

AMIC

ASR8600

Ambient Light, Solar-UV, IR and Proximity Sensor

Preliminary

with I2C digital interface

Document Title

Ambient Light, Solar-UV, IR and Proximity Sensor with I2C digital interface

Revision History

| <u>Rev. No.</u> | <u>History</u> | <u>Issue Date</u> | <u>Remark</u> |
|------------------------|-----------------------|--------------------------|----------------------|
| 0.0 | Initial issue | March 4, 2015 | Preliminary |



Ambient Light, Solar-UV, IR and Proximity Sensor

Preliminary

with I2C digital interface

General Description

The ASR8600 is an integrated sensor of ambient light (ALS), Infrared light (IR), Solar-UV, and proximity sensing (PS). It provides innovative algorithms which can be friendly in application. ASR8600 is a perfect solution in application for light and PS sensing.

ASR8600 ALS/IR sensing offers ASC (Auto Scale Control) mode other than traditional manual mode which needs user to manually set sensing time and gain to get proper resolution according to light intensity. With ASC mode, ASR8600 could automatically adjust the sensing time and gain to the best resolution for various light intensity. User just needs simply to read the measured light data in accuracy without any other setting. The ASC output data is in dynamic range of 16 bits up to 64K lux. The Solar-UV sensing adopts only ASC mode without manual mode option.

User can combine ASR8600 with LED or LD (Laser Diode) to do PS sensing, detecting the presence of nearby object to avoid any physical contact. The spectrum of LED/LD light source could be IR or Green selected by customer using user command. The driving current and pulse time of LED/LD is widely optional according to the distance to be detected.

To cancel the PS optical crosstalk from overlay reflection, ASR8600 offers PS Offset cancellation function. The PS Offset function can cancel the system internal reflection but still keep full dynamic range of 8 bits (256 steps) of PS output so that user has no need to modify the PS threshold setting when applying the PS Offset function.

ASR8600 also offers PS Auto Trim function if user requires a precise proximity distance to be detected in application. The PS Auto Trim function can automatically set optimized gain value in chip according to the distance between the preset object and chip, and the PS Trim value could be easily read out through user command, once the trim operation is done.

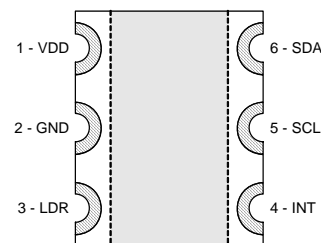
Applications

- Notebook / Monitor
- Smart phone (touch screen disable and backlight control)
- LCD display (backlight control)
- Table PC
- PDA
- Presence Detection
- Industrial sensor

Features

- Ambient Light, Solar-UV, IR and Proximity Sensor
- Ambient Light (ALS) / IR Sensing
 - ALS closes to human-eye response (UV/IR rejection)
 - IR detecting spectrum in range of near Infrared
 - 12 bits resolution with gain and integration time setting
 - ASC mode optional with 16 bits dynamic range
 - Detected dynamic rang up to 64K lux
 - Programmable high/low threshold interrupt
- Solar-UV Sensing
 - CIE Erythemat Action Spectrum weighted
 - 11 indexes calculated by 16 bits dynamic output data
- Proximity Sensing (PS)
 - Selectable light source of IR or Green
 - Wide range driving current of LED/LD, 2.5mA~300mA
 - Changeable PS pulse time from 0.1ms to 1.28ms
 - 8 bits effective counts
 - Programmable high/low threshold interrupt
 - PS Offset to cancel crosstalk without dynamic range loss
 - PS Auto Trim function for precise distance detection
- User trimming capable for overlay or environment correction
- I2C digital Interface up to 400KHz with Interrupt Pin
- Wait-time range from 0 to 5 seconds to save power
- 50/60Hz flicker noise rejection
- VDD = 2.5V to 3.6V
- Temperature compensation : -40°C to +85°C
- Low Power consumption
- Package option
 - 6-pin OCDFN (2mm x 2.5mm x 0.8mm)
 - All Pb-free (Lead-free) Products are RoHS2.0 Compliant

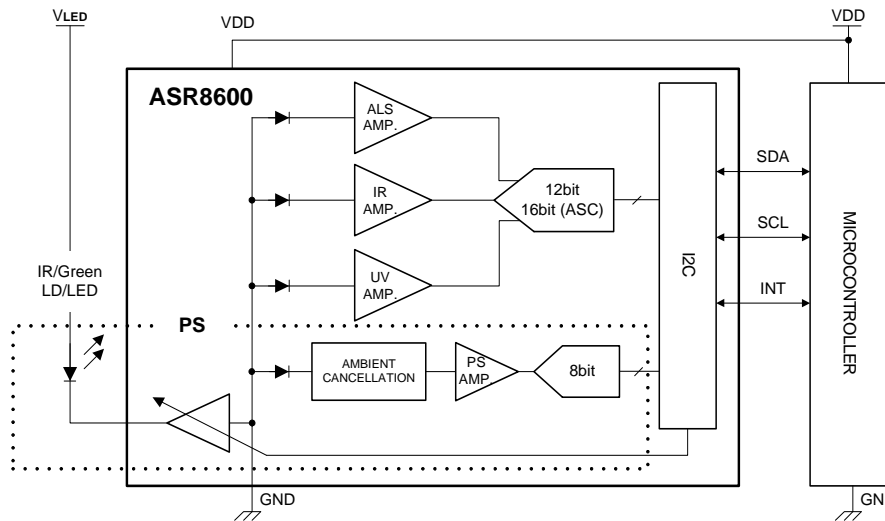
Pin Assignment



| | | | |
|---|------------------|---|-----------|
| 1 | VDD Power | 4 | Interrupt |
| 2 | Ground | 5 | I2C Clock |
| 3 | LED Driving Port | 6 | I2C Data |

Ordering Information

| Part Number | Temp. Range | Package & Size | Packing | Lead-Free/RoHS |
|-------------|---------------|----------------------------------|---------------|----------------|
| ASR8600 | -40°C ~ +85°C | 6pin OCDFN (2mm x 2.5mm x 0.8mm) | Tape and Reel | Compliant |

Brief Block Diagram

Absolute Maximum Ratings*

Storage Temperature (TSTG) -40°C to + 100°C
 Lead Temperature during Soldering (Note 1)
 D.C. Voltage on Any Pin to Ground Potential
 -0.6V to V_{CC} +0.6V
 Transient Voltage (<20ns) on Any Pin to Ground Potential..
 -2.0V to V_{CC} +2.0V
 Supply Voltage (V_{CC}) -0.6V to +4.0V
 Electrostatic Discharge Voltage (Human Body model)
 (VESD) (Note 2) -2000V to 2000V

***Comments**

Stressing the device above the rating listed in the Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only and operation of the device at these or any other conditions above those indicated in the operating sections of this specification is not implied. Exposure to Absolute Maximum Rating conditions for extended periods may affect device reliability.

Notes:

- Compliant with JEDEC Std J-STD-020B (for small body, Sn-Pb or Pb assembly). For wave solder process, IC could meet 265°C, 5secs.
- JEDEC Std JESD22-A114A (C1=100 pF, R1=1500Ω, R2=500Ω)

Electrical Characteristics

| Symbol | Parameter | Test Condition | Min. | Typ. | Max. | Unit |
|------------------|-----------------------------------|-------------------------|--------------------|------|----------------------|------|
| V _{CC} | Supply Voltage | | 2.5 | | 3.6 | V |
| T _A | Operating Temperature | | -40 | | 85 | °C |
| I _{LI} | Input Leakage Current | | | | ± 2 | μA |
| I _{LO} | Output Leakage Current | | | | ± 2 | μA |
| V _{IL} | Input Low Voltage | | -0.5 | | 0.3V _{CC} | V |
| V _{IH} | Input High Voltage | | 0.7V _{CC} | | V _{CC} +0.4 | V |
| V _{OL} | Output Low Voltage | I _{SINK} = 6mA | | | 0.4 | V |
| I _{CC1} | Standby Current | No I2C activity | | 5 | 15 | μA |
| I _{CC2} | Operating Current (@Wait Time=mS) | ALS only | | | | μA |
| | | IR only | | | | μA |
| | | PS only | | | | μA |
| | | PS only (LED pulse off) | | | | μA |
| | | Solar UV only | | | | μA |

Optical Characteristics
ALS/IR Characteristics

| Symbol | Parameter | Test Condition | Min. | Typ. | Max. | Unit |
|----------------------|-------------------------------------|----------------|-------|------|-------|-------|
| λ_{P_ALS} | Peak Sensitivity Wavelength for ALS | | | 550 | | nm |
| λ_{P_IR} | Peak Sensitivity Wavelength for IR | | | | | nm |
| Data _{AI_F} | Full Scale ALS/IR Count | | 0 | | 65535 | Count |
| Data _{AI_O} | Dark ALS/IR Count | | | 0 | 1 | Count |
| - | Detecting Intensity | | 0.125 | | 65535 | Lux |
| - | ALS/IR Sensing Tolerance | | | | ±10 | % |

PS Characteristics

| Symbol | Parameter | Test Condition | Min. | Typ. | Max. | Unit |
|----------------------|-----------------------------|----------------|-------|------|------|-------|
| λ_{P_PS} | Peak Sensitivity Wavelength | | | 850 | | nm |
| Data _{PS_F} | Full Scale PS Count | | | | 255 | Count |
| Data _{PS_O} | PS Count w/o Object in Path | | | 0 | 1 | Count |
| I_{LED} | LED Sink Current | | 2.5/5 | 25 | 50 | mA |
| | | | 5/10 | 50 | 100 | |
| | | | 10/20 | 100 | 200 | |
| | | | 15/30 | 150 | 300 | |
| t_{LED_P} | LED Pulse Period | | | 10 | | μs |
| t_{LED_ON} | LED On Time | | | 5 | | μs |

Solar UV Characteristics

| Symbol | Parameter | Test Condition | Min. | Typ. | Max. | Unit |
|-----------------------|--|----------------|-------|------|-------|-------|
| λ_{P_SUV} | Peak Sensitivity Wavelength for Solar UV | | | | | nm |
| Data _{SUV_F} | Full Scale Solar UV Count | | 0 | | 65535 | Count |
| Data _{SUV_O} | Dark Solar UV Count | | | 0 | 1 | Count |
| - | Detecting Intensity | | 0.125 | | 65535 | Lux |
| - | Solar UV Sensing Tolerance | | | | ±15 | % |

Function Description

Light Sensor

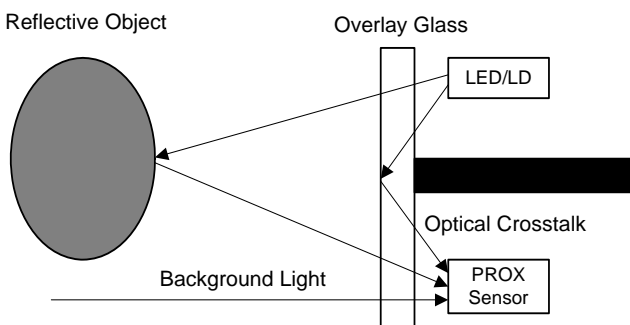
The ASR8600 converts light intensity of ambient light (ALS), Infrared light (IR) or Solar-UV to digital signal through I2C interface by various photodiodes and ADC circuit. The I2C interface follows Philip™ I2C specification with an open drain active Interrupt pin.

The built-in ADC has 12 bits resolution. ASR8600 offers user flexibility selection in integration time or gain for different specific light detection range. If the light detection is in general purpose, the user can use ASC (Auto Scale Control) mode which can automatically adjust integration time and gain to the best resolution for various light intensity. The user has no need manually to set the integration time or gain. With ASC mode, the output data is in dynamic range of 16 bits. The Solar-UV sensing adopts only ASC mode internally without manual mode option.

If the sensor will be under an overlay that is not 100% transmissive to light source, the light data can be trimmed back to the correct one. Please contact AMIC for more information on adjusting these offset.

Proximity Sensor

Proximity sensing uses an external light source (generally an infrared emitter) to emit light, which is then viewed by the integrated light detector to measure the amount of reflected light when an object is in the light path. The amount of light detected from a reflected surface can then be used to determine an object's proximity to the sensor. The spectrum of external LED/LD light source can be IR or Green selected by customer using user command.



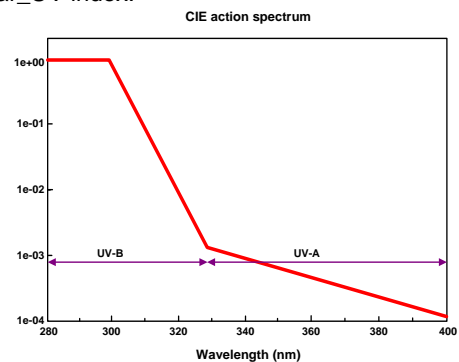
When the proximity sensing is enabled, the external LED/LD is driven by the built-in driver through the LDR pin. The driving current of LED/LD is widely optional with range from 2.5mA to 300mA, and the pulse time is also changeable from 0.1ms to 12.8ms. These optional settings are according to the distance to be detected in application.

The ADC resolution of PS sensing is 8 bits with PS Offset function to cancel the PS optical crosstalk from overlay reflection. The PS offset value can be measured by PS function without any object in front of the overlay, and set by 0xA5 user command of PS offset. The ASR8600 PS Offset function can cancel the system internal reflection but still keep full dynamic range of 8 bits (256 steps) of PS output, so that the user is no need to modify the PS threshold setting when applying PS Offset function.

ASR8600 also offers PS Auto Trim function if user requires precise proximity distance to be detected in application. The PS Auto Trim function can automatically set optimized gain value in chip according to the preset object distance in front of chip, and the value could be easily read out through user command once the trim operation is done.

Solar Ultraviolet (Solar_UV) Index

The Solar_UV Index is a number linearly related to the intensity of sunlight reaching the earth and is weighted according to the CIE Erythral Action Spectrum. This weighting is a standardized measure of human skin's response to different wavelengths of sunlight from UVB to UVA. The UV Index has been standardized by the World Health Organization and includes a simplified consumer UV exposure level. ASR8600 can sense Solar_UV with 16 bits output data, and user can divide it by 100 times magnitude to get Solar_UV index.



CIE Erythral Action Spectrum and UV Index Scale

Interrupt Function

The ASR8600 has an intelligent interrupt scheme designed for light and PS sensing. The active low interrupt pin is an open drain pull-down configuration. The interrupt pin serves as an alarm or monitoring function to determine whether the ambient light or PS data exceeds the upper threshold or goes below the lower threshold. The user can also configure the persistency for the interrupt to eliminate any false triggers, such as noise or sudden spikes in ambient light conditions. The user uses 0x00[3:0] to identify which interrupt status, light sensing or PS one, is raised.

System Operation State

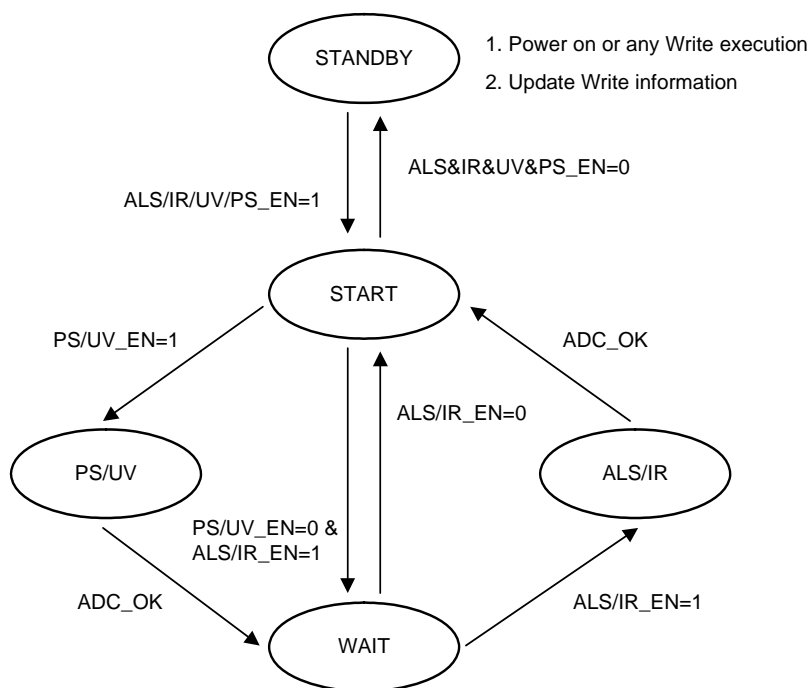
The ASR8600 provides control of ambient light (ALS), IR light, Solar-UV, proximity sensing (PS) detection, and power management through an internal state machine. After a power on reset, the device is in standby mode. As soon as any of light or PS sensing bit is enable, the device will move to the start state, and then it will continue through PS/UV, wait, and ALS/IR states.

If any Write command is executed during sensing in operation, then the device will interrupt the sensing process and move back to standby stage. It will then restart the process according to the new writing conditions.

Regarding the enable setting of PS/UV and ALS/IR, customer can refer to the register 0x01 configuration.

VDD Power-up and Power Supply Considerations

Upon power-up, a VDD slew rate of 0.5V/ms or greater is preferable. After power-up, or if the user's power supply is temporarily fluctuated by unknown noise causing system abnormal, AMIC recommends the user to issue a soft reset command 0x5B with data 0xB5, and then rewrite all registers to the desired values. If the user prefers a hardware reset method instead of soft reset, please set VDD = 0V for 1 second or more, and then power up at the required slew rate.



I2C Protocol

The bus interface and control are accomplished through an I2C compatible, 2-wire serial interface consisting of a serial-data line (SDA) and a serial-clock line (SCL). SDA and SCL facilitate communication between the IC and the master at clock rate up to 400k Hz. The devices support the 7-bit I2C addressing protocol and 8-bit register address and data byte.

The I2C standard provides for three types of bus transaction: read, write, and a combined protocol.

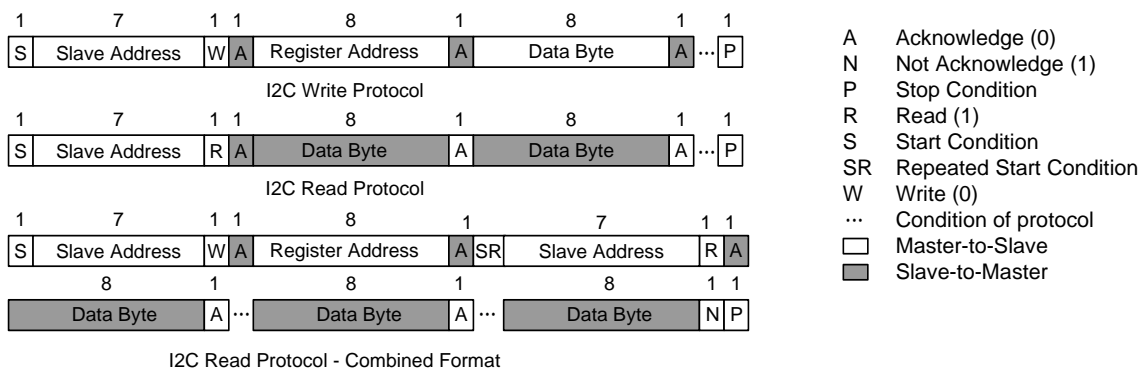
During a write operation, after (slave_address + R/W) byte, the first byte written is a register address followed by data

byte. If a read command is issued, the register address from the previous command will be used for data access. In a combined protocol, the first byte written is the register address followed by reading a series of data bytes.

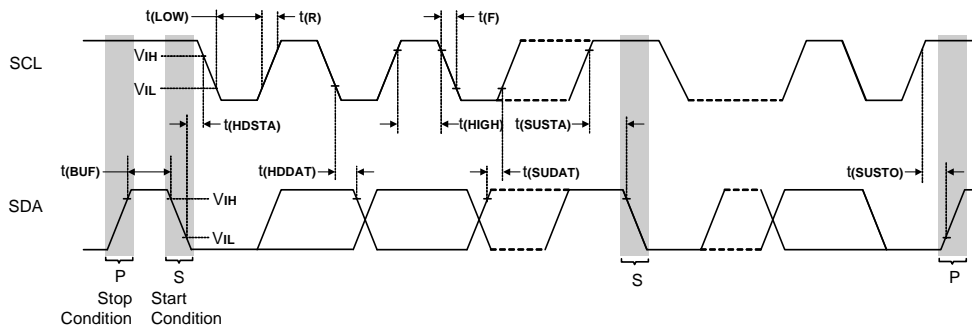
ASR8600 slave address is 1001010X, which 0x94 is Write to ASR8600, and 0x95 is Read from ASR8600.

The I2C bus protocol follows Philip™ (now NXP company) I2C specification. For a complete description of I2C protocol, please refer to NXP I2C design specification.

I2C Protocols



Timing Diagrams



I2C Bus Timing Characteristics

| Symbol | Parameter | Min. | Typ. | Max. | Unit |
|---------------|--------------------------------------|------|------|------|---------|
| $f_{(SCL)}$ | Serial-Clock Frequency | 0 | | 400 | KHz |
| $t_{(HIGH)}$ | Clock High Period | 0.6 | | | μ s |
| $t_{(LOW)}$ | Clock Low Period | 1.3 | | | μ s |
| $T_{(R)}$ | Clock/Data Rise Time | | 100 | | ns |
| $T_{(F)}$ | Clock/Data Fall Time | | 100 | | ns |
| $t_{(SUDAT)}$ | Data Setup Time | 0.1 | | | μ s |
| $t_{(HDDAT)}$ | Data Hold Time | 0 | | | μ s |
| $t_{(BUF)}$ | Bus Free Time Between STOP and START | 1.3 | | | μ s |
| $t_{(HDSTA)}$ | Hold Time (Repeated) Start Condition | 0.6 | | | μ s |
| $t_{(SUSTA)}$ | Repeated Start Condition Setup Time | 0.6 | | | μ s |
| $t_{(SUSTO)}$ | Stop Condition Setup Time | 0.6 | | | μ s |
| $t_{(SP)}$ | Pulse Width of Suppressed Spike | 0 | | 50 | ns |

ASR8600 Register Map

ASR8600 slave address is 1001010X, which 0x94 is Write to ASR8600, and 0x95 is Read from ASR8600

System Registers

| ADDR | R/W | Function | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Default | |
|------|-----|------------|------|------|------|------|------|------|------|------|---------|--|
| 0x5B | W | Soft Reset | 0xB5 | | | | | | | | | |
| 0xE3 | R | Device ID | 0x37 | | | | | | | | | |

Status Bits and Operation Command Registers

| | | | | | | | | | | | |
|------|-----|------------------------------------|------------|--------|-----------------|----------------|-------------|------------------------|------------|---------------------|------|
| 0x00 | R | Data Ready & Interrupt Status Bits | ALS/IR_RDY | PS_RDY | Solar_UV/UV_RDY | --- | ALS/IR_INTS | PS_Hi_INTS | PS_Lo_INTS | (PS_Auto_Trim_INTS) | 0x00 |
| 0x01 | R/W | Operation Control | WT [2:0] | | | ALS/IR_EN[1:0] | | PS/Solar_UV/UV_EN[1:0] | | (PS_Auto_Trim_EN) | 0x00 |

ALS/IR Registers

| | | | | | | | | | | | |
|------|-----|--------------------------|---|-----------------|--|-------------------|--|-------------------|--|------|------|
| 0x02 | R/W | ALS/IR Command | ASC | ALS/IR_IT [2:0] | | ALS/IR_GAIN [1:0] | | ALS/IR_PRST [1:0] | | 0x00 | |
| 0x03 | R | Data Low Byte | ALS/IR_Data_Lo_Byte [7:0] | | | | | | | | 0x00 |
| 0x04 | R | Data High Byte | ALS/IR_Data_Hi_Byte [11:8], ASC mode [15:8] | | | | | | | | 0x00 |
| 0x05 | R/W | High Threshold Low Byte | ALS/IR_HiTH_Lo_Byte [7:0] | | | | | | | | 0x00 |
| 0x06 | R/W | High Threshold High Byte | ALS/IR_HiTH_Hi_Byte [11:8], ASC mode [15:8] | | | | | | | | 0x00 |
| 0x07 | R/W | Low Threshold Low Byte | ALS/IR_LoTH_Lo_Byte [7:0] | | | | | | | | 0x00 |
| 0x08 | R/W | Low Threshold High Byte | ALS/IR_LoTH_Hi_Byte [11:8], ASC mode [15:8] | | | | | | | | 0x00 |

PS Registers

| | | | | | | | | | | | |
|------|-----|-----------------|--|-------------|--|--------------------------------|--|---------------|--|------|------|
| 0x09 | R/W | PS Command | --- | PS_PT [2:0] | | PS_I [1:0] | | PS_PRST [1:0] | | 0x00 | |
| 0x0A | R | Data | PS_Data [7:0] | | | | | | | | 0x00 |
| 0x0B | R/W | High Threshold | PS_Hi_TH [7:0] | | | | | | | | 0x00 |
| 0x0C | R/W | Low Threshold | PS_Lo_TH [7:0] | | | | | | | | 0x00 |
| 0x0D | R/W | PS Light Source | PS Driving Current Magnification [3:0] | | | PS Light Type (IR/Green) [3:0] | | | | | 0x00 |

UV Registers

| | | | | | | | | | | | |
|------|-----|--------------------------------|---------------------------------------|-------------|--|---------------|--|--------------------|--|------|------|
| 0x0E | R | Data Low Byte | Solar_UV (or UV) _Data_Lo_Byte [7:0] | | | | | | | | 0x00 |
| 0x0F | R | Data High Byte | Solar_UV (or UV) _Data_Hi_Byte [15:8] | | | | | | | | 0x00 |
| 0x10 | R/W | Solar_UV/UV Command (Reserved) | UV_ASC# | UV_IT [2:0] | | UV_GAIN [1:0] | | Pre_Amp_Range[1:0] | | 0x00 | |

Trim Registers

| | | | | | | | | | | | |
|------|-----|--------------------|--------------------------|--|--|--|--|--|--|--|------|
| 0xA0 | R/W | ALS Trim-Time | ALS Trim-Time [7:0] | | | | | | | | 0x40 |
| 0xA1 | R/W | IR Trim-Time | IR Trim-Time [7:0] | | | | | | | | 0x40 |
| 0xA2 | R/W | ALS Trim-Gain | ALS Trim-Gain [7:0] | | | | | | | | 0x20 |
| 0xA3 | R/W | IR Trim-Gain | IR Trim-Gain [7:0] | | | | | | | | 0x20 |
| 0xA4 | R/W | PS Trim | PS Trim [7:0] | | | | | | | | 0xC8 |
| 0xA5 | R/W | PS Offset | PS Offset [7:0] | | | | | | | | 0x00 |
| 0xA6 | R/W | Solar_UV Trim-Time | Solar_UV Trim-Time [7:0] | | | | | | | | 0x40 |
| 0xA7 | R/W | Solar_UV Trim-Gain | Solar_UV Trim-Gain [7:0] | | | | | | | | 0x20 |
| 0xA8 | R/W | UV Trim-Time | UV Trim-Time [7:0] | | | | | | | | 0x40 |
| 0xA9 | R/W | UV Trim-Gain | UV Trim-Gain [7:0] | | | | | | | | 0x20 |

Status Bits and Operation Command Registers

Register 0x00 (Data Ready & Interrupt Status Bits)

| ADDR | R/W | Function | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Default |
|------|-----|------------------------------------|------------|--------|-----------------|------|-------------|------------|------------|---------------------|---------|
| 0x00 | R | Data Ready & Interrupt Status Bits | ALS/IR_RDY | PS_RDY | Solar_UV/UV_RDY | --- | ALS/IR_INTS | PS_Hi_INTS | PS_Lo_INTS | (PS_Auto_Trim_INTS) | 0x00 |

| Bit | Name | Function Description |
|-----|-------------------------------|---|
| 7:5 | Data Ready Status | Data_Ready Status Bit ([7]=ALS/IR_RDY, [6]=PS_RDY, [5]=Solar_UV/UV_RDY) |
| | | 0 Data is NOT available to be used since power-on or last "clear". |
| | | 1 The data is available after enable. Once this bit is set, the only 2 ways to clear it to 0 are to read this register or set such sensing disable. |
| 3:1 | Interrupt Status | Interrupt Status Bits ([3]=ALS/IR_INTS, [2]=PS_Hi_INTS, [1]=PS_Lo_INTS) |
| | | 0 No interrupt event has occurred since power-on or last "clear". |
| | | 1 The data has exceeded the designated window limits defined by Threshold registers, and persist timer is equal to the set Persist count. Once this bit is set, the only 2 ways to clear it to 0 are to read this register or set such sensing disable. |
| 0 | PS_Auto_Trim Interrupt Status | PS_Auto_Trim Interrupt Status Bit |
| | | 0 No PS_Auto_Trim interrupt event has occurred since power-on or last "clear". |
| | | 1 The PS_Auto_Trim process has finished. Once this bit is set, the only 2 ways to clear it to 0 are to read this register or set PS_Auto_Trim_EN bit to 0. |

Register 0x01 (Operation Control)

| ADDR | R/W | Function | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Default |
|------|-----|-------------------|----------|------|------|----------------|------|------------------------|------|-------------------|---------|
| 0x01 | R/W | Operation Control | WT [2:0] | | | ALS/IR_EN[1:0] | | PS/Solar_UV/UV_EN[1:0] | | (PS_Auto_Trim_EN) | 0x00 |

| Bit | Name | Function Description |
|-----|-----------------------|---|
| 7:5 | Wait Time | Wait Time Setting for power consumption control |
| | | 000 40ms x1 = 40ms |
| | | 001 40ms x4 = 160ms |
| | | 010 40ms x8 = 320ms |
| | | 011 40ms x16 = 640ms |
| 4:3 | ALS/IR_Enable | ALS/IR Sensing enable |
| | | 00 ALS/IR sensing disable |
| | | 01 ALS sensing enable |
| 2:1 | PS/Solar_UV/UV_Enable | PS/Solar_UV/UV Sensing enable |
| | | 00 PS/Solar_UV/UV sensing disable |
| | | 01 PS sensing enable |
| 0 | PS_Auto_Trim_Enable | PS Auto Trimming enable |
| | | 0 PS auto trimming disable |

ALS/IR Registers

Register 0x02 (ALS/IR Command Set)

| ADDR | R/W | Function | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Default |
|------|-----|----------------|------|-----------------|------|------|-------------------|------|-------------------|------|---------|
| 0x02 | R/W | ALS/IR Command | ASC | ALS/IR_IT [2:0] | | | ALS/IR_Gain [1:0] | | ALS/IR_PRST [1:0] | | 0x00 |

| Bit | Name | Function Description | |
|-----|-------------------------------|--|----------------------|
| 7 | Auto Scale Control (ASC mode) | Auto Scale Control of ASL/IR mode | |
| | | 0 ASL/IR_IT and ASL/IR-Gain are controlled by register 0x02[6:4] and 0x02[3:2]. | |
| | | 1 When ASC is active, ASL/IR_IT and ASL/IR-G are automatically scaled by internal circuit; the ASL/IR_IT and ALS/IR_G can only be read as the internal scaled ones, and ALS/IR Data and Hi/Lo threshold would be defined as 16 bits of [15:0]. | |
| 6:4 | ALS/IR_IT | ALS Integration Time Setting for sensitivity range selection | |
| | | 000 40ms x1 = 40ms | 011 40ms x8 = 320ms |
| | | 001 40ms x2 = 80ms | 100 40ms x16 = 640ms |
| | | 010 40ms x4 = 160ms | |
| 3:2 | ALS/IR_Gain | ALS/IR Gain Setting for sensitivity range selection | |
| | | 00 x1 Gain | 10 x4 Gain |
| | | 01 x2 Gain | 11 x8 Gain |
| 1:0 | ALS/IR_PRST | ALS/IR Persist Setting for consecutive count of data value out of threshold range | |
| | | 00 1 count | 10 4 counts |
| | | 01 2 counts | 11 8 counts |

Register 0x03/04/05/06/07/08 (ALS/IR Data and Hi/Lo Threshold)

| ADDR | Name | Function Description |
|------|--|--|
| 0x03 | ALS/IR Data Low Byte [7:0] | Read ALS/IR_Data 12 bits of [11:0]. If ASC mode is active, the data is auto scaled as 16 bits of [15:0]. |
| 0x04 | ALS/IR Data High Byte [11:8], ASC mode = [15:8] | |
| 0x05 | ALS/IR_HiTH Low Byte [7:0] | The ALS/IR High Threshold registers provide the values to be used as the high trigger point for interrupt generation. An interrupt is generated when the value of ALS/IR conversion is greater than the high threshold. If ASC mode is active, the data is defined as 16 bits of [15:0]. |
| 0x06 | ALS/IR_HiTH High Byte [11:8], ASC mode = [15:8] | |
| 0x07 | ALS/IR_LoTH Low Byte [7:0] | The ALS/IR Low Threshold registers provide the values to be used as the low trigger point for interrupt generation. An interrupt is generated when the value of ALS/IR conversion is lower than the low threshold. If ASC mode is active, the data is defined as 16 bits of [15:0]. |
| 0x08 | ALS/IR_LoTH High Byte [11:8], ASC mode = [15:8] | |

PS Registers

Register 0x09 (PS Command Set)

| ADDR | R/W | Function | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Default |
|------|-----|------------|------|-------------|------|------|------------|------|---------------|------|---------|
| 0x09 | R/W | PS Command | --- | PS_PT [2:0] | | | PS_I [1:0] | | PS_PRST [1:0] | | 0x00 |

| Bit | Name | Function Description | | | | | | | | | |
|-----|----------|--|------------------|--|----|-----|-----|---------------------|------|--|----|
| 7 | Reserved | Reserved, default=0 | | | | | | | | | |
| 6:4 | PS_PT | PS Light Pulse Time Setting | | | | | | | | | |
| | | 000 | 0.1ms x1 = 0.1ms | | | | 100 | 0.1ms x16 = 1.6ms | | | |
| | | 001 | 0.1ms x2 = 0.2ms | | | | 101 | 0.1ms x32 = 3.2ms | | | |
| | | 010 | 0.1ms x4 = 0.4ms | | | | 110 | 0.1ms x64 = 6.4ms | | | |
| | | 011 | 0.1ms x8 = 0.8ms | | | | 111 | 0.1ms x128 = 12.8ms | | | |
| 3:2 | PS_I | PS Light Driving Current Setting, the current can be magnified as x1, x2, x10, x20 times by 0x0D[7:4]. | | | | | | | | | |
| | | 00 | 2.5mA | | 01 | 5mA | | 10 | 10mA | | 11 |
| 1:0 | PS_PRST | PS Persist Setting for consecutive count of data value out of threshold range | | | | | | | | | |
| | | 00 | 1 count | | | | 10 | 3 counts | | | |
| | | 01 | 2 counts | | | | 11 | 4 counts | | | |

Register 0x0A/0B/0C (PS Data and Hi/Lo Threshold)

| ADDR | Name | Function Description | | | | | | | | | |
|------|-----------------|--|--|--|--|--|--|--|--|--|--|
| 0x0A | PS Data | Read the PS_Data 8 bits of [7:0]. | | | | | | | | | |
| 0x0B | PS Hi_THreshold | The PS Hi_THreshold registers provide the values to be used as the high trigger point for interrupt generation. An interrupt is generated when the value of proximity conversion is higher than the threshold. | | | | | | | | | |
| 0x0C | PS Lo_THreshold | The PS Lo_THreshold registers provide the values to be used as the low trigger point for interrupt generation. An interrupt is generated when the value of proximity conversion is lower than the threshold. | | | | | | | | | |

Register 0x0D (PS Driving Current Magnification and Light Type Selection)

| ADDR | R/W | Function | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Default |
|------|-----|-----------------|----------------------------------|------|------|------|--------------------------|------|------|------|---------|
| 0x0D | R/W | PS Light Source | PS Driving Current Magnification | | | | PS Light Type (IR/Green) | | | | 0x00 |

| Bit | Name | Function Description | | | | | | | | | |
|-----|--------------------------------|--|------------|--|--|--|------|-------------|--|--|--|
| 7:4 | PS Light Current Magnification | PS Driving Current Magnification of PS_I 0x09[3:2] | | | | | | | | | |
| | | 0000 | x1 current | | | | 0101 | x10 current | | | |
| | | 1000 | x2 current | | | | 1101 | x20 current | | | |
| 3:0 | PS Light Type | PS Light Type (IR/Green) | | | | | | | | | |
| | | 0000 | IR Light | | | | 0101 | Green Light | | | |

UV Registers

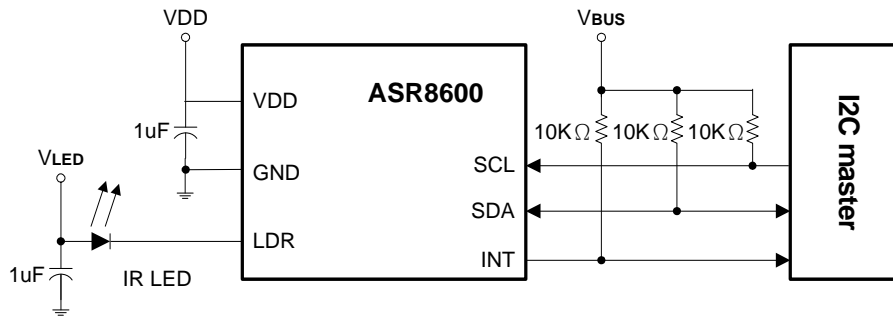
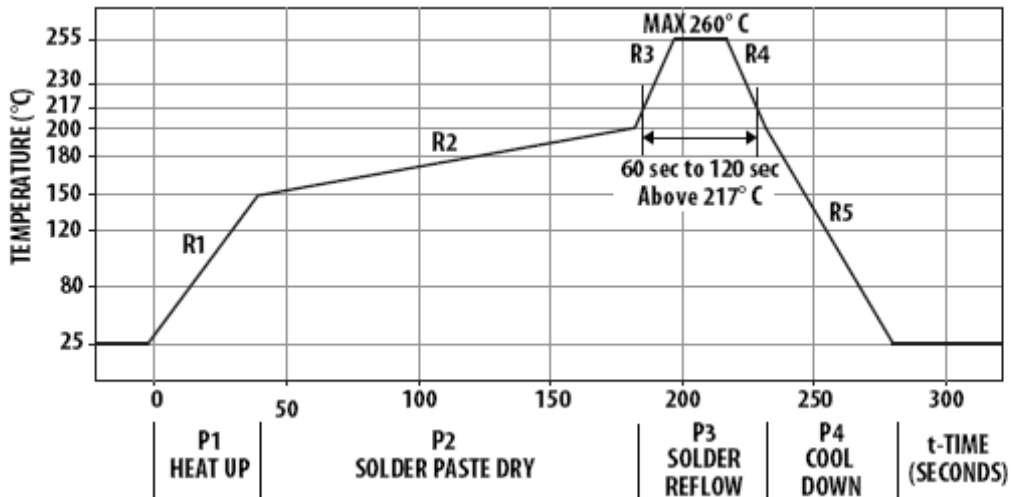
Register 0x0E/0F (UV Data)

| ADDR | Name | Function Description |
|------|--------------------------|---|
| 0x0E | UV Data Low Byte [7:0] | Read Solar_UV (or UV)_Data 16 bits of [15:0]. |
| 0x0F | UV Data High Byte [15:8] | |

Register 0x10 (UV Command Set - Reserved)

| ADDR | R/W | Function | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Default |
|------|-----|--------------------------------|---------|-------------|------|---------------|------|-------------------------|------|------|---------|
| 0x10 | R/W | Solar_UV/UV Command (Reserved) | UV_ASC# | UV_IT [2:0] | | UV_GAIN [1:0] | | Pre_Amp_Gain_Range[1:0] | | 0x00 | |

| Bit | Name | Function Description |
|-----|-------------------------------|--|
| 7 | UV_ASC# | Auto Scale Control of Solar_UV/UV mode |
| | | 0 ASC mode is active; UV_IT and UV-G are automatically scaled by internal circuit. The UV_IT and UV_G can only be read as the internal scaled ones, and UV Data would be defined as 16 bits of [15:0]. |
| | | 1 UV_IT and UV-Gain are controlled by register 0x10[6:4] and 0x10[3:2]. |
| 6:4 | UV_IT [2:0] | Solar_UV Integration Time Setting |
| | | 000 40ms x1 = 40ms |
| | | 001 40ms x2 = 80ms |
| | | 010 40ms x4 = 160ms |
| | | 011 40ms x8 = 320ms |
| | | 100 40ms x16 = 640ms |
| 3:2 | UV_GAIN [1:0] | UV Gain Setting for sensitivity range selection |
| | | 00 x1 Gain |
| | | 01 x2 Gain |
| 1:0 | Pre_Amp_Range[1:0] (Reserved) | Pre_Amp Gain Range of All Sensing |
| | | 00 Pre_Amp Gain Range by default value of each sensing |
| | | 01 Pre_Amp Gain Range of x2 ~x6 |
| | | 10 Pre_Amp Gain Range of x5 ~x9 |
| | | 11 Pre_Amp Gain Range of x9 ~x13 |

Application Circuit Reference

Recommended Reflow Profile


| Process Zone | Symbol | ΔT | Maximum $\Delta T/\Delta$ time or Duration |
|---|--------|----------------|--|
| Heat Up | P1, R1 | 25°C to 150°C | 3°C/s |
| Solder Paste Dry | P2, R2 | 150°C to 200°C | 100s to 180s |
| Solder Reflow | P3, R3 | 200°C to 260°C | 3°C/s |
| | P3, R4 | 260°C to 200°C | -6°C/s |
| Cool Down | P4, R5 | 200°C to 25°C | -6°C/s |
| Time maintained above liquidus point, 217°C | | > 217°C | 60s to 120s |
| Peak Temperature | | 260°C | - |
| Time within 5°C of actual Peak Temperature | | > 255°C | 20s to 40s |
| Time 25°C to Peak Temperature | | 25°C to 260°C | 8 mins |

Package Information
OCDFN 6L (2mm x 2.5mm x 0.8mm) Outline Dimensions
 mm

unit:

