



深圳市拓普微科技开发有限公司

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LMT050DNCFWU-NCN

LCD Module User Manual

| | | |
|---|----------------------------------|-----------------------------------|
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|---|----------------------------------|-----------------------------------|

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|------|---|--------------|
| 0.1 | Preliminary | 2012-11-15 |
| 0.2 | Update Section 7 | 2013-07-20 |
| 0.3 | Add Function Specifications & Touch Panel Controller Timing Characteristics | 2013-10-08 |
| 0.4 | Refine Interface Pin name | 2013-10-11 |
| 0.5 | Revise section1 general specification | 2014-07-03 |

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1. General Specification

| | |
|-------------------------|---|
| Signal Interface : | 8 bit parallel interface |
| Display Mode : | Transmissive / normal white |
| Screen Size(Diagonal) : | 5.0 inch |
| Outline Dimension : | 142.0 x 79.0 x 9.9 (mm) (see attached drawing for details) |
| Active Area : | 108 x 64.8 (mm) |
| Color Depth : | 65,535 color (16bit) |
| Resolution : | 800(RGB) x 480 |
| Pixel Pitch : | 0.135 x 0.135 (mm) |
| Pixel Configuration : | RGB Stripe |
| Backlight : | LED |
| Surface Treatment : | Anti-Glare |
| Viewing Direction : | 6 o'clock (*1) (gray scale inverse) 12 o'clock (*2) |
| Operating Temperature : | -20 ~ +70°C |
| Storage Temperature : | -30 ~ +80°C |

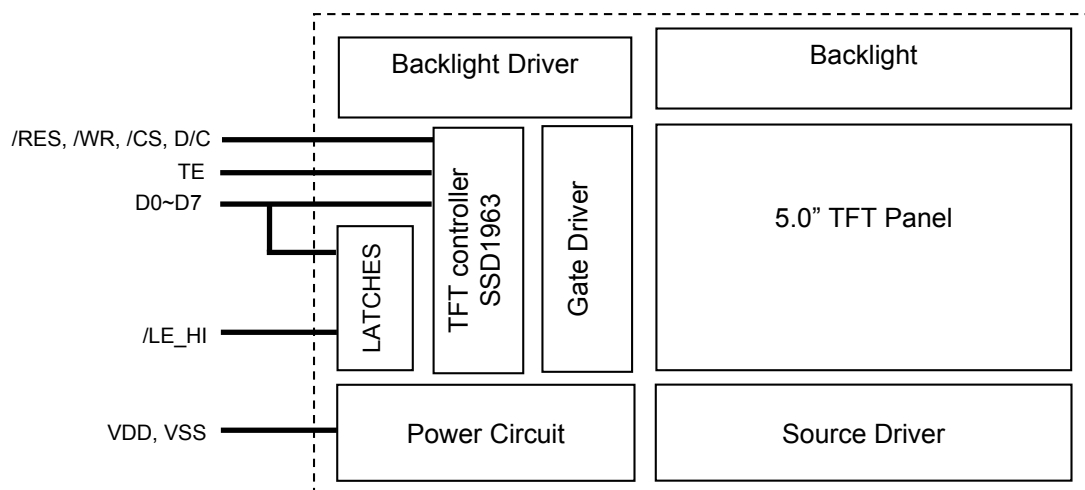
Note:

*1. For saturated color display content (eg. pure-red, pure-green, pure-blue, or pure-colors-combinations)

*2. For "color scales" display content

*3. Color tone may slightly change by Temperature and Driving Condition.

2. Block Diagram



Note:

LATCHES on board expend the host 8bit data for SSD1963 16bit Interface.

3. Terminal Functions

3.1 Interface

| No. | Pin Name | I/O | Descriptions |
|-----|----------|-----|--|
| 1 | VSS | P | Power Supply GND (0V) |
| 2 | | | |
| 3 | VDD | P | Positive Power Supply (5.0V) |
| 4 | | | |
| 5 | D/C | I | Register Select D/C=0, command D/C=1, data or parameter |
| 6 | /CS | I | Chip Select signal |
| 7 | /RES | I | Reset signal, /RES=1, normal /RES=0, reset execute |
| 8 | D0(D8) | I | 8bit Data bus |
| : | : | | |
| 15 | D7(D15) | | |
| 16 | TE | O | Tear Signal (*1) |
| 17 | NC | -- | No Connection |
| 18 | /WR | I | Write signal |
| 19 | VSS | P | Power Supply GND (0V) |
| 20 | /LE_HI | I | LATCH the high byte data; /LE_HI=1, transparent; /LE_HI=0, LATCHED |
| 21 | NC | -- | No Connection |
| 22 | | | |
| 23 | | | |
| 24 | | | |
| 25 | | | |
| 26 | | | |

Note.

*1. Tear signal may leave open when not use

4. Absolute Maximum Ratings

| Items | Symbol | Min. | Max. | Unit | Condition |
|-----------------------|-----------------|------|------|------|-----------------|
| Supply Voltage | V _{DD} | -0.3 | +6.0 | V | VSS = 0V |
| Operating Temperature | T _{OP} | -20 | +70 | °C | No Condensation |
| Storage Temperature | T _{ST} | -30 | +80 | °C | No Condensation |

Cautions:

Any Stresses exceeding the Absolute Maximum Ratings may cause substantial damage to the device. Functional operation of this device at other conditions beyond those listed in the specification is not implied and prolonged exposure to extreme conditions may affect device reliability.

5. Electrical Characteristics

5.1 DC Characteristics (MCU terminal)

VSS=0V, V_{DD} =5.0V, T_{OP} =25°C

| Items | Symbol | MIN. | TYP. | MAX. | Unit | Remark |
|----------------------------|-----------------|------|------|---------|------|------------|
| Operating Voltage | VDD | 4.8 | 5.0 | 5.5 | V | VDD |
| Input High Voltage | V _{IH} | 3.0 | - | 3.6 | V | Input pins |
| Input Low Voltage | V _{IL} | VSS | - | 0.3 | V | Input pins |
| Output Signal Low Voltage | V _{OL} | - | - | VSS+0.4 | V | |
| Output Signal High Voltage | V _{OH} | 3.3 | - | - | V | |
| Operating Current (*1,) | I _{DD} | - | 260 | - | mA | 60%PWM |
| | | | 390 | | | 100%PWM |

Note.

*1. For different LCM, the value may have a bit of difference.

*2. To test the current dissipation, use "all Black Pattern".

6. AC Characteristics

6.1 TFT Controller Timing Characteristics

$V_{SS}=0V$, $V_{DD}=5.0V$, $T_{OP}=25^{\circ}C$

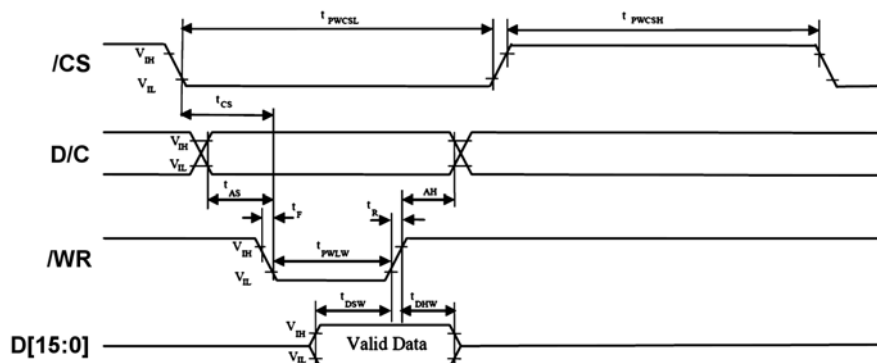
| Item | Symbol | MIN. | TYP. | MAX. | Unit |
|--|-------------|--------------|----------------------|------|------|
| System Clock Period(*1) | t_{MCLK} | $1/f_{MCLK}$ | - | - | ns |
| Control Pulse High Width Write Read | t_{PWCSL} | 16 | $1.5 \cdot t_{MCLK}$ | - | ns |
| | | 38 | $1.3 \cdot t_{MCLK}$ | - | ns |
| Control Pulse Low Width Write (next write cycle) Write (next read cycle) Read | t_{PWCSH} | 16 | $1.5 \cdot t_{MCLK}$ | - | ns |
| | | 100 | $9 \cdot t_{MCLK}$ | - | ns |
| | | 100 | $9 \cdot t_{MCLK}$ | - | ns |
| Address Setup Time | t_{AS} | 1.3 | - | - | ns |
| Address Hold Time | t_{AH} | 2.5 | - | - | ns |
| Write Data Setup Time | t_{DSW} | 5 | - | - | ns |
| Write Data Hold Time | t_{DHW} | 1.3 | - | - | ns |
| Write Low Time | t_{PWLW} | 15 | - | - | ns |
| Read Data Hold Time | t_{DHR} | 1.3 | - | - | ns |
| Access Time | t_{ACC} | 40 | - | - | ns |
| Read Low Time | t_{PWLR} | 45 | - | - | ns |
| Rise Time | t_R | - | - | 0.4 | ns |
| Fall Time | t_F | - | - | 0.4 | ns |
| Chip select setup time | t_{CS} | 2.5 | - | - | ns |
| Chip select hold time to read signal | t_{CSH} | 4 | - | - | ns |

Note:

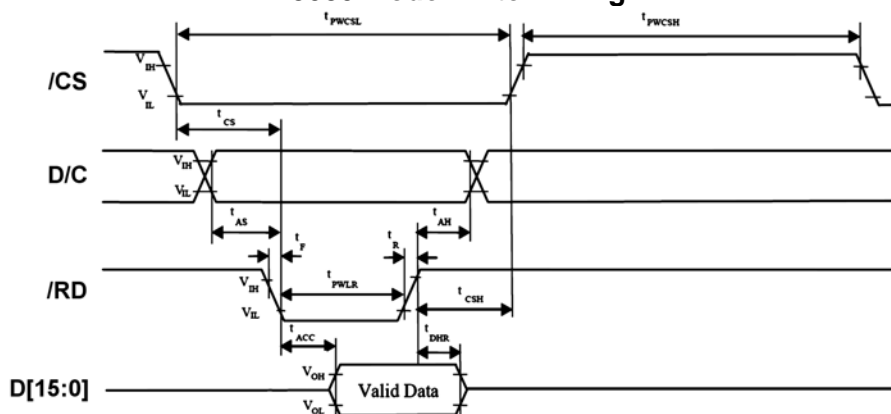
*1. t_{MCLK} is the System Clock Period, which may config by internal PLL setting

*2. LMT050DNCFWU is driving by external 10MHz, and clock up by enabling the SSD1963 internal PLL

*3. Suggested PLL clock setting is 200MHz



8080 Mode Write Timing

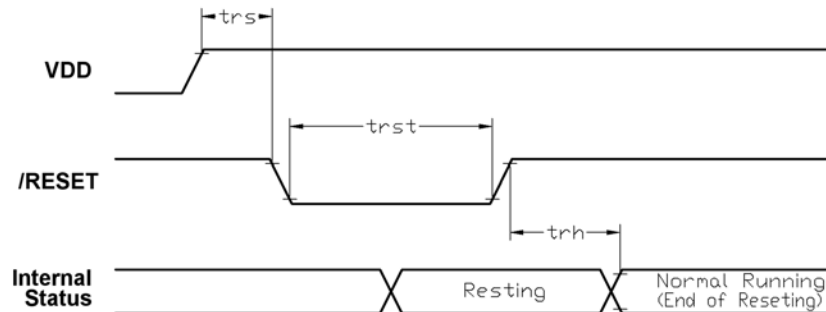


8080 Mode Read Timing

6.2 TFT Controller Reset Timing

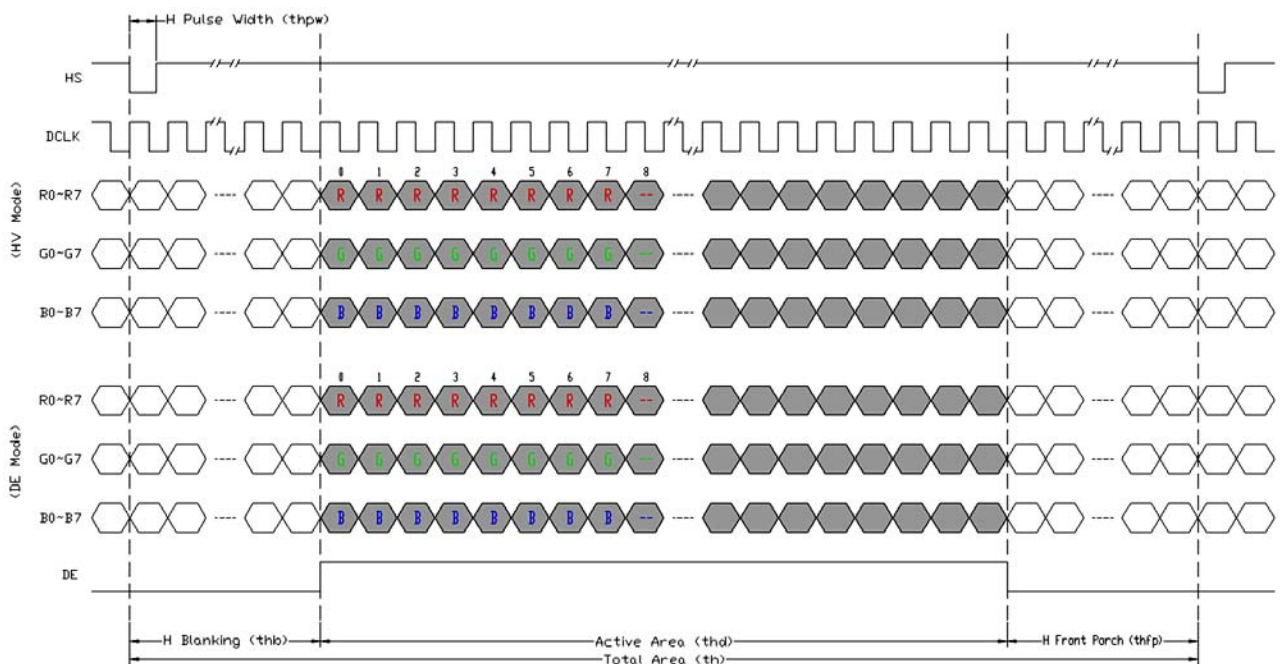
 $V_{SS}=0V$, $V_{DD}=5.0V$, $T_{OP}=25^{\circ}C$

| Item | Symbol | MIN. | TYP. | MAX. | Unit |
|------------------|--------|------|------|------|------|
| Reset setup time | trs | 2 | - | - | ms |
| Reset pulse | trst | 0.2 | - | - | ms |
| Reset hold time | trh | 2 | - | - | ms |

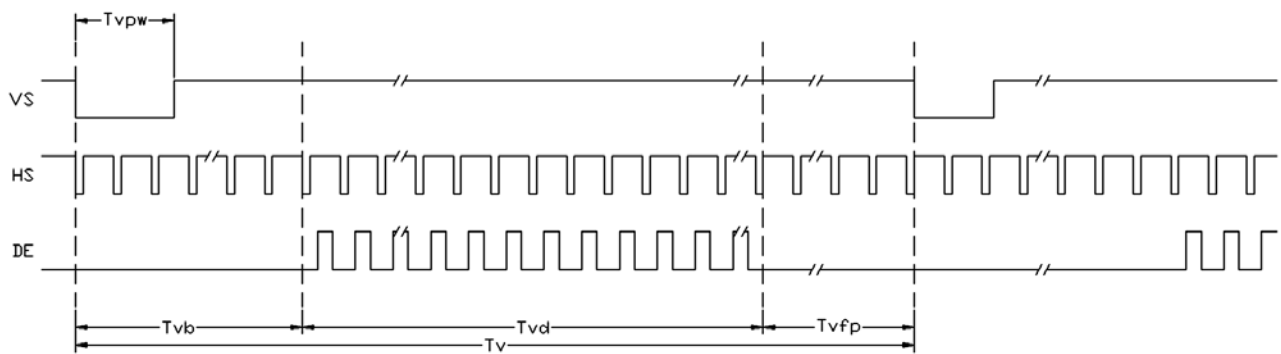


6.3 TFT Timing

| Item | Symbol | MIN. | TYP. | MAX. | Unit | Remark |
|-------------------------|--------|------|------|------|-------|--------|
| Horizontal Display Area | thd | 800 | | | DCLK | |
| CLKIN Frequency | clk | - | 30 | 50 | MHz | |
| One Horizontal Line | th | 889 | 928 | 1143 | CLKIN | |
| HSD pulse width | thpw | 1 | 48 | 255 | CLKIN | |
| HSD Blanking | thb | 88 | | | CLKIN | |
| HSD Front Porch | thfp | 1 | 40 | 255 | CLKIN | |
| Vertical Display Area | tvd | 480 | | | TH | |
| VSD period time | tv | 513 | 525 | 767 | TH | |
| VSD pulse width | tvpw | 3 | 3 | 255 | TH | |
| VSD Blanking | tvb | 32 | | | TH | |
| VSD Front Porch | tvfp | 1 | 13 | 255 | TH | |



Horizontal timing diagram

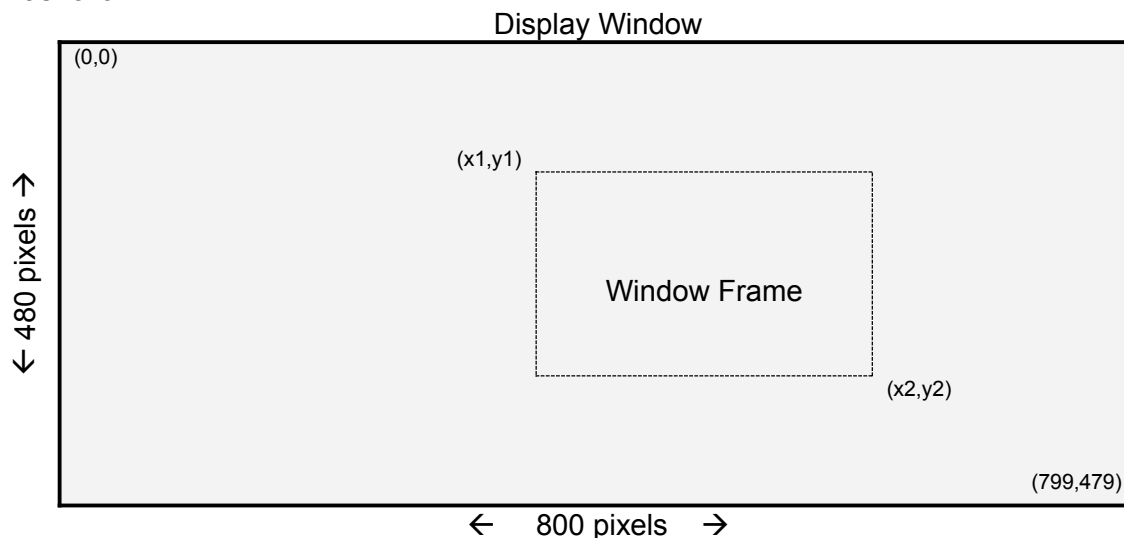


Vertical timing diagram

7. TFT Controller Functions Specifications

7.1 Display Memory Addressing

TFT module with 800x480 pixels, using SSD1963, address the display memory with a co-ordinate system as follow.



7.2 Command Packet

- Command Packet organizes with “Command Code” followed by “Parameter”
- Command Code and Parameters are 8bit only
- Number of Parameters is depends on Command type
some of the command followed with no parameter.

| Seq. | D/C | /LE_HI | /RD | /WR | Data bus (D7:D0) |
|------|-----|--------|-----|-----|------------------|
| 1 | 0 | 0 | 1 | ↑ | Command code |
| 2 | 1 | 0 | 1 | ↑ | Parameter 1 |
| 3 | 1 | 0 | 1 | ↑ | Parameter 2 |
| 4 | 1 | 0 | 1 | ↑ | Parameter 3 |
| : | : | : | : | : | : |

7.3 Data Format

- Display Data is in 16bit format (R:G:B=5:6:5)
- 16bit data built one pixel
- Use the /LE_HI to latched the high-8bit into the LCD module
then provide the low-8bit on onto the data bus and write
- Display Data could be continue write (depends on command and configuration)

| D/C | /LE_HI | /RD | /WR | Data bus (D7:D0) | | | | | | | |
|-----|--------|-----|-----|------------------|----|----|----|----|----|----|----|
| 1 | ↓ | 1 | 1 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 |
| 1 | 0 | 1 | ↑ | G2 | G1 | G0 | B4 | B3 | B2 | B1 | B0 |
| 1 | ↓ | 1 | 1 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 |
| 1 | 0 | 1 | ↑ | G2 | G1 | G0 | B4 | B3 | B2 | B1 | B0 |
| 1 | ↓ | 1 | 1 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 |
| 1 | 0 | 1 | ↑ | G2 | G1 | G0 | B4 | B3 | B2 | B1 | B0 |
| : | : | : | : | : | : | : | : | : | : | : | : |
| : | : | : | : | : | : | : | : | : | : | : | : |

7.4 Hardware Related Parameter

Booster and Power circuit

Internal TFT standBY and Backlight driver are controlled by SSD1963 GPIO0 and GPIO1 respectively. It is necessary to enable them for normal operation via command

Backlight Brightness PWM control

It is suggested to config the backlight brightness control signal as 3kHz PWM signal for best performance.

7.5 Command Table

| Code (hex) | Command | Description |
|------------|------------------------|---|
| 0x00 | nop | No operation |
| 0x01 | soft_reset | Software Reset |
| 0x0A | get_power_mode | Get the current power mode |
| 0x0B | get_address_mode | Get the frame buffer to the display panel read order |
| 0x0C | Reserved | Reserved |
| 0x0D | get_display_mode | The SSD1963 returns the Display Image Mode. |
| 0x0E | get_tear_effect_status | Get the Tear Effect status |
| 0x0F | Reserved | Reserved |
| 0x10 | enter_sleep_mode | Turn off the panel. This command will pull low the GPIO0. If GPIO0 is configured as normal GPIO or LCD miscellaneous signal with command set_gpio_conf, this command will be ignored. |
| 0x11 | exit_sleep_mode | Turn on the panel. This command will pull high the GPIO0. If GPIO0 is configured as normal GPIO or LCD miscellaneous signal with command set_gpio_conf, this command will be ignored. |
| 0x12 | enter_partial_mode | Part of the display area is used for image display. |
| 0x13 | enter_normal_mode | The whole display area is used for image display. |
| 0x20 | exit_invert_mode | Displayed image colors are not inverted. |
| 0x21 | enter_invert_mode | Displayed image colors are inverted. |
| 0x26 | set_gamma_curve | Selects the gamma curve used by the display panel. |
| 0x28 | set_display_off | Blanks the display panel |
| 0x29 | set_display_on | Show the image on the display panel |
| 0x2A | set_column_address | Set the column address |
| 0x2B | set_page_address | Set the page address |
| 0x2C | write_memory_start | Transfer image information from the host processor interface to the SSD1963 starting at the location provided by set_column_address and set_page_address |
| 0x2E | read_memory_start | Transfer image data from the SSD1963 to the host processor interface starting at the location provided by set_column_address and set_page_address |
| 0x30 | set_partial_area | Defines the partial display area on the display panel |
| 0x33 | set_scroll_area | Defines the vertical scrolling and fixed area on display area |
| 0x34 | set_tear_off | Synchronization information is not sent from the SSD1963 to the host processor |
| 0x35 | set_tear_on | Synchronization information is sent from the SSD1963 to the host processor at the start of VFP |
| 0x36 | set_address_mode | Set the read order from frame buffer to the display panel |
| 0x37 | set_scroll_start | Defines the vertical scrolling starting point |
| 0x38 | exit_idle_mode | Full color depth is used for the display panel |
| 0x39 | enter_idle_mode | Reduce color depth is used on the display panel. |
| 0x3A | Reserved | Reserved |
| 0x3C | write_memory_continue | Transfer image information from the host processor interface to the SSD1963 from the last written location |
| 0x3E | read_memory_continue | Read image data from the SSD1963 continuing after the last read_memory_continue or read_memory_start |
| 0x44 | set_tear_scanline | Synchronization information is sent from the SSD1963 to the host processor when the display panel refresh reaches the provided scanline |
| 0x45 | get_scanline | Get the current scan line |
| 0xA1 | read_ddb | Read the DDB from the provided location |
| 0xA8 | Reserved | Reserved |

Command Table (continue)

| Code (hex) | Command | Description |
|------------|--------------------------|--|
| 0xB0 | set_lcd_mode_ | Set the LCD panel mode and resolution |
| 0xB1 | get_lcd_mode | Get the current LCD panel mode, pad strength and resolution |
| 0xB4 | set_hori_period | Set front porch |
| 0xB5 | get_hori_period | Get current front porch settings |
| 0xB6 | set_vert_period | Set the vertical blanking interval between last scan line and next LFRAME pulse |
| 0xB7 | get_vert_period | Set the vertical blanking interval between last scan line and next LFRAME pulse |
| 0xB8 | set_gpio_conf | Set the GPIO configuration. If the GPIO is not used for LCD, set the direction. Otherwise, they are toggled with LCD signals. |
| 0xB9 | get_gpio_conf | Get the current GPIO configuration |
| 0xBA | set_gpio_value | Set GPIO value for GPIO configured as output |
| 0xBB | get_gpio_status | Read current GPIO status. If the individual GPIO was configured as input, the value is the status of the corresponding pin. Otherwise, it is the programmed value. |
| 0xBC | set_post_proc | Set the image post processor |
| 0xBD | get_post_proc | Set the image post processor |
| 0xBE | set_pwm_conf | Set the image post processor |
| 0xBF | get_pwm_conf | Set the image post processor |
| 0xC0 | set_lcd_gen0 | Set the rise, fall, period and toggling properties of LCD signal generator 0 |
| 0xC1 | get_lcd_gen0 | Get the current settings of LCD signal generator 0 |
| 0xC2 | set_lcd_gen1 | Set the rise, fall, period and toggling properties of LCD signal generator 1 |
| 0xC3 | get_lcd_gen1 | Get the current settings of LCD signal generator 1 |
| 0xC4 | set_lcd_gen2 | Set the rise, fall, period and toggling properties of LCD signal generator 2 |
| 0xC5 | get_lcd_gen2 | Get the current settings of LCD signal generator 2 |
| 0xC6 | set_lcd_gen3 | Set the rise, fall, period and toggling properties of LCD signal generator 3 |
| 0xC7 | get_lcd_gen3 | Get the current settings of LCD signal generator 3 |
| 0xC8 | set_gpio0_rop | Set the GPIO0 with respect to the LCD signal generators using ROP operation. No effect if the GPIO0 is configured as general GPIO. |
| 0xC9 | get_gpio0_rop | Get the GPIO0 properties with respect to the LCD signal generators. |
| 0xCA | set_gpio1_rop | Set the GPIO1 with respect to the LCD signal generators using ROP operation. No effect if the GPIO1 is configured as general GPIO. |
| 0xCB | get_gpio1_rop | Get the GPIO1 properties with respect to the LCD signal generators. |
| 0xCC | set_gpio2_rop | Set the GPIO2 with respect to the LCD signal generators using ROP operation. No effect if the GPIO2 is configured as general GPIO. |
| Hex Code | Command | Description |
| 0xCD | get_gpio2_rop | Get the GPIO2 properties with respect to the LCD signal generators. |
| 0xCE | set_gpio3_rop | Set the GPIO3 with respect to the LCD signal generators using ROP operation. No effect if the GPIO3 is configured as general GPIO. |
| 0xCF | get_gpio3_rop | Get the GPIO3 properties with respect to the LCD signal generators. |
| 0xD0 | set_dbc_conf | Set the dynamic back light configuration |
| 0xD1 | get_dbc_conf | Get the current dynamic back light configuration |
| 0xD4 | set_dbc_th | Set the threshold for each level of power saving |
| 0xD5 | get_dbc_th | Get the threshold for each level of power saving |
| 0xE0 | set_pll | Start the PLL. Before the start, the system was operated with the crystal oscillator or clock input |
| 0xE2 | set_pll_mn | Set the PLL |
| 0xE3 | get_pll_mn | Get the PLL settings |
| 0xE4 | get_pll_status | Get the current PLL status |
| 0xE5 | set_deep_sleep | Set deep sleep mode |
| 0xE6 | set_lshift_freq | Set the LSHIFT (pixel clock) frequency |
| 0xE7 | get_lshift_freq | Get current LSHIFT (pixel clock) frequency setting |
| 0xE8 | Reserved | Reserved |
| 0xE9 | Reserved | Reserved |
| 0xF0 | set_pixel_data_interface | Set the pixel data format of the parallel host processor interface |
| 0xF1 | get_pixel_data_interface | Get the current pixel data format settings |
| 0xFF | Reserved | Reserved |

Note. Please Refer to SSD1963 datasheet for details.

8. Optical Characteristics

| Item | | Symbol | Condition | MIN. | TYP. | MAX. | UNIT | Note. |
|----------------------|-------|------------------|------------------|-------|-------|-------|-------------------|----------|
| Viewing angle | | θ_T | (CR \geq 10) | 40 | 50 | - | degree | Note 2 |
| | | θ_B | | 60 | 70 | - | | |
| | | θ_L | | 60 | 70 | - | | |
| | | θ_R | | 60 | 70 | - | | |
| Contrast ratio | | CR | $\theta=0^\circ$ | 500 | 600 | - | - | Note 1,3 |
| Response Time | | T _{on} | 25℃ | - | 20 | 30 | msec | Note 1,4 |
| | | T _{off} | | | | | msec | |
| Chromaticlty | White | X | Backlight is on | 0.260 | 0.310 | 0.360 | | Note 1,5 |
| | | Y | | 0.280 | 0.330 | 0.380 | | |
| | Red | X | | 0.540 | 0.590 | 0.640 | | |
| | | Y | | 0.300 | 0.350 | 0.400 | | |
| | Green | X | | 0.298 | 0.348 | 0.398 | | |
| | | Y | | 0.520 | 0.570 | 0.620 | | |
| | Blue | X | | 0.095 | 0.145 | 0.195 | | |
| | | Y | | 0.060 | 0.110 | 0.160 | | |
| Luminance | | L | | 200 | 250 | - | cd/m ² | Note 1,6 |
| NTSC | | | | - | 50 | | % | Note 5 |
| Luminance uniformity | | U | | 75 | 80 | - | % | Note 1,7 |

Test Conditions:

1. IF= 40mA, VF=21.7V, no touch panel, and the ambient temperature is 25°C .
2. The test systems refer to Note 1 and Note 2.

Note 1:

The data are measured after LEDs are turned on for 5 minutes. LCM displays full white. The brightness is the average value of 9 measured spots. Measurement equipment SR-3A (1°)

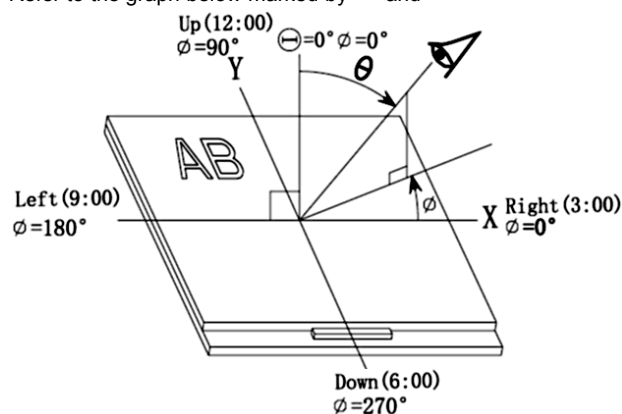
Measuring condition:

- Measuring surroundings: Dark room
- Measuring temperature: $T_a=25^{\circ}\text{C}$.
- Adjust operating voltage to get optimum contrast at the center of the display.

Note 2:

The definition of viewing angle:

Refer to the graph below marked by θ and ϕ



Note 3:

The definition of contrast ratio (Test LCM using SR-3A (1°)):

$$\text{Contrast Ratio (CR)} = \frac{\text{Luminance When LCD is at "White" state}}{\text{Luminance When LCD is at "Black" state}}$$

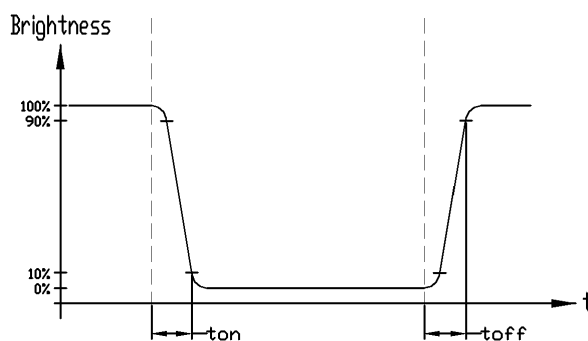
(Contrast Ratio is measured in optimum common electrode voltage)

Note 4:

Definition of Response time. (Test LCD using BM-7A(2°)):

The output signals of photo detector are measured when the input signals are changed from "black" to "white" (falling time) and from "white" to "black" (rising time), respectively.

The response time is defined as the time interval between the 10% and 90% of amplitudes. Refer to figure as below.

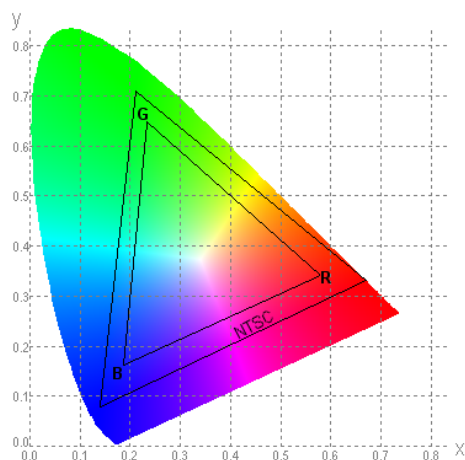


Note 5:

Definition of Color of CIE1931 Coordinate and NTSC Ratio.

Color gamut:

$$S = \frac{\text{Area of RGB triangle}}{\text{Area of NTSC triangle}} \times 100\%$$



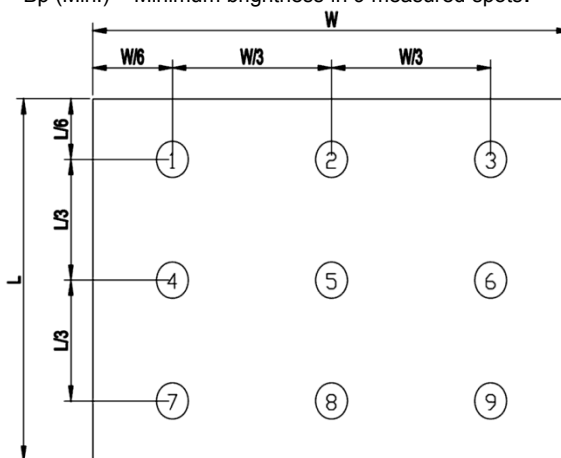
Note 6:

The luminance uniformity is calculated by using following formula.

$$\Delta B_p = B_p (\text{Min.}) / B_p (\text{Max.}) \times 100 (\%)$$

$B_p (\text{Max.})$ = Maximum brightness in 9 measured spots

$B_p (\text{Min.})$ = Minimum brightness in 9 measured spots.



Note 7:

Measured the luminance of white state at center point

9. Precautions of using LCD Modules

Mounting

- Mounting must use holes arranged in four corners or four sides.
- The mounting structure so provide even force on to LCD module. Uneven force (ex. Twisted stress) should not applied to the module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
- It is suggested to attach a transparent protective plate to the surface in order to protect the polarizer. It should have sufficient strength in order to the resist external force.
- The housing should adopt radiation structure to satisfy the temperature specification.
- Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
- Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. Never rub with dust clothes with chemical treatment. Do not touch the surface of polarizer for bare hand or greasy cloth.(Some cosmetics deteriorate the polarizer.)
- When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzine. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer

Operating

- The spike noise causes the mis-operation of circuits. It should be within the $\pm 200\text{mV}$ level (Over and under shoot voltage)
- Response time depends on the temperature.(In lower temperature, it becomes longer.)
- Brightness depends on the temperature. (In lower temperature, it becomes lower.) And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
- Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- When fixed patterns are displayed for a long time, remnant image is likely to occur.
- Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimized the interference

Electrostatic Discharge Control

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

Strong Light Exposure

Strong light exposure causes degradation of polarizer and color filter.

Storage

When storing modules as spares for a long time, the following precautions are necessary.

- Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- The polarizer surface should not come in contact with any other object. It is recommended that they be stored in the container in which they were shipped.

Protection Film

- When the protection film is peeled off, static electricity is generated between the film and polarizer. This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- The protection film is attached to the polarizer with a small amount of glue. If some stress is applied to rub the protection film against the polarizer during the time you peel off the film, the glue is apt tore main on the polarizer. Please carefully peel off the protection film without rubbing it against the polarizer.
- When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the polarizer after the protection film is peeled off.
- You can remove the glue easily. When the glue remains on the polarizer surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.

Transportation

The LCD modules should be no falling and violent shocking during transportation, and also should avoid excessive press, water, damp and sunshine.