

32-Bit RISC Microcontroller

CMOS

FR Family MB91110 Series

MB91110/MB91V110

■ DESCRIPTION

The MB91110 series is a standard single-chip micro controller featuring various I/O resources and bus control mechanisms to incorporate the control with required for high performance high-speed CPU processes, having a 32-bit RISC CPU (FR30 series) in its core. Although external bus access is the basis for supporting a large address space accessible by a 32-bit CPU, a 1-KB instruction cache memory has been built-in to increase the instruction/execution speed of the CPU.

This unit features the optimal specifications for incorporating applications that require high performance CPU processing power such as navigation systems, high performance facsimile systems, printer control, etc.

■ FEATURES

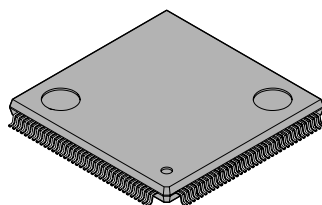
FR30CPU

- 32-bit RISC, load / store architecture, 5-level pipeline
- Operating frequency : external 25 MHz, internal 50 MHz
- Multi-purpose register : 32 bits × 16
- 16-bit fixed length instructions (basic instruction) , 1 instruction per cycle
- Instructions for barrel shift, bit processing and inter memory transfers : Instructions suited to loading purposes
- Function entry / exit instruction, multi load / store instruction of register details : Instruction capable of handling High level language instruction.
- Register Interlock function : Simplification of assembler description

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■ PACKAGE

144-pin plastic LQFP



(FPT-144P-M08)

MB91110 Series

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- Branch instruction with delay slot : Reduction in overheads in case of branching
- Multiplier is built-in / Supported at instruction level
 - Signed 32-bit multiplication : 5 cycles
 - Signed 16-bit multiplication : 3 cycles
- Interruption (saving PC and PS) : 6 cycles, 16 priority levels

Bus Interface

- 24-bit address bus (16 MB space)
- Operating frequency : 25 MHz
- 16- / 8-bit data bus
- Basic external bus cycle : 2 clock cycles
- Chip select output that can be set to a minimum 64-Kbyte units
- Interface support for various memories
 - DRAM interface (areas 4, 5)
- Automatic waiting cycle : Can be randomly set from 0 to 7 cycles per area
- Unused data and address pins can be used as input/output ports.
- Supports "little endian" mode (One area is selected from areas 1 to 5)

DRAM Interface

- 2-bank individual control (area 4, 5)
- Normal mode / high speed page mode
- Basic bus cycles : normally 5 cycles, 1 cycle access is possible in high-speed page mode.
- Programmable waveform : 1 cycle waiting can be inserted automatically in RAS and CAS.
- DRAM refresh
 - CBR refresh (Interval is randomly set using the 6-bit timer.)
 - Self refresh mode
- Supports addresses for 8, 9, 10 and 12 columns
- 2CAS/1WE or 2WE/1CAS can be selected.

Cache Memory

- 1 KB instruction cache
- 2 way set associative
- 32 blocks / way, 4 entries (4 words) / block
- Lock function : Residing in the specified program codes at cache

DMA Controller (DMAC)

- 5 channels
- External → external 2.5 access cycles / transfer (if 2 clock cycles are defined as 1 access cycle)
- Internal → external 1.5 access cycles / transfer (if 2 clock cycles are defined as 1 access cycle)
- Address register (inc, dec, or reload are possible) : 32 bits × 5 channels
- Transfer count register (reload possible) : 16 bits × 5 channels
- Transfer factors : external pin / built-in resources interruption request / software
- Transfer sequence
 - Step transfer / block transfer
 - Burst / consecutive transfer
- Transfer data length : 8-bit, 16-bit or 32-bit can be selected
- Suspension is possible using NMI / interruption request

UART

- Fully duplicated double buffer
- Data length : 7 to 9 bits (without parity) , 6 to 8 bits (with parity)

- Asynchronous (start-stop synchronization) or CLK synchronized communication can be selected.
- Multiprocessor mode
- Dedicated baud rate generator is built-in.
- External clock can be used as the transfer clock
- Baud rate clock can be output
- Error detection : parity, frame, overrun

PPG Timer

- 16 bits, 6 channels (frequency setting register / duty setting register)
- PWM function or one-shot function can be selected
- Initiation : Software or external trigger can be selected

A/D Converter (sequential conversion type)

- 10-bit resolution, 8 channels
- Sequential comparison conversion : 5.6 μ s in the case of 25 MHz
- Sample & hold circuit is built-in.
- Conversion mode : Single, scan or repeat conversion can be selected.
- Initiation : Software, external trigger or built-in timer can be selected.

Reloading Timer

- 16-bit timer : 2 channels
- Internal clock : 2 clock cycle resolutions, 2, 8 or 32 cycles can be selected.
- Pin input : event counter input / gate function
- Rectangular wave output

Other Interval Timer

- Watchdog timer : 1 channel

Bit Search Module

- Searches the first "1" / "0" change bit positions within 1 cycle from MSB in 1 word.

Interruption Controller

- External interruption input : Mask impossible interruption ($\overline{\text{NMI}}$) , normal interruption $\times 8$ (INT0 to INT7)
- Internal interruption factors : UART, DMAC, A/D, reloading timer, PPG timer, delay interruption
- Priority levels are programmable except for mask impossible interruption (16 levels)

Reset Factors

- Power-on reset / hardware standby / watchdog timer / software reset / external reset

Low Power Consumption Mode

- Sleep / stop mode

Clock Control

- Gear functions : Operating clock frequencies peripheral to the CPU can be set randomly and independently.
Gear locks can be selected from 1/1, 1/2, 1/4 or 1/8 (or 1/2, 1/4, 1/8, or 1/16) .

Others

- Package : LQFP-144
- CMOS technology : 0.35 μ m
- Power : 5.0 V \pm 10%, 3.3 V \pm 5%

MB91110 Series

■ PRODUCT LINEUP

	MB91V110 (For evaluation)	MB91110 (I-RAM mounted version)
I-RAM	16 Kbyte	16 Kbyte
RAM	5 Kbyte	5 Kbyte
ROM	—	—
I-\$	1 Kbyte	1 Kbyte
DSU3 evaluation function	Mounted	—

MB91110 Series

■ PIN DESCRIPTIONS

Pin no.	Pin name	I/O*	Circuit type	Function
1 2 3 4 5 6 7 8	D16/P20 D17/P21 D18/P22 D19/P23 D20/P24 D21/P25 D22/P26 D23/P27	I/O	C	These pins use bits 16 to 23 of the external data bus. They can be used as a port (P20 to P27) if the external bus width is 8 bits.
10 11 12 13 14 15 16 17	D24 D25 D26 D27 D28 D29 D30 D31	I/O	C	These pins use bits 24 to 31 of the external data bus.
20 21 22 23 24 25 26 27	A00 A01 A02 A03 A04 A05 A06 A07	I/O	C	These pins use bits 00 to 07 of the external address bus.
29 30 31 32 33 34 35 36	A08 A09 A10 A11 A12 A13 A14 A15	I/O	C	These pins use bits 08 to 15 of the external address bus.
38 39 40 41 42 43 44 45	A16/P60 A17/P61 A18/P62 A19/P63 A20/P64 A21/P65 A22/P66 A23/P67	I/O	C	These pins use bits 16 to 23 of the external address bus.
48	RDY/P80	I/O	C	This is for external ready input. "0" is input if the bus cycle being executed is incomplete. It can be used as a port when not otherwise used.
49	$\overline{\text{BGRNT}}$ /P81	I/O	H	This is the external bus open reception output. "L" is output if the external bus is opened. It can be used as a port when not otherwise used.

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Pin no.	Pin name	I/O*	Circuit type	Function									
50	BRQ/P82	I/O	C	This is the external bus open request input. "1" is input if the external bus is to be opened. It can be used as a port when not otherwise used.									
51	\overline{RD}	O	G	This is the external bus read strobe.									
52	$\overline{WR0}$	O	G	This is the external bus write strobe.									
53	$\overline{WR1}/P85$	I/O	H	<table border="1"> <thead> <tr> <th></th> <th>16-bit bus width</th> <th>8-bit bus width</th> </tr> </thead> <tbody> <tr> <td>D31-24</td> <td>$\overline{WR0}$</td> <td>$\overline{WR0}$</td> </tr> <tr> <td>D23-16</td> <td>$\overline{WR1}$</td> <td>(Port is possible)</td> </tr> </tbody> </table>		16-bit bus width	8-bit bus width	D31-24	$\overline{WR0}$	$\overline{WR0}$	D23-16	$\overline{WR1}$	(Port is possible)
					16-bit bus width	8-bit bus width							
				D31-24	$\overline{WR0}$	$\overline{WR0}$							
D23-16	$\overline{WR1}$	(Port is possible)											
55	$\overline{CS0}$	O	G	Chip select 0 output (Low active)									
56	$\overline{CS1}/PA1$	I/O	H	Chip select 1 output (Low active)									
57	$\overline{CS2}/PA2$			Chip select 2 output (Low active)									
58	$\overline{CS3}/PA3$			Chip select 3 output (Low active)									
59	$\overline{CS4}/PA4$			Chip select 4 output (Low active)									
60	$\overline{CS5}/PA5$			Chip select 5 output (Low active)									
				They can be used as ports when not otherwise used.									
61	CLK/PA6	I/O	H	This is the system clock output. The same clock as the standard clock is output. This can be used as a port when not otherwise used.									
62	RAS0/PB0	I/O	H	RAS output with DRAM bank 0.									
63	CS0L/PB1			CASL output with DRAM bank 0.									
64	CS0H/PB2			CASH output with DRAM bank 0.									
65	$\overline{DW0}/PB3$			\overline{WE} output with DRAM bank 0. (Low active)									
68	RAS1/PB4			RAS output with DRAM bank 1.									
69	CS1L/PB5			CASL output with DRAM bank 1.									
70	CS1H/PB6			CASH output with DRAM bank 1.									
71	$\overline{DW1}/PB7$			\overline{WE} output with DRAM bank 1. (Low active)									
				They can be used as ports when not otherwise used.									
72	\overline{NMI}	I	E	Non Maskable Interrupt (NMI) input. (Low active)									
73	MD0	I	I	These are mode pins from 0 to 2.									
74	MD1			Basic MCU operation modes are set using these pins.									
75	MD2			They should be connected directly to V_{CC} or V_{SS} for use.									
77	X0	I	A	Clock (oscillation) input.									
78	X1	O		Clock (oscillation) output.									
80	\overline{RST}	I	B	This is the external reset input. (Low active)									
81	\overline{HST}	I	E	This is the hardware standby input. (Low active)									
83	(OPEN)	—	—	Set this to OPEN.									
84	(OPEN)	—	—	Set this to OPEN.									
85	(OPEN)												
86	(OPEN)												

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Pin no.	Pin name	I/O*	Circuit type	Function
87	(OPEN)			Set this to OPEN.
88	(OPEN)	—	—	
89	(OPEN)	—	—	
90	(OPEN)	—	—	
91	(OPEN)	—	—	Set this to OPEN.
92	AV _{cc}	—	—	V _{cc} power supply for the A/D converter.
93	AVRH	—	—	A/D converter reference voltage (high potential side). Be sure to turn on/off this pin with potential higher than AVRH applied to V _{cc} .
94	AVRL	—	—	A/D converter reference voltage (low potential side).
95	AV _{ss}	—	—	V _{ss} power supply for the A/D converter.
96	AN0	I	D	[AN0 to 7] A/D converter analog input.
97	AN1			
98	AN2			
99	AN3			
100	AN4			
101	AN5			
102	AN6			
103	AN7			
106	$\overline{\text{ATG}}$ /PE0	I/O	H	[$\overline{\text{ATG}}$] This is the external trigger input for the A/D converter. This function is always used if selected as the initiation factor for A/D, so output by other functions should be stopped except when it is carried out intentionally.
				[PE0] This is a general-purpose input/output port.
107	TRG0, 3/PE1	I/O	H	[TRG0 to 5] These are external trigger input pins of the PPG.
				[PE1 to 3] These are general-purpose input/output ports.
108	TRG1, 4/PE2			
109	TRG2, 5/PE3			
110	INT0/PF0	I/O	F	[INT0 to 7] These are external interruption request inputs. This input is always used while the corresponding external interruption is permitted, so output using other functions should be stopped except when carried out intentionally.
111	INT1/PF1			
112	INT2/PF2			
113	INT3/PF3			
114	INT4/PF4			[PF0 to 7] These are general-purpose input/output ports.
115	INT5/PF5			
116	INT6/PF6			
117	INT7/PF7			
119	DREQ0/PG0	I/O	H	[DREQ0] This is the DMA external transfer request input (ch 0). This input is always used if selected as the transfer factor for DMAC, so outputs from other functions should be stopped except when carried out intentionally.
				[PG0] This is a multi-purpose input/output port.

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Pin no.	Pin name	I/O*	Circuit type	Function
120	DACK0/PG1	I/O	C	[DACK0] This is the DMAC external transfer request reception output (ch 0) . This function is effective if the transfer request reception output specification of DMAC is permitted.
				[PG1] This is a multi-purpose input/output port. This function is effective if the transfer request reception output specification of DMAC is prohibited.
121	DEOP0/PG2	I/O	C	[DEOP0] This is the DMA transfer end signal output (ch 0) . This function is effective if the transfer end signal output specification of DMAC is permitted.
				[PG2] This is a multi-purpose input/output port. This function is effective if the transfer end signal output specification of DMAC is prohibited.
122	DREQ1/PG3	I/O	H	[DREQ1] This is the DMA external transfer request input (ch 1) . This input is always used if selected as the transfer factor of DMAC, so output using other functions should be stopped except when carried out intentionally.
				[PG3] This is a multi-purpose input/output port.
123	DACK1/PG4	I/O	C	[DACK1] This is the DMAC external transfer request reception output (ch 1) . This function is effective if the transfer request reception output specification of DMAC is permitted.
				[PG4] This is a multi-purpose input/output port. This function is effective if the transfer request reception output specification of DMAC is prohibited.
124	DEOP1/PG5	I/O	C	[DEOP1] This is the DMA transfer end signal output (ch 1) . This function is effective if the transfer end signal output specification of DMAC is permitted.
				[PG5] This is a multi-purpose input/output port. This function is effective if the transfer end signal output specification of DMAC is prohibited.
127	DREQ2/PH0	I/O	H	[DREQ2] This is the DMA external transfer request input (ch 2) . This input is always used if selected as the transfer factor of DMAC, so output using other functions should be stopped except when carried out intentionally.
				[PH0] This is a multi-purpose input/output port.
128	DACK2/PH1	I/O	C	[DACK2] This is the DMAC external transfer request reception output (ch 2) . This function is effective if the transfer request reception output specification of DMAC is permitted.
				[PH1] This is a multi-purpose input/output port. This function is effective if the transfer request reception output specification of DMAC is prohibited.

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Pin no.	Pin name	I/O*	Circuit type	Function
129	DEOP2/PH2	I/O	C	[DEOP2] This is the DMA transfer end signal output (ch 2) . This function is effective if the transfer end signal output specification of DMAC is permitted.
				[PH2] This is a multi-purpose input/output port. This function is effective if the transfer end signal output specification of DMAC is prohibited.
130	SI/PH3	I/O	H	[SI] This is UART data input. This input is always used while UART inputs, so outputs from other functions should be stopped except when carried out intentionally.
				[PH3] This is a general-purpose input/output port.
131	SO/PH4	I/O	C	[SO] This is UART data output. This function is effective when UART data output specification is permitted.
				[PH4] This is a general-purpose input/output port. This function is effective when UART data output specification is prohibited.
132	SCK/PH5	I/O	H	[SCK] This is UART clock input/output. Clock output is effective when UART clock output specification is permitted.
				[PH5] This is a general-purpose input/output port. This function is effective when UART clock output specification is prohibited.
133	TI0/PH6	I/O	H	[TI0] This is reload timer 0 input. It is always used when reload timer input is permitted, so outputs from other functions should be stopped except when carried out intentionally.
				[PH6] This is a general-purpose input/output port.
134	TO0/PH7	I/O	C	[TO0] This is reload timer 0 Output. This function is effective when reload timer specification is permitted.
				[PH7] This is a general-purpose input/output port. This function is effective when reload timer specification is prohibited.
136	TI1/PI0	I/O	H	[TI1] This is reload timer 1 input. It is always used when reload timer input is permitted, so outputs from other functions should be stopped except when carried out intentionally.
				[PI0] This is a general-purpose input/output port.
137	TO1/PI1	I/O	C	[TO1] This is the reload timer 1 output. This function is effective if the output specification of the reload timer is permitted.
				[PI1] This is a multi-purpose input/output port. This function is effective if the output specification of the reload timer is prohibited.

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Pin no.	Pin name	I/O*	Circuit type	Function
138 139 140 141 142 143	PPG0/PI2 PPG1/PI3 PPG2/PI4 PPG3/PI5 PPG4/PI6 PPG5/PI7	I/O	C	[PPG0 to 5] This is the PPG timer 1 output. This function is effective if the output specification of the PPG timer is permitted. [PI2 to 7] This is a multi-purpose input/output port. This function is effective if the output specification of the PPG timer is prohibited.
18 46 66 76 104 125	V _{cc5}	—	—	This provides power for the 5 V digital circuit system.
47 82 126	V _{cc3}	—	—	This provides power for the 3 V digital circuit system.
9 19 28 37 54 67 79 105 118 135 144	V _{ss}	—	—	This is the earth level for digital circuits.

* : I/O shown above indicates input/output classification.

Note : The I/O port and resource input/outputs for most of the above pins are multiplexed, i.e. Pxx/xxxx. In the event of both the port and resource outputs were to use the same pins, the resource is given priority.

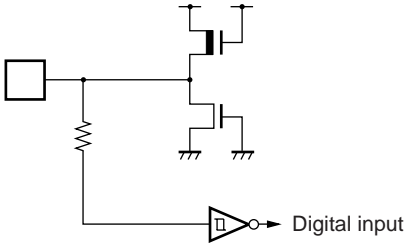
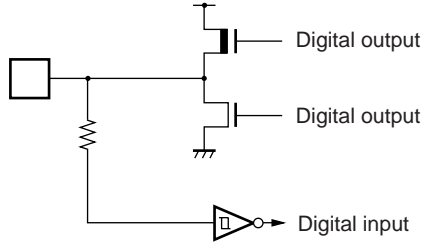
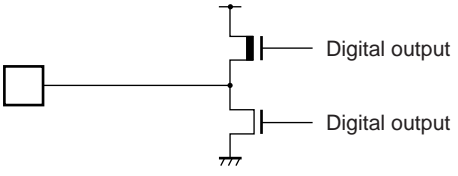
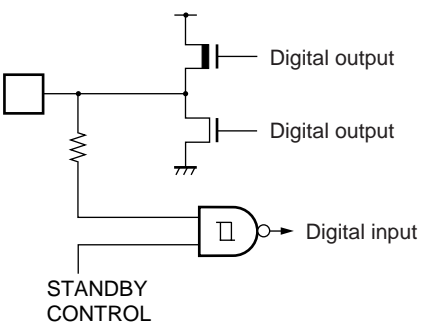
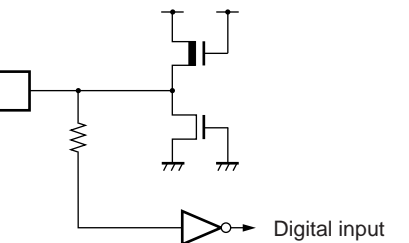
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I/O CIRCUIT TYPE

Type	Circuit types	Remarks
A	<p>STANDBY CONTROL</p>	<ul style="list-style-type: none"> Oscillation feedback resistance : approximately 1 MΩ 12.5 MHz oscillation
B	<p>V_{cc}</p> <p>V_{ss}</p> <p>P-channel type Tr</p> <p>Digital input</p>	<ul style="list-style-type: none"> CMOS level hysteresis input Without standby control With pull-up resistance
C	<p>Digital output</p> <p>Digital output</p> <p>Digital input</p> <p>STANDBY CONTROL</p>	<ul style="list-style-type: none"> CMOS level output CMOS level input With standby control
D	<p>Analog input</p>	<ul style="list-style-type: none"> A/D converter Analog input pin

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Type	Circuit types	Remarks
E	 <p>The diagram shows a CMOS input stage. A square box representing a signal source is connected to the gate of a PMOS transistor. A resistor is connected between the gate and ground. The PMOS transistor's source is connected to VDD, and its drain is connected to the gate of an NMOS transistor. The NMOS transistor's source is connected to ground, and its drain is connected to the input of an inverter. The output of the inverter is labeled "Digital input".</p>	<ul style="list-style-type: none"> • CMOS level hysteresis input Without standby control
F	 <p>The diagram shows a CMOS input stage similar to Type E, but with an additional output stage. The PMOS transistor's drain is also connected to the output of a PMOS transistor. The NMOS transistor's drain is also connected to the output of an NMOS transistor. The outputs of these two transistors are labeled "Digital output". The input inverter and pull-up resistor are also present.</p>	<ul style="list-style-type: none"> • CMOS level output • CMOS level hysteresis input Without standby control
G	 <p>The diagram shows a CMOS output stage. A square box representing a signal source is connected to the gate of a PMOS transistor. A resistor is connected between the gate and ground. The PMOS transistor's source is connected to VDD, and its drain is connected to the gate of an NMOS transistor. The NMOS transistor's source is connected to ground, and its drain is connected to the input of an inverter. The output of the inverter is labeled "Digital input".</p>	<ul style="list-style-type: none"> • CMOS level output
H	 <p>The diagram shows a CMOS input stage similar to Type E, but with an additional output stage and a standby control input. The PMOS transistor's drain is also connected to the output of a PMOS transistor. The NMOS transistor's drain is also connected to the output of an NMOS transistor. The outputs of these two transistors are labeled "Digital output". The input inverter and pull-up resistor are also present. A "STANDBY CONTROL" input is connected to the input of the inverter.</p>	<ul style="list-style-type: none"> • CMOS level output • CMOS level hysteresis input With standby control
I	 <p>The diagram shows a CMOS input stage similar to Type E, but with a different pull-up resistor configuration. A square box representing a signal source is connected to the gate of a PMOS transistor. A resistor is connected between the gate and ground. The PMOS transistor's source is connected to VDD, and its drain is connected to the gate of an NMOS transistor. The NMOS transistor's source is connected to ground, and its drain is connected to the input of an inverter. The output of the inverter is labeled "Digital input".</p>	<ul style="list-style-type: none"> • CMOS level input Without standby control

MB91110 Series

■ HANDLING DEVICES

• Preventing Latch-up

The “Latch-up” phenomenon may be generated if a voltage in excess of V_{CC} or lower than V_{SS} is applied to the input/output pins, or if the voltage exceeds the rating between V_{CC} and V_{SS} . If latch-up is generated, the electrical current increases significantly and may destroy certain components due to the excessive heat, so great care must be taken to ensure that the maximum rating is not exceeded during use.

• Handling Unused Input Pins

Input pins that are not used should be pulled up or down as they may cause erroneous operations if they are left open.

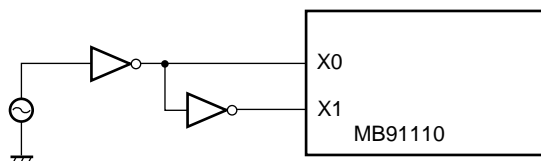
• External Reset Input

“L” level should be input to the \overline{RST} pin, which is required for at least five machine cycles to ensure the internal status is reset.

• Using External Clocks

If external clock is used, X0 pin should be provided, and X1 pin should be provided with reverse phase to X0 pin input. If the STOP mode (oscillation stop mode) is used simultaneously, the X1 pin is stopped with the “H” output. So, when STOP mode is specified, approximately 1 k Ω of resistance should be added externally. An example of the external clock usage methods is shown in the following circuit.

Example of External Clock Usage (normal case)



Note : Resistance must be added to the X1 pin if the STOP mode (oscillation stop mode) is used.

• Power Supply Pins

In products with multiple V_{CC} or V_{SS} pins, the pins of the same potential are internally connected in the device to avoid abnormal operations including latch-up. However you must connect the pins to an external power and a ground line to lower the electro-magnetic emission level to prevent abnormal operation of strobe signals caused by the rise in the ground level, and to conform to the total current rating.

Make sure to connect V_{CC} and V_{SS} pins via the lowest impedance to power lines.

It is recommended to provide a bypass capacitor of around 0.1 F between V_{CC} and V_{SS} pins near the device.

• Crystal Oscillator Circuits

Noise around the X0 or X1 pins may cause erroneous operation. Make sure to provide bypass capacitors via shortest distances from X0, X1 pins, crystal oscillator (or ceramic resonator) and ground lines, and make sure that lines of oscillation circuits not cross the lines of other circuit.

A printed circuit board artwork surrounding the X0 and X1 pins with ground area for stabilizing the operation is highly recommended .

- **N.C. Pins**

N.C. pins must be opened for use.

- **Mode Pins (MD0 to MD2)**

Those pins must be directly connected to V_{CC} or V_{SS} for use.

Pattern length between V_{CC} or V_{SS} and each mode pin on the printed-circuit board should be arranged to be as short as possible to prevent the test mode being erroneously turned on due to noise, they should also be connected with low impedance.

- **In the Event that Power Is Turned on**

The \overline{RST} pin must be started from "L" level when the power is turned on, and when the power is adjusted to the V_{CC} level it should be changed to the "H" level after being left for at least five cycles of the internal operation clock.

- **Original Oscillation Input in the Event that Power Is Turned on**

The clock must be input until the waiting status for oscillation stability is reset in the event that power is turned on.

- **Hardware Standby in the Event that Power Is Turned on**

Standby is not set in the event that power is turned on while the \overline{HST} pin is set at "L" level. The \overline{HST} pin becomes effective after being reset, but it must first be returned to "H" level.

- **Power on Reset**

When power is turned on, "Power on reset" must be executed. If the power voltage falls below the guaranteed operating voltage, "Power on reset" must be executed by turning on power supply again.

- **Restrictions for Standby**

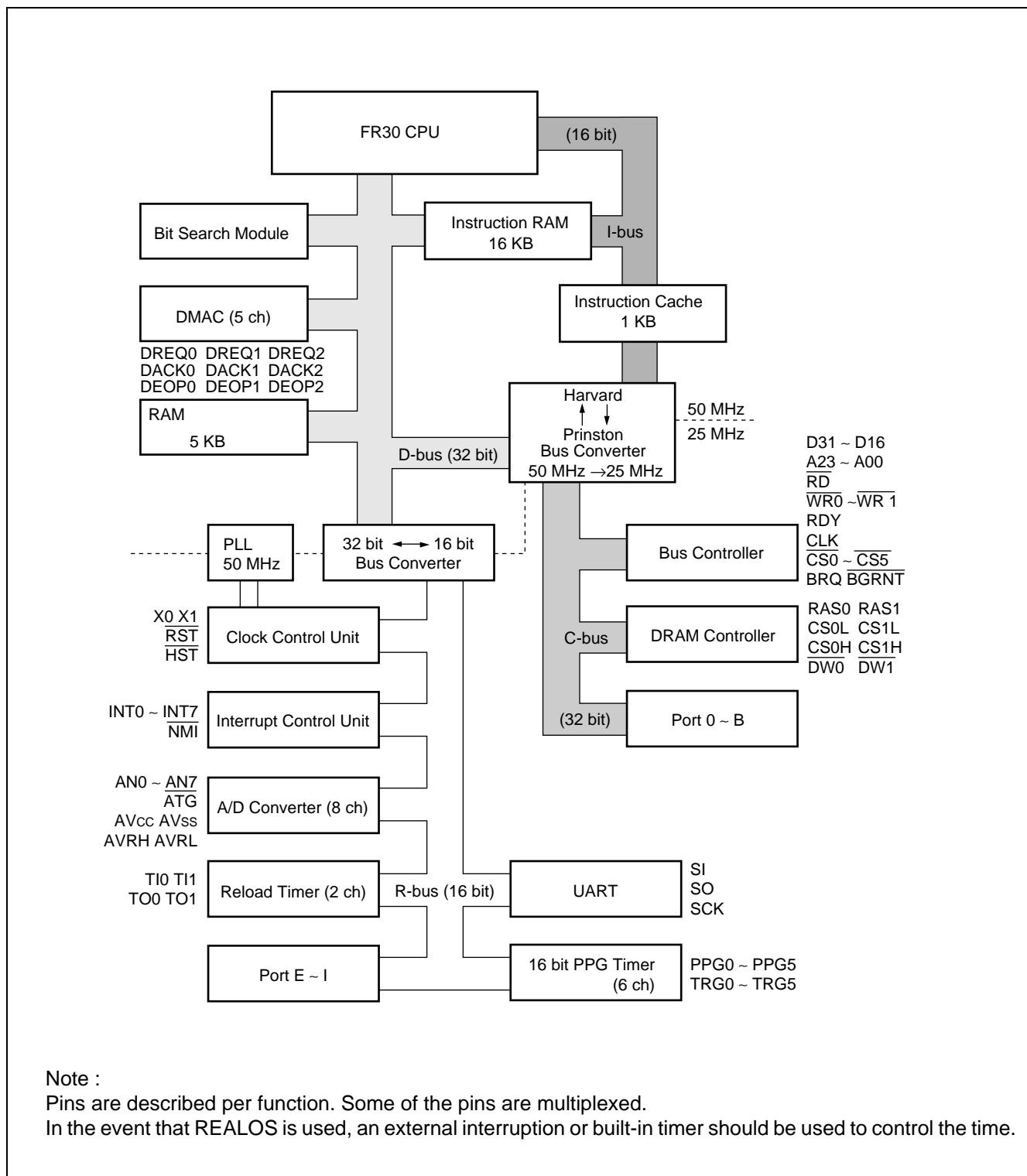
Programs to be set for stop and sleep must be placed on the ROM in the C-bus or address area of the external memory. If placed in the ROM address area on the I-bus, operation can not be guaranteed after returning.

- **Execution of Programs in I-ROM/RAM Areas**

In the event that programs in the I-ROM/RAM areas are executed, enter the I-ROM/RAM areas in accordance with the JMP system instruction. Conversely, when accessing from programs in the I-ROM/RAM area to those in other areas, exit in accordance with the JMP system instructions.

MB91110 Series

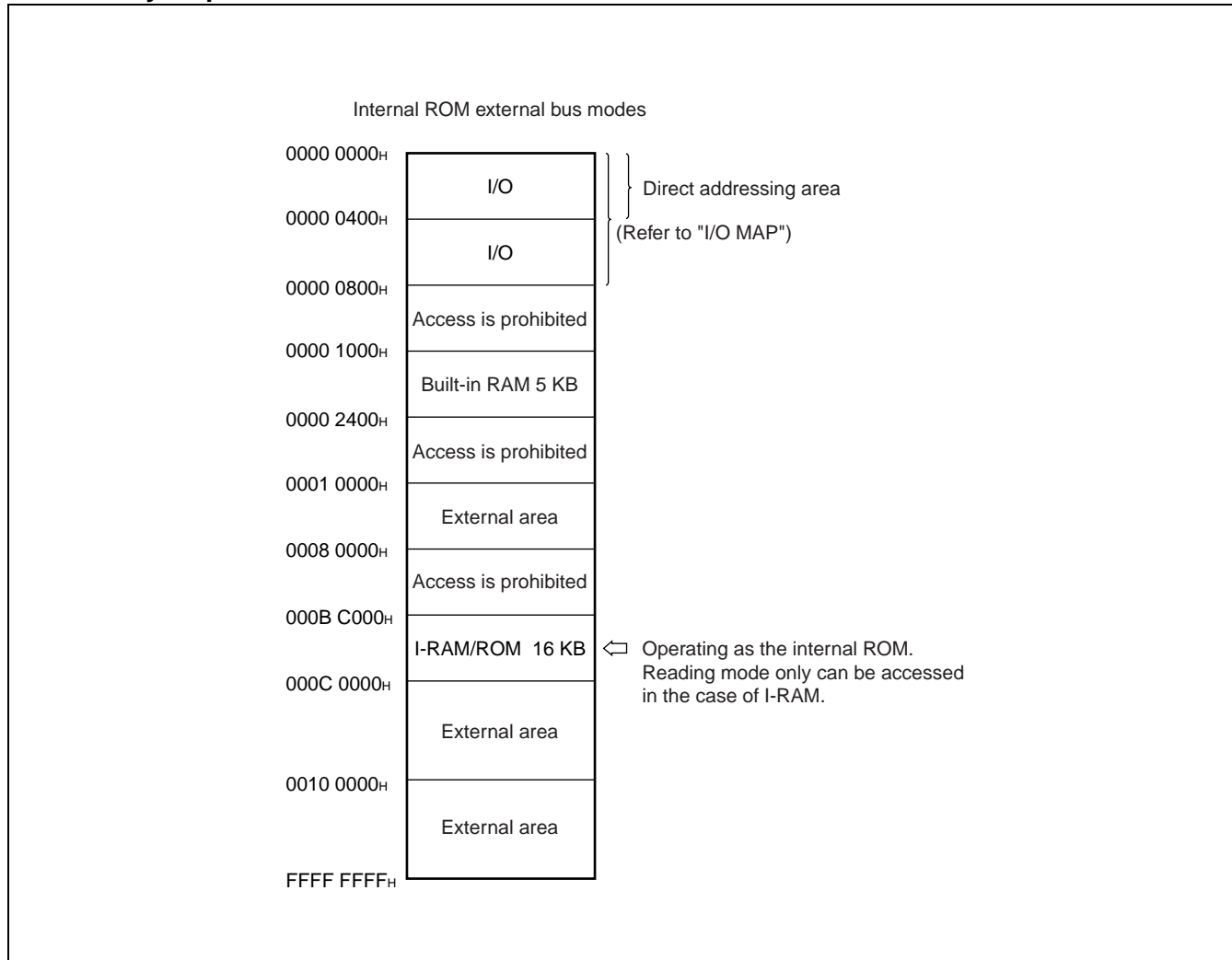
■ BLOCK DIAGRAM



MEMORY SPACE

The FR30 series has 4 Gbytes (2^{32} addresses) of logic address space which the CPU accesses linearly.

1. Memory Map



Note : MB91110 series only supports internal ROM external bus mode.

• Direct addressing area

The following areas of the address space are used for I/O. This area is called the "direct addressing area" and the address of the operand can be specified directly during instruction. The direct area differs depending on data size to be accessed.

- Byte data access : 0-0FF_H
- Half-word data access : 0-1FF_H
- Word data access : 0-3FF_H

MB91110 Series

2. Registers

There are two types of multi-purpose registers in the FR family. One is a dedicated purpose register that exists within the CPU and the other is a multi-purpose register that exists in the memory.

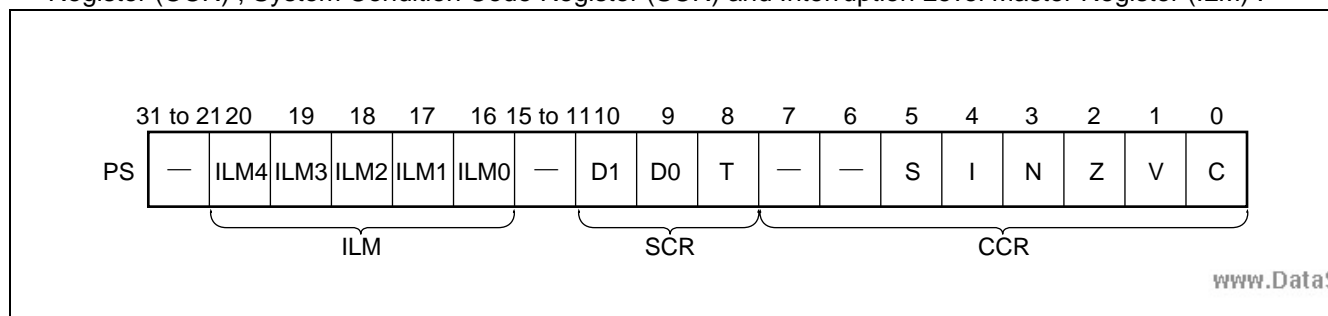
• Dedicated Registers

Program Counter (PC)	: 32-bit length; indicates instruction storage position.
Program Status (PS)	: 32-bit length; stores register pointers and condition codes.
Table Base Register (TBR)	: Holds the starting address of the vector table to be used for Exception, Interruption and Trapping (EIT) .
Return Pointer (RP)	: Holds the address to which you will return to from the sub-routine.
System Stuck Pointer (SSP)	: Indicates the systems stuck position.
User Stuck Pointer (USP)	: Indicates the user's stuck position.
Multiplication and Division Results Resister (MDH/MDL)	: 32-bit length; These are the registers for multiplication and division.

Register Name	Initial values
PC Program Counter	XXXX XXXXH (Undecided)
PS Program Status	
TBR Table Base Register	000F FC00H
RP Return Pointer	XXXX XXXXH (Undecided)
SSP System Stuck Pointer	0000 0000H
USP User Stuck Pointer	XXXX XXXXH (Undecided)
MDH Multiplication and Division Results Resister	XXXX XXXXH (Undecided)
MDL	XXXX XXXXH (Undecided)

• Program Status (PS)

PS is the register that holds the program status and is classified into three categories, namely, Condition Code Register (CCR) , System Condition Code Register (SCR) and Interruption Level Master Register (ILM) .



- **Condition Code Register (CCR)**

- S flag : Specifies the stuck pointer to be used as R15.
- I flag : Controls permission and prohibition of user interruption requests.
- N flag : Indicates codes when the computation results are defined as integers that are expressed in complements of 2.
- Z flag : Indicates if arithmetic results were "0."
- V flag : Indicates when operands are used for computation and defined as integers expressed in complements of 2, and indicates whether or not an overflow is generated as a result of the computation.
- C flag : Indicates whether carrying or borrowing is generated from the highest bit as a result of the computation.

- **System Condition Code Register (SCR)**

- T flag : Specifies whether or not the step- trace- trap will be valid.

- **Interruption Level Mask Register (ILM)**

- ILM4 to ILM0 : Holds the interruption level mask values, and those values that are held by the ILM are used for the level mask. Interruption requests can only be accepted when the interruption levels handled within the interruption requests to be input into the CPU are stronger than the levels shown by the ILM.

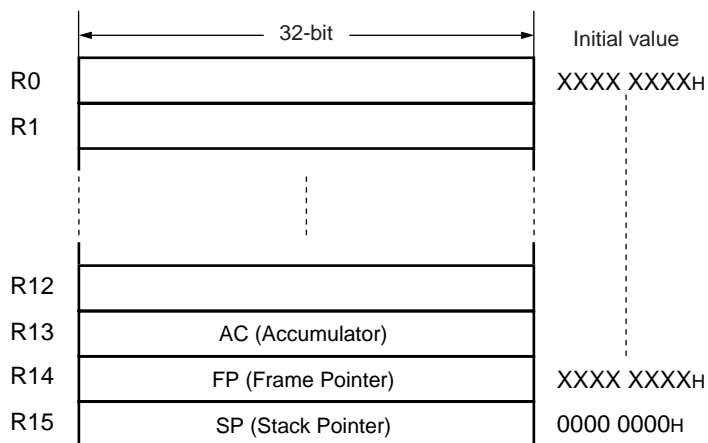
ILM4	ILM3	ILM2	ILM1	ILM0	Interruption level	Strength
0	0	0	0	0	0	Strong ↑ ↓ Weak
⋮					⋮	
0	1	0	0	0	15	
⋮					⋮	
1	1	1	1	1	31	

MB91110 Series

■ MULTI-PURPOSE REGISTERS

The multi-purpose registers are CPU registers (R0 to R15) which are used as accumulators for various computations and memory access pointers (field that indicates the address) .

• Register bank configuration



Special purposes are assumed for the following three registers out of the 16 registers. Thus, some instructions are emphasized.

R13 : Virtual accumulator (AC)

R14 : Frame Pointer (FP)

R15 : Stack Pointer (SP)

Initial values for R0 to R14 on resetting are unspecified. The initial value of R15 will be 0000 0000_H (SSP value) .

MODE SETTING

1. Pins

• Mode pins and set mode

Mode pins			Mode name	Reset vector access areas	External data bus width	Bus modes
MD2	MD1	MD0				
0	0	0	External vector mode 0	External	8-bit	External ROM external bus mode
0	0	1	External vector mode 1	External	16-bit	
0	1	0	—	—	—	Setting is prohibited
0	1	1	Internal vector mode	Internal	(Mode register)	Single chip mode*
1	—	—	—	—	—	Usage is prohibited

* : MB91110 series is not supported single chip mode.

2. Register

• Mode register (MODR) and set mode

Address 0000 07FF _H	<table border="1"> <tr> <td>M1</td> <td>M0</td> <td>*</td> <td>*</td> <td>*</td> <td>*</td> <td>*</td> <td>*</td> </tr> </table>	M1	M0	*	*	*	*	*	*	Initial value XXXXXXXX _B	Access W
M1	M0	*	*	*	*	*	*				
<p>W : Write only X : Undecided * : "0" should always be written for bits other than M1 and M0.</p>											

• Bus mode set bit and its functions

M1	M0	Functions	Remarks
0	0	Single chip mode	Not supported
0	1	Internal ROM external bus mode	
1	0	External ROM external bus mode	
1	1	—	Setting is prohibited

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■ I/O MAP

Address	Register				Internal resource
	+0	+1	+2	+3	
000000H	—	PDR2 (R/W) XXXXXXXX	—	—	Port data register
000004H	—	PDR6 (R/W) XXXXXXXX	—	—	
000008H	PDRB (R/W) XXXXXXXX	PDRA (R/W) -XXXXXX-	—	PDR8 (R/W) --X--XXX	
00000CH	—				
000010H	—	—	PDRE (R/W) ----XXXX	PDRF (R/W) XXXXXXXX	
000014H	PDRG (R/W) --XXXXXX	PDRH (R/W) XXXXXXXX	PDRI (R/W) XXXXXXXX	—	
000018H	—				Reserved
00001CH	—				Reserved
000020H	SSR (R/W) 00001-00	SIDR/SODR (R/W) XXXXXXXX	SCR (R/W) 00000100	SMR (R/W) 00000-00	UART
000024H	—	CDCR (R/W) 0--11111	—		
000028H	TMRLR (W) XXXXXXXX XXXXXXXX		TMR (R) XXXXXXXX XXXXXXXX		Reload timer 0
00002CH	—		TMCSR (R/W) ----0000 00000000		
000030H	TMRLR (W) XXXXXXXX XXXXXXXX		TMR (R) XXXXXXXX XXXXXXXX		Reload timer 1
000034H	—		TMCSR (R/W) ----0000 00000000		
000038H	ADCR (R) -----XX XXXXXXXX		ADCS (R/W) 00000000 00000000		A/D converter (Sequential comparison type)
00003CH	—				Reserved

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Address	Register				Internal resource
	+0	+1	+2	+3	
000040 _H	—				Reserved
000044 _H	Access is prohibited		PCSR (W) XXXXXXXX XXXXXXXX		PPG0
000048 _H	PDUT (W) XXXXXXXX XXXXXXXX	PCNH (R/W) 0000000-	PCNL (R/W) 00000000		
00004C _H	Access is prohibited		PCSR (W) XXXXXXXX XXXXXXXX		PPG1
000050 _H	PDUT (W) XXXXXXXX XXXXXXXX	PCNH (R/W) 0000000-	PCNL (R/W) 00000000		
000054 _H	Access is prohibited		PCSR (W) XXXXXXXX XXXXXXXX		PPG2
000058 _H	PDUT (W) XXXXXXXX XXXXXXXX	PCNH (R/W) 0000000-	PCNL (R/W) 00000000		
00005C _H	Access is prohibited		PCSR (W) XXXXXXXX XXXXXXXX		PPG3
000060 _H	PDUT (W) XXXXXXXX XXXXXXXX	PCNH (R/W) 0000000-	PCNL (R/W) 00000000		
000064 _H	Access is prohibited		PCSR (W) XXXXXXXX XXXXXXXX		PPG4
000068 _H	PDUT (W) XXXXXXXX XXXXXXXX	PCNH (R/W) 0000000-	PCNL (R/W) 00000000		
00006C _H	Access is prohibited		PCSR (W) XXXXXXXX XXXXXXXX		PPG5
000070 _H	PDUT (W) XXXXXXXX XXXXXXXX	PCNH (R/W) 0000000-	PCNL (R/W) 00000000		
000074 _H	—				Reserved
000078 _H	—				
00007C _H	—				
000080 _H	—				

(Continued) sheet4U.com

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Address	Register				Internal resource
	+0	+1	+2	+3	
000084 _H	—				Reserved
000088 _H	—				
00008C _H	—				
000090 _H	—				
000094 _H	EIRR (R/W) 00000000	ENIR (R/W) 00000000	—		External interruption/ NMI
000098 _H	ELVR (R/W) 00000000 00000000		—		
00009C _H	—				Reserved
0000A0 _H	—				
0000A4 _H	—				
0000A8 _H	—				
0000AC _H	—				
0000B0 _H	—				
0000B4 _H	—				
0000B8 _H	—				
0000BC _H	—				
0000C0 _H	—				
0000C4 _H	—				

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Address	Register				Internal resource
	+0	+1	+2	+3	
0000C8H	—				Reserved
0000CCH	—				
0000D0H	—	—	DDRE (W) ----0000	DDRF (W) 00000000	Data direction register
0000D4H	DDRG (W) --000000	DDRH (W) 00000000	DDRI (W) 00000000	—	
0000D8H to 0000FCH	—				Reserved
000100H to 0001FCH	—				Reserved
000200H	DMACS0 (R/W) 0-00-000 00--0000 XX-00000 ----XX-X				DMA controller channel 0
000204H	DMACC0 (R/W) ----XXXX XXXX-XXX XXXXXXXX XXXXXXXX				
000208H	DMASA0 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
00020CH	DMADA0 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
000210H	DMACS1 (R/W) 0-00-000 00--0000 XX-00000 ----XX-X				DMA controller channel 1
000214H	DMACC1 (R/W) ----XXXX XXXX-XXX XXXXXXXX XXXXXXXX				
000218H	DMASA1 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
00021CH	DMADA1 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				

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MB91110 Series

Address	Register				Internal resource
	+0	+1	+2	+3	
000220 _H	DMACS2 (R/W) 0-00-000 00--0000 XX-00000 ----XX-X				DMA controller channel 2
000224 _H	DMACC2 (R/W) ----XXXX XXXX-XXX XXXXXXXX XXXXXXXX				
000228 _H	DMASA2 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
00022C _H	DMADA2 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
000230 _H	DMACS3 (R/W) 0-00-000 00--0000 XX-00000 ----XX-X				DMA controller channel 3
000234 _H	DMACC3 (R/W) ----XXXX XXXX-XXX XXXXXXXX XXXXXXXX				
000238 _H	DMASA3 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
00023C _H	DMADA3 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
000240 _H	DMACS4 (R/W) 0-00-000 00--0000 XX-00000 ----XX-X				DMA controller channel 4
000244 _H	DMACC4 (R/W) ----XXXX XXXX-XXX XXXXXXXX XXXXXXXX				
000248 _H	DMASA4 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
00024C _H	DMADA4 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
000250 _H	DMACR (R/W) ----- 00----- 0				Overall DMA controller
000254 _H	—				Reserved
000258 _H	—				
00025C _H	—				
000260 _H	—				

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Address	Register				Internal resource
	+0	+1	+2	+3	
000264 _H	—				Reserved
000268 _H	—				
00026C _H	—				
000270 _H	—				
000274 _H	—				
000278 _H to 0002FC _H	—				
000300 _H to 0003E0 _H	—				
0003E4 _H	—		ICHCR (R/W) --000000		Instruction cache
0003E8 _H	—				Reserved
0003EC _H	—		IRMC (R/W) -----0		I-RAM control
0003F0 _H	BSD0 (W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				Bit search module
0003F4 _H	BSD1 (R/W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
0003F8 _H	BSDC (W) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
0003FC _H	BSRR (R) XXXXXXXX XXXXXXXX XXXXXXXX XXXXXXXX				
000400 _H	ICR00 (R/W) ---11111	ICR01 (R/W) ---11111	ICR02 (R/W) ---11111	ICR03 (R/W) ---11111	Interrupt controller
000404 _H	ICR04 (R/W) ---11111	ICR05 (R/W) ---11111	ICR06 (R/W) ---11111	ICR07 (R/W) ---11111	

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MB91110 Series

Address	Register				Internal resource
	+0	+1	+2	+3	
000408 _H	ICR08 (R/W) ---11111	ICR09 (R/W) ---11111	ICR10 (R/W) ---11111	ICR11 (R/W) ---11111	Interruption controller
00040C _H	ICR12 (R/W) ---11111	ICR13 (R/W) ---11111	ICR14 (R/W) ---11111	ICR15 (R/W) ---11111	
000410 _H	ICR16 (R/W) ---11111	ICR17 (R/W) ---11111	ICR18 (R/W) ---11111	ICR19 (R/W) ---11111	
000414 _H	ICR20 (R/W) ---11111	ICR21 (R/W) ---11111	ICR22 (R/W) ---11111	ICR23 (R/W) ---11111	
000418 _H	ICR24 (R/W) ---11111	ICR25 (R/W) ---11111	ICR26 (R/W) ---11111	ICR27 (R/W) ---11111	
00041C _H	ICR28 (R/W) ---11111	ICR29 (R/W) ---11111	ICR30 (R/W) ---11111	ICR31 (R/W) ---11111	
000420 _H	ICR32 (R/W) ---11111	ICR33 (R/W) ---11111	ICR34 (R/W) ---11111	ICR35 (R/W) ---11111	
000424 _H	ICR36 (R/W) ---11111	ICR37 (R/W) ---11111	ICR38 (R/W) ---11111	ICR39 (R/W) ---11111	
000428 _H	ICR40 (R/W) ---11111	ICR41 (R/W) ---11111	ICR42 (R/W) ---11111	ICR43 (R/W) ---11111	
00042C _H	ICR44 (R/W) ---11111	ICR45 (R/W) ---11111	ICR46 (R/W) ---11111	ICR47 (R/W) ---11111	
000430 _H	DICR (R/W) -----0	HRCL (R/W) ---11111	—	—	Delay interruption
000434 _H to 00047C _H	—				Reserved
000480 _H	RSRR/WTCR (R/W) 1XXXX-00	STCR (R/W) 000111--	PDRR (R/W) ----0000	CTBR (W) XXXXXXXX	Clock control area
000484 _H	GCR (R/W) 110011-1	WPR (W) XXXXXXXX	—		
000488 _H	PCTR (R/W) 00--0---	—			PLL control register
00048C _H to 0005FC _H	—				Reserved

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(Continued)

Address	Register				Internal resource
	+0	+1	+2	+3	
000600H	—	DDR2 (W) 00000000	—	—	Data direction register
000604H	—	DDR6 (W) 00000000	—	—	
000608H	DDRB (W) 00000000	DDRA (W) -000000-	—	DDR8 (W) --0--000	
00060CH	ASR1 (W) 00000000	00000001	AMR1 (W) 00000000	00000000	External bus interface
000610H	ASR2 (W) 00000000	00000010	AMR2 (W) 00000000	00000000	
000614H	ASR3 (W) 00000000	00000011	AMR3 (W) 00000000	00000000	
000618H	ASR4 (W) 00000000	00000100	AMR4 (W) 00000000	00000000	
00061CH	ASR5 (W) 00000000	00000101	AMR5 (W) 00000000	00000000	
000620H	AMD0 (R/W) ---00111	AMD1 (R/W) 0--00000	AMD32 (R/W) 00000000	AMD4 (R/W) 0--00000	
000624H	AMD5 (R/W) 0--00000	DSCR (W) 00000000	RFCR (R/W) --XXXXXX	0---0000	
000628H	EPCR0 (W) ----1100	-1111111	EPCR1 (W) -----	11111111	
00062CH	DMCR4 (R/W) 00000000	0000000-	DMCR5 (R/W) 00000000	0000000-	
000630H to 0007F8H	—				
0007FCH	—		LER (W) -----000	MODR (W) XXXXXXXX	"Little endian" register Mode register

Note : Do not execute RMW instructions to registers with write-only bits.

RMW instruction (RMW : Read / Modify / Write)

AND Rj, @Ri	OR Rj, @Ri	EOR Rj, @Ri
ANDH Rj, @Ri	ORH Rj, @Ri	EORH Rj, @Ri
ANDB Rj, @Ri	ORB Rj, @Ri	EORB Rj, @Ri
BANDL #u4, @Ri	BORL #u4, @Ri	BEORL #u4, @Ri
BANDH #u4, @Ri	BORH #u4, @Ri	BEORH #u4, @Ri

Data in areas with "—" or reserved ones is undecided.

MB91110 Series

■ INTERRUPTION VECTOR

Interruption factor and allocation of interruption vectors / interruption control registers are described in the interruption vector table.

Interruption source	Interruption number		Interruption level *1	Offset	Interruption vector address to TBR of default *2
	Decimal	Hexadecimal			
Reset	0	00	—	3FC _H	000FFFFC _H
System reservation	1	01	—	3F8 _H	000FFFF8 _H
System reservation	2	02	—	3F4 _H	000FFFF4 _H
System reservation	3	03	—	3F0 _H	000FFFF0 _H
System reservation	4	04	—	3EC _H	000FFFE _C
System reservation	5	05	—	3E8 _H	000FFFE8 _H
System reservation	6	06	—	3E4 _H	000FFFE4 _H
Coprocessor absence trap	7	07	—	3E0 _H	000FFFE0 _H
Coprocessor error trap	8	08	—	3DC _H	000FFFD _C
INTE instruction	9	09	4 fixed	3D8 _H	000FFFD8 _H
System reservation	10	0A	—	3D4 _H	000FFFD4 _H
System reservation	11	0B	—	3D0 _H	000FFFD0 _H
Step trace trap	12	0C	4 fixed	3CC _H	000FFFC _C
System reservation	13	0D	—	3C8 _H	000FFFC8 _H
Exceptions to undefined instructions	14	0E	—	3C4 _H	000FFFC4 _H
NMI request	15	0F	15 (F _H) fixed	3C0 _H	000FFFC0 _H
System reservation	16	10	ICR00	3BC _H	000FFFB _C
System reservation	17	11	ICR01	3B8 _H	000FFFB8 _H
External interruption 0	18	12	ICR02	3B4 _H	000FFFB4 _H
External interruption 1	19	13	ICR03	3B0 _H	000FFFB0 _H
External interruption 2	20	14	ICR04	3AC _H	000FFFA _C
External interruption 3	21	15	ICR05	3A8 _H	000FFFA8 _H
External interruption 4	22	16	ICR06	3A4 _H	000FFFA4 _H
External interruption 5	23	17	ICR07	3A0 _H	000FFFA0 _H
External interruption 6	24	18	ICR08	39C _H	000FFF9 _C
External interruption 7	25	19	ICR09	398 _H	000FFF98 _H
System reservation	26	1A	ICR10	394 _H	000FFF94 _H
UART reception completion	27	1B	ICR11	390 _H	000FFF90 _H
System reservation	28	1C	ICR12	38C _H	000FFF8 _C
System reservation	29	1D	ICR13	388 _H	000FFF88 _H
UART transmission completion	30	1E	ICR14	384 _H	000FFF84 _H
System reservation	31	1F	ICR15	380 _H	000FFF80 _H

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Interrupt source	Interruption number		Interruption level *1	Offset	Interruption vector address to TBR of default *2
	Decimal	Hexadecimal			
System reservation	32	20	ICR16	37C _H	000FFF7C _H
DMAC0 (end, error)	33	21	ICR17	378 _H	000FFF78 _H
DMAC1 (end, error)	34	22	ICR18	374 _H	000FFF74 _H
DMAC2 (end, error)	35	23	ICR19	370 _H	000FFF70 _H
DMAC3 (end, error)	36	24	ICR20	36C _H	000FFF6C _H
DMAC4 (end, error)	37	25	ICR21	368 _H	000FFF68 _H
System reservation	38	26	ICR22	364 _H	000FFF64 _H
System reservation	39	27	ICR23	360 _H	000FFF60 _H
System reservation	40	28	ICR24	35C _H	000FFF5C _H
A/D sequential conversion type	41	29	ICR25	358 _H	000FFF58 _H
Reload timer 0	42	2A	ICR26	354 _H	000FFF54 _H
Reload timer 1	43	2B	ICR27	350 _H	000FFF50 _H
16-bit PPG timer 0	44	2C	ICR28	34C _H	000FFF4C _H
16-bit PPG timer 1	45	2D	ICR29	348 _H	000FFF48 _H
16-bit PPG timer 2	46	2E	ICR30	344 _H	000FFF44 _H
16-bit PPG timer 3	47	2F	ICR31	340 _H	000FFF40 _H
16-bit PPG timer 4	48	30	ICR32	33C _H	000FFF3C _H
16-bit PPG timer 5	49	31	ICR33	338 _H	000FFF38 _H
System reservation	50	32	ICR34	334 _H	000FFF34 _H
System reservation	51	33	ICR35	330 _H	000FFF30 _H
System reservation	52	34	ICR36	32C _H	000FFF2C _H
System reservation	53	35	ICR37	328 _H	000FFF28 _H
System reservation	54	36	ICR38	324 _H	000FFF24 _H
System reservation	55	37	ICR39	320 _H	000FFF20 _H
System reservation	56	38	ICR40	31C _H	000FFF1C _H
System reservation	57	39	ICR41	318 _H	000FFF18 _H
System reservation	58	3A	ICR42	314 _H	000FFF14 _H
System reservation	59	3B	ICR43	310 _H	000FFF10 _H
System reservation	60	3C	ICR44	30C _H	000FFF0C _H
System reservation	61	3D	ICR45	308 _H	000FFF08 _H
System reservation	62	3E	ICR46	304 _H	000FFF04 _H
Delay interruption factor bit	63	3F	ICR47	300 _H	000FFF00 _H
System reservation (used under REALOS) *3	64	40	—	2FC _H	000FFEFC _H

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(Continued)

Interruption source	Interruption number		Interruption level *1	Offset	Interruption vector address to TBR of default *2
	Decimal	Hexadecimal			
System reservation (used under REALOS) *3	65	41	—	2F8H	000FFE8H
Used under INT instruction	66 to 255	42 to FF	—	2F4H to 000H	000FFE4H to 000FFD0H

*1 : ICR sets the interruption level for each interruption request using the register built into the interruption controller. ICR is prepared in accordance with each interruption request.

*2 : TBR is the register that indicates the starting address of the vector table for EIT. Addresses with added offset values that are specified per TBR and EIT factor will be the vector addresses.

*3 : REALOS OS/FR uses 0X40, 0X41 interruptions for system codes.

Reference :

The vector area for EIT is 1 KB in accordance with the address shown by TBR.

The size per vector is 4 bytes, and the relationship between the vector numbers and their addresses is shown as follows.

$$\text{vctadr} = \text{TBR} + \text{vctofs}$$

$$= \text{TBR} + (3\text{FC}_\text{H} - 4 \times \text{vct})$$

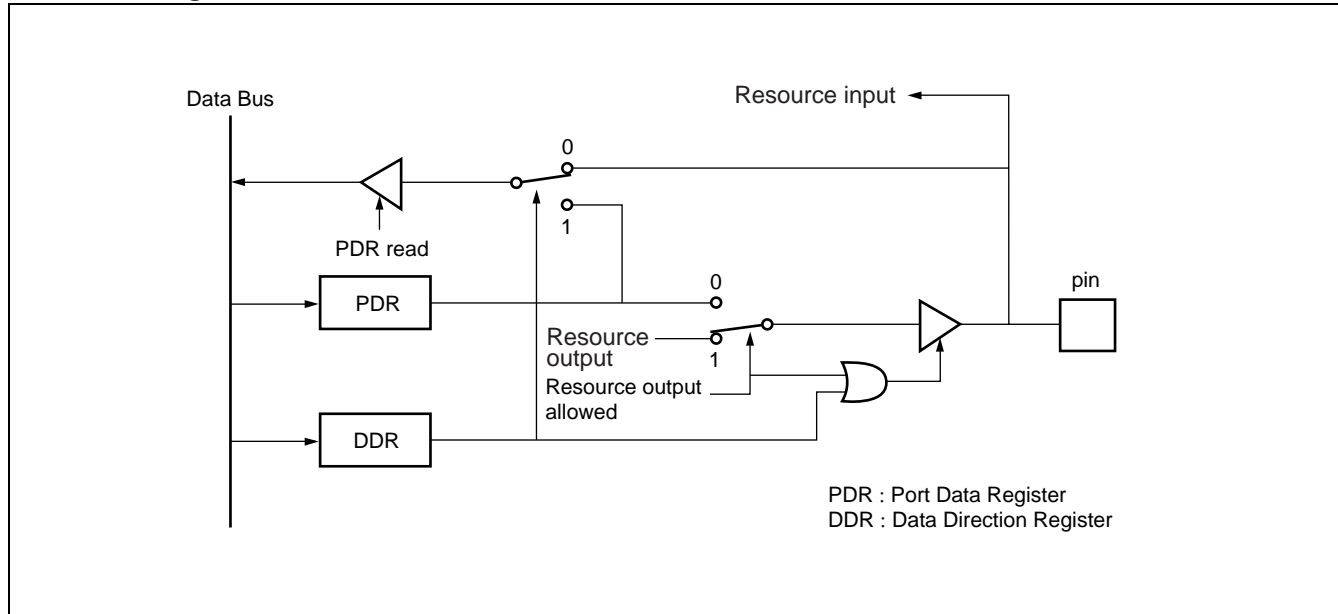
vctadr : vector address vctofs : vector offset vct : vector number

■ PERIPHERAL RESOURCES

1. I/O Port

MB91110 series can be used as the I/O port when settings for resources that handle each pin do not to use the pins for input/output.

• Block diagram



• I/O Port Registers

I/O port is composed of the Port Data Register (PDR) and Data Direction Register (DDR) .

- In cases where the input mode is DDR = "0"
 - For PDR reading : Level of external pins to be handled is read out.
 - For PDR writing : Set value is written in PDR.
- In cases where the output mode is DDR = "1"
 - For PDR reading : PDR value is read out.
 - For PDR writing : Set value is written in PDR and the PDR value is simultaneously output to the externally handled pin.

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2. Port Data Register (PDR)

Port Data Register (PDR2-I) is the input/output data register for the I/O port.

Input/output control is carried out by the handled data direction register (DDR2-I) .

• Port Data Register (PDR)

PDR2	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000001 _H	P27	P26	P25	P24	P23	P22	P21	P20	XXXXXXXX _B	R/W
PDR6	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000005 _H	P67	P66	P65	P64	P63	P62	P61	P60	XXXXXXXX _B	R/W
PDR8	7	6	5	4	3	2	1	0	Initial value	Access
Address : 00000B _H	—	—	P85	—	—	P82	P81	P80	- - X - - XXX _B	R/W
PDRA	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000009 _H	—	PA6	PA5	PA4	PA3	PA2	PA1	—	- XXXXXX - _B	R/W
PDRB	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000008 _H	PB7	PB6	PB5	PB4	PB3	PB2	PB1	PB0	XXXXXXXX _B	R/W
PDRE	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000012 _H	—	—	—	—	PE3	PE2	PE1	PE0	- - - - XXXX _B	R/W
PDRF	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000013 _H	PF7	PF6	PF5	PF4	PF3	PF2	PF1	PF0	XXXXXXXX _B	R/W
PDRG	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000014 _H	—	—	PG5	PG4	PG3	PG2	PG1	PG0	- - XXXXXX _B	R/W
PDRH	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000015 _H	PH7	PH6	PH5	PH4	PH3	PH2	PH1	PH0	XXXXXXXX _B	R/W
PDRI	7	6	5	4	3	2	1	0	Initial value	Access
Address : 000016 _H	PI7	PI6	PI5	PI4	PI3	PI2	PI1	PI0	XXXXXXXX _B	R/W

3. Data Direction Register (DDR)

The Data Direction Register (DDR2-I) controls the input/output direction of the I/O port per bit. 0 is used for input and 1 is used to execute output control.

• Data Direction Register (DDR)

DDR2 Address : 000601H	7 P27	6 P26	5 P25	4 P24	3 P23	2 P22	1 P21	0 P20	Initial value 00000000 _B	Access W
DDR6 Address : 000605H	7 P67	6 P66	5 P65	4 P64	3 P63	2 P62	1 P61	0 P60	Initial value 00000000 _B	Access W
DDR8 Address : 00060BH	7 —	6 —	5 P85	4 —	3 —	2 P82	1 P81	0 P80	Initial value -- 0 -- 000 _B	Access W
DDRA Address : 000609H	7 —	6 PA6	5 PA5	4 PA4	3 PA3	2 PA2	1 PA1	0 —	Initial value - 000000 - _B	Access W
DDRB Address : 000608H	7 PB7	6 PB6	5 PB5	4 PB4	3 PB3	2 PB2	1 PB1	0 PB0	Initial value 00000000 _B	Access W
DDRE Address : 0000D2H	7 —	6 —	5 —	4 —	3 PE3	2 PE2	1 PE1	0 PE0	Initial value ---- 0000 _B	Access W
DDRF Address : 0000D3H	7 PF7	6 PF6	5 PF5	4 PF4	3 PF3	2 PF2	1 PF1	0 PF0	Initial value 00000000 _B	Access W
DDRG Address : 0000D4H	7 —	6 —	5 PG5	4 PG4	3 PG3	2 PG2	1 PG1	0 PG0	Initial value -- 000000 _B	Access W
DDRH Address : 0000D5H	7 PH7	6 PH6	5 PH5	4 PH4	3 PH3	2 PH2	1 PH1	0 PH0	Initial value 00000000 _B	Access W
DDRI Address : 0000D6H	7 PI7	6 PI6	5 PI5	4 PI4	3 PI3	2 PI2	1 PI1	0 PI0	Initial value 00000000 _B	Access W

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4. Instruction Cache

The instruction cache is a temporary storage memory. In the event that the instruction codes are accessed from a low speed external memory, it holds the accessed codes internally, and is used to increase the access speed for all subsequent accesses.

Direct read or write access can not be done by instruction cache or instruction cache tag using software.

• Cacheable area of the instruction cache

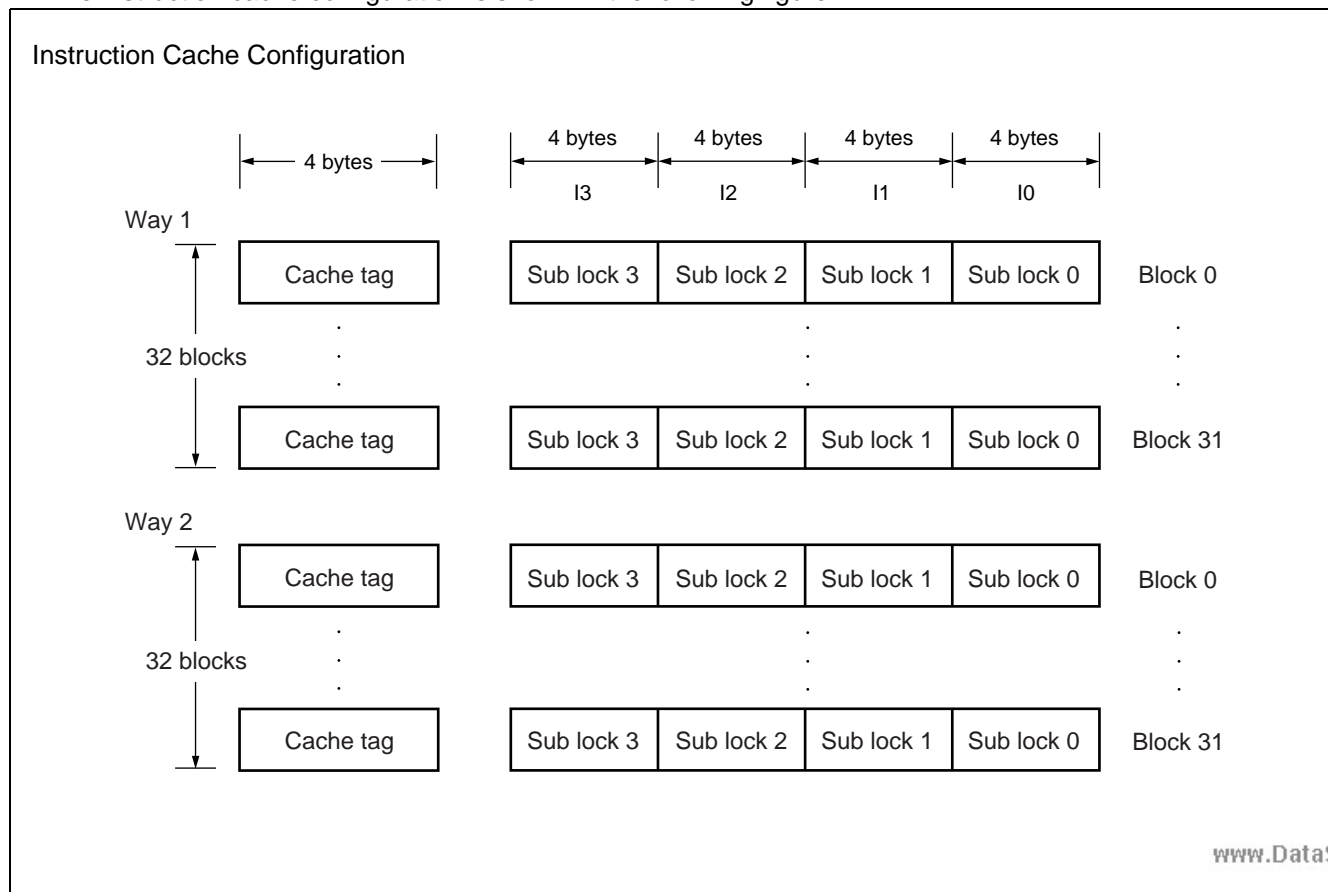
Instruction cache allows all space to become a cacheable area.

- Built-in ROM shall also be cacheable for products featuring built-in ROMs.
- It is assumed that instruction access is not carried out to spaces other than external areas and built-in ROMs. Thus, even if an instruction access is made, it would be cacheable to the control register in the I/O area.
- Even though details of the external memory are updated by DMA transfer, it is not coherent with the cache details. In this case, coherency should be established by flushing the cache.

• Instruction cache configuration

- Basic instruction length of FR series : 2 bytes
- Block layout : 2-way set associative type
- Block
 - 1 way is configured of 32 blocks.
 - 1 block is 16 bytes (= 4 sub blocks)
 - 1 sub block is 4 bytes (= 1 bus access unit)

The instruction cache configuration is shown in the following figure.

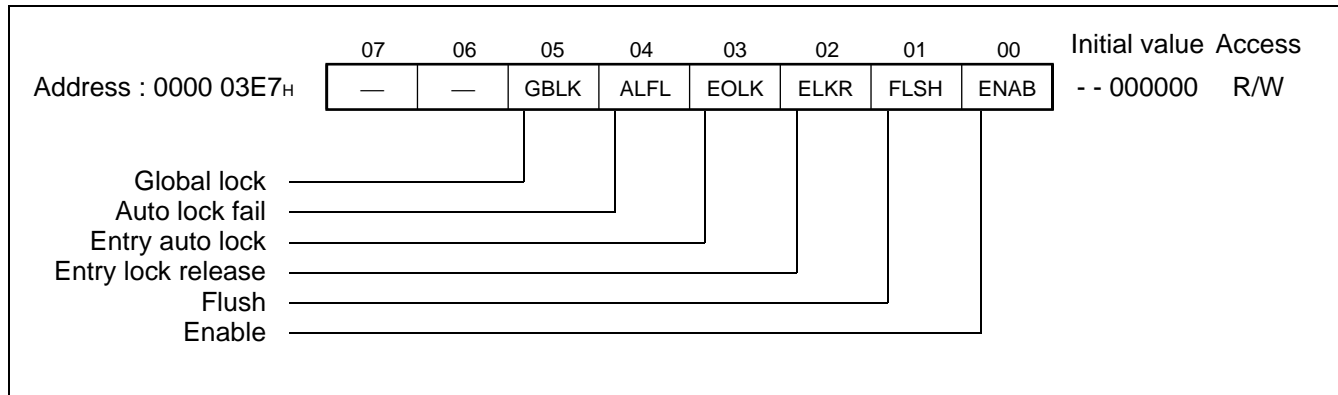


5. Instruction Cache Control Register (ICHCR)

The Instruction Cache Control Register (ICHCR) controls the operation of the instruction cache. Writing to ICHCR may effect the cache operation of instructions to be retrieved within the next three cycles.

• Instruction Cache Control Register (ICHCR)

Instruction Cache Control Register (ICHCR) is shared for use by ways 1 and 2.



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6. Clock Generator (Low power consumption mechanism)

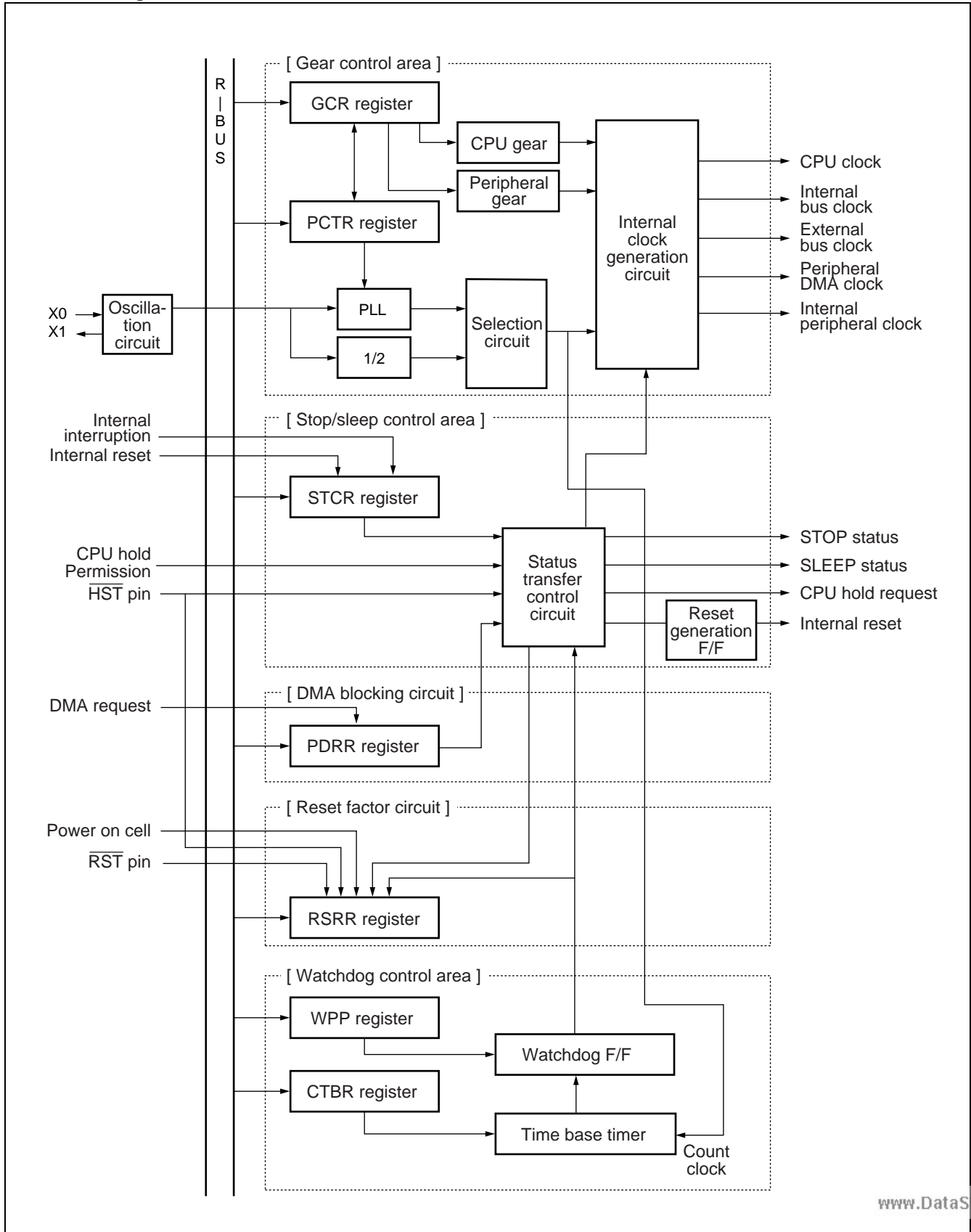
The clock generation area is a module with the following functions.

- CPU clock generation (including gear function)
- Peripheral clock generation (including gear function)
- Reset generation and holding factors
- Standby function (including hardware standby)
- Restraining DMA request
- PLL (Phase Locked Loop) is built in

• Register list

Address	15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	Initial value	Access								
000480H																	1XXXX- 00 _B	R/W								
000481H	RSRR/WTCR								STCR								000111 - - _B	R/W								
000482H																	- - - - 0000 _B	R/W								
000483H									PDRR								CTBR								XXXXXXXX _B	W
000484H									GCR								WPR								110011- 1 _B	R/W
000485H																	XXXXXXXX _B	W								
000488H	PCTR																00 - - 0 - - - _B	R/W								

• Block diagram



MB91110 Series

7. Bus Interface Outline

The bus interface controls the interface with external memory and external I/O.

- **Bus Interface Characteristics**

- 24-bit (16 MB) address output
- 6 individual banks using chip selection function
Random positional setting is possible on the logical address space at minimum 64-KB units.
Total 16 MB × 6 areas can be set using the address pin and chip selection pin.
- 16/8-bit bus width can be set per chip selection area.
- Insertion of programmable “automatic memory wait” (maximum of 7 cycles)
- Supports DRAM interface
3 types of DRAM interface
 Double CAS DRAM (Normal DRAM I/F)
 Single CAS DRAM
 Hyper DRAM
2-bank individual control (control signal i.e. RAS and CAS)
DRAM can be selected from 2CAS/1WE or 1CAS/2WE.
Supports high-speed page mode
Supports CBR / self refresh
Programmable corrugation
- Unused addresses / data pins can be used as I/O ports.
- Supports “little endian” mode
- Using clock doubler : Internal 50 MHz, external bus 25 MHz operation

- **Chip Selection Area**

A total of six types of chip selection areas are prepared for the bus interface. The position of each area can be randomly arranged per 64 KB at least using area selection registers (ASR1 to 5) and area mask registers (AMR1 to 5) in an area of 4 GB. In the event that access to an external bus is attempted in areas that are specified by those registers, the supported chip selection signals ($\overline{CS0}$ to $\overline{CS5}$) become activated to “L”. Such pins other than $\overline{CS0}$ are deactivated to “H” when reset.

Note : The area 0 is allocated to space outside the area specified by ASR1 to ASR5. External areas other than 0001 0000_H to 0005 FFFF_H are deemed area 0 on resetting.

• Interface

The bus interface has the following interface types.

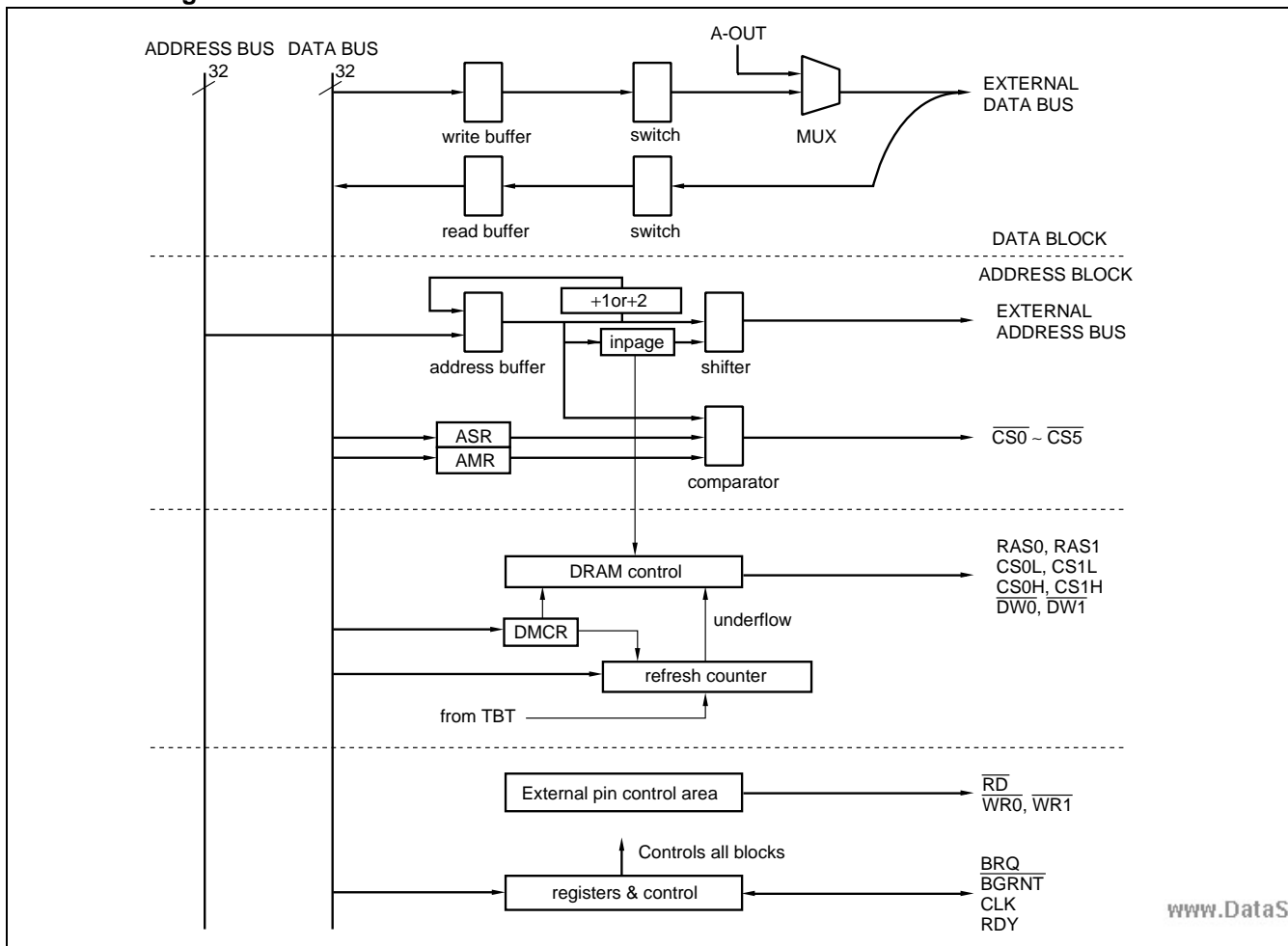
- Normal bus interface
- DRAM interface

These interfaces can only be used in predetermined areas. The following table shows each chip selection area and the usable interface functions. Which interface is to be used is selected in the Area Mode Register (AMD). If no selection is made, it defaults to the normal bus interface.

Chip Selection Area and Selectable Bus Interfaces

Areas	Selectable bus interface			Remarks
	Normal bus	Time division	DRAM	
0	○	—	—	On resetting
1	○	—	—	
2	○	—	—	
3	○	—	—	
4	○	—	○	
5	○	—	○	

• Block Diagram



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• Register List

Address	31 ----- 24 23 ----- 16 15 ----- 8 7 ----- 0	Initial value	Access
00060C _H	ASR1 (Area Select Reg. 1)	00000000	00000001 _B W
00060E _H		00000000	00000000 _B W
000610 _H	ASR2 (Area Select Reg. 2)	00000000	00000010 _B W
000612 _H		00000000	00000000 _B W
000614 _H	ASR3 (Area Select Reg. 3)	00000000	00000011 _B W
000616 _H		00000000	00000000 _B W
000618 _H	ASR4 (Area Select Reg. 4)	00000000	00000100 _B W
00061A _H		00000000	00000000 _B W
00061C _H	ASR5 (Area Select Reg. 5)	00000000	00000101 _B W
00061E _H		00000000	00000000 _B W
000620 _H	AMD0 *1	--- 00111	0- - 00000 _B R/W
000622 _H		AMD1 *1	00000000
000624 _H	AMD5 *1	0- - 00000	00000000 _B R/W
000626 _H		DSCR *2	--XXXXXX
000628 _H	EPCR0 (External Pin Control 0)	--- 1100	- 0000000 _B W
00062A _H		EPCR1 (External Pin Control 1)	-----
00062C _H	DMCR4 (DRAM Control Reg. 4)	00000000	0000000- _B R/W
00062E _H		DMCR5 (DRAM Control Reg. 5)	00000000
0007FC _H	LER *3	----- 00	XXXXXXXX _B W
	MODR *4		

*1 : AMD (Area MoDe register)

*2 : DSCR (DRAM Signal Control Register)

*3 : LER (Little Endian Register)

*4 : MODR (MODe Register)

8. 16-bit Reload Timer

The 16-bit timer is composed of a 16-bit down counter, 16-bit reload register, a pre-scalar for internal count clock preparation and a control register. Selection of the input clock can be made from three types of internal clock (machine clocks with 2, 8 and 32 cycles) and an external clock are selectable for input clock.

• Characteristics of the 16-bit reload timer

The Pin Output (TO) outputs a toggle waveform whenever underflow is generated in reload mode, and outputs rectangular waves indicating that it is counting in the case of one shot mode.

Pin Input (TI) can be used for event input in the case of external event count mode, trigger input or gate input for internal clock mode.

If the external event count function is used as the reload mode, it can be used as the cycle device for the external clock.

In this type, a 2-channel timer is built-in.

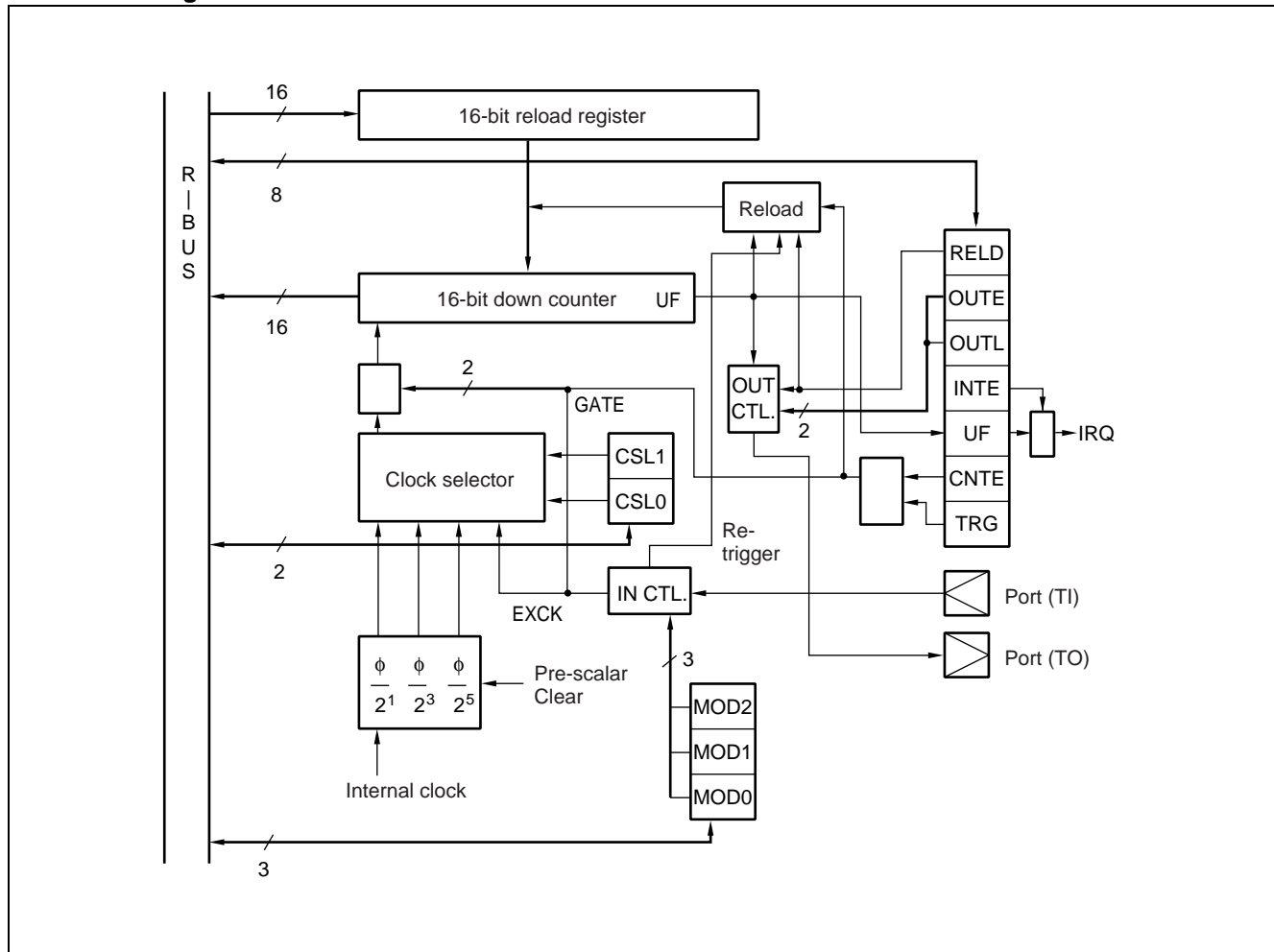
Channel 0 of the reload timer can start up DMA transfer using the interruption request signal.

The DMA controller clears the interruption flag of the reload timer at the same time as receiving the transfer request.

The TO output from channel 0 for the reload timer is connected to the A/D converter inside the LSI. Thus, A/D conversion can be started on a cycle set at the reload register.

MB91110 Series

• Block Diagram



• Register List

• Control status register (TMCSR)

Address	15	14	13	12	11	10	9	8	Initial value	Access
000036H	—	—	—	—	CSL1	CSL0	MOD2	MOD1	----0000 _B	R/W
000037H									00000000 _B	R/W

• 16-bit timer register (TMR)

Address	15	0	Initial value	Access
00002AH	XXXXXXXXXXXXXXXX		XXXXXXXX _B	W
000032H	XXXXXXXXXXXXXXXX		XXXXXXXX _B	W

• 16-bit reload register (TMRLR)

Address	15	0	Initial value	Access
000028H	XXXXXXXXXXXXXXXX		XXXXXXXX _B	W
000030H	XXXXXXXXXXXXXXXX		XXXXXXXX _B	W

9. PPG Timer

The PPG timer can output pulses that are synchronized with soft triggers or externally. Also, the cycle and duty of the output pulses can be changed randomly by replacing the two 16-bit register values. In this type, there are 6 built-in channels with this function.

• PPG timer function

The PPG timer has two functions as follows.

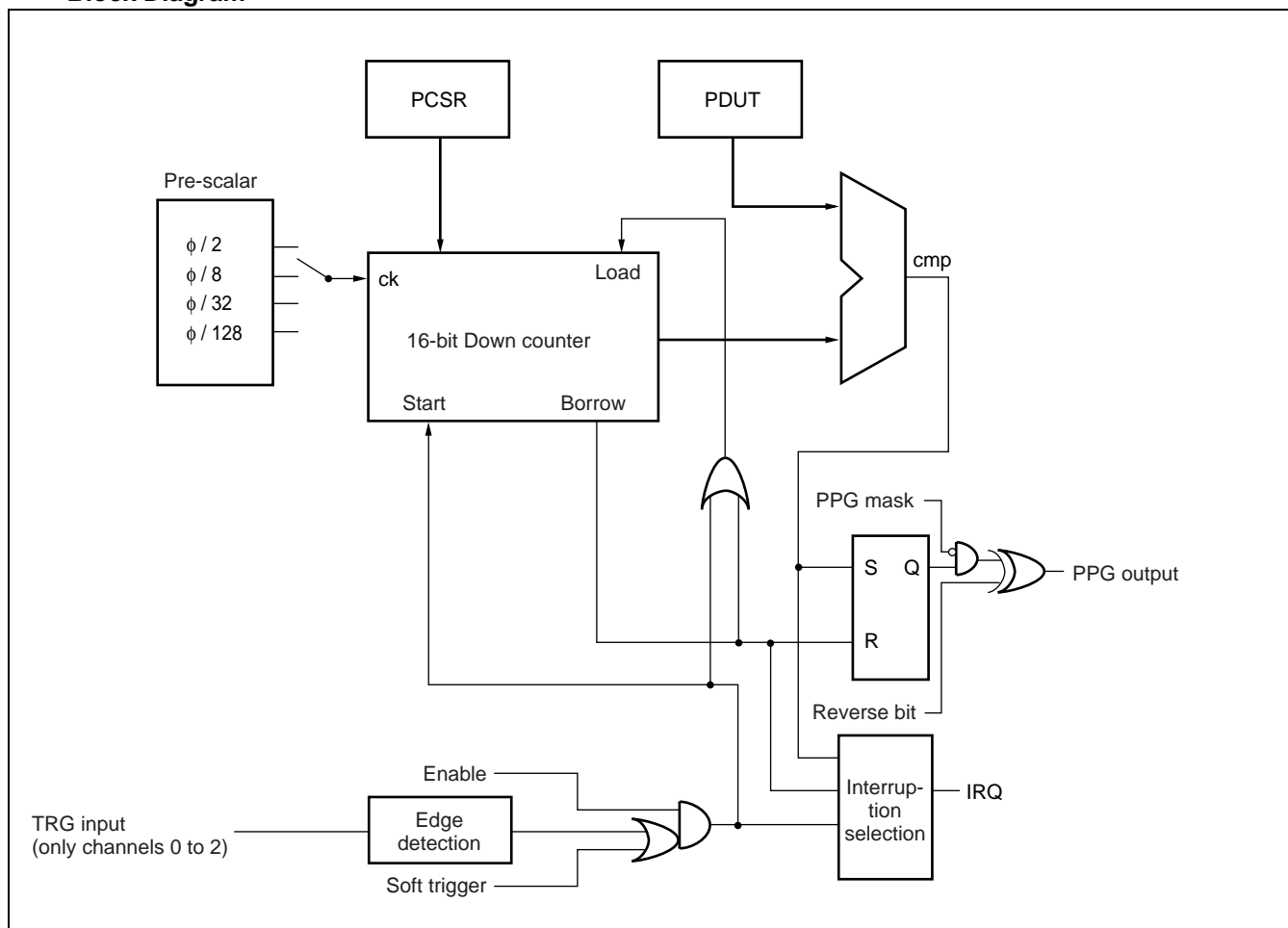
• PWM function

This can be synchronized to the trigger and is programmable to output pulses while rewriting the above register values. It can also be used as a D/A converter by using an additional circuit.

• One-shot function

This detects the edge of the trigger input and outputs a single pulse.

• Block Diagram



MB91110 Series

• Register List

• Cycle setting register (PCSR)

Address	Initial value	Access
000046H		
00004EH		
000056H	XXXXXXXX	W
00005EH	XXXXXXXX _B	
000066H		
00006EH		
00006EH		

• Duty setting register (PDUT)

Address	Initial value	Access
000048H		
000050H		
000058H	XXXXXXXX	W
000060H	XXXXXXXX _B	
000068H		
000070H		
000070H		

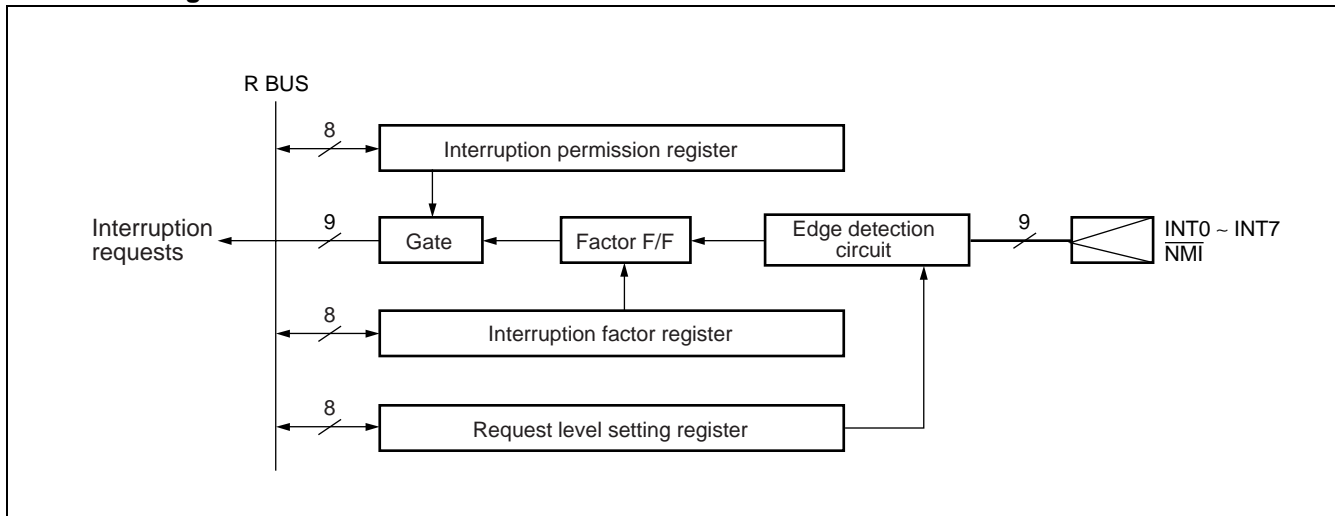
• Control/status register (PCNH/PCNL)

Address	Initial value	Access
00004AH		
000052H		
00005AH	0000000 -	R/W
000062H	00000000 _B	
00006AH		
000072H		
000072H		

10. External Interruption/NMI Control Area

The external interruption / NMI control area controls the external interruption requests to be input to the $\overline{\text{NMI}}$ and INTO to INT7. "H" or "L" and "rising edge" or "falling edge" can be selected as the requested detection level (except for NMI). Also, four requests from INTO0 to INTO3 can be used as the DMA request.

• Block diagram



• Register list

• External interruption permission register (ENIR)

Address	bit	7	6	5	4	3	2	1	0	Initial value	Access
000095 _H		EN7	EN6	EN5	EN4	EN3	EN2	EN1	EN0	00000000 _B	R/W

• External interruption factors register (EIRR)

Address	bit	15	14	13	12	11	10	9	8	Initial value	Access
000094 _H		ER7	ER6	ER5	ER4	ER3	ER2	ER1	ER0	00000000 _B	R/W

• Request level setting register (ELVR)

Address	bit	15	14	13	12	11	10	9	8	Initial value	Access
000098 _H		LB7	LA7	LB6	LA6	LB5	LA5	LB4	LA4	00000000 _B	R/W

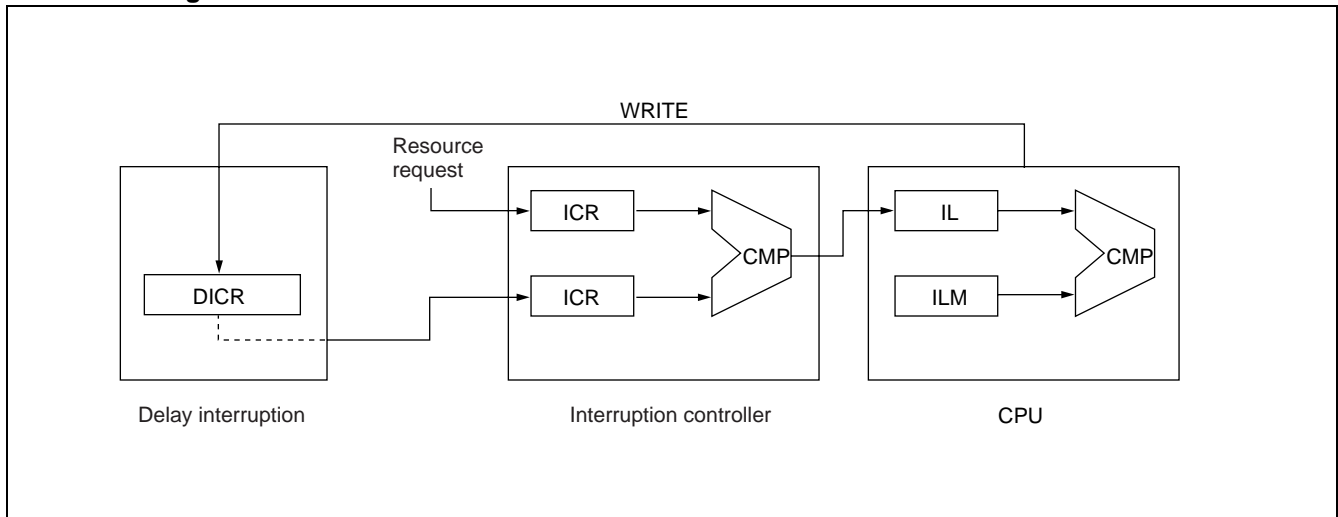
Address	bit	7	6	5	4	3	2	1	0	Initial value	Access
000099 _H		LB3	LA3	LB2	LA2	LB1	LA1	LB0	LA0	00000000 _B	R/W

MB91110 Series

11. Delay Interruption Modules

This is a module to generate interruptions to switch tasks. This module can be used with software to generate / cancel interruption requests to the CPU.

• Block diagram



• Register list

Address	bit	7	6	5	4	3	2	1	0	Initial value	Access
000430H		—	—	—	—	—	—	—	DLYI	----- 0 _B	R/W

12. Interruption Controller

The interruption controller carries out interruption reception and arbitration.

• Hardware configuration of the interruption controller

This module is configured for the following items.

- ICR register
- Interruption priority judgement circuit
- Interruption level, interruption number (vector) generation area
- Cancellation request generation area for HOLD request

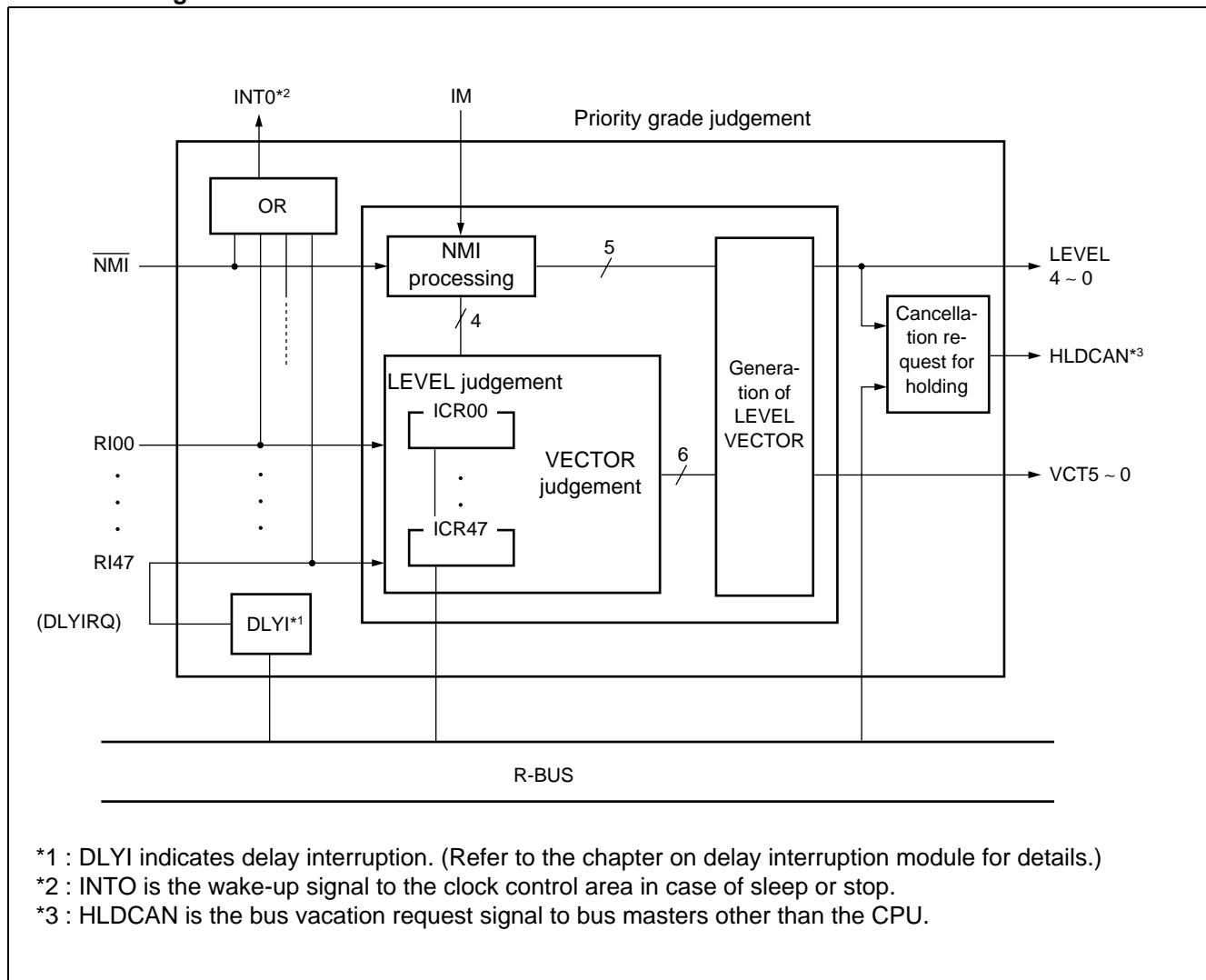
• Major interruption controller functions

This module has the following functions.

- Detection of NMI request / interruption request
- Priority grade judgement (depending on the level and number)
- Transferring interruption level of factors for the judgement results (to CPU)
- Transferring interruption number of factors for the judgement results (to CPU)
- Recovery instruction from stop mode by generating NMI / interruption
- Cancellation of HOLD request to the bus master

MB91110 Series

• Block Diagram



• Register list

Address	bit	7	6	5	4	3	2	1	0	Initial value	Access	
000400 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR00	--- 11111	R/W
000401 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR01	--- 11111	R/W
000402 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR02	--- 11111	R/W
000403 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR03	--- 11111	R/W
000404 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR04	--- 11111	R/W
000405 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR05	--- 11111	R/W
000406 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR06	--- 11111	R/W
000407 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR07	--- 11111	R/W
000408 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR08	--- 11111	R/W
000409 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR09	--- 11111	R/W
00040A _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR10	--- 11111	R/W
00040B _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR11	--- 11111	R/W
00040C _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR12	--- 11111	R/W
00040D _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR13	--- 11111	R/W
00040E _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR14	--- 11111	R/W
00040F _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR15	--- 11111	R/W
000410 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR16	--- 11111	R/W
000411 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR17	--- 11111	R/W
000412 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR18	--- 11111	R/W
000413 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR19	--- 11111	R/W
000414 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR20	--- 11111	R/W
000415 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR21	--- 11111	R/W
000416 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR22	--- 11111	R/W
000417 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR23	--- 11111	R/W
000418 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR24	--- 11111	R/W
000419 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR25	--- 11111	R/W
00041A _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR26	--- 11111	R/W
00041B _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR27	--- 11111	R/W
00041C _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR28	--- 11111	R/W
00041D _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR29	--- 11111	R/W
00041E _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR30	--- 11111	R/W
00041F _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR31	--- 11111	R/W
000420 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR32	--- 11111	R/W
000421 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR33	--- 11111	R/W
000422 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR34	--- 11111	R/W
000423 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR35	--- 11111	R/W
000424 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR36	--- 11111	R/W
000425 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR37	--- 11111	R/W
000426 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR38	--- 11111	R/W
000427 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR39	--- 11111	R/W
000428 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR40	--- 11111	R/W
000429 _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR41	--- 11111	R/W
00042A _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR42	--- 11111	R/W
00042B _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR43	--- 11111	R/W
00042C _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR44	--- 11111	R/W
00042D _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR45	--- 11111	R/W
00042E _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR46	--- 11111	R/W
00042F _H		—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0	ICR47	--- 11111	R/W
					R	R/W	R/W	R/W	R/W			
000431 _H		—	—	—	LVL4	LVL3	LVL2	LVL1	LVL0	HRCL	--- 11111	R/W
					R	R/W	R/W	R/W	R/W			

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13. Interruption Control Register (ICR)

This function is set up per interruption input and sets the interruption level of interruption requests to be handled.

• Register list

bit 7	6	5	4	3	2	1	0
—	—	—	ICR4	ICR3	ICR2	ICR1	ICR0
			R	R/W	R/W	R/W	R/W

[bit 4 to 0] ICR4 to 0

The interruption level of the interruption requests that are handled is specified by the interruption level setting bit. In cases where the interruption level that is set in this register is the same as or more than the level mask value that is set (has been set) in the ILM register of the CPU, the interruption request is masked at the CPU side. It is initialized to 1111_B on resetting. The settable interruption level setting bit and interruption level are shown in following Table.

Interruption Level Setting Bit and Interruption Level

ICR4	ICR3	ICR2	ICR1	ICR0	Interruption level	
0	0	0	0	0	0	System reservation
0	1	1	1	0	14	
0	1	1	1	1	15	NMI
1	0	0	0	0	16	Maximum settable level
1	0	0	0	1	17	(High)
1	0	0	1	0	18	
1	0	0	1	1	19	
1	0	1	0	0	20	
1	0	1	0	1	21	
1	0	1	1	0	22	
1	0	1	1	1	23	
1	1	0	0	0	24	
1	1	0	0	1	25	
1	1	0	1	0	26	
1	1	0	1	1	27	
1	1	1	0	0	28	
1	1	1	0	1	29	
1	1	1	1	0	30	(Low)
1	1	1	1	1	31	Interruption is prohibited

Note: ICR 4 is fixed as "1" and can not be written as "0".

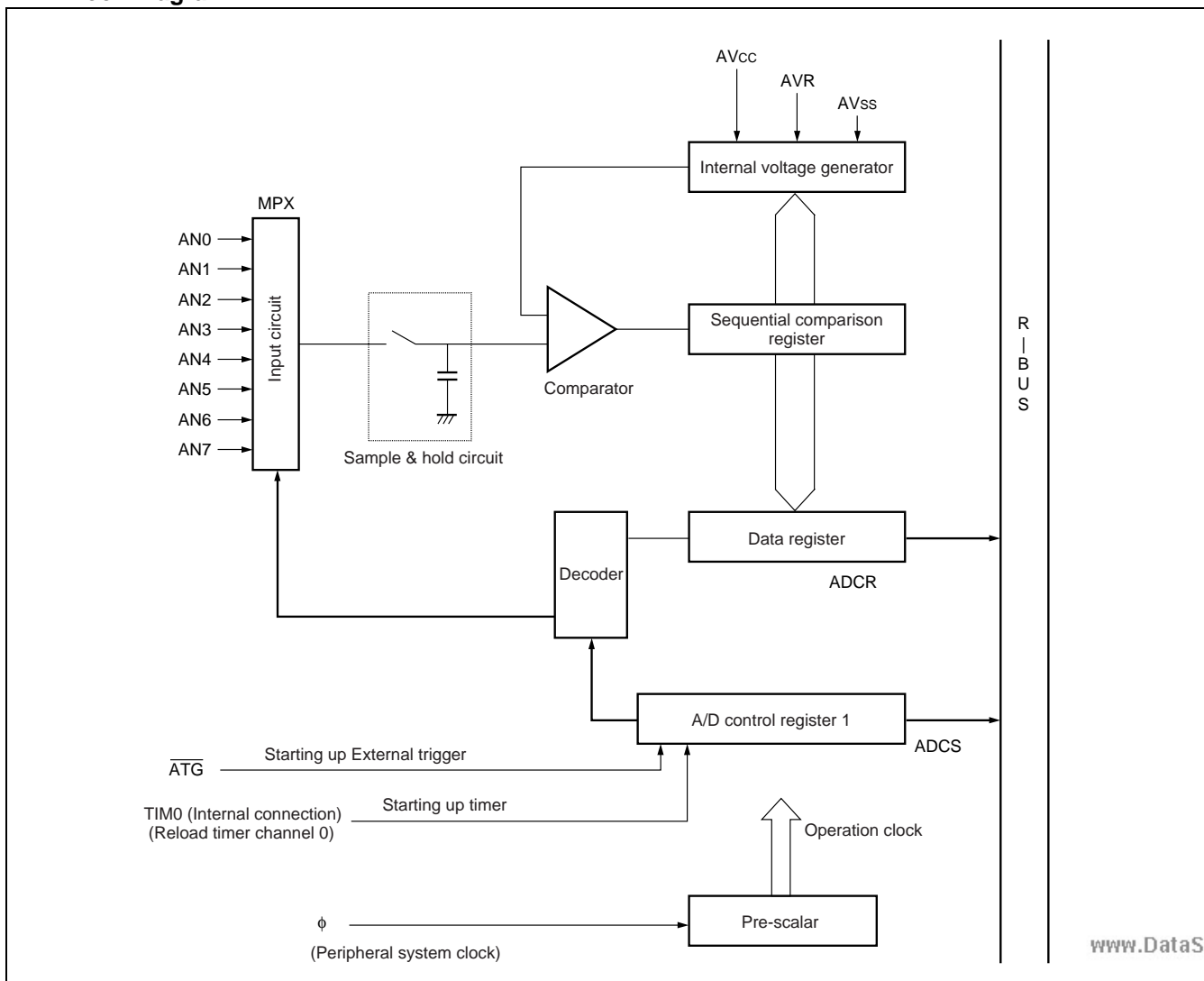
14. 10-bit A/D Converter

The A/D converter is the module that converts analog input voltages to a digital value.

• Characteristics of A/D Converter

- Minimum converting time : 5.6 μ s/channel
- Sample & hold circuit is built-in.
- Resolution : 10 bits
- Selection can be made for analog input from 8 channels.
 - Single conversion mode : 1 channel is selected for conversion
 - Scan conversion mode : Converts multiple number of consecutive channels. Maximum 8 channels are programmable.
 - Consecutive conversion mode : Repeatedly converts the specified channel.
 - Suspension / conversion mode : Suspends after converting 1 channel and waits until the next one is started up (synchronization for starting conversion is possible)
- Initiation of DMA transfer by interruption is possible.
- Initiation factor can be selected from software, external trigger (falling edge) or reload timer (rising edge) .

• Block Diagram



MB91110 Series

• Register List

• Control Status Register (ADCS)

Address	bit	Initial value	Access																
00003AH	<table border="1"> <tr> <td>15</td><td>14</td><td>13</td><td>12</td><td>11</td><td>10</td><td>9</td><td>8</td> </tr> <tr> <td>BUSY</td><td>INT</td><td>INTE</td><td>PAUS</td><td>STS1</td><td>STS0</td><td>STRT</td><td>—</td> </tr> </table>	15	14	13	12	11	10	9	8	BUSY	INT	INTE	PAUS	STS1	STS0	STRT	—	00000000 _B	R/W
15	14	13	12	11	10	9	8												
BUSY	INT	INTE	PAUS	STS1	STS0	STRT	—												

Address	bit	Initial value	Access																
00003BH	<table border="1"> <tr> <td>7</td><td>6</td><td>5</td><td>4</td><td>3</td><td>2</td><td>1</td><td>0</td> </tr> <tr> <td>MD1</td><td>MD0</td><td>ANS2</td><td>ANS1</td><td>ANS0</td><td>ANE2</td><td>ANE1</td><td>ANE0</td> </tr> </table>	7	6	5	4	3	2	1	0	MD1	MD0	ANS2	ANS1	ANS0	ANE2	ANE1	ANE0	00000000 _B	R/W
7	6	5	4	3	2	1	0												
MD1	MD0	ANS2	ANS1	ANS0	ANE2	ANE1	ANE0												

• Data Register (ADCR)

Address	bit	Initial value	Access																
000038H	<table border="1"> <tr> <td>15</td><td>14</td><td>13</td><td>12</td><td>11</td><td>10</td><td>9</td><td>8</td> </tr> <tr> <td>—</td><td>—</td><td>—</td><td>—</td><td>—</td><td>—</td><td>9</td><td>8</td> </tr> </table>	15	14	13	12	11	10	9	8	—	—	—	—	—	—	9	8	-----XX _B	R
15	14	13	12	11	10	9	8												
—	—	—	—	—	—	9	8												

Address	bit	Initial value	Access																
000039H	<table border="1"> <tr> <td>7</td><td>6</td><td>5</td><td>4</td><td>3</td><td>2</td><td>1</td><td>0</td> </tr> <tr> <td>7</td><td>6</td><td>5</td><td>4</td><td>3</td><td>2</td><td>1</td><td>0</td> </tr> </table>	7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0	XXXXXXXX _B	R
7	6	5	4	3	2	1	0												
7	6	5	4	3	2	1	0												

15. UART

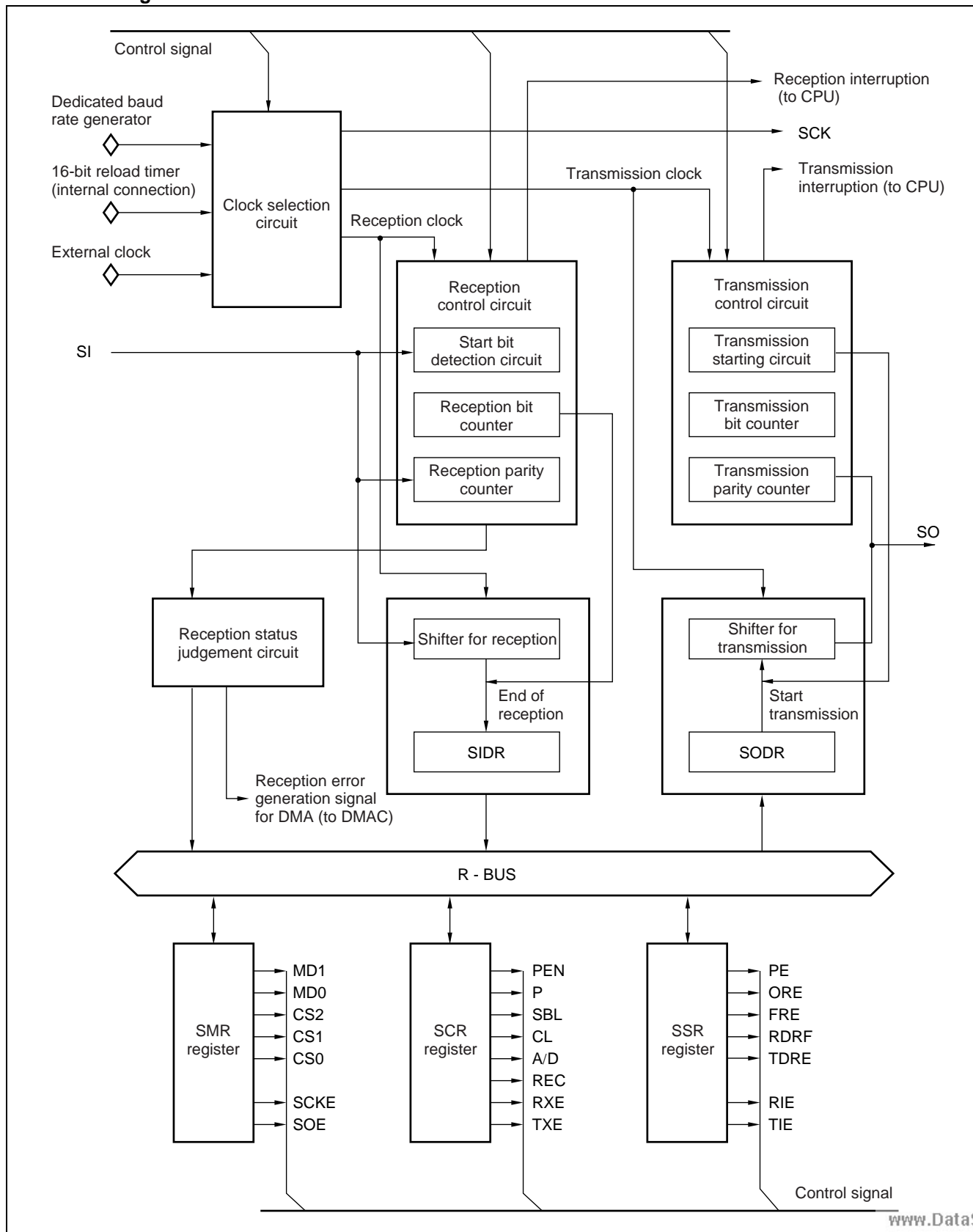
UART is the serial I/O port for carrying out asynchronous (start-stop synchronization) or CLK synchronous communication.

- **Characteristics of UART**

- FDX double buffer
- Asynchronous (start-stop synchronization) and CLK synchronous communication are possible.
- Supports multi processor mode
- Dedicated baud rate generator is built-in.
- Free baud rate can be set using an external clock.
- Error detection function (parity, framing, overrun)
- Transfer signal is NRZ code
- Initiation of DMA transfer is possible by interruption.

MB91110 Series

• Block Diagram



• Register List

• Serial Mode Register (SMR)

Address	bit	7	6	5	4	3	2	1	0	Initial value	Access
000023H		MD1	MD0	CS2	CS1	CS0	—	SCKE	SOE	00000 - 00 _B	R/W

• Serial Control Register (SCR)

Address	bit	15	14	13	12	11	10	9	8	Initial value	Access
000022H		PEN	P	SBL	CL	A/D	REC	RXE	TXE	00000100 _B	R/W

• Serial Input Data Register/Serial Output Data Register (SIDR/SODR)

Address	bit	7	6	5	4	3	2	1	0	Initial value	Access
000021H		D7	D6	D5	D4	D3	D2	D1	D0	XXXXXXXX _B	R/W

• Serial Status Register (SSR)

Address	bit	15	14	13	12	11	10	9	8	Initial value	Access
000020H		PE	ORE	FRE	RDRF	TDRE	—	RIE	TIE	00001 - 00 _B	R/W

• Communication Pre-scalar Control Register (CDCR)

Address	bit	7	6	5	4	3	2	1	0	Initial value	Access
000025H		MD	—	—	DIV4	DIV3	DIV2	DIV1	DIV0	0 - - 11111 _B	R/W

MB91110 Series

16. DMA Controller (DMAC)

The DMA controller is the module to realize Direct Memory Access (DMA) transfers with FR 30 series devices. DMA transfers controlled by this module enable quick and direct transfer of all data without using the CPU and thus system performance is increased.

• Hardware Configuration of DMA Controller

This module is mainly configured of the following items.

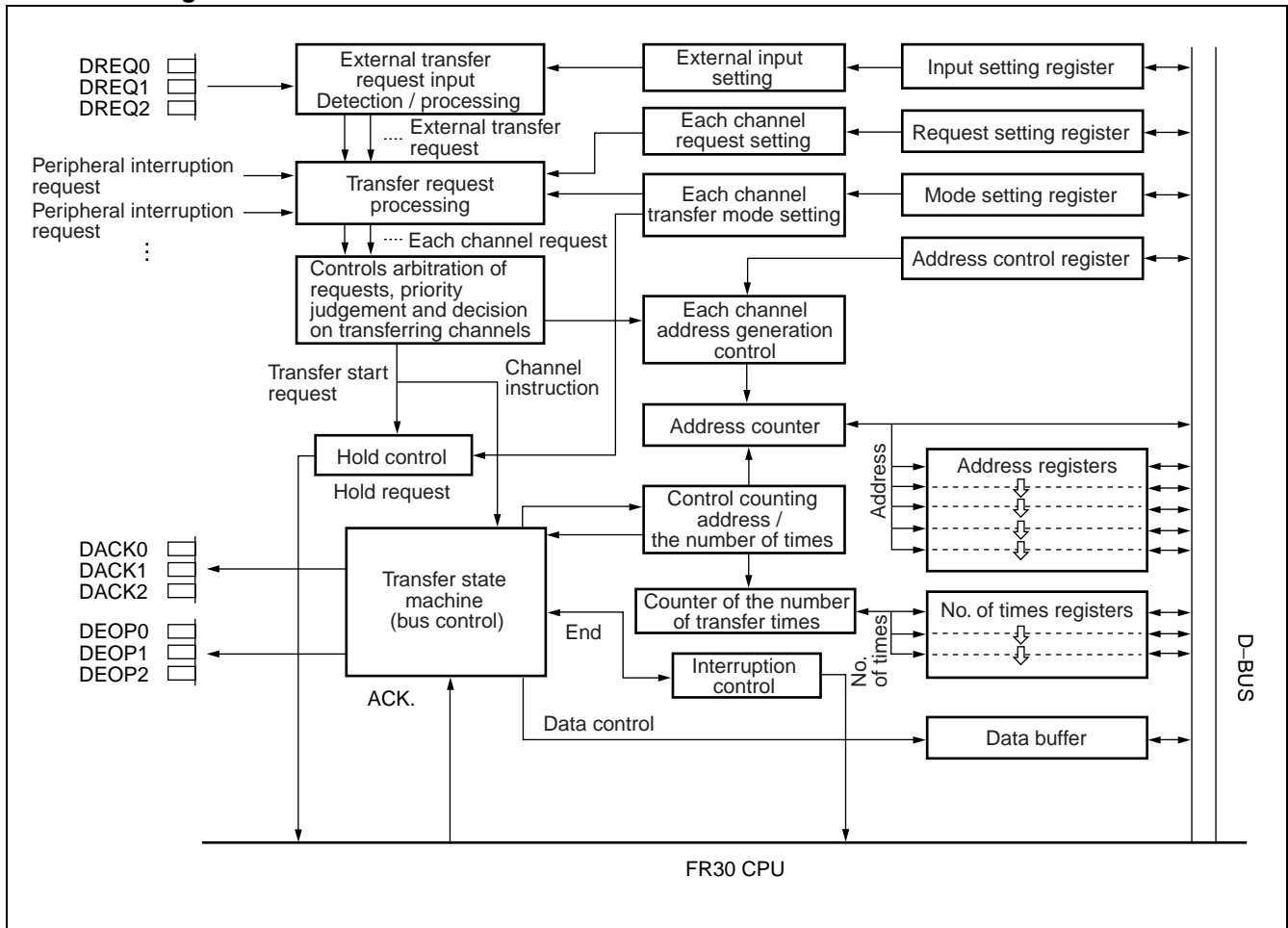
- Internal I/O access control circuit
- 32-bit address counters (possible reload specification : 10)
- 16-bit transfer number counters (possible reload specification : 5)
- External transfer request input pin : DREQ0, DREQ1, DREQ2
- External transfer request reception output pin : DACK0, DACK1, DACK2 (external bus synchronization)
- External transfer termination output pin : DEOP0, DEOP1, DEOP2 (external bus synchronization)

• Major Function of DMA Controller

There are the following functions for data transfer using this module.

- Independent data transfer of a number of channels is possible (5 ch)
- Priority ranking amongst channels
 - Fixed ranking (ch.0 > ch.1 > ch.2 > ch.3 > ch.4)
 - Ranking between channel 0 and 1 can be reversed.
- Transfer request
 - Dedicated external pin input (Edge detection / level detection selection are possible for channels 0 to 2 only.)
 - Built-in peripheral request (interruption requests are shared. External interruption is included.)
 - Software request (register writing)
- Transfer sequence
 - Consecutive / burst transfer
 - Step transfer / block transfer (Maximum 16 words are settable.)
- Addressing mode : 32-bit full address specification (increase / decrease / fix)
- Data types : Byte, half word, word length
- Single shot or reload can be selected.

• Block Diagram



MB91110 Series

• Register List

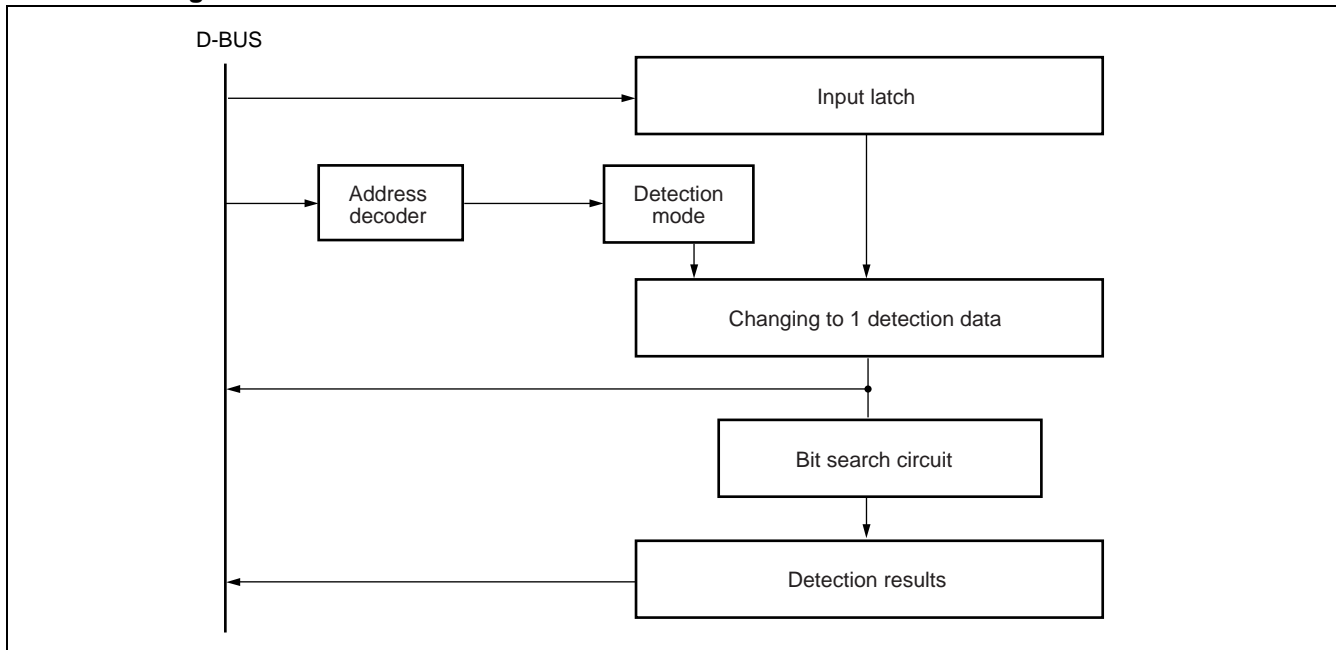
Address	bit 31	0	Initial value	Access
000200 _H	ch.0 Control/status register	DMACS0	0-0 0-0 0 0 0 0 --0 0 0 0 _B XX-0 0 0 0 0 ----XX-X _B	R/W
000204 _H	ch.0 Addressing/transfer counting register	DMACC0	----XXXX XXXX-XXX _B XXXXXXXXXXXXXXXX _B	R/W
000208 _H	ch.0 Transfer originator address register	DMASA0	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
00020C _H	ch.0 Destination address register	DMADA0	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
000210 _H	ch.1 Control/status register	DMACS1	0-0 0-0 0 0 0 0 --0 0 0 0 _B XX-0 0 0 0 0 ----XX-X _B	R/W
000214 _H	ch.1 Addressing/transfer counting register	DMACC1	----XXXX XXXX-XXX _B XXXXXXXXXXXXXXXX _B	R/W
000218 _H	ch.1 Transfer originator address register	DMASA1	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
00021C _H	ch.1 Destination address register	DMADA1	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
000220 _H	ch.2 Control/status register	DMACS2	0-0 0-0 0 0 0 0 --0 0 0 0 _B XX-0 0 0 0 0 ----XX-X _B	R/W
000224 _H	ch.2 Addressing/transfer counting register	DMACC2	----XXXX XXXX-XXX _B XXXXXXXXXXXXXXXX _B	R/W
000228 _H	ch.2 Transfer originator address register	DMASA2	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
00022C _H	ch.2 Destination address register	DMADA2	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
000230 _H	ch.3 Control/status register	DMACS3	0-0 0-0 0 0 0 0 --0 0 0 0 _B XX-0 0 0 0 0 ----XX-X _B	R/W
000234 _H	ch.3 Addressing/transfer counting register	DMACC3	----XXXX XXXX-XXX _B XXXXXXXXXXXXXXXX _B	R/W
000238 _H	ch.3 Transfer originator address register	DMASA3	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
00023C _H	ch.3 Destination address register	DMADA3	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
000240 _H	ch.4 Control/status register	DMACS4	0-0 0-0 0 0 0 0 --0 0 0 0 _B XX-0 0 0 0 0 ----XX-X _B	R/W
000244 _H	ch.4 Addressing/transfer counting register	DMACC4	----XXXX XXXX-XXX _B XXXXXXXXXXXXXXXX _B	R/W
000248 _H	ch.4 Transfer originator address register	DMASA4	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
00024C _H	ch.4 Destination address register	DMADA4	XXXXXXXXXXXXXXXX _B XXXXXXXXXXXXXXXX _B	R/W
000250 _H	Overall control register	DMACR	----- _B 0 0-----0 _B	R/W

*: Shaded areas indicate where nothing exists.

17. Bit Search Module

Bit search module searches for 0, 1 or change points on data that has been written in the input register, and returns the detected bit position.

• Block Diagram



• Registers List

Address	31	0	Initial value	Access
0003F0 _H	Data register for 0 detection(BSD0)		XXXXXXXX XXXXXXXX _B XXXXXXXX XXXXXXXX _B	W
0003F4 _H	Data register for 1 detection(BSD1)		XXXXXXXX XXXXXXXX _B XXXXXXXX XXXXXXXX _B	R/W
0003F8 _H	Data Register for Change Point Detection(BSDC)		XXXXXXXX XXXXXXXX _B XXXXXXXX XXXXXXXX _B	W
0003FC _H	Detection Results Register(BSRR)		XXXXXXXX XXXXXXXX _B XXXXXXXX XXXXXXXX _B	R

18. I-RAM

This type has 16 KB of built-in I-RAM (RAM dedicated for instructions). Efficient processing becomes possible by pre-arranging interruption processing programs and such like in this area. Writing on I-RAM is possible via the data bus and is used in case of debugging.

• Register List

IRMC	7	6	5	4	3	2	1	0	Initial value	Access
Address : 0003EF _H	—	—	—	—	—	—	—	IRMD	----- 0	R/W

MB91110 Series

■ ELECTRICAL CHARACTERISTICS

1. Absolute Maximum Ratings

($V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$)

Parameter	Symbol	Rating		Unit	Remarks
		Min.	Max.		
Power voltage	V_{CC5}	$V_{CC3} - 0.3$	$V_{SS} + 6.0$	V	*1
	V_{CC3}	$V_{SS} - 0.3$	$V_{SS} + 3.6$	V	*1
Analog power voltage	AV_{CC}	$V_{SS} - 0.3$	$V_{SS} + 3.6$	V	*2
Standard analog voltage	AV_{RH}	$V_{SS} - 0.3$	$V_{SS} + 3.6$	V	*2
Input voltage	V_I	$V_{SS} - 0.3$	$V_{CC5} + 0.3$	V	
Analog pin input voltage	V_{IA}	$V_{SS} - 0.3$	$AV_{CC} + 0.3$	V	
Output voltage	V_O	$V_{SS} - 0.3$	$V_{CC5} + 0.3$	V	
Maximum "L" level output current	I_{OL}	—	10	mA	*3
Average "L" level output current	I_{OLAV}	—	4	mA	*4
Maximum total "L" level output current	ΣI_{OL}	—	100	mA	
Average "L" level total output current	ΣI_{OLAV}	—	50	mA	*5
Maximum "H" level output current	I_{OH}	—	-10	mA	*3
Average "H" level output current	I_{OHAV}	—	-4	mA	*4
Maximum total "H" level output current	ΣI_{OH}	—	-50	mA	
Average "H" level total output current	ΣI_{OHAV}	—	-20	mA	*5
Electricity consumption	P_D	—	650	mW	
Operating temperature	T_A	0	+70	°C	
Storage temperature	T_{stg}	-55	+150	°C	

*1 : V_{CC3}/V_{CC5} must not be lower than $V_{SS} - 0.3\text{ V}$.

*2 : Care must be taken that this does not exceed $V_{CC} + 0.3\text{ V}$ when the power is turned on.

*3 : Peak value of the pin concerned is regulated as the maximum output current.

*4 : Average current within 100 ms flowing in the pin concerned is regulated as the average output current.

*5 : Average current within 100 ms flowing in all pins concerned is regulated as the average total output current.

WARNING: Semiconductor devices can be permanently damaged by application of stress (voltage, current, temperature, etc.) in excess of absolute maximum ratings. Do not exceed these ratings.

MB91110 Series

2. Recommended Operating Conditions

($V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$)

Parameter	Symbol	Value		Unit	Remarks
		Min.	Max.		
Power voltage	V_{CC5}	4.5	5.5	V	Keeping RAM status in the case of normal operations / stopping
	V_{CC3}	3.135	3.465		
Analog power voltage	AV_{CC}	$V_{SS} - 3.0$	$V_{SS} + 3.465$	V	
Standard analog voltage	AV_{RH}	AV_{SS}	AV_{CC}	V	
Operating temperature	T_A	0	+70	°C	

WARNING: The recommended operating conditions are required in order to ensure the normal operation of the semiconductor device. All of the device's electrical characteristics are warranted when the device is operated within these ranges.

Always use semiconductor devices within their recommended operating condition ranges. Operation outside these ranges may adversely affect reliability and could result in device failure.

No warranty is made with respect to uses, operating conditions, or combinations not represented on the data sheet. Users considering application outside the listed conditions are advised to contact their FUJITSU representatives beforehand.

MB91110 Series

3. DC Characteristics

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin name	Conditions	Value			Unit	Remarks
				Min.	Typ.	Max.		
“H” level input voltage	V_{IH}	Input excluding following	—	$0.65 \times V_{CC3}$	—	$V_{CC5} + 0.3$	V	
	V_{IHS}	Refer to *	—	$0.8 \times V_{CC3}$	—	$V_{CC5} + 0.3$	V	Hysteresis input
“L” level input voltage	V_{IL}	Input excluding following	—	$V_{SS} - 0.3$	—	$0.25 \times V_{CC3}$	V	
	V_{ILS}	Refer to *	—	$V_{SS} - 0.3$	—	$0.2 \times V_{CC3}$	V	Hysteresis input
“H” level output voltage	V_{OH}	—	$V_{CC5} = 4.5\text{ V}$ $I_{OH} = -4.0\text{ mA}$	$V_{CC5} - 0.5$	—	—	V	
“L” level output voltage	V_{OL}	—	$V_{CC5} = 4.5\text{ V}$ $I_{OL} = 4.0\text{ mA}$	—	—	0.4	V	
Input leak current (Hi-Z output leak current)	I_{LI}	—	$V_{CC5} = 5.5\text{ V}$ 0.45 V $< V_I < V_{CC5}$	-5	—	+5	μA	
Pull-up resistance value	R_{PULL}	\overline{RST}	$V_{CC5} = 5.5\text{ V}$ $V_I = 0.45\text{ V}$	25	50	200	$\text{k}\Omega$	
Power current	I_{CC}	V_{CC5}	$f_C = 12.5\text{ MHz}$	—	50	70	mA	(4 times) in case of 50 MHz operation
		V_{CC3}	$V_{CC5} = 5.5\text{ V}$ $V_{CC3} = 3.465\text{ V}$	—	100	150	mA	
	I_{CCS}	V_{CC5}	$f_C = 12.5\text{ MHz}$	—	20	30	mA	In case of sleeping
		V_{CC3}	$V_{CC5} = 5.5\text{ V}$ $V_{CC3} = 3.465\text{ V}$	—	50	70	mA	
	I_{CCH}	V_{CC5}	$T_A = 25\text{ }^\circ\text{C}$	—	10	20	μA	In case of stopping
		V_{CC3}	$V_{CC5} = 5.5\text{ V}$ $V_{CC3} = 3.465\text{ V}$	—	200	900	μA	
Input capacity	C_{IN}	Other than V_{CC} , AV_{CC} , AV_{SS} and V_{SS}	—	—	10	—	pF	

* : Hysteresis input pins : \overline{RST} , \overline{HST} , \overline{NMI} , $\overline{PE0/ATG}$, $\overline{PE1/TRG0}$, 3, $\overline{PE2/TRG1}$, 4, $\overline{PE3/TRG2}$, 5, $\overline{PF0/INT0}$ to $\overline{PF7/INT7}$, $\overline{PG0/DREQ0}$, $\overline{PG3/DREQ1}$, $\overline{PH0/DREQ2}$, $\overline{PH3/SI}$, $\overline{PH5/SCK}$, $\overline{PH6/TIO}$, $\overline{PIO/TI1}$, $\overline{BGRNT/P81}$, $\overline{WR1/P85}$, $\overline{CS1/PA0}$ to $\overline{CLK/PA6}$, $\overline{RAS0/PB0}$ to $\overline{DW1/PB7}$

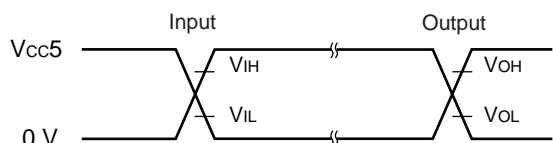
4. AC Characteristics

Measurement Conditions

The following conditions are applied to items without particular specifications.

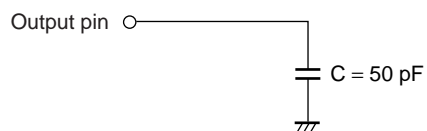
- Alternating current standard measurement condition

$V_{CC5} : 5.0 \text{ V} \pm 10\%$



V_{IH}	2.4 V	V_{OH}	2.4 V
V_{IL}	0.8 V	V_{OL}	0.8 V

- Load condition



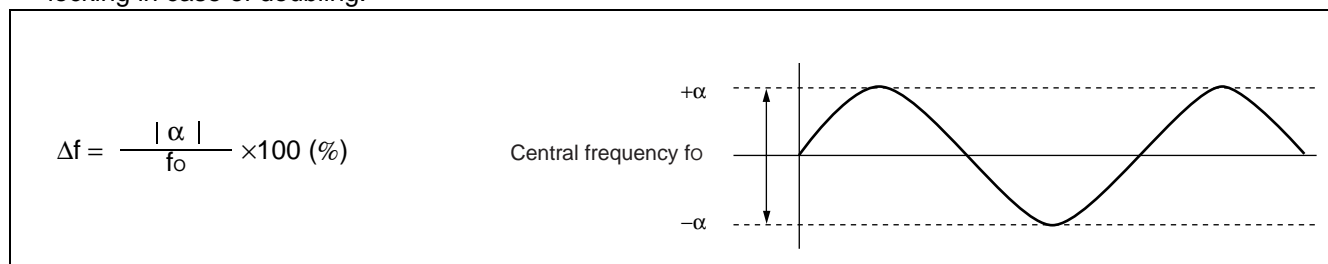
MB91110 Series

(1) Clock Timing

(V_{CC5} = 5 V ± 10%, V_{CC3} = 3.3 V ± 5%, V_{SS} = AV_{SS} = AV_{RL} = 0 V, T_A = 0 °C to +70 °C)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
Clock frequency (1)	f _c	X0 X1	—	10.0	12.5	MHz	Self oscillation 12.5 MHz Internal 50 MHz operation (via PLL, 4 times)
Clock cycle time	t _c	X0 X1		80	100	ns	
Frequency fluctuation rate* ¹ (when locked)	Δf	—		—	5	%	
Clock frequency (2)	f _c	X0 X1	—	10	25	MHz	Self oscillation (1/2 cycle input)
Clock frequency (3)	f _c	X0 X1		10	25	MHz	External clock (1/2 cycle input)
Clock cycle time	t _c	X0 X1		40	100	ns	
Input clock pulse width	P _{WH} P _{WL}	X0 X1		10	—	ns	Clock is input to X0/X1
	P _{WH}	X0		25	—	ns	Clock is input to X0 only
Input clock rising/falling time	t _{CR} t _{CF}	X0 X1	—	—	8	ns	(t _{CR} + t _{CF})
Internal operation clock frequency	f _{CP}		—	0.625* ²	50	MHz	CPU system
	f _{CPB}			0.625* ²	25* ³		Bus system
	f _{CPP}			0.625* ²	25		Peripheral system
Internal operation clock cycle time	t _{CP}			20	1600* ²	ns	CPU system
	t _{CPB}			40* ³	1600* ²		Bus system
	t _{CPP}			40	1600* ²		Peripheral system

*1 : Frequency fluctuation rate indicates the maximum fluctuation ratio from the setting central frequency during locking in case of doubling.

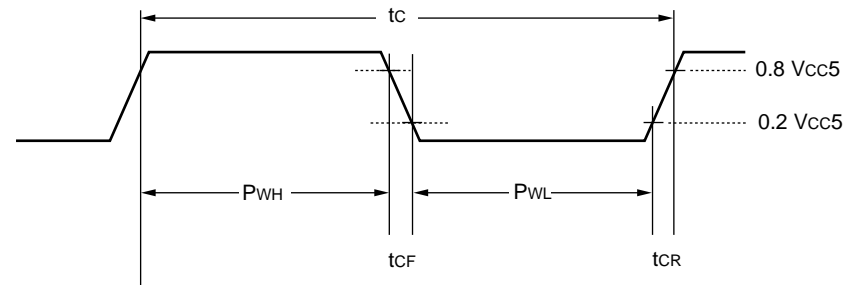


*2 : This is the value when 10 MHz, which is the minimum value of the clock frequency, is input to X0 and 1/2 cycle of the oscillation circuit and gearing of 1/8 are used.

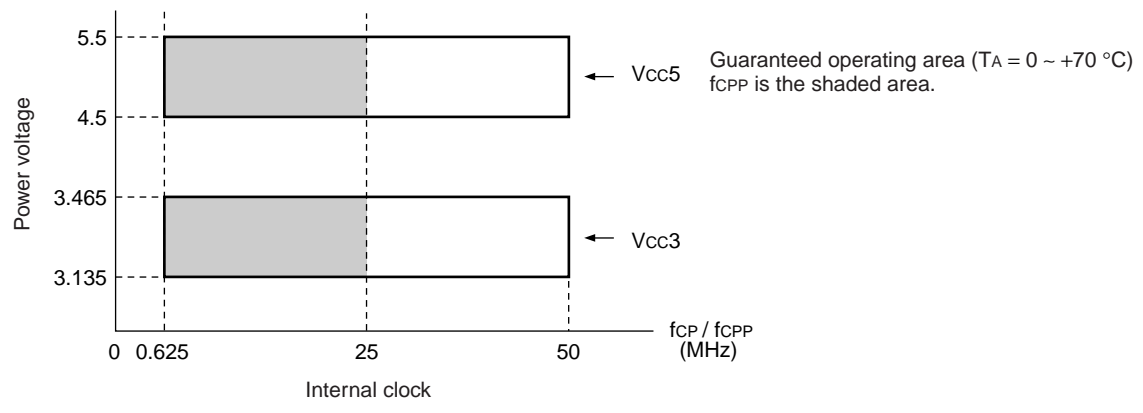
*3 : This is the value when doubler is used with a 50 MHz CPU.

MB91110 Series

- Clock timing standard measurement conditions

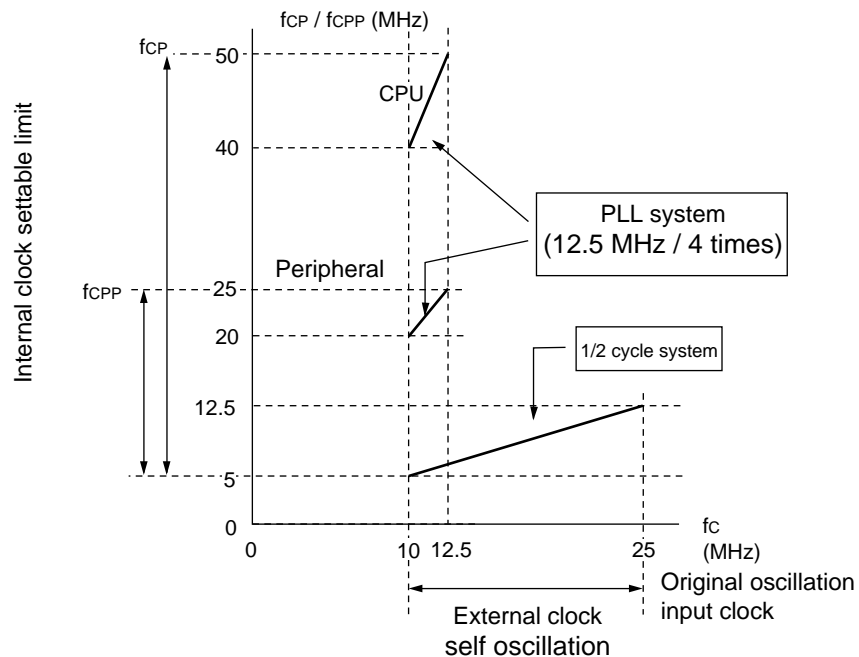


- Guaranteed operating area



MB91110 Series

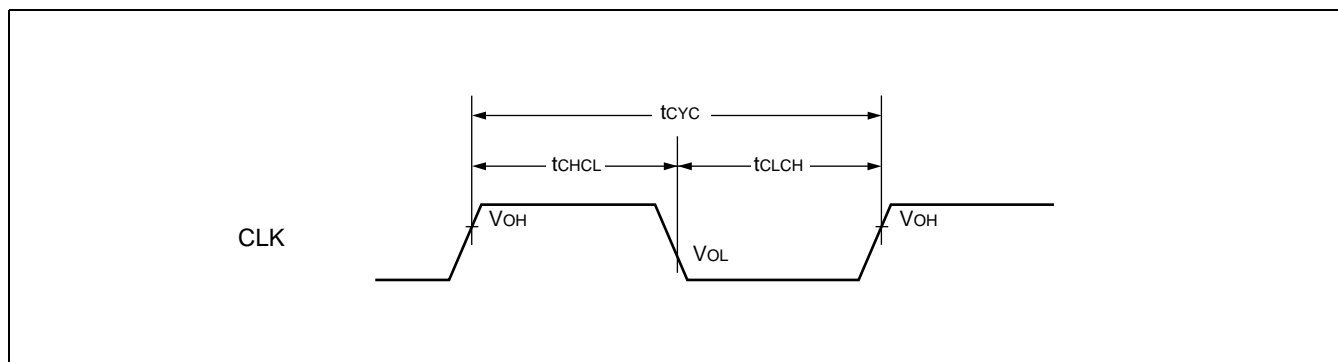
- External/internal clock settable area



- Notes:
- 10.0 MHz to 12.5 MHz must be input for external clock input when PLL is used.
 - PLL oscillation stabilization time should be larger than 100 μ s.
 - Internal clock gear should be set within the above range.

(2) Clock Output Timing(V_{CC5} = 5 V ± 10%, V_{CC3} = 3.3 V ± 5%, V_{SS} = AV_{SS} = AV_{RL} = 0 V, T_A = 0 °C to +70 °C)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
Cycle time	t _{CYC}	CLK	—	t _{CP}	—	ns	*1
				2 × t _{CP}	—		In case of using doubler
CLK ↑ → CLK ↓	t _{CHCL}	CLK	—	1 / 2 × t _{CYC} - 10	1 / 2 × t _{CYC} + 10	ns	*2
CLK ↓ → CLK ↑	t _{CLCH}	CLK		1 / 2 × t _{CYC} - 10	1 / 2 × t _{CYC} + 10	ns	*3



*1 : t_{CYC} is frequency of 1 clock cycle including the gear cycle.

*2 : This standard value is in the case where the gear cycle is 1.

If the gear cycle is set to 1/2, 1/4 or 1/8, calculation should be made using the following formula and replacing n with 1/2, 1/4 or 1/8.

- Minimum : $(1 - n / 2) \times t_{CYC} - 10$
- Maximum : $(1 - n / 2) \times t_{CYC} + 10$

Gear cycle of 1 should be taken when using a doubler.

*3 : This standard value is in the case where the gear cycle is 1.

If the gear cycle is set to 1/2, 1/4 or 1/8, calculation should be made using the following formula and replacing n with 1/2, 1/4 or 1/8.

- Minimum : $n / 2 \times t_{CYC} - 10$
- Maximum : $n / 2 \times t_{CYC} + 10$

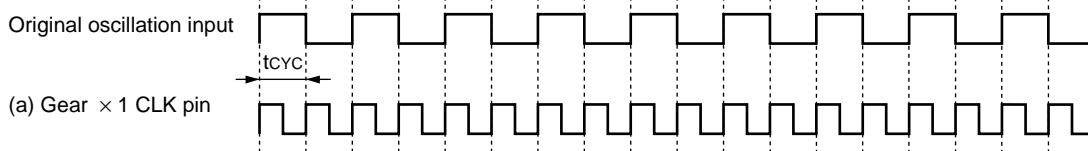
Gear cycle of 1 should be taken when using a doubler.

MB91110 Series

The relationship between the CLK pin set using CHC/CCK1/CCK0 bit of the "Gear Control Register" (GCR) and original oscillation input is as follows. However, original oscillation input indicates "X0 input clock" in this figure.

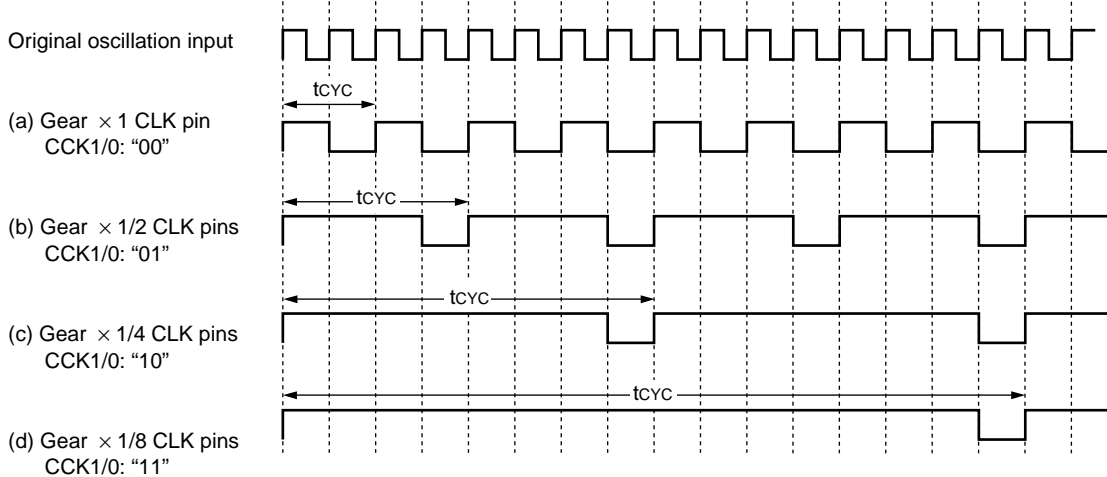
(When using doubler)

• PLL system (CHC bit of GCR : "0" setting)



$\left(\begin{array}{l} \text{CCK1/0 : "00"} \\ \text{SLCT1, 0 : 01} \end{array} \right.$
 or
 $\left(\begin{array}{l} \text{CCK1, 0 : 01} \\ \text{SLCT1, 0 : 1X} \end{array} \right)$

• 2 cycles system (CHC bit of GCR : "1" setting)

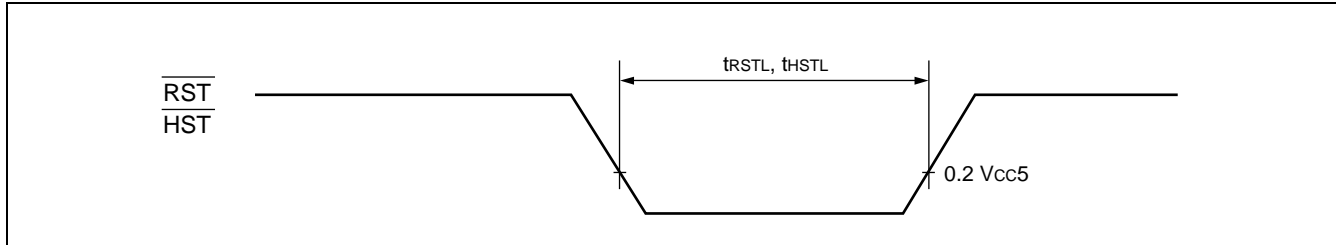


MB91110 Series

(3) Reset / Hardware Standby Input

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
Reset input time	t_{RSTL}	\overline{RST}	—	$t_{CP} \times 5$	—	ns	
Hardware standby input time	t_{HSTL}	\overline{HST}	—	$t_{CP} \times 5$	—	ns	

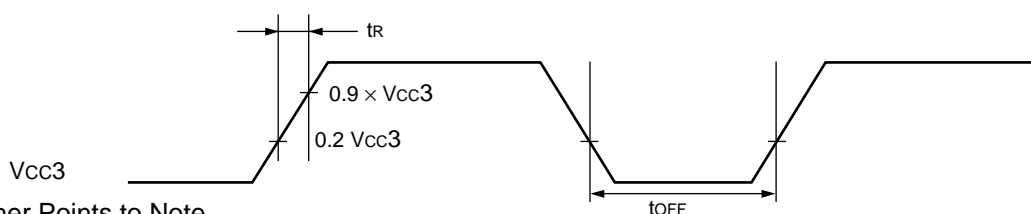


MB91110 Series

(4) Power On Reset

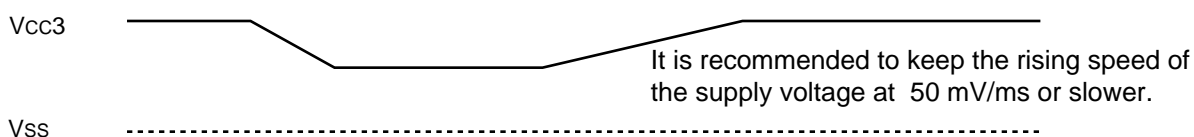
($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
Power startup time	t_R	V_{CC5}	$V_{CC5} = 5\text{ V}$	—	30	ms	V_{CC} is less than 0.2 V before power is turned on.
			$V_{CC3} = 3.3\text{ V}$		18		
Power cut time	t_{OFF}	V_{CC3}	—	1	—	ms	Repeated operation
Waiting time for oscillation stabilization	t_{OSC}	—	—	$2 \times t_c \times 2^{21} + 100\text{ }\mu\text{s}$	—	ns	

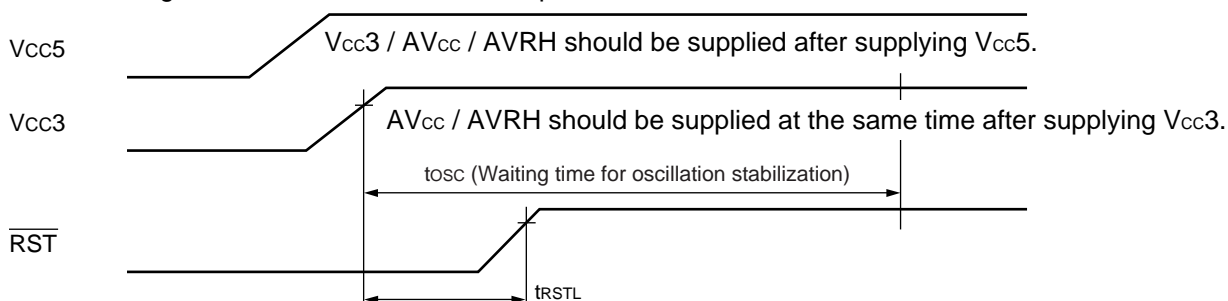


• Other Points to Note

- (1) Sudden changes in the power supply voltage may cause a power-on reset. To change the power supply voltage while the device is in operation, it is recommended to rise the voltage smoothly to suppress fluctuations as shown below.



- (2) When power is turned on, it must be started while the \overline{RST} pin is set to "L" level, after which wait for t_{RSTL} and change the level to "H" once the V_{CC} power level is reached.



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(5) Normal Bus Access Read/Write Operation

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks	
				Min.	Max.			
$\overline{CS0}$ to $\overline{CS5}$ delay time	t_{CHCSL}	CLK	—	—	15	ns		
$\overline{CS0}$ to $\overline{CS5}$ delay time	t_{CHCSH}	$\overline{CS0}$ to $\overline{CS5}$		—	15	ns		
Address delay time	t_{CHAV}	CLK A23 to A00		—	15	ns		
Data delay time (write)	t_{CHDV}	CLK D31 to D16		—	15	ns		
\overline{RD} delay time	t_{CLRL}	CLK RD		—	10	ns		
\overline{RD} delay time	t_{CLRH}			—	10	ns		
$\overline{WR0}$ to $\overline{WR1}$ delay time	t_{CLWL}	CLK		—	10	ns		
$\overline{WR0}$ to $\overline{WR1}$ delay time	t_{CLWH}	$\overline{WR0}$ to $\overline{WR1}$		—	10	ns		
Valid address → Valid data input time	Read	t_{AVDV}		A23 to A00 D31 to D16	—	$3/2 \times t_{CYC} - 40$	ns	*1 *2
$\overline{RD} \downarrow \rightarrow$ Valid data input time		t_{RLDV}		\overline{RD} D31 to D16	—	$t_{CYC} - 25$	ns	*1
Data setup → $\overline{RD} \uparrow$ time		t_{DSRH}			25	—	ns	
$\overline{RD} \uparrow \rightarrow$ Data holding time		t_{RHDX}			0	—	ns	

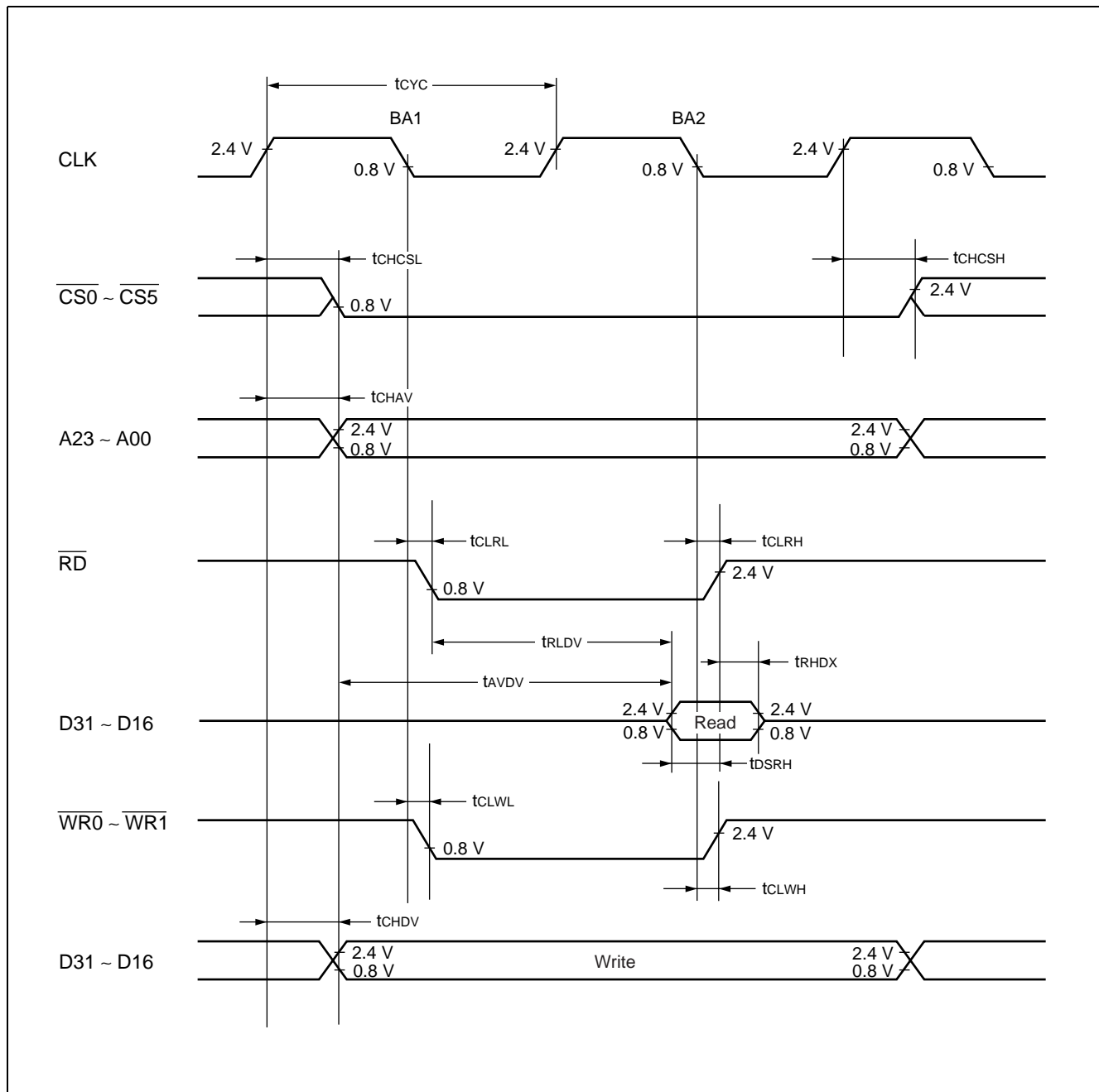
*1 : Time ($t_{CYC} \times$ number of cycles extended) needs to be added to this standard if the bus is extended by automatic waiting insertion and RDY input.

*2 : Values of this standard are in case of gear cycle $\times 1$.

If the gear cycle is set to 1/2, 1/4 or 1/8, calculations should be made using the following formula and replacing n with 1/2, 1/4 or 1/8.

- Calculation formula : $(2 - n / 2) \times t_{CYC} - 40$

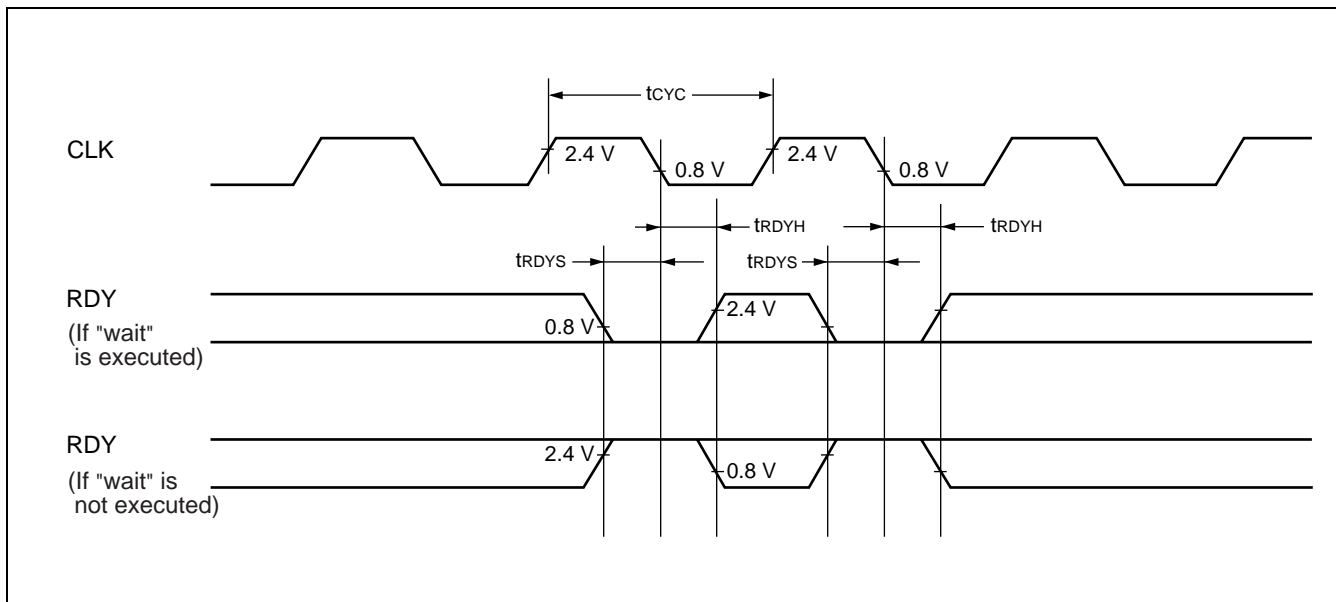
MB91110 Series



(6) Ready Input Timing

(V_{cc5} = 5 V ± 10%, V_{cc3} = 3.3 V ± 5%, V_{ss} = AV_{ss} = AV_{RL} = 0 V, T_A = 0 °C to +70 °C)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
RDY setup time → CLK ↓	t _{RDYS}	RDY CLK	—	20	—	ns	
CLK ↓ → RDY holding time	t _{RDYH}	RDY CLK		0	—	ns	



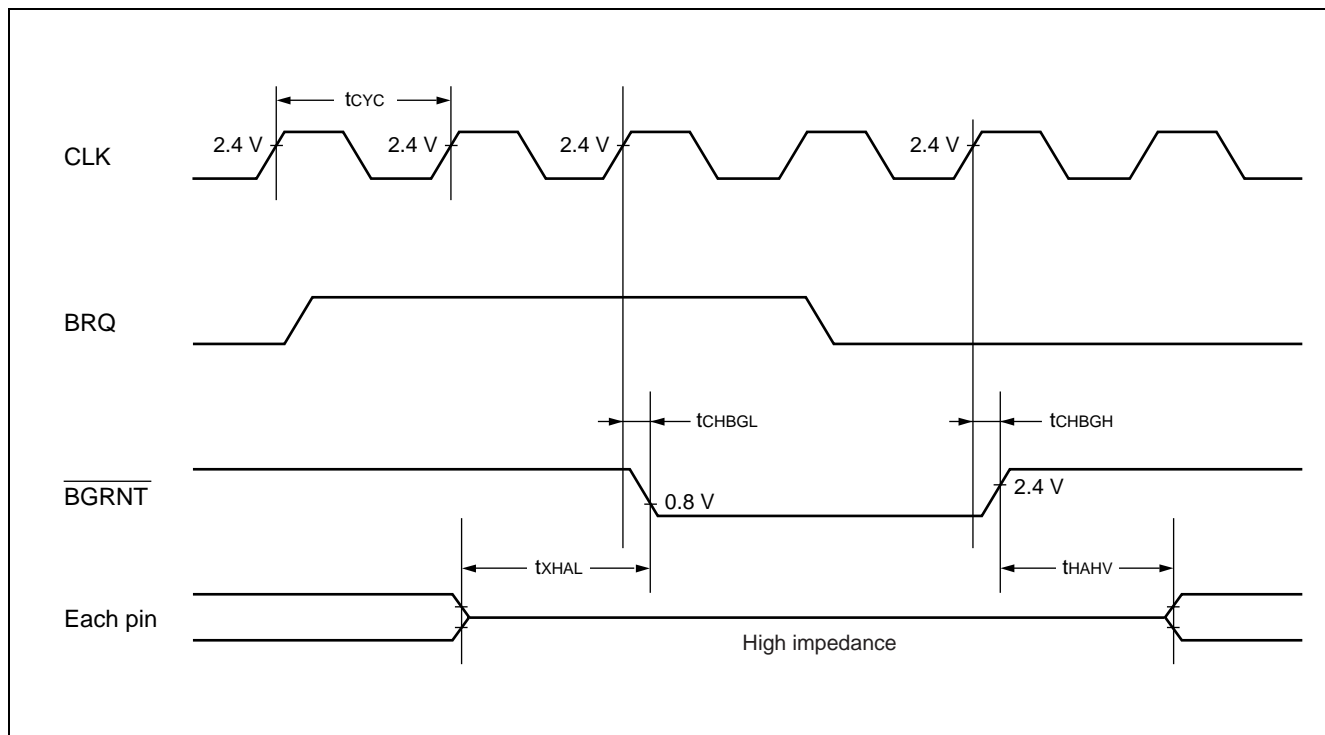
MB91110 Series

(7) Holding timing

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
BGRNT $\bar{}$ delay time	t_{CHBGL}	CLK BGRNT $\bar{}$	—	—	10	ns	
BGRNT $\bar{}$ delay time	t_{CHBGH}			—	10	ns	
Pin floating \rightarrow BGRNT $\bar{}$ \downarrow time	t_{XHAL}	BGRNT $\bar{}$	—	$t_{CYC} - 10$	$t_{CYC} + 10$	ns	
BGRNT $\bar{}$ \uparrow \rightarrow Pin valid time	t_{HAHV}			$t_{CYC} - 10$	$t_{CYC} + 10$	ns	

Note : It takes at least one cycle from loading the BRQ to when BGRNT $\bar{}$ is changed.



MB91110 Series

(8) Read/Write Cycle of the Normal DRAM Mode

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Condi- tions	Value		Unit	Remarks
				Min.	Max.		
RAS delay time	t_{CLRAH}	CLK	—	—	10	ns	
RAS delay time	t_{CHRAL}	RAS		—	10	ns	
CAS delay time	t_{CLCASL}	CLK		—	10	ns	
CAS delay time	t_{CLCASH}	CAS		—	10	ns	
ROW address delay time	t_{CHRAV}	CLK		—	15	ns	
COLUMN address delay time	t_{CHCAV}	A23 to A00		—	15	ns	
\overline{DW} delay time	t_{CHDWL}	CLK		—	15	ns	
\overline{DW} delay time	t_{CHDWH}	\overline{DW}		—	15	ns	
Output data delay time	t_{CHDV1}	CLK D31 to D16		—	15	ns	
RAS $\downarrow \rightarrow$ valid data input time	t_{RLDV}	RAS D31 to D16		—	$5/2 \times t_{cyc} - 20$	ns	*1 *2
CAS $\downarrow \rightarrow$ valid data input time	t_{CLDV}	CAS		—	$t_{cyc} - 17$	ns	*1
CAS $\uparrow \rightarrow$ data holding time	t_{CADH}	D31 to D16		0	—	ns	

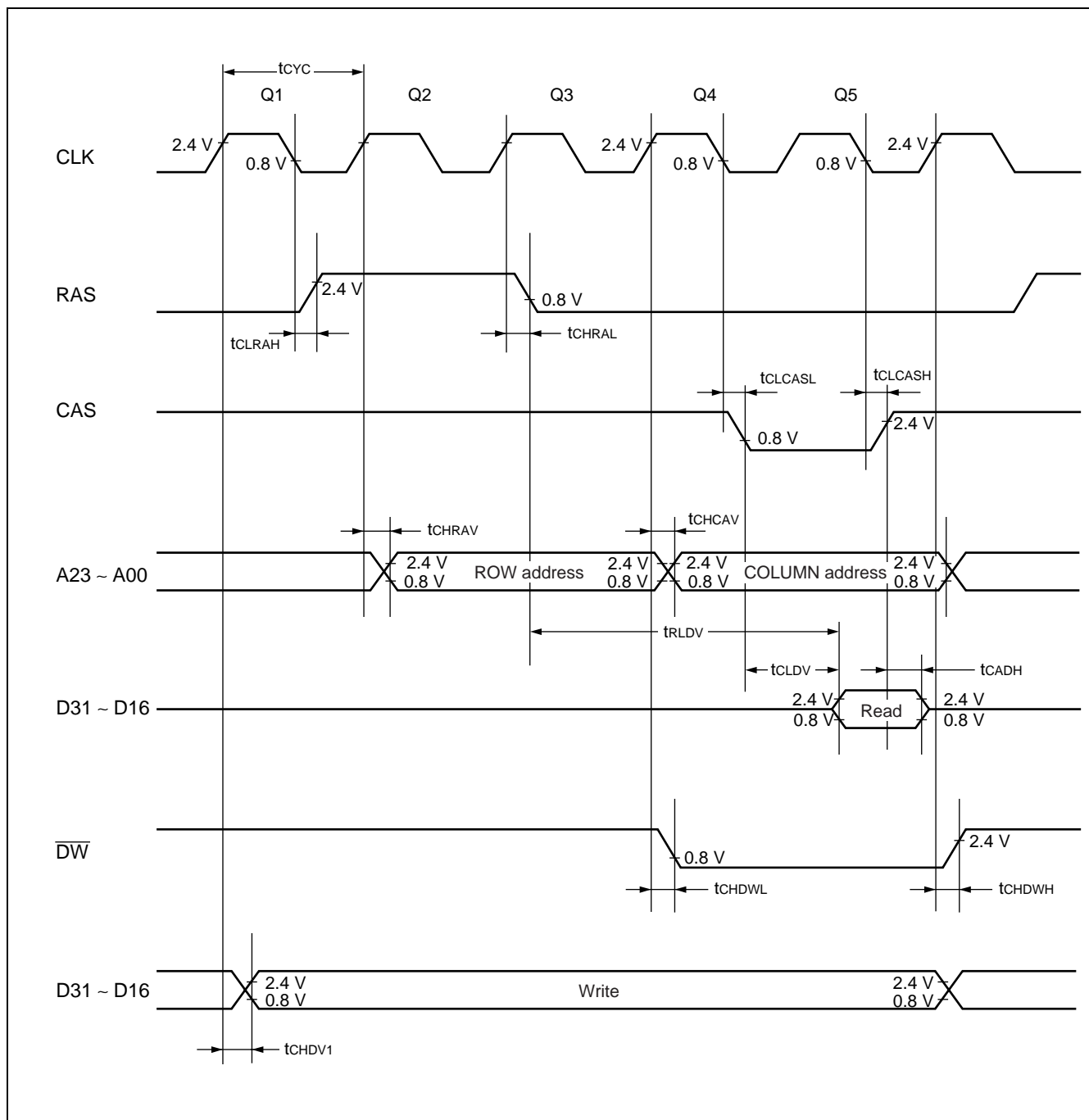
*1 : If either the Q1 or A4 cycle is extended for one cycle, the t_{cyc} time needs to be added to this standard.

*2 : Values of this standard are in case of gear cycle $\times 1$.

If the gear cycle is set to 1/2, 1/4 or 1/8, calculation should be made using the following formula and replacing n with 1/2, 1/4 or 1/8.

- Calculation formula : $(3 - n / 2) \times t_{cyc} - 20$

MB91110 Series



MB91110 Series

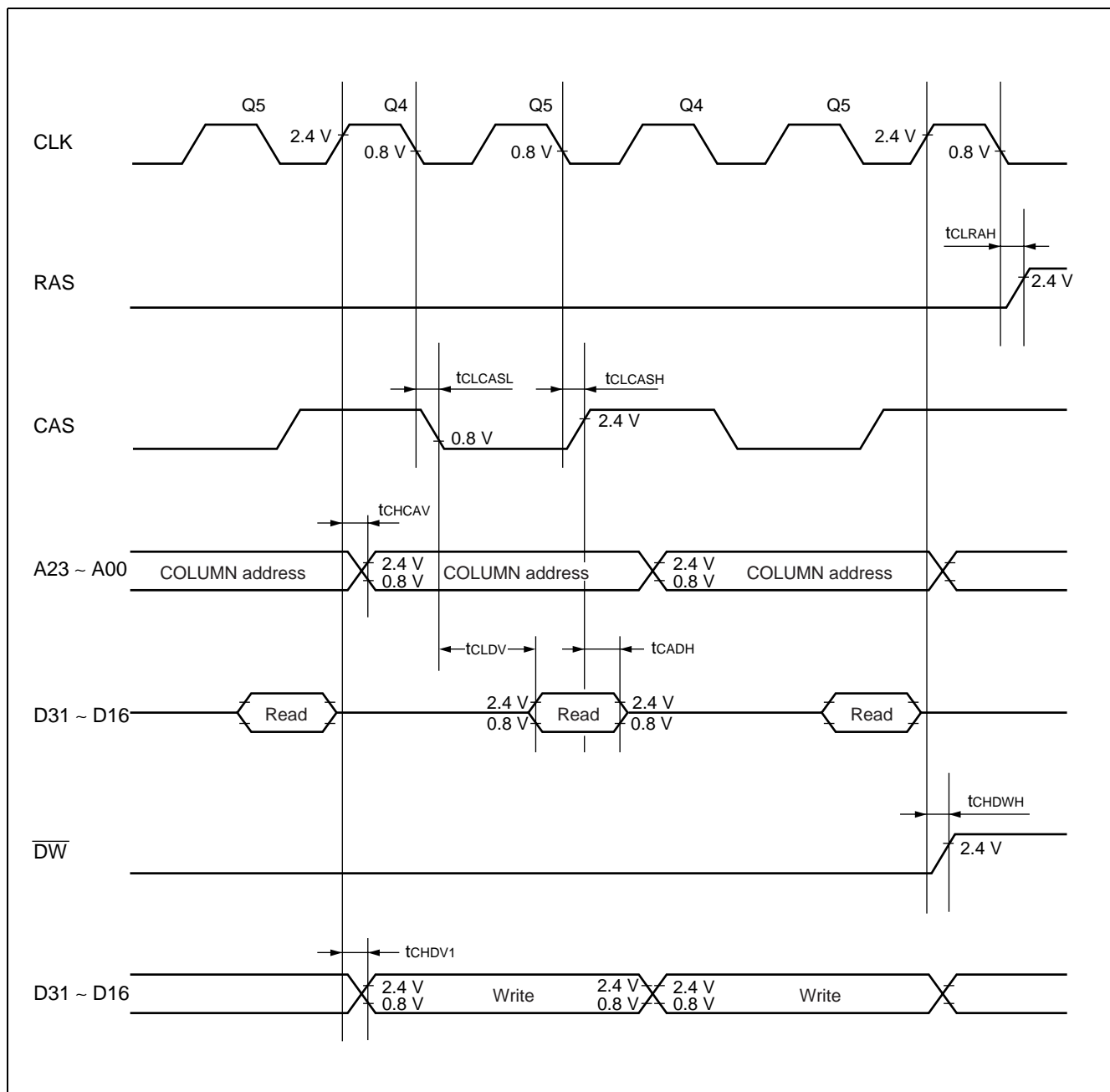
(9) High Speed Page Read/Write Cycle of the Normal DRAM Mode

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Condi- tions	Value		Unit	Remarks
				Min.	Max.		
RAS delay time	t_{CLRAH}	CLK, RAS	—	—	10	ns	
CAS delay time	t_{CLCASL}	CLK		—	10	ns	
CAS delay time	t_{CLCASH}	CAS		—	10	ns	
COLUMN address delay time	t_{CHCAV}	CLK A23 to A00		—	15	ns	
\overline{DW} delay time	t_{CHDWH}	CLK, \overline{DW}		—	15	ns	
Output data delay time	t_{CHDV1}	CLK D31 to D16		—	15	ns	
CAS $\downarrow \rightarrow$ valid data input time	t_{CLDV}	CAS		—	$t_{CYC} - 17$	ns	*
CAS $\uparrow \rightarrow$ data holding time	t_{CADH}	D31 to D16		0	—	ns	

* : When Q4 cycle is extended for 1 cycle, add t_{CYC} time to this rating.

MB91110 Series



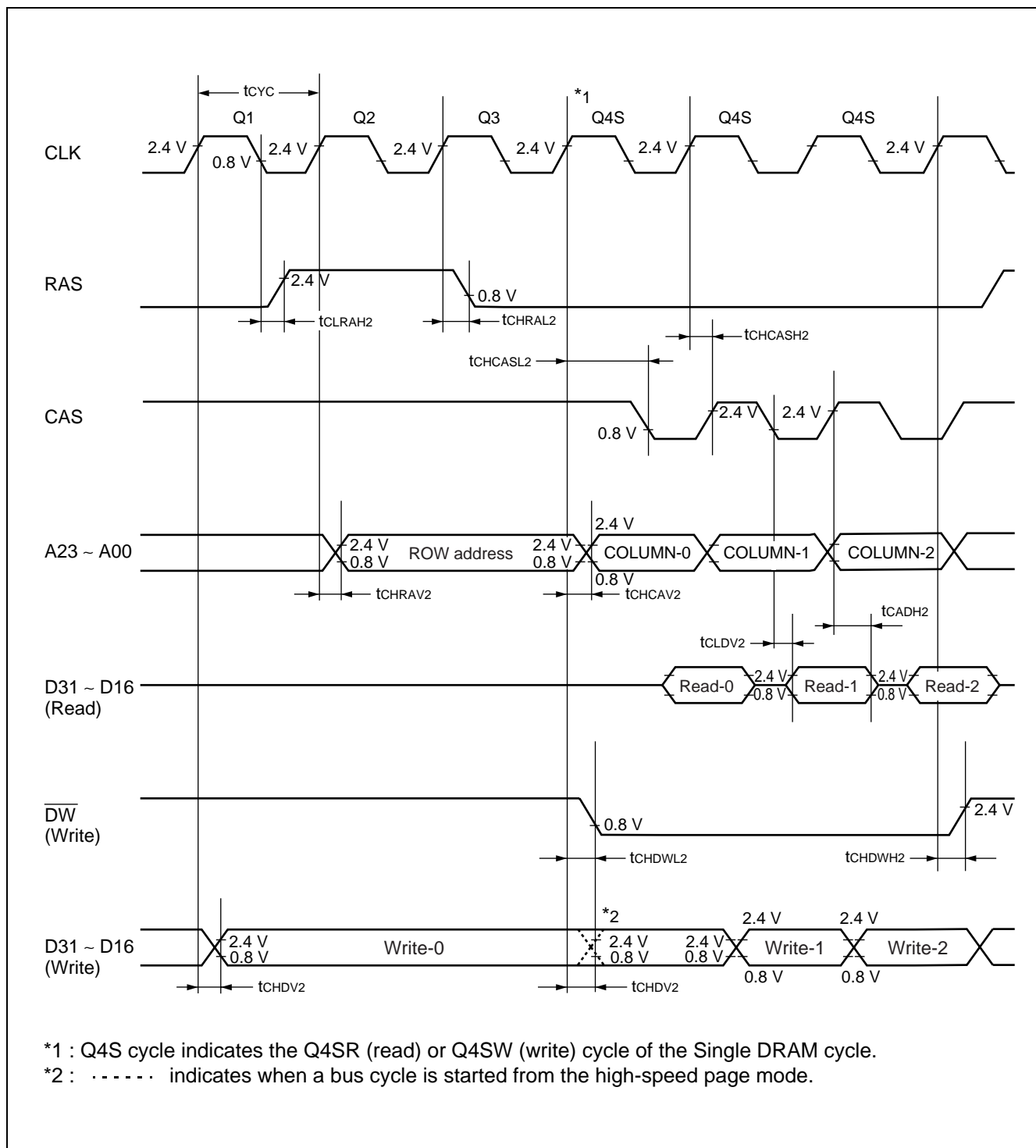
MB91110 Series

(10) Single DRAM Timing

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
RAS delay time	t_{CLRAH2}	CLK	—	—	10	ns	
RAS delay time	t_{CHRAL2}	RAS		—	10	ns	
CAS delay time	$t_{CHCASL2}$	CLK		—	$n / 2 \times t_{CYC} + 8$	ns	
CAS delay time	$t_{CHCASH2}$	CAS		—	10	ns	
ROW address delay time	t_{CHRAV2}	CLK		—	15	ns	
COLUMN address delay time	t_{CHCAV2}	A23 to A00		—	15	ns	
\overline{DW} delay time	t_{CHDWL2}	CLK		—	15	ns	
\overline{DW} delay time	t_{CHDWH2}	\overline{DW}		—	15	ns	
Output data delay time	t_{CHDV2}	CLK		—	15	ns	
CAS $\downarrow \rightarrow$ valid data input time	t_{CLDV2}	D31 to D16		—	$(1 - n / 2) \times t_{CYC} - 17$	ns	
CAS $\uparrow \rightarrow$ data holding time	t_{CADH2}	CAS		0	—	ns	

MB91110 Series



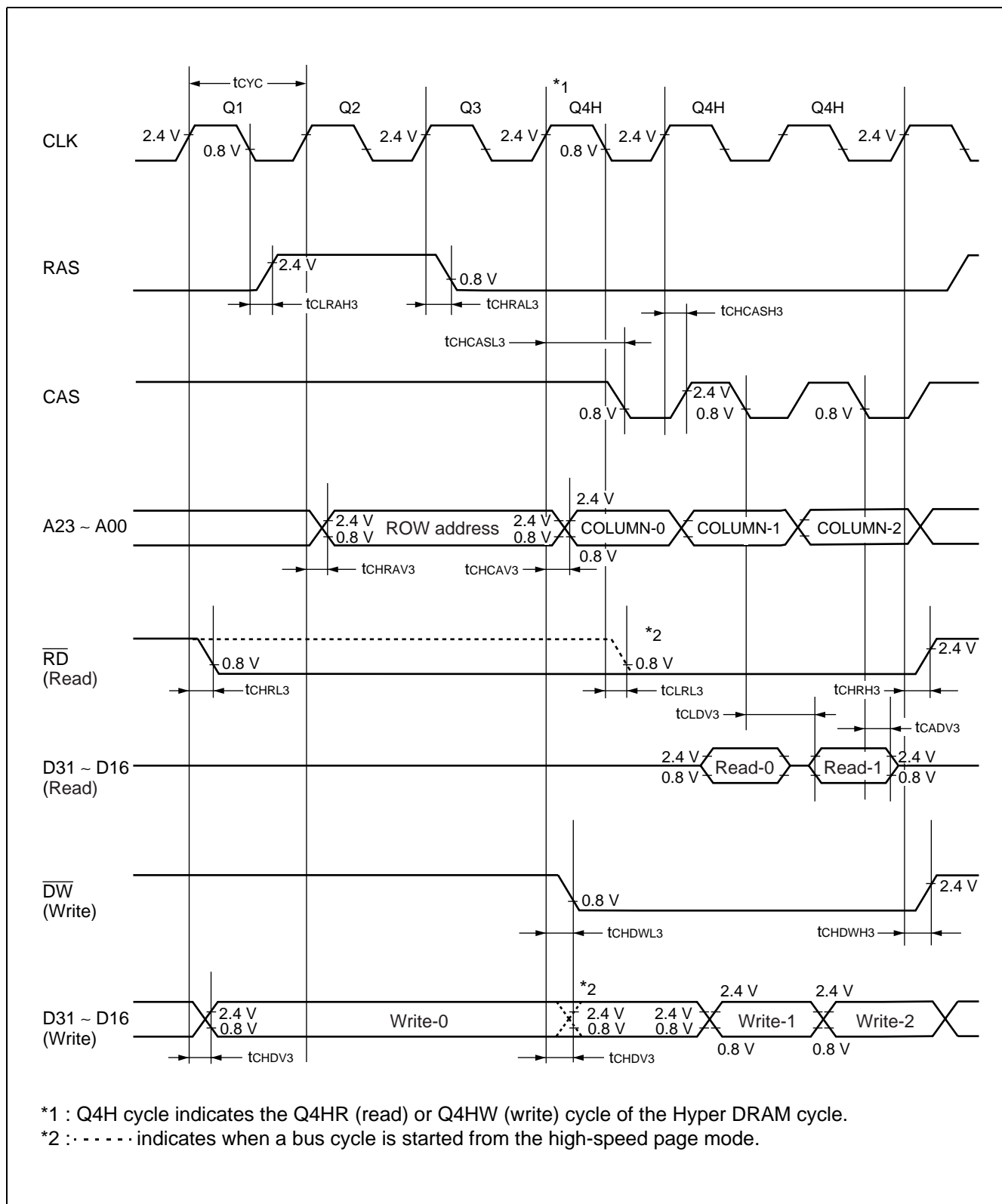
MB91110 Series

(11) Hyper DRAM Timing

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^{\circ}\text{C}$ to $+70\text{ }^{\circ}\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
RAS delay time	t_{CLRAH3}	CLK RAS	—	—	10	ns	
RAS delay time	t_{CHRAL3}			—	10	ns	
CAS delay time	$t_{CHCASL3}$	CLK CAS		—	$n / 2 \times t_{CYC} + 8$	ns	
CAS delay time	$t_{CHCASH3}$			—	10	ns	
ROW address delay time	t_{CHRAV3}	CLK A23 to A00		—	15	ns	
COLUMN address delay time	t_{CHCAV3}			—	15	ns	
\overline{RD} delay time	t_{CHRL3}	CLK \overline{RD}		—	15	ns	
\overline{RD} delay time	t_{CHRH3}			—	15	ns	
\overline{RD} delay time	t_{CLRL3}			—	15	ns	
\overline{DW} delay time	t_{CHDWL3}	CLK \overline{DW}		—	15	ns	
\overline{DW} delay time	t_{CHDWH3}			—	15	ns	
Output data delay time	t_{CHDV3}	CLK D31 to D16		—	15	ns	
CAS $\downarrow \rightarrow$ valid data input time	t_{CLDV3}	CAS D31 to D16		—	$t_{CYC} - 20$	ns	
CAS $\downarrow \rightarrow$ data holding time	t_{CADH3}			0	—	ns	

MB91110 Series

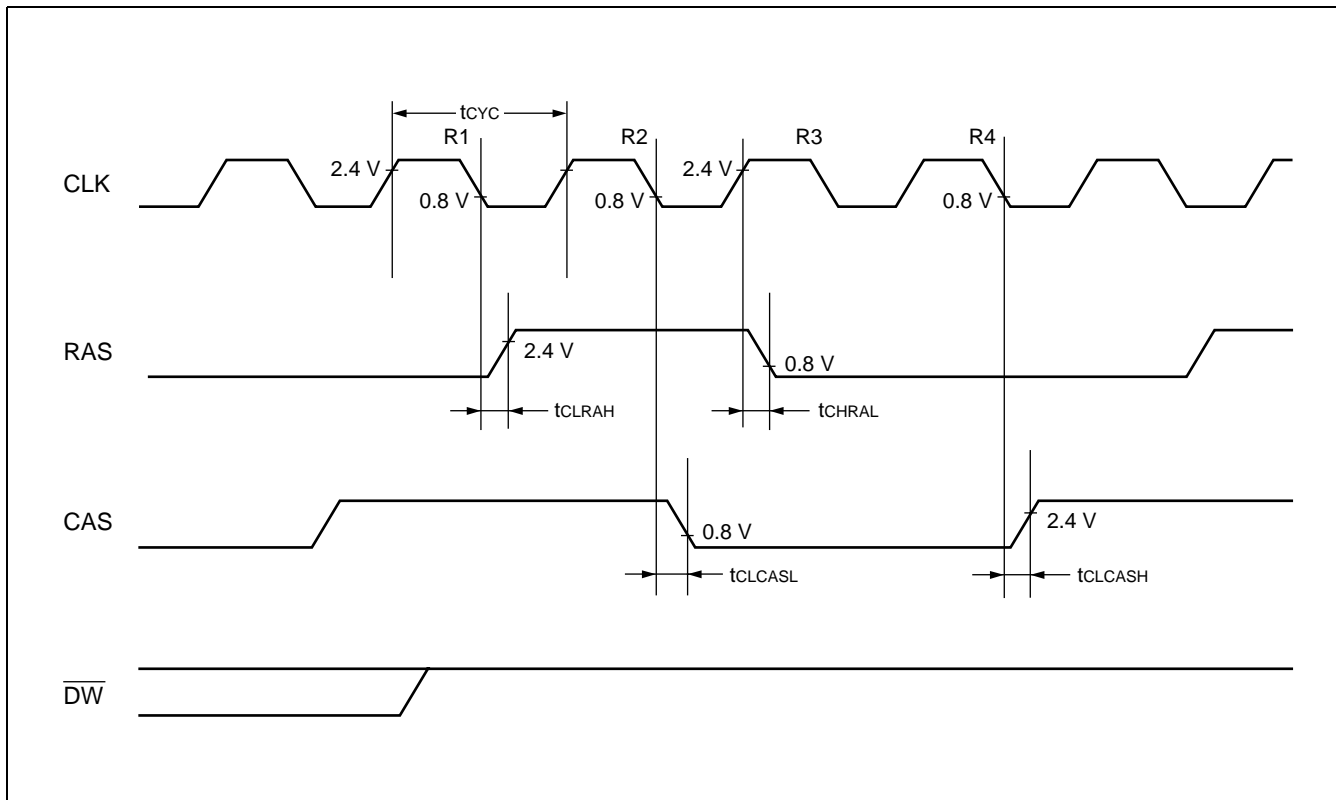


MB91110 Series

(12) CBR Refresh

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
RAS delay time	t_{CLRAH}	CLK RAS	—	—	10	ns	
RAS delay time	t_{CHRAL}			—	10	ns	
CAS delay time	t_{CLCASL}	CLK CAS	—	—	10	ns	
CAS delay time	t_{CLCASH}			—	10	ns	

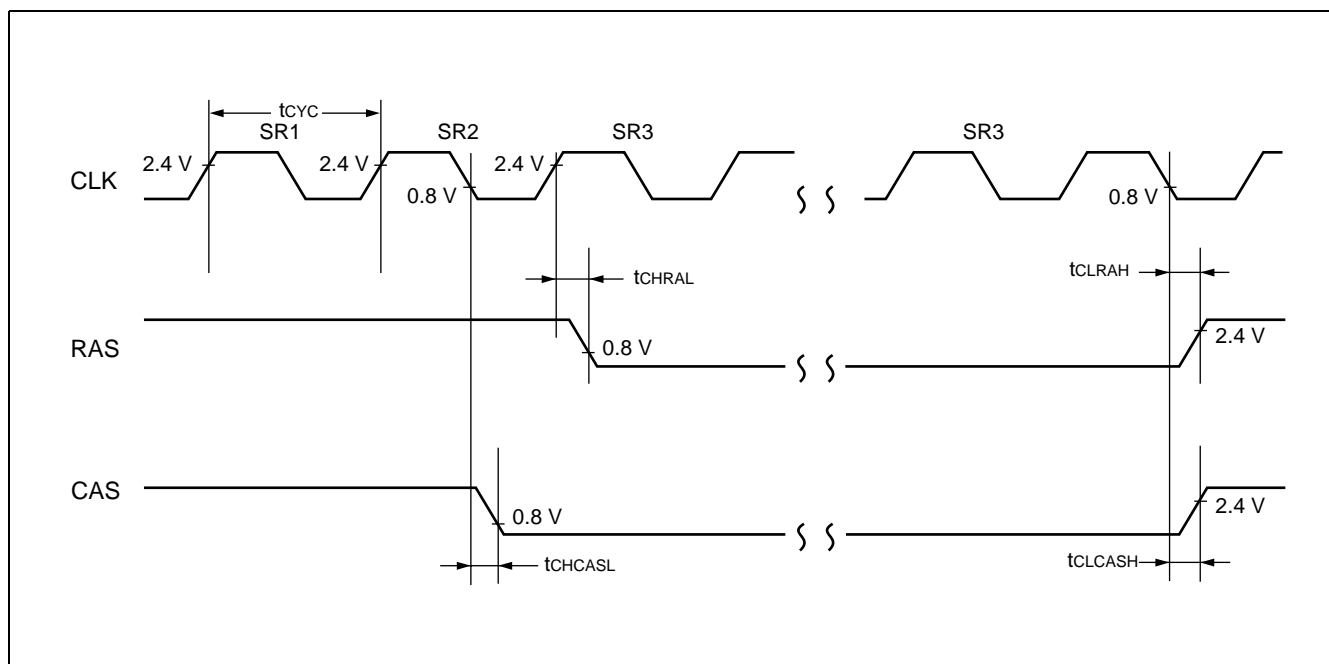


MB91110 Series

(13) Self Refresh

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
RAS delay time	t_{CLRAH}	CLK RAS	—	—	10	ns	
RAS delay time	t_{CHRAL}			—	10	ns	
CAS delay time	t_{CLCASL}	CLK CAS		—	10	ns	
CAS delay time	t_{CLCASH}			—	10	ns	



MB91110 Series

(14) UART Timing

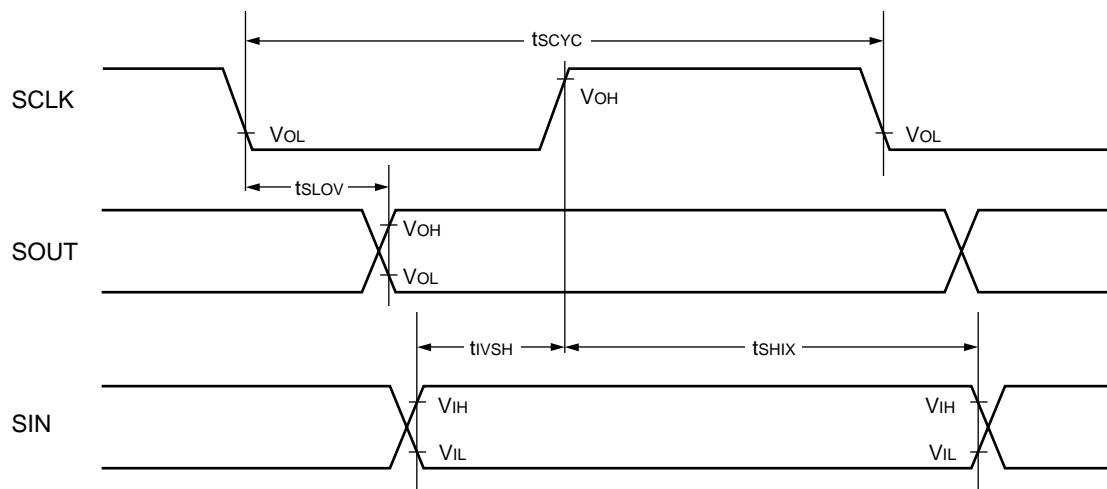
($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
Serial clock cycle time	t_{SCYC}	—	Internal shift clock mode	$8 t_{CYCP}$	—	ns	
SCLK ↓ → SOUT Delay time	t_{SLOV}	—		-80	80	ns	
Valid SIN → SCLK ↑	t_{IVSH}	—		100	—	ns	
SCLK ↑ → Valid SIN holding lock	t_{SHIX}	—		60	—	ns	
Serial clock "H" pulse width	t_{SHSL}	—	External shift clock mode	$4 t_{CYCP}$	—	ns	
Serial clock "L" pulse width	t_{SLSH}	—		$4 t_{CYCP}$	—	ns	
SCLK ↓ → SOUT Delay time	t_{SLOV}	—		—	150	ns	
Valid SIN → SCLK ↑	t_{IVSH}	—		60	—	ns	
SCLK ↑ → Valid SIN holding lock	t_{SHIX}	—		60	—	ns	

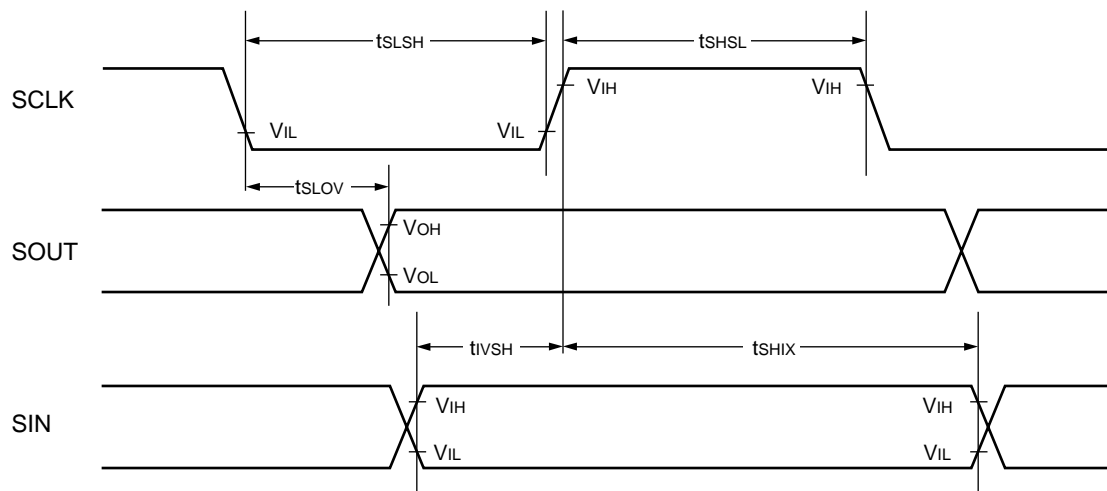
- Notes :
- This is the AC standard in the case of CLK synchronous mode.
 - t_{CYCP} is the cycle time of the peripheral system clock.

MB91110 Series

- Internal shift clock mode



- External shift clock mode



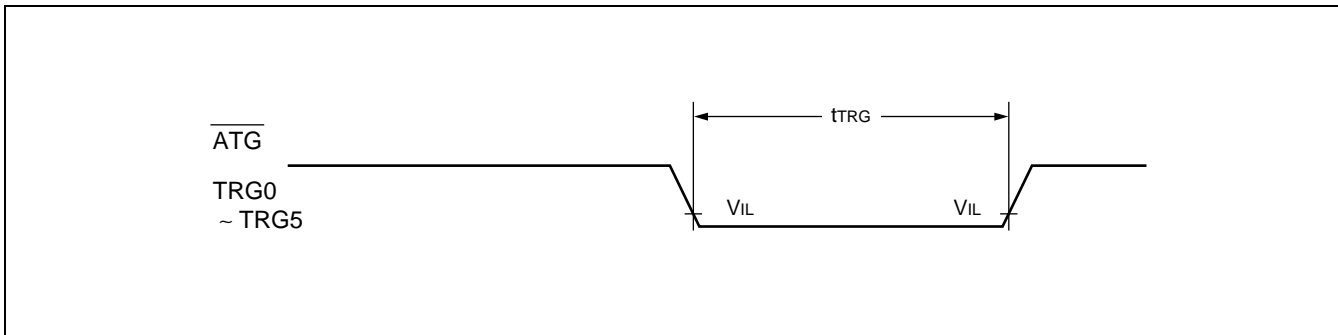
MB91110 Series

(15) Trigger System Input Timing

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Conditions	Value		Unit	Remarks
				Min.	Max.		
A/D initiation trigger input time	t_{TRG}	\overline{ATG}	—	5 t_{CYCP}	—	ns	
PPG initiation trigger input time		TRG0 to TRG5					

Note : t_{CYCP} is the cycle time of the peripheral system clock.

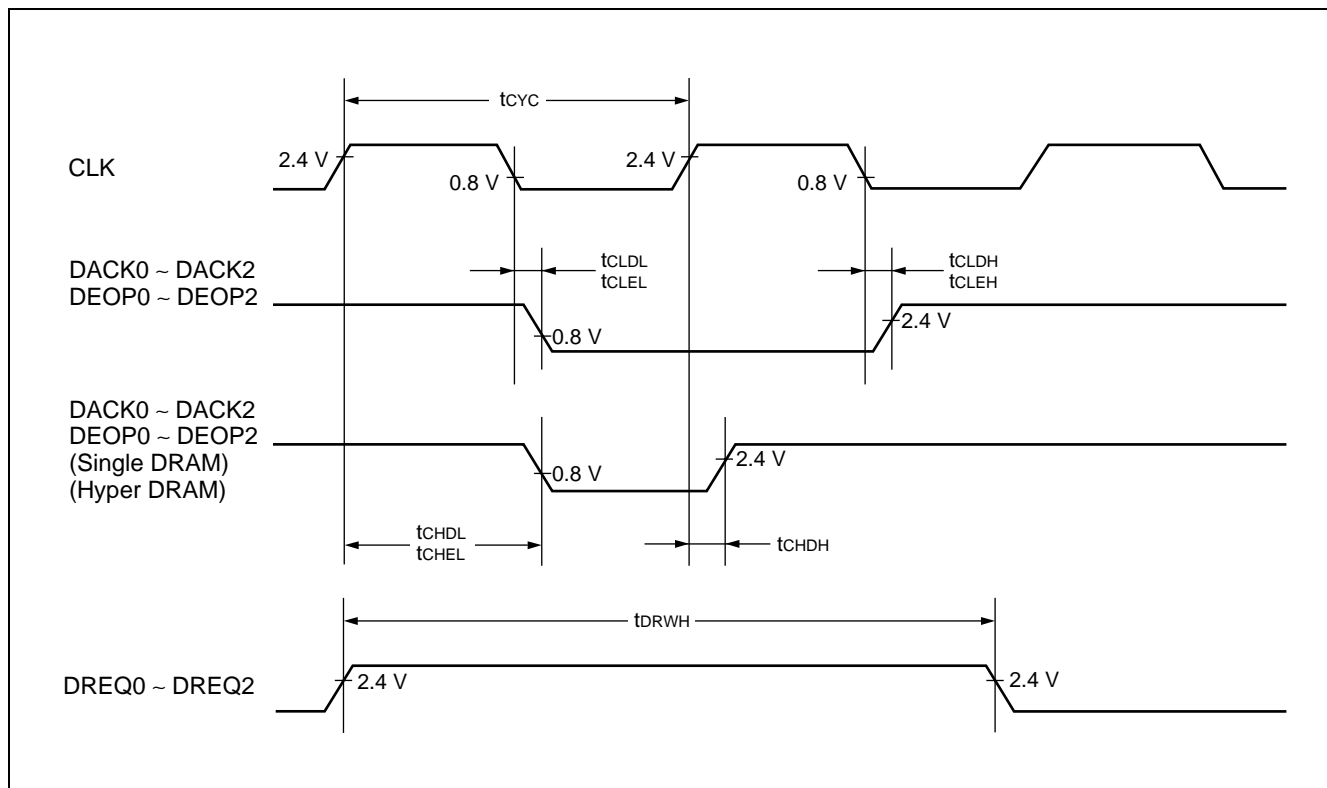


MB91110 Series

(16) DMA Controller Timing

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AV_{RL} = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Sym- bol	Pin Name	Condi- tions	Value		Unit	Remarks
				Min.	Max.		
DREQ input pulse width	t_{DRWH}	DREQ0 to DREQ2	—	$2\ t_{CYC}$	—	ns	
DACK delay time (Normal bus) (Normal DRAM)	t_{CLDL}	CLK DACK0 to DACK2		—	6	ns	
	t_{CLDH}	DACK0 to DACK2		—	6	ns	
EOP delay time (Normal bus) (Normal DRAM)	t_{CLEL}	CLK DEOP0 to DEOP2		—	6	ns	
	t_{CLEH}	DEOP0 to DEOP2		—	6	ns	
DACK delay time (Single DRAM) (Hyper DRAM)	t_{CHDL}	CLK DACK0 to DACK2		—	$n / 2 \times t_{CYC}$	ns	
	t_{CHDH}	DACK0 to DACK2		—	6	ns	
EOP delay time (Single DRAM) (Hyper DRAM)	t_{CHEL}	CLK DEOP0 to DEOP2		—	$n / 2 \times t_{CYC}$	ns	
	t_{CHEH}	DEOP0 to DEOP2		—	6	ns	



5. A/D Converter Electrical Characteristics

($V_{CC5} = 5\text{ V} \pm 10\%$, $V_{CC3} = AV_{CC} = AVRH = 3.3\text{ V} \pm 5\%$, $V_{SS} = AV_{SS} = AVR_L = 0\text{ V}$, $T_A = 0\text{ }^\circ\text{C}$ to $+70\text{ }^\circ\text{C}$)

Parameter	Symbol	Pin Name	Value			Unit
			Min.	Typ.	Max.	
Resolution	—	—	—	10	10	BIT
Conversion error	—	—	—	—	± 3.0	LSB
Linearity error	—	—	—	—	± 2.5	LSB
Differential linearity error	—	—	—	—	± 1.9	LSB
Zero transition error	V_{OT}	AN0 to AN7	-1.5	+0.5	+2.5	LSB
Full-scale transition error	V_{FST}	AN0 to AN7	$AVRH - 4.5$	$AVRH - 1.5$	$AVRH + 0.5$	LSB
Conversion time	—	—	5.6^{*1}	—	—	μs
Analog port input current	I_{AIN}	AN0 to AN7	—	0.1	10	μA
Analog input voltage	V_{AIN}	AN0 to AN7	AV_{SS}	—	$AVRH$	V
Standard voltage	—	$AVRH$	AV_{SS}	—	AV_{CC}	V
Power supply current	I_A	AV_{CC}	—	4	—	mA
	I_{AH}		—	—	5^{*2}	μA
Standard voltage current supplied	I_R	$AVRH$	—	110	—	μA
	I_{RH}		—	—	5^{*2}	μA
Tolerance between channels	—	AN0 to AN7	—	—	4	LSB

*1 : In case of $V_{CC3} = AV_{CC} = 3.3\text{ V} \pm 5\%$, machine clock 25 MHz

*2 : This is the current in the case that the A/D converter is not activated and the CPU is stopped (in case of $V_{CC3} = AV_{CC} = AVRH = 3.465\text{ V}$)

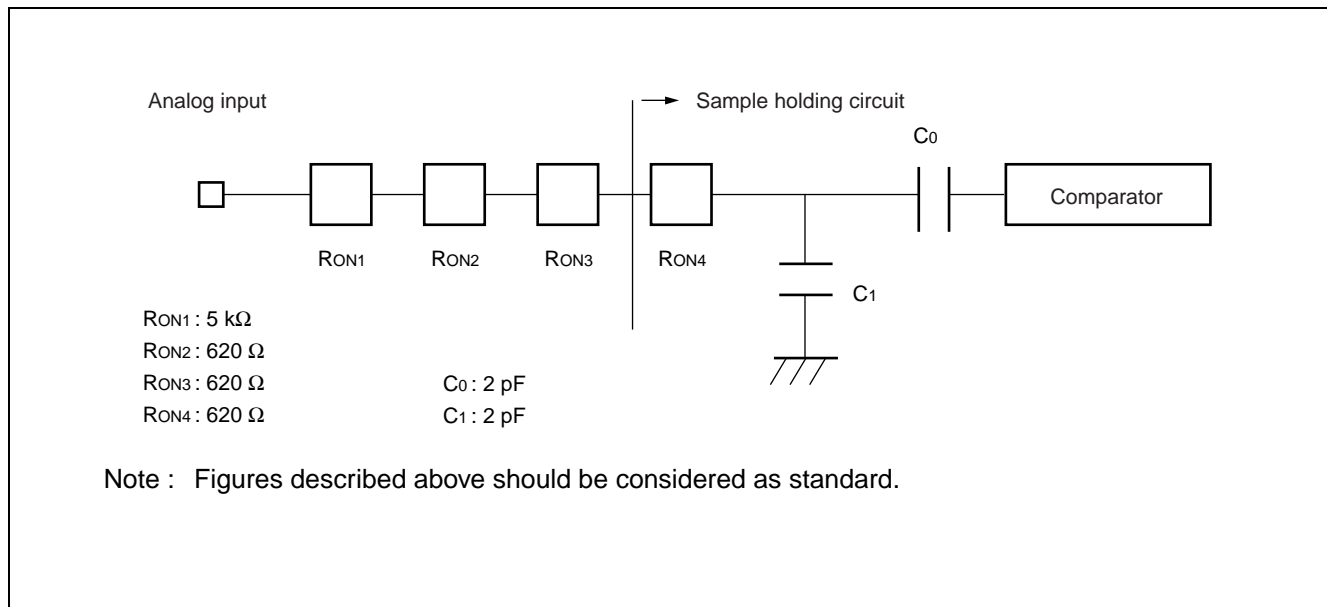
Notes : • As the $AVRH$ becomes smaller, the tolerance becomes relatively larger.

- Output impedance of external circuits other than analog input must be used under the following condition.

Output impedance of external circuits $< 7\text{ k}\Omega$

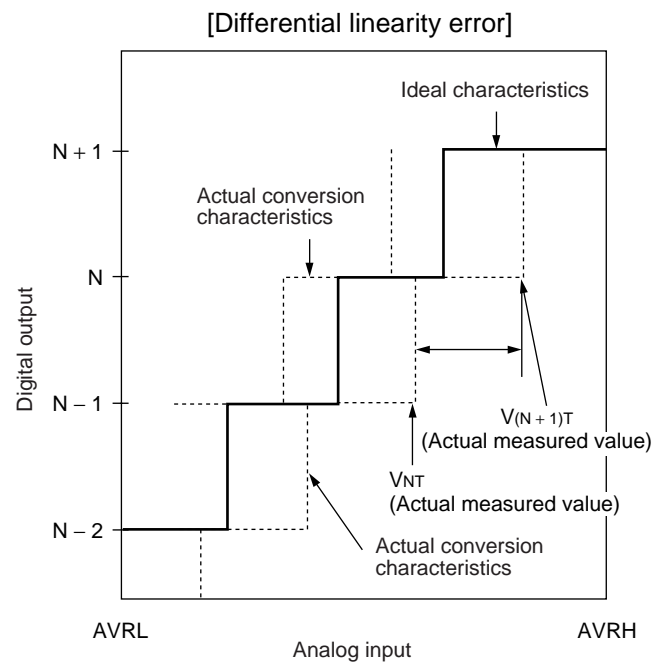
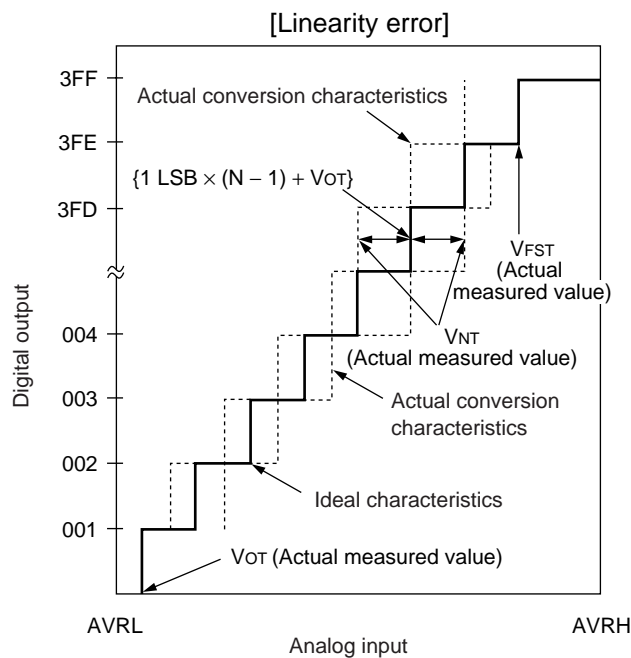
If the output impedance of the external circuits is too high, the sampling time for the analog voltage may be insufficient.

MB91110 Series



Definition of A/D Converter Terms

- Resolution
Analog changes that can be identified by A/D converter
- Linearity error
Difference between the straight line linking the zero transition point (00 0000 0000 \leftrightarrow 00 0000 0001) to the full-scale transition point (11 1111 1110 \leftrightarrow 11 1111 1111) and actual conversion characteristics.
- Differential linearity error
Difference compared to the ideal input voltage value required to change the output code 1LSB



$$\text{Linearity error of digital output } N = \frac{V_{NT} - \{1 \text{ LSB} \times (N - 1) + V_{OT}\}}{1 \text{ LSB}} \quad [\text{LSB}]$$

$$\text{Differential linearity error of digital output } N = \frac{V_{(N+1)T} - V_{NT}}{1 \text{ LSB}} - 1 \quad [\text{LSB}]$$

$$1 \text{ LSB} = \frac{V_{FST} - V_{OT}}{1022} \quad [\text{V}]$$

$$1 \text{ LSB (Ideal value)} = \frac{AVRH - AVRL}{1024} \quad [\text{V}]$$

V_{OT} : Voltage with digital output transferred from (000)_H to (001)_H

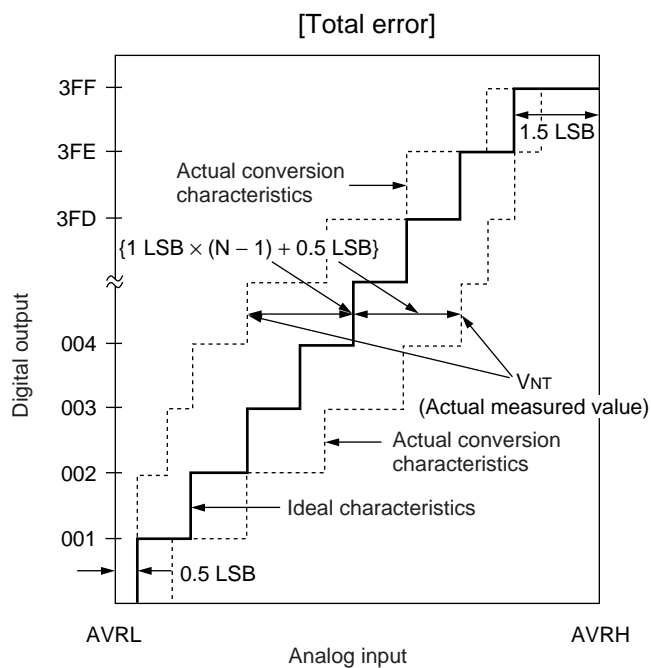
V_{FST} : Voltage with digital output transferred from (3FE)_H to (3FF)_H

V_{NT} : Voltage with digital output transferred from (N - 1)_H to N

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- Total error

This indicates the difference between the actual and theoretical values and includes zero transition, full-scale transition and linearity error.



$$\text{Total tolerance of digital output } N = \frac{V_{NT} - \{1 \text{ LSB} \times (N - 1) + 0.5 \text{ LSB}\}}{1 \text{ LSB}} \text{ [LSB]}$$

$$V_{OT} \text{ (Ideal value)} = AVRL + 0.5 \text{ LSB [V]}$$

$$V_{FST} \text{ (Ideal value)} = AVRH - 1.5 \text{ LSB [V]}$$

V_{NT} : Voltage with digital output transferred from $(N - 1)_H$ to N

■ INSTRUCTIONS (165 INSTRUCTIONS)

1. How to Read Instruction Set Summary

Mnemonic	Type	OP	CYC	NZVC	Operation	Remarks
ADD Rj, Ri	A	A6	1	CCCC	$Ri + Rj \rightarrow Ri$	
* ADD #s5, Ri	C	A4	1	CCCC	$Ri + s5 \rightarrow Ri$	
,	,	,	,	,	,	
,	,	,	,	,	,	
↓	↓	↓	↓	↓	↓	
(1)	(2)	(3)	(4)	(5)	(6)	(7)

(1) Names of instructions

Instructions marked with * are not included in CPU specifications. These are extended instruction codes added/extended at assembly language levels.

(2) Addressing modes specified as operands are listed in symbols.
Refer to "2. Addressing mode symbols" for further information.

(3) Instruction types

(4) Hexa-decimal expressions of instructions

(5) The number of machine cycles needed for execution

a: Memory access cycle and it has possibility of delay by Ready function.

b: Memory access cycle and it has possibility of delay by Ready function.

If an object register in a LD operation is referenced by an immediately following instruction, the interlock function is activated and number of cycles needed for execution increases.

c: If an immediately following instruction operates to an object of R15, SSP or USP in read/write mode or if the instruction belongs to instruction format A group, the interlock function is activated and number of cycles needed for execution increases by 1 to make the total number of 2 cycles needed.

d: If an immediately following instruction refers to MDH/MDL, the interlock function is activated and number of cycles needed for execution increases by 1 to make the total number of 2 cycles needed.

For a, b, c and d, minimum execution cycle is 1.

(6) Change in flag sign

- Flag change

C : Change

– : No change

0 : Clear

1 : Set

- Flag meanings

N : Negative flag

Z : Zero flag

V : Over flag

C : Carry flag

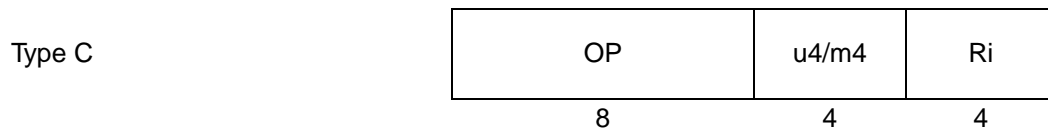
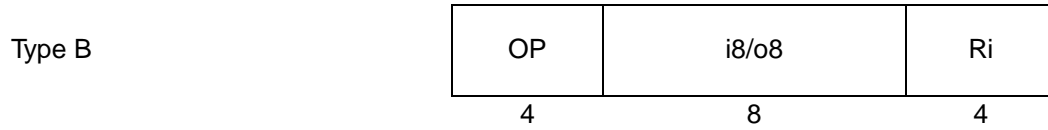
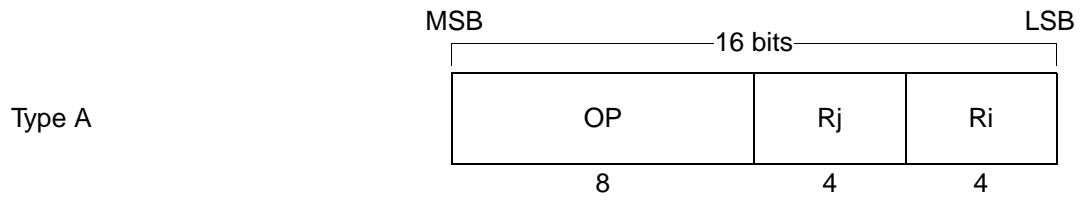
(7) Operation carried out by instruction

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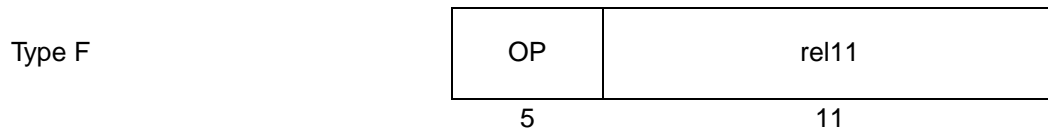
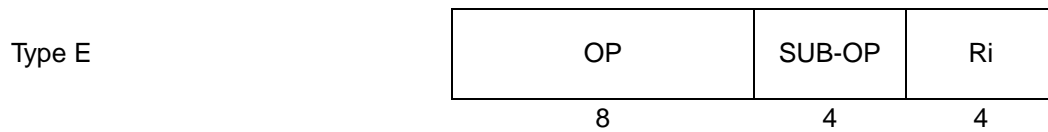
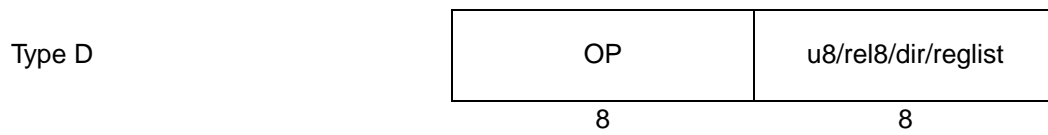
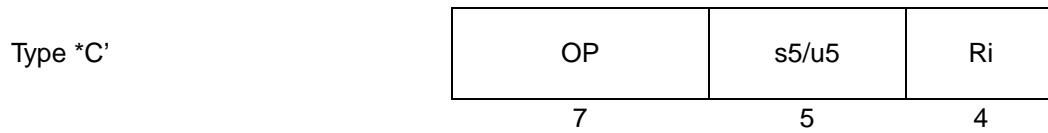
2. Addressing Mode Symbols

Ri	: Register direct (R0 to R15, AC, FP, SP)
Rj	: Register direct (R0 to R15, AC, FP, SP)
R13	: Register direct (R13, AC)
Ps	: Register direct (Program status register)
Rs	: Register direct (TBR, RP, SSP, USP, MDH, MDL)
CRi	: Register direct (CR0 to CR15)
CRj	: Register direct (CR0 to CR15)
#i8	: Unsigned 8-bit immediate (–128 to 255) Note: –128 to –1 are interpreted as 128 to 255
#i20	: Unsigned 20-bit immediate (–0X80000 to 0XFFFFFF) Note: –0X7FFFF to –1 are interpreted as 0X7FFFF to 0XFFFFFF
#i32	: Unsigned 32-bit immediate (–0X80000000 to 0xFFFFFFFF) Note: –0X80000000 to –1 are interpreted as 0X80000000 to 0xFFFFFFFF
#s5	: Signed 5-bit immediate (–16 to 15)
#s10	: Signed 10-bit immediate (–512 to 508, multiple of 4 only)
#u4	: Unsigned 4-bit immediate (0 to 15)
#u5	: Unsigned 5-bit immediate (0 to 31)
#u8	: Unsigned 8-bit immediate (0 to 255)
#u10	: Unsigned 10-bit immediate (0 to 1020, multiple of 4 only)
@dir8	: Unsigned 8-bit direct address (0 to 0XFF)
@dir9	: Unsigned 9-bit direct address (0 to 0X1FE, multiple of 2 only)
@dir10	: Unsigned 10-bit direct address (0 to 0X3FC, multiple of 4 only)
label9	: Signed 9-bit branch address (–0X100 to 0XFC, multiple of 2 only)
label12	: Signed 12-bit branch address (–0X800 to 0X7FC, multiple of 2 only)
label20	: Signed 20-bit branch address (–0X80000 to 0X7FFFF)
label32	: Signed 32-bit branch address (–0X80000000 to 0X7FFFFFFF)
@Ri	: Register indirect (R0 to R15, AC, FP, SP)
@Rj	: Register indirect (R0 to R15, AC, FP, SP)
@(R13, Rj)	: Register relative indirect (Rj: R0 to R15, AC, FP, SP)
@(R14, disp10)	: Register relative indirect (disp10: –0X200 to 0X1FC, multiple of 4 only)
@(R14, disp9)	: Register relative indirect (disp9: –0X100 to 0XFE, multiple of 2 only)
@(R14, disp8)	: Register relative indirect (disp8: –0X80 to 0X7F)
@(R15, udisp6)	: Register relative (udisp6: 0 to 60, multiple of 4 only)
@Ri+	: Register indirect with post-increment (R0 to R15, AC, FP, SP)
@R13+	: Register indirect with post-increment (R13, AC)
@SP+	: Stack pop
@–SP	: Stack push
(reglist)	: Register list

3. Instruction Types



ADD, ADDN, CMP, LSL, LSR and ASR instructions only



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4. Detailed Description of Instructions

• Add/subtract operation instructions (10 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
ADD Rj, Ri	A	A6	1	C C C C	$R_i + R_j \rightarrow R_i$	MSB is interpreted as a sign in assembly language
* ADD #s5, Ri	C'	A4	1	C C C C	$R_i + s5 \rightarrow R_i$	
ADD #i4, Ri	C	A4	1	C C C C	$R_i + \text{extu}(i4) \rightarrow R_i$	Zero-extension
ADD2 #i4, Ri	C	A5	1	C C C C	$R_i + \text{extu}(i4) \rightarrow R_i$	Sign-extension
ADDC Rj, Ri	A	A7	1	C C C C	$R_i + R_j + c \rightarrow R_i$	Add operation with sign
ADDN Rj, Ri	A	A2	1	- - - -	$R_i + R_j \rightarrow R_i$	MSB is interpreted as a sign in assembly language
* ADDN #s5, Ri	C'	A0	1	- - - -	$R_i + s5 \rightarrow R_i$	
ADDN #i4, Ri	C	A0	1	- - - -	$R_i + \text{extu}(i4) \rightarrow R_i$	Zero-extension
ADDN2 #i4, Ri	C	A1	1	- - - -	$R_i + \text{extu}(i4) \rightarrow R_i$	Sign-extension
SUB Rj, Ri	A	AC	1	C C C C	$R_i - R_j \rightarrow R_i$	
SUBC Rj, Ri	A	AD	1	C C C C	$R_i - R_j - c \rightarrow R_i$	Subtract operation with carry
SUBN Rj, Ri	A	AE	1	- - - -	$R_i - R_j \rightarrow R_i$	

• Compare operation instructions (3 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
CMP Rj, Ri	A	AA	1	C C C C	$R_i - R_j$	MSB is interpreted as a sign in assembly language
* CMP #s5, Ri	C'	A8	1	C C C C	$R_i - s5$	
CMP #i4, Ri	C	A8	1	C C C C	$R_i + \text{extu}(i4)$	Zero-extension
CMP2 #i4, Ri	C	A9	1	C C C C	$R_i + \text{extu}(i4)$	Sign-extension

• Logical operation instructions (12 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
AND Rj, Ri	A	82	1	C C - -	$R_i \& = R_j$	Word
AND Rj, @Ri	A	84	1 + 2a	C C - -	$(R_i) \& = R_j$	Word
ANDH Rj, @Ri	A	85	1 + 2a	C C - -	$(R_i) \& = R_j$	Half word
ANDB Rj, @Ri	A	86	1 + 2a	C C - -	$(R_i) \& = R_j$	Byte
OR Rj, Ri	A	92	1	C C - -	$R_i = R_j$	Word
OR Rj, @Ri	A	94	1 + 2a	C C - -	$(R_i) = R_j$	Word
ORH Rj, @Ri	A	95	1 + 2a	C C - -	$(R_i) = R_j$	Half word
ORB Rj, @Ri	A	96	1 + 2a	C C - -	$(R_i) = R_j$	Byte
EOR Rj, Ri	A	9A	1	C C - -	$R_i \wedge = R_j$	Word
EOR Rj, @Ri	A	9C	1 + 2a	C C - -	$(R_i) \wedge = R_j$	Word
EORH Rj, @Ri	A	9D	1 + 2a	C C - -	$(R_i) \wedge = R_j$	Half word
EORB Rj, @Ri	A	9E	1 + 2a	C C - -	$(R_i) \wedge = R_j$	Byte

• Bit manipulation arithmetic instructions (8 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
BANDL #u4, @Ri (u4: 0 to 0FH)	C	80	1 + 2a	--- --	(Ri) & = (F0H + u4)	Manipulate lower 4 bits
BANDH #u4, @Ri (u4: 0 to 0FH)	C	81	1 + 2a	--- --	(Ri) & = ((u4<<4) + 0FH)	Manipulate upper 4 bits
* BAND #u8, @Ri	*1		-	--- --	(Ri) & = u8	
BORL #u4, @Ri (u4: 0 to 0FH)	C	90	1 + 2a	--- --	(Ri) = u4	Manipulate lower 4 bits
BORH #u4, @Ri (u4: 0 to 0FH)	C	91	1 + 2a	--- --	(Ri) = (u4<<4)	Manipulate upper 4 bits
* BOR #u8, @Ri	*2		-	--- --	(Ri) = u8	
BEORL #u4, @Ri (u4: 0 to 0FH)	C	98	1 + 2a	--- --	(Ri) ^ = u4	Manipulate lower 4 bits
BEORH #u4, @Ri (u4: 0 to 0FH)	C	99	1 + 2a	--- --	(Ri) ^ = (u4<<4)	Manipulate upper 4 bits
* BEOR #u8, @Ri	*3		-	--- --	(Ri) ^ = u8	
BTSTL #u4, @Ri (u4: 0 to 0FH)	C	88	2 + a	0 C --	(Ri) & u4	Test lower 4 bits
BTSTH #u4, @Ri (u4: 0 to 0FH)	C	89	2 + a	C C --	(Ri) & (u4<<4)	Test upper 4 bits

*1: Assembler generates BANDL if result of logical operation "u8&0x0F" leaves an active (set) bit and generates BANDH if "u8&0xF0" leaves an active bit. Depending on the value in the "u8" format, both BANDL and BANDH may be generated.

*2: Assembler generates BORL if result of logical operation "u8&0x0F" leaves an active (set) bit and generates BORH if "u8&0xF0" leaves an active bit.

*3: Assembler generates BEORL if result of logical operation "u8&0x0F" leaves an active (set) bit and generates BEORH if "u8&0xF0" leaves an active bit.

• Add/subtract operation instructions (10 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
MUL Rj, Ri	A	AF	5	C C C -	Rj × Ri → MDH, MDL	32-bit × 32-bit = 64-bit
MULU Rj, Ri	A	AB	5	C C C -	Rj × Ri → MDH, MDL	Unsigned
MULH Rj, Ri	A	BF	3	C C --	Rj × Ri → MDL	16-bit × 16-bit = 32-bit
MULUH Rj, Ri	A	BB	3	C C --	Rj × Ri → MDL	Unsigned
DIVOS Ri	E	97 - 4	1	--- --		Step calculation
DIVOU Ri	E	97 - 5	1	--- --		32-bit/32-bit = 32-bit
DIV1 Ri	E	97 - 6	d	- C - C		
DIV2 Ri	E	97 - 7	1	- C - C		
DIV3 Ri	E	9F - 6	1	--- --		
DIV4S Ri	E	9F - 7	1	--- --		
* DIV Ri	*1		-	- C - C	MDL/Ri → MDL, MDL%Ri → MDH	
* DIVU Ri	*2		-	- C - C	MDL/Ri → MDL, MDL%Ri → MDH	Unsigned

*1: DIVOS, DIV1 × 32, DIV2, DIV3 and DIV4S are generated. A total instruction code length of 72 bytes.

*2: DIVOU and DIV1 × 32 are generated. A total instruction code length of 66 bytes.

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• Shift arithmetic instructions (9 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
LSL Rj, Ri	A	B6	1	C C - C	$Ri \ll Rj \rightarrow Ri$	Logical shift
* LSL #u5, Ri	C'	B4	1	C C - C	$Ri \ll u5 \rightarrow Ri$	
LSL #u4, Ri	C	B4	1	C C - C	$Ri \ll u4 \rightarrow Ri$	
LSL2 #u4, Ri	C	B5	1	C C - C	$Ri \ll (u4 + 16) \rightarrow Ri$	
LSR Rj, Ri	A	B2	1	C C - C	$Ri \gg Rj \rightarrow Ri$	Logical shift
* LSR #u5, Ri	C'	B0	1	C C - C	$Ri \gg u5 \rightarrow Ri$	
LSR #u4, Ri	C	B0	1	C C - C	$Ri \gg u4 \rightarrow Ri$	
LSR2 #u4, Ri	C	B1	1	C C - C	$Ri \gg (u4 + 16) \rightarrow Ri$	
ASR Rj, Ri	A	BA	1	C C - C	$Ri \gg Rj \rightarrow Ri$	Logical shift
* ASR #u5, Ri	C'	B8	1	C C - C	$Ri \gg u5 \rightarrow Ri$	
ASR #u4, Ri	C	B8	1	C C - C	$Ri \gg u4 \rightarrow Ri$	
ASR2 #u4, Ri	C	B9	1	C C - C	$Ri \gg (u4 + 16) \rightarrow Ri$	

• Immediate value data transfer instruction (immediate value set/16-bit/32-bit immediate value transfer instruction) (3 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
LDI: 32 #i32, Ri	E	9F - 8	3	- - - -	$i32 \rightarrow Ri$	Upper 12 bits are zero-extended Upper 24 bits are zero-extended
LDI: 20 #i20, Ri	C	9B	2	- - - -	$i20 \rightarrow Ri$	
LDI: 8 #i8, Ri	B	C0	1	- - - -	$i8 \rightarrow Ri$	
* LDI # {i8 i20 i32}, Ri					{i8 i20 i32} $\rightarrow Ri$	

*1: If an immediate value is given in absolute, assembler automatically makes i8, i20 or i32 selection.
If an immediate value contains relative value or external reference, assembler selects i32.

• Memory load instructions (13 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
LD @Rj, Ri	A	04	b	- - - -	$(Rj) \rightarrow Ri$	Rs: Special-purpose register
LD @(R13, Rj), Ri	A	00	b	- - - -	$(R13 + Rj) \rightarrow Ri$	
LD @(R14, disp10), Ri	B	20	b	- - - -	$(R14 + disp10) \rightarrow Ri$	
LD @(R15, udisp6), Ri	C	03	b	- - - -	$(R15 + udisp6) \rightarrow Ri$	
LD @R15 +, Ri	E	07 - 0	b	- - - -	$(R15) \rightarrow Ri, R15 + = 4$	
LD @R15 +, Rs	E	07 - 8	b	- - - -	$(R15) \rightarrow Rs, R15 + = 4$	
LD @R15 +, PS	E	07 - 9	1 + a + b	C C C C	$(R15) \rightarrow PS, R15 + = 4$	
LDUH @Rj, Ri	A	05	b	- - - -	$(Rj) \rightarrow Ri$	Zero-extension
LDUH @(R13, Rj), Ri	A	01	b	- - - -	$(R13 + Rj) \rightarrow Ri$	Zero-extension
LDUH @(R14, disp9), Ri	B	40	b	- - - -	$(R14 + disp9) \rightarrow Ri$	Zero-extension
LDUB @Rj, Ri	A	06	b	- - - -	$(Rj) \rightarrow Ri$	Zero-extension
LDUB @(R13, Rj), Ri	A	02	b	- - - -	$(R13 + Rj) \rightarrow Ri$	Zero-extension
LDUB @(R14, disp8), Ri	B	60	b	- - - -	$(R14 + disp8) \rightarrow Ri$	Zero-extension

Note: The relations between o8 field of TYPE-B and u4 field of TYPE-C in the instruction format and assembler description from disp8 to disp10 are as follows:

- disp8 \rightarrow o8 = disp8: Each disp is a code extension.
- disp9 \rightarrow o8 = disp9 >> 1: Each disp is a code extension.
- disp10 \rightarrow o8 = disp10 >> 2: Each disp is a code extension.
- udisp6 \rightarrow u4 = udisp6 >> 2: udisp4 is a 0 extension.

• Memory store instructions (13 instructions)

Mnemonic		Type	OP	Cycle	N Z V C	Operation	Remarks
ST	Ri, @Rj	A	14	a	----	Ri → (Rj)	Word
ST	Ri, @(R13, Rj)	A	10	a	----	Ri → (R13 + Rj)	Word
ST	Ri, @(R14, disp10)	B	30	a	----	Ri → (R14 + disp10)	Word
ST	Ri, @(R15, udisp6)	C	13	a	----	Ri → (R15 + usidp6)	
ST	Ri, @-R15	E	17-0	a	----	R15 -- = 4, Ri → (R15)	Rs: Special-purpose register
ST	Rs, @-R15	E	17-8	a	----	R15 -- = 4, Rs → (R15)	
ST	PS, @-R15	E	17-9	a	----	R15 -- = 4, PS → (R15)	
STH	Ri, @Rj	A	15	a	----	Ri → (Rj)	Half word
STH	Ri, @(R13, Rj)	A	11	a	----	Ri → (R13 + Rj)	Half word
STH	Ri, @(R14, disp9)	B	50	a	----	Ri → (R14 + disp9)	Half word
STB	Ri, @Rj	A	16	a	----	Ri → (Rj)	Byte
STB	Ri, @(R13, Rj)	A	12	a	----	Ri → (R13 + Rj)	Byte
STB	Ri, @(R14, disp8)	B	70	a	----	Ri → (R14 + disp8)	Byte

Note: The relations between o8 field of TYPE-B and u4 field of TYPE-C in the instruction format and assembler description from disp8 to disp10 are as follows:

disp8 → o8 = disp8: Each disp is a code extension.

disp9 → o8 = disp9>>1: Each disp is a code extension.

disp10 → o8 = disp10>>2: Each disp is a code extension.

udisp6 → u4 = udisp6>>2: udisp4 is a 0 extension.

• Transfer instructions between registers/special-purpose registers transfer instructions (5 instructions)

Mnemonic		Type	OP	Cycle	N Z V C	Operation	Remarks
MOV	Rj, Ri	A	8B	1	----	Rj → Ri	Transfer between general-purpose registers
MOV	Rs, Ri	A	B7	1	----	Rs → Ri	Rs: Special-purpose register
MOV	Ri, Rs	A	B3	1	----	Ri → Rs	Rs: Special-purpose register
MOV	PS, Ri	E	17-1	1	----	PS → Ri	
MOV	Ri, PS	E	07-1	c	CCCC	Ri → PS	

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• Non-delay normal branch instructions (23 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
JMP @Ri	E	97 - 0	2	- - - -	Ri → PC	
CALL label12	F	D0	2	- - - -	PC + 2 → RP, PC + 2 + rel11 × 2 → PC	
CALL @Ri	E	97 - 1	2	- - - -	PC + 2 → RP, Ri → PC	
RET	E	97 - 2	2	- - - -	RP → PC	Return
INT #u8	D	1F	3+3a	- - - -	SSP - = 4, PS → (SSP), SSP - = 4, PC + 2 → (SSP), 0 → I flag, 0 → S flag, (TBR + 3FC - u8 × 4) → PC	
INTE	E	9F - 3	3 + 3a	- - - -	SSP - = 4, PS → (SSP), SSP - = 4, PC + 2 → (SSP), 0 → S flag, (TBR + 3D8 - u8 × 4) → PC	For emulator
RETI	E	97 - 3	2 + 2a	C C C C	(R15) → PC, R15 - = 4, (R15) → PS, R15 - = 4	
BNO label9	D	E1	1	- - - -	Non-branch	
BRA label9	D	E0	2	- - - -	PC + 2 + rel8 × 2 → PC	
BEQ label9	D	E2	2/1	- - - -	PCif Z = = 1	
BNE label9	D	E3	2/1	- - - -	PCif Z = = 0	
BC label9	D	E4	2/1	- - - -	PCif C = = 1	
BNC label9	D	E5	2/1	- - - -	PCif C = = 0	
BN label9	D	E6	2/1	- - - -	PCif N = = 1	
BP label9	D	E7	2/1	- - - -	PCif N = = 0	
BV label9	D	E8	2/1	- - - -	PCif V = = 1	
BNV label9	D	E9	2/1	- - - -	PCif V = = 0	
BLT label9	D	EA	2/1	- - - -	PCif V xor N = = 1	
BGE label9	D	EB	2/1	- - - -	PCif V xor N = = 0	
BLE label9	D	EC	2/1	- - - -	PCif (V xor N) or Z = = 1	
BGT label9	D	ED	2/1	- - - -	PCif (V xor N) or Z = = 0	
BLS label9	D	EE	2/1	- - - -	PCif C or Z = = 1	
BHI label9	D	EF	2/1	- - - -	PCif C or Z = = 0	

- Notes:
- "2/1" in cycle sections indicates that 2 cycles are needed for branch and 1 cycle needed for non-branch.
 - The relations between rel8 field of TYPE-D and rel11 field of TYPE-F in the instruction format and assembler discription label9 and label12 are as follows.
 $label9 \rightarrow rel8 = (label9 - PC - 2)/2$
 $label12 \rightarrow rel11 = (label12 - PC - 2)/2$
 - RETI must be operated while S flag = 0.

• Branch instructions with delays (20 instructions)

Mnemonic	Type	OP	Cycle	N	Z	V	C	Operation	Remarks
JMP:D @Ri	E	9F - 0	1	-	-	-	-	Ri → PC	
CALL:D label12	F	D8	1	-	-	-	-	PC + 4 → RP, PC + 2 + rel11 × 2 → PC	
CALL:D @Ri	E	9F - 1	1	-	-	-	-	PC + 4 → RP, Ri → PC	
RET:D	E	9F - 2	1	-	-	-	-	RP → PC	Return
BNO:D label9	D	F1	1	-	-	-	-	Non-branch	
BRA:D label9	D	F0	1	-	-	-	-	PC + 2 + rel8 × 2 → PC	
BEQ:D label9	D	F2	1	-	-	-	-	PCif Z == 1	
BNE:D label9	D	F3	1	-	-	-	-	PCif Z == 0	
BC:D label9	D	F4	1	-	-	-	-	PCif C == 1	
BNC:D label9	D	F5	1	-	-	-	-	PCif C == 0	
BN:D label9	D	F6	1	-	-	-	-	PCif N == 1	
BP:D label9	D	F7	1	-	-	-	-	PCif N == 0	
BV:D label9	D	F8	1	-	-	-	-	PCif V == 1	
BNV:D label9	D	F9	1	-	-	-	-	PCif V == 0	
BLT:D label9	D	FA	1	-	-	-	-	PCif V xor N == 1	
BGE:D label9	D	FB	1	-	-	-	-	PCif V xor N == 0	
BLE:D label9	D	FC	1	-	-	-	-	PCif (V xor N) or Z == 1	
BGT:D label9	D	FD	1	-	-	-	-	PCif (V xor N) or Z == 0	
BLS:D label9	D	FE	1	-	-	-	-	PCif C or Z == 1	
BHI:D label9	D	FF	1	-	-	-	-	PCif C or Z == 0	

Notes: • The relations between rel8 field of TYPE-D and rel11 field of TYPE-F in the instruction format and assembler discription label9 and label12 are as follows.

$$\text{label9} \rightarrow \text{rel8} = (\text{label9} - \text{PC} - 2)/2$$

$$\text{label12} \rightarrow \text{rel11} = (\text{label12} - \text{PC} - 2)/2$$

- Delayed branch operation always executes next instruction (delay slot) before making a branch.
- Instructions allowed to be stored in the delay slot must meet one of the following conditions. If the other instruction is stored, this device may operate other operation than defined.
 - The instruction described "1" in the other cycle column than branch instruction.
 - The instruction described "a", "b", "c" or "d" in the cycle column.

MB91110 Series

• Direct addressing instructions

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
DMOV @dir10, R13	D	08	b	----	(dir10) → R13	Word
DMOV R13, @dir10	D	18	a	----	R13 → (dir10)	Word
DMOV @dir10, @R13+	D	0C	2a	----	(dir10) → (R13), R13 += 4	Word
DMOV @R13+, @dir10	D	1C	2a	----	(R13) → (dir10), R13 += 4	Word
DMOV @dir10, @-R15	D	0B	2a	----	R15 -= 4, (dir10) → (R15)	Word
DMOV @R15+, @dir10	D	1B	2a	----	(R15) → (dir10), R15 += 4	Word
DMOVH @dir9, R13	D	09	b	----	(dir9) → R13	Half word
DMOVH R13, @dir9	D	19	a	----	R13 → (dir9)	Half word
DMOVH @dir9, @R13+	D	0D	2a	----	(dir9) → (R13), R13 += 2	Half word
DMOVH @R13+, @dir9	D	1D	2a	----	(R13) → (dir9), R13 += 2	Half word
DMOVB @dir8, R13	D	0A	b	----	(dir8) → R13	Byte
DMOVB R13, @dir8	D	1A	a	----	R13 → (dir8)	Byte
DMOVB @dir8, @R13+	D	0E	2a	----	(dir8) → (R13), R13 ++	Byte
DMOVB @R13+, @dir8	D	1E	2a	----	(R13) → (dir8), R13 ++	Byte

Note: The relations between the dir field of TYPE-D in the instruction format and the assembler description from disp8 to disp10 are as follows:
 disp8 → dir + disp8: Each disp is a code extension
 disp9 → dir = disp9>>1: Each disp is a code extension
 disp10 → dir = disp10>>2: Each disp is a code extension

• Resource instructions (2 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
LDRES @Ri+, #u4	C	BC	a	----	(Ri) → u4 resource Ri += 4	u4: Channel number
STRES #u4, @Ri+	C	BD	a	----	u4 resource → (Ri) Ri += 4	u4: Channel number

• Co-processor instructions (4 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks
COPOP #u4, #CC, CRj, CRi	E	9F - C	2 + a	----	Calculation	
COPLD #u4, #CC, Rj, CRi	E	9F - D	1 + 2a	----	Rj → CRi	
COPST #u4, #CC, CRj, Ri	E	9F - E	1 + 2a	----	CRj → Ri	
COPSV #u4, #CC, CRj, Ri	E	9F - F	1 + 2a	----	CRj → Ri	No error traps

• Other instructions (16 instructions)

Mnemonic	Type	OP	Cycle	N Z V C	Operation	Remarks	
NOP	E	9F – A	1	– – – –	No changes		
ANDCCR #u8	D	83	c	C C C C	CCR and u8 → CCR		
ORCCR #u8	D	93	c	C C C C	CCR or u8 → CCR		
STILM #u8	D	87	1	– – – –	i8 → ILM	Set ILM immediate value	
ADDSP #s10	*1	D	A3	1	– – – –	R15 += s10	ADD SP instruction
EXTSB Ri	E	97 – 8	1	– – – –	Sign extension 8 → 32 bits		
EXTUB Ri	E	97 – 9	1	– – – –	Zero extension 8 → 32 bits		
EXTSH Ri	E	97 – A	1	– – – –	Sign extension 16 → 32 bits		
EXTUH Ri	E	97 – B	1	– – – –	Zero extension 16 → 32 bits		
LDM0 (reglist)	D	8C	*4	– – – –	(R15) → reglist, R15 increment	Load-multi R0 to R7	
LDM1 (reglist)	D	8D	*4	– – – –	(R15) → reglist, R15 increment	Load-multi R8 to R15	
* LDM (reglist)	*3		–	– – – –	(R15 + +) → reglist,	Load-multi R0 to R15	
STM0 (reglist)	D	8E	*6	– – – –	R15 decrement, reglist → (R15)	Store-multi R0 to R7	
STM1 (reglist)	D	8F	*6	– – – –	R15 decrement, reglist → (R15)	Store-multi R8 to R15	
* STM2 (reglist)	*5		–	– – – –	reglist → (R15 + +)	Store-multi R0 to R15	
ENTER #u10	*2	D	0F	1+a	– – – –	R14 → (R15 – 4), R15 – 4 → R14, R15 – u10 → R15	Entrance processing of function
LEAVE	E	9F – 9	b	– – – –	R14 + 4 → R15, (R15 – 4) → R14	Exit processing of function	
XCHB @Rj, Ri	A	8A	2a	– – – –	Ri → TEMP, (Rj) → Ri, TEMP → (Rj)	For SEMAFO management Byte data	

*1: In the ADDSP instruction, the reference between u8 of TYPE-D in the instruction format and assembler description s10 is as follows.

$$s10 \rightarrow s8 = s10 \gg 2$$

*2: In the ENTER instruction, the reference between i8 of TYPE-C in the instruction format and assembler description u10 is as follows.

$$u10 \rightarrow u8 = u10 \gg 2$$

*3: If either of R0 to R7 is specified in reglist, assembler generates LDM0. If either of R8 to R15 is specified, assembler generates LDM1. Both LDM0 and LDM1 may be generated.

*4: The number of cycles needed for execution of LDM0 (reglist) and LDM1 (reglist) is given by the following calculation; $a \times (n - 1) + b + 1$ when "n" is number of registers specified.

*5: If either of R0 to R7 is specified in reglist, assembler generates STM0. If either of R8 to R15 is specified, assembler generates STM1. Both STM0 and STM1 may be generated.

*6: The number of cycles needed for execution of STM0 (reglist) and STM1 (reglist) is given by the following calculation; $a \times n + 1$ when "n" is number of registers specified.

MB91110 Series

• 20-bit normal branch macro instructions

Mnemonic	Operation	Remarks
* CALL20 label20, Ri	Next instruction address → RP, label20 → PC	Ri: Temporary register *1
* BRA20 label20, Ri	label20 → PC	Ri: Temporary register *2
* BEQ20 label20, Ri	if (Z == 1) then label20 → PC	Ri: Temporary register *3
* BNE20 label20, Ri	ifs/Z == 0	Ri: Temporary register *3
* BC20 label20, Ri	ifs/C == 1	Ri: Temporary register *3
* BNC20 label20, Ri	ifs/C == 0	Ri: Temporary register *3
* BN20 label20, Ri	ifs/N == 1	Ri: Temporary register *3
* BP20 label20, Ri	ifs/N == 0	Ri: Temporary register *3
* BV20 label20, Ri	ifs/V == 1	Ri: Temporary register *3
* BNV20 label20, Ri	ifs/V == 0	Ri: Temporary register *3
* BLT20 label20, Ri	ifs/V xor N == 1	Ri: Temporary register *3
* BGE20 label20, Ri	ifs/V xor N == 0	Ri: Temporary register *3
* BLE20 label20, Ri	ifs/(V xor N) or Z == 1	Ri: Temporary register *3
* BGT20 label20, Ri	ifs/(V xor N) or Z == 0	Ri: Temporary register *3
* BLS20 label20, Ri	ifs/C or Z == 1	Ri: Temporary register *3
* BHI20 label20, Ri	ifs/C or Z == 0	Ri: Temporary register *3

*1: CALL20

- (1) If label20 – PC – 2 is between –0x800 and +0x7fe, instruction is generated as follows;

```
CALL label12
```

- (2) If label20 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
LDI:20 #label20, Ri
CALL @Ri
```

*2: BRA20

- (1) If label20 – PC – 2 is between –0x100 and +0xfe, instruction is generated as follows;

```
BRA label9
```

- (2) If label20 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
LDI:20 #label20, Ri
JMP @Ri
```

*3: Bcc20 (BEQ20 to BHI20)

- (1) If label20 – PC – 2 is between –0x100 and +0xfe, instruction is generated as follows;

```
Bcc label9
```

- (2) If label20 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
Bxcc false xcc is a revolt condition of cc
LDI:20 #label20, Ri
JMP @Ri
```

false:

• 20-bit delayed branch macro instructions

Mnemonic	Operation	Remarks
* CALL20:D label20, Ri	Next instruction address + 2 → RP, label20 → PC	Ri: Temporary register *1
* BRA20:D label20, Ri	label20 → PC	Ri: Temporary register *2
* BEQ20:D label20, Ri	if (Z = = 1) then label20 → PC	Ri: Temporary register *3
* BNE20:D label20, Ri	ifs/Z = = 0	Ri: Temporary register *3
* BC20:D label20, Ri	ifs/C = = 1	Ri: Temporary register *3
* BNC20:D label20, Ri	ifs/C = = 0	Ri: Temporary register *3
* BN20:D label20, Ri	ifs/N = = 1	Ri: Temporary register *3
* BP20:D label20, Ri	ifs/N = = 0	Ri: Temporary register *3
* BV20:D label20, Ri	ifs/V = = 1	Ri: Temporary register *3
* BNV20:D label20, Ri	ifs/V = = 0	Ri: Temporary register *3
* BLT20:D label20, Ri	ifs/V xor N = = 1	Ri: Temporary register *3
* BGE20:D label20, Ri	ifs/V xor N = = 0	Ri: Temporary register *3
* BLE20:D label20, Ri	ifs/(V xor N) or Z = = 1	Ri: Temporary register *3
* BGT20:D label20, Ri	ifs/(V xor N) or Z = = 0	Ri: Temporary register *3
* BLS20:D label20, Ri	ifs/C or Z = = 1	Ri: Temporary register *3
* BHI20:D label20, Ri	ifs/C or Z = = 0	Ri: Temporary register *3

*1: CALL20:D

- (1) If label20 – PC – 2 is between –0x800 and +0x7fe, instruction is generated as follows;

CALL:D label12

- (2) If label20 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

LDI:20 #label20, Ri

CALL:D @Ri

*2: BRA20:D

- (1) If label20 – PC – 2 is between –0x100 and +0xfe, instruction is generated as follows;

BRA:D label9

- (2) If label20 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

LDI:20 #label20, Ri

JMP:D @Ri

*3: Bcc20:D (BEQ20:D to BHI20:D)

- (1) If label20 – PC – 2 is between –0x100 and +0xfe, instruction is generated as follows;

Bcc:D label9

- (2) If label20 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

Bxcc false xcc is a revolt condition of cc

LDI:20 #label20, Ri

JMP:D @Ri

false:

MB91110 Series

• 32-bit normal macro branch instructions

Mnemonic	Operation	Remarks
* CALL32 label32, Ri	Next instruction address → RP, label32 → PC	Ri: Temporary register *1
* BRA32 label32, Ri	label32 → PC	Ri: Temporary register *2
* BEQ32 label32, Ri	if (Z == 1) then label32 → PC	Ri: Temporary register *3
* BNE32 label32, Ri	ifs/Z == 0	Ri: Temporary register *3
* BC32 label32, Ri	ifs/C == 1	Ri: Temporary register *3
* BNC32 label32, Ri	ifs/C == 0	Ri: Temporary register *3
* BN32 label32, Ri	ifs/N == 1	Ri: Temporary register *3
* BP32 label32, Ri	ifs/N == 0	Ri: Temporary register *3
* BV32 label32, Ri	ifs/V == 1	Ri: Temporary register *3
* BNV32 label32, Ri	ifs/V == 0	Ri: Temporary register *3
* BLT32 label32, Ri	ifs/V xor N == 1	Ri: Temporary register *3
* BGE32 label32, Ri	ifs/V xor N == 0	Ri: Temporary register *3
* BLE32 label32, Ri	ifs/(V xor N) or Z == 1	Ri: Temporary register *3
* BGT32 label32, Ri	ifs/(V xor N) or Z == 0	Ri: Temporary register *3
* BLS32 label32, Ri	ifs/C or Z == 1	Ri: Temporary register *3
* BHI32 label32, Ri	ifs/C or Z == 0	Ri: Temporary register *3

*1: CALL32

- (1) If label32 – PC – 2 is between –0x800 and +0x7fe, instruction is generated as follows;

```
CALL label12
```

- (2) If label32 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
LDI:32 #label32, Ri
CALL @Ri
```

*2: BRA32

- (1) If label32 – PC – 2 is between –0x100 and +0xfe, instruction is generated as follows;

```
BRA label9
```

- (2) If label32 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
LDI:32 #label32, Ri
JMP @Ri
```

*3: Bcc32 (BEQ32 to BHI32)

- (1) If label32 – PC – 2 is between –0x100 and +0xfe, instruction is generated as follows;

```
Bcc label9
```

- (2) If label32 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
Bxcc false xcc is a revolt condition of cc
LDI:32 #label32, Ri
JMP @Ri
```

false:

• 32-bit delayed macro branch instructions

Mnemonic	Operation	Remarks
* CALL32:D label32, Ri	Next instruction address + 2 → RP, label32 → PC	Ri: Temporary register *1
* BRA32:D label32, Ri	label32 → PC	Ri: Temporary register *2
* BEQ32:D label32, Ri	if (Z == 1) then label32 → PC	Ri: Temporary register *3
* BNE32:D label32, Ri	ifs/Z == 0	Ri: Temporary register *3
* BC32:D label32, Ri	ifs/C == 1	Ri: Temporary register *3
* BNC32:D label32, Ri	ifs/C == 0	Ri: Temporary register *3
* BN32:D label32, Ri	ifs/N == 1	Ri: Temporary register *3
* BP32:D label32, Ri	ifs/N == 0	Ri: Temporary register *3
* BV32:D label32, Ri	ifs/V == 1	Ri: Temporary register *3
* BNV32:D label32, Ri	ifs/V == 0	Ri: Temporary register *3
* BLT32:D label32, Ri	ifs/V xor N == 1	Ri: Temporary register *3
* BGE32:D label32, Ri	ifs/V xor N == 0	Ri: Temporary register *3
* BLE32:D label32, Ri	ifs/(V xor N) or Z == 1	Ri: Temporary register *3
* BGT32:D label32, Ri	ifs/(V xor N) or Z == 0	Ri: Temporary register *3
* BLS32:D label32, Ri	ifs/C or Z == 1	Ri: Temporary register *3
* BHI32:D label32, Ri	ifs/C or Z == 0	Ri: Temporary register *3

*1: CALL32:D

- (1) If label32 – PC – 2 is between –0x800 and +0x7fe, instruction is generated as follows;

```
CALL:D label12
```

- (2) If label32 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
LDI:32 #label32, Ri
```

```
CALL:D @Ri
```

*2: BRA32:D

- (1) If label32 – PC – 2 is between –0x100 and +0xfe, instruction is generated as follows;

```
BRA:D label9
```

- (2) If label32 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
LDI:32 #label32, Ri
```

```
JMP:D @Ri
```

*3: Bcc32:D (BEQ32:D to BHI32:D)

- (1) If label32 – PC – 2 is between –0x100 and +0xfe, instruction is generated as follows;

```
Bcc:D label9
```

- (2) If label32 – PC – 2 is outside of the range given in (1) or includes external reference symbol, instruction is generated as follows;

```
Bxcc false xcc is a revolt condition of cc
```

```
LDI:32 #label32, Ri
```

```
JMP:D @Ri
```

false:

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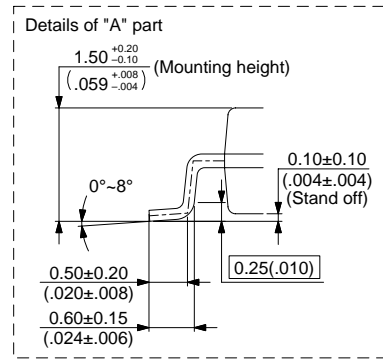
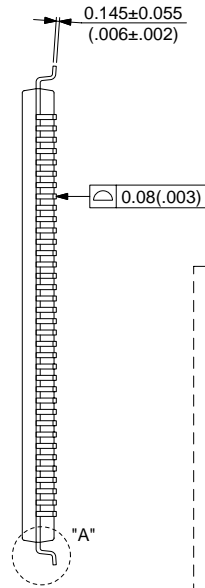
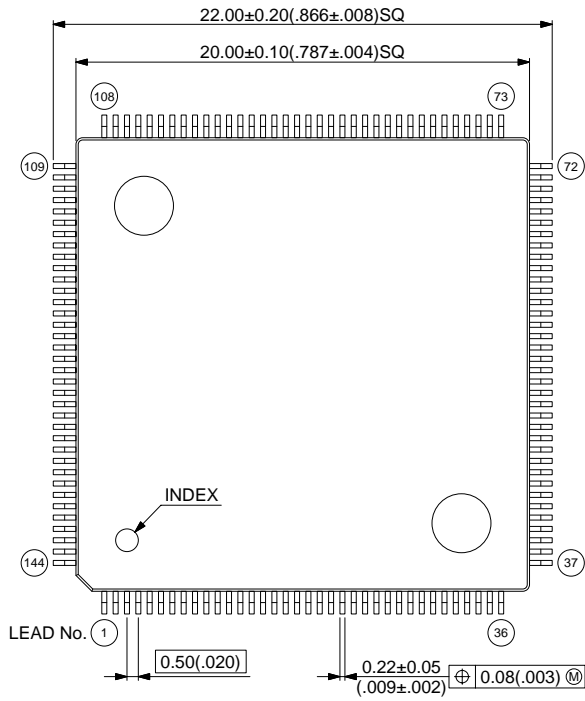
■ ORDERING INFORMATION

Part number	Package	Remarks
MB911110PMT2	144-pin plastic LQFP (FPT-144P-M08)	
MB911V110CR	PGA-299C-A01	

MB91110 Series

■ PACKAGE DIMENSION

144-pin plastic LQFP
(FPT-144P-M08)



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Dimensions in mm (inches)

MB91110 Series

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