LG Display

LM270WF6
Liquid Crystal Display

Product Specification

SPECIFICATION
FOR
APPROVAL

( ) Preliminary Specification
(●) Final Specification

Title	27" Full HD TFT LCD

BUYER	General
MODEL	

SUPPLIER	LG Display Co., Ltd.
*MODEL	LM270WF6
SUFFIX	SSZ1

*When you obtain standard approval,
please use the above model name without suffix

SIGNATURE	DATE
/	
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Please return 1 copy for your confirmation
With your signature and comments.

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RECORD OF REVISIONS

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0.2	Mar. 16. 2012	8	Table 2-2. LED Bar ELECTRICAL CHARACTERISTICS
		13	Update the mating connector
		19	Update Color Coordinates
0.3	April. 25. 2012	32,33	Update the Front & Rear View
0.4	May. 2. 2012	32,33	Update the Front & Rear View
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1.1	June. 14. 2012	33	Update the Rear View
		37	Mounting Precautions(9-1), Comment of Mounting hole changed
			(4 corners →Rear)

1. General Description

LM270WF6-SSZ1 is a Color Active Matrix Liquid Crystal Display with an integral Light Emitting Diode (White LED) backlight system. The matrix employs a-Si Thin Film Transistor as the active element. It is a transmissive type display operating in the normally white mode. It has a 27 inch diagonally measured active display area with Full HD resolution (1080 vertical by 1920 horizontal pixel array) Each pixel is divided into Red, Green and Blue sub-pixels or dots which are arranged in vertical stripes. Gray scale or the brightness of the sub-pixel color is determined with a 8-bit gray scale signal for each dot, thus, presenting a palette of more than 16,7M colors with Advanced-FRC(Frame Rate Control). It has been designed to apply the interface method that enables low power, high speed, low EMI. FPD Link or compatible must be used as a LVDS(Low Voltage Differential Signaling) chip. It is intended to support applications where thin thickness, wide viewing angle, low power are critical factors and graphic displays are important. It is intended to support displays where high brightness, super wide viewing angle, high color saturation, and high color are important.

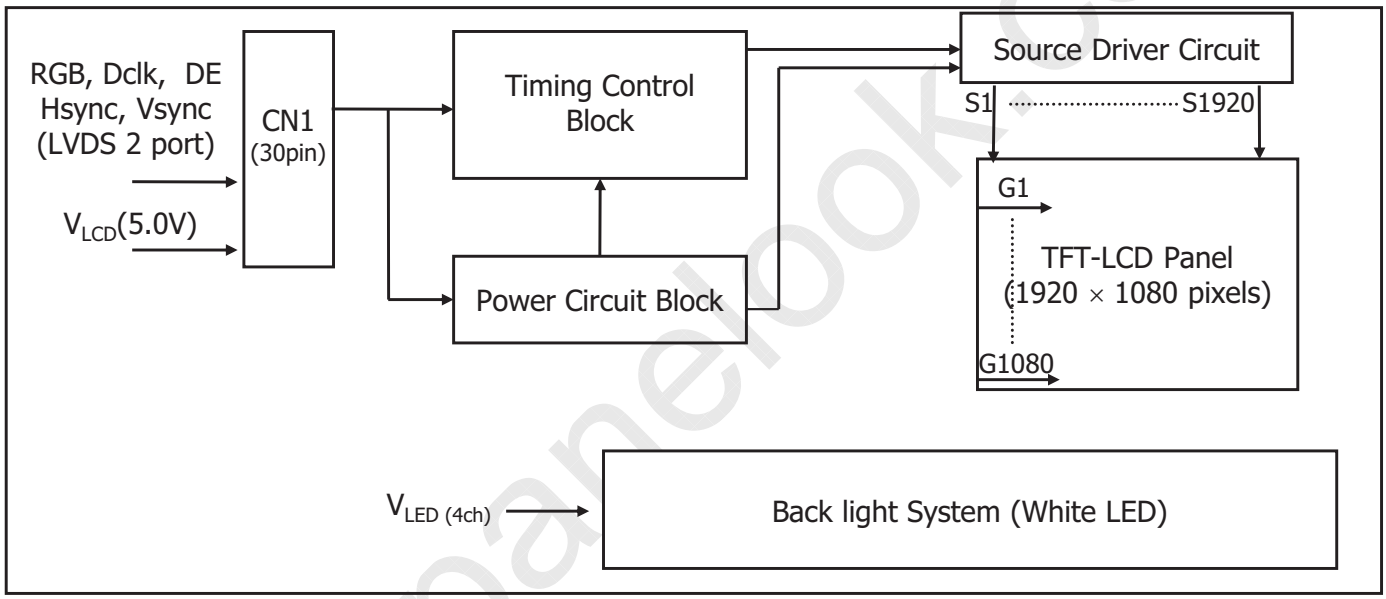


Figure 1. Block diagram

General Features

Active Screen Size	27 inches(68.6cm) diagonal
Outline Dimension	UP : 616.7(H) x 361.3(V) x 9.9(D)mm(Typ.) DOWN : 617.1(H) x 361.3(V) x 13.85(D) mm(Typ.)
Pixel Pitch	0.3114 mm x 0.3114 mm
Pixel Format	1920 horiz. By 1080 vert. Pixels RGB stripes arrangement
Color Depth	16,7M colors
Luminance, White	250 cd/m^2 (Center 1 point)
Viewing Angle(CR>10)	View Angle Free (R/L 178(Typ.), U/D 178(Typ.))
3D Viewing Angle(3DCT<10)	U+D 12° (Typ.)
3D C/T (within viewing cone min.)	≤ 1.3% (Typ.)
3D Brightness (Glass trans. 00%)	≥ 95nit (Typ.)
Power Consumption	Total 23.23 Watt (Typ.) (3.83 Watt @ VLCD, 19.4 Watt @250cd/㎡)
Weight	3,300 g(Typ.)
Display Operating Mode	Transmissive mode, normally Black
Surface Treatment	Low Haze & CLR treatment of the front polarizer

2. Absolute maximum ratings

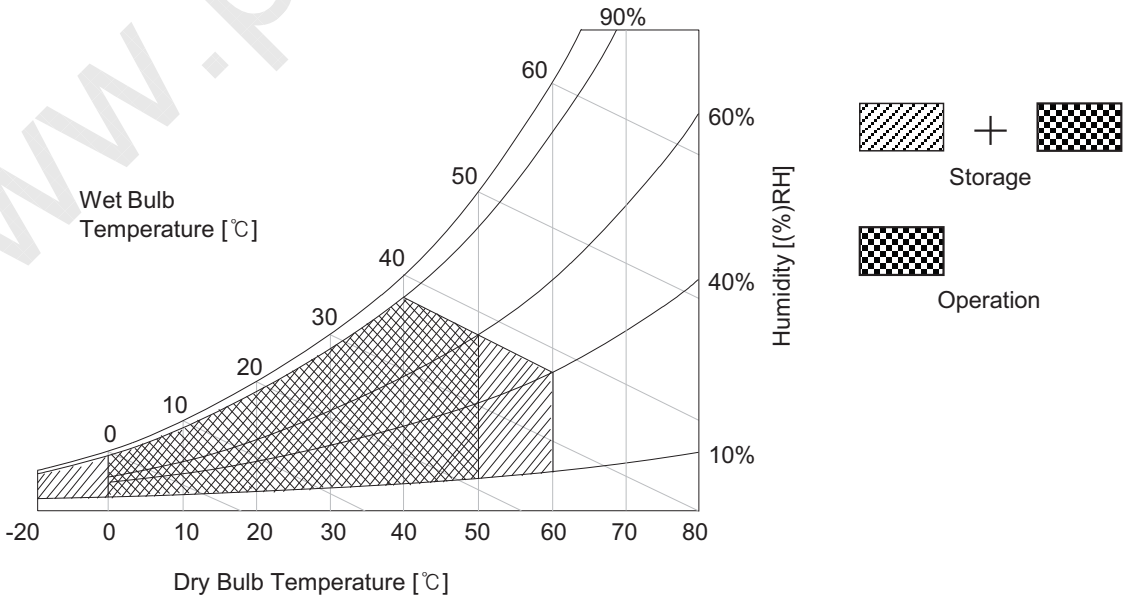
The following are maximum values which, if exceeded, may cause faulty operation or damage to the unit.

Table 1. Absolute maximum ratings

Parameter	Symbol	Values		Units	Notes
		Min	Max		
Power Supply Input Voltage	V_{LCD}	-0.3	+6.0	Vdc	At 25℃
Operating Temperature	T_{OP}	0	50	°C	1,2,,3
Storage Temperature	T_{ST}	-20	60	°C	
Operating Ambient Humidity	H_{OP}	10	90	%RH	
Storage Humidity	H_{ST}	10	90	%RH	
LCM Surface Temperature (Operation)	$T_{surface}$	0	65	℃	1, 4

Note : 1. Temperature and relative humidity range are shown in the figure below.
Wet bulb temperature should be 39 °C Max, and no condensation of water.
2. Maximum Storage Humidity is up to 40℃, 70% RH only for 4 corner light leakage Mura.
3. Storage condition is guaranteed under packing condition
4. LCM Surface Temperature should be Min. 0℃ and Max. 65℃ under the VLCD=5.0V, fV=60Hz, 25℃ ambient Temp. no humidity control and LED string current is typical value.

FIG. 2 Temperature and relative humidity



3. Electrical Specifications

3-1. Electrical Characteristics

It requires two power inputs. One is employed to power the LCD electronics and to drive the TFT array and liquid crystal. The second input power for the LED/Backlight, is typically generated by a LED Driver. The LED Driver is an external unit to the LCDs.

Table 2-1. ELECTRICAL CHARACTERISTICS

Parameter	Symbol	Values			Unit	Notes
		Min	Typ	Max		
MODULE :						
Power Supply Input Voltage	V_{LCD}	4.5	5	5.5	Vdc	
Permissive Power Input Ripple	V_{LCD}			400	mV_{p-p}	1
Power Supply Input Current	I_{LCD_Mosaic}	-	765	955	mA	2
	I_{LCD_White}	-	920	1150	mA	3
Power Consumption	P_{C_Mosaic}	-	3.83	4.78	Watt	2
	P_{cLCD_White}	-	4.60	5.75	Watt	3
Rush current	I_{RUSH}	-		3	A	4

Note :

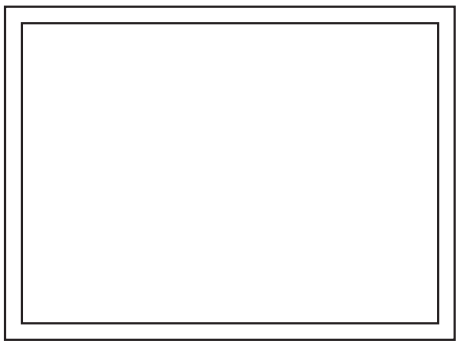
1. Permissive power ripple should be measured under V_{LCD} =5.0V, 25°C, fV(frame frequency)=MAX condition and At that time, we recommend the bandwidth configuration of oscilloscope is to be under 20Mhz. See the next page.

2. The specified current and power consumption are under the V_{LCD}=5.0V, 25± 2°C,fV=60Hz condition whereas Typical Power Pattern [Mosaic] shown in the [Figure 3] is displayed.

3. The current is specified at the maximum current pattern.

4. Maximum Condition of Inrush current :
   The duration of rush current is about 5ms and rising time of power Input is 500us ± 20%.(min.).

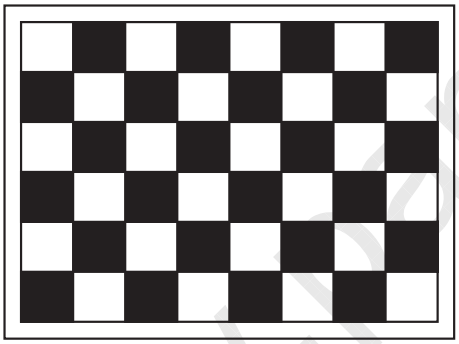
• **Permissive Power input ripple (**V_{LCD} =5.0V, 25°C, fv (frame frequency)=MAX condition**)**



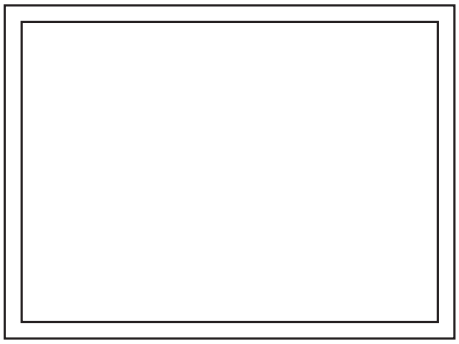
White pattern

Black pattern

• **Power consumption (**V_{LCD} =5V, 25°C, fV (frame frequency=60Hz condition**)**



Typical power Pattern



Maximum power Pattern

FIG.3 Mosaic pattern & White Pattern for power consumption measurement

Table 2-2. LED Bar ELECTRICAL CHARACTERISTICS

Parameter	Symbol	Values			Unit	Notes
		Min.	Typ.	Max.		
LED String Current	Is	-	110	115	mA	1, 2, 5
LED String Voltage	Vs	41.3	44.1	46.9	V	1, 5
Power Consumption	P_{Bar}	-	19.4	20.6	Watt	1, 2, 4
LED Life Time	LED_LT	30,000	-	-	Hrs	3

Notes) The LED Bar consists of 56 LED packages, 4 strings (parallel) x 14 packages (serial)

LED driver design guide

: The design of the LED driver must have specifications for the LED in LCD Assembly.
The performance of the LED in LCM, for example life time or brightness, is extremely influenced by the characteristics of the LED driver.
So all the parameters of an LED driver should be carefully designed and output current should be Constant current control.
Please control feedback current of each string individually to compensate the current variation among the strings of LEDs.
When you design or order the LED driver, please make sure unwanted lighting caused by the mismatch of the LED and the LED driver (no lighting, flicker, etc) never occurs.
When you confirm it, the LCD module should be operated in the same condition as installed in your instrument.

1. The specified values are for a single LED bar.
2. The specified current is defined as the input current for a single LED string with 100% duty cycle.
3. The LED life time is defined as the time when brightness of LED packages become 50% or less than the initial value under the conditions at Ta = 25 ± 2°C and LED string current is typical value.
4. The power consumption shown above does not include loss of external driver.
   The typical power consumption is calculated as P_{Bar} = Vs(Typ.) x Is(Typ.) x No. of strings.
   The maximum power consumption is calculated as P_{Bar} = Vs(Max.) x Is(Typ.) x No. of strings.
5. LED operating conditions are must not exceed Max. ratings.

3-2. Interface Connections

3-2-1. LCD Module

- LCD Connector(CN1) : GT103-30S-HF15-E2500 (LSM), IS100-L30O-C23 (UJU)
- Mating Connector : FI-X30H and FI-X30HL (Manufactured by JAE) or Equivalent

Table 3. MODULE CONNECTOR(CN1) PIN CONFIGURATION

No	Symbol	Description	No	Symbol	Symbol
1	FR0M	Minus signal of odd channel 0 (LVDS)	16	SR1P	Plus signal of even channel 1 (LVDS)
2	FR0P	Plus signal of odd channel 0 (LVDS)	17	GND	Ground
3	FR1M	Minus signal of odd channel 1 (LVDS)	18	SR2M	Minus signal of even channel 2 (LVDS)
4	FR1P	Plus signal of odd channel 1 (LVDS)	19	SR2P	Plus signal of even channel 2 (LVDS)
5	FR2M	Minus signal of odd channel 2 (LVDS)	20	SCLKINM	Minus signal of even clock channel (LVDS)
6	FR2P	Plus signal of odd channel 2 (LVDS)	21	SCLKINP	Plus signal of even clock channel (LVDS)
7	GND	Ground	22	SR3M	Minus signal of even channel 3 (LVDS)
8	FCLKINM	Minus signal of odd clock channel (LVDS)	23	SR3P	Plus signal of even channel 3 (LVDS)
9	FCLKINP	Plus signal of odd clock channel (LVDS)	24	GND	Ground
10	FR3M	Minus signal of odd channel 3 (LVDS)	25	NC	No Connection (I2C Serial interface for LCM)
11	FR3P	Plus signal of odd channel 3 (LVDS)	26	NC	No Connection.(I2C Serial interface for LCM)
12	SR0M	Minus signal of even channel 0 (LVDS)	27	PWM_OUT	For Control Burst frequency of Inverter
13	SR0P	Plus signal of even channel 0 (LVDS)	28	V_{LCD}	Power Supply +5.0V
14	GND	Ground	29	V_{LCD}	Power Supply +5.0V
15	SR1M	Minus signal of even channel 1 (LVDS)	30	V_{LCD}	Power Supply +5.0V

Note: 1. All GND(ground) pins should be connected together and to Vss which should also be connected to the LCD's metal frame.
2. All V_{LCD} (power input) pins should be connected together.
3. Input Level of LVDS signal is based on the IEA 664 Standard.
4. PWM_OUT signal controls the burst frequency of a inverter.
This signal is synchronized with vertical frequency.
It's frequency is 3 times of vertical frequency, and it's duty ratio is 50%.
If you don't use this pin, it is no connection.

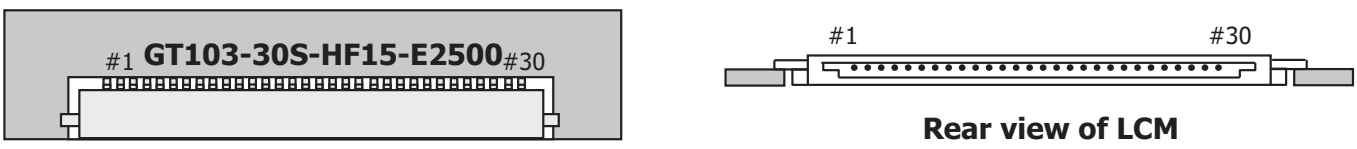


FIG.4 Connector diagram

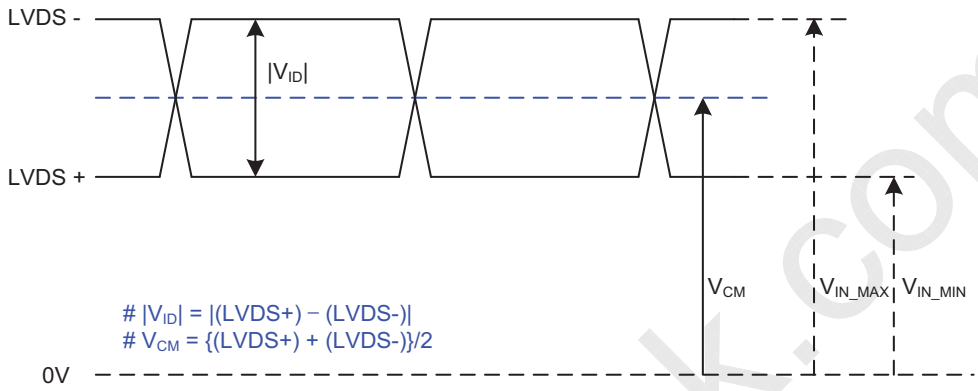
Table 4. REQUIRED SIGNAL ASSIGNMENT FOR Flat Link (TI:SN75LVDS83) Transmitter

Pin #	Pin Name	Require Signal	Pin #	Pin Name	Require Signal
1	Vcc	Power Supply for TTL Input	29	GND	Ground pin for TTL
2	D5	TTL Input (R7)	30	D26	TTL Input (DE)
3	D6	TTL Input (R5)	31	T_X CLKIN	TTL Level clock Input
4	D7	TTL Input (G0)	32	PWR DWN	Power Down Input
5	GND	Ground pin for TTL	33	PLL GND	Ground pin for PLL
6	D8	TTL Input (G1)	34	PLL Vcc	Power Supply for PLL
7	D9	TTL Input (G2)	35	PLL GND	Ground pin for PLL
8	D10	TTL Input (G6)	36	LVDS GND	Ground pin for LVDS
9	Vcc	Power Supply for TTL Input	37	TxOUT3+	Positive LVDS differential data output 3
10	D11	TTL Input (G7)	38	TxOUT3−	Negative LVDS differential data output 3
11	D12	TTL Input (G3)	39	T_X CLKOUT+	Positive LVDS differential clock output
12	D13	TTL Input (G4)	40	T_X CLKOUT−	Negative LVDS differential clock output
13	GND	Ground pin for TTL	41	T_X OUT2+	Positive LVDS differential data output 2
14	D14	TTL Input (G5)	42	T_X OUT2−	Negative LVDS differential data output 2
15	D15	TTL Input (B0)	43	LVDS GND	Ground pin for LVDS
16	D16	TTL Input (B6)	44	LVDS Vcc	Power Supply for LVDS
17	Vcc	Power Supply for TTL Input	45	T_X OUT1+	Positive LVDS differential data output 1
18	D17	TTL Input (B7)	46	T_X OUT1−	Negative LVDS differential data output 1
19	D18	TTL Input (B1)	47	T_X OUT0+	Positive LVDS differential data output 0
20	D19	TTL Input (B2)	48	T_X OUT0−	Negative LVDS differential data output 0
21	GND	Ground pin for TTL Input	49	LVDS GND	Ground pin for LVDS
22	D20	TTL Input (B3)	50	D27	TTL Input (R6)
23	D21	TTL Input (B4)	51	D0	TTL Input (R0)
24	D22	TTL Input (B5)	52	D1	TTL Input (R1)
25	D23	TTL Input (RSVD)	53	GND	Ground pin for TTL
26	Vcc	Power Supply for TTL Input	54	D2	TTL Input (R2)
27	D24	TTL Input (HSYNC)	55	D3	TTL Input (R3)
28	D25	TTL Input (VSYNC)	56	D4	TTL Input (R4)

Notes : 1. Refer to LVDS Transmitter Data Sheet for detail descriptions.
2. 7 means MSB and 0 means LSB at R,G,B pixel data

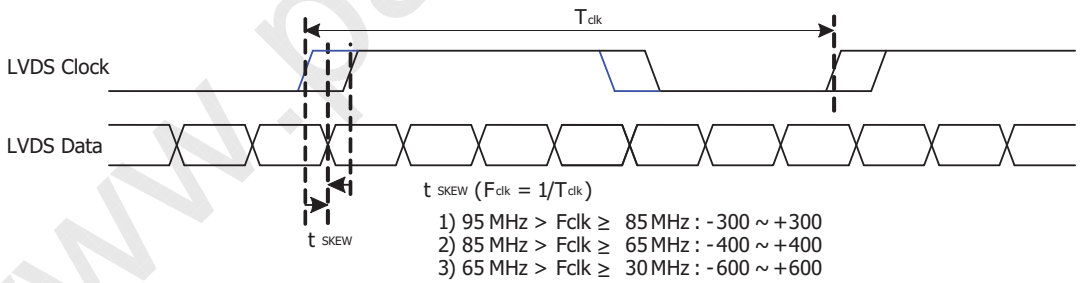
LVDS Input characteristics

1. DC Specification

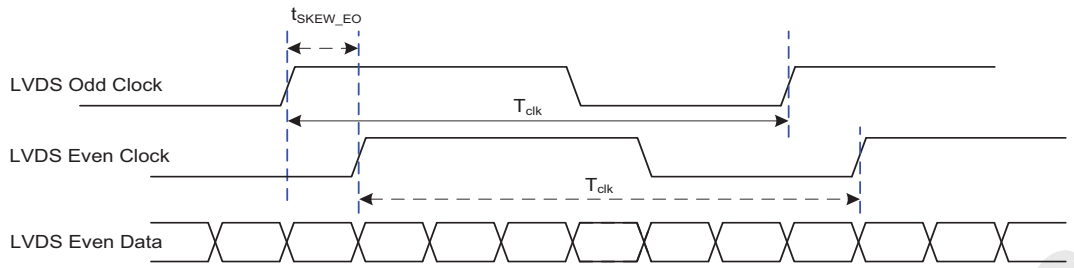


Description	Symbol	Min	Max	Unit	Notes
LVDS Differential Voltage	$\|V_{ID}\|$	200	600	mV	-
LVDS Common mode Voltage	V_{CM}	1.0	1.5	V	-
LVDS Input Voltage Range	V_{IN}	0.7	1.8	V	-
Change in common mode Voltage	ΔV_{CM}	-	250	mV	-

2. AC Specification



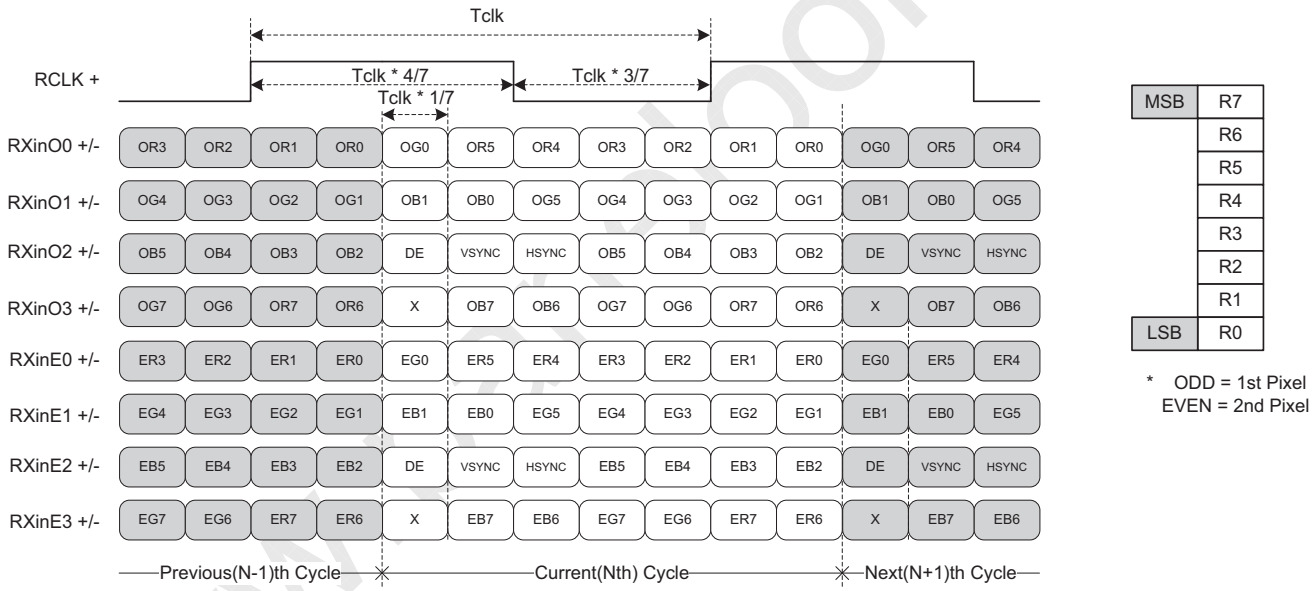
Description	Symbol	Min	Max	Unit	Notes
LVDS Clock to Data Skew Margin	t_{SKEW}	- 300	+ 300	ps	95MHz > Fclk ≥ 85MHz
	t_{SKEW}	- 400	+ 400	ps	85MHz > Fclk ≥ 65MHz
	t_{SKEW}	- 600	+ 600	ps	65MHz > Fclk ≥ 30MHz
LVDS Clock to Clock Skew Margin (Even to Odd)	t_{SKEW_EO}	- 1/7	+ 1/7	T_{clk}	-



< Clock skew margin between channel >

3. Data Format

1) LVDS 2 Port



< LVDS Data Format >

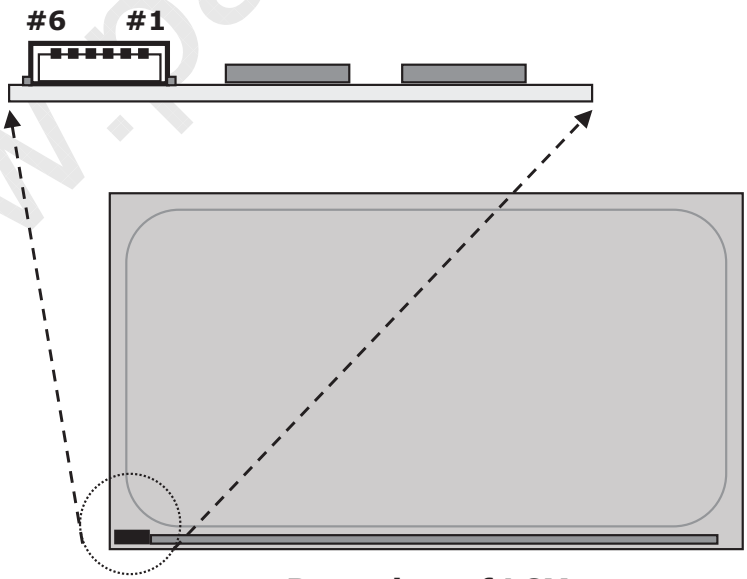
3-2-2. LED Interface

The LED interface connector is a model SM06B-SHJH(HF), wire-locking type manufactured by JST.
The mating connector is a SHJP-06V-S(HF) or SHJP-06V-A-K(HF) and Equivalent.
The pin configuration for the connector is shown in the table below.

Table 5. LED connector pin configuration

Pin	Symbol	Description	Notes
1	FB1	Channel1 Current Feedback	
2	FB2	Channel2 Current Feedback	
3	VLED	LED Power Supply	
4	VLED	LED Power Supply	
5	FB3	Channel3 Current Feedback	
6	FB4	Channel4 Current Feedback	

FIG. 5 Backlight connector view



Rear view of LCM

3-3. Signal Timing Specifications

This is signal timing required at the input of the TMDS transmitter. All of the interface signal timing should be satisfied with the following specifications for it's proper operation.

Table 6. TIMING TABLE

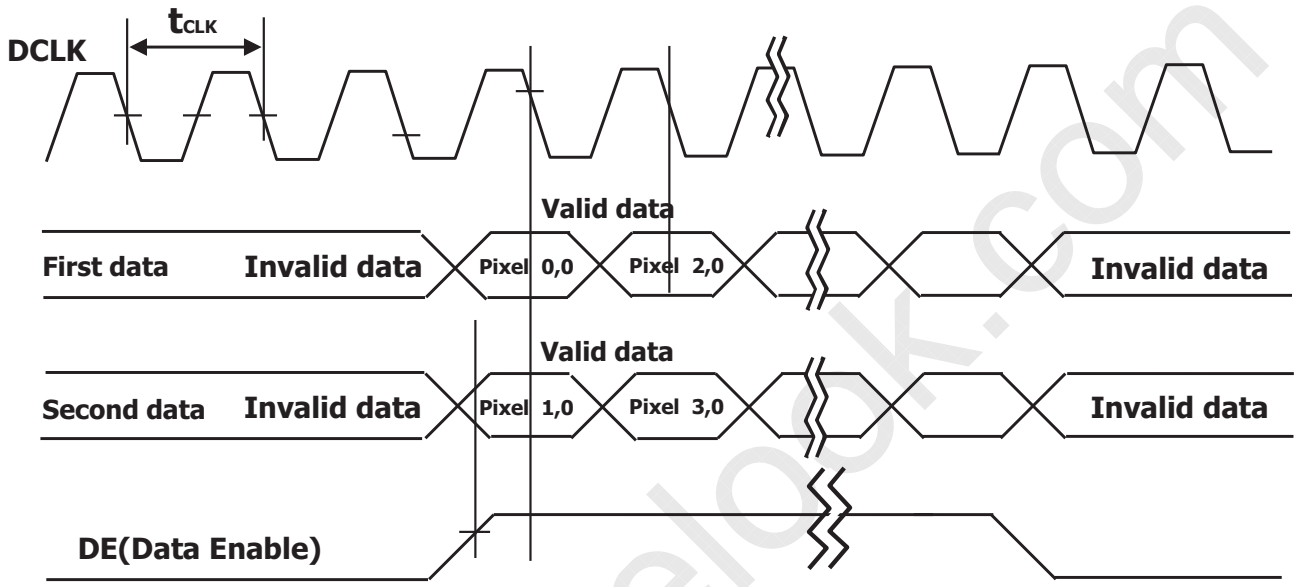
ITEM	Symbol		Min	Typ	Max	Unit	Note
DCLK	Period	tCLK	11.43	13.93	16.67	ns	
	Frequency	-	57	72.0	87.5	MHz	
Hsync	Period	tHP	1024	1088	1120	tCLK	
	Horizontal Valid	tHV	960	960	960		
	Horizontal Blank	tHB	64	128	160		
	Frequency	fH	64	66	83	KHz	
	Width	tWH	16	32	48	tCLK	
	Horizontal Back Porch	tHBP	32	48	64		
	Horizontal Front Porch	tHFP	16	48	48		
Vsync	Period	tVP	1090	1100	1160	tHP	
	Vertical Valid	tVV	1080	1080	1080		
	Vertical Blank	tVB	10	20	80		
	Frequency	fV	48	60	75	Hz	
	Width	tWV	2	4	16	tHP	
	Vertical Back Porch	tVBP	5	8	32		
	Vertical Front Porch	tVFP	3	8	32		

Note: Hsync period and Hsync width-active should be even number times of tCLK. If the value is odd number times of tCLK, display control signal can be asynchronous. In order to operate this LCM a Hsync, Vsyn, and DE(data enable) signals should be used.

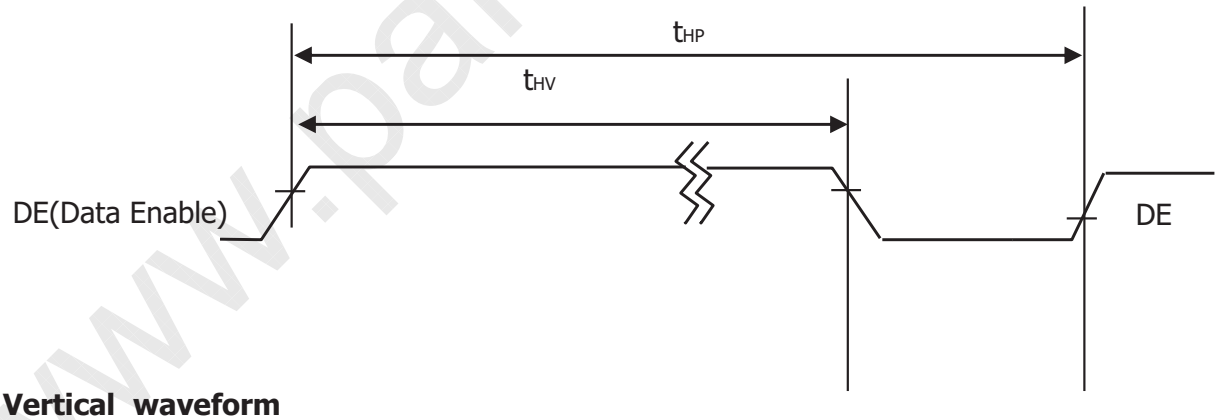
1. The performance of the electro-optical characteristics may be influenced by variance of the vertical refresh rates.
2. Vsync and Hsync should be keep the above specification.
3. Hsync Period, Hsync Width, and Horizontal Back Porch should be any times of of character number(4).
4. The polarity of Hsync, Vsync is not restricted.
5. The Max frequency of 1920X1080 resolution is 82.5Mhz

3-4. Signal Timing Waveforms

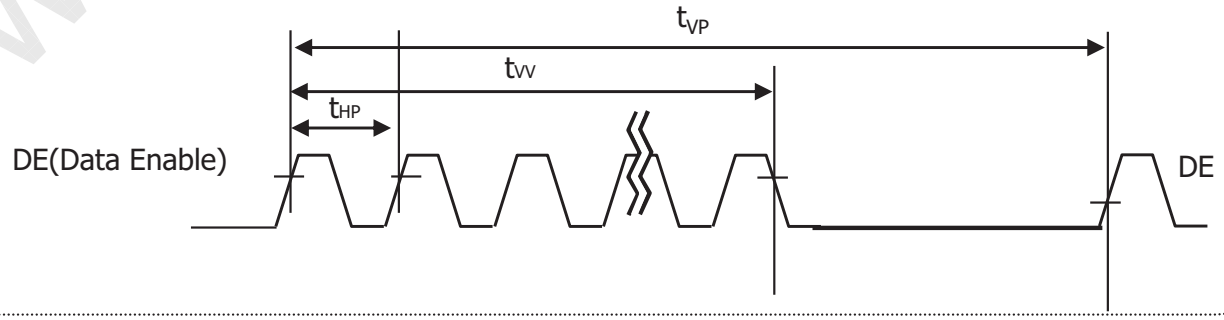
1. DCLK , DE, DATA waveforms



2. Horizontal waveform



3. Vertical waveform



3-5. Color Input Data Reference

The Brightness of each primary color(red,green,blue) is based on the 8-bit gray scale data input for the color; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

Table 7. COLOR DATA REFERENCE

Color		Input Color Data																			
		RED								GREEN								BLUE			
		MSB							LSB	MSB							LSB	MSB			LSB
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
Basic Color	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red (255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green (255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Blue (255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
RED	RED (000) Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED (001)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	...				...								...								...				
	RED (254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED (255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
GREEN	GREEN (000) Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN (001)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	...				...								...								...				
	GREEN (254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	GREEN (255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
BLUE	BLUE (000) Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	BLUE (001)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	...				...								...								...				
	BLUE (254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	BLUE (255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

3-5. Power sequence

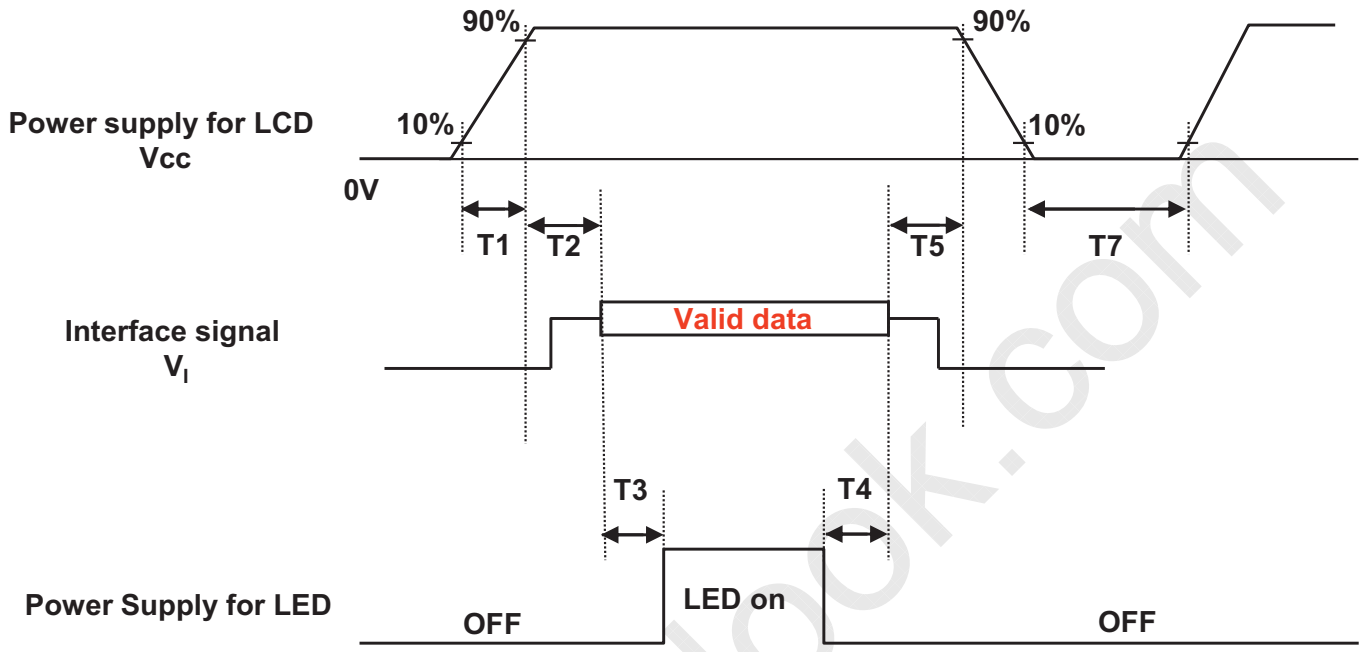


Table 8. POWER SEQUENCE

Parameter	Values			Units
	Min	Typ	Max	
T1	0.5	-	10	ms
T2	0.01	-	50	ms
T3	500	-	-	ms
T4	200	-	-	ms
T5	0.01	-	50	ms
T7	1000		-	ms

Notes :

1. Please V_{LCD} power on only after connecting interface cable to LCD.
2. Please avoid floating state of interface signal at invalid period.
3. When the interface signal is invalid, be sure to pull down the power supply for LCD V_{LCD} to 0V.
4. LED power must be turn on after power supply for LCD an interface signal are valid.

3-7. V_{LCD} Power Dip Condition

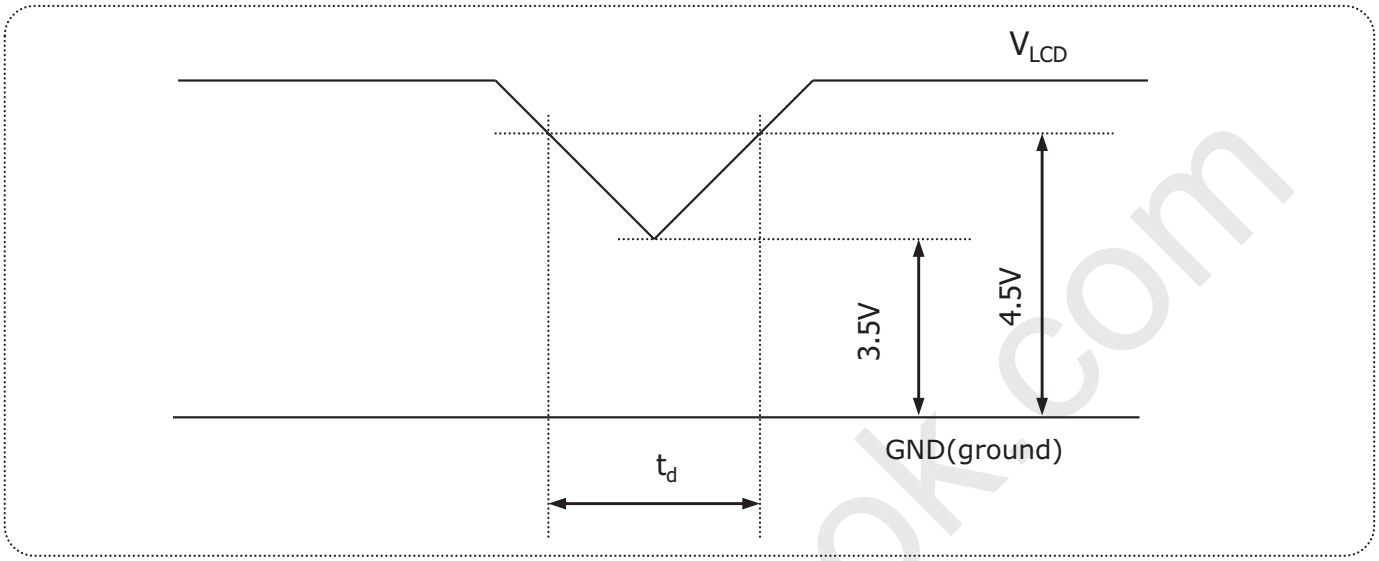


FIG.6 Power dip condition

1) Dip condition

$3.5V \leq V_{LCD} < 4.5V$, $t_d \leq 20ms$

2) $V_{LCD} < 3.5V$

V_{LCD}-dip conditions should also follow the Power On/Off conditions for supply voltage.

4. Optical Specifications

Optical characteristics are determined after the unit has been 'ON' for approximately 30 minutes in a dark environment at 25±2°C. The values specified are at an approximate distance 50cm from the LCD surface at a viewing angle of Φ and θ equal to 0 ° and aperture 1 degree.

FIG. 1 presents additional information concerning the measurement equipment and method.

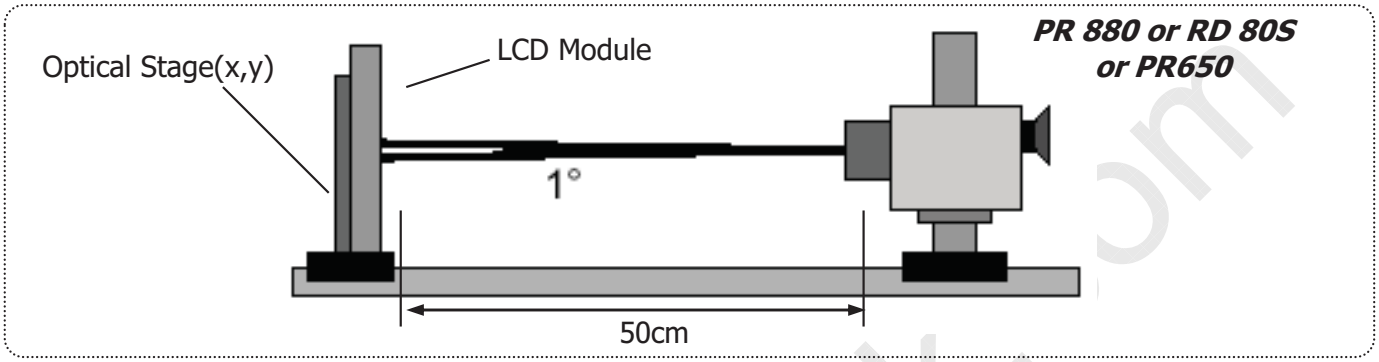


FIG.7 Optical Characteristic Measurement Equipment and Method

4-1. 2D Optical specifications

Table 9. OPTICAL CHARACTERISTICS (Ta=25 °C, V_{LCD}=5V, f_V=60Hz Dclk=144MHz, I_{BL}=110 mA)

Parameter		Symbol	Values			Units	Notes
			Min	Typ	Max		
Contrast Ratio		CR	600	1000	-		1
Surface Luminance, white		L_{WH}	200	250	-	cd/m^2	2
Luminance Variation		δ_{WHITE}	75	-	-	%	3
Response Time	Gray To Gray	T_{GTG_AVR}	-	14	25	ms	4
	Gray-to-Gray (BW)	G to G $_{BW}$	-	8	-	ms	Reference 10
Color Coordinates [CIE1931] ***(By PR650)***	RED	Rx	Typ -0.03	0.640	Typ +0.03		
		Ry		0.338			
	GREEN	Gx		0.315			
		Gy		0.623			
	BLUE	Bx		0.151			
		By		0.063			
	WHITE	Wx		0.313			
		Wy		0.329			
Color Shift (Avg. Δu'v' < 0.02)	Horizontal	θ_{CST_H}	-	140	-	Degree	5
	Vertical	θ_{CST_V}	-	100	-		
Viewing Angle (CR>10)							
General	Horizontal	θ_H	170	178	-	Degree	6
	Vertical	θ_V	170	178	-		
GSR @ 60dgree (Gamma shift rate)	Horizontal	δ_{Gamma_H}	-	-	20	%	7
	Vertical	δ_{Gamma_V}	-	-	20		
WPT (White Point Tracking)		-	-300	G255 CCT	+700	K	8
Color gamut (CG, CIE1931)			-	72	-	%	
Luminance uniformity – Angular dependence (TCO 5.1)		LR	-	-	1.73		11
Color uniformity Angular dependence(TCO 5.1)					0.025		12
Gray Scale		-	1.9	2.2	2.5		9

Notes 1. Contrast Ratio(CR) is defined mathematically as : ***(By PR880)***

$$\text{Contrast Ratio} = \frac{\text{Surface Luminance with all white pixels}}{\text{Surface Luminance with all black pixels}}$$

It is measured at center point(Location P1)

2. Surface luminance(L_{WH})is luminance value at Center 1 point(P1) across the LCD surface 50cm from the surface with all pixels displaying white. For more information see FIG.8 (By PR880)

3. The variation in surface luminance , δ WHITE is defined as : ***(By PR880)***

$$\delta_{WHITE} = \frac{\text{Minimum}(L_{P1}, L_{P2}, \ldots . L_{P9})}{\text{Maximum}\ (L_{P1}, L_{P2}, \ldots . L_{P9})} \times 100$$

Where L1 to L9 are the luminance with all pixels displaying white at 9 locations.
For more information see FIG.8

4. Gray to gray response time is the time required for the display to transition from gray to gray. For additional information see Table 10. ***(By RD80S)***

5. Color shift is the angle at which the average color difference for all Macbeth is lower than 0.02. For more information see FIG.9 ***(By EZ Contrast)***
- Color difference (Δu'v')

$$u' = \frac{4x}{-2x+12y+3} \qquad v' = \frac{9y}{-2x+12y+3} \qquad \Delta u'v' = \sqrt{(u'_1 - u'_2)^2 + (v'_1 - v'_2)^2}$$

$$Avg(\Delta u'v') = \frac{\sum_{i=1}^{24} (\Delta u'v')i}{24}$$

u'1, v'1 : u'v' value at viewing angle direction
u'2, v'2 : u'v' value at front (θ=0)
i : Macbeth chart number (Define 23 page)

- Pattern size : 25% Box size
- Viewing angle direction of color shift : Horizontal, Vertical

6. Viewing angle is the angle at which the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG.10 ***(By PR880)***

7. GSR is the rate of gamma shift at up, down, left and right 60 degree viewing angle compare with center gamma. For more information see FIG.11 and FIG.12 ***(By EZ Contrast)***
- GSR (δ_{Gamma}) is defined as :

.

$$GSR = \left(1 - \frac{\text{View angle Gamma Value (Up, Down, Reft, Light 60 Degree)}}{\text{Center Gamma Value (0 Degree)}}\right) \times 100$$

8. WPT (White Point Tracking) is the variation of color temperature between G255 and G63. ***(By PR650)***

Notes 9. Gamma Value is approximately 2.2. For more information see Table 11.

Notes 10. Response time is the time required for the display to transit from any gray to white (Rise Time, Tr_R) and from any gray to black (Decay time, Tr_D).
G to G_{BW} Spec stands for average value of all measured points. ***(By RD80S)***

Measuring point for surface luminance & measuring point for luminance variation.

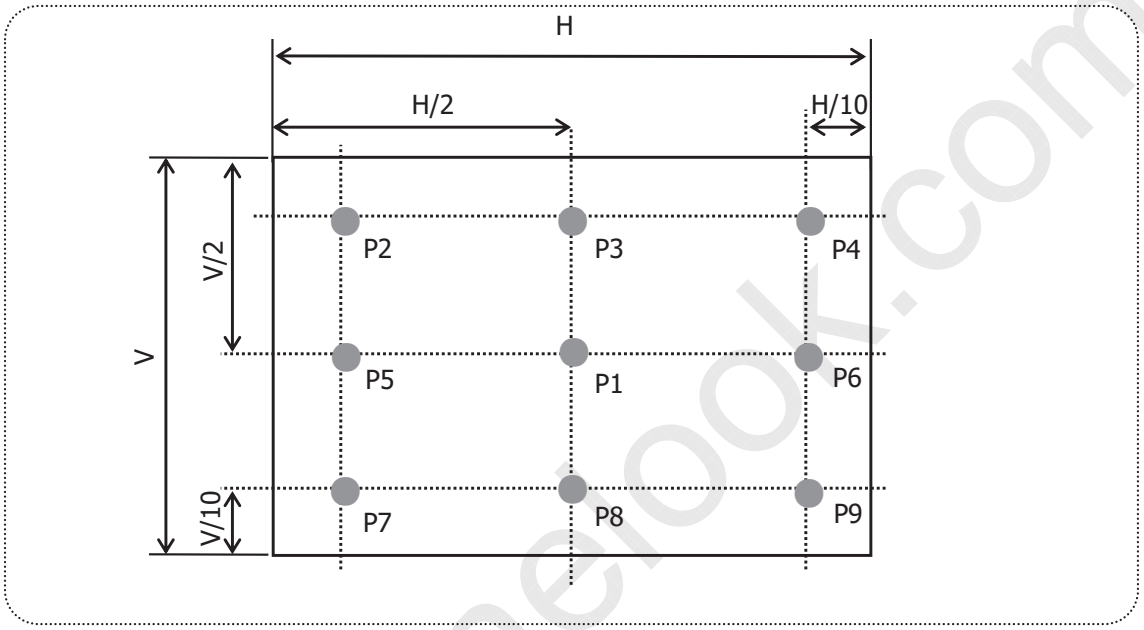


FIG.8 Measure Point for Luminance

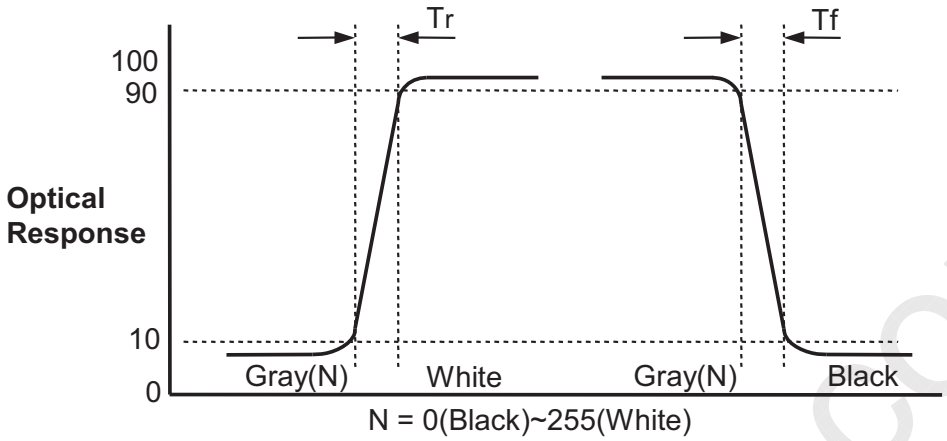
The Gray to Gray response time is defined as the following figure and shall be measured by switching the input signal for "Gray To Gray ".

- Gray step : 5 Step
- TGTG_AVR is the total average time at rising time and falling time for "Gray To Gray ".
- if system use ODC (Over Driving Circuit) function, Gray to Gary response time may be 5ms~8ms GtG
  * it depends on Overshoot rate.

Table. 10 GTG Gray Table

Gray to Gray		Rising Time				
		G255	G191	G127	G63	G0
Falling Time	G255					
	G191					
	G127					
	G63					
	G0					

G to G(BW) Response time is defined as the following figure and shall be measured by switching the input signal for “Gray(N)” and “Black or White”.



Color shift is defined as the following test pattern and color.

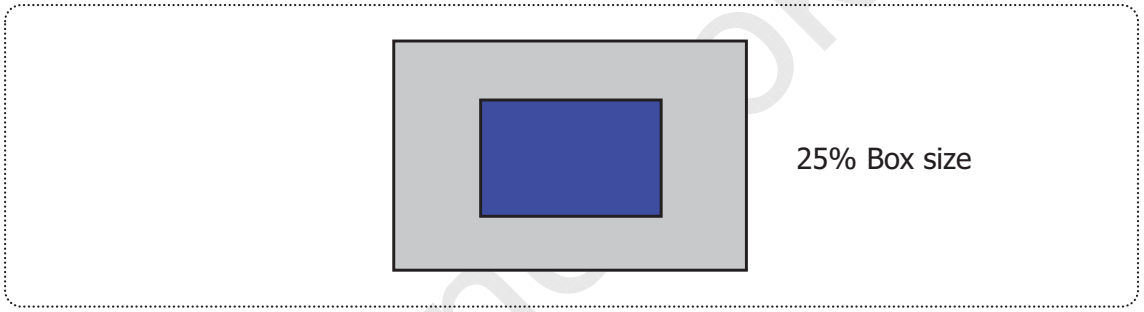


FIG.9 Color Shift Test Pattern

Average RGB values in Bruce RGB for Macbeth Chart

	Dark skin (i=1)	Light skin	Blue sky	Foliage	Blue flower	Bluish green
R	98	206	85	77	129	114
G	56	142	112	102	118	199
B	45	123	161	46	185	178
	Orange	Purplish blue	Moderate red	Purple	Yellow green	Orange yellow
R	219	56	211	76	160	230
G	104	69	67	39	193	162
B	24	174	87	86	58	29
	Blue	Green	Red	Yellow	Magenta	Cyan
R	26	72	197	241	207	35
G	32	148	27	212	62	126
B	145	65	37	36	151	172
	White	Neutral 8	Neutral 6.5	Neutral 5	Neutral 3.5	Black
R	240	206	155	110	63	22
G	240	206	155	110	63	22
B	240	206	155	110	63	22

Dimension of viewing angle range.

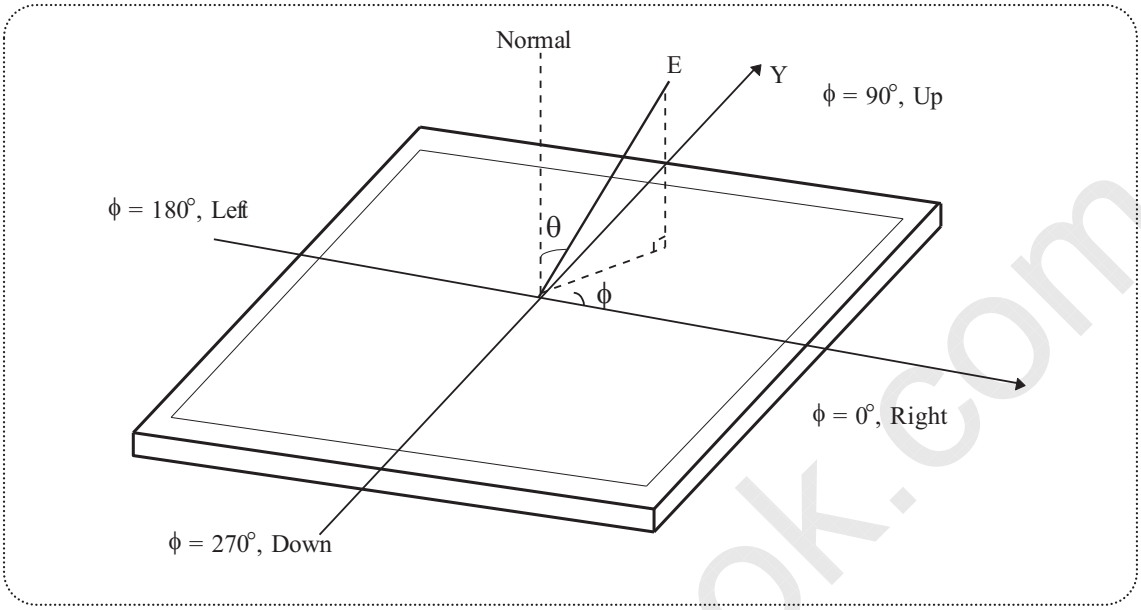


FIG.10 Viewing angle

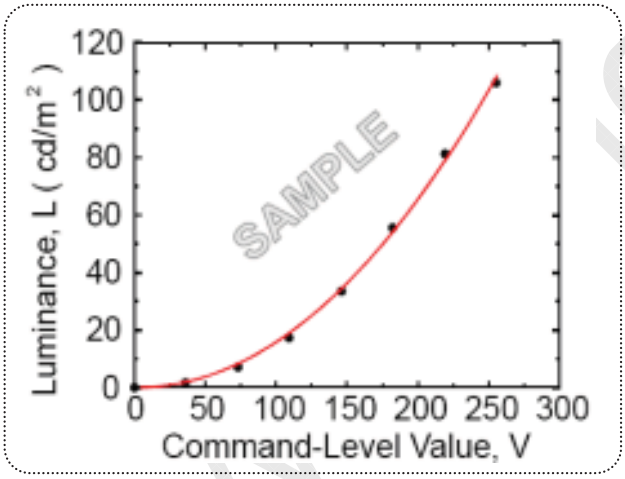


FIG.11 Sample Luminance vs. gray scale (using a 256 bit gray scale)

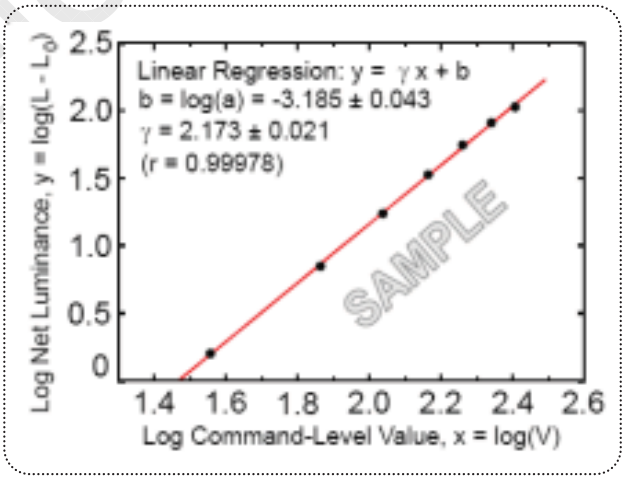


FIG.12 Sample Log-log plot of luminance vs. gray scale

$$L = aV^{r} + L_b$$

$$\log(L - L_b) = r\log(V) + \log(a)$$

Here the Parameter α and γ relate the signal level V to the luminance L.
The GAMMA we calculate from the log-log representation (FIG.11)

Table 11. Gray Scale Specification

Gray Level	Relative Luminance [%] (Typ.)
0	0.11
31	0.87
63	3.50
95	10.4
127	21.7
159	36.9
191	53.5
223	74.2
255	100

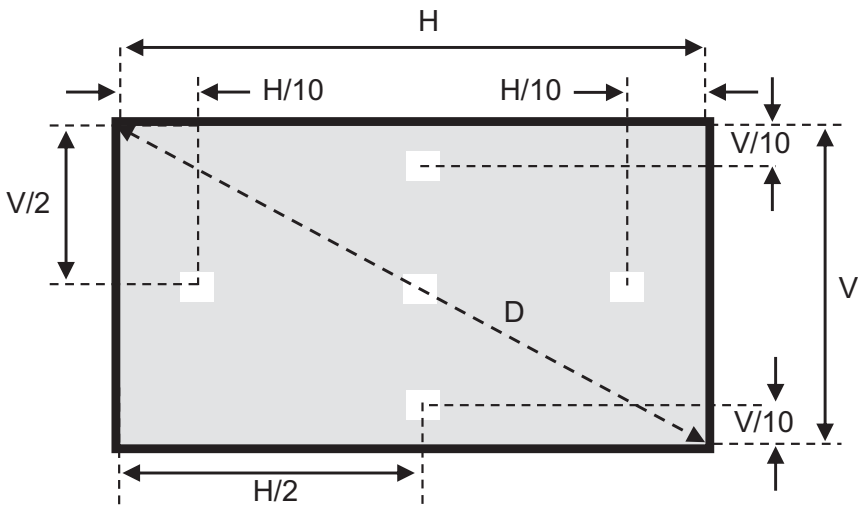
Notes 11 : Luminance Uniformity - angular – dependence (LR& TB)

TCO 5.0 Luminance uniformity – angular dependence, is the capacity of the VDU to present the same Luminance level independently of the viewing direction.
The angular-dependent luminance uniformity is calculated as the ratio of maximum luminance to minimum luminance in the specified measurement areas.

- Test pattern : Full white 4˚× 4˚square size, back ground shall be set to 80% image loading, RGB 204, 204, 204
- Test luminance : ≥200cd/㎡
- Test point : 5-point
- Test distance : D * 1.5
- Test method : $L_R = ((L_{max.+30deg.} / L_{min.+30deg.}) + (L_{max.-30deg.} / L_{min.-30deg.})) / 2$
  $T_B = ((L_{max.+15deg.} / L_{min.+15deg.})$

FIG. 13 Luminance Uniformity angular dependence

< Luminance uniformity - angular dependence measuring point >



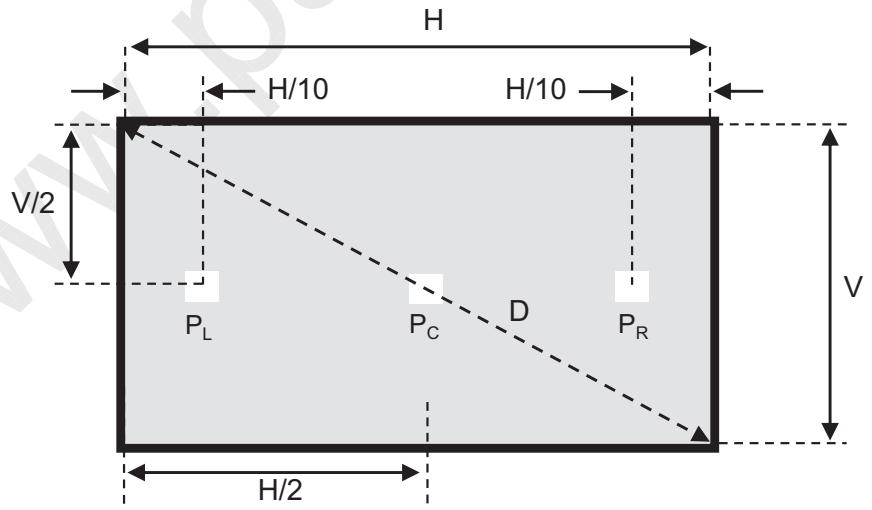
Note 12 :. Colour uniformity Angular dependence (LR)

TCO 5.0 Color uniformity – angular dependence, is the capacity of the VDU to present the same Colour level independently of the viewing direction.
The angular-dependent colour uniformity is calculated as the largest difference in △u'v' value

- Test pattern : Full white 4˚× 4˚square size, back ground shall be set to 80% image loading, RGB 204, 204, 204
- Test luminance : ≥200cd/㎡
- Test point : 3-point
- Test distance : D * 1.5
- Test method
  1. The screen shall then be rotated ±30 degrees around a vertical axis through the screen centre-point and the chromaticity co-ordinates at positions P_L, P_R, ($u'_{PL/\pm 30^o}$, $v'_{PL/\pm 30^o}$ and $u'_{PR/\pm 30^o}$, $v'_{PR/\pm 30^o}$ respectively) shall be recorded.
  2. △u'v' shall be calculated for each measured position using the formula
     a. $\triangle u'v'_{+30^o} = ((u'_{PL/+30^o} - u'_{PR/+30^o})^2 + (v'_{PL/+30^o} - v'_{PR/+30^o})^2)^{\wedge 1/2}$
     b. $\triangle u'v_{-30^o} = ((u'_{PL/-30^o} - u'_{PR/-30^o})^2 + (v'_{PL/-30^o} - v'_{PR/-30^o})^2)^{\wedge 1/2}$
  3. The largest difference in △ u'v' value shall be reported

FIG. 14 Colour uniformity Angular dependence

< Colour uniformity - angular dependence measuring point >



4-2-1. 3D Optical Specification

Table 11. 3D Optical characteristics Ta= 25°C, V_{LCD}=5.0V, fv=60Hz f_{CLK}=72.0MHz, Is=110mA

Parameter	Symbol	Condition	Values			Units	Notes
			Min	Typ	Max		
3D Viewing Angle							
y axis, up (ϕ=90°) / y axis, down (ϕ=270°)	Φyu+ Φyd	※ Cone angle (3D C/T ≤ 10%)	10	12	-	degree	5
3D Crosstalk (C/T)	-	Mid Axis (Center of Cone Angle)	-	1.3	3	%	4

4-2-2. 3D Optical Characteristic Reference

Table 12. 3D Optical Characteristic Ref. Ta= 25°C, V_{LCD}=5.0V, fv=60Hz f_{CLK}=72.0MHz, Is=110mA

Parameter	Symbol	Condition	Values			Units	Notes
			Min	Typ	Max		
3D Surface Luminance, white	L_{WH}	1Point (3D Glasses)	76	95	-	cd/m^2	3(Ref.)
3D Watching Distance		Mid Axis (Center of Cone Angle)	60	100		cm	6(Ref.)
3D Viewing Angle							
y axis, right (ϕ=0°) / y axis, left (ϕ=180°)	Φyl/ Φyr	(3D C/T ≤ 10%)	-	65	-	degree	5-1(Ref)

Notes :

In order to measure 3D viewing angle, it need to be prepared as below;

1. Measurement configuration

4-Test pattern images. Refer to FIG 13.

-. LW-RW : White for left and right eye

-. LW-RB : White for left eye and Black for right eye

-. LB-RW : Black for left eye and white for right eye

-. LB-RB : Black for left eye and right eye

Image files where black and white lines are displayed on even or odd lines.

Luminance measurement system (LMS) with narrow FOV (field of view) is used. Refer to FIG 7.

Figure 15. Measurement configuration

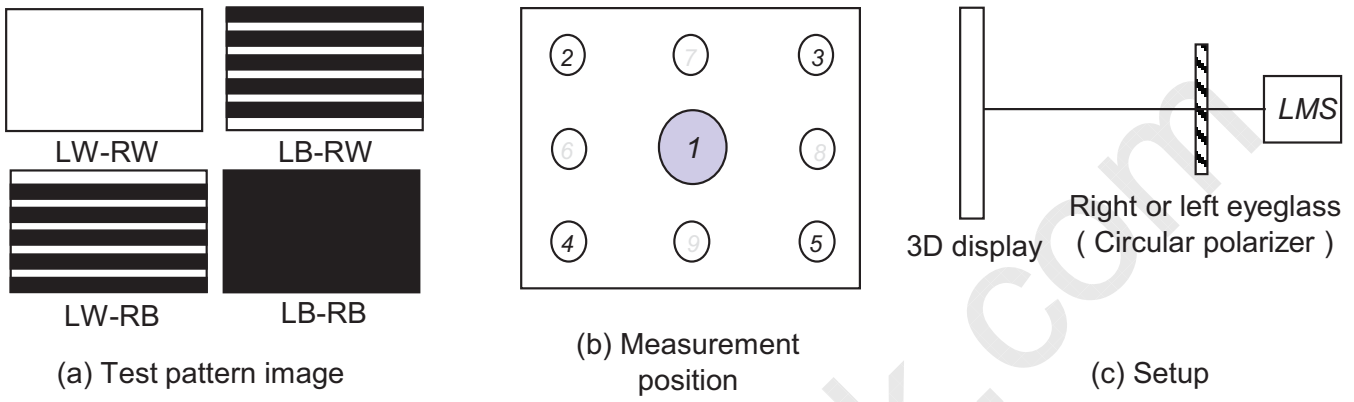


Figure 16. Positioning eyeglass

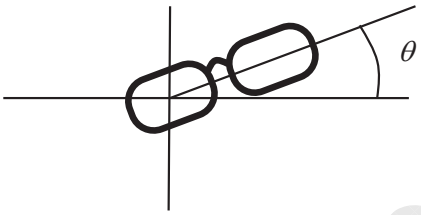
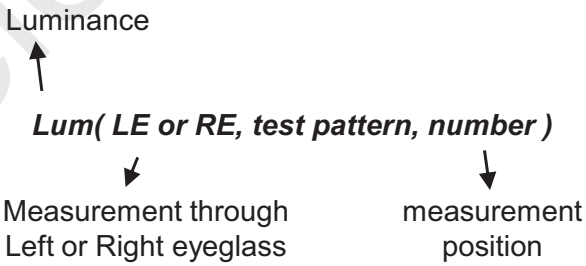


Figure 17. notation of luminance measurement



2. Positioning Eyeglass

Find angle of minimum transmittance.

This value would be provided beforehand or measured by the following steps;

(i) Test image (LB-RW) is displayed.

(ii) Left eyeglass are placed in front of LMS and luminance is measured, rotating right eyeglass such as FIG 14. The notation for luminance measurement is "Lum(LE, LB-RW,1)".

(iii) Find the angle where luminance is minimum.

* Following measurements should be performed at the angle of minimum transmittance of eyeglass.

3. Measurement of 3D luminance (Reference)

(i) Test image (LW-RW) is displayed.

(ii) Left or right eyeglass are placed in front of LMS successively and luminance is measured at center 1 point where the notation for luminance measurement is "Lum(LE, LW-RW,1)" or "Lum(RE, LW-RW,1).

4. Measurement of 3D crosstalk

(i) Test image (LB-RW, LW-RB and LB-RB) is displayed.

(ii) Right or left eyeglass are placed in front of LMS successively and luminance is measured for position 1.
with rotating LMS or sample vertically.

Average of

$$\frac{\text{Lum(LE, LB-RW,1)} - \text{Lum(LE, LB-RB,1)}}{\text{Lum(LE, LW-RB,1)} - \text{Lum(LE, LB-RB,1)}} \quad \text{and} \quad \frac{\text{Lum(RE, LW-RB,1)} - \text{Lum(RE, LB-RB,1)}}{\text{Lum(RE, LB-RW,1)} - \text{Lum(RE, LB-RB,1)}}$$

(iii) The 3D crosstalk (min.) is minimum 3D crosstalk within viewing angle.

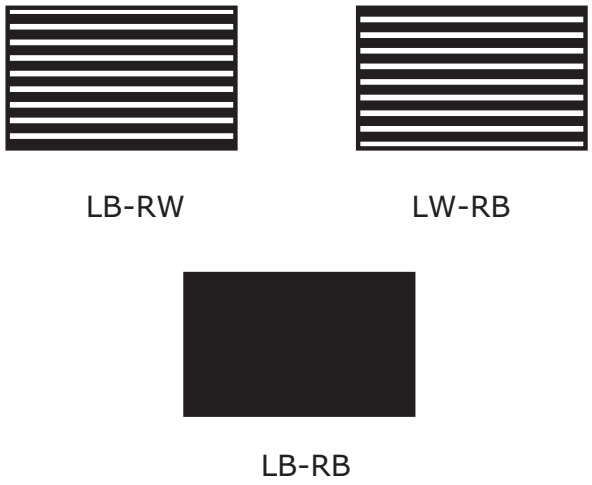
5. Measurement of 3D Viewing Angle

3D viewing angle is the angle at which the 3D crosstalk is under 10%. The angles are determined for the vertical or y axis with respect to the z axis which is normal to the LCD module surface and measured for position 1. The typical center of U/D viewing angle is 0° (Φyu(up)) direction. For more information , see the Fig 16.

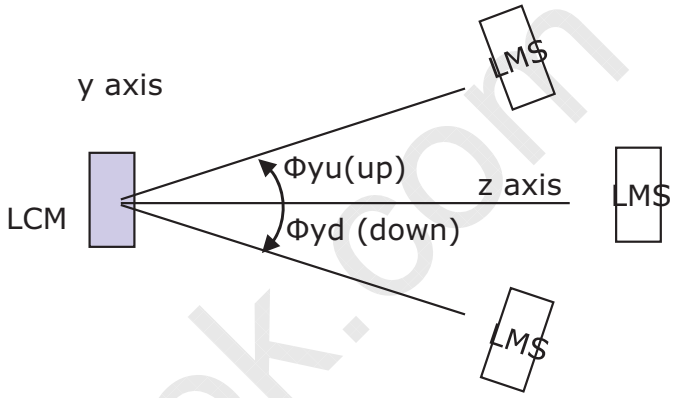
5-1. Measurement of 3D Viewing Angle (Left & Right) (Reference)

The angles are determined for the horizontal or x axis with respect to the z axis which is normal to the LCD module surface and measured for position 1.

Figure 18. Measurement of 3D crosstalk and 3D viewing angle



(a) Test pattern image

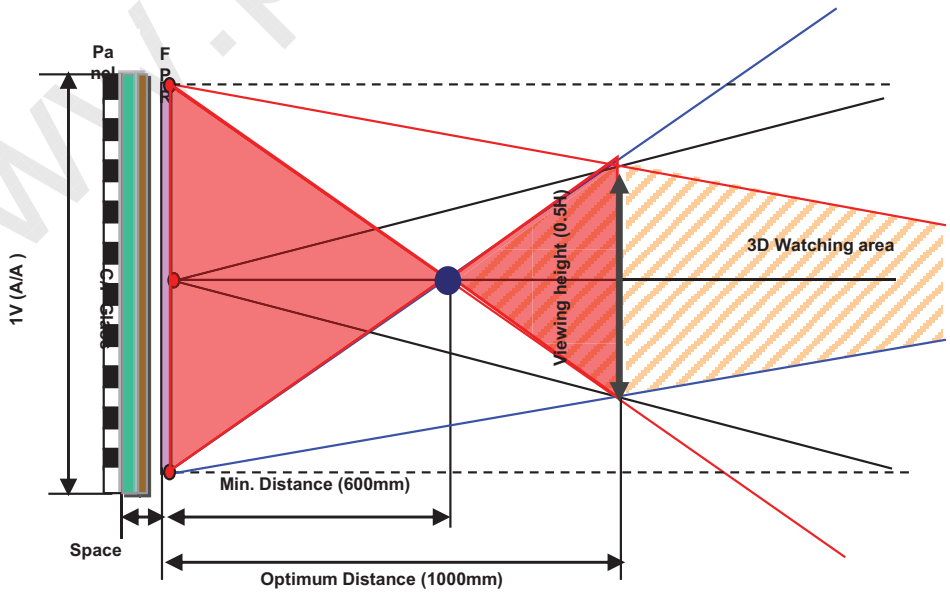


(b) Measurement of 3D viewing angle (up/down)

6. 3D Watching Distance (Reference)

FPR 3D Watching distance is 3D operating distance which has the range of under 10% Cross talk of front panel from center (Mid Axis).

Figure 19. 3D Watching Distance



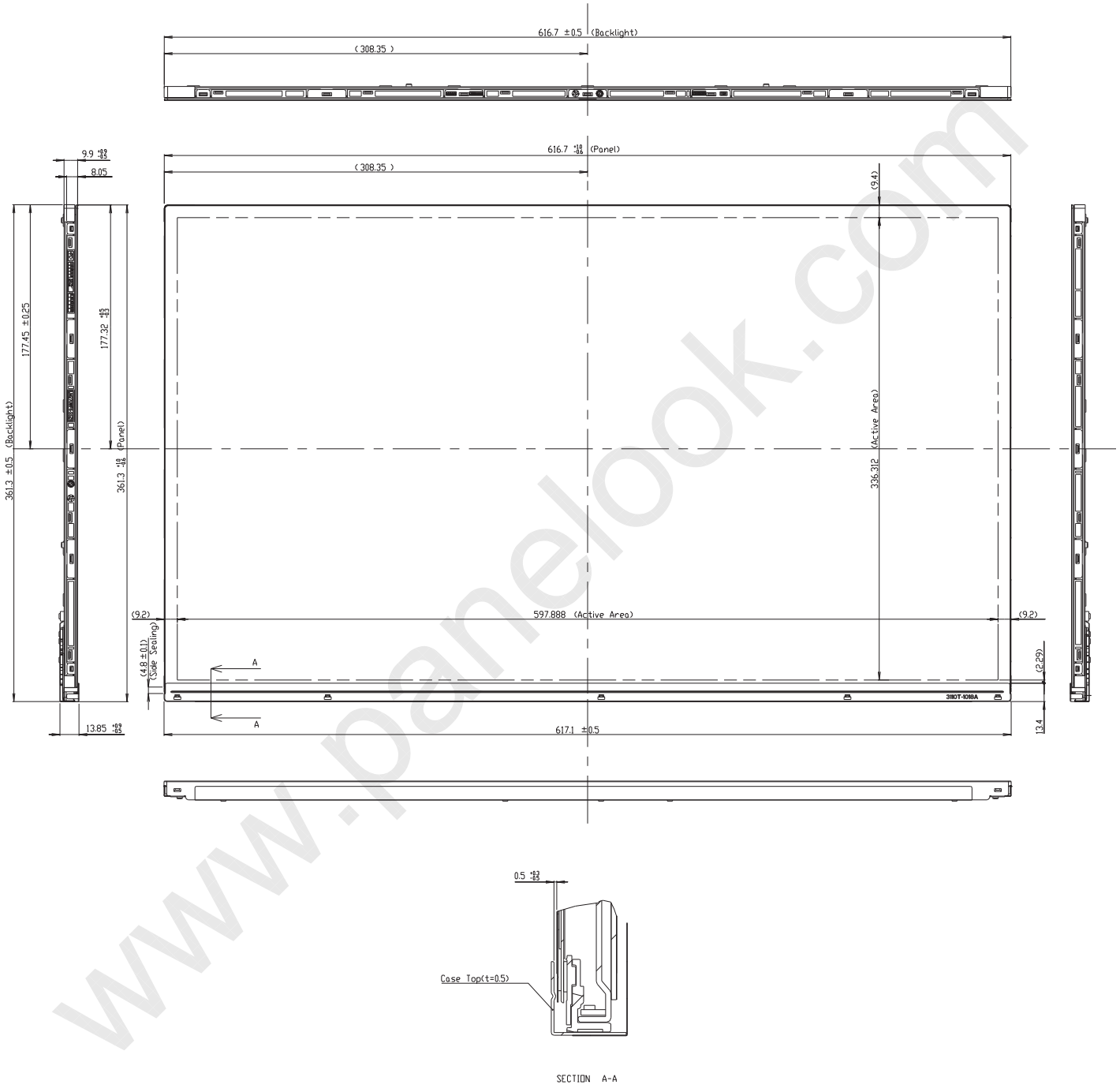
5. Mechanical Characteristics

The contents provide general mechanical characteristics. In addition the figures in the next page are detailed mechanical drawing of the LCD.

Outline Dimension	Horizontal	616.7mm(UP) / 617.1mm(DOWN)
	Vertical	361.3mm
	Depth	9.9mm(UP) / 13.85mm(DOWN)
Bezel Area	Horizontal	-
	Vertical	-
Active Display Area	Horizontal	597.888mm
	Vertical	336.312mm
Weight	Typ : 3,300g, Max : 3.500g	
Surface Treatment	Low Haze CLR treatment of the front polarizer	

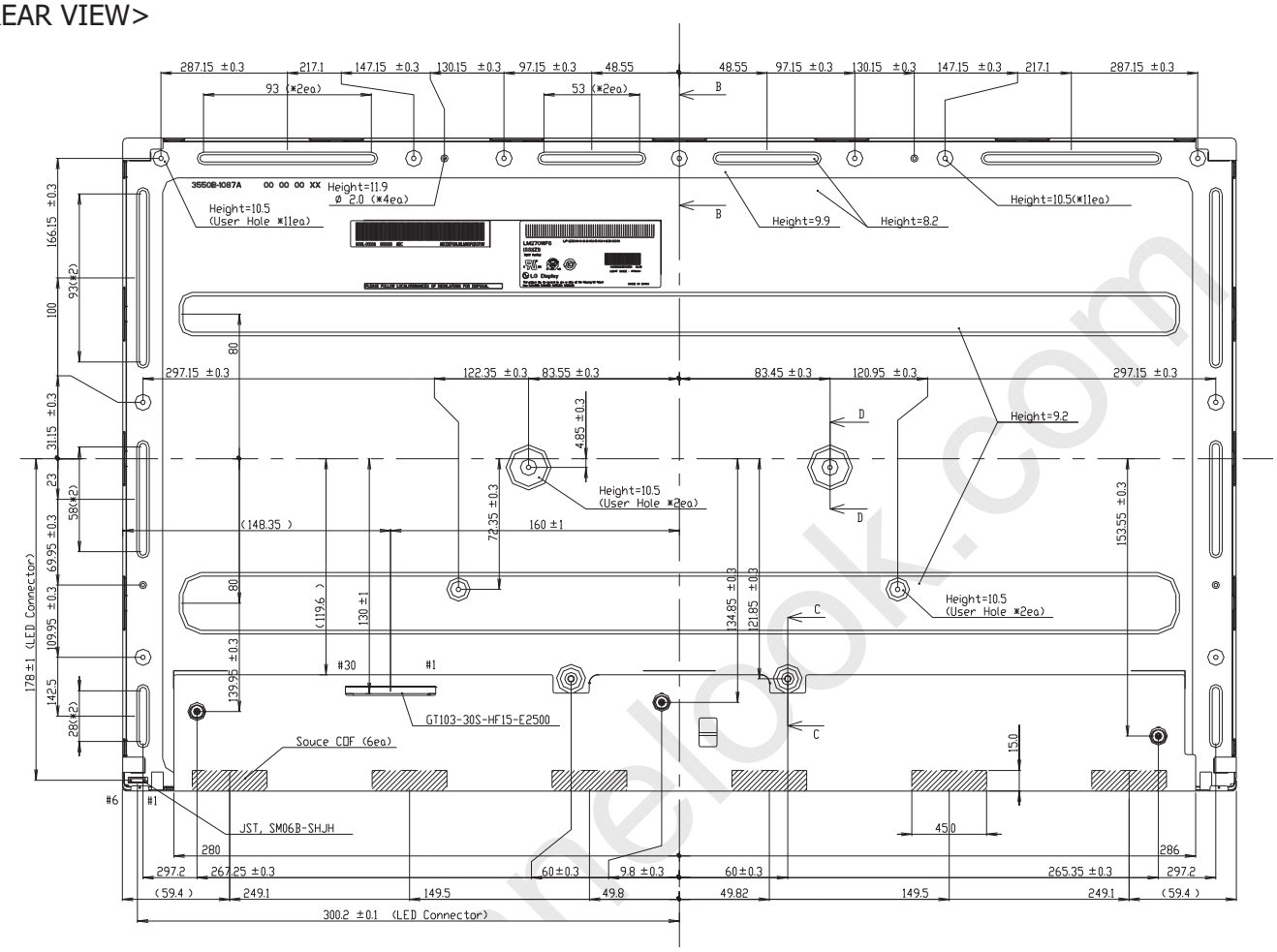
Notes : Please refer to a mechanic drawing in terms of tolerance at the next page.

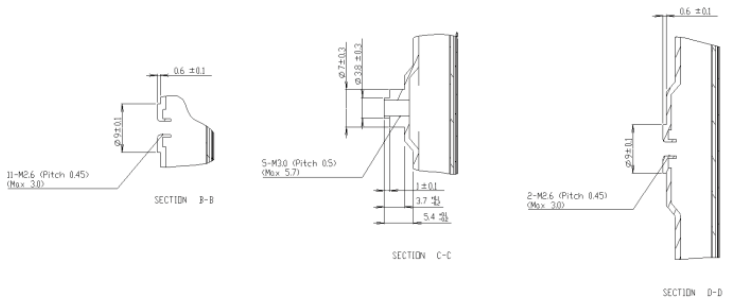
<FRONT VIEW>



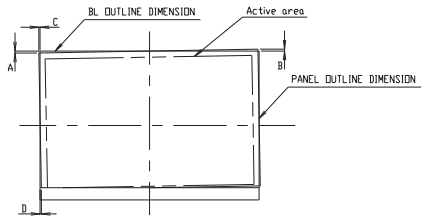
SECTION A-A

<REAR VIEW>





<NOTES>
1. I/F connector specification : IS100-L30D-C23 (JUJU)
2. LED connector specification : JST, SM06B-SHJH
3. Torque of user hole: 3.0~4.0kgf-cm.
4. Tilt and partial disposition tolerance of display area as following
   (1) Y-direction : -1.0≤A≤0.4, -1.0≤B≤0.4
   (2) X-direction : -1.0≤C≤0.4, -1.0≤D≤0.4



5. Unspecified tolerances to be ± 0.5
6. The LCM warp(warpage) is less than 1.0 on the surface palte
7. The COF area is weak & sensive, so please don't press the COF area

LGD Highly recommendation :
System chassis or frame should be designed to keep the IPS Panel flat as it is vulnerable to panel light-leakage caused by deformation.

6. Reliability

Environment test condition

No	Test Item	Condition
1	High temperature storage test	Ta= 60°C 240h
2	Low temperature storage test	Ta= -20°C 240h
3	High temperature operation test	Ta= 50°C 50%RH 240h
4	Low temperature operation test	Ta= 0°C 240h
5	Humidity condition Operation	Ta= 40 °C ,90%RH
6	Altitude operating storage / shipment	 0 - 10,000 feet(3,048m) 0 - 50,000 feet(15,240m)
7	Maximum Storage Humidity for 4 corner light leakage Mura.	Max 70%RH , Ta=40℃

7. International Standards

7-1. Safety

a) UL 60950-1, Underwriters Laboratories Inc.
Information Technology Equipment - Safety - Part 1 : General Requirements.

b) CAN/CSA C22.2 No.60950-1-07, Canadian Standards Association.
Information Technology Equipment - Safety - Part 1 : General Requirements.

c) EN 60950-1, European Committee for Electrotechnical Standardization (CENELEC).
Information Technology Equipment - Safety - Part 1 : General Requirements.

d) IEC 60950-1, The International Electrotechnical Commission (IEC).
Information Technology Equipment - Safety - Part 1 : General Requirements.
(Including report of IEC60825-1:2001 clause 8 and clause 9)

Notes

1. Laser (LED Backlight) Information

Class 1M LED Product IEC60825-1 : 2001 Embedded LED Power (Class1M)

2. Caution
: LED inside.
Class 1M laser (LEDs) radiation when open.
Do not open while operating.

7-2. EMC

a) ANSI C63.4 "American National Standard for Methods of Measurement of Radio-Noise Emissions from Low-Voltage Electrical and Electronic Equipment in the Range of 9 kHz to 40 GHz." American National Standards Institute (ANSI), 2003.

b) CISPR 22 "Information technology equipment – Radio disturbance characteristics – Limit and methods of measurement." International Special Committee on Radio Interference (CISPR), 2005.

c) CISPR 13 "Sound and television broadcast receivers and associated equipment – Radio disturbance characteristics – Limits and method of measurement." International Special Committee on Radio Interference (CISPR), 2006.

7-3. Environment

a) RoHS, Directive 2002/95/EC of the European Parliament and of the council of 27 January 2003

8. Packing

8-1. Designation of Lot Mark

a) Lot Mark

A	B	C	D	E	F	G	H	I	J	K	L	M

A,B,C : SIZE(INCH)
E : MONTH
D : YEAR
F ~ M : SERIAL NO.

Note

1. YEAR

Year	2011	2012	2013	2014	2015	2016	2017	2018	2019	2020
Mark	A	B	C	D	E	F	G	H	J	K

2. MONTH

Month	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
Mark	1	2	3	4	5	6	7	8	9	A	B	C

b) Location of Lot Mark

Serial No. is printed on the label. The label is attached to the backside of the LCD module.
This is subject to change without prior notice.

8-2. Packing Form

a) Package quantity in one box : 10-LCMs (1 Module is packed in 1 AL Bag.)

b) Box Size : 700(L) X 365(W) X 448(H)

9. PRECAUTIONS

Please pay attention to the followings when you use this TFT LCD module.

9-1. MOUNTING PRECAUTIONS

(1) You must mount a module using holes arranged in rear sides.
(2) You should consider the mounting structure so that uneven force (ex. Twisted stress) is not applied to the module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
(3) Please attach the surface transparent protective plate to the surface in order to protect the polarizer. Transparent protective plate should have sufficient strength in order to the resist external force.
(4) You should adopt radiation structure to satisfy the temperature specification.
(5) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
(6) Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment.
Do not touch the surface of polarizer for bare hand or greasy cloth.(Some cosmetics are detrimental to the polarizer.)
(7) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
(8) Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer causes deformations and color fading.
(9) Do not open the case because inside circuits do not have sufficient strength.
(10) System chassis or frame should be designed to keep the IPS panel flat as it is vulnerable to panel light-leakage caused by deformation.

9-2. OPERATING PRECAUTIONS

(1) The spike noise causes the mis-operation of circuits. It should be lower than following voltage :
V=±200mV(Over and under shoot voltage)
(2) Response time depends on the temperature.(In lower temperature, it becomes longer.)
(3) Brightness depends on the temperature. (In lower temperature, it becomes lower.)
And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
(4) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
(5) When fixed patterns are displayed for a long time, remnant image is likely to occur.
(6) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimized the interference.
(7) Please do not give any mechanical and/or acoustical impact to LCM. Otherwise, LCM can't be operated its full characteristics perfectly.
(8) A screw which is fastened up the steels should be a machine screw.
(if not, it causes metallic foreign material and deal LCM a fatal blow)
(9) Please do not set LCD on its edge.
(10) When LCMs are used for public display defects such as Yogore, image sticking can not be guarantee.

9-3. ELECTROSTATIC DISCHARGE CONTROL

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

9-4. PRECAUTIONS FOR STRONG LIGHT EXPOSURE

Strong light exposure causes degradation of polarizer and color filter.

9-5. STORAGE

When storing modules as spares for a long time, the following precautions are necessary.

(1) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
(2) The polarizer surface should not come in contact with any other object.
It is recommended that they be stored in the container in which they were shipped.

9-6. HANDLING PRECAUTIONS FOR PROTECTION FILM

(1) The protection film is attached to the bezel with a small masking tape.
When the protection film is peeled off, static electricity is generated between the film and polarizer.
This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
(2) When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the bezel after the protection film is peeled off.
(3) You can remove the glue easily. When the glue remains on the bezel surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.