

|                   |                                                                                                                        |                                              |
|-------------------|------------------------------------------------------------------------------------------------------------------------|----------------------------------------------|
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|                   |                                                                                                                        | APPLICABLE DIVISION                          |
|                   |                                                                                                                        | MOBILE LCD CHINA DESIGN CENTER<br>WUXI SHARP |

DEVICE SPECIFICATION for  
TFT LCD Module  
(320 × RGB × 240 dots)

Model No.  
**LQ035Q1DG01**

☐CUSTOMER'S APPROVAL

DATE \_\_\_\_\_

BY \_\_\_\_\_

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[illegible]

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### 1. Applicable Scope

This specification is applicable to TFT-LCD Module “LQ035Q1DG01”.

### 2. General Description

This module is a color active matrix LCD module incorporating amorphous silicon TFT (Thin Film Transistor).

It is composed of a color TFT-LCD panel, driver IC, Input FPC, and a back light unit.

Graphics and texts can be displayed on a 320 × RGB × 240 dots panel with about 262k colors by supplying 18bit data signals (6bit × RGB), four timing signals, 3wires 9bit serial interface signals, logic (Typ. +3.3V), analog (Typ. +3.3V) supply voltages for TFT-LCD panel driving and supply voltage for back light.

### 3. Mechanical (Physical) Specifications

| Item                      | Specifications               | Unit  |
|---------------------------|------------------------------|-------|
| Screen size               | 8.8 (3.5" type) diagonal     | cm    |
| Active area               | 70.56 (H) × 52.92 (V)        | mm    |
| Pixel format              | 320 (H) × 240 (V)            | pixel |
|                           | 1 Pixel = R+G+B dots         | -     |
| Pixel pitch               | 0.2205 (H) × 0.2205 (V)      | mm    |
| Pixel configuration       | R,G,B vertical stripes       | -     |
| Display mode              | Normally white               | -     |
| Unit outline dimensions * | 76.9(W) × 63.9 (H) × 3.5 (D) | mm    |
| Mass                      | Approx. 36.1                 | g     |

\*The above-mentioned table indicates module sizes without some projections and FPC.

For detailed measurements and tolerances, please refer to 18. Outline Dimensions.

## 4. Input Terminal Names and Functions

Recommendation CN : KYOCERA ELCO 6240 series(54pin/0.5mm pitch/Bottom contact)

| Pin No. | Symbol    | I/O | Description                         | Remarks |
|---------|-----------|-----|-------------------------------------|---------|
| 1       | LED_C (-) | -   | Power supply for LED (Low voltage)  |         |
| 2       | LED_C (-) | -   | Power supply for LED (Low voltage)  |         |
| 3       | LED_A(+)  | -   | Power supply for LED (High voltage) |         |
| 4       | LED_A(+)  | -   | Power supply for LED (High voltage) |         |
| 5       | C6        | -   | Capacitor connection                |         |
| 6       | C5        | -   | Capacitor connection                |         |
| 7       | M         | -   | Non connection                      | Note 1  |
| 8       | RESET     | I   | System reset                        |         |
| 9       | CS        | I   | Chip select                         |         |
| 10      | SCL       | I   | Clock input pin in serial mode      |         |
| 11      | SDI       | I   | Data input pin serial mode          |         |
| 12      | NC        | -   | Non connection                      | Note 1  |
| 13      | NC        | -   | Non connection                      | Note 1  |
| 14      | B0        | I   | BLUE data signal (LSB)              |         |
| 15      | B1        | I   | BLUE data signal                    |         |
| 16      | B2        | I   | BLUE data signal                    |         |
| 17      | B3        | I   | BLUE data signal                    |         |
| 18      | B4        | I   | BLUE data signal                    |         |
| 19      | B5        | I   | BLUE data signal (MSB)              |         |
| 20      | NC        | -   | Non connection                      | Note 1  |
| 21      | NC        | -   | Non connection                      | Note 1  |
| 22      | G0        | I   | GREEN data signal (LSB)             |         |
| 23      | G1        | I   | GREEN data signal                   |         |
| 24      | G2        | I   | GREEN data signal                   |         |
| 25      | G3        | I   | GREEN data signal                   |         |
| 26      | G4        | I   | GREEN data signal                   |         |
| 27      | G5        | I   | GREEN data signal (MSB)             |         |
| 28      | NC        | -   | Non connection                      | Note 1  |
| 29      | NC        | -   | Non connection                      | Note 1  |
| 30      | R0        | I   | RED data signal (LSB)               |         |
| 31      | R1        | I   | RED data signal                     |         |
| 32      | R2        | I   | RED data signal                     |         |
| 33      | R3        | I   | RED data signal                     |         |
| 34      | R4        | I   | RED data signal                     |         |
| 35      | R5        | I   | RED data signal(MSB)                |         |
| 36      | HSYNC     | I   | Line synchronization signal         |         |
| 37      | VSYNC     | I   | Frame synchronization signal        |         |
| 38      | DOTCLK    | I   | Dot-clock signal                    |         |
| 39      | AVDD      | -   | Voltage input pin for analog        |         |
| 40      | AVDD      | -   | Voltage input pin for analog        |         |
| 41      | VDD       | -   | Voltage input pin for logic I/O     |         |

|    |        |   |                                 |        |
|----|--------|---|---------------------------------|--------|
| 42 | VDD    | - | Voltage input pin for logic I/O |        |
| 43 | C4     | - | Capacitor connection            |        |
| 44 | VGL    | - | Voltage input VG OFF            | Note 2 |
| 45 | VGL    | - | Voltage input VG OFF            | Note 2 |
| 46 | C3     | - | Capacitor connection            |        |
| 47 | VGH    | - | Voltage input VG ON             | Note 2 |
| 48 | C2     | - | Capacitor connection            |        |
| 49 | C1     | - | Capacitor connection            |        |
| 50 | NC     | - | Non connection                  | Note 1 |
| 51 | NC     | - | Non connection                  | Note 1 |
| 52 | ENABLE | - | Data enable signal              |        |
| 53 | GND    | - | Ground                          |        |
| 54 | GND    | - | Ground                          |        |

Note 1) An NC pins OPEN in FPC.

Note 2) No use.

## 5. Absolute Maximum Ratings

| Item                        | Symbol           | Conditions | Rated value                   | Unit | Remarks |
|-----------------------------|------------------|------------|-------------------------------|------|---------|
| Input voltage               | VI               | Ta = 25°C  | -0.3 ~ V <sub>DDIO</sub> +0.3 | V    | Note 1  |
| Analog power supply voltage | V <sub>CI</sub>  | Ta = 25°C  | AGND-0.3 ~ +5.0               | V    |         |
| Temperature for storage     | T <sub>stg</sub> | -          | -20 ~ +70                     | °C   | Note 2  |
| Temperature for operation   | T <sub>opr</sub> | -          | -0 ~ +60                      | °C   | Note 3  |
| LED input electric current  | I <sub>LED</sub> | Ta = 25°C  | 35                            | mA   | Note 4  |
| LED electricity consumption | P <sub>LED</sub> | Ta = 25°C  | 130                           | mW   | Note 4  |

Note 1) RESB, CSB, SDI, SCK, B5~B0, G5~G0, R5~R0, VSYNC, HSYNC, DOTCLK

Note 2) Humidity: 80%RH Max. (Ta ≤ 40°C)

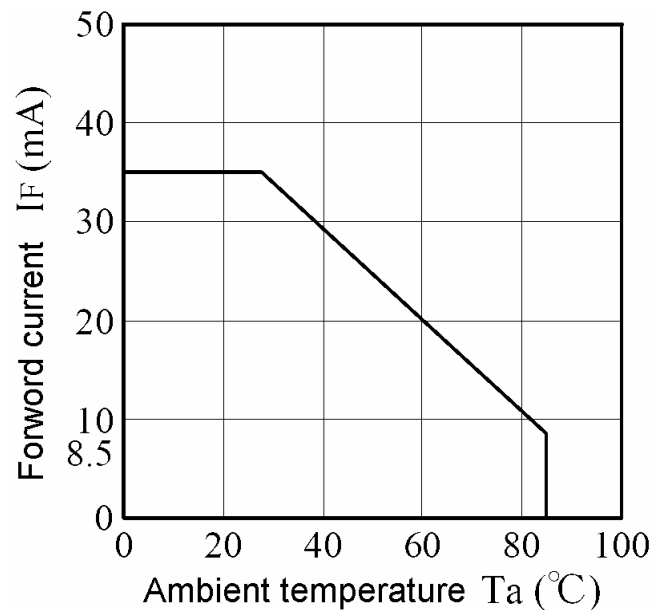
Maximum bulb temperature under 39°C (Ta > 40°C) See to it that no dew will be condensed.

Note 3) Panel surface temperature prescribes.

(Reliability is examined at ambient temperature of 50°C.)

Note 4) Power consumption of one LED (Ta = 25°C). (use 7 pieces LED)

Ambient temperature and the maximum input are fulfilling the following operating conditions.



Ambient temperature and the maximum input

## 6. Electrical Characteristics

## 6-1. TFT LCD Panel Driving

Ta = 25°C

| Item                               |            | Symbol            | Min.           | Typ. | Max.           | Unit    | Remarks |
|------------------------------------|------------|-------------------|----------------|------|----------------|---------|---------|
| Analog<br>power supply             | DC voltage | $V_{CI}$          | +3.0           | +3.3 | +3.6           | V       |         |
|                                    | DC Current | $I_{VCI}$         | -              | 11.0 | 15.0           | mA      | Note 1  |
| Permissive input<br>Ripple voltage |            | $V_{RFVDDIO}$     | -              | -    | (100)          | mVp-p   | Note 2  |
|                                    |            | $V_{RFVCI}$       | -              | -    | (100)          | mVp-p   | Note 2  |
| Logic<br>Input Voltage             | High       | $V_{IH}$          | $0.8 V_{DDIO}$ | -    | $V_{DDIO}$     | V       | Note 3  |
|                                    | Low        | $V_{IL}$          | 0              | -    | $0.2 V_{DDIO}$ | V       | Note 3  |
| Logic input Current                |            | $I_{IH} / I_{IL}$ | -1             | -    | 1              | $\mu A$ | Note 3  |

Note 1)  $V_{DDIO} = V_{CI} = +3.3V$ Current situation for  $I_{VDDIO}$ : Black & White checker flag patternCurrent situation for  $I_{CI}$ : All black patternNote 2)  $V_{DDIO} = V_{CI} = +3.3V$ 

Note 3) RESB, CSB, SDI, SCK, B5~B0, G5~G0, R5~R0, VSYNC, HSYNC, DOTCLK



## 6-2. Register Setting

| Reg. # | Register                    | Data<br>(Gamma 2.2) | Remark |
|--------|-----------------------------|---------------------|--------|
| R01 h  | Driver output control       | 2AEF h              |        |
| R02 h  | LCD drive AC control        | 0300 h              |        |
| R03 h  | Power control (1)           | 7A7E h              |        |
| R0B h  | Frame cycle control         | DC00 h              |        |
| R0C h  | Power control (2)           | 0005 h              |        |
| R0D h  | Power control (3)           | 0002 h              |        |
| R0E h  | Power control (4)           | 2900 h              |        |
| R0F h  | Gate scan starting Position | 0000 h              |        |
| R16 h  | Horizontal Porch            | 9F86 h              | Note1  |
| R17 h  | Vertical Porch              | 0002 h              | Note2  |
| R1E h  | Power control (5)           | 0000 h              |        |
| R2E h  | 3 Gamma                     | B945 h              |        |
| R30 h  | Gamma control (1)           | 0000 h              |        |
| R31 h  | Gamma control (1)           | 0707 h              |        |
| R32 h  | Gamma control (1)           | 0003 h              |        |
| R33 h  | Gamma control (1)           | 0401 h              |        |
| R34 h  | Gamma control (1)           | 0307 h              |        |
| R35 h  | Gamma control (1)           | 0000 h              |        |
| R36 h  | Gamma control (1)           | 0707 h              |        |
| R37 h  | Gamma control (1)           | 0204 h              |        |
| R3A h  | Gamma control (2)           | 0D0B h              |        |
| R3B h  | Gamma control (2)           | 0D0B h              |        |
| R40 h  | Gamma control (3)           | 0000 h              |        |
| R41 h  | Gamma control (3)           | 0707 h              |        |
| R42 h  | Gamma control (3)           | 0003 h              |        |
| R43 h  | Gamma control (3)           | 0401 h              |        |
| R44 h  | Gamma control (3)           | 0307 h              |        |
| R45 h  | Gamma control (3)           | 0000 h              |        |
| R46 h  | Gamma control (3)           | 0707 h              |        |
| R47 h  | Gamma control (3)           | 0204 h              |        |
| R4A h  | Gamma control (4)           | 0D0B h              |        |
| R4B h  | Gamma control (4)           | 0D0B h              |        |
| R50 h  | Gamma control (5)           | 0000 h              |        |
| R51 h  | Gamma control (5)           | 0707 h              |        |
| R52 h  | Gamma control (5)           | 0003 h              |        |
| R53 h  | Gamma control (5)           | 0401 h              |        |
| R54 h  | Gamma control (5)           | 0307 h              |        |
| R55 h  | Gamma control (5)           | 0000 h              |        |
| R56 h  | Gamma control (5)           | 0707 h              |        |
| R57 h  | Gamma control (5)           | 0204 h              |        |
| R5A h  | Gamma control (6)           | 0D0B h              |        |
| R5B h  | Gamma control (6)           | 0D0B h              |        |
| R28 h  | External command            | 0006 h              |        |
| R2C h  | External command            | C88C h              |        |

Note 1)

**Horizontal Porch (R16h) (POR = 9F86h)**

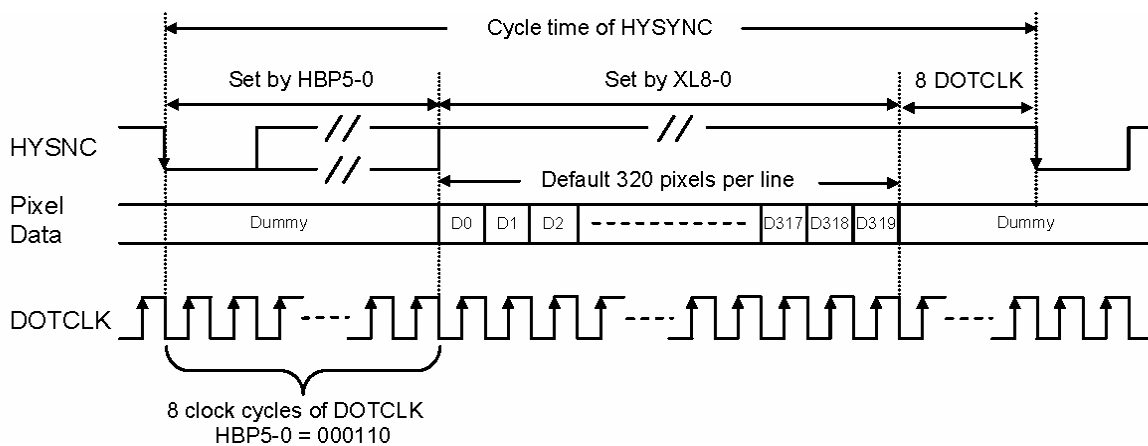
| R/W | DC | IB15 | IB14 | IB13 | IB12 | IB11 | IB10 | IB9 | IB8 | IB7 | IB6 | IB5  | IB4  | IB3  | IB2  | IB1  | IB0  |
|-----|----|------|------|------|------|------|------|-----|-----|-----|-----|------|------|------|------|------|------|
| W   | 1  | XL8  | XL7  | XL6  | XL5  | XL4  | XL3  | XL2 | XL1 | XL0 | 0   | HBP5 | HBP4 | HBP3 | HBP2 | HBP1 | HBP0 |
| POR |    | 1    | 0    | 0    | 1    | 1    | 1    | 1   | 1   | 1   | 0   | 0    | 0    | 0    | 1    | 1    | 0    |

XL7-0: Set the number of valid pixel per line.

| XL8 | XL7 | XL6 | XL5 | XL4 | XL3 | XL2 | XL1 | XL0 | No. of pixel per line |
|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----------------------|
| 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1                     |
| 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   | 2                     |
| 0   | 0   | 0   | 0   | 0   | 0   | 0   | 1   | 0   | 3                     |
| :   |     |     |     |     |     |     |     |     | Step = 1              |
| :   |     |     |     |     |     |     |     |     |                       |
| :   |     |     |     |     |     |     |     |     |                       |
| 1   | 0   | 0   | 1   | 1   | 1   | 1   | 1   | 0   | 319                   |
| 1   | 0   | 0   | 1   | 1   | 1   | 1   | 1   | 1   | 320                   |
| 1   | 0   | 1   | *   | *   | *   | *   | *   | *   | Reserved              |
| 1   | 1   | *   | *   | *   | *   | *   | *   | *   | Reserved              |

HBP5-0: Set the delay period from falling edge of HSYNC signal to first valid data. The pixel data exceed the range set by XL8-0 and before the first valid data will be treated as dummy data.

| HBP5 | HBP4 | HBP3 | HBP2 | HBP1 | HBP0 | No. of clock cycle of DOTCLK |
|------|------|------|------|------|------|------------------------------|
| 0    | 0    | 0    | 0    | 0    | 0    | 2                            |
| 0    | 0    | 0    | 0    | 0    | 1    | 3                            |
| 0    | 0    | 0    | 0    | 1    | 0    | 4                            |
| 0    | 0    | 0    | 0    | 1    | 1    | 5                            |
| 0    | 0    | 0    | 1    | 0    | 0    | 6                            |
| 0    | 0    | 0    | 1    | 0    | 1    | 7                            |
| 0    | 0    | 0    | 1    | 1    | 0    | 8                            |
| 0    | 0    | 0    | 1    | 1    | 1    | 9                            |
| 0    | 0    | 1    | 0    | 0    | 0    | 10                           |
| :    |      |      |      |      |      | :                            |
| :    |      |      |      |      |      | Step = 1                     |
| :    |      |      |      |      |      | :                            |
| 1    | 1    | 1    | 1    | 1    | 0    | 64                           |
| 1    | 1    | 1    | 1    | 1    | 1    | 65                           |



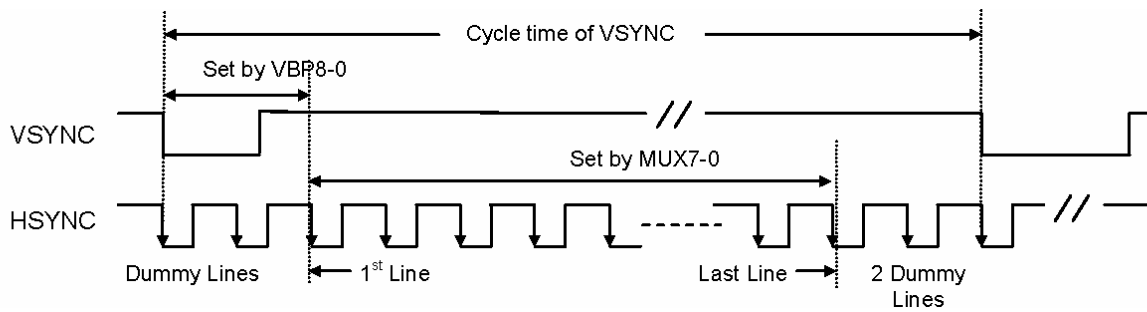
Note 2)

**Vertical Porch (R17h) (POR = 0002h)**

| R/W | DC | IB15 | IB14 | IB13 | IB12 | IB11 | IB10 | IB9 | IB8  | IB7  | IB6  | IB5  | IB4  | IB3  | IB2  | IB1  | IB0  |
|-----|----|------|------|------|------|------|------|-----|------|------|------|------|------|------|------|------|------|
| W   | 1  | 0    | 0    | 0    | 0    | 0    | 0    | 0   | VBP8 | VBP7 | VBP6 | VBP5 | VBP4 | VBP3 | VBP2 | VBP1 | VBP0 |
| POR |    | 0    | 0    | 0    | 0    | 0    | 0    | 0   | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 1    | 0    |

**VBP7-0:** Set the delay period from falling edge of VSYNC to first valid line. The line data within this delay period will be treated as dummy line.

| VBP8 | VBP7 | VBP6 | VBP5 | VBP4 | VBP3 | VBP2 | VBP1 | VBP0 | No. of clock cycle of HSYNC  |
|------|------|------|------|------|------|------|------|------|------------------------------|
| 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0<br>(only allow when CAD=0) |
| 0    | 0    | 0    | 0    | 0    | 0    | 0    | 0    | 1    | 1                            |
| 0    | 0    | 0    | 0    | 0    | 0    | 0    | 1    | 0    | 2                            |
| 0    | 0    | 0    | 0    | 0    | 0    | 0    | 1    | 1    | 3                            |
| 0    | 0    | 0    | 0    | 0    | 0    | 1    | 0    | 0    | 4                            |
| ⋮    |      |      |      |      |      |      |      |      | ⋮                            |
| ⋮    |      |      |      |      |      |      |      |      | Step = 1                     |
| ⋮    |      |      |      |      |      |      |      |      | ⋮                            |
| 1    | 0    | 0    | 1    | 1    | 1    | 1    | 1    | 0    | 319                          |
| 1    | 0    | 0    | 1    | 1    | 1    | 1    | 1    | 1    | 320                          |
| 1    | 0    | 1    | *    | *    | *    | *    | *    | *    | Reserved                     |
| 1    | 1    | *    | *    | *    | *    | *    | *    | *    | Reserved                     |

**6-3. Back light driving**

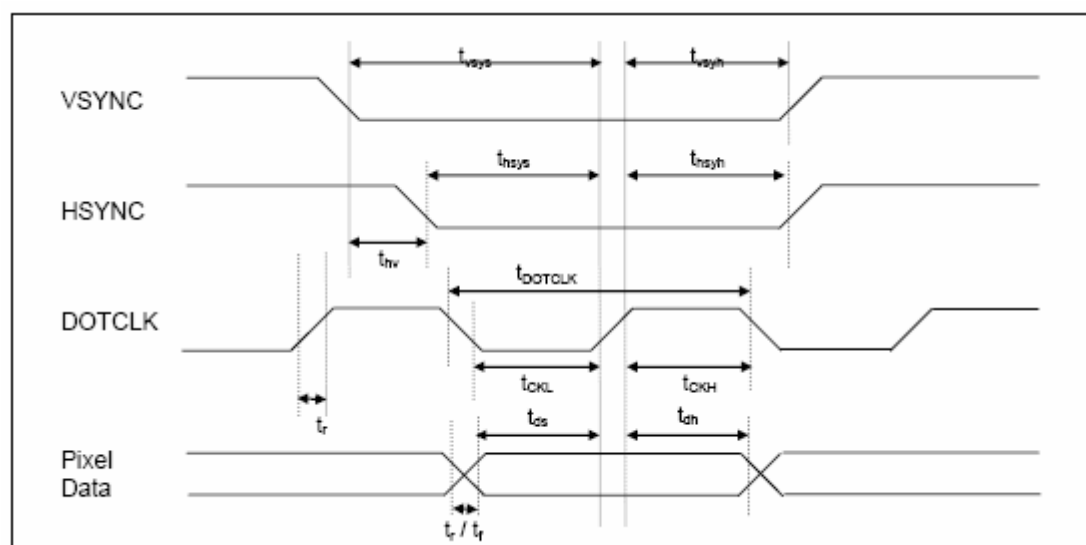
The back light system has 7 LEDs

[GM4BW63367A] made by SHARP

| Parameter         | Symbol   | Min. | Typ. | Max. | Unit | Remark                   |
|-------------------|----------|------|------|------|------|--------------------------|
| Rated Voltage     | $V_{BL}$ | -    | 22.4 | 24.5 | V    |                          |
| Rated Current     | $I_L$    | -    | 20   | -    | mA   | $T_a=25^{\circ}\text{C}$ |
| Power consumption | $W_L$    | -    | 448  | -    | mW   |                          |

## 7. Timing characteristics of input signals

## 7-1. Pixel Clock Timing

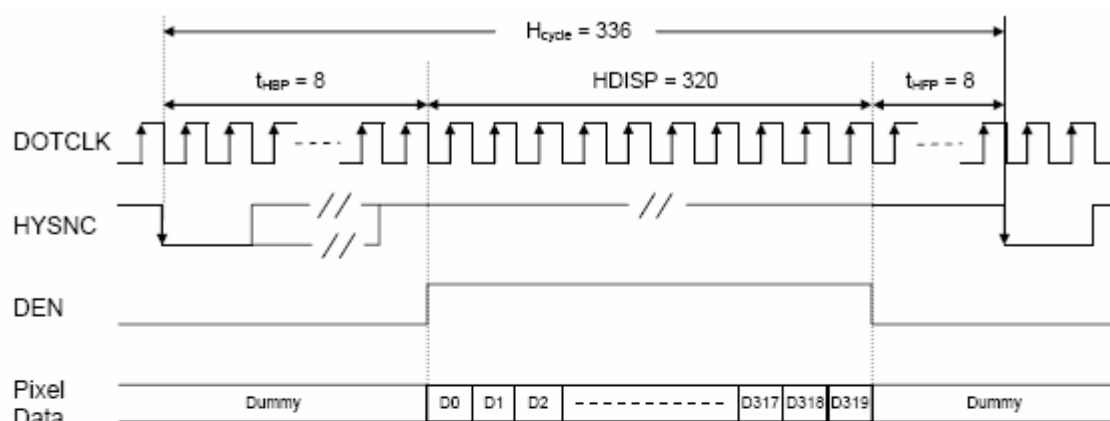


Pixel Clock Timing

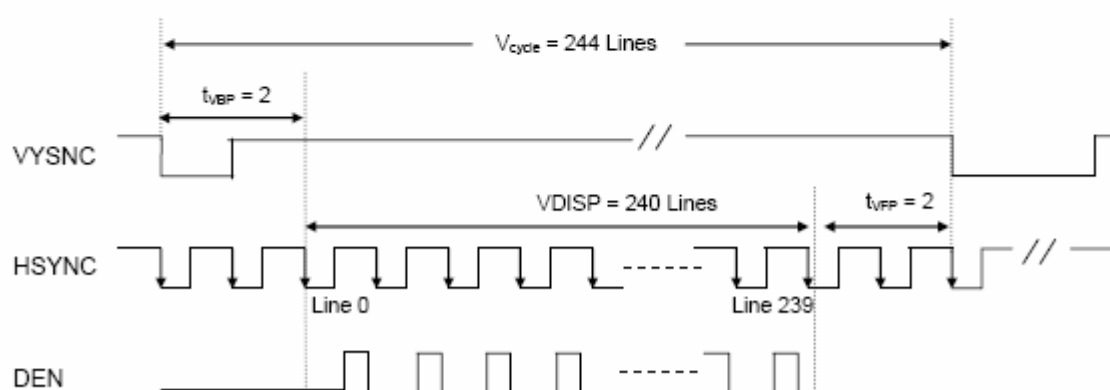
| Characteristics                              | Symbol              | Min | Typ | Max | Units               |
|----------------------------------------------|---------------------|-----|-----|-----|---------------------|
| DOTCLK Frequency                             | $f_{\text{DOTCLK}}$ | -   | 5.0 | 8.0 | MHz                 |
| DOTCLK Period                                | $t_{\text{DOTCLK}}$ | 125 | 200 | -   | nSec                |
| Vertical Sync Setup Time                     | $t_{\text{vsys}}$   | 20  | -   | -   | nSec                |
| Vertical Sync Hold Time                      | $t_{\text{vsyh}}$   | 20  | -   | -   | nSec                |
| Horizontal Sync Setup Time                   | $t_{\text{hsys}}$   | 20  | -   | -   | nSec                |
| Horizontal Sync Hold Time                    | $t_{\text{hsyh}}$   | 20  | -   | -   | nSec                |
| Phase difference of Sync Signal Falling Edge | $t_{\text{nv}}$     | 0   | -   | 320 | $t_{\text{DOTCLK}}$ |
| DOTCLK Low Period                            | $t_{\text{CKL}}$    | 62  | -   | -   | nSec                |
| DOTCLK High Period                           | $t_{\text{CKH}}$    | 62  | -   | -   | nSec                |
| Data Setup Time                              | $t_{\text{ds}}$     | 40  | -   | -   | nSec                |
| Data hold Time                               | $t_{\text{dh}}$     | 40  | -   | -   | nSec                |
| Reset pulse width                            | $t_{\text{RES}}$    | 10  | -   | -   | uSec                |
| Rise / Fall time                             | $t_r / t_f$         | 20  | -   | 100 | nSec                |

Note: External clock source must be provided to DOTCLK pin of SSD2116Z. The driver will not operate if absent of the clocking signal.

## 7-2. Data Transaction Timing in Normal Operating Mode (262k color)



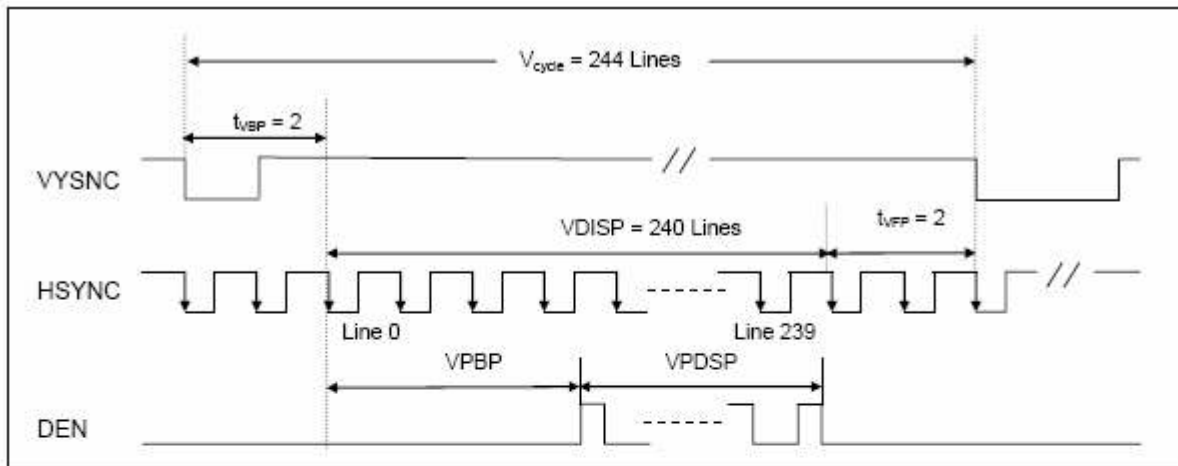
a) Horizontal Data Transaction Timing



b) Vertical Data Transaction Timing

| Characteristics              | Symbol              | Min | Typ  | Max | Unit         |
|------------------------------|---------------------|-----|------|-----|--------------|
| DOTCLK Frequency             | $f_{DOTCLK}$        | -   | 5.0  | 8.0 | MHz          |
| DOTCLK Period                | $t_{DOTCLK}$        | 125 | 200  | -   | nSec         |
| Horizontal Frequency (Line)  | $f_H$               | -   | 14.9 | -   | kHz          |
| Vertical Frequency (Refresh) | $f_V$               | -   | 60.1 | -   | Hz           |
| Horizontal Back Porch        | $t_{HBP}$           | -   | 8    | -   | $t_{DOTCLK}$ |
| Horizontal Front Porch       | $t_{HFP}$           | -   | 8    | -   | $t_{DOTCLK}$ |
| Horizontal Data Start Point  | $t_{HBP}$           | -   | 8    | -   | $t_{DOTCLK}$ |
| Horizontal Blanking Period   | $t_{HBP} + t_{HFP}$ | -   | 16   | -   | $t_{DOTCLK}$ |
| Horizontal Display Area      | $H_{DISP}$          | -   | 320  | -   | $t_{DOTCLK}$ |
| Horizontal Cycle             | $H_{cycle}$         | -   | 336  | -   | $t_{DOTCLK}$ |
| Vertical Back Porch          | $t_{VBP}$           | -   | 2    | -   | Line         |
| Vertical Front Porch         | $t_{VFP}$           | -   | 2    | -   | Line         |
| Vertical Data Start Point    | $t_{VBP}$           | -   | 2    | -   | Line         |
| Vertical Blanking Period     | $t_{VBP} + t_{VFP}$ | -   | 4    | -   | Line         |
| Vertical Display Area        | $V_{DISP}$          | -   | 240  | -   | Line         |
| Vertical Cycle               | $V_{cycle}$         | -   | 244  | -   | Line         |

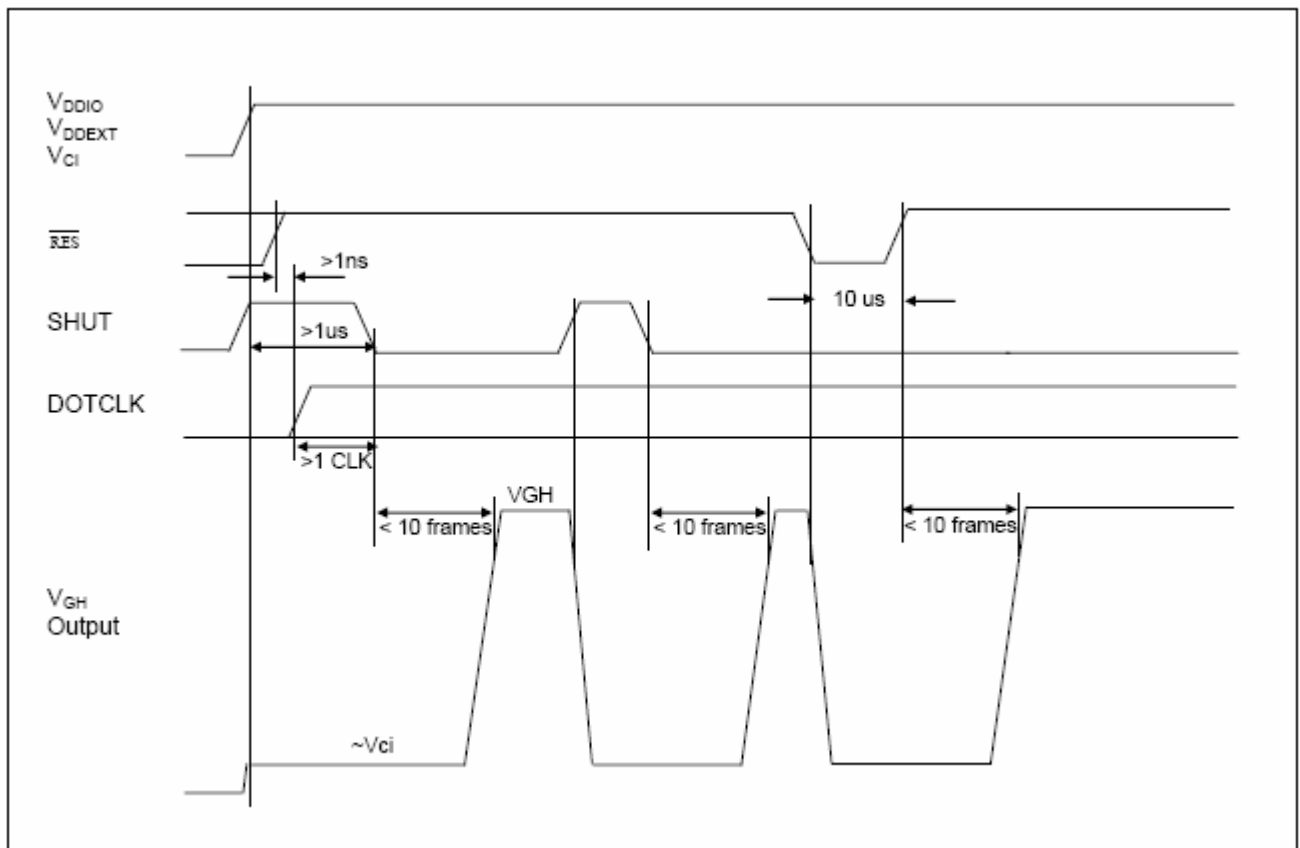
## 7-3. Synchronization Signals Timing in Power Save Mode (8 color)



| Characteristics              | Symbol       | Min | Typ  | Max | Units |
|------------------------------|--------------|-----|------|-----|-------|
| DOTCLK Frequency             | $f_{DOTCLK}$ | -   | 5.0  | 8.0 | MHz   |
| DOTCLK Period                | $t_{DOTCLK}$ | 125 | 200  | -   | nSec  |
| Horizontal Frequency (Line)  | $f_H$        | -   | 14.9 | -   | kHz   |
| Vertical Frequency (Refresh) | $f_V$        | -   | 60.1 | -   | Hz    |
| Vertical Partial Back Porch  | VPBP         | 0   | -    | 239 | Line  |
| Vertical Active Area         | VPDSP        | 1   | -    | 240 | Line  |
| Vertical Back Porch          | $t_{VBP}$    | -   | 2    | -   | Line  |
| Vertical Front Porch         | $t_{VFP}$    | -   | 2    | -   | Line  |
| Vertical Display Area        | VDISP        | -   | 240  | -   | Line  |
| Vertical Cycle               | $V_{cycle}$  | -   | 244  | -   | Line  |

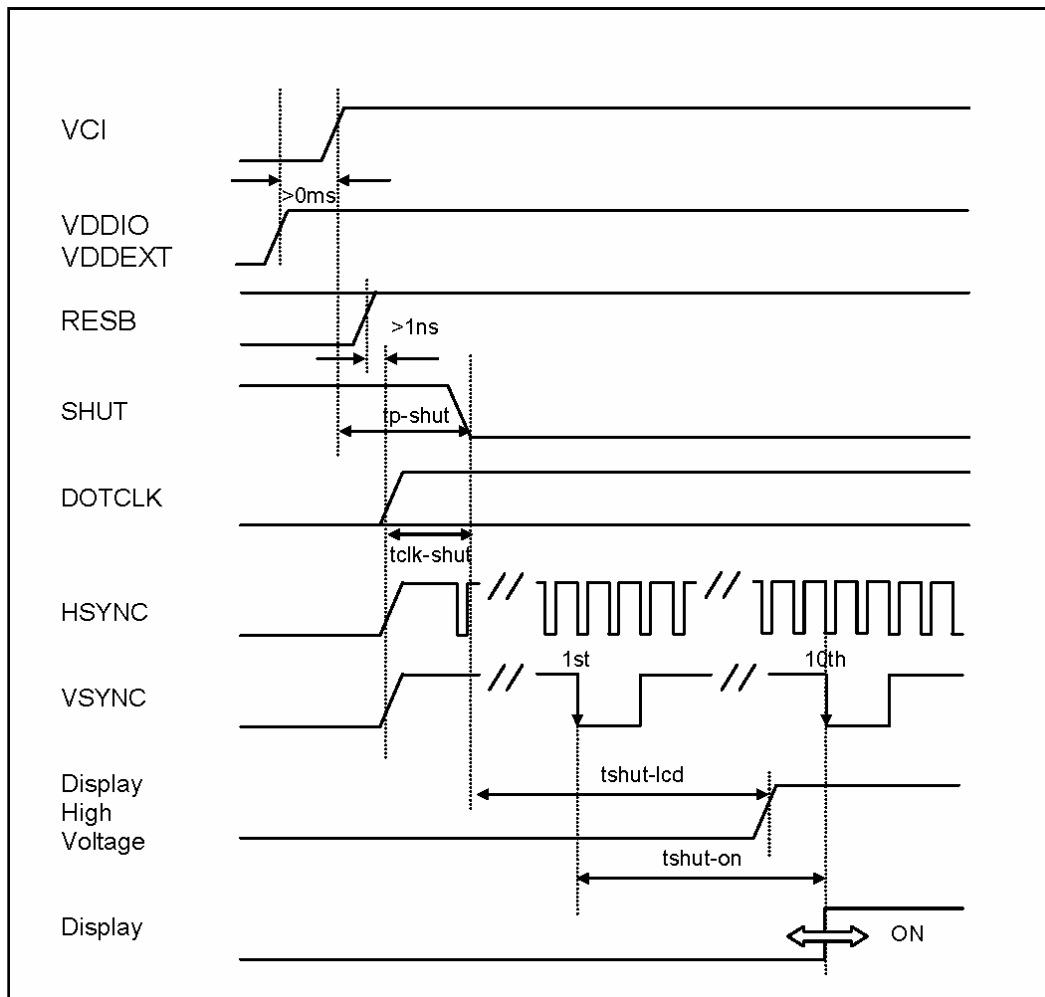
Note: When entered to 8-color display mode, the RGB graphic data through the interface pins RR5, GG5 and BB5 are valid within the Vertical Active Area. Data "0" will be displayed outside the Vertical Active Area.

## Synchronization Signals Timing in Power Save Mode (8 color)

7-4.  $V_{GH}$  Output against SHUT & RESB **$V_{GH}$  Output against SHUT & RESB**

- Note1:** The minimum cycle time of SHUT is 10 + 2 frames.
- Note2:** DOTCLK must be provided for boosting of  $V_{GH}$ . The above timing diagram assumed voltages and DOTCLK are continuous supplied after power on.
- Note3:**  $V_{GH}$  will be forced to  $V_{CI}$  at the low stage of  $\overline{RES}$ .
- Note4:** The minimum pulse width of RESET is 10  $\mu s$ .

## 7-5. Power Up Sequence



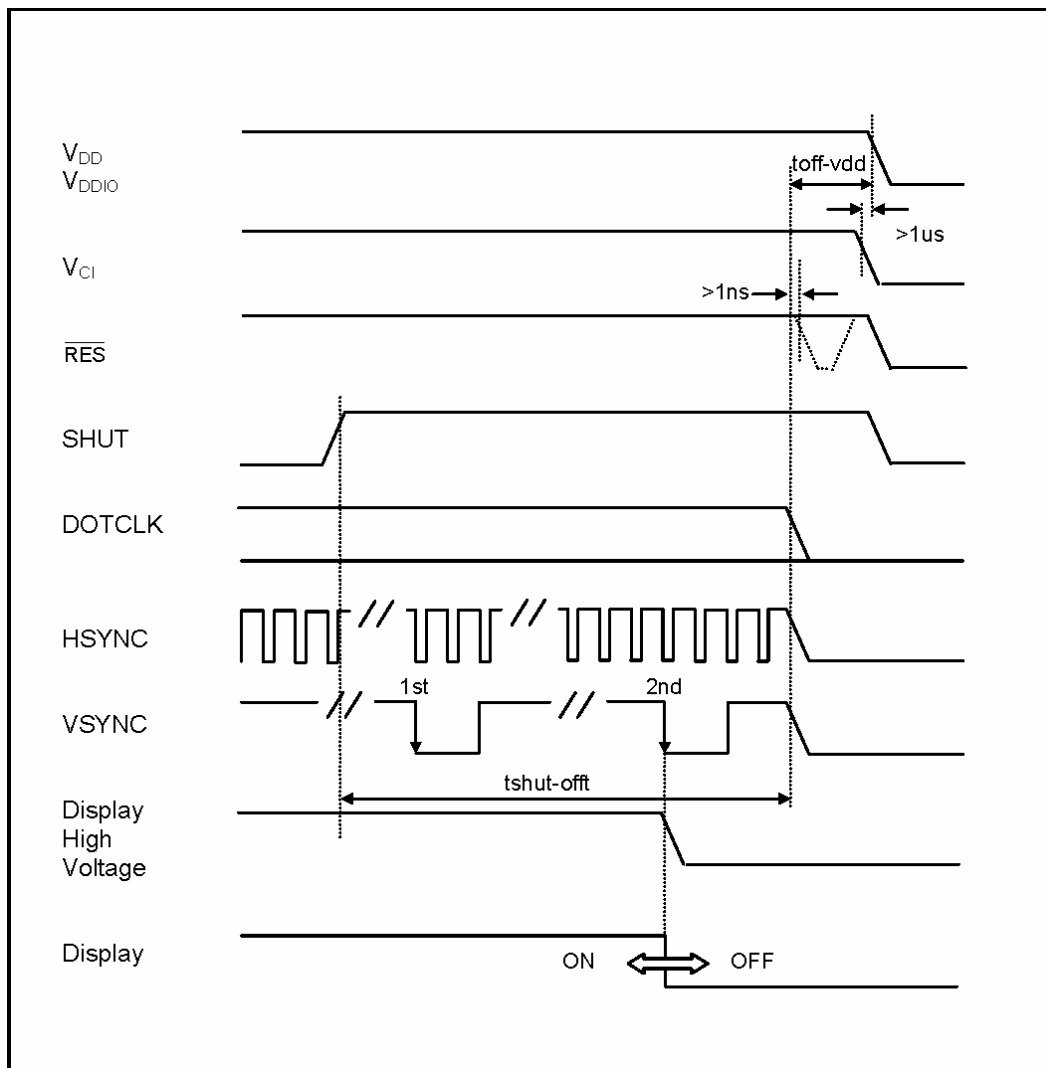
| Characteristics                                   | Symbol                | Min | Typ | Max | Units           |
|---------------------------------------------------|-----------------------|-----|-----|-----|-----------------|
| $V_{DDEXT} / V_{DDIO}$ on to falling edge of SHUT | $t_{p\text{-}shut}$   | 1   | -   | -   | $\mu\text{sec}$ |
| DOTCLK                                            | $t_{clk\text{-}shut}$ | 1   | -   | -   | clk             |
| Falling edge of SHUT to LCD power on              | $t_{shut\text{-}lcd}$ | -   | -   | 164 | msec            |
| Falling edge of SHUT to display start             | $t_{shut\text{-}on}$  | -   | -   | 10  | frame           |
| -- 1 line: 336 clk                                |                       | -   | 164 | -   | msec            |
| -- 1 frame: 244 line                              |                       | -   | 164 | -   | msec            |
| -- DOTCLK = 5.0MHz                                |                       |     |     |     |                 |

**Note1:** It is necessary to input DOTCLK before the falling edge of SHUT.

**Note2:** Display starts at 10<sup>th</sup> falling edge of VSTNC after the falling edge of SHUT.



## 7-6. Power Down Sequence



| Characteristics                                                   | Symbol    | Min  | Typ | Max | Units     |
|-------------------------------------------------------------------|-----------|------|-----|-----|-----------|
| Rising edge of SHUT to display off                                | tshut-off | 2    | -   | -   | frame     |
| -- 1 line: 336 clk<br>-- 1 frame: 244 line<br>-- DOTCLK = 5.0 MHz |           | 32.8 | -   | -   | msec      |
| Input-signal-off to $V_{DDEXT}$ / $V_{DDIO}$ off                  | toff-vdd  | 1    | -   | -   | $\mu$ sec |

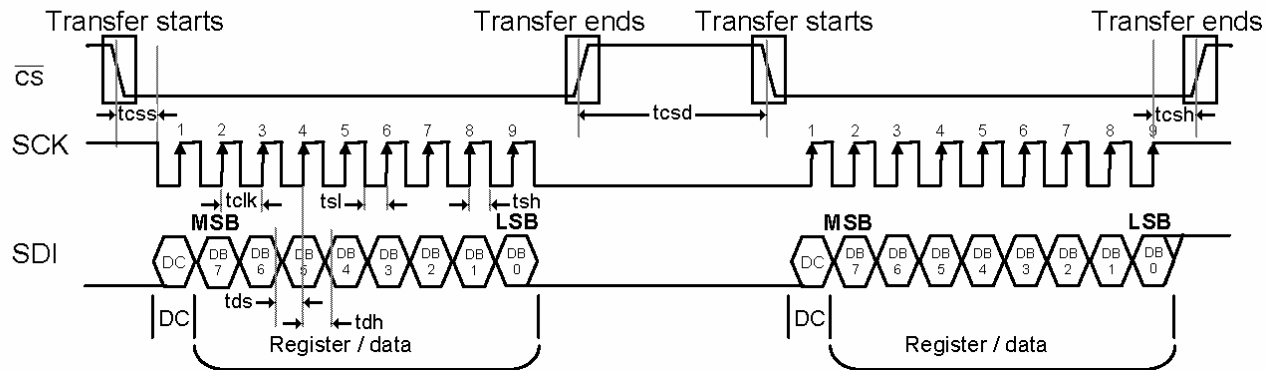
Note1: DOTCLK must be maintained at least 2 frames after the rising edge of SHUT.

Note2: Display become off at the 2<sup>nd</sup> falling edge of VSTNC after the falling edge of SHUT.

Note3: If RESET signal is necessary for power down, provide it after the 2-frames-cycle of the SHUT period.

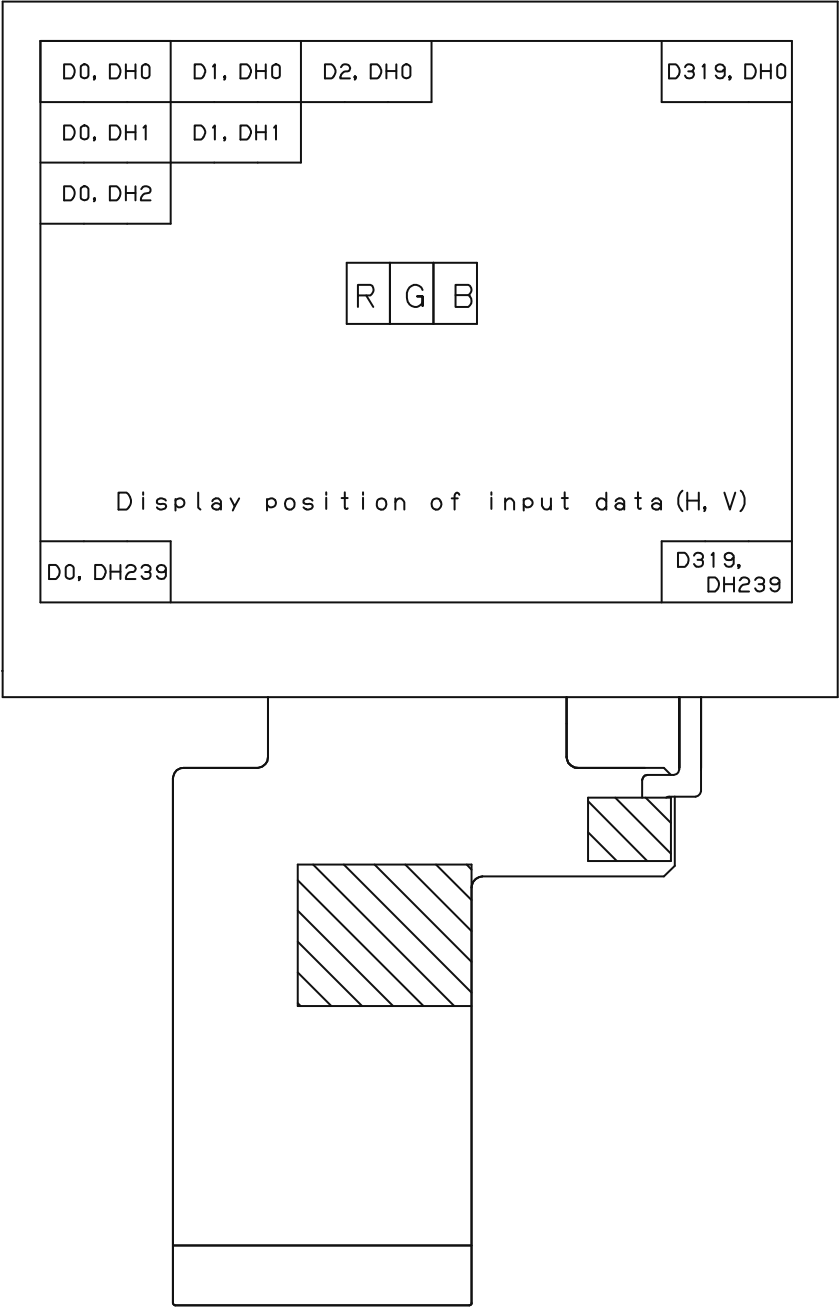
## 7-7. SPI Interface Timing Diagram &amp; Transaction Example (9 bit)

The clock synchronized serial peripheral interface (SPI) using the chip select line (CSB), serial transfer clock line (SCK), serial input data (SDI). The serial data transfer starts at the falling edge of CSB input and ends at the rising edge of CSB. DC bit determinate the data of SDI which is register or data.



| Characteristics             | Symbol            | Min | Typ | Max | Units |
|-----------------------------|-------------------|-----|-----|-----|-------|
| Serial Clock Frequency      | fc <sub>clk</sub> | -   | -   | 20  | MHz   |
| Serial Clock Cycle Time     | tc <sub>clk</sub> | 50  | -   | -   | nsec  |
| Clock Low Width             | ts <sub>l</sub>   | 25  | -   | -   | nsec  |
| Clock High Width            | ts <sub>h</sub>   | 25  | -   | -   | nsec  |
| Chip Select Setup Time      | tc <sub>ss</sub>  | 0   | -   | -   | nsec  |
| Chip Select Hold Time       | tc <sub>sh</sub>  | 10  | -   | -   | nsec  |
| Chip Select High Delay Time | tc <sub>sd</sub>  | 20  | -   | -   | nsec  |
| Data Setup Time             | td <sub>s</sub>   | 5   | -   | -   | nsec  |
| Data Hold Time              | td <sub>h</sub>   | 10  | -   | -   | nsec  |

7-8. Input Data Signals and Display Position on the screen



Please refer to Input Terminal Names and Functions

## 8. Input Signals, Basic Display Colors and Gray Scale of Each Color

|                     | Colors &<br>Gray<br>Scale | Date signal   |    |    |    |    |    |    |     |    |    |    |    |    |    |     |    |    |    |    |     |  |  |
|---------------------|---------------------------|---------------|----|----|----|----|----|----|-----|----|----|----|----|----|----|-----|----|----|----|----|-----|--|--|
|                     |                           | Gray<br>Scale | R0 | R1 | R2 | R3 | R4 | R5 | G0  | G1 | G2 | G3 | G4 | G5 | B0 | B1  | B2 | B3 | B4 | B5 |     |  |  |
|                     |                           | LSB           |    |    |    |    |    |    | MSB |    |    |    |    |    |    | LSB |    |    |    |    | MSB |  |  |
| Basic Color         | Black                     | —             | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | Blue                      | —             | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 1  | 1   | 1  | 1  | 1  | 1  |     |  |  |
|                     | Green                     | —             | 0  | 0  | 0  | 0  | 0  | 0  | 1   | 1  | 1  | 1  | 1  | 1  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | Cyan                      | —             | 0  | 0  | 0  | 0  | 0  | 0  | 1   | 1  | 1  | 1  | 1  | 1  | 1  | 1   | 1  | 1  | 1  | 1  |     |  |  |
|                     | Red                       | —             | 1  | 1  | 1  | 1  | 1  | 1  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | Magenta                   | —             | 1  | 1  | 1  | 1  | 1  | 1  | 0   | 0  | 0  | 0  | 0  | 0  | 1  | 1   | 1  | 1  | 1  | 1  |     |  |  |
|                     | Yellow                    | —             | 1  | 1  | 1  | 1  | 1  | 1  | 1   | 1  | 1  | 1  | 1  | 1  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | White                     | —             | 1  | 1  | 1  | 1  | 1  | 1  | 1   | 1  | 1  | 1  | 1  | 1  | 1  | 1   | 1  | 1  | 1  | 1  |     |  |  |
| Gray Scale of Red   | Black                     | GS0           | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | ↑                         | GS1           | 1  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | Darker                    | GS2           | 0  | 1  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | ↑                         | ↓             | ↓  |    |    |    |    |    | ↓   |    |    |    |    |    | ↓  |     |    |    |    |    |     |  |  |
|                     | ↓                         | ↓             | ↓  |    |    |    |    |    | ↓   |    |    |    |    |    | ↓  |     |    |    |    |    |     |  |  |
|                     | Brighter                  | GS61          | 1  | 0  | 1  | 1  | 1  | 1  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | ↓                         | GS62          | 0  | 1  | 1  | 1  | 1  | 1  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | Red                       | GS63          | 1  | 1  | 1  | 1  | 1  | 1  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
| Gray Scale of Green | Black                     | GS0           | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | ↑                         | GS1           | 0  | 0  | 0  | 0  | 0  | 0  | 1   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | Darker                    | GS2           | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 1  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | ↑                         | ↓             | ↓  |    |    |    |    |    | ↓   |    |    |    |    |    | ↓  |     |    |    |    |    |     |  |  |
|                     | ↓                         | ↓             | ↓  |    |    |    |    |    | ↓   |    |    |    |    |    | ↓  |     |    |    |    |    |     |  |  |
|                     | Brighter                  | GS61          | 0  | 0  | 0  | 0  | 0  | 0  | 1   | 0  | 1  | 1  | 1  | 1  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | ↓                         | GS62          | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 1  | 1  | 1  | 1  | 1  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | Green                     | GS63          | 0  | 0  | 0  | 0  | 0  | 0  | 1   | 1  | 1  | 1  | 1  | 1  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
| Gray Scale of Blue  | Black                     | GS0           | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | ↑                         | GS1           | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 1  | 0   | 0  | 0  | 0  | 0  |     |  |  |
|                     | Darker                    | GS2           | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 1   | 0  | 0  | 0  | 0  |     |  |  |
|                     | ↑                         | ↓             | ↓  |    |    |    |    |    | ↓   |    |    |    |    |    | ↓  |     |    |    |    |    |     |  |  |
|                     | ↓                         | ↓             | ↓  |    |    |    |    |    | ↓   |    |    |    |    |    | ↓  |     |    |    |    |    |     |  |  |
|                     | Brighter                  | GS61          | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 1  | 0   | 1  | 1  | 1  | 1  |     |  |  |
|                     | ↓                         | GS62          | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 0  | 1   | 1  | 1  | 1  | 1  |     |  |  |
|                     | Blue                      | GS63          | 0  | 0  | 0  | 0  | 0  | 0  | 0   | 0  | 0  | 0  | 0  | 0  | 1  | 1   | 1  | 1  | 1  | 1  |     |  |  |

0: Low level voltage, 1: High level voltage

Each basic color can be displayed in 64 gray scales from 6 bit data signals.

According to the combination of 18 bit data signals, the 262k color display can be achieved on the screen.

## 9. Optical Characteristics

Ta = 25°C, V<sub>DDIO</sub> = +3.3V, V<sub>CI</sub> = +3.3V

| Parameter                                  |            | Symbol          | Condition             | Min. | Typ. | Max. | Unit              | Remark                            |
|--------------------------------------------|------------|-----------------|-----------------------|------|------|------|-------------------|-----------------------------------|
| Viewing angle range<br>(Without Wide View) | Horizontal | θ21             | CR > 10               | -    | 60   | -    | deg.              | 【Note1,4】                         |
|                                            |            | θ22             |                       | -    | 60   | -    | deg.              |                                   |
|                                            | Vertical   | θ11             |                       | -    | 40   | -    | deg.              |                                   |
|                                            |            | θ12             |                       | -    | 60   | -    | deg.              |                                   |
| Contrast ratio                             |            | CR              | Optimum viewing angle | 100  | 300  | -    | -                 | 【Note2,4】                         |
| Response                                   | Rise       | τ <sub>r</sub>  | θ=0°                  | -    | 30   | 45   | ms                | 【Note3,4】                         |
| Time                                       | Decay      | τ <sub>d</sub>  |                       | -    | 30   | 45   | ms                |                                   |
| Chromaticity of White                      |            | x               |                       | 0.27 | 0.32 | 0.37 | -                 | 【Note4】                           |
|                                            |            | y               |                       | 0.28 | 0.33 | 0.38 | -                 |                                   |
| Luminance of white                         |            | X <sub>L1</sub> |                       | 240  | 340  | -    | cd/m <sup>2</sup> | I <sub>LED</sub> =20mA<br>【Note6】 |
| Uniformity                                 |            | U               |                       | 70   | 80   | -    | %                 | 【Note5】                           |

\* The optical characteristics measurements are operated under a stable luminescence (I<sub>LED</sub> = 20mA) and a dark condition. (Refer to Fig.9-1)

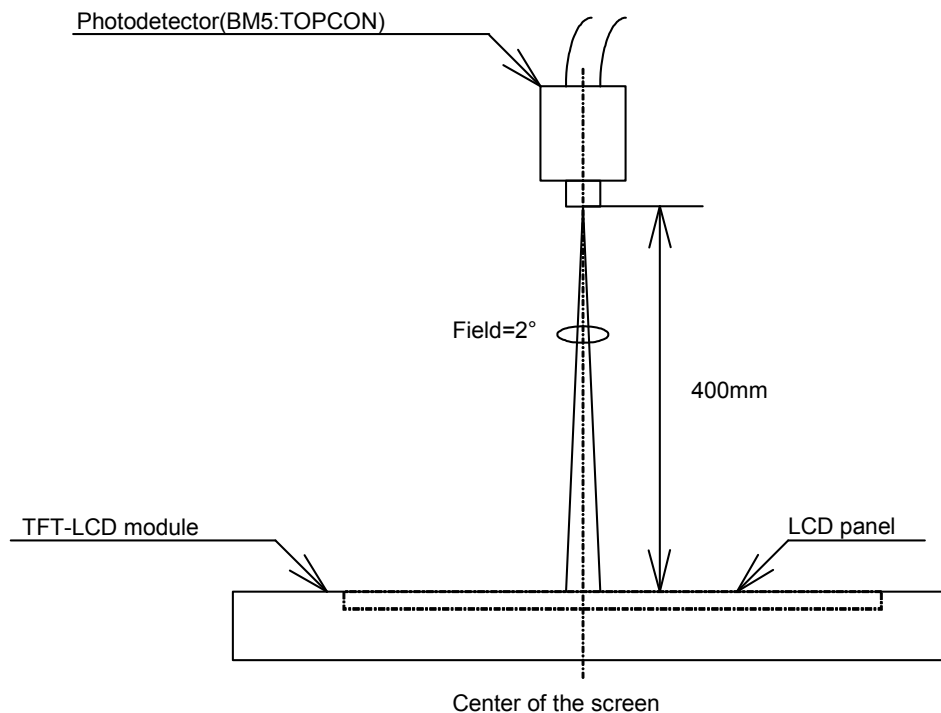
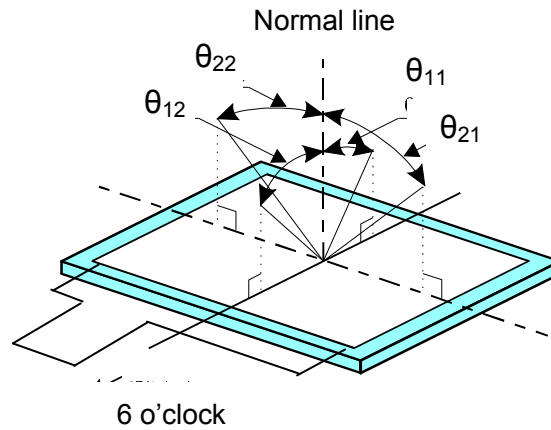


Fig.9-1 Optical characteristics measurement method

【 Note 1 】 Definitions of viewing angle range



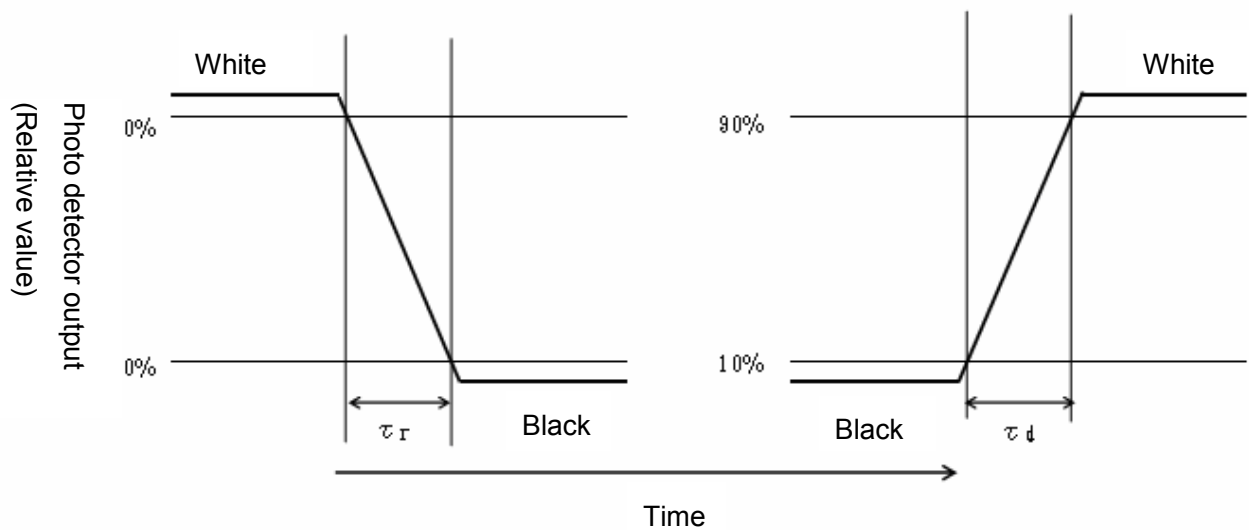
【 Note 2 】 Definition of contrast ratio

The contrast ratio is defined as the following

$$\text{Contrast ratio (CR)} = \frac{\text{Luminance (brightness) with all pixels white}}{\text{Luminance (brightness) with all pixels black}}$$

【 Note 3 】 Definition of response time

The response time is defined as the following figure and shall be measured by switching the input signal for “Black” and “White”

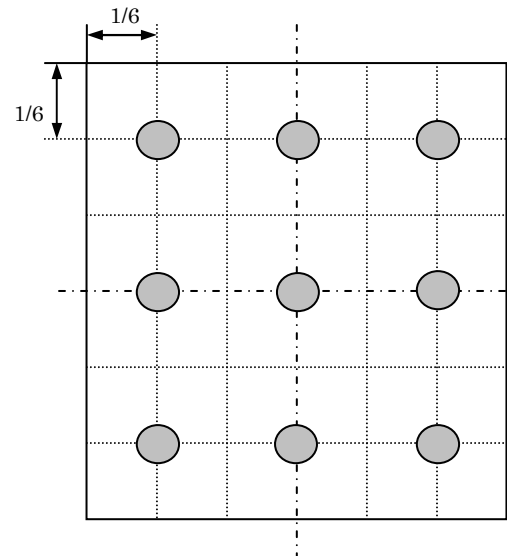


【 Note 4 】 This shall be measured at center of the screen.

【 Note 5 】 Definition of Uniformity

$$\text{Uniformity} = \frac{\text{Minimum Brightness}}{\text{Maximum Brightness}} \times 100 (\%)$$

The brightness should be measured on the 9-point as shown in the right figure.



【 Note 6 】 This shall be measured on the 9-point as shown in the right figure.

$$\text{Luminance of white} = \frac{\text{Summation of the 9 - point Brightness}}{9}$$

## 10. Handling of modules

### 10-1. Inserting the FPC into its connector and pulling it out

- 1) Be sure to turn off the power supply and the signals when inserting or disconnecting the cable.
- 2) Please insert for too much stress not to join FPC in the case of insertion of FPC.

### 10-2. About handling of FPC

- 1) The bending radius of the FPC should be more than 1.4mm, and it should be bent evenly.
- 2) Do not dangle the LCD module by holding the FPC, or do not give any stress to it.

### 10-3. Mounting of the module

- 1) The module should be held on to the plain surface. Do not give any warping or twisting stress to the module.
- 2) Please consider that GND can ground a modular metal portion etc. so that static electricity is not charged to a module.

### 10-4. Cautions in assembly / Handling pre cautions

As the polarizer can be easily scratched, be most careful in handling it.

#### 1) Work environments in assembly.

Working under the following environments is desirable:

- a) Implement more than 1MΩ conductive treatment (by placing a conductive mat or applying conductive paint) on the floor or tiles.
- b) No dusts come in to the working room. Place an adhesive, anti-dust mat at the entrance of the room.
- c) Humidity of 50 to 70% and temperature of 15 to 27°C are desirable.
- d) All workers wear conductive shoes, conductive clothes, conductive fingerstalls and grounding belts without fail.
- e) Use a blower for electrostatic removal. Set it in a direction slightly tilt downward so that each Module can be well subjected to its wind. Set the blower at an optimum distance between the blower and the module.

#### 2) How to remove dust on the polarizer

- a) Blow out dust by the use of an N2 blower with antistatic measures taken. Use of an ionized air Gun is recommendable.
- b) When the panel surface is soiled, wipe it with soft cloth.

#### 3) In the case of the module's metal part (shield case) is stained, wipe it with a piece of dry, soft cloth.

If rather difficult, give a breath on the metal part to clean better.



- 4) If water dropped, etc. remains stuck on the polarizer for a long time, it is apt to get discolored or cause stains. Wipe it immediately.
- 5) As a glass substrate is used for the TFT-LCD panel, if it is dropped on the floor or hit by something hard, it may be broken or chipped off.
- 6) Since CMOS LSI is used in this module, take care of static electricity and take the human earth into consideration when handling.

#### 10-5. Others

- 1) Regarding storage of LCD modules, avoid storing them at direct sunlight-situation.

You are requested to store under the following conditions:

(Environmental conditions of temperature/humidity for storage)

- a) Temperature: 0 to 40°C
- b) Relative humidity : 95% or less

As average values of environments (temperature and humidity) for storing, use the following control guidelines:

Summer season: 20 to 35°C, 85% or less    Winter season: 5 to 15°C, 85% or less

If stored under the conditions of 40°C and 95% RH, cumulative time of storage must be less than 240 hours.

- 2) If stored at temperatures below the rated values, the inner liquid crystal may freeze, causing cell destruction. At temperatures exceeding the rated values for storage, the liquid crystal may become isotropic liquid, making it no longer possible to come back to its original state in some cases.
- 3) If the LCD is broken, do not drink liquid crystal in the mouth. If the liquid crystal adheres to a hand or foot or to clothes, immediately cleanse it with soap.
- 4) If a water drop or dust adheres to the polarizer, it is apt to cause deterioration. Wipe it immediately.
- 5) Be sure to observe other caution items for ordinary electronic parts and components.

## 11. Reliability test items

| No. | Test item                                       | Conditions                                                                                                                                                                                                      |
|-----|-------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1   | High temperature storage test                   | Ta = 70°C 240h                                                                                                                                                                                                  |
| 2   | Low temperature storage test                    | Ta = -25°C 240h                                                                                                                                                                                                 |
| 3   | High temperature & high humidity operation test | Ta = 40°C ; 95%RH 240h<br>(No condensation)                                                                                                                                                                     |
| 4   | High temperature operation test                 | Ta = 60°C 240h<br>(The panel temp. must be less than 50°C)                                                                                                                                                      |
| 5   | Low temperature operation test                  | Ta = -0°C 240h                                                                                                                                                                                                  |
| 6   | Vibration test<br>(non- operating)              | Frequency range: 10 to 55Hz<br>Stroke: 1.5mm<br>Sweep time: 1minutes<br>Test period: 2 hours for each direction of X,Y,Z                                                                                        |
| 7   | Shock test                                      | Direction: $\pm X$ , $\pm Y$ , $\pm Z$ , Time: Third for each direction.<br>Impact value: 980m/s <sup>2</sup> , Action time 6ms                                                                                 |
| 8   | Thermal shock test                              | Ta=-10°C to 70°C /10 cycles<br>(30 min) (30min)                                                                                                                                                                 |
| 9   | Electro static discharge test                   | $\pm 200V \cdot 200pF(0\Omega)$ to Terminals(Contact)<br>(1 time for each terminals)<br>$\pm 4kV \cdot 150pF(330\Omega)$ to Housing bezel(Contact)<br>$\pm 8kV \cdot 150pF(330\Omega)$ to Housing bezel(in Air) |

【Note】 Ta = Ambient temperature, Tp = Panel temperature

## 【Check items】

(a)Test No.1 to No.8

In the standard condition, there shall be no practical problems that may affect the display function.

## 12. Display Grade

The standard regarding the grade of color LCD displaying modules should be based on the delivery inspection standard.

## 13. Delivery Form

## 13-1. Carton storage conditions

1) Carton piling-up: Max 8 rows

2) Environments

Temperature: 0~40°C

Humidity: 65% RH or less (at 40°C)

There should be no dew condensation even at a low temperature and high humidity.

3) Packing form: As shown in 15. LCD module packing carton

※Cartons are weak against damp, and they are apt to be smashed easily due to the compressive pressure applied when piled up. The above environmental conditions of temperature and humidity are set in consideration of reasonable pile-up for storage.

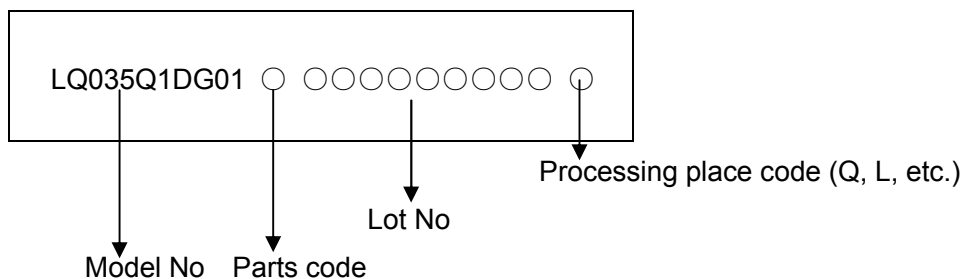
## 13-2. Packing composition

| Name                           | quantity | Note                                                                                       |
|--------------------------------|----------|--------------------------------------------------------------------------------------------|
| Carton size                    | 1        | 575×360×225 (mm)                                                                           |
| Tray                           | 12       | Material: Electrification prevention polypropylene                                         |
| (The number of Module)         | 120      | 12 unit/tray: 120 unit/carton                                                              |
| Electrification prevention bag | 2        | Material: Electrification prevention polyethylene<br>680mm(length)×500mm(depth)×50μm(thin) |

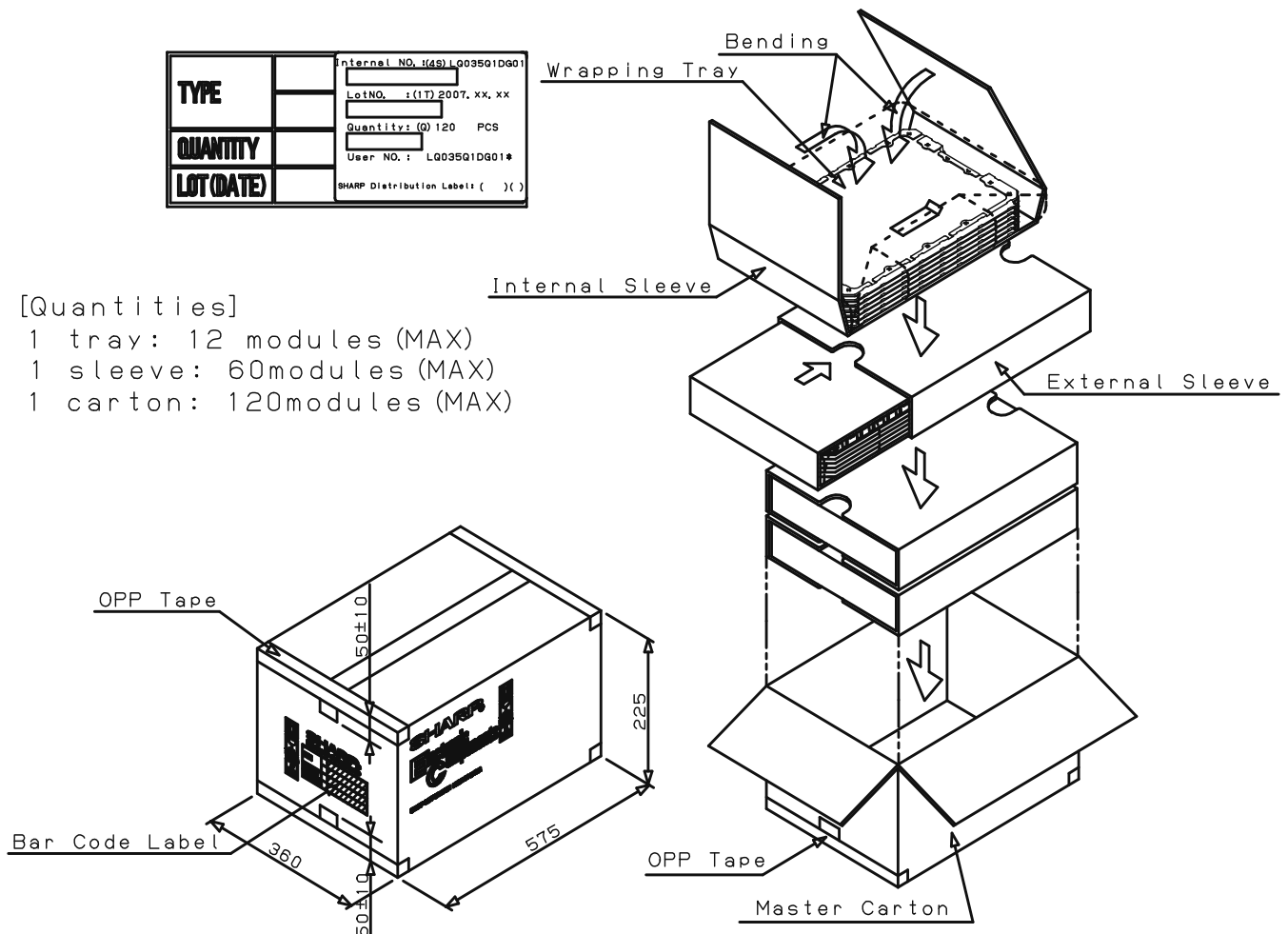
Carton weight (120 modules): Approx. 9.8kg

## 14. Lot No. marking

The lot No. will be printed on every module by ink-jet. The indication style is shown as below drawing.



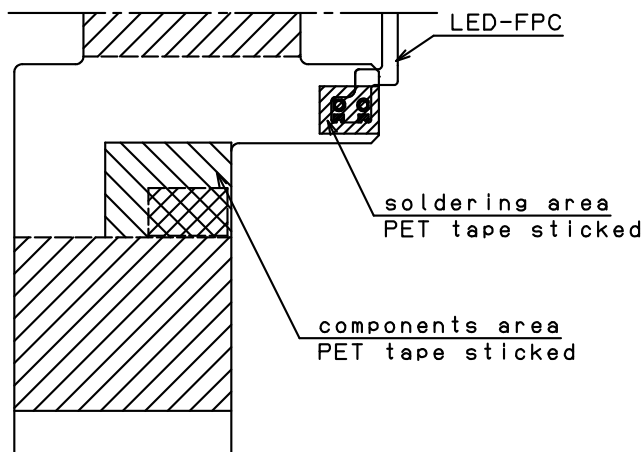
## 15. LCD module packing carton



#### 16. Others

- 1 Disassembling the module can cause permanent damage and you should be strictly avoided.
- 2 Please be careful that you don't keep the screen displayed fixed pattern image for a long time, since retention may occur.
- 3 If you pressed down a liquid crystal display screen with your finger and so on, the alignment disorder of liquid crystal will occur. And then It will become display fault.  
Therefore, be careful not to touch the screen directly, and to consider not stressing to it.
- 4 If any problem arises regarding the items mentioned in this specification sheet or otherwise, it should be discussed and settled mutually in a good faith for remedy and/or improvement.

#### 17. Sticking position of insulated tape in soldering area and components area



Do not stick out of the edge of FPC

