

INNOLUX DISPLAY CORPORATION

LCD MODULE

SPECIFICATION

Customer: _____

Model Name: CT022TN05 V.7(Raggie-T2)

Spec. No.: C022-05-TT-01

Date: 2007/9/27

Version: 1.0

- Preliminary Specification
- Final Specification

For Customer's Acceptance

Approved by	Comment

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Contents

1. General Specifications.....	1
2. Block Diagram	2
3. Pin Assignments	3
4. Electrical Specifications	4
4.1. Absolute Maximum Rating	5
4.2. Typical Operation Conditions	5
4.3. Backlight Unit.....	7
4.4. Instruction List.....	7
4.5. Instruction Setting Flow	8
4.6. Display RAM Data Format and input Bus	10
4.7. Timing Characteristic	11
5. Touch Panel Specifications	14
5.1. Electrical Characteristic	14
5.2. Optical Characteristic.....	14
5.3. Mechanical Characterist	14
5.4. Touch Panel Circuit Block	15
5.5. Mounting Condition Example	15
5.6. Proposal of Mobile Phone Design	16
6. Optical Specifications	17
7. Reliability Test Items.....	22
8. Handling Precautions	23
8.1. Safety	23
8.2. Handling	23
8.3. Static Electricity.....	23
8.4. Storage	23
8.5. Cleaning	23
9. Mechanical Drawing	24
10. Package Drawing	25
10.1. Packing Material Per Carton	25
10.2. Packing Specification and Quantity.....	25
10.3. Illustration	26

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1. General Specifications

1.1. Description

The CT022TN05 V.7 is a color active matrix Thin Film Transistor (TFT) Liquid Crystal Display (LCD) that uses amorphous silicon (a-Si) TFT as a switching device. This module is composed of a single 2.2 inches transmissive type main TFT-LCD Panel and a resistive touch screen display. The resolution of the panel is 176 x 220 pixels and can display 262K/65K color.

1.2. Features

- TM type for main TFT-LCD panel
- Resistive type touch panel
- One backlight with 4 white LED
- 80/68 system 8/9/16/18 bits Parallel Bus
- Full, Still, Partial, Sleep modes are available

1.3. Application

- Display terminals for cellular phone

1.4. General Specification

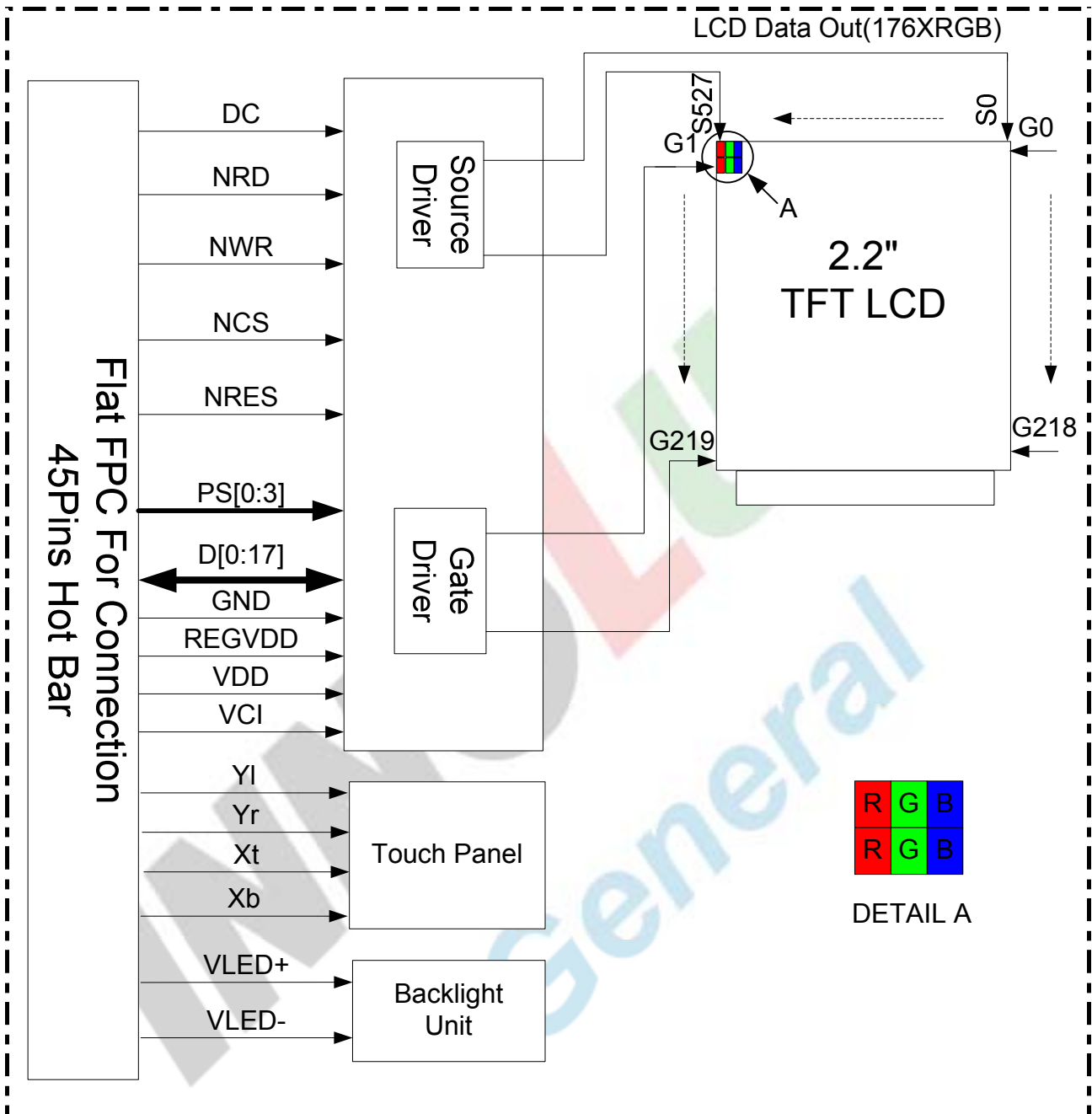
No.	Item	Specification	Unit	Remark
1	LCD Size	2.2	inch	-
2	Panel Type	a-Si TFT active matrix	-	-
3	Touch Panel Type	4-wire Analog Resistive	-	-
4	Resolution	176 x RGB x 220	pixel	-
5	Display Mode	Normally white, Transmissive	-	-
6	Display Number of Colors	262K/65K	-	-
7	Viewing Direction	9 o'clock	-	Note 1
8	Contrast Ratio	300	-	-
9	Luminance	160	cd/m ²	Note 2
10	Module Size	42.30(W) x 57.50(L) x 3.65(T)	mm	Note 1
11	Panel Active Area	34.848(W) x 43.56(L)	mm	Note 1
12	Touch Panel Active Area	35.848(W) x 44.56(L)	mm	Note 1
13	Touch Panel View Area	37.85(W) x 46.36(L)	mm	Note 1
14	Pixel Pitch	0.198(W) x 0.198(L)	mm	-
15	Weight	14	g	-
16	Driver IC	SSD1287	-	-
17	Driver IC RAM Size	176 x 18 x 220	bit	-
18	Light Source	4 white LEDs	-	-
19	Interface	80/68 system 8/9/16/18bits Parallel Bus	-	-
20	Operating Temperature	-20~70	°C	-
21	Storage Temperature	-30~80	°C	-

Note 1: Refer to mechanical drawing.

Note 2: Measured with touch panel attached.

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2. Block Diagram



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3. Pin Assignments

Pin No.	Symbol	I/O	Function	Remark
1	GND	P	Ground	-
2	VLED-	-	LED cathode	-
3	VLED+	-	LED anode	-
4	PS2	I	Interface selection	Note 1
5	PS1	I	Interface selection	Note 1
6	PS3	I	Interface selection	Note 1
7	VCI	P	Analog supply voltage	-
8	VDD	P	Logic supply voltage	-
9	REGVDD	I	Input to enable internal voltage regulation	Note 3
10	DC	I	Parallel Interface, Data or Command.	-
11	NRD	I	6800 system : E (enable signal) 8080 system : Read strobe signal (Low: active)	Note 2
12	NWR	I	6800 system : RW (indicates read cycle when High, write cycle when Low) 8080 system : Write strobe signal (Low: active)	Note 2
13	NCS	I	Chip select signal (Low: active)	-
14	NRES	I	System Reset :connect to VDD when not used(Low: active)	-
15	PS0	I	Interface Selection	Note 1
16	D0	I/O	Data Bus (bit0)	-
17	D1	I/O	Data Bus (bit1)	-
18	D2	I/O	Data Bus (bit2)	-
19	D3	I/O	Data Bus (bit3)	-
20	D4	I/O	Data Bus (bit4)	-
21	D5	I/O	Data Bus (bit5)	-
22	D6	I/O	Data Bus (bit6)	-
23	D7	I/O	Data Bus (bit7)	-
24	D8	I/O	Data Bus (bit8)	-
25	D9	I/O	Data Bus (bit9)	-
26	D10	I/O	Data Bus (bit10)	-
27	D11	I/O	Data Bus (bit11)	-
28	D12	I/O	Data Bus (bit12)	-
29	D13	I/O	Data Bus (bit13)	-
30	D14	I/O	Data Bus (bit14)	-
31	D15	I/O	Data Bus (bit15)	-
32	D16	I/O	Data Bus (bit16)	-

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33	D17	I/O	Data Bus (bit17)	-
34	N/A	I	Dummy Pin	-
35	GND	P	Ground	-
36	N/A	I	Dummy Pin	-
37	GND	P	Ground	-
38	N/A	I	Dummy Pin	-
39	N/A	I	Dummy Pin	-
40	GND	P	Ground	-
41	Yl	-	Touch Panel Signal	-
42	Xb	-	Touch Panel Signal	-
43	Yr	-	Touch Panel Signal	-
44	Xt	-	Touch Panel Signal	-
45	GND	P	Ground	-

Note1: Interface setting and data bus setting

PS3	PS2	PS1	PS0	Interface Mode	Data bus
1	0	1	1	16-bit 6800 parallel interface	D[17:10],D[8:1]
1	0	1	0	8-bit 6800 parallel interface	D[8:1]
1	0	0	1	16-bit 8080 parallel interface	D[17:10],D[8:1]
1	0	0	0	8-bit 8080 parallel interface	D[8:1]
0	1	1	1	18-bit 6800 parallel interface	D[17:0]
0	1	1	0	9-bit 6800 parallel interface	D[8:0]
0	1	0	1	18-bit 8080 parallel interface	D[17:0]
0	1	0	0	9-bit 8080 parallel interface	D[8:0]

Note2: In 80 system: NWR is Active low in write strobe.

NRD is Active low in read strobe.

Note3: Connect to VDD if system VDD>1.95V or system VDD<1.65V, internal VDD regulator will be enabled.
Connect to GND if system VDD is 1.65V ~ 1.95V, Internal VDD regulator will be disabled.

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4. Electrical Specifications

4.1. Absolute Maximum Rating

(T_a=+25°C)

Item	Symbol	Values		Unit	Remark	
		Min.	Max.			
TFT Module	Logic Supply Voltage	VDD	-0.3	+4.0	V	Note 1
	Analog Supply Voltage	VCI	-0.3	+5.0	V	Note 1
Backlight Unit	Current	I _B	-	30	mA	Note 2
	Power Consumption	P _{BL}	-	480	mW	Note 2

Note1: Permanent damage to the device may occur if maximum values are exceeded or reverse voltage is applied. Functional operation should be restricted to the conditions described under normal operating conditions.

Note2: Without LED driver IC, please refer to (4.3)

4.2. Typical Operation Conditions

4.2.1. DC Characteristics

(T_a=+25°C)

Item	Symbol	Values			Unit	Remark
		Min.	Typ.	Max.		
Logic Supply Voltage	VDD	1.4	-	1.65	V	REGVDD Connect VDD
		1.65	-	1.95	V	REGVDD Connect GND
		1.95	2.8	3.3	V	REGVDD Connect VDD
Analog Supply Voltage	VCI	2.5	2.8	3.3	V	Note
Input High Voltage	V _{IH}	0.8VDD	-	VDD	V	Note
Input Low Voltage	V _{IL}	0	-	0.2VDD	V	Note
Output High Voltage	V _{OH}	0.9VDD	-	VDD	V	Note
Output Low Voltage	V _{OL}	0	-	0.1VDD	V	Note
Frame Frequency	f _{FRAME}	-	60	-	Hz	-

Note: To prevent IC latch up or DC operation in LCD panel, the power on/off sequence should follow the driver IC specification.

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4.2.2. Current Consumption

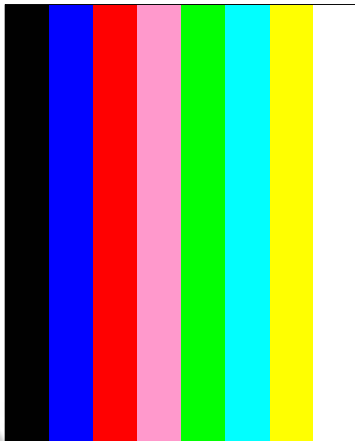
Item	Symbol	Values		Unit	Remark
		Typ.	Max.		
MCU Interface (80/68 system 8/9/16/18bits Parallel Bus)					
Still Mode	VDD	50	100	uA	Note1
	VCI	2.3	3	mA	
Sleep Mode	VDD	1	10	uA	Note1,Note2
	VCI	100	150	uA	

Note1: Test Condition

Typ: VDD=2.8V
VCI=2.8V

Display Pattern: 8 Color Bar
Frame Rate=60Hz at Line Inversion
Operating Temperature: 25°C

Typ. current check pattern:



8-Color Bar

Max: VDD=3.3V
VCI=3.3V

Display Pattern: All Pixel Black
Frame Rate=60Hz at Line Inversion
Operating Temperature: 25°C

Max. current check pattern:

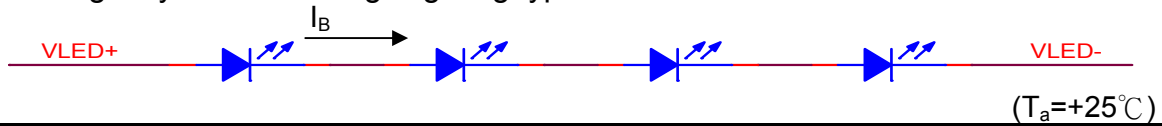


Black

Note2: In the Sleep mode, all the internal display operations are suspended except for the R-C oscillator.

4.3. Backlight Unit

The backlight system is an edge lighting type with 4 white LEDs.



Item	Symbol	Values			Unit	Remark
		Min.	Typ.	Max.		
Current	I_B	-	15	-	mA	Note 1
Power Consumption	P_{BL}	-	180	-	mW	Note 2

Note1: 4LEDs are connected in serial.

Note2: Where $I_B = 15\text{mA}$, $P_{BL} = I_B \times (V_{LED+} - V_{LED-})$

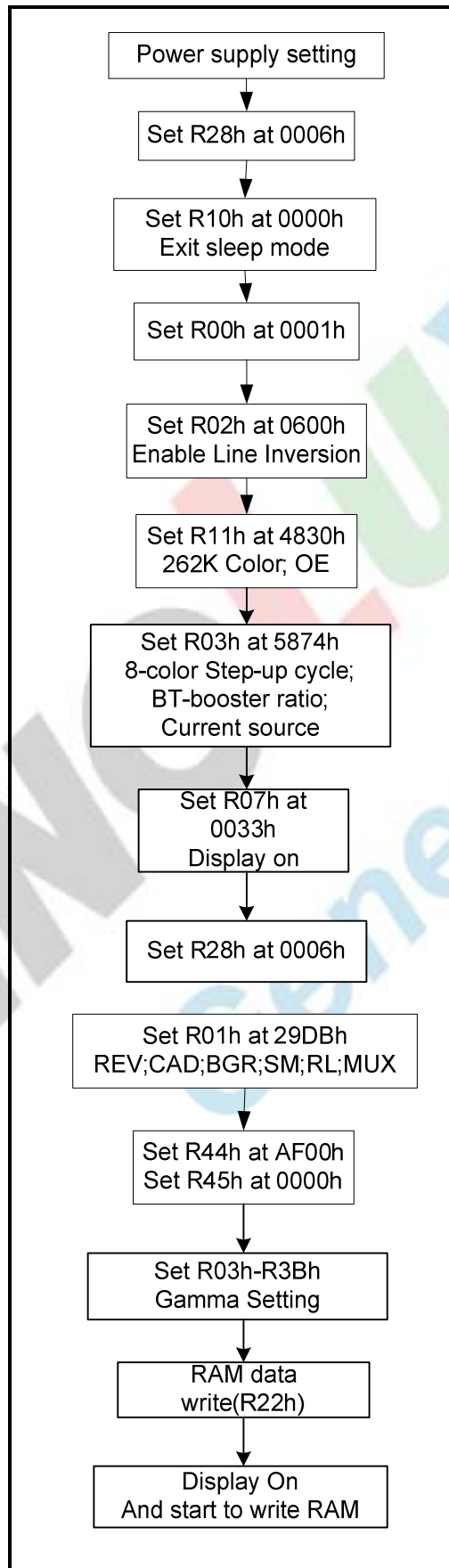
4.4. Instruction List

Register	Function Description	Value	Remark
R00h	Oscillator turn on or off	0x0001	-
R10h	Leave sleep mode	0x0000	-
R02h	LCD Driving waveform control	0x0600	-
R11h	Entry mode	0x6830	-
R03h	Power control 1	0x5874	-
R07h	Display control	0x0033	-
R0Ch	Frame cycle control	0x0004	-
R0Dh	Power control 2	0x000b	-
R0Bh	Frame cycle control	0xd308	-
R0Eh	Power control 3	0x3200	-
R01h	Driver output control	0x29db	-
R4Eh	RAM address set(X address)	0x0000	-
R4Fh	RAM address set(Y address)	0x0000	-
R0Fh	Gate scan position	0x0000	-
R16h	Horizontal porch	0xaf08	-
R17h	Vertical porch	0x0002	-
R1Eh	Power control 4	0x0038	-
R44h	Horizontal RAM address position	0xaf00	-
R45h	Vertical RAM address position(Start address)	0x0000	-
R46h	Vertical RAM address position(End address)	0x00db	-
R30h	Gamma control 1	0x0000	-
R31h	Gamma control 2	0x0507	-
R32h	Gamma control 3	0x0303	-
R33h	Gamma control 4	0x0105	-
R34h	Gamma control 5	0x0404	-
R35h	Gamma control 6	0x0002	-
R36h	Gamma control 7	0x0707	-
R37h	Gamma control 8	0x0501	-
R3Ah	Gamma control 9	0x0704	-
R3Bh	Gamma control 10	0x0007	-

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4.5. Instruction Setting Flow

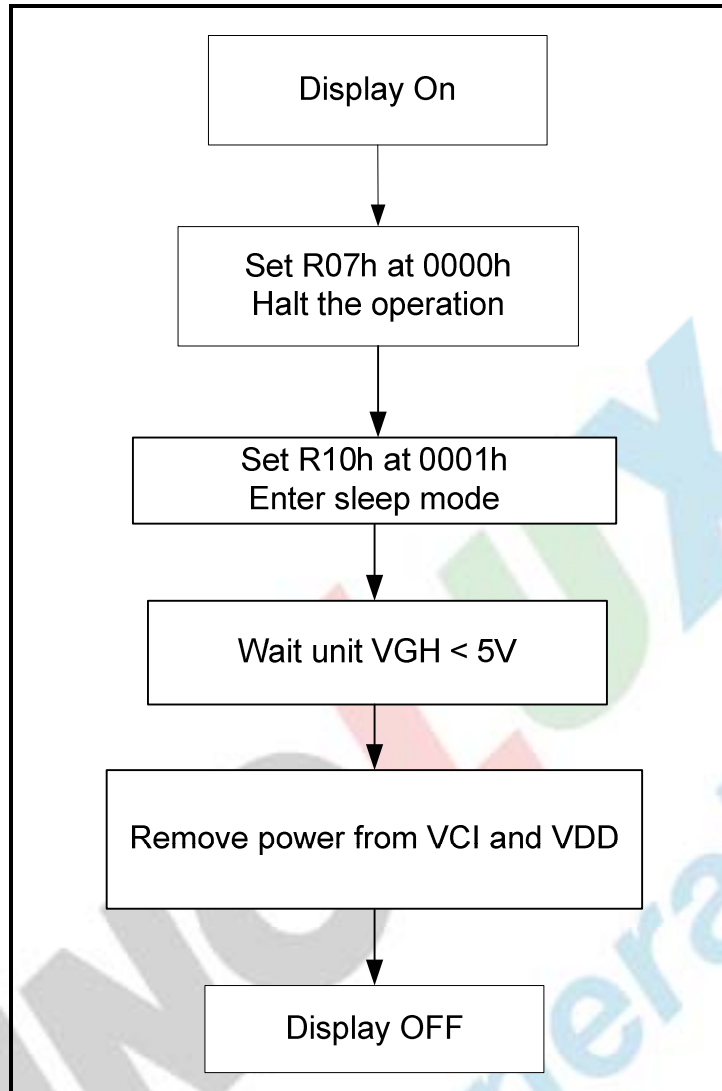
4.5.1 Display On Sequence



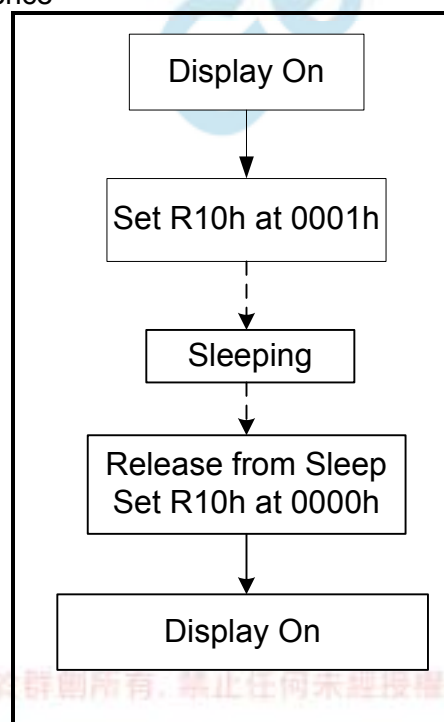
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4.5.2 Display Off Sequence



4.5.3 Sleep Mode Display Sequence



4.6. Display RAM Data Format and input Bus

4.6.1. Mapping for Writing an Instruction

		Hardware pins																	
Interface	Cycle	D17	D16	D15	D14	D13	D12	D11	D10	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
18bits		IB15	IB14	IB13	IB12	IB11	IB10	IB9	IB8	x	IB7	IB6	IB5	IB4	IB3	IB2	IB1	IB0	x
16bits		IB15	IB14	IB13	IB12	IB11	IB10	IB9	IB8	-	IB7	IB6	IB5	IB4	IB3	IB2	IB1	IB0	-
9bits	1 st	-	-	-	-	-	-	-	-	-	IB15	IB14	IB13	IB12	IB11	IB10	IB9	IB8	x
	2 nd	-	-	-	-	-	-	-	-	-	IB7	IB6	IB5	IB4	IB3	IB2	IB1	IB0	x
8bits	1 st	-	-	-	-	-	-	-	-	-	IB15	IB14	IB13	IB12	IB11	IB10	IB9	IB8	-
	2 nd	-	-	-	-	-	-	-	-	-	IB7	IB6	IB5	IB4	IB3	IB2	IB1	IB0	-

Remark: x Don't care bits

- Not connected pins

4.6.2 Mapping for Writing Pixel Data:

			Hardware pins																		
Interface	Color mode	Cycle	D17	D16	D15	D14	D13	D12	D11	D10	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0	
18bits	262K		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0	
16bits	262K	1st	R5	R4	R3	R2	R1	R0	x	x	-	G5	G4	G3	G2	G1	G0	x	x	-	
		2nd	B5	B4	B3	B2	B1	B0	x	x	-	R5	R4	R3	R2	R1	R0	x	x	-	
		3rd	G5	G4	G3	G2	G1	G0	x	x	-	B5	B4	B3	B2	B1	B0	x	x	-	
		1st	R5	R4	R3	R2	R1	R0	x	x	-	G5	G4	G3	G2	G1	G0	x	x	-	
		2nd	x	x	x	x	x	x	x	x	x	-	B5	B4	B3	B2	B1	B0	x	x	-
		1st	R5	R4	R3	R2	R1	R0	x	x	-	G5	G4	G3	G2	G1	G0	x	x	-	
	65K		R4	R3	R2	R1	R0	G5	G4	G3	-	G2	G1	G0	B4	B3	B2	B1	B0	-	
9bits	262k	1st	-	-	-	-	-	-	-	-	-	R5	R4	R3	R2	R1	R0	G5	G4	G3	
		2nd	-	-	-	-	-	-	-	-	-	G2	G1	G0	B5	B4	B3	B2	B1	B0	
8bits	262k	1st	-	-	-	-	-	-	-	-	-	R5	R4	R3	R2	R1	R0	x	x	-	
		2nd	-	-	-	-	-	-	-	-	-	G5	G4	G3	G2	G1	G0	x	x	-	
		3rd	-	-	-	-	-	-	-	-	-	B5	B4	B3	B2	B1	B0	x	x	-	
	65K	1st	-	-	-	-	-	-	-	-	-	-	R4	R3	R2	R1	R0	G5	G4	G3	-
		2nd	-	-	-	-	-	-	-	-	-	-	G2	G1	G0	B4	B3	B2	B1	B0	-

Remark: x Don't care bits

- Not connected pins

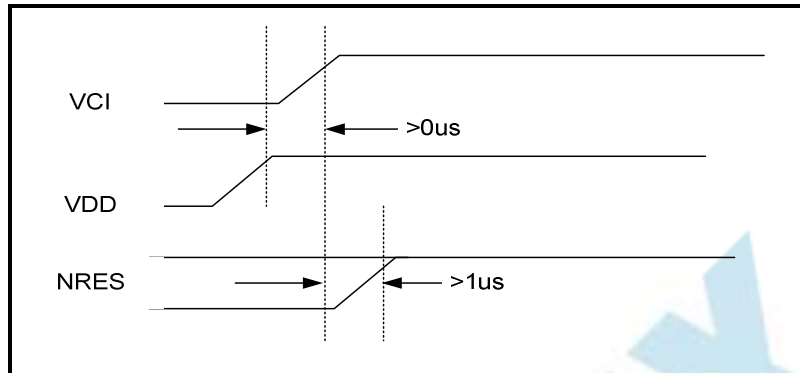
4.6.3 Mapping for Writing pixel Data in generic mode:

		Hardware pins																	
Interface	Color mode	D17	D16	D15	D14	D13	D12	D11	D10	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
18bits RGB	262k	RR	RR	RR	RR	RR	RR	GG	GG	GG	GG	GG	GG	BB	BB	BB	BB	BB	BB
		5	4	3	2	1	0	5	4	3	2	1	0	5	4	3	2	1	0

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4.7. Timing Characteristic (80/68-series 8/9/16/18bits Parallel Interface)

4.7.1 Power On Timing Characteristic



Characteristics	Symbol	Min	Typ	Max	Units
VDD rising edge to VCI	tp	0	-	-	μsec
VCI rising edge to NRES	tp-res	1	-	-	μsec

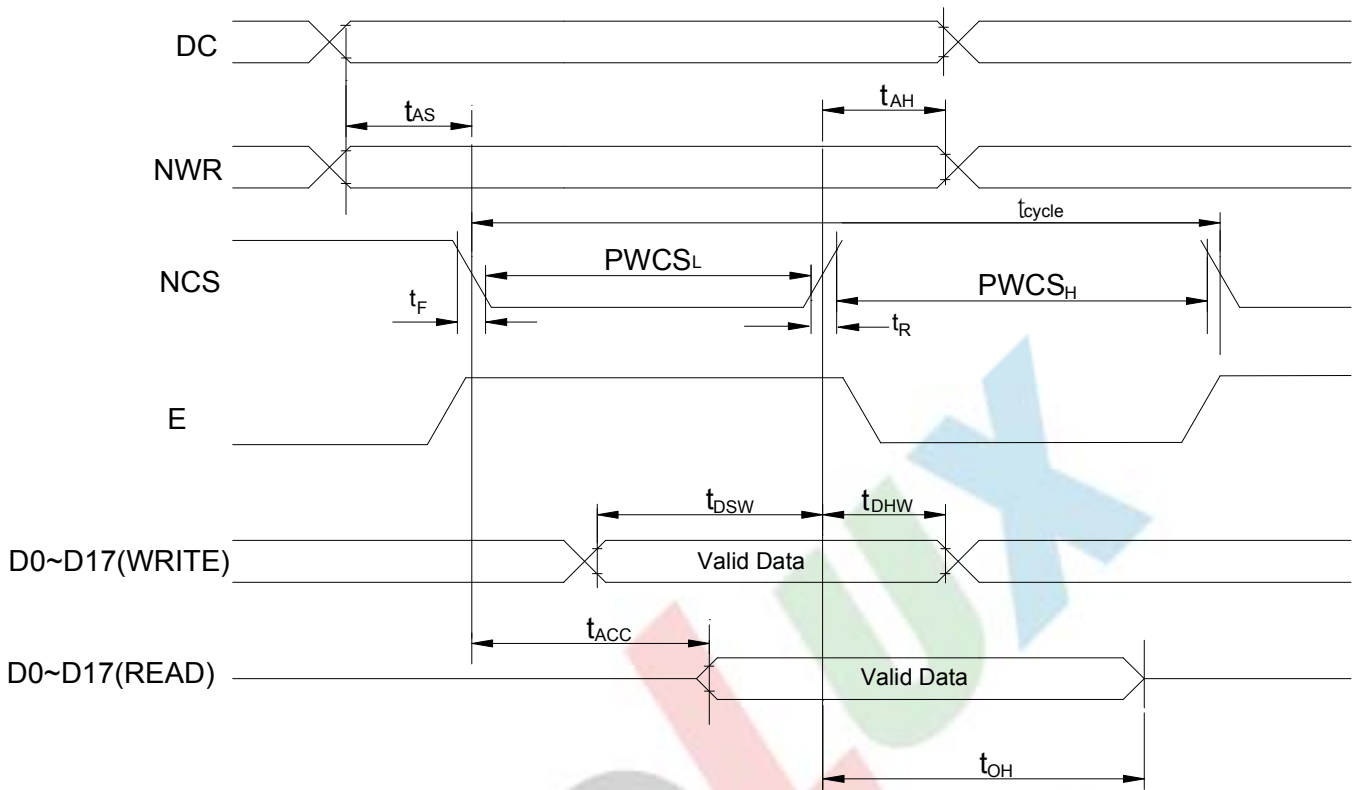
4.7.2 Parallel 6800 Timing Characteristics

($T_a = +25^\circ\text{C}$, $V_{DD} = 1.4\text{V}$ to 3.3V)

Symbol	Parameter	Min	Typ	Max	Unit
t_{cycle}	Clock Cycle Time(write cycle)	100	-	-	ns
t_{cycle}	Clock Cycle Time(read cycle)	1000	-	-	ns
t_{AS}	Address Setup Time	0	-	-	ns
t_{AH}	Address Hold Time	0	-	-	ns
t_{DSW}	Data Setup Time	5	-	-	ns
t_{DHW}	Data Hold Time	5	-	-	ns
t_{ACC}	Data Access Time	250	-	-	ns
t_{OH}	Output Hold Time	100	-	-	ns
PWCS _L	Pulse Width/CS low(write cycle)	50	-	-	ns
PWCS _H	Pulse Width/CS High(write cycle)	50	-	-	ns
PWCS _L	Pulse Width/CS low(write cycle)	500	-	-	ns
PWCS _H	Pulse Width/CS High(write cycle)	500	-	-	ns
t_{R}	Rise time	-	-	4	ns
t_{F}	Fall time	-	-	4	ns

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Note: In 6800 system : E indicates NRD as enable signal.
NWR indicates read cycle when High, write cycle when Low.
Refer to Pin Assignments

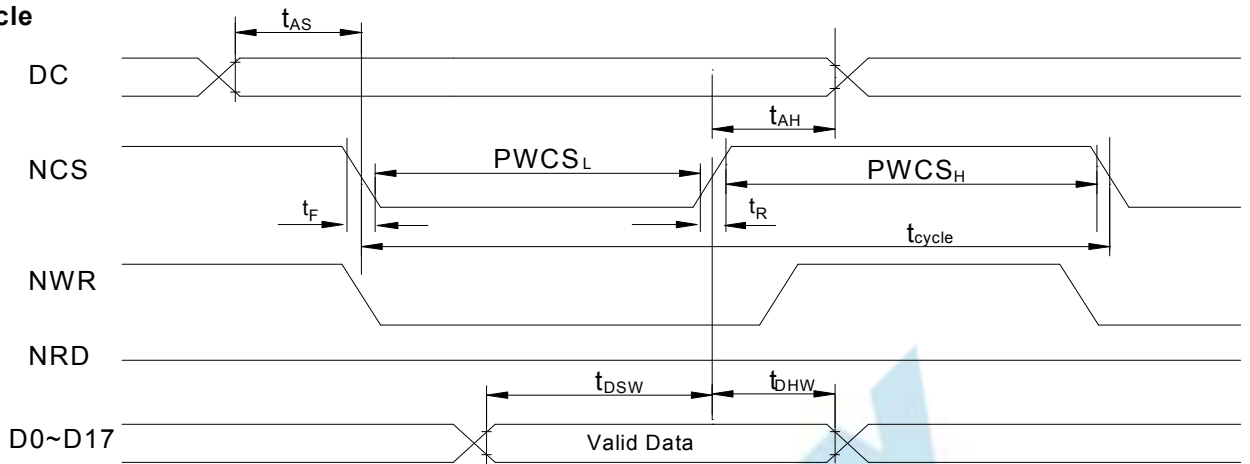
4.7.2 Parallel 8080 Timing Characteristics

($T_a = +25^\circ\text{C}$, $V_{DD} = 1.4\text{V}$ to 3.3V)

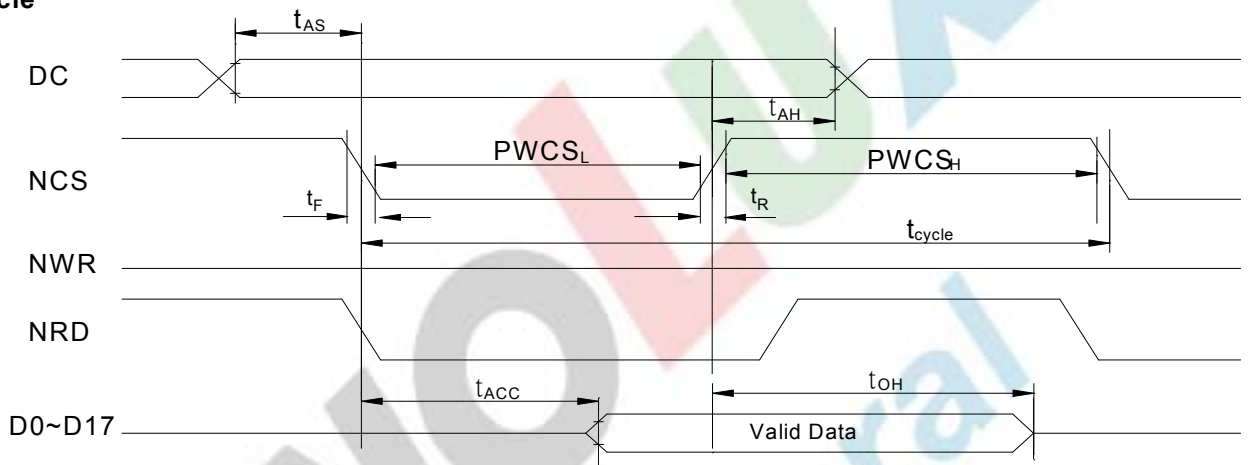
Symbol	Parameter	Min	Typ	Max	Unit
t_{cycle}	Clock Cycle Time(write cycle)	100	-	-	ns
t_{cycle}	Clock Cycle Time(read cycle)	1000	-	-	ns
t_{AS}	Address Setup Time	0	-	-	ns
t_{AH}	Address Hold Time	0	-	-	ns
t_{DSW}	Data Setup Time	5	-	-	ns
t_{DHW}	Data Hold Time	5	-	-	ns
t_{ACC}	Data Access Time	250	-	-	ns
t_{OH}	Output Hold Time	100	-	-	ns
$PWCS_L$	Pulse Width/CS low(write cycle)	50	-	-	ns
$PWCS_H$	Pulse Width/CS High(write cycle)	500	-	-	ns
$PWCS_L$	Pulse Width/CS low(write cycle)	50	-	-	ns
$PWCS_H$	Pulse Width/CS High(write cycle)	500	-	-	ns
t_R	Rise time	-	-	4	ns
t_F	Fall time	-	-	4	ns

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Write Cycle



Read Cycle



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5. Touch Panel Specifications

5.1. Electrical Characteristics

Item	Value			Unit	Remark
	Min.	Typ.	Max.		
Linearity	-1.5	-	1.5	%	After environment and life test
Terminal Resistance	200	-	900	Ω	X(Film side)
	200	-	900	Ω	Y(Glass side)
Insulation resistance	20	-	-	MΩ	DC 25V 1min
Operating Voltage	-	5	7	V	DC

5.2. Optical Characteristics

Item	Value			Unit	Remark
	Min.	Typ.	Max.		
Response Time	-	-	10	ms	100kΩ pull-up
Light Transparency	80	-	-	%	-

5.3. Mechanical Characteristics

Item	Value			Unit	Remark
	Min.	Typ.	Max.		
Active Force	-	-	80	gf	Note1
Surface Hardness	3	-	-	H	-
Pen Sliding Durability	100,000	-	-	time	Note 2
Hitting Durability	1,000,000	-	-	time	Note 3

Note 1: Do not operate it with a thing except a polyacetal pen (tip R0.8mm or less) or a finger, especially those with hard or sharp tips such as a ball point pen or a mechanical pencil.

Note 2: Measurement for surface area.

-Scratch 100,000 times straight line on the film with a stylus change every 20,000 times.

-Force: 250gf.

-Speed: 150mm/sec.

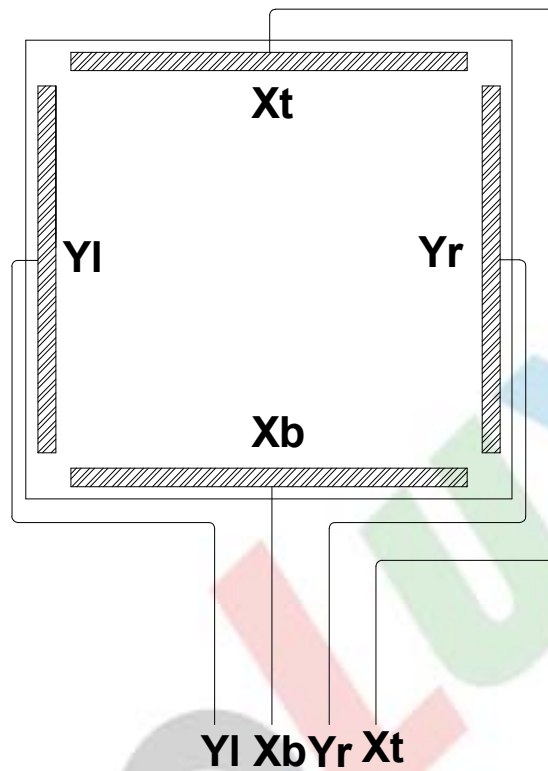
-Stylus: R0.8 polyacetal tip.

Note 3: Hit 1,000,000 times on the film with a R0.8mm tip and R8mm tip.

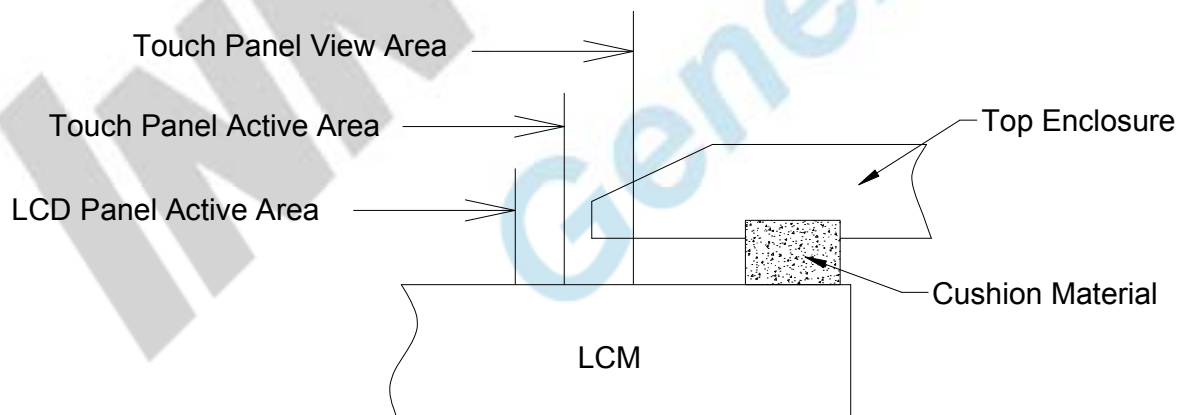
-Force: 250gf.

-Speed: 3times/sec.

5.4. Touch Panel Circuit Block



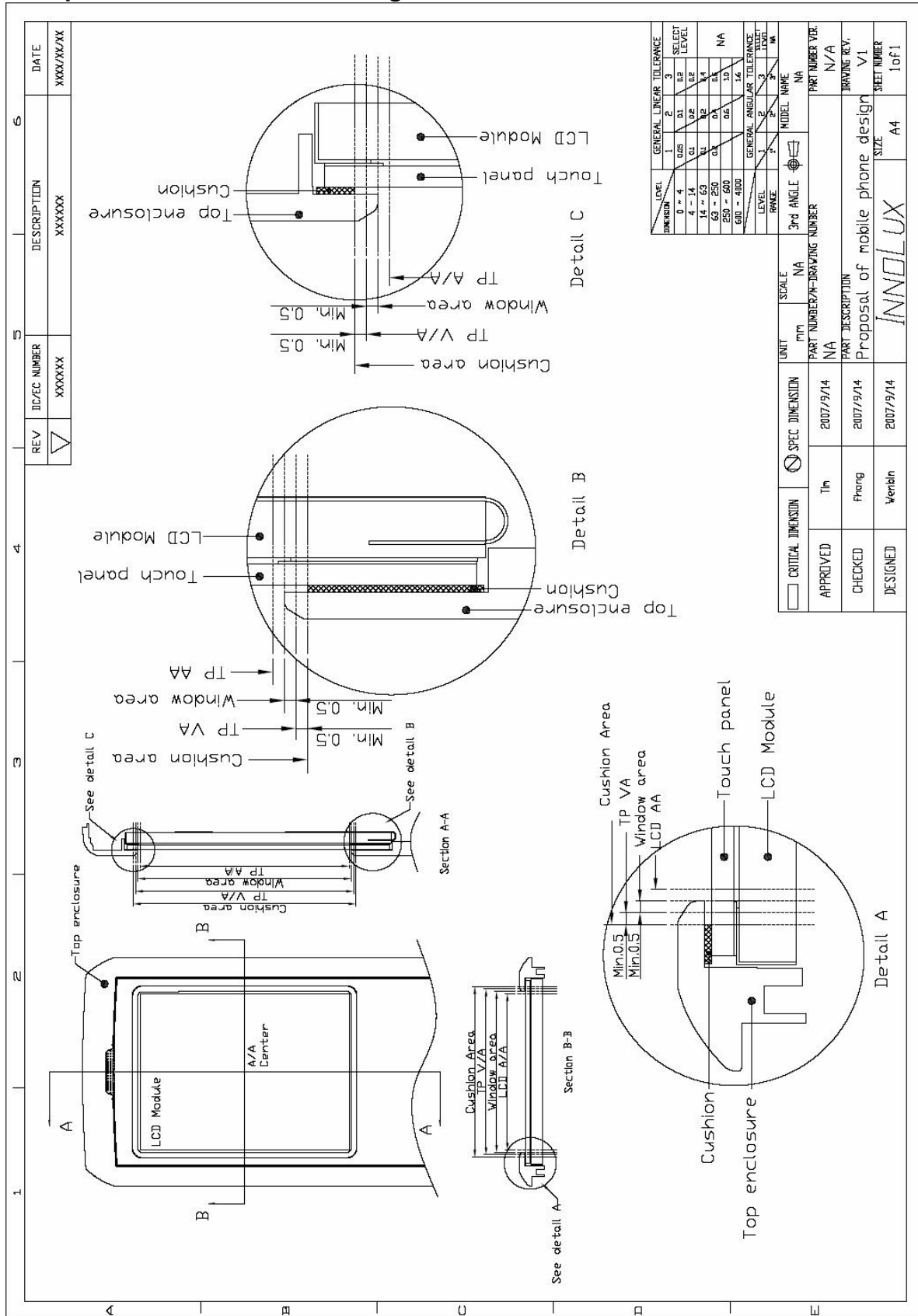
5.5. Mounting Condition Example



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5.6 Proposal of Mobile Phone Design



Note 1: "Top enclosure" is the top case of mobile phone.

Note 2: "Window Area" is the opening area of top enclosure of the mobile phone, we suggest customers design it following the drawing and there should be no defect in the LCD module within the area.

Note 3: "Cushion Area" is the cushion customer use between top enclosure and LCM, we suggest customers design it following the drawing and the cushion should not press the TP V/A.

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6. Optical Specifications

($T_a=+25^{\circ}\text{C}$, $V_{CI}=+2.8\text{V}$, $V_{DD}=+1.8\text{V}$, $I_B=15\text{mA}$)

Item	Symbol	Condition	Values			Unit	Remark	
			Min.	Typ.	Max.			
Viewing Angle Range	Left	θ_L	$CR \geq 10$	45	50	-	degree	Note 1,2
	Right	θ_R		15	20	-		
	Top	θ_T		40	45	-		
	Bottom	θ_B		40	45	-		
Response Time	$T_{on} + T_{off}$	Normal $\theta=\phi=0^{\circ}$	-	30	45	ms	Note 2,3	
Contrast Ratio	CR	Normal $\theta=\phi=0^{\circ}$	200	300	-	-	Note 2,4	
Luminance	L	Normal $\theta=\phi=0^{\circ}$	130	160	-	cd/m^2	Note 2,5	
Color Chromaticity (CIE1931)	White	W_x	Normal $\theta=\phi=0^{\circ}$	0.25	0.30	0.35	-	Note 2,6
		W_y		0.26	0.31	0.36		
	Red	R_x		0.51	0.56	0.61		
		R_y		0.28	0.33	0.38		
	Green	G_x		0.30	0.35	0.40		
		G_y		0.51	0.56	0.61		
	Blue	B_x		0.09	0.14	0.19		
		B_y		0.02	0.07	0.12		
Color Gamut	NTSC	CIE1931	-	50	-	%	-	
Luminance Uniformity	U_L	Normal $\theta=\phi=0^{\circ}$	75	80	-	%	Note 2,7	
Flicker	-	-	No Visible			-	Note 8	
Crosstalk	-	-	No Visible			-	Note 9	

Note 1: Definition of viewing angle

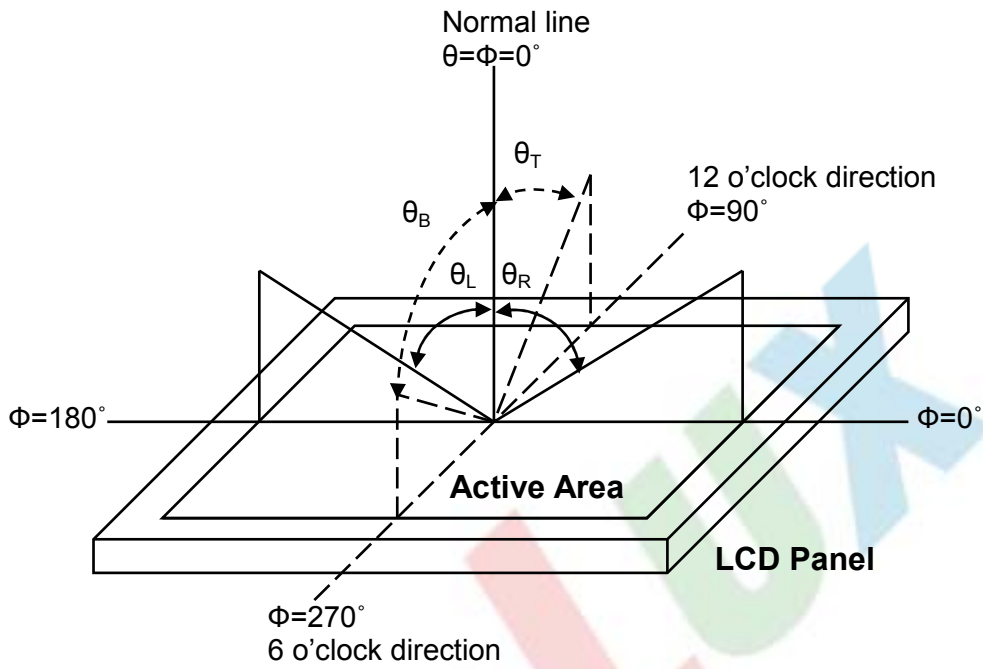


Fig. 1 Definition of viewing angle

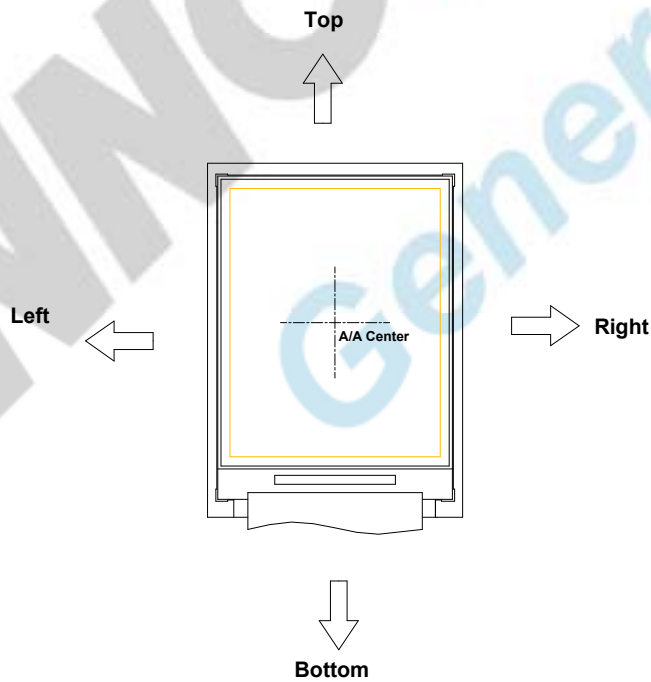


Fig. 2 Definition of viewing angle for display

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Note 2: Definition of optical measurement system

The optical characteristics should be measured in a dark room and with ambient temperature $T_a=+25^{\circ}\text{C}$. After 5 minutes operation, the optical properties are measured at the center point of the LCD screen. (Equipment: Photo detector TOPCON BM-5A or BM-7 /Field of view: 1° /Height: 500mm.)

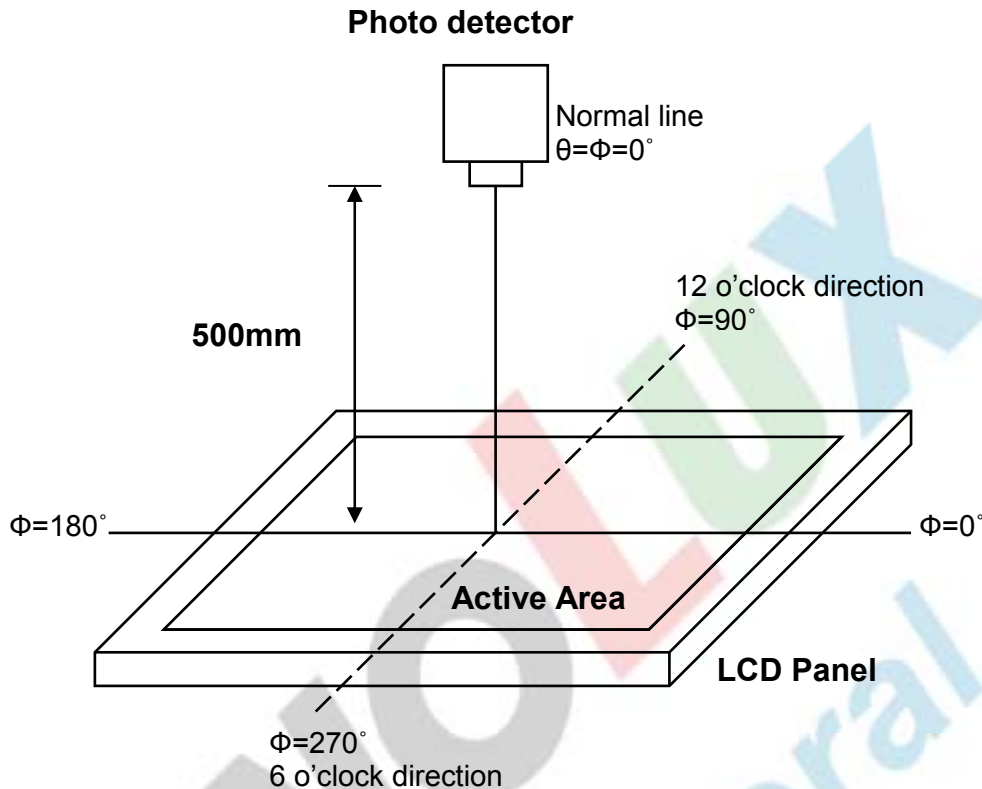


Fig. 3 Optical measurement system setup

Note 3: Definition of response time

The response time is defined as the LCD optical switching time interval between “White” state and “Black” state. Rise time (T_{on}) is the time between photo detector output intensity changed from 90% to 10%. And fall time (T_{off}) is the time between photo detector output intensity changed from 10% to 90%.

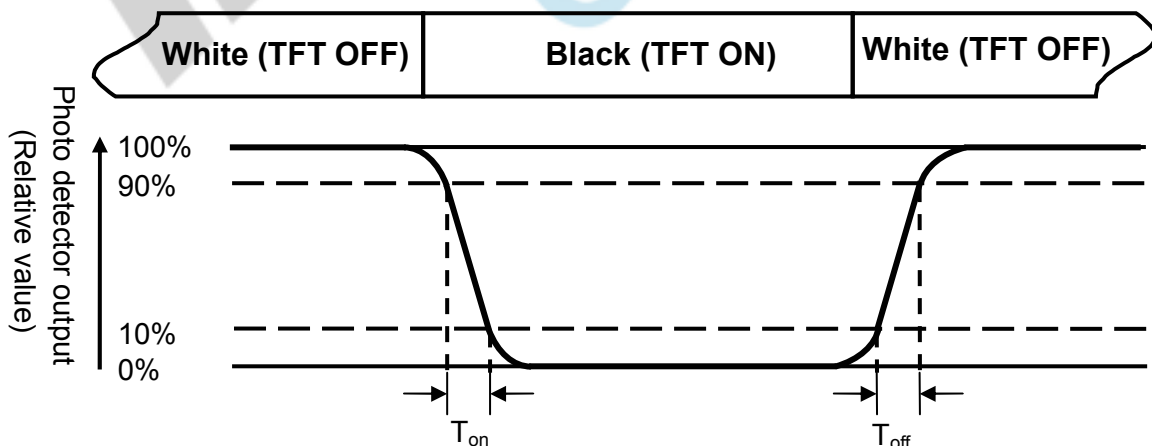


Fig. 4 Definition of response time

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Note 4: Definition of contrast ratio

$$\text{Contrast ratio (CR)} = \frac{\text{Luminance measured when LCD on the "White" state}}{\text{Luminance measured when LCD on the "Black" state}}$$

Note 5: Definition of luminance

Measured at the center area of the panel when LCD panel is driven at "white" state.

Note 6: Definition of color chromaticity (CIE1931)

Color coordinates measured at the center point of LCD when panel is driven at "White", "Red", "Green" and "Blue" state respectively.

Note 7: Definition of luminance uniformity

To test for uniformity, the tested area is divided into 3 rows and 3 columns. The measurement spot is placed at the center of each box.

$$\text{Luminance Uniformity (U}_L\text{)} = \frac{L_{\min}}{L_{\max}}$$

L-----Active area length W----- Active area width

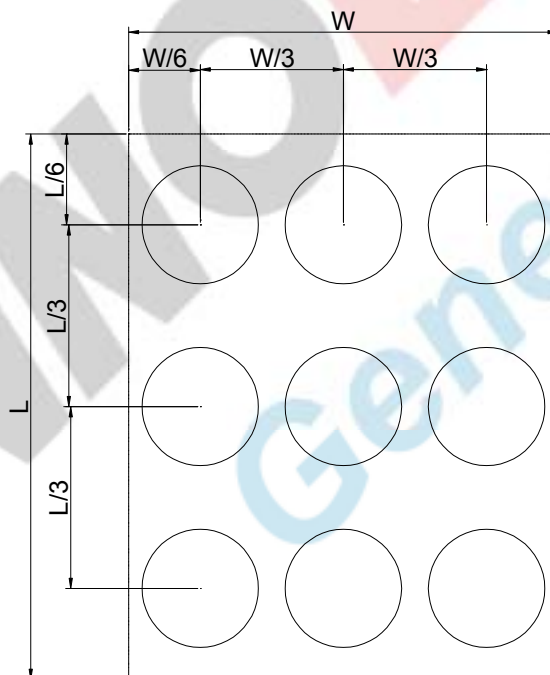


Fig. 5 Definition of luminance uniformity

L_{\max} : The measured maximum luminance of all measurement position.

L_{\min} : The measured minimum luminance of all measurement position.

Note 8: Definition of Flicker

Flicker is the pattern usually used to describe the visual sensation produced by a rapidly varying light intensity. There should be no visible flicker in normal direction of the display when the following figure is loaded.

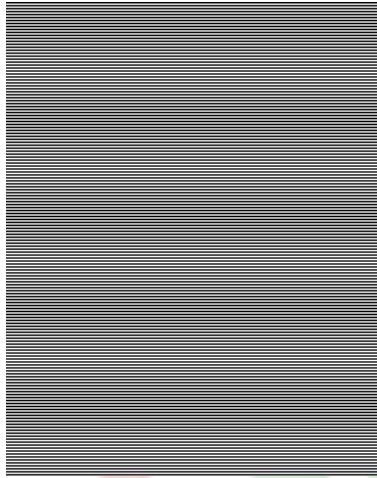


Fig.6 Flicker checker pattern

Note9: Definition of crosstalk

There should be no visible in normal direction of the display when the following figures are loaded.

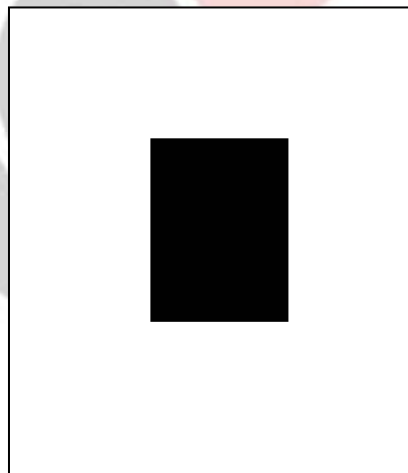


Fig.7 Crosstalk checker pattern

7. Reliability Test Items

Test Items	Test Conditions	Remark
High Temperature Storage	+80°C±3°C for 240 hours	-
Low Temperature Storage	-30°C±3°C for 240 hours	-
High Temperature Operation	+70°C±3°C for 240 hours	-
Low Temperature Operation	-20°C±3°C for 240 hours	-
Operate at High Temperature and Humidity	+60°C±3°C, 90%±3%RH max. for 240 hours	-
Thermal Shock	-30°C/0.5h ~ +80°C/0.5h for a total 100 cycles, Start with cold temp and end with high temp	-
Vibration Test	Frequency range:10~55Hz Stoke:1.5mm Sweep:10Hz~55Hz~10Hz 2 hours for each direction of X. Y. Z. (6 hours for total)	-
Mechanical Shock	100G 6ms,±X, ±Y, ±Z 3 times for each direction	-
Package Vibration Test	Random Vibration : 0.015G ² /Hz from 5-200Hz, -6dB/Octave from 200-500Hz 1 hour for each direction of X. Y. Z. (3 hours for total)	-
Package Drop Test	Height :72cm(Weight ≤ 10kg); 60cm(Weight > 10kg) 1 corner, 3 edges, 6 surfaces	-
Electro Static Discharge	± 2KV, Human Body Mode, 100pF/1500Ω	-

Note1: During the display practical test under normal operation condition, there shall be no change, which may affect display function.

Note2: Before function check, the test sample requires 2 hours stored at room temperature.

8. Handling Precautions

8.1. Safety

- 8.1.1. The liquid crystal in the LCD is poisonous. **DO NOT** put it in your mouth. If the liquid crystal touches your skin or clothes, wash it off immediately using soap and water.

8.2. Handling

- 8.2.1. The LCD and touch panel is made of plate glass. **DO NOT** subject the panel to mechanical shock or to excessive force on its surface.
- 8.2.2. **Do not** handle the product by holding the flexible pattern portion in order to assure the reliability
- 8.2.3. Transparency is an important factor for the touch panel. Please wear clear finger sacks, gloves and mask to protect the touch panel from finger print or stain and also hold the portion outside the view area when handling the touch panel.
- 8.2.4. Provide a space so that the panel does not come into contact with other components.
- 8.2.5. To protect the product from external force, put a covering lens (acrylic board or similar board) and keep an appropriate gap between them.
- 8.2.6. Transparent electrodes may be disconnected if the panel is used under environmental conditions where dew condensation occurs.
- 8.2.7. Property of semiconductor devices may be affected when they are exposed to light, possibly resulting in IC malfunctions.
- 8.2.8. To prevent such IC malfunctions, your design and mounting layout shall be done in the way that the IC is not exposed to light in actual use.

8.3. Static Electricity

- 8.3.1. Ground soldering iron tips, tools and testers when they are in operation.
- 8.3.2. Ground your body when handling the products.
- 8.3.3. Power on the LCD module **BEFORE** applying the voltage to the input terminals.
- 8.3.4. **DO NOT** apply voltage which exceeds the absolute maximum rating.
- 8.3.5. Store the products in an anti-electrostatic bag or container.

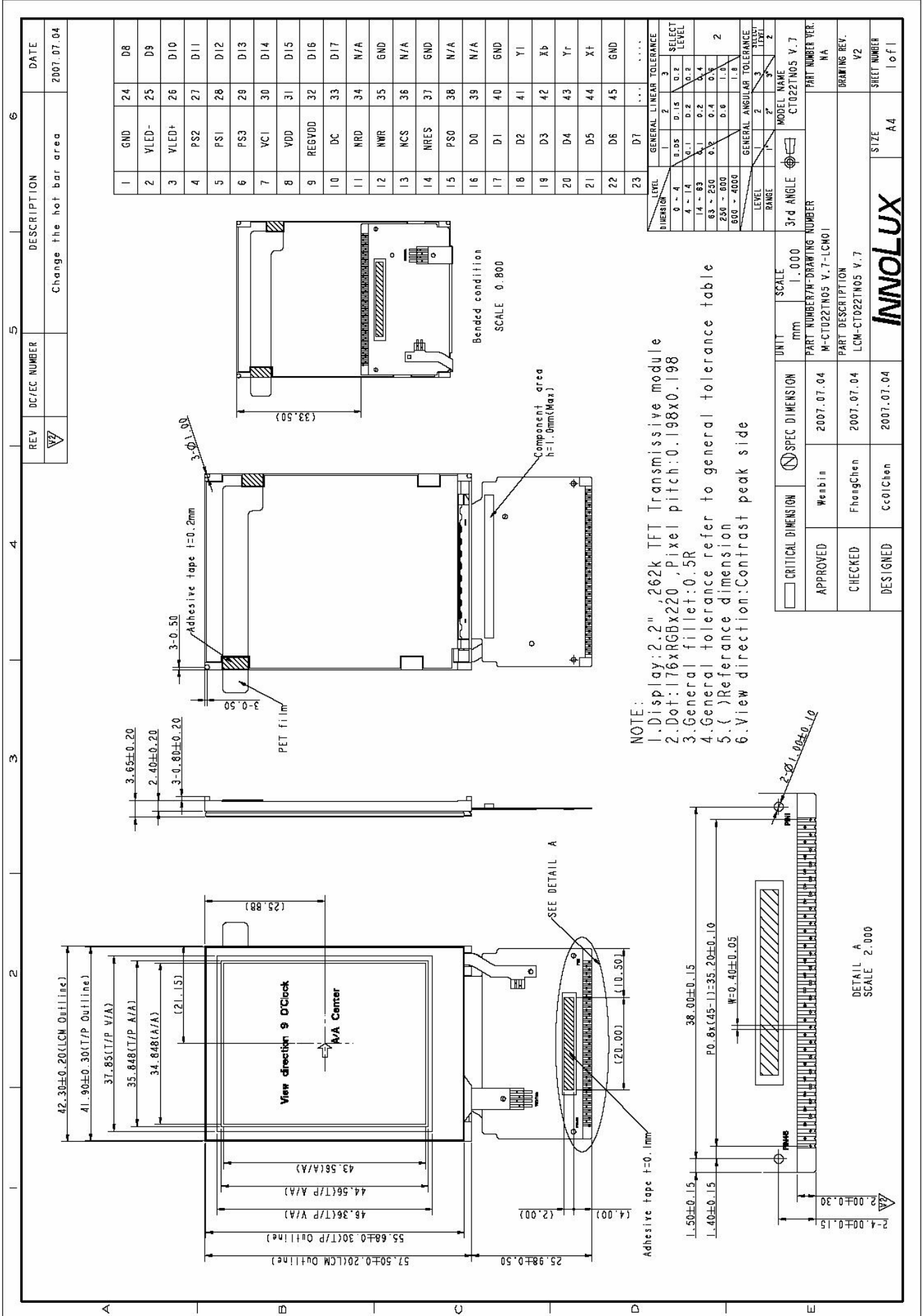
8.4. Storage

- 8.4.1. Store the products in a dark place at $+25^{\circ}\text{C} \pm 10^{\circ}\text{C}$ with low humidity (65%RH or less).
- 8.4.2. **DO NOT** store the products in an atmosphere containing organic solvents or corrosive gas.

8.5. Cleaning

- 8.5.1. **DO NOT** wipe the touch panel with dry cloth, as it may cause scratch.
- 8.5.2. Wipe off the stain on the product by using soft cloth moistened with ethanol. **DO Not** allow ethanol to get in between the upper film and the bottom glass. It may cause peeling issue or defective operation. **Do not** use any organic solvent or detergent other than ethanol.

9. Mechanical Drawing



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10. Package Drawing

10.1. Packing Material Per Carton

No.	Item	Model (Material)	Dimensions(mm)	Unit Weight(Kg)	Quantity	Remark
1	LCM module	CT022TN05 V.7	42.3(W)x57.5(L)x 3.65(T)	0.014	320	-
2	Tray	PET	343x243x18	0.10	32	Anti-static
3	Empty Tray	PET	343x243x18	0.10	4	Anti-static
4	DUST-PROOF BAG	PE	-----	0.03	4	-
5	Small box	CORRUGATED PAPER	351x253x109	0.32	4	-
6	Carton	CORRUGATED PAPER	530x355x255	0.85	1	-
7	Total weight	10.33 Kg ± 3%				

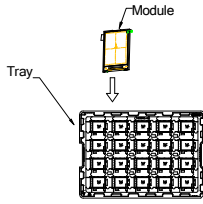
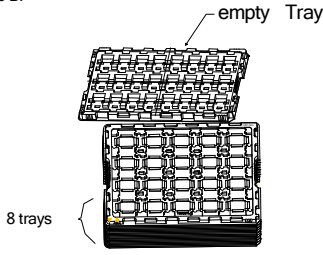
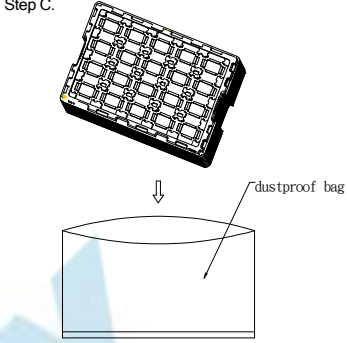
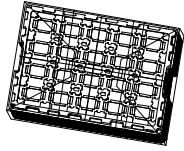
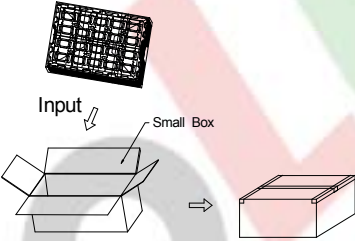
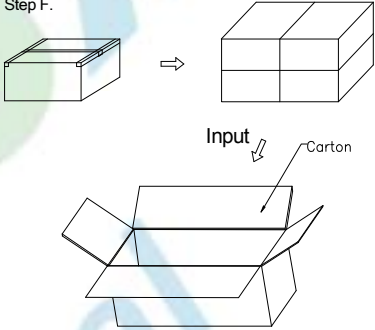

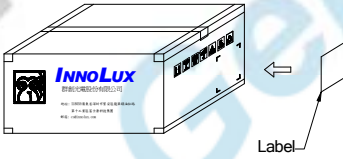
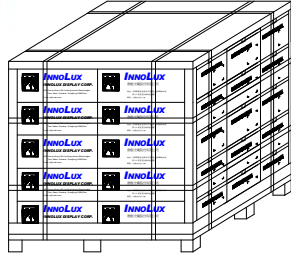
10.2. Packing Specification and Quantity

	Module/Tray (pcs)	Module/Carton (pcs)	Carton/Floor (pcs)	Module/Floor (pcs)	Floor/Pallet	Module/pallet (pcs)
Quantity	10	320	6	6X320=1920	5	5X1920=9600

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10.3. Illustration

<p>Step A.</p>  <p>Put products into the trays. The top surface of product is face to us. There are 10 pcs modules in a tray.</p>	<p>Step B.</p>  <p>There are total 320 modules in a box. Note: Every second tray turn 180 degrees to stack up. The upmost tray of all should be kept empty.</p>	<p>Step C.</p>  <p>Put trays into this bag.</p>
<p>Step D.</p>  <p>Seal the bag.</p>	<p>Step E.</p>  <p>Pack the trays using Small Box, then sealed the box with tape.</p>	<p>Step F.</p>  <p>Load 4 Small Boxes with 2 floors, and input to the carton.</p>
<p>Step G.</p>  <p>Seal carton.</p>	<p>Step H.</p>  <p>Paste the label on outer carton</p>	<p>Step J.</p>  <p>Put the 30 loaded packages on a pallet. There are 6 packages on a storey, 5 stores on a pallet.</p>
<p>Lable</p>	<p>INNOLUX DISPLAY</p> <p>Customer Name: Customer P/N: Box ID: Model No: Quantity: MFG Date: QC:</p> 