# PRELIMINARY

# NLT Technologies, Ltd.

# TFT COLOR LCD MODULE

NL10276BC16-06

21cm (8.4 Type) XGA LVDS interface (1 port)

# PRELIMINARY DATA SHEET

DOD-PP-1681 (1st edition)

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

### INTRODUCTION

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The products are classified into three grades: "Standard", "Special", and "Specific".

Each quality grade is designed for applications described below. Any customer who intends to use a product for application other than that of Standard is required to contact an NLT sales representative in advance.

The **Standard:** Applications as any failure, malfunction or error of the products are free from any damage to death, human bodily injury or other property (Products Safety Issue) and not related the safety of the public (Social Issues), like general electric devices.

Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

The **Special:** Applications as any failure, malfunction or error of the products might directly cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and required high level reliability by conventional wisdom.

Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

The **Specific:** Applications as any failure, malfunction or error of the products might severe cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and developed, designed and manufactured in accordance with the standards or quality assurance program designated by the customer who requires extremely high level reliability and quality. Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support

system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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### 1. OUTLINE

### 1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC16-06 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

### 1.2 APPLICATION

• For industrial use

### 1.3 FEATURES

- Ultra-wide viewing angle (Super Fine TFT (SFT))
- Wide color gamut
- High luminance
- High contrast
- LVDS interface
- Selectable 8bit or 6bit digital signals for data of RGB
- Selectable LVDS data input map
- Reversible-scan direction
- LED backlight type
- Replaceable lamp for backlight
- Compliant with the European RoHS directive (2011/65/EU)

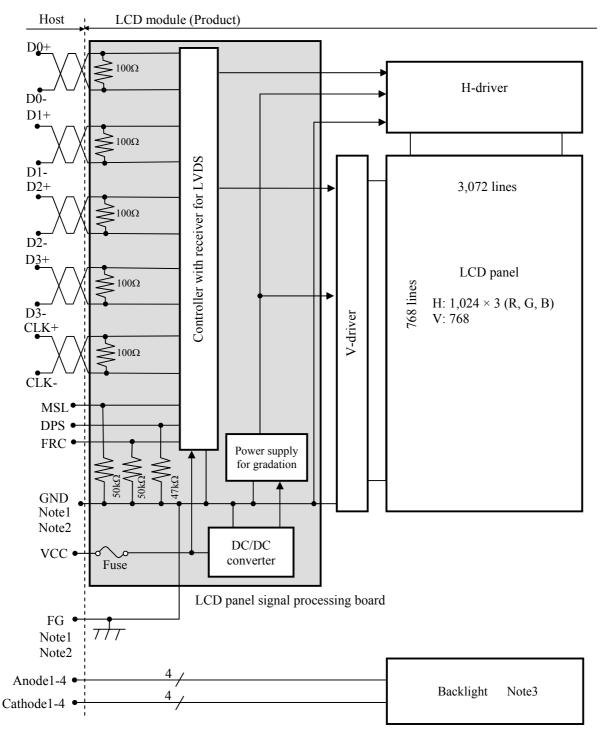
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### 2. GENERAL SPECIFICATIONS

Display area	170.496 (H) × 127.872 (V) mm
Diagonal size of display	21cm (8.4 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors (At 8-bit input, FRC terminal= High) 262,144 colors (At 6-bit input, FRC terminal= Low or Open)
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	$0.0555 \text{ (H)} \times 0.1665 \text{ (V)} \text{ mm}$
Pixel pitch	$0.1665 \text{ (H)} \times 0.1665 \text{ (V)} \text{ mm}$
Module size	200.0 (W) × 152.0 (H) × 8.2 (D) mm (typ.)
Weight	TBD g (typ.)
Contrast ratio	(600):1 (typ.)
Viewing angle	At the contrast ratio ≥ 10:1  • Horizontal: Right side 88° (typ.), Left side 88° (typ.)  • Vertical: Up side 88° (typ.), Down side 88° (typ.)
Designed viewing direction	• Viewing angle with optimum grayscale (γ≒ 2.2): Normal axis (perpendicular)
Polarizer surface	Clear
Polarizer pencil-hardness	3H (min.) [by JIS K5600]
Color gamut	At LCD panel center 72% (typ.) [against NTSC color space]
Response time	$Ton+Toff (10\% \longleftrightarrow 90\%)$ TBD ms (typ.)
Luminance	$At IL = 50mA/One \ circuit$ $(400) \ cd/m^2 \ (typ.)$
Signal system	LVDS 1port (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) [8bit/6bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)]
Power supply voltage	LCD panel signal processing board: 3.3V
Backlight	LED backlight type:  Replaceable part Lamp holder set: Type No. TBD  Recommended LED driver board (Option) LED driver board: Type No. 104PW03F Corresponding wiring harness: Type No. 121CBL02
Power consumption	At IL= 50mA/One circuit, Checkered flag pattern TBD (Less than 6W) (typ.)

### 3. BLOCK DIAGRAM



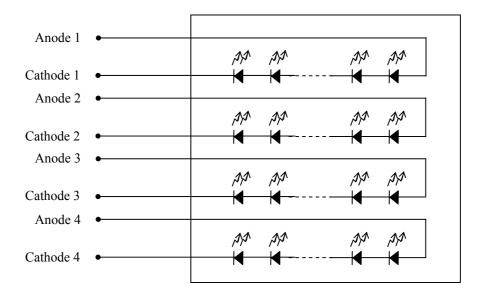
Note1: Relations between GND (Signal ground), GNDB (LED driver ground) and FG (Frame ground) in the LCD module are as follow.

GND- FG Connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds be connected together in customer equipment.

Note3: Backlight in detail

# Backlight



### 4. DETAILED SPECIFICATIONS

### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$200.0 \pm 0.5 \text{ (W)} \times 152.0 \pm 0.5 \text{ (H)} \times 8.2 \pm 0.5 \text{ (D)}$	Note1	mm
Display area	170.496 (H) × 127.872 (V)	Note1	mm
Weight	TBD (typ.)		g

Note1: See "8. OUTLINE DRAWINGS".

## 4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter		Symbol	Rating	Unit	Remarks
Power supply voltage	LCD panel signal	processing board	VCC	-0.3 to +4.0	V	
Input voltage	Display No	•	VD	-0.3 to VCC+0.3	V	-
for signals	Function No	•	VF	-0.3 to VCC+0.3	V	
Backlight	Forward	current	IL	60	mA	per one circuit
	Storage temperature		Tst	-30 to +80	°C	-
Operating	temperature	Front surface	TopF	(-10 to +70)	°C	Note3
Operating	temperature	Rear surface	TopR	(-10 to +70)	°C	Note4
				≤ 95	%	Ta ≤ 40°C
	Relative humidity		RH	≤ 85	%	40°C < Ta ≤ 50°C
	Note5		КП	≤ 55	%	50°C < Ta ≤ 60°C
				≤ 36	%	60°C < Ta ≤ 70°C
	Absolute humidity Note5		АН	≤ 70 Note6	g/m <sup>3</sup>	Ta > 70°C

Note1: Display signals are D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-.

Note2: Function signals are DPS, FRC and MSL.

Note3: Measured at center of LCD panel surface (including self-heat)

Note4: Measured at center of LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 70°C and RH= 36%

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### 4.3 ELECTRICAL CHARACTERISTICS

# 4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$ 

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current	ICC	-	TBD Note1	TBD Note2	mA	at VCC= 3.3V	
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VCC
Differential input	High	VTH	-	-	+100	mV	at VCM= 1.2V
threshold voltage	Low	VTL	-100	-	-	mV	Note3
Terminating resistance		RT	-	100	-	Ω	-
Input voltage for DPS, FRC and MSL	High	VFH	0.7VCC	-	VCC	V	CMOS level
signals	Low	VFL	0	-	0.3VCC	V	CIVIOS IEVEI
Input current for FRC	High	IFH	-	-	300	μΑ	
and MSL signals			-300	-	-	μΑ	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

### 4.3.2 Backlight lamp

(Ta= 25°C, Note1, Note2, Note3)

Parameter	Symbol	min.	typ.	max.	Unit	Remarks			
Forward current	IL	-	50.0	55.0	mA	-			
		(18.6)	(21.0)	(23.8)		Ta= +25°C at IL= 50mA /One circuit			
Forward Voltage	VL	(17.1)	-	-	V	Ta=+80°C at IL= 50mA /One circuit			
roiwaid voitage		-	-	(26.2) Ta=- at IL= /One					
		-	-	(26.4)		Ta= -30°C at IL= 55mA /One circuit			

Note1: Please drive the backlight with constant current.

Note2: The above specifications are for one LED circuit of the backlight.

Note3: The Luminance uniformity may be changed depending on the current variation between 4 circuits. It is recommended that the current value difference among the circuits be less than 5%.

### 4.3.3 Power supply voltage ripple

This product works if the ripple voltage levels are over the permissible values as the following table, but there might be noise on the display image.

Power suppl	ly voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

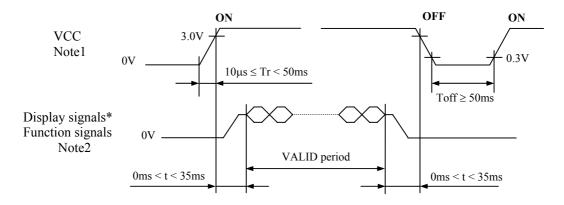
### 4.3.4 Fuse

Parameter	F	use	Rating	Fusing current	Remarks	
rarameter	Туре	Supplier	Katilig	rusing current	Remarks	
VCC	FCC16162AB	KAMAYA	1.6A	3.2A	Note1	
VCC	FCC10102AB	ELECTRIC Co., Ltd.	36V	5.2A	Note1	

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

### 4.4 POWER SUPPLY VOLTAGE SEQUENCE

### 4.4.1 LCD panel signal processing board



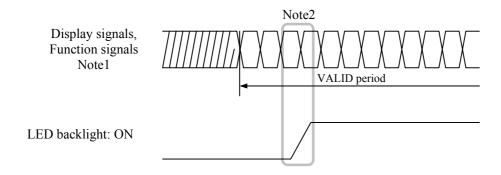
\* These signals should be measured at the terminal of  $100\Omega$  resistance.

Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signals (DPS, FRC and MSL) must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

### 4.4.2 LED driver board



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

## 4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-SE20P-HFE (Japan Aviation Electronics Industry Limited (JAE))

Adaptable plug: FI-S20S (Japan Aviation Electronics Industry Limited (JAE))

710	aapta	ible plug:	1.	i 5205 (Japan Mila	non Electronies mai	ustry Limited (JAE)	<i>)</i>
Pin	No.	Symbol	Signal	Input data	signal: 8bit	Input data signal:	Remarks
1 111	110.	Symbol	Signai	MAP A	MAP B	6bit	Remarks
1	A	D3+	Pixel data	R0-R1,G0-G1,B0-B1	R6-R7,G6-G7,B6-B7	-	Note1 Note2
	В	GND	Ground		-	Ground	Note3
2	A	D3-	Pixel data	-	Note1 Note2		
	В	GND	Ground		-	Ground	Note3
3	3	DPS	Selection of scan direction	High: Low or Open:	Reverse scan Normal scan		Note4
2	4	FRC	Selection of the number of colors	High: 16,77	7,216 colors	Low or Open: 262,144 colors	Note1 Note5
4	5	GND	Ground		Ground		Note3
(	6	CLK+	Pixel clock		Pixel clock		Note2
1	7	CLK-	Fixel Clock			Note2	
8	8	GND	Ground			Note3	
Ģ	9 D2+			D4 D7 DE	5 DE	Note2	
1	0.	D2-	Pixel data	B4-B7, DE	B2-B	J, DE	Note2
1	.1	GND	Ground		Ground		Note3
1	2	D1+	Pixel data	G3-G7, B2-B3	G1-G5,	R0-R1	Note2
1	.3	D1-	1 ixel data	03-07, 62-63	01-03,	, 50-51	Notez
1	.4	GND	Ground		Ground		Note3
1	.5	D0+	Pixel data	R2-R7, G2	R0-R	5 G0	Note2
1	.6	D0-	i inti uata	K2-K1, U2	KU-K	<i>J</i> , G0	NOIGZ
1	7	GND	Ground		Ground		Note3
1	.8	MSL	Selection of LVDS input map	Low	Low	Note5	
1	.9	VCC	Power supply		Note3		
2	20	VCC	i ower suppry		Moles		

Note1: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note2: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: All GND and VCC terminals should be used without any non-connected lines.

Note4: See "4.8 SCANNING DIRECTIONS".

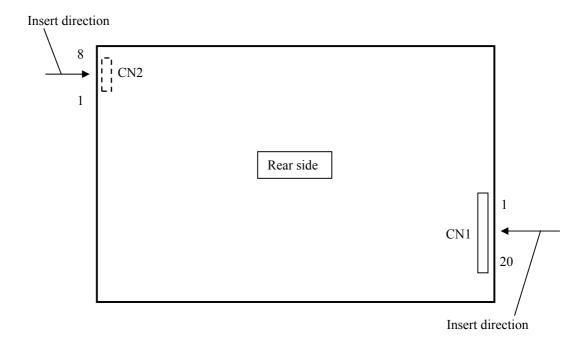
Note5: See "4.5.4 Connection between receiver and transmitter for LVDS".

### 4.5.2 LED driver board

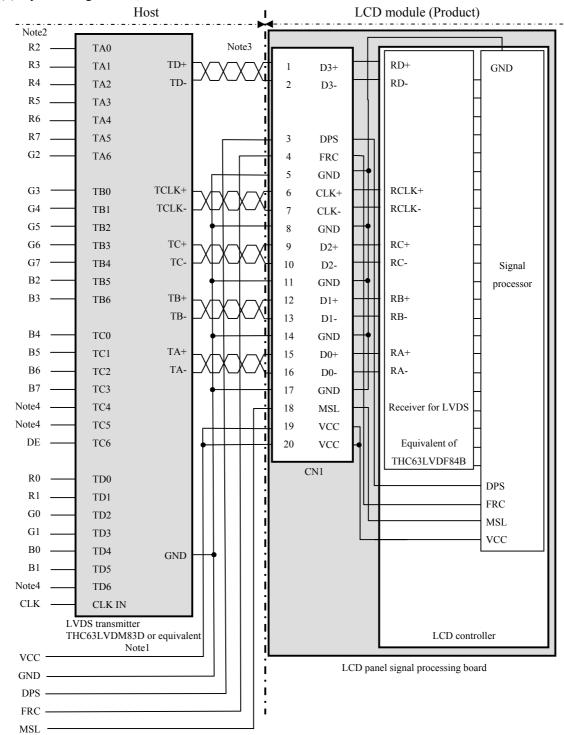
CN2 plug (LCD module side): SM08B-SRSS-TB (J.S.T. Mfg. Co., Ltd.)
Adaptable socket: SHR-08V-S, SHR-08V-S-B (J.S.T. Mfg. Co., Ltd.)

Pin No.	Symbol	Signal	Remarks
1	A1	Anode1	-
2	K1	Cathode1	-
3	A2	Anode2	-
4	K2	Cathode2	-
5	A3.	Anode3	-
6	K3	Cathode3	-
7	A4	Anode4	-
8	K4	Cathode4	-

# 4.5.3 Positions of plug and socket

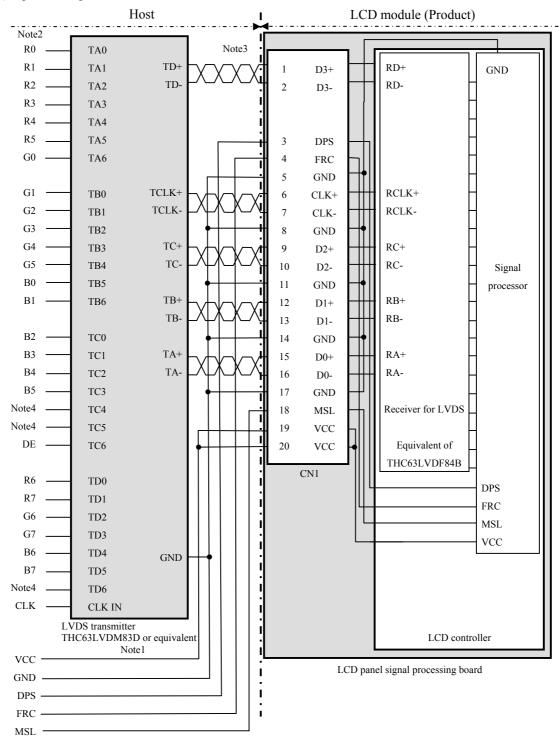


- 4.5.4 Connection between receiver and transmitter for LVDS
- (1) Input data signal: 8bit, MAP A



- Note1: Recommended transmitter THC63LVDM83D (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.

(2) Input data signal: 8bit, MAP B



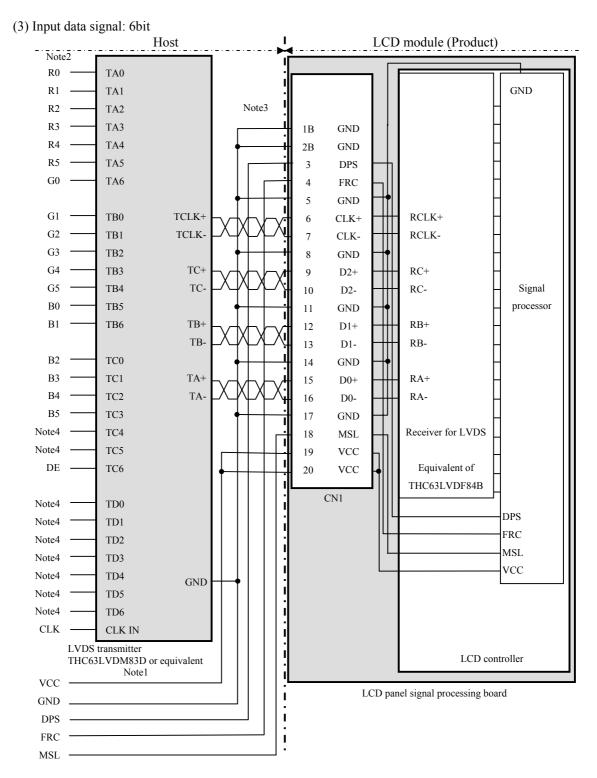
Note1: Recommended transmitter THC63LVDM83D (THine Electronics Inc.) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.

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Note1: Recommended transmitter: THC63LVDM83D (THine Electronics Inc.) or equivalent

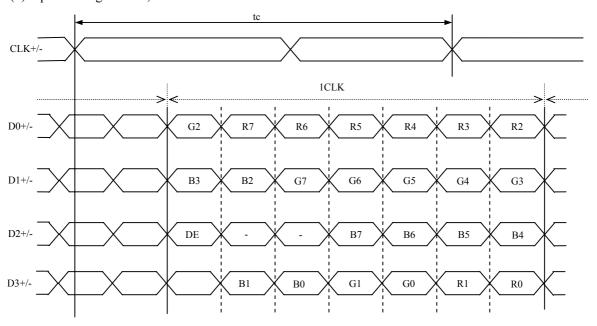
Note2: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R5, G5, B5

Note3: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

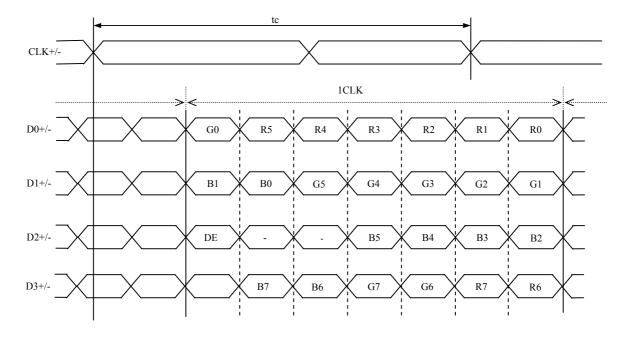
Note4: Input signals to TC4, TC5 and TD0-6 are not used inside the product, but do not keep TC4, TC5 and TD0-6 open to avoid noise problem.

# 4.5.5 Input data mapping

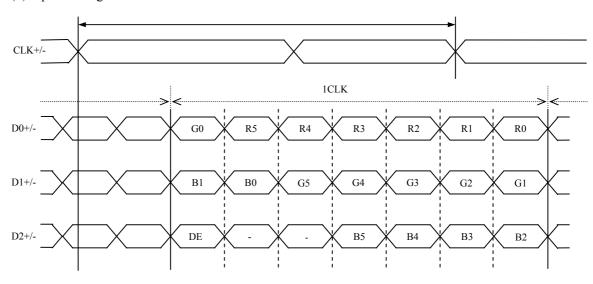
# (1) Input data signal: 8bit, MAP A



# (2) Input data signal: 8bit, MAP B



## (3) Input data signal: 6bit



### 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

## 4.6.1 Combinations of input data signals, FRC and MSL signal

This product can display 16,777,216 colors equivalent with 256 gray scales and 262,144 colors with 64 gray scales by combination of input data signals, FRC and MSL signal. See the following table.

Combination	Input data signals	Input Data mapping	CN1- Pin No.1 and 2	FRC terminal	MSL terminal	Display colors	Remarks
1	8 bit	MAP A	D3+/-	High	Low	16,777,216	Note1
2	8 bit	MAP B	D3+/-	High	High	16,777,216	Note1
3	6 bit	-	GND	Low or Open	Low	262,144	Note2

Note1: See "**4.6.2 16,777,216 colors**". Note2: See "**4.6.3 262,144 colors**".

4.6.2 16,777,216 colors

This product can display 16,777,216 colors equivalent with 256 gray scales by combination ① or ②. (See "4.6.1 Combinations of input data signals, FRC and MSL signal".)

Also the relation between display colors and input data signals is as follows.

Display colors			ii u		)				Data	a sig		_													
Display	COIOIS	R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	В7	В6	В5	B4	В3	B2	В1	В0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
lors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
ısic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
B	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
lle		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
sca	dark ↑	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ŗray	$\uparrow$																								
Red gray scale	·	1	1	1	1	1	1	0	1	0	0	0	0	. 0	0	0	0	0	0	0	0	. 0	0	0	0
ž	bright	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ပ	Diuck	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
ay s	<b>↑</b>					:								:								:			
Green gray scale	$\downarrow$				:	:								:								:			
reel	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
G	_	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e.		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
scal	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	$\uparrow$				:	:								:								:			
e gi	$\downarrow$		_			:								:								:			
Blu	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
	DI.	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	l	l	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	I	1	I	1	1	1

4.6.3 262,144 colors

This product can display 262,144 colors with 64 gray scales by combination ③. (See "4.6.1 Combinations of input data signals, FRC and MSL signal".)

Also the relation between display colors and input data signals is as follows.

Also the relation bet		VVCCI	ı uıs	piuy	C010	15 411	_			_			ligh le						
Display	Display colors		R4	R3	R 2	R 1	R 0	G5	G4	G3	G2	G1	G0	В5	B4	В3	В2	B1	В0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
ısic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Ba	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
<u>e</u>		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	<b>↑</b>			:	:						:					:	:		
d gı	<b>↓</b>				:						:				_	:	:		
Re	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	n 1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
y sc	dark	0	0	0	0	0	0	0	0	U	0	1	0	0	U	0	0	0	0
Green gray scale	1										:								
sen	<b>↓</b>	0	0	0	. 0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
Gre	bright	0	0	0	0	0	0	1	1	1 1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
Blue gray scale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	uai k ↑	Ü	Ü			O	Ü	Ü	Ü			Ü	O	Ü	Ü			1	Ü
gra					•												•		
lue	bright	0	0	0	. 0	0	0	0	0	0	. 0	0	0	1	1	1	1	0	1
B	origin	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

### 4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (0, 0)  R G B							
C(0, 0)	C( 1, 0)	• • •	C( X, 0)		C(1022, 0)	C(1023, 0)	
C(0, 1)	C( 1, 1)	• • •	C( X, 1)		C(1022, 1)	C(1023, 1)	
•	•	•	•	•	•	•	
•	•		•	• • •	•	• • •	
•	•	•	•	•	•	•	
C( 0, Y)	C( 1, Y)		C( X, Y)	• • •	C(1022, Y)	C(1023, Y)	
•	•	•	•	•	•	•	
•	•		•		•	•	
•	•	•	•	•	•	•	
C( 0, 766)	C(1, 766)	• • •	C( X, 766)	• • •	C(1022, 766)	C(1023, 766)	
C( 0, 767)	C( 1, 767)	• •	C( X, 767)	• •	C(1022, 767)	C(1023, 767)	

### 4.8 SCANNING DIRECTIONS

The following figures are seen from a front view.

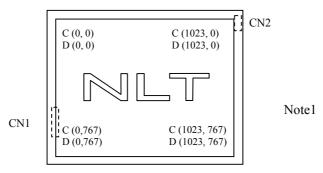


Figure 1. Normal scan (DPS: Low or Open)

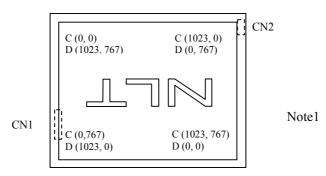


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "**4.8 DISPLAY POSITIONS**".) D (X, Y): The data number of input signal for LCD panel signal processing board

# PRELIMINARY

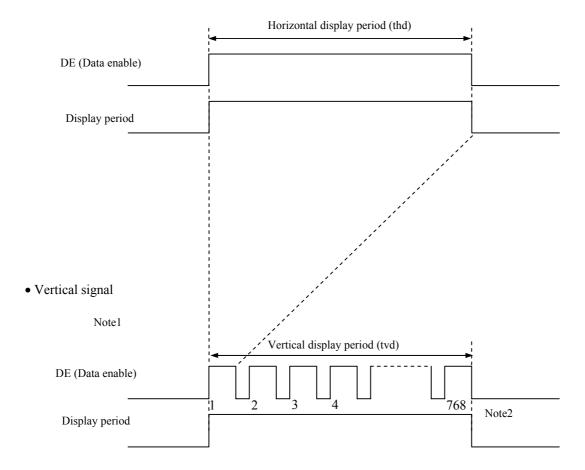
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### 4.9 INPUT SIGNAL TIMINGS

## 4.9.1 Outline of input signal timings

## • Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "4.9.3 Input signal timing chart" for the pulse number.



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# 4.9.2 Timing characteristics

(Note1, Note2, Note3)

	Symbol	min.	typ.	max.	Unit	Remarks			
	Fre	1/tc	60.0	65.0	68.0	MHz	15.385 ns (typ.)		
CLK	1	Duty	-				-		
	Rise tim	-				ns	-		
	CLK-DAT	Setup time	-	-			ns	-	
DATA	A	Hold time	-				ns		
	Rise tim	-				ns			
	Horizontal	Cycle	th	19.67	20.676	22.4	μs		
		Cycle		-	1,344	-	CLK	48.363 kHz (typ.)	
		Display period	thd		1,024		CLK		
	** 1	Cycle	tv	13.3	16.666	18.5	ms		
DE	Vertical (One frame)	Cycle		780	780 806 -		Н	60.0 Hz (typ.)	
	(one name)	Display period	tvd	768		Н			
	CLK-DE	Setup time	-				ns		
	CLK-DE	Hold time	-	-			ns	_	
	Rise tim	-	1			ns			

Note1: Definition of parameters is as follows.

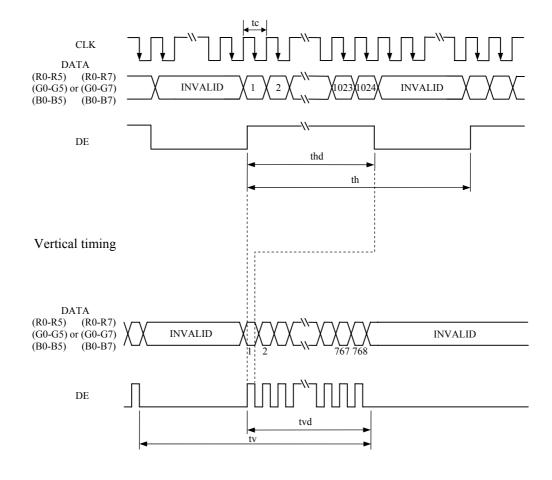
tc=1CLK, th=1H

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

# 4.9.3 Input signal timing chart

# Horizontal timing



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### 4.10 OPTICS

### 4.10.1 Optical characteristics

(Note1, Note2)

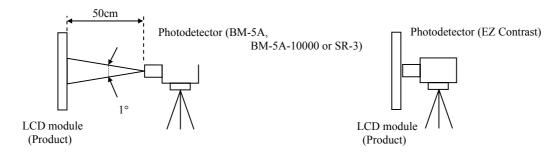
Parameter		Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminano	ee	White at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	L	TBD	(400)	-	cd/m <sup>2</sup>	BM-5A	-
Contrast ra	tio	White/Black at center $\theta R = 0^{\circ}$ , $\theta L = 0^{\circ}$ , $\theta U = 0^{\circ}$ , $\theta D = 0^{\circ}$	CR	TBD	(600)	-	-	BM-5A	Note3
Luminance uni	formity	White $\theta R = 0^{\circ}, \theta L = 0^{\circ}, \theta U = 0^{\circ}, \theta D = 0^{\circ}$	LU	-	TBD	TBD	-	BM-5A	Note4
	White	x coordinate	Wx	0.263	0.313	0.363	-		
	winte	y coordinate	Wy	0.279	0.329	0.379	-		
	Red	x coordinate	Rx	-	TBD	-	-		
Chromaticity		y coordinate	Ry	-	TBD	-	-	-	
Cironiaticity	Green	x coordinate	Gx	-	TBD	-	-	SR-3	Note5
		y coordinate	Gy	-	TBD	-	-	3K-3	Noics
	Blue	x coordinate	Bx	-	TBD	-	-		
	Diuc	y coordinate	By	-	TBD	-	-		
Color gam	ut	$\theta$ R= 0°, $\theta$ L= 0°, $\theta$ U= 0°, $\theta$ D= 0° at center, against NTSC color space	C	TBD	72	-	%		
Response ti	me	White to Black	Ton	-	TBD	TBD	ms	BM-5A-	Note6
Kesponse ti	iiic	Black to White	Toff	-	TBD	TBD	ms	10000	Note7
	Right	θU= 0°, θD= 0°, CR≥ 10	$\theta R$	70	88	-	0		
Viervine enele	Left	θU= 0°, θD= 0°, CR≥ 10	θL	70	88	-	0	EZ	Notal
Viewing angle	Up	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θU	70	88	-	0	Contrast	Note8
	Down	$\theta R = 0^{\circ},  \theta L = 0^{\circ},  CR \ge 10$	θD	70	88	-	0		

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IL= 50mA/One Circuit, Display mode: XGA, Horizontal cycle= 1/48.363kHz, Vertical cycle= 1/60.0Hz, DPS= Low or Open, FRC= High

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= TBD °C

Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

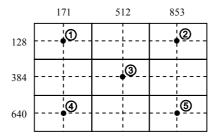
### 4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

### 4.10.3 Definition of luminance uniformity

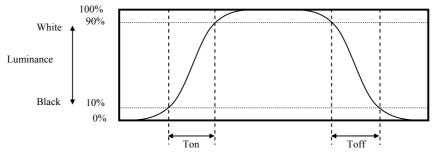
The luminance uniformity is calculated by using following formula.

The luminance is measured at near the 5 points shown below.

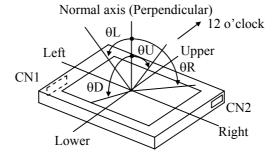


## 4.10.4 Definition of response times

Response time is measured, the luminance changes from "black " to " white ", or " white " to " black " on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 10% up to 90%. Also Toff is the time it takes the luminance change from 90% down to 10% (See the following diagram.).



### 4.10.5 Definition of viewing angles



## 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

### This lifetime is the estimated value, and is not guarantee value.

	Condition	Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit
LED	25°C (Ambient temperature of the product) Continuous operation, IL= 50mA/One circuit	70,000	h
elementary substance	70°C (Surface temperature at screen) Continuous operation, IL= 50mA/One circuit	60,000	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

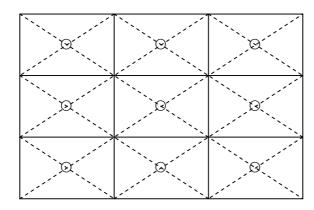
Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

### 6. RELIABILITY TESTS

Test item	Condition	Judgment Note1		
High temperature and humidity (Operation)	① 60 ± 2°C, RH= 90%, 240hours ② Display data is white.			
Heat cycle (Operation)	<ul> <li>① -20 ± 3°C1hour</li> <li>70 ± 3°C1hour</li> <li>② 50cycles, 4hours/cycle</li> <li>③ Display data is white.</li> </ul>			
Thermal shock (Non operation)	<ul> <li>① -20 ± 3°C30minutes 80 ± 3°C30minutes</li> <li>② 100cycles, 1hour/cycle</li> <li>③ Temperature transition time is within 5 minutes.</li> </ul>	No display malfunctions		
ESD (Operation)	<ul> <li>① 150pF, 150Ω, ±10kV</li> <li>② 9 places on a panel surface Note2</li> <li>③ 10 times each points at 1 sec interval</li> </ul>			
Dust (Operation)	<ul> <li>① Sample dust: No. 15 (by JIS-Z8901)</li> <li>② 15 seconds stir</li> <li>③ 8 times repeat at 1 hour interval</li> </ul>			
Vibration (Non operation)	<ul> <li>① 5 to 100Hz, 19.6m/s²</li> <li>② 1 minute/cycle</li> <li>③ X, Y, Z directions</li> <li>④ 120 times each directions</li> </ul>	No display malfunctions No physical damages		
Mechanical shock (Non operation)	<ul> <li>539m/ s², 11ms</li> <li>±X, ±Y, ±Z directions</li> <li>5 times each directions</li> </ul>	110 physical damages		

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



### 7. PRECAUTIONS

### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

### 7.2 CAUTIONS



\* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s<sup>2</sup> and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (\$\phi\$16mm jig))

# 7.3 ATTENTIONS 1

# 7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- 3 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed TBD N·m. Higher torque might result in distortion of the bezel.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ⑤ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it a soft dry cloth.
- ① Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- 4 This product is not designed as radiation hardened.

### 7.3.3 Characteristics

### The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- (5) The interference noise between input signal frequency for this product's signal processing board and luminance control frequency of the LED driver board may appear on a display. Set up luminance control frequency of the LED driver board so that the interference noise does not appear.

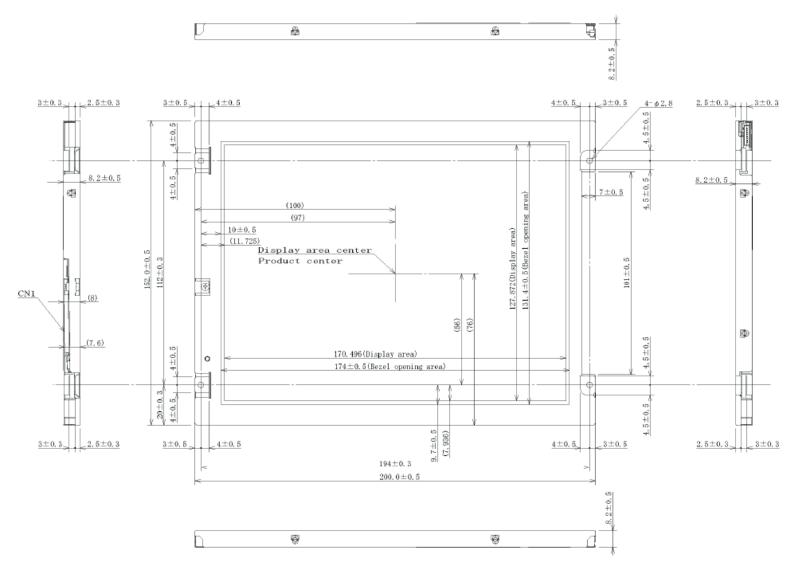
### 7.3.4 Others

- ① All GND, VCC, GNDB and VDDB terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- 3 The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.
- Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT for repairing and so on.

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### 8. OUTLINE DRAWINGS

#### 8.1 FRONT VIEW

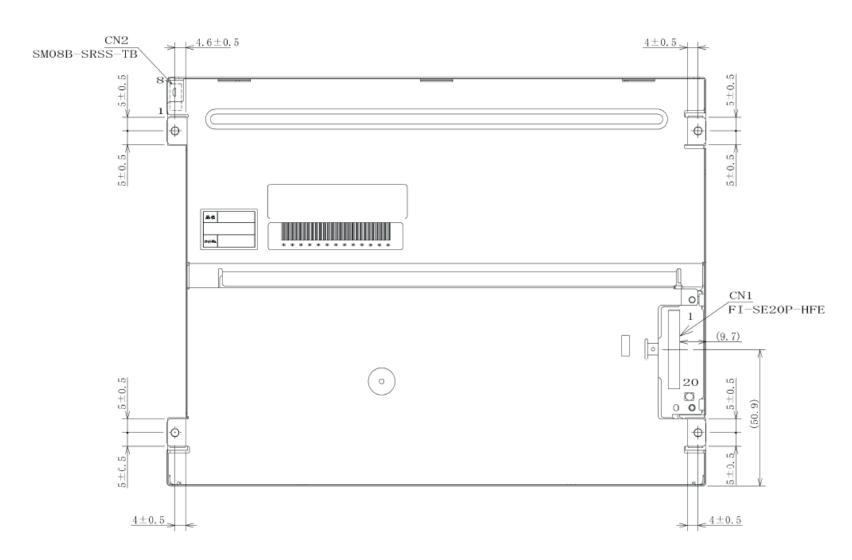


Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed TBD N·m.

Unit: mm

#### 8.2 REAR VIEW



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed TBD N·m.

## **REVISION HISTORY**

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

Edition	Document number	Prepared date	]	Revision contents and sign	ature
1st	DOD-PP-	June 10,	Revision contents		
edition	1681	2013	New issue		
			Signature of writer		
			Approved by	Checked by	Prepared by
			72 . Hawashina		A- Kumano
			R. KAWASHIMA		A. KUMANO
					- M. ROMANO