



## **Engineering Specification**

**Type 20.8 QXGA Color TFT/LCD Module  
Model Name:ITQX20J**

**Document Control Number : OEM I-920J-01**

**Note: Specification is subject to change without notice. Consequently it is better to contact International Display Technology before proceeding with the design of your product incorporating this module**

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## ii Record of Revision

Date	Document Revision	Page	Summary
August 16,2005	OEM920J-01	All	First Edition for customer.



## 1.0 Handling Precautions

- Damage to the panel or the panel electronics may result from any deviation from the recommended power on/off sequencing. The panel should not be hot plugged. Refer to the Power On/Off Sequence section in this Specification.
- Handle the panel with care. The LCD panel and CCFL (Cold Cathode Fluorescent Lamp)s are made of glass and may crack or break if dropped or subjected to excessive force.
- The CCFLs contain a small amount of Mercury so should not be disposed of to landfill. Dispose of as required by local ordinances or regulations.
- The LCD module contains small amounts of material having no flammability grade. The exemption conditions of the flammability requirements (4.4.3.3, IEC60950 or UL1950) should be applied.
- The panel may be damaged by the application of twisting or bending forces to the module assembly. Care should be taken in the design of the monitor housing and the assembly procedure to prevent stress damage to the panel especially the lamp cable and the lamp connector..
- Use standard earthing/grounding procedures to prevent damage to the CMOS LSI while handling the module.
- Use earthing/grounding procedures, an ionic shower, or similar to prevent static damage while removing the protective front sheet.
- The front polarizer can be easily damaged. Take care not to scratch the front surface with any hard or abrasive material. Dust, finger marks, grease etc. can be removed with a soft damp cloth (a small amount of mild detergent can be used on the damp cloth). Do not apply water or detergent directly to the front surface as this may cause staining or damage the electronic components.
- Never use any solvent on the front polarizer or module as this may cause permanent damage.
- Do not open or modify the module assembly.
- Continuous operation of the panel with the same screen content may result in some image sticking. Over 10 hours operation with the same content is not recommended.
- Wipe off water drop immediately. Long contact with water may cause discoloration or spots.
- When the panel surface is soiled, wipe it with absorbent cotton or other soft cloth.

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## 2.0 General Description

This specification applies to the Type 20.8 Color TFT/LCD Module 'ITQX20J'.

This module is designed for a LCD monitor style display unit. This module includes an inverter card for backlight.

The screen format and electrical interface are intended to support the QXGA (2048(H) x 1536(V)) screen.

Supported colors are native 16M colors(RGB 8-bit data driver).

All input signals are LVDS(Low Voltage Differential Signaling) interface compatible.



## 2.1 Characteristics

The following items are characteristics summary on the table under 25 degree C condition:

CHARACTERISTICS ITEMS	SPECIFICATIONS
Screen Diagonal [mm]	528
Pixels H x V	2048(x3) x 1536
Active Area [mm]	423.9(H) x 318.0(V)
Pixel Pitch [mm]	0.207(per one triad) x 0.207
Pixel Arrangement	R,G,B Vertical Stripe
Weight [grams]	2,300 Typ.
Physical Size [mm]	457.0(W) x 350.0(H) x 45.0(D) Typ.(w/inverter)
Display Surface Treatment	Anti Glare
Polarizer Pencil Hardness	3H Min.
Display Mode	Normally Black
Support Color	16M (RGB 8-bit data)
White Luminance [ $\text{cd/m}^2$ ]	400 Typ. <b>(Note1)</b>
Contrast Ratio	400 : 1 Typ.
Optical Rise Time/Fall Time [msec]	50 Typ.
Input Voltage [V]	+12 +/- 5%
Power Consumption [W]	66 Typ
Electrical Interface	LVDS (5 Pairs) x 4 (Right x 2, Left x 2)
Temperature Range [degree C] Operating Storage (Shipping)	0 to +50 <b>(Note2)</b> -20 to +60
Atmospheric Pressure	Maximum Pressure 104.0 [kPa] Minimum Pressure 67.4 [kPa] <b>(Note3)</b>

**Note1** : In case when color adjustment function is not used.

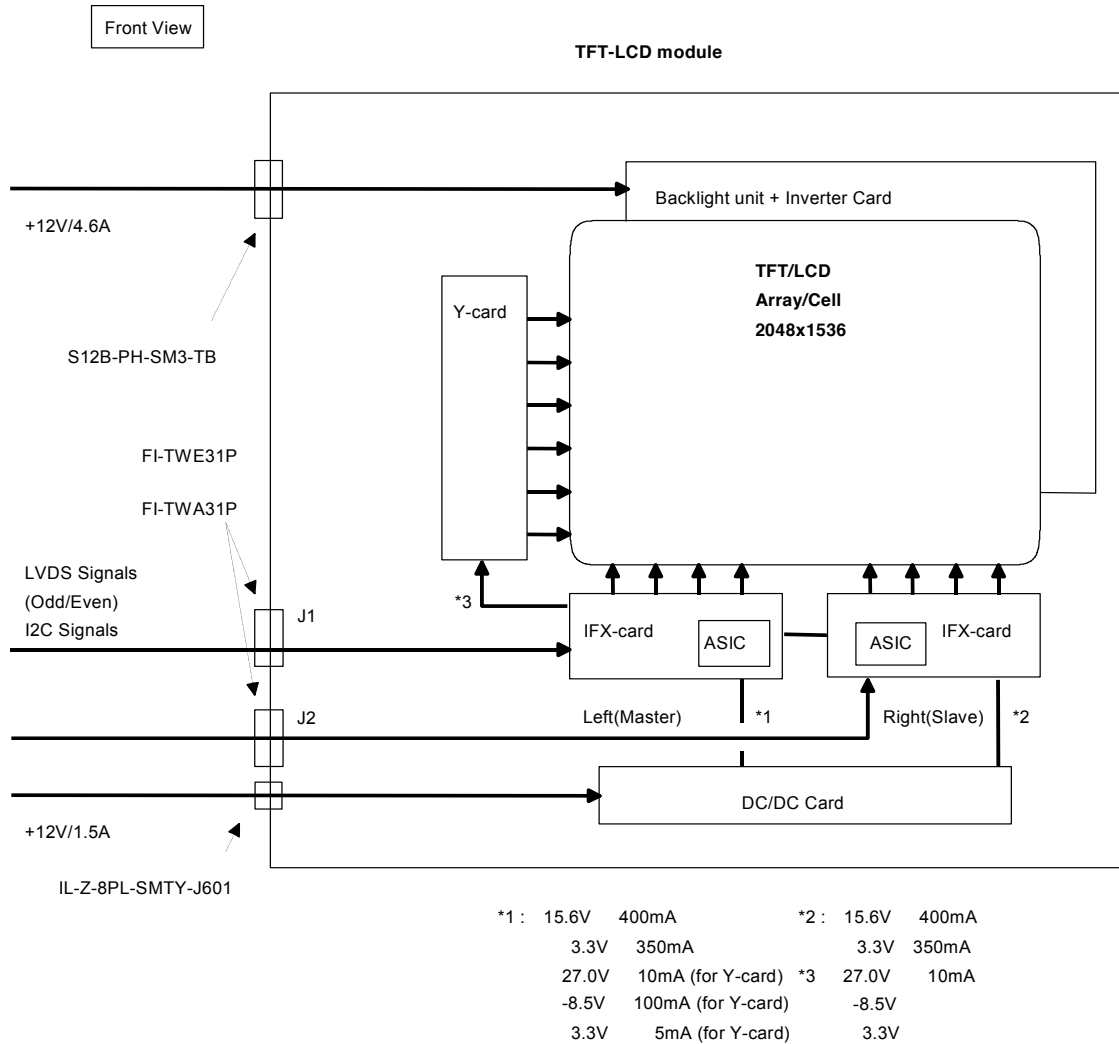
**Note2** : Max. Operating Temperature 50 degree C in the Spec means the temperature measured for the point of the front surface of the LCD glass cell.

**Note3** : The display system assembly is capable of being operated without affecting its operations over the pressure range as specified.

## 2.2 Functional Block Diagram

The following diagram shows the functional block of this Type 20.8 Color TFT/LCD Module.

Type 20.8 Color TFT-LCD Module Functional Block Diagram





### 2.2.1 Interface Summary

- 4 sets of LVDS interface for Video input ( 65MHz Typ per set, R/G/B 24 bits total, 8bits per color )
- Voltage control or I2C interface ( 3.3V ) control for Brightness and Contrast Control
- Power ( +12V ) for Logic
- Power ( +12V ) for Backlight

ITQX20J TFT-LCD module does not have any frame buffer. Image expansion ( Scaling ) should be managed by a device driving this module and the device should supply constant timings with the frame locked to this module.

ITQX20J has 4 sets of LVDS interface and they are bundled to two channels. The screen is divided into two half-size screens ( Left and Right ) and each channel controls one of the half-size screens.

Each LVDS interface is named as :

- LVDS-LE ( Left screen, even dot ) : Left channel
- LVDS-LO ( Left screen, odd dot ) : Left channel
- LVDS-RE ( Right screen, even dot ) : Right channel
- LVDS-RO ( Right screen, odd dot ) : Right channel

The Left channel consists of LVDS-LE and LVDS-LO and the Right channel consists of LVDS-RE and LVDS-RO.

Each channel has the following signals.

- 4 pairs of Video and timing signals for Even dots ( 8 bits per color )
- 4 pairs of Video signals for Odd dots ( 8 bits per color )
- 1 pair of Dot Clock for Even dots
- 1 pair of Dot Clock for Odd dots





### 3.0 Absolute Maximum Ratings

Absolute maximum ratings of the module is as follows :

Item	Symbol	Min	Max	Unit	Conditions
Logic/LCD Drive Voltage	Vin	-0.3	+13.2	V	
Backlight Voltage	VBL	-0.3	+13.2	V	
Brightness control	VDIM	-0.3	+5.3	V	
Backlight on signal	BLON	-1.0	+5.3	V	
Operating Temperature	TOP	0	+50	deg.C	<b>(Note 1)</b>
Operating Humidity	HOP	8	80	%RH	<b>(Note 1)</b>
Storage Temperature	TST	-20	+60	deg.C	<b>(Note 1)</b>
Storage Humidity	HST	5	95	%RH	<b>(Note 1)</b>
Vibration			1.5 10-200	G Hz	<b>(Note 2)</b>
Shock			50 11	G ms	<b>(Note 2)</b> Half sine wave

**Note 1 :** Maximum Wet-Bulb should be 39 degree C and No condensation.  
Max. Operating Temperature 50 degree C in the Spec means the temperature measured for the point of the front surface of the LCD glass cell.

**Note 2 :** Vibration Specification  
- Sign Vibration:10-200-10Hz, 1.5G, 30 min, X, Y, Z Axis, Each One Time.  
Shock Specification  
- Half sine wave:50G 11msec. -X+/-, -Y+/-, -Z+/- (Total 6 directions), Each one time Shock.



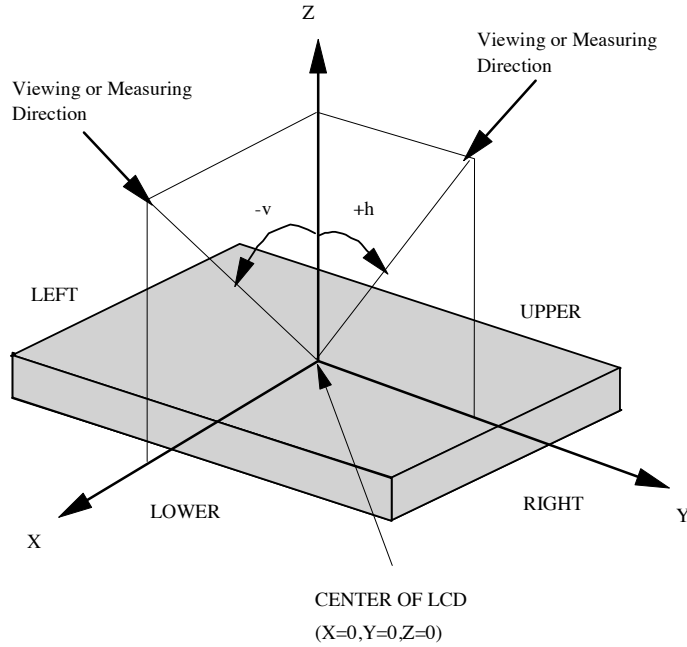
## 4.0 Optical Characteristics

The optical characteristics are measured under stable conditions as follows under 25 degree C condition:

Item	Conditions	Specification	
		Typ.	Note
Viewing Angle (Degrees)	Horizontal (Right)	85	-
	K $\geq$ 10 (Left)	85	-
K:Contrast Ratio	Vertical (Upper)	85	-
	K $\geq$ 10 (Lower)	85	-
Contrast ratio		400	-
Response Time (ms)	Rising	25	-
	Falling	25	-
Color Chromaticity (CIE)	Red x	0.638	-
	Red y	0.340	-
	Green x	0.292	-
	Green y	0.611	-
	Blue x	0.146	-
	Blue y	0.085	-
	White x	0.294	-
	White y	0.309	-
Maximum White Luminance (cd/m <sup>2</sup> )	VDIM-IN = 0V <b>(*1)</b>	400	340 Min
Minimum White Luminance (%)	VDIM-IN = 3.0V	10	20 Max.

(\*1) Measure center of the screen.

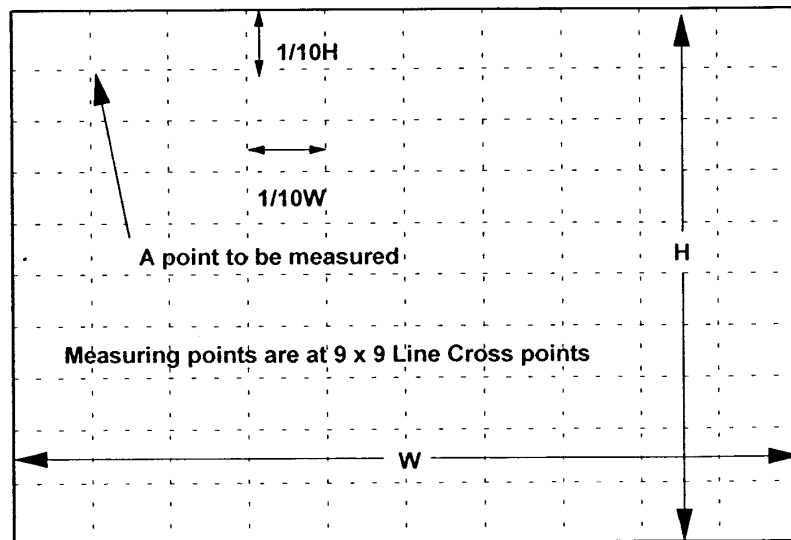
The following is the note for the Optical Characteristics:



There is the Uniformity Measurement below:

'Lbright' represents the Luminance of the point that is brighter than the other point to be compared.

'Ldark' represents the Luminance of the point that is darker than the other point to be compared. Measuring points are shown in the following Fig.



Chromaticity and White Balance are defined as the C.I.E. 1931 x,y coordinates at the center of LCD.

The Standard Equipments are as shown below table.

Item	Standard Equipment
Viewing Angle	MCPD-7000 by Ohtsuka Elec
Contrast	MCPD-7000 by Ohtsuka Elec
Response Time	BM5A by TOPCON OPTICAL Co.,Ltd.
White Luminance	MCPD-7000 by Ohtsuka Elec
Luminance Uniformity	MCPD-7000 by Ohtsuka Elec
Chromaticity	MCPD-7000 by Ohtsuka Elec
White Balance	MCPD-7000 by Ohtsuka Elec

The measurement is to be done after 30 minutes of Power-on of BackLight.  
Unless otherwise specified, the ambient conditions are as following.

Ambient Temperature	:	25	+	2	( degreeC )
Ambient Humidity	:	25	-	85	( % )
Atmospheric Pressure	:	86.0	-	104.0	( kPa )

#### 4.1 Luminance Uniformity

When the backlight is on with all the pixels in the unselected state (white), the luminance uniformity is defined as follows;

Where:

$L_{\text{bright}}$  : The luminance of the brightest part of the area

$L_{\text{dark}}$  : The luminance of the darkest part of the area

Adjacent Area

$$\text{Luminance Uniformity} = \frac{L_{\text{dark}}}{L_{\text{bright}}} \geq 0.80$$

over a circular area of 10 mm diameter placed anywhere on the screen.

2. Screen Total

$$\text{Luminance Uniformity} = \frac{L_{\text{dark}}}{L_{\text{bright}}} \geq 0.70$$

over the entire screen.



## 5.0 Signal Interface

### 5.1 Connectors

Physical interface is described as for the connector on module.

These connectors are capable of accommodating the following signals and will be following components.

#### J1/J2 Connector (On X-cards)

##### J1/J2 Connector

Connector Name / Designation	Signal Connector
Manufacturer	JAE
Type / Part Number	FI-TWE31P-VF(Metal Shell) or FI-TWA31P-VF(Plastic Shell)
Mating connector	FI-W31S, FI-WE31M(*1), FI-WE31MV(*1) FI-W31MV-A (*1)

#### Important Notice:

For the J1/J2 connector and there Mating connector, following combination is **mandatory** requirement.

J1/J2 Connector	Mating Connector (FPC side)
FI-TWE31P-VF(Metal Shell)	FI-W31S FI-WE31MV(*1) FI-WE31M(*1)
FI-TWA31P-VF(Plastic Shell)	FI-W31S FI-W31MV-A (*1)

**Note :** For pin assignment, please refer to '5.1.2 LCD Drive Connector Description'.

(\*1) If you use the FPC type plug, please connect the FPC GND plane to the GND pins instead of connecting to the shell Frame Ground. Because the connectors on the PCB side are going to be changed to Plastic Mold type(FI-TWA31P-VF) those do not have the metallic shell.

#### Inverter Connector (CN-1 on Inverter Card)

Connector Name / Designation	Signal Connector
Manufacturer	JST
Type / Part Number	S12B-PH-SM3-TB
Mating connector	PHR-12

#### DC/DC Connector Type (J601 on DC/DC Card)

Connector Name / Designation	Signal Connector
Manufacturer	JAE
Type / Part Number	IL-Z-8PL-SMTY
Mating connector	IL-Z-8S-S125C3



## 5.2 Interface Signal Description

The module uses a pair of LVDS receiver macro which is equivalent to THC63LVDF84A/R84A(THine Electronics, Inc.). LVDS is a differential signal transfer technology for LCD interface and high speed data transfer device. Transmitter shall be THC63LVDF83A/M83A(THine Electronics, Inc.) or equivalent.

### J1 (Master) : Left side (Front View)

Signal Description (J1)

PIN #	SIGNAL NAME	Description
1	(RESERVED)	This pin must be kept 'OPEN'.
2	(RESERVED)	
3	(RESERVED)	
4	(RESERVED)	
5	(RESERVED)	
6	DGND	Digital Ground
7	SDATA	I2C Data for Color Adjustment/Contrast/Brightness (3.3V typ)
8	SCLK	I2C Clock (3.3V typ)
9	DGND	Digital Ground
10	LGND	LVDS GND
11	RxOIN3+	Positive LVDS differential data input (Odd data)
12	RxOIN3-	Negative LVDS differential data input (Odd data)
13	RxOCLKIN+	Positive LVDS differential clock input (Odd Clock)
14	RxOCLKIN-	Negative LVDS differential clock input (Odd Clock)
15	RxOIN2+	Positive LVDS differential data input (Odd data)
16	RxOIN2-	Negative LVDS differential data input (Odd data)
17	RxOIN1+	Positive LVDS differential data input (Odd data)
18	RxOIN1-	Negative LVDS differential data input (Odd data)
19	RxOIN0+	Positive LVDS differential data input (Odd data)
20	RxOIN0-	Negative LVDS differential data input (Odd data)
21	RxEIN3+	Positive LVDS differential data input (Even data)
22	RxEIN3-	Negative LVDS differential data input (Even data)
23	RxECLKIN+	Positive LVDS differential clock input (Even Clock)
24	RxECLKIN-	Negative LVDS differential clock input (Even Clock)
25	RxEIN2+	Positive LVDS differential data input (Even data,H-Sync,V-Sync,DSPTMG)
26	RxEIN2-	Negative LVDS differential data input (Even data,H-Sync,V-Sync,DSPTMG)
27	RxEIN1+	Positive LVDS differential data input (Even data)
28	RxEIN1-	Negative LVDS differential data input (Even data)
29	RxEIN0+	Positive LVDS differential data input (Even data)
30	RxEIN0-	Negative LVDS differential data input (Even data)
31	LVDSGND	Ground for LVDS clock/data signals

#### Note:

I2C address for Brightness and Contrast is '0101101'b.

DAC for them is DALLAS DS1803 or equivalent.

Its port-0 is for Contrast and the Port-1 is for Brightness.

Reserved address of I2C is from '0010000'b to '0011111'b, and from '0110000'b to '0111111'b for Color Adjustment function.

**J2 (Slave) : Right side (Front View)**

## Signal Description (J2)

PIN #	SIGNAL NAME	Description
1	BLON	Backlight on/off signal(Hi:backlight ON, Low:backlight OFF)
2	VDIM-IN	Brightness Dimming Control Voltage (0-3V, 0V:MaxBrightness)
3	VDIM-OUT	Brightness Dimming Control Voltage Output Generated by I2C command
4	VCONT-IN	Contrast Control Voltage (0-1.6V, 1.0Vtyp for Gamma2.2, 0V:Brighter side)
5	VCONT-OUT	Contrast Control Voltage Output Generated by I2C command
6	DGND	Digital Ground
7	(RESERVED)	
8	(RESERVED)	
9	DGND	Digital Ground
10	LGND	LVDS GND
11	RxOIN3+	Positive LVDS differential data input (Odd data)
12	RxOIN3-	Negative LVDS differential data input (Odd data)
13	RxOCLKIN+	Positive LVDS differential clock input (Odd Clock)
14	RxOCLKIN-	Negative LVDS differential clock input (Odd Clock)
15	RxOIN2+	Positive LVDS differential data input (Odd data)
16	RxOIN2-	Negative LVDS differential data input (Odd data)
17	RxOIN1+	Positive LVDS differential data input (Odd data)
18	RxOIN1-	Negative LVDS differential data input (Odd data)
19	RxOIN0+	Positive LVDS differential data input (Odd data)
20	RxOIN0-	Negative LVDS differential data input (Odd data)
21	RxEIN3+	Positive LVDS differential data input (Even data)
22	RxEIN3-	Negative LVDS differential data input (Even data)
23	RxECLKIN+	Positive LVDS differential clock input (Even Clock)
24	RxECLKIN-	Negative LVDS differential clock input (Even Clock)
25	RxEIN2+	Positive LVDS differential data input (Even data,H-Sync,V-Sync,DSPTMG)
26	RxEIN2-	Negative LVDS differential data input (Even data,H-Sync,V-Sync,DSPTMG)
27	RxEIN1+	Positive LVDS differential data input (Even data)
28	RxEIN1-	Negative LVDS differential data input (Even data)
29	RxEIN0+	Positive LVDS differential data input (Even data)
30	RxEIN0-	Negative LVDS differential data input (Even data)
31	LVDSGND	Ground for LVDS clock/data signals

**Note:**

To use I2C digital control for Contrast/Brightness, connect VCONT-OUT to VCONT-IN, VDIM-OUT to VDIM-IN.

To use analogue voltage control, set VCONT-OUT and VDIM-OUT open, then supply appropriate analogue voltage to VCONT-IN and VDIM-IN.



The following is LVDS Signal description;

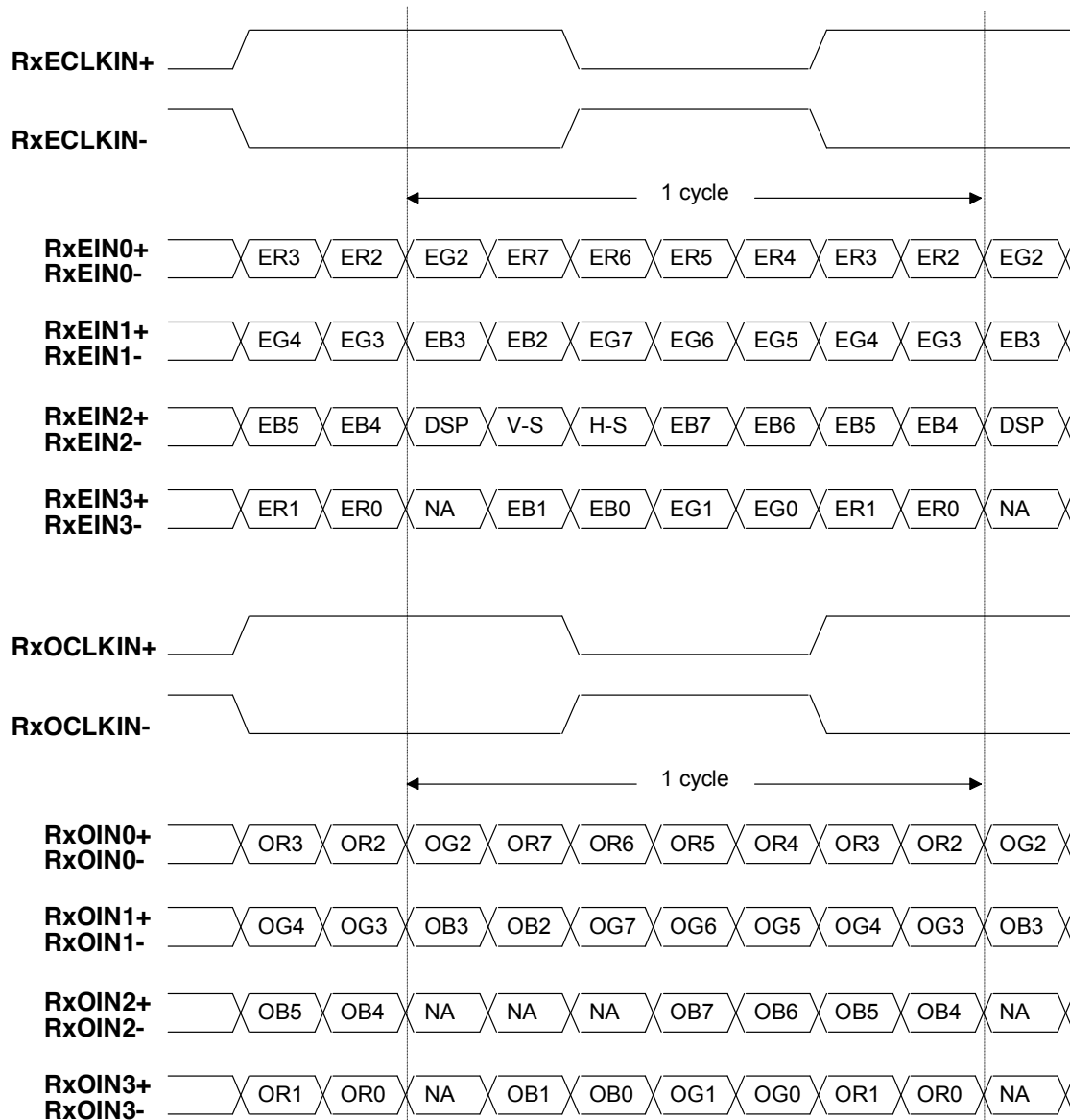
<b>SIGNAL NAME</b>	<b>Description</b>	
DTCLK	<b>Data Clock</b>	The typical frequency is 65 MHz. The signal is used to strobe the pixel data and DSPTMG signals. All pixel data shall be valid at the falling edge when the DSPTMG signal is high.
DSPTMG	<b>Display Timing</b>	When the signal is high, the pixel data shall be valid to be displayed. The signal is synchronized to DTCLK.
V-Sync	<b>Vertical Sync</b>	The signal is synchronized to DTCLK.
H-Sync	<b>Horizontal Sync</b>	The signal is synchronized to DTCLK.

**Note:** Output signals from any system shall be low or Hi-Z state when VDD is off.





The following is LVDS Data Order;



**Note:** R/G/B 7 : MSB , R/G/B 0: LSB, DSP = DSPTMG, V-S = V-Sync, H-S = H-Sync  
 'NA' : Both high and low data are ignored.

### 5.3 Interface Signal Electrical Characteristics

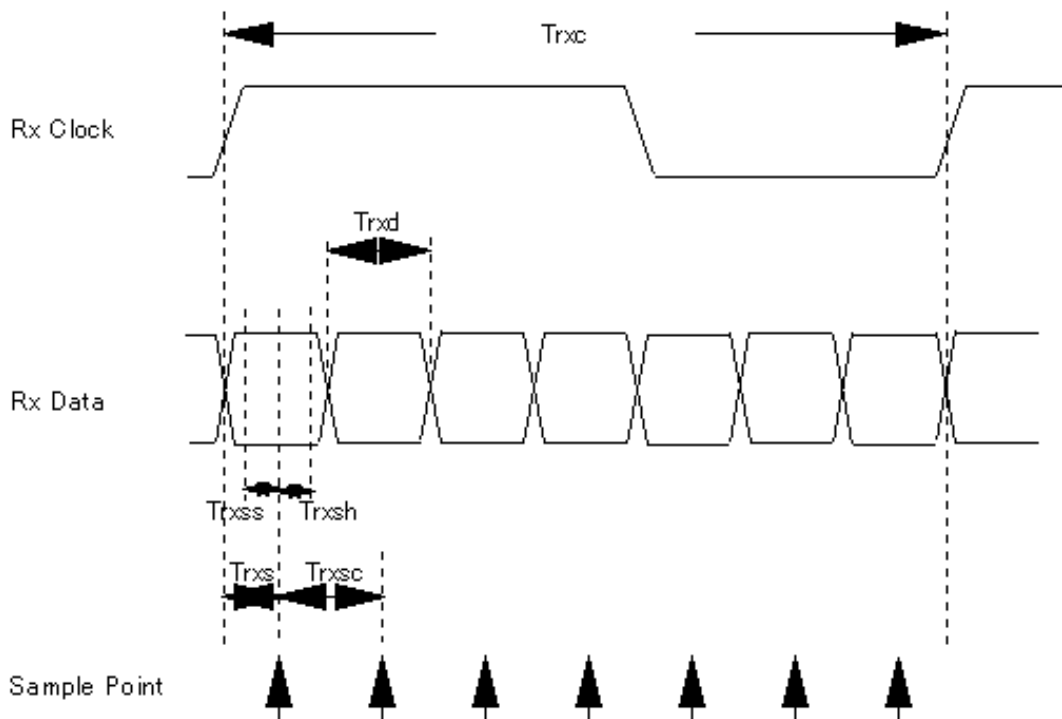
Each signal characteristics are as follows;

Electrical Characteristics

Parameter	Condition	Min	Max	unit
Vth	Differential Input High Voltage (Vcm=+1.2V)		100	mV
Vtl	Differential Input High Voltage (Vcm=+1.2V)	-100		mV

**Note :** It is recommended to refer to the specifications of THC63LVDF84A/R84A(THine Electronics, Inc.) for the detail.

LVDS Timing





## LVDS Macro AC characteristics.

Parameter	Symbol	Min	Typ	Max	Unit
LVDS Clock Cycle	Trxc	15.15	15.38	16.66	[ns]
LVDS Data Cycle	Trxd		Trxc/7		[ns]
Sample Data Setup Time (Trxc=Typ.)	Trxss	600			[ps]
Sample Data Hold Time (Trxc=Typ.)	Trxsh	600			[ps]
Data Sample Time	Trxs		Trxc/14		[ns]
Data Sample Cycle	Trxsc		Trxc/7		[ns]

## Inverter Input Signal Electrical Characteristics

NAME	Description	Min	Typ	Max	Unit	Note
BLON	High voltage	2.0	3.3	5.25	V	
	Low voltage	-0.1	0.0	0.8	V	
	Current	-1.0	-	1.0	mA	
Vcont-IN	Input Voltage range	0.2	1.0	1.6	V	*1
	Current	-1.0	-	1.0	mA	
VDIM-IN	Input Voltage range	0.0	-	3.0	V	0V: Brightness Max 3V: Brightness Min
	Current	-1.0	-	1.0	mA	

**Note:**

\*1)

0.2V : To pull the GAMMA curve toward darker side (ex. GAMMA 3.0)

When x'00' is written by I2C, Vcont-OUT voltage is about 0.2V

1.0V : GAMMA 2.2

When x'50' is written by I2C, Vcont-OUT voltage is about 1.0V

1.6V : To pull the GAMMA curve toward brighter side (ex. GAMMA 1.5)

When x'D0' is written by I2C, Vcont-OUT voltage is about 1.6V

Under the condition of Color Adjust function is disabled.

Those numbers are approximate values.

\*2)

I2C address for Brightness and Contrast is '0101101'b and the port-0 is for Contrast and port-1 is for Brightness.



### 5.4 Inverter Connector Signal Description

Inverter Connector Signal Description

PIN #	SIGNAL NAME	Description
1-5	VBL	+12.0V Power Source for backlight
6-10	RTN	Ground for VBL line
11	(RESERVED)	
12	(RESERVED)	

Inverter Input Signal Electrical Characteristics

NAME	Description	Min	Typ	Max	Unit	Note
VBL	B/L Unit Drive Voltage	11.4	12	12.6	V	

### 5.5 DC/DC Connector Singal Description

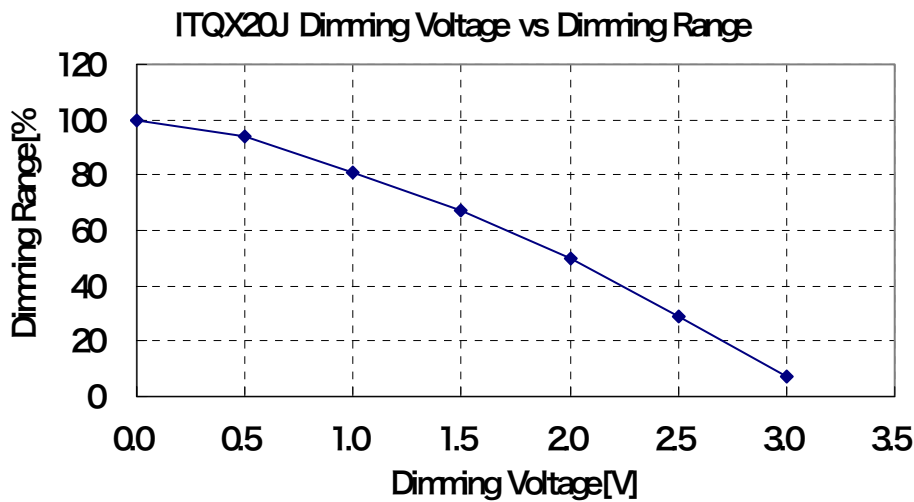
DC/DC Connector Signal Description

PIN #	SIGNAL NAME	Description
1-4	RTN	Ground for Vin line
5-8	Vin	+12.0V Power Supply for LCD Driver Cards (Except Inverter and Backlight)

DC/DC Input Signal Electrical Characteristics

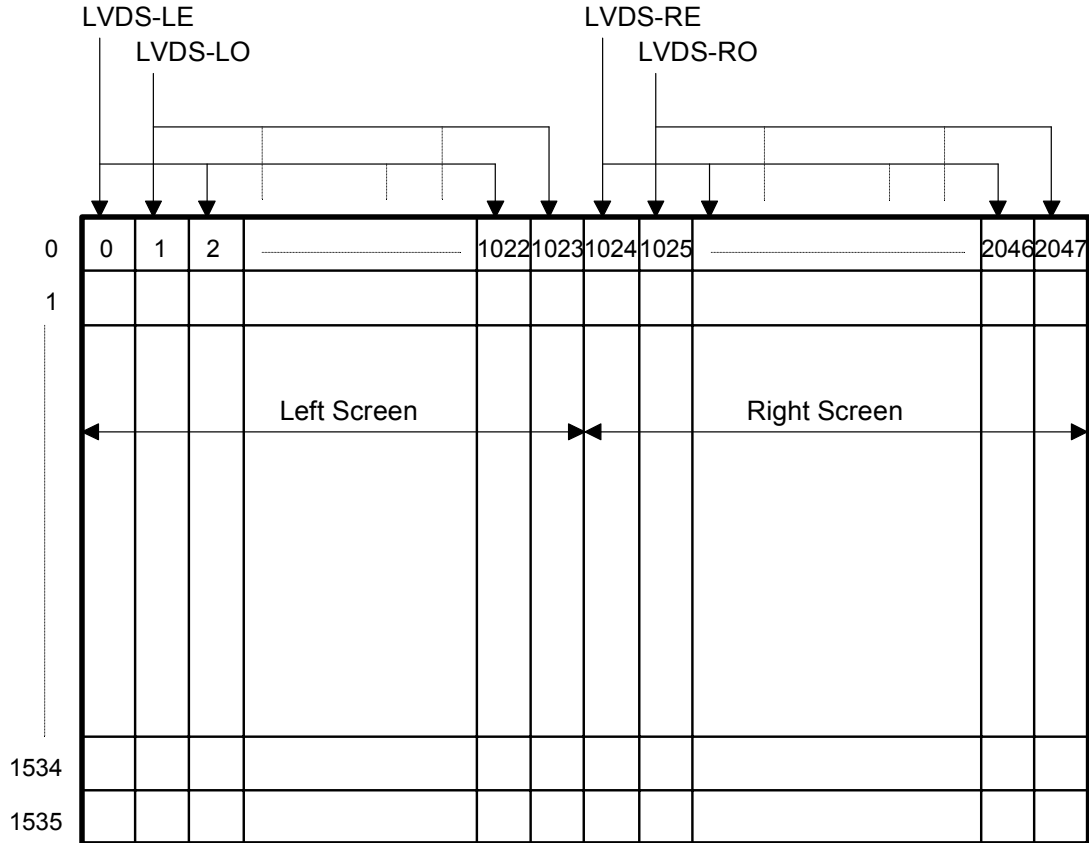
NAME	Description	Min	Typ	Max	Unit	Note
Vin	Logic/LCD Drive Voltage	11.4	12	12.6	V	

The following chart is the VDIM vs Dimming Range for your reference.



## 6.0 Pixel format image

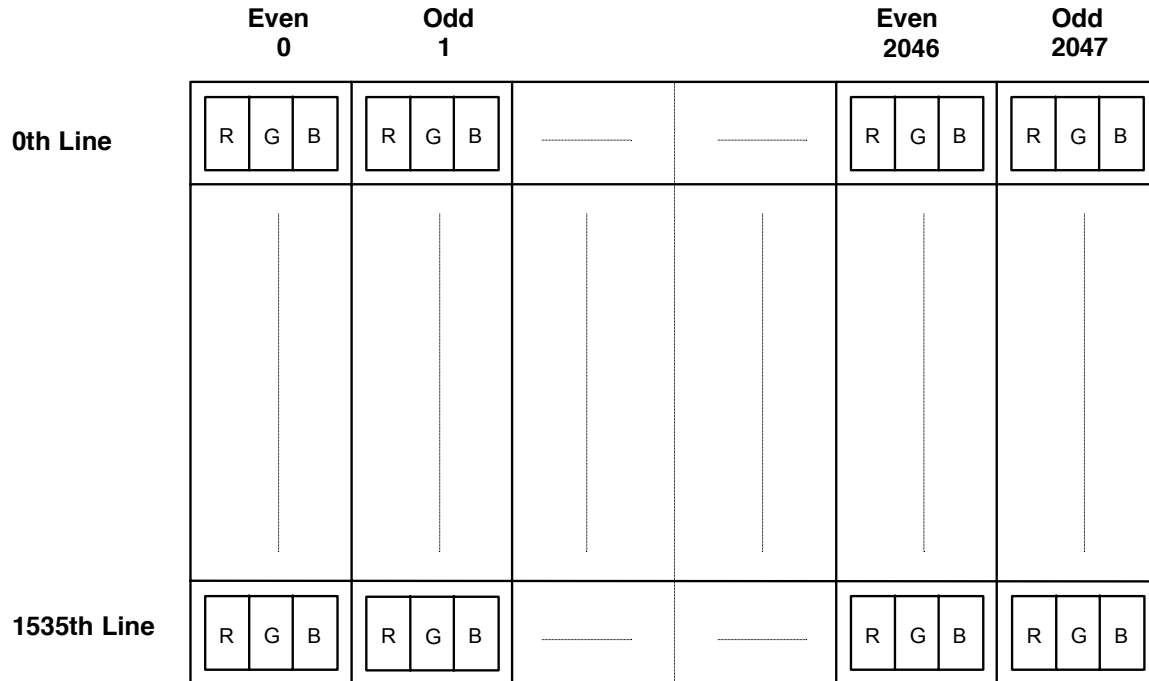
### Screen Format





Following figure shows the relationship between the input signals and the LCD pixel format image. Each sub-pixel data(R,G,B) of an Even and the right adjacent Odd pixel unit are sampled at the same time.

Pixel Color Arrangement





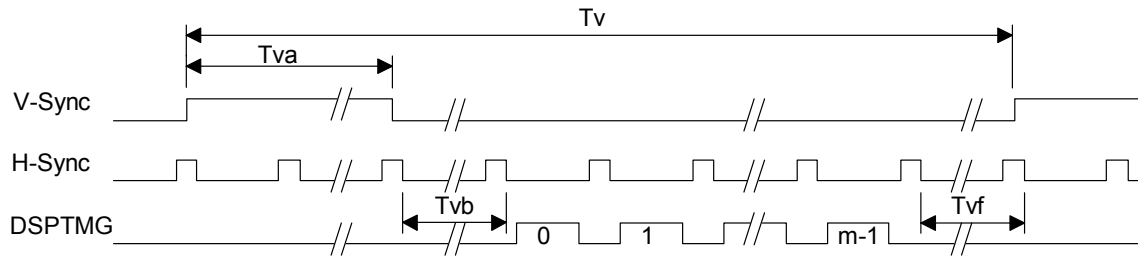
## 7.0 Interface Timings

Following is the Video timing diagrams per channel ( a half screen refresh ) to be converted to/from the LVDS interface signals.

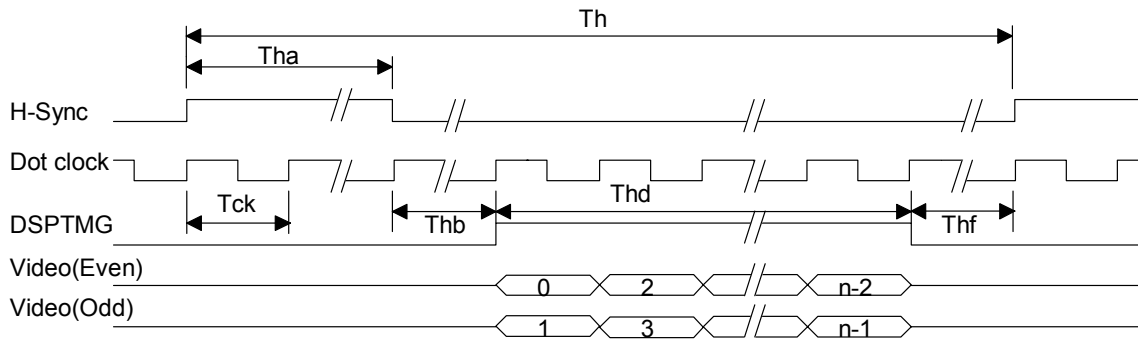
### 7.1 Timing Characteristics

EVEN for LVDS-LE or LVDS-RE  
ODD for LVDS-LO or LVDS-RO.

Interface Timing Definition



**Vsync, Hsync and Display Timing**



**Video signal, Hsync and Dot clock**



## Timing Characteristics

Signal	Item	Symbol	MIN.	TYP.	MAX.	Unit
DTCLK	Dot Clock Freq.	Fdck	60	65	66	MHz
DTCLK	Dot Clock period	Tck	15.15	15.38	16.66	ns
V-Sync	Refresh Rate	1/Tv		60		Hz
V-Sync	Frame period	Tv		16.67		ms
V-Sync	Total line	Tv	1547	1612	1628	lines
V-Sync	V-front porch	Tvf	2	6	14	lines
V-Sync	V-active level	Tva	2	12	14	lines
V-Sync	V-back porch	Tvb	7	58	64	lines
V-Sync	V-Blank	Tvf+Tva+Tvb	11	76	92	lines
DSPTMG	Display Lines	m	-	1536	-	lines
H-Sync	H-Scan Rate	1/Th	92.86	96.72	96.72	KHz
H-Sync	H-Scan Rate	Th	10.34	*1	10.77	us
H-Sync	Cycle	Th	640	672	700	Tck
H-Sync	H-front porch	Thf	8	12	172	Tck
H-Sync	H-active level	Tha	8	68	172	Tck
H-Sync	H-back porch	Thb	8	80	172	Tck
H-Sync	H-Blank	Thf+Tha+Thb	128	160	188	Tck
DSPTMG	Display clocks	Thd	-	512	-	Tck
DSPTMG	Display Pixels	n	-	1024	-	pixels

**Note:** Typical value is based on VESA STANDARD ( XGA 60Hz ).

H/V-Sync Polarity can be both Positive and Negative.

DSPTMG should be Active High.

V-Sync should not be changed at H-Sync leading edge ( +/- 6 Tck ).

Even Dot clock and Odd Dot clock in each channel should have completely the same clock source. The skew should be within +/- 2ns.

Dot Clocks of the Left and Right channels should have completely the same clock source. But the skew between those clocks does not need to be cared.

The skews of all the other signals ( H-Sync, V-Sync, DSPTMG and Video data ) should be synchronized between Left and Right channels and should be within +/- 4 dot clocks, respectively.

\*1 For this value, the smaller, the better.





## 8.0 Power Consumption

Input power specifications are as follows:

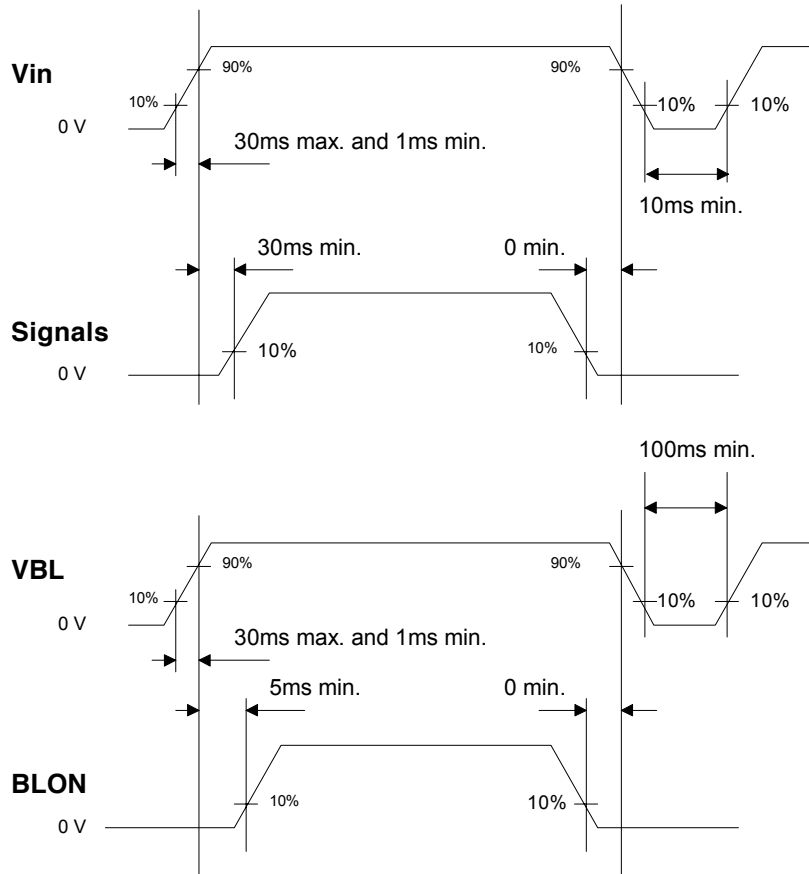
SYMBOL	PARAMETER	Min	Typ	Max	UNITS	CONDITION
Vin	Logic/LCD Drive Voltage	11.4	12	12.6	V	
Iin	Vin Current	0.6	0.75	0.9	A	Vin=12V
Pin	Vin Power		14.4	16	W	Vin=12V All White Pattern
Vin rp	Allowable Logic/LCD Drive Ripple Voltage			100	mVp-p	
Vin ns	Allowable Logic/LCD Drive Ripple Noise			100	mVp-p	
VBL	Backlight power Voltage	11.4	12	12.6	V	
PBL	Backlight Power consumption		51	56	W	Brightness=max



## 9.0 Power ON/OFF Sequence

Vin power and lamp on/off sequence is as follows. Interface signals are also shown in the chart. Signals from any system shall be Hi-Z state or low level when Vin is off.

### Vin/VBL/Signals Power On/Off Sequence Requirements



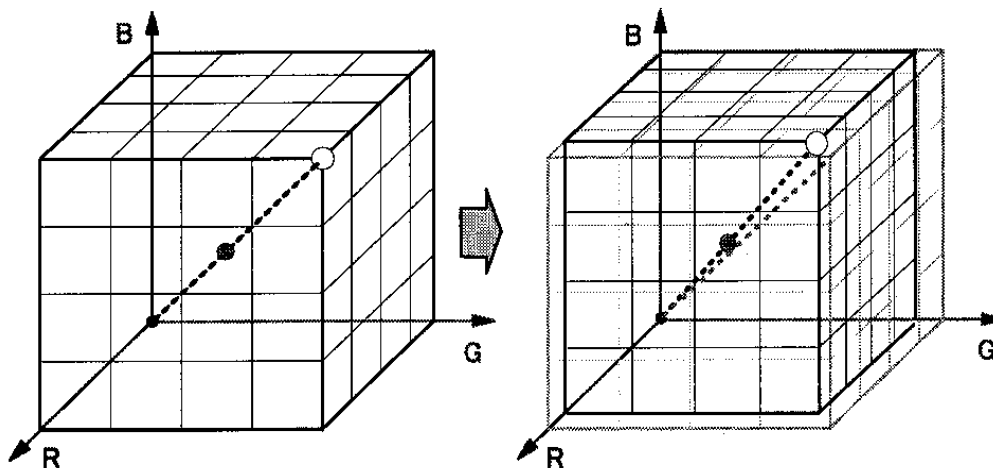
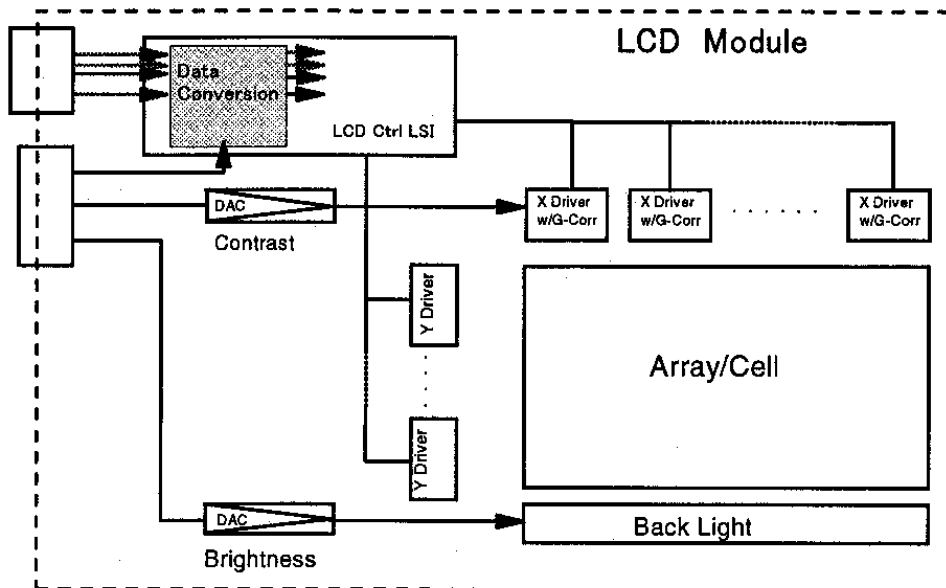
## 10.0 Color Adjustment

### 10.1 Color Adjustment Overview

The color adjustment supported for ITQX20J is a White Point Adjustment function based on approximations at multiple gray scale levels of achromatic colors.

The white point adjustment is a technique for the user to be able to change the "white" (The brightest white at least, and even all the other achromatic colors such as various grays if possible) to a more appropriate color tone, such as bluish white or yellowish one, according to the environmental lighting condition or user's preferences. To achieve this adjustment, Data conversion circuit is implemented in ASIC on IFX-card and is controlled by I2C registers. The following figures show the overview of this technology.

Color Adjustment Overview





The major features of the adjustment are as follows.

- The adjustable range of the chromaticity coordinates in terms of the color temperature is from 5400K through 9300K.
- Keep any achromatic color at lower or medium gray scale levels close to the target coordinates of the adjustment, which enables to correct the blue shift.
- Support 2 types of conversion, one is a conventional way of conversion called Type-A, the other is so-called a pure color luminance saving method called Type-B in which the luminance of pure Red, Green, Blue, Yellow, Magenta, and Cyan are kept to the original level, not being affected by the adjustment.

Totally 5 achromatic colors are available to use as the approximation points, those are

1. L255 Gray : (R,G,B) = (255,255,255) ( Max Gray = White )
2. L0 Gray : (R,G,B) = (0,0,0) (Min Gray = Black )
3. L127 Gray : (R,G,B) = (127,127,127) ( 1/2 Gray )
4. L63 Gray : (R,G,B) = (63,63,63) ( 1/4 Gray )
5. L191 Gray : (R,G,B) = (191,191,191) ( 3/4 Gray )

At the L255 Gray, we can just decrease (-) the gray level of R,G, or B, on the other hand at the L0 Gray we can just increase (+) the gray level of R,G, or B. For the other 3 approximation points, we can both decrease and increase the gray level of R,G, or B.

User can choose any number of point from zero to five to set the adjusting value(s). That is, if chromaticity coordinates of each achromatic color on the achromatic line from L255 to L0 don't vary so much, the adjustment at only the L255 point may be enough. (1 Point Approximation) However, if they tend to vary a lot, we need to adjust at more points up to five. (5 Points Approximation)

Also in order to compensate the reduction of the gray scale level resolution for each color due to the adjustment of this method, the Dither method is applied.

## 10.2 Color Adjustment Specifications

### 10.2.1 White Point Adjustable Chromaticity Coordinates Range

Any coordinates on the Blackbody Locus from maximum to minimum adjustable color temperature.

Max Adjustable Temperature ..... 9300K

Min Adjustable Temperature ..... 5400K

### 10.2.2 Luminance Degradation

Assured Minimum Luminance by Adjusted Coordinates (% against Full Luminance)

In case of 9300K on the Blackbody Locus ..... 85%

In case of 5400K on the Blackbody Locus ..... 80%

### 10.2.3 Chromaticity Coordinates Uniformity over the Achromatic Colors

Assured Maximum RMS (Root Mean Square) value over all the 256 achromatic colors, of the chromaticity coordinates distance data from L255 coordinates is 0.02.



## 10.3 Input Parameters Details

### 10.3.1 Input Parameters Setting Interface ( I2C )

ITQX20J has an I2C interface for setting parameters for the color adjustment. Its voltage level is 3.3V, and the maximum frequency is 100 KHz.

All the setting parameters should be written at every POR. Otherwise the default parameters (all adjustments are disabled) are used.

I2C access addresses for color adjustment are from '0010 000'b to '0011 111'b for the Left ( Master ) ASIC and from '0110 000'b to '0111 111'b for the Right ( Slave ) ASIC. 16 registers are required for each ASIC and normally the contents of the registers of the Left and Right ASICs are the same. And 'General Call Address Reset' whose address is '0000 000'b is also supported. Other than the addresses related to Color Adjustment, address '0101 101'b is supported for Brightness and Contrast control.

For more the detailed electrical / functional specification of I2C, please refer to 10.4.4 I2C specification.

### 10.3.2 Data Registers Assignment for Color Adjustment

All the data registers are cleared at POR ( set to 0 ) except for bit 4 of the CA Mode register and bit 7 of the L255-R/G/B register. The set values at POR make all the adjustments disable.

**Note:** B = 0 in Access Address is for the Left(Master) ASIC, and B = 1 for Right(Slave) ASIC.



## Data Registers for C/A

Reg Name	Access address	Data (MSB => LSB)	Description
CA Mode	'0B10 000'b	000e dcb a	a = Color Adjust enable ( 1 = Enable ) b = Dither Enable ( 1 = Enable ) c = Black as Black level ( 1 = Enable ) (*1) d = Conversion Type ( 1 = Type-A ) e = CADJE ( Read Only )
L255-R	'0B10 001'b	1xxx xxxx	L255 - Red ( 7 bits ), '1' is fixed.
L255-G	'0B10 010'b	1xxx xxxx	L255 - Green ( 7 bits )
L255-B	'0B10 011'b	1xxx xxxx	L255 - Blue ( 7 bits )
L0-R	'0B10 100'b	000x xxxx	L0 - Red ( 5 bits )
L0-G	'0B10 101'b	000x xxxx	L0 - Green ( 5 bits )
L0-B	'0B10 110'b	000x xxxx	L0 - Blue ( 5 bits )
L127-R	'0B10 111'b	00sx xxxx	L127 - Red, s = Sign, x = 5 bits (*2)
L127-G	'0B11 000'b	00sx xxxx	L127 - Green, s = Sign, x = 5 bits (*2)
L127-B	'0B11 001'b	00sx xxxx	L127 - Blue, s = Sign, x = 5 bits (*2)
L63-R	'0B11 010'b	000s xxxx	L63 - Red, s = Sign, x = 4 bits (*2)
L63-G	'0B11 011'b	000s xxxx	L63 - Green, s = Sign, x = 4 bits (*2)
L63-B	'0B11 100'b	000s xxxx	L63 - Blue, s = Sign, x = 4 bits (*2)
L191-R	'0B11 101'b	000s xxxx	L191 - Red, s = Sign, x = 4 bits (*2)
L191-G	'0B11 110'b	000s xxxx	L191 - Green, s = Sign, x = 4 bits (*2)
L191-B	'0B11 111'b	000s xxxx	L191 - Blue, s = Sign, x = 4 bits (*2)

## [NOTE]

\*1 : When 1, the L0 Gray Point is set to (0,0,0), even if L0-R, L0-G, L0-B are set.

\*2 : x Should be Set by the Absolute Value. [ex.] -1 is Expressed as '10 0001'b for L127-R/G/B



### 10.3.3 CA Mode Register

Color Adjust Enable : 1 bit

'H' ..... Enable Color Adjustment function

'L' ..... Disable Adjustment function ( Set all the other Values to 0 ), but all the written data are kept.

Dither Enable : 1 bit

'H' ..... Enable extension of color resolution ( Recommended )

'L' ..... Disable

Black As Black level : 1 bit

'H' ..... L0 Gray point is set to ( 0,0,0 ), even if L0-R/G/B are set.

'L' ..... L0 Gray point is almost the same with L0-R/G/B setting.

Conversion Type : 1 bit

'H' ..... Conversion Type-A Selected

'L' ..... Conversion Type-B Selected

CADJE : 1 bit ( Read Only )

Normally 'H' . When this bit is low, Color Adjustment function is disabled by PCB assemble.

### 10.3.4 Registers to Set Parameters for White Point Adjustment

#### [[ Basic Set Values for 2 Point Approximation ]]

L255-R : 7 bit Unsigned (0 through 127)

Red Decrement Value at the L255 Gray

L255-G : 7 bit Unsigned (0 through 127)

Green Decrement Value at the L255 Gray

L255-B : 7 bit Unsigned (0 through 127)

Blue Decrement Value at the L255 Gray

L0-R : 5 bit Unsigned (0 through 31)

Red Increment Value at the L0 Gray

L0-G : 5 bit Unsigned (0 through 31)

Green Increment Value at the L0 Gray

L0-B : 5 bit Unsigned (0 through 31)

Blue Increment Value at the L0 Gray

#### [[ Fine Adjustment Set Values for 3 Point Approximation ]]

L127-R : 1 bit Sign Bit & 5 bit Unsigned (Absolute) (-31 through +31)

Red Fine Adjusting Value at the L127 Gray

L127-G : 1 bit Sign Bit & 5 bit Unsigned (Absolute) (-31 through +31)

Green Fine Adjusting Value at the L127 Gray

L127-B : 1 bit Sign Bit & 5 bit Unsigned (Absolute) (-31 through +31)

Blue Fine Adjusting Value at the L127 Gray



**[[ Sub-Fine Adjustment Set Values for 5 Point Approximation ]]**

L63-R : 1 bit Sign Bit & 4 bit Unsigned (Absolute) (-15 through +15)  
Red Fine Adjusting Value at the L63 Gray

L63-G : 1 bit Sign Bit & 4 bit Unsigned (Absolute) (-15 through +15)  
Green Fine Adjusting Value at the L63 Gray

L63-B : 1 bit Sign Bit & 4 bit Unsigned (Absolute) (-15 through +15)  
Blue Fine Adjusting Value at the L63 Gray

L191-R : 1 bit Sign Bit & 4 bit Unsigned (Absolute) (-15 through +15)  
Red Fine Adjusting Value at the L191 Gray

L191-G : 1 bit Sign Bit & 4 bit Unsigned (Absolute) (-15 through +15)  
Green Fine Adjusting Value at the L191 Gray

L191-B : 1 bit Sign Bit & 4 bit Unsigned (Absolute) (-15 through +15)  
Blue Fine Adjusting Value at the L191 Gray

[Note]

Sign Bit : 'L' ..... Positive  
          'H' ..... Negative

[ex.] -1 is expressed as '10001'b



### 10.3.5 Concept Figures for the Adjustment

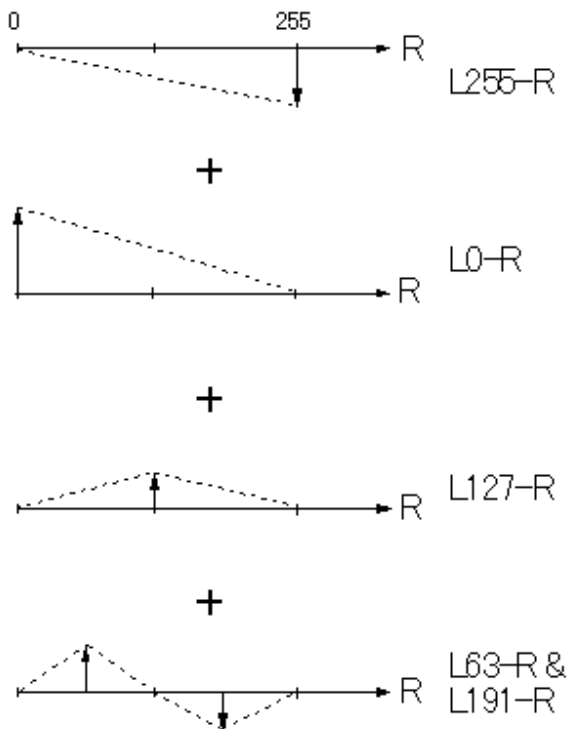
In case of Conversion Type-A, each color is adjusted independently according to each parameter for 5 points in the registers. A figure below is an example for the Red adjustment.

Where L127-R is (+), L63-R is (+), and L191-R is (-). Dotted line indicates the calculation result caused by the parameter set at each point. The video data are adjusted by the sum of all those calculated values.

Conversion Type-A

Conversion Type-A

Sum of each calculated value is added to Red video input.



In case of Conversion Type-B, each color is adjusted by considering the effect of other colors, according to each parameter of 5 points. A figure below is an example for the Red adjustment. In order to make it easier to understand, the color dimension is reduced from 3 ( R,G,B ) to 2 ( R,G ). As shown in the figure, the calculation for each point for the Red adjustment is effected by both Red and Green values.

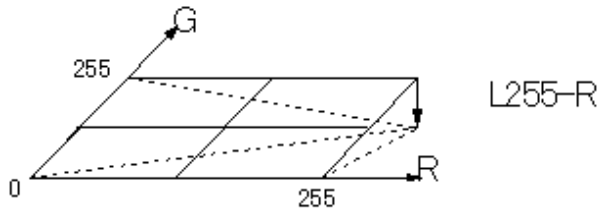
Where L127-R is (+), L63-R is (+), and L191-R is (-). Dotted line indicates the calculation result caused by the parameter set at each point. The video data are adjusted by the sum of all those calculated values.

Conversion Type-B

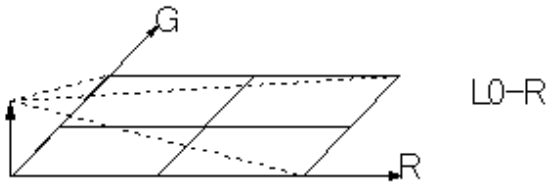
Conversion Type-B

In case of 2 dimensions for easy understanding.

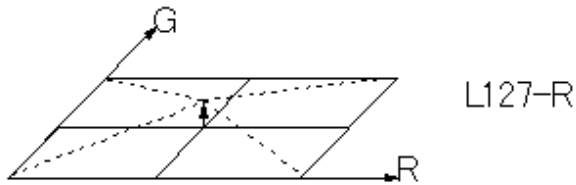
Sum of each calculated value is added to Red video input.



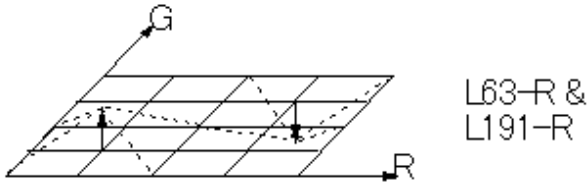
+



+



+



### 10.4 I2C Specification

Following descriptions show the I2C specifications of the Control ASICs equipped in the LCD module which has a Color Adjustment feature. As for the I2C specification of DAC for Brightness and Contrast, please refer to its own specifications ( DAC : DALLAS DS1803 ). 2 signals ( SCLK and SDATA ) in the LCD module interface are commonly used for the control of both the Color Adjustment and the DAC. The Address for Color Adjustment is from '0010000'b to '0011111'b and from '0110000'b to '0111111'b. The Address for DAC is '0101101'b. Its port-0 is for Contrast and its port-1 is for Brightness.



### 10.4.1 I2C Feature Summary

- Standard mode ( 100KHz max ) support
- 3.3V interface
- Slave mode operation only
- Reading and writing, single or sequential access protocols for Color Adjustment registers
- Register clear by general call address reset for Color Adjustment registers

### 10.4.2 Electrical Specification

2 signals ( SCLK and SDATA ) are equipped at the LCD module interface. SCLK is the clock input as SCL and SDATA is the data input/output as SDA. These signals should be driven by Open-Drain or Open-Collector without any pull-up resistor. Both signals are pulled up by 5.1K ohm resistors to 3.3V typ respectively in the LCD module.

#### Electrical Specification of C/A

	Symbol	Min	Max	Unit
Input Low voltage (*1)	Vil	-0.5	0.5	V
Input High voltage (*2)	Vih	2.3	3.6	V
Input Hysteresis voltage	Vhys	0.4	-	V
Input leakage current @ Vil-Min or Vih-Max (*3)	Ii	-30	30	uA
Output Low voltage	Vol	-	0.5	V
Output High impedance leakage current(*3)	Ioh	-30	30	uA
Input capacitance	Ci	-	35	pF

#### NOTE :

\*1 : Vil (typ) = 0.9V

\*2 : Vih (typ) = 1.8V

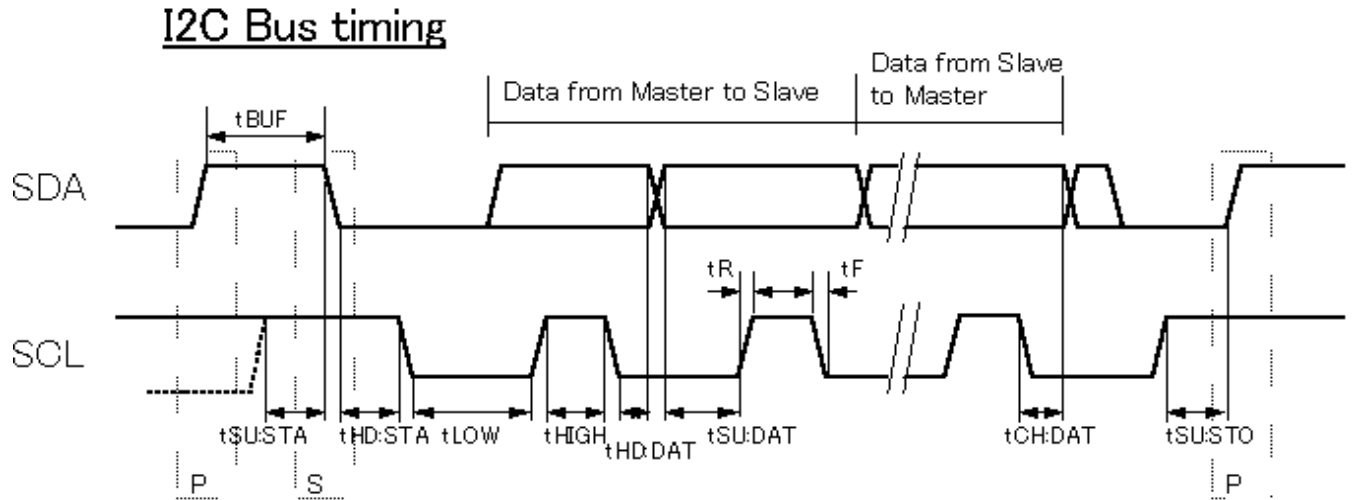
\*3 : without pull up resistors ( 5.1K ohm )

### 10.4.3 Timing Specification

In the following figure and table, Slave is the control ASICs in the LCD module and Master is the controller to drive the LCD module.

"S" is the START condition and "P" is the STOP condition.

I2C Bus timing



Timing Specification of C/A

	Symbol	Min	Max	Unit
Frequency of SCL	fSCL	0	100	KHz
Bus Free Time from STOP to START	tBUF	4.7	-	us
Setup time of START	tSU:STA	4.7	-	us
Hold time of START	tHD:STA	4.0	-	us
Low time of SCL	tLOW	4.7	-	us
High time of SCL	tHIGH	4.0	-	us
Data hold time for Slave	tHD:DAT	0	-	us
Data setup time for Slave	tSU:DAT	250	-	ns
Data change from SCL falling edge ( to Master )	tCH:DAT	300	900	ns
Rise time Vil-Max --> Vih-Min	tR	-	1000	ns
Fall time Vil-Max <-- Vih-Min	tF	-	300	ns
Setup time of STOP	tSU:STO	4.0	-	us
Spike suppression	tSP	-	50	ns

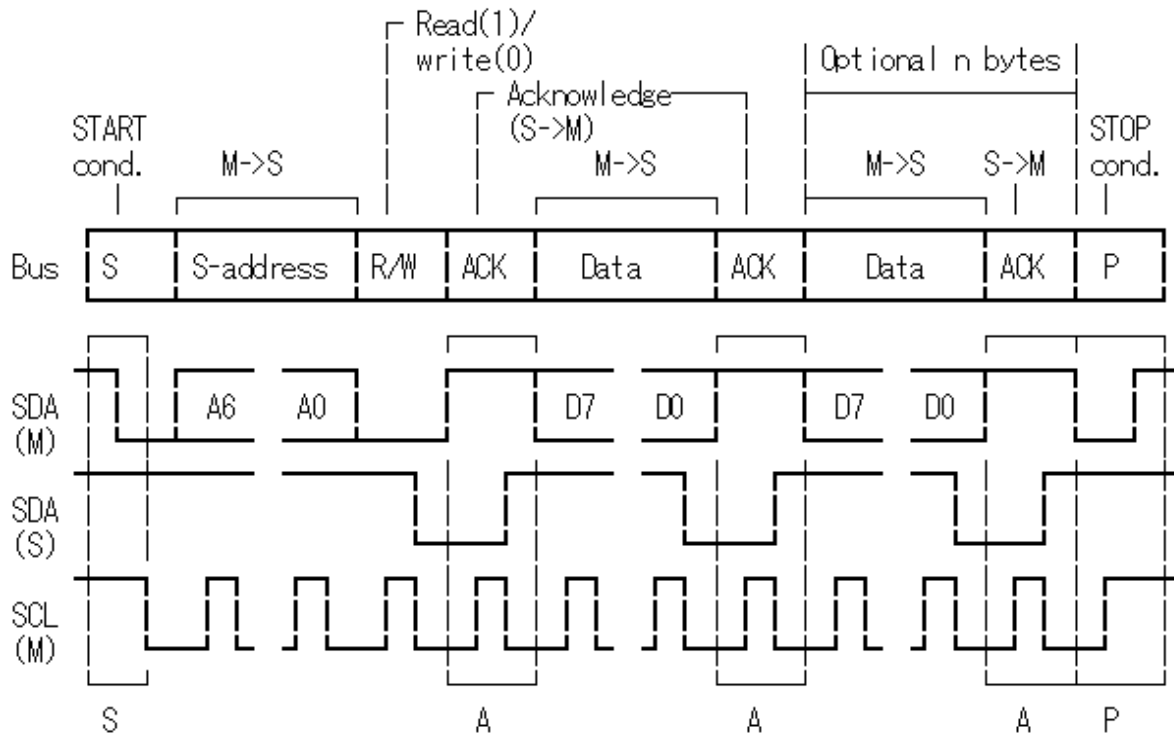
### 10.4.4 Data Format Specification

Both writing ( Master to Slave ) and reading ( Slave to Master ) data transfer formats are supported. In the following figures, "M" is Master and "S" is Slave.

If "Optional n bytes" in the figure does not exist in the data flow, the access mode becomes Single Access mode ( read/written data are just 1 byte ). On the other hand, if "Optional n bytes" exists in the data flow, it becomes Sequential Access mode ( data more than 1 byte are read/written continuously ). In case of Sequential Access mode, each address of the following data increase by 1 automatically, and the next address of '0B11 111'b becomes '0B10 000'b ( 'B' is 0 for Left and 1 for Right ).

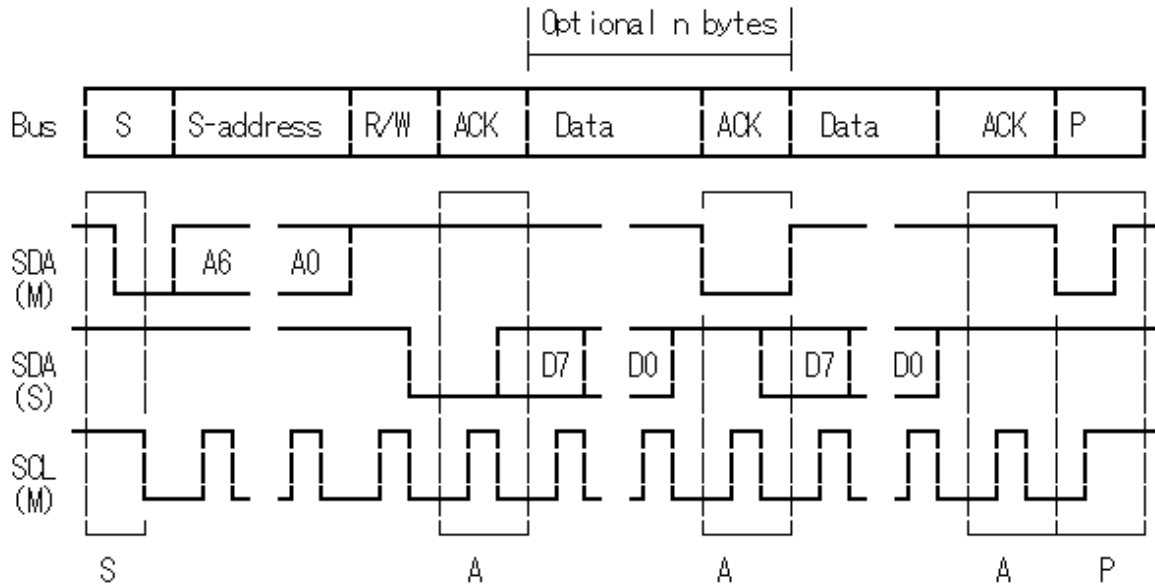
Data format (Writing)

#### Writing ( M->S ) sequence of bytes



Data format (Reading)

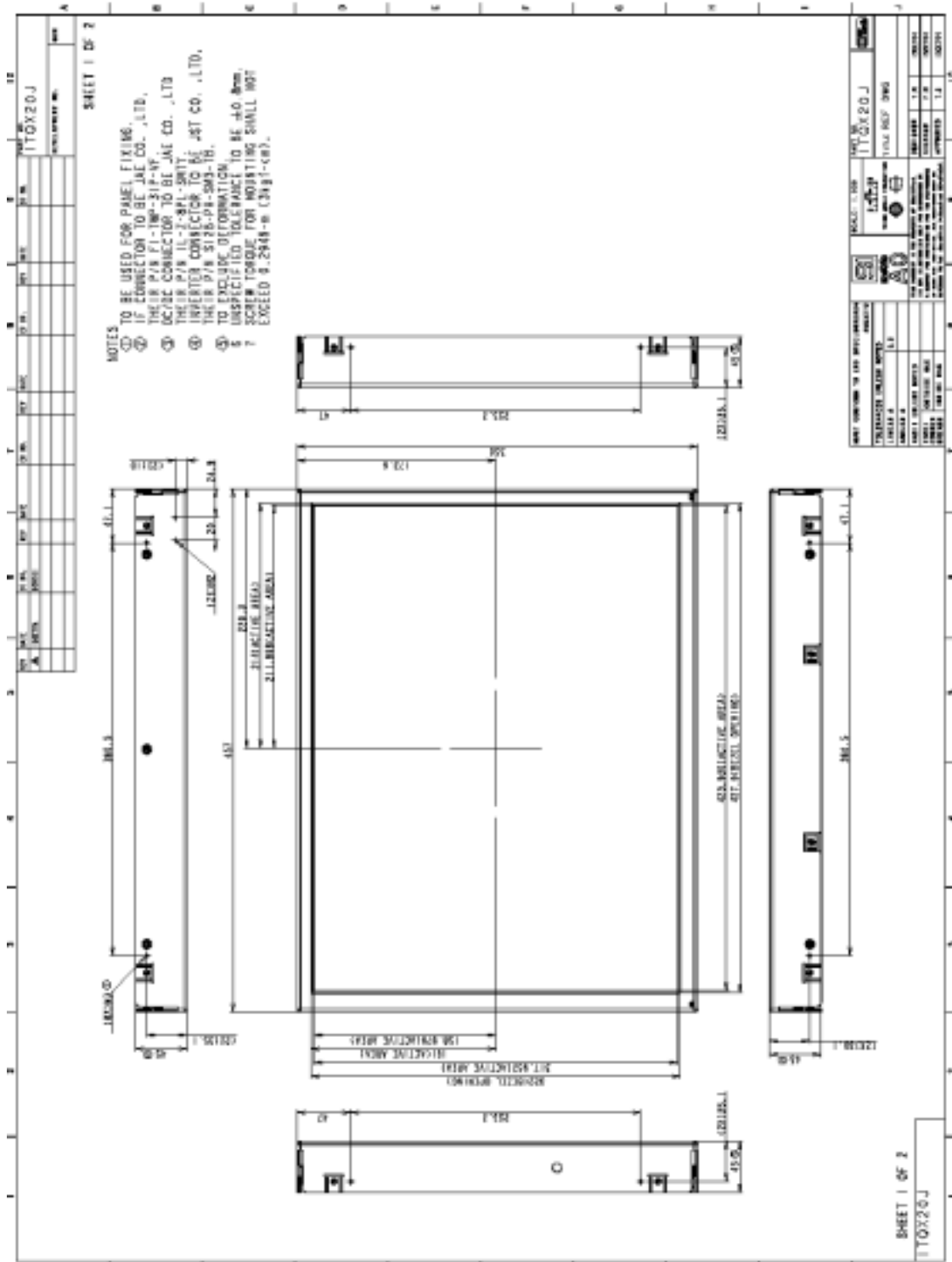
Reading ( S->M ) sequence of bytes

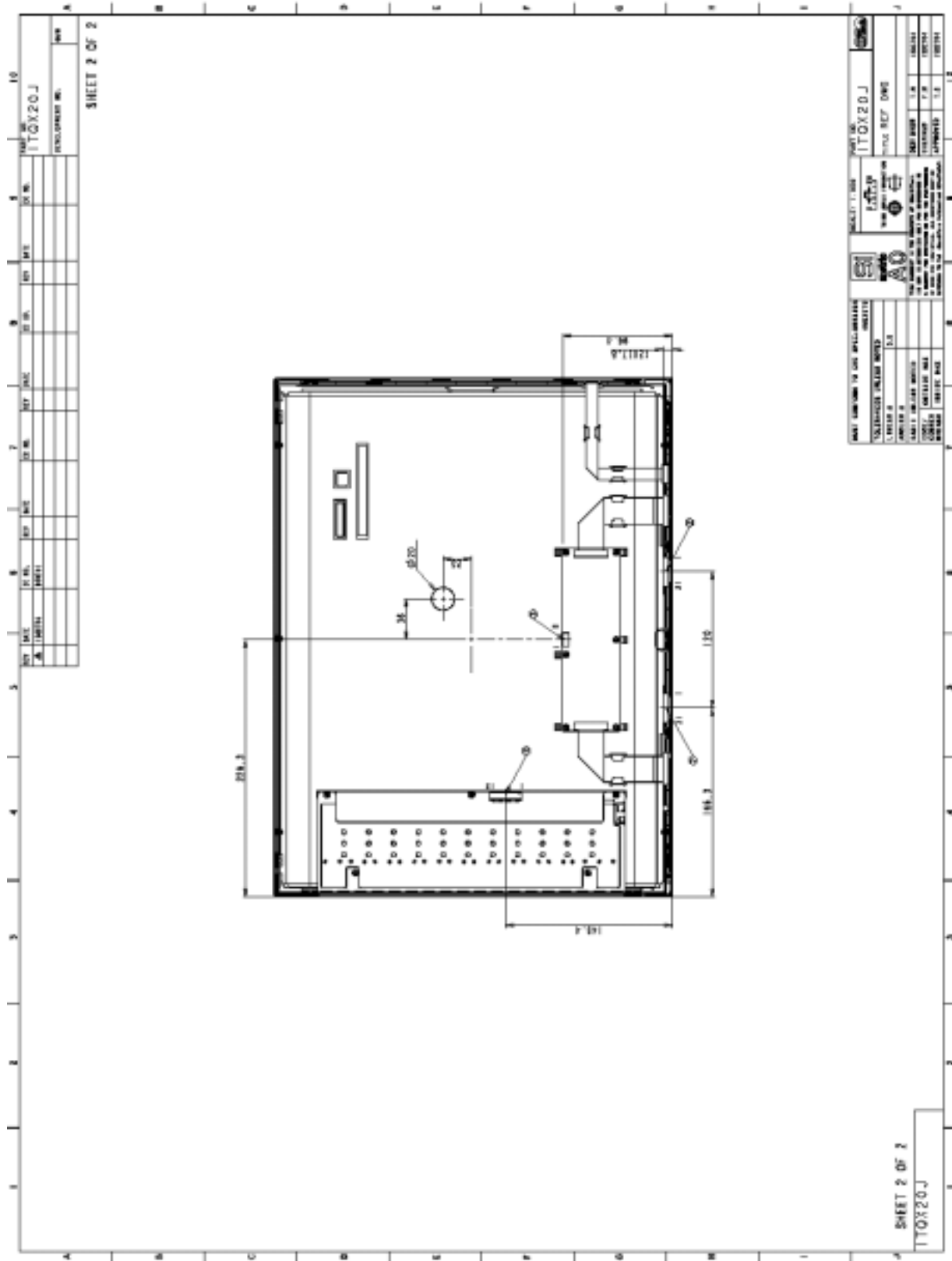


**10.4.5 General Call Address Reset**

Only when the address is '0000 000'b and the write data is '0000 0110'b, the contents of all the registers (the addresses are '0B1x xxx'b ( 'B' is 0 for Left and 1 for Right ) ) in both Left (Master) and Right (Slave) ASICs are reset except for bit 4 of CA Mode and bit 7 of L255-R/G/B. This means all the functions of Color Adjustment are disabled. The address '0000 000'b is a write only register.

### 11.0 Mechanical Characteristics









## 12.0 National Test Lab Requirement

The display module is authorized to Apply the UL Recognized Mark.

### Conditions of Acceptability

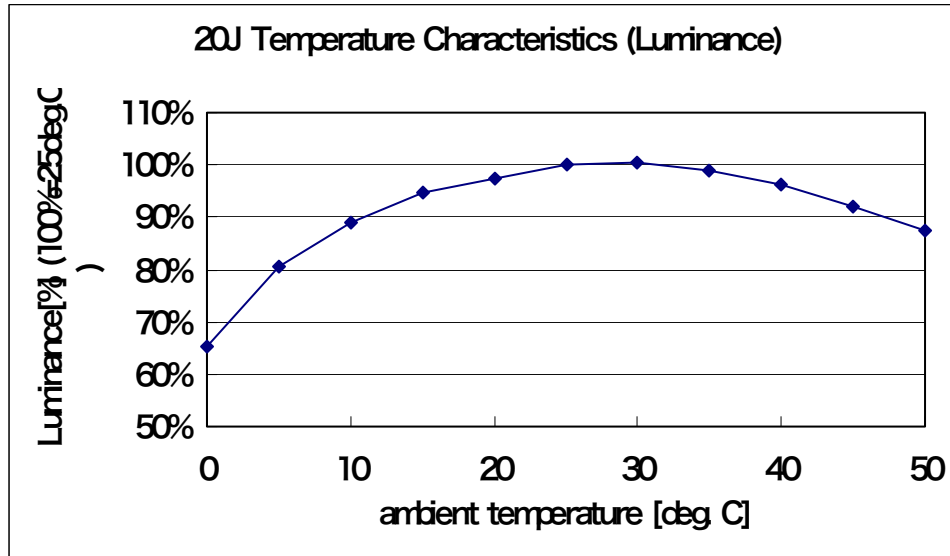
- This component has been judged on the basis of the required spacings in the Standard for Safety of Information Technology Equipment, Including Electrical Business Equipment, CAN/CSA C22.2 No.950-95 \*UL 1950, Third Edition, including revisions through revision date March 1, 1998, which are based on the Fourth Amendment to IEC 950, Second Edition, which would cover the component itself if submitted for Listing.
- The inverter output circuit supplied with this model is a limited Current Circuit.
- The units are intended to be supplied by SELV.
- The terminals and connectors are suitable for factory wiring only.
- The terminals and connectors have not been evaluated for field wiring.
- A suitable Electrical and Fire enclosure shall be provided.

## 13.0 Application Note

This section describes some outstanding characteristics of ITQX20J module and also describes some design recommendations.

### 13.1 Luminance vs Temperature

The following chart shows the initial luminance transition coming along with the module temperature.



### 13.2 Design Recommendation

This chapter describes the recommendation when monitor frame is designed.

#### 13.2.1 Recommendations for cooling

The ITQX20H is a high luminance and high resolution panel and produces some heat. Inadequate cooling can result in damage to the module or the monitor unit.

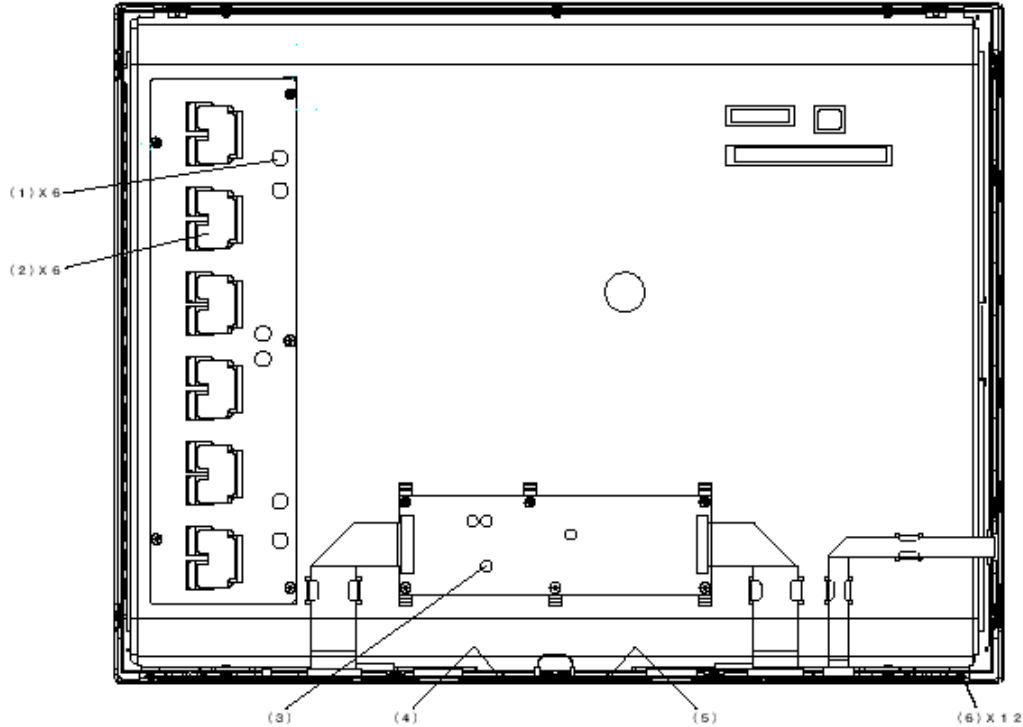
**COOLING FANS ARE STRONGLY RECOMMENDED TO ENSURE CORRECT TEMPERATURE OPERATION.**

Because of the large panel size the use of 2 fans is recommended.

The recommended position of the fans is to supplement the normal convective flow. The optimum configuration would be to input cool air at the base of the panel and exhaust hot air at the top. The exact size, position, and flow rates are a function of the monitor enclosure design. Please refer to the maximum operating temperatures of the various components to verify the design.

\*\*\* Reference \*\*\*

See the rear side of module below;



- ABSOLUTELY NECESSARY POINTS are next two components.

(6) X-DRIVER (Will get very hot.)

and

(1) Choke Coil

- Backlight Inverter

(2) Transformer

- DC/DC Card

(3) Choke Coil

- PCB-X

(4), (5) Gate Array

The table below shows the maximum component temperature Spec.

Component	Max. Temperature Spec. (degree C)
Gate Array	100
X-Driver	85
Choke Coil(Inverter)	105
Transformer(Inverter)	100
Choke Coil(DC/DC)	105
Polarizer(Cell)	60



### 13.2.2 Mechanical recommendation for monitor enclosure design.

This TFT module uses IPS technology to enhance viewing angle, this technology is weak against twisting and bending forces.

These forces cause bad FOS quality, such a un uniformity.

In order to keep original FOS quality, please following instruction at manufacturing and designing.

1. After installation of the TFT Module into an enclosure, do not twist nor bent the TFT Module even momentary.
2. At designing the enclosure, it should be taken into below consideration. otherwise the TFT Module occur uniformity problem.
  - 2-1. Material of chassis or bracket to mounting TFT module should be hard material, stainless or SECC or SPCC. Material thickness should be exceeded 1mm.
  - 2-2. No bending/ twisting forces are applied to the TFT Module from out side.
  - 2-3. No pushing force for EMI grounding using metal fingers or gasket TFT metal bezel, to push glass surface by TFT metal bezel opening edge, is applied to TFT module metal bezel wall.
  - 2-4. At designing system front plastic bezel, do not touch and push glass surface to avoid un uniformity.

### 13.2.3 Recommendation of designing monitor which uses ITQX20H for EMC Compliance

#### A. Chassis and Frame Ground of Monitor

1. LCD Module should be covered by metal chasis over all except front side. the chasis of the monitor's interface card should be designed as separate parts with the chasis of the LCD module.  
Holes on the partition wall between the two chasis shold be as small as possible to pass through the cables.  
The two chassis should be contacted each other with low impedance.
2. Monitor's chasis(equal chasis of LCD module)should have the contact with the frame ground of voltage source(Power FG) with low impedance.
3. The chasis of LCD module should have the contact with the surrounding of front bezel by finger or something at intervals of less than 1 inch.
4. The ground of the monitor's interface card should be contacted with its chasis with low impedance.
5. The holes for thermal radiation, on chasis of LCD module or monitor's interface card, should be less than 1 inch in diameter, at intervals of less than 1 inch. We recommend the holes are about 5mm in diameter, at intervals of about 10mm to 15mm.



**B. LVDS cable (assumption as wire type, not FPC or FFC)**

1. Signal pairs of the differential signals should be twisted each other with more than a turn per a centimeter.
2. The ground line would wind around the set of LVDS cables(1 channel).
3. The set of LVDS cables would be covered by shield mesh.  
To make the shield mesh contacted with the signal ground, it is possible to strip the cover of ground line wound around LVDS signals.
4. Ferrite Core would be added to LVDS cables at the point near signal source.  
We recommend the above works at that priority(1. is the highest).

**C. A ferrite core would be added to the power cable which supply +12volt to LCD module.**

\*\*\*\*\* End Of Page \*\*\*\*\*