

Crystal Clear Technology

Product Specification

G128240x02 series

Crystal Clear Technology sdn. bhd.

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2.0 Record of revision

| Rev | Date | Item | Page | Comment | Originator | Checked By |
|-----|----------|------|------|--------------------------------------|------------|------------|
| 1.0 | 30/09/08 | | | Initial Release | Syam | Azhar |
| 2.0 | 10.09.09 | | | Update Mechanical Specification | Khairiah | Azhar |
| 3.0 | 10/07/12 | 3.0 | 3 | Change controller/driver | | |
| | | 5.0 | 4 | Revised electrical characteristics | | |
| | | 8.0 | 8 | Interface: change controller/driver | | |
| | | 9.0 | 9 | Change the word "T6963" to "UCi6963" | Wai Hong | Azhar |



3.0 General specification

Display format: Graphics, 240 (H) x 128 (W)

Pixel size: 0.40 (H) x 0.40 (W) mm

Pixel pitch: 0.45 (H) x 0.45 (W) mm

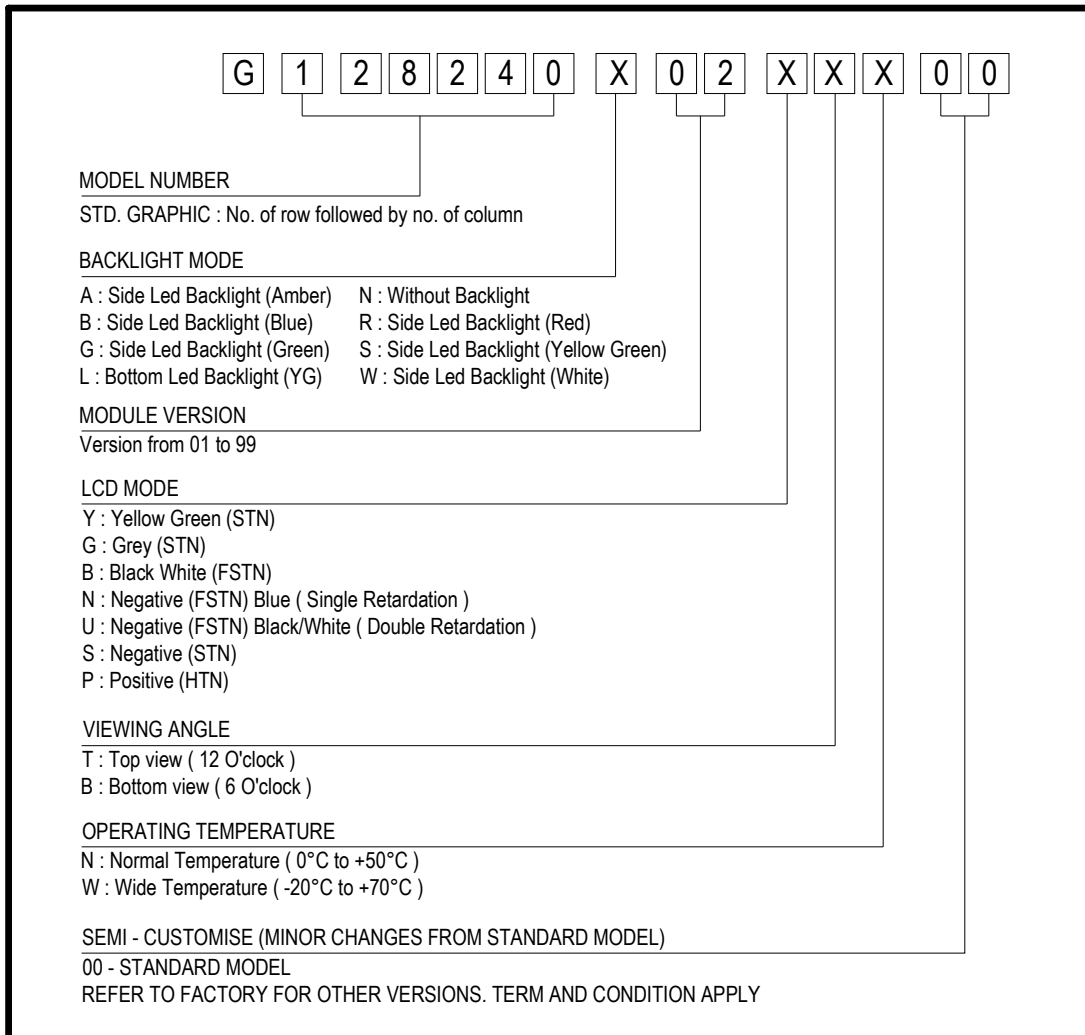
View area: 64.0 (H) x 114.0 (W) mm

Active area: 57.55 (H) x 107.95 (W) mm

General dimensions: 104.0 (H) x 144.0 (W) x 13.5 max (T) mm

Controller/Driver: UCi6963 and UCi0086 or equivalent

Interface: Parallel



4.0 Absolute maximum rating (at $V_{SS} = 0V$, ambient temperature = 25°C)

| NO | ITEM | SIMBOL | MIN | MAX | UNIT |
|----|-----------------------------------|-------------------|--------------|------|------|
| 1. | Power Supply voltage (Logic) | $V_{DD} - V_{SS}$ | 0 | 7.0 | V |
| 2. | Power Supply voltage (LCD Driver) | $V_{DD} - V_0$ | - | 19.0 | V |
| 3. | Operating Temperature | T_{op} | Refer page 3 | | °C |
| 4. | Storage Temperature | T_{st} | Refer page 3 | | °C |

5.0 Electrical characteristics

| NO | ITEM | SYMBOL | CONDITION | MIN | TYP | MAX | UNIT |
|----|------------------------------------|-------------------|--------------------------|--------------|-----|--------------|------|
| 1. | Power Supply voltage (Logic) | $V_{DD} - V_{SS}$ | - | 3.0 | - | 5.5 | V |
| 2. | Power Supply voltage (V_{LCD}) | $V_{DD} - V_0$ | 25°C | 17.5±5% | | | V |
| 3. | Input Voltage | V_{IH} | - | 0.8 V_{DD} | - | V_{DD} | V |
| | | V_{IL} | - | 0 | - | 0.2 V_{DD} | V |
| 4. | Current Supply | I_{DD} | $V_{DD} - V_{SS} = 5.0V$ | - | 3.0 | 5.0 | mA |

5.1 Backlight Options

| NO | COLOR | FORWARD VOLTAGE (V) | | | FORWARD CURRENT (mA) | | | MIN BRIGHTNESS (cd/m ²) * |
|----|------------------|---------------------|------|-----|----------------------|------|-----|---------------------------------------|
| | | Min | Typ. | Max | Min | Typ. | Max | |
| 1. | Yellow Green (L) | - | 4.5 | - | - | 180 | 220 | 30 |
| 2. | White | - | 5.0 | - | - | 120 | 160 | 110 |
| 3 | Yellow Green (S) | - | 4.5 | - | - | 120 | 160 | 50 |

*Note: 1. Brightness measured at backlight surface.

2. On LCD surface, brightness is only about 10% to 15% of backlight brightness.

3. Lifetime of backlight: For Yellow Green = 50K hrs. For White = 20k hrs.

6.0 Environmental requirements

| NO | ITEM | CONDITION |
|----|-----------------------|--|
| 1. | Operating Temperature | Refer page 3 |
| 2. | Storage Temperature | Refer page 3 |
| 3. | Operating Humidity | 5% to 95%RH |
| 4. | Cycle Test | 0 C @ 30 min to 50 C @ 30min for 1 cycle run for 10 cycles |
| 5. | Lifetime | 50000 HOURS (excluding backlight) |

Note: The background on LCD has the possibility to be changed in different temperature range.



7.0 LCD specification

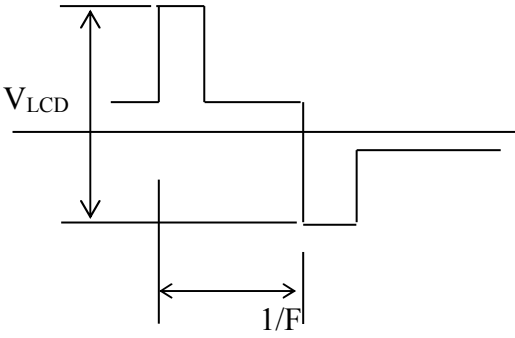
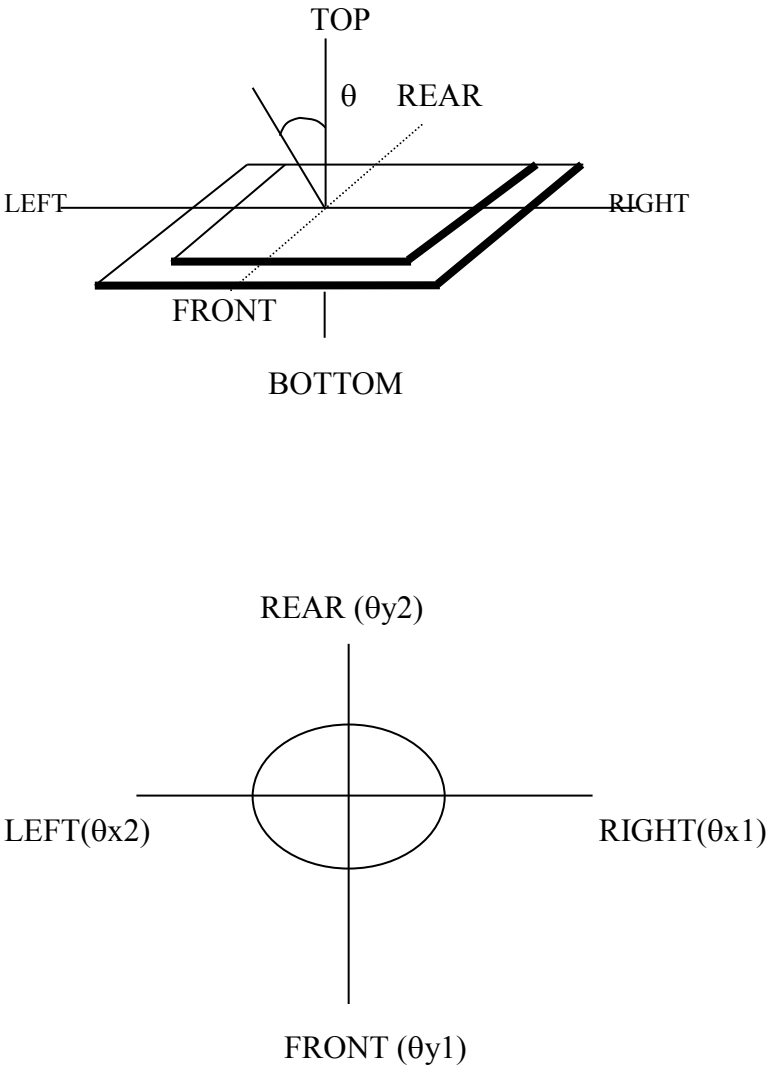
7.1 Electro-optical characteristics (at ambient temperature = 25°C)

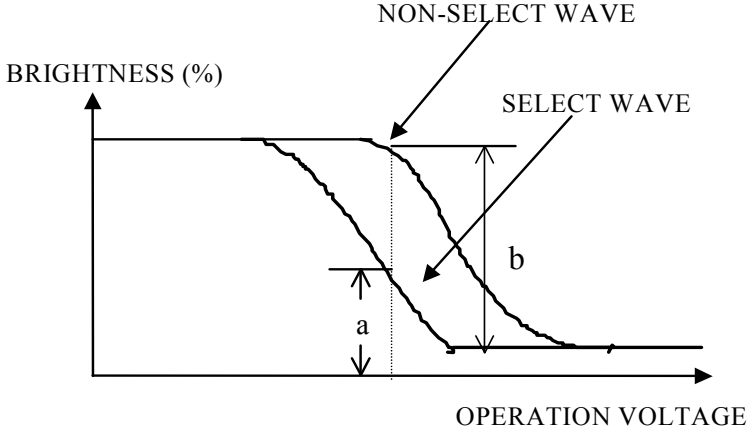
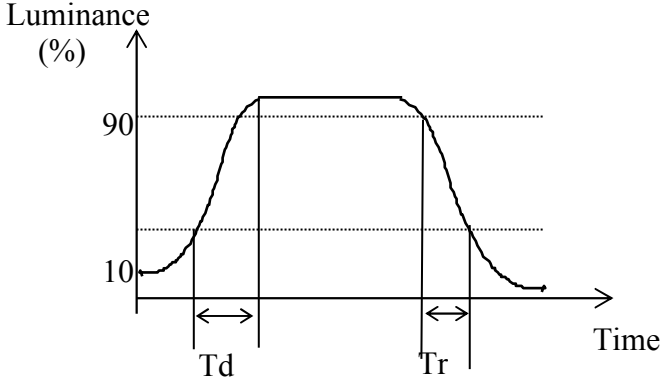
| NO | ITEM | SYMBOL | CONDITION | LCD TYPE | | | | | | | REF. |
|----|--------------------------|-----------------|-------------------------------------|-----------|----------|---------------------|--------------|---------------|-------------------|-------------------|-------|
| | | | | STN YG | STN GREY | STN -VE BLUE/PURPLE | FSTN +VE B/W | FSTN -VE BLUE | FSTN -VE TRUE B/W | FSTN -VE TRI AXIS | |
| 1 | Operating Voltage (Volt) | V_{LCD} | $\theta = 0$ $Cr = \max$ | 17.5 ± 5% | | | | | | | 7.1.1 |
| 2 | Viewing Angle (Deg) | $\theta_x 1$ | $CR \geq 2$ $V_{LCD} = 17.5V$ | +20 | +15 | +35 | +20 | +35 | +30 | +40 | 7.1.2 |
| | | $\theta_x 2$ | | -20 | -15 | -35 | -20 | -35 | -35 | -40 | |
| | | $\theta_y 1$ | | -25 | -20 | -30 | -25 | -30 | -30 | -50 | |
| | | $\theta_y 2$ | | +25 | +20 | +30 | +25 | +30 | +30 | +30 | |
| 3 | Contrast Ratio | CR | $\theta = 0^0$ $V_{LCD} = 17.5V$ | 2.5 | 2.0 | 5.5 | 2.5 | 5.5 | 15 | 15 | 7.1.3 |
| 4 | Response Time (msec) | Rise Time (Tr) | $\theta = 0^0$ | 400 | | | | | | | 7.1.4 |
| | | Decay Time (Td) | $\theta = 0^0$ | 400 | | | | | | | |

Note:

1. Viewing angle data is based on bottom view product by default. Should it be a top view product, values are then swap.
2. Contrast ratio is based on typical data when using white colour as backlight.
3. Equipment Used Eldim; Ez Contrast 120R , Spot Size = 2mm



| NO | CHARACTERISTICS | DEFINITIONS |
|-------|---|--|
| 7.1.1 | Definition of Operating Voltage (V_{LCD}) |  <p>V_{LCD} : Operating Voltage F : Frame Frequency</p> |
| 7.1.2 | Definition of Viewing Angle |  <p>Diagram illustrating the viewing angle θ relative to the TOP, REAR, LEFT, RIGHT, FRONT, and BOTTOM directions.</p> <p>Diagram illustrating the viewing angles θ_{x1}, θ_{x2}, θ_{y1}, and θ_{y2} relative to the REAR, LEFT, RIGHT, and FRONT directions.</p> |

| | | |
|--------------|--|---|
| <p>7.1.3</p> | <p>Definition of Contrast Ratio</p> |  <p>Contrast Ratio = $\frac{\text{Brightness of non-selected state (b)}}{\text{Brightness of selected state (a)}}$</p> <p>Conditions</p> <ul style="list-style-type: none"> (a) Operating Voltage: V_{LCD} (b) Temperature: $25^{\circ}C$ (c) Viewing Angle, $\theta = 0^{\circ}$ |
| <p>7.1.4</p> | <p>Response Time</p> |  <p>T_r: Measured between 10% and 90% of LCD segment maximum response with V_{ON}.</p> <p>T_d: With voltage switches to zero and the instant LCD segment reaches 10% of its maximum response.</p> |



8.0 Interface

| | | | |
|-----|----------------------------|------------------|--|
| 8.1 | Controller | UCi6963 | |
| 8.2 | Display Driver | UCi0086 | |
| 8.3 | Duty Cycle | 1/128 | |
| 8.4 | Pin-out Assignments | | |
| | Pin No | Symbol | Description |
| | 1 | FG | Frame ground |
| | 2 and 27 | V _{SS} | Ground terminal of module |
| | 3 and 28 | V _{DD} | Supply terminal of module |
| | 4 and 26 | V _O | Power supply for Liquid Crystal Drive |
| | 5 | /WR | Write select (active low) |
| | 6 | /RD | Read select (active low) |
| | 7 | /CE | Chip enable (active low) |
| | 8 | C/D | Command/Data High = Command register Low = Data register |
| | 9 and 29 | NC | Non connected |
| | 10 | /RST | Reset (active low) |
| | 11 to 18 | D0 to D7 | Bi-directional Data Bus. Data Transfer is performed once, thru D0 to D7, in the case of interface data length is 8-bits. |
| | 19 | FS | Font selection |
| | 20 and 25 | V _{OUT} | Negative voltage from the LCD module |
| | 21 and 24 | SLA | Backlight positive voltage |
| | 22 and 23 | SLK | Backlight ground |
| | 30 | HSCP | Shift clock pulse for column driver of upper area of LCD. |
| | 31 | LP | Latch pulse for column driver. Shift clock for row driver. |
| | 32 | FR | Frame signal |
| | 33 | CDATA | Synchronous signal for row driver |
| | 34 | ED | Data input for columns driver |

***Font interface format selection :**

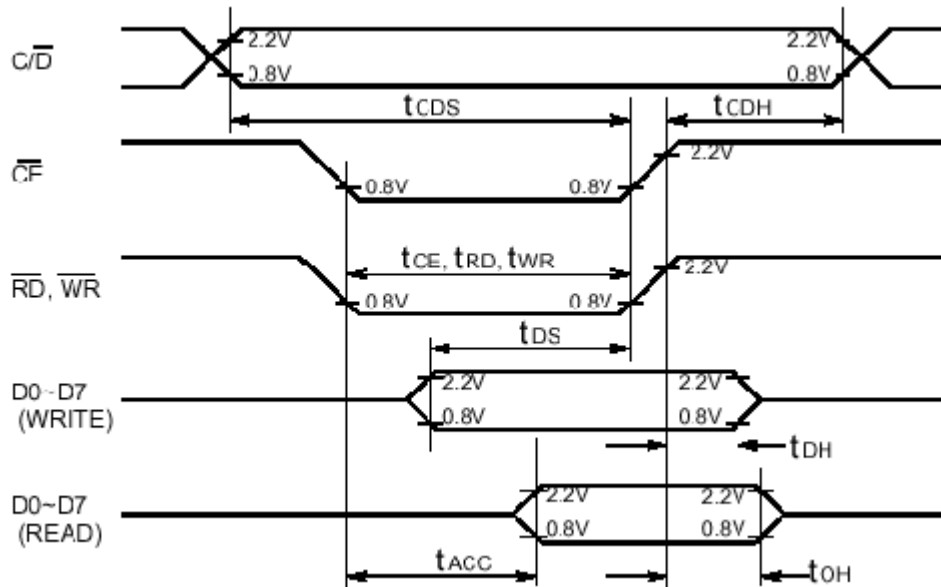
| Font size | J1 | J2 | Pin FS |
|-----------|------|-------|--------|
| 5x8 | Used | NC | High |
| 6x8 | NC* | Used* | High |
| 7x8 | Used | NC | Low |
| 8x8 | NC* | Used* | Low |

Note: NC = Not Connected, * = Factory default setting



9.0 Timing characteristics / Timing diagrams

9.1 Display Control Timing Waveform and Characteristics



| Item | Symbol | Min | Typ | Max | Unit |
|------------------------|--------------------------|-----|-----|-----|------|
| C/D Set Up Time | t_{CDS} | 100 | - | - | ns |
| C/D Hold Time | t_{CDH} | 10 | - | - | ns |
| CE, RD, WR Pulse Width | t_{CE}, t_{RD}, t_{WR} | 80 | - | - | ns |
| Data Set Up Time | t_{DS} | 80 | - | - | ns |
| Data Hold Time | t_{DH} | 40 | - | - | ns |
| Access time | t_{ACC} | - | - | 150 | ns |
| Output Hold Time | t_{OH} | 10 | - | 50 | ns |

Timing Characteristics between MPU and UCI6963



9.2 Relationship between character code and pattern

CG ROM TYPE 0101

| MSB | LSB | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|-----|-----|---|---|---|----|---|---|---|---|---|---|---|---|---|---|---|---|
| 0 | | ! | " | # | \$ | % | & | ' | (|) | * | + | , | - | . | / | |
| 1 | | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | : | ; | < | = | > | ? |
| 2 | | @ | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O |
| 3 | | P | Q | R | S | T | U | V | W | X | Y | Z | [| \ |] | ^ | _ |
| 4 | | ~ | a | b | c | d | e | f | g | h | i | j | k | l | m | n | o |
| 5 | | p | q | r | s | t | u | v | w | x | y | z | { | | } | ~ | |
| 6 | | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | : | ; | < | = | > | ? |
| 7 | | @ | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O |

CG ROM TYPE 0201

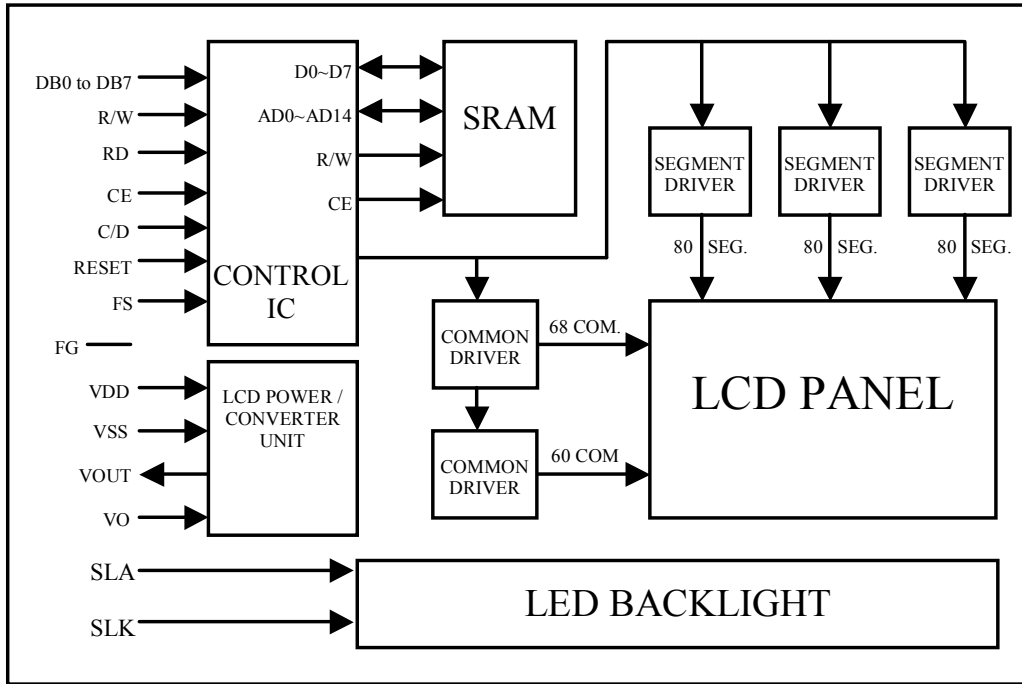
| MSB | LSB | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | A | B | C | D | E | F |
|-----|-----|---|---|---|----|---|---|---|---|---|---|---|---|---|---|---|---|
| 0 | | ! | " | # | \$ | % | & | ' | (|) | * | + | , | - | . | / | |
| 1 | | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | : | ; | < | = | > | ? |
| 2 | | @ | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O |
| 3 | | P | Q | R | S | T | U | V | W | X | Y | Z | [| \ |] | ^ | _ |
| 4 | | ~ | a | b | c | d | e | f | g | h | i | j | k | l | m | n | o |
| 5 | | p | q | r | s | t | u | v | w | x | y | z | { | | } | ~ | |
| 6 | | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | : | ; | < | = | > | ? |
| 7 | | @ | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O |

**10. Instruction Set**

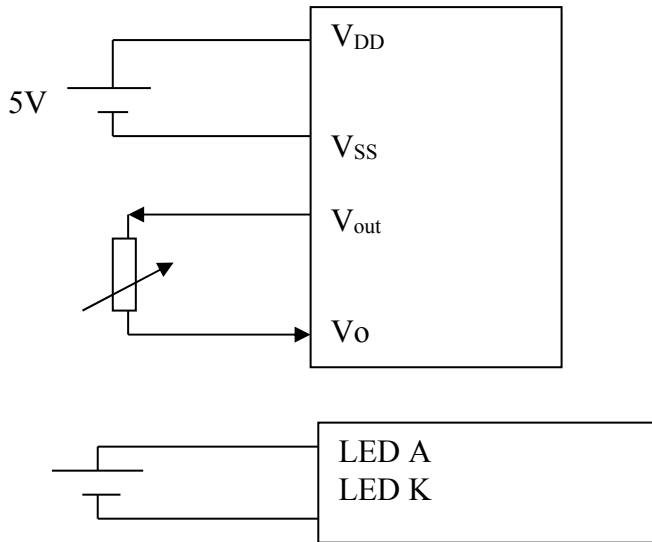
| COMMAND | CODE | D1 | D2 | FUNCTION |
|------------------------|----------|-------------|--------------|--------------------------------|
| REGISTER SETTING | 00100001 | X address | Y address | Set Cursor Pointer |
| | 00100010 | Data | 00H | Set Offset Register |
| | 00100100 | Low address | High address | Set Address Pointer |
| SET CONTROL WORD | 01000000 | Low address | High address | Set Text Home Address |
| | 01000001 | Columns | 00H | Set Text Area |
| | 01000010 | Low address | High address | Set Graphic Home Address |
| | 01000011 | Columns | 00H | Set Graphic Area |
| MODE SET | 1000X000 | - | - | OR mode |
| | 1000X001 | - | - | EXOR mode |
| | 1000X011 | - | - | AND mode |
| | 1000X100 | - | - | Text Attribute mode |
| | 10000XXX | - | - | Internal CG ROM mode |
| | 10001XXX | - | - | External CG RAM mode |
| DISPLAY MODE | 10010000 | - | - | Display off |
| | 1001XX10 | - | - | Cursor on, blink off |
| | 1001XX11 | - | - | Cursor on, blink on |
| | 100101XX | - | - | Text on, graphic off |
| | 100110XX | - | - | Text off, graphic on |
| | 100111XX | - | - | Text on, graphic on |
| CURSOR PATTERN SELECT | 10100000 | - | - | 1-line cursor |
| | 10100001 | - | - | 2-line cursor |
| | 10100010 | - | - | 3-line cursor |
| | 10100011 | - | - | 4-line cursor |
| | 10100100 | - | - | 5-line cursor |
| | 10100101 | - | - | 6-line cursor |
| | 10100110 | - | - | 7-line cursor |
| | 10100111 | - | - | 8-line cursor |
| DATA AUTO READ / WRITE | 10110000 | - | - | Set Data Auto Write |
| | 10110001 | - | - | Set Data Auto Read |
| | 10110010 | - | - | Auto Reset |
| DATA READ / WRITE | 11000000 | Data | - | Data Write and Increment ADP |
| | 11000001 | - | - | Data Read and Increment ADP |
| | 11000010 | Data | - | Data Write and Decrement ADP |
| | 11000011 | - | - | Data Read and Decrement ADP |
| | 11000100 | Data | - | Data Write and Nonvariable ADP |
| | 11000101 | - | - | Data Read and Nonvariable ADP |
| SCREEN PEEK | 11100000 | - | - | Screen Peek |
| SCREEN COPY | 11101000 | | | Screen Copy |
| BIT SET / RESET | 11110XXX | - | - | Bit Reset |
| | 11111XXX | - | - | Bit set |
| | 1111X000 | - | - | Bit 0 (LSB) |
| | 1111X001 | - | - | Bit 1 |
| | 1111X010 | - | - | Bit 2 |
| | 1111X011 | -- | -- | Bit 3 |
| | 1111X100 | - | - | Bit 4 |
| | 1111X101 | - | - | Bit 5 |
| | 1111X110 | - | - | Bit 6 |
| | 1111X111 | - | - | Bit 7 (MSB) |



11. Block Diagram and Power Supply



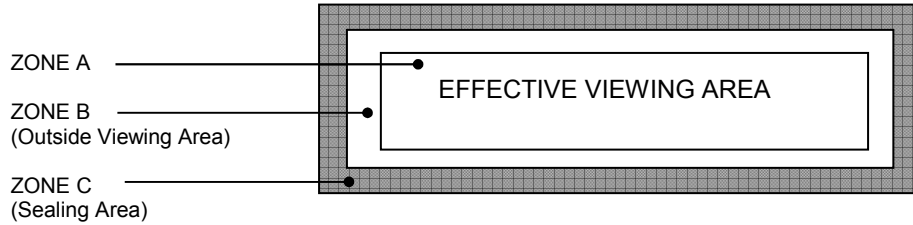
Block Diagram



Power Supply

12.0 Quality Assurance

12.1 ZONE DEFINITION

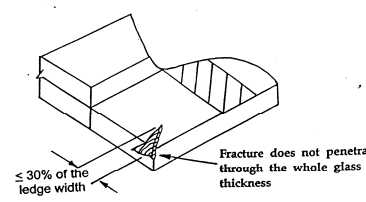


12.2 REJECTION CRITERIA

12.2.1 DIMENSIONAL DEFECTS

| Defect Category | Defect Description | Criterion | Drawing Specification |
|--------------------------|--|-----------|---|
| Glass Size | Dimensions of LCD, do not conform to the drawing | Reject | Refer to LCD Physical Dimension Drawing |
| Perimeter Seal Extension | Perimeter seal epoxy enters the effective viewing area | Reject | |
| End Seal Size | Size of end seal does not meet drawing specification | Reject | Refer to LCD Physical Dimension Drawing |

12.2.2 VISUAL DEFECTS

| Defect Category | Defect Description | Criterion | Drawing Specification |
|-----------------|--|---|--|
| Fracture | A type of glass breakage containing running cracks. Inspectors should attempt to remove it with fingernail. If removed, evaluate as chip | Reject – if the size is $\geq 30\%$ of the contact ledge width. |  |



| Defect Category | Defect Description | Criterion | Drawing Specification |
|-----------------|------------------------------|---|-----------------------|
| Chip | Chip in cross over area | <p>1) Reject - if the chip causes crossover dot to be exposed</p> <p>2) Chip on outside edge of the glass plate but is greater than 50% of glass thickness at crossover dot is reject able.</p> | |
| Chip | Chip in contact pad area | Accept if:- a) $X \leq 2.0\text{mm}$ b) $Y \leq 0.5\text{mm}$ c) Z disregard | |
| | Chip in non-contact pad area | Accept if:- a) $X \leq 6.0\text{mm}$ b) $Y \leq 1.0\text{mm}$ c) Z disregard | |
| | Chip in perimeter seal area | Accept if:- a) $Y \leq 1/3$ of perimeter seal width (W) b) $X \leq 3.0\text{mm}$ c) Z disregard d) X and Y not touch crossover dot | |
| Corner Chip | Corner chip within seal area | Accept if:- a) $X \leq 1/3$ of perimeter seal width (W) b) $Y \leq 1/3$ of perimeter seal width (W) c) Z disregard | |



| Defect Category | Defect Description | Criterion | Drawing Specification |
|-----------------|--|--|---|
| | Corner chip not effecting contact pad / ITO | Accept if:- a) $XY \leq 4\text{mm}^2$ AND b) $Y \leq D$ and $X \leq 2.0\text{mm}$ c) Z disregard | |
| | Corner chip effecting contact pad / ITO | A) Accept if:- a) $XY \leq 4\text{mm}^2$ AND b) $Y \leq D$ and $X \leq 2.0\text{mm}$ B) Accept if:- a) $X1 \leq 2.0\text{mm}$ b) $Y1 \leq 0.5\text{mm}$ Z disregard | |
| Glass flare | A thin layer of glass flare at contact area | Accept if:- a) Flare thickness $\leq \frac{1}{4}W$ when $W \leq 3\text{mm}$ b) Flare thickness $\leq 1\text{mm}$ when $W > 3\text{mm}$ W: Contact ledge width | |
| Glass burr | A rough edge(s) left along the scribing edge (i.e. along the edges of display) | Reject – if the burr cause undersize or oversize of the LCD | Refer to LCD Physical Dimension Drawing |
| Rainbow | Colored ring in sharp blotches observed | Reject – if 3 or more colored rings in sharp blotches of color are observed. (Limit samples should be used when applicable) | |



| Defect Category | Defect Description | Criterion | Drawing Specification |
|------------------------|---------------------------------|--|-----------------------|
| Discoloration | | Reject - if the discolorations enter the active viewing area of LCD. Color of the LCD shall follow product specification as specified in the manufacturing specification | |
| Air Void | LC does not fulfill the display | Reject | |
| Fill end contamination | Discoloration at end seal area | Reject if discoloration exceeded the baffle (for display with baffle) or viewing area (for display without baffle) | |

12.2.3 POLARIZER DEFECTS

| Defect Category | Defect Description | Criterion | Drawing Specification |
|------------------|----------------------------------|---|---|
| Polarizer defect | Polarizer coverage | 1- Polarizer should cover effective viewing area of display. 2- It is acceptable if perimeter seal bolder at all sides could be seen. 3- It is acceptable if polarizer attaching position meeting the tolerance mentioned in the drawing. 4- It is reject able if polarizer edge jagged and not even | Refer to LCD Physical Dimension Drawing |
| | Polarizer Peeling / delamination | 1- Reject if any edge or corner of the polarizer is lifted up or not adheres to the glass | |
| | Polarizer Scratches | 1- Any scratch should be acceptable if it is not visible from viewing distance at head of position 2- Polarizer scratch in viewing area is reject able if it is visible from the specified viewing distance 3- Defect, which is visible under surface glare, should be disregard | |



| Defect Category | Defect Description | Criterion | Drawing Specification | | | | | | | | | | | | | | | | | | | | | | | |
|---|-------------------------------------|---|---|----------------|--|--|---|---|---|------------------------|----|----|---|------------------------|---|----|-------------------------------|---|---|---------------------|---|---|---|--|--|-----------------------------------|
| | Polarizer damage | 1-Stain mark or depression in front polarizer surface should be acceptable if it is not visible from viewing distance at head on position. 2-Defect, which is visible under surface glare, should be disregard | | | | | | | | | | | | | | | | | | | | | | | | |
| | Polarizer bubble / Foreign material | <table border="1"> <thead> <tr> <th rowspan="2">Zone / Dimension</th> <th colspan="3">Acceptable No.</th> </tr> <tr> <th>A</th> <th>B</th> <th>C</th> </tr> </thead> <tbody> <tr> <td>$D \leq 0.30\text{mm}$</td> <td>NC</td> <td>NC</td> <td rowspan="5">NC if the Polarizer not lifted up/ peel off</td> </tr> <tr> <td>$D \leq 0.50\text{mm}$</td> <td>2</td> <td>NC</td> </tr> <tr> <td>$0.50 < D \leq 0.60\text{mm}$</td> <td>1</td> <td>2</td> </tr> <tr> <td>$D > 0.60\text{mm}$</td> <td>0</td> <td>0</td> </tr> <tr> <td colspan="3">NC: No count D: Mean Diameter of Defect 3 are the totally permissible numbers of bubble</td> </tr> </tbody> </table> | Zone / Dimension | Acceptable No. | | | A | B | C | $D \leq 0.30\text{mm}$ | NC | NC | NC if the Polarizer not lifted up/ peel off | $D \leq 0.50\text{mm}$ | 2 | NC | $0.50 < D \leq 0.60\text{mm}$ | 1 | 2 | $D > 0.60\text{mm}$ | 0 | 0 | NC: No count D: Mean Diameter of Defect 3 are the totally permissible numbers of bubble | | | <p>$D = (A + B)/2$</p> |
| Zone / Dimension | Acceptable No. | | | | | | | | | | | | | | | | | | | | | | | | | |
| | A | B | C | | | | | | | | | | | | | | | | | | | | | | | |
| $D \leq 0.30\text{mm}$ | NC | NC | NC if the Polarizer not lifted up/ peel off | | | | | | | | | | | | | | | | | | | | | | | |
| $D \leq 0.50\text{mm}$ | 2 | NC | | | | | | | | | | | | | | | | | | | | | | | | |
| $0.50 < D \leq 0.60\text{mm}$ | 1 | 2 | | | | | | | | | | | | | | | | | | | | | | | | |
| $D > 0.60\text{mm}$ | 0 | 0 | | | | | | | | | | | | | | | | | | | | | | | | |
| NC: No count D: Mean Diameter of Defect 3 are the totally permissible numbers of bubble | | | | | | | | | | | | | | | | | | | | | | | | | | |

12.2.4 ELECTRICAL TEST DEFECTS

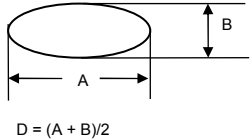
| Defect Category | Defect Description | Criterion | Drawing Specification |
|------------------------|--|---|-----------------------|
| Missing common | Part of the pattern does not light up | Reject | |
| Missing segment | One or few segment does not light up | Reject | |
| Common-common short | Common and common connected | Reject | |
| Segment-segment short | Segment and segment connected | Reject | |
| Common – segment short | Common and segment connected | Reject | |
| Wrong viewing angle | Wrong viewing angle | Reject if display viewing angle not conform to customer requirement | |
| Metal residue | Extra spot lights up at the border of the segment. | Accept if $\leq 0.20\text{mm}$ (mean diameter) | |
| Slow response | Response of the display on one side slower than the other side | Reject if it is visible at 30cm distance | |



| Defect Category | Defect Description | Criterion | | Drawing Specification |
|----------------------|---|---|--|-----------------------|
| Pin Hole | Pin hole / void at light up segment | Zone / Dimension | Acceptable No. | |
| | | Located inside single pixel/dot:- $(X + Y)/2 \leq 0.20\text{mm}$ | - 1 per pixel/dot - 3 per display (Active Area) | |
| | | Laid over the plural pixel/dots: $(X + Y)/2 \leq 0.20\text{mm}$ | - 1 per pixel/dot - 3 per display (Active Area) | |
| | | <i>(3/4 or larger part of dot area has to be effective for display)</i> | | |
| Deformed display dot | Lacked deformation | Accept if: i) $X \leq 0.15$ and ii) $Y \leq 0.15$ | | |
| | Added deformation | Accept if: i) $X < 0.02$ and ii) $Y < 0.02$ | | |
| Reverse twist/tilt | Segment are darker or clearer than other area of the same segment | Reject | | |
| Misalignment | Segment fatter or smaller or extra segment | Reject if $> 10\%$ of designed segment width and visible at 30cm distance | | |
| Segment Smearing | Light up segment smear | Reject | | |
| Dim segment | Display shows poor contrast at pre set voltage | Reject | | |

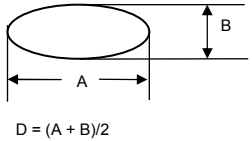


12.2.5 BLACK SPOT, WHITE SPOT AND FOREIGN MATERIAL (SOLID FIGURE)

| Defect Category | Defect Description | Criterion | | | Drawing Specification | |
|---|---|--|----------------|----|-----------------------|---|
| Black Spot, White Spot and Foreign Material | Black Spot, White Spot and Foreign Material | Zone / Dimension | Acceptable No. | | |  <p>$D = (A + B)/2$</p> |
| | | | A | B | C | |
| | | $D \leq 0.10\text{mm}$ | NC | NC | NC | |
| | | $0.10 < D \leq 0.15\text{mm}$ | 3 | 3 | NC | |
| | | $0.15 < D \leq 0.25\text{mm}$ | 1 | 2 | NC | |
| | | $0.25 < D \leq 0.35\text{mm}$ | 1 | 1 | NC | |
| | | $D > 0.35 \text{ mm}$ | 0 | 0 | NC | |
| | | NC: No count D: Mean Diameter of Defect | | | | |

NOTE: The 1/3 or larger parts of individual dot has to be lighted on.
The solid figure is that the defect has clear-cut outline at the optimum driving condition in both positive and negative, of which size does not change when the contrast changes.

12.2.6 BLACK SPOT, WHITE SPOT AND FOREIGN MATERIAL (FADED FIGURE)

| Defect Category | Defect Description | Criterion | | | Drawing Specification | |
|---|---|-------------------------------|----------------|----|-----------------------|---|
| Black Spot, White Spot and Foreign Material | Black Spot, White Spot and Foreign Material | Zone / Dimension | Acceptable No. | | |  <p>$D = (A + B)/2$</p> |
| | | | A | B | C | |
| | | $D \leq 0.60\text{mm}$ | NC | NC | NC | |
| | | $0.60 < D \leq 0.70\text{mm}$ | 3 | | NC | |
| | | $0.70 < D \leq 0.80\text{mm}$ | 1 | | NC | |
| | | $D > 0.80 \text{ mm}$ | 0 | | NC | |
| NC: No count D: Mean Diameter of Defect | | | | | | |

NOTE: Faded figure means that the defects has unclear outline at the optimum driving condition in both positive and negative, of which size seems to change when the contrast changes.



12.2.7 LINE SHAPE AND SCRATCHES

| Defect Category | Defect Description | Criterion | | | | | Drawing Specification |
|--------------------------|--------------------------|-----------------|-------------|-------------------------|----|----|-----------------------|
| Line shape and scratches | Line shape and scratches | Zone /Dimension | | Acceptable No. | | | |
| | | X | Y | A | B | C | |
| | | NC | ≤ 0.03mm | NC | NC | NC | |
| | | ≤ 2 mm | ≤ 0.05mm | 1 | 1 | NC | |
| | | ≤ 1 mm | ≤ 0.10mm | 1 | 2 | NC | |
| | | NC | ≥ 0.10mm | Due to (1) round defect | | | |
| | | | | | | | |

NOTE: Length is X and Width is Y.

REMARK:

i) Total amount of spot defects including round and linear – A total of 5 permissible numbers of defects in Zone A & B including above (14.2.5), (14.2.6), (14.2.7). Regardless of number of defects, the minimum distance between individual defects have to be 5mm or larger.

ii) All the other items of inspection that are not included herein must be determined by the “Limit Standard” sample, which were occasionally set up with the mutual consent of both parties. In every case of the items set up with the Limit Standard, the Limit Standard always takes precedence over the other means of definition.



13. Precaution for using LCM

1. Liquid Crystal Display (LCD)

LCD is made up of glass, organic sealant, organic fluid and polymer based polarizers. The following precautions should be taken when handling.

- b) Keep the temperature within the range of use and storage. Excessive temperature and humidity could cause polarization degradation, polarizer peel off or bubble.
- c) Do not contact the exposed polarizer with anything harder than HB pencil lead. To clean dust off the display surface, wipe gently with cotton, chamois or other soft material soaked in petroleum benzin.
- d) Wipe off saliva or water drops immediately. Contact with water over a long period of time may cause polarizer deformation or colour fading, while an active LCD with water condensation on its surface will cause corrosion of ITO electrodes.
- e) Glass can be easily chipped or cracked from rough handling, especially at corners and edges.
- f) Do not drive LCD with DC voltage.

2. Liquid Crystal Display Modules.

2.1 Mechanical Considerations

LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modification. The following should be noted.

- a) Do not tamper in any way with the tabs on the metal frame.
- b) Do not modify the PCB by drilling extra holes, changing its outline, moving its component or modifying its pattern.
- c) Do not touch the elastomer connector, especially insert a backlight panel (for example, EL)
- d) When mounting a LCM make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.

- a) Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.

2.2 Static Electricity

LCM contains CMOS LSI's and the same precaution for such devices should apply, namely

- a) The operator should be grounded whenever he/she comes into contact with the module. Never touch any of the conductive parts such as the LSI pads, the copper leads on the PCB and the interface terminals with any parts of the human body.
- b) The modules should be kept in antistatic bags or other containers to static for storage.
- c) Only properly grounded soldering irons should be used.
- d) If an electric screwdriver is used, it should be well grounded and shielded from commutator spark.
- e) The normal static prevention measures should be observed for work clothes and working benches, the latter conductive (rubber) mat is recommended.
- f) Since dry air is inductive to statics, a relative humidity of 50-60% is recommended.

2.3 Soldering

- a) Solder only to the I/O terminals.
- b) Use only soldering irons with proper grounding and no leakage.
- c) Soldering temperature: 280 °C
- d) Soldering time: 3 to 4 sec
- e) Use eutectic solder with resin flux fill.
- f) If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed afterwards.



2.4 Operation

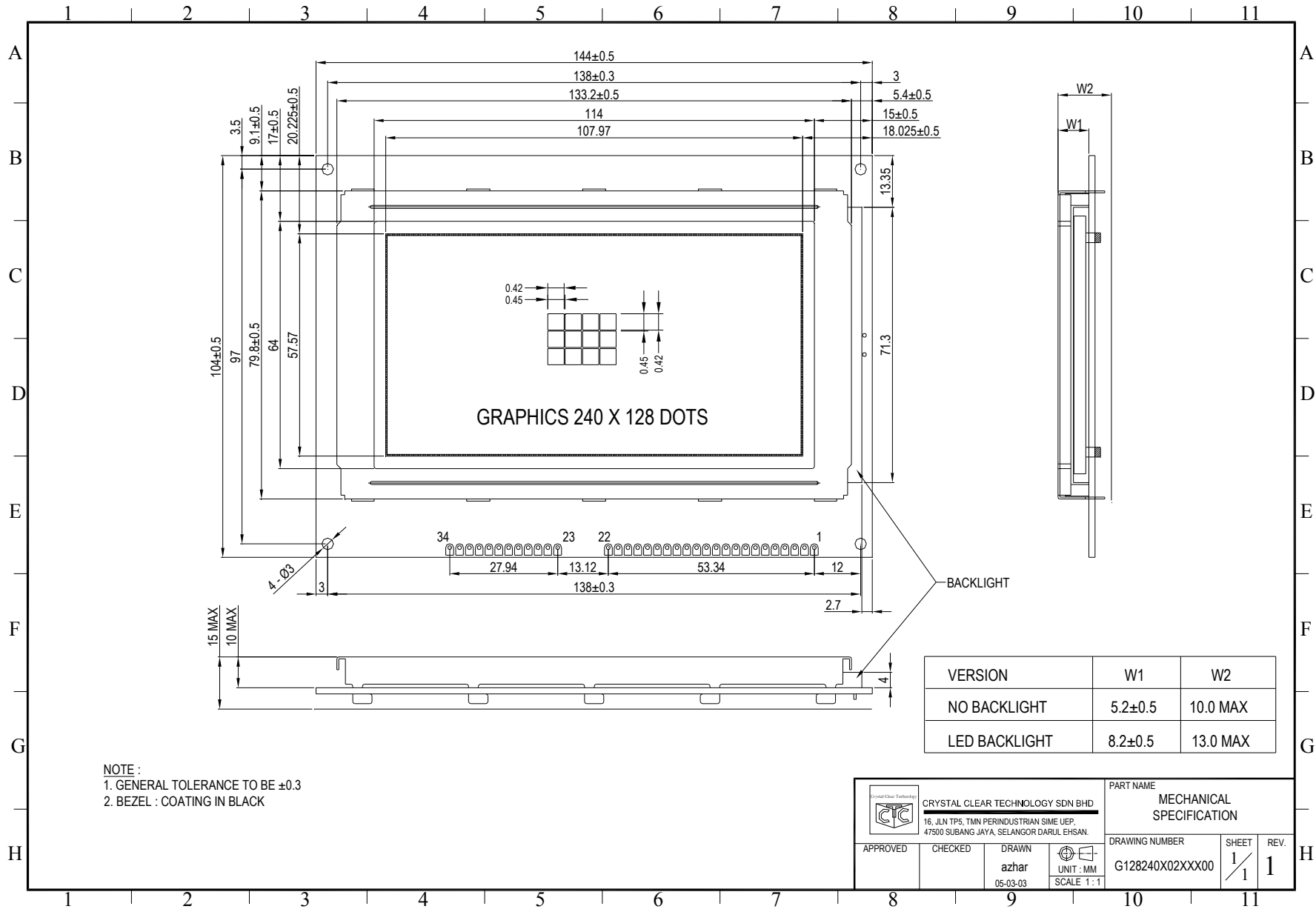
- a) The contrast can be adjusted by varying the LCD driving voltage V_0
- b) Driving voltage should be kept within specified range, excess voltage shortens display life.
- c) Response time increases with decrease in temperature.
- d) Display may turn black or dark blue at temperature above its operational range, this is (however not pressing on the viewing area) may cause the segments to appear “fractured”.
- e) Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear “fractured”.

2.5 Storage

If any fluid leaks out of the damaged glass cell, wash off any human part that comes into contact with soap and water. Never swallow the fluid. The toxicity is extremely low but caution should be exercised at all the time.

2.6 Limited Warranty

Unless otherwise agreed between Crystal Clear Technology and customer, Crystal Clear Technology will replace or repair any of its LCD and LCM which is found to be defective electrically and visually when inspected in accordance with Crystal Clear Technology acceptance standards, for a period of one year from date of shipment. Confirmation of such date shall be based on freight documents. The warranty liability of Crystal Clear Technology is limited to repair and/or replacement on the terms set forth above. Crystal Clear Technology will not be responsible for any subsequent or consequential events.





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