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1. General Description

HE84G752B is a member of 8-bit Micro-controller series developed by King Billion Electronics. External address and data buses are provided to access external memory. This chip has 4096 pixel, 16 gray-scale LCD driver built-in with 4 different configurations, and up to 34-bit general purpose I/O ports. The built-in OP comparator can be used with light, voice, temperature and humility sensor or used to detect the battery low. The 7/8 bits current-type D/A converter and PWM driver output provides the complete speech output solutions. The 512K bytes ROM and 3K bytes RAM can be used for the storage of large speech data, image and text, etc. An UART is included to provide the serial communication capability. IR output makes it suitable for remote control applications.

The instruction sets of HE80000 series is easy to learn and simple to use. There are only thirty-two instructions and four addressing modes. Most of instructions take only 3 oscillator clocks to complete. The performance and low power consumption make it suitable for battery-powered applications such as translator, data bank, educational toy, digital voice recorder, etc.

2. Features

✓ Operation Voltage: $2.4V \sim 3.6V$

✓ Dual Clock System: Fast clock 32768 Hz ~ 8 MHz

Slow clock 32768 Hz

Four operation modes: Fast, Slow, Idle, Sleep modes.

✓ Internal Program ROM: 256K bytes ✓ Internal Data ROM: 256K bytes

✓ Internal RAM: 3 K bytes (page0~page11)

- ✓ 24 bi-directional general-purpose I/O ports with push-pull or Open-Drain output type selectable for each I/O pin by mask option.
- ✓ Up to 2048 pixels 16, 4 gray-scale or Black/White LCD driver.
- ✓ Segment extender interface with KD83 and KD80.
- ✓ 4 LCD configurations (COM X SEG): 32 COM x 64 SEG.
- ✓ Built-in LCD power supply with regulator and 3, 4, and 5 times charge pump circuit.
- ✓ One 7/8-bit current-type D/A converter.
- ✓ One 7/8-bit PWM output.
- ✓ One built-in OP comparator.
- ✓ Built-in UART for serial communication.
- ✓ IR output.
- ✓ Low voltage reset: 2.2V
- ✓ Low voltage detection: 2.4V, 2.6V, 2.8V and 3.0V
- ✓ Two external interrupts, three internal timer interrupts and extension UART interrupt
- ✓ Watch dog timer to prevent deadlock condition.
- ✓ Two 16-bit timers and one time-base timer.
- ✓ Instruction set: 32 instructions, 4 addressing mode.

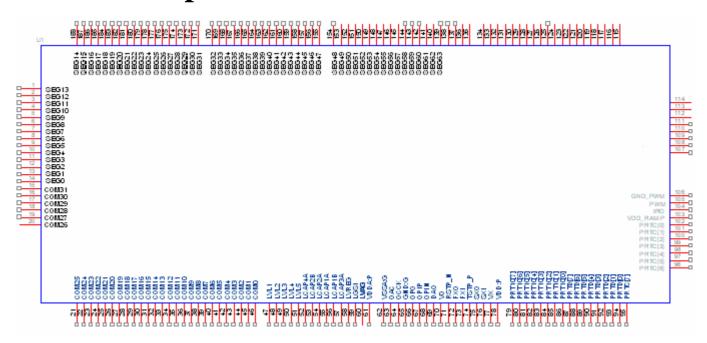




3. Functional Block Diagram

SEG COM	LCD Driver	8 Bit CPU	Fast Clock OSC.	FXI, FXO
LVL[51], LGS1, LVREG LCAP?A, LCAP?B	LCD Power Supply	512 KB ROM	Slow Clock OSC	SXI, SXO
OLFR, OCCK	Segment Ext. Interface	3 KB RAM TC1	PWM	PWM
SEGA, SEGD	Ext. Memory Interface	TC2	DAC	VO, DAO
PRTC, PRTD, PRT10, PRT17	I/O Port	TB WDT	OP Amp	OPO,OPIN, OPIP
SIN, SOUT	UART	LVR LVD	IR	IRO

4. Pin Description



Pin Name	Pin#	I/O	Description
COM[310]	15~46	О	LCD COMMON Driver Pads.
SEG[63:0]	1~14 139~188	О	LCD SEGMENT Driver Pads
LVL1	47	P	LCD Bias Voltage 1.
LVL2	48	P	LCD Bias Voltage 2





Pin Name	Pin#	I/O	Description
LVL3	49	P	LCD Bias Voltage 3
LVL4	50		LCD Bias Voltage 4
LVL5	51	P	LCD Bias Voltage 5.
LCAP4A	52	О	Charge Pump Capacitor Pin.
LCAP2B	53	О	Charge Pump Capacitor Pin.
LCAP2A	54	О	Charge Pump Capacitor Pin.
LCAP1A	55	О	Charge Pump Capacitor Pin.
LCAP1B	56	О	Charge Pump Capacitor Pin.
LCAP3A	57	О	Charge Pump Capacitor Pin.
LVREG	58	О	Voltage Regulator Output. VDD is regulated to generate LVREG, which is in turns pumped to LVP. Adjust resistor between LGS1 and LVREG to set LVREG voltage.
LGS1	59	I	Regulator Voltage Setting
LVAG	60		Reference Voltage Output. Fixed 0.9 Volt DC reference voltage
VDD_LCD(VDDA)	61		Power supply for LCD charge-pump.
GND LCD(VSSA)	62		LCD power system ground.
OAC	63		LCD frame signal for interfacing with LCD segment extender KD80.
OCCK	64		LCD data load pin for interfacing with LCD segment extender KD80.
GND	65		Power ground Input.
OPO	66		Output of OP Amp.
OPIP	67		Non-inverting input of OP Amp.
OPIN	68		Inverting input of OP Amp.
DAO	69		Alternate output of DAC.
VO	70		DAC Output.
			System Reset input pin. Level trigger, active low on this pin will put the chip in reset
RSTP_N	71	I	state. External fast clock pin. Two types of oscillator can be selected by MO FXTAL ('0' for
FXO,	72,	0	RC type and '1' for crystal type). For RC type oscillator, one resistor needs to be
FXI	73,		connected between FXI and GND. For crystal oscillator, one crystal needs to be placed
IAI	13	Ъ	between FXI and FXO. Please refer to application circuit for details.
			Test input pin. Please bond this pad and reserve a test point on PCB for debugging. But
TSTP_P	74	I	for improving ESD, please connect this point with zero Ohm resistor to GND.
			External slow clock pins. Slow clock is clock source for LCD display, TIMER1,
SXO,	75,	0	Time-Base and other internal blocks. Both crystal and RC oscillator are provided. The
SXI	76		slow clock type can be selected by mask option MO_SXTAL. Choose '0' for RC type
5211	, 0	1	and '1' for crystal oscillator.
			Input pin for x32 PLL circuit. Connect to external resistor and capacitors as shown in
VX	77	I	application circuit.
			Positive power Input. A 0.1 µF decoupling capacitors should be placed as close to IC
VDD	78	P	VDD and GND pads as possible for best decoupling effect.
			8-bit bi-directional I/O port 10. The output type of I/O pad can also be selected by mask
			option MO_10PP[70] ('1' for push-pull and '0' for open-drain).
PRT10[70]	79~86	В	As the output structure of I/O pad does not contain tri-state buffer. When using the I/O
			pad as input pad, "1" must be outputted before reading.
			8-bit bi-directional I/O port D. The output type of I/O pad can also be selected by mask
			option MO DPP[70] ('1' for push-pull and '0' for open-drain).
DD 55 41			As the output structure of I/O pad does not contain tri-state buffer. When using the I/O
PRTD[72]	07.04	_	as input, '1' must be outputted before reading the pin.
PRTD[1]/SIN	87~94	В	PRTD[72] can be used as wake-up pins. PRTD[76] can be as external interrupt
PRTD[0]/SOUT			sources.
			PRTD[1] shares pad with UART Receiver SIN pin.
			PRTD[0] shares pad with UART transmitter SOUT pin.
			8-bit bi-directional I/O port C. The output type of I/O pad can also be selected by mask
DDTCIT 01	05 100	ъ	option MO_CPP[70] ('1' for push-pull and '0' for open-drain).
PRTC[7:0]	95~102	В	As the output structure of I/O pad does not contain tri-state buffer. When using the I/O
			as input, '1' must be outputted before reading the pin.
VDD_RAM	103	P	Dedicated power input for RAM
IRO	104	О	The Infrared output.
PWM	105	О	The PWM output can drive speaker or buzzer directly. Using VDD & PWM to drive





Pin Name	Pin#	I/O	Description
			output device.
GND_PWM	106	P	Dedicated Ground for PWM output.
NC	107~138		

I: Input, O: Output, B: Bidirectional, P: Power.

5. Pad Location

PIN	PIN	X	Y	
Number	Name	Coordinate	Coordinate	
1		X = -4123.60		
2	SEG[12]	X = -4123.60	Y= 834.55	
3	SEG[11]	X = -4123.60	Y= 734.55	
4	SEG[10]	X = -4123.60	Y = 634.55	
5	SEG[9]	X = -4123.60	Y = 534.55	
6	SEG[8]	X = -4123.60	Y = 434.55	
7	SEG[7]	X = -4123.60	Y = 334.55	
8	SEG[6]	X = -4123.60	Y = 234.55	
9	SEG[5]	X = -4123.60	Y= 134.55	
10	SEG[4]	X = -4123.60	Y = 34.55	
11	SEG[3]	X = -4123.60	Y = -65.45	
12	SEG[2]	X = -4123.60	Y = -165.45	
13	SEG[1]	X = -4123.60	Y = -265.45	
14	SEG[0]	X = -4123.60	Y = -365.45	
15	COM[31]	X = -4123.60	Y = -465.45	
16	COM[30]	X = -4123.60	Y = -565.45	
17	COM[29]	X = -4123.60	Y= -665.45	
18	COM[28]	X = -4123.60	Y= -765.45	
19	COM[27]	X = -4123.60	Y = -865.45	
20	COM[26]	X = -4123.60	Y= -965.45	
21	COM[25]	X = -3930.50	Y = -1354.55	
22	COM[24]	X = -3830.50	Y = -1354.55	
23	COM[23]	X = -3730.50	Y = -1354.55	
24	COM[22]	X = -3630.50	Y = -1354.55	
25	COM[21]	X = -3530.50	Y = -1354.55	
26	COM[20]	X = -3430.50	Y = -1354.55	
27	COM[19]	X = -3330.50	Y = -1354.55	
28	COM[18]	X = -3230.50	Y = -1354.55	





29	COM[17]	X = -3130.50	Y = -1354.55
30	COM[16]	X = -3030.50	Y = -1354.55
31	COM[15]	X = -2930.50	Y = -1354.55
32	COM[14]	X = -2830.50	Y = -1354.55
33	COM[13]	X = -2730.50	Y = -1354.55
34	COM[12]	X = -2630.50	Y = -1354.55
35	COM[11]	X = -2530.50	Y = -1354.55
36	COM[10]	X = -2430.50	Y = -1354.55
37	COM[9]	X = -2330.50	Y = -1354.55
38	COM[8]	X = -2230.50	Y = -1354.55
39	COM[7]	X = -2130.50	Y = -1354.55
40	COM[6]	X = -2030.50	Y = -1354.55
41	COM[5]	X = -1930.50	Y = -1354.55
42	COM[4]	X = -1830.50	Y = -1354.55
43	COM[3]	X = -1730.50	Y = -1354.55
44	COM[2]	X = -1630.50	Y = -1354.55
45	COM[1]	X = -1530.50	Y = -1354.55
46	COM[0]	X = -1430.50	Y = -1354.55
47	LVL1	X = -1230.50	Y = -1354.55
48	LVL2	X = -1130.50	Y = -1354.55
49	LVL3	X = -1030.50	Y = -1354.55
50	LVL4	X = -930.50	Y = -1354.55
51	LVL5	X = -830.50	Y = -1354.55
52	LCAP4A	X = -730.50	Y = -1354.55
53	LCAP2B	X = -630.50	Y = -1354.55
54	LCAP2A	X = -530.50	Y = -1354.55
55	LCAP1A	X = -430.50	Y = -1354.55
56	LCAP1B	X = -330.50	Y = -1354.55
57	LCAP3A	X = -230.50	Y = -1354.55
58	LVREG	X = -130.50	Y = -1354.55
59	LGS1	X = -30.50	Y = -1354.55
60	LVAG	X = 69.50	Y = -1354.55
61	VDDA	X = 169.50	Y = -1354.55
62	VSSA	X = 369.50	Y = -1354.55
63	OAC	X = 469.50	Y = -1354.55
64	OCCK	X = 569.50	Y = -1354.55
65	GND	X = 669.50	Y = -1354.55
66	OPO	X = 769.50	Y = -1354.55
67	OPIP	X = 869.50	Y = -1354.55





68	OPIN	X=	969.50	Y = -1354.55
69	DAO	X=	1069.50	Y = -1354.55
70	VO	X=	1169.50	Y = -1354.55
71	RSTP_N	X=	1269.50	Y = -1354.55
72	FXO	X=	1369.50	Y = -1354.55
73	FXI	X=	1469.50	Y = -1354.55
74	TSTP_P	X=	1569.50	Y = -1354.55
75	SXO	X=	1669.50	Y = -1354.55
76	SXI	X=	1769.50	Y = -1354.55
77	VX	X=	1869.50	Y = -1354.55
78	VDD	X=	1969.50	Y = -1354.55
79	PRT10[7]	X=	2169.50	Y = -1354.55
80	PRT10[6]	X=	2269.50	Y = -1354.55
81	PRT10[5]	X=	2369.50	Y = -1354.55
82	PRT10[4]	X=	2469.50	Y = -1354.55
83	PRT10[3]	X=	2569.50	Y = -1354.55
84	PRT10[2]	X=	2669.50	Y = -1354.55
85	PRT10[1]	X=	2769.50	Y = -1354.55
86	PRT10[0]	X=	2869.50	Y = -1354.55
87	PRTD[7]	X=	2969.50	Y = -1354.55
88	PRTD[6]	X=	3069.50	Y = -1354.55
89	PRTD[5]	X=	3169.50	Y = -1354.55
90	PRTD[4]	X=	3269.50	Y = -1354.55
91	PRTD[3]	X=	3369.50	Y = -1354.55
92	PRTD[2]	X=	3469.50	Y = -1354.55
93	PRTD[1]	X=	3569.50	Y = -1354.55
94	PRTD[0]	X=	3669.50	Y = -1354.55
95	PRTC[7]	X=	3769.50	Y = -1354.55
96	PRTC[6]	X=	4122.00	Y = -1126.45
97	PRTC[5]	X=	4122.00	Y = -1026.45
98	PRTC[4]	X=	4122.00	Y= -926.45
99	PRTC[3]	X=	4122.00	Y = -826.45
100	PRTC[2]	X=	4122.00	Y = -726.45
101	PRTC[1]	X=	4122.00	Y = -626.45
102	PRTC[0]	X=	4122.00	Y = -526.45
103	VDD_RAM	X=	4122.00	Y = -426.45
104	IRO	X=	4122.00	Y = -326.45
105	PWM	X=	4122.00	Y = -226.45
106	GND_PWM	X=	4122.00	Y = -126.45





107	NC	X=	4122.00	Y=	473.55
108	NC	X=	4122.00	Y=	573.55
109	NC	X=	4122.00	Y=	673.55
110	NC	X=	4122.00	Y=	773.55
111	NC	X=	4122.00	Y=	873.55
112	NC	X=	4122.00	Y=	973.55
113	NC	X=	4122.00	Y=	1073.55
114	NC	X=	4122.00	Y=	1173.55
115	NC	X=	3668.40	Y=	1354.05
116	NC	X=	3568.40	Y=	1354.05
117	NC	X=	3468.40	Y=	1354.05
118	NC	X=	3368.40	Y=	1354.05
119	NC	X=	3268.40	Y=	1354.05
120	NC	X=	3168.40	Y=	1354.05
121	NC	X=	3068.40	Y=	1354.05
122	NC	X=	2968.40	Y=	1354.05
123	NC	X=	2868.40	Y=	1354.05
124	NC	X=	2768.40	Y=	1354.05
125	NC	X=	2668.40	Y=	1354.05
126	NC	X=	2568.40	Y=	1354.05
127	NC	X=	2468.40	Y=	1354.05
128	NC	X=	2368.40	Y=	1354.05
129	NC	X=	2268.40	Y=	1354.05
130	NC	X=	2168.40	Y=	1354.05
131	NC	X=	2068.40	Y=	1354.05
132	NC	X=	1968.40	Y=	1354.05
133	NC	X=	1868.40	Y=	1354.05
134	NC	X=	1768.40	Y=	1354.05
135	NC	X=	1568.40	Y=	1354.05
136	NC	X=	1468.40	Y=	1354.05
137	NC	X=	1368.40	Y=	1354.05
138	NC	X=	1268.40	Y=	1354.05
139	SEG[63]	X=	1168.40	Y=	1354.05
140	SEG[62]	X=	1068.40	Y=	1354.05
141	SEG[61]	X=	968.40	Y=	1354.05
142	SEG[60]	X=	868.40	Y=	1354.05
143	SEG[59]	X=	768.40	Y=	1354.05
144	SEG[58]	X=	668.40	Y=	1354.05
145	SEG[57]	X=	568.40	Y=	1354.05





146	SEG[56]	X = 468.40	Y=	1354.05
147	SEG[55]	X = 368.40	Y=	1354.05
148	SEG[54]	X = 268.40	Y=	1354.05
149	SEG[53]	X = 168.40	Y=	1354.05
150	SEG[52]	X = 68.40	Y=	1354.05
151	SEG[51]	X = -31.60	Y=	1354.05
152	SEG[50]	X = -131.60	Y=	1354.05
153	SEG[49]	X = -231.60	Y=	1354.05
154	SEG[48]	X = -331.60	Y=	1354.05
155	SEG[47]	X = -531.60	Y=	1354.05
156	SEG[46]	X = -631.60	Y=	1354.05
157	SEG[45]	X = -731.60	Y=	1354.05
158	SEG[44]	X = -831.60	Y=	1354.05
159	SEG[43]	X = -931.60	Y=	1354.05
160	SEG[42]	X = -1031.60	Y=	1354.05
161	SEG[41]	X = -1131.60	Y=	1354.05
162	SEG[40]	X = -1231.60	Y=	1354.05
163	SEG[39]	X = -1331.60	Y=	1354.05
164	SEG[38]	X = -1431.60	Y=	1354.05
165	SEG[37]	X = -1531.60	Y=	1354.05
166	SEG[36]	X = -1631.60	Y=	1354.05
167	SEG[35]	X = -1731.60	Y=	1354.05
168	SEG[34]	X = -1831.60	Y=	1354.05
169	SEG[33]	X= -1931.60	Y=	1354.05
170	SEG[32]	X = -2031.60	Y=	1354.05
171	SEG[31]	X = -2231.60	Y=	1354.05
172	SEG[30]	X = -2331.60	Y=	1354.05
173	SEG[29]	X = -2431.60	Y=	1354.05
174	SEG[28]	X = -2531.60	Y=	1354.05
175	SEG[27]	X = -2631.60	Y=	1354.05
176	SEG[26]	X = -2731.60	Y=	1354.05
177	SEG[25]	X = -2831.60	Y=	1354.05
178	SEG[24]	X = -2931.60	Y=	1354.05
179	SEG[23]	X = -3031.60	Y=	1354.05
180	SEG[22]	X = -3131.60	Y=	1354.05
181	SEG[21]	X = -3231.60	Y=	1354.05
182	SEG[20]	X = -3331.60	Y=	1354.05
183	SEG[19]	X = -3431.60	Y=	1354.05
184	SEG[18]	X = -3531.60	Y=	1354.05





185	SEG[17]	X = -3631.60	Y=	1354.05
186	SEG[16]	X = -3731.60	Y=	1354.05
187	SEG[15]	X = -3831.60	Y=	1354.05
188	SEG[14]	X = -3931.60	Y=	1354.05

6. ROM Map Configurations

The chip has built-in 512K bytes internal ROM. In addition, address and data buses are provided to access External ROM. The MCU can access up to 4M bytes program ROM and up to 16M bytes data space through external buses. The SEG[47..40], SEG[39..16] pads are used as either data and address buses for external ROM or LCD segment driver pads depending on the mask option MO_EXMEM. When the external ROM mask option is selected, the MCU will retrieve the instructions and data from external ROM through the address and data buses.

The bit $14 \sim 15$ bit of 16-bit logical program address can be mapped to any one (16K bytes per page) of 256 pages through mapping registers PSA1, PSA2, PSA3. As logical page 0 can not be moved and is always physical page 0, the PSA1 \sim PSA3 contain the physical page addresses of logical pages $1 \sim 3$.

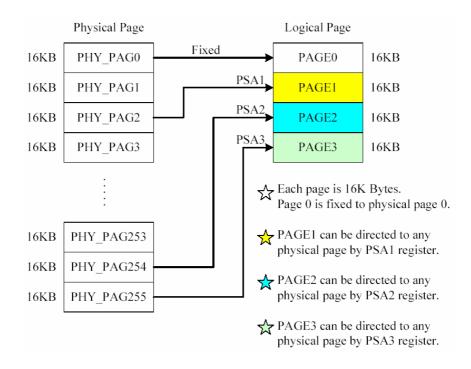
	Logical Address														
A15	A14	A13	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0
Page .	Addr.	A13	A12	A11	A10	A9	A8	A7	A6	A5	A4	A3	A2	A1	A0

A[1514]	Logical Page	Physical Page Address	Physical Address
00	0	0	00A[130]
01	1	PSA1	PSA1+A[130]
10	2	PSA2	PSA2+A[130]
11	3	PSA3	PSA3+A[130]

Register	Address	Type		Bits Definition							Reset
PSA1	0x2C	R/W	A21	A20	A19	A18	A17	A16	A15	A14	0x01
PSA2	0x2D	R/W	A21	A20	A19	A18	A17	A16	A15	A14	0x02
PSA3	0x2E	R/W	A21	A20	A19	A18	A17	A16	A15	A14	0x03







Address	Option2
000000	Int. PROM (256KB)
040000	Unused
400000	Int. DROM (256KB)
440000	
FFFFFF	

7. LCD Display RAM Map

The gray-scale LCD driver can be configured to be a 16 gray-scale, 4 gray-scales or black and white display by mask option MO_GRAY_MODE.

MO_GRAY_MODE[10]	Gray levels
00	16





01	4
10	2 (B/W)
11	2 (B/W)

For 4 gray-scale display, 2-bit of RAM is required for each pixel and 4 bit for 16 gray-scale display, 1-bit for black and white display. For different LCD configuration, the LCD display RAM is arranged differently. The following figure shows one byte of RAM in different LCD configurations:

0F	0E	0D	0C	0B	0A	09	08	07	06	05	04	03	02	01	00
XX															

	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Black/White	SEG7	SEG6	SEG5	SEG4	SEG3	SEG2	SEG1	SEG0
4 Gray scales	SEG3		SEG2		SEG1		SEG0	
16 Gray scales		SE	G1		SEG0			

The 16 Gray Scale register GRAY0 \sim GRAYF is the mapping register between the levels selected in RAM and the real gray scale. In other words, if the content of GRAY0 is 0x03, when value of a certain pixel is 0, the displayed effect will correspond to actual gray level 3. The 16 gray scale display use all 16 registers GRAY0 \sim GRAYF to select among 32 available gray levels to correspond to level 0 \sim 15, while 4 gray scale display utilizes registers GRAY0 \sim GRAY3 to select among 32 gray levels to correspond to level 0 \sim 3. Thus user can pick the gray levels which give the best and most linear effect.

16 Gray Scale registers share a common register address GRAY16. When writing is made to the register, it will step down to next register in order. The writing sequence can be reset by clearing bit 5 of LCDC register.

GRAY16			Field					
Seq.	Bit4	Bit3	Bit2	Bit1	Bit0	Reset		
1			GRAY0			0x00		
2			GRAY1			0x02		
3			GRAY2			0x04		
4			GRAY3			0x06		
5			GRAY4			0x08		
6		GRAY5						
7	GRAY6							
8			GRAY7			0x0E		
9			GRAY8			0x10		
10			GRAY9			0x12		
11			GRAYA			0x14		
12			GRAYB			0x16		
13			GRAYC			0x18		
14			GRAYD			0x1A		
15	GRAYE							
16			GRAYF			0x1E		





7.1. 16 Gray Scale LCD Display RAM Map

			J	
	Cnf	32 X 64		
Page	Loc.	F	0	
	00	S31 ~ S00		
	10	S63 ~ S32		
		303 ~ 332		COM0
	20	*		
	30			
	40	S31 ~ S00		
	50	S63 ~ S32		COM1
	60	*		
1	70	*		
	80	S31 ~ S00		
	90	S63 ~ S32		COM2
	A0	*		CONIZ
	В0	*		
	C0	S31 ~ S00		
	D0	S63 ~ S32		G01.62
	E0			COM3
	F0	*		
	00	S31 ~ S00		
	10	S63 ~ S32		
		303 ≈ 332 *		COM4
	20	*		
	30			
	40	S31 ~ S00		
	50	S63 ~ S32		COM5
	60	*		
2	70	*		
_	80	S31 ~ S00		
	90	S63 ~ S32		COM6
	A0	*		COMO
	В0	*		
	C0	S31 ~ S00		
	D0	S63 ~ S32		G03.45
	E0	*		COM7
	F0	*		
	00	S31 ~ S00		
	10	S63 ~ S32		
	20	303 ≈ 332 *		COM8
		*		
	30			
	40	S31 ~ S00		
	50	S63 ~ S32		COM9
	60	*		
3	70	*		
	80	S31 ~ S00		
	90	S63 ~ S32		COM10
	A0	*		COMITO
	В0	*		
	C0	S31 ~ S00		
	D0	S63 ~ S32		001411
	E0	*		COM11
	F0	*		
4	00	S31 ~ S00		
7	10	331 - 300		
		905 974		COM12
	20	S95 ~ S64		
	30	*		





	Cnf	32 X 64	
Page	Loc.	F 0	
1 age	40	S31 ~ S00	
	50	S63 ~ S32	
	60	\$05 ~ \$52 *	COM13
		*	
	70		
	80	S31 ~ S00	
	90	\$63 ~ \$32 *	COM14
	A0	*	
	B0		
	C0	S31 ~ S00	
	D0	\$63 ~ \$32 *	COM15
	E0		
	F0	*	
	00	S31 ~ S00	
	10	S63 ~ S32	COM16
	20	*	
	30	*	
	40	S31 ~ S00	
	50	S63 ~ S32	COM17
	60	*	COMIT
5	70	*	
	80	S31 ~ S00	
	90	S63 ~ S32	COM18
	A0	*	COMITO
	В0	*	
	C0	S31 ~ S00	
	D0	S63 ~ S32	COM19
	E0	*	COMITY
	F0	*	
	00	S31 ~ S00	
	10	S63 ~ S32	COM20
	20	*	COMIZO
	30	*	
	40	S31 ~ S00	
	50	S63 ~ S32	COM21
	60	*	COMIZI
6	70	*	
O	80	S31 ~ S00	
	90	S63 ~ S32	COM22
	A0	*	COM22
	В0	*	
	C0	S31 ~ S00	
	D0	S63 ~ S32	COMO
	E0	*	COM23
	F0	*	
7	00	S31 ~ S00	
	10	S63 ~ S32	COM24
	20	S95 ~ S64	COM24
	30	*	
	40	S31 ~ S00	
	50	S63 ~ S32	GOV 52.5
	60	*	COM25
	70	*	
	80	S31 ~ S00	
	90	S63 ~ S32	COM26
	A0	*	
	- 10	1	





	Cnf	32 X 64				
Page	Loc.	F 0				
	В0	*				
	C0	S31 ~ S00				
	D0	S63 ~ S32	COM27			
	E0	*	COMZ			
	F0	*				
	00	S31 ~ S00				
	10	S63 ~ S32	COM28			
	20	*	COMIZO			
	30	*				
	40	S31 ~ S00				
	50	S63 ~ S32	COM29			
	60	*	COM29			
8	70	*				
0	80	S31 ~ S00				
	90	S63 ~ S32	COM30			
	A0	*	COMISO			
	В0	*				
	C0	S31 ~ S00				
	D0	S63 ~ S32	COM31			
	E0	*	COMIST			
	F0	*				

7.2. 4 Gray Scale LCD Display RAM Map

	Cnf	322	x64		
Page	Loc.	F		0	
	00	S63 ~	~ S00		COMO
	10	*	*		COM0
	20	S63 ~	~ S00		COM1
	30	*	*		COMI
	40	S63 ~	~ S00		COM2
	50	*	*		COMZ
	60	S63 ~	~ S00		COM3
1	70	*	*		COMS
1	80	S63 ~	~ S00		COM4
	90	*	*		COM4
	A0	S63 ~	~ S00		COM5
	В0	*	*		COMIS
	C0	S63 ~	~ S00		COM6
	D0	*	*		COMO
	E0	S63 ~	~ S00		COM7
	F0	*	*		COMIT
2	00	S63 ~	~ S00		COM8
	10	*	*		COMO
	20	S63 ~	~ S00		COM9
	30	*	*		COM
	40	S63 ~	~ S00		COM10
	50	*	*		COMITO
	60	S63 ~	~ S00		COM11
	70	*	*		COMITI
	80	S63 ~	~ S00		COM12
	90	*	*		COWITZ
	A0		~ S00		COM13
	В0	*	*		COMITS





	Cnf	32x64	
Page	Loc.	F 0	
	C0	S63 ~ S00	007414
	D0	* *	COM14
	E0	S63 ~ S00	COM17
	F0	* *	COM15
	00	S63 ~ S00	COM16
	10	* *	COM16
	20	S63 ~ S00	COM17
	30	* *	COMIT
	40	S63 ~ S00	COM18
	50	* *	COMITO
	60	S63 ~ S00	COM19
3	70	* *	COMITY
3	80	S63 ~ S00	COM20
	90	* *	COMIZO
	A0	S63 ~ S00	COM21
	В0	* *	COMIZI
	C0	S63 ~ S00	COM22
	D0	* *	COMIZZ
	E0	S63 ~ S00	COM23
	F0	* *	COMIZS
	00	S63 ~ S00	COM24
	10	* *	CONIZA
	20	S63 ~ S00	COM25
	30	* *	CONIZS
	40	S63 ~ S00	COM26
	50	* *	COMIZO
	60	S63 ~ S00	COM27
4	70	* *	CONIZ
4	80	S63 ~ S00	COM28
	90	* *	2014120
	A0	S63 ~ S00	COM29
	В0	* *	001112)
	C0	S63 ~ S00	COM30
	D0	* *	2011130
	E0	S63 ~ S00	COM31
	F0	* *	001.131

7.3. Black and White LCD Display RAM Map

	Cnf		32x64	
Page	Loc.	F	C	
1	00	*	S63 ~ S00	COM0
	10	*	S63 ~ S00	COM1
	20	*	S63 ~ S00	COM2
	30	*	S63 ~ S00	COM3
	40	*	S63 ~ S00	COM4
	50	*	S63 ~ S00	COM5
	60	*	S63 ~ S00	COM6
	70	*	S63 ~ S00	COM7
	80	*	S63 ~ S00	COM8
	90	*	S63 ~ S00	COM9
	A0	*	S63 ~ S00	COM10
	В0	*	S63 ~ S00	COM11
	C0	*	S63 ~ S00	COM12





	Cnf		322	x64		
Page	Loc.	F			0	
	D0	*	S	63 ~ S00		COM13
	E0	*	S	63 ~ S00		COM14
	F0	*	S	63 ~ S00		COM15
	00	*	S	63 ~ S00		COM16
	10	*	S	63 ~ S00		COM17
	20	*	S	63 ~ S00		COM18
	30	*	S	63 ~ S00		COM19
	40	*	S	63 ~ S00		COM20
	50	*	S	63 ~ S00		COM21
	60	*	S	63 ~ S00		COM22
2	70	*	S	63 ~ S00		COM23
2	80	*	S	63 ~ S00		COM24
	90	*	S	63 ~ S00		COM25
	A0	*	S	63 ~ S00		COM26
	В0	*	S	63 ~ S00		COM27
	C0	*	S	63 ~ S00		COM28
	D0	*	S	63 ~ S00		COM29
	E0	*	S	63 ~ S00		COM30
	F0	*	S	63 ~ S00		COM31





8. LCD Power Supply

The built-in LCD power supply is equipped with input voltage regulator, voltage multiplier and bias voltage generating circuit with active buffer instead of passive resistor voltage dividing network. If the external LCD power is provided, the internal LCD power system shall be disabled. The following table shows the relationship of the LCD power system

LCDE(LCDC BIT0)	MO_PSMODE[1:0]	Function
		Internal voltage multiplier and Bias voltage
1	00	generating circuit are enable to supply the
		LCD display power.
		Internal voltage multiplier is enabled, but the
1	01	Bias voltage generating circuit is disabled,and
1	V1	the external power sources are applied
		LV4~LV1.
		Internal voltage multiplier is disabled, but the
		Bias voltage generating circuit is enabled.
1	10	The single external power is applied to LV5,
		and internal bias circuit will generate the
		LV4~LV1 voltages.
		Internal voltage multiplier and Bias voltage
1	11	generating circuit are disabled, and the
1	11	external power sources are applied to
		LV5~LV1.
0	00	The lcd power system is disable,but the LV5~
0	00	LV1 is applied to VDD.
		The lcd power system is disable,but the LV5
0	01	is applied to VDD and LV4~LV1 is applied to
		hight impedance.
		The lcd power system is disable, LV5 is
0	10	applied to hight impedance, and the LV4~LV1
		Applied to LV5.
	11	The lcd power system is disable, LV5~LV1 is
0	11	applied to hight impedance.

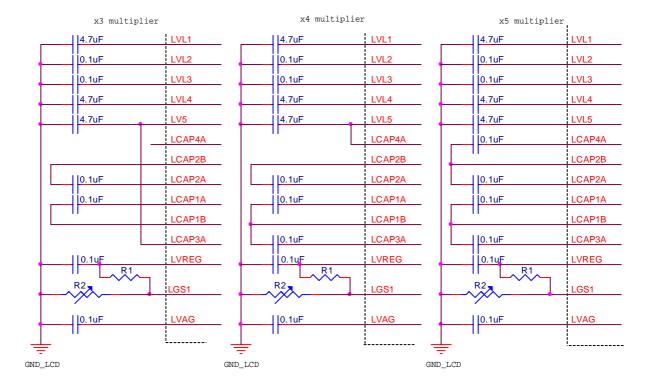




when the internal LCD power system is used by internal voltage multiplier. The input voltage is regulated to LVREG using the internally by resistor between LGS1 and LVREG generated LVAG as reference voltage. LVREG can be adjusted

LVREG adjustment guideline: First, the level of VDD must be 0.3 volt higher than LVREG even at the end of battery life for the regulator to function properly. For example, if the VDD is expected to drop to 2.2 volts when battery is low, then the level of LVREG can only be set at 1.9 volts max. Secondly, the higher the level of LVREG, the less multiples it requires pumping LV5 to same level. For example, to pump the 2.25 volts to 9 volts requires 4 times multiplier; to pump the 3 volts to 9 volts requires only 3 time multiplier which consumes less power. So it is advisable not to adjust the LVREG to an unnecessary low level.

Voltage multiplication: The LVREG is then multiplied by 3, 4, or 5 times, depending on external capacitors configurations as shown below, to generate LV5. Please note that LV5 must be lower than 8.5 volts to prevent chip from breaking down.







Different duties require different bias settings. There is some theoretical correspondence between the Duty and Bias Setting. However, it is better to use it as starting point and adjust it with real LCD panel connected to it to determine the final setting. The theoretic relationship between the duty and bias setting as following:

Duty Cycle	Normal Bias	Alternative Bias
32 duty	1/7	1/7.5
48 duty	1/8	1/7.5, 1/8.5
64 duty	1/9	1/8.5, 1/9.5
80 duty	1/10	1/9.5, 1/10.5

The bias setting is made by mask option MO LBSR[2..0].

MO_LBSR[20]	Bias Setting
000	1/7
001	1/7.5
010	1/8
011	1/8.5
100	1/9
101	1/9.5
110	1/10
111	1/5

9. LCDC Control register

LCD Control Register LCDC controls the functions of LCD driver.

LCDC	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
Field	-	-	CLR_GP		GRAY		BLANK	LCDE
Mode	-	-	W		W		W	W
Reset	-	-	1		XXX		1	0

Field	Value	Function
CLR GP	Reset GRAY palette register pointer by write '0' to CLR_GP bit. No effect on GRAY palette register pointer.	
CLK_GF		
	000	LCD is darkest.
GRAY		LCD display contrast adjustment.
	111	LCD is lightest.





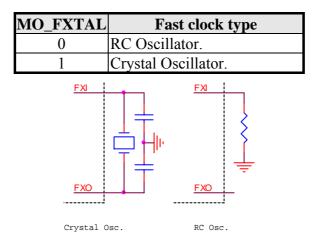
Field	Value	Function
BLANK 0		Normal display.
		LCD display blanked. The COM signals of LCD driver output inactive levels (LVL4 and LVL1) while SEG signals output normal display patterns.
LCDE 0 LCD driver disabled, LCD driver has no output signal and applied		LCD driver disabled, LCD driver has no output signal and applied to VDD
LCDE	1	LCD driver Enabled.

Please note that LCD driver must be turned off before the system goes into "sleep" mode. That means user must clear the bit 0 of LCDC to turn off LCD driving circuit before setting bit6 of OP1 to enter sleep mode. Large current might happen if the procedure is not followed.

Please note that LCD driver uses slow clock as clock source. The LCD display will not display normally if it works in Fast clock only mode because the LCD refresh action is too fast.

10. Oscillators

The MCU is equipped with two clock sources with a variety of selections on the types of oscillators to choose from. The system designer can select oscillator types based on the cost target, timing accuracy requirements etc. Crystal, Resonator or the RC oscillator can be used as fast clock source, components should be placed as close to the pins as possible. The type of oscillator used is selected by mask option MO FXTAL.



The RC oscillator has a built-in capacitor. An external resistor is needed to connect from FXI to GND to determine the oscillation frequency. The capacitance of internal RC oscillator is selected by mask option MO_RCAP[2..0].

MO_RCAP[2:0]	Internal RC Cap. (pF)
000	2
001	4
010	7
011	14
100	20
101	40





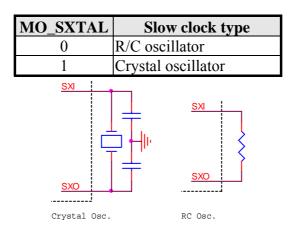
110	50
111	60

The following table shows the combinations of R and C, and the resulting frequency. Please note that oscillation frequency in the table only represents oscillation frequencies of certain samples. The actual oscillation frequency may vary up to $\pm 15\%$ from lot to lot due to process parameter variations. User must take this into consideration when using this chip in applications.

Ring Oscillator Frequency Table

$R(K\Omega)$	40	20	14	7	4	2	
30.20	0.8	1.5	2.0	3.0	4.0	5.0	MHz
19.92	1.2	2.2	2.8	4.4	5.6	7.0	MHz
9.98	2.3	4.0	5.1	7.5	9.4	11.4	MHz

Two types of oscillator, crystal and RC, can be used as slow clock selectable by mask option MO_SXTAL. If used time keeping function or other applications that required the accurate timing, crystal oscillator is recommended. If the timing accuracy is not important, then RC type oscillator can be used to reduce cost.



With two clock sources available, the system can switch among operation modes of Normal, Slow, Idle, and Sleep modes by the setting of OP1 and OP2 registers as shown in tables below to suit the needs of application such as high speed or low power, etc.

OP1	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Field	DRDY	STOP	SLOW	INTE	T2E	T1E	Z	C
Mode	R/W							
Reset	1	0	0	0	0	0	-	-

OP2	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Field	IDLE	PNWK	TCWK	TBE		TBS	[30]	
Mode	R/W	R	R	R/W	W	W	W	W





Reset 0 0	Reset	0	_	_	0	_	_	_	_
	Reset	U	=	_	U	_	-	=	_

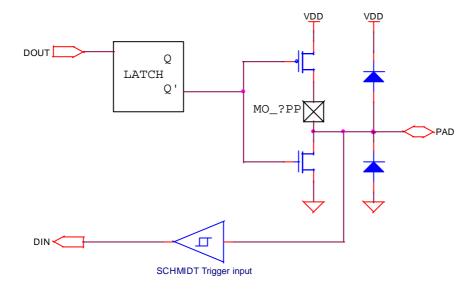
If the dual clock mode is used, the LCD display, Timer1 and Timer Base will derive its clock source from slow clock while the other blocks will operate with the fast clock.

11. General Purpose I/O

There are three dedicated general purpose I/O port, PRTC, PRTD and PRT10, while PRT15[1..0] and PRT17 are multiplexed with LCD segment driver pins. All the I/O Ports are bi-directional and of non-tri-state output structure. The output has weak sourcing (50 μ A) and stronger sinking (1 mA) capability and each can be configured as push-pull or open-drain output structure individually by mask option.

When the I/O port is used as input, the weakly high sourcing can be used as weakly pull-up. Open drain can be used if the pull-up is not required and let the external driver to drive the pin. Please note that a floating pad could cause more power consumption since the noise could interfere with the circuit and cause the input to toggle. A '1' needs to be written to port first before reading the input data from the I/O pin. If the PMOS is used as pull-up, care should be taken to avoid the constant power drain by DC path between pull-up and external circuit.

The input port has built-in Schmidt trigger to prevent it from chattering. The hysteresis level of Schmidt trigger is 1/3 VDD.



As pads of PRT15 and PRT17 are shared with LCD segment driver, the function of the pad is determined by mask options. Following table is the setting for MO_LIO?[...] and MO_?PP[...] and others related to LCD display setting and pin assignment features.





MO_LIO?[]	MO_?PP[]	I/O Port	LCD Pin
0	0	Open-drain output	
0	1	Push-pull output	
1	0		XX
1	1		LCD Display

--: Function not available.

xx: Display enable, but may have abnormal leakage current, do not use.



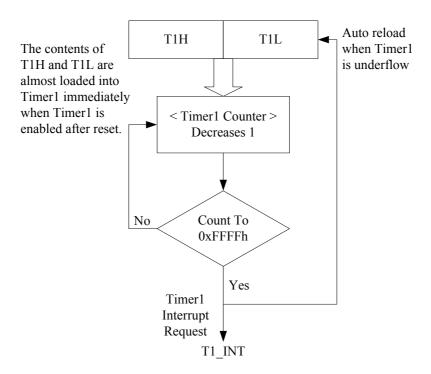


12. Timer1

The Timer1 consists of two 8-bit write-only preload registers T1H and T1L and 16-bit down counter. If Timer1 is enabled, the counter will decrement by one with each incoming clock pulse. Timer1 interrupt will be generated when the counter underflows - counts down to FFFFH. And the counter will be automatically reloaded with the value of T1H and T1L.

The clock source of Timer1 is derived from slow clock "SCK" at dual clock or slow clock only mode. And it comes from the fast clock "FCK" at fast clock only mode.

Please note that the interrupt is generated when counter counts from 0000H to FFFFH. If the value of T1H and T1L is N, and count down to FFFFH, the total count is N+1. The content of counter is zero when system resets. Once it is enabled to count at this moment, interrupt will be generated immediately and value of T1H and T1L will be loaded since it counts to FFFFH. So the T1H and T1L value should be set before enabling Timer1.



The Timer1 related control registers are list as below:

Register	Address	Field	Bit position	Mode	Description
IER	0x02	TC1_IER	2	R/W	0: TC1 interrupt is disabled. (default) 1: TC1 interrupt is enabled.
T1L	0x03	T1L[7:0]	7~0	W	Low byte of TC1 pre-load value
T1H	0x04	T1H[7:0]	7~0	W	High byte of TC1 pre-load value
OP1	0x09	TC1E	2	R/W	0: TC1 is disabled. (default) 1: TC1 is enabled.





13. Timer2

Timer2 is similar in structure to Timer1 except that clock source of Timer2 comes from the system clock "Fsys"/1.5. The system clock "Fsys" varies depending on the operation modes of the MCU.

The Timer2 consists of two 8-bit write-only preload registers T2H and T2L and 16-bit down counter. If Timer2 is enabled, counter will decrement by one with each incoming clock pulse. Timer2 interrupt will be generated when the counter underflows - counts down to FFFFH. And it will be automatically reloaded with the value of T2H and T2L.

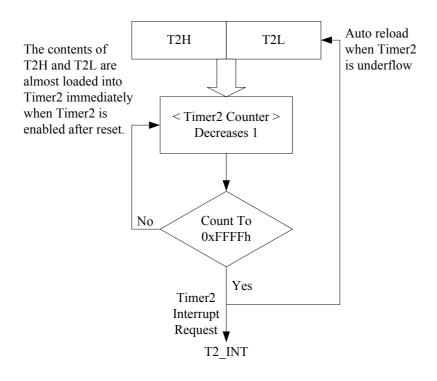
Please note that the interrupt signal is generated when counter counts from 0000H to FFFFH. If the value of counter is N, and count down to FFFFH, the total count is N+1. The content of counter is zero when system resets. Once it is enabled to count at this time, the interrupt will be generated immediately and value of T2H and T2L will be loaded since the counter counts to FFFFH. So the T2H and T2L value should be set before enabling Timer2.

The Timer2 related control registers are list as below:

Register	Address	Field	Bit position	Mode	Description
IER	0x02	TC2 IER	1	R/W	0: TC2 interrupt is disabled. (default)
ILK	0X02	TC2_IER	1	IX/ VV	1: TC2 interrupt is enabled.
T2L	0x05	T2L[7:0]	7~0	W	Low byte of TC2 pre-load value
T2H	0x06	T2H[7:0]	7~0	W	High byte of TC2 pre-load value
OD1	000	TC2E	2	R/W	0: TC2 is disabled. (default)
OP1	0x09	TC2E	3	K/W	1: TC2 is enabled.







14. Time Base

The TB timer is used to generate time-out interrupt at fixed period. The time-out frequency of TB is determined by dividing slow clock with a factor selected in OP2[3..0]. TBE (Time Base Enable) bit controls enable or disable of the circuit.

OP2	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Field	IDLE	PNWK	TCWK	TBE		TBS	[30]	:
Mode	R/W	R	R	R/W	R/W	R/W	R/W	R/W
Reset	0	-	-	0	-	-	-	-

TBE	Function
0	Disable Time Base
1	Enable Time Base

For example, if the slow clock is 32768 Hz, then the interrupt frequency is as shown in following table.

TBS[30]	Interrupt Frequency
0000	16.384 KHz
0001	8.192 KHz
0010	4.096 KHz
0011	2.048 KHz
0100	1.024 KHz
0101	512 Hz
0110	256 Hz
0111	128 Hz
1000	64 Hz





TBS[30]	Interrupt Frequency
1001	32 Hz
1010	16 Hz
1011	8 Hz
1100	4 Hz
1101	2 Hz
1110	1 Hz
1111	0.5 Hz

15. Watch Dog Timer

Watch Dog Timer (WDT) is designed to reset system automatically and prevents system dead lock caused by abnormal hardware activities or program execution. The WDT needs to be enabled in Mask Option.

MO_WDTE	Function
0	WDT disable
1	WDT enable

Using the WDT function, the "CLRWDT" instruction needs to be executed in every possible program path when the program runs normally in order to clears the WDT counter before it overflows, so that the program can operate normally. When abnormal conditions happen to cause the MCU to divert from normal path, the WDT counter will not be cleared and reset signal will be generated to reset the system.

The WDT clock source is the same as TC1 (Timer1 clock), and the WDT reset signal is generated when the counter had counted 32768 clock. The WDT can function in Normal, Slow and Idle Mode. However, WDT will not function during Sleep Mode (as the TC1 clock has stopped.)





16. Voice Output

There are 7 or 8 bits DAC/PWM voice output available for user. The 7 bits DAC/PWM output format and configuration are the same as the previous IC of HE80000 series. The 8 bits DAC/PWM format and configuration are new designed and controlled by the VOC and PWMC registers. The selection of 7/8 bits DAC/PWM output is by mask option **MO_8BVOC.**

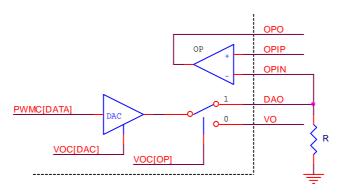
MO_8BVOC	Function
0	7-bit DAC/PWM output
1	8-bit DAC/PWM output

8-Bit DAC/PWM Output:

The Digital-to-Analog converter converts the 8-bit unsigned speech data which is written into PWMC data register to proportional current output.

PWMC	address	Reset	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
Field	0x0E		DA7	DA6	DA5	DA4	DA3	DA2	DA1	DA0

There are two output paths for the DAC. Either VO or DAO can be selected as output port of DAC by VOC register when it is enabled. The VO output is primarily intended for speech generation, although it is not necessary so, while the DAO output path can be used in conjunction with built-in OP comparator to function as an Analog-to-Digital Converter as required in applications such as speech recording, speech recognition or sensor interfaces.



The DAC is enabled by DAC bit of VOC register. When DAC is enabled, the DAC output path can be selected to output to DAO or VO pin by OP bit of VOC register.

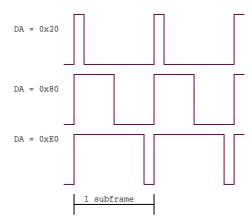
VOC	address	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Field	0x13	-	PWM O/P driver			PWME	PWM	DAC	OP
Reset			0	0	0	0	0	0	0





Bit	Name	Value	Function description
VOC[3]	PWME	1	PWM Output Driver Enable
VOC[3]	r wivie	0	PWM Output Driver Disable
VOCEN	VOC[2] PWM		PWM Module Enable
VOC[2]			PWM Module Disable
VOC[1]	DAC	1	Digital-to-Analog Converter Enable
VOC[1]	DAC	0	Digital-to-Analog Converter Disable
VOC[0]	OP	1	DAC output to DAO pin
VOC[0]	Or	0	DAC output to VO pin

The pulse-width modulator (PWM) converts 8-bit unsigned speech data which is written into PWMC data register to proportional duty cycle of PWM output. PWM module shares the same digital input register PWMC with Digit-to-Analog Converter. So PWM and DA output can exist at the same time. When PWM circuit is enabled, it generates signal with duty ratio in proportion to the value of PWMC register.



PWMC	address	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
Field	0x0E	DA7	DA6	DA5	DA4	DA3	DA2	DA1	DA0

VOC

VOC	address	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Field	0x13	-	PWM O/P driver			PWME	PWM	DAC	OP
Reset			0	0	0	0	0	0	0

The PWM bit of VOC controls the enable/disable of the PWM circuit and output driver. When PWM bit of VOC is '0', PWME bit and output drivers are both cleared. To use PWM as voice output, PWM bit has to be set to '1' first, then set PWME bit and enable output driver by setting the driver number. If PWM bit is disabled and enabled again, the setting for driver and PWME bit will be clear.

The Fast Clock is gated through PWME bit of VOC register to provide the clock source of PWM circuit when it is enabled. As PWM needs higher frequency to operate, it cannot generate correct PWM signal in Slow clock only mode.

When the program enters into sleep mode or idle mode, it will automatically turn off all voice outputs by





clearing VOC[6:0] to "0000000". To activate voice output again when returning to normal mode, the VOC register needs to be set again.

The PWM output volume can be adjusted by command register VOC[6..4]. The bit 6 and 5 control 2 time driver, while bit 4 controls 1 time driver, thus it has 5 levels of driver output. By turning on/off the internal drivers, the sound level of PWM output can be turned up and down. Please note that this adjustment apply only to PWM, but not DA output.

PWM output driver selection

VOC[64]	Number of Driver					
000	off					
001	1					
010	2					
011	3					
100	2					
101	3					
110	4					
111	5					

7-Bit DAC/PWM Output:

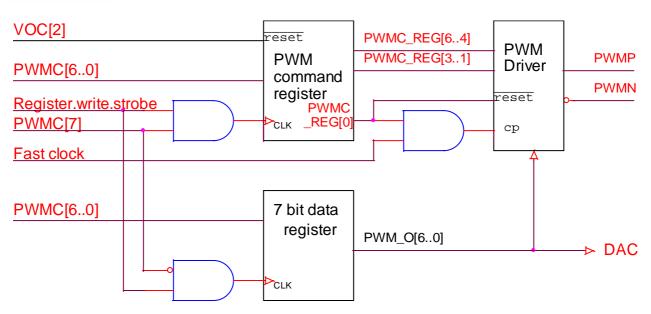
The 7-bit DAC/PWM voice generator is another scenario and the definitions of PWMC and VOC registers are different from the 8-bit DAC/PWM format. These register are described as following.

The 7-bit voice output is controlled by PWMC and VOC register, and the PWMC is a command/data register which is determined by PWMC[7] bit.

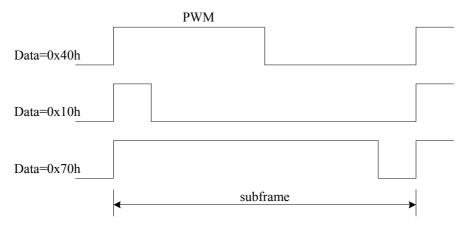
PWMC register	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	
DA & PWM Data	0	DA and PWM output value							
Control	1	PWM O/P driver					PWME		

When users write data into the PWMC register, the PWMC[7] bit will determines the data written into PWM command register or 7-bit data register and the data register is also sent to the DA converter shown as the below diagram. The definitions of "PWME" bit and "PWM O/P driver" bits are the same as VOC register definition of 8-bit output mode.





The fast clock is used to provide as PWM driver time base, and user shall set the PWMC[7]='1' and VOC[2]='1' to enable the PWM output. When the system enters into sleep or idle mode, it will automatically turn off the voice device by clearing VOC[2:0] to "000". In order to activate voice output again when the system returns and enter into normal mode, the related bits of VOC register need to be set again.

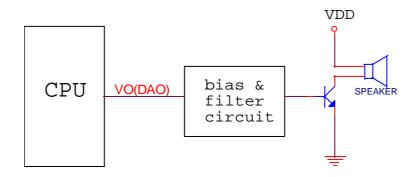


When the DAC is used as sound generator, the bias & filter circuit is used for bias voltage setting and waveform filter regulation and the DAC is output to the VO (Voice Output) pin and please see application notes for detailed calculation example and application. The driving capability of DAC is shown below.

	Condition	Min.	Тур.	Max.	Unit
VO/DAO	V _{DD} =3V;VO=0~2V;Data=7Fh	2.5	3		mA







The **VOC** is a three bit voice control register in the 7-bit mode.

VOC	address	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Field	0x13	-	-	-	-	-	PWM	DAC	OP
Reset	-	-	-	-	-	-	0	0	0

PWM: '1' PWM output enabled; '0' PWM output disabled.

DAC: '1' DAC enabled; '0' DAC disabled.

OP: '1' DAC uses DAO pin as output pin; '0' DAC uses VO pin as output pin.

17. Low Voltage Detection/Reset

The low voltage detection is used to detect low battery or low power condition. There are 4 options on the detection level selectable by mask option MO_DLVL. The low voltage detection circuit can be turned off by clearing LVDE bit, and the status of supply power can be read out at bit LVDO of LVDC register (extension register 0x17h).

MO_DLVL	Detection voltage
00	2.4 volts
01	2.6 volts
10	2.8 volts
11	3.0 volts

LVDC	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Field	LVDO	ı	ı	-	-	ı	ı	LVDE
Mode	R	1	ı	-	-	1	ı	W
Reset	-	-	-	-	-	-	-	0

LVDO: '0' \rightarrow Battery level low; '1' \rightarrow Battery level high

LVDE: '0' → Disable voltage Detection; '1' → Enable voltage Detection

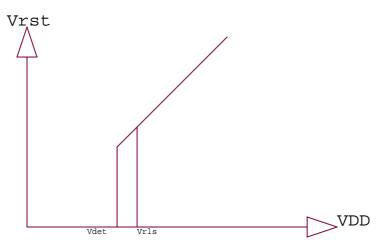
Low voltage reset circuit prevents the CPU from operating below its physical limit. When the supply voltage drops below V_{DET} (2.2Volt), the CPU will be held in reset state until the supply voltage rises to V_{RLS} . Then CPU will be released from reset state. V_{RLS} will be higher than V_{DET} by 5% to provide hysteresis and prevent CPU from bouncing back and forth between reset and operating state. The low voltage reset function can be enabled or disabled by mask option MO LVRE.





MO_LVRE	Function			
0	Disable LVR			
1	Enable LVR			

The voltage detection circuit is temperature compensated to prevent the detection voltage from drifting with temperature variation.



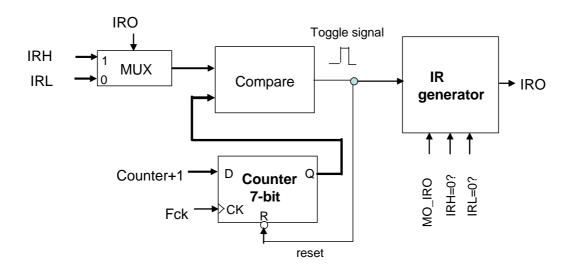
18. Infrared output

To achieve an IR output with programmable frequency and duty cycle, two 7-bit registers are employed here. The IRH register represents the period (on FCK clock number) of output high, while IRL register represents the period of output low. With this mechanism, the output IR frequency is equal to FCK/(IRH+IRL), and the high duty cycle ratio is equal to IRH/(IRH+IRL). To make the IRO as output pin alone, either IRH or IRL can be set as 0. When IRH is 0, the IRO output is a DC low. On the contrary, if IRL is 0, the output is a DC high. Special care in hardware implementation is also taken according to the MO_IRO (mask option to determine the default state of the IRO) to avoid glitch when PWM output is disabled.





IRO



To avoid unexpected IR output, users should firstly load the content of IRH and IRL before turn on IR by set IROE bits to '1'.

The access of all the registers of IR is through the extension register. They are list as below:

Extension register

A	ddress	Name	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	Mode	Reset value
0)x15h	IRL*	IROE		IR PWM LOW DURATION						R/W	0xxx xxxx
0)x16h	IRH	-	IR PWM HIGH DURATION					W	-xxx xxxx		

^{*} IRL[7] is read/write, and IRL[6..0] is write only.

IROE: '0' \rightarrow IR is disabled (default); '1' \rightarrow IR is enabled.





19. Universal Asynchronous Receiver/Transmitter

The UART (Universal Asynchronous Receiver/Transmitter) interface provides serial communication capabilities with other devices such as PC. Features include:

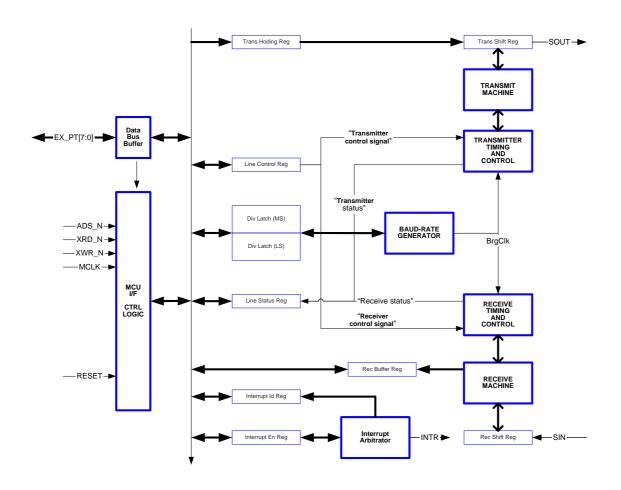
- ✓ Full duplex Asynchronous communication
- ✓ Programmable transmission rate with internal band rate generator with selectable bit rates
- ✓ Double buffered Transmitter and Receiver.
- ✓ Programmable Data length (from 5 to 8 bits)
- ✓ Programmable stop bits (1, 1.5 or 2-stop bit) generation and detection
- ✓ Programmable parity type (odd, even or no parity)
- ✓ Error (parity, overrun and framing errors) detection
- ✓ Fully prioritized interrupt system control
- ✓ Line break generation and detection.

Example – 8-bit UART Frame Format: (1 Start Bit, 8 Data Bits, 1 Parity Bit, 1 Stop Bit)









19.1. Interface Registers

Addressable extension register used to interface with MCU

Address	Name				Func	ction				Mode	RESET
H00	RBR		UART RECEIVER BUFFER								0000 0000
01H	THR		UART TRANSMITTER HOLDING REGISTER								
02H	IEIR	0	RLSI	THRI	RBRI	0	ID2	ID1	ID0	R/W	0000 0000
03H	LCR	BRGE	SB	SP	EPS	PEN	STB	WLS1	WLS0	R/W	0000 0000
04H	BRL			UART	LSB of Ba	aud Rate R	egister			R/W	0000 0000
05H	BRH		UART MSB of Baud Rate Register								0000 0000
06H	LSR	0	TEMT	THRE	BI	FE	PE	OE	DR	R	0110 0000

IEIR: Interrupt enable/disable identification register.

LCR: Line control register.

LSR: Line status register.

19.2.Baud Rate Configuration Register

The BRH and BRL registers hold the upper and lower bytes of 16 bit baud rate divisor and which are readable/writable. The baud rate of UART is calculated as following:





$$BAUD_RATE_DIVISOR = \frac{FCK}{16*BAUD_RATE}$$
, (FCK: fast clock of system)

The contents of BRH and BRL are calculated by the following two formulas:

The "%" symbol is the modulus operation (reminder of division). For example, if the FCK is 1.8432M Hz and the desired baud rate is 2400 baud, then

$$BAUD_RATE_DIVISOR = \frac{1843200}{16*2400} = 48$$

The BRL register shall be set to 0x30 and BRH set to 0x00. The setting of baud_rate_divisor is not updated until the BRH register is written. Thus user is strongly recommended to write BRL first, then BRH.

In order to obtain good communication quality, the same time base shall be used in the both sides of transmitting and receiving. The following table shows the most common baud rate setting used in the PC UART communication

BRL and **BRH**: Baud Rate Control Registers

FCK(Hz)	Baud Rate (bps)	Divisor	BRL	BRH
1.8432M	50	2304	0x00	0x09
1.8432M	300	384	0x80	0x01
1.8432M	1200	96	0x60	0x00
1.8432M	2400	48	0x30	0x00
1.8432M	4800	24	0x18	0x00
1.8432M	9600	12	0x0C	0x00
1.8432M	19200	6	0x06	0x00
1.8432M	38400	3	0x03	0x00
1.8432M	57600	2	0x02	0x00
1.8432M	115200	1	0x01	0x00

19.3. Interrupt & Identification Register

This high nibble of IEIR register allows to enable/disable interrupt generation by the UART, the low nibble ID[2..0] of IEIR register is used to identify the source of interrupts.

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset Value
0x02h	IEIR	0	RLSI	THRI	RBRI	0	ID2	ID1	ID0	"0000_0000"
		-	R/W	R/W	R/W	-	R	R	R	

RBRI: Receiver Buffer Register Interrupt (1 = Enable, 0 = Disable), related to ID[1] bit.

THRI: Transmitter Hold Register Interrupt (1 = Enable, 0 = Disable), related to ID[0] bit.

RLSI: Receiver Line Status Interrupt (1 = Enable, 0 = Disable), related to ID[2] bit.





The following table shows the related interrupt sources, user can read the ID[2:0] to retrieve what is the current highest priority of pending interrupts. The ID[2:0] bits will be cleared when user read the related registers. For example, when an interrupt happened and the content of ID[2:0] is "101", this means that LRS error and THR empty happen; user can read the LSR register to clear the ID[2] bit and ID[0] bit can also be cleared by reading the IEIR or writing data into THR register.

Level	IEIR Bit [2:0]	Source of Interrupt	Interrupt Reset Control
None	0 0 0	None	None
Highest	100	LSR error flags (OE/PE/FE/BI)	Reading LSR register to clear ID[2]
Second	0 1 0	LSR receiver data ready flag (DR)	Reading RBR register to clear ID[1]
Third	0 0 1	II NK 1130 I HK EMNIV/ LIHKEL	Reading IEIR register or Writing THR register to clear ID[0]

19.4.Line Control Register

The line control register allows user to configure the asynchronous data transfer format and set the UART function. Reading from the register is allowed to check the current settings of the communication.

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
BRGE	SB	SP	EPS	PEN	STB	WLS1	WLS0

Name	Description
WLS[10]	Word Length Select "00": word length = 5 "01": word length = 6 "10": word length = 7 "11": word length = 8
STB	Stop Bit Length '0': Stop bit length = 1 '1': Stop bit length = 1.5 when WLS[10]="00" '1' Stop bit length = 2 when WLS[10]="01","11"
[SP, EPS, PEN]	Parity Selection "xx0": No Parity "001": odd Parity "011": even Parity "101": Stick Parity 1 "111": Stick parity 0
SB	Set Break When enable the break control bit causes a break condition to be transmitted (SOUT is forced to a logic 0 state). This condition exists until disabled by resetting this bit to logic 0. '0': disable break; '1': enable break
BRGE	Baud Rate Generator '0': disable baud rate clock generator '1': enable baud rate clock generator





19.5.Line Status Register

Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0	TEMT	THRE	BI	FE	PE	OE	DR

Name	Description						
DR	Receiver Data Ready DR indicates status of RBR. It will be set to logic 1 when RBR data is valid and will be reset to logic 0 when RBR is empty. When line errors (OE/PE/FE/BI) happen, DR will also be set to logic 1 and RBR will be updated to reflect the Data bits portion of the frame.						
OE	Overrun Error This bit will be set when the next character is transferred into RBR before the previous RBR data is read by the CPU. Even though DR will still be 1 when OE is set to logic 1, the previous frame data stored in RBR which is not read by the CPU is trashed and can't be recovered.						
PE	Parity Error This bit will be set to logic 1 only when the Parity is enabled and the Parity bit is not at the logic state it should be. For Even Parity, the Parity bit should be 1 if an odd number of 1s in the Data bits is received; otherwise, the Parity bit should be 0. For Odd Parity, the Parity bit should be 1 if an even number of 1s in the Data bits is received; otherwise, the Parity bit should be 0. For Stick Parity '1', the Parity bit should be 1. For Stick Parity '0', the Parity bit should be 0.						
FE	Framing Error FE will be reset to logic 0 whenever SIN is sampled high at the center of the first Stop bit, regardless of how many Stop bits the UART is configured to.						
BI	Break Interrupt BI will be set to logic 1 whenever SIN is low for longer than the whole frame (the time of Start bit + Data bits + Parity bit + Stop bits), not at the SIN rising edge where Break is negated. If SIN is still low after BI is reset to logic 0 by reading LSR, BI will not be set to logic 1 again. Since Break is also a Framing error, FE will also be set to 1 when BI is set.						
THRE	THR Empty THRE will be set to logic 1 whenever THR is empty which indicates that the transmitter is ready to accept new data to transmit.						
ТЕМТ	Both THR and TSR are Empty This bit will be set to logic 1 when THRE is set to 1 and the last Data bit in the TSR is shifted out through SOUT.						

^{*} The four error flags (OE, PE, FE and BI) of LSR will be reset to logic 0 after a LSR read.

Since the SIN and SOUT of UART pins are shared with PRTD[1..0], users can use the mask option to enable the UART function and select PRTD[1..0] function.

MO UART	0	PRTD[1:0] = I/O Pin
WO_UAKI	1	PRTD[1:0] = UART Pin





20. Extension Register Access

The extension registers can be accessed through the extension port control registers EXTAS and EXTDA. User can read/write the extension register easily and the control timing is generated by hardware automatically. The following code shows how to access the extension registers.

Read Extension Register:

LDA #0x00h; load #0x00h data to A Register

STA EXTAS ; store A register data to the extension port address register.

LDA EXTDA ; store the extension register (0x00h) data to A Register.

Write Extension Register:

LDA #0x03h; load #0x03h data to A Register

STA EXTAS ; store A register data to the extension port address register.

LDA #0x18h; load #0x18h data to A Register

STA EXTDA; store A register data to the extension port data register.

21. Summary of Registers and Mask Options

All the registers and mask options used in this chip are listed in the following tables.

Address	NAME					eld		ville taert		Mode	RESET
00H	TPL			-	Table point		 			R/W	XXXX XXXX
01H	TPH				Table point					R/W	XXXX XXXX
02H	IER	-	INT EX TB INT1 T1 T2 INT2 I							R/W	00 0000
03H	T1L			_	Timer 1	low byte		•		W	XXXX XXXX
04H	T1H				Timer 1	high byte				W	XXXX XXXX
05H	T2L					low byte				W	XXXX XXXX
06H	T2H					high byte				W	XXXX XXXX
07H	SP					ointer				R/W R/W	1111 1111
08H	DP	-	data RAM pointer								XXXX XXXX
09H	OP1	DRDY	STOP	SLOW	INTE	T2E T1E Z C			R/W	1000 00xx	
0AH	OP2	IDLE	PNWK	TCWK	TBE		TBS	[30]		R/W	0xx
0BH	PP				RAM pag	ge pointer				R/W	0000 0000
0CH	PRTC				I/O p	ort C				R/W	1111 1111
0DH	PRTD				I/O p	ort D				R/W	1111 1111
0EH	PWMC*				PWN	I data				W	0000 0000
0FH	LCDC	-	-	CLR_GP		GRAY		BLANK	LCDE	W	xx1x xx10
10H	PRT10				I/O p	ort 10				R/W	1111 1111
11H	PRT11				Rese	rved				R/W	XXXX XXXX
12H	DTMF				Rese	rved				R/W	XXXX XXXX
13H	VOC*	-	PW	VM O/P dri	ver	PWME	PWM	DAC	OP	W	x000 0000
14H	PRT14				Rese	rved				R/W	XXXX XXXX
15H	PRT15				I/O p	ort 15				R/W	11
16H	TPP		-	R	ROM table	page pointe	er			R/W	0000 0000





Address	NAME	Field	Mode	RESET
17H	PRT17	I/O port 17	R/W	1111 1111
18~1FH		Reserved	R/W	xxxx xxxx
20H	EXTAS	Extension port address register	R/W	XXXX XXXX
21H	EXTDA	Extension port data register	R/W	XXXX XXXX
22~2AH		Reserved	R/W	xxxx xxxx
2BH	GRAY16	32 to 16 Gray Level Palette Register	W	
	GRAY0	Gray level 0 mapping register	W	xxx0 0000
	GRAY1	Gray level 1 mapping register	W	xxx0 0010
	GRAY2	Gray level 2 mapping register	W	xxx0 0100
	GRAY3	Gray level 3 mapping register	W	xxx0 0110
	GRAY4	Gray level 4 mapping register	W	xxx0 1000
	GRAY5	Gray level 5 mapping register	W	xxx0 1010
	GRAY6	Gray level 6 mapping register	W	xxx0 1100
	GRAY7	Gray level 7 mapping register	W	xxx0 1110
	GRAY8	Gray level 8 mapping register	W	xxx1 0000
	GRAY9	Gray level 9 mapping register	W	xxx1 0010
	GRAYA	Gray level A mapping register	W	xxx1 0100
	GRAYB	Gray level B mapping register	W	xxx1 0110
	GRAYC	Gray level C mapping register	W	xxx1 1000
	GRAYD	Gray level D mapping register	W	xxx1 1010
	GRAYE	Gray level E mapping register	W	xxx1 1100
	GRAYF	Gray level F mapping register	W	xxx1 1110
2CH	PSA1	Physical page address mapping register for logical page 1	R/W	0000 0001
2DH	PSA2	Physical page address mapping register for logical page 2	R/W	0000 0010
2EH	PSA3	Physical page address mapping register for logical page 3	R/W	0000 0011
2FH~3FH		Reserved	R/W	XXXX XXXX

^{*} The definitions of PWMC and VOC are different for 7-bit and 8-bit voice output. Please refer to voice output section for the detailed description.

Extension registers:

Address	Name				Func	ction				Mode	RESET
00H	RBR		UART RECEIVER BUFFER								0000 0000
01H	THR		UART TRANSMITTER HOLDING REGISTER								0000 0000
02H	IEIR	0	RLSI	THRI	RBRI	0	ID2	ID1	ID0	R/W	0000 0000
03H	LCR	BRGE	SB	SP	EPS	PEN	STB	WLS1	WLS0	R/W	0000 0000
04H	BRL			UART	LSB of B	aud Rate R	egister			R/W	0000 0000
05H	BRH			UART	MSB of B	aud Rate F	Register			R/W	0000 0000
06H	LSR	0	TEMT	THRE	BI	FE	PE	OE	DR	R	0110 0000
15H	IRL	IROE			IR PWM	LOW DU	RATION			R/W	0xxx xxxx
16H	IRH	-		IR PWM HIGH DURATION						W	-xxx xxxx
17H	LVDC	LVDO	-	-	-	-	-	-	LVDE	R/W	x0

Mask Options:

NAME	VALUE	NOTE			
MO LVRE	0	low voltage reset disable			
WO_L V KE	1	low voltage reset enable			
MO FXTAL	0	R/C oscillator For fast clock			
MO_FXTAL	1	Crystal oscillator For fast clock			
MO SXTAL	0	R/C oscillator For 32k clock			
MO_SXTAL	1	Crystal oscillator For 32k clock			
MO_FCK/SCKN	00 slow clock only				
	01 illegal				





NAME	VALUE	NOTE					
	10	dual clock					
	11	fast clock only					
MO_WDTE	0	WDT disable					
	1	WDT enable					
MO_CPP[7:0]	0	open-drain output					
	1	push-pull output					
MO_DPP[7:0]	0	open-drain output					
	0	push-pull output open-drain output					
MO_10PP[7:0]	1	push-pull output					
	0	open-drain output					
MO_15PP[1:0]	1	push-pull output					
	0	open-drain output					
MO_17PP[7:0]	1	push-pull output					
	0	IO pin					
MO_LIO15[1:0]	1	LCD pin					
NO 110155 01	0	IO pin					
MO_LIO17[7:0]	1	LCD pin					
MO_COM[1:0]	Fixed to "00						
	000	1/7 bias					
	001	1/7.5 bias					
	010	1/8 bias					
MO_LBSR[2:0]	011	1/8.5 bias					
WO_DDSK[2.0]	100	1/9 bias					
	101	1/9.5 bias					
	110	1/10 bias					
	111	1/5 bias					
	000	Ring-osc internal cap. Select C=2P					
	001	Ring-osc internal cap. Select C=4P					
	010	Ring-osc internal cap. Select C=7P Ring-osc internal cap. Select C=14P					
MO_RCAP[2:0]	100	Ring-osc internal cap. Select C=14P Ring-osc internal cap. Select C=20P					
	100	Ring-osc internal cap. Select C=201 Ring-osc internal cap. Select C=40P					
	110	Ring-osc internal cap. Select C=401 Ring-osc internal cap. Select C=50P					
	111	Ring-osc internal cap. Select C=60P					
NO OPENOS	0	7-bit DAC/PWM output					
MO_8BVOC	1	8-bit DAC/PWM output					
	00	16 Gray Level					
MO_GRAY_MODE[1:0]	01	4 Gray Level					
MO_GRA1_MODE[1:0]	10	2 Level(B/W)					
	11	2 Level(B/W)					
MO_EXMEM	Fixed to "0"						
	00	LVD level voltage detect is 2.4V					
MO DIVILLO	01	LVD level voltage detect is 2.6V					
MO_DLVL[1:0]	10	LVD level voltage detect is 2.8V					
	11	LVD level voltage detect is 3.0V					
MO_IRO	0	Default State of the IRO is '0'					
	1	Default State of the IRO is '1'					
MO_PMODE[1:0] Fixed to "00"							
<u> </u>	0	PRTD[1:0] = I/O Pin					
MO_UART	-						
MO DCMODE(1.01	1	PRTD[1:0] = UART Pin					
MO_PSMODE[1:0]	00	Internal Mode(
	01 10	Internal CP+External R String and Opamps External CP+Internal R String and Opamps					
	10	External Cr+mternal K String and Opamps					





NAME	VALUE	NOTE
	11	External CP+External R String and Opamps

22. Absolute Maximum Rating

Item	Symbol	Rating	Condition
Supply Voltage	$V_{ m DD}$	$-0.5V \sim 4.0V$	
Input Voltage	$V_{\rm IN}$	$-0.5V \sim V_{DD} + 0.5V$	
Output Voltage	V_{O}	$-0.5V \sim V_{DD} + 0.5V$	
Operating Temperature	T_{OP}	$0^{\circ}\text{C} \sim 70^{\circ}\text{C}$	
Storage Temperature	T_{ST}	$-50^{\circ}\text{C} \sim 100^{\circ}\text{C}$	

23. Recommended Operating Conditions

Item	Symbol	Rating	Condition
Supply Voltage	$V_{ m DD}$	$2.4V\sim3.6V$	
Y XX 1:	$ m V_{IH}$	$0.9~V_{DD} \sim V_{DD}$	
Input Voltage	$ m V_{IL}$	$0.0V\sim0.1V_{DD}$	
	-	8M Hz	$V_{DD} = 3.0 V$
Operating Frequency	F_{MAX} .	6M Hz	$V_{DD} = 2.4V$
Operating Temperature	T_{OP}	$0^{\circ}\text{C} \sim 70^{\circ}\text{C}$	
Storage Temperature	T_{ST}	$-50^{\circ}\text{C} \sim 100^{\circ}\text{C}$	

24. AC/DC Characteristics

Testing Condition: TEMP=25°C, VDD=3V±10%

Parameters	Symbol	Min.	Typ.	Max.	Unit	Condition
Power consumption	Power consumption					
NORMAL Mode Current	I_{FAST}		1	1.5	mA	2M external R/C fast clock
SLOW Mode Current	I_{SLOW}		15	25	μΑ	32768 Hz slow clock with LCD disabled
IDLE Mode Current	I_{IDLE}		10	20	μA	32768 Hz slow clock with LCD disabled
Sleep Mode Current	I_{SLEEP}			1	μΑ	
Additional Current if LCD			200	220		LV5=3xLVREG
ON	I_{LCD}		250	275	۸	LV5=4xLVREG
ON			300	330	μA	LV5=5xLVREG
I/O specification						
Input High Voltage	$V_{ m IH}$	0.8			$V_{ m DD}$	Input Pins
Input Low Voltage	$ m V_{IL}$			0.2	V_{DD}	Input Pins
Input Hysteresis Width	V _{HYS}		1/3		V_{DD}	I/O, RSTP_N Threshold = 2/3 VDD (Input from low to high), Threshold = 1/3 VDD (Input from high to low)
Output Source Current	I _{OH}	50			μΑ	Output drive high*1, V _{OH} =2.0V
Output Sink Current	I_{OL1}	1.0			mA	Output drive low, V _{OL} =0.4V
Input Low Current	I_{IL1}		20		μΑ	$RSTP_N$, $V_{IL} = GND$, Pull high Internally
Input Low Current	I_{IL2}		100		μΑ	I/O, V _{IL} =GND, if pull high Internally by user
PWM and DAC					•	





		10	14	mA	PWM *2 With 32Ω Loading
PWM Output Current	I_{PWM}	6	8	mA	With 64Ω Loading
		4	5	mA	With 100Ω Loading
DAC Output Current	T	2.5	2	m A	VO, DAO@ V _{DD} =3V,VO=0~2V,
DAC Output Current	$I_{\rm oVO}$	2.3	3	mA	Data =FF
Low voltage Reset					
LVR detection voltage	$V_{ m DET}$		2.2	Volts	
LVR release voltage	V_{RLS}		2.31	Volts	

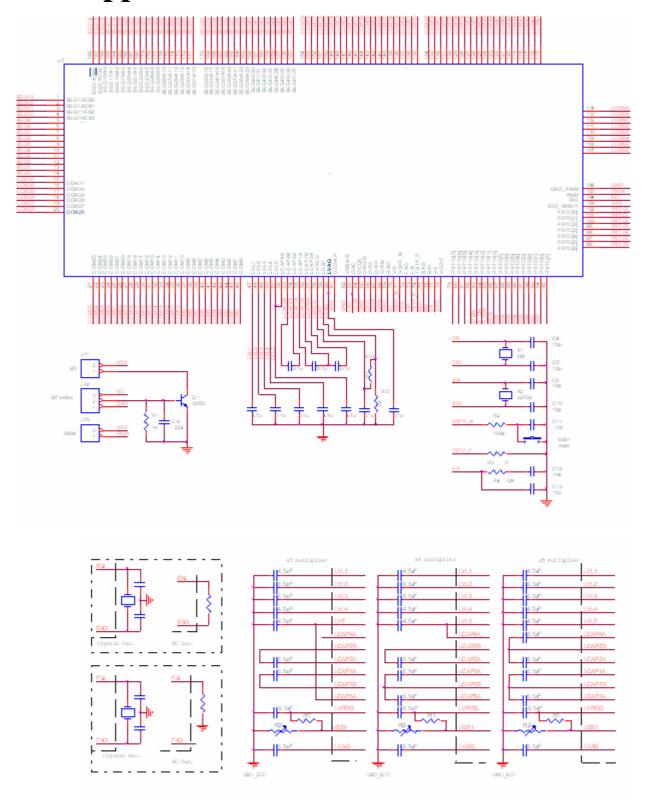
Notes:

- 1. The "Output Source Current" specification is applicable only to the Push-Pull I/O type.
- 2. This Specification indicates only one PWM driving capability, and there are totally five built-in drivers, user can multiply the actual number of driver to get the total amount of current. ($I_{PWM} \times N$; N=0, 1, 2, 3, 4, 5)



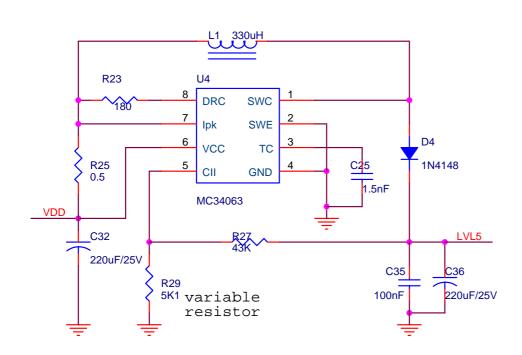


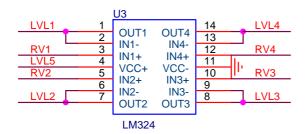
25. Application Circuit



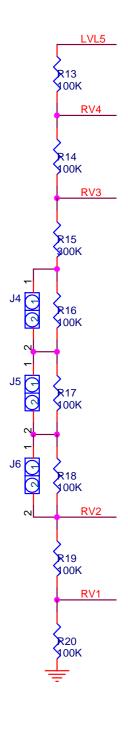








EXTERNAL LCD POWER SYSTEM







26. Important Note

- 1. Please note the ICE is a superset of HE80004 series IC. Each member of the family only has parts of all resources. Do not use any hardware resource that your target chip doesn't have, for example, RAM and register. KBIDS and compiler can't prevent user from using some hardware resources that don't exist in your target chip.
- 2. To access "Data ROM", users must update TPP first, TPH, and then TPL. Only follow this order, the pre-charge circuit of ROM will work correctly. The 5μs waiting is also necessary before LDV instruction is executed since Data ROM is a low speed ROM. User can't emulate this accessing process in ICE, so 5μs delay should be added by firmware.
- 3. LCD driving circuit must be turned off before the system goes into sleep mode.
- 4. Please bond the TSTP_P, RSTP_N and PRTD [7:0] with test points on PCB (can be soldered and probed) as you can, then some testing can be performed on PCB when it's necessary. The TSTP_P is suggested to connect to ground by a 0 ohm resistor.
- 5. The LV5 must be lower than 8.5 volts; otherwise permanent damages to the IC might be incurred.
- 6. The LCD voltage adjustment mechanism shall be reserved for LV5 voltage fine-tunes; since it's possible there is some variation in LV5 voltage due to IC manufacture process variation. User can use variable-resistor to adjust the LV5 voltage or use some tools to detect the LV5 and then select a proper resistor. Please refer to application note AN025 for the detailed description.

27. Updated History

Version	Date	Update History
V0.92	2005/1/17	New Created. HE84G752 -> HE84G752B
V0.93	2005/1/21	Errata Correct