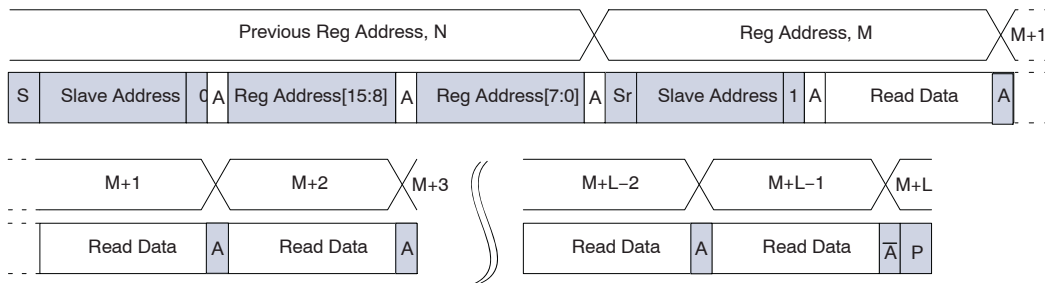


**Figure 12. Single READ from Current Location**

**Sequential READ, Start from Random Location**

This sequence (Figure 13) starts in the same way as the single READ from random location (Figure 11). Instead of generating a no-acknowledge bit after the first byte of data

has been transferred, the master generates an acknowledge bit and continues to perform byte READs until “L” bytes have been read.

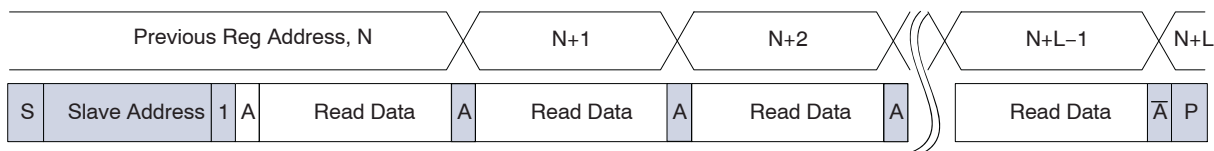


**Figure 13. Sequential READ, Start from Random Location**

**Sequential READ, Start from Current Location**

This sequence (Figure 14) starts in the same way as the single READ from current location (Figure 12). Instead of generating a no-acknowledge bit after the first byte of data

has been transferred, the master generates an acknowledge bit and continues to perform byte READs until “L” bytes have been read.

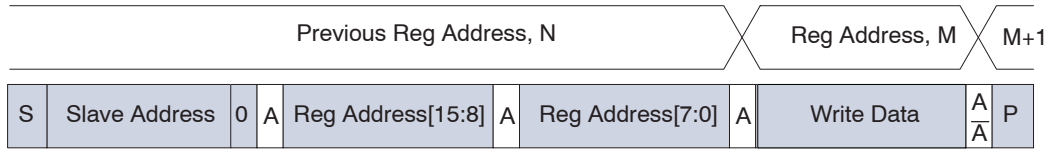


**Figure 14. Sequential READ, Start from Current Location**

**Single WRITE to Random Location**

This sequence (Figure 15) begins with the master generating a start condition. The slave address/data direction byte signals a WRITE and is followed by the HIGH

then LOW bytes of the register address that is to be written. The master follows this with the byte of write data. The WRITE is terminated by the master generating a stop condition.

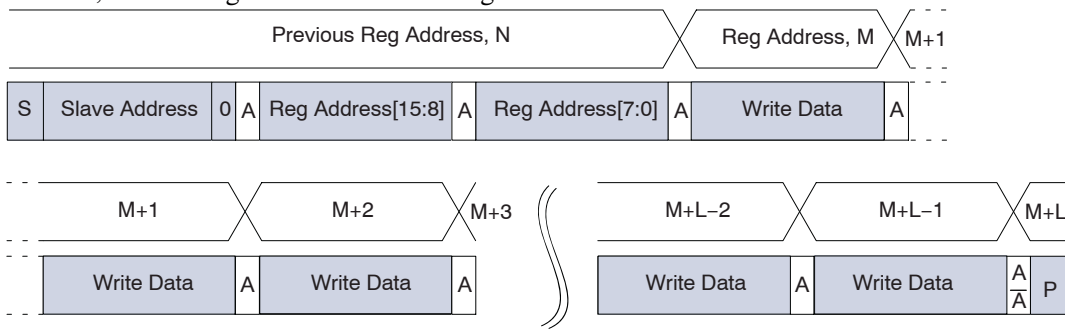


**Figure 15. Single WRITE to Random Location**

**Sequential WRITE, Start at Random Location**

This sequence (Figure 16) starts in the same way as the single WRITE to random location (Figure 15). Instead of generating a no-acknowledge bit after the first byte of data has been transferred, the master generates an acknowledge

bit and continues to perform byte WRITES until “L” bytes have been written. The WRITE is terminated by the master generating a stop condition.



**Figure 16. Sequential WRITE, Start at Random Location**

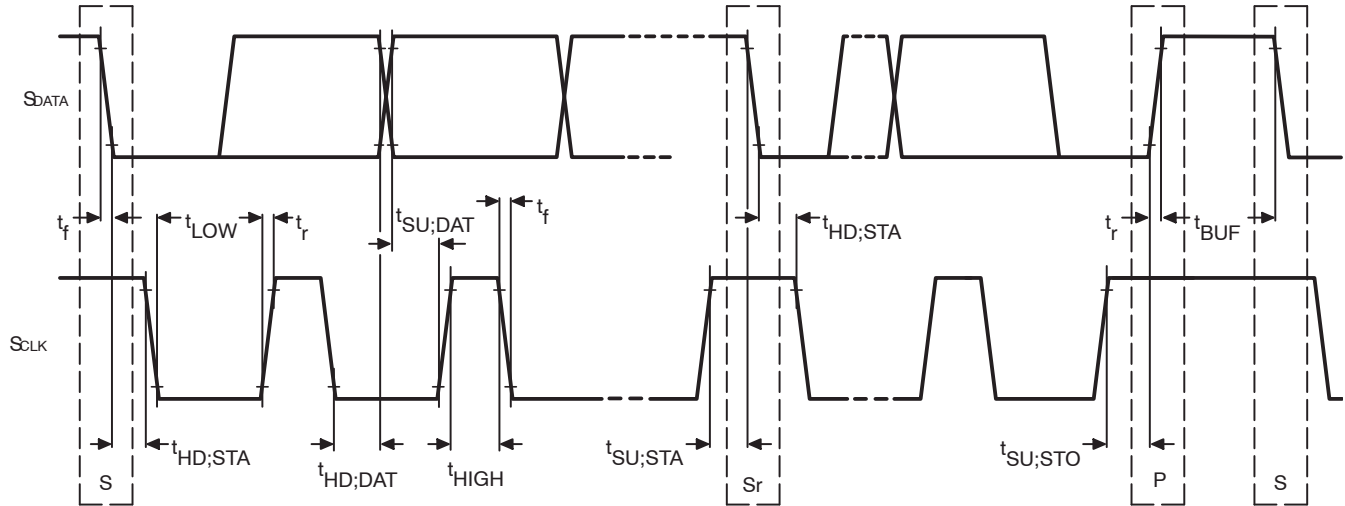
**ELECTRICAL SPECIFICATIONS**

Unless otherwise stated, the following specifications apply to the following conditions:

EXTCLK = 27 MHz;  $V_{AA} = 2.8$  V;  $V_{AA\_PIX} = 2.8$  V;  
 $V_{DD\_IO} = 1.8$  V;  $V_{DD}$  (digital core) = 1.2 V;  $V_{DD\_PHY} = 1.2$  V; Output load = 68.5 pF;  $T_J = 60^\circ\text{C}$ .

**Two-Wire Serial Register Interface**

The electrical characteristics of the two-wire serial register interface (SCLK, SDATA) are shown in Figure 17 and Table 6.



Note: Read sequence: For an 8-bit READ, read waveforms start after WRITE command and register address are issued.

**Figure 17. Two-Wire Serial Bus Timing Parameters**

**Table 6. TWO-WIRE SERIAL BUS CHARACTERISTICS**

$f_{EXTCLK} = 27 \text{ MHz}$ ;  $V_{DD} = V_{DD\_PHY} = 1.2 \text{ V}$ ;  $V_{DD\_IO} = V_{AA} = V_{AA\_PIX} = 2.8 \text{ V}$ ;  $T_A = 25^\circ\text{C}$

Parameter	Symbol	Standard Mode		Fast Mode		Fast Mode Plus		Unit
		Min	Max	Min	Max	Min	Max	
M_SCLK Clock Frequency	$f_{SCL}$	0	100	0	400	0	1000	KHz
S_CLK High		8*EXTCLK + S_CLK rise time		8*EXTCLK + EXTCLK rise time				$\mu\text{s}$
S_CLK Low		6*EXTCLK + S_CLK rise time		6*EXTCLK + S_CLK rise time				$\mu\text{s}$
Hold time (repeated) START condition. After this period, the first clock pulse is generated	$t_{HD;STA}$	4	-	0.6	-	0.26	-	$\mu\text{s}$
LOW period of the M_SCLK clock	$t_{LOW}$	4.7	-	1.2	-	0.5	-	$\mu\text{s}$
HIGH period of the M_SCLK clock	$t_{HIGH}$	4	-	0.6	-	0.26	-	$\mu\text{s}$
Set-up time for a repeated START condition	$t_{SU;STA}$	4.7	-	0.6	-	0.26	-	$\mu\text{s}$
Data hold time	$t_{HD;DAT}$	0	3.453	0	0.93	0	-	$\mu\text{s}$
Data set-up time	$t_{SU;DAT}$	250	-	100	-	50	-	ns
Rise time of both M_SDATA and M_SCLK time (10–90%)	$t_r$	-	1000	20 + 0.1 Cb (Note 4)	300	20 + 0.1 Cb (Note 4)	120	ns
Fall time of both M_SDATA and M_SCLK time (10–90%)	$t_f$	-	300	20 + 0.1 Cb (Note 4)	300	20 + 0.1 Cb (Note 4)	120	ns
Set-up time for STOP condition	$t_{SU;STO}$	4	-	0.6	-	0.26	-	$\mu\text{s}$
Bus free time between a STOP and START condition	$t_{BUF}$	4.7	-	1.3	-	0.5	-	$\mu\text{s}$
Capacitive load for each bus line	Cb	-	400	-	400	-	500	pF
Serial interface input pin capacitance	$C_{IN\_SI}$	-	3.3	-	3.3	-	3.3	pF
M_SDATA max load capacitance	$C_{LOAD\_SD}$	-	30	-	30	-	30	pF
M_SDATA pull-up resistor	$R_{SD}$	1.5	4.7	1.5	4.7	1.5	4.7	k $\Omega$

4. This table is based on I<sup>2</sup>C standard (v2.1 January 2000). Philips Semiconductor.

5. Two-wire control is I<sup>2</sup>C compatible.

6. All values referred to  $V_{IHmin} = 0.9 V_{DD\_IO}$  and  $V_{ILmax} = 0.1 V_{DD\_IO}$  levels. Sensor EXCLK = 27 MHz.

7. A device must internally provide a hold time of at least 300 ns for the SDATA signal to bridge the undefined region of the falling edge of SCLK. The two-wire standard specifies a minimum rise and fall time for Fast-Mode and Fast-Mode Plus modes of operation. This specification is not a timing requirement that is enforced on ON Semiconductor sensor's as a receiver, because our receivers are designed to work in mixed systems with std-mode where no such minimum rise and fall times are required/specified. However, it's the host's responsibility when using fast edge rates, especially when two-wire slew-rate driver control isn't available, to manage the generated EMI, and the potential voltage undershoot on the sensor receiver circuitry, to avoid activating sensor ESD diodes and current-clamping circuits. This is typically not an issue in most applications, but should be checked if below minimum fall times and rise times are required.

8. The maximum  $t_{HD;DAT}$  has only to be met if the device does not stretch the LOW period ( $t_{LOW}$ ) of the S\_CLK signal.

9. A Fast-mode I<sup>2</sup>C-bus device can be used in a Standard-mode I<sup>2</sup>C-bus system, but the requirement  $t_{SU;DAT}$  250 ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the S\_CLK signal. If such a device does stretch the LOW period of the S\_CLK signal, it must output the next data bit to the SDATA line  $t_r \text{ max} + t_{SU;DAT} = 1000 + 250 = 1250 \text{ ns}$  (according to the Standard-mode I<sup>2</sup>C-bus specification) before the S\_CLK line is released.

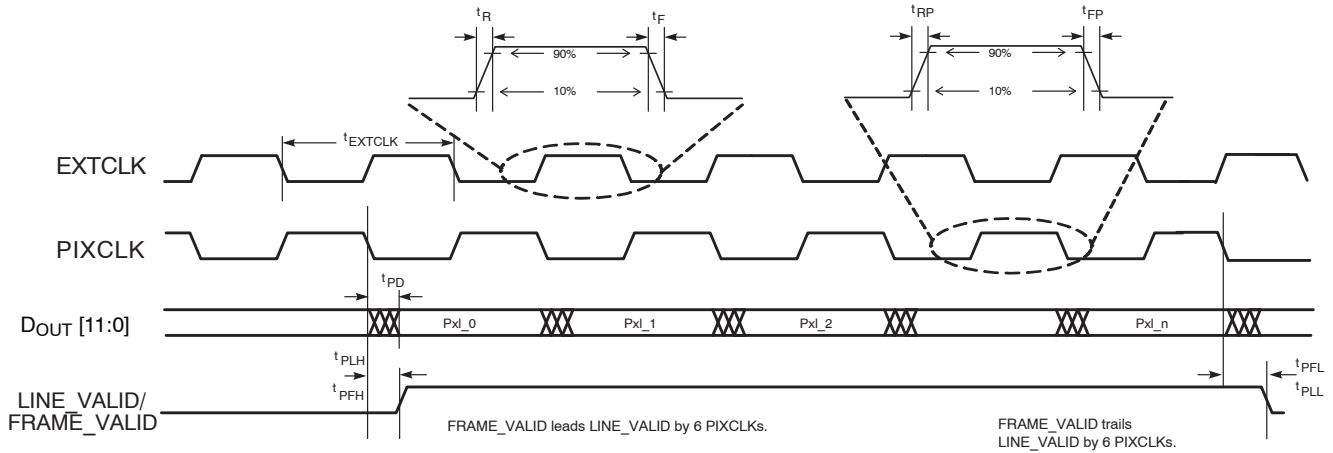
10. Cb = total capacitance of one bus line in pF.

**I/O Timing**

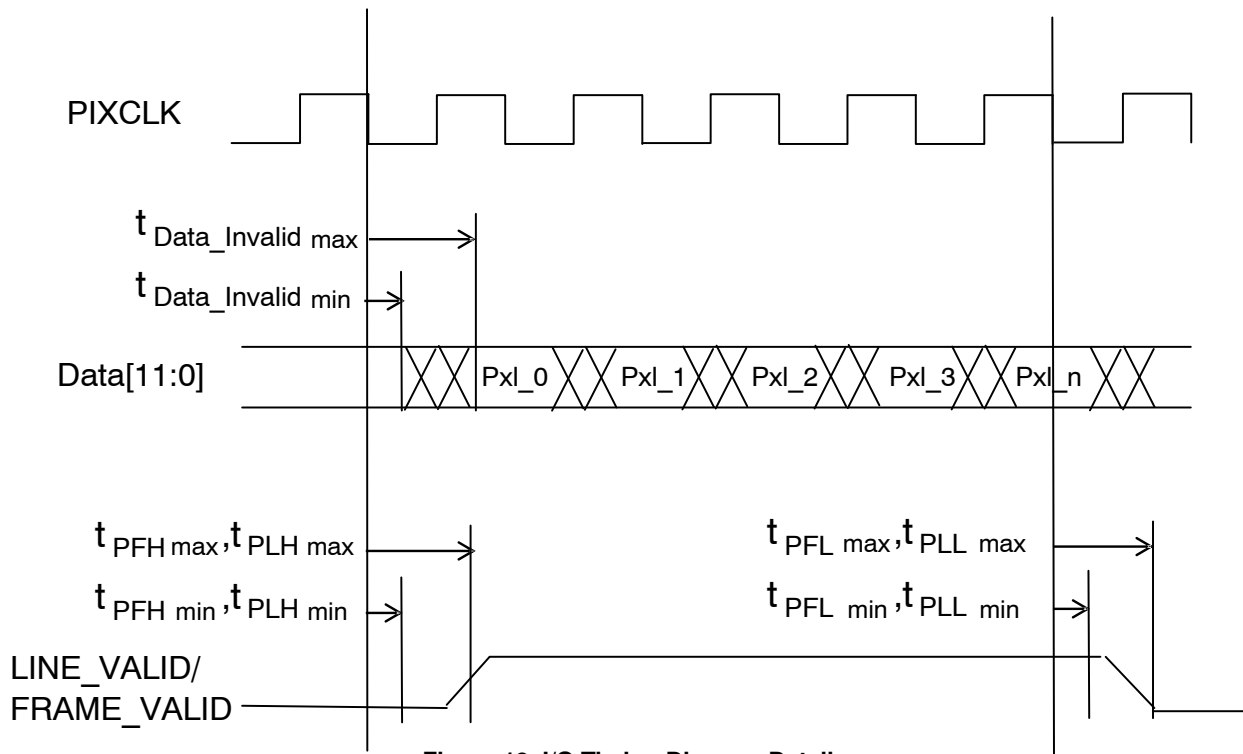
By default, the AR0147AT launches pixel data, FV, and LV with the falling edge of PIXCLK. The expectation is that the user captures DOUT[11:0], FV, and LV using the rising

edge of PIXCLK. This can be changed using register R0x3028.

See Figure 18 and Table 19 for I/O timing (AC) characteristics.



**Figure 18. I/O Timing Diagram**



**Figure 19. I/O Timing Diagram Detail**

**Table 7. Table 8. I/O Timing Characteristics (1.8 V VDD\_IO)** (Note 11)

Symbol	Definition	Condition	Min	Typical	Max	Unit
fEXTCLK	Input clock frequency	PLL Enabled	12	--	50	MHz
tEXTCLK	Input clock period	PLL Enabled	20	--	83.3	ns
tR	Input clock rise time	PLL Enabled	0.2	--	0.3 * tEXTCLK	ns
tF	Input clock fall time	PLL Enabled	0.2	--	0.3 * tEXTCLK	ns
tJITTER	Input clock jitter	PLL Enabled	--	--	600	ps
fPIXCLK	PIXCLK frequency	Default, Nominal Voltages	12	--	89.2	MHz
	Clock duty cycle	PLL Enabled	40	50	60	%
tPIX JITTER	Jitter on PIXCLK		--	1		ns
tData_Invalid	PIXCLK to data not valid	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
tPFH	PIXCLK to FV HIGH Transition	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
tPLH	PIXCLK to LV HIGH Transition	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
tPFL	PIXCLK to FV LOW Transition	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
tPLL	PIXCLK to LV LOW Transition	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
CLOAD	Output load capacitance		--	20 pF	--	pF
CIN	Input pin capacitance		--	2.5 pF	--	pF

11. I/O timing characteristics are measured under the following conditions:

- a. Minimum and maximum values are taken at 105°C, 1.7 V and -40°C, 1.95 V. All values are taken at the 50% transition point. The loading used is 20 pF.
- b. Jitter from PIXCLK is already taken into account in the data for all of the output parameters.

**Table 8. I/O Timing Characteristics (2.8 V VDD\_IO)** (Note 12)

Symbol	Definition	Condition	Min	Typical	Max	Unit
fEXTCLK	Input clock frequency	PLL Enabled	12	--	50	MHz
tEXTCLK	Input clock period	PLL Enabled	20	--	83.3	ns
tR	Input clock rise time	PLL Enabled	0.2	--	0.3*tEXTCLK	ns
tF	Input clock fall time	PLL Enabled	0.2	--	0.3*tEXTCLK	ns
tJITTER	Input clock jitter	PLL Enabled	--	--	600	ps
fPIXCLK	PIXCLK frequency	Default, Nominal Voltages	12	--	89.2	MHz
	Clock duty cycle	PLL Enabled	40	50	60	%
tPIX JITTER	Jitter on PIXCLK		--	1		ns
tData_Invalid	PIXCLK to data not valid	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
tPFH	PIXCLK to FV HIGH Transition	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
tPLH	PIXCLK to LV HIGH Transition	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
tPFL	PIXCLK to FV LOW Transition	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
tPLL	PIXCLK to LV LOW Transition	PIXCLK slew rate = 7 Data slew rate = 7	2	--	8.7	ns
CLOAD	Output load capacitance		--	20 pF	--	pF
CIN	Input pin capacitance		--	2.5 pF	--	pF

12. I/O timing characteristics are measured under the following conditions

- a. Minimum and maximum values are taken at 105°C, 2.5 V and -40°C, 3.1 V. All values are taken at the 50% transition point. The loading used is 20 pF.
- b. Jitter from PIXCLK is already taken into account in the data for all of the output parameters.

**Table 9. I/O RISE SLEW RATE (2.8 V  $V_{DD\_IO}$ ) (Note 13)**

Parallel Slew Rate (R0x306E[15:13])	Conditions	Min	Typ	Max	Unit
7	Default	1.19	2.46	3.79	V/ns
6	Default	1.17	2.44	3.75	V/ns
5	Default	1.15	2.43	3.7	V/ns
4	Default	1.14	2.42	3.67	V/ns
3	Default	1.12	2.40	3.62	V/ns
2	Default	0.93	2.03	3.08	V/ns
1	Default	0.72	1.60	2.43	V/ns
0	Default	0.46	1.07	1.64	V/ns

13.20 pF loads at nominal voltages.

**Table 10. I/O FALL SLEW RATE (2.8 V  $V_{DD\_IO}$ ) (Note 14)**

Parallel Slew Rate (R0x306E[15:13])	Conditions	Min	Typ	Max	Unit
7	Default	1.40	2.85	4.33	V/ns
6	Default	1.32	2.72	4.12	V/ns
5	Default	1.25	2.59	3.89	V/ns
4	Default	1.16	2.44	3.63	V/ns
3	Default	1.07	2.28	3.35	V/ns
2	Default	0.87	1.88	2.75	V/ns
1	Default	0.66	1.44	2.08	V/ns
0	Default	0.41	0.91	1.32	V/ns

14.20 pF loads at nominal voltages.

**Table 11. I/O RISE SLEW RATE (1.8 V  $V_{DD\_IO}$ ) (Note 15)**

Parallel Slew Rate (R0x306E[15:13])	Conditions	Min	Typ	Max	Unit
7	Default	0.6	1.06	1.73	V/ns
6	Default	0.59	1.05	1.71	V/ns
5	Default	0.58	1.04	1.7	V/ns
4	Default	0.58	1.03	1.68	V/ns
3	Default	0.56	1.02	1.66	V/ns
2	Default	0.47	0.85	1.39	V/ns
1	Default	0.36	0.67	1.09	V/ns
0	Default	0.26	0.44	0.66	V/ns

15.20 pF loads at nominal voltages.



**Table 12. I/O FALL SLEW RATE (1.8 V  $V_{DD\_IO}$ ) (Note 16)**

Parallel Slew Rate (R0x306E[15:13])	Conditions	Min	Typ	Max	Unit
7	Default	0.71	1.27	2.04	V/ns
6	Default	0.67	1.20	1.93	V/ns
5	Default	0.64	1.14	1.83	V/ns
4	Default	0.60	1.08	1.72	V/ns
3	Default	0.55	0.99	1.58	V/ns
2	Default	0.46	0.83	1.32	V/ns
1	Default	0.35	0.65	1.02	V/ns
0	Default	0.27	0.41	0.72	V/ns

16.20 pF loads at nominal voltages.

The DC electrical characteristics are shown in the tables below.

**Table 13. DC ELECTRICAL CHARACTERISTICS**

Symbol	Definition	Condition	Min	Typ	Max	Unit
VDD	Core digital voltage		1.14	1.2	1.26	V
VDD_IO	I/O digital voltage		1.7/2.66	1.8/2.8	1.9/2.94	V
VAA	Analog voltage		2.66	2.8	2.94	V
VAA_PIX	Pixel supply voltage		2.66	2.8	2.94	V
VDD_PHY	PHY supply voltage		1.14	1.2	1.26	V
V <sub>IH</sub>	Input HIGH voltage		0.7 x VDDIO	–	VDDIO + 0.3	V
V <sub>IL</sub>	Input LOW voltage		–0.3	–	0.3 x VDDIO	V
I <sub>IN</sub>	Input leakage current	No pull-up resistor: VIN = VDD_IO or DGND	–	–	20	μA
V <sub>OH</sub>	Output HIGH voltage		0.7 x VDDIO	–	–	V
V <sub>OL</sub>	Output LOW voltage		–	–	0.3 x VDDIO	V
I <sub>OH</sub>	Output HIGH current	At specified VDDIO=1.8 V; Vpadd=VDDIO–0.4	20	–	–	mA
I <sub>OL</sub>	Output LOW current	At specified VDDIO=1.8 V; Vpadd=VDDIO–0.4	–	–	45	mA

17. VAA\_PIX must always be equal to VAA.

18. Product parametric performance is indicated in the Electrical Characteristics for the listed test conditions, unless otherwise noted. Product performance may not be indicated by the Electrical Characteristics if operated under different conditions.

**Table 14. ABSOLUTE MAXIMUM RATINGS**

Symbol	Parameter	Min	Max	Unit
Vsupply_2V8	Power supply voltage 2V8	–0.3	3.6	V
Vsupply_1V8	Power supply voltage 1V8	–0.3	2.7	V
Vsupply_1V2	Power supply voltage 1V2	–0.3	1.6	V
Isupply_2V8	Power supply current 2V8	–0.3	167	mA
Isupply_1V8	Power supply current 1V8	–	167	mA
Isupply_1V2	Power supply current 1V2	–	374	mA
Ignd	Total ground current	–	540	mA
Vin	DC input voltage	–0.3	VDD_IO +0.3	V
Vout	DC output voltage	–0.3	VDD_IO +0.3	V
Tstg	Storage temperature	–40	150	°C

Stresses exceeding those listed in the Maximum Ratings table may damage the device. If any of these limits are exceeded, device functionality should not be assumed, damage may occur and reliability may be affected.

19. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

20. To keep dark current and shot noise artifacts from impacting image quality, keep operating temperature at a minimum.

**Table 15. OPERATING CURRENT CONSUMPTION IN PARALLEL 12-BIT LINEAR 30FPS**

Current Type	Condition	Symbol	Voltage	Min	Typ (Note 23)	Max (Note 24)	Unit
Analog Operating Current	Streaming Full Res, 30fps	I <sub>AA</sub>	2.8	--	39	50	mA
Pixel Supply Current	Streaming Full Res, 30fps	I <sub>AA_PIX</sub>	2.8	--	3	10	mA
PHY Supply Current	Streaming Full Res, 30fps	I <sub>DD_PHY</sub>	1.2	--	0	10	mA
Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD</sub>	1.2	--	25	30	mA
I/O Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD_IO</sub>	1.8	--	8	10	mA

21. VAA and VAA\_PIX are tied together

22. PLL enabled and PIXCLK set to 50 MHz

23. T<sub>J</sub> = 55°C24. T<sub>J</sub> = 125°C25. C<sub>LOAD</sub> = 20 pF**Table 16. OPERATING CURRENT CONSUMPTION IN PARALLEL 12-BIT 3-EXPOSURE HDR 30FPS**

Current Type	Condition	Symbol	Voltage	Min	Typ (Note 27)	Max (Note 28)	Unit
Analog Operating Current	Streaming Full Res, 30fps	I <sub>AA</sub>	2.8	--	60	70	mA
Pixel Supply Current	Streaming Full Res, 30fps	I <sub>AA_PIX</sub>	2.8	--	8	10	mA
PHY Supply Current	Streaming Full Res, 30fps	I <sub>DD_PHY</sub>	1.2	--	0	10	mA
Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD</sub>	1.2	--	44	50	mA
I/O Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD_IO</sub>	1.8	--	8	10	mA

26. VAA and VAA\_PIX are tied together

27. PLL enabled and PIXCLK set to 50 MHz

28. T<sub>J</sub> = 55°C29. T<sub>J</sub> = 125°C30. C<sub>LOAD</sub> = 20 pF**Table 17. OPERATING CURRENT CONSUMPTION IN MIPI 4-LANE 12-BIT 3-EXPOSURE HDR 30FPS**

Current Type	Condition	Symbol	Voltage	Min	Typ (Note 33)	Max (Note 34)	Unit
Analog Operating Current	Streaming Full Res, 30fps	I <sub>AA</sub>	2.8	--	60	70	mA
Pixel Supply Current	Streaming Full Res, 30fps	I <sub>AA_PIX</sub>	2.8	--	8	10	mA
PHY Supply Current	Streaming Full Res, 30fps	I <sub>DD_PHY</sub>	1.2	--	7	10	mA
Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD</sub>	1.2	--	44	50	mA
I/O Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD_IO</sub>	1.8	--	1	5	mA

31. VAA and VAA\_PIX are tied together

32. PLL enabled and PIXCLK set to 50 MHz

33. T<sub>J</sub> = 55°C34. T<sub>J</sub> = 125°C35. C<sub>LOAD</sub> = 20 pF

**Table 18. OPERATING CURRENT CONSUMPTION IN PARALLEL 12-BIT SUPER-EXPOSURE+T2 30FPS**

Current Type	Condition	Symbol	Voltage	Min	Typ (Note 38)	Max (Note 39)	Unit
Analog Operating Current	Streaming Full Res, 30fps	I <sub>AA</sub>	2.8	--	56	70	mA
Pixel Supply Current	Streaming Full Res, 30fps	I <sub>AA_PIX</sub>	2.8	--	9	10	mA
PHY Supply Current	Streaming Full Res, 30fps	I <sub>DD_PHY</sub>	1.2	--	0	10	mA
Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD</sub>	1.2	--	31	40	mA
I/O Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD_IO</sub>	1.8	--	4	10	mA

36. VAA and VAA\_PIX are tied together  
 37. PLL enabled and PIXCLK set to 50 MHz  
 38. T<sub>J</sub> = 55°C  
 39. T<sub>J</sub> = 125°C  
 40. C<sub>LOAD</sub> = 20 pF

**Table 19. OPERATING CURRENT CONSUMPTION IN MIPI 4-LANE SUPER-EXPOSURE+T2 30FPS**

Current Type	Condition	Symbol	Voltage	Min	Typ (Note 43)	Max (Note 44)	Unit
Analog Operating Current	Streaming Full Res, 30fps	I <sub>AA</sub>	2.8	--	56	70	mA
Pixel Supply Current	Streaming Full Res, 30fps	I <sub>AA_PIX</sub>	2.8	--	9	10	mA
PHY Supply Current	Streaming Full Res, 30fps	I <sub>DD_PHY</sub>	1.2	--	3	10	mA
Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD</sub>	1.2	--	31	40	mA
I/O Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD_IO</sub>	1.8	--	1	5	mA

41. VAA and VAA\_PIX are tied together  
 42. PLL enabled and PIXCLK set to 50 MHz  
 43. T<sub>J</sub> = 55°C  
 44. T<sub>J</sub> = 125°C  
 45. C<sub>LOAD</sub> = 20 pF

**Table 20. OPERATING CURRENT CONSUMPTION IN PARALLEL PULSED LFM 30FPS**

Current Type	Condition	Symbol	Voltage	Min	Typ (Note 48)	Max (Note 49)	Unit
Analog Operating Current	Streaming Full Res, 30fps	I <sub>AA</sub>	2.8	--	33	40	mA
Pixel Supply Current	Streaming Full Res, 30fps	I <sub>AA_PIX</sub>	2.8	--	3	10	mA
PHY Supply Current	Streaming Full Res, 30fps	I <sub>DD_PHY</sub>	1.2	--	0	10	mA
Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD</sub>	1.2	--	25	30	mA
I/O Digital Operating Current	Streaming Full Res, 30fps	I <sub>DD_IO</sub>	1.8	--	8	10	mA

46. VAA and VAA\_PIX are tied together  
 47. PLL enabled and PIXCLK set to 50 MHz  
 48. T<sub>J</sub> = 55°C  
 49. T<sub>J</sub> = 125°C  
 50. C<sub>LOAD</sub> = 20 pF

**Table 21. STANDBY CURRENT CONSUMPTION**

Definition	Condition	Symbol	Min	Typ	Max	Unit
Hard standby (clock off) (Note 51)	Analog, 2.8V (Note 52)	I <sub>AA</sub>		275		μA
	Digital, 1.2V (Note 53)	I <sub>DD</sub>		0.55		mA
Hard standby (clock on) (Note 51)	Analog, 2.8V (Note 52)	I <sub>AA</sub>		300		μA
	Digital, 1.2V (Note 53)	I <sub>DD</sub>		0.7		mA
Soft standby (clock off)	Analog, 2.8V (Note 52)	I <sub>AA</sub>		275		μA
	Digital, 1.2V (Note 53)	I <sub>DD</sub>		0.55		mA
Soft standby (clock on)	Analog, 2.8V (Note 52)	I <sub>AA</sub>		500		μA
	Digital, 1.2V (Note 53)	I <sub>DD</sub>		2		mA

51. Hard standby is set when RESET\_BAR = 0.

52. Analog = VAA + VAA\_PIX.

53. Digital = VDD + VDD\_PHY

54. T<sub>A</sub> = 55°C.

### MIPI Electrical Specifications

The ON Semiconductor AR0147AT sensor supports four lanes of MIPI data.

Compliant to MIPI standards:

- MIPI Alliance Standard for CSI-2 version 1.0
- MIPI Alliance Standard for D-PHY version 1.1

**Table 22. MIPI HIGH-SPEED TRANSMITTER DC CHARACTERISTICS**

Symbol	Parameter	Min	Typ	Max	Unit
V <sub>OD</sub>	HS transmit differential voltage	140	–	270	mV
V <sub>CMTX</sub>	HS transmit static common mode voltage	150	–	250	mV
ΔV <sub>OD</sub>	V <sub>OD</sub> mismatch when output is Differential-1 or Differential-0	–	–	14	mV
ΔV <sub>CMTX</sub> (1,0)	V <sub>CMTX</sub> mismatch when output is Differential-1 or Differential-0	–	–	5	mV
V <sub>OHHS</sub>	HS output HIGH voltage	–	–	360	mV
Z <sub>OS</sub>	Single-ended output impedance	40	–	62.5	Ω
ΔZ <sub>OS</sub>	Single-ended output impedance mismatch	–	–	10	%

**Table 23. MIPI HIGH-SPEED TRANSMITTER AC CHARACTERISTICS**

Symbol	Parameter	Min	Typ	Max	Unit
	Data bit rate	–	–	600	Mb/s
t <sub>rise</sub>	20–80% rise time	150	–	500	ps
t <sub>fall</sub>	20–80% fall time	150	–	500	ps

**Table 24. MIPI LOW-POWER TRANSMITTER DC CHARACTERISTICS**

Symbol	Parameter	Min	Typ	Max	Unit
V <sub>OL</sub>	Thevenin output low level	–	–	50	mV
V <sub>OH</sub>	Thevenin output high level	1.1	1.15	1.3	V
Z <sub>OLP</sub>	Output impedance of LP transmitter	110	–	–	Ω

**Table 25. MIPI LOW-POWER TRANSMITTER AC CHARACTERISTICS**

Symbol	Parameter	Min	Typ	Max	Unit
t <sub>rise</sub>	15–85% rise time	–	–	25	ns
t <sub>fall</sub>	15–85% fall time	–	–	25	ns
Slew	Slew rate (C <sub>LOAD</sub> 5–20 pf)	–	–	250	mV/ns
Slew	Slew rate (C <sub>LOAD</sub> 20–70 pf)	–	–	150	mV/ns

**Power Up/Down Timing**

*Power Up*

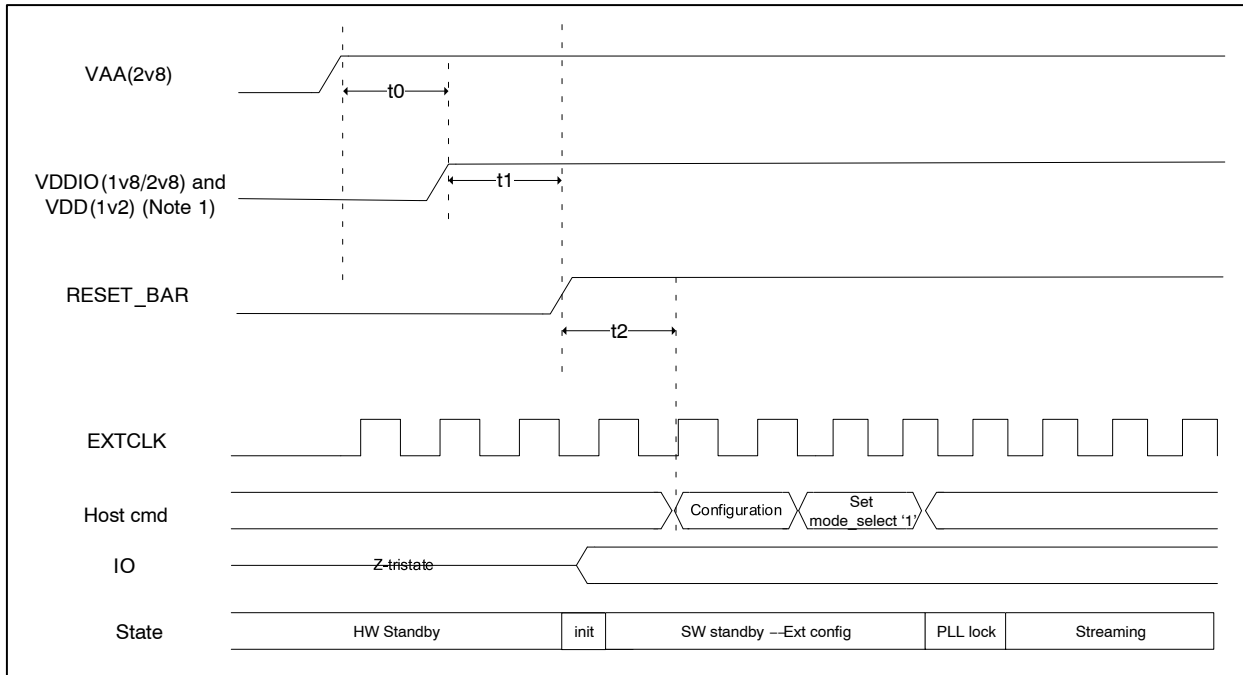
For controlled power up, RESET\_BAR pin must be asserted (low) before supplies can be sequenced up. Once all supplies are valid, RESET\_BAR is de-asserted (high), the part will begin boot-up on EXTCLK.

Typical Power Up Sequence:

1. Set RESET\_BAR low. The EXTCLK may be applied at any time in the sequence.
2. Power on supplies in the prescribed order: VAA first, followed by VDDIO or VDD. VDDIO and VDD can be powered up in any order as long as VAA is powered up first.

3. After 1.0 ms, set RESET\_BAR high.
4. Wait 160000 EXTCLKs for a full OTPM loading.
5. Set STREAMING bit.
6. Wait 1.0 ms for PLL lock.
7. AR0147 enters streaming mode.

VAA and VDDIO/VDD power supplies, if brought up in a non-allowed manner, can create a leakage path from two serial diodes connected between these two supplies where up to 10 mA of leakage current occurs. No known reliability concerns exist as long as the following power supply sequence is followed:



1. VDDIO and VDD can be powered up in any order, as long as VAA is powered up first.

**Figure 20. Power Up Sequence**

**Table 26. POWER UP SEQUENCE**

Definition	Symbol	Min	Max	Unit
VAA to VDDIO or VDD (Note 55)	t0	0		µs
VDDIO and VDD Supplies Stable to RESET_N	t1	1.0		ms
Minimum number of EXTCLK cycles prior to the first CCI transaction	t2	160000		cycles
PLL lock time	PLL lock		1.0	ms

55. VDDIO and VDD can be powered up in any order as long as VAA is powered up first.

*Power Down*

For controlled power down, streaming must be first disabled. The RESET\_BAR pin must be asserted (low) before any external supplies are removed. Then the supplies are allowed to be sequenced off in any order.

Typical Power Down Sequence:

1. De-assert Streaming: Set software standby mode (mode\_select = 0) register.
2. Wait till the end of the current frame (or end-of-line if so configured).

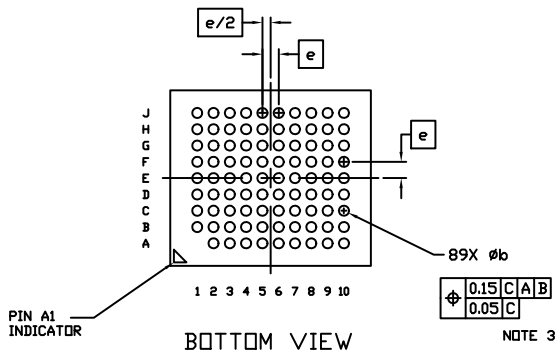
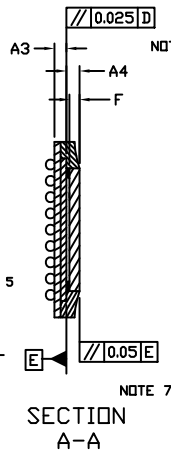
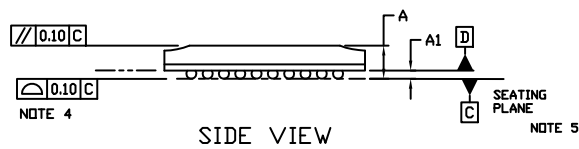
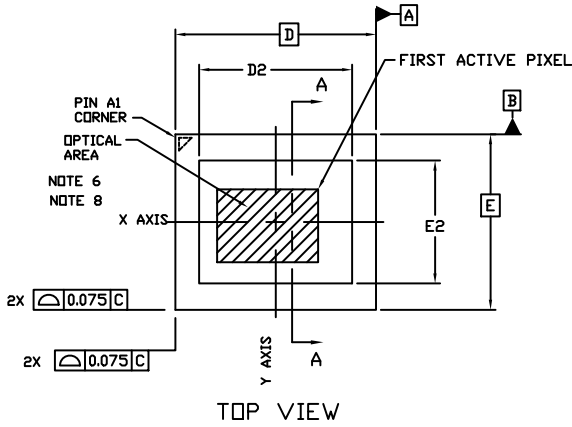
3. Set RESET\_BAR = 0. (Hard Standby, low-leakage state)
4. Wait to power-down delay.
5. Power down supplies in the prescribed order: VDDIO and VDD first, followed by VAA.

VDDIO and VDD can be powered down in any order as long as VAA is powered down last.

PACKAGE DIMENSIONS

IBGA89 8x7  
CASE 503CC  
ISSUE O

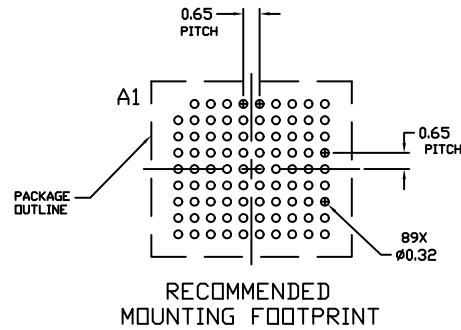
DATE 01 FEB 2018



NOTES:

1. DIMENSIONING AND TOLERANCING PER ASME Y14.5M, 1994.
2. CONTROLLING DIMENSION: MILLIMETERS
3. DIMENSION b IS MEASURED AT THE MAXIMUM SOLDER BALL DIAMETER PARALLEL TO DATUM C.
4. COPLANARITY APPLIES TO THE SPHERICAL CROWNS OF THE SOLDER BALLS.
5. DATUM C, THE SEATING PLANE, IS DEFINED BY THE SPHERICAL CROWNS OF THE SOLDER BALLS.
6. MAXIMUM ROTATION OF OPTICAL AREA RELATIVE TO D AND E WILL BE  $\pm 0.5^\circ$ . OPTICAL AREA IS DEFINED BY THE ACTIVE PIXEL ARRAY, REFER TO THE DEVICE DATASHEET FOR TOTAL ARRAY AND FIRST ACTIVE PIXEL DEFINITIONS.
7. PARALLELISM APPLIES ONLY TO THE OPTICAL AREA.
8. OPTICAL CENTER OFFSET WITH RESPECT TO THE PACKAGE CENTER IS  $X = -321.265$  MICRONS,  $Y = -147.9$  MICRONS  $\pm 75$  MICRONS.

DIM	MILLIMETERS	
	MIN.	MAX.
A	---	1.50
A1	0.30	0.40
A3	0.425	0.525
A4	0.475	0.575
b	0.35	0.45
D	8.00 BSC	
D2	6.00	6.20
E	7.00 BSC	
E2	4.80	5.00
e	0.65 BSC	
F	0.38	0.42

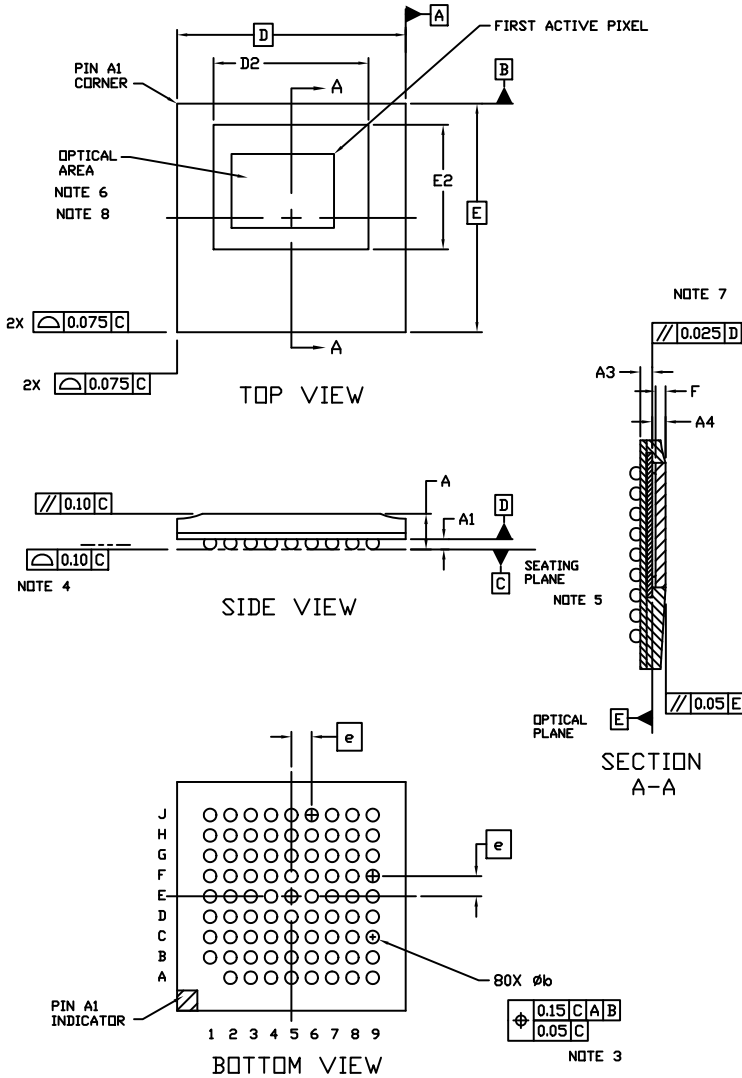




PACKAGE DIMENSIONS

IBGA80 9x9  
CASE 503CB  
ISSUE 0

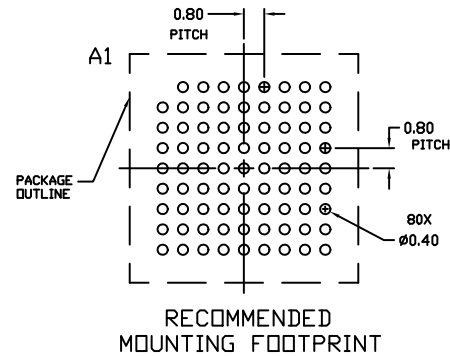
DATE 05 FEB 2018



NOTES:

1. DIMENSIONING AND TOLERANCING PER ASME Y14.5M, 1994.
2. CONTROLLING DIMENSION: MILLIMETERS
3. DIMENSION b IS MEASURED AT THE MAXIMUM SOLDER BALL DIAMETER PARALLEL TO DATUM C.
4. COPLANARITY APPLIES TO THE SPHERICAL CROWNS OF THE SOLDER BALLS.
5. DATUM C, THE SEATING PLANE, IS DEFINED BY THE SPHERICAL CROWNS OF THE SOLDER BALLS.
6. MAXIMUM ROTATION OF THE OPTICAL AREA RELATIVE TO D AND E WILL BE 0.5°. OPTICAL AREA IS DEFINED BY THE ACTIVE PIXEL ARRAY. REFER TO THE DEVICE DATASHEET FOR TOTAL ARRAY AND FIRST PIXEL DEFINITIONS.
7. PARALLELISM APPLIES ONLY TO THE OPTICAL AREA.
8. OPTICAL CENTER OFFSET WITH RESPECT TO THE PACKAGE CENTER IS X=-337.94 MICRONS, Y=1062.58 MICRONS ±75 MICRONS.

DIM	MILLIMETERS	
	MIN.	MAX.
A	---	1.55
A1	0.35	0.45
A3	0.425	0.525
A4	0.475	0.575
b	0.45	0.55
D	9.00	BSC
D2	6.00	6.20
E	9.00	BSC
E2	4.80	5.00
e	0.80	BSC
F	0.38	0.42



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