

# LMT032DNAFWD-NBA

# LCD Module User Manual

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Date: 2013-08-03	Date:	Date:

Rev.	Descriptions	Release Date
0.1	Preliminary	2013-05-24
0.2	Add Backlight Function	2013-05-31
0.3	Update section 8 note 5	2013-08-03

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# 1. General Specification

Screen Size(Diagonal): 3.2 inch

Resolution: 320(RGB) x 240
Signal Interface: 8-bit MCU Interface
Color Depth: 65k color(16bit)

Pixel Pitch: 0.2025 x 0.2025 (mm)

Pixel Configuration: Horizontal RGB Stripe

Display Mode: Transmissive / normal white

TP Surface Treatment : Clare Surface Viewing Direction : 9 o'clock

Outline Dimension:  $90.0 \times 58.0 \times 7.1 \text{ (mm)}$ 

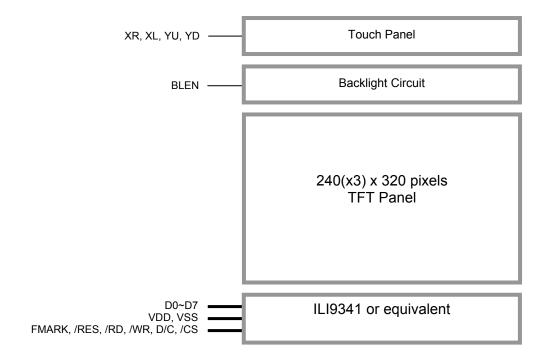
(see attached drawing for details)

Active Area: 64.8 x 48.6 (mm)

Backlight: 6 LEDs
Operating Temperature: -20 ~ +70°C
Storage Temperature: -30 ~ +80°C

Note:

# 2. Block Diagram



<sup>\*1</sup> Color tune may slightly changed by temperature and driving voltage.

# 3. Terminal Functions

# 3.1 Interface

Pin No.	Pin Name	1/0	Descriptions	
1	VSS	Р	Power Ground (0V)	
2	VSS	Г	Fower Ground (6V)	
3	BLEN	1	BLEN=L, backlight Off BLEN=H, backlight On	
4	VDD	Р	Positive Power Supply	
5	VDD	Г	Fositive Fower Supply	
6	/RD	1	/WR=H, /RD=L; Data or Status read form the LCD module	
7	/WR	1	/WR=L→H, RD=H; Data or Instruction latch into the LCD module	
8	D/C	I	Register Select D/C = H, Transferring the Display Data D/C = L, Transferring the Control Data	
9	/CS	1	Chip Select /CS=L, enable access to the LCD interface /CS=H, disable access to the LCD interface	
10	D0	I	Data Input	
:	:	:	:	
17	D7	I	Data Input	
18	/RES	ı	Reset signal /RES = L, Initialization is executed /RES = H, Normal running.	
19	FMARK	0	Displaying Timing Frame Signal	
20	NC	-	-	
:	:	-	-	
24	NC	-	-	

# 3.2 Touch Panel Terminal

Pin No.	Pin Name	I/O	Descriptions
1	YU	Passive	y-axis upper side
2	XL	Passive	x-axis left side
3	YD	Passive	y-axis down side
4	XR	Passive	x-axis right side

# 4. Absolute Maximum Ratings

Items	Symbol	Min.	Max.	Unit	Condition
Supply Voltage	$V_{DD}$	-0.3	+4.0	<b>V</b>	GND = 0V
Operating Temperature	$T_OP$	-20	+70	°C	No Condensation
Storage Temperature	T <sub>ST</sub>	-30	+80	°C	No Condensation

Cautions:

Any Stresses exceeding the Absolute Maximum Ratings may cause substantial damage to the device. Functional operation of this device at other conditions beyond those listed in the specification is not implied and prolonged exposure to extreme conditions may affect device reliability.

# 5. Electrical Characteristics

## 5.1 DC Characteristics (MCU terminal)

VSS=0V, T<sub>OP</sub> =25°C

Items	Symbol	MIN.	TYP.	MAX.	Unit	Applicable Pin	
Operating Voltage	VDD	2.7	3.0	3.3	V	VDD	
Input High Voltage	$V_{IH}$	0.8VDD	ı	VDD	V	/RD, /WR, D/C, /CS,	
Input Low Voltage	$V_{IL}$	VSS	-	0.2VDD	V	D0~D7, /RES	
Output Signal High Voltage	V <sub>OH</sub>	0.7VDD	-	VDD	V	D0~D7	
Output Signal Low Voltage	$V_{OL}$	0	-	0.3xVDD	V	00.501	
Input High Voltage	$V_{IH}$	0.8VDD	ı	VDD	V	BLEN	
Input Low Voltage	$V_{IL}$	0	ı	0.3	V	BLEIN	
Operating Current	1	-	190	-	mA	All black, Backlight ON (BLEN=H)	
Operating Current	I <sub>DD</sub>	-	9.5	-	mA	All black, Backlight OFF (BLEN=L)	

### 5.2 Touch Panel Characteristics

T<sub>OP</sub>=25°C

Items	MIN.	TYP.	MAX.	Unit	Note
Operating Voltage	-	5.0	-	V	XL, XR, YU, YD
Operating Pressure	20	-	100	g	XL, XR, YU, YD
Life time	-	1000000	-	times	XL, XR, YU, YD
Response Time	-	-	10	ms	XL, XR, YU, YD
Linearity	-	-	±1.5	%	XL, XR, YU, YD

# 6. AC Characteristics

# 6.1 AC Timing

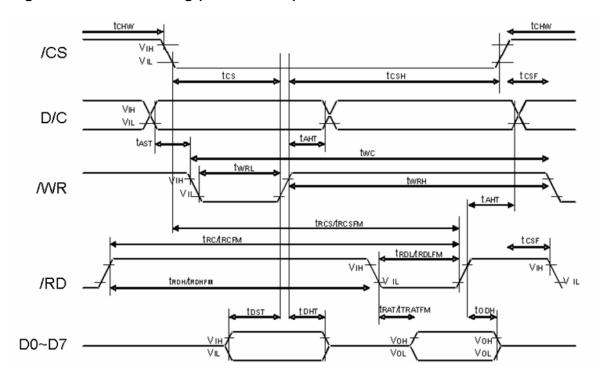
VDD=3.0V,  $T_{OP}$  =25°C

Signal	Symbol	Parameter		Spec.		Unit	Description	
Signal Symbol		Parameter	Min.	Тур	Max.	Ollit	Description	
D/C	tAST	Address setup time	10	-	-	ns		
D/C	tAHT	Address hole time(Write/Read)	10	-	-	115		
	tCHW	Chip select "H" pulse width	10	-	-			
	tCS	Chip select setup time(Write)	56	-	-			
/CS	tRCSFM	Chip select setup time(Read FM)	440	-	-	ns		
	tCSF	Chip select wait time(Write/Read)	12.5	-	-			
	tCSH	Chip select hold time	12.5	-	-			
	tWC	Write cycle	82.5	-	-			
/WR	tWRH	Control pulse "H" duration	18.75	-	-	ns		
	tWRL	Control pulse "L" duration	18.75	-	-			
/RD	tRCFM	Read cycle(FM)	560	-	-		When read from	
(FM)	tRDHFM	Control pulse "H" duration(FM)	112	-	-	ns	frame memory	
(FIVI)	tRDLFM	Control pulse "L" duration(FM)	440	-	-			
	tDST	Data setup time	12.5	-	-		For maximum	
D[7:0]	tDHT	Data hold time	8	-	-	ns	CL=30pF	
[٥. ١]ط	tRATFM	Read access time(FM)	-	-	425	115	For minimum	
	tODH	Output disable time	16	-	64		CL=8pF	

#### Note:

- \*1. The input signal rise time and fall time(tr, tf)is specified at 15 ns or less
- \*2. Logic high and low levels are specified as 30% and 70% of VDD for input signals.
- \*3 .Refer to the ILI9341 datasheet for more details.

# Register Write/Read timing (for CPU 8 Bit)

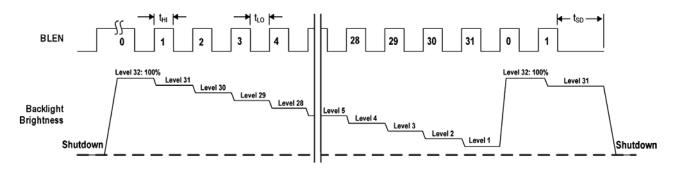


# 6.2 Backlight control Timing

VDD=3.0V,  $T_{OP}$  =25°C

Signal	Symbol	Parameter		Spec.		Unit	Description	
Signal	Syllibol	Parameter	Min.	Тур	Max.	Ollit	Description	
	t <sub>HI</sub>	Time Delay between Steps	2	-	-	us		
BLEN	t <sub>LO</sub>	CTRL LOW Time for Dimming	1	-	250	us		
	t <sub>SD</sub>	CTRL LOW ,shutdown Pulse Whidth	2	-	-	ms		

# **Register BLEN timing**





# 7. Commands

Regulative Command Set	1				1	1	1	1		1	1		_
Command Function	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	Hex
No Operation	0	1	1	XX	0	0	0	0	0	0	0	0	001
Software Reset	0	1	1	XX	0	0	0	0	0	0	0	1	011
	0	1	1	XX	0	0	0	0	0	1	0	0	041
Road Display Identification	1	1	1	XX	X	X	X	X	X	X	X	Χ	XX
Read Display Identification Information	1	1	1	XX				ID1 [	7:0]				XX
momaton	1	1	1	XX				ID2 [	7:0]				XX
	1	1	1	XX				ID3 [	7:0]				XX
	0	1	1	XX	0	0	0	0	1	0	0	1	09
	1	1	1	XX	X	X	X	X	X	X	X	X	XX
Read Display Status	1	1	1	XX			D	[31:25]				0	00
Read Display Status	1	1	1	XX	0		D [22:20	]		D [19	9:16]		61
	1	1	1	XX	D [15]	0	D [13]	0	0		D [10:8]		00
	1	1	1	XX		D [7:5]			D [	4:1]		0	00
	0	1	<b>↑</b>	XX	0	0	0	0	1	0	1	0	0A
Read Display Power Mode	1	1	1	XX	X	X	X	X	X	X	X	X	XX
	1	1	1	XX			D [7	:2]			0	0	08
	0	1	<b>↑</b>	XX	0	0	0	0	1	0	1	1	0B
Read Display MADCTL	1	1	1	XX	X	Χ	X	X	Χ	X	X	X	X
	1	1	1	XX			D [7	:2]			0	0	00
	0	1	<b>↑</b>	XX	0	0	0	0	1	1	0	0	0C
Read Display Pixel Format	1	<b>↑</b>	1	XX	X	X	X	X	X	X	X	Χ	XX
	1	1	1	XX	0		DPI [2:0	]	0	[	DBI [2:0]		06
	0	1	1	XX	0	0	0	0	1	1	0	1	0D
Read Display Image Format	1	1	1	XX	X	X	X	X	Χ	X	X	Χ	XX
	1	<b>↑</b>	1	XX	0	0	0	0	0		D [2:0]		00
	0	1	1	XX	0	0	0	0	1	1	1	0	0E
Read Display Signal Mode	1	<b>↑</b>	1	XX	X	X	X	X	X	X	X	X	XX
	1	1	1	XX			D [7	:2]		•	0	0	00
D4 Di1 0-16 Di	0	1	1	XX	0	0	0	0	1	1	1	1	0F
Read Display Self-Diagnostic	1	1	1	XX	X	X	X	X	X	X	X	Х	XX
Result	1	1	1	XX	D [7	:6]	0	0	0	0	0	0	00
Enter Sleep Mode	0	1	<b>↑</b>	XX	0	0	0	1	0	0	0	0	10
Sleep OUT	0	1	<u>†</u>	XX	0	0	0	1	0	0	0	1	11
Partial Mode ON	0	1	1	XX	0	0	0	1	0	0	1	0	12
Normal Display Mode ON	0	1	<b>↑</b>	XX	0	0	0	1	0	0	1	1	13
Display Inversion OFF	0	1	<u>†</u>	XX	0	0	1	0	0	0	0	0	20
Display Inversion ON	0	1	1	XX	0	0	1	0	0	0	0	1	21
	0	1	<u>†</u>	XX	0	0	1	0	0	1	1	0	26
Gamma Set	1	1	· ↑	XX				GC [	7:0]				01
Display OFF	0	1	<u>†</u>	XX	0	0	1	0	1	0	0	0	28
Display ON	0	1	<b>†</b>	XX	0	0	1	0	1	0	0	1	29
1 / **	0	1	<u>†</u>	XX	0	0	1	0	1	0	1	0	2A
	1	1	<b>↑</b>	XX		-	-	SC [1	-	· -	•		XX
Column Address Set	1	1	<b>†</b>	XX				SC [7					XX
	1	1	<u> </u>	XX				EC [1					XX
	1	1	<u> </u>	XX				EC [7					XX
	0	1	<u> </u>	XX	0	0	1	0	1	0	1	1	2B
	1	1	<b></b>	XX	-		<u>'</u>	SP [1			'		X)
Page Address Set	1	1	<u> </u>	XX				SP [7					XX
i age Addiess set	1	1											XX
	1	1	<u></u>	XX				EP [1					XX
	1	1	Î	XX				EP [7	.UJ				XX



^ .	/ (' \
Commands	CONTINUE
Communication	

Commands(continue)				l		1					I		1
Memory Write	0	1	<u></u>	XX	0	0	1	0	1	1	0	0	2Cł
	1	1	<u></u>	200				[17:0]					XX
	0	1		XX	0	0	1	0	1	1	0	1	2D
	1	1	T	XX	0	0				00 [5:0] nn [5:0]			XX
	1	1	<u> </u>	XX	0	0				11 [5:0] 31 [5:0]			XX
	1	1		XX	0	0				00 [5:0]			XX
Color SET	1	1	<u> </u>	XX	0	0				n [5:0]			XX
	1	1	<u> </u>	XX	0	0				64 [5:0]			XX
	1	1	<u> </u>	XX	0	0				0 [5:0]			XX
	1	1		XX	0	0				n [5:0]			XX
	1	1	<u></u>	XX	0	0				31 [5:0]			XX
	0	1	<u></u>	XX	0	0	1	0	1	1	1	0	2EI
Memory Read	1	<u> </u>	1	XX	X	X	X	X	X	X	X	X	XX
momery rieda	1	<u> </u>	1	701				[17:0]					XX
	0	1	<u> </u>	XX	0	0	1	1	0	0	0	0	301
	1	1	<u> </u>	XX				-	R [15:8]				00
Partial Area	1	1	<u> </u>	XX		SR [7:0]							
	1	1	<u></u>	XX	ER [15:8]								00
	1	1	<u></u>	XX					R [7:0]				3F
	0	1	<u> </u>	XX	0	0	1	1	0	0	1	1	33h
	1	1	<u> </u>	xx				TF	A [15:8]		ı	ı	00
	1	1	<u> </u>	XX					A [7:0]				00
Vertical Scrolling Definition	1	1	1	xx					A [15:8]				01
	1	1	1	XX					SA [7:0]				40
	1	1	1	XX					A [15:8]				00
	1	1		XX	BFA [7:0] 0								
Tearing Effect Line OFF	0	1	1	XX	0	0	1	1	0	1	0	0	34h
	0	1	1	XX	0	0	1	1	0	1	0	1	35h
Tearing Effect Line ON	1	1	1	XX	0	0	0	0	0	0	0	М	00
	0	1	1	XX	0	0	1	1	0	1	1	0	36h
Memory Access Control	1	1		XX	MY	MX	MV	ML	BGR	МН	0	0	00
	0	1	<u></u>	XX	0	0	1	1	0	1	1	1	37h
Vertical Scrolling Start Address	1	1	1	XX			•	VS	P [15:8]		•	•	00
	1	1	1	XX					SP [7:0]				00
Idle Mode OFF	0	1	1	XX	0	0	1	1	1	0	0	0	38h
Idle Mode ON	0	1	1	XX	0	0	1	1	1	0	0	1	39ł
B: 15 10 1	0	1	1	XX	0	0	1	1	1	0	1	0	3Ał
Pixel Format Set	1	1	1	XX	0		DPI [2:0	]	0		DBI [2:0	)]	66
Meta Managa Cantinus	0	1	<b>↑</b>	XX	0	0	1	1	1	1	0	0	3Cł
Write Memory Continue	1	1	<b>↑</b>				. [	) [17:0]			•		ХХ
	0	1	<b>↑</b>	XX	0	0	1	1	1	1	1	0	3Eł
Read Memory Continue	1	1	1	XX	Χ	X	Χ	X	X	X	X	X	ХХ
	1	1	1				[	[17:0]					ХХ
	0	1	1	XX	0	1	0	0	0	1	0	0	44h
Set Tear Scanline	1	1	1	XX	0	0	0	0	0	0	0	STS [8]	ХХ
	1	1	1	XX				S	TS [7:0]				XX
	0	1	1	XX	0	1	0	0	0	1	0	1	45ł
Cot Secoline	1	1	1	XX	Х	Х	Х	Х	Х	X	X	X	ХХ
Get Scanline	1	1	1	XX	0	0	0	0	0	0	GTS	S [9:8]	ХХ
	1	1	1	XX				G	TS [7:0]				ХХ
Write Dieplay Prightness	0	1	<b>↑</b>	XX	0	1	0	1	0	0	0	1	51h
Write Display Brightness	1	1	1	XX				DI	3V [7:0]				00



Commands(continue)

Commands(continue)													
	0	1	1	XX	0	1	0	1	0	0	1	0	52h
Read Display Brightness	1	1	1	XX	X	X	X	Χ	X	X	X	X	XX
	1	<b>↑</b>	1	XX			•	DBV	[7:0]	•		•	00
Write CTRL Display	0	1	1	XX	0	1	0	1	0	0	1	1	53h
Wille CTRL Display	1	1	1	XX	0	0	BCTRL	0	DD	BL	0	0	00
	0	1	1	XX	0	1	0	1	0	1	0	0	54h
Read CTRL Display	1	1	1	XX	X	X	X	X	X	X	X	X	XX
	1	<b>↑</b>	1	XX	0	0	BCTRL	0	DD	BL	0	0	00
Write Content Adaptive	0	1	1	XX	0	1	0	1	0	1	0	1	55h
Brightness Control	1	1	1	XX	0	0	0	0	0	0	C[	1:0]	00
Dood Content Adentive	0	1	<b>↑</b>	XX	0	1	0	1	0	1	1	0	56h
Read Content Adaptive Brightness Control	1	1	1	XX	X	Χ	X	X	X	X	X	X	XX
Drighthess Control	1	1	1	XX	0	0	0	0	0	0	C [	1:0]	00
Write CABC Minimum	0	1	1	XX	0	1	0	1	1	1	1	0	5Eh
Brightness	1	1	1	XX				CMB	[7:0]				00
Read CABC Minimum	0	1	1	XX	0	1	0	1	1	1	1	1	5Fh
Brightness	1	1	1	XX	X	X	X	X	X	X	X	X	XX
Brightness	1	1	1	XX				CMB	[7:0]				00
	0	1	1	XX	1	1	0	1	1	0	1	0	DAh
Read ID1	1	1	1	XX	X	Χ	X	Χ	X	X	X	X	XX
	1	1	1	XX			Modu	ile's Mai	nufacture	e [7:0]			XX
	0	1	1	XX	1	1	0	1	1	0	1	1	DBh
Read ID2	1	1	1	XX	X	X	X	X	X	X	Χ	X	XX
	1	1	1	XX			LCD Mod	dule / Di	iver Ver	sion [7:0	1		XX
	0	1	1	XX	1	1	0	1	1	1	0	0	DCh
Read ID3	1	<b>↑</b>	1	XX	X	X	X	Х	X	X	X	Х	XX
	1	1	1	XX			LCD N	Module /	Driver I	D [7:0]			XX

Extended Command Set													
Command Function	D/CX	RDX	WRX	D17-8	D7	D6	D5	D4	D3	D2	D1	D0	Hex
RGB Interface	0	1	1	XX	1	0	1	1	0	0	0	0	B0h
Signal Control	1	1	1	XX	ByPass_MODE	RCM	[1:0]	0	VSPL	HSPL	DPL	EPL	00
F OtI	0	1	<b>↑</b>	XX	1	0	1	1	0	0	0	1	B1h
Frame Control	1	1	<b>↑</b>	XX	0	0	0	0	0	0	DIVA	[1:0]	00
(In Normal Mode)	1	1	1	XX	0	0	0		F	TNA [4:0	0]		1B
Frame Control	0	1	1	XX	1	0	1	1	0	0	1	0	B2h
	1	1	<b>↑</b>	XX	0	0	0	0	0	0	DIVE	3 [1:0]	00
(In Idle Mode)	1	1	<b>↑</b>	XX	0	0	0		RTNB [4:0]				1B
F Control	0	1	<b>↑</b>	XX	1	0	1	1	0	0	1	1	B3h
Frame Control	1	1	1	XX	0	0	0	0	0	0	DIVO	: [1:0]	00
(In Partial Mode)	1	1	<b>↑</b>	XX	0	0	0		R	TNC [4:0	0]		1B
Disales Invession Control	0	1	<b>↑</b>	XX	1	0	1	1	0	1	0	0	B4h
Display Inversion Control	1	1	1	XX	0	0	0	0	0	NLA	NLB	NLC	02
	0	1	<b>↑</b>	XX	1	0	1	1	0	1	0	1	B5h
	1	1	<b>↑</b>	XX	0				VFP [6:	0]			02
Blanking Porch Control	1	1	1	XX	0				VBP [6:	0]			02
	1	1	<b>↑</b>	XX	0	0	0			HFP [4:0	)]		0A
	1	1	<b>↑</b>	XX	0	0	0			HBP [4:0	)]		14



Commands(continue)

Commands(continue)													_
	0	1	1	XX	1	0	1	1	0	1	1	0	B6h
	1	1	1	XX	0	0	0	0	PTG	6 [1:0]	PT	[1:0]	0A
Display Function Control	1	1	1	XX	REV	GS	SS	SM		19	SC [3:0]		82
	1	1	1	XX	0	0				NL [5:0]			27
	1	1	1	XX	0	0			P	CDIV [5:0	0]		04
Entry Mode Set	0	1	1	XX	1	0	1	1	0	1	1	1	B7h
Entry Mode Set	1	1	1	XX	0	0	0	0	0	GON	DTE	GAS	06
Backlight Control 1	0	1	1	XX	1	0	1	1	1	0	0	0	B8h
Backlight Control 1	1	1	1	XX	0	0	0	0		TH	_UI [3:0]		0C
Backlight Control 2	0	1	1	XX	1	0	1	1	1	0	0	1	B9h
Backlight Control 2	1	1	1	XX		TH_MV	[3:0]			TH	ST [3:0]		CC
Backlight Control 3	0	1	1	XX	1	0	1	1	1	0	1	0	BAh
Backlight Control 3	1	1	1	XX	0	0	0	0		DTI	H_UI [3:0]		04
Backlight Control 4	0	1	1	XX	1	0	1	1	1	0	1	1	BBh
Backlight Control 4	1	1	1	XX		DTH_M\	/ [3:0]			DTH	1_ST [3:0]		65
Backlight Control 5	0	1	1	XX	1	0	1	1	1	1	0	0	BCh
Backlight Control 3	1	1	1	XX		DIM2	[3:0]		0		DIM1 [2:	0]	44
Packlight Control 7	0	1	1	XX	1	0	1	1	1	1	1	0	BEh
Backlight Control 7	1	1	1	XX				PWM	_DIV [7	:0]			0F
Packlight Control 0	0	1	1	XX	1	0	1	1	1	1	1	1	BFh
Backlight Control 8	1	1	1	XX	0	0	0	0	0	LEDONR	LEDONPOL	LEDPWMOPL	. 00
Power Control 1	0	1	1	XX	1	1	0	0	0	0	0	0	C0h
Fower Control 1	1	1	1	XX	0	0			\	/RH [5:0]			21
Power Control 2	0	1	1	XX	1	1	0	0	0	0	0	1	C1h
Power Control 2	1	1	1	XX	0	0	0	1	0		BT [2:0		10
	0	1	1	XX	1	1	0	0	0	1	0	1	C5h
VCOM Control 1	1	1	1	XX	0				VMH	[6:0]			31
	1	1	1	XX	0				VML	[6:0]			3C
VCOM Control 2	0	1	1	XX	1	1	0	0	0	1	1	1	C7h
VCOW CONITOL 2	1	1	1	XX	nVM				VMF	[6:0]			C0
	0	1	1	XX	1	1	0	1	0	0	0	0	D0h
NV Memory Write	1	1	1	XX	0	0	0	0	0	Р	GM_ADR	[2:0]	00
	1	1	1	XX				PGM_	DATA[	7:0]			XX
	0	1	1	XX	1	1	0	1	0	0	0	1	D1h
NIV/ Mamony Drotostic - 1/	1	1	1	XX				KE	Y [23:16	6]			XX
NV Memory Protection Key	1	1	1	XX				KE	Y [15:8				XX
	1	1	1	XX				KE	Y [7:0]				XX
	0	1	1	XX	1	1	0	1	0	0	1	0	D2h
NIV Marray Otator B	1	1	1	XX	X	X	X	X	X	X	Х	X	XX
NV Memory Status Read	1	1	1	XX	0	ID2	CNT	[2:0]	0	I	D1_CNT [	2:0]	XX
	1	1	1	XX	BUSY	VMI	VMF_CNT [2:0]			ID3_CNT [2:0]			



Commands(continue)					_	_	_		_						
	0	1	1	XX	1	1	0	1	0	0	1	1	D3h		
	1	1	1	XX	X	X	X	X	X	Х	X	X	XX		
Read ID4	1	1	1	XX	0	0	0	0	0	0	0	0	00		
	1	1	1	XX	1	0	0	1	0	0	1	1	93		
	1	1	1	XX	0	1	0	0	0	0	0	1	41		
	0	1	1	XX	1	1	1	0	0	0	0	0	E0h		
	1	1	1	XX	0	0	0	0		VP	0 [3:0]		0F		
	1	1	1	XX	0	0			VP1 [5	5:0]			16		
	1	1	1	XX	0	0			VP2 [5	5:0]			14		
	1	1	1	XX	0	0	0	0		VP	4 [3:0]		0A		
	1	1	1	XX	0	0	0		V	/P6 [4	:0]		0D		
	1	1	1	XX	0	0	0	0		VP13 [3:0]					
Positive Gamma	1	1	1	XX	0			V	P20 [6:0]	20 [6:0]					
Correction	1	1	1	XX		VP36	[3:0]			VP:	27 [3:0]		75		
	1	1	1	XX	0			V	P43 [6:0]				33		
	1	1	1	XX	0	0	0	0		VP	50 [3:0]		06		
	1	1	1	XX	0	0	0		V	P57 [4	4:0]		0E		
	1	1	1	XX	0	0	0	0			59 [3:0]		00		
	1	1	1	XX	0	0			VP61 [	VP61 [5:0]					
	1	1	1	XX	0	0			VP62 [	09					
	1	1	1	XX	0	0	0	0		08					
	0	1	1	XX	1	1	1	0	0	0	63 [3:0] 0	1	E1h		
	1	1	1	XX	0	0	0	0		VN	0 [3:0]		08		
	1	1	1	XX	0	0			VN1 [5		. []		2B		
	1	1	1	XX	0	0			VN2 [5				2D		
	1	1	1	XX	0	0	0	0			14 [3:0]		04		
	1	1	1	XX	0	0	0		V	/N6 [4			10		
	1	1	<b></b>	XX	0	0	0	0	·		13 [3:0]		04		
Negative Gamma	1	1	<b>—</b>	XX	0				N20 [6:0]	***	10 [0.0]		3E		
Correction	1	1	<b>—</b>	XX		VN36	13-01	*	120 [0.0]	VN	27 [3:0]		24		
Concolion	1	1	+	XX	0	*1430	[3.0]	V	N43 [6:0]	*14.	21 [3.0]		4E		
	1	1	+	XX	0	0	0	0	143 [0.0]	VN	50 [3:0]		04		
	1	1	<b>+</b>	XX	0	0	0	-	V	N57 [			0F		
	1	1	1	XX	0	0	0	0	· ·		59 [3:0]		0E		
	1	1	1	XX	0	0	-		VN61 [		39 [3.0]		35		
	1	1	_	XX	0	0							38		
		_	1				_		VN62 [		co (o.0)				
Digital Commo Control 4	0	1	1	XX	1	1	1	0	0	0	63 [3:0] 1	0	0F E2h		
Digital Gamma Control 1			I	XX	1		_	U	U	_		U	-		
1 <sup>st</sup> Parameter 2 <sup>nd</sup> Parameter	1	1	I.	XX		RCA0					A0 [3:0]		XX		
3 <sup>rd</sup> Parameter	1	1	I .	XX		RCA1					A1 [3:0]		XX		
	1	1	1	XX		RCA2					A2 [3:0]		XX		
4 <sup>th</sup> Parameter	1	1	1	XX		RCA3					A3 [3:0]		XX		
5 <sup>th</sup> Parameter	1	1	1	XX		RCA4					A4 [3:0]		XX		
6 <sup>th</sup> Parameter	1	1	1	XX	RCA5 [3:0] BCA5 [3:0]						XX				
7 <sup>th</sup> Parameter	1	1	1	XX							XX				
8 <sup>th</sup> Parameter	1	1	1	XX		RCA7					A7 [3:0]		XX		
9 <sup>th</sup> Parameter	1	1	1	XX		RCA8					A8 [3:0]		XX		
10 <sup>th</sup> Parameter	1	1	1	XX		RCA9					A9 [3:0]		XX		
11 <sup>th</sup> Parameter	1	1	1	XX		RCA10					10 [3:0]		XX		
12 <sup>th</sup> Parameter	1	1	1	XX						XX					
13 <sup>th</sup> Parameter	1	1	1	XX	XX RCA12 [3:0] BCA12 [3:0]					XX					
14 <sup>th</sup> Parameter	1	1	1	XX		RCA13	[3:0]			BCA	13 [3:0]		XX		
15 <sup>th</sup> Parameter	1	1	1	XX		RCA14	[3:0]			BCA	14 [3:0]		XX		
- th -			1						I				1		

16<sup>th</sup> Parameter

1

XX

RCA15 [3:0]

BCA15 [3:0]

XX



Commands(continue)

Commands(continue)	Ι.	_			_	_			_			_			
Digital Gamma Control 2 1st Parameter	0	1	1	XX	1	1	1 1	0	0	0	1 .01	1	E3h		
2 <sup>nd</sup> Parameter	1	1	1			RFA0 RFA1					0 [3:0] 1 [3:0]		XX		
3 <sup>rd</sup> Parameter	1	1	1	XX		RFA2					12 [3:0]		XX		
4 <sup>th</sup> Parameter	1	1	1	XX									XX		
5 <sup>th</sup> Parameter	1	1	1	XX		RFA3					(3 [3:0]		XX		
	1	1	1	XX		RFA4					\4 [3:0] \5 [3:0]		XX		
6 <sup>th</sup> Parameter 7 <sup>th</sup> Parameter	1	1	1	XX		RFA5				XX					
	1	1	1	XX		RFA6				XX					
8 <sup>th</sup> Parameter	1	1	1	XX		RFA7					7 [3:0]		XX		
9 <sup>th</sup> Parameter	1	1	1	XX		RFA8					(8 [3:0]		XX		
10 <sup>th</sup> Parameter	1	1	1	XX		RFA9	[3:0]			BFA9 [3:0]					
11 <sup>th</sup> Parameter	1	1	1	XX		RFA10	[3:0]			BFA	10 [3:0]		XX		
12 <sup>th</sup> Parameter	1	1	1	XX		RFA11	[3:0]			BF	A [3:0]		XX		
13 <sup>th</sup> Parameter	1	1	1	XX		RFA12	[3:0]			BFA	12 [3:0]		XX		
14 <sup>th</sup> Parameter	1	1	1	XX		RFA13	[3:0]			BFA	13 [3:0]		XX		
15 <sup>th</sup> Parameter	1	1	1	XX		RFA14	[3:0]			BFA	14 [3:0]		XX		
16 <sup>th</sup> Parameter	1	1	1	XX		RFA15	[3:0]			BFA	15 [3:0]		xx		
17 <sup>th</sup> Parameter	1	1	1	XX		RFA16 [3:0]				BFA16 [3:0]					
18 <sup>th</sup> Parameter	1	1	1	XX	RFA17 [3:0]					XX					
19 <sup>th</sup> Parameter	1	1	1	XX	RFA18 [3:0]					BFA	18 [3:0]		XX		
20 <sup>th</sup> Parameter	1	1	1	XX		RFA19	[3:0]			XX					
21 <sup>st</sup> Parameter	1	1	1	XX		RFA20	[3:0]			xx					
22 <sup>nd</sup> Parameter	1	1	1	XX		RFA21	[3:0]			BFA	21 [3:0]		XX		
23 <sup>™</sup> Parameter	1	1	1	XX		RFA22	[3:0]			BFA	22 [3:0]		XX		
24 <sup>th</sup> Parameter	1	1	1	XX		RFA23	[3:0]			BFA	23 [3:0]		XX		
25 <sup>th</sup> Parameter	1	1	1	XX		RFA24	[3:0]			BFA	24 [3:0]		XX		
26 <sup>th</sup> Parameter	1	1	1	XX		RFA25	[3:0]			BFA	25 [3:0]		XX		
27 <sup>th</sup> Parameter	1	1	1	XX		RFA26	[3:0]			BFA	26 [3:0]		XX		
28 <sup>th</sup> Parameter	1	1	1	XX		RFA27	[3:0]			BFA	27 [3:0]		XX		
29 <sup>th</sup> Parameter	1	1	1	XX		RFA28	[3:0]			BFA	28 [3:0]		XX		
30 <sup>th</sup> Parameter	1	1	1	XX		RFA29					29 [3:0]		XX		
31 <sup>st</sup> Parameter	1	1	1	XX	RFA30 [3:0] BFA30 [3:0]						XX				
32 <sup>nd</sup> Parameter	1	1	1	XX	RFA31 [3:0] BFA31 [3:0]						XX				
33 <sup>rd</sup> Parameter	1	1	1	XX	RFA31 [3:0] RFA32 [3:0]										
34 <sup>th</sup> Parameter	1	1		XX	RFA33 [3:0]					XX					
35 <sup>th</sup> Parameter	+		1		RFA34 [3:0]						33 [3:0] 34 [3:0]		XX		
36 <sup>th</sup> Parameter	1	1	Ĭ	XX	RFA35 [3:0]						35 [3:0]				
36 Parameter  37 <sup>th</sup> Parameter	1	1	1	XX	RFA36 [3:0]								XX		
	1	1	1	XX	RFA36 [3:0] RFA37 [3:0]						36 [3:0] 37 [3:0]		XX		
38 <sup>th</sup> Parameter	1	1	1	XX			XX								



	_		1												
39 <sup>th</sup> Parameter	1	1	1	XX		RFA38	[3:0]			BFA	38 [3:0]	]	XX		
40 <sup>th</sup> Parameter	1	1	1	XX		RFA39	[3:0]			BFA	39 [3:0]	]	XX		
41 <sup>st</sup> Parameter	1	1	1	XX		RFA40	[3:0]			BFA	40 [3:0]	]	XX		
42 <sup>nd</sup> Parameter	1	1	1	XX		RFA41	[3:0]			BFA	41 [3:0]	]	XX		
43 <sup>rd</sup> Parameter	1	1	1	XX		RFA42	[3:0]			BFA	42 [3:0]	]	XX		
44 <sup>th</sup> Parameter	1	1	1	XX		RFA43	[3:0]			BFA	43 [3:0]	]	XX		
45 <sup>th</sup> Parameter	1	1	· ↑	XX		RFA44	[3:0]			BFA	44 [3:0]	]	XX		
46 <sup>th</sup> Parameter	1	1	<u>†</u>	XX		RFA45					45 [3:0]		XX		
47 <sup>th</sup> Parameter	1	1	1	XX		RFA46					46 [3:0]		XX		
48 <sup>th</sup> Parameter	1	1		XX		RFA47					47 [3:0]		XX		
49 <sup>th</sup> Parameter			1			RFA48							XX		
50 <sup>th</sup> Parameter	1	1	1	XX						BFA48 [3:0] BFA49 [3:0]					
	1	1	1	XX		RFA49							XX		
51 <sup>st</sup> Parameter	1	1	1	XX		RFA50					(50 [3:0]	-	XX		
52 <sup>nd</sup> Parameter	1	1	1	XX		RFA51					(51 [3:0]	-	XX		
53 <sup>rd</sup> Parameter	1	1	1	XX		RFA52					(52 [3:0]		XX		
54 <sup>th</sup> Parameter	1	1	1	XX		RFA53 [3:0] BFA53 [3:0]							XX		
55 <sup>th</sup> Parameter	1	1	1	XX	RFA54 [3:0] BFA54 [3:0]							]	XX		
56 <sup>th</sup> Parameter	1	1	1	XX	RFA55 [3:0] BFA55 [3:0]							XX			
57 <sup>th</sup> Parameter	1	1	1	XX		RFA56	[3:0]			BFA	XX				
58 <sup>th</sup> Parameter	1	1	1	XX		RFA57	[3:0]			BFA57 [3:0]					
59 <sup>th</sup> Parameter	1	1	1	XX		RFA58	[3:0]			BFA	BFA58 [3:0]				
60 <sup>th</sup> Parameter	1	1	1	XX		RFA59	[3:0]			BFA	59 [3:0]	]	XX		
61 <sup>st</sup> Parameter	1	1	1	XX		RFA60	[3:0]			BFA	(60 [3:0	]	XX		
62 <sup>nd</sup> Parameter	1	1	1	XX		RFA61	[3:0]			BFA	61 [3:0]	]	XX		
63 <sup>rd</sup> Parameter	1	1	1	XX		RFA62	[3:0]			BFA	62 [3:0]	]	XX		
64 <sup>th</sup> Parameter	1	1	1	XX		RFA63	[3:0]			BFA	(63 [3:0	1	XX		
	0	1	1	XX	1	1	1	1	0	1	1	0	F6h		
Interface Control	1	1	1	XX	MY_EOR	MX_EOR	MV_EOR	0	BGR_EO	R 0	0	WEMODE	01		
interface Control	1	1	1	XX	0	0	EPF[		0	0		T [1:0]	00		
	0	1	1	XX	1	1	ENDIAN 0	0	DM I	[1:0] 0	RM 1	RIM 1	00 CBh		
	1	1	1	XX	0	0	1	1	1	0	0	1	39		
	1	1	1	XX	0	0	1	0	1	1	0	0	2C		
Power Control A	1	1	1	XX	0	0	0	0	0	0	0	0	00		
	1	1	1	XX	0	0	1	1	0	F	REG_VE	0[2:0]	30		
	1	1	1	XX	0	0	0	0	0		VBC[2	2:0]	01		
	0	1	1	XX	1	1	0	0	1	1	1	1	CFh		
	1	1	1	XX	0	0	0	0	0	0	0	0	00		
Power Control B	1	1	1	XX	1	PCEQ	DRV_ena	Power co		0	0	1	81		
	1	1	1	XX	DRV_v	/ml[2:1]	1	DC_ena	DRV_ vml[0]	D	RV_vm	h[2:0]	30		
Driver timing control A	0	1	1	XX	1	1	1	0	1	0	0	0	E8h		
	1	1	1	XX	CR/EQ/PC		[1:0]	0	0	1	0	NOW	84		
I	1	1	1	XX	0 0 EQ[2:0] CR[2:0]								11		



I													
	1	1	1	XX	0	1	1	1	1		PC[1:	0]	7A
	0	1	1	XX	1	1	1	0	1	0	0	1	E9h
Driver timing control B	1	1	1	xx	CRE/EQE /PCE	SDT	[1:0]	0	0	1	0	NOWE	04
	1	1	1	XX 0 0 EQ[2:0] CR[2:0]			:0]	11					
	1	1	1	XX	0	1	1	1	1	PC[1:0]		7A	
Britan timin a control O	0	1	1	XX	1	1	1	0	1	0	1	0	EAh
Driver timing control C	1	1	1	XX	VG_S	W_T4	VG_SV	V_T3	VG_S	W_T2	VG	SW_T1	66
	0	1	1	XX	1	1	1	0	1	1	0	1	EDh
	1	1	1	XX	0	1	CP1 sof	t start	0	1	CP23	soft start	55
Power on sequence control	1	1	1	XX	0	0	En_v	/cl	0	0	En	_ddvdh	01
	1	1	1	XX	0	0	En_v	gh	0	0	Е	n_vgl	23
	1	1	1	XX	DDVDI	H_ENH	0	0	0	0	0	1	01
Enable 2C	0	1	1	XX	1	1	1	1	0	0	1	0	F2h
Enable 3G	1	1	1	XX	0	0	0	0	0	0	1	3G_enb	02

Note:

Please refer to ILI9341 data sheet for details

# 8. Optical Characteristics

Item		Symbol	Condition	MIN.	TYP.	MAX.	UNIT	Note.
Brightness		Вр	θ=0°	-	-	-	Cd/m²	Note 1
Uniformity		∆Вр	Φ <b>=0</b> °	80%	-	-	-	Note 1,2
		θ=0°		-	45	-		
Minusia a		θ=90°		-	45	-		
Viewing Angle		θ=180°	Cr≥10	-	- 20 -		Deg	Note 3
		θ=270°		-	45	-		
Contrast ratio		CR	θ=0°	-	500	-	-	Note 4
Response Time		T <sub>on</sub>	Φ <b>=0°</b>		25	40	msec	Note 5
Response Time		$T_{off}$	<b>25</b> ℃	-	25	40	msec	Note 5
	White	Х		0.255	0.305	0.355	-	
	vviile	Y		0.275	0.325	0.375	1	
Oalan af	Red	X		0.576	0.626	0.676	1	
Color of CIE	Neu	Y	θ <b>=0°</b>	0.284	0.334	0.384	1	
Coordinate	Green	X	Φ=0°	0.227	0.277	0.327	-	Note 1,6
	Green	Υ	Ψ-0	0.499	0.549	0.599	-	
	Blue	X		0.092	0.142	0.192	-	
	Diuc	Y		0.072	0.122	0.172	-	
NTSC Ratio	;	S		-	60%			

Note: The parameter is slightly changed by temperature, driving voltage and materiel.

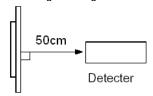
The data are measured after LEDs are turned on for 5 minutes. LCM displays full white.

The brightness is the average value of 9 measured spots. Measurement equipment PR-705 (Φ8mm)

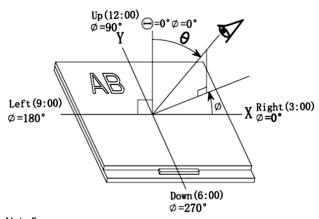
Measuring condition:

- Measuring surroundings: Dark room
- Measuring temperature: Ta=25℃.
- Adjust operating voltage to get optimum contrast at the center of the display.

Measured value at the center point of LCD panel after more than 5 minutes while backlight turning on.

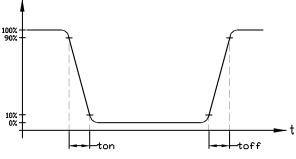


Note 3: The definition of viewing angle: Refer to the graph below marked by  $\theta$  and  $\Phi$ 



Note 5: Definition of Response time. (Test LCD using DMS501): The output signals of photo detector are measured when the input signals are changed from "black" to "white"(falling time) and from "white" to "black" (rising time), respectively. The response time is defined as the time interval between the 10% and 90% of amplitudes. Refer to figure as below.

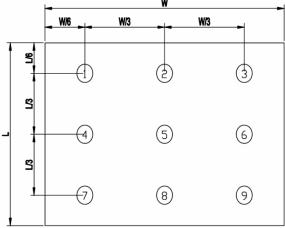
# Brightness



#### Note 2:

The luminance uniformity is calculated by using following formula.  $\triangle$ Bp = Bp (Min.) / Bp (Max.)×100 (%) Bp (Max.) = Maximum brightness in 9 measured spots

Bp (Min.) = Minimum brightness in 9 measured spots.

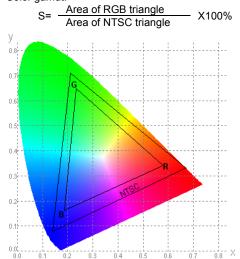


Note 4:

The definition of contrast ratio (Test LCM using PR-705): Luminance When LCD is at "White" state Ratio(CR) Luminance When LCD is at "Black" state (Contrast Ratio is measured in optimum common electrode voltage)

Note 6: Definition of Color of CIE1931 Coordinate and NTSC Ratio.

## Color gamut:



# 9. Precautions of using LCD Modules

#### Mounting

- Mounting must use holes arranged in four corners or four sides.
- The mounting structure so provide even force on to LCD module. Uneven force (ex. Twisted stress) should not applied to the module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
- It is suggested to attach a transparent protective plate to the surface in order to protect the polarizer. It should have sufficient strength in order to the resist external force.
- The housing should adopt radiation structure to satisfy the temperature specification.
- Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
- Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. Never rub with dust clothes with chemical treatment. Do not touch the surface of polarizer for bare hand or greasy cloth.(Some cosmetics deteriorate the polarizer.)
- When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzine. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer

#### Operating

- The spike noise causes the mis-operation of circuits. It should be within the  $\pm 200$ mV level (Over and under shoot voltage)
- Response time depends on the temperature. (In lower temperature, it becomes longer.)
- Brightness depends on the temperature. (In lower temperature, it becomes lower.) And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
- Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- When fixed patterns are displayed for a long time, remnant image is likely to occur.
- Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimized the interference

#### **Electrostatic Discharge Control**

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

#### Strong Light Exposure

Strong light exposure causes degradation of polarizer and color filter.

#### Storage

When storing modules as spares for a long time, the following precautions are necessary.

- Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- The polarizer surface should not come in contact with any other object. It is recommended that they be stored in the container in which they were shipped.

# **Protection Film**

- When the protection film is peeled off, static electricity is generated between the film and polarizer. This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- The protection film is attached to the polarizer with a small amount of glue. If some stress is applied to rub the protection film against the polarizer during the time you peel off the film, the glue is apt tore main on the polarizer. Please carefully peel off the protection film without rubbing it against the polarizer.
- When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the polarizer after the protection film is peeled off.
- You can remove the glue easily. When the glue remains on the polarizer surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.

#### **Transportation**

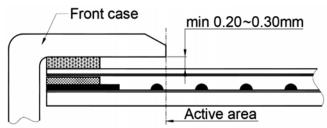
The LCD modules should be no falling and violent shocking during transportation, and also should avoid excessive press, water, damp and sunshine.

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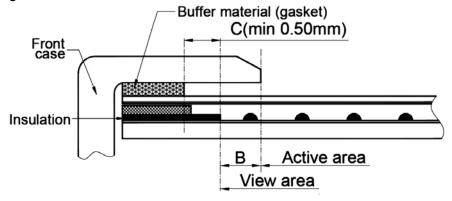
# 附录: Touch panel Design Precautions

1. It should prevent front case touching the touch panel Active Area (A.A.) to prevent abnormal touch.

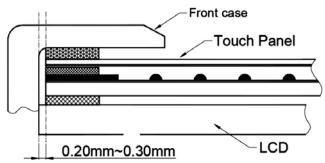
It should left gab (e.g. 0.2~0.3mm) in between.



Outer case design should take care about the area outside the A.A.
 Those areas contain circuit wires which is having different thickness. Touching those areas could deform the ITO film. As a result case the ITO cold be damaged and shorten its lifetime.
 It is suggested to protect those areas with gasket (between the front case and the touch panel).
 The suggested figures are B≥0.50mm; C≥0.50mm.



3. The front case side wall should keep space (e.g.  $0.2 \sim 0.3$ mm) from the touch panel.



 In general design, touch panel V.A. should be bigger than the LCD V.A. and touch panel A.A. should be bigger than the LCD A.A.

