



BL55070

Shanghai Belling Corp., Ltd
zip: 200233 Tel: 86-021-64850700 Fax: 86-021-64855865

LCD Driver for 140 Display Units BL55070

1 General Description

The BL55070 is a general LCD driver IC for 140 units LCD panel. It features a wide operating supply voltage range, incorporates simple communication interface with microcomputer and is suitable for multiple application.

2 Features

- Advanced low power CMOS Technology
- Selection of 1/2 or 1/3 bias, selection of 1/2 or 1/3 or 1/4 duty.
- Operation voltage: 2.5~5.5V
- Serial data interface
- 140(35x4) Display Units
- Low power dissipation design: Power saving mode: Idd=14uA at 5V and Idd=9uA at 3.3V; Sleeping mode: Idd<2uA
- On-chip RC oscillator
- VLCD for adjusting LCD operating voltage
- Excellent EMC immunity
- Compatible with general microcomputer
- LQFP44 package

3 Pin Assignment

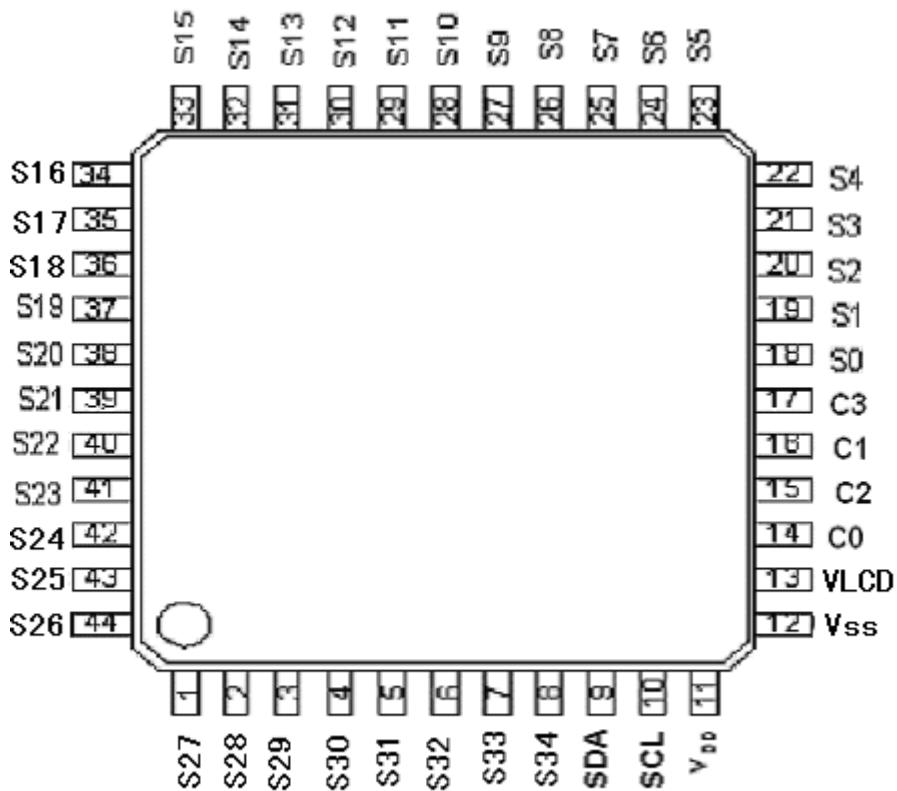


Fig 1



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4 Pin Description

| Pin No. | Pin name | Function |
|-----------|---------------------|---------------------------------|
| 9 | SDA | Serial data input/output |
| 10 | SCI | Serial clock input |
| 11 | Vdd | Supply voltage |
| 12 | Vss | ground |
| 13 | Vlcd | LCD supply voltage |
| 14-17 | Com0、Com2、Com1、Com3 | Common terminal driving output |
| 18-44、1-8 | S0—S34 | Segment terminal driving output |

Tab.1

5 Function Description

1. function circuit

The BL550070 has all function circuits that can directly drive any static or multiplexed LCD containing up to four commons and up to 35 segments. The function circuits include: Power-on reset, LCD bias generator, LCD voltage selector, Oscillator, display RAM, Timing, Display latch, Shift register, Common/segment outputs, input/output bank selector, Blinker, Data pointer, etc.

2. display function decription

The display RAM is a static 35x 4-bit RAM which stores LCD data. A logic 1 in the RAM bit-map indicates the on state of the corresponding LCD segment; similarly, a logic 0 indicates the off state. There is a one-to-one correspondence between the RAM addresses and the segment outputs, and between the individual bits of a RAM word and the common outputs. (see Fig.2).

| Display RAM address and SEGMENT (S0~S34) output | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|----|----|----|----|
| COM (Com0- Com3) 输出 | | 0 | 1 | 2 | 3 | . | . | . | . | 31 | 32 | 33 | 34 |
| | 0 | | | | | | | | | | | | |
| | 1 | | | | | | | | | | | | |
| | 2 | | | | | | | | | | | | |
| | 3 | | | | | | | | | | | | |

Fig2

When display data is transmitted to the BL55070, the display bytes received are stored in the display RAM in accordance with the selected LCD drive mode. To illustrate the filling order, an example of a 7-segment numeric display showing all drive modes is given in Fig.3; the RAM filling organization depicted applies equally to other LCD types.



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| drive mode | LCD segments | LCD backplanes | display RAM filling order | | | | | | | | transmitted display byte | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------|--------------|----------------|---|-----|-----|-----|-----|---|----|--|--------------------------|-----|------------|------------|------------|-----|-----|-----|------------|----|---|---|---|---|----|---|---|----|---|---|---|---|---|---|---|---|---|----|---|---|---|---|---|-----|-----|---|-----|-----|-----|-----|---|---|---|---|---|---|---|---|-----|-----|
| static | | | <table border="1"> <tr> <td>n</td><td>n+1</td><td>n+2</td><td>n+3</td><td>n+4</td><td>n+5</td><td>n+6</td><td>n+7</td></tr> <tr> <td>bit/ BP</td><td>0</td><td>c</td><td>b</td><td>a</td><td>f</td><td>g</td><td>e</td><td>d</td><td>DP</td></tr> <tr> <td>1</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr> <tr> <td>2</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr> <tr> <td>3</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr> </table> | | | | | | | | n | n+1 | n+2 | n+3 | n+4 | n+5 | n+6 | n+7 | bit/ BP | 0 | c | b | a | f | g | e | d | DP | 1 | x | x | x | x | x | x | x | x | x | 2 | x | x | x | x | x | x | x | x | x | 3 | x | x | x | x | x | x | x | x | x | MSB | LSB |
| n | n+1 | n+2 | n+3 | n+4 | n+5 | n+6 | n+7 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| bit/ BP | 0 | c | b | a | f | g | e | d | DP | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | x | x | x | x | x | x | x | x | x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | x | x | x | x | x | x | x | x | x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | x | x | x | x | x | x | x | x | x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 : 2 | | | <table border="1"> <tr> <td>n</td><td>n+1</td><td>n+2</td><td>n+3</td></tr> <tr> <td>bit/ BP</td><td>0</td><td>a</td><td>f</td><td>e</td></tr> <tr> <td>1</td><td>b</td><td>g</td><td>c</td><td>d</td><td>DP</td></tr> <tr> <td>2</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr> <tr> <td>3</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr> </table> | | | | | | | | n | n+1 | n+2 | n+3 | bit/ BP | 0 | a | f | e | 1 | b | g | c | d | DP | 2 | x | x | x | x | x | x | x | x | 3 | x | x | x | x | x | x | x | x | MSB | LSB | | | | | | | | | | | | | | | |
| n | n+1 | n+2 | n+3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| bit/ BP | 0 | a | f | e | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | b | g | c | d | DP | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | x | x | x | x | x | x | x | x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | x | x | x | x | x | x | x | x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 : 3 | | | <table border="1"> <tr> <td>n</td><td>n+1</td><td>n+2</td></tr> <tr> <td>bit/ BP</td><td>0</td><td>b</td><td>a</td><td>f</td></tr> <tr> <td>1</td><td>DP</td><td>d</td><td>e</td><td></td><td></td><td></td><td></td><td></td><td></td></tr> <tr> <td>2</td><td>c</td><td>g</td><td>x</td><td></td><td></td><td></td><td></td><td></td><td></td></tr> <tr> <td>3</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td><td>x</td></tr> </table> | | | | | | | | n | n+1 | n+2 | bit/ BP | 0 | b | a | f | 1 | DP | d | e | | | | | | | 2 | c | g | x | | | | | | | 3 | x | x | x | x | x | x | x | x | x | MSB | LSB | | | | | | | | | | |
| n | n+1 | n+2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| bit/ BP | 0 | b | a | f | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | DP | d | e | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | c | g | x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | x | x | x | x | x | x | x | x | x | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 : 4 | | | <table border="1"> <tr> <td>n</td><td>n+1</td></tr> <tr> <td>bit/ BP</td><td>0</td><td>a</td><td>f</td></tr> <tr> <td>1</td><td>c</td><td>e</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></tr> <tr> <td>2</td><td>b</td><td>g</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></tr> <tr> <td>3</td><td>DP</td><td>d</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></tr> </table> | | | | | | | | n | n+1 | bit/ BP | 0 | a | f | 1 | c | e | | | | | | | | 2 | b | g | | | | | | | | 3 | DP | d | | | | | | | | MSB | LSB | | | | | | | | | | | | |
| n | n+1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| bit/ BP | 0 | a | f | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | c | e | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | b | g | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | DP | d | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

x = data bit unchanged.

Fig 3

3. I²C-bus protocol

I²C-bus slave addresses (0111000) are reserved for the BL55070

The I²C-bus protocol is shown in Fig.4. The sequence is initiated with a START condition (S) from the I²C-bus master which is followed by the BL55070 slave addresses available. After acknowledgement, one or more command bytes (m) follow which define the status of the addressed BL55070. The last command byte is tagged with a cleared most significant bit, the continuation bit C. The command bytes are also acknowledged by the addressed BL55070 on the bus. After the last command byte, a series of display data bytes(n) may follow. These display bytes are stored in the display RAM at the address specified by the data pointer. Data pointer are automatically updated and the data is directed to the intended BL55070 device. After the last display byte, the I²C-bus master issues a STOP condition (P).



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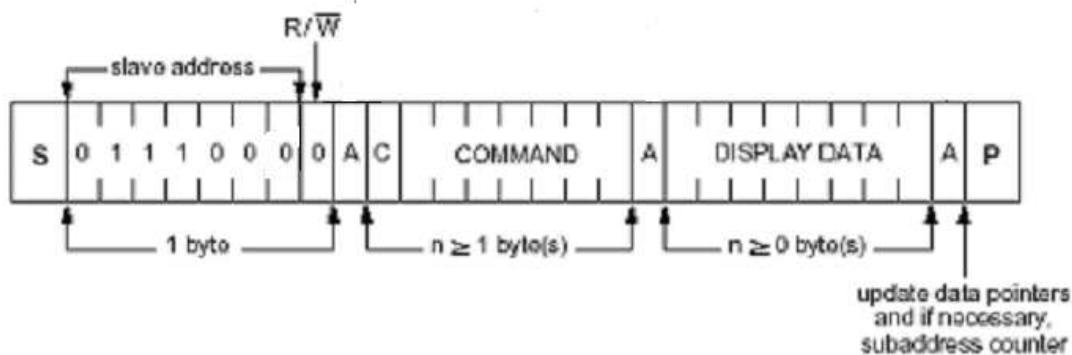
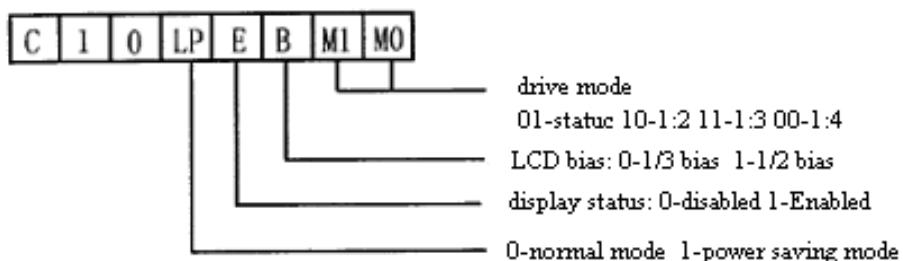


Fig 4

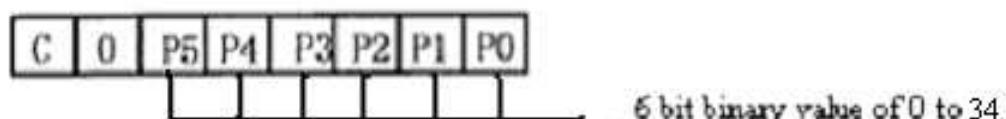
4. command decoder

The command decoder identifies command bytes that arrive on the I²C-bus. All available commands carry a continuation bit C in their most significant bit position. The four commands available to the BL55070 are defined in Fig 5.

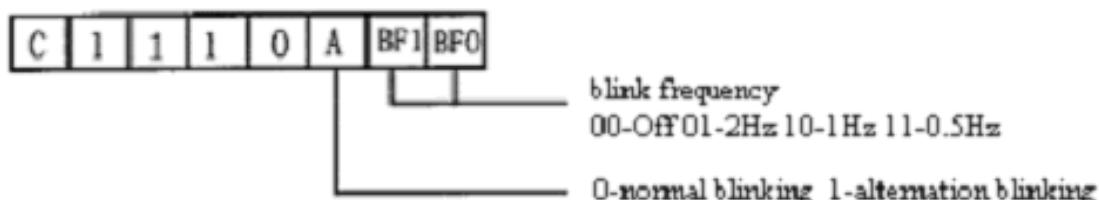
A. Mode set



B. Load data pointer



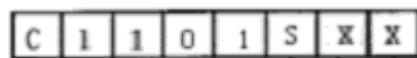
C. Blink control





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D. Sleep control

0 or 1

0: normal

1: when the command or data input are finished, display off and PCLK=0. If the device receive the next command, the oscillator begins to work and the device returns to the normal

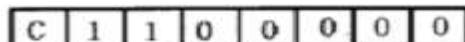
E Device select

Fig 5

6 Absolute Maximum Rating

| Parameter | Symbol | Rating | Unit |
|---------------------------|--------------|------------------|------|
| Supply voltage | Vdd | -0.5~+6.0 | V |
| LCD operating voltage | Vlcd | 0~ Vdd | V |
| Input voltage | Vi | Vss-0.5~Vdd+0.5 | V |
| Output voltage | Vo | Vlcd-0.5~Vdd+0.5 | V |
| Vdd,Vss,Vlcd current | Idd,Iss,Ilcd | -50~+50 | mA |
| Maximum power consumption | Ptot | 400 | mW |
| Operating temperature | Topr | -40~ +75 | °C |
| Storage temperature | Tstg | -65~ +150 | °C |

7 DC Characteristic

| Symbol | Parameter | Test Condition | Min | Typ | Max | Unit |
|-----------------|-----------------------|---|--------|-----|--------|------|
| Vdd | IC Operating voltage | | 2.5 | - | 5.5 | V |
| Vlcd | LCD operating voltage | | 0 | - | Vdd-2 | V |
| Idd1 | Supply current | Vdd=5V, VLCD=0V, Normal mode, internal oscillator | - | 25 | 50 | uA |
| Idd2 | Supply current | Vdd=5V, VLCD=0V, power saving mode, internal oscillator | - | 14 | 30 | uA |
| Idd3 | Supply current | Vdd=3.3V, VLCD=0V, Normal mode, internal oscillator | - | 16 | 30 | uA |
| Idd4 | Supply current | Vdd=3.3V, VLCD=0V, power saving mode, internal oscillator | - | 9 | 15 | uA |
| I _{SL} | Sleep current | Vdd=5V,VLCD=0V | - | 1.5 | 2 | uA |
| ViL | Low voltage input | SDA,SCL | Vss | - | 0.3Vdd | V |
| ViH | High voltage input | SDA,SCL | 0.7Vdd | - | 6.0 | V |



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8 AC Characteristic

Ta=25°C

| Symbol | Parameter | Test Condition | Min | Typ | Max | Unit |
|--------|-----------------------|-----------------------------|-----|-----|-----|------|
| Fclk | Oscillator frequency | Vdd=5V,normal mode | 125 | 180 | 300 | KHz |
| Fclk | Oscillator frequency | Vdd=3.3V, power saving mode | 21 | 31 | 48 | KHz |
| Tclk | Half oscillator cycle | | 1 | - | 3 | uA |
| Tsh1 | CS start hold time | | 5 | - | | us |
| Tsh2 | SCL start hold time | | 5 | - | | us |
| tlow | High time | | 5 | - | | us |
| thig | Low time | | 4 | - | | us |
| thd | SCL hold time | | 250 | | | ns |

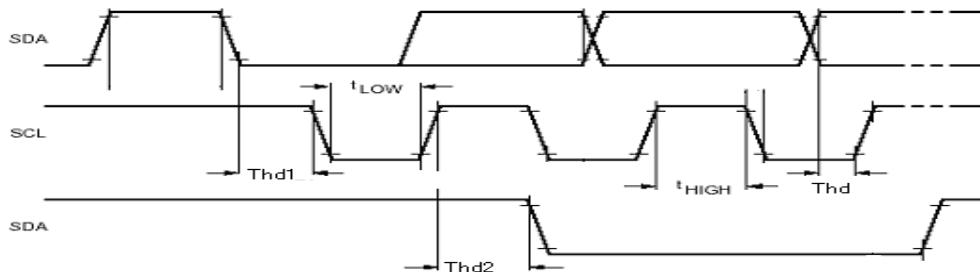


Fig 6

9 Typical Application Circuit

Note: 1/ when I²C are idle mode, SDA and SCL must be connect to high level(by pull up resistor), otherwise the device maybe can not go into power saving mode.

2/ In power-saving mode, SCL frequency must be less than 21KHz.

3/ Work at 1/3 bias, Vdd - V_{LCD} must be more than 2. 9V.

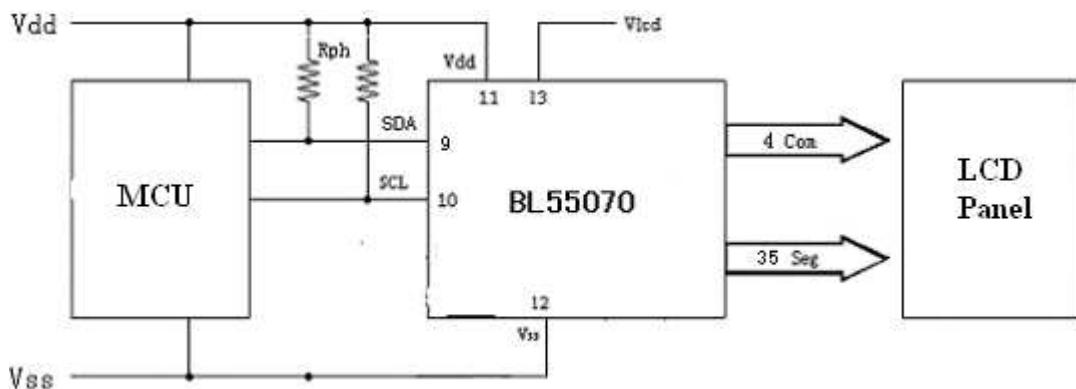


Fig 7



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10 Package Outline

LQFP44

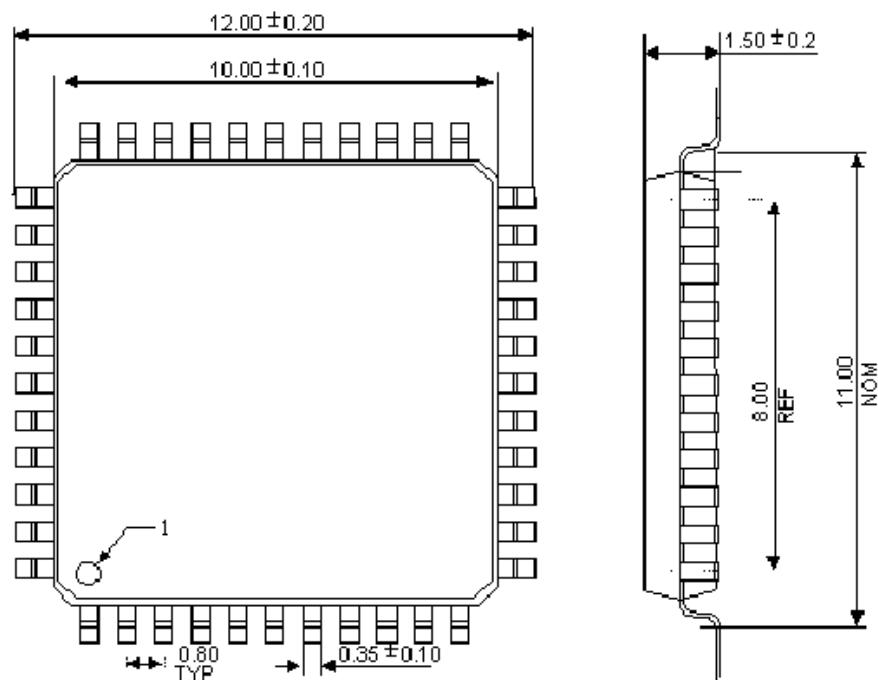


Fig 8