

**NLT Technologies, Ltd.**

# **TFT MONOCHROME LCD MODULE**

**NL160120AM27-33A**

**54 cm (21.3 Type)  
UXGA  
LVDS Interface (2 port)**

**DATA SHEET**   
**DOD-PP-1540 (1st edition)**

This DATA SHEET is updated document from  
**PRELIMINARY DATA SHEET DOD-PP-1264(1).**

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before starting to design your system.

## INTRODUCTION

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Examples: Computers, office automation equipment, communications equipment, test and measurement equipment, audio and visual equipment, home electronic appliances, machine tools, personal electronic equipment, industrial robots, etc.

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "**Standard**" unless otherwise specified in this document.

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## 1. OUTLINE

### 1.1 STRUCTURE AND PRINCIPLE

Monochrome LCD module NL160120AC27-33A is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a monochrome-filter glass substrate.

Grayscale data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Monochrome images are created by regulating the amount of transmitted light through the TFT array .

### 1.2 APPLICATION

- Monochrome monitor system

### 1.3 FEATURES

- Ultra-wide viewing angle (Super Fine TFT (SFT))
- High luminance
- High contrast
- High resolution
- Low reflection
- 256 gray scale per 1 sub-pixel (8-bit)
- LVDS interface
- Selectable LVDS data input map
- Small foot print
- Long life LED backlight type with an LED driver board
- Compliant with the European RoHS directive (2011/65/EU)
- Acquisition product for UL60950-1/CSA C22.2 No.60950-1-03 (File number: E170632)



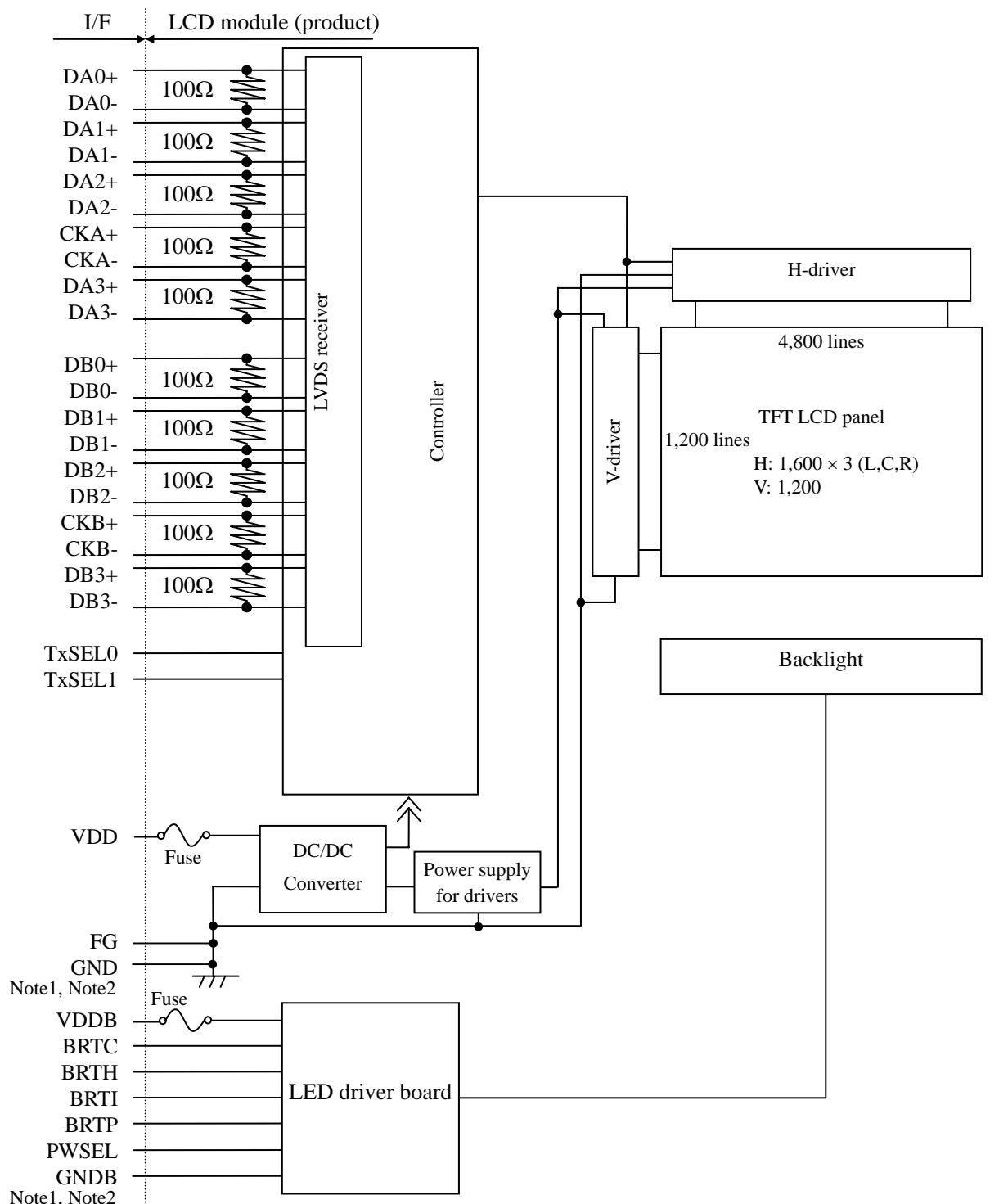
## 2. GENERAL SPECIFICATIONS

<b>Display area</b>	432.0 (H) × 324.0 (V) mm
<b>Diagonal size of display</b>	54 cm (21.3 inches)
<b>Drive system</b>	a-Si TFT active matrix
<b>Display color</b>	256 gray scales per 1 sub-pixel (8-bit) (766 gray scales per 1 pixel)
<b>Pixel</b>	1,600 (H) × 1,200 (V) pixels (1 pixel consists of 3 sub-pixels (LCR).)
<b>Pixel arrangement</b>	LCR vertical stripe
<b>Dot pitch</b>	0.090 (H) × 0.270 (V) mm
<b>Pixel pitch</b>	0.270 (H) × 0.270 (V) mm
<b>Module size</b>	457.0 (W) × 350.0 (H) × 21.5 (D) mm (typ.)
<b>Weight</b>	2,700 g (typ.)
<b>Contrast ratio</b>	1,400:1 (typ.)
<b>Viewing angle</b>	<p><i>At the contrast ratio ≥ 10:1</i></p> <ul style="list-style-type: none"> <li>Horizontal: Right side 88° (typ.), Left side 88° (typ.)</li> <li>Vertical: Up side 88° (typ.), Down side 88° (typ.)</li> </ul>
<b>Designed viewing direction</b>	<p>Viewing angle with optimum grayscale (<math>\gamma \equiv</math> DICOM): normal axis (perpendicular)</p> <p>Note1</p>
<b>Polarizer surface</b>	Antiglare
<b>Polarizer pencil-hardness</b>	2H (min.) [by JIS K5600]
<b>Response time</b>	$T_{on}+T_{off}$ (10% $\leftarrow\rightarrow$ 90%) 40 ms (typ.)
<b>Luminance</b>	<p><i>At the maximum luminance</i></p> <p>1,900 cd/m<sup>2</sup> (typ.)</p>
<b>Signal system</b>	<p>2 ports LVDS interface (THC63LVD824A THine Electronics, Inc. or equivalent)</p> <p>[LCR 8-bit signals, Data enable signal (DE), Dot clock (CK)]</p>
<b>Power supply voltage</b>	LCD panel signal processing board: 12.0V LED driver board: 12.0V
<b>Backlight</b>	LED backlight type with LED driver board
<b>Power consumption</b>	<i>At checkered flag pattern, the maximum luminance</i> 36.0 W (typ.)

Note1: When the product luminance is 450cd/m<sup>2</sup>, the gamma characteristic is designed to  $\gamma \equiv$  DICOM.



## 3. BLOCK DIAGRAM



GND - FG	Connected
GND - GNDB	Not connected
FG - GNDB	Not connected

**Note2**: GND, FG and GNDB must be connected to customer equipment's ground, and it is recommended that these grounds be connected together in customer equipment.

**Note3** Each pair of the LVDS signal has a 100Ω terminating resistance between D+ and D-.



#### 4. DETAILED SPECIFICATIONS

##### 4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Unit
Module size	$457.0 \pm 0.5$ (W) $\times 350.0 \pm 0.5$ (H) $\times 21.5$ (typ., D) 23.0 (max. D)	mm Note1, Note2
Display area	432.0 (H) $\times 324.0$ (V)	mm Note2
Weight	2,700 (typ.), 2,980 (max.)	g

Note1: Excluding warpage of the cover for LED driver board.

Note2: See "8. OUTLINE DRAWINGS".

##### 4.2 ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Rating	Unit	Remarks
Power supply voltage	VDD	-0.3 to +14.0	V	Ta = 25°C
	VDDB	-0.3 to +15.0	V	
Input voltage for signals	Vi	-0.3 to +3.45	V	VDD= 12.0V VDDB= 12.0V
	VBI	-0.3 to +1.5	V	
	VBP	-0.3 to +5.5	V	
	VBC	-0.3 to +5.5	V	
	VBS	-0.3 to +5.5	V	
Storage temperature	Tst	-20 to +60	°C	-
Operating temperature	TopF	0 to +60	°C	Note2
	TopR	0 to +60	°C	Note3
Relative humidity Note4	RH	≤ 95	%	Ta ≤ 40°C
		≤ 85	%	40°C < Ta ≤ 50°C
		≤ 70	%	50°C < Ta ≤ 55°C
Absolute humidity Note4	AH	≤ 73 Note5	g/m³	Ta > 55°C
Operating altitude	-	≤ 5,100	m	0°C ≤ Ta ≤ 55°C
Storage altitude	-	≤ 13,600	m	-20°C ≤ Ta ≤ 60°C

Note1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-

Note2: Measured at LCD panel surface (including self-heat)

Note3: Measured at LCD module's rear shield surface (including self-heat)

Note4: No condensation

Note5: Water amount at Ta = 55°C and RH = 70%

Note6: The image quality may cause degradation in case of rapid change humidity and temperature.

## 4.3 ELECTRICAL CHARACTERISTICS

## 4.3.1 LCD panel signal processing board

(Ta = 25°C)

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage	VDD	10.8	12.0	13.2	V	-
Power supply current	IDD	-	500 Note1	700 Note2	mA	at VDD= 12.0V
Permissible ripple voltage	VRP	-	-	100	mVp-p	for VDD
Differential input threshold voltage	High	VTH	-	-	+100	mV
	Low	VTL	-100	-	-	mV
Input voltage swing	VI	0	-	2.4	V	Note4
Terminating resistance	RT	-	100	-	Ω	-

Note1: Checkered flag pattern (by EIAJ ED-2522)

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS driver

Note4: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, CKB+/-

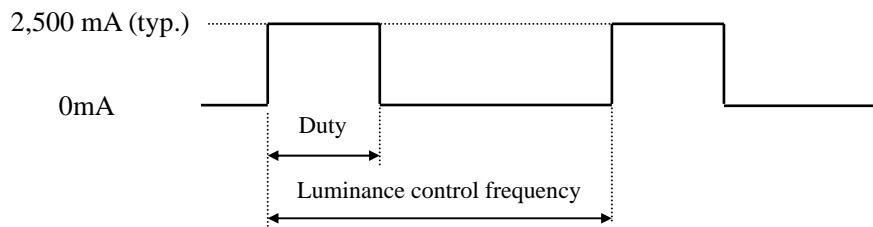


## 4.3.2 LED Driver board

(Ta = 25°C)

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VDDB	11.4	12.0	12.6	V	-
Power supply current		IDDB	-	2,500	3,300	mA	VDDB= 12.0V, At the maximum luminance control
Input voltage for signals	BRTI signal	VBI	0	-	1.0	V	
	BRTP signal	VBPH	2.0	-	5.25	V	
		VBPL	0	-	0.8	V	
	BRTC signal	VBCH	2.0	-	5.25	V	
		VBCL	0	-	0.8	V	
	PWSEL signal	VBSH	2.0	-	5.25	V	
		VBSL	0	-	0.8	V	
Input current for signals	BRTI signal	IBI	-200	-	-100	μA	
	BRTP signal	IBPH	-	-	1,000	μA	
		IBPL	-600	-	-	μA	
	BRTC signal	IBCH	-	-	300	μA	
		IBCL	-300	-	-	μA	
	PWSEL signal	IPSH	-	-	1,000	μA	
		IPSL	-600	-	-	μA	

## 4.3.3 LED driver board current wave



Duty: At the maximum luminance control 100% to at the minimum luminance control 1%.

Luminance control frequency: 270Hz (typ.)



Note1: Luminance control frequency indicate the input pulse frequency, when select the external pulse control. See "**4.6.2 Detail of BRTP timing**".

Note2: The power supply lines (VDDB and GNDB) have large ripple voltage during luminance control.

There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on. Put a capacitor (5,000 to 6,000μF) between the power supply lines (VDDB and GNDB) to reduce the noise, if the noise occurred in the circuit..

#### 4.3.4 Power supply voltage ripple

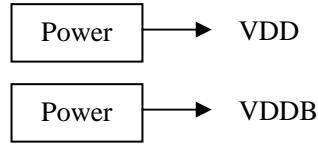
This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power supply voltage	Ripple voltage (Measure at input terminal of power supply)	Note1	Unit
VDD	12.0V	$\leq 100$	mVp-p
VDDB	12.0V	$\leq 200$	mVp-p

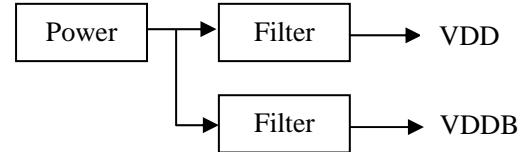
Note1: The permissible ripple voltage includes spike noise.

Example of the power supply connection

a) Separate the power supply



b) Put in the filter



#### 4.3.5 Fuse

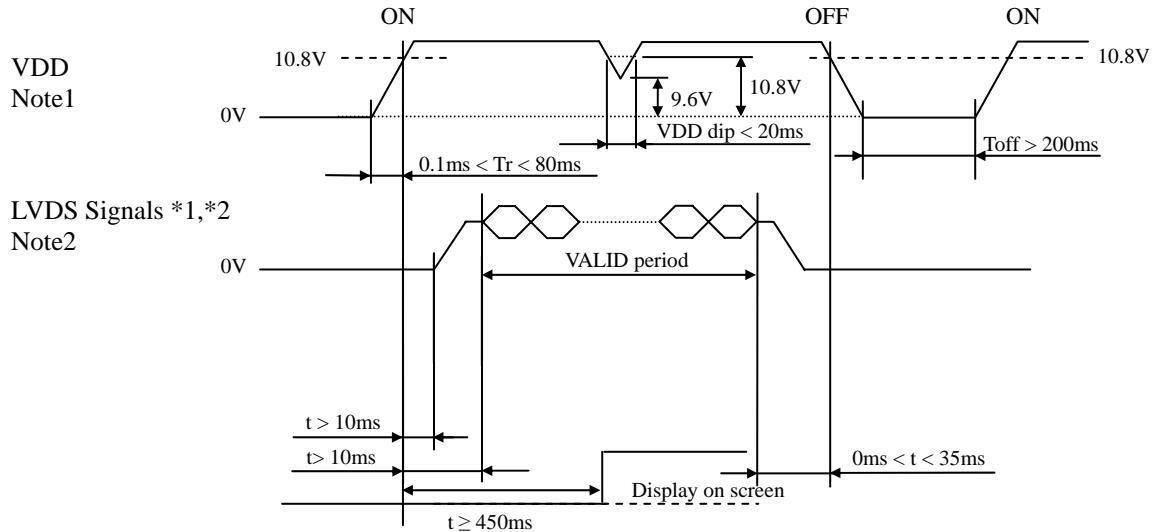
Parameter	Fuse		Rating	Fusing current	Remarks	
	Type	Supplier				
VDD	FCC16132AB	KAMAYA ELECTRIC Co., Ltd.	1.25A	2.5A, 5 seconds maximum	Note1	
			32V			
VDDB	CCF1N10	KOA Corporation	10A	20 A, 1 seconds maximum		
			60 V			
	TF16AT5.00T		5.0A	10 A, 5 seconds maximum		
			32V			

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.



#### 4.4 POWER SUPPLY VOLTAGE SEQUENCE

##### 4.4.1 LCD panel signal processing board



\*1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/- and CKB+/-

\*2: LVDS signals should be measured at the terminal of 100Ω resistance.

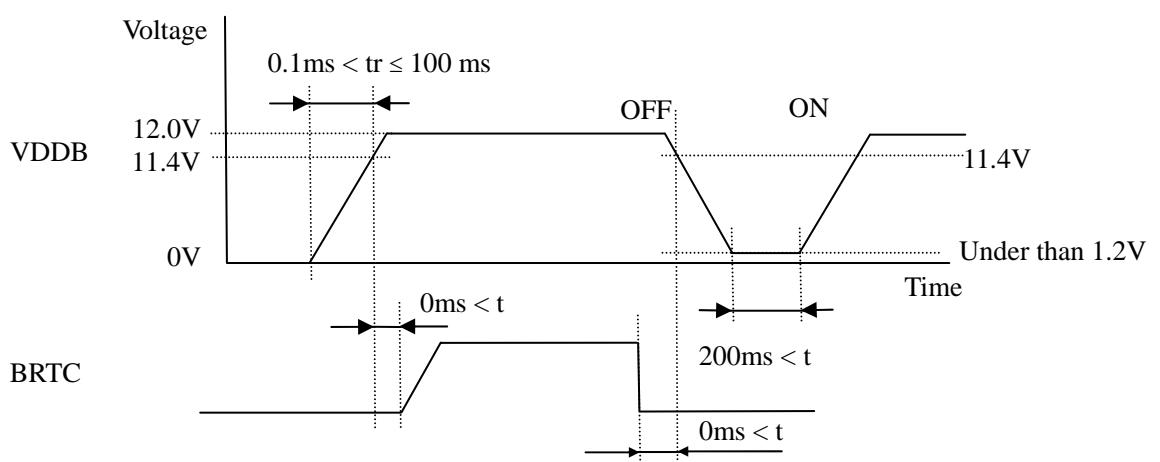
Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 10.8V, there is a possibility that a product does not work due to a protection circuit.

Note2: LVDS signals must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of signals are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

Note3: The backlight should be turned on within the valid period of LVDS signals, in order to avoid unstable data display.

##### 4.4.2 LED driver board



Note1: The backlight should be turned on within the valid period of LVDS signals, in order to avoid unstable data display.

Note2: If  $t_r$  is more than 100ms, the backlight will be turned off by a protection circuit for LED driver board.

Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.



## 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

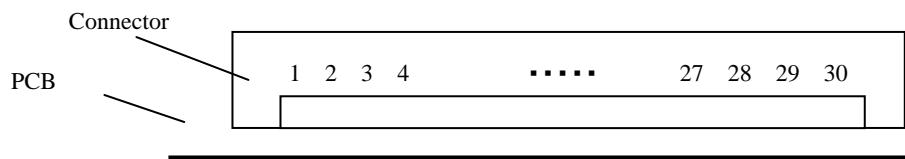
## 4.5.1 LCD panel signal processing board

CN1 Socket (LCD module side): DF19G-30P-1H (56) (Hirose Electric Co., Ltd. (HRS))

Adaptable plug: DF19-30S-1C (Hirose Electric Co., Ltd. (HRS))

Pin No.	Symbol	Signal	Remarks															
1	DA0-	Pixel data A0	Odd pixel data Input (LVDS differential signal) Note1															
2	DA0+																	
3	DA1-	Pixel data A1	Odd pixel data Input (LVDS differential signal) Note1															
4	DA1+																	
5	DA2-	Pixel data A2	Odd pixel data Input (LVDS differential signal) Note1															
6	DA2+																	
7	GND	Ground	Signal ground Note2															
8	CKA-	Pixel clock	Odd pixel clock Input (LVDS differential signal) Note1															
9	CKA+																	
10	DA3-	Pixel data A3	Odd pixel data Input (LVDS differential signal) Note1															
11	DA3+																	
12	DB0-	Pixel data B0	Even pixel data Input (LVDS differential signal) Note1															
13	DB0+																	
14	GND	Ground	Signal ground Note2															
15	DB1-	Pixel data B1	Even pixel data Input (LVDS differential signal) Note1															
16	DB1+																	
17	GND	Ground	Signal ground Note2															
18	DB2-	Pixel data B2	Even pixel data Input (LVDS differential signal) Note1															
19	DB2+																	
20	CKB-	Pixel clock	Even pixel clock Input (LVDS differential signal) Note1															
21	CKB+																	
22	DB3-	Pixel data B3	Even pixel data Input (LVDS differential signal) Note1															
23	DB3+																	
24	GND	Ground	Signal ground Note2															
25	TxSEL0	Selection of LVDS data input map Note3, Note4	<table border="1"> <tr> <th>TxSEL1</th> <th>TxSEL0</th> <th>Mode</th> </tr> <tr> <td>Open</td> <td>Open</td> <td>A</td> </tr> <tr> <td>Open</td> <td>Low</td> <td>B</td> </tr> <tr> <td>Low</td> <td>Open</td> <td>C</td> </tr> <tr> <td>Low</td> <td>Low</td> <td>A</td> </tr> </table>	TxSEL1	TxSEL0	Mode	Open	Open	A	Open	Low	B	Low	Open	C	Low	Low	A
TxSEL1	TxSEL0	Mode																
Open	Open	A																
Open	Low	B																
Low	Open	C																
Low	Low	A																
26	TxSEL1																	
27	GND	Ground	Signal ground Note2															
28	VDD	Power supply	12V Note2															
29	VDD																	
30	VDD																	

CN1: Insert surface side



Note1: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note2: All GND and VDD terminals should be used without any non-connected lines.

Note3: This terminal is pulled-up in the product.

Note4: See "4.7 LVDS DATA INPUT MAP".

## 4.5.2 LED driver board

CN201 socket (LCD module side): DF3Z-10P-2H (2\*) (HIROSE ELECTRIC Co., Ltd.)

Adaptable plug: DF3-10S-2C (HIROSE ELECTRIC Co., Ltd.)

Pin No.	Symbol	Function	Description
1	GNDB	LED driver board ground	Note1
2	GNDB		
3	GNDB		
4	GNDB		
5	GNDB		
6	VDDB	Power supply	Note1
7	VDDB		
8	VDDB		
9	VDDB		
10	VDDB		

Note1: All VDDB and GNDB terminals should be used without any non-connected lines.

CN202 socket (LCD module side): IL-Z-9PL-SMTYE (Japan Aviation Electronics Industry Limited (JAE))

Adaptable plug: IL-Z-9S-S125C3 (Japan Aviation Electronics Industry Limited (JAE))

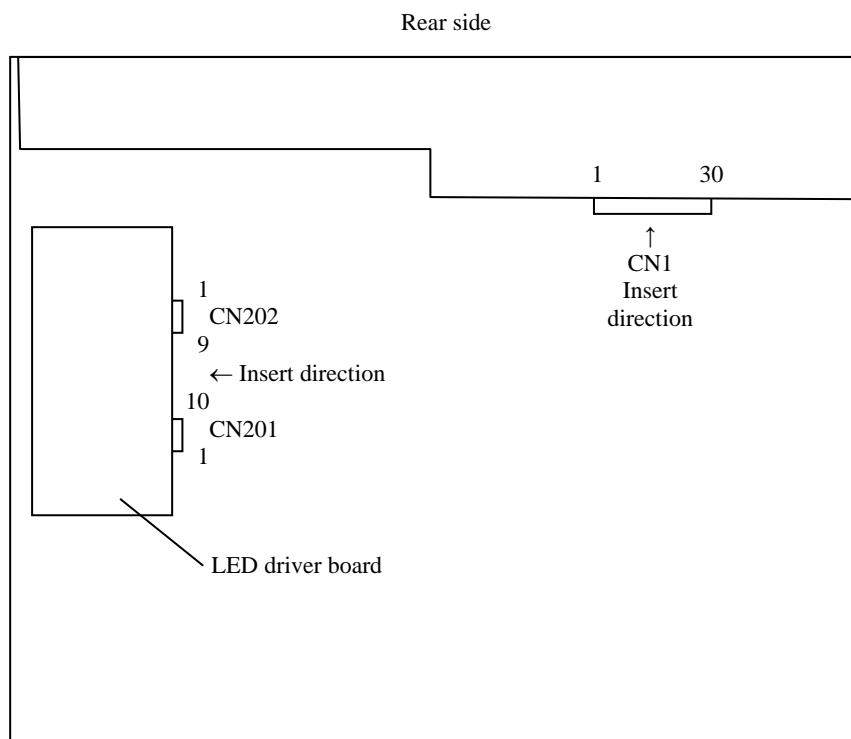
Pin No.	Symbol	Function	Description
1	GNDB	LED driver board ground	Note1
2	GNDB		
3	N.C.	-	Keep this pin Open.
4	BRTC	Backlight ON/OFF control signal	High or Open: Backlight ON Low: Backlight OFF
5	BRTH	Luminance control terminal	Note2
6	BRTI		
7	BRTP	BRTP signal	
8	GNDB	LED driver board ground	Note1
9	PWSEL	Selection of luminance control signal method	Note2, Note3

Note1: All GNDB terminals should be used without any non-connected lines.

Note2: See "**4.6 LUMINANCE CONTROL**".

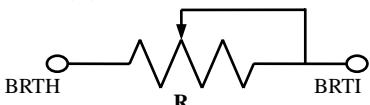
Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.

## 4.5.3 Positions of socket



## 4.6 LUMINANCE CONTROL

## 4.6.1 Luminance control methods

Method	Adjustment and luminance ratio	PWSEL terminal	BRTP terminal						
Variable resistor control Note1	<ul style="list-style-type: none"> <li>• Adjustment</li> </ul> <p>The variable resistor (<b>R</b>) for luminance control should be <math>10k\Omega \pm 5\%</math>, <math>1/10W</math>. Minimum point of the resistance is the minimum luminance and maximum point of the resistance is the maximum luminance. The resistor (<b>R</b>) must be connected between BRTH-BRTI terminals.</p>  <ul style="list-style-type: none"> <li>• Luminance ratio Note3</li> </ul> <table border="1"> <thead> <tr> <th>Resistance</th> <th>Luminance ratio</th> </tr> </thead> <tbody> <tr> <td><math>0\Omega</math></td> <td>0% (Min. Luminance)</td> </tr> <tr> <td><math>10 k\Omega</math></td> <td>100% (Max. Luminance)</td> </tr> </tbody> </table>	Resistance	Luminance ratio	$0\Omega$	0% (Min. Luminance)	$10 k\Omega$	100% (Max. Luminance)		
Resistance	Luminance ratio								
$0\Omega$	0% (Min. Luminance)								
$10 k\Omega$	100% (Max. Luminance)								
Voltage control Note1	<ul style="list-style-type: none"> <li>• Adjustment</li> </ul> <p>Voltage control method works, when BRTH terminal is 0V and VBI voltage is input between BRTI-BRTH terminals. This control method can carry out continuation adjustment of luminance. Luminance is the maximum when BRTI terminal is Open.</p> <ul style="list-style-type: none"> <li>• Luminance ratio Note3</li> </ul> <table border="1"> <thead> <tr> <th>BRTI Voltage (VBI)</th> <th>Luminance ratio</th> </tr> </thead> <tbody> <tr> <td>0V</td> <td>0% (Min. Luminance)</td> </tr> <tr> <td>1.0V</td> <td>100% (Max. Luminance)</td> </tr> </tbody> </table>	BRTI Voltage (VBI)	Luminance ratio	0V	0% (Min. Luminance)	1.0V	100% (Max. Luminance)	High or Open	Open
BRTI Voltage (VBI)	Luminance ratio								
0V	0% (Min. Luminance)								
1.0V	100% (Max. Luminance)								
Pulse width modulation Note1 Note2 Note4	<ul style="list-style-type: none"> <li>• Adjustment</li> </ul> <p>Pulse width modulation (PWM) method works, when PWSEL terminal is Low and PWM signal (BRTP signal) is input into BRTP terminal. The luminance is controlled by duty ratio of BRTP signal.</p> <ul style="list-style-type: none"> <li>• Luminance ratio Note3</li> </ul> <table border="1"> <thead> <tr> <th>Duty ratio</th> <th>Luminance ratio</th> </tr> </thead> <tbody> <tr> <td>0.01</td> <td>1% (Min. Luminance) (At frequency: 325 Hz)</td> </tr> <tr> <td>1.0</td> <td>100% (Max. Luminance)</td> </tr> </tbody> </table>	Duty ratio	Luminance ratio	0.01	1% (Min. Luminance) (At frequency: 325 Hz)	1.0	100% (Max. Luminance)	Low	BRTP signal
Duty ratio	Luminance ratio								
0.01	1% (Min. Luminance) (At frequency: 325 Hz)								
1.0	100% (Max. Luminance)								



Note1: In case of the variable resistor control method and the voltage control method, noises may appear on the display image depending on the input signals timing for LCD panel signal processing board.

**Use PWM method, if interference noises appear on the display image!**

Note2: The LED driver board will stop working, if the Low period of BRTP signal is more than 50ms while BRTC signal is High or Open. Then the backlight will not turn on anymore, even if BRTP signal is input again. This is not out of order. The LED driver board will start to work when power is supplied again.

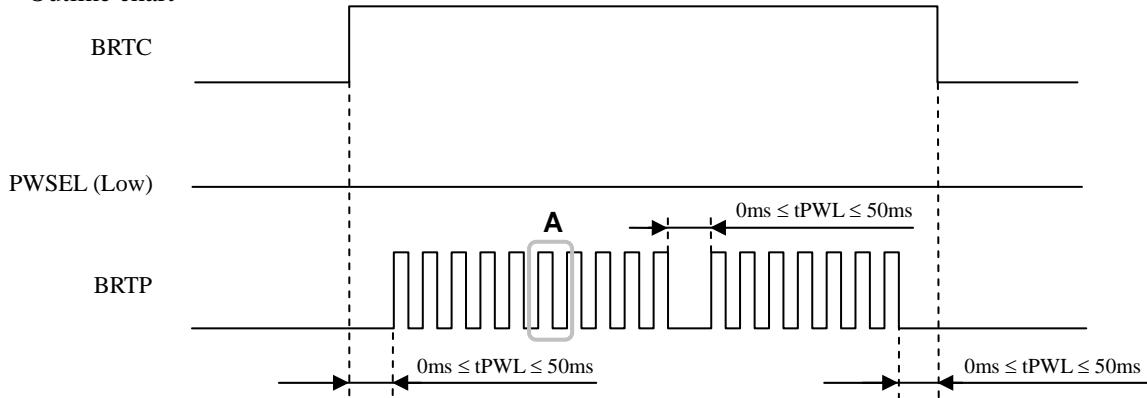
Note3: These data are the target values.

Note4: See "4.6.2 Detail of BRTP timing".

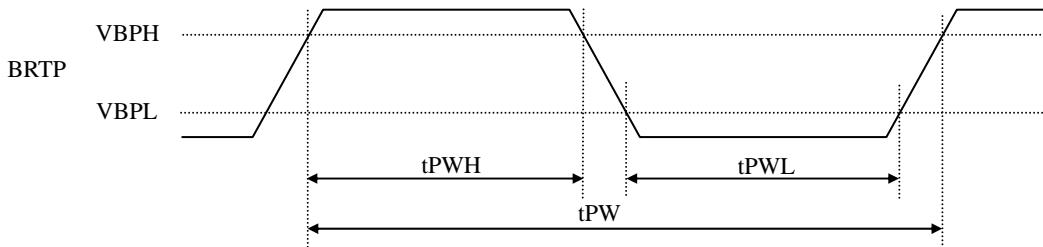
## 4.6.2 Detail of BRTP timing

## (1) Timing diagrams

## • Outline chart



## • Detail of A part



## (2) Each parameter

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
PWM frequency	$f_{PWM}$	185	-	1,000	Hz	Note1,2,3
PWM duty ratio	$DR_{PWM}$	1	-	100	%	Note4,5
PWM pulse width	$tPWH$	30	-	-	$\mu s$	Note1,4,5

Note1: Definition of parameters is as follows.

$$f_{PWM} = \frac{1}{tPW} \quad DL = \frac{tPWH}{tPW}$$

Note2: A recommended  $f_{PWM}$  value is as follows.

$$f_{PWM} = \frac{2n-1}{4} \times fv$$

(n= integer, fv= frame frequency of LCD module)

Note3: Depending on the frequency used, so noise may appear on the screen, please conduct a thorough evaluation.

Note4: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than 30 $\mu s$ . It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note5: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.



## 4.7 LVDS DATA INPUT MAP

## 4.7.1 Mode A

		Transmitter				CN1	
Input data	Note1	Pin	THC63LVDM83D	Pin	THC63LVD823B	Pin	Symbol
Odd pixel data and control signal	LA2	→	51	TA0	53	R12	Note2
	LA3	→	52	TA1	54	R13	TA1- →
	LA4	→	54	TA2	57	R14	TA1+ →
Note3	LA5	→	55	TA3	58	R15	
	LA6	→	56	TA4	59	R16	TB1- →
	LA7	→	3	TA5	60	R17	TB1+ →
	CA2	→	4	TA6	63	G12	TC1-
	CA3	→	6	TB0	64	G13	TC1+ →
	CA4	→	7	TB1	65	G14	
	CA5	→	11	TB2	66	G15	TCLK1- →
	CA6	→	12	TB3	67	G16	TCLK1+ →
	CA7	→	14	TB4	68	G17	
	RA2	→	15	TB5	73	B12	TD1-
	RA3	→	19	TB6	74	B13	TD1+ →
	RA4	→	20	TC0	75	B14	
	RA5	→	22	TC1	76	B15	
	RA6	→	23	TC2	77	B16	
	RA7	→	24	TC3	78	B17	
	RSVD	→	27	TC4	7	RSVD	
	RSVD	→	28	TC5	8	RSVD	
	DE	→	30	TC6	9	DE	
Note3	LA0	→	50	TD0	51	R10	
	LA1	→	2	TD1	52	R11	
	CA0	→	8	TD2	61	G10	
	CA1	→	10	TD3	62	G11	
	RA0	→	16	TD4	69	B10	
	RA1	→	18	TD5	70	B11	
	RSVD	→	25	TD6	-		
	CLK	→	31	CLKIN	10	CLK	
Even pixel data	LB2	→	51	TA0	81	R22	TA2-
	LB3	→	52	TA1	82	R23	TA2+ →
	LB4	→	54	TA2	83	R24	
	LB5	→	55	TA3	84	R25	TB2- →
	LB6	→	56	TA4	85	R26	TB2+ →
	LB7	→	3	TA5	86	R27	
	CB2	→	4	TA6	91	G22	TC2-
	CB3	→	6	TB0	92	G23	TC2+ →
	CB4	→	7	TB1	93	G24	
	CB5	→	11	TB2	94	G25	TCLK2- →
	CB6	→	12	TB3	95	G26	TCLK2+ →
	CB7	→	14	TB4	96	G27	
	RB2	→	15	TB5	99	B22	TD2-
	RB3	→	19	TB6	100	B23	TD2+ →
	RB4	→	20	TC0	1	B24	
	RB5	→	22	TC1	2	B25	
	RB6	→	23	TC2	5	B26	
	RB7	→	24	TC3	6	B27	
Note3	RSVD	→	27	TC4	-		
	RSVD	→	28	TC5	-		
	RSVD	→	30	TC6	-		
	LB0	→	50	TD0	79	R20	
	LB1	→	2	TD1	80	R21	
	CB0	→	8	TD2	89	G20	
	CB1	→	10	TD3	90	G21	
	RB0	→	16	TD4	97	B20	
	RB1	→	18	TD5	98	B21	
	RSVD	→	25	TD6	-		
	CLK	→	31	CLKIN	-		

## 4.7.2 Mode B

		Transmitter		CN1	
Input data	Note1	Pin	DS90CF383, C385	Pin	Symbol
Odd pixel data and control signal	LA7	→	51 TXIN0	Note2	1 DA0-
	LA6	→	52 TXIN1		2 DA0+
	LA5	→	54 TXIN2		3 DA1-
	LA4	→	55 TXIN3		4 DA1+
	LA3	→	56 TXIN4		5 DA2-
	LA2	→	3 TXIN6		6 DA2+
	CA7	→	4 TXIN7		7 GND
	CA6	→	6 TXIN8		8 CKA-
	CA5	→	7 TXIN9		9 CKA+
	CA4	→	11 TXIN12		10 DA3-
	CA3	→	12 TXIN13		11 DA3+
	CA2	→	14 TXIN14		
	RA7	→	15 TXIN15		
	RA6	→	19 TXIN18		
	RA5	→	20 TXIN19		
	RA4	→	22 TXIN20		
	RA3	→	23 TXIN21		
	RA2	→	24 TXIN22		
	RSVD	→	27 TXIN24		
	RSVD	→	28 TXIN25		
	DE	→	30 TXIN26		
	LA1	→	50 TXIN27		
	LA0	→	2 TXIN5		
	CA1	→	8 TXIN10		
	CA0	→	10 TXIN11		
	RA1	→	16 TXIN16		
	RA0	→	18 TXIN17		
	RSVD	→	25 TXIN23		
	CLK	→	31 CLKIN		
Even pixel data	LB7	→	51 TXIN0	Note2	12 DB0-
	LB6	→	52 TXIN1		13 DB0+
	LB5	→	54 TXIN2		14 GND
	LB4	→	55 TXIN3		15 DB1-
	LB3	→	56 TXIN4		16 DB1+
	LB2	→	3 TXIN6		17 GND
	CB7	→	4 TXIN7		18 DB2-
	CB6	→	6 TXIN8		19 DB2+
	CB5	→	7 TXIN9		
	CB4	→	11 TXIN12		
	CB3	→	12 TXIN13		
	CB2	→	14 TXIN14		
	RB7	→	15 TXIN15		
	RB6	→	19 TXIN18		
	RB5	→	20 TXIN19		
	RB4	→	22 TXIN20		
	RB3	→	23 TXIN21		
	RB2	→	24 TXIN22		
	RSVD	→	27 TXIN24		
	RSVD	→	28 TXIN25		
	RSVD	→	30 TXIN26		
	LB1	→	50 TXIN27		
	LB0	→	2 TXIN5		
	CB1	→	8 TXIN10		
	CB0	→	10 TXIN11		
	RB1	→	16 TXIN16		
	RB0	→	18 TXIN17		
	RSVD	→	25 TXIN23		
	CLK	→	31 CLKIN		

## 4.7.3 Mode C

		Transmitter		CN1	
Input data	Note1	Pin	DS90CF383, C385	Pin	Symbol
Odd pixel data and control signal	LA0	→ 51	TXIN0	Note2	1 DA0-
	LA1	→ 52	TXIN1		2 DA0+
	LA2	→ 54	TXIN2	TA1-	3 DA1-
	LA3	→ 55	TXIN3	TA1+	4 DA1+
	LA4	→ 56	TXIN4	TB1-	5 DA2-
	LA5	→ 3	TXIN6	TB1+	6 DA2+
	CA0	→ 4	TXIN7	TC1-	7 GND
	CA1	→ 6	TXIN8	TC1+	8 CKA-
	CA2	→ 7	TXIN9	TCLK1-	9 CKA+
	CA3	→ 11	TXIN12	TCLK1+	10 DA3-
	CA4	→ 12	TXIN13	TD1-	11 DA3+
	CA5	→ 14	TXIN14	TD1+	
	RA0	→ 15	TXIN15		
	RA1	→ 19	TXIN18		
	RA2	→ 20	TXIN19	1st	
	RA3	→ 22	TXIN20		
	RA4	→ 23	TXIN21		
	RA5	→ 24	TXIN22		
	RSVD	→ 27	TXIN24		
	RSVD	→ 28	TXIN25		
	DE	→ 30	TXIN26		
	LA6	→ 50	TXIN27		
	LA7	→ 2	TXIN5		
	CA6	→ 8	TXIN10		
	CA7	→ 10	TXIN11		
	RA6	→ 16	TXIN16		
	RA7	→ 18	TXIN17		
	RSVD	→ 25	TXIN23		
	CLK	→ 31	CLKIN		
Even pixel data	LB0	→ 51	TXIN0	TA2-	12 DB0-
	LB1	→ 52	TXIN1		13 DB0+
	LB2	→ 54	TXIN2	TA2+	14 GND
	LB3	→ 55	TXIN3	TB2-	15 DB1-
	LB4	→ 56	TXIN4	TB2+	16 DB1+
	LB5	→ 3	TXIN6	TC2-	17 GND
	CB0	→ 4	TXIN7	TC2+	18 DB2-
	CB1	→ 6	TXIN8		19 DB2+
	CB2	→ 7	TXIN9	TCLK2-	20 CKB-
	CB3	→ 11	TXIN12	TCLK2+	21 CKB+
	CB4	→ 12	TXIN13	TD2-	22 DB3-
	CB5	→ 14	TXIN14	TD2+	23 DB3+
	RB0	→ 15	TXIN15		24 GND
	RB1	→ 19	TXIN18		25 TxSEL0
	RB2	→ 20	TXIN19		26 TxSEL1
	RB3	→ 22	TXIN20		27 GND
	RB4	→ 23	TXIN21		28 VDD
	RB5	→ 24	TXIN22		29 VDD
	RSVD	→ 27	TXIN24		30 VDD
	RSVD	→ 28	TXIN25		
	RSVD	→ 30	TXIN26		
	LB6	→ 50	TXIN27		
	LB7	→ 2	TXIN5		
	CB6	→ 8	TXIN10		
	CB7	→ 10	TXIN11		
	RB6	→ 16	TXIN16		
	RB7	→ 18	TXIN17		
	RSVD	→ 25	TXIN23		
	CLK	→ 31	CLKIN		

Note1: LSB (Least Significant Bit) – LA0, CA0, RA0, LB0, CB0, RB0  
 MSB (Most Significant Bit) – LA7, CA7, RA7, LB7, CB7, RB7

Note2: Twist pair wires with  $100\Omega$  (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: Input signal RSVD is not used inside the product, but do not keep pin open to avoid noise problem.

#### 4.8 DISPLAY GRayscale AND INPUT DATA SIGNALS

This product can display 256 gray scales in each LCR sub-pixel and 766 gray scales per 1 pixel. Also the relation between display gray scale and input data signals is as the following table.

Display grayscale		Data signal (0: Low level, 1: High level)																										
		LA7 LA6 LA5 LA4 LA3 LA2 LA1 LA0								CA7 CA6 CA5 CA4 CA3 CA2 CA1 CA0								RA7 RA6 RA5 RA4 RA3 RA2 RA1 RA0										
		LB7 LB6 LB5 LB4 LB3 LB2 LB1 LB0								CB7 CB6 CB5 CB4 CB3 CB2 CB1 CB0								RB7 RB6 RB5 RB4 RB3 RB2 RB1 RB0										
Left sub-pixel gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	dark	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	↑	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	↓	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮		
	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
	White	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
Center sub-pixel gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	
	↑	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	
	↓	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮		
	bright	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	
	White	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	
Right sub-pixel gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	↑	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	↓	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	⋮	
	bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0	1
	White	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1

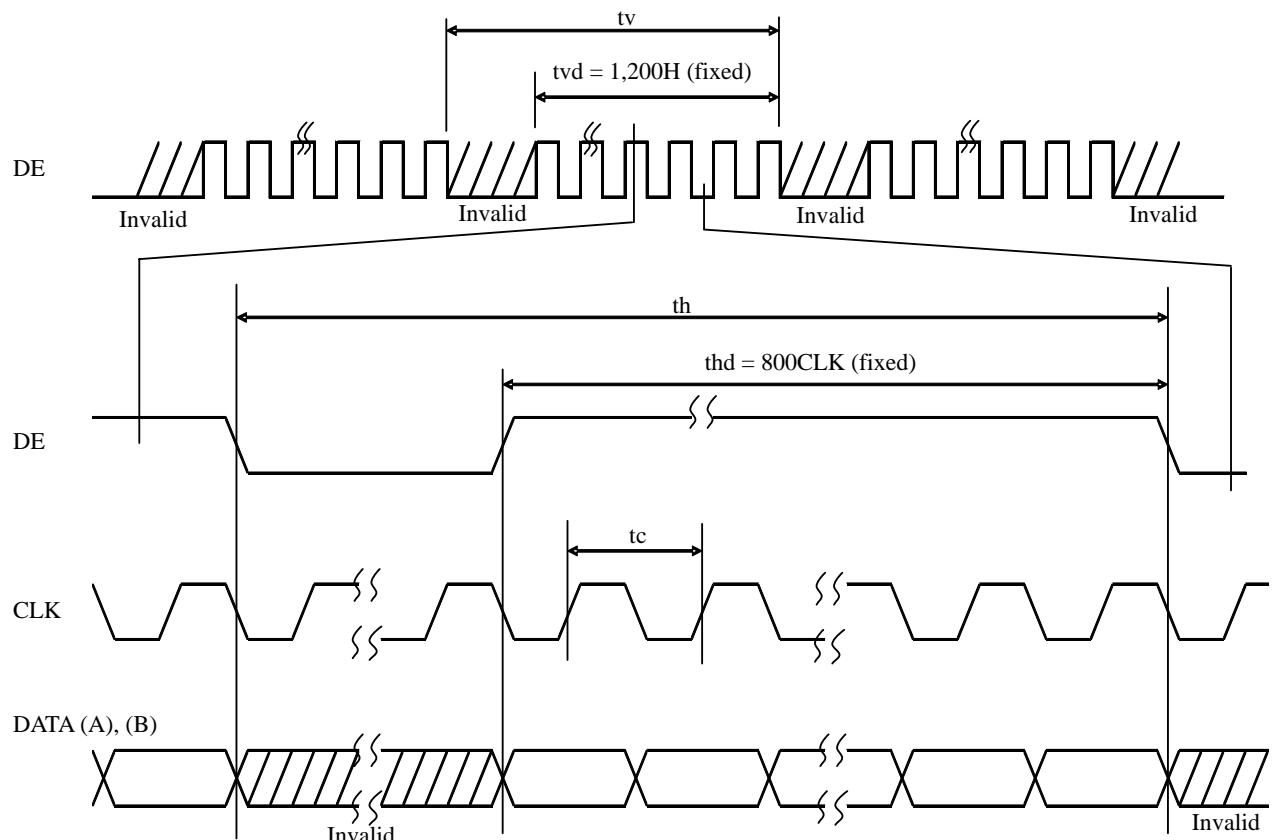
## 4.9 INPUT SIGNAL TIMINGS

## 4.9.1 Timing characteristics

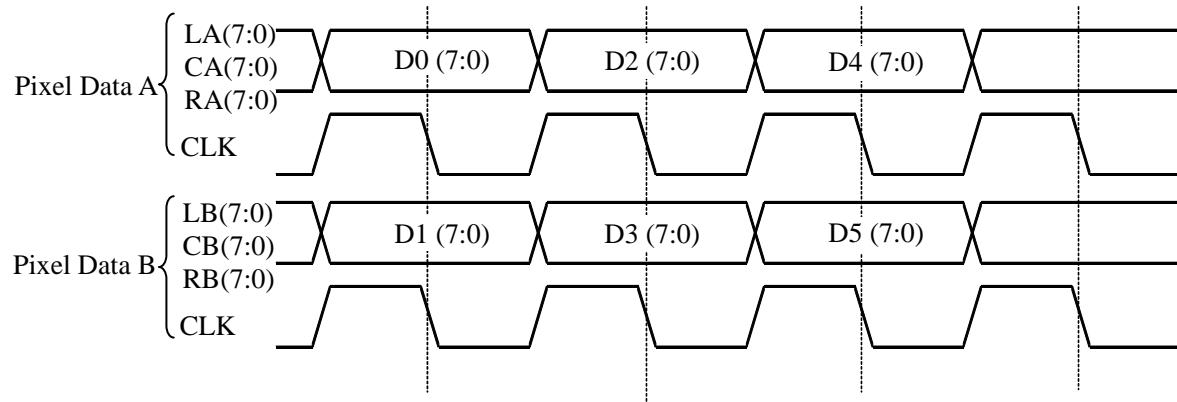
Parameter		Symbol	min.	typ.	max.	Unit	Remarks
CLK	Frequency	1/ tc	60.0	64.5	65.0	MHz	LVDS transmitter input
	Pulse width	tc	15.38	15.5	-	ns	
	Duty	-	See the data sheet of LVDS transmitter.			-	
	Rise, fall	-				ns	
Horizontal	Cycle	th	13.1	13.3	19.2	μs	Note1
			848	860	1,156	CLK	
	Display period	thd	800			CLK	-
Vertical	Cycle	1/tv	59	60	61	Hz	-
		tv	1,206	1,250	-	H	
	Display period	tvd	1,200			H	-
DE, DATA	Setup time	-	See the data sheet of LVDS transmitter.		ns	-	-
	Hold time	-					
	Rise, fall	-					

Note1: During operation, fluctuation of horizontal cycle should be within  $\pm 1$  CLK.

## 4.9.2 Input signal timing chart



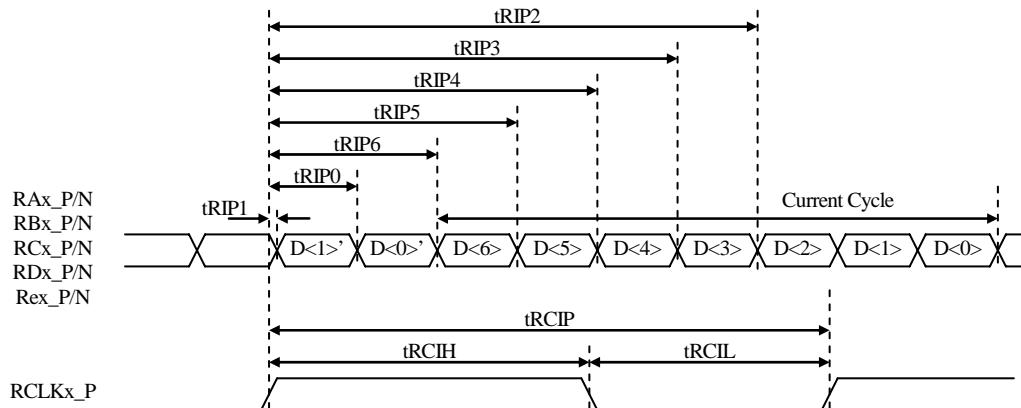
## 4.10 LVDS DATA TRANSMISSION METHOD



## 4.11 LVDS Rx AC SPEC



Symbol	Parameter	min.	typ.	max.	Units
$t_{RCIP}$	RCLKx_P Period	11.76	-	40.0	ns
$t_{RCIH}$	RCLKx_P High pulse width	-	$\frac{4}{7}t_{RCIP}$	-	ns
$t_{RCIL}$	RCLKx_P Low pulse width	-	$\frac{3}{7}t_{RCIP}$	-	ns
$t_{RMG}$	Receiver Data Input Margin fCLKIN= 60MHz	-0.65	-	0.65	ns
	fCLKIN= 65MHz				
	fCLKIN= 66MHz				
$t_{RIP1}$	Input Data Position0	$- t_{RMG} $	0.0	$+ t_{RMG} $	ns
$t_{RIP0}$	Input Data Position1	$\frac{t_{RCIP}}{7} -  t_{RMG} $	$\frac{t_{RCIP}}{7}$	$\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
$t_{RIP6}$	Input Data Position2	$2\frac{t_{RCIP}}{7} -  t_{RMG} $	$2\frac{t_{RCIP}}{7}$	$2\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
$t_{RIP5}$	Input Data Position3	$3\frac{t_{RCIP}}{7} -  t_{RMG} $	$3\frac{t_{RCIP}}{7}$	$3\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
$t_{RIP4}$	Input Data Position4	$4\frac{t_{RCIP}}{7} -  t_{RMG} $	$4\frac{t_{RCIP}}{7}$	$4\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
$t_{RIP3}$	Input Data Position5	$5\frac{t_{RCIP}}{7} -  t_{RMG} $	$5\frac{t_{RCIP}}{7}$	$5\frac{t_{RCIP}}{7} +  t_{RMG} $	ns
$t_{RIP2}$	Input Data Position6	$6\frac{t_{RCIP}}{7} -  t_{RMG} $	$6\frac{t_{RCIP}}{7}$	$6\frac{t_{RCIP}}{7} +  t_{RMG} $	ns

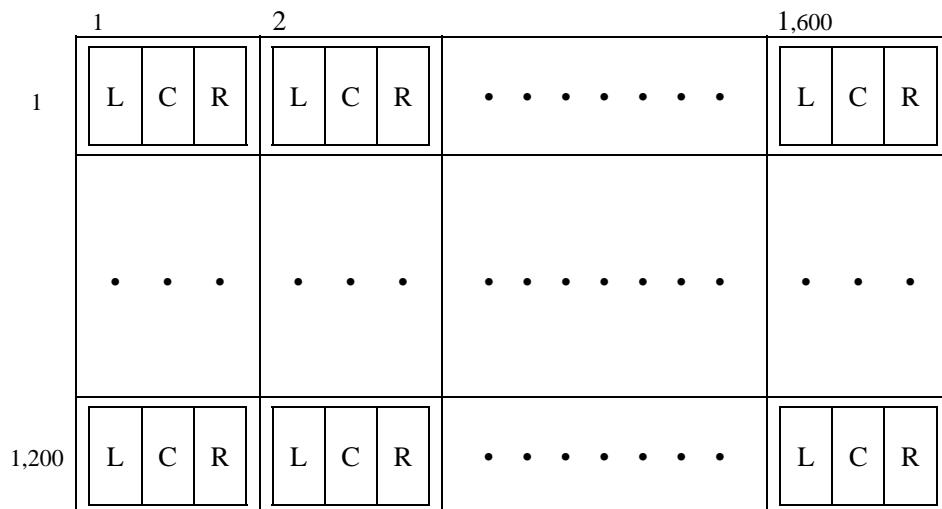


#### 4.12 DISPLAY POSITIONS

Odd pixel:      LA= Left data  
                   CA= Center data  
                   RA= Right data

Even pixel:      LB= Left data  
                   CB= Center data  
                   RB= Right data

D (1, 1)		D (2, 1)					
LA	CA	RA	LB	CB	RB		
D( 1, 1)	D( 2, 1)	•••	D( X, 1)	•••	D(1599, 1)	D(1600, 1)	
D( 1, 2)	D( 2, 2)	•••	D( X, 2)	•••	D(1599, 2)	D(1600, 2)	
•	•	•	•	•	•	•	•
•	•	•••	•	•••	•	•	•••
•	•	•	•	•	•	•	•
D( 1, Y)	D( 2, Y)	•••	D( X, Y)	•••	D(1599, Y)	D(1600, Y)	
•	•	•	•	•	•	•	•
•	•	•••	•	•••	•	•	•
•	•	•	•	•	•	•	•
D( 1, 1199)	D( 2, 1199)	•••	D( X, 1199)	•••	D(1599, 1199)	D(1600, 1199)	
D( 1, 1200)	D( 2, 1200)	•••	D( X, 1200)	•••	D(1599, 1200)	D(1600, 1200)	

**4.13 PIXEL ARRANGEMENT**

## 4.14 OPTICS

## 4.14.1 Optical characteristics

(Note1, Note2)

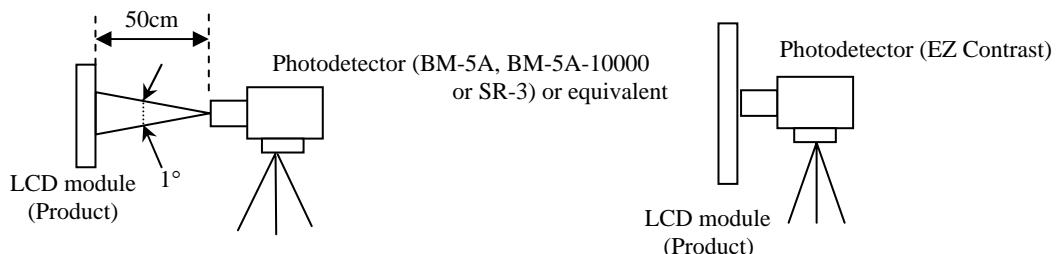
Parameter		Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks	
Luminance		White at center $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	L	1,400	1,900	-	cd/m <sup>2</sup>	BM-5A or SR-3	Note3	
Contrast ratio		White/Black at center $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	CR	1,000	1,400	-	-	BM-5A or SR-3	Note3 Note5	
Luminance uniformity		255/255 gray scale $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	LU1023	80	-	-	%	BM-5A or SR-3	Note4 Note6	
Chromaticity	White	x coordinate	Wx	0.269	0.299	0.329		SR-3	Note3 Note8	
		y coordinate	Wy	0.285	0.315	0.345	-			
Color uniformity		204/255 gray scale $\theta R = 0^\circ, \theta L = 0^\circ, \theta U = 0^\circ, \theta D = 0^\circ$	$\Delta u'v'$	-	-	0.01	-	SR-3	Note4 Note7	
Response time		Black to White	Ton	-	20	30	ms	BM-5A -10000	Note3 Note9	
		White to Black	Toff	-	20	30	ms			
Viewing angle	Right	$\theta U = 0^\circ, \theta D = 0^\circ, CR \geq 10$	$\theta R$	70	88	-	°	BM-5A or EZ Contrast	Note3 Note10	
	Left	$\theta U = 0^\circ, \theta D = 0^\circ, CR \geq 10$	$\theta L$	70	88	-	°			
	Up	$\theta R = 0^\circ, \theta L = 0^\circ, CR \geq 10$	$\theta U$	70	88	-	°			
	Down	$\theta R = 0^\circ, \theta L = 0^\circ, CR \geq 10$	$\theta D$	70	88	-	°			

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta = 25°C, VDD = 12.0V, VDDB = 12.0V, PWM: Duty 100%, Display mode: UXGA, Horizontal cycle = 1/75.19 kHz, Vertical cycle = 1/60.0Hz

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: Product surface temperature at the maximum luminance control: TopF = 29°C

Note4: Product surface temperature at 450cd/m<sup>2</sup> luminance control: TopF = 27°C

Temperature difference in display area: ΔTBD°C

Note5: See "4.14.2 Definition of contrast ratio".

Note6: See "4.14.3 Definition of luminance uniformity".

Note7: See "4.14.4 Definition of color uniformity".

Note8: These coordinates are found on CIE 1931 chromaticity diagram.

Note9: See "4.14.5 Definition of response times".

Note10: See "4.14.6 Definition of viewing angles".

#### 4.14.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

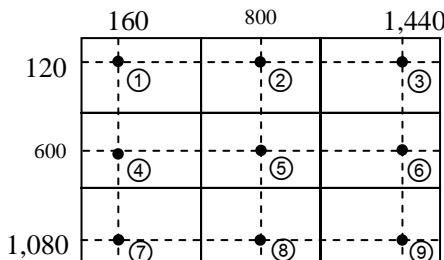
$$\text{Contrast ratio (CR)} = \frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$$

#### 4.14.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

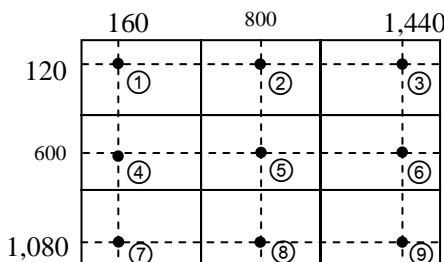
$$\text{Luminance uniformity (LU)} = \frac{\text{Minimum luminance from } ① \text{ to } ⑤}{\text{Maximum luminance from } ① \text{ to } ⑤}$$

The luminance is measured at near the 9 points shown below.



#### 4.14.4 Definition of color uniformity

The color ( $u'$ ,  $v'$ ) is measured at near the 9 points shown below.



The color uniformity in each measuring point is calculated by using the following formula.

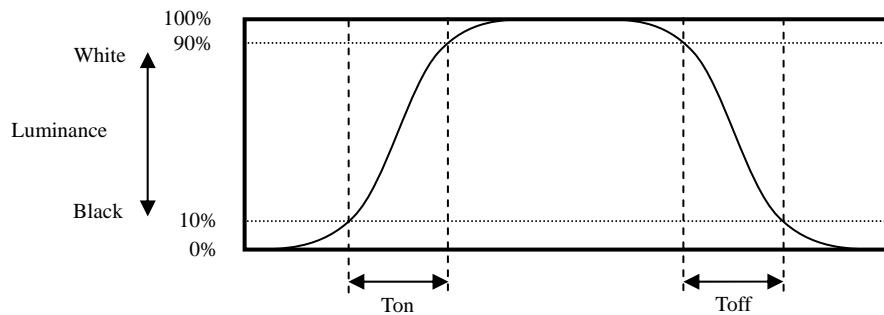
$$\text{Color uniformity}(\Delta u'v') = \sqrt{(u'_{x} - u'_{y})^2 + (v'_{x} - v'_{y})^2}$$

$u'_{x}$ ,  $v'_{x}$ :  $u'$ ,  $v'$  value at measuring point x.

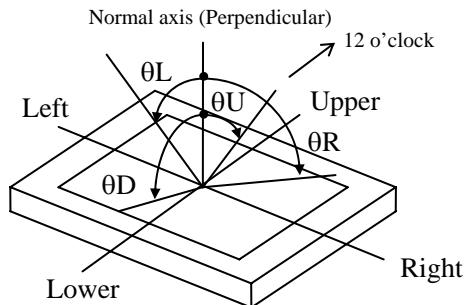
$u'_{y}$ ,  $v'_{y}$ :  $u'$ ,  $v'$  value at measuring point y.

#### 4.14.5 Definition of response times

Response time is measured at the time when the luminance changes from "black" to "white", or "white" to "black" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 10% up to 90%. Also Toff is the time when the luminance changes from 90% down to 10% (See the following diagram.).



#### 4.14.6 Definition of viewing angles



### 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

**This lifetime is the estimated value, and is not guarantee value.**

Condition		Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit
LED elementary substance	25°C (Ambient temperature of the product) Continuous operation, PWM: Duty 100%	70,000	h
	60°C (Surface temperature at screen) Continuous operation, PWM: Duty 100%	60,000	

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for an LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

☆

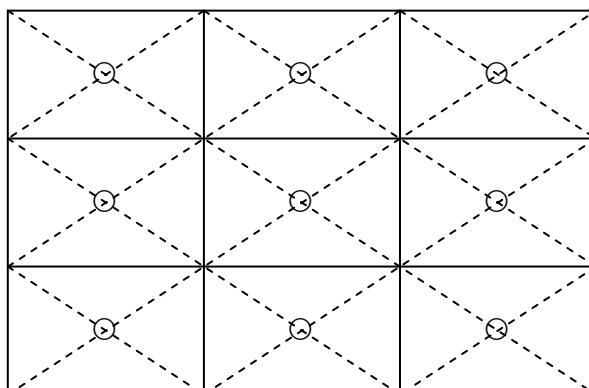
## 6. RELIABILITY TESTS

Test item	Condition	Judgment Note1
High temperature and humidity (Operation)	① $60 \pm 2^\circ\text{C}$ , RH = 60%, 240hours ② Display data is white. Note2	☆
Heat cycle (Operation)	① $0 \pm 3^\circ\text{C}$ ...1hour $60 \pm 3^\circ\text{C}$ ...1hour ② 50cycles, 4hours/cycle ③ Display data is white. Note2	No display malfunctions
Thermal shock (Non operation)	① $-20 \pm 3^\circ\text{C}$ ...30minutes $60 \pm 3^\circ\text{C}$ ...30minutes ② 100cycles, 1hour/cycle ③ Temperature transition time is within 5 minutes.	
Vibration (Non operation)	① 5 to 100Hz, $11.76\text{m/s}^2$ ② 1 minute/cycle ③ X, Y, Z directions ④ 10 times each directions	No display malfunctions No physical damages
Mechanical shock (Non operation)	① $294\text{m/s}^2$ , 11ms ② X, Y, Z directions ③ 3 times each directions	
ESD (Operation)	① $150\text{pF}$ , $150\Omega$ , $\pm 10\text{kV}$ ② 9 places on a panel surface Note3 ③ 10 times each places at 1 sec interval	No display malfunctions
Low pressure	Non-operation	☆
	Operation	☆
	① 15 kPa (Equivalent to altitude 13,600m) ② $-20^\circ\text{C} \pm 3^\circ\text{C}$ ...24 hours ③ $+60^\circ\text{C} \pm 3^\circ\text{C}$ ...24 hours	No display malfunctions
	① 53.3 kPa (Equivalent to altitude 5,100m) ② $0^\circ\text{C} \pm 3^\circ\text{C}$ ...24 hours ③ $+60^\circ\text{C} \pm 3^\circ\text{C}$ ...24 hours Note2	

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: Luminance:  $450\text{cd/m}^2$  at luminance control.

Note3: See the following figure for discharge points



## 7. PRECAUTIONS

### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!**



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

### 7.2 CAUTIONS



\* **Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than  $294\text{m/s}^2$  and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6N ( $\phi 16\text{mm}$  jig))**

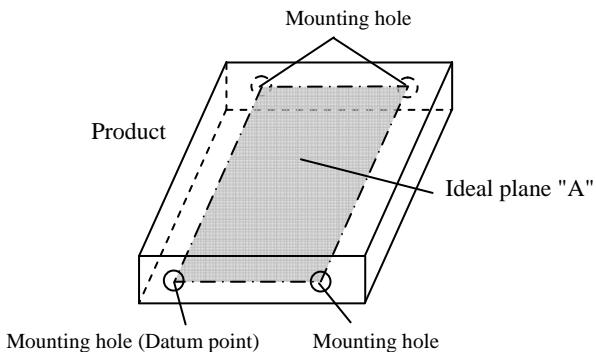
### 7.3 ATTENTIONS



#### 7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- ③ When the product is put on the table temporarily, display surface must be placed downward.
- ④ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.735N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be  $\leq 5.0\text{mm}$ .

- ⑥ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.  
 Recommended installing method: Ideal plane "A" is defined by one mounting hole (datum point) and other mounting holes. The ideal plane "A" should be the same plane within  $\pm 0.3$  mm.



- ⑦ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.  
 ⑧ Do not push or pull the interface connectors while the product is working.  
 ⑨ When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.  
 ⑩ Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.  
 ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)  
 ③ Do not operate in high magnetic field. If not, circuit boards may be broken.  
 ④ This product is not designed as radiation hardened.

### 7.3.3 Characteristics

**The following items are neither defects nor failures.**

- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ④ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

### 7.3.4 Others

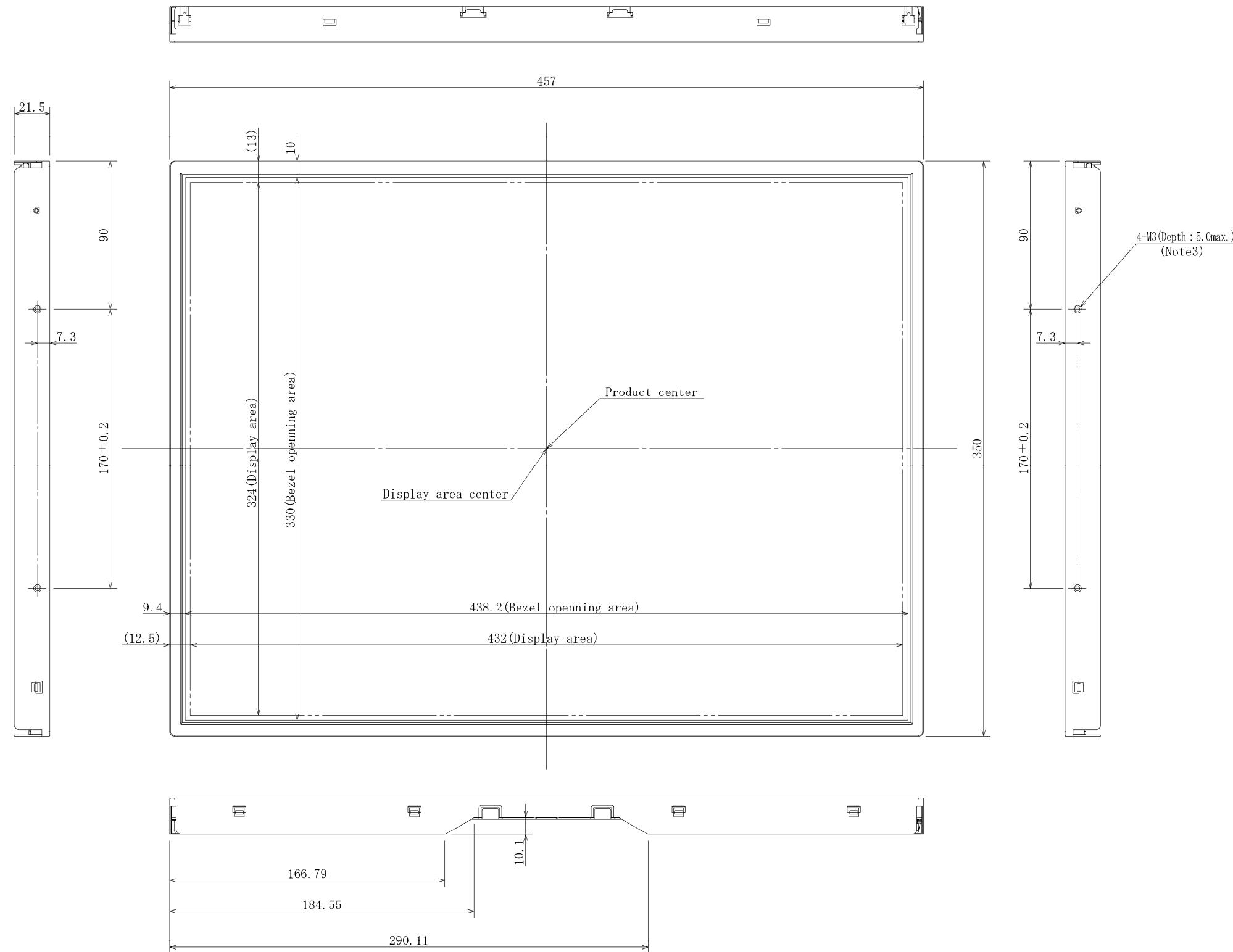
- ① All GND, GNDB, VDD and VDDB terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT for repairing and so on.
- ④ The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.
- ⑤ The information of China RoHS directive six hazardous substances or elements in this product is as follows.



China RoHS directive six hazardous substances or elements					
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenyls (PBB)	Polybrominated Biphenyl Ethers (PBDE)
×	○	○	○	○	○

Note1: ○: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.

× : This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

**8. OUTLINE DRAWINGS****8.1 FRONT VIEW**

Note1: Not shown tolerances of the dimensions are  $\pm 0.5\text{mm}$ .

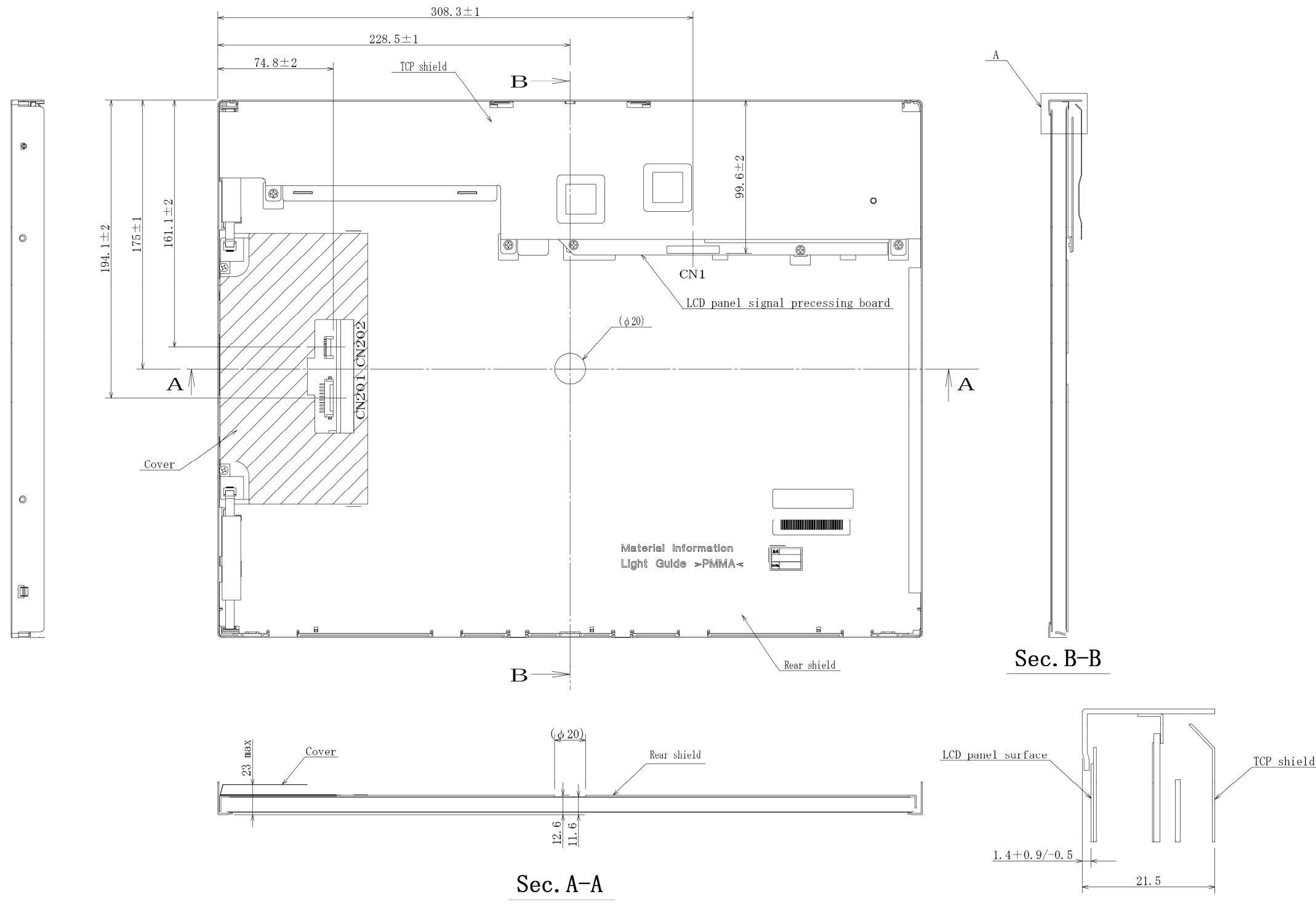
Note2: The torque for product mounting screws must never exceed  $0.735\text{N}\cdot\text{m}$ .

Note3: The length of product mounting screws from surface of plate must be  $\leq 5.0\text{mm}$ .

Note4: The values in parentheses are for reference.

Unit: mm

## 8.2 REAR VIEW



- Note1: Not shown tolerances of the dimensions are  $\pm 0.5\text{mm}$ .  
 Note2: The torque for product mounting screws must never exceed  $0.735\text{N}\cdot\text{m}$ .  
 Note3: The length of product mounting screws from surface of plate must be  $\leq 5.0\text{mm}$ .  
 Note4: The values in parentheses are for reference.

Unit: mm