# Intelligent 104-Bit EEPROM Counter for > 20000 Units with Security Logic

#### **Features**

- 104 x 1 bit organisation
- Three memory areas with special characteristics (eg ROM, PROM, EEPROM)
- Maximum of 20480 count units
- Special security features
- Minimum of 10<sup>4</sup> write/erase cycles
- Data retention for minimum of ten years
- Contact configuration and serial interface in accordance to ISO standard 7816-3 (synchronous transmission)

#### **Pin Definitions and Functions**

Card Contact	Symbol	Function				
C7	I/O	Bidirectional data line (open drain)				
		Code entry on "Input" only for transport				
C3	CLC	Clock input				
C2	RST	Control input (reset)				
C1	VCC	Supply voltage				
C6	N.C.	Not connected				
C5	GND	Ground				

IZ4406 comes as an M1 wire-bonded module for embedding in plastic cards and as a die for customer packaging

#### **General Description**

The chip contains an EEPROM/PROM of 88 bits, a mask ROM of 16 bits and a sequencing control with security logic (cf block diagram, **Fig. 1**).

Memory (104 bits) is divided into the following functional areas

I	ROM	This area contains unalterable <b>chip data</b> (eg application, design status).
		Part of the data is entered by way of a ROM mask and the remainder
		when testing. Both parts are unalterable.
II	PROM	In this area the user can enter card data for a particular application. A
		control flag can be set to safeguard this area against alteration.
Ш	PROM/EEPROM	This area contains the <b>count data</b> and stores the current count in
		nonvolatile memory. The individual counter stages with carry can be
		erased (ie EEPROM), only the uppermost counter stage not being
		erasable (ie PROM).
		Before the control flag is set, part of the EEPROM area contains a secret
		transport code. Another part serves as an error counter.
		Function of the PROM area:
		1 bit: Control flag
		3 bits: <b>Test bits</b> for manufacturer
		4 bits: for user

In the condition as supplied, the transport code and the error counter are activated. The chip can only be read (except for the transport-code area) and only the error counter can be written.

Following correct entry of the transport code, the entire memory can be read and areas II and III can be written and EEPROM part of area III can be erased.



After the control flag has been written, everything is readable and only area III can be programmed, but with the following changes:

- The transport code and the error counter are no longer activated.
- The area of the former transport code and the error counter can be erased byte by byte with carry.
- The entire area III can be written bit by bit

NB: When the control flag is written, the counter stage below it (the error counter) can be erased at the same time (see "Erasing Memory Byte with Carry").

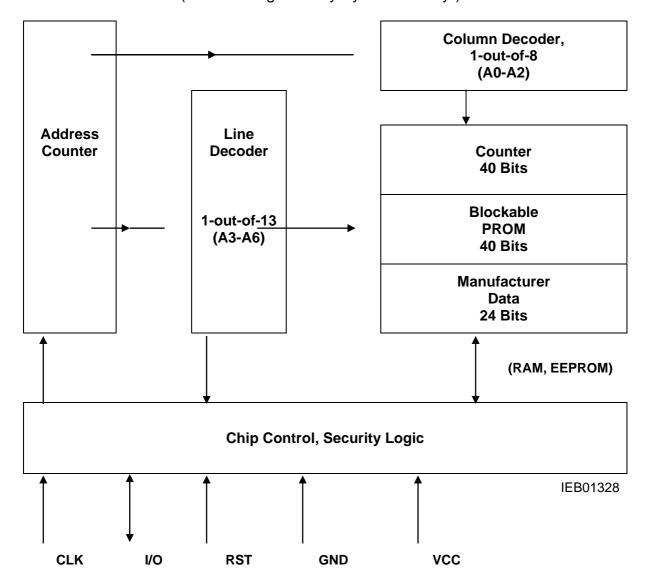


Figure 1 Block Diagram

## **Absolute Maximum Ratings**

Parameter	Symbol	Limit Values		Limit Values		Unit	Comments
		Min.	Max.				
Supply voltage	V <sub>cc</sub>	-0.3	6	V	-		
Input voltage	VI	-0.3	6	V	-		



Storage temperature	T <sub>stg</sub>	-40	125	°C	
Power dissipation	P <sub>tot</sub>		50	mW	-

## Operating range

Parameter	Symbol	Limit Values		Unit	Comments
		Min.	Max.		
Supply voltage	V <sub>CC</sub>	4.75	5.5	V	-
Ambient temperature	T <sub>A</sub>	-35	80	°C	-

#### **DC Characteristics**

Parameter	Symbo	Limit Values			Unit	Test Condition
		Min.	Тур.			
Supply						
Supply voltage	$V_{CC}$	4.75	5	5.5	V	-
Supply current	I <sub>cc</sub>		1.5	3	mA	-

**Data Input** 

H-Input voltage (I/O,CLC,P,RST)	V <sub>H</sub>	3.5	-	V <sub>cc</sub>	V	-
L-Input voltage (I/O,CLC,RST)	V <sub>L</sub>	0	-	0.8	V	-
L-Input current (CLK) (V <sub>H</sub> =5 V, internal pull-down)	I <sub>H</sub>	-	-	100	μΑ	-
L-Input current (RST) (V <sub>H</sub> =0 V, internal pull-up)	-I <sub>L</sub>	-	-	100	μΑ	-

**Data Output** 

L-Output current (V <sub>H</sub> =0.5 V, open drain)	IL	-	-	0.5	mA	-
H-Output current (V <sub>H</sub> =5 V, open drain)	I <sub>H</sub>	1	1	10	μΑ	-

## **Pulse Duration**

RST (address reset)	$t_R$	50	-	-	μS	-
RST (set R – flag)	ts	10	-	-	μS	-
CLC (count, H-level)	t <sub>H</sub>	10	-	-	μS	-
CLC (count, L-level)	t∟	10	-	-	μS	-
CLC (write, H-level)	t <sub>HW</sub>	5	1	-	ms	-
CLC (erase, H-level)	t <sub>HE</sub>	5	1	-	ms	-

## **AC Characteristics**

Delay time	t <sub>d1</sub>	5	ı	•	μS	-
Delay time	t <sub>d2</sub>	3.5	ı	ı	μS	-
Delay time	t <sub>d9</sub>	5	1	1	μS	-
Delay time	t <sub>d10</sub>	5	-	-	μS	-
Delay time	$t_{d3}, t_{d4}, t_{d5}$	3.5	-	-	μS	-
Delay time	$t_{d6}, t_{d7}$	5	-	-	μS	-
Delay time	t <sub>d8</sub>	10	-	-	μS	-

