

DOD-PP-1603

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NLT Technologies, Ltd.

TFT COLOR LCD MODULE

For BEIJING D-VIEW TECHNOLOGY Co.,Ltd.

NL160120AC27-37

54cm (21.3Type) UXGA LVDS Interface (2 port)

PRELIMINARY SPECIFICATIONS DOD-PP-1603 (1st edition)

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Product Planning Department Sales Division NLT Technologies, Ltd.



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INTRODUCTION

• WARRANTY

NLT Technologies, Ltd. (hereinafter called "NLT") warrants that this product meets the product specifications set forth in this document. If this product under normal operation is found to be non-conforming to the product specifications, and such non-conformance is promptly notified to NLT within one (1) year after the delivery date, and further such non-conformance is solely attributable to NLT, NLT shall repair the non-conforming product or replace it with a conforming one, free of charge. However, this warranty does not apply to any non-conformance resulting from any one of the following:

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- 2) Operation or use against specifications, instructions or warnings given by NLT
- 3) Any other causes attributable to customer

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The specifications of maintenance parts are subject to change with equivalent or better quality. NLT will not accept maintenance for only mounting parts on circuit board (e.g. connector, fuse, capacitor, resistor, etc.) or only parts for backlight (e.g. reflector sheet, light guide plate, etc.). but for a whole module by unit.

If NLT plans to discontinue this product, NLT shall inform it to customers in six (6)-month advance from the issued date of official announcement. In addition, after the product discontinuation, NLT may replace a product with a whole product not repairing parts.

• CHANGE CONTROL

For the purpose of product improvement, this product design is subject to change for improvement in specifications, appearance, parts, circuits and so on. In case that the design change affects the product specifications, NLT shall inform it to customers in advance.

• HANDLING OF DOUBTFUL POINTS

Any question arising out of, or in connection with, this SPECIFICATION or any matter not stipulated herein will be settled each time upon consultation between both parties.



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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL160120AC27-37 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a Color-filter glass substrate.

Grayscale data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array.

1.2 APPLICATION

• Color monitor system

1.3 FEATURES

- Ultra-wide viewing angle (Super Fine TFT (SFT))
- High luminance
- High contrast
- High resolution
- Low reflection
- Wide color gamut
- 256 gray scale in each R, G, B sub-pixel (8-bit), 16,777,216 colors
- LVDS interface
- Selectable LVDS data input map
- Small foot print
- LED backlight type
- LED driver circuit Built-in



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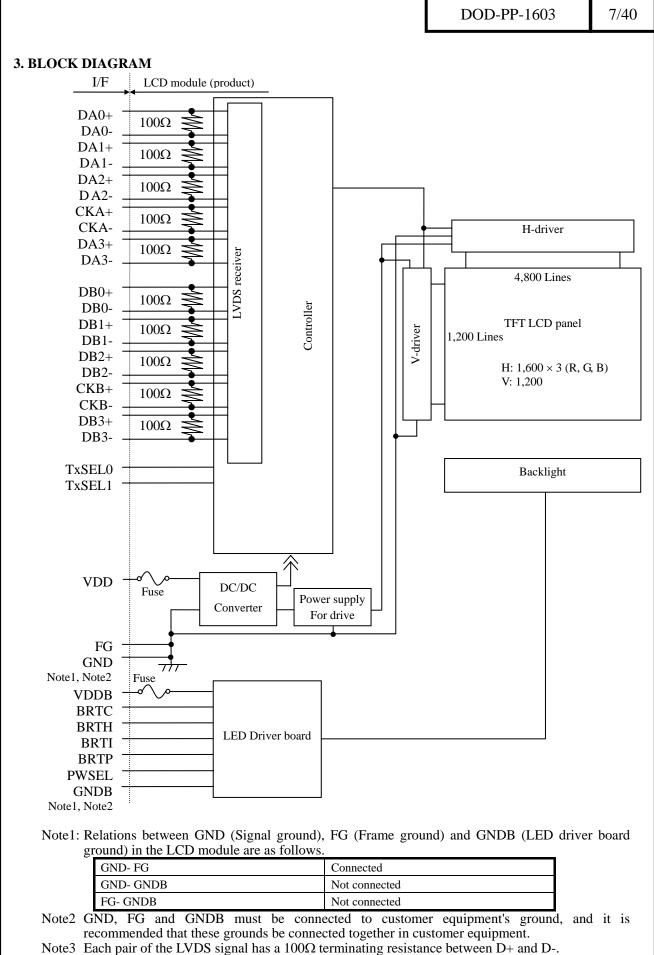
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2. GENERAL SPECIFICATIONS

Display area	432.0 (H) × 324.0 (V) mm				
Diagonal size of display	54cm (21.3 inches)				
Drive system	a-Si TFT active matrix				
Display color	16,777,216 colors				
Pixel	1,600 (H) \times 1,200 (V) pixels (1 pixel consists of 3 sub-pixels (RGB).)				
Pixel arrangement	RGB vertical stripe				
Sub-pixel pitch	$0.090 (H) \times 0.270 (V) mm$				
Pixel pitch	$0.270 (H) \times 0.270 (V) mm$				
Module size	457.0 (W) × 350.0 (H) × 21.5 (D) mm (typ.)				
Weight	2,700 g (typ.)				
Contrast ratio	1,400:1 (typ.)				
Viewing angle	 At the contrast ratio ≥ 10:1 Horizontal: Right side 88° (typ.), Left side 88° (typ.) Vertical: Up side 88° (typ.), Down side 88° (typ.) 				
Designed viewing direction	Viewing angle with optimum grayscale (γ≒DICOM): Normal axis (perpendicular) Note1				
Polarizer surface	Antiglare				
Polarizer pencil-hardness	2H (min.) [by JIS K5600]				
Color gamut	At LCD panel center 72 % (typ.)[against NTSC color space]				
Response time	$\begin{array}{l} Ton + Toff (10\% \leftrightarrow 90\%) \\ 40ms (typ.) \end{array}$				
Luminance	At the maximum luminance control 900cd/m ² (typ.)				
Signal system	2 ports LVDS interface (Characteristics of AC receiver THC63LVD824A, THine Electronics, Inc. or equivalent) [RGB 8-bit signals, Data enable signal (DE), Dot clock (CLK)]				
Power supply voltage	LCD panel signal processing board: 12.0V LED driver board: 12.0V				
Backlight	LED backlight type built in LED Driver Circuit				
Power consumption	At checkered flag pattern, the maximum luminance control 57.0W (typ.)				

Note1: When the product luminance is 450cd/m², the gamma characteristic is designed to $\gamma = DICOM$.







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Unit

mm

mm

g

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D SPECIFICATIONS		
Parameter	Specification	
Module size	457.0 ±0.5 (W) × 350.0 ±0.5 (H) × 21.5 (typ., D) 23.0 (max. D)	Note1, Note2
Display area	432.0 (H) × 324.0 (V)	Note2
Weight	2,700 (typ.), 2,980 (max.)	
: Excluding warpage of	of the cover for LED driver board.	

4. DETAILED SPECIFI

4.1 MECHANICAL SP

Note1: Excluding warpage of the cover for LED driver board.

Note2: See "11. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter	Symbol	Rating	Unit	Remarks				
Power supply	LCD panel sign	al processing board	VDD	-0.3 to +14.0	V	T- 25%C			
voltage	LED dı	iver board	VDDB	-0.3 to +15.0	v	Ta= 25°C			
		al processing board ote1	Vi	-0.3 to +3.45	v	VDD= 12.0V			
		BRTI signal	VBI	-0.3 to +1.5	v				
Input voltage for signals	IED driven based	BRTP signal	VBP	-0.3 to +5.5	v	VDDB= 12.0V			
	LED driver board	BRTC signal	VBC	-0.3 to +5.5	v	VDDB=12.0V			
		PWSEL signal	VBS	-0.3 to +5.5	v				
Storage	e temperature	Note6	Tst	-20 to +60	°C	-			
	g temperature	Front surface	TopF	0 to +60	°C	Note2			
ſ	Note6	Rear surface	TopR	0 to + 60	°C	Note3			
				≤ 95	%	$Ta \le 40^{\circ}C$			
	Relative humidity Note4. Note6			Relative humidity Note4, Note6		RH	≤ 85	%	$40^{\circ}C < Ta \le 50^{\circ}C$
				≤ 70	%	$50^{\circ}C < Ta \le 55^{\circ}C$			
Absolute humidity Note4 Note6			AH	≤ 73 Note5	g/m ³	Ta > 55°C			
Operating altitude			-	≤ 5,100	m	$0^{\circ}C \le Ta \le 55^{\circ}C$			
	Storage altitude	2	-	≤ 13,600	m	$-20^{\circ}C \le Ta \le 60^{\circ}C$			

Note1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-

Note2: Measured at LCD panel surface (including self-heat)

Note3: Measured at LCD module's rear shield surface (including self-heat)

Note4: No condensation

Note5: Water amount at Ta= 55°C and RH= 70%

Note6: The image quality may cause degradation in case of rapid change humidity and temperature.



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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

en non panel signal proce	8						(Ta= 25°C)
Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VDD	10.8	12.0	13.2	V	-
Power supply current		IDD	-	500 Note1	700 Note2	mA	at VDD= 12.0V
Permissible ripple voltage		VRP	-	-	100	mVp-p	for VDD
Differential input threshold	High	VTH	-	-	+100	mV	at VCM= 1.2V
voltage Low		VTL	-100	-	-	mV	Note3, Note4
Input voltage swing		VI	0	-	2.4	V	Note4
Terminating resistance	RT	-	100	-	Ω	-	

Note1: Checkered flag pattern (by EIAJ ED-2522)

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS driver

Note4: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-



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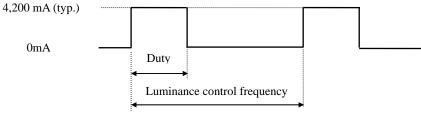
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4.3.2 LED Driver board

								$(Ta=25^{\circ}C)$
	Parameter			min.	typ.	max.	Unit	Remarks
Powe	Power supply voltage			11.4	12.0	12.6	V	-
Powe	r supply current		IDDB	-	4,200	5,800	mA	VDDB= 12.0V, At the maximum luminance control
	BRTI signal		VBI	0	-	1.0	V	
		High	VBPH	2.0	-	5.25	v	
	BRTP signal	Low	VBPL	0	-	0.8	V	
Input voltage for signals	DDTC sizes1	High	VBCH	2.0	-	5.25	v	
	BRTC signal	Low	VBCL	0	-	0.8	v	
	DWCEL sizes1	High	VBSH	2.0	-	5.25	V	
	PWSEL signal	Low	VBSL	0	-	0.8	V	
	BRTI signal		IBI	-200	-	-100	μΑ	-
		High	IBPH	-	-	1,000	μΑ	
	BRTP signal	Low	IBPL	-600	-	-	μΑ	
Input current for signals	DDTC signal	High	IBCH	-	-	300	μΑ	
0	BRTC signal	Low	IBCL	-300	-	-	μΑ	
	DWSEL signal	High	IPSH	-	-	1,000	μΑ	
	PWSEL signal	Low	IPSL	-600	-	-	μΑ	

4.3.3 LED Driver board current wave

0mA



- Duty: At the maximum luminance control 100% to at the minimum luminance control 1%. Luminance control frequency: 270Hz (typ.)
- Note1: Luminance control frequency indicate the input pulse frequency, when select the external pulse control. See "4.6.2 Detail of BRTP timing".

Note2: The power supply lines (VDDB and GNDB) have large ripple voltage during luminance control. See "4.3.4 Power supply voltage ripple ". There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor (5,000 to 6,000µF) between the power supply lines (VDDB and GNDB) to reduce the noise, if the noise occurred in the circuit.



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4.3.4 Power supply voltage ripple

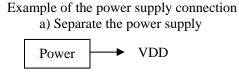
This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power supply voltage		Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VDD	12.0V	≤ 100	mVp-p
VDDB	12.0V	≤ 200	mVp-p

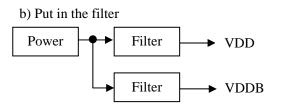
Note1: The permissible ripple voltage includes spike noise.

VDDB

Note2: The load variation influence does not include.



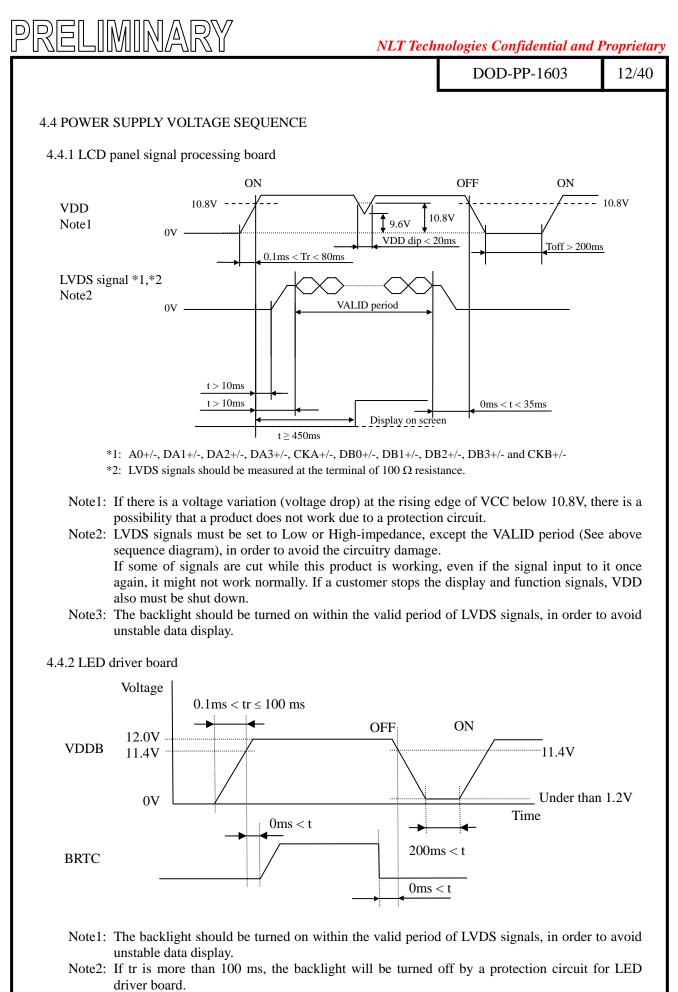
Power



4.3.5 Fuse

Daramatar	Parameter Fuse Supplier		Rating	Fusing	Remarks
T arameter			Rating	current	Kennarks
VDD	FCC16132AB	KAMAYA	1.25A	2.5A,	
VDD	FCC10132AB	ELECTRIC Co., Ltd.	32V	5 seconds maximum	
	CCF1N10 10	10A	20 A, 1 seconds	N. (1	
VDDB	CEPINIO	KOA Corporation	60V	maximum	Note1
V DDB	TF16AT5.00T	KOA Corporation	5.0A	10 A, 5 seconds	
			32V	maximum	

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.



Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.



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4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

(1) CN1

Pin No.	Symbol	Signal		Remarks				
1	DA0-	Pixel data A0	Odd mirral data	innut (LVDS	DIEEEDENTIA		Note	
2	DA0+	- Pixel data A0	Odd pixel data input (LVDS DIFFERENTIAL DATA)		Note			
3	DA1-	Pixel data A1	Odd pixel data	input (LVDS)	DIFFERENTIA		Note	
4	DA1+				DITTERENTIA	L DAIA)	Note	
5	DA2-	Pixel data A2	Odd pixel data	input (LVDS)	DIFFERENTIA	L DATA)	Note	
6	DA2+		-	input (L1 D5			11010	
7	GND	Ground	Signal ground				Note	
8	CKA-	Pixel clock	Odd pixel clocl	c input (LVDS	DIFFERENTI	AL DATA)	Note	
9	CKA+	T INCI CIOCK		x input (EV DS			11010	
10	DA3-	Pixel data A3	Odd pixel data	input (IVDS)	DIFFERENTIA	L DATA)	Note1	
11	DA3+				DITTERENTIA			
12	DB0-	– Pixel data B0	Even pixel data	input (IVDS	DIFFERENTL	AL DATA)) Note1	
13	DB0+		Even pixel data input (LVDS DIFFERENTIAL DATA)			nou		
14	GND	Ground	Signal ground				Note	
15	DB1-	Pixel data B1 Even pixel data input (LVDS DIFFERENTIAL DATA)		AL DATA)	Note			
16	DB1+			1100				
17	GND	Ground	Signal ground				Note	
18	DB2-	Pixel data B2	Even pixel data	input (IVDS	DIFFERENTL	AL DATA)	Note	
19	DB2+		Even pixer dut		DITTERENT		1100	
20	CKB-	Pixel clock	Even pixel cloc	k input (IVD	S DIFFFRENT	IAL DATA)	Note	
21	CKB+	T INCI CIOCK	Even pixer eloc	K input (E V D	5 DI TERENT		1100	
22	DB3-	– Pixel data B3	Even pixel data	input (IVDS	DIFFERENTL	AL DATA)	Note	
23	DB3+		-		DITTERENT	il Dinii)	1100	
24	GND	Ground	Signal ground				Note	
25	T-CELO					N 1		
25	TxSEL0			TxSEL1	TxSEL0	Mode	_	
		Select LVDS data input map	-	N-4-2 N-4-4	Open	Open	A	_
26 TxSEL1	T _W CEI 1		Note3, Note4	Open	Low	B	_	
			Low Low	Open Low	C A			
27	GND	Ground	Signal ground	LUW	LUW	Л	Note	
28	VDD		Bround					
29	VDD	Power supply	12V		Note2			
30	VDD							

Note1: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note2: All GND terminals should be used without any non-connected lines.

Note3: This terminal is pulled-up in the product.

Note4: See "4.7 LVDS data input map.



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4.5.2 LED driver board

CN201 socket (LCD module side): DF3Z-10P-2H (2*) (HIROSE ELECTRIC Co,.Ltd.) Adaptable plug: DF3-10S-2C (HIROSE ELECTRIC Co..Ltd.)

Adaptable plug:		DF3-103-2C (П	IROSE ELECTRIC CO,.LIU.)
Pin No.	Symbol	Function	Description
1	GNDB		
2	GNDB		
3	GNDB	LED driver board ground	Note1
4	GNDB		
5	GNDB		
6	VDDB		
7	VDDB		
8	VDDB	Power supply	Note1
9	VDDB		
10	VDDB		

Note1: All VDDB and GNDB terminals should be used without any non-connected lines.

CN202 socket (LCD module side): IL-Z-9PL-SMTYE (Japan Aviation Electronics Industry Limited (JAE)) Adaptable plug: IL-Z-9S-S125C3 (Japan Aviation Electronics Industry Limited (JAE))

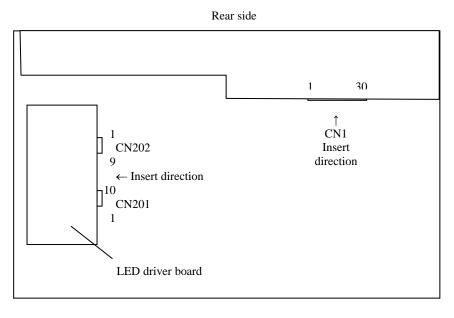
Auaptable	piug.	IL-2-95-5125C5 (Japan A	viation Electronics muusiry Emnieu (JAE))
Pin No.	Symbol	Function	Description
1	GNDB	LED driver board ground	Note1
2	GNDB	LED unver board ground	Note1
3	N. C.	-	Keep this pin Open.
4	BRTC	Backlight ON/OFF control signal	High or Open: Backlight ON Low Backlight OFF
5	BRTH	Luminance control terminal	
6	BRTI	Lummance control terminar	Note2
7	BRTP	BRTP signal	
8	GNDB	LED driver board ground	Note1
9	PWSEL	Selection of luminance control signal method	Note2, Note3

Note1: All GNDB terminals should be used without any non-connected lines.

Note2: See "4.6 LUMINANCE CONTROL ".

Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.

4.5.3 Positions of socket





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4.6 LUMINANCE CONTROL

	4.6.1	Luminance	control	methods	
--	-------	-----------	---------	---------	--

Method	Adjustment and luminance ratio	PWSEL terminal	BRTP terminal
Method Variable resistor control Note1	• Adjustment The variable resistor (R) for luminance control should be $10k\Omega \pm 5\%$, 1/10W. Minimum point of the resistance is the minimum luminance and maximum point of the resistance is the maximum luminance. The resistor (R) must be connected between BRTH-BRTI terminals. • Luminance ratio Note3 • Luminance ratio Note3 • Luminance ratio Note3 • Adjustment Voltage control method works, when BRTH terminal is 0V and VBI voltage is input between BRTI-BRTH terminals. This control method can carry out continuation adjustment of luminance.	High or Open	Open
Note1	Luminance is the maximum when BRTI terminal is Open • Luminance ratio Note3 BRTI Voltage (VBI) Luminance ratio 0 V 0% (Min. Luminance) 1.0 V 100% (Max. Luminance)		
Pulse width modulation Note1 Note2 Note4	 Adjustment Pulse width modulation (PWM) method works, when PWSEL terminal is Low and PWM signal (BRTP signal) is input into BRTP terminal. The luminance is controlled by duty ratio of BRTP signal. Luminance ratio Note3 	Low	BRTP signa

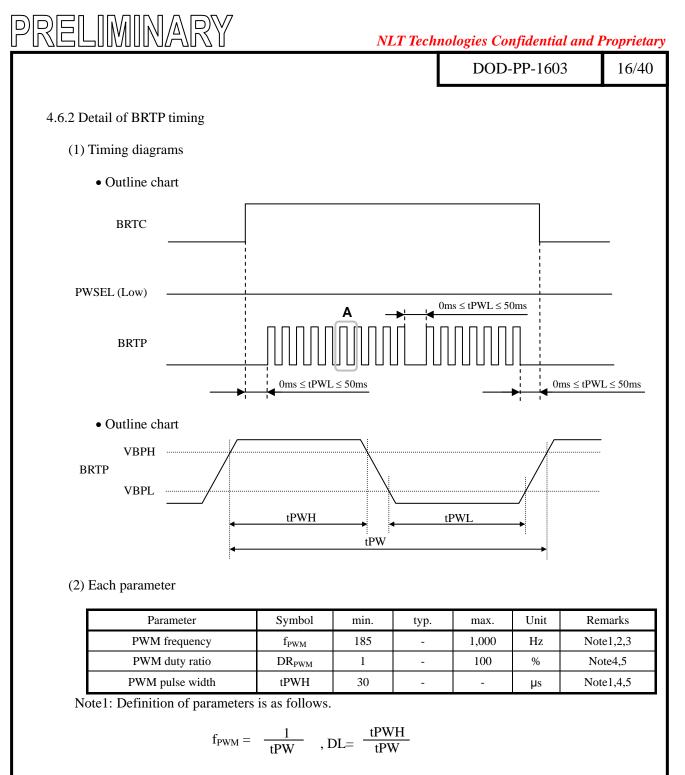
Note1: In case of the variable resistor control method and the voltage control method, noises may appear on the display image depending on the input signals timing for LCD panel signal processing board.

Use PWM method, if interference noises appear on the display image!

Note2: The LED driver board will stop working, if the Low period of BRTP signal is more than 50ms while BRTC signal is High or Open. Then the backlight will not turn on anymore, even if BRTP signal is input again. This is not out of order. The LED driver board will start to work when power is supplied again.

Note3: These data are the target values.

Note4: See "4.6.2 Detail of BRTP timing".



Note2: A recommended f_{PWM} value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n= integer, fv= frame frequency of LCD module)

- Note3: Depending on the frequency used, so noise may appear on the screen, please conduct a thorough evaluation.
- Note4: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than 30µs. It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.
- Note5: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.



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4.7 LVDS data input map.

4.7.1 Mode A

Input data N	lote1	Pin '	THC63LVDF83D	Pin		THC63LVD823B			CN1
	RA2 \rightarrow	51 TA	40	53	R12	Note 2		Pin	Symbol
	RA3 \rightarrow	52 TA	A1	54	R13	TA1-		1	DA0-
	RA4 \rightarrow	54 TA	42	57	R14	TA1+	\rightarrow	2	DA0+
	RA5 \rightarrow	55 TA	A3	58	R15				
	RA6 \rightarrow	56 TA	44		R16	TB1-	\rightarrow	3	DA1-
	RA7 \rightarrow	3 T/	A5	60	R17	TB1+	\rightarrow	4	DA1+
	$GA2 \rightarrow$	4 T/	46	63	G12				
	GA3 \rightarrow	6 TI	B0	64	G13	TC1-	\rightarrow	5	DA2-
	$GA4 \rightarrow$	7 TI	B1	65	G14	TC1+	\rightarrow	6	DA2+
	$GA5 \rightarrow$	11 TI	B2	66	G15			7	GND
ta	$GA6 \rightarrow$	12 TI	B3	67	G16	TCLK1-	\rightarrow	8	CKA-
odd kel da	$GA7 \rightarrow$	14 TI	B4	68	G17	TCLK1+	\rightarrow	9	CKA+
odd Pixel data	BA2 \rightarrow	15 TI	B5	73	B12				
E.	BA3 \rightarrow	19 TI	B6	74	B13	TD1-	\rightarrow	10	DA3-
	BA4 \rightarrow	20 T	C0 1st	75	B14	TD1+	\rightarrow	11	DA3+
	BA5 \rightarrow	22 T	C1	76	B15				
	BA6 \rightarrow	23 T	C2	77	B16				
	BA7 \rightarrow	24 T	C3	78	B17				
Note3	$RSVD \rightarrow$	27 T			RSVD				
Note3	$RSVD \rightarrow$	28 T	C5	8	RSVD				
	$DE \rightarrow$	30 T	C6	9	DE				
	$RA0 \rightarrow$	50 TI	D0	51	R10				
	RA1 \rightarrow	2 TI	D1	52	R11				
	$GA0 \rightarrow$	8 TI	D2	61	G10				
	$GA1 \rightarrow$	10 TI	D3	62	G11				
	$BA0 \rightarrow$	16 TI	D4	69	B10				
	BA1 \rightarrow	18 TI	D5	70	B11				
Note3	$RSVD \rightarrow$	25 TI	D6	-	1				
	$CLK \rightarrow$	31 CI	LKIN	10	CLK				
	RB2 \rightarrow	51 TA	40	81	R22				
	RB3 \rightarrow	52 TA	A1	82	R23	TA2-	\rightarrow	12	DB0-
	RB4 \rightarrow	54 TA	A2	83	R24	TA2+	\rightarrow	13	DB0+
	RB5 \rightarrow	55 TA	A3	84	R25			14	GND
	RB6 \rightarrow	56 TA	44	85	R26	TB2-	\rightarrow	15	DB1-
	RB7 \rightarrow	3 T/	A5	86	R27	TB2+	\rightarrow	16	DB1+
	$GB2 \rightarrow$	4 T/	46	91	G22			17	GND
	$GB3 \rightarrow$	6 TI	B0	92	G23	TC2-	\rightarrow	18	DB2-
	$GB4 \rightarrow$	7 TI	B1	93	G24	TC2+	\rightarrow	19	DB2+
uta	$GB5 \rightarrow$	11 TI	B2	94	G25				
even Pixel data	$GB6 \rightarrow$	12 TI	B3	95	G26	TCLK2-	\rightarrow	20	CKB-
evixe	$GB7 \rightarrow$	14 TI	B4	96	G27	TCLK2+	\rightarrow	21	CKB+
Ч	BB2 \rightarrow	15 TI	B5	99	B22				
	BB3 \rightarrow	19 TI	B6	100	B23	TD2-	\rightarrow	22	DB3-
	RB4 \rightarrow	20 TC	C0 2nd	1	B24	TD2+	\rightarrow	23	DB3+
	RB5 \rightarrow	22 T	C1	2	B25			24	GND
	RB6 \rightarrow	23 T		5	B26				TxSEL0
	RB7 \rightarrow	24 T	C3	6	B27			26	TxSEL1
Note3	$RSVD \rightarrow$	27 T	C4	-	1			27	GND
	$RSVD \rightarrow$	28 T		-	1			28	VDD
Note3	$RSVD \rightarrow$	30 T	C6	-	1			29	VDD
	$RB0 \rightarrow$	50 TI	D0	-79	R20			30	VDD
	RB1 \rightarrow	2 TI	D1	80	R21		ĺ		
	$GB0 \rightarrow$	8 TI	D2	89	G20				
	$GB1 \rightarrow$	10 TI		90	G21				
	$BB0 \rightarrow$	16 TI			B20				
	$BB1 \rightarrow$	18 TI			B21				
Note3	$RSVD \rightarrow$	25 TI		-	1				
	$CLK \rightarrow$	31 C	I KIN	-	1		I		

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4.7.2 Mode B

					smitter		1		0.1
Input data	Note1		Pin	DS90	DCF383, C3	85			CN1
	RA7	\rightarrow		TXIN0		Note2		Pin	Symbol
	RA6	\rightarrow		TXIN1		T A 1 -	\rightarrow		DA0-
	RA5	\rightarrow	54	TXIN2		TA1+	\rightarrow	2	DA0+
	RA4	\rightarrow		TXIN3					
	RA3	\rightarrow	56	TXIN4		TB1-	\rightarrow		DA1-
	RA2	\rightarrow		TXIN6		TB1+	\rightarrow	4	DA1+
	GA7	\rightarrow		TXIN7					
	GA6	\rightarrow		TXIN8			\rightarrow		DA2-
	GA5	\rightarrow		TXIN9		TC1+	\rightarrow		DA2+
odd Pixel data	GA4	\rightarrow		TXIN12				7	GND
odd el d	GA3	\rightarrow		TXIN13			\rightarrow		CKA-
Pixe	GA2	\rightarrow		TXIN14]	TCLK1+	\rightarrow	9	CKA+
-	BA7	\rightarrow		TXIN15					
	BA6	\rightarrow		TXIN18		T D 1 -	\rightarrow		DA3-
	BA5	\rightarrow		TXIN19	1st	TD1+	\rightarrow	11	DA3+
	BA4	\rightarrow		TXIN20					
	BA3	\rightarrow		TXIN21					
	BA2	\rightarrow		TXIN22					
	RSVD	\rightarrow		TXIN24					
Note3	RSVD	\rightarrow		TXIN25					
	DE	\rightarrow		TXIN26					
	RA1	\rightarrow		TXIN27					
	RA0	\rightarrow		TXIN5					
	GA1	\rightarrow		TXIN10					
	CG0	\rightarrow		TXIN11					
	RA1	\rightarrow		TXIN16					
	GA0	\rightarrow		TXIN17					
Note3	RSVD	\rightarrow	25	TXIN23					
	CLK	\rightarrow		CLKIN					
	RB7	\rightarrow		TXIN0				10	DDO
	RB6	\rightarrow		TXIN1			\rightarrow		DB0-
	RB5	\rightarrow		TXIN2		TA2 +	\rightarrow	13	DB0+
	RB4	\rightarrow		TXIN3		TD 0			GND
	RB3	\rightarrow		TXIN4			\rightarrow		DB1-
	RB2	\rightarrow		TXIN6		T B 2 +	\rightarrow		DB1+
	GB7	\rightarrow		TXIN7		тса			GND
uta	GB6	\rightarrow		TXIN8		TC2-			DB2-
even Pixel data	GB5	\rightarrow		TXIN9		T C 2 +	\rightarrow	19	DB2+
e, 'ixe	GB4	\rightarrow		TXIN12	-		,	20	CVP
<u>д</u>	GB3	\rightarrow		TXIN13		TCLK2-	\rightarrow		CKB-
	GB2	\rightarrow		TXIN14	1	ΓCLK2+	→	21	CKB+
	BB7	\rightarrow		TXIN15		тра	,	22	DB3-
	BB6	\rightarrow		TXIN18	0 1	T D 2 - T D 2 +			
	BB5	\rightarrow		TXIN19	2nd	1D2+	→		DB3+
	BB4	\rightarrow		TXIN20					GND
	BB3	\rightarrow \rightarrow		TXIN21				23	TxSEL0 TxSEL1
NT - C	BB2			TXIN22					
	RSVD	\rightarrow		TXIN24					GND
	RSVD	\rightarrow		TXIN25					VDD
Note	RSVD	\rightarrow		TXIN26 TXIN27					VDD VDD
	RB1	\rightarrow						50	עעי
	RB0	\rightarrow		TXIN5					
	GB1	\rightarrow		TXIN10					
	GB0	\rightarrow		TXIN11					
	BB1	\rightarrow		TXIN16					
NT	BB0	\rightarrow		TXIN17					
Note:	RSVD	\rightarrow		TXIN23 CLKIN					
	CLK	\rightarrow	51	CLIMIN					

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Input data	Nota1	D'		nsmitter	205	I	1	CN1
mput data	Note1	Pin 51)CF383, C3			D.	
			TXIN0		Note2		Pin	Symbol
			TXIN1		TA1-			DA0-
			TXIN2		TA1+	\rightarrow	2	DA0+
			TXIN3		TD 1		2	DA1
			TXIN4		TB1-			DA1-
			TXIN6		TB1+	\rightarrow	4	DA1+
	0		TXIN7		TICI		_	D I O
			TXIN8		TC1-			DA2-
			TXIN9		TC1+	\rightarrow		DA2+
ta			TXIN12					GND
odd Pixel data	_		TXIN13		TCLK1-			CKA-
oc xel			TXIN14		TCLK1+	\rightarrow	9	CKA+
Ä			TXIN15		TD 1		10	D 4 2
	2.11		TXIN18	1.4	TD1-			DA3-
			TXIN19	1st	TD1+	\rightarrow	11	DA3+
		$\rightarrow 22$	TXIN20					
			TXIN21					
			TXIN22					
Note 3			TXIN24					
Note 3			TXIN25					
			TXIN26					
			TXIN27					
		$\rightarrow 2$	TXIN5					
			TXIN10					
			TXIN11					
			TXIN16 TXIN17					
Note 3			TXIN17 TXIN23					
Note 2			CLKIN					
	OLIN		TXIN0					
			TXIN1		TA2-	\rightarrow	12	DB0-
			TXIN2		TA2+			DB0+
			TXIN3					GND
			TXIN4		TB2-	\rightarrow		DB1-
			TXIN6		TB2+			DB1+
			TXIN7					GND
			TXIN8		TC2-	\rightarrow		DB2-
_			TXIN9		TC2+	\rightarrow		DB2+
even el data			TXIN12					
even Pixel dat			TXIN13		TCLK2-	\rightarrow	20	CKB-
Pix		\rightarrow 14	TXIN14		TCLK2+			CKB+
			TXIN15					
		→ 19	TXIN18		TD2-	\rightarrow		DB3-
	BB2 -		TXIN19	2nd	TD2+	\rightarrow		DB3+
	BB3 -		TXIN20					GND
			TXIN21					TxSEL0
	005		TXIN22					TxSEL1
			TXIN24					GND
			TXIN25					VDD
Note 3			TXIN26					VDD
	1120		TXIN27				- 30	VDD
			TXIN5					
			TXIN10					
			TXIN11					
			TXIN16					
NT			TXIN17					
Note 3			TXIN23					
	CLK -	\rightarrow 31	CLKIN					

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Note1: LSB (Least Significant Bit) – RA0, GA0, BA0, RB0, GB0, BB0 MSB (Most Significant Bit) – RA7, GA7, BA7, RB7, GB7, BB7

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

4.8 DISPLAY COLORS AND INPUT DATA SIGNALS

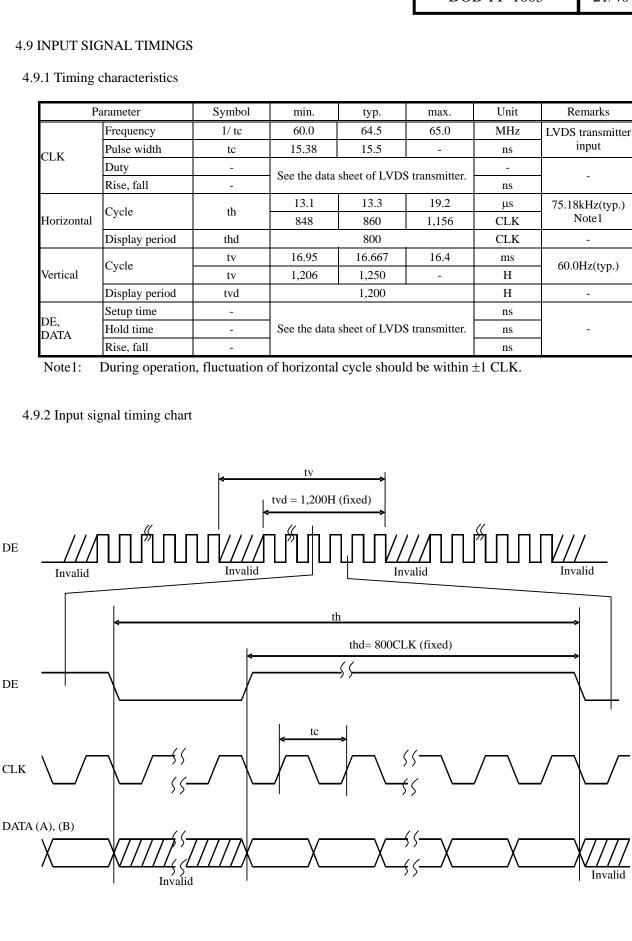
This product can display in equivalent to 16,777,216 colors in 256 gray scales in each RGB sub-pixel. Also the relation between display colors and input data signals is as the following table.

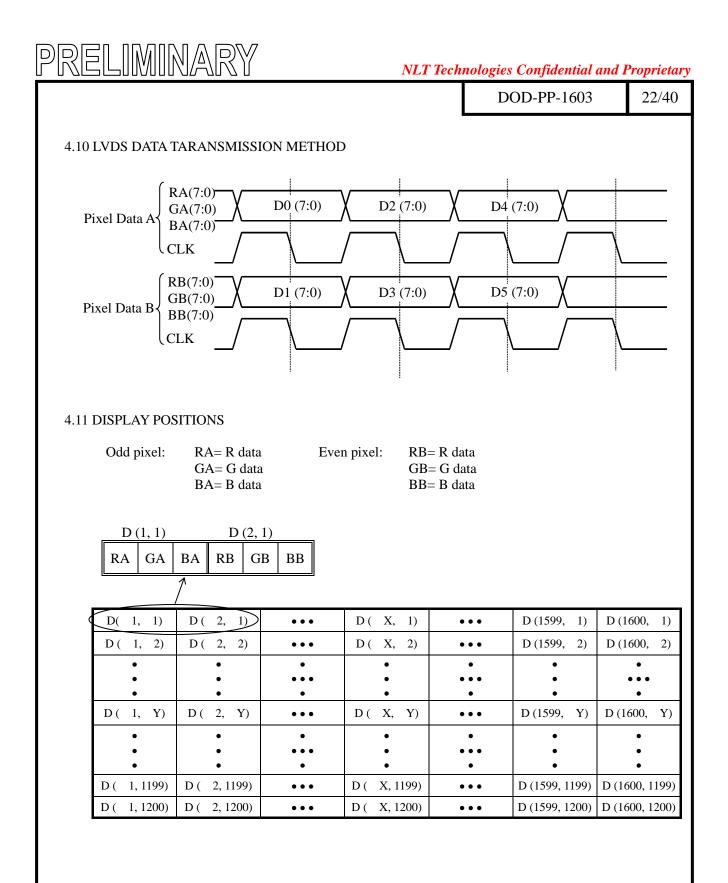
										Data s	ignal	(0: I	Low 1	evel,	1: H	igh le	evel)								
Disp	lay colors	RA7	RA7 RA6 RA5 RA4 RA3 RA2 RA1 RA0						GA7	GA7 GA6 GA5 GA4 GA3 GA2 GA1 GA0					GA0	BA7 BA6 BA5 BA4 BA3 BA2 BA1 BA0									
		RB7 RB6 RB5 RB4 RB3 RB2 RB1 RB0 GB7 GB6 GB5 GB4 GB3 GB2 G			GB1	GB0	BB7	BB6	BB5	BB4	BB3	BB2	BB1	BB0											
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
ors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
asic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Bá	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
gray scale	↑ ↓					:																			
Red g	•	1	1	1	1	: 1	1	Δ	1	0	Ο	Δ	0	:	Δ	0	0	0	Δ	0	0	: 0	Δ	0	0
R	bright	1	1	1	1	1	1	0 1	1 0	0	0 0	0 0	0 0	0 0	0 0	0	$\begin{array}{c} 0\\ 0\end{array}$	00	0 0	0 0	0 0	0	0 0	$\begin{array}{c} 0 \\ 0 \end{array}$	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	DIACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
scale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
ay se	\uparrow	Ű	Ũ	Ũ	Ŭ	:	0	0	0	Ű	Ũ	Ŭ	Ū		0	-	Ũ	Ũ	0	Ũ	Ŭ	:	Ũ	Ũ	0
Green gray	\downarrow				:	:															:				
iree	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
0	-	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
scale	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	↑				:	:															:	:			
ie gi	\downarrow	_	_	_		:	~	c		_	~	~		:	c	~								~	
Blt	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	I	1	1	I	I	1

Note3: Input signal RSVD is not used inside the product, but do not keep pin open to avoid noise problem.



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				DOD-PP-1603	23/40
4.12 PIXEL	ARRANGNME	INT	-		
	1	2		1,600	
1	R G B	R G B	• • • • • • •	R G B	
	• • •	•••	•••••	•••	
1,200	R G B	R G B	• • • • • • •	R G B	



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4.13 OPTICS

4.13.1 Optical	characteristics
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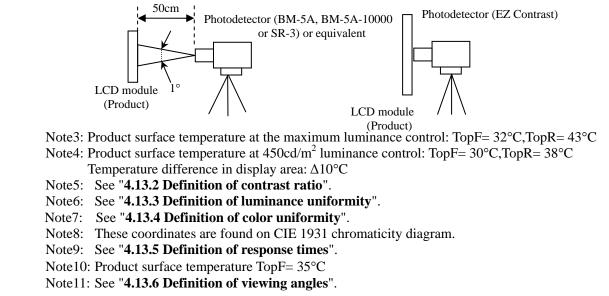
4.15.1 Optica	ir enturue	teristics						(Note1, N	Note2)
Paramet	ter	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminar	nce	White at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$	L	670	900	-	cd/m ²	BM-5A or SR-3	Note3
Contrast	atio	White/Black at center $\theta R= 0^\circ, \ \theta L= 0^\circ, \ \theta U= 0^\circ, \ \theta D= 0^\circ$	CR	1,000	1,400	-	-	BM-5A or SR-3	Note3 Note5
Luminar uniform		255/255 gray scale $\theta R= 0^\circ, \ \theta L= 0^\circ, \ \theta U= 0^\circ, \ \theta D= 0^\circ$	LU255	80	-	-	%	BM-5A or SR-3	Note4 Note6
	White	x coordinate	Wx	0.269	0.299	0.329	-		
	w inte	y coordinate	Wy	0.285	0.315	0.345	-		
	Red	x coordinate	Rx	-	0.65	-	-		
Chromaticity	Keu	y coordinate	Ry	-	0.33	-	-	SR-3	Note3
Chromatienty	Course	x coordinate	Gx	-	0.29	-	-	51(-5	Note8
	Green	y coordinate	Gy	-	0.60	-	-		
	Blue	x coordinate	Bx	-	0.15	-	-		
	Blue	y coordinate	By	-	0.07	-	-		
Color ga	mut	$\theta R = 0^\circ$, $\theta L = 0^\circ$, $\theta U = 0^\circ$, $\theta D = 0^\circ$ at center, against NTSC color space	С	65	72	-	%	SR-3	Note3
Color unifo	ormity	204/255 gray scale $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$	Δu'v'	-	-	0.01	-	SR-3	Note4 Note7
Response	timo	Black to White	Ton	-	20	30	ms	BM-5A	Note9
Kespolise	unie	White to Black	Toff	-	20	30	ms	-10000	Note10
	Right	θ U= 0°, θ D= 0°, CR≥ 10	θR	70	88	-	0	BM-5A	
Viewing	Left	$\theta U=0^{\circ}, \ \theta D=0^{\circ}, \ CR\geq 10$	θL	70	88	-	0	Or BINI-5A	Note3 Note11
angle	Up	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θU	70	88	-	0	EZ Contrast	
	Down	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θD	70	88	-	0		

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

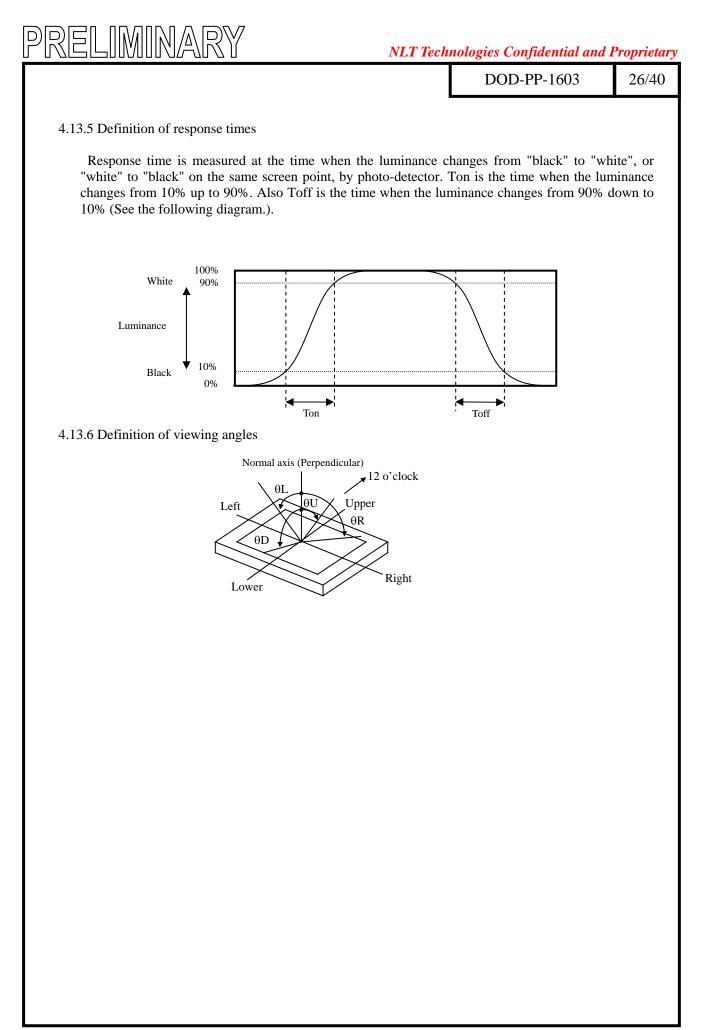
Ta= 25°C, VDD= 12.0V, VDDB= 12.0V, PWM: Duty 100%, Display mode: UXGA, Horizontal cycle= 1/75.19 kHz, Vertical cycle= 1/60.0Hz

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



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4.13.2 Definition of contrast ratio		
The contrast ratio is calculated by using the following formula.		
Contrast ratio (CR) = Luminance of white screen Luminance of black screen	-	
4.13.3 Definition of luminance uniformity		
The luminance uniformity is calculated by using following formul	a.	
Luminance uniformity (LUxx) = <u>Minimum luminance from</u> Maximum luminance from		
xx: 256 gray scale.		
The luminance is measured at near the 9 points shown below.		
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		
4.13.4 Definition of color uniformity		
The color (u', v') is measured at near the 9 points shown below		
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		
The color uniformity in each measuring point is calculated by usi	ng the following formula.	
Color uniformity($\Delta u'v'$) = $\sqrt{(u'_x - u'_y)^2 + (v'_x - v'_y)^2}$		
$u'_x, v'_x: u', v'$ value at measuring point x. $u'_y, v'_y: u', v'$ value at measuring point y.		



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4.14 DEFECT CRITERIA

4.14.1 Display specifications

(1) Line defects/Pixel Defects

(Note1)

Defect pattern	Condition		Criteria	Remarks		
Line defect	-		0 line	-		
	Full bright dots Note2			1 dot	-	
	Single defect dot				≤10dots	-
Bright dots	Half bright dots Note3	Linked defect dots (D = 0 mm) Note5		2 defect dots	≤1set	Note6
	110105		e5	3 defect dots or more	0 set	Note7
D 1 1 .	Single defect dot		≤15dots	-		
Dark dots Note4	Linked defect dots (D = 0 mm) Note5			2 defect dots	≤8set	Note6
			e5	3 -4 defect dots	≤1set	Note7
Close defect dots	Close 2 same color bright dot Distance between bright dots ≤6.5mm		Distance between each bright dots ≤6.5mm	R, G, B ≤ 4 sets each	Note8	
Total	Bright dots + Dark dots		≤20dots	-		
$\begin{array}{c} 1 \text{ pixel} \\ \hline R, G, B \\ \hline \end{array} \begin{array}{c} \\ \\ \end{array} \end{array} \begin{array}{c} 1 \text{ sub pixel} \end{array}$						

Note1: Inspection conditions are as follows.

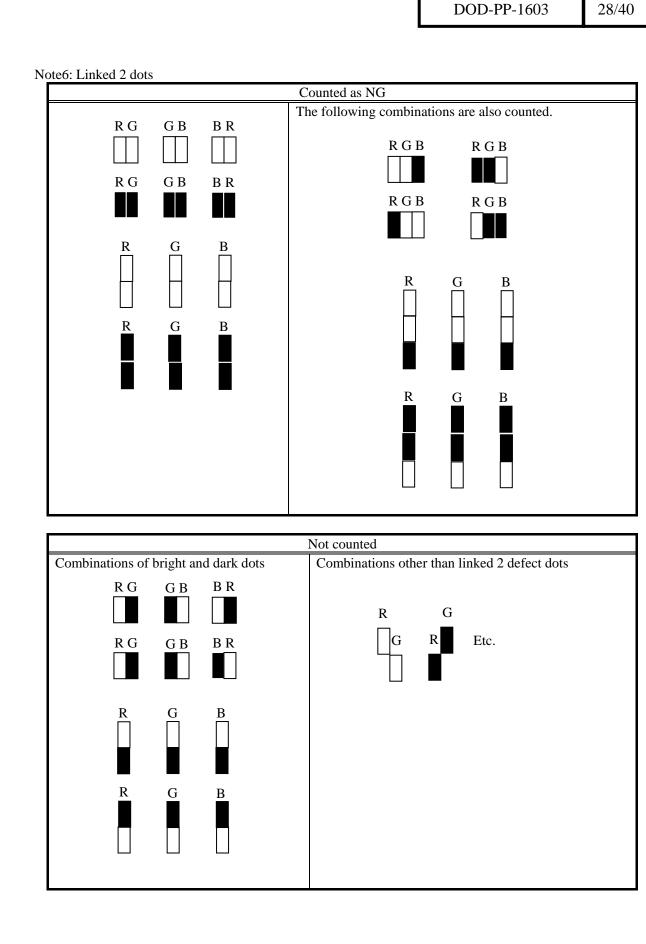
*	
Temperature	25 ± 5 °C
Inspection viewing distance	20 cm (The distance between the inspector's eye and screen.)
Inspection direction	$0^{\circ} \le \theta R \le 20^{\circ}, 0^{\circ} \le \theta L \le 20^{\circ}$
inspection direction	$0^{\circ} \le \theta U \le 20^{\circ}$
Inspection illumination	60 lx (at a display surface)
Luminance	400cd/m ²

Note2: Definition of full bright dot The full bright dot can be recognized at 160/255 gray scale in full screen in spite of bright dot size.

- Note3: Definition of half bright dot The half bright dot can be recognized at 60/255 gray scale in full screen and the defect area is larger than 1/3 of a sub-pixel.
- Note4: Definition of dark dot The dark dot can be recognized at 400cd/m² and the defect area is larger than 1/3 of a sub-pixel.
- Note5: **D** is the distance between defect dots.



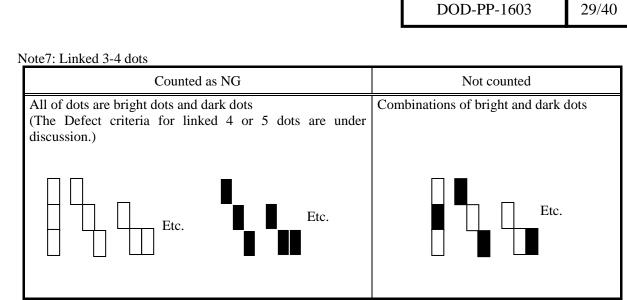
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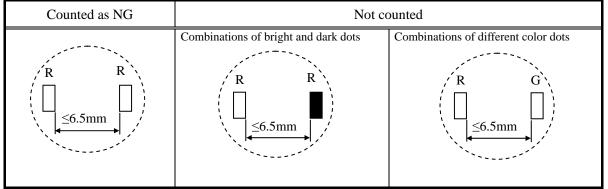
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Note8: Close 2 same color bright dots





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4.14.2 Appearance specifications

Defect pat	tern	Condition	Note1	Criteria
	Dot shape	d < 0.2mm		Allowed
		$0.2 \text{ mm} \le d < 0.3 \text{ mm}$		≤ 10 points
		$0.3 \text{ mm} \le d \le 0.5 \text{ mm}$		\leq 3 points
T ' 1' (d > 0.	5mm	0 point
Impure ingredient Stains		Linked imput	re ingredient	0 point
Dust		W < 0.0)5 mm	Allowed
	Line shape	$0.05 \text{ mm} \le W \le 0.1 \text{ mm}$	L < 0.7 mm	Thowea
			$0.7 \text{ mm} \leq L \leq 1.0 \text{ mm}$	\leq 4 points
			L > 1.0 mm	0 point
		W > 0.1 mm		o point
		$d \le 0.2 \text{ mm}$		Allowed
Bubbles, Wrink	les, Dent	$0.2 \text{ mm} < d \le 0.5 \text{ mm}$		≤ 2 points
		d > 0.5 mm		0 point
		$d \le 0.2 \text{ mm}$		Allowed
Panel de	Panel dent		0.2 mm < d ≤ 0.5 mm	
		d > 0.5 mm		0 point
Polarizer scratch		$S \le 0.2 \text{ mm}^2$		Allowed
		$S > 0.2 \text{ mm}^2$		0 point
Shape		Specified label must be put. There must not		be a missing part.

Note1: Definition of symbols is as follows.

d: Average diameter

(This diameter is the average length of a long axis and a short axis in each defect pattern.) W: Width, L: Length, S: Area

Note2: Inspection conditions are as follows.

Temperature	$25 \pm 5 \ ^{\circ}\mathrm{C}$	
Inspection viewing distance	20cm (The distance between the inspector's eye and screen.)	
I	$0^{\circ} \le \theta R \le 45^{\circ}, 0^{\circ} \le \theta L \le 45^{\circ}$	
Inspection direction	$0^{\circ} \le \theta U \le 45^{\circ}, 0^{\circ} \le \theta D \le 45^{\circ}$	
Illumination	700 lx (at an inspection desk surface)	



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5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

Condition		Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit
LED elementary substance	25°C (Ambient temperature of the product) Continuous operation, PWM: Duty 100%	70,000	h
	60°C (Temperature of the product front or rear panel) Continuous operation, PWM: Duty 100%	60,000	h

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for an LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

6. PRODUCT INSPECTIONS

The following inspections are carried out for products, before shipment

- (1) 100% inspection
 - Power supply current
 - Display
 - Appearance
- (2) Sampling inspection
 - White luminance
 - Contrast ratio
 - Luminance uniformity



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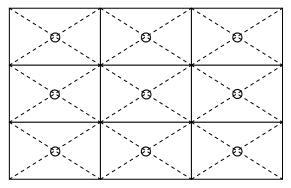
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7. RELIABILITY TESTS

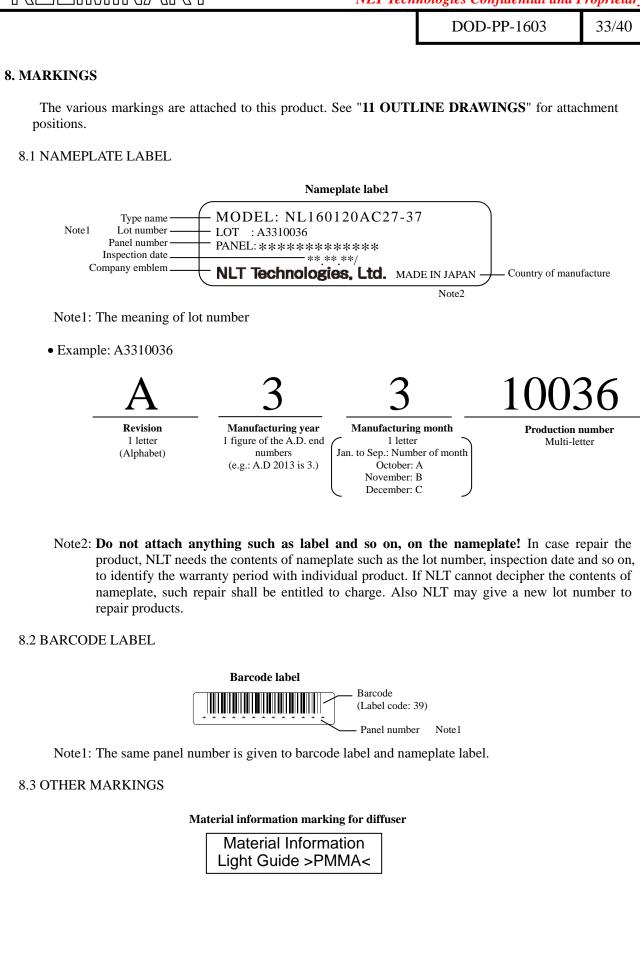
Test	item	Condition	Judgment Note1	
		 (1) 60 ± 2°C, RH= 60%, 240hours (2) Display data is white. Note2 		
Heat cycle (Operation)		 ① 0 ± 3°C 1hour 60 ± 3°C 1hour ② 50cycles, 4hours/cycle ③ Display data is white. Note2 	No display malfunctions	
Thermal shock (Non operation)		 (1) -20 ± 3°C 30minutes 60 ± 3°C 30minutes (2) 100cycles, 1hour/cycle (3) Temperature transition time is within 5 minutes. 		
	ation peration)	 ① 5 to 100Hz, 11.76m/s² ② 1 minute/cycle ③ X, Y, Z directions ④ 10 times each directions 	No display malfunctions No physical damages	
	cal shock peration)	 ① 294m/s², 11ms ② X, Y, Z directions ③ 3 times each directions 	No physical damages	
ES (Oper	-	 ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note3 ③ 10 times each places at 1 sec interval 	No display malfunctions	
Low pressure	Non-operation	 ① 15 kPa (Equivalent to altitude 13,600m) ② -20°C±3°C 24 hours ③ +60°C±3°C 24 hours 	No display malfunctions	
Low pressure	Operation	 (1) 53.3kPa (Equivalent to altitude 5,100m) (2) 0°C±3°C 24 hours (3) +55°C±3°C 24 hours Note2 	no display manufictions	

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria. Note2: Luminance: 450 cd/m² at luminance control.

Note3: See the following figure for discharge points









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9. PACKING, TRANSPORTATION AND DELIVERY

NLT will pack products to deliver to customer in accordance with NLT's packing specifications, and will deliver products to customer in such a condition that products will not suffer from a damage during transportation. The delivery conditions are as follows.

9.1 INNER PACKING BOX

(1) Inner packing box

5 products are packed as the maximum in an inner packing box (See "9.5 OUTLINE FIGURE FOR PACKING"). The type name and quantity are shown on outside of the inner packing box, either labeling or printing. In case the inner packing box with products is dropped from a height of 40cm or more, there is a risk of damage to products.

In case of shipping the product out of Japan, the product must not be transported only with the inner box, because there is a high risk of damage. Be sure to use an outer packing box which is shown below!

(2) Outer packing box

The inner box with products is packed in an outer packing box A or an outer packing box B (See "9.5 OUTLINE FIGURE FOR PACKING"). The type name and quantity are shown on outside of the outer packing box, either labeling or printing. In case the outer packing box with products is dropped from a height of 40cm or more, there is a risk of damage to products.

Outer packing box is used only when shipping the product out of Japan.

9.2 INSPECTION RECORD SHEET

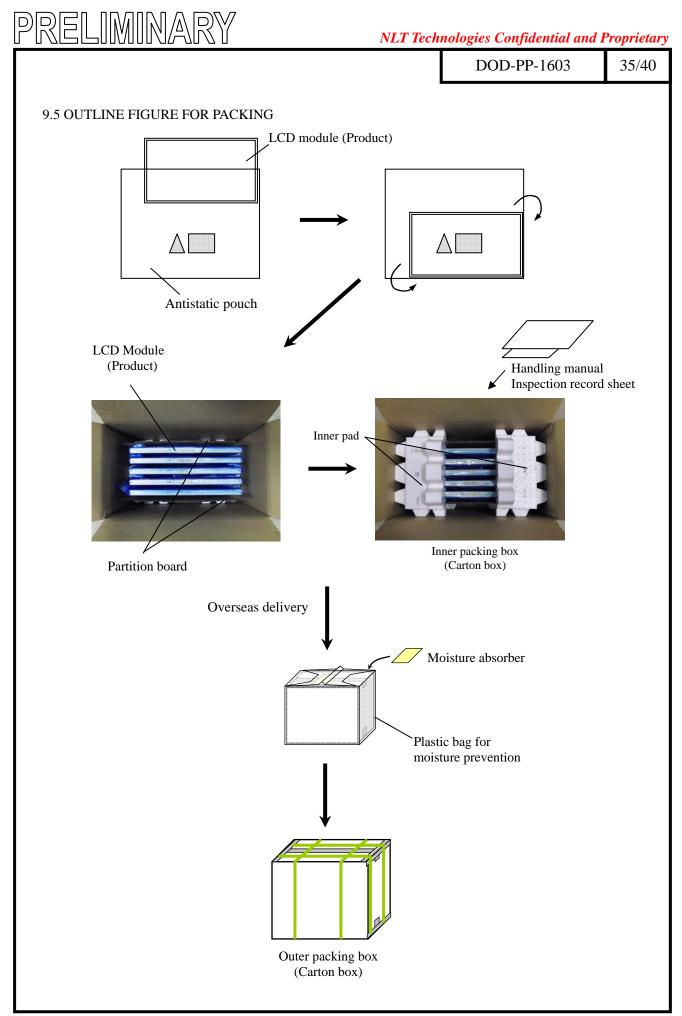
Inspection record sheets are included in an inner packing box with products. It is summarized to a number of products for pass/fail assessment.

9.3 TRANSPORTATION

The product is transported by vehicle, aircraft or ship.

9.4 SIZE AND WEIGHT FOR PACKING BOXES

Parameter	Packing b	Unit	
	Inner packing box	Outer packing box	Unit
Size	364(W) × 524(H) × 619(D) (typ.)	$397(W) \times 576(H) \times 647(D)$ (typ.)	mm
Weight	2.5 (typ.)	1.9 (typ.)	kg
Total weight	16.0 (typ.) (with 5 products)	17.9 (typ.) (with an inner packing box and 5 products)	kg





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10. PRECAUTIONS

10.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "10.2 CAUTIONS" and "10.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

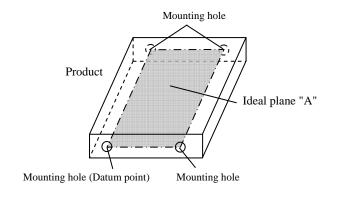
10.2 CAUTIONS



* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 294m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6N (\$\$\phi16mm jig)\$)

10.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- ③ When the product is put on the table temporarily, display surface must be placed downward.
- ④ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- (5) The torque for product mounting screws must never exceed 0.735N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 5.0 mm.
- (6) The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura. Recommended installing method: Ideal plane "A" is defined by one mounting hole (datum point) and other mounting holes. The ideal plane "A" should be the same plane within ±0.3 mm.



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- ⑦ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- (a) Do not push or pull the interface connectors while the product is working.
- (9) When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ⁽¹⁰⁾ Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

10.3.2 Environment

RELIMI

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- ③ Do not operate in high magnetic field. If not, circuit boards may be broken.
- ④ This product is not designed as radiation hardened.

10.3.3 Characteristics

The following items are neither defects nor failures.

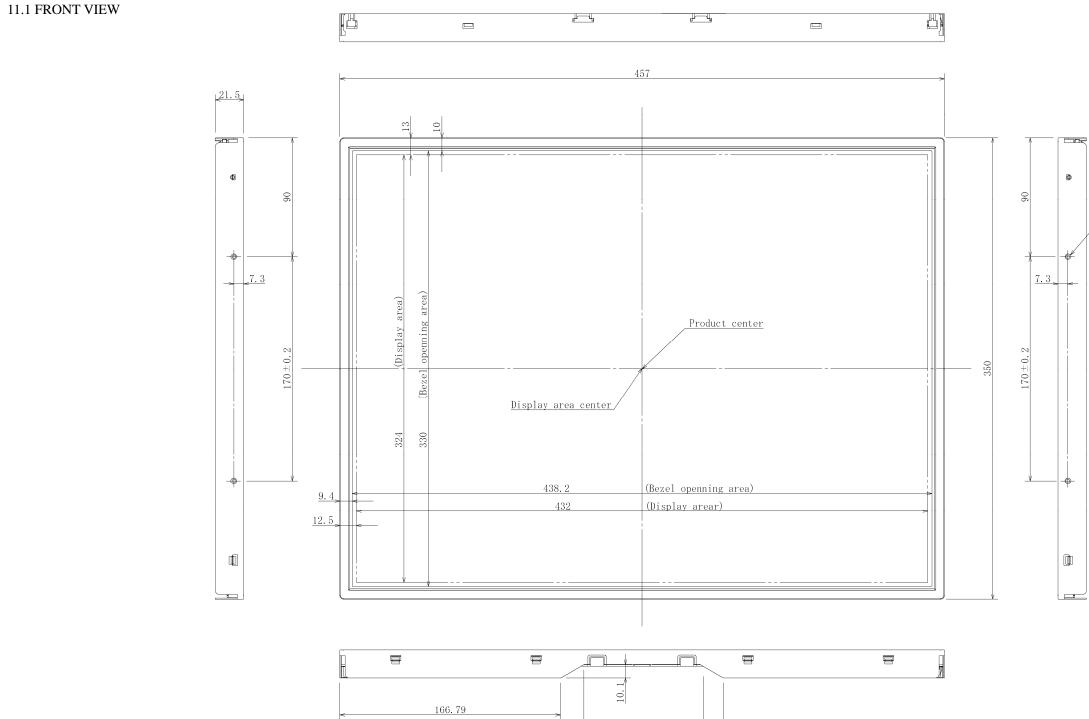
- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ④ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ^⑤ Optical characteristics may be changed depending on input signal timings.

10.3.4 Others

- ① All GND, GNDB, VDD and VDDB terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT for repairing and so on.
- ④ The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.

PRELIMINARY

11. OUTLINE DRAWINGS



184.55 272.35

290.11

Note1: Not shown tolerances of the dimensions are ± 0.5 mm.

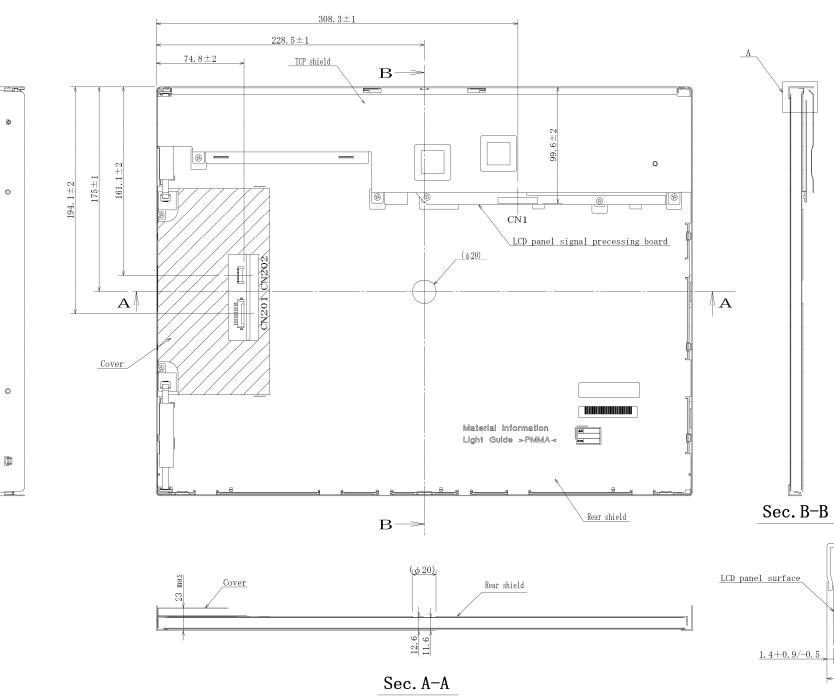
- Note2: The torque for product mounting screws must never exceed 0.735N·m.
- Note3: The values in parentheses are for reference.
- Note4: The length of product mounting screws from surface of plate must be \leq 5.0mm.

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	х.	
4-M3(Depth:5.0max (Note3)	<u>(,)</u>	
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PRELIMINARY

11.2 REAR VIEW



Note1: Not shown tolerances of the dimensions are ± 0.5 mm.

- Note2: The torque for product mounting screws must never exceed 0.735N·m.
- Note3: The length of product mounting screws from surface of plate must be \leq 5.0mm.
- Note4: The values in parentheses are for reference.

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-		
	TCP shield	
21.5		
Detail A		

Unit: mm



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REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

Edition	Prepared date	Revision contents and signature	Issued date
1st edition	Mar. 15, 2013	Revision contents New issue	-
		Signature of writer Approved by Checked by Prepared by K. Fijimoto G. Yoshimura	
		K. FUJIMOTO E. YOSHIMURA	