

TECHNICAL DATA

AX094F002F

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RECORD OF REVISION

| Date | The upper section : Before revision The lower section : After revision | | Summary |
|------|---|------|---------|
| | Sheet No. | Page | |
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DESCRIPTION

The following specifications are applied to the following IPS-Pro module.

Note : Inverter for back light unit is built in this module.

Product Name : AX094F002F

General Specifications

| | | |
|-------------------------|---|----------|
| Effective Display Area | : (H)819.36(V)460.89 | (mm) |
| Number of Pixels | : (H)1,920×(V)1,080 | (pixels) |
| Pixel Pitch | : (H)0.42675×(V)0.42675 | (mm) |
| Color Pixel Arrangement | : R+G+B Vertical Stripe | |
| Display Mode | : Transmissive Mode Normally Black Mode | |
| Top Polarizer Type | : Anti-Glare | |
| Number of Colors | : 16,777,216 | (colors) |
| Viewing Angle Range | : Super Wide Version (Horizontal & Vertical : 178°, CR ≥ 10) | |
| Input Signal | : 2-channel LVDS (LVDS:Low Voltage Differential Signaling) | |
| Back Light | : 20 pcs. of EEFL | |
| External Dimensions | : (H)877 x (V)516.8 x (t)55.5 | (mm) |
| Weight | : Typ 9,500 | (g) |

1. ABSOLUTE MAXIMUM RATINGS

1.1 Environmental Absolute Maximum Ratings

| ITEM | Operating | | Storage | | Unit | Note |
|-----------------------------|----------------|-----------|----------------|------------|------------------|-------|
| | Min. | Max. | Min. | Max. | | |
| Temperature | 0 | 50 | -20 | 60 | °C | 1),5) |
| Humidity | 2) | | 2) | | %RH | 1) |
| Vibration | - | 4.9(0.5G) | - | 14.7(1.5G) | m/s ² | 3) |
| Shock | - | 29.4(3G) | - | 294(30G) | m/s ² | 4) |
| Corrosive Gas | Not Acceptable | | Not Acceptable | | - | |
| Illumination at LCD Surface | - | 50,000 | - | 50,000 | 1x | |

Note 1) Temperature and Humidity should be applied to the glass surface of a Super-TFT module, not to the system installed with a module.

The temperature at the center of rear surface should be less than 70°C on the condition of operating. The brightness of a EEFL tends to drop at low temperature. Besides, the life-time becomes shorter at low temperature.

2) $T_a \leq 40^\circ\text{C}$ ······ Relative humidity should be less than 85%RH max. Dew is prohibited.

$T_a > 40^\circ\text{C}$ ······ Relative humidity should be lower than the moisture of the 85%RH at 40°C.

3) Frequency of the vibration is between 15Hz and 100Hz. (Remove the resonance point)

4) Pulse width of the shock is 10 ms.

5) Long operation under low temperature may cause some portion of display area to be reddish for several minutes after turning on the product.

However, it does not affect the characteristics and reliability of the product.

1.2 Electrical Absolute Maximum Ratings

(1)TFT Module

V_{SS} = 0 V

| ITEM | SYMBOL | Min. | Max. | Unit | Note |
|--------------------------|-------------------|------|------|------|-------|
| Power Supply Voltage | V _{DD} | 0 | 13.2 | V | |
| Input Voltage for logic | V _I | -0.3 | 3.6 | V | 1) |
| Electrostatic Durability | V _{ESD0} | ±100 | | V | 2),3) |
| | V _{ESD1} | ±8 | | kV | 2),4) |

Note 1)It is applied to pixel data signal and clock signal.

2)Discharge Coefficient : 200pF-250Ω, Environmental : 25°C-70%RH

3)It is applied to I/F connector pins.

4)It is applied to the surface of a metallic bezel and a LCD panel.

(2) Back-light Inverter

V_{SS} = 0 V

| ITEM | SYMBOL | Min. | Max. | Unit | Note |
|------------------------------|-----------------|------|------|------|------|
| Input Voltage | V _{in} | 0 | 28.0 | V | |
| ON/OFF Control Input Voltage | ON/OFF | -0.3 | 5.5 | V | |
| Brightness Control Voltage | BRT | -0.3 | 5.5 | V | |
| Error Signal Control | ERR | -0.3 | 5.5 | V | |

2. INITIAL OPTICAL CHARACTERISTICS

The following optical characteristics are measured under stable conditions. It takes about 30 minutes to reach stable conditions. The measuring point is the center of display area unless otherwise noted.

The optical characteristics should be measured in a dark room or equivalent state.

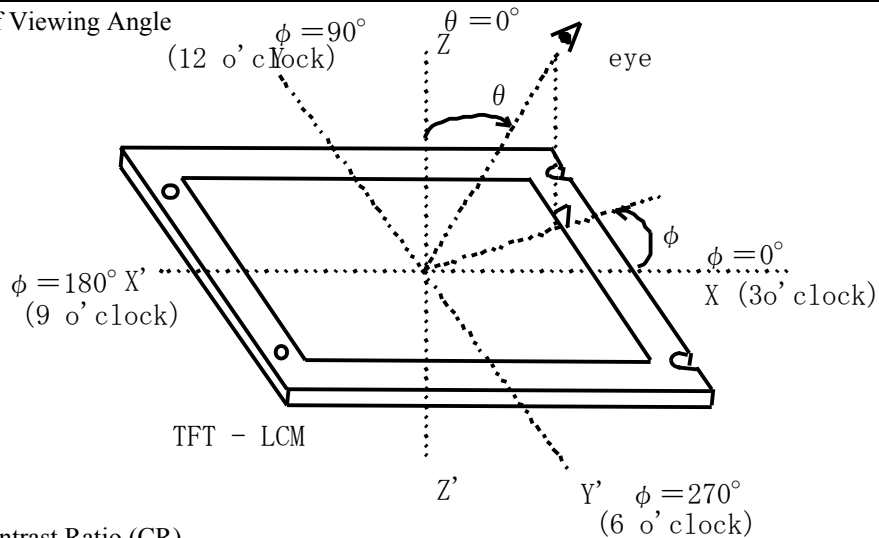
Measuring equipment : CS-1000A, or equivalent

Ambient Temperature =25°C、VDD=12.0V、f V=60Hz、

Vin=24V、BRT=3.3V

| ITEM | SYMBOL | CONDITION | Min. | Typ. | Max. | UNIT | NOTE | |
|-----------------------------------|--------|--------------------------|--|-------|-------|------|-------------------------|-------------------|
| Contrast Ratio | C R | $\theta = 0^\circ$ 1) | 600 | (900) | - | - | 2) | |
| Response Time | Rise | | ton | - | 8 | 20 | ms | 3) |
| | Fall | | toff | - | 6 | 20 | ms | 3) |
| Brightness of white | Bwh | | | 350 | (500) | - | cd/m ² | |
| Brightness uniformity | Buni | | | - | - | 30 | % | 4) |
| Color Chromaticity (CIE) | Red | | χ | 0.62 | 0.65 | 0.68 | - | 【Gray scale =255】 |
| | | | y | 0.30 | 0.33 | 0.36 | | |
| | Green | | χ | 0.27 | 0.30 | 0.33 | | |
| | | | y | 0.59 | 0.62 | 0.65 | | |
| | Blue | | χ | 0.12 | 0.15 | 0.18 | | |
| | | y | 0.04 | 0.065 | 0.10 | | | |
| | White | χ | 0.243 | 0.273 | 0.303 | | | |
| | | y | 0.245 | 0.275 | 0.305 | | | |
| Variation of Color Position (CIE) | Red | $\Delta\chi$ | - | - | 0.04 | - | 5) 【Gray scale =255】 | |
| | | Δy | - | - | 0.04 | | | |
| | Green | $\Delta\chi$ | $\theta = +50^\circ$ $\varphi = 0^\circ, 90^\circ$ 180°、270° 1) | - | - | | | 0.04 |
| | | Δy | | - | - | | | 0.04 |
| | Blue | $\Delta\chi$ | | - | - | | | 0.04 |
| | | Δy | | - | - | | | 0.04 |
| | White | $\Delta\chi$ | | - | - | | | 0.04 |
| | | Δy | | - | - | | | 0.04 |
| Contrast Ratio at 89° | CR89 | | 10 | - | - | - | Estimated value | |

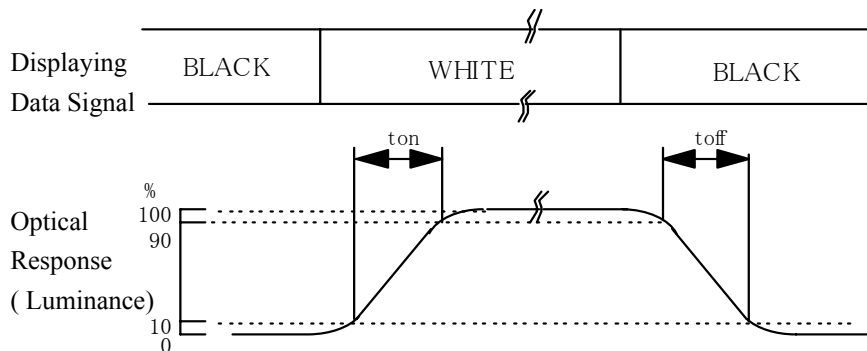
Note 1) Definition of Viewing Angle



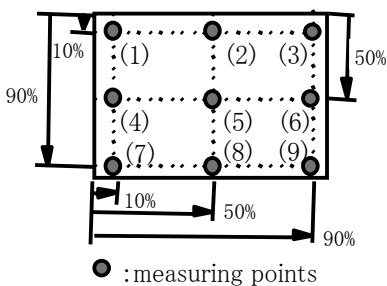
2) Definition of Contrast Ratio (CR)

$$CR = \frac{\text{(Luminance at displaying WHITE)}}{\text{(Luminance at displaying BLACK)}}$$

3) Definition of Response Time



4) Definition of Brightness Uniformity Display pattern is white (255 level). The brightness



uniformity is defined as the following equation. Brightness at each point is measured, and average, maximum and minimum brightness is calculated.

$$B_{uni} = \frac{|B_{max \text{ or } B_{min}} - B_{ave}|}{B_{ave}} \times 100$$

where, B_{max} = Maximum brightness

B_{min} = Minimum brightness

$$B_{ave} = \text{Average brightness} = \frac{\sum_{k=1}^9 (B(k))}{9}$$

5) Variation of color position on CIE is defined as difference between colors at $\theta = 0^\circ$ and at $\theta = 50^\circ$ & $\phi = 0^\circ, 90^\circ, 180^\circ, 270^\circ$.

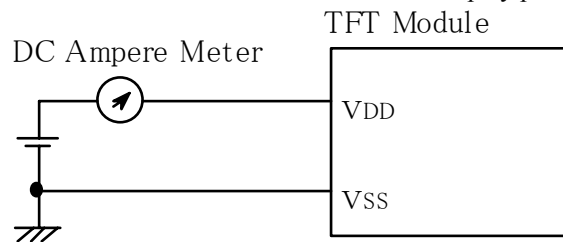
3. ELECTRICAL CHARACTERISTICS

3.1 TFT-LCD Module

Ta=25°C、Vss=0V

| ITEM | SYSTEM | Min. | Typ | Max | 単位 | 備考 |
|--------------------------------|------------------|------|------|------|----|-------|
| Power supply Voltage | V _{DD} | 11.4 | 12.0 | 12.6 | V | |
| Power supply Current | I _{DD} | - | 0.9 | 1.25 | A | 1),2) |
| Ripple voltage of power Supply | V _{DDR} | - | - | 150 | mV | |
| LVDS select | High | 2.2 | 2.5 | 3.6 | V | |
| | Low | 0 | 0 | 0.6 | V | |

Note 1) fV=60.0Hz, fCLK=66MHz, VDD=12.0V, and Display pattern is white.



2) Current fuse is built in a module. Current capacity of power supply for VDD should be larger than 4A, so that the fuse can be opened at the trouble of electrical circuit of module.

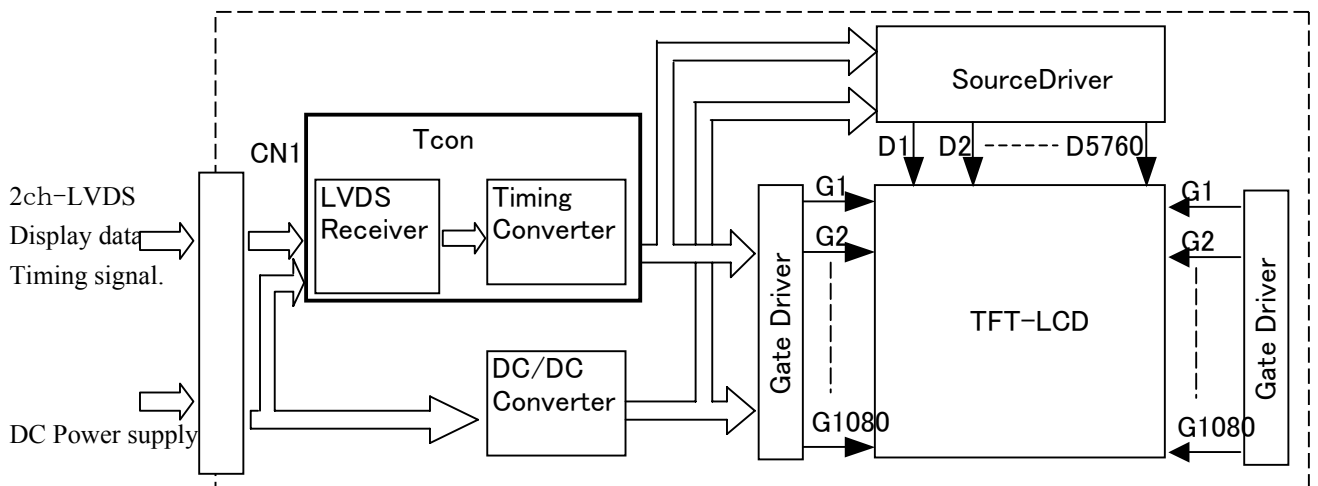
3.2 Back Light

| ITEM | Symbol | Min. | Typ. | Max. | Unit | Notes |
|---------------------------------|-----------------|----------------|-------|------|------|-------------------------|
| Input Voltage | VBL | 21.6 | 24.0 | 26.4 | V | |
| Input Current | IBL | - | (5.2) | 6.5 | A | VBL=24V, BRT=3.3V,3) |
| ON/OFF Control Voltage | ON | 2.2 | - | 5.5 | V | |
| | OFF | -0.3 | - | 0.8 | V | |
| Brighness Control Input Voltage | Min. Brightness | - | 0 | - | V | |
| | Max. Brightness | 3.0 | - | 3.3 | V | |
| Output frequency | f | 54.5 | 57.0 | 59.5 | kHz | |
| Error Signal Control | Normal | - | 0 | 0.8 | V | |
| | Abnormal | Open Collector | | | V | |

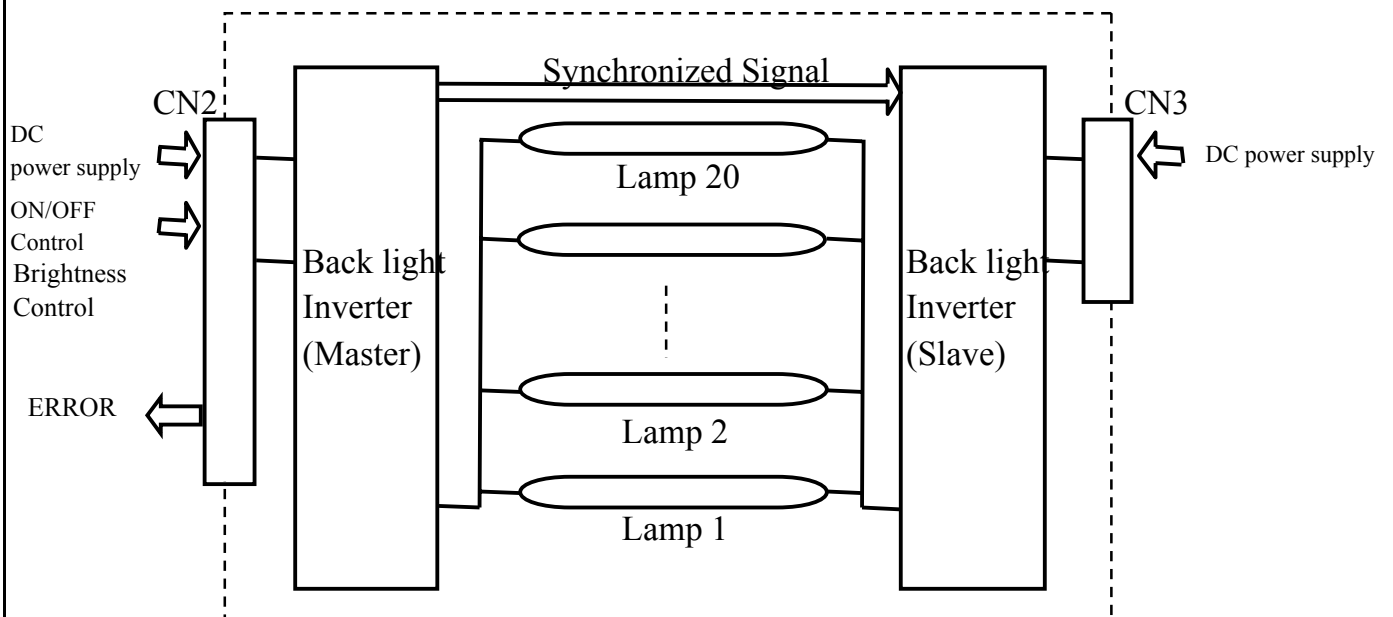
Note 3) This characteristics should be applied putting on the lamp about 60 minutes later with ambient temperature. (Ta=25°C±2°C)

4. BLOCK DIAGRAM

(1) Super-TFT Module



(2) Back light unit



5. INTERFACE PIN ASSIGNMENT

5.1 TFT-LCD MODULE

CN1:JAE FI-R51S-HF

(Matching connector : JAE FI-R51-HL)

| PIN No. | SYMBOL | Description | Note |
|---------|--------|-------------------------------------|------|
| 1 | VSS | GND(0V) | 2) |
| 2 | IC | Internally Connected , Keep Open | |
| 3 | IC | | |
| 4 | IC | | |
| 5 | IC | | |
| 6 | IC | | |
| 7 | LVDSSE | | |
| 8 | IC | Internally Connected, Keep Open | |
| 9 | IC | | |
| 10 | IC | | |
| 11 | VSS | GND(0V) | 2) |
| 12 | RxA0- | ODD Pixel Data | 3) |
| 13 | RxA0+ | | |
| 14 | RxA1- | ODD Pixel Data | 3) |
| 15 | RxA1+ | | |
| 16 | RxA2- | ODD Pixel Data | 3) |
| 17 | RxA2+ | | |
| 18 | VSS | GND(0V) | 2) |
| 19 | CLKA- | ODD Pixel Clock | 3) |
| 20 | CLKA+ | | |
| 21 | VSS | GND(0V) | 2) |
| 22 | RxA3- | ODD Pixel Data | 3) |
| 23 | RxA3+ | | |
| 24 | IC | Internally Connected, Keep Open | |
| 25 | IC | | |
| 26 | VSS | GND(0V) | 2) |
| 27 | VSS | | |

| PIN No. | SYMBOL | Description | Note |
|---------|--------|------------------------------------|------|
| 28 | RxB0- | EVEN Pixel Data | 3) |
| 29 | RxB0+ | | |
| 30 | RxB1- | EVEN Pixel Data | 3) |
| 31 | RxB1+ | | |
| 32 | RxB2- | EVEN Pixel Data | 3) |
| 33 | RxB2+ | | |
| 34 | VSS | GND(0V) | 2) |
| 35 | CLKB- | EVEN Pixel Clock | 3) |
| 36 | CLKB+ | | |
| 37 | VSS | GND(0V) | 2) |
| 38 | RxB3- | EVEN Pixel Data | 3) |
| 39 | RxB3+ | | |
| 40 | IC | Internally Connected, Keep Open | |
| 41 | IC | | |
| 42 | VSS | GND(0V) | 2) |
| 43 | VSS | | |
| 44 | VSS | | |
| 45 | VSS | | |
| 46 | VSS | | |
| 47 | NC | | |
| 48 | VDD | Power Supply (typ.+12V) | 1) |
| 49 | VDD | | |
| 50 | VDD | | |
| 51 | VDD | | |

- Notes
- 1) All VDD pins shall be connected to +12.0V(Typ.).
 - 2) All VSS pins shall be grounded. Metal bezel is internally connected to VSS.
 - 3) Rx n+ and Rx n- (n=0,1,2,3) should be wired by twist-pairs or side-by-side FPC patterns, respectively.

5.2 BACK-LIGHT UNIT

CN2:JST S14B-PH-SM3-TF(LF)

(Matching connector : JST PHR-14)

| Pin No. | SYMBOL | Description | Note |
|---------|--------|---------------------------------|------|
| 1 | VIN | Power Supply (typ.+24.0V) | 1) |
| 2 | VIN | | |
| 3 | VIN | | |
| 4 | VIN | | |
| 5 | VIN | | |
| 6 | VSS | GND(0V) | 2) |
| 7 | VSS | | |
| 8 | VSS | | |
| 9 | VSS | | |
| 10 | VSS | | |
| 11 | ERR | Error Signal Control | |
| 12 | ON/OFF | High:Lamp ON, Low:Lamp OFF | |
| 13 | BRT | Brightness Control | |
| 14 | IC | Internally Connected, Keep Open | |

Notes 1) All VIN pins shall be connected to +24.0V(Typ.).

2) All VSS pins shall be grounded. Metal bezel is internally connected to VSS.

CN3:JST S12B-PH-SM3-TF(LF)

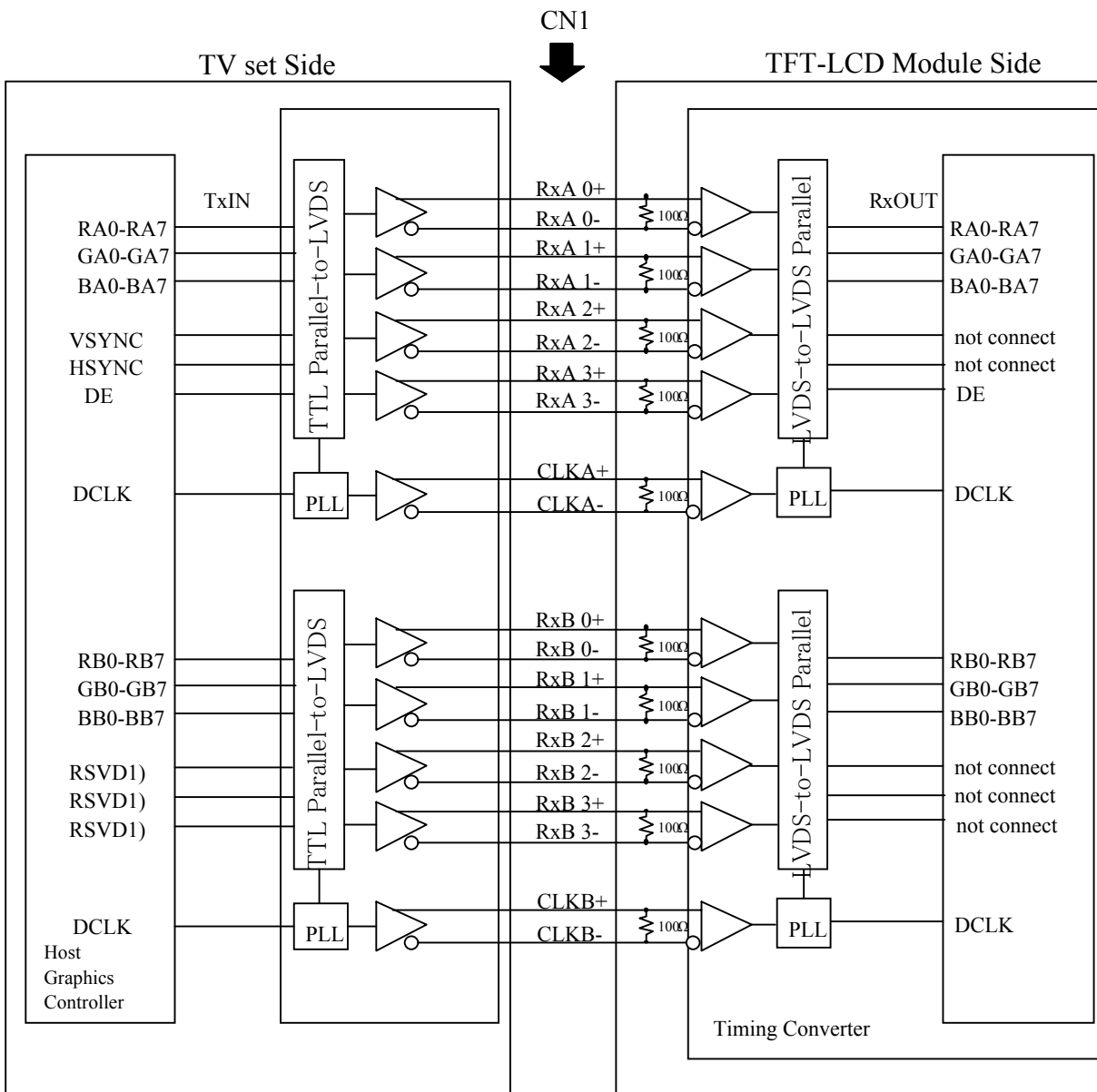
(Matching connector : JST PHR-12)

| Pin No. | SYMBOL | Description | Note |
|---------|--------|---------------------------|------|
| 1 | VIN | Power Supply (typ.+24.0V) | 1) |
| 2 | VIN | | |
| 3 | VIN | | |
| 4 | VIN | | |
| 5 | VIN | | |
| 6 | VSS | GND(0V) | 2) |
| 7 | VSS | | |
| 8 | VSS | | |
| 9 | VSS | | |
| 10 | VSS | | |
| 11 | NC | NC | |
| 12 | NC | NC | |

Notes 1) All VIN pins shall be connected to +24.0V(Typ.).

2) All VSS pins shall be grounded. Metal bezel is internally connected to VSS.

5.3 BLOCK DIAGRAM OF INTERFACE



RA0~RA7, RB0~RB7 : Pixel R Data (7; MSB, 0; LSB)
 GA0~GA7, RB0~RB7 : Pixel G Data (7; MSB, 0; LSB)
 BA0~BA7, BB0~BB7 : Pixel B Data (7; MSB, 0; LSB)
 DE : Data Enable

Notes 1) The system must have the transmitter to drive the module.

2) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.

5.4 LVDS INTERFACE

The 7st LVDSSEL signal of the connector pin specification is "L". 【LVDSSEL = L】

| | SIGNAL | TRANSMITTER THC63LVDM83A | | INTERFACE CONNECTOR | | RECEIVER | | TFT CONTROL |
|---------|--------------|-----------------------------|----------|---------------------|-----------|----------|-----------|----------------|
| | | PIN | INPUT | TV Set | TFT-LCD | PIN | OUTPUT | INPUT |
| | | | | | | | | |
| 24bit | RA0/RB0 | 51 | Tx IN0 | | | 27 | Rx OUT0 | RA0/RB0 |
| | RA1/RB1 | 52 | Tx IN1 | | | 29 | Rx OUT1 | RA1/RB1 |
| | RA2/RB2 | 54 | Tx IN2 | TA OUT0+ | Rx 0+ | 30 | Rx OUT2 | RA2/RB2 |
| | RA3/RB3 | 55 | Tx IN3 | | | 32 | Rx OUT3 | RA3/RB3 |
| | RA4/RB4 | 56 | Tx IN4 | | | 33 | Rx OUT4 | RA4/RB4 |
| | RA5/RB5 | 3 | Tx IN6 | TA OUT0- | Rx 0- | 35 | Rx OUT6 | RA5/RB5 |
| | GA0/GB0 | 4 | Tx IN7 | | | 37 | Rx OUT7 | GA0/GB0 |
| | GA1/GB1 | 6 | Tx IN8 | | | 38 | Rx OUT8 | GA1/GB1 |
| | GA2/GB2 | 7 | Tx IN9 | | | 39 | Rx OUT9 | GA2/GB2 |
| | GA3/GB3 | 11 | Tx IN12 | TA OUT1+ | Rx 1+ | 43 | Rx OUT12 | RA3/RB3 |
| | GA4/GB4 | 12 | Tx IN13 | | | 45 | Rx OUT13 | RA4/RB4 |
| | GA5/GB5 | 14 | Tx IN14 | | | 46 | Rx OUT14 | RA5/RB5 |
| | BA0/BB0 | 15 | Tx IN15 | TA OUT1- | Rx 1- | 47 | Rx OUT15 | RA0/RB0 |
| | BA1/BB1 | 19 | Tx IN18 | | | 51 | Rx OUT18 | RA1/RB1 |
| | BA2/BB2 | 20 | Tx IN19 | | | 53 | Rx OUT19 | RA2/RB2 |
| | BA3/BB3 | 22 | Tx IN20 | | | 54 | Rx OUT20 | RA3/RB3 |
| | BA4/BB4 | 23 | Tx IN21 | TA OUT2+ | Rx 2+ | 55 | Rx OUT21 | RA4/RB4 |
| | BA5/BB5 | 24 | Tx IN22 | | | 1 | Rx OUT22 | RA5/RB5 |
| | HSYNC/RSVD1) | 27 | Tx IN24 | | | 3 | Rx OUT24 | not connect |
| | VSYNC/RSVD1) | 28 | Tx IN25 | TA OUT2- | Rx 2- | 5 | Rx OUT25 | not connect |
| | DE/RSVD1) | 30 | Tx IN26 | | | 6 | Rx OUT26 | DE/not connect |
| | RA6/RB6 | 50 | Tx IN27 | | | 7 | Rx OUT27 | RA6/RB6 |
| | RA7/RB7 | 2 | Tx IN5 | | | 34 | Rx OUT5 | RA7/RB7 |
| | GA6/GB6 | 8 | Tx IN10 | TA OUT3+ | Rx 3+ | 41 | Rx OUT10 | GA6/GB6 |
| GA7/GB7 | 10 | Tx IN11 | | | 42 | Rx OUT11 | GA7/GB7 | |
| BA6/BB6 | 16 | Tx IN16 | | | 49 | Rx OUT16 | BA6/BB6 | |
| BA7/BB7 | 18 | Tx IN17 | TA OUT3- | Rx 3- | 50 | Rx OUT17 | BA7/BB7 | |
| RSVD 1) | 25 | Tx IN23 | | | 2 | Rx OUT23 | RSVD 1) | |
| | DCLK | 31 | TxCLK IN | TxCLK OUT+ | RxCLK IN+ | 26 | RxCLK OUT | DCLK |
| | | | | TxCLK OUT- | RxCLK IN- | | | |

RA0~RA7, RB0~RB7 :Pixel R Data (7;MSB, 0;LSB)

GA0~GA7, GB0~GB7 :Pixel G Data (7;MSB, 0;LSB)

BA0~BA7, BB0~BB7 :Pixel B Data (7;MSB, 0;LSB)

DE :Data Enable

Notes 1)RSVD(reserved)pins on the transmitter shall be tied to"H"or"L".

5.4 LVDS INTERFACE

The 7st LVDSSEL signal of the connector pin specification is "H". 【LVDSSEL = H】

| | SIGNAL | TRANSMITTER THC63LVDM83A | | INTERFACE CONNECTOR | | RECEIVER | | TFT CONTROL | | |
|---------|--------------|-----------------------------|----------|---------------------|--------------|----------|-----------|----------------|----------|---------|
| | | PIN | INPUT | TV Set | TFT-LCD | PIN | OUTPUT | INPUT | | |
| | | | | | | | | | | |
| 24bit | RA2/RB2 | 51 | Tx IN0 | TA OUT0+ | RxA/B 0+ | 27 | Rx OUT0 | RA2/RB2 | | |
| | RA3/RB3 | 52 | Tx IN1 | | | 29 | Rx OUT1 | RA3/RB3 | | |
| | RA4/RB4 | 54 | Tx IN2 | | | 30 | Rx OUT2 | RA4/RB4 | | |
| | RA5/RB5 | 55 | Tx IN3 | | | 32 | Rx OUT3 | RA5/RB5 | | |
| | RA6/RB6 | 56 | Tx IN4 | | | 33 | Rx OUT4 | RA6/RB6 | | |
| | RA7/RB7 | 3 | Tx IN6 | | | TA OUT0- | RxA/B 0- | 35 | Rx OUT6 | RA7/RB7 |
| | GA2/GB2 | 4 | Tx IN7 | | | 37 | Rx OUT7 | GA2/GB2 | | |
| | GA3/GB3 | 6 | Tx IN8 | TA OUT1+ | Rx A/B1+ | 38 | Rx OUT8 | GA3/GB3 | | |
| | GA4/GB4 | 7 | Tx IN9 | | | 39 | Rx OUT9 | GA4/GB4 | | |
| | GA5/GB5 | 11 | Tx IN12 | | | 43 | Rx OUT12 | GA5/GB5 | | |
| | GA6/GB6 | 12 | Tx IN13 | | | 45 | Rx OUT13 | GA6/GB6 | | |
| | GA7/GB7 | 14 | Tx IN14 | | | 46 | Rx OUT14 | GA7/GB7 | | |
| | BA2/BB2 | 15 | Tx IN15 | | | TA OUT1- | RxA/B 1- | 47 | Rx OUT15 | BA2/BB2 |
| | BA3/BB3 | 19 | Tx IN18 | | | 51 | Rx OUT18 | BA3/BB3 | | |
| | BA4/BB4 | 20 | Tx IN19 | TA OUT2+ | Rx A/B2+ | 53 | Rx OUT19 | BA4/BB4 | | |
| | BA5/BB5 | 22 | Tx IN20 | | | 54 | Rx OUT20 | BA5/BB5 | | |
| | BA6/BB6 | 23 | Tx IN21 | | | 55 | Rx OUT21 | BA6/BB6 | | |
| | BA7/BB7 | 24 | Tx IN22 | | | 1 | Rx OUT22 | BA7/BB7 | | |
| | HSYNC/RSVD1) | 27 | Tx IN24 | | | 3 | Rx OUT24 | HSYNC/RSVD1) | | |
| | VSVD1) | 28 | Tx IN25 | | | TA OUT2- | Rx A/B2- | 5 | Rx OUT25 | VSVD1) |
| | DE/RSVD1) | 30 | Tx IN26 | | | 6 | Rx OUT26 | DE/RSVD1) | | |
| | RA0/RB0 | 50 | Tx IN27 | TA OUT3+ | RxA/B 3+ | 7 | Rx OUT27 | RA0/RB0 | | |
| | RA1/RB1 | 2 | Tx IN5 | | | 34 | Rx OUT5 | RA1/RB1 | | |
| GA0/GB0 | 8 | Tx IN10 | 41 | | | Rx OUT10 | GA0/GB0 | | | |
| GA1/GB1 | 10 | Tx IN11 | 42 | | | Rx OUT11 | GA1/GB1 | | | |
| BA0/BB0 | 16 | Tx IN16 | 49 | | | Rx OUT16 | BA0/BB0 | | | |
| BA1/BB1 | 18 | Tx IN17 | TA OUT3- | | | Rx A/B3- | 50 | Rx OUT17 | BA1/BB1 | |
| RSVD 1) | 25 | Tx IN23 | 2 | | | Rx OUT23 | RSVD 1) | | | |
| | DCLK | 31 | TxCLK IN | TxCLK OUT+ | RxCLKA/B IN- | 26 | RxCLK OUT | DCLK | | |
| | | | | TxCLK OUT- | RxCLKA/B IN- | | | | | |

RA0~RA7, RB0~RB7 :Pixel R Data (7;MSB, 0;LSB)

GA0~GA7, GB0~GB7 :Pixel G Data (7;MSB, 0;LSB)

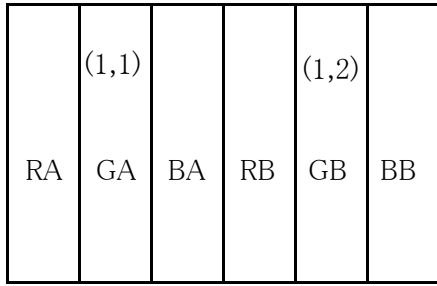
BA0~BA7, BB0~BB7 :Pixel B Data (7;MSB, 0;LSB)

DE :Data Enable

Notes 1)RSVD(reserved)pins on the transmitter shall be tied to"H"or"L".

5.5 CORRESPONDENCE BETWEEN INPUT DATA AND DISPLAY IMAGE

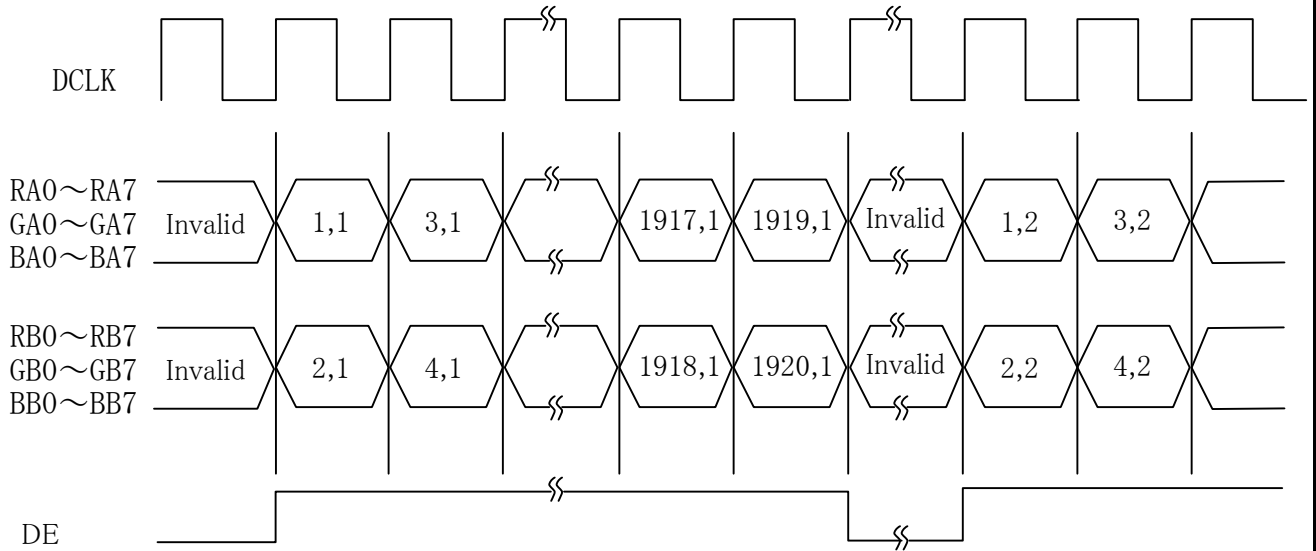
Display data of adjacent one pixel is latched during one cycle of DCLK.



odd pixel : RA0~RA7 :R data
 GA0~GA7 :G data
 BA0~BA7 :B data

Even pixel: RB0~RB7 :R data
 GB0~GB7 :G data
 BB0~BB7 :B data

| | | | | |
|---------|---------|---------|-------|------------|
| 1, 1 | 1, 2 | 1, 3 | ----- | 1, 1920 |
| 2, 1 | 2, 2 | 2, 3 | ----- | 2, 1920 |
| 3, 1 | 3, 2 | 3, 3 | ----- | 3, 1920 |
| ⋮ | ⋮ | ⋮ | | ⋮ |
| 1080, 1 | 1080, 2 | 1080, 3 | ----- | 1080, 1920 |



5.6 RELATIONSHIP BETWEEN DISPLAY COLORS AND INPUT SIGNALS

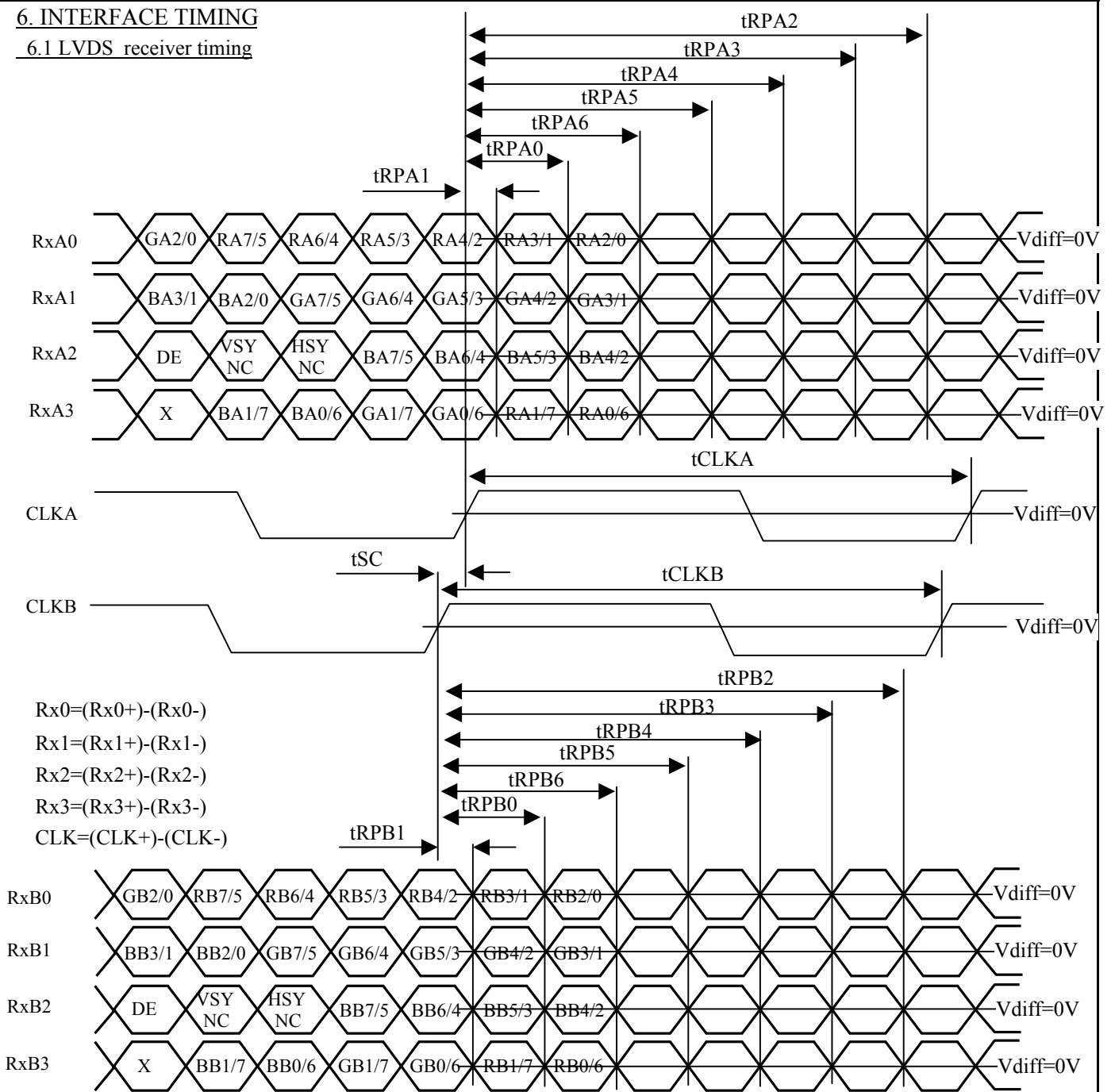
| Color | Input | Red Data | | | | | | | | Green Data | | | | | | | | Blue Data | | | | | | | |
|-------------|------------|----------|----|----|----|-----|----|----|----|------------|----|----|----|-----|----|----|----|-----------|----|----|----|-----|----|----|----|
| | | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7 | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| | | MSB | | | | LSB | | | | MSB | | | | LSB | | | | MSB | | | | LSB | | | |
| Basic Color | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(255) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green(255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue(255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Red | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red (1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red (2) | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Red(254) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red(255) | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green (2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Green(254) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| | Green(255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Blue | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue (1) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| | Blue (2) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : | : |
| | Blue (254) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Blue (255) | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

Notes 1) Definition of gray scale:
 Color(n) Number in parenthesis indicates gray scale level. Larger n corresponds to brighter level.

2) Data: 1:High, 0:Low

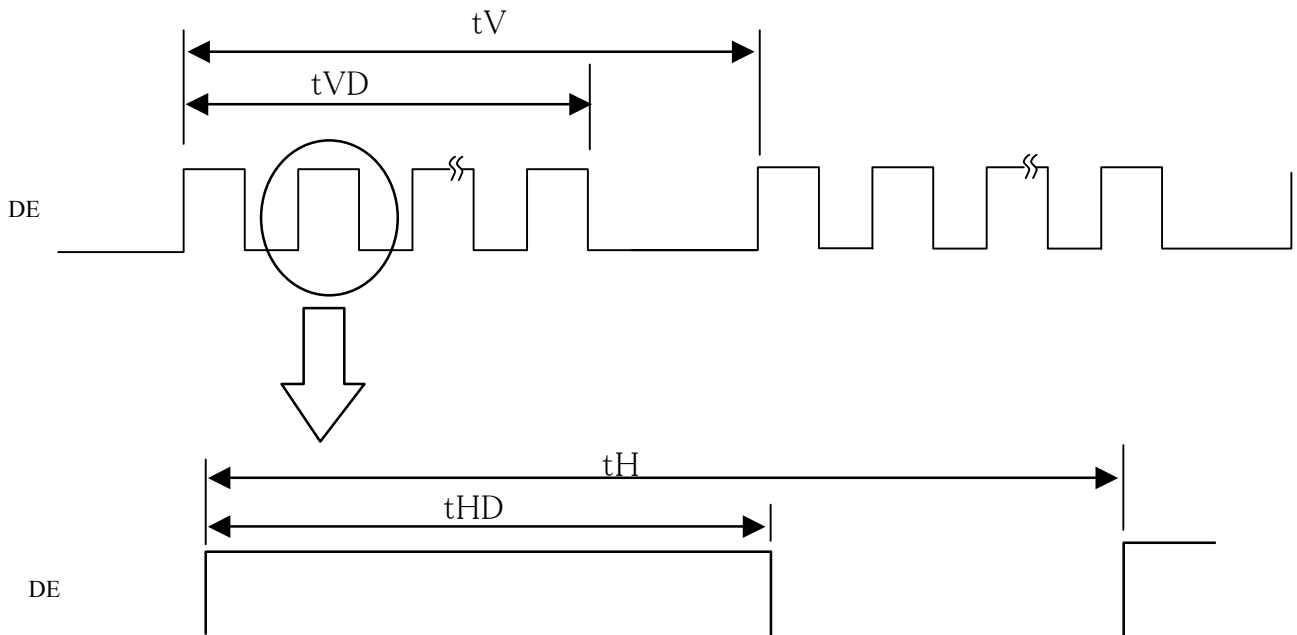
6. INTERFACE TIMING

6.1 LVDS receiver timing



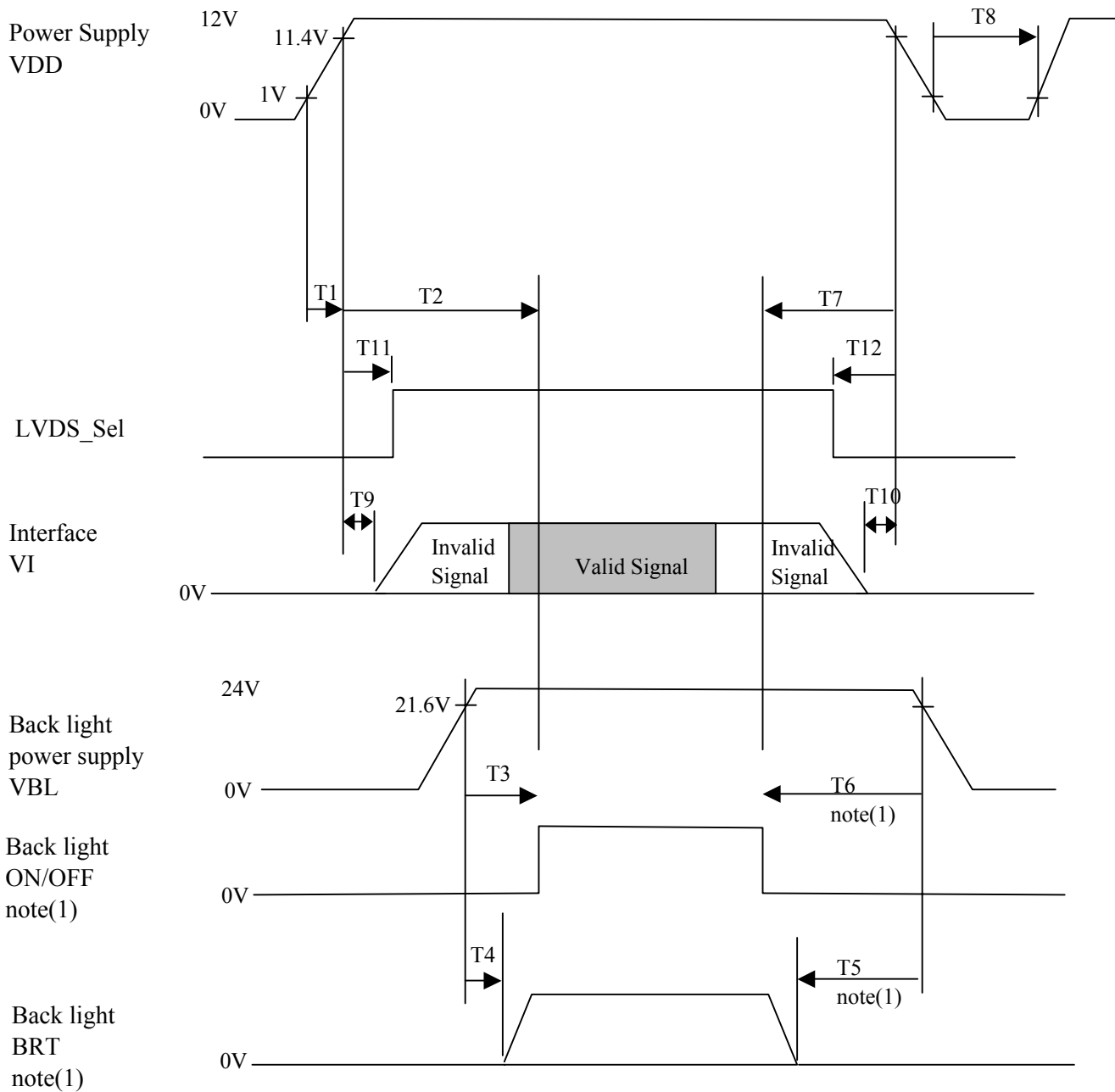
| Item | Symbol | Min | Typ | Max | Unit | Note | |
|------------------------------|-------------------|------|---------------|---------|---------------|------|---------|
| CLK | Frequency | DCLK | 65 | 66 | 67.5 | MHz | =1/tclk |
| | CLK Skew | tSC | -4.0 | 0 | 4.0 | ns | |
| Rx*0 Rx*1 Rx*2 Rx*3 | 0 data position | tRP0 | 1/7tCLK - 0.4 | 1/7tCLK | 1/7tCLK + 0.4 | ns | |
| | 1st data position | tRP1 | -0.4 | 0 | +0.4 | | |
| | 2nd data position | tRP2 | 2/7tCLK - 0.4 | 2/7tCLK | 2/7tCLK + 0.4 | | |
| | 3rd data position | tRP3 | 3/7tCLK - 0.4 | 3/7tCLK | 3/7tCLK + 0.4 | | |
| | 4th data position | tRP4 | 4/7tCLK - 0.4 | 4/7tCLK | 4/7tCLK + 0.4 | | |
| | 5th data position | tRP5 | 5/7tCLK - 0.4 | 5/7tCLK | 5/7tCLK + 0.4 | | |
| | 6th data position | tRP6 | 6/7tCLK - 0.4 | 6/7tCLK | 6/7tCLK + 0.4 | | |

6.2 SYNCHRONIZATION SIGNAL TIMING



| | | 2pxl/clock | | | | | |
|----|----------------------|------------|------|------|------|------|------|
| | Item | Symbol | Min | Typ | Max | Unit | Note |
| DE | Horizontal Frequency | fH | 63 | 66 | 68 | kHz | |
| | Horizontal Period | tH | 990 | 1000 | 1035 | tCLK | |
| | Horizontal Valid | tHD | 960 | | | tCLK | |
| | Vertical Frequency | fV | 48 | 60 | 62 | Hz | |
| | Vertical Period | tV | 1090 | 1100 | 1350 | tH | |
| | Vertical Valid | tVD | 1080 | | | tH | |

6.3 TIMING BETWEEN INTERFACE SIGNALS POWER SUPPLY



| | | | |
|---------------------|----------------|--------------|---------------------------|
| $0 \leq T1 \leq 10$ | $-100 \leq T5$ | $10 \leq T9$ | $10 \leq T11 \leq T2-150$ |
| $350 \leq T2$ | $-100 \leq T6$ | $0 \leq T10$ | $0 \leq T12$ |
| $0 \leq T3$ | $0 \leq T7$ | | |
| $1 \leq T4$ | $350 \leq T8$ | | |

Unit : ms

Note 1) In all periods, the backlight ON/OFF signal voltage and the BRT signal voltage should be lower than the backlight power supply voltage.