



USER'S MANUAL  
Part 2

# 900 MHz Cordless Answering System Speakerphone HS-8270 with Caller ID/Call Waiting

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For Customer Service Or Product  
Information, Visit Our Website At  
[www.telephones.att.com](http://www.telephones.att.com)

Please also read  
**Part 1 — Important  
Product Information**



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# BEFORE YOU BEGIN

## About Caller ID with Call Waiting

This product has a Caller ID with Call Waiting feature that lets you see who's calling while you're on another call.

To use this feature, you may need to change your phone service. Contact your local phone service provider if you have:






- no Caller ID or Call Waiting service
- either Caller ID or Call Waiting as a single service
- both Caller ID and Call Waiting, but as separate services (you may need combined service).

You can also use this product with regular Caller ID service or no Caller ID services. To turn off this phone's Caller ID with Call Waiting feature, see the FEATURE SETUP section of this manual.

There may be fees for Caller ID services, and such services may not be available in all areas. This phone can provide information only if both you and the caller are in areas offering Caller ID service, and if both telephone companies use compatible equipment.

## About Home and Local Area Codes

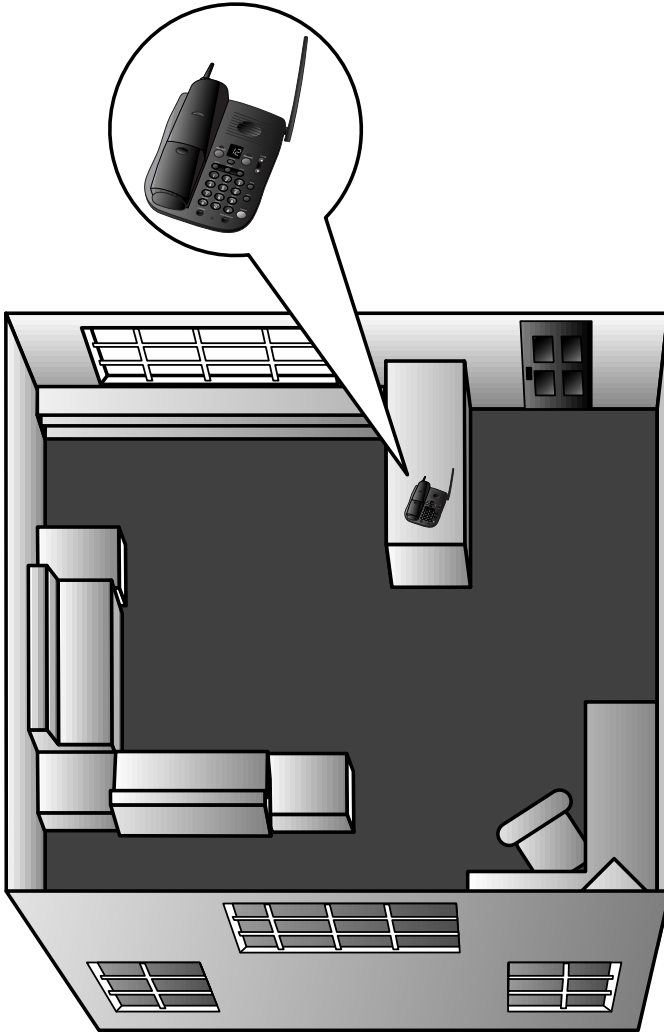
Always program your home area code, and, if you need them, your local area codes (up to four — see page 9). Programming these area codes will change how numbers are displayed in the call history, and will allow for correct operation of the Display Dial feature (see page 39).

If you dial	For	Enter as Home Code
7 digits (phone number, no area code)	Calls within your home area code	Your home area code
10 digits (area code + phone number) — OR — 11 digits (  + area code + phone number)	Calls within your home area code	  
If you dial	For	Enter as Local Codes
11 digits (  + area code + phone number)	All calls outside your home area code	No Local Area Codes
10 digits (area code + phone number)	Some calls outside your home area code	Area codes that do not require a "1"
If you dial 10 digits (area code plus phone number) for calls within your own area code, include your area code as a Local Area Code.		

# INSTALLATION

## Before You Install

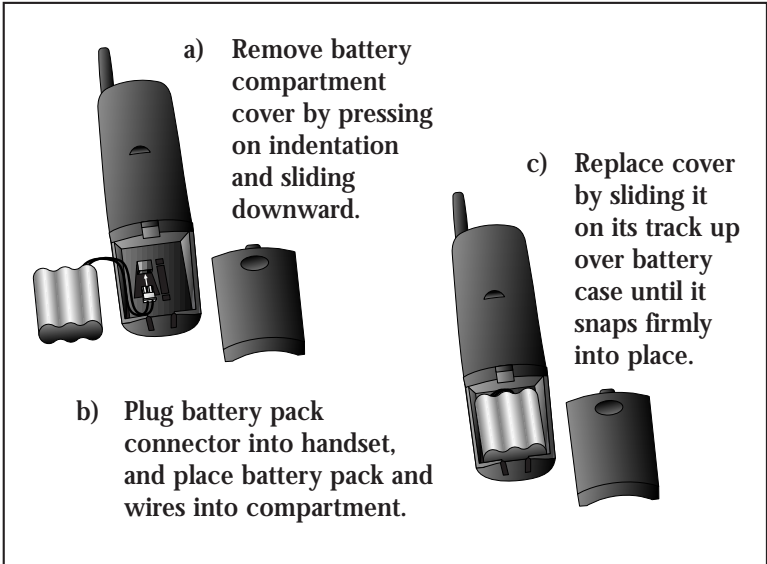
Choose a location for the base near an electrical outlet and a telephone jack. This phone requires a modular telephone jack and a standard electrical outlet (110v AC) not controlled by a wall switch. For optimum performance, install the base on the highest floor of your home.



# INSTALLATION

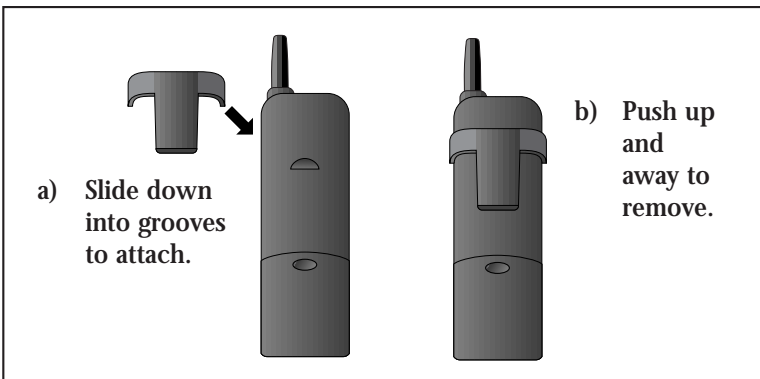
## Table/Desk and Wall Installation

### 1 Install the handset battery.



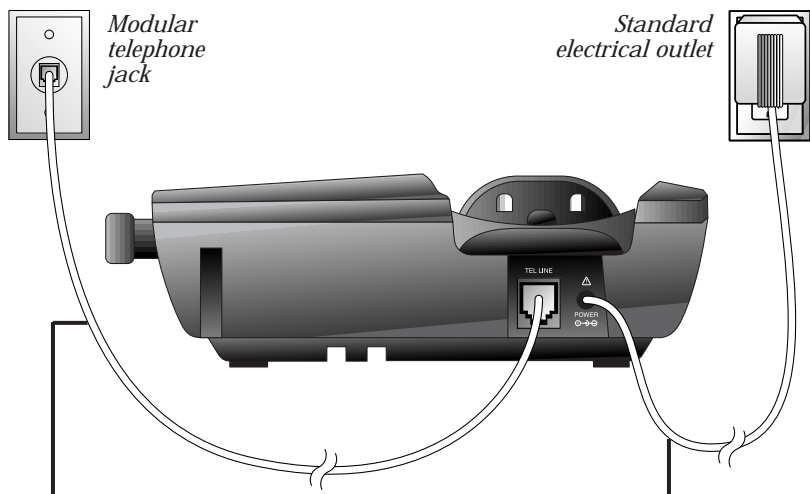
### 2 Attach belt clip to the cordless handset (*optional*).

**NOTE:** The handset cannot be charged in the face-up position when the belt clip is attached.



**NOTE:** Connect power to the base unit before placing the handset in the cradle.

# INSTALLATION



**3 Connect the telephone line cord.**

If you are wall mounting the phone, use the short line cord and press the excess cord into the groove on the bottom of the base.

**4 Connect the power cord.**

**5 Mount the base on the wall. (WALL MOUNTING ONLY)**

Hold the base so the mounting knobs on the standard wall jack will fit into the holes on the bottom of the base. Slide the base down onto the knobs until it locks into place.

**6 Charge the handset battery.**

Place the handset face up or face down in the base.

Charge the battery at least 12 hours the first time. After the first charge, the battery will quick-charge in only six hours.

**7 Check for dial tone.**

After the batteries are charged, lift the handset and press **PHONE**; you should hear a dial tone.

**8 Set up Telephone features.**

See page 8.

**9 Set up Caller ID features.**

See page 9.

**10 Set up Answering System features.**

See pages 10–14.

**11 Set up Caller Specific Outgoing Announcements and Talking Caller ID.**

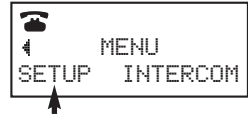
See pages 15–18.

# FEATURE SETUP

## Softkeys

Use the two “softkeys” on the handset, shown in the illustration, to access many features.

- 1 Press **MENU** to begin viewing options. When you see arrows on the display screen, you can use the ◀ and ▶ buttons beneath the softkeys to scroll through choices or move to the next display.
- 2 Press the softkey below the operation indicated on the display screen to select that operation.



## Message Window Display for Feature Setup

The message window on the base displays messages during feature setup.

Window Displays:	When:
<i>SU</i>	System is in Setup Mode
<i>CH</i>	You have pressed <b>CHANGE</b>
<i>SA</i>	System is in Setup Mode and Ring Select is set to Toll Saver

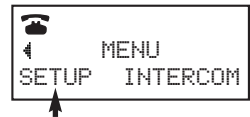


# FEATURE SETUP

## Telephone Feature Setup

At the handset, you can set up one feature at a time, or you can set up a feature and then move on to set up another feature.

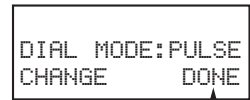
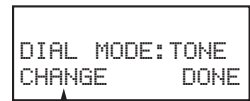
- 1 Make sure the phone is off (📞 is not displayed).
- 2 Press **MENU**, then **▶**, and use the softkey to select **SETUP**.
- 3 Select **DONE** if needed to reach the feature you want to set, then use the **CHANGE** softkey to scroll through the options for that feature.
- 4 Select **DONE** again when the desired choice is displayed to save your selection and move to the next feature.



When you have finished setting Telephone features, you can continue on to set up Caller ID features. To exit Feature Setup, press **MENU**.

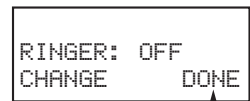
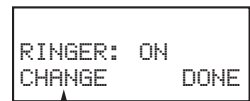
## Dial Mode

If you have touch tone service, the phone will be ready to use as soon as the battery is charged. Change this setting only if you have dial pulse (rotary) service. This setting affects both the handset and the base.



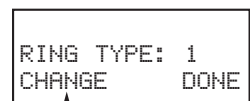
## Handset Ringer Off / Battery Save

When the Ringer is set to **OFF**, the handset stays ready to use for up to 30 days before you have to return it to the base for recharging. When the Ringer is off, the Intercom/Handset Locator feature does not work, and the screen does not display incoming call information. However, the call information is stored in the call history. When the Ringer is on, the handset stays ready to use for up to 15 days, and all features are active.



## Handset Ringer

You can choose from four different handset Ringer styles. Select **DONE** to choose a Ringer style.



# FEATURE SETUP

## Caller ID Feature Setup

You can set up Caller ID features at the handset right after setting up the final Telephone feature (Handset Ringer), by programming your Home Area Code. Otherwise, follow **Steps 1-4** in “Telephone Feature Setup” on page 8 to begin setting up Caller ID features.

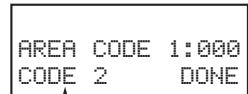
### Program Home and Local Area Codes

Your “home area code” is usually the area code from which you are dialing. “Local area codes” are area codes for which you must dial an area code but not “1.” Always program your home area code, and, if you need them, up to four local area codes to allow for correct operation of the Display Dial feature (see page 39).

**NOTE:** Do not select CHANGE. Instead, when screen displays

AREA CODE 1:

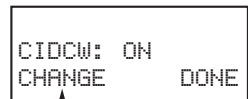
- 1 Use the keypad to enter your home area code (AREA CODE 1).
- 2 Select CODE 2 to reach AREA CODE 2 (the screen displays any current local area code stored here). Use the keypad to enter a three-digit local area code.
- 3 Continue as in **Step 1** for area codes 3, 4 and 5 as needed.
- 4 Select DONE when finished.



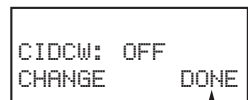
```
AREA CODE 1: 000
CODE 2      DONE
```

### Caller ID with Call Waiting

You must subscribe to Caller ID with Call Waiting service (a **combined** service) in order for this feature to work. If you don't have Caller ID with Call Waiting service, turn this feature off.



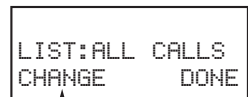
```
CIDCW: ON
CHANGE  DONE
```



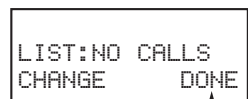
```
CIDCW: OFF
CHANGE  DONE
```

### Call List Options

Choose whether the system stores information about ALL CALLS received, or for NO CALLS.



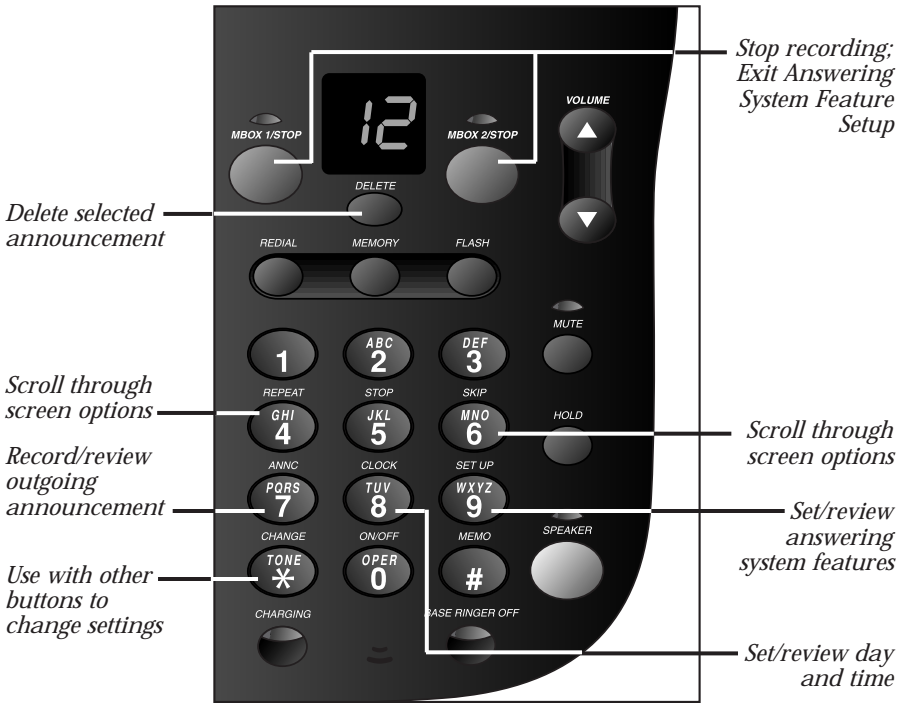
```
LIST: ALL CALLS
CHANGE  DONE
```



```
LIST: NO CALLS
CHANGE  DONE
```

# FEATURE SETUP

## Answering System Feature Setup



At the base, you can set up one feature at a time, or you can set up a feature, and then move on to set up another feature. The system provides audible prompts as you set up Answering System features.

- 1 Make sure the answering system is on, and press **☒** (CHANGE) on the base. The Message Window displays **CH**.
- 2 Press **9** (SETUP) to reach the feature you want to set (the current feature will be announced by the system).
- 3 Press **4** (REPEAT) or **6** (SKIP) to scroll through the options for that feature.
- 4 Press **9** (SETUP) again when the desired choice is displayed to save your selection and move to the next feature.
- 5 To exit Answering System Feature Setup at any time, press **MBOX1/STOP** or **MBOX2/STOP**.

# FEATURE SETUP

## Select Your Announcement

**NOTE:** For information about how to record your announcements, see page 13.

- You can record up to three different announcements — **A**, **B**, and **AO**.
- Announcements **A** and **B** are used when you want the system to record callers' messages. Announcement **AO** (Announce Only) is used when you want to give information to callers without accepting messages.
- By selecting **A**, **B**, or **AO**, you decide which announcement your callers will hear when the system answers a call (the system comes set to **A**).
  - 1 Press **9** (SETUP) until the system announces "Selected announcement is..."
  - 2 Press **4** (REPEAT) or **6** (SKIP) to choose announcement **A**, **B**, or **AO**.
  - 3 Press **9** (SETUP) when your choice is announced and displayed.

## Ring Select / Toll Saver

Choose how many times the phone will ring before the system answers a call (preset to 4). Set for 1 to 7 rings, or set to **SA** for Toll Saver. With Toll Saver active, the system answers after two rings when you have new messages and after four rings when you have no new messages.

- 1 Press **9** (SETUP) until the system announces "Number of rings..."
- 2 Press **4** (REPEAT) or **6** (SKIP) to choose Ring Select setting.
- 3 Press **9** (SETUP) when your choice is announced and displayed.

## Audible Message Alert

When Message Alert is on, the base beeps once every 15 seconds when new messages have been received. The Message Window displays **-||-** for on and **--** for off.

- 1 Press **9** (SETUP) until the system announces "Message Alert is..."
- 2 Press **4** (REPEAT) or **6** (SKIP) to choose your setting.
- 3 Press **9** (SETUP) when your choice is announced and displayed.

# FEATURE SETUP

## Change Remote Access Code

Change the code you use to access features and functions of the answering system from a touch tone phone. The Remote Access Code comes set to 500.

**NOTE:** Do not use the same code as the Priority Calling Code.

- 1 Press **9** (SETUP) until the system announces “Remote access code is...”
- 2 Press **4** (REPEAT) or **6** (SKIP) to change the first digit, then press **9** (SETUP) to move to the next digit. Repeat for second and third digits.
- 3 Press **9** (SETUP) when your choice is announced and displayed.

## Priority Call Signal

When a caller enters the Priority Calling Code from a touch tone phone, the system “chirps” to alert you that you have a Priority Call. You’ll need to provide select callers with the Priority Calling Code (preset to 999) in order for them to use this feature.

- 1 Your caller dials your telephone number from a touch tone phone.
- 2 When the announcement begins to play, your caller can enter the Priority Calling Code.
- 3 The system “chirps,” then pauses. This continues for up to 30 seconds, unless you answer the phone, or the system picks up the call.
- 4 If you do not answer, your caller can press **5** to stop the Priority Call signal.
- 5 The caller can press **1** or **2** to leave a message in Mailbox 1 or Mailbox 2.

## Change Priority Calling Code

Change the code a caller enters to alert you that you have a Priority Call. The Priority Calling Code comes set to 999.

**NOTE:** Do not use the same code as the Remote Access Code.

- 1 Press **9** (SETUP) until the system announces “Priority Calling Code is...”
- 2 Press **4** (REPEAT) or **6** (SKIP) to change the first digit, then press **9** (SETUP) to move to the next digit. Repeat for second and third digits.
- 3 Press **9** (SETUP) when your choice is announced and displayed.

# FEATURE SETUP

## Review Feature Settings

Check the status of the answering system feature settings by pressing **9** (SETUP) on the base.

## Record Your Announcement from the Base

- You can record up to three different announcements — **A**, **B**, and **AO** — that callers will hear when the system answers a call. Each announcement can be up to three minutes long.
- Announcements **A** and **B** are used when you want the system to record callers' messages. Announcement **AO** (Announce Only) is used when you want to give information to callers without accepting messages.
- If you choose not to record an announcement for **A** or **B**, the system answers with a prerecorded announcement: "Hello. Please leave a message after the tone." The system does not have a prerecorded announcement for **AO**.
- For Announcements **A** and **B**, make sure you indicate in your announcement who has been assigned to each mailbox, and that callers should press **7** or **2** to access the appropriate mailbox.

**NOTE:** For best sound quality, record your announcement from the cordless handset (see "Remote Access Commands" in ANSWERING SYSTEM OPERATION At Cordless Handset or Touch Tone Phone on page 35).

- 1 If the announcement you want to record is the currently selected announcement (**A**, **B**, or **AO**) go to **Step 2**. If not, select the announcement by following the instructions in "Select Your Announcement" on page 11, then go to **Step 2** below.
- 2 Press **⊗** (CHANGE) on the base.
- 3 Press **7** (ANNC) .
- 4 At the prompt, begin recording your announcement. Speak in a normal tone of voice, about nine inches from the microphone.
- 5 When you are finished, press **MBOX1/STOP** or **MBOX2/STOP** . If the announcement did not record successfully, you'll hear an error tone. Record the announcement again.

**To review the announcement** at any time, press **7** (ANNC).

**NOTE:** The total recording time for this system is about 12 minutes. Since all messages, memos, and announcements contribute to that time, a short outgoing announcement is recommended.

# FEATURE SETUP

## Delete an Announcement

- 1 If the announcement you want to delete is the currently selected announcement (**A**, **B**, or **AO**) go to **Step 2**. If not, select the announcement by following the instructions in “Select Your Announcement” on page 11, then go to **Step 2** below.
- 2 Press **[7]** (ANNC) on the base.
- 3 Press **[DELETE]** while the announcement is playing. The system beeps once when the announcement is deleted.

## Set the Clock

- 1 Press **[X]** (CHANGE). The Message Window displays **CH**.
- 2 Press **[8]** (CLOCK). The system announces the current day setting. To change the day setting, hold down **[4]** (REPEAT) or **[6]** (SKIP) until the correct day is announced. Then release the button.
- 3 Press **[8]** (CLOCK). The system announces the current hour setting. To change the hour setting, hold down **[4]** (REPEAT) or **[6]** (SKIP) until the correct hour is announced. Then release the button.
- 4 Press **[8]** (CLOCK). The system announces the current minutes setting. To change the minutes setting, hold down **[4]** (REPEAT) or **[6]** (SKIP) until the correct minutes are announced. Then release the button.
- 8 Press **[8]** (CLOCK). The system announces the new day and time.  
*To check the current clock setting* at any time, press **[8]** (CLOCK).

# FEATURE SETUP

## Caller Specific Outgoing Announcement Feature Setup

Record personalized announcements — **Caller Specific Outgoing Announcements** — that can be played to select callers. You can program Caller Specific Outgoing Announcements to match:

- specific telephone numbers, or
- callers who choose to block their name and number when calling (private calls), or
- callers from areas in which Caller ID information is not transmitted (unknown calls).

Callers from the numbers and call types you designate will hear your special announcement, not the “regular” announcement. You can set the system to record callers’ messages after your special announcement plays, or to give information to callers without accepting messages (see **Step 9** in “Review Caller Specific Outgoing and Talking Caller ID Announcements” on page 17).

You can program up to three Caller Specific Outgoing Announcements. Each announcement can be up to three minutes long.

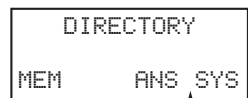
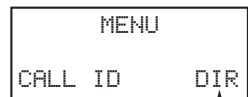
## Talking Caller ID Feature Setup

You can also record announcements to be played at the base — **Talking Caller ID** — when a call is received from a telephone number or call type you program. The Talking Caller ID Announcement will play once, then the phone will ring normally.

You can program up to 10 Talking Caller ID Announcements. Each announcement can be up to five seconds long.

### Record Caller Specific Outgoing and Talking Caller ID Announcements from the Handset

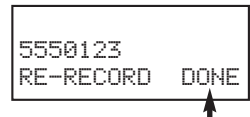
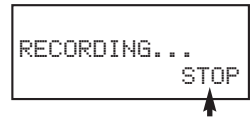
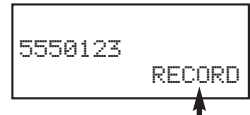
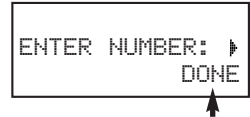
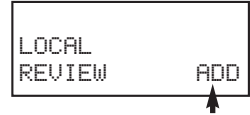
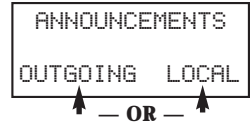
- 1 Make sure the phone is off (📞 is not displayed).
- 2 Press **MENU**.
- 3 Use the softkey to select **DIR**.
- 4 Select **ANS SYS**.





# FEATURE SETUP

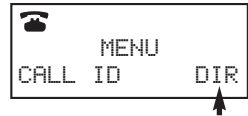
- 5 To record a Caller Specific Outgoing Announcement, select **OUTGOING**  
— **OR** —  
To record a Talking Caller ID Announcement, select **LOCAL**.
- 6 Select **ADD**. The screen displays **ENTER NUMBER: .**
- 7 Use the keypad to enter the digits (up to 24) of the incoming phone number, then select **DONE**  
— **OR** —  
Press **▶**, then select **DONE** to match incoming **PRIVATE CALL** information  
— **OR** —  
Press **▶▶**, then select **DONE** to match **UNKNOWN CALL** information.
- 8 Select **RECORD**.
- 9 Using the handset, record an announcement.
- 10 Select **STOP** when you are finished recording. The system plays the announcement you just recorded.
- 11 The screen displays the number or call type matched to this announcement. To change the recording, select **RE-RECORD**  
— **OR** —  
Select **DONE**. If you have not recorded all announcements, begin again at **Step 5**.



# FEATURE SETUP

## Review Caller Specific Outgoing and Talking Caller ID Announcements

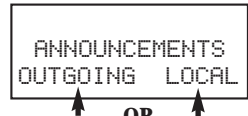
- 1 Make sure the phone is off (📞 is not displayed).
- 2 Press **MENU**.
- 3 Use the softkey to select **DIR**.



- 4 Select **ANS SYS**.

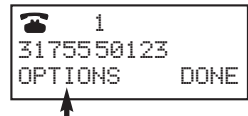


- 5 To review a Caller Specific Outgoing Announcement, select **OUTGOING**  
— **OR** —

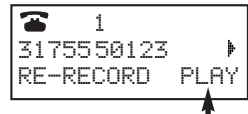


To review a Talking Caller ID Announcement, select **LOCAL**.

- 6 Select **REVIEW**. The screen displays the first announcement.
- 7 Use **◀** or **▶** to display the announcement you want to review.
- 8 Select **OPTIONS**.



- 9 Select **PLAY**. The system plays the announcement. You can select **STOP** to stop playback



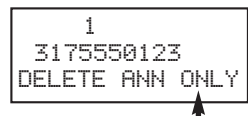
— **OR** —

Select **RE-RECORD** to change the announcement



— **OR** —

For Caller Specific Outgoing Announcements only, press **▶**, then select **ANN ONLY**, then select **CHANGE** to turn the Announce Only feature **ON** or **OFF**.

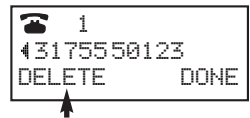
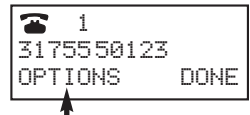
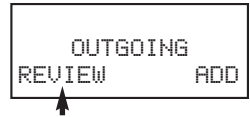
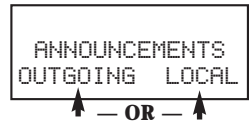
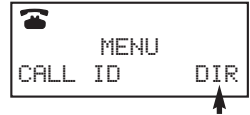


- 10 Select **DONE** to exit.

# FEATURE SETUP

## Delete Caller Specific Outgoing and Talking Caller ID Announcements

- 1 Make sure the phone is off (📞 is not displayed).
- 2 Press **MENU**.
- 3 Use the softkey to select **DIR**.
- 4 Select **ANS SYS**.
- 5 To delete a Caller Specific Outgoing Announcement, select **OUTGOING**  
— **OR** —  
To delete a Talking Caller ID Announcement, select **LOCAL**.
- 6 Select **REVIEW**. The screen displays the first announcement.
- 7 Use **◀** or **▶** to display the announcement you want to delete.
- 8 Select **OPTIONS**.
- 9 Press **▶**.
- 10 Select **DELETE**. The announcement is deleted, and the remaining announcements are renumbered.



# TELEPHONE OPERATION AT THE HANDSET

See the *TELEPHONE MEMORY/DIRECTORY* and *CALLER ID OPERATION* sections of this manual for more calling options.


Screen remains lit for 30 seconds after you press any key

Make, Answer, or End a Call  
Press **[PHONE]**. The screen displays  when connected, and may display SEARCHING...

Scroll through screen displays

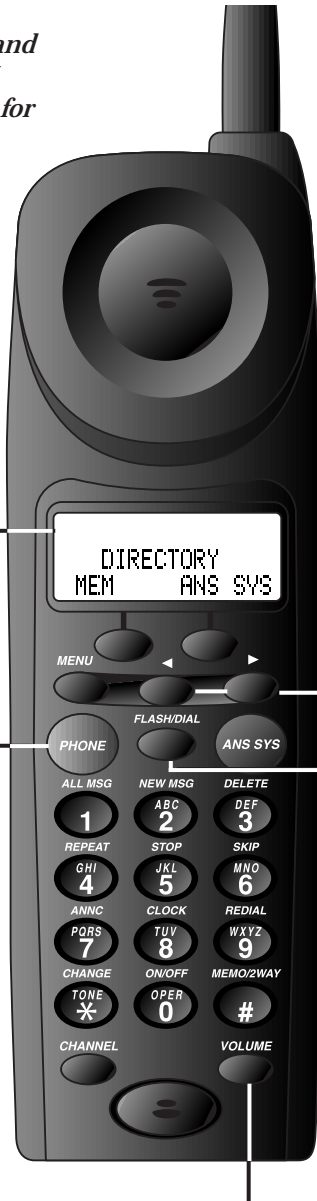
Flash  
Access subscriber services while on a call  
— OR —

Preview a Number

Enter up to 24 digits before calling (use  to correct an error), then press **[FLASH/DIAL]** to call.

Handset Volume


Level changes each time you press **[VOLUME]**. At the highest setting, you'll hear a beep.

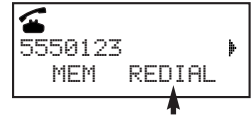


# TELEPHONE OPERATION AT THE HANDSET

## Redial

The last number dialed at the handset or base (up to 24 digits) is stored in redial memory until you dial another number.

- 1 Press **PHONE**. Wait for the dial tone and for the  to appear.
- 2 Use the softkey to select **REDIAL**.  
(**REDIAL** does not appear on the screen if there is no number in redial memory.)



*NOTE: MEM on the screen display refers to telephone memory. For Telephone Memory Features, see TELEPHONE MEMORY/DIRECTORY starting on page 25.*

## Temporary Tone

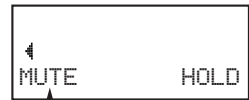
If you have dial pulse (rotary) service, you can press **⊗** during a call to switch to touch tone dialing.

- 1 Dial the call.
- 2 Press **⊗**. Buttons pressed after this send tone signals.
- 3 When you hang up or press **FLASH/DIAL**, the phone automatically returns to dial pulse (rotary) dialing.

## Mute

Mute allows you to hear your caller, but prevents the caller from hearing you.

- 1 Press **▶** while on a call, until the screen displays **MUTE**; select **MUTE**.
- 2 To return to your conversation, select **UNMUTE**.

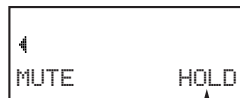


# TELEPHONE OPERATION AT THE HANDSET

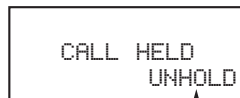
## Hold

When you put a call on hold, you cannot hear your caller and your caller cannot hear you.

- 1 Press **[▶]** while on a call, until the screen displays **HOLD**; select **HOLD**. The screen displays **CALL HELD**.
- 2 To return to the call, select **UNHOLD** — **OR** —  
Lift the handset of an extension on the same line.



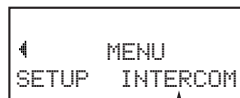
MUTE HOLD



CALL HELD  
UNHOLD

## Intercom

- 1 Press **[MENU]**, then **[▶]**; select **INTERCOM**.
- 2 Using the handset, speak to someone at the base.
- 3 Select **OFF** when finished.



MENU  
SETUP INTERCOM



INTERCOM ON  
PAGE OFF

## Record a Phone Conversation

Using the handset (not the speakerphone), you can record a phone conversation up to three minutes long. Listen to the recording as you do any other message.

**NOTE:** *This unit does not sound warning beeps to let the other party know that the call is being recorded. To ensure that you are in compliance with any state and federal regulations that concern recording a telephone call, you should start the recording process and then inform the caller that you are recording the call.*

- 1 Press **[ANS SYS]**, then **[#]** at any time during a phone conversation at the handset.
- 2 Press **[1]** or **[2]** to select in which mailbox the conversation will be recorded. The system beeps and begins recording.
- 3 To stop recording, press **[5]**, or press **[SPEAKER]** at the base.

# TELEPHONE OPERATION AT THE HANDSET

## Changing Channels

This cordless telephone has an advanced AutoSelect feature that minimizes the chance of interference. When the phone is looking for a clear channel, the screen displays **SEARCHING...** If it is unable to locate a clear channel, the screen displays **TRY AGAIN**. Hang up and try your call again.

In the unlikely event that you notice noise or interference while using the handset:

- 1 Press **CHANNEL**.
- 2 If the interference does not clear, move closer to the base and press **CHANNEL** again until you find a clear channel (your call will not be interrupted).

**NOTE:** You must be within range of the base to change channels (see the **OPERATING RANGE** section of this manual).

## Headset Jack

You can use this telephone hands-free when you install the AT&T 2.5 mm headset.

- 1 Plug the headset into the jack located on the left side of the handset. Do not force the connection, but make sure the plug fits securely.
- 2 Follow the instructions under “Make, Answer, or End a Call” on page 19.
- 3 If you wish, attach the belt clip (see page 5 in the **INSTALLATION** section of this manual).

**NOTE:** The earpiece and microphone on the handset are disabled when the headset is plugged in.



# TELEPHONE OPERATION

## AT THE BASE

### Redial

Press to call the last number dialed at base or handset (up to 24 digits).

### Flash

Access subscriber services while on a call.



### Speaker/ Base Ringer Volume

Use to adjust how loudly the phone rings.

While on a call, use to adjust the volume of what you hear.

When Base Ringer Volume is set to 0, Ringer is off and **BASE RINGER OFF** light goes on.

### Mute

Press **[MUTE]** to prevent your caller from hearing you (you can hear your caller). Press again to deactivate.

### Hold

Press **[HOLD]** to put a call on hold. The **SPEAKER** light flashes. To return to the call, press **[HOLD]** again.

**NOTE:** When Hold is active, pressing **[SPEAKER]** on base or **[PHONE]** on handset will also return you to the call.

### Make, Answer, or End a Call

Press **[SPEAKER]**. When calling, use the base keypad to dial or enter a memory location. **SPEAKER** light is on when call is connected.



# TELEPHONE OPERATION AT THE BASE

## Page/Intercom

- 1 Press and release to signal someone at the handset. A three-part paging tone sounds.
- 2 When the person at the handset selects INTERCOM, the handset and base can communicate without tying up the phone line.



## Handset Locator

Press and hold to locate the handset. The handset will beep for up to three minutes or until you turn it off by pressing any button on the handset or base.

**NOTE:** When the handset is in use or the Ringer is turned off, the Page/Intercom and Handset Locator features are inactive.

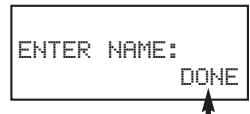
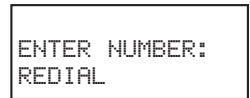
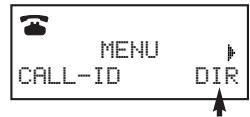
# TELEPHONE MEMORY/DIRECTORY

You can store up to 10 telephone numbers and names in memory using the handset. Your entries will be saved in the event of a power failure. You can dial memory/directory numbers from the handset or from the base.

When you receive a call from a number you've stored in memory, and you subscribe to Caller ID service, the screen displays the name information as you've stored it, not as the service sends it (see "Memory Match" on page 38 in CALLER ID OPERATION). You can also record announcements to be played at the base when a call is received from a telephone number or call type you program (see "Talking Caller ID Feature Setup" on page 15 in FEATURE SETUP). Additionally, the phone alerts you to calls from priority numbers you've stored in memory with a special Priority Ring.

## Store a Number in Memory

- 1 Make sure the phone is off (📞 is not displayed).
- 2 Press **MENU**.
- 3 Use the softkey to select **DIR**.
- 4 Select **MEM**.
- 5 Select **ADD**.
- 6 Enter the number you want to store (up to 24 digits)  
— **OR** —  
Select **REDIAL** (if available) to store the last number dialed.
- 7 Select **DONE**.
- 8 Store a name with the number by following the directions on page 26  
— **OR** —  
Select **DONE** if you don't want to store a name.
- 9 Enter a memory location from 01-10.
- 10 Select **DONE**.



# TELEPHONE MEMORY/DIRECTORY



## Store a Pause in a Memory Number

While storing a number in memory (see page 25) use the softkey to select PAUSE where you want dialing to pause for two seconds.

## Store a Name with a Memory Number

- 1 Follow **Steps 1** through **7** under “Store a Number in Memory.”
- 2 Use the keypad and the chart below to enter a name.

Dial Key	Number of Key Presses				
	1	2	3	4	5
1	1	&	@	'	
2	A	B	C	2	
3	D	E	F	3	
4	G	H	I	4	
5	J	K	L	5	
6	M	N	O	6	
7	P	Q	R	S	7
8	T	U	V	8	
9	W	X	Y	Z	9
*	*	+	-	?	
0	0	(	)	/	
#	#	\$	%	!	

Press  to move the cursor to the right. To enter a space, press  twice. Use  to erase.

- 3 Use the softkey to select DONE when you're finished entering a name.
- 4 Enter a memory location from 01–10.
- 5 Select DONE.




## Replace a Stored Number

You can replace a stored number by storing a new number in its place. Follow the directions in “Store a Number in Memory.”

# TELEPHONE MEMORY/DIRECTORY

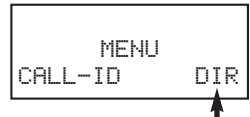
## Store a Number and Name from Call History

You can store information received from Caller ID in the telephone memory (see “Review Call History” on page 39 in CALLER ID OPERATION).

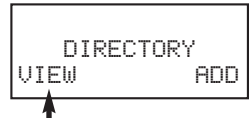
- 1 Use  or  to scroll to the phone number you want to store.
- 2 Press .
- 3 Use the softkey to select STORE.
- 4 Enter a memory location from 01–10.
- 5 Select DONE.



## View Memory Numbers



- 1 Press .
- 2 Use the softkey to select DIR.



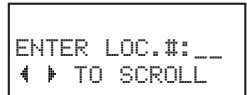
- 3 Select MEM.
- 4 Select VIEW.




- 5 Press  or  to scroll through memory  
— **OR** —  
Enter a memory location from 01–10.

**NOTE:** Press  to activate Priority Ring for the displayed number (the screen displays !). To deactivate, press .

- 6 Select DONE.
- 7 Press  to exit.



**NOTE:** When viewing numbers in memory, you can press  to dial the number displayed on the screen.

# TELEPHONE MEMORY/DIRECTORY

## Delete Memory Numbers

- 1 Follow **Steps 1** through **5** in “View Memory Numbers.”
- 2 Press **MENU**.
- 3 Use the softkey to select **DELETE**.
- 4 Use the softkey to select **YES**.
- 5 The screen displays **DELETED**. Remaining memory locations are not renumbered.

```
05
5550123
DELETE EDIT
```

```
1
DELETE LOC.?
YES NO
```

```
DELETED
```

## Edit Memory Numbers

- 1 Follow **Steps 1** through **5** in “View Memory Numbers.”
- 2 Press **MENU**.
- 3 Use the softkey to select **EDIT**.
- 4 Press **◀** to erase digits, then use the dial pad to enter new digits.
- 5 Select **DONE** to edit the name.
- 6 Press **◀** to erase letters, then use the dial pad to enter new letters  
— **OR** —  
Select **NUMBER** to edit the telephone number.
- 7 Select **DONE**.
- 8 Press **MENU** twice to exit.

```
05
5550123
DELETE EDIT
```

```
05
5550123
PAUSE DONE
```

```
05
DOE JOHN
NUMBER DONE
```

# TELEPHONE MEMORY/DIRECTORY

## Priority Ring Numbers

Numbers stored in memory can be labeled so that when a call is received from that number, the handset alerts you with a special ring. The special ring begins after the first normal ring.

- 1 While viewing numbers in memory, use ◀ or ▶ to scroll to the desired location.
- 2 Press ✕ to activate Priority Ring for the displayed number (the screen displays !). To deactivate, press #.
- 3 Press **MENU** twice.

## Dial a Memory Number from the Handset

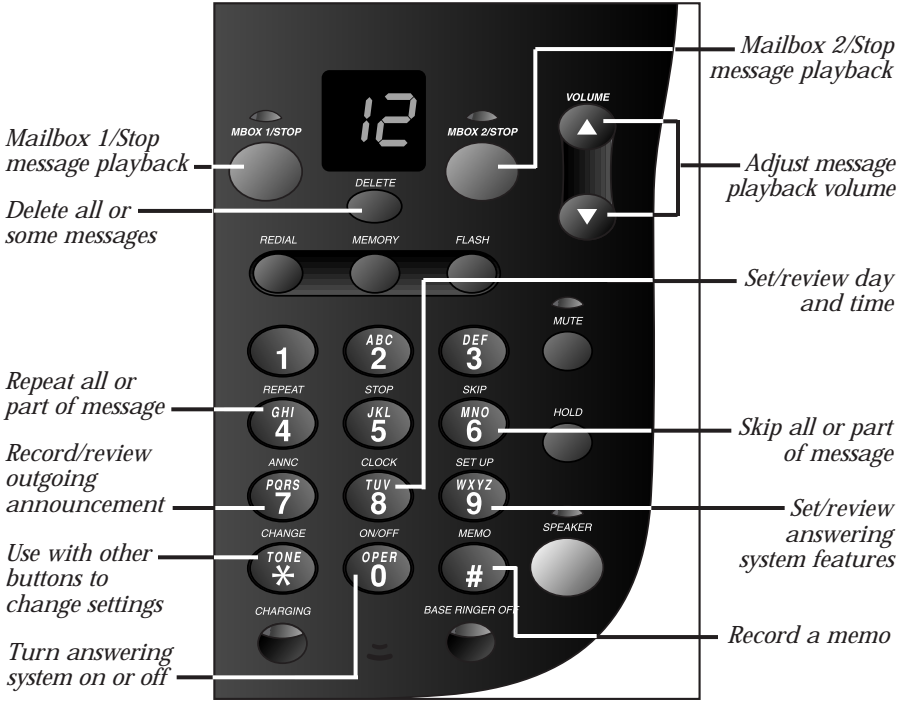
- 1 Press **PHONE**.
- 2 Use the softkey to select **MEM**.
- 3 Enter a memory location from 01–10.
- 4 Select **DONE**.

**NOTE:** You can also view numbers in memory before dialing. See page 27.

## Dial a Memory Number from the Base

- 1 Press **SPEAKER**, and wait for a dial tone.
- 2 Press **MEM**.
- 3 Use the base keypad to enter a memory location from 01–10.

# ANSWERING SYSTEM OPERATION AT THE BASE



## Audible Indicators

This system will give you voice prompts for feature operations and voice confirmations when you press a button or complete an operation.

## About Mailboxes

This answering system has two voice mailboxes. Callers using a touch tone phone can select the mailbox in which their messages will be recorded by pressing **1** or **2** after the system answers the call. All other messages will be recorded in Mailbox 1.

## Announcement Play/Silent

You can reset the system so you won't hear the announcement when it answers a call.

Press and hold **7** (ANNC) for approximately two seconds, until the current setting (AP for Announcement Play, or AS for Announcement Silent) is displayed. Continue to hold **7** (ANNC) until the display changes, then release the button.

# ANSWERING SYSTEM OPERATION

## AT THE BASE

### Answering Calls

**NOTE:** See descriptions of Announcements **A**, **B**, and **AO** on page 11.

- If you select Announcement **A** or **B**, callers can press **1** or **2** during the announcement to select a mailbox, or they can wait for the beep to leave a message in Mailbox 1. If the message is longer than three minutes, or if the caller is silent for more than seven seconds, or if the system runs out of memory, the system beeps once and hangs up.
- If you select Announcement **AO**, the system plays to the end of the announcement, then hangs up.
- If the system is off and the phone rings, the call will be answered after 10 rings and the caller will hear “*The machine is off.*” The system then hangs up after 15 seconds if it does not receive a remote command.
- If the system is on and the memory is full, the call will be answered after 10 rings, and the caller will hear “*Memory is full.*”
- To turn the system on or off remotely, see page 36 in ANSWERING SYSTEM OPERATION—From Cordless Handset or Touch Tone Phone.

### Call Screening/Intercept

- 1 Set the system to answer calls, and set the message playback volume control so you can hear the caller’s message.
- 2 If you decide to take the call, press **PHONE** on the handset or **SPEAKER** on the base.
- 3 If you pick up an extension phone during the announcement and the announcement does not stop right away, press and release the telephone switchhook or press **MBOX1/STOP** or **MBOX2/STOP** on the base.

### Announcement Bypass

To bypass your announcement, callers using a touch tone phone can press **#**, then **1** or **2** to select a mailbox when they hear your announcement begin. The system stops playing your announcement and beeps so the caller can immediately begin recording a message.

### Record a Memo

You can record a memo up to three minutes long to store as an incoming message.

- 1 Press and release **#** on base. Both MBOX lights blink rapidly.
- 2 Press a **MBOX/STOP** button to select a mailbox for the memo. After the beep, speak toward the microphone. The Message Window displays the length of your memo.
- 3 To stop recording, press a **MBOX/STOP** button, or press **5**.



# ANSWERING SYSTEM OPERATION AT THE BASE

## Listen To, Save & Delete Messages

The system automatically saves your messages until you delete them, and can store approximately 12 minutes of messages, memos, and announcements (up to a maximum of 99 messages).

Before playing a message, the system announces the day and time it was received. While the message plays, the Message Window displays the number of the message. After playing the last message in a mailbox, the system announces “*End of messages.*”

When memory is full, or the maximum number of messages is recorded, the Message Window flashes **F**.

To play and delete messages, either press and release the appropriate button or hold it down as indicated in the chart below. When a button is held down, the system will beep.

Function:	Button:
<b>Play all messages in a mailbox</b>	Press <b>[MBOX1/STOP]</b> or <b>[MBOX2/STOP]</b> .
<b>Play only new messages in a mailbox</b>	Hold <b>[MBOX1/STOP]</b> or <b>[MBOX2/STOP]</b> for about two seconds.
<b>Repeat previous message or skip to next message</b>	Press <b>[4]</b> (REPEAT) or <b>[6]</b> (SKIP).
<b>Back up to earlier message or skip ahead to later message</b>	Press <b>[4]</b> (REPEAT) or <b>[6]</b> (SKIP) until Window displays message number.
<b>Repeat part of message or skip part of message</b>	Hold <b>[4]</b> (REPEAT) or <b>[6]</b> (SKIP); release to resume playing.
<b>Stop message playback</b>	Press <b>[MBOX1/STOP]</b> or <b>[MBOX2/STOP]</b> .
<b>Delete all messages</b> <i>You cannot delete messages until they've been reviewed; deleted messages cannot be recovered.</i>	Press <b>[DELETE]</b> ; MBOX lights flash. Press <b>[MBOX1/STOP]</b> or <b>[MBOX2/STOP]</b> for mailbox of messages you want to delete.
<b>Delete selected message</b> <i>Check message before deleting by pressing <b>[4]</b> (REPEAT) to replay.</i>	Press <b>[DELETE]</b> while message is playing.

# ANSWERING SYSTEM OPERATION

## AT THE BASE

### Message Window Display

Window Displays:	When:
0-98	You have messages waiting, or message is playing
RD	System is set to Announce Only
--	System is taking a call or Intercom is on
CL ↔ 0-98	You need to reset the clock, and there are messages waiting
CL ↔ RD	You need to reset the clock, and the system is set to Announce Only
F, flashing	Answering system memory is full
Counting 0 to 59	Shows time elapsed while recording an announcement or memo
RP	Announcement Playback has been selected
RS	Announcement Silent has been selected
dE	You have pressed <b>DELETE</b>
7-	System is ready to record a memo
0-7, in left position for 1 second	Indicates volume level selected
-- ↔ '!', ↔ '!',	System "initializing" or deleting messages
PH	Handset and/or Speakerphone in use

**NOTE:** Before the system announces "End of Messages," you can replay a deleted message. Press **4** (REPEAT) to display message number. Once the system announces "End of Messages," you cannot replay.

# ANSWERING SYSTEM OPERATION AT CORDLESS HANDSET OR TOUCH TONE PHONE

## Call Screening

You can use the cordless handset to listen to callers as they leave messages, even when you are away from the base.

- 1 Press **[ANS SYS]** on the handset.
- 2 To end monitoring without taking the call, press **[ANS SYS]** or put the handset in the base  
— **OR**—  
Press **[PHONE]** to speak to a caller.

## Connect with the Answering System

You can access many features of this system remotely from a touch tone phone or from the cordless handset (within range of the base).

Whether you are using the cordless handset or calling from a touch tone phone, you press the same buttons. The only difference is the way you connect with the answering system.

### From the Cordless Handset

When the Ringer is set to **ON**, the  appears to let you know you have new messages. To access the answering system:

- 1 Press **[ANS SYS]** on the handset. The screen displays **REMOTE ACCESS**.
- 2 The system announces the number of messages, and then beeps twice.
- 3 After the two beeps, the system is ready to accept a command (see “Remote Access Commands”).
- 4 To disconnect from the answering system, press **[ANS SYS]** or return the handset to the base.

### From a Touch Tone Phone

- 1 Dial your telephone number.
- 2 When the system answers, enter your Remote Access Code (preset to 500). The system announces the number of messages, then beeps twice.
- 3 Wait four seconds for the system to play back all messages  
— **OR**—  
Enter a remote command (see “Remote Access Commands”).

# ANSWERING SYSTEM OPERATION

## AT CORDLESS HANDSET OR TOUCH TONE PHONE

### Remote Access Commands

Function:	Command:
<b>Play all messages in a mailbox</b>	Press <b>[7]</b> , then mailbox number ( <b>[7]</b> or <b>[2]</b> ).
<b>Play new messages in a mailbox</b>	Press <b>[2]</b> , then mailbox number ( <b>[7]</b> or <b>[2]</b> ).
<b>Repeat a message</b>	Press <b>[4]</b> while message is playing; each press backs up another message.
<b>Skip a message</b>	Press <b>[6]</b> while message is playing; each press advances another message.
<b>Stop</b>	Press <b>[5]</b> .
<b>Save messages</b>	Hang up.
<b>Play messages in another mailbox</b>	After “ <i>End of messages</i> ” and two beeps, press <b>[7]</b> (all) or <b>[2]</b> (new), then mailbox number ( <b>[7]</b> or <b>[2]</b> ).
<b>Delete selected message</b>	Press <b>[3]</b> while message is playing.
<b>Delete all messages</b>	After “ <i>End of messages</i> ,” press <b>[3]</b> , then mailbox number ( <b>[7]</b> or <b>[2]</b> ).
<b>Review announcement</b>	Press <b>[7]</b> ; system beeps twice, is ready to accept a command.
<b>Record announcement</b>	Press <b>[*] [7]</b> ; after beep, record announcement, press <b>[5]</b> to stop. System beeps twice, is ready to accept command.
<b>Record memo</b>	Press <b>[#]</b> , then mailbox number where you want memo recorded; speak after beep; press <b>[5]</b> to exit.
<b>Review settings</b>	Press <b>[9]</b> ; system announces current settings.
<b>Change settings</b>	Press <b>[*] [9]</b> .

# ANSWERING SYSTEM OPERATION AT CORDLESS HANDSET OR TOUCH TONE PHONE

## Remote Access Commands

Function:	Command:
End remote access call	Hang up, or if you are using the handset, press <b>[ANSYS]</b> .
Select an Outgoing Announcement	Press <b>[x] [9]</b> , then press <b>[9]</b> ; system announces current selection. Press <b>[6]</b> or <b>[4]</b> to hear other selections, press <b>[9]</b> to save, press <b>[5]</b> to exit.
Set the Clock	<p>Press <b>[x] [8]</b>; system announces day setting, followed by, <i>"To change, press 6 or 4. To change the hour, press 8."</i> Press <b>[4]</b> to move back a day, or <b>[6]</b> to move forward a day.</p> <p>Press <b>[8]</b>; system announces hour setting, followed by, <i>"To change, press 6 or 4. To change the minutes, press 8."</i> Press <b>[4]</b> to decrease or <b>[6]</b> to increase hour.</p> <p>Follow the same procedure to change minutes setting. System announces new time setting.</p>
Review On/Off Status	Press <b>[0]</b> ; system announces current status.
Turn System Off	Press <b>[x] [0]</b> ; system announces, <i>"The machine is off."</i>
Turn System On	When system is off, it answers after 10 rings, announces <i>"The machine is off"</i> and beeps twice. Press <b>[x] [0]</b> ; system announces, <i>"The machine is on."</i>
Record Message When System is Off	Press <b>[#]</b> when system answers after 10 rings; begin speaking after system beeps.

**NOTE:** *The system beeps twice to indicate it is ready to accept a command.*

# ANSWERING SYSTEM OPERATION

## AT CORDLESS HANDSET OR TOUCH TONE PHONE

### Voice Help Menu

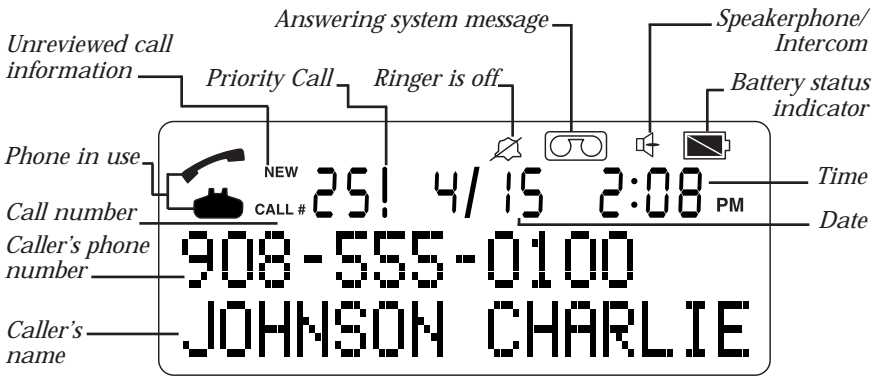
Use the Voice Help Menu to access the answering system from your cordless handset or from a remote touch tone telephone, even if you do not know or remember the command codes.

- 1 Connect with the answering system.
- 2 Press **[5]**. The system announces a list of operations and the buttons you need to press.
- 3 At the end of the list, the system beeps twice to indicate it is ready to accept a command.
- 4 You can access the Voice Help Menu any time after the system has given you the two-beep signal that it is ready to accept a command.

### Audible Signals

Signal:	Means:
Long ring	Incoming call
Single beep	Valid button press
Three-part tone	Page
Repeating three-part tone	Handset Locator
Two short beeps	Handset is out of range
Four short beeps	Low battery
Four long beeps	Base is busy
Long buzzing tone	Error – unsuccessful action
Series of ascending tones	Action has been successful
“Chirp” after ring	Priority Call

# CALLER ID OPERATION



## Call Waiting

If you have Call Waiting with Caller ID service, the screen will display information about your Call Waiting call when you hear the call signal. Press **[FLASH/DIAL]** on the handset or **[FLASH]** on the base to access the call. Press again to return to the original call.

**NOTE:** *If you are using an extension phone when you receive a Call Waiting signal, the screen displays* MULTIPLE PHONES IN USE: NO DATA.

MULTIPLE PHONES  
IN USE: NO DATA

## Incoming Call History

This telephone assigns each incoming call a number from 1 to 99. The most recent call will have the highest number. When the call history is full, the oldest call information is deleted to make room for new incoming call information.

## Memory Match

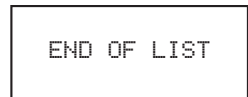
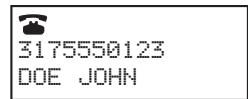
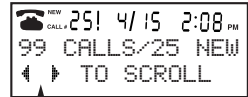
Names stored in memory will appear in your incoming Caller ID as you stored them (not as the telephone company sends them).

# CALLER ID OPERATION

## Review Call History

Review information in the call history at any time.

- 1 Press **◀** or **▶**, or press **MENU** and select CALL-ID.
- 2 The screen displays the number of calls in the call history and how many, if any, are new.
- 3 Use **◀** or **▶** to scroll through the call history. The screen displays the name (if your service provides this), number, date, and time of the call simultaneously, beginning with the most recent call.
- 4 When you reach the end of the call history, the screen displays END OF LIST. Press **◀** or **▶** to continue reviewing the call history.
- 5 To exit the review, you can press either softkey or wait 30 seconds.



## Display Dial

**NOTE:** To use the Display Dial feature, you must follow the directions to “Program Home and Local Area Codes” (see page 9 in the FEATURE SETUP section of this manual).

Press **FLASH/DIAL** on the handset as you review calls in call history. The screen displays the number being called and the phone dials the number. If the screen displays an error indicator (for example, Er), you cannot dial any displayed digits.

If the call came from within your home area code, the screen displays the phone number without the area code (seven digits). When you press **FLASH/DIAL**, the phone dials the number as displayed. You must program your home area code for this to work.

If the call came from one of the local area codes you programmed, the screen displays ten digits (three digits of area code plus seven digits of phone number). When you press **FLASH/DIAL**, the phone dials the number as displayed, without inserting a “1” before the area code.

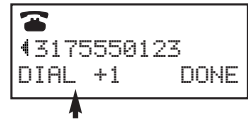


# CALLER ID OPERATION

When you receive a call from an area code not programmed in the phone, the screen displays 10 digits (the area code plus the phone number). The phone automatically dials “1” before the displayed number when you press **FLASH/DIAL**.

If you try to use the Display Dial feature, but your call cannot be completed unless you dial “1” before the number, follow the steps below:

- 1 Press **◀** or **▶** to locate the number you want to call.
- 2 Press **MENU**.
- 3 Press **▶** until the screen displays **DIAL +1**.
- 4 Select **DIAL +1** to dial the number.



## Delete Call Records from Call History

**NOTE:** Once you delete a call from call history, you cannot retrieve the call information.

### Delete a Specific Call Record

- 1 Press **◀** or **▶** to scroll to the record you want to remove.
- 2 Press **MENU** while the call information is displayed.
- 3 Use the softkey to select **DELETE**. The handset beeps and deletes the call record. The screen displays **DELETED**.



# CALLER ID OPERATION

## Delete All Call Records

- 1 Press **◀** or **▶** to display the number of calls in the call history.
- 2 While the number of calls is displayed, press **MENU**.
- 3 The screen displays **DELETE ALL?**. Select **YES** to remove all calls.
- 4 The screen displays **ARE YOU SURE?**. Select **YES** to remove all calls. The screen displays **NO CALLS**, and the information is permanently deleted.

```
99 CALLS/25 NEW  
◀ ▶ TO SCROLL
```

```
DELETE ALL?  
YES NO  
↑
```

```
ARE YOU SURE?  
YES NO  
↑
```

```
NO CALLS
```

## Caller ID Display Messages

Display:	Means:
PRIVATE NAME	The other party is blocking name information.
PRIVATE NUMBER	The other party is blocking telephone number information.
PRIVATE CALL	The other party is blocking name and number information.
UNKNOWN CALL	Your phone company is unable to receive information about this caller's name and number.
UNKNOWN NAME	Caller's number is available, but name is not.
UNKNOWN NUMBER	Caller's name is available, but number is not.
MULTIPLE PHONES IN USE/NO DATA	An extension phone is in use when a Call Waiting signal is received.

# OPERATING RANGE

This cordless telephone operates within the maximum power allowed by the Federal Communications Commission (FCC). Even so, this handset and base can communicate over only a certain distance — which can vary with the locations of the base and handset, the weather, and the construction of your home or office. For best performance, keep the base antenna fully upright.

**If you receive a call while you are out of range,** the handset might not ring — or if it does ring, the call might not connect when you press **PHONE**. Move closer to the base, then press **PHONE** to answer the call.

**If you move out of range during a phone conversation,** you might hear noise or interference. To improve reception, move closer to the base.

**If you move out of range without pressing **PHONE**,** your phone will be left “off the hook.” To hang up properly, walk back into range, periodically pressing **PHONE**.

## Battery Life

Battery life depends on how far the handset is from the base, and other environmental conditions.

**NOTE:** For optimum battery performance, charge your handset on the base every night.

	Operation:	Approximate Battery Life:
IN USE (phone on)	Near base unit	10 hours
	Away from base unit	10 hours
NOT IN USE	Ringer on	15 days
	Ringer off	30 days

## Charge the Handset Battery Pack

This battery should remain charged up to 15 days with the Ringer on and up to 30 days with the Ringer off. A fully charged battery provides an average talk time of about 10 hours.

The battery pack needs charging when:

- A new battery is installed in the handset.
- The phone beeps four times when you press **PHONE**.
- The battery status symbol on the screen is only partly displayed.
- The phone does not respond when you press **PHONE**.

Place the handset in the base either in the face-down or face-up position so the CHARGING light turns on. The battery pack is typically fully charged in six hours. For best results, the initial charge should be 12 hours.

You can keep the battery fully charged by returning the handset to the base after each use.

If you repeatedly get a low battery indicator, even after six hours of charging, the battery should be replaced.

# BATTERIES



**CAUTION:** To reduce the risk of fire or injury to persons or damage to the telephone, read and follow these instructions carefully:

- Use only Replacement Battery 3500 (SKU# 90817).
- Do not dispose of the battery in a fire. The cell might explode. Check with local codes for special disposal instructions.
- Do not open or mutilate the battery. Released electrolyte is corrosive and may cause damage to the eyes or skin. It may be toxic if swallowed.
- Exercise care in handling batteries in order not to short the battery with conducting materials such as rings, bracelets, and keys. The battery or conductor may overheat and cause harm.
- Charge the battery provided with or identified for use with this product only in accordance with the instructions and limitations specified in this manual.
- Observe proper polarity orientation between the battery and battery charger.



**Nickel-Cadmium Rechargeable Batteries** must be recycled or disposed of properly. Do not dispose of in household garbage. If burned, it could explode. If punctured, it could release caustic material which could injure the skin or eyes. If swallowed, it may be toxic.

The RBRC™ seal means that the manufacturer is voluntarily participating in an industry program to collect and recycle Nickel-Cadmium rechargeable batteries when taken out of service within the United States. These batteries may be taken to a participating local retailer of replacement batteries or recycling center. Or, you may call 1 800 8BATTERY for locations accepting spent Nickel-Cadmium batteries.

*RBRC is a registered trademark of the Rechargeable Battery Recycling Corporation.*

# BATTERIES

## Replace the Handset Battery Pack

- 1 Remove the battery compartment cover on the handset by pressing on the indentation and sliding the cover downward.**
- 2 Lift out the old battery pack.**
- 3 Hold the new battery pack and plug the connector into the handset.** Place the battery pack into the compartment.
- 4 Replace the cover** by sliding it on its track up over the battery case until it snaps firmly into place.
- 5 The new battery pack must be charged before using the phone.** Place the handset face-up or face-down in the base and allow it to charge for at least 12 hours. The telephone might operate in as little as 10 minutes, but for best performance, let the battery pack charge fully.

**NOTE:** *The handset cannot be charged in the face-up position if the belt clip is attached.*



# IN CASE OF DIFFICULTY

If you have difficulty operating this phone, try the suggestions below. For Customer Service, visit our website at [www.telephones.att.com](http://www.telephones.att.com) or call 1 800 222-3111. **Please retain your receipt as your proof of purchase.**

**If the phone does not work at all, check these items first:**

- Make sure the power cord is plugged into the base and an electrical outlet not controlled by a wall switch.
- Make sure the telephone line cord is plugged firmly into the base unit and the telephone jack.
- If the phone does not beep, or beeps four times when you press **[PHONE]**, the battery pack might need recharging or replacement.
- If the battery does not charge after six hours, replace it with Replacement Battery 3500 (SKU# 90817).
- Make sure the battery pack is installed correctly.

If the above suggestions do not solve the problem, try re-initializing the handset and base (see “To re-initialize the handset and base” below).

**If you have no dial tone:**

Check all the previous suggestions. If you still do not hear a dial tone, disconnect the phone and try another phone in the same jack. If there is no dial tone on that phone either, the problem is probably in your wiring or local service.

**If you hear a two-beep signal when you try to use the handset:**

- The handset and base are not communicating properly. You might be out of range. Move closer to the base and try again.
- If moving closer to the base does not help, follow the directions below to re-initialize the handset and base.

**To re-initialize the handset and base:**

- 1 Disconnect the power to the base.
- 2 Remove the handset battery pack.
- 3 Wait at least 15 seconds.
- 4 Insert the handset battery pack.
- 5 Connect the power to the base.
- 6 Put the handset in the base to re-initialize.

# IN CASE OF DIFFICULTY


## If you hear noise or interference when using the phone:

- Make sure the base antenna is fully upright.
- You may be out of range. Move closer to the base.
- Household appliances plugged into the same circuit as the base can sometimes cause interference. Try moving the appliance or the base to another outlet.
- The layout of your home or office may be limiting the operating range. Try moving the base to another location, preferably on an upper floor.

## If the phone does not ring when you receive a call:

- Make sure the handset Ringer is on.
- Make sure the telephone line cord is connected firmly to the base and the telephone jack.
- Make sure the AC adapter is plugged firmly into an electrical outlet not controlled by a wall switch.
- You might be too far from the base; move closer.
- You might have too many extension phones on your telephone line to allow all of them to ring. Try unplugging some of them.

## If your telephone misdials or you don't hear the other person right away:

- It might take a few seconds for your handset to find a good connection to the phone line. While it is searching, the screen displays `SEARCHING...`. Do not start dialing until the  appears and you hear the dial tone.
- If you have dial pulse (rotary) service, you'll need to set the Dial Mode to `PULSE`. Follow the instructions under "Telephone Feature Setup" in the `FEATURE SETUP` section of this manual.
- If you have touch tone service and you hear clicks while you are dialing, you'll need to set the Dial Mode to `TONE`. Follow the instructions under "Telephone Feature Setup" in the `FEATURE SETUP` section of this manual.

## If the caller's name or phone number is not displayed:

- Make sure you subscribe to a Caller ID service from your local telephone company.
- Make sure the handset Ringer is on.
- Make sure the battery is charged.
- Caller ID service might not work when the phone is connected to a Private Branch Exchange (PBX).



# IN CASE OF DIFFICULTY

## **If the caller's name or phone number is not displayed during Call Waiting:**

- You should call your service provider to confirm that you subscribe to a combined Caller ID with Call Waiting service.
- The screen may not display the call information if someone is on an extension phone.
- The Caller ID with Call Waiting feature is inactive during a power interruption.
- Make sure the battery is charged.
- Make sure Caller ID with Call Waiting is turned on (follow the instructions under "Caller ID Feature Setup" in the FEATURE SETUP section of this manual).

## **If speakerphone conversation sounds distorted:**

After the phone is powered up, the speakerphone initializes for about 10–15 seconds the first time it is used. Conversation should be clear after this.

## **If messages are incomplete:**

- If a caller leaves a very long message, part of it may be lost when the system disconnects the call after three minutes.
- If the caller pauses for more than seven seconds, the system stops recording and disconnects the call.
- If the system's memory becomes full during a message, the system stops recording and disconnects the call.

## **If you have difficulty hearing messages:**

Check the volume setting.

## **If the system does not answer after the correct number of rings:**

- Make sure that the two-digit message window in the base is on. If it is off, press **[7]** [ON/OFF].
- If Toll Saver is on, the number of rings changes to two when you have new messages waiting.
- In some cases, the system may be affected by the ringing system used by the local telephone company.
- If the memory is full or the system is off, the system answers after 10 rings.

# IN CASE OF DIFFICULTY

**If CL appears in the Message Window:**

You need to reset the clock.

**If the system does not respond to commands from a remote touch tone phone:**

- Make sure you are calling from a touch tone phone. When you dial a number, you should hear tones. If you hear clicks instead, the phone is not a touch tone telephone.
- The answering system may not detect the Remote Access Code while your announcement is playing. Try waiting until the announcement is over before entering the code.
- Make sure you enter your Remote Access Code correctly.
- There may be noise or interference on the phone line you are using. Press keys firmly.

**If your outgoing announcement isn't clear:**

- If you record your announcement at the base, make sure you speak in a normal tone of voice, about nine inches from the base.
- Make sure there is no "background" noise (TV, music, etc.) while you are recording.
- For best sound quality, record the announcement using the cordless handset.

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## Answering System HS-8270 Remote Commands

**To connect with your answering system:**

- 1** Dial your telephone number from a touch tone phone.
- 2** When the system answers, enter your Remote Access Code (preset to 500). The system announces the number of messages and beeps twice.
- 3** Wait four seconds for the system to play back all messages — **OR** —  
Enter a remote command from inside this card.

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Enter a remote command from inside this card.

## Remote Command

Voice Help menu

5

Play all messages

7, then mailbox number

Play new messages

2, then mailbox number

Repeat message

4

Repeat part of message

Press and hold 4, release to resume playing

Skip message

6

Skip part of message

Press and hold 6, release to resume playing

Stop

5

Save messages

Hang up

## Remote Command

Voice Help menu

5

Play all messages

7, then mailbox number

Play new messages

2, then mailbox number

Repeat message

4

Repeat part of message

Press and hold 4, release to resume playing

Skip message

6

Skip part of message

Press and hold 6, release to resume playing

Stop

5

Save messages

Hang up

## Press

Play messages in another mailbox

After "End of Messages," system beeps twice, enter 7 (all) or 2 (new), then mailbox number

Delete message

3

Delete all messages

After "End of Messages," press 3, then mailbox number

Review announcement

7

Record announcement

\* 7, speak after beep, press 5 to stop

Turn system off/on

\* 0

Record memo

#, speak after beep

Review settings

9

Change settings

\* 9

End remote access call

Hang up

Play messages in another mailbox

After "End of Messages," system beeps twice, enter 7 (all) or 2 (new), then mailbox number

Delete message

3

Delete all messages

After "End of Messages," press 3, then mailbox number

Review announcement

7

Record announcement

\* 7, speak after beep, press 5 to stop

Turn system off/on

\* 0

Record memo

#, speak after beep

Review settings

9

Change settings

\* 9

End remote access call

Hang up

PERF.