# **TFT COLOR LCD MODULE**

## NL6448BC26-20F

21 cm (8.4 Type) VGA

DATA SHEET DOD-PP-1178 (2nd edition)

This DATA SHEET is updated document from DOD-PP-0778(1)

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#### **INTRODUCTION**

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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#### **1. OUTLINE**

#### **1.1 STRUCTURE AND PRINCIPLE**

Color LCD module NL6448BC26-20F is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing circuit, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

#### **1.2 APPLICATION**

• For industrial use

#### **1.3 FEATURES**

- High luminance
- High contrast
- Wide viewing angle
- Wide temperature range
- 6-bit digital RGB signals
- Reversible-scan direction
- LED backlight type
- Replaceable LED holder for backlight
- Suitable for setting in the portrait position (See "4.7.2 Setting the LCD module in the portrait position (vertical)".
- Acquisition product for UL60950-1/CSA C22.2 No.60950-1-03 (File number: E170632)
- Compliant with the European RoHS directive (2002/95/EC)

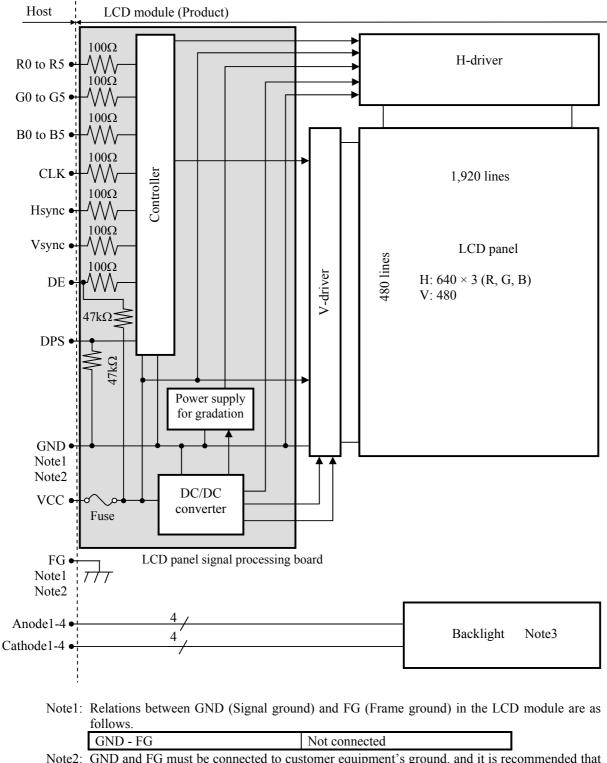
#### Comparison table of NL6448BC26-20F and NL6448BC26-22F

| Item                             | NL6448BC26-20F   | NL6448BC26-22F  |
|----------------------------------|--|---|
| Designed<br>viewing<br>direction | <ul> <li>At DPS= low or open: Normal scan</li> <li>Viewing direction without image reversal<br/>: Right side (3 o'clock)</li> <li>Viewing direction with contrast peak<br/>: Left side (9 o'clock)</li> <li>Viewing angle with optimum grayscale (γ=2.2)<br/>: Normal axis(perpendicular)</li> </ul> | <ul> <li>At DPS= low or open: Normal scan</li> <li>Viewing direction without image reversal</li> <li>: Up side (12 o'clock)</li> <li>Viewing direction with contrast peak</li> <li>: Down side (6 o'clock)</li> <li>Viewing angle with optimum grayscale (γ≒2.2)</li> <li>: Normal axis(perpendicular)</li> </ul> |

#### 2. GENERAL SPECIFICATIONS

| Display area               | 170.88 (H) × 128.16 (V) mm   |
|----------------------------|--|
| Diagonal size of display   | 21cm (8.4inches)   |
| Drive system               | a-Si TFT active matrix   |
| Display color              | 262,144 colors   |
| Pixel                      | 640 (H) × 480 (V) pixels   |
| Pixel arrangement          | RGB (Red dot, Green dot, Blue dot) vertical stripe   |
| Dot pitch                  | $0.089 (H) \times 0.267 (V) mm$  |
| Pixel pitch                | $0.267 (H) \times 0.267 (V) mm$  |
| Module size                | 200.0 (W) × 152.0 (H) × 10.5 (D) mm (typ.)   |
| Weight                     | 330g (typ.)  |
| Contrast ratio             | 1,000:1 (typ.)   |
| Viewing angle              | <ul> <li>At the contrast ratio ≥10:1</li> <li>Horizontal: Right side 80° (typ.), Left side 80° (typ.)</li> <li>Vertical: Up side 80° (typ.), Down side 80° (typ.)</li> </ul>   |
| Designed viewing direction | <ul> <li>At DPS= Low or open: Normal scan</li> <li>Viewing direction without image reversal: Right side (3 o'clock)</li> <li>Viewing direction with contrast peak: Left side (9 o'clock)</li> <li>Viewing angle with optimum grayscale (γ≒2.2): Normal axis (perpendicular)</li> </ul> |
| Polarizer surface          | Clear  |
| Polarizer pencil-hardness  | 3H (min.) [by JIS K5600]   |
| Color gamut                | At LCD panel center<br>40% (typ.) [against NTSC color space]   |
| Response time              | $Ton+Toff (10\% \leftrightarrow 90\%)$ 18ms (typ.)   |
| Luminance                  | At IL = 25mA / One circuit800cd/m2 (typ.)  |
| Signal system              | 6-bit digital signals for data of RGB colors,<br>Dot clock (CLK), Data enable (DE),<br>Horizontal synchronous signal (Hsync),<br>Vertical synchronous signal (Vsync)   |
| Power supply voltage       | LCD panel signal processing board: 3.3V or 5.0V  |
| Backlight                  | LED backlight type:<br>(Replaceable part<br>• Lamp holder set: Type No. 84LHS12  |
| Power consumption          | <i>At IL</i> = 25mA / One circuit, Checkered flag pattern 4.0 W (typ.)   |

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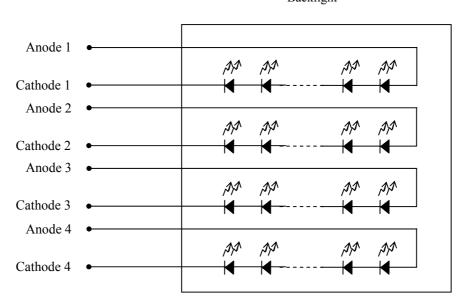


#### **3. BLOCK DIAGRAM**

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds are connected together in customer equipment.

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Note3: Backlight in detail



Backlight

#### 4. DETAILED SPECIFICATIONS

#### 4.1 MECHANICAL SPECIFICATIONS

| Parameter    | Specification  |       | Unit |
|--------------|--|-------|------|
| Module size  | $200.0 \pm 0.5 \text{ (W)} \times 152.0 \pm 0.5 \text{ (H)} \times 10.5 \pm 0.5 \text{ (D)}$ | Note1 | mm   |
| Display area | 170.88 (H) × 128.16 (V)  | Note1 | mm   |
| Weight       | 330 (typ.), 350 (max.)   |       | g    |

Note1: See "8. OUTLINE DRAWINGS".

#### 4.2 ABSOLUTE MAXIMUM RATINGS

|                      | Parameter                  |                  | Symbol | Rating          | Unit             | Remarks                            |
|----------------------|----------------------------|------------------|--------|-----------------|------------------|------------------------------------|
| Power supply voltage | LCD panel signal           | processing board | VCC    | -0.3 to +6.5    | V                | -                                  |
| Input voltage        | Display<br>Not             |                  | VD     | -0.3 to VCC+0.3 | V                |                                    |
| for signals          | Function<br>Not            |                  | VF     | -0.3 10 VCC+0.3 | v                | -                                  |
| Backlight            | Power dis                  | ssipation        | PD     | 1.1             | W                | per one circuit                    |
| Dacklight            | Forward                    | current          | IL     | 35              | mA               | per one circuit                    |
| :                    | Storage temperature        |                  | Tst    | -30 to +80      | °C               | -                                  |
| Operating            | temperature                | Front surface    | TopF   | -20 to +70      | °C               | Note3                              |
| Operating            | temperature                | Rear surface     | TopR   | -20 to +70      | °C               | Note4                              |
|                      |                            |                  |        | ≤ 95            | %                | $Ta \le 40^{\circ}C$               |
|                      | Relative humidity          |                  | RH     | ≤ 85            | %                | $40^{\circ}C < Ta \le 50^{\circ}C$ |
|                      | Note5                      | Note5            |        | ≤ 55            | %                | $50^{\circ}C < Ta \le 60^{\circ}C$ |
|                      |                            |                  |        | ≤ 36            | %                | $60^{\circ}C < Ta \le 70^{\circ}C$ |
|                      | Absolute humidity<br>Note5 |                  | AH     | ≤ 70<br>Note6   | g/m <sup>3</sup> | Ta > 70°C                          |

Note1: CLK, Hsync, Vsync, DE, DATA (R0 to R5, G0 to G5, B0 to B5)

Note2: DPS

Note3: Measured at center of LCD panel surface (including self-heat)

Note4: Measured at center of LCD module's rear shield surface (including self-heat) Note5: No condensation Note6: Water amount at Ta= 70°C and RH= 36% ☆ ☆

#### 4.3 ELECTRICAL CHARACTERISTICS

#### 4.3.1 LCD panel signal processing board

|                                 | 0    |        |        |              |              |      | (Ta= 25°C)   |
|---------------------------------|------|--------|--------|--------------|--------------|------|--------------|
| Parameter                       |      | Symbol | min.   | typ.         | max.         | Unit | Remarks      |
| Power supply voltage            |      | VCC    | 3.0    | 3.3          | 3.6          | V    | at VCC= 3.3V |
| rower suppry voltage            |      | vee    | 4.75   | 5.0          | 5.25         | V    | at VCC= 5.0V |
| Power supply current            |      | ICC    | -      | 280<br>Note1 | 450<br>Note2 | mA   | at VCC= 3.3V |
| rower suppry current            |      | ice    | -      | 180<br>Note1 | 280<br>Note2 | mA   | at VCC= 5.0V |
| Logic input voltage for display | High | VDH    | 0.7VCC | -            | VCC          | V    |              |
| signals                         | Low  | VDL    | 0      | -            | 0.3VCC       | V    | CMOS level   |
| Input voltage for DPS signal    | High | VFH    | 0.7VCC | -            | VCC          | V    |              |
| Input voltage for DPS signal    | Low  | VFL    | 0      | -            | 0.3VCC       | V    |              |

Note1: Checkered flag pattern [by EIAJ ED-2522] Note2: Pattern for maximum current

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#### 4.3.2 Backlight lamp

|                 |        |      |      |      | ('1  | $a=25^{\circ}C$ , Note1, Note2) |
|-----------------|--------|------|------|------|------|---------------------------------|
| Parameter       | Symbol | min. | typ. | max. | Unit | Remarks                         |
| Forward current | IL     | -    | 25   | 27.5 | mA   | Note3                           |
| Forward Voltage | VL     | -    | 29.7 | 34.2 | V    | at IL= 25 mA/One circuit        |

Note1: Please drive with constant current.

 Note2: The Luminance uniformity may be changed depending on the current variation between 4 circuits. It is recommended that the current value difference between each circuit is less than 5%.
 Note3: See "4.2 ABSOLUTE MAXIMUM RATINGS".

#### 4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

| Power sup | ply voltage | Ripple voltage Note1<br>(Measure at input terminal of power supply) | Unit  |
|-----------|-------------|---|-------|
| VCC       | 3.3V        | ≤ 100   | mVp-p |
| Vec       | 5.0V        | ≤ 100   | mVp-p |

Note1: The permissible ripple voltage includes spike noise.

#### 4.3.4 Fuse

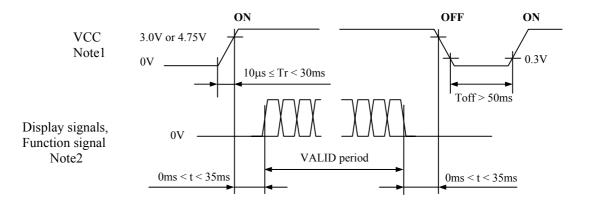
| Parameter | -          | Fuse            | Rating  | Fusing current | Remarks |
|-----------|------------|-----------------|---------|----------------|---------|
|           |            | Supplier        | Ratilig | Fushig current | Remarks |
| VCC       | FCC16202AB | KAMAYA ELECTRIC | 2.0A    | 4.0A           | Note1   |
|           | FCC10202AB | CO., LTD        | 32V     | 4.0A           | inotel  |

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

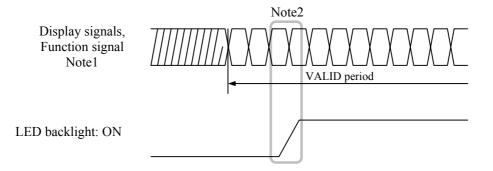
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#### 4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



- Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V in "VCC = 3.3V" or 4.75V in "VCC = 5.0V", a protection circuit may work, and then this product may not work.
- Note2: Display signals (CLK, Hsync, Vsync, DE, DATA (R0 to R5, G0 to G5, B0 to B5)) and Function signal (DPS) must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged. If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. VCC should be cut when the display and function signals are stopped.
- 4.4.2 Backlight lighting circuit



- Note1: These are the display and function signals for LCD panel signal processing board.
- Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

#### 4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

#### 4.5.1 LCD panel signal processing board

#### CN1 socket (LCD module side): DF9C-31P-1V (2\*) (Hirose Electric Co., Ltd. (HRS)) Adaptable plug: DF9-31S-1V (2\*), DF9-31S-1V (3\*) (Hirose Electric Co., Ltd. (HRS))

| Pin No. | Symbol | Signal                        | Remarks   |
|---------|--------|-------------------------------|---|
| 1       | GND    | Ground                        | Note1   |
| 2       | CLK    | Dot clock                     |   |
| 3       | Hsync  | Horizontal synchronous signal | -   |
| 4       | Vsync  | Vertical synchronous signal   |   |
| 5       | GND    | Ground                        | Note1   |
| 6       | R0     | Red data (LSB)                | Least significant bit                                   |
| 7       | R1     | Red data                      |   |
| 8       | R2     | Red data                      |   |
| 9       | R3     | Red data                      |   |
| 10      | R4     | Red data                      |   |
| 11      | R5     | Red data (MSB)                | Most significant bit                                    |
| 12      | GND    | Ground                        | Note1   |
| 13      | G0     | Green data (LSB)              | Least significant bit                                   |
| 14      | G1     | Green data                    |   |
| 15      | G2     | Green data                    |   |
| 16      | G3     | Green data                    |   |
| 17      | G4     | Green data                    |   |
| 18      | G5     | Green data (MSB)              | Most significant bit                                    |
| 19      | GND    | Ground                        | Note1   |
| 20      | B0     | Blue data (LSB)               | Least significant bit                                   |
| 21      | B1     | Blue data                     |   |
| 22      | B2     | Blue data                     |   |
| 23      | B3     | Blue data                     | -   |
| 24      | B4     | Blue data                     |   |
| 25      | B5     | Blue data (MSB)               | Most significant bit                                    |
| 26      | GND    | Ground                        | Note1   |
| 27      | DE     | Selection of DE / Fixed mode  | High or Open: Fixed mode<br>Data enable signal: DE mode |
| 28      | VCC    | Power supply                  | Note1   |
| 29      | VCC    | Power supply                  |   |
| 30      | N.C.   | -                             | Keep this pin Open.                                     |
| 31      | DPS    | Selection of scan direction   | High: Reverse scan<br>Low or Open: Normal scan Note2    |

Note1: All GND and VCC terminals should be used without any non-connected lines.

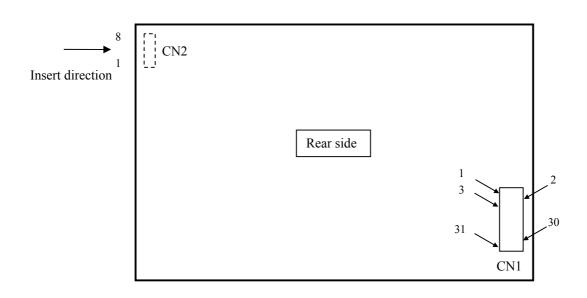
Note2: See "4.7 DISPLAY POSITIONS AND SCANNING DIRECTIONS ".

#### 4.5.2 Backlight lamp

## SM08B-SRSS-TB (J.S.T. Mfg. Co., Ltd.) SHR-08V-S (J.S.T. Mfg. Co., Ltd.)

| CN2 plug (LCl<br>Adaptable sock | D module side):<br>ket: | SM08B-SRSS<br>SHR-08V-S | -TB (J.S.T. Mfg. Co., Ltd.)<br>(J.S.T. Mfg. Co., Ltd.) |         |
|---------------------------------|-------------------------|-------------------------|--|---------|
| Pin No.                         | Symbol                  |                         | Signal   | Remarks |
| 1                               | Al                      |                         | Anode1   | -       |
| 2                               | K1                      |                         | Cathode1   | -       |
| 3                               | A2                      |                         | Anode2   | -       |
| 4                               | K2                      |                         | Cathode2   | -       |
| 5                               | A3                      |                         | Anode3   | -       |
| 6                               | K3                      |                         | Cathode3   | -       |
| 7                               | A4                      |                         | Anode4   | -       |
| 8                               | K4                      |                         | Cathode4   | -       |

4.5.3 Positions of plug and socket



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#### 4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 262,144 colors in 64 gray scales. Also the relation between display colors and input data signals is as the following table.

| Display          |              |          |    |     |     | Dat |     | al (0: |    |    | , 1: H | ligh le |    |    |    |    |    |    |     |
|------------------|--------------|----------|----|-----|-----|-----|-----|--------|----|----|--------|---------|----|----|----|----|----|----|-----|
| Display          | 01013        | R 5      | R4 | R 3 | R 2 | R 1 | R 0 | G5     | G4 | G3 | G2     | G1      | G0 | B5 | B4 | B3 | B2 | B1 | B 0 |
|                  | Black        | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
|                  | Blue         | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 1  | 1  | 1  | 1  | 1  | 1   |
| ors              | Red          | 1        | 1  | 1   | 1   | 1   | 1   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
| Basic colors     | Magenta      | 1        | 1  | 1   | 1   | 1   | 1   | 0      | 0  | 0  | 0      | 0       | 0  | 1  | 1  | 1  | 1  | 1  | 1   |
| tsic             | Green        | 0        | 0  | 0   | 0   | 0   | 0   | 1      | 1  | 1  | 1      | 1       | 1  | 0  | 0  | 0  | 0  | 0  | 0   |
| $\mathrm{Ba}$    | Cyan         | 0        | 0  | 0   | 0   | 0   | 0   | 1      | 1  | 1  | 1      | 1       | 1  | 1  | 1  | 1  | 1  | 1  | 1   |
|                  | Yellow       | 1        | 1  | 1   | 1   | 1   | 1   | 1      | 1  | 1  | 1      | 1       | 1  | 0  | 0  | 0  | 0  | 0  | 0   |
|                  | White        | 1        | 1  | 1   | 1   | 1   | 1   | 1      | 1  | 1  | 1      | 1       | 1  | 1  | 1  | 1  | 1  | 1  | 1   |
|                  | Black        | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
| е                |              | 0        | 0  | 0   | 0   | 0   | 1   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
| Red gray scale   | dark         | 0        | 0  | 0   | 0   | 1   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
| ay s             | $\uparrow$   |          |    |     | :   |     |     |        |    |    | :      |         |    |    |    |    | :  |    |     |
| gr               | $\downarrow$ |          |    |     | :   |     |     |        |    |    | :      |         |    |    |    |    | :  |    |     |
| Red              | bright       | 1        | 1  | 1   | 1   | 0   | 1   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
|                  |              | 1        | 1  | 1   | 1   | 1   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
|                  | Red          | 1        | 1  | 1   | 1   | 1   | 1   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
|                  | Black        | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
| ale              |              | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 1  | 0  | 0  | 0  | 0  | 0  | 0   |
| ' sci            | dark         | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 1       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
| gray             | 1            |          |    |     | :   |     |     |        |    |    | :      |         |    |    |    |    | :  |    |     |
| Green gray scale | $\downarrow$ |          |    |     | :   |     |     |        |    |    | :      |         |    |    |    |    | :  |    |     |
| Gree             | bright       | 0        | 0  | 0   | 0   | 0   | 0   | 1      | 1  | 1  | 1      | 0       | 1  | 0  | 0  | 0  | 0  | 0  | 0   |
| 0                | ~            | 0        | 0  | 0   | 0   | 0   | 0   | 1      | 1  | 1  | 1      | 1       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
|                  | Green        | 0        | 0  | 0   | 0   | 0   | 0   | 1      | 1  | 1  | 1      | 1       | 1  | 0  | 0  | 0  | 0  | 0  | 0   |
|                  | Black        | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 0   |
| lle              |              | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 0  | 1   |
| sca              | dark         | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 0  | 0  | 0  | 0  | 1  | 0   |
| ray              | $\uparrow$   |          |    |     | :   |     |     |        |    |    | :      |         |    |    |    |    | :  |    |     |
| Blue gray scale  | $\downarrow$ | <u> </u> | 0  | 0   | :   | 0   | 0   |        | •  | 0  | :      | 0       | 0  |    |    |    | :  | 0  |     |
| Blu              | bright       | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 1  | 1  | 1  | 1  | 0  | 1   |
|                  | Dhu          | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 1  | 1  | 1  | 1  | 1  | 0   |
|                  | Blue         | 0        | 0  | 0   | 0   | 0   | 0   | 0      | 0  | 0  | 0      | 0       | 0  | 1  | 1  | 1  | 1  | 1  | 1   |

#### 4.7 DISPLAY POSITIONS AND SCANNING DIRECTIONS

4.7.1 Setting the LCD module in the landscape position (horizontal)

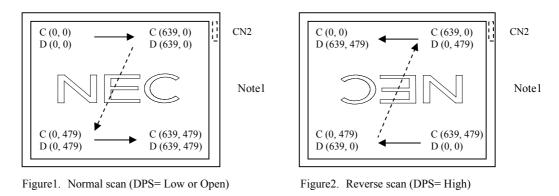
#### (1) Display positions

| The following table is the coordinates | per pixel | (See figure of "4.7." | (2) Scanning | g directions".). |
|--|-----------|-----------------------|--------------|------------------|
|  |           |                       |              |                  |

| C( 0, 0)   | C( 1, 0)  | •••   | C( X, 0)  | •••   | C(638, 0)  | C(639, 0)  |
|------------|-----------|-------|-----------|-------|------------|------------|
| C( 0, 1)   | C(1, 1)   | •••   | C( X, 1)  | •••   | C(638, 1)  | C(639, 1)  |
| •          | •         | •     | •         | •     | •          | •          |
| •          | •         | • • • | •         | • • • | •          | •••        |
| •          | •         | •     | •         | •     | •          | •          |
| C( 0, Y)   | C( 1, Y)  | •••   | C( X, Y)  | •••   | C(638, Y)  | C(639, Y)  |
| •          | •         | •     | •         | •     | •          | •          |
| •          | •         | •••   | •         | • • • | •          | •          |
| •          | •         | •     | •         | •     | •          | •          |
| C( 0, 478) | C( 1,478) | •••   | C( X,478) | •••   | C(638,478) | C(639,478) |
| C( 0,479)  | C( 1,479) | •••   | C( X,479) | •••   | C(638,479) | C(639,479) |

(2) Scanning directions

The following figures are seen from a front view. Also the arrow shows the direction of scan.



#### ☆ ☆

#### Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7.1 (1) Display positions".) D (X, Y): The data number of input signal for LCD panel signal processing board

- 4.7.2 Setting the LCD module in the portrait position (vertical)
- (1) Display positions

| The following | The following table is the coordinates per pixel (see figure of 4.7.2 (2) scanning directions .). |       |           |       |            |            |  |  |
|---------------|---|-------|-----------|-------|------------|------------|--|--|
| C(639, 0)     | C(639, 1)   | •••   | C(639, Y) | • • • | C(639,478) | C(639,479) |  |  |
| C(638, 0)     | C(638, 1)   | •••   | C(638, Y) | •••   | C(638,478) | C(638,479) |  |  |
| •             | •   | •     | •         | •     | •          | •          |  |  |
| •             | •   | • • • | •         | • • • | •          | •••        |  |  |
| •             | •   | •     | •         | •     | •          | •          |  |  |
| C( X, 0)      | C( X, 1)  | •••   | C( X, Y)  | •••   | C( X,478)  | C( X,479)  |  |  |
| •             | •   | •     | •         | •     | •          | •          |  |  |
| •             | •   | • • • | •         | • • • | •          | •          |  |  |
| •             | •   | •     | •         | •     | •          | •          |  |  |
| C( 1, 0)      | C(1, 1)   | •••   | C( 1, Y)  | • • • | C( 1,478)  | C( 1,479)  |  |  |
| C( 0, 0)      | C( 0, 1)  | •••   | C( 0, Y)  | •••   | C( 0, 478) | C( 0,479)  |  |  |

The following table is the coordinates per pixel (See figure of "4.7.2 (2) Scanning directions".).

(2) Scanning directions

The following figures are seen from a front view. Also the arrow shows the direction of scan.

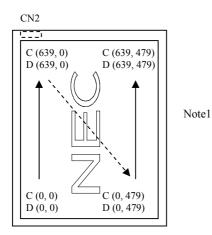


Figure1. Normal scan (DPS= Low or Open)

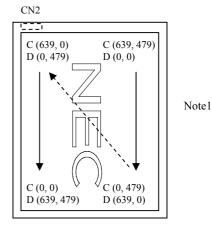


Figure2. Reverse scan (DPS=High)

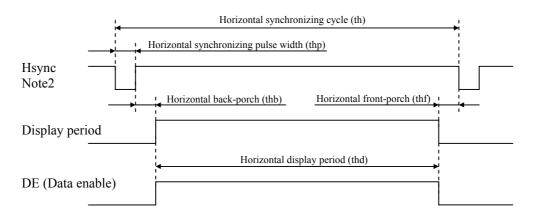
Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "**4.7.2 (1) Display positions**".) D (X, Y): The data number of input signal for LCD panel signal processing board

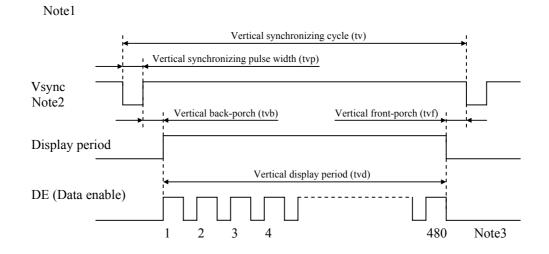
#### 4.8 INPUT SIGNAL TIMINGS

- 4.8.1 Outline of input signal timings
  - Horizontal signal

Note1



• Vertical signal



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "**4.8.3 Input signal timing chart**" for numeration of pulse.

- 4.8.2 Timing characteristics
- (a) Fixed mode

| i) Fixed life      |                                     |                   |           |        |        |      |                | (Note1)          |
|--------------------|-------------------------------------|-------------------|-----------|--------|--------|------|----------------|------------------|
|                    | Parameter                           |                   | Symbol    | min.   | typ.   | max. | Unit           | Remarks          |
| Frequency          |                                     | 1/tc              | 21.0      | 25.175 | 29.0   | MHz  | 39.72ns (typ.) |                  |
| CLK                | Dı                                  | ıty               | tcd       | 0.4    | 0.5    | 0.6  | -              |                  |
|                    | Rise time                           | , Fall time       | terf      | -      | -      | 10   | ns             | -                |
| DATA               | CLK-DATA                            | Setup time        | tds       | 3      | -      | -    | ns             |                  |
| (R0-R5)<br>(G0-G5) | CER-DATA                            | Hold time         | tdh       | 5      | -      | -    | ns             | -                |
| (B0-B5)            | Rise time                           | , Fall time       | tdrf      | -      | -      | 10   | ns             |                  |
|                    | Cy                                  | cle               | th        | 30.0   | 31.778 | 33.6 | μs             | 31.468kHz (typ.) |
|                    | Cy                                  | cic               | ui        |        | 800    |      | CLK            |                  |
|                    | Display                             | v period          | thd       |        | 640    |      | CLK            |                  |
|                    | Front-porch                         |                   | thf       |        | 16     |      | CLK            | -                |
| Hsync              | Pulse width                         |                   | thp       | 10     | 96     | -    | CLK            |                  |
| Hisyne             | Back-porch                          |                   | thb       | -      | 48     | 134  | CLK            |                  |
|                    | Total of pulse width and back-porch |                   | thp + thb |        | 144    |      | CLK            | Note2            |
|                    | CLK- Hsync                          | Setup time        | ths       | 3      | -      | -    | ns             |                  |
|                    | CER- Hisyne                         | Hold time         | thh       | 5      | -      | -    | ns             | -                |
|                    | Rise time, Fall time                |                   | thrf      | -      | -      | 10   | ns             |                  |
|                    | Cv                                  | cle               | tv        | 16.1   | 16.683 | 17.2 | ms             | 59.94Hz (typ.)   |
|                    | Cy                                  | eic               | · · ·     |        | 525    |      | Н              |                  |
|                    | Display                             | v period          | tvd       | 480    |        |      | Н              |                  |
|                    | Front-                              | porch             | tvf       |        | 12     |      | Н              | -                |
| Vsync              | Pulse                               | width             | tvp       | 1      | 2      | -    | Н              |                  |
| v sync             | Back-                               | porch             | tvb       | -      | 31     | 32   | Н              |                  |
|                    | Total of pulse wid                  | th and back-porch | tvp + tvb |        | 33     |      | Н              | Note2            |
|                    | Hsync-Vsync                         | Setup time        | tvhs      | 3      | -      | -    | ns             |                  |
|                    | 115yne- v Syne                      | Hold time         | tvhh      | 5      | -      | -    | ns             | -                |
|                    | Rise time                           | , Fall time       | tvrf      | -      | -      | 10   | ns             |                  |

Note1: Definition of parameters is as follows.

tc=1CLK, tcd=tch/tc, th=1H

Note2: Keep tvp + tvb and thp + thb within the table. If it is out of specification, display position will be shifted to right/left side or up/down.

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| (b) DE 1 | node |
|----------|------|
|----------|------|

|                    |                         |                |              |      |        |      | (Note1  | , Note2, Note3)  |
|--------------------|-------------------------|----------------|--------------|------|--------|------|---------|------------------|
| Parameter          |                         | Symbol         | min.         | typ. | max.   | Unit | Remarks |                  |
|                    | Fre                     | quency         | 1/tc         | 21.0 | 25.175 | 29.0 | MHz     | 39.72ns (typ.)   |
| CLK                | ]                       | Duty           | tcd          | 0.4  | 0.5    | 0.6  | -       |                  |
|                    | Rise tim                | ne, Fall time  | terf         | -    | -      | 10   | ns      | -                |
| DATA               | CLK-DATA                | Setup time     | tds          | 3    | -      | -    | ns      |                  |
| (R0-R5)<br>(G0-G5) | CLK-DATA                | Hold time      | tdh          | 5    | -      | -    | ns      | -                |
| (B0-B5)            | Rise time, Fall time    |                | tdrf         | -    | -      | 10   | ns      |                  |
|                    |                         | Cycle          | th           | 30.0 | 31.778 | 33.6 | μs      | 31.468kHz (typ.) |
|                    | Horizontal              |                | ui           | -    | 800    | -    | CLK     |                  |
|                    |                         | Display period | thd          |      | 640    |      | CLK     | -                |
|                    |                         | Cycle          | <b>f x z</b> | 16.1 | 16.683 | 17.2 | ms      | 59.94Hz (typ.)   |
| DE                 | Vertical<br>(One frame) |                | tv           | -    | 525    | -    | Н       |                  |
| -                  |                         | Display period | tvd          |      | 480    |      | Н       |                  |
|                    | CLK-DE                  | Setup time     | tdes         | 3    | -      | -    | ns      | -                |
|                    |                         | Hold time      | tdeh         | 5    | -      | -    | ns      |                  |
| Riset              |                         | ne, Fall time  | tderf        | -    | -      | 10   | ns      |                  |

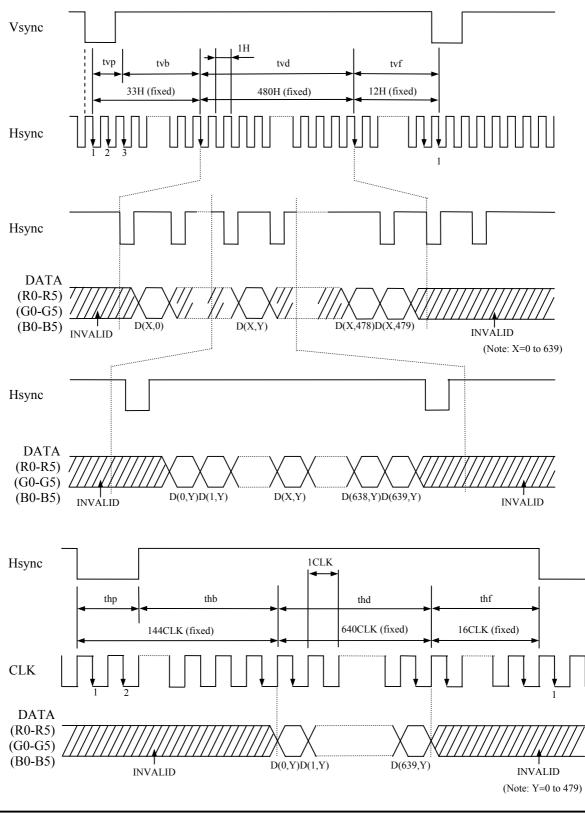
Note1: Definition of parameters is as follows.

tc=1CLK, tcd=tch/tc, th=1H

Note2: Hsync signal (CN1-Pin No.3) and Vsync signal (CN1-Pin No.4) are not used inside the product at DE mode, but do not keep these pins open to avoid noise problem.

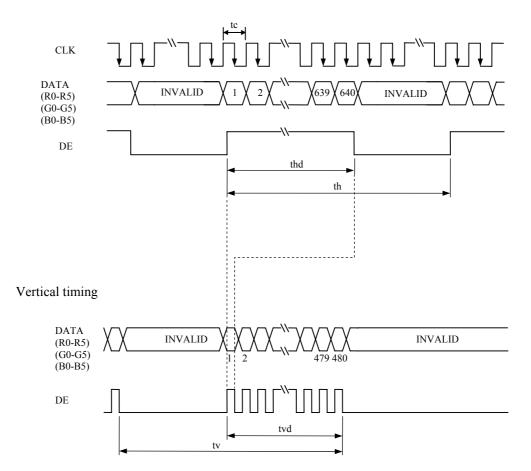
Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

- 4.8.3 Input signal timing chart
- (a) Fixed mode

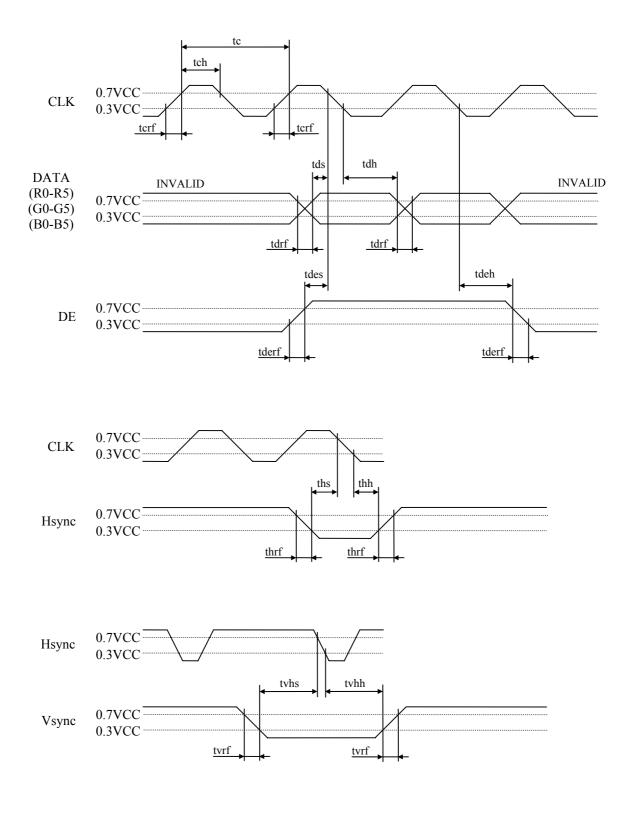


#### (b) DE mode

Horizontal timing



(c) Common item of Fixed mode and DE mode



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#### 4.9 OPTICS

#### 4.9.1 Optical characteristics

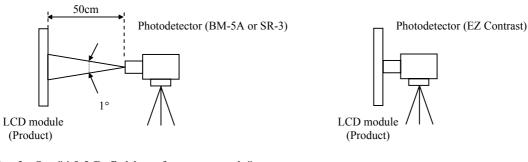
| 4.9.1 Opu      | our onu |   |        |       |       |       |                   | (Note1,              | Note2)  |
|----------------|---------|---|--------|-------|-------|-------|-------------------|----------------------|---------|
| Parameter      |         | Condition   | Symbol | min.  | typ.  | max.  | Unit              | Measuring instrument | Remarks |
| Luminan        | ce      | White at center<br>$\theta R=0^\circ, \ \theta L=0^\circ, \ \theta U=0^\circ, \ \theta D=0^\circ$                                     | L      | 450   | 800   | -     | cd/m <sup>2</sup> | BM-5A                | -       |
| Contrast ra    | ıtio    | White/Black at center<br>$\theta R=0^\circ, \ \theta L=0^\circ, \ \theta U=0^\circ, \ \theta D=0^\circ$                               | CR     | 600   | 1,000 | -     | -                 | BM-5A                | Note3   |
| Luminance uni  | formity | White<br>$\theta R=0^\circ, \ \theta L=0^\circ, \ \theta U=0^\circ, \ \theta D=0^\circ$   | LU     | -     | 1.25  | 1.4   | -                 | BM-5A                | Note4   |
|                | White   | x coordinate  | Wx     | 0.263 | 0.313 | 0.363 | -                 |                      |         |
|                | white   | y coordinate  | Wy     | 0.279 | 0.329 | 0.379 | -                 |                      | Note5   |
|                | Red     | x coordinate  | Rx     | -     | 0.583 | -     | -                 |                      |         |
| Chromaticity   |         | y coordinate  | Ry     | -     | 0.360 | -     | -                 |                      |         |
| Chromaticity   | Green   | x coordinate  | Gx     | -     | 0.348 | -     | -                 | SR-3                 |         |
|                | Ulteri  | y coordinate  | Gy     | -     | 0.547 | -     | -                 | 5K-5                 |         |
|                | Blue    | x coordinate  | Bx     | -     | 0.153 | -     | -                 |                      |         |
|                | Diue    | y coordinate  | By     | -     | 0.158 | -     | -                 |                      |         |
| Color gamut    |         | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ \theta U = 0^{\circ}, \ \theta D = 0^{\circ}$<br>at center, against NTSC color space | С      | 35    | 40    | -     | %                 |                      |         |
| Response t     | ima     | White to Black  | Ton    | -     | 3     | 5     | ms                | BM-5A                | Note6   |
| Response t     | inne    | Black to White  | Toff   | -     | 15    | 21    | ms                | DM-JA                | Note7   |
|                | Right   | $\theta U=0^{\circ}, \ \theta D=0^{\circ}, \ CR\geq 10$   | θR     | 70    | 80    | -     | 0                 |                      |         |
| Viewing on -1- | Left    | $\theta U=0^{\circ}, \theta D=0^{\circ}, CR \ge 10$   | θL     | 70    | 80    | -     | 0                 | EZ                   | Nata    |
| Viewing angle  | Up      | $\theta R = 0^\circ, \ \theta L = 0^\circ, \ CR \ge 10$   | θU     | 70    | 80    | -     | 0                 | Contrast             | Note8   |
|                | Down    | $\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$   | θD     | 70    | 80    | -     | 0                 |                      |         |

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IL= 25mA/One circuit, Display mode: VGA, Horizontal cycle= 1/31.468kHz, Vertical cycle= 1/59.94Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement methods are as follows.



Note3: See "4.9.2 Definition of contrast ratio".

- Note4: See "4.9.3 Definition of luminance uniformity".
- Note5: These coordinates are found on CIE 1931 chromaticity diagram.
- Note6: Product surface temperature: TopF= 28.5°C
- Note7: See "4.9.4 Definition of response times".
- Note8: See "4.9.5 Definition of viewing angles".

#### 4.9.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) = Luminance of white screen Luminance of black screen

4.9.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

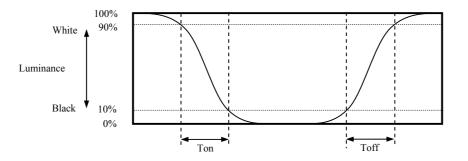
 $Luminance uniformity (LU) = \frac{Maximum luminance from ① to ⑤}{Minimum luminance from ① to ⑤}$ 

The luminance is measured at near the 5 points shown below.

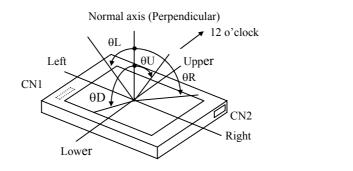
|     | 106 | 320 | 533 |
|-----|-----|-----|-----|
| 80  | 1   |     | @   |
| 240 |     |     |     |
| 400 |     |     | 5   |

4.9.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



4.9.5 Definition of viewing angles



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#### 5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

#### This lifetime is the estimated value, and is not guarantee value.

| Condition                |  | Estimated luminance lifetime<br>(Life time expectancy)<br>Note1, Note2, Note3 | Unit |
|--------------------------|--|---|------|
| LED elementary substance | 25°C (Ambient temperature of LED)<br>Continuous operation, IL= 25 mA/One circuit | 50,000  | h    |

Note1: Life time expectancy is mean time to half-luminance.

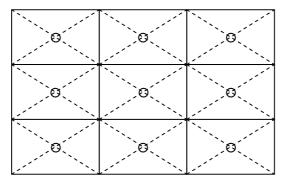
Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

#### 6. RELIABILITY TESTS

| Test item                                 | Condition  | Judgment Note1          |
|---|--|-------------------------|
| High temperature and humidity (Operation) | <ol> <li>60 ± 2°C, RH= 90%, 240hours</li> <li>Display data is black.</li> </ol>  |                         |
| High temperature<br>(Operation)           | <ol> <li>70 ± 3°C, 240hours</li> <li>Display data is black.</li> </ol>   |                         |
| Heat cycle<br>(Operation)                 | <ul> <li>① -20 ± 3°C1hour<br/>70 ± 3°C1hour</li> <li>② 50cycles, 4 hours/cycle</li> <li>③ Display data is black.</li> </ul>                                      |                         |
| Thermal shock<br>(Non operation)          | <ul> <li>① -30 ± 3°C30minutes<br/>80 ± 3°C30minutes</li> <li>② 100cycles, 1hour/cycle</li> <li>③ Temperature transition time is within<br/>5 minutes.</li> </ul> | No display malfunctions |
| ESD<br>(Operation)                        | <ol> <li>150pF, 150Ω, ±10kV</li> <li>9 places on a panel surface Note2</li> <li>10 times each places at 1 sec interval</li> </ol>                                |                         |
| Dust<br>(Operation)                       | <ol> <li>Sample dust: No. 15 (by JIS-Z8901)</li> <li>15 seconds stir</li> <li>8 times repeat at 1 hour interval</li> </ol>                                       |                         |
| Vibration<br>(Non operation)              | <b>o</b>   |                         |
| Mechanical shock<br>(Non operation)       | <ul> <li>① 539m/s<sup>2</sup>, 11ms</li> <li>② ±X, ±Y, ±Z directions</li> <li>③ 5 times each directions</li> </ul>   | No physical damages     |

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria. Note2: See the following figure for discharge points.



#### 7. PRECAUTIONS

#### 7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "10.2 CAUTIONS" and "10.3 ATTENTIONS", after understanding these contents!



This sign has the meaning that customer will be injured by personnel or the product will sustain a damage, if customer has wrong operations.



This sign has the meaning that customer will be injured by personnel, if customer has wrong operations.

#### 7.2 CAUTIONS

\* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 539m/s<sup>2</sup> and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6N (\$\$\phi16mm jig)\$)

7.3 ATTENTIONS

7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
- ③ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed 0.294N⋅m. Higher torque might result in distortion of the bezel.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- O not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ⑦ Do not push nor pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ③ Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.

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#### 7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- ③ Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.

#### 7.3.3 Characteristics

#### The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ④ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

#### 7.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- ④ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.
- ⑤ The information of China RoHS directive six hazardous substances or elements in this product is as follows.

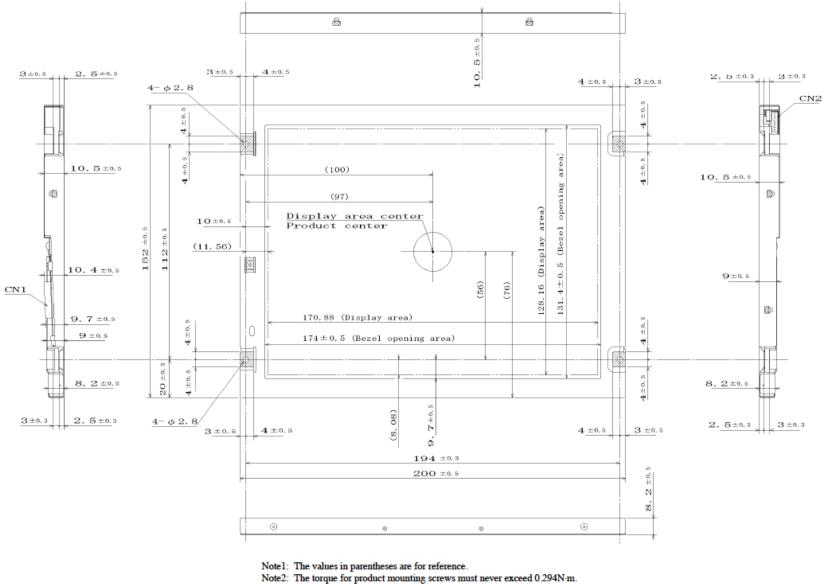
| China RoHS directive six l hazardous substances or elements |  |   |                                   |   |   |  |  |
|---|--|---|-----------------------------------|---|---|--|--|
| Lead<br>(Pb)  | ead Mercury Cadmium Chromiu<br>Ph) (Hg) (Cd) Chromiu |   | Hexavalent<br>Chromium<br>(Cr VI) | Polybrominated Polybromina<br>Biphenys Biphenyl Ett<br>(PBB) (PBDE) |   |  |  |
| ×   | 0  | 0 | 0                                 | 0   | 0 |  |  |

Note1: (): This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.

X: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

#### 8. OUTLINE DRAWINGS

#### 8.1 FRONT VIEW



Note3: Mounting hole portions (4 pieces)

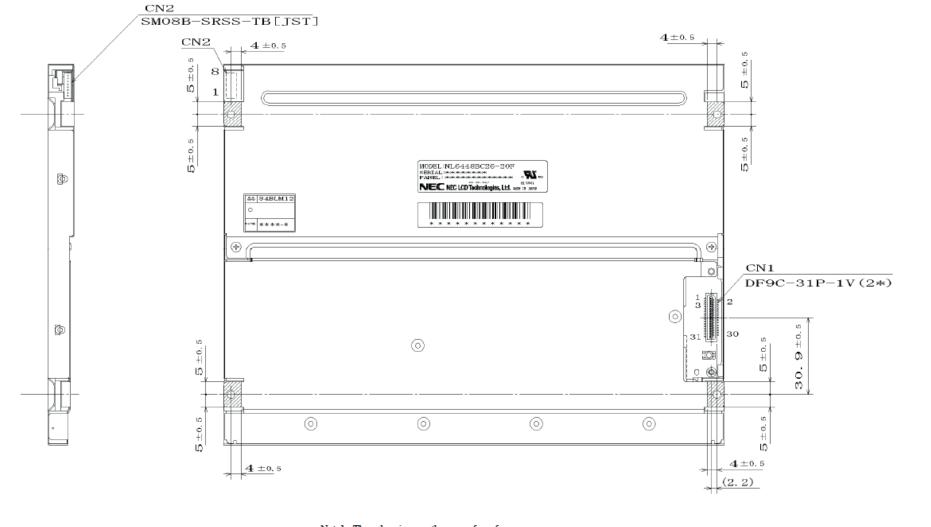
Unit: mm

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#### 8.2 REAR VIEW



Note1: The values in parentheses are for reference.

- Note2: The torque for product mounting screws must never exceed 0.294N·m.
- Note3: Wounting hole portions (4 pieces)