

POWERTIP TECH. CORP.

DISPLAY DEVICES FOR BETTER ELECTRONIC DESIGN

Specification For Approval

Customer : _____

Model Type : LCD Module

Sample Code : _____

Mass Production Code : PC1602LRU-NSO-B-SO

Edit : 0

| Customer Sign | Sales Sign | Approved By | Prepared By |
|---------------|------------|-------------|-------------|
| | | | |

CONTENTS

1.SPECIFICATIONS

- 1.1 Features
- 1.2 Mechanical Specifications
- 1.3 Absolute Maximum Ratings
- 1.4 DC Electrical Characteristics
- 1.5 Optical Characteristics
- 1.6 Backlight Characteristics

2.MODULE STRUCTURE

- 2.1 Counter Drawing
- 2.2 Interface Pin Description
- 2.3 Timing Characteristics
- 2.4 Display Command
- 2.5 Character Pattern



1. SPECIFICATIONS

1.1 Features

- 16-characters , two-lines liquid crystal display , one characters.
- 1/16 Duty, 1/4 bias
- STN LCD, positive, yellow green
- Transflective LCD
- 6 o'clock viewing angle
- 8 bits parallel data input
- Built-in LED backlight

1.2 Mechanical Specifications

- Outline dimension : 72.0mm(L)* 36.0mm(W)*13.7mm max.(H)
- Viewing area : 61.0mm *15.8mm
- Active area : 56.21mm *11.5mm
- Dot size : 0.56mm *0.66mm
- Dot pitch : 0.60mm *0.70mm
- Character Size : 2.96mm *5.56mm

1.3 Absolute Maximum Ratings

| Item | Symbol | Conditions | Min. | Max. | Unit |
|--------------------------|--------|------------|------|---------|------|
| Power supply Voltage | VDD | - | 0 | 6.5 | V |
| LCD drive Supply voltage | VDD-VO | - | - | 13 | V |
| Input voltage | VIN | - | -0.3 | VDD+0.3 | V |
| Operating temperature | TOPR | - | 0 | 50 | °C |
| Storage temperature | TSTG | - | -20 | +70 | °C |
| Humidity*1 | HD | - | - | 90 | %RH |

1.4 DC Electrical Characteristics

VDD=+5V±10%,VSS=0V,TA=25°C

| Item | Symbol | Condition | Min. | Typ. | Max. | Unit |
|----------------------|--------|-----------|---------|------|--------|------|
| Logic Supply voltage | VDD | - | 4.5 | 5 | 5.5 | V |
| “H” input voltage | VIH | - | 0.8VDD | - | VDD | V |
| “L” input voltage | VIL | - | 0 | - | 0.2VDD | V |
| “H” output voltage | VOH | - | VDD-0.3 | - | - | V |
| “L” output voltage | VOL | - | - | - | 0.3 | V |
| Supply current | IDD | VDD=5V | - | 1.52 | - | mA |
| LCD driving voltage | VOP | VDD-VO | 3.7 | - | 4.5 | V |

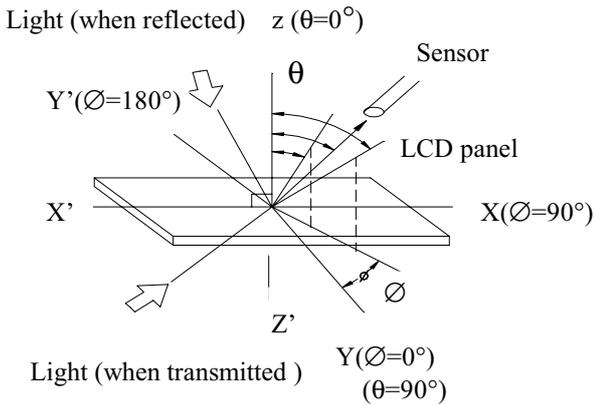


1.5 Optical Characteristics

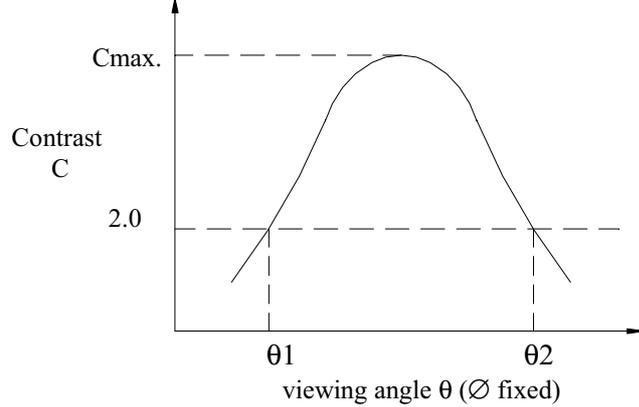
1/16 duty, 1/4 bias, $V_{opr}=4.2V$, $T_a=25^{\circ}C$

| Item | Symbol | Conditions | Min. | Typ. | Max | Reference |
|---------------------|----------|---|--------------|-------|-------|-------------|
| Viewing angle | θ | $C \geq 2.0, \varnothing = 0^{\circ}C$ | 30° | - | - | Notes 1 & 2 |
| Contrast | C | $\theta = 5^{\circ}, \varnothing = 0^{\circ}$ | 3 | 4.5 | - | Note 3 |
| Response time(rise) | t_r | $\theta = 5^{\circ}, \varnothing = 0^{\circ}$ | - | 120ms | 180ms | Note 4 |
| Response time(fall) | t_f | $\theta = 5^{\circ}, \varnothing = 0^{\circ}$ | - | 250ms | 400ms | Note 4 |

Note 1: Definition of angles θ and \varnothing



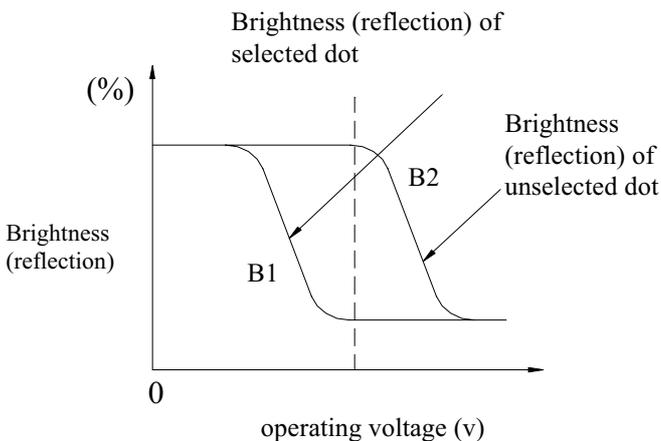
Note 2: Definition of viewing angles θ_1 and θ_2



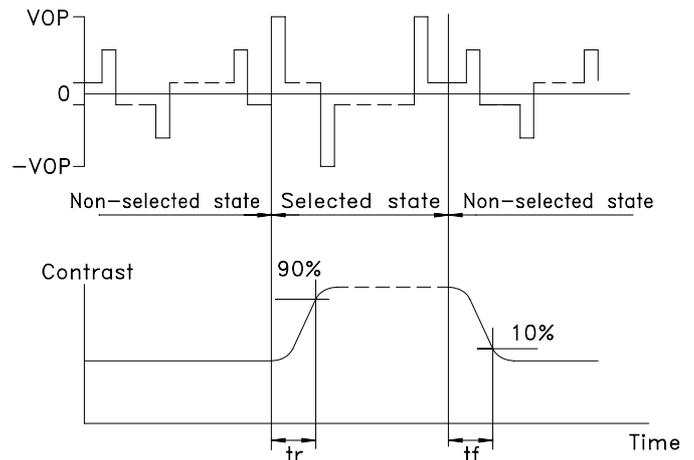
Note : Optimum viewing angle with the naked eye and viewing angle θ at C_{max} . Above are not always the same

Note 3: Definition of contrast C

$$C = \frac{\text{Brightness (reflection) of unselected dot (B2)}}{\text{Brightness (reflection) of selected dot (B1)}}$$



Note 4: Definition of response time



Note: Measured with a transmissive LCD panel which is displayed 1 cm^2

V_{opr} : Operating voltage
 T_r : Response time (rise)

f_{FRM} : Frame frequency
 t_f : Response time (fall)



1.6 Backlight Characteristic

The LCD Module is backlight using a edge LED panel

- Maximum Ratings

| Item | Symbol | Conditions | Min. | Max. | Unit |
|-----------------------|--------|------------|------|------|------|
| Forward current | IF | TA=25°C | - | 300 | mA |
| Reverse voltage | VR | TA=25°C | - | 8 | V |
| Power dissipation | PO | TA=25°C | - | 1.38 | W |
| Operating Temperature | TOPR | - | -20 | 70 | °C |
| Storage temperature | TSTG | - | -40 | 80 | °C |

- Electrical Ratings

| Item | Symbol | Condition | Min. | Typ. | Max. | Unit |
|--------------------|--------------|-----------|------|------|------|-------------------|
| Forward voltage | VF | IF=120mA | 3.8 | 4.2 | 4.6 | V |
| Reverse current | IR | VR=8V | - | - | 0.2 | mA |
| Luminous intensity | IV | IF=120mA | 140 | 170 | - | cd/m ² |
| Wavelength | λ_p | IF=120mA | 571 | - | 576 | nm |
| Color | Yellow Green | | | | | |



2. MODULE STRUCTURE

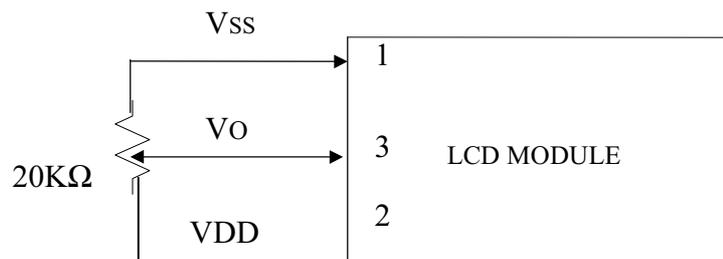
2.1 Counter Drawing

*See Appendix

2.2 Interface Pin Description

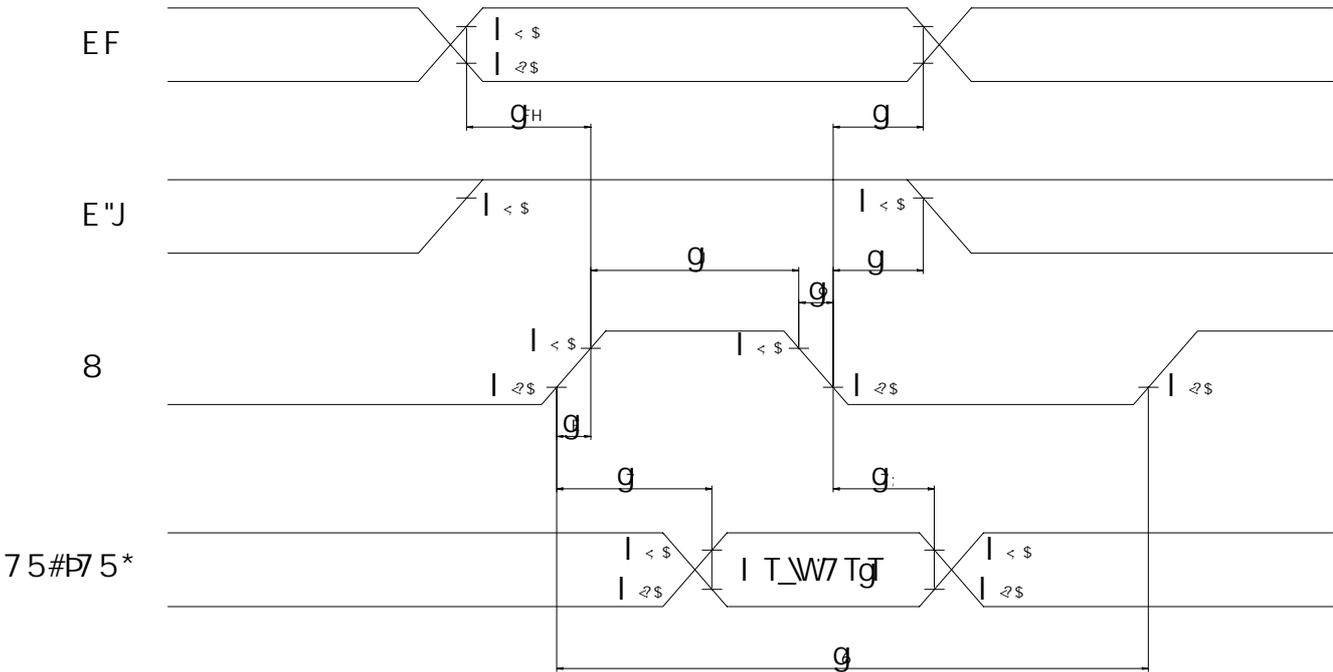
| Pin No. | Symbol | Signal Description |
|---------|-----------|--|
| 1 | VSS | Signal ground (GND) |
| 2 | VDD | Power Supply (5 V) |
| 3 | VO | Operating voltage (LCD Driver) |
| 4 | RS | Register Selection input High = Data register Low = Instruction register (for write) Busy flag address counter (for read) |
| 5 | R/W | Read/Write signal input is used to select the read/write mode High = Read mode, Low = Write mode |
| 6 | E | Start enable signal to read or write the data |
| 7~10 | DB0 ~ DB3 | Four low order bi-directional three-state data bus lines. Use for data transfer between the MPU and the LCD module. These four are not used during 4-bit operation. |
| 11~14 | DB4 ~ DB7 | Four high order bi-directional three-state data bus lines. Used for data transfer between the MPU and the LCD module. DB7 can be used as a busy flag. |
| 15 | A | Power supply for LED B / L (+) |
| 16 | K | Power supply for LED B / L (-) |

Contrast Adjust

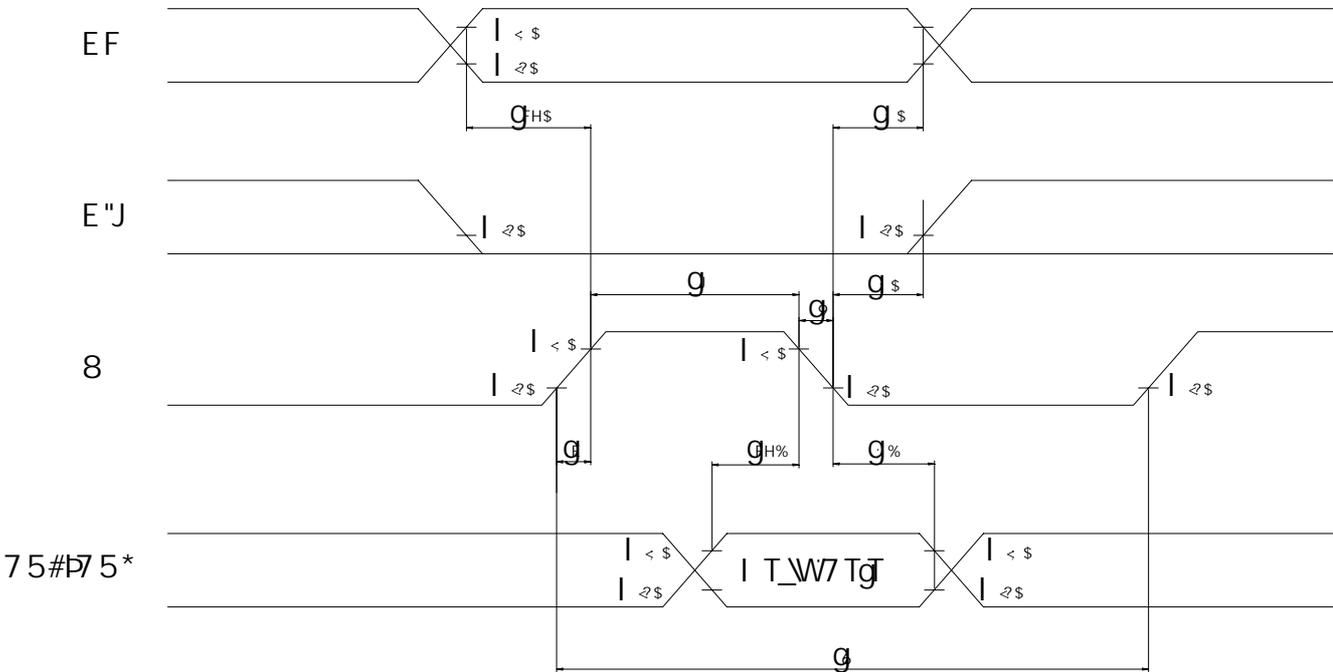


2.3 Timing Characteristics

• Read cycle



• Write cycle



• Read cycle

VDD=4.5V~5.5V, Ta=-30~+85°C

| Characteristics | Symbol | Min. | Typ. | Max. | Unit |
|---------------------------|------------|------|------|------|------|
| E Cycle Time | t_C | 500 | - | - | ns |
| E Rise / Fall Time | t_R, t_F | - | - | 20 | ns |
| E Pulse Width (High, Low) | t_W | 230 | - | - | ns |
| R/W and RS Setup Time | t_{SU} | 40 | - | - | ns |
| R/W and RS Hold Time | t_H | 10 | - | - | ns |
| Data Output Delay Time | t_D | - | - | 120 | ns |
| Data Hold Time | t_{DH} | 5 | - | - | ns |

• Write cycle

| Characteristics | Symbol | Min. | Typ. | Max. | Unit |
|---------------------------|------------|------|------|------|------|
| E Cycle Time | t_C | 500 | - | - | ns |
| E Rise / Fall Time | t_R, t_F | - | - | 20 | ns |
| E Pulse Width (High, Low) | t_W | 230 | - | - | ns |
| R/W and RS Setup Time | t_{SU1} | 40 | - | - | ns |
| R/W and RS Hold Time | t_{H1} | 10 | - | - | ns |
| Data Setup Time | t_{SU2} | 80 | - | - | ns |
| Data Hold Time | t_{H2} | 10 | - | - | ns |



2.4 Display Command

| Instructions | Instruction Code | | | | | | | | | | Description | Execution Time (fosc=270KHZ) | |
|----------------------------|------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|---|---|--------|
| | RS | R/W | DB7 | DB6 | DB5 | DB4 | DB3 | DB2 | DB1 | DB0 | | | |
| Clear Display | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | Write "20H" to DDRAM. and set DDRAM address to "00H" from AC. | 1.52ms | |
| Return Home | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | × | Set DDRAM address to "00H" from AC and return cursor to it's original position if shifted. The contents of DDRAM are not changed. | 1.52ms |
| Entry Mode Set | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | I/D | SH | Assign cursor moving direction and make shift of entire display enable. | 37μs |
| Display ON/OFF Control | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | D | C | B | Sets display (D), cursor(C), and blinking of cursor(B) on/off control bit. | 37μs |
| Cursor or Display Shift | 0 | 0 | 0 | 0 | 0 | 0 | 1 | S/C | R/L | × | × | Set cursor moving and display shift control bit, and the direction, without changing of DDRAM data. | 37μs |
| Function Set | 0 | 0 | 0 | 0 | 1 | DL | N | F | × | × | × | Set interface data length (DL:4 - bit/8-bit), numbers of display line (N: 1-line/2-line), display font type(F:5*8 dots/5*11 dots) | 37μs |
| Set CGRAM Address | 0 | 0 | 0 | 1 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | AC0 | Set CGRAM address in address counter. | 37μs |
| Set DDRAM Address | 0 | 0 | 1 | AC6 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | AC0 | Set DDRAM address in address counter. | 37μs |
| Read Busy Flag and Address | 0 | 1 | BF | AC6 | AC5 | AC4 | AC3 | AC2 | AC1 | AC0 | AC0 | Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read. | 0μs |
| Write Data to RAM | 1 | 0 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D0 | Write data into internal RAM (DDRAM/CGRAM). | 43μs |
| Read Data from RAM | 1 | 1 | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | D0 | Read data from internal RAM (DDRAM/CGRAM). | 43μs |

※ "× ":don't care



2.5 Character Pattern

