**ISO/IEC JTC 1/SC 2/WG 3
7-bit and 8-bit codes and their extension
SECRETARIAT : ELOT**

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In SC2 WG3 meeting in Seattle (Mar98), There was a proposal to use C1 area for coding of graphic characters (N   ) .

Japan does have a concern on this proposal mostly from principle view point.

However, Japan supports this proposal for following reasons.

1. This is already done widely as an industry practice.

2. Due to that, sticking on only « clean in principle industrial standards », if any, do not make any sense at all.

3. The gap between «Clean Standards» and "Industry practice" hides living requirements for those regions/countries where the practice are the major solution. As a result, the requirements are not enough for world.

4. In 8859 series, there are so many versions for same scripts. The difference are very mall. If we accommodate such a small difference by coding graphic characters in the C! area, we can expect:

• Less versions for same script.
• Much higher simillarity between the countries due to the use of common base set in G 1 area.