



# SPECIFICATION FOR APPROVAL

| ( | ) | Preliminary | Specification |
|---|---|-------------|---------------|
|---|---|-------------|---------------|

### ( ◆ ) Final Specification

| Title  | 14.0" Full HD TFT LCD |
|--|-----------------------|
| <u>.                                      </u> |                       |

| Customer | Sony |  |  |
|----------|------|--|--|
| MODEL    |      |  |  |

| SUPPLIER | LG Display Co., Ltd. |  |
|----------|----------------------|--|
| *MODEL   | LP140WF1             |  |
| Suffix   | SPU1                 |  |

<sup>\*</sup>When you obtain standard approval, please use the above model name without suffix

|   | APPROVED BY | SIGNATURE |
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Please return 1 copy for your confirmation with your signature and comments.

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LG Display Co., Ltd



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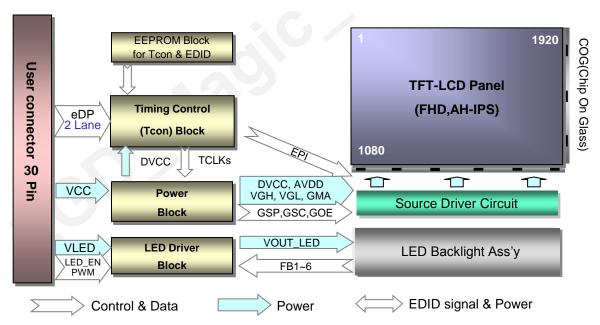
# **RECORD OF REVISIONS**

| Revision No | Revision Date | Page    | Description  | EDID<br>ver. |
|-------------|---------------|---------|--|--------------|
| 0.0         | Mar. 28, 2013 | -       | Preliminary Specification  | V0.0         |
| 1.0         | July.19.2013  | 13<br>- | Change the Contrast Ratio Spec.(800:1 typ. → 700:1 typ.) Final Specification | V1.0         |
|             |               |         |  |              |
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|             |               |         |  |              |
|             |               |         |  |              |



### 1. General Description

The LP140WF1 is a Color Active Matrix Liquid Crystal Display with an integral LED backlight system. The matrix employs a-Si Thin Film Transistor as the active element. It is a transmissive type display operating in the normally black mode. This TFT-LCD has 14.0 inches diagonally measured active display area with FHD resolution (1920 horizontal by 1080 vertical pixel array). Each pixel is divided into Red, Green and Blue subpixels or dots which are arranged in vertical stripes. Gray scale or the brightness of the sub-pixel color is determined with a 6-bit gray scale signal for each dot, thus, presenting a palette of more than 262,144 colors. The LP140WF1 has been designed to apply the interface method that enables low power, high speed, low EMI. The LP140WF1 is intended to support applications where thin thickness, low power are critical factors and graphic displays are important. In combination with the vertical arrangement of the subpixels, the LP140WF1 characteristics provide an excellent flat display for office automation products such as Notebook PC.



#### **General Features**

| Active Screen Size     | 14.0 inches diagonal  |  |  |
|------------------------|---|--|--|
| Outline Dimension      | 320.4 (H, Typ.) × 205.1 (V, Typ.) × 3.0 (D, Max.) [mm] (with Bracket & PCB Board) |  |  |
| Pixel Pitch            | 0.1611 mm x 0.1611 mm   |  |  |
| Pixel Format           | 1920 horiz. By 1080 vert. Pixels RGB strip arrangement                            |  |  |
| Color Depth            | 6-bit, 262,144 colors   |  |  |
| Luminance, White       | 330 cd/m <sup>2</sup> (Typ. 5 point)  |  |  |
| Power Consumption      | Total 4.8W (Typ.) Logic : 0.8W (Typ. @ Mosaic), B/L : 4.0W (Typ. @VLED12V)        |  |  |
| Weight                 | 300g (Max.) / 290g (Typ.)   |  |  |
| Display Operating Mode | Normally Black  |  |  |
| Surface Treatment      | Glare treatment of the front Polarizer  |  |  |
| RoHS Compliance        | Yes   |  |  |
| BFR/PVC/As Free        | Yes for all   |  |  |



### 2. Absolute Maximum Ratings

The following are maximum values which, if exceeded, may cause faulty operation or damage to the unit.

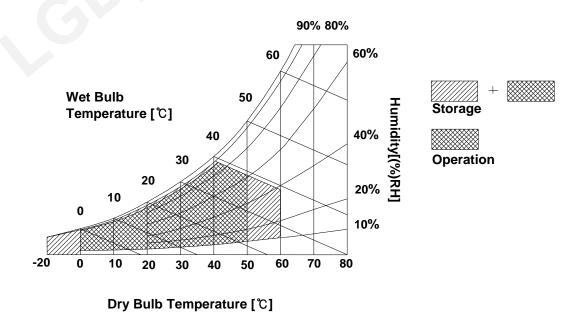
**Table 1. ABSOLUTE MAXIMUM RATINGS** 

| Parameter                  | Symbol   | Val  | ues | Units  | Notes       |  |
|----------------------------|----------|------|-----|--------|-------------|--|
| Farameter                  | Syllibol | Min  | Max | Offics |             |  |
| Power Input Voltage        | VCC      | -0.3 | 4.0 | Vdc    | at 25 ± 5°C |  |
| Operating Temperature      | Тор      | 0    | 50  | °C     | 1           |  |
| Storage Temperature        | Нѕт      | -20  | 60  | °C     | 1           |  |
| Operating Ambient Humidity | Нор      | 10   | 90  | %RH    | 1           |  |
| Storage Humidity           | Нѕт      | 10   | 90  | %RH    | 1           |  |

Note: 1. Temperature and relative humidity range are shown in the figure below.

Wet bulb temperature should be 39°C Max, and no condensation of water.

Note: 2. Storage Condition is guaranteed under packing condition.





# 3. Electrical Specifications

### 3-1. Electrical Characteristics

The LP140WF1 requires two power inputs. The first logic is employed to power the LCD electronics and to drive the TFT array and liquid crystal. The second backlight is the input about LED BL with LED Driver.

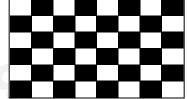
Table 2. ELECTRICAL CHARACTERISTICS

|                                   |                    | Values |      |      |      |       |
|-----------------------------------|--------------------|--------|------|------|------|-------|
| Parameter                         | Symbol             | Min    | Тур  | Max  | Unit | Notes |
| LOGIC:                            |                    |        |      |      |      |       |
| Power Supply Input Voltage        | Vcc                | 3.0    | 3.3  | 3.6  | V    | 1     |
| Power Supply Input Current Mosaic | Icc                | -      | 240  | 275  | mA   | 2     |
| Power Consumption                 | Pcc                | -      | 0.8  | 1.0  | W    | 2     |
| Power Supply Inrush Current       | Icc_p              | -      | -    | 1500 | mA   | 3     |
| Differential Impedance            | Zm                 | 90     | 100  | 110  | Ω    | 4     |
| BACKLIGHT : ( with LED Driver)    |                    |        |      |      |      |       |
| LED Power Input Voltage           | VLED               | 6.0    | 12.0 | 21.0 | V    | 5     |
| LED Power Input Current           | ILED               | -      | 335  | 345  | mA   | 6     |
| LED Power Consumption             | PLED               | -      | 4.0  | 4.1  | W    | 6     |
| LED Power Inrush Current          | ILED_P             | -      | -    | 1500 | mA   | 7     |
| PWM Duty Ratio                    |                    | 5      | -    | 100  | %    | 8     |
| PWM Jitter                        | -                  | 0      | -    | 0.2  | %    | 9     |
| PWM Impedance                     | Zpwm               | 20     | 40   | 60   | kΩ   |       |
| PWM Frequency                     | FPWM               | 200    | -    | 400  | Hz   | 10    |
| PWM High Level Voltage            | V <sub>PWM_H</sub> | 3.0    | -    | 5.3  | V    |       |
| PWM Low Level Voltage             | V <sub>PWM_L</sub> | 0      | -    | 0.3  | V    |       |
| LED_EN Impedance                  | Zрwм               | 20     | 40   | 60   | kΩ   |       |
| LED_EN High Voltage               | VLED_EN_H          | 3.0    | -    | 5.3  | V    |       |
| LED_EN Low Voltage                | VLED_EN_L          | 0      | -    | 0.3  | V    |       |
| Life Time                         |                    | 10,000 | -    | -    | Hrs  | 11    |

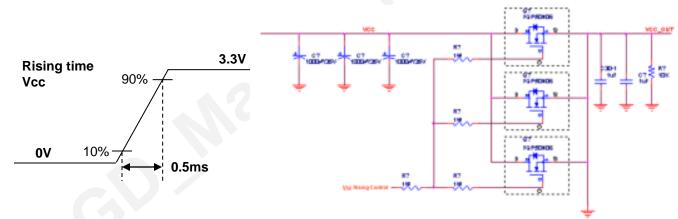


#### Note)

- The measuring position is the connector of LCM and the test conditions are under 25 °C, fv = 60Hz, Black pattern.
- 2. The specified lcc current and power consumption are under the Vcc = 3.3V,  $25^{\circ}C$ , fv = 60Hz condition and Mosaic pattern.

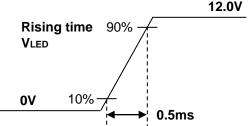


- 2. This Spec. is the max load condition for the cable impedance designing.
- The below figures are the measuring Vcc condition and the Vcc control block LGD used.The Vcc condition is same as the minimum of T1 at Power on sequence.



- 4. This impedance value is needed for proper display and measured form eDP Tx to the mating connector.
- 5. The measuring position is the connector of LCM and the test conditions are under 25  $^{\circ}$ C.
- 6. The current and power consumption with LED Driver are under the Vled = 12.0V,  $25^{\circ}$ C, Dimming of Max luminance and White pattern with the normal frame frequency operated (60Hz).
- The below figures are the measuring Vled condition and the Vled control block LGD used.

VLED control block is same with Vcc control block.



- 8. The operation of LED Driver below minimum dimming ratio may cause flickering or reliability issue.
- 9. If Jitter of PWM is bigger than maximum, it may induce flickering.
- 10. This Spec. is not effective at 100% dimming ratio as an exception because it has DC level equivalent to 0Hz. In spite of acceptable range as defined, the PWM Frequency should be fixed and stable for more consistent brightness control at any specific level desired.
- 11. The life time is determined as the time at which brightness of LCD is 50% compare to that of minimum value specified in table 7. under general user condition.



#### 3-2. Interface Connections

This LCD employs two interface connections, a 30 pin connector used for the module electronics interface and the other connector used for the integral backlight system.

Table 3. MODULE CONNECTOR PIN CONFIGURATION (CN1)

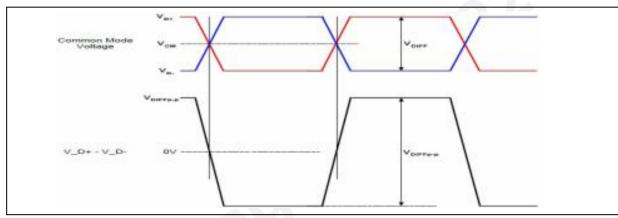
| Pin | Symbol  | Description                            | Notes   |
|-----|---------|--|---|
| 1   | NC      | No Connection                          | [Interface Chip]  |
| 2   | GND     | High Speed (Main Link) Ground          | 1. LCD :<br>SiW, SW0670 (LCD Controller                         |
| 3   | Lane1_N | Complement Signal-Lane 1               | Including eDP Receiver.   |
| 4   | Lane1_p | True Signal-Main Lane 1                | System : TBD or equivalent     * Pin to Pin compatible with eDP |
| 5   | GND     | High Speed (Main Link) Ground          | Pin to Pin compatible with eDP                                  |
| 6   | Lane0_N | Complement Signal-Lane 0               | [Connector]<br>KN38-30S-0.5H, Hirose, 30, 0.5                   |
| 7   | Lane0_p | True Signal-Main Lane 0                | or its compatibles  |
| 8   | GND     | High Speed (Main Link) Ground          |   |
| 9   | AUX_P   | True Signal-Auxiliary Channel          |   |
| 10  | AUX_N   | Complement Signal-Auxiliary Channel    | [Connector pin arrangement]                                     |
| 11  | GND     | High Speed (Main Link) Ground          | 30 1  |
| 12  | vcc     | LCD Logic and driver power (3.3V Typ.) |   |
| 13  | vcc     | LCD Logic and driver power (3.3V Typ.) |   |
| 14  | NC      | No Connection                          | [LCD Module Rear View]  |
| 15  | GND     | LCM Ground                             |   |
| 16  | GND     | LCM Ground                             |   |
| 17  | HPD     | HPD signal pin                         |   |
| 18  | GND     | LCM Ground (LED Backlight Ground)      |   |
| 19  | GND     | LCM Ground (LED Backlight Ground)      |   |
| 20  | GND     | LCM Ground (LED Backlight Ground)      |   |
| 21  | GND     | LCM Ground (LED Backlight Ground)      |   |
| 22  | LED_EN  | LED Backlight On/Off                   |   |
| 23  | PWM     | System PWM Signal input for dimming    | [LGD P-Vcom Share pin]  |
| 24  | NC      | No Connection                          | 1. Pin for P-Vcom : #24, #25                                    |
| 25  | NC      | No Connection                          | 2. P-Vcom Address : 01010000                                    |
| 26  | VLED    | LED Backlight Power (6.0V-21V)         |   |
| 27  | VLED    | LED Backlight Power (6.0V-21V)         |   |
| 28  | VLED    | LED Backlight Power (6.0V-21V)         |   |
| 29  | VLED    | LED Backlight Power (6.0V-21V)         |   |
| 30  | NC      | No Connection                          |   |



### 3-3. eDP Signal Timing Specifications

### 3-3-1. DC Specification

The VESA Display Port related AC specification is compliant with the VESA Display Port Standard v1.1a.



| Description                             | Symbol    | Min | Max | Unit | Notes                |
|---|-----------|-----|-----|------|----------------------|
| Differential peak to peak input valtege |           | 120 | -   | m\/  | For high bit rate    |
| Differential peak-to-peak Input voltage | VDIFF p-p | 40  | -   | mV   | For reduced bit rate |
| Rx DC common mode voltage               | Vсм       | 0   | 2.0 | V    | -                    |

## 3-3-2. AC Specification

The VESA Display Port related AC specification is compliant with the VESA Display Port Standard v1.1a.

| Description                                     | Symbol                   | Min | Тур | Max  | Unit | Notes   |
|---|--------------------------|-----|-----|------|------|---|
| Unit Interval for high bit rate (2.7Gbps/lane)  | UI_High_Rate             | 1   | 370 | 1    | ps   | Range is nominal ±350ppm.  Display Port Link Rx does not require local crystal for link |
| Unit Interval for high bit rate (1.62Gbps/lane) | UI_Low_Rate              | -   | 617 | -    | ps   | clock generation  |
| Lane-to-Lane skew                               | V Rx-SKEW-<br>INTER_PAIR | 1   | -   | 5200 | ps   | -   |
| Lana intra mais alcour                          | V Rx-SKEW-               | -   | -   | 100  | ps   | For high bit rate   |
| Lane intra-pair skew                            | INTRA_PAIR               | -   | -   | 300  | ps   | For reduced bit rate  |



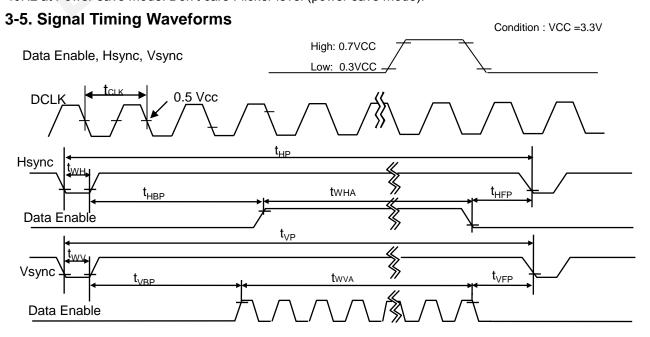
### 3-4. Signal Timing Specifications

This is the signal timing required at the input of the User connector. All of the interface signal timing should be satisfied with the following specifications and specifications of eDP Tx/Rx for its proper operation.

Unit **ITEM Symbol** Min Max **Note** Typ **DCLK**  $f_{\text{CLK}}$ 138.7 MHz Frequency 2080 Period  $\mathsf{tw}_{\mathsf{HA}}$ 32 Hsync Width  $t_{HP}$ tCLK Active  $t_{WH}$ 1920 Period 1111  $tw_{VA}$ Vsync Width 5 tHP  $\mathsf{t}_{\mathsf{VP}}$ 1080 Active  $t_{wv}$ Horizontal back porch 80  $t_{HBP}$ tCLK 48 Horizontal front porch Data  $t_{HFP}$ Enable Vertical back porch 23  $t_{VBP}$ tHP Vertical front porch 3  $t_{VFP}$ 

Table 6. TIMING TABLE

**Appendix)** all reliabilities are specified for timing specification based on refresh rate of 60Hz. However, LP156WF4 has a good actual performance even at lower refresh rate (e.g. 40Hz or 50Hz) for power saving mode, whereas LP156WF4 is secured only for function under lower refresh rate. 60Hz at Normal mode, 50Hz, 40Hz at Power save mode. Don't care Flicker level (power save mode).





### 3-6. Color Input Data Reference

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

Table 5. COLOR DATA REFERENCE

|              |  |           |                 |       |                         |                       |       | Inp | out Co   | olor D   | ata   |     |             |       |  |                  |       |       |
|--------------|--|-----------|-----------------|-------|-------------------------|-----------------------|-------|-----|--|--|---|-----|-------------|-------|--|------------------|-------|-------|
| Color        |  |           | RE              | D     |                         |                       |       |     | GRE  | EN   |   |     |             |       | BL   | UE               |       |       |
| 50101        | MSE  | 3         |                 |       |                         |                       | -     |     |  |  |   |     |             | 3     |  |                  |       | LSB   |
| <del>.</del> | R 5  | R 4       | R 3             | R 2   | R 1                     | R 0                   | G 5   | G 4 | G 3  |  | G 1   | G 0 | B 5         | B 4   | В3   | B 2              | B 1   | B 0   |
| Black        | 0  | 0         |                 |       |                         | 0                     | 0<br> | 0   | 0  | 0  |   | 0   | 0           | 0     |  |                  | 0     | 0     |
| Red          | 1  | 1         |                 |       |                         |                       | 0     | 0   | 0  | 0  | 0   | 0   | 0           | 0     | 0  |                  | 0     | 0     |
| Green        | 0  | 0         |                 | . 0   | 0                       | 0                     | 1     | 1   |  |  |   | 1   | 0           | 0     |  |                  | 0     | 0     |
| Blue         | 0  | 0         | 0               | 0     | 0                       | 0                     | 0     | 0   | 0  | 0  |   | 0   | 1           | 1     | .1   | . 1              |       |       |
| Cyan         | 0  | 0         | 0               | 0     | 0                       | 0                     | 1     | 1   | 1  | 1  | . 1   | 1   | 1           | 1     | 1  | . 1              |       | 1     |
| Magenta      | 1  | 1         | 1               | 1     | 1                       |                       | 0     | 0   | 0  | 0  | 0   | 0   | 1           | 1     | 1  | . 1              |       | 1     |
| Yellow       | 1  | 1         | 1               | 1     | 1                       |                       | 1     | 1   | 1  | 1  | 1   | 1   | 0           | 0     | 0  | 0                | 0     | 0     |
| White        | 1  | 1         | 1               | 1     | 1                       | 1                     | 1     | 1   | 1  | 1  | 1   | 1   | 1           | 1     | 1  | 1                | 1     | 1     |
| RED (00)     | 0  | 0         | 0               | 0     | 0                       | 0                     | 0     | 0   | 0  | 0  | 0   | 0   | 0           | 0     | 0  | 0                | 0     | 0     |
| RED (01)     | 0  | 0         | 0               | 0     | 0                       | 1                     | 0     | 0   | 0  | 0  | 0   | 0   | 0           | 0     | 0  | 0                | 0     | 0     |
|              | ļ  |           |                 |       |                         |                       |       |     |  |  |   |     |             |       |  |                  |       |       |
| RED (62)     | 1  | 1         | 1               | 1     | 1                       | 0                     | 0     | 0   | 0  | 0  | 0   | 0   | 0           | 0     | 0  | 0                | 0     | 0     |
| RED (63)     | 1  | 1         | 1               | 1     | 1                       | 1                     | 0     | 0   | 0  | 0  | 0   | 0   | 0           | 0     | 0  | 0                | 0     | 0     |
| GREEN (00)   | 0  | 0         | 0               | 0     | 0                       | 0                     | 0     | 0   | 0  | 0  | 0   | 0   | 0           | 0     | 0  | 0                | 0     | 0     |
| GREEN (01)   | 0  | 0         | 0               | 0     | 0                       | 0                     | 0     | 0   | 0  | 0  | 0   | 1   | 0           | 0     | 0  | 0                | 0     | 0     |
|              |  |           |                 |       |                         |                       |       |     |  |  |   |     |             |       |  |                  |       |       |
| GREEN (62)   | 0  | 0         | 0               | 0     | 0                       | 0                     | 1     | 1   | 1  | 1  | 1   | 0   | 0           | 0     | 0  | 0                | 0     | 0     |
| GREEN (63)   | 0  | 0         | 0               | 0     | 0                       | 0                     | 1     | 1   | 1  | 1  | 1   | 1   | 0           | 0     | 0  | 0                | 0     | 0     |
| BLUE (00)    | 0  | 0         | 0               | 0     | 0                       | 0                     | 0     | 0   | 0  | 0  | 0   | 0   | 0           | 0     | 0  | 0                | 0     | 0     |
| BLUE (01)    | 0  | 0         | 0               | 0     | 0                       | 0                     | 0     | 0   | 0  | 0  | 0   | 0   | 0           | 0     | 0  | 0                | 0     | 1     |
|              | ļ  |           |                 | <br>  |                         |                       | ļ     |     |  | <br>   |   |     |             |       |  | • • • • •<br>• • |       |       |
| BLUE (62)    | 0  | 0         | 0               | 0     | 0                       | 0                     | 0     | 0   | 0  | 0  | 0   | 0   | 1           | 1     | 1  | 1                | 1     | 0     |
| BLUE (63)    | 0  | 0         | 0               | 0     | 0                       | 0                     | 0     | 0   | 0  | 0  | 0   | 0   | 1           | 1     | 1  | <br>1            | 1     | 1     |
|              | Green Blue Cyan Magenta Yellow White RED (00) RED (01) RED (62) RED (63) GREEN (00) GREEN (01) GREEN (62) GREEN (63) BLUE (00) BLUE (01) BLUE (62) | MSE   R 5 | MSB   R 5   R 4 | Black | MSB   R5   R4   R3   R2 | R5 R4 R3 R2 R1  Black | MSB   | MSB | Color    NSB   R   R   R   R   R   R   R   R   R | Color    MSB   RED   LSB   MSB   MSB   RED   RED | Red   Red | MSB | Color   MSB | Color | Color   Colo | Color            | Color | Color |



### 3-7. Power Sequence

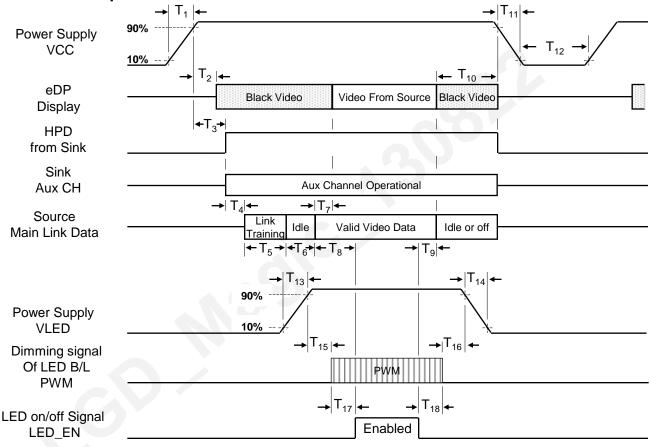


Table 6. POWER SEQUENCE TABLE

| Timing         | Required | Lin | nits | Lloito | Notes                      |
|----------------|----------|-----|------|--------|----------------------------|
| Timing         | By       | Min | Max  | Units  | notes                      |
| T <sub>1</sub> | Source   | 0.5 | 10   | ms     | -                          |
| T <sub>2</sub> | Sink     | 0   | 200  | ms     | -                          |
| T <sub>3</sub> | Sink     | 0   | 200  | ms     | -                          |
| T <sub>4</sub> | Source   | ı   | 1    | ms     | -                          |
| T <sub>5</sub> | Source   | ı   | 1    | ms     | -                          |
| T <sub>6</sub> | Source   | ı   | -    | ms     | -                          |
| T <sub>7</sub> | Sink     | 0   | 50   | ms     | -                          |
| T <sub>8</sub> | Source   |     |      | ms     | LGD recommend<br>Min 200ms |
| T <sub>9</sub> | Source   | -   | -    | ms     | -                          |

| Timing          | Required | Lin | nits | Units | Notes  |
|-----------------|----------|-----|------|-------|--------|
| riiiiiig        | Ву       | Min | Max  | Uills | ivoles |
| T <sub>10</sub> | Source   | 0   | 500  | ms    | -      |
| T <sub>11</sub> | Source   | ı   | 10   | ms    | -      |
| T <sub>12</sub> | Source   | 500 | 1    | ms    |        |
| T <sub>13</sub> | Source   | 0.5 | 10   | ms    | -      |
| T <sub>14</sub> | Source   | 0.5 | 10   | ms    | -      |
| T <sub>15</sub> | Source   | 10  | 1    | ms    | -      |
| T <sub>16</sub> | Source   | 10  | 1    | ms    | -      |
| T <sub>17</sub> | Source   | 0   | -    | ms    | -      |
| T <sub>18</sub> | Source   | 0   | -    | ms    | -      |

- Note) 1. Do not insert the mating cable when system turn on.
  - 2. Valid Data have to meet "3-3. eDP Signal Timing Specifications"
  - 3. Video Signal, LED\_EN and PWM need to be on pull-down condition on invalid status.
  - 4. LGD recommend the rising sequence of VLED after the Vcc and valid status of Video Signal turn on.

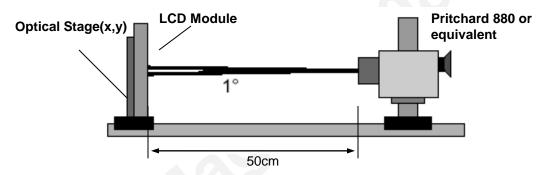


### 4. Optical Specification

Optical characteristics are determined after the unit has been 'ON' and stable for approximately 30 minutes in a dark environment at 25°C. The values specified are at an approximate distance 50cm from the LCD surface at a viewing angle of  $\Phi$  and  $\Theta$  equal to  $0^{\circ}$ .

FIG. 1 presents additional information concerning the measurement equipment and method.

FIG. 1 Optical Characteristic Measurement Equipment and Method



**Table 9. OPTICAL CHARACTERISTICS** 

Ta=25°C, VCC=3.3V,  $f_{V}=60Hz$ ,  $f_{CLK}=138.7MHz$ 

| Devenuetor               | Currelle ed                       |       | Values | 20 0, 100 |                   | -     |
|--------------------------|-----------------------------------|-------|--------|-----------|-------------------|-------|
| Parameter                | Symbol                            | Min   | Тур    | Max       | Units             | Notes |
| Contrast Ratio           | CR                                | 400   | 700    |           | ]                 | 1     |
| Surface Luminance, white | L <sub>WH</sub>                   | 280   | 330    |           | cd/m <sup>2</sup> | 2     |
| Luminance Variation      | δ <sub>WHITE</sub>                | -     | 1.4    | 1.6       | 1                 | 3     |
| Response Time            | Tr <sub>R</sub> + Tr <sub>D</sub> | -     | 35     | 50        | ms                | 4     |
| Color Coordinates        |                                   |       |        |           | ]                 |       |
| RED                      | RX                                | 0.610 | 0.640  | 0.670     | ]                 |       |
|                          | RY                                | 0.315 | 0.345  | 0.375     |                   |       |
| GREEN                    | GX                                | 0.295 | 0.325  | 0.355     |                   |       |
|                          | GY                                | 0.600 | 0.630  | 0.660     | ·····             |       |
| BLUE                     | ВХ                                | 0.123 | 0.153  | 0.183     | ·····             |       |
|                          | BY                                | 0.002 | 0.032  | 0.062     | ·····             |       |
| WHITE                    | wx                                | 0.283 | 0.313  | 0.343     |                   |       |
|                          | WY                                | 0.299 | 0.329  | 0.359     |                   |       |
| Viewing Angle            |                                   |       |        |           | 1                 | 5     |
| x axis, right(Φ=0°)      | Θr                                | 80    |        |           | degree            |       |
| x axis, left (Ф=180°)    | Θl                                | 80    |        | -         | degree            |       |
| y axis, up (Φ=90°)       | Θu                                | 80    |        | -         | degree            |       |
| y axis, down (⊕=270°)    | Θd                                | 80    |        | -         | degree            |       |
| Gray Scale               |                                   |       |        |           |                   | 6     |



#### Note)

1. Contrast Ratio (CR) is defined mathematically as

2. Surface luminance is the average of 5 point across the LCD surface 50cm from the surface with all pixels displaying white. For more information see FIG 1.

$$LWH = Average(L1,L2, ... L5)$$

 The variation in surface luminance, The panel total variation (δ WHITE) is determined by measuring LN at each test position 1 through 13 and then defined as following numerical formula.
 For more information see, FIG 2.

$$\delta$$
 WHITE = Maximum(L1,L2, ... L13) / Minimum(L1,L2, ... L13)

- 4. Response time is the time required for the display to transition from white to black (rise time, TrR) and from black to white (Decay Time, TrD). For additional information see FIG 3.
- 5. Viewing angle is the angle at which the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG 4.
- 6. Gray scale specification

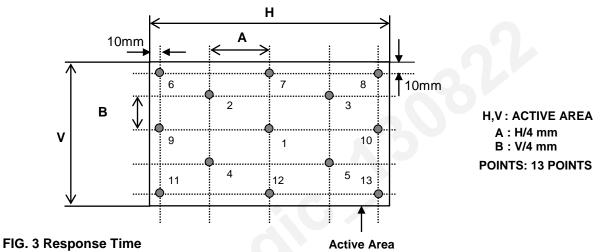
\* 
$$fV = 60Hz$$

| Gray Level | Luminance [%] (Typ) |
|------------|---------------------|
| LO         | 0.13                |
| L7         | 0.70                |
| L15        | 4.53                |
| L23        | 10.80               |
| L31        | 20.30               |
| L39        | 33.00               |
| L47        | 49.00               |
| L55        | 73.00               |
| L63        | 100.00              |

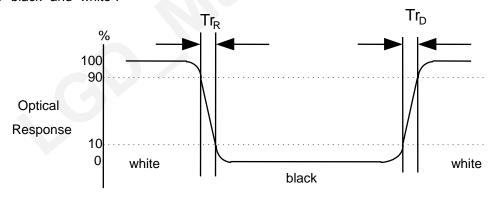


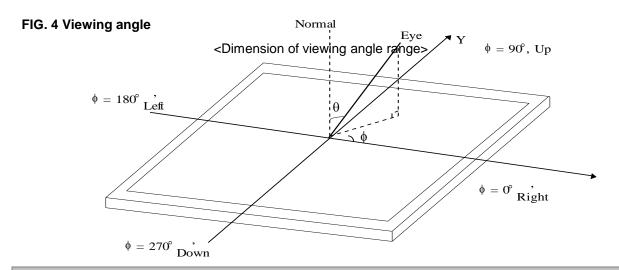
#### FIG. 2 Luminance

<Measuring point for Average Luminance & measuring point for Luminance variation>



The response time is defined as the following figure and shall be measured by switching the input signal for "black" and "white".





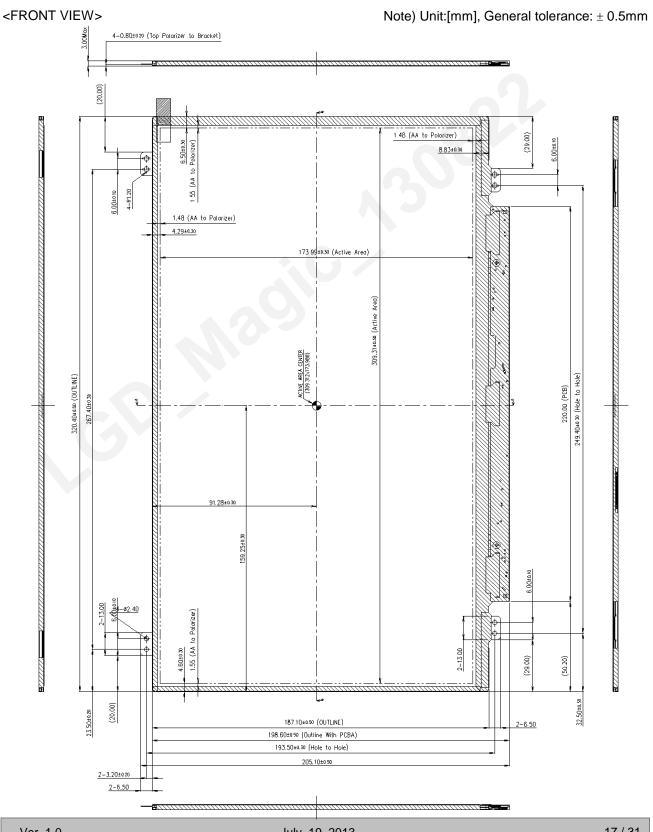


### 5. Mechanical Characteristics

The contents provide general mechanical characteristics for the model LP156WF4. In addition the figures in the next page are detailed mechanical drawing of the LCD.

|                     | T                          |  |  |  |  |  |  |
|---------------------|----------------------------|--|--|--|--|--|--|
|                     | Horizontal                 | 320.4 ± 0.5mm                            |  |  |  |  |  |
| Outline Dimension   | Vertical                   | 205.1 ± 0.5mm (with Bracket & PCB Board) |  |  |  |  |  |
|                     | Thickness                  | 3.0mm (max.)                             |  |  |  |  |  |
| Donal Area          | Horizontal                 | 312.50± 0.5mm                            |  |  |  |  |  |
| Bezel Area          | Vertical                   | 177.10 ± 0.5mm                           |  |  |  |  |  |
| Astina Display Area | Horizontal                 | 309.31 ± 0.3mm                           |  |  |  |  |  |
| Active Display Area | Vertical                   | 173.99 ± 0.3mm                           |  |  |  |  |  |
| Weight              | 300g (Max.) / 290g (Typ.)  |  |  |  |  |  |  |
| Surface Treatment   | Glare treatment of the fro | nt polarizer                             |  |  |  |  |  |

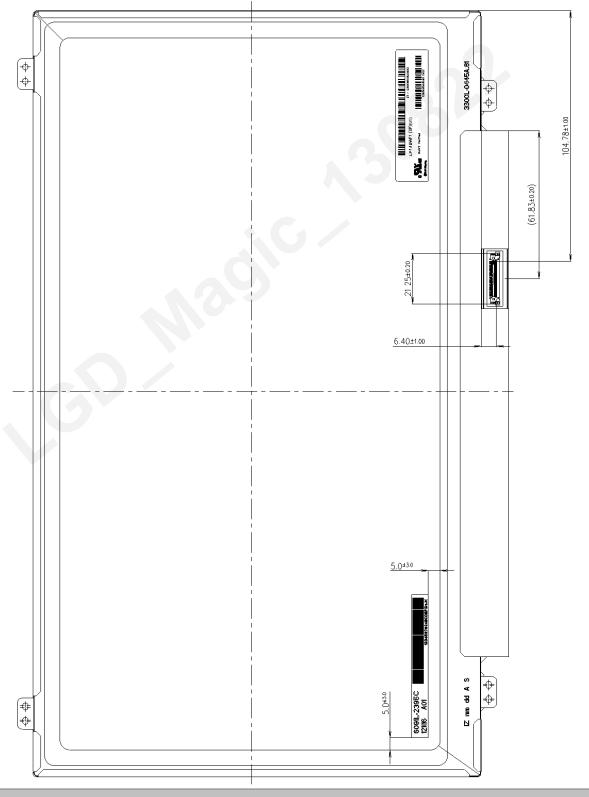




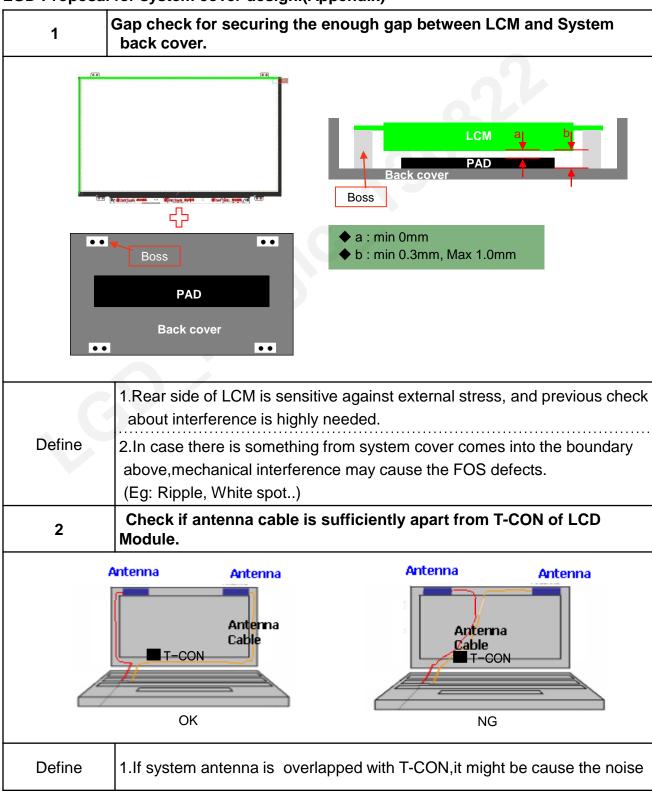


<REAR VIEW>

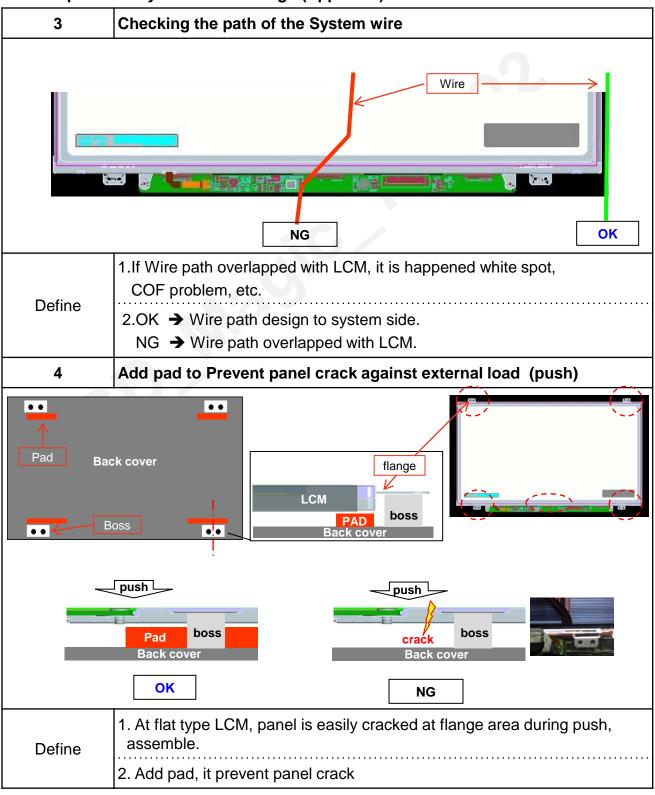
Note) Unit:[mm], General tolerance: ± 0.5mm



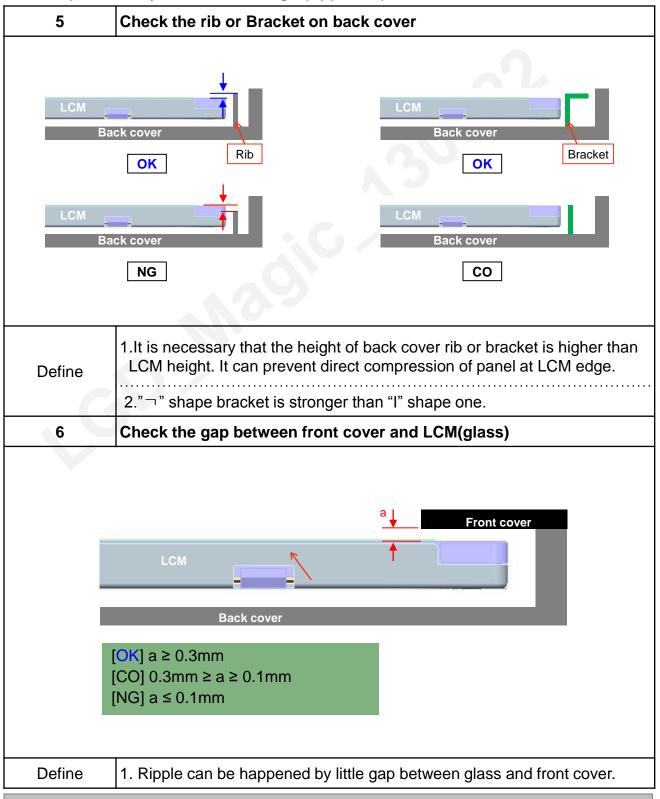




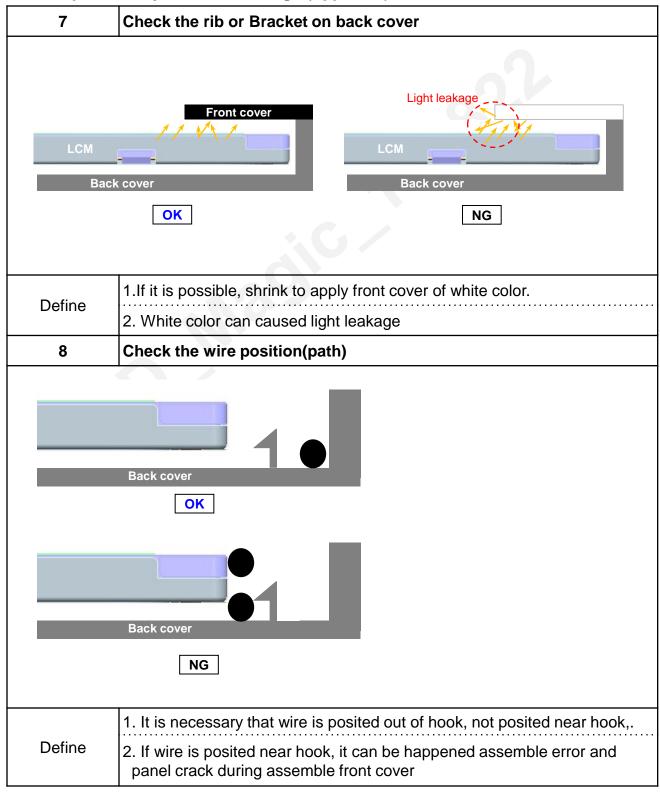




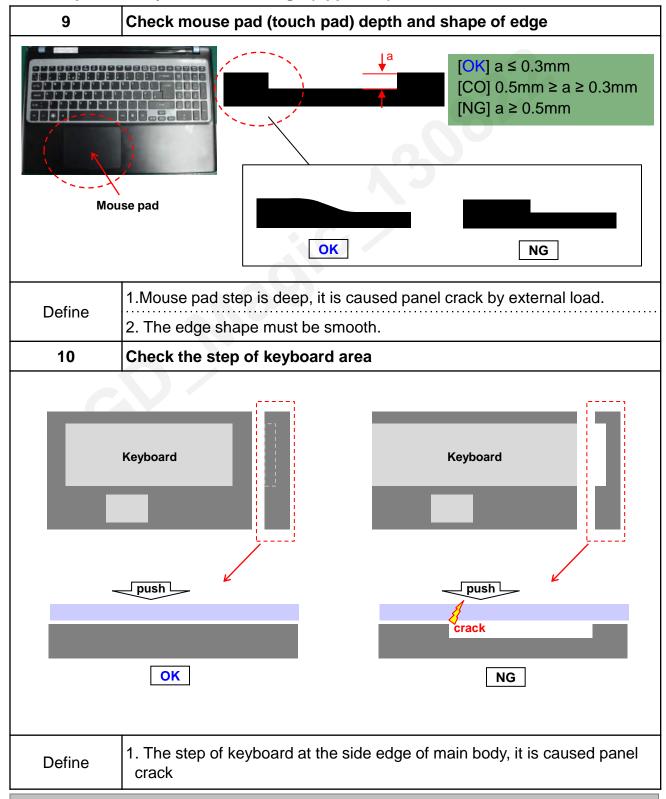














## 6. Reliability

#### Environment test condition

| No. | Test Item                             | Conditions   |
|-----|---------------------------------------|--|
| 1   | High temperature storage test         | Ta= 60°C, 240h   |
| 2   | Low temperature storage test          | Ta= -20°C, 240h  |
| 3   | High temperature operation test       | Ta= 50°C, 50%RH, 240h  |
| 4   | Low temperature operation test        | Ta= 0°C, 240h  |
| 5   | Vibration test (non-operating)        | Sine wave, 5 ~ 150Hz, 1.5G, 0.37oct/min 3 axis, 30min/axis   |
| 6   | Shock test (non-operating)            | - No functional or cosmetic defects following a shock to all 6 sides delivering at least 180 G in a half sine pulse no longer than 2 ms to the display module - No functional defects following a shock delivering at least 200 g in a half sine pulse no longer than 2 ms to each of 6 sides. Each of the 6 sides will be shock tested with one each display, for a total of 6 displays |
| 7   | Altitude operating storage / shipment | 0 ~ 10,000 feet (3,048m) 24Hr<br>0 ~ 40,000 feet (12,192m) 24Hr  |

<sup>{</sup> Result Evaluation Criteria }

There should be no change which might affect the practical display function when the display quality test is conducted under normal operating condition.



#### 7. International Standards

### 7-1. Safety

- a) UL 60950-1, Underwriters Laboratories Inc.
  Information Technology Equipment Safety Part 1 : General Requirements.
- b) CAN/CSA-C22.2 No. 60950-1-07, Canadian Standards Association.
  Information Technology Equipment Safety Part 1 : General Requirements.
- c) EN 60950-1, European Committee for Electrotechnical Standardization (CENELEC). Information Technology Equipment Safety Part 1 : General Requirements.
- d) IEC 60950-1, The International Electrotechnical Commission (IEC).
  Information Technology Equipment Safety Part 1 : General Requirements

### 7-2. Environment

a) RoHS, Directive 2011/65/EU of the European Parliament and of the council of 8 June 2011



## 8. Packing

### 8-1. Designation of Lot Mark

a) Lot Mark

| А | В | С | D | E | F | G | Н | I | J | K | L | М |  |
|---|---|---|---|---|---|---|---|---|---|---|---|---|--|
|---|---|---|---|---|---|---|---|---|---|---|---|---|--|

A,B,C : SIZE(INCH) D : YEAR

E: MONTH  $F \sim M$ : SERIAL NO.

#### Note

#### 1. YEAR

| Year | 2011 | 2012 | 2013 | 2014 | 2015 | 2016 | 2017 | 2018 | 2019 | 2020 |
|------|------|------|------|------|------|------|------|------|------|------|
| Mark | Α    | В    | С    | D    | Е    | F    | G    | Н    | J    | K    |

#### 2. MONTH

| Month | Jan | Feb | Mar | Apr | May | Jun | Jul | Aug | Sep | Oct | Nov | Dec |
|-------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Mark  | 1   | 2   | 3   | 4   | 5   | 6   | 7   | 8   | 9   | Α   | В   | С   |

#### b) Location of Lot Mark

Serial No. is printed on the label. The label is attached to the backside of the LCD module. This is subject to change without prior notice.

# 8-2. Packing Form

a) Package quantity in one box: 30pcs

b) Box Size: 468 X 355 X 270



#### 9. PRECAUTIONS

Please pay attention to the followings when you use this TFT LCD module.

#### 9-1. MOUNTING PRECAUTIONS

- (1) You must mount a module using holes arranged in four corners or four sides.
- (2) You should consider the mounting structure so that uneven force (ex. Twisted stress) is not applied to the module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
- (3) Please attach the surface transparent protective plate to the surface in order to protect the polarizer. Transparent protective plate should have sufficient strength in order to the resist external force.
- (4) You should adopt radiation structure to satisfy the temperature specification.
- (5) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter causes circuit break by electro-chemical reaction.
- (6) Do not touch, push or rub the exposed polarizers with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment.
  Do not touch the surface of polarizer for bare hand or greasy cloth. (Some cosmetics are detrimental)
  - to the polarizer.)
- (7) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach front / rear polarizers. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- (8) Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer causes deformations and color fading.
- (9) Do not open the case because inside circuits do not have sufficient strength.
- (10) When handling the LCD module, it needs to handle with care not to give mechanical stress to the PCB and Mounting Hole area."

#### 9-2. OPERATING PRECAUTIONS

- (1) The spike noise causes the mis-operation of circuits. It should be lower than following voltage :  $V=\pm 200 mV$ (Over and under shoot voltage)
- (2) Response time depends on the temperature.(In lower temperature, it becomes longer.)
- (3) Brightness depends on the temperature. (In lower temperature, it becomes lower.) And in lower temperature, response time(required time that brightness is stable after turned on) becomes longer.
- (4) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- (5) When fixed patterns are displayed for a long time, remnant image is likely to occur.
- (6) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall be done by system manufacturers. Grounding and shielding methods may be important to minimized the interference.



#### 9-3. ELECTROSTATIC DISCHARGE CONTROL

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wrist band etc. And don't touch interface pin directly.

#### 9-4. PRECAUTIONS FOR STRONG LIGHT EXPOSURE

Strong light exposure causes degradation of polarizer and color filter.

#### 9-5. STORAGE

When storing modules as spares for a long time, the following precautions are necessary.

- (1) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- (2) The polarizer surface should not come in contact with any other object. It is recommended that they be stored in the container in which they were shipped.

#### 9-6. HANDLING PRECAUTIONS FOR PROTECTION FILM

- (1) When the protection film is peeled off, static electricity is generated between the film and polarizer. This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- (2) The protection film is attached to the polarizer with a small amount of glue. If some stress is applied to rub the protection film against the polarizer during the time you peel off the film, the glue is apt to remain on the polarizer.
  - Please carefully peel off the protection film without rubbing it against the polarizer.
- (3) When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the polarizer after the protection film is peeled off.
- (4) You can remove the glue easily. When the glue remains on the polarizer surface or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.



# APPENDIX A. Enhanced Extended Display Identification Data (EEDID™) 1/3

|                                       | Byte           | Byte     | Field Name and Comments   | Value       | Value                |
|---------------------------------------|----------------|----------|---|-------------|----------------------|
| Header                                | ( <b>Dec</b> ) | (Hex)    | Header  | (Hex)<br>00 | (Bin)<br>00000000    |
|                                       | 1              | 01       | Header  | FF          | 11111111             |
|                                       | 2              | 02       | Header  | FF          | 111111111            |
|                                       | 3              | 03       | Header  | FF          | 111111111            |
|                                       | 4              | 04       | Header  | FF          | 11111111             |
|                                       | 5<br>6         | 05<br>06 | Header<br>Header  | FF<br>FF    | 11111111             |
|                                       | 7              | 07       | Header  | 00          | 00000000             |
|                                       | 8              | 08       | ID Manufacture Name LGD   | 30          | 00110000             |
| Vendor / Product<br>EDID Version      | 9              | 09       | ID Manufacture Name   | <b>E4</b>   | 11100100             |
|                                       | 10             | 0A       | ID Product Code 03FFh   | FF          | 111111111            |
|                                       | 11             | 0B       | ( Hex. LSB first )  | 03          | 00000011             |
| endor / Produ<br>EDID Version         | 12             | OC OD    | ID Serial No Optional ("00h" If not used, Number Only and LSB First)  | 00          | 00000000             |
| \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ | 13<br>14       | 0D<br>0E | ID Serial No Optional ("00h" If not used, Number Only and LSB First)  ID Serial No Optional ("00h" If not used, Number Only and LSB First)  | 00          | 00000000             |
| 9                                     | 15             | 0F       | ID Serial No Optional ("00h" If not used, Number Only and LSB First)  | 00          | 00000000             |
|                                       | 16             | 10       | Week of Manufacture - Optinal 00 weeks  | 00          | 00000000             |
| Ve<br>E                               | 17             | 11       | Year of Manufacture 2013 years  | 17          | 00010111             |
|                                       | 18             | 12       | EDID structure version # = 1  | 01          | 00000001             |
|                                       | 19             | 13       | EDID revision # = 4   | 04          | 00000100             |
|                                       | 20             | 14       | Video input Definition = Input is a Digital Video signal Interface , Colo Bit Depth : 6 Bits per Primary Color ,  | 95          | 10010101             |
|                                       |                |          | Digital Video Interface Standard Supported: DisplayPort is supported  |             |                      |
| y                                     | 21             | 15       | Horizontal Screen Size (Rounded cm) = 31 cm   | 1F          | 00011111             |
| Display<br>aramete                    | 22             | 16       | Vertical Screen Size (Rounded cm) = 17 cm   | 11          | 00010001             |
| isp                                   | 23             | 17       | Display Transfer Characteristic (Gamma) = (gamma*100)-100 = Example:(2.2*100)-100=120   | <b>78</b>   | 01111000             |
| Display<br>Parameters                 | 24             | 18       | Feature Support [ Display Power Management(DPM): Standby Mode is supported, Suspend Mode is not supported, Active Off = Very Low Power is supported, Supported Color Encoding Formats: RGB 4:4:4 & YCrCb 4:4:4, Other Feature Support Flags: No_sRGB, Preferred Timing Mode, No_Display is continuous frequency (Multimode_Base EDID and Extension Block).] | EA          | 11101010             |
|                                       | 25             | 19       | Red/Green Low Bits (RxRy/GxGy)  | <b>D5</b>   | 11010101             |
|                                       | 26             | 1A       | Blue/White Low Bits (BxBy/WxWy)   | 55          | 01010101             |
| \$ 7m                                 | 27             | 1B       | Red X 	 Rx = 0.640  | <b>A3</b>   | 10100011             |
| olon                                  | 28             | 1C       | Red Y $Ry = 0.345$  | 58          | 01011000             |
| Panel Color<br>Coordinates            | 29             | 1D       | Green X $Gx = 0.325$  | 53          | 01010011             |
| nel<br>ord                            | 30             | 1E       | Green Y Gy = 0.630  | A1          | 10100001             |
| Joc at                                | 31             | 1F       | Blue X $Bx = 0.153$   | 27          | 00100111             |
| 7                                     | 32             | 20       | Blue Y By = $0.032$   | 08          | 00001000             |
|                                       | 33             | 21       | White X $Wx = 0.313$  | 50          | 01010000             |
|                                       | 34             | 22       | White Y $Wy = 0.329$  | 54          | 01010100             |
| peq S.                                | 35             | 23       | Established timing 1 ( Optional_00h if not used)  | 00          | 00000000             |
| Established<br>Timings                | 36             | 24       | Established timing 2 ( Optional_00h if not used)  | 00          | 00000000             |
| Esta<br>Tü                            | 37             | 25       | Manufacturer's timings ( Optional_00h if not used)  | 00          | 00000000             |
|                                       | 38             | 26       | Standard timing ID1 ( Optional_01h if not used)   | 01          | 00000001             |
|                                       | 39             | 27       | Standard timing ID1 ( Optional_01h if not used)   | 01          | 00000001             |
|                                       | 40             | 28       | Standard timing ID2 ( Optional_01h if not used)   | 01          | 00000001             |
|                                       | 41             | 29       | Standard timing ID2 ( Optional_01h if not used)   | 01          | 00000001             |
| 7 2                                   | 42             | 2A       | Standard timing ID3 ( Optional_01h if not used)  Standard timing ID3 ( Optional_01h if not used)  | 01          | 00000001             |
| ing                                   | 43             |          | Standard timing ID3 ( Optional_01h if not used) Standard timing ID4 ( Optional_01h if not used)   | 01<br>01    | 00000001             |
| im                                    | 45             | 2D       | Standard timing ID4 (Optional_01h in not used)  Standard timing ID4 (Optional_01h if not used)  | 01          | 00000001             |
| 1 I                                   | 46             | 2E       | Standard timing ID5 (Optional_01h if not used)  | 01          | 00000001             |
| arc                                   | 47             | 2F       | Standard timing ID5 ( Optional_01h if not used)   | 01          | 00000001             |
| Standard Timing ID                    | 48             | 30       | Standard timing ID6 ( Optional_01h if not used)   | 01          | 00000001             |
|                                       | 49             |          | Standard timing ID6 ( Optional_01h if not used)   | 01          | 00000001             |
|                                       | 50             | 32       | Standard timing ID7 ( Optional_01h if not used)   | 01          | 00000001             |
|                                       | 51<br>52       | 33       | Standard timing ID7 ( Optional_01h if not used) Standard timing ID8 ( Optional_01h if not used)   | 01<br>01    | 00000001<br>00000001 |
|                                       | 53             | 35       | Standard timing ID8 ( Optional_01h if not used)  Standard timing ID8 ( Optional_01h if not used)  | 01          | 00000001             |
|                                       | JJ             | 33       | Standard tilling 120 ( Optional_offi it not used)   | VI          | 30000001             |



# APPENDIX A. Enhanced Extended Display Identification Data (EEDID™) 2/3

|                      | Byte (Dec) | Byte (Hex) | Field Name and Comments   | Value<br>(Hex) | Value<br>(Bin) |
|----------------------|------------|------------|---|----------------|----------------|
| Timing Descriptor #1 | 54         | 36         | Pixel Clock/10,000 (LSB) 138.7 MHz @ 60 Hz  | 2E             | 00101110       |
|                      | 55         | 37         | Pixel Clock/10,000 (MSB)  | 36             | 00110110       |
|                      | 56         | 38         | Horizontal Active (HA) (lower 8 bits) 1920 pixels   | 80             | 10000000       |
|                      | 57         | 39         | Horizontal Blanking (HB) (lower 8 bits) 160 pixels  | <b>A0</b>      | 10100000       |
|                      | 58         | 3A         | Horizontal Active (HA) / Horizontal Blanking (HB) (upper 4:4bits)   | <b>70</b>      | 01110000       |
|                      | 59         | 3B         | Vertical Avtive (VA) 1080 lines   | 38             | 00111000       |
|                      | 60         | 3C         | Vertical Blanking (VB) (DE Blanking typ.for DE only panels) 31 lines  | 1 <b>F</b>     | 00011111       |
|                      | 61         | 3D         | Vertical Active (VA) / Vertical Blanking (VB) (upper 4:4bits)   | 40             | 01000000       |
|                      | 62         | 3E         | Horizontal Front Porch in pixels (HF) (lower 8 bits) 48 pixels  | 30             | 00110000       |
|                      | 63         | 3F         | Horizontal Sync Pulse Width in pixels (HS) (lower 8 bits) 32 pixels   | 20             | 00100000       |
|                      | 64         | 40         | Vertical Front Porch in lines (VF): Vertical Sync Pluse Width in lines (VS) (lower 4 bits) 3 lines: 5 lines | 35             | 00110101       |
| ıi.                  | 65         | 41         | Horizontal Front Porch/ Sync Pulse Width/ Vertical Front Porch/ Sync Pulse Width (upper 2bits)              | 00             | 00000000       |
|                      | 66         | 42         | Horizontal Vedio Image Size (mm) (lower 8 bits) 309 mm  | 35             | 00110101       |
| . ,                  | 67         | 43         | Vertical Vedio Image Size (mm) (lower 8 bits) 175 mm  | AF             | 10101111       |
|                      | 68         | 44         | Horizontal Image Size / Vertical Image Size (upper 4 bits)  | 10             | 00010000       |
|                      | 69         | 45         | Horizontal Border = 0 (Zero for Notebook LCD)   | 00             | 00000000       |
|                      | 70         | 46         | Vertical Border = 0 (Zero for Notebook LCD)   | 00             | 00000000       |
|                      | 71         | 47         | Non-Interlace, Normal display, no stereo, Digital Separate [ Vsync_NEG, Hsync_NEG (outside of V-sync) ]     | 19             | 00011001       |
|                      | 72         | 48         | Flag  | 00             | 00000000       |
|                      | 73         | 49         | Flag  | 00             | 00000000       |
|                      | 74         | 4A         | Flag  | 00             | 00000000       |
|                      | 75         | 4B         | Data Type Tag (Descriptor Defined by manufacturer)  | 00             | 00000000       |
|                      | 76         | 4C         | Flag  | 00             | 00000000       |
| 7#                   | 77         | 4D         | Descriptor Defined by manufacturer  | 00             | 00000000       |
| 9 <b>r</b> .i        | 78         | 4E         | Descriptor Defined by manufacturer  | 00             | 00000000       |
| İ                    | 79         | 4F         | Descriptor Defined by manufacturer  | 00             | 00000000       |
| cr                   | 80         | 50         | Descriptor Defined by manufacturer  | 00             | 00000000       |
| Timing Descriptor #2 | 81         | 51         | Descriptor Defined by manufacturer  | 00             | 00000000       |
| 20                   | 82         | 52         | Descriptor Defined by manufacturer  | 00             | 00000000       |
| ü                    | 83         | 53         | Descriptor Defined by manufacturer  | 00             | 00000000       |
| <u>ii</u>            | 84         | 54         | Descriptor Defined by manufacturer  | 00             | 00000000       |
|                      | 85         | 55         | Descriptor Defined by manufacturer  | 00             | 00000000       |
|                      | 86         | 56         | Descriptor Defined by manufacturer  | 00             | 00000000       |
|                      | 87         | 57         | Descriptor Defined by manufacturer  | 00             | 00000000       |
|                      | 88         | 58         | Descriptor Defined by manufacturer  | 00             | 00000000       |
|                      | 89         | 59         | Descriptor Defined by manufacturer  | 00             | 00000000       |
|                      | 90         | 5A         | Flag  | 00             | 00000000       |
|                      | 91         | 5B         | Flag  | 00             | 00000000       |
|                      | 92         | 5C         | Flag  | 00             | 00000000       |
|                      | 93         | 5D         | Data Type Tag ( Alphanumeric Data String (ASCII String) )   | FE             | 11111110       |
|                      | 94         | 5E         | Flag  | 00             | 00000000       |
| #3                   | 95         | 5F         | Alphanumeric Data String (ASCII String)   | 4C             | 01001100       |
| 0 <b>r</b> ;         | 96         | 60         | Alphanumeric Data String (ASCII String)   | 47             | 01000111       |
| ipta                 | 97         | 61         | Alphanumeric Data String (ASCII String)   | 20             | 00100000       |
| ic.                  | 98         | 62         | Alphanumeric Data String (ASCII String) D   | 44             | 01000100       |
| )es                  | 99         | 63         | Alphanumeric Data String (ASCII String) i   | 69             | 01101001       |
| 8                    | 100        | 64         | Alphanumeric Data String (ASCII String) s   | 73             | 01110011       |
| nin                  | 101        | 65         | Alphanumeric Data String (ASCII String) p   | 70             | 01110000       |
| Timing Descriptor    | 102        | 66         | Alphanumeric Data String (ASCII String)   | 6C             | 01101100       |
|                      | 103        | 67         | Alphanumeric Data String (ASCII String) a   | 61             | 01100001       |
|                      | 104        | 68         | Alphanumeric Data String (ASCII String) y   | <b>79</b>      | 01111001       |
|                      | 105        | 69         | Manufacturer P/N(If<13 char→ OAh, then terminate with ASC II code OAh,set remaining char = 20h)             | 0A             | 00001010       |
|                      | 106        | 6A         | Manufacturer P/N(If<13 char→ OAh, then terminate with ASC II code OAh,set remaining char = 20h)             | 20             | 00100000       |
|                      | 107        | 6B         | Manufacturer P/N(If<13 char> 0Ah, then terminate with ASC   ☐ code 0Ah, set remaining char = 20h)           | 20             | 00100000       |



# APPENDIX A. Enhanced Extended Display Identification Data (EEDID™) 3/3

|                      | Byte (Dec) | Byte (Hex) | Field Name and Comments  | Value<br>(Hex) | Value<br>(Bin) |
|----------------------|------------|------------|--|----------------|----------------|
|                      | 108        |            | Flag   | 00             | 00000000       |
|                      | 109        | 6D         | Flag   | 00             | 00000000       |
| ,                    | 110        |            | Flag   | 00             | 00000000       |
|                      | 111        | 6F         | Data Type Tag ( Alphanumeric Data String (ASCII String) )                              | FE             | 11111110       |
|                      | 112        | 70         | Flag   | 00             | 00000000       |
|                      | 113        | 71         | Alphanumeric Data String (ASCII String)  | 4C             | 01001100       |
| #                    | 114        | 72         | Alphanumeric Data String (ASCII String)  P   | 50             | 01010000       |
| Timing Descriptor #4 | 115        | 73         | Alphanumeric Data String (ASCII String)  1  1  | 31             | 00110001       |
| rip                  | 116        | 74         | Alphanumeric Data String (ASCII String)  4   | 34             | 00110100       |
| esc                  | 117        | 75         | Alphanumeric Data String (ASCII String)  4  Alphanumeric Data String (ASCII String)  0 | 30             | 00110100       |
| D                    |            |            |  |                |                |
| ng                   | 118        | 76         |  | 57             | 01010111       |
| mi                   | 119        | 77         | Alphanumeric Data String (ASCII String)  | 46             | 01000110       |
| T.                   | 120        | 78         | Alphanumeric Data String (ASCII String)  | 31             | 00110001       |
|                      | 121        | 79         | Alphanumeric Data String (ASCII String)  | <b>2D</b>      | 00101101       |
|                      | 122        | 7A         | Alphanumeric Data String (ASCII String)  | 53             | 01010011       |
|                      | 123        | 7B         | Alphanumeric Data String (ASCII String)  | 50             | 01010000       |
|                      | 124        | 7C         | Alphanumeric Data String (ASCII String)  | 55             | 01010101       |
|                      | 125        | 7D         | Alphanumeric Data String (ASCII String)  | 31             | 00110001       |
| Checksum             | 126        | 7E         | Extension flag (# of optional 128 panel ID extension block to follow, Typ = 0)         | 00             | 00000000       |
|                      | 127        | <b>7</b> F | Check Sum (The 1-byte sum of all 128 bytes in this panel ID block shall = 0)           | <b>70</b>      | 01110000       |