NEC

TFT COLOR LCD MODULE

NL10276BC20-04

26.3cm (10.4 Type)

XGA

DATA SHEET

(4th edition)

All information is subject to change without notice.
Please confirm the delivery specification before starting to design your system.

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INTRODUCTION

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Anti-radioactive design is not implemented in this product.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

NL10276BC20-04 module is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight unit.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. PC, signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATIONS

- Display terminal for control system
- Industrial PC

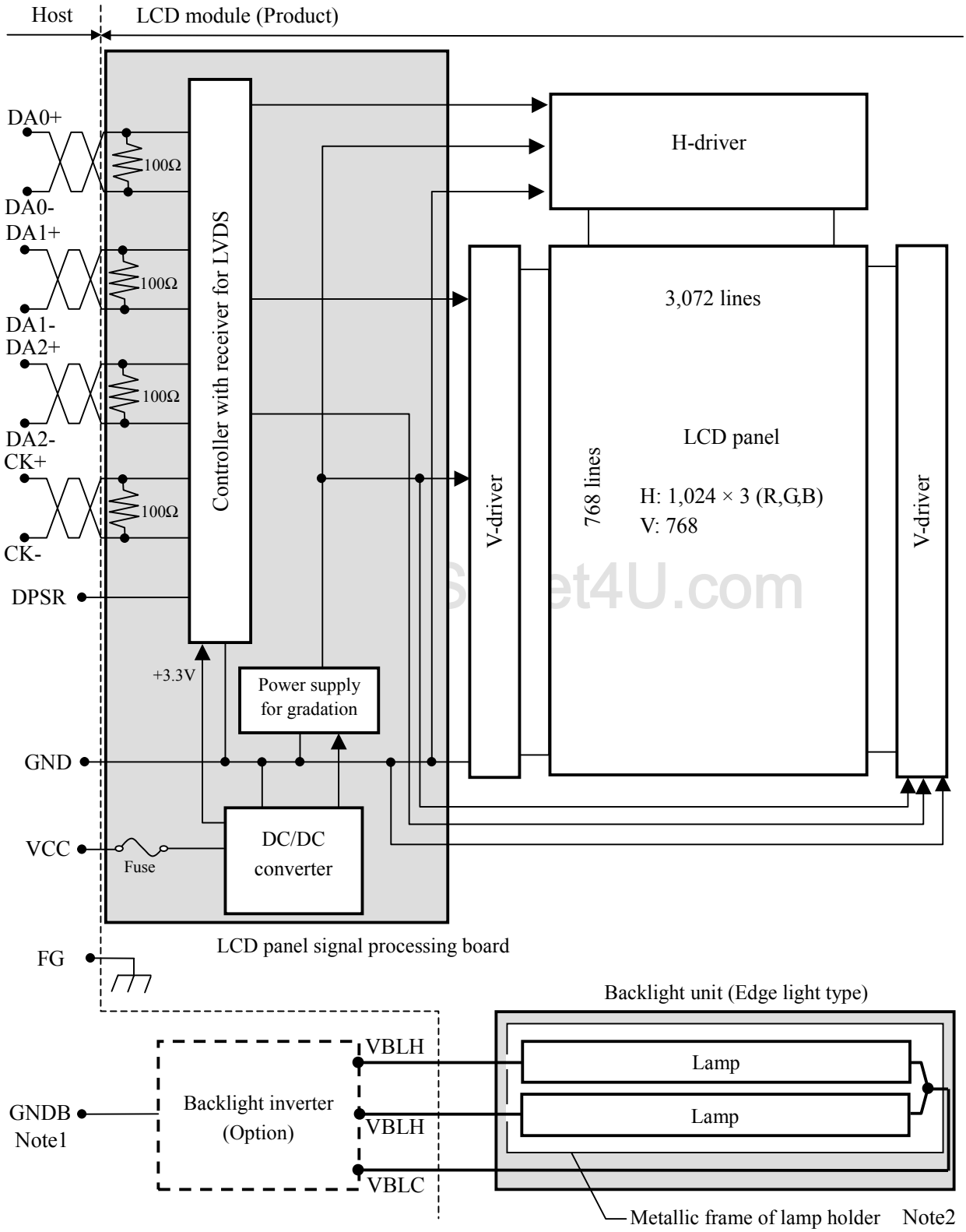
1.3 FEATURES

- High luminance
- Wide viewing angle
- Extensive temperature
- 6-bit digital RGB signals
- Single link LVDS interface
- Reversible-scan direction
- Edge light type
- Replaceable lamp for backlight unit (Inverter less)
- Acquisition product for UL/c-UL (File number: E170632)

2. GENERAL SPECIFICATIONS

Display area	210.4 (W) × 157.8 (H) mm (typ.)
Diagonal size of display	26.3 cm (10.4 inches)
Drive system	a-Si TFT active matrix
Display color	262,144 colors
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	0.0685 (W) × 0.2055 (H) mm
Pixel pitch	0.2055 (W) × 0.2055 (H) mm
Module size	243.0 (W) × 185.1 (H) × 11.0 (D) mm (typ.)
Weight	530 g (typ.)
Contrast ratio	300:1 (typ.)
Viewing angle	*At the contrast ratio 10:1* • Horizontal: Left side 60° (typ.), Right side 60° (typ.) • Vertical: Up side 45° (typ.), Down side 60° (typ.)
Designed viewing direction	*At DPSR: normal scan* • Viewing direction without image reversal: up side (12 o'clock) • Viewing direction with contrast peak: down side 5° to 10° (6 o'clock) • Viewing angle with optimum grayscale (γ=2.2): normal axis
Polarizer surface	Non matt treatment
Polarizer pencil-hardness	3H (min.) [by JIS K5400]
Color gamut	*At LCD panel center* 40 % (typ.) [against NTSC color space]
Response time	15 ms (typ.)
Luminance	*At 5.0mArms / lamp* 300 cd/m^2 (typ.)
Signal system	Single link LVDS (Receiver: THC63LVDF64A, THine Electronics Inc.) [6-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)]
Power supply voltage	LCD panel signal processing board: 3.3V
Backlight	Edge light type: 2 cold cathode fluorescent lamps (Replaceable parts • Lamps for backlight unit: Type No. 104LHS35) (Recommended inverter (Option) • Inverter: Type No. 104PW191)
Power consumption	*At maximum luminance and checkered flag pattern* 6.2W (typ.)

3. BLOCK DIAGRAM



Note1: GND and GNDB (Backlight inverter ground) should be connected together in customer equipment.

Note2: Neither FG (Frame ground) nor the metallic frame of lamp holder is connected to VBLC (Lamp low voltage terminal).

Note3: Connections between GND, FG (Frame ground) and VBLC in the LCD module

GND - FG	Not connected
GND - VBLC	Not connected
FG - VBLC	Not connected

4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Unit
Module size	243.0 ± 0.5 (W) × 185.1 ± 0.5 (H) × 11.0 ± 0.5 (D) Note1	mm
Display area	210.4 ± 0.5 (W) × 157.8 ± 0.5 (H) Note1	mm
Weight	530 (typ.), 550 (max.)	g

Note1: See "**11. OUTLINE DRAWINGS**".

4.2 ABSOLUTE MAXIMUM RATINGS

Parameter			Symbol	Rating	Unit	Remarks
Power supply voltage	LCD panel signal board		VCC	-0.3 to +4.0	V	Ta = 25°C
	Lamp	High voltage side (Hot) Note1	VBLH	1,500	Vrms	
		Low voltage side (Cold) Note2	VBLC	42.4	Vrms	
Input voltage for signals	Display signals Note3		VD	-0.3 to VCC+0.3	V	
	Function signals Note4		VF	-0.3 to VCC+0.3	V	
Storage temperature			Tst	-20 to +70	°C	-
Operating temperature		Front surface	TopF	0 to +60	°C	
		Rear surface	TopR	0 to +60	°C	
Relative humidity Note5			RH	≤ 95	%	Ta ≤ 40°C
				≤ 85	%	40 < Ta ≤ 50°C
				≤ 70	%	50 < Ta ≤ 55°C
				≤ 60	%	55 < Ta ≤ 60°C
Absolute humidity Note5			AH	≤ 78 Note6	g/m^3	Ta > 60°C

Note1: "VBLH" is the voltage value between low voltage terminal (Cold) and high voltage terminal (Hot).
Note2: "VBLC" is the voltage value between frame ground (FG) and low voltage terminal (Cold).
Note3: Display signals are DA0+/-, DA1+/-, DA2+/- and CK+/-. Also controller with LVDS receiver are worked by +3.3V from DC/DC converter.
Note4: Function signal is DPSR.
Note5: No condensation
Note6: Ta = 60°C, RH = 60%

4.3 ELECTRICAL CHARACTERISTICS

4.3.1 Driving for LCD panel signal processing board

(Ta = 25°C)

Parameter		Symbol	Min.	Typ.	Max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current		ICC	-	300 Note1	500 Note2	mA	VCC = 3.3V
Input voltage for LVDS receiver	Low	VDRL	0	-	0.8	V	-
	High	VDRH	2.0	-	2.4	V	
Differential input threshold voltage for LVDS receiver	Low	VTL	-100	-	-	mV	VOC=1.2V Note3
	High	VTH	-	-	+100	mV	
Input voltage for DPSR signal	Low	VFDL	0	-	0.8	V	-
	High	VFDH	2.0	-	VCC	V	

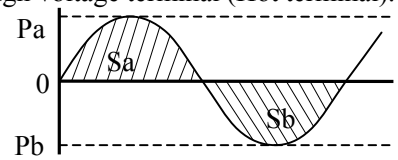
Note1: Checkered flag pattern (by EIAJ ED-2522)
Note2: Pattern for maximum current
Note3: Common mode voltage for LVDS receiver

4.3.2 Working for backlight lamp

Parameter	Symbol	Ta	Min.	Typ.	Max.	Unit	Remarks
Starting voltage	VS	0°C	1,100	-	-	Vrms	Note1
		25°C	850	-	-	Vrms	
Power supply voltage	VBLH	25°C	-	520	-	Vrms	Note1,Note2
Power supply current	IBL	25°C	2.0	5.0	5.5	mArms	Note2, Note3
Oscillation frequency	FO	25°C	60	65	70	kHz	Note4

Note1: The power supply voltage cycle between lamps should be kept on a same phase. "VS" and "VBLH" are the voltage value between low voltage side (Cold) and high voltage side (Hot).

Note2: The asymmetric ratio of working waveform for lamps (Power supply voltage peak ratio, power supply current peak ratio and waveform space ratio) should be less than 5 % (See the following figure.). If the waveform is asymmetric, DC (Direct current) element apply into the lamp. In this case, a lamp lifetime may be shortened, because a distribution of a lamp enclosure substance inclines toward one side between low voltage terminal (Cold terminal) and high voltage terminal (Hot terminal).



$$\frac{|Pa - Pb|}{Pb} \times 100 \leq 5\ \%$$

$$\frac{|Sa - Sb|}{Sb} \times 100 \leq 5\ \%$$

Pa: Supply voltage/current peak for positive, Pb: Supply voltage/current peak for negative
Sa: Waveform space for positive part, Sb: Waveform space for negative part

Note3: The lamp holder of this product contains two backlight lamps. The low voltage terminal of both lamps is connected to one contact point. Also above power supply current specification is one lamp duty. Therefore, this lamp holder becomes twice as many power supply current as above value on low voltage (Cold) line. The measurement for the power supply current value of one lamp should measure on high voltage (Hot) line to each lamp.

Note4: In case "FO" is not the recommended value, beat noise may display on the screen, because of interference between "FO" and "1/th". Recommended value of "FO" is as following.

$$FO = \frac{1}{4} \times \frac{1}{th} \times (2n\text{-}1)$$

th: Horizontal synchronous cycle (See "4.9.3 Timing characteristics".)
n: Natural number (1, 2, 3 ·····)

4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Parameter	Power supply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3 V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

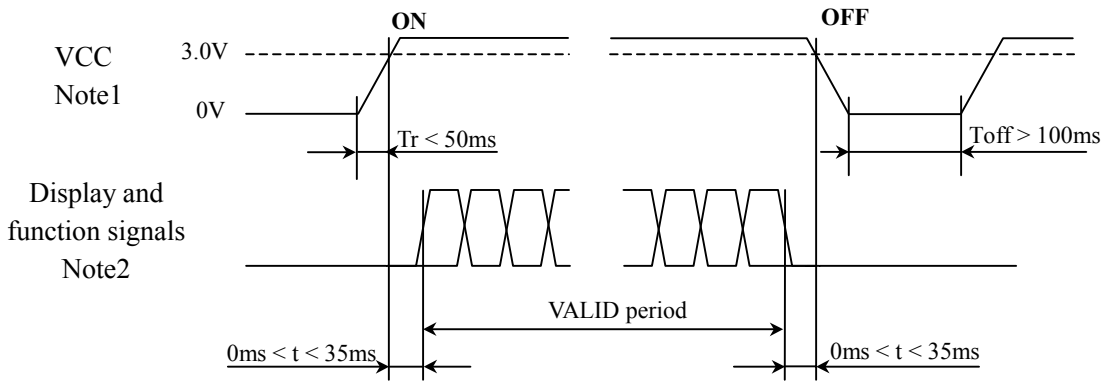
4.3.4 Fuses

Fusing line	Fuse		Rating	Fusing current Note1
	Type	Supplier		
VCC	TF16N2.00	KOA Corporation	2.0 A 47 V	4.0 A

Note1: The power supply capacity should be more than the fusing current. If the power supply capacity is less than the fusing current, the fuse may not blow for a short time, and then nasty smell, smoking and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 Sequence for LCD panel signal processing board

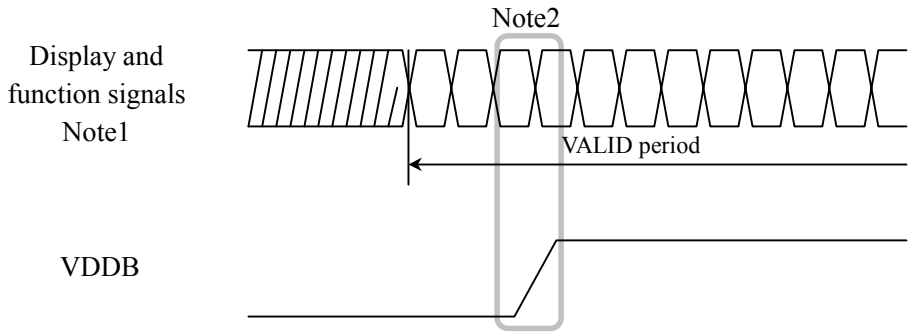


Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.

Note2: Display (DA0+/-, DA1+/-, DA2+/- and CK+/-) with 100Ω (Characteristic impedance) and function (DPSR) signals must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VCC.

4.4.2 Sequence for backlight inverter (Option)



Note1: These are display and function signals for LCD panel signal processing board.

Note2: The backlight inverter voltage (VDDB) should be inputted within the valid period of display and function signals, in order to avoid unstable data display.

4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board ☆

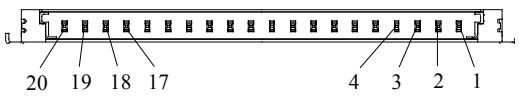
CN1 socket (Module side): FI-SE20P-HF (Japan Aviation Electronics Industry Limited)
Adaptable plug: FI-S20S (Japan Aviation Electronics Industry Limited)

Pin No.	Symbol	Function	Remarks
1	GND	Ground	-
2	GND		
3	DPSR	Select of scan direction	Normal scan: Low or Open, Reverse scan: High Note1
4	NC	Non connection	-
5	GND	Ground	
6	CK+	Pixel clock	Note2
7	CK-		
8	GND	Ground	-
9	D2+	Pixel data	Note2
10	D2-		
11	GND	Ground	-
12	D1+	Pixel data	Note2
13	D1-		
14	GND	Ground	-
15	D0+	Pixel data	Note2
16	D0-		
17	GND	Ground	-
18	GND		
19	VCC	Power supply	
20	VCC		

Note1: See "4.8 SCANNING DIRECTIONS".

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be connected between LCD panel signal processing board and LVDS transmitter.

CN1: Figure of socket

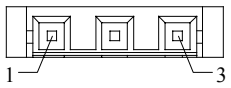


4.5.2 Backlight lamp

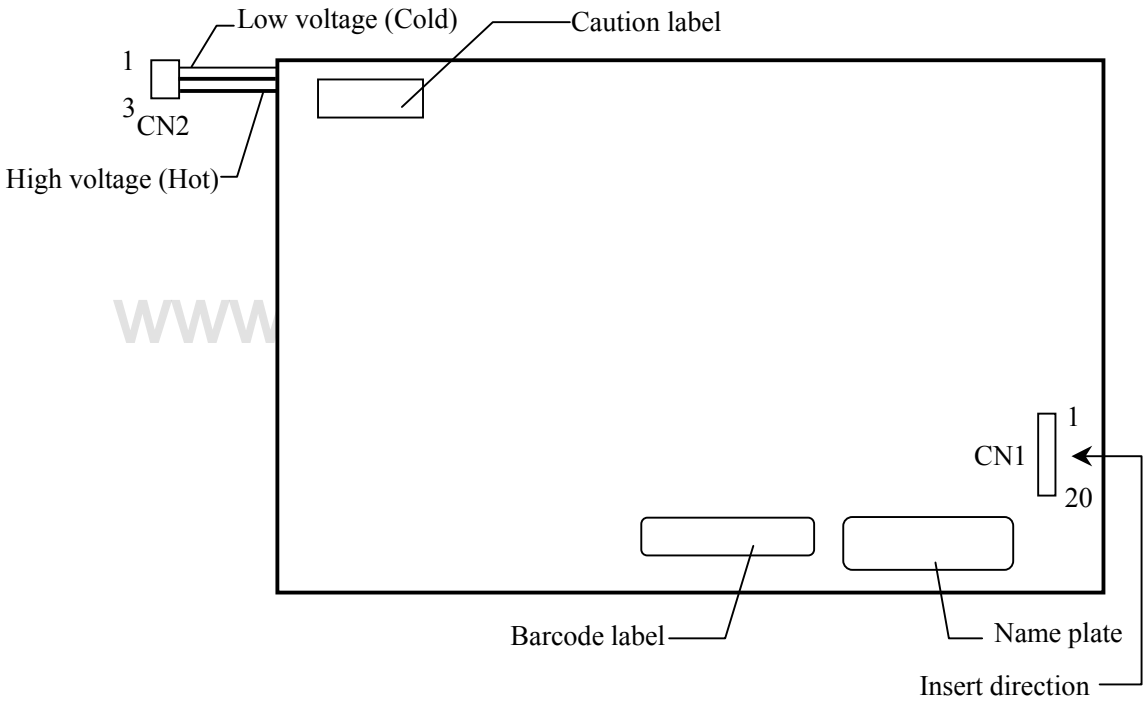
CN2 plug: BHR-03VS-1 (J.S.T Mfg. Co., Ltd.)
Adaptable socket: SM03 (4.0) B-BHS-TB (J.S.T Mfg. Co., Ltd.)

Pin No.	Symbol	Signal	Remarks
1	VBLC	Low voltage (Cold)	-
2	VBLH	High voltage (Hot)	
3	VBLH	High voltage (Hot)	

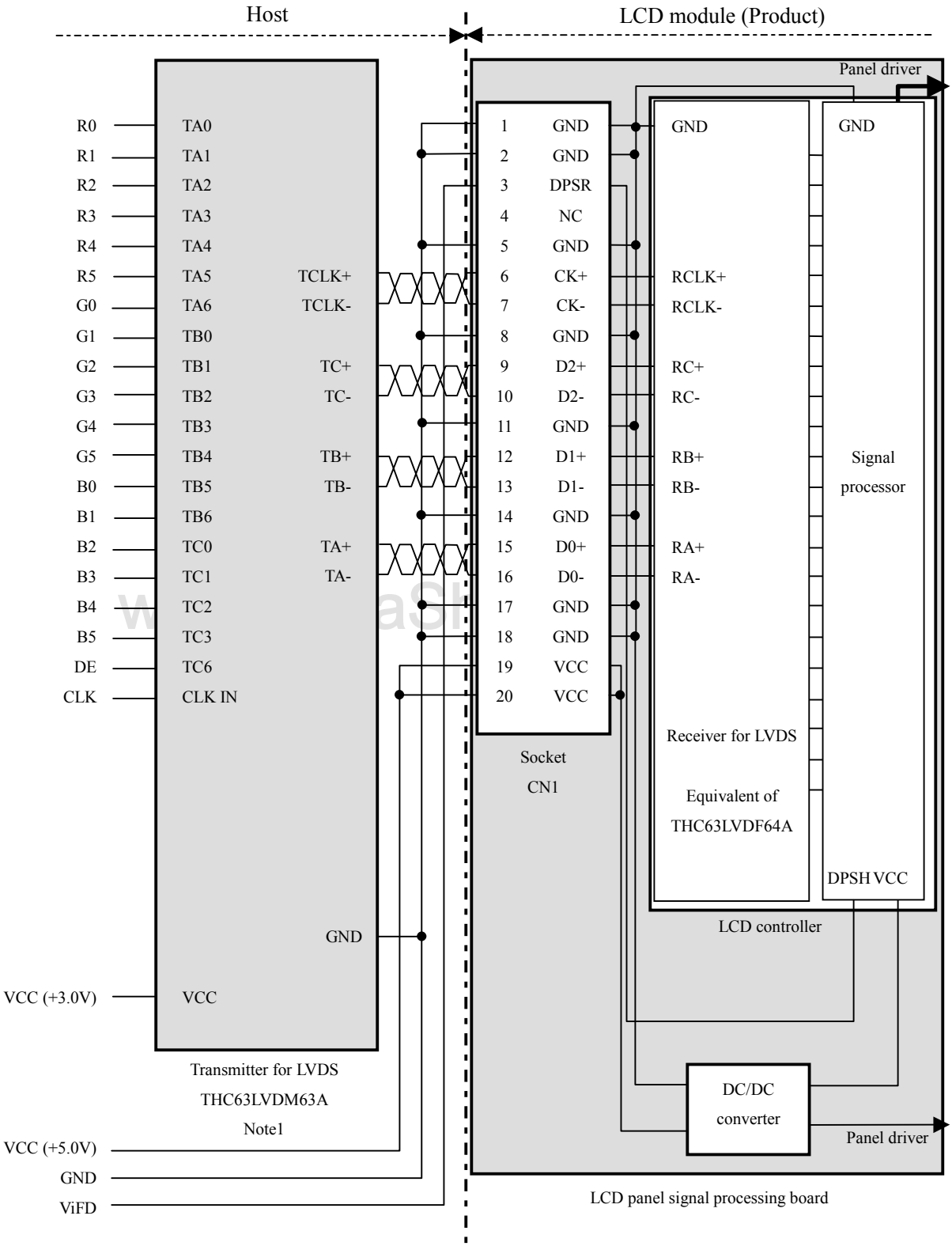
CN2: Figure of plug



4.5.3 Positions of a plug and a socket



4.5.4 Connection between receiver and transmitter for LVDS



Note1: Recommended transmitter

See the data sheet for THC63LVDM63A (THein Electronics Inc.).

4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 262,144 colors in 64 scale. Also the relation between display colors and input data signals is as the following table.

Display colors		Data signal (0: Low level, 1: High level)																	
		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
Basic colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Red scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	↑				:						:						:		
	↓				:						:						:		
	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Green scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
	↑				:						:						:		
	↓				:						:						:		
	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
		0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Blue scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	↑				:						:						:		
	↓				:						:						:		
	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

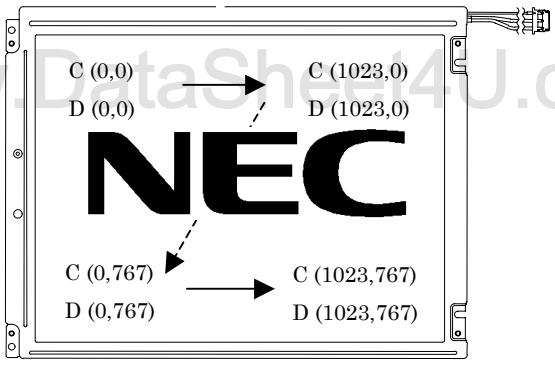
4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See figure of "4.8 SCANNING DIRECTIONS".).

C(0, 0)	C(1, 0)	•••	C(X, 0)	•••	C(1022, 0)	C(1023, 0)
C(0, 1)	C(1, 1)	•••	C(X, 1)	•••	C(1022, 1)	C(1023, 1)
⋮	⋮	⋮	⋮	⋮	⋮	⋮
C(0, Y)	C(1, Y)	•••	C(X, Y)	•••	C(1022, Y)	C(1023, Y)
⋮	⋮	⋮	⋮	⋮	⋮	⋮
C(0, 766)	C(0, 766)	•••	C(X, 766)	•••	C(1022, 766)	C(1023, 766)
C(0, 767)	C(1, 767)	•••	C(X, 767)	•••	C(1022, 767)	C(1023, 767)

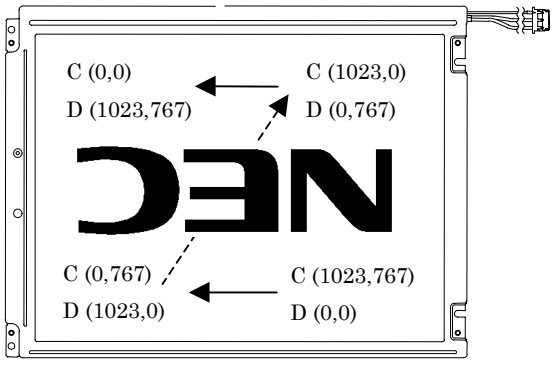
4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.



Note1

Figure 1. Normal scan (DPSR: Low or Open)



Note1

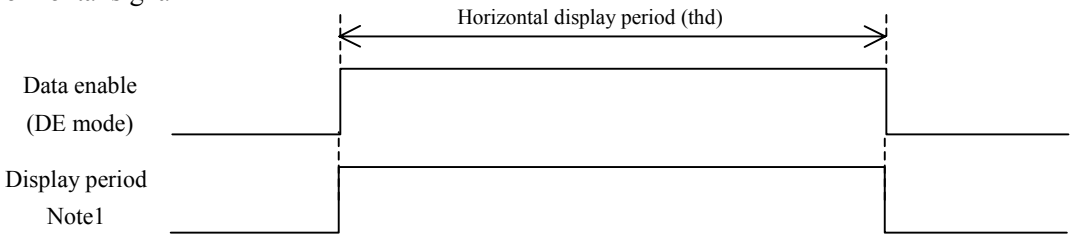
Figure 2. Reverse scan (DPSR: High)

Note1: Meaning of C (X, Y) and D (X, Y)
C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)
D (X, Y): The data number of input signal for LCD panel signal processing board

4.9 INPUT SIGNAL TIMINGS FOR LCD PANEL SIGNAL PROCESSING BOARD

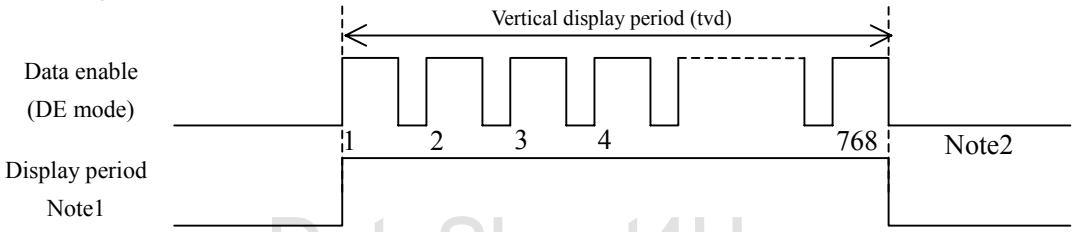
4.9.1 Outline of input signal timings

- Horizontal signal



Note1: This diagram indicates virtual signal for set up to timing.

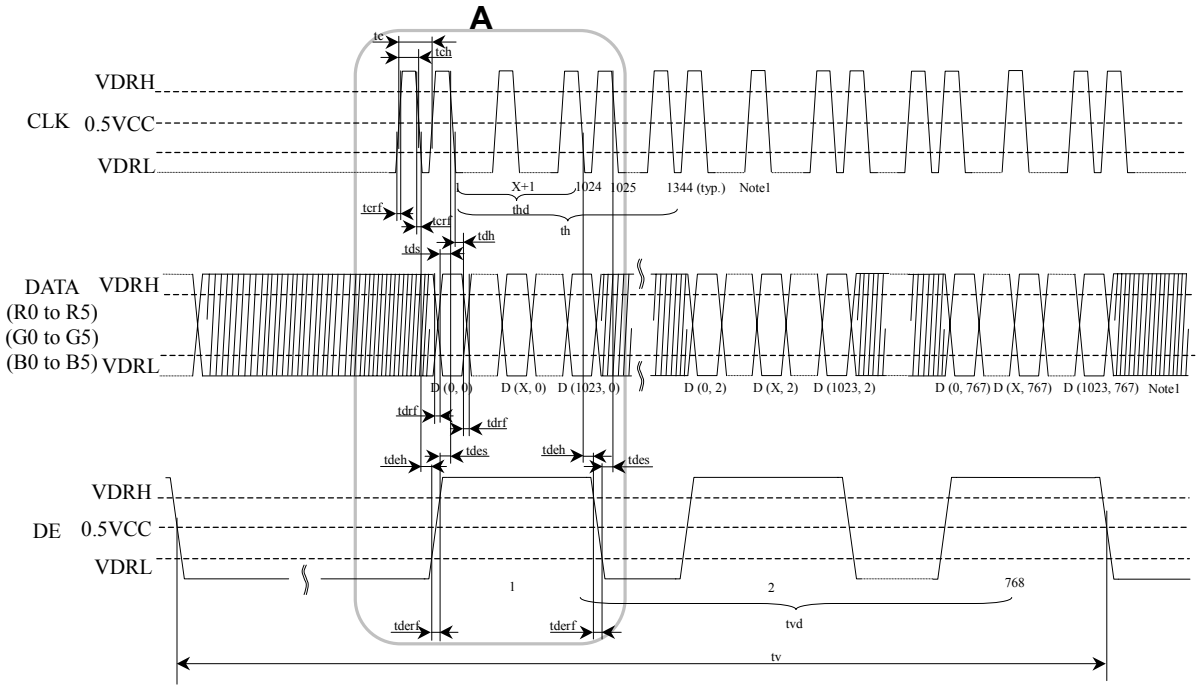
- Vertical signal



Note1: This diagram indicates virtual signal for set up to timing.
Note2: See "4.9.2 Detailed input signal timing chart for DE mode" for numeration of pulse.

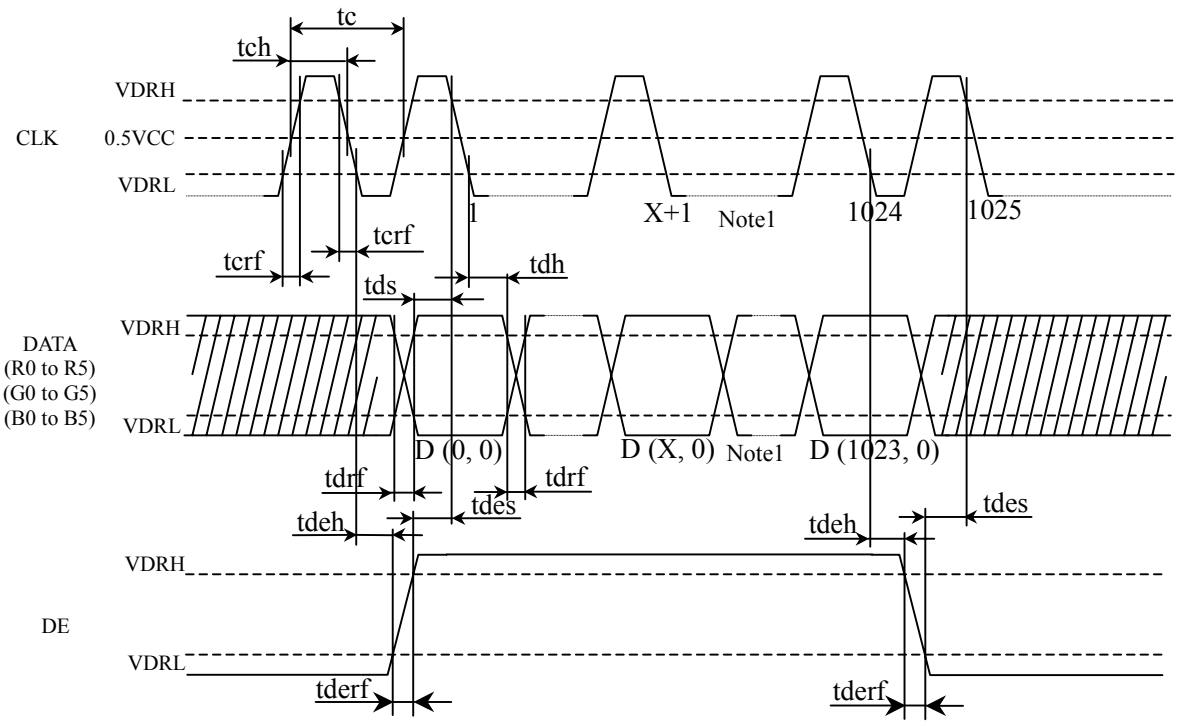
4.9.2 Detailed input signal timing chart for DE mode

- Outline chart



Note1: X is data number from 1 to 1022. See "4.8 SCANNING DIRECTIONS".

• Detail of **A** part



Note1: X is data number from 1 to 1022. See "4.8 SCANNING DIRECTIONS".

4.9.3 Timing characteristics

Parameter Note1			Symbol	Min.	Typ.	Max.	Unit	Remarks
CLK	Frequency (LVDS receiver)		tcf	60.0	65.0	68.0	MHz	15.4 ns (typ.) Note1
	Duty		tcd	-	-	-	-	Note1, Note2
	Rise time, Fall time		tcrf	-	-	-	-	Note2
DATA	CLK-DATA	Setup time	tds	-	-	-	-	
		Hold time	tdh	-	-	-	-	
	Rise time, Fall time		tdrf	-	-	-	-	
DE	Horizontal	Cycle	th	-	1,344	-	CLK	Note1, Note3
		Display period	thd		1,024		CLK	Note1
	Vertical (One frame)	Cycle	tv	-	806	-	H	
		Display period	tvd		768		H	
	CLK-DE	Setup time	tdes	-	-	-	-	Note2
		Hold time	tdeh	-	-	-	-	
	Rise time, Fall time		tderf	-	-	-	-	

Note1: Definition of parameters is as follows.

tcf = 1/tc, tcd = tch/tc = tch×tcf, tc = 1CLK, th = 1H

Note2: See the data sheet of LVDS transmitter.

Note3: "th" must keep the fluctuation within ±1 CLK, because of avoidance of image sticking.

4.10 OPTICS

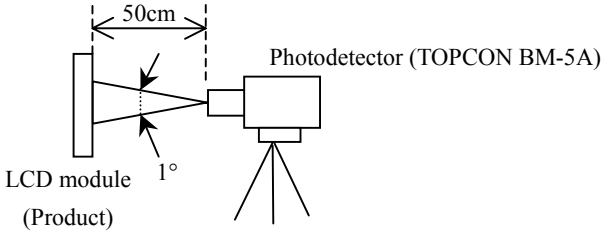
4.10.1 Optical characteristics

Parameter Note1		Condition	Symbol	Min.	Typ.	Max.	Unit	Remarks
Contrast ratio		White/Black at center θR = 0°, θL = 0°, θU = 0°, θD = 0°	CR	150	300	-	-	Note2
Luminance		White at center θR = 0°, θL = 0°, θU = 0°, θD = 0°	L	240	300	-	cd/m^2	-
Luminance uniformity		-	LU	-	1.24	1.40	-	Note3
Chromaticity	White	**x** coordinate	Wx	-	0.315	-	-	Note4
		y coordinate	Wy	-	0.340	-	-	
	Red	**x** coordinate	Rx	-	0.575	-	-	
		y coordinate	Ry	-	0.335	-	-	
	Green	**x** coordinate	Gx	-	0.332	-	-	
		y coordinate	Gy	-	0.536	-	-	
	Blue	**x** coordinate	Bx	-	0.153	-	-	
		y coordinate	By	-	0.150	-	-	
Color gamut		θR = 0°, θL = 0°, θU = 0°, θD = 0° at center, against NTSC color space	C	35	40	-	%	
Response time		White to black	Ton	-	15	30	ms	Note5 Note6
		Black to white	Toff	-	40	60	ms	
Viewing angle	Right	θU = 0°, θD = 0°, CR = 10	θR	-	60	-	°	Note7
	Left	θU = 0°, θD = 0°, CR = 10	θL	-	60	-	°	
	Up	θR = 0°, θL = 0°, CR = 10	θU	-	45	-	°	
	Down	θR = 0°, θL = 0°, CR = 10	θD	-	60	-	°	

Note1: Measurement conditions are as follows.

Ta = 25°C, VCC = 3.3V, IBL = 5.0mArms/lamp, Display mode: XGA-60Hz

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement method for luminance is as follows.



Note2: See "4.10.2 Definition of contrast ratio".

Note3: See "4.10.3 Definition of luminance uniformity".

Note4: These coordinates are found on CIE 1931 chromaticity diagram.

Note5: Product surface temperature: TopF = 25°C

Note6: See "4.10.4 Definition of response times".

Note7: See "4.10.5 Definition of viewing angles".

4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

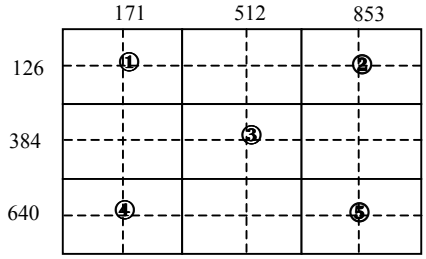
$$\text{Contrast ratio (CR)} = \frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$$

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

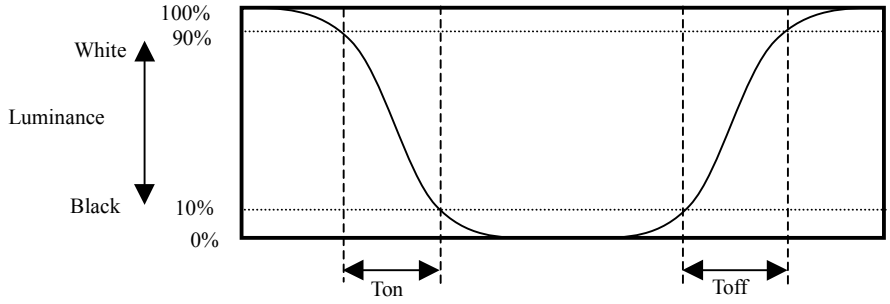
$$\text{Luminance uniformity (LU)} = \frac{\text{Maximum luminance from ① to ⑤}}{\text{Minimum luminance from ① to ⑤}}$$

The luminance is measured at near the 5 points shown below.

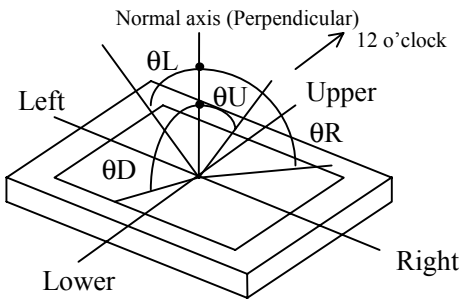


4.10.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles

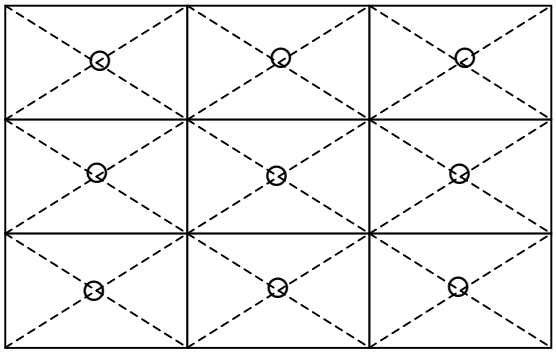


5. RELIABILITY TESTS

Test item	Condition	Judgement
High temperature and humidity (Operation)	① 55 ± 2°C, RH = 85%, 240hours ② Display data is black.	No display malfunctions Note1
High temperature (Operation)	① 60 ± 2°C, 240hours ② Display data is black.	
Heat cycle (Operation)	① 0 ± 3°C…1hour 60 ± 3°C…1hour ② 50cycles, 4hours/cycle ③ Display data is black.	
Thermal shock (Non operation)	① -20 ± 3°C…30minutes 70 ± 3°C…30minutes ② 100cycles, 1hour/cycle ③ Temperature transition time is within 5 minutes.	
ESD (Operation)	① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note2 ③ 10 times each places at 1 sec interval	
Dust (Operation)	① Sample dust: No. 15 (by JIS-Z8901) ② 15 seconds stir ③ 8 times repeat at 1 hour interval	
Vibration (Non operation)	① 5 to 100Hz, 11.76m/s^2 ② 1 minute/cycle ③ X, Y, Z direction ④ 120 times each directions	No display malfunctions Note1 No physical damages
Mechanical shock (Non operation)	① 539m/ s^2, 11ms ② ±X, ±Y, ±Z direction ③ 5 times each directions	

Note1: Display functions are checked under the same conditions as product inspection.

Note2: See the following figure for discharge points.



6. PRECAUTIONS

6.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "6.2 CAUTIONS", after understanding this contents!**

This sign has the meaning that customer will be injured by himself, if customer has wrong operations.

6.2 CAUTIONS

∗ Pay attention to burn injury for the working backlight! It may be over 35°C from ambient temperature.

∗ Do not shock and press the LCD panel and the backlight! Danger of breaking, because they are made of glass. (Shock: To be not greater 539m/s^2 and to be not greater 11ms, Pressure: To be not greater 19.6N)

6.3 ATTENTIONS

6.3.1 Handling of the product

① Take hold of both ends without touch the circuit board when customer pulls out products (LCD modules) from inner packing box. If customer touches it, products may be broken down or out of adjustment, because of stress to mounting parts.

② Do not hook cables nor pull connection cables such as flexible cable and so on, for fear of damage.

③ If customer puts down the product temporarily, the product puts on flat subsoil as a display side turns down.

④ Take the measures of electrostatic discharge such as earth band, ionic shower and so on, when customer deals with the product, because products may be damaged by electrostatic.

⑤ The torque for mounting screws must never exceed 0.29N·m. Higher torque values might result in distortion of the bezel.

⑥ Do not press or rub on the sensitive display surface. If customer clean on the panel surface, NEC Corporation recommends using the cloth with ethanolic liquid such as screen cleaner for LCD.

⑦ Do not push-pull the interface connectors while the product is working, because wrong power sequence may break down the product.

6.3.2 Environment

① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in antistatic pouch in room temperature, because of avoidance for dusts and sunlight, if customer stores the product.

② Do not operate in high magnetic field. Circuit boards may be broken down by it.

③ Use an original protection sheet on the product surface (polarizer). Adhesive type protection sheet should be avoided, because it may change color or properties of the polarizer.

6.3.3 Characteristics

The following items are neither defects nor failures.

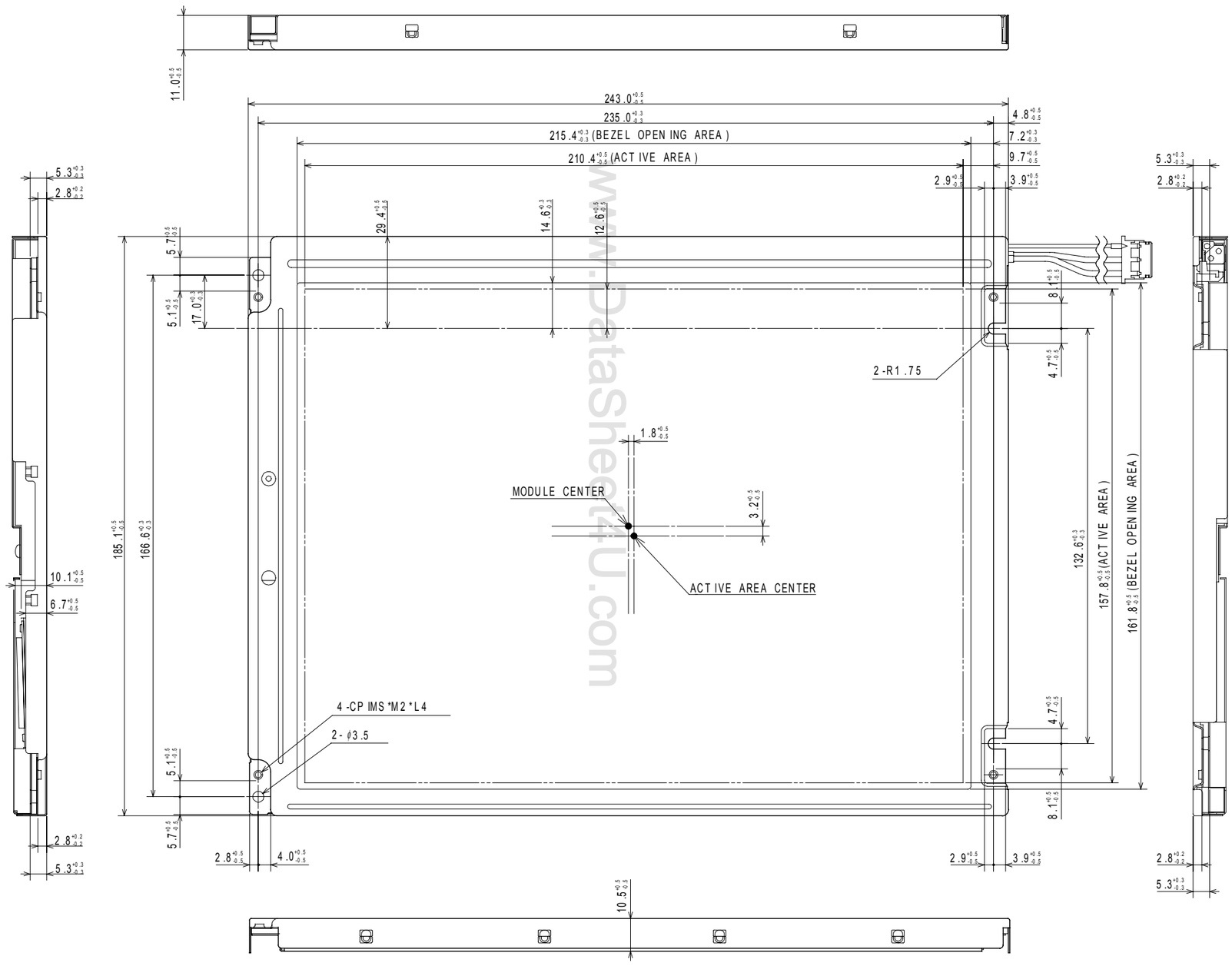
① Response time, luminance and color may be changed by ambient temperature.
② The LCD may be seemed luminance non-uniformity, flicker, vertical seam or small spot by display patterns.
③ Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.
④ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
⑤ The display color may be changed by viewing angle because of the use of condenser sheet in the backlight unit.
⑥ Optical characteristics may be changed by input signal timings.
⑦ The interference noise of input signal frequency for this product's signal processing board and luminance control frequency of customer's backlight inverter may appear on a display. Set up luminance control frequency of backlight inverter so that the interference noise does not appear.

6.3.4 Other

① All GND, backlight inverter ground (GNDB), VCC and backlight inverter power supply voltage (VDDB) terminals should be used without a non-connected line.
② Do not disassemble a product or adjust volume without permission of NEC Corporation.
③ See "REPLACEMENT MANUAL FOR LAMPHOLDER", if customer would like to replace backlight lamps.
④ Pay attention not to insert waste materials inside of products, if customer uses screwnails.

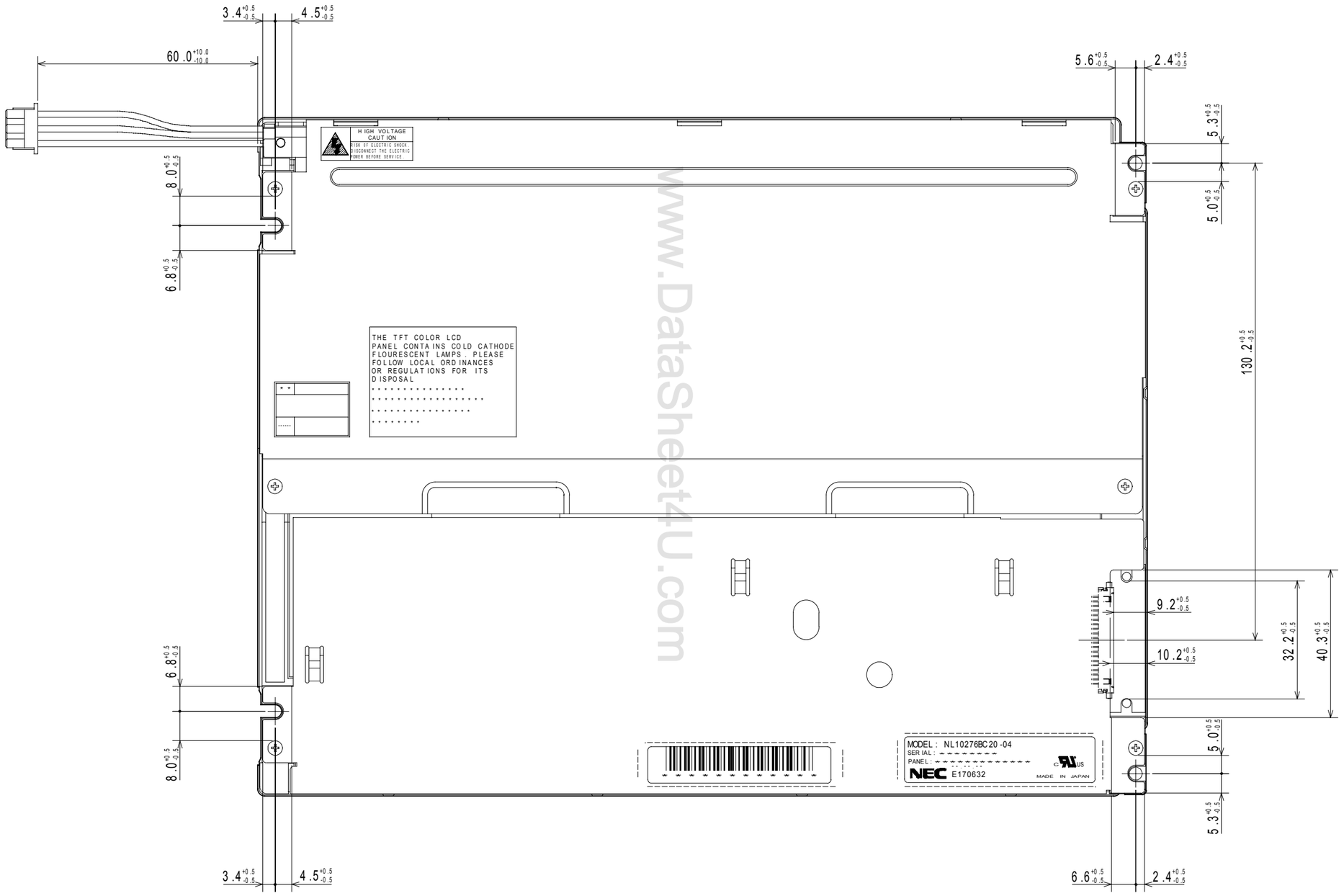
7. OUTLINE DRAWINGS

7.1 FRONT VIEW



Unit: mm

7.2 REAR VIEW



Unit: mm