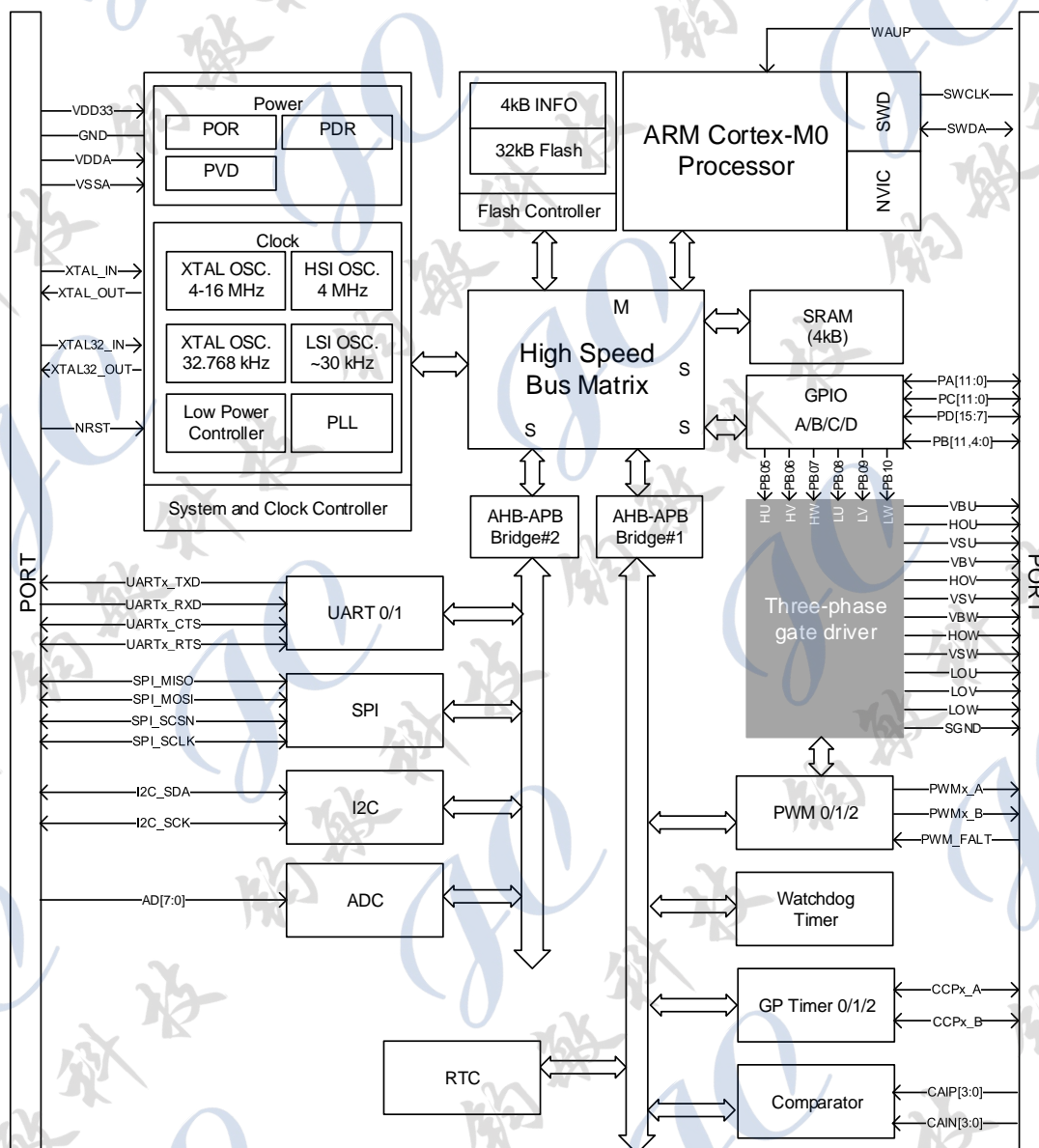# DESCRIPTION

The PT32M622 is a SiP (System in Package) with mcu and a motor gate driver. The PT32M622 microcontroller is a series of low-power microcontroller incorporating a high-performance ARM CortexTM-M0 32-bit RISC core. It operates at a maximum 48Mhz frequency and features up to 32Kbytes of Flash and up to 4Kbytes of SRAM. The gate driver is a high speed power MOSFET and IGBT driver with three independent high and low side referenced output channels for 3-phase gate driver. Built-in dead time protection and Shoot-through protection that prevent half-bridge against damage.

FEATURES

- ARM Cortex M0 Processor
- Performance up to 48 MHz
- Flash Memory 32K-Byte
- System SRAM 4K-Byte
- PWM Mode control logic
- 200V half-bridge high side driver
- Driver up to 3-phase half-bridge gates
- Built-in dead time control
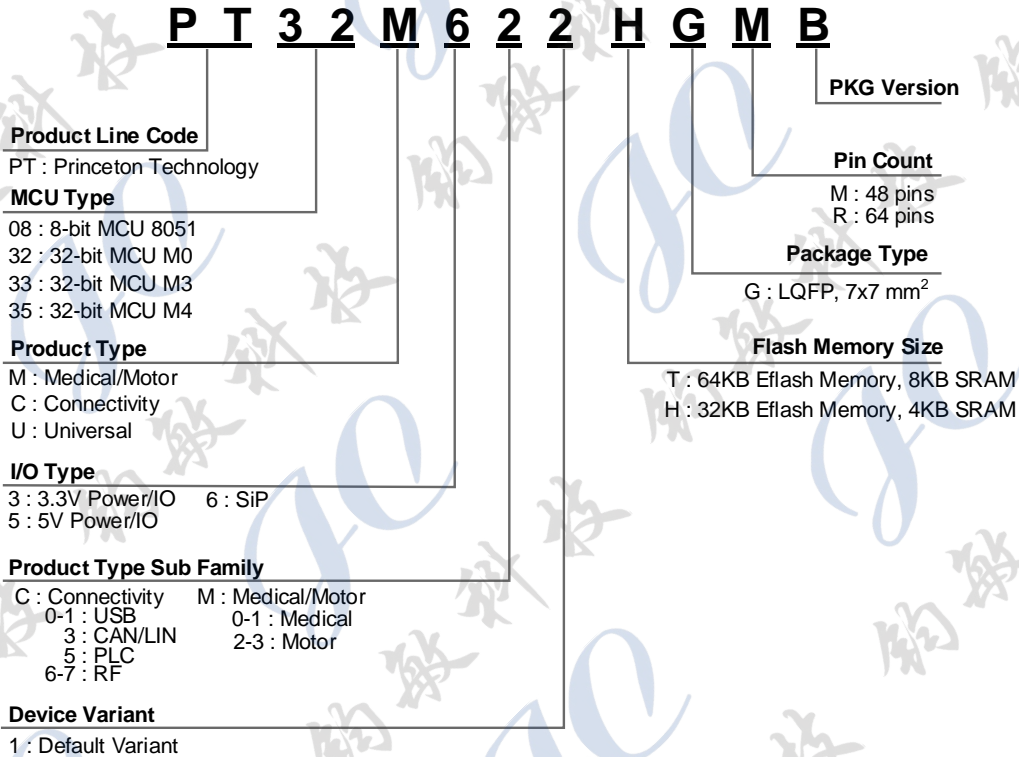- Shoot-through protection

BLOCK DIAGRAM

CONTENT

普 誠 科 技
Princeton Technology Corp.

1.ORDER INFORMATION

Valid Part Number	Package Type	Top Code
PT32M622-LQ	LQFP, 48-Pin	PT32M622-LQ

P T 3 2 M 6 2 2 H G M B

PKG Version

Product Line Code
PT : Princeton Technology

MCU Type
08 : 8-bit MCU 8051
32 : 32-bit MCU M0
33 : 32-bit MCU M3
35 : 32-bit MCU M4

Product Type
M : Medical/Motor
C : Connectivity
U : Universal

I/O Type
3 : 3.3V Power/IO   6 : SiP
5 : 5V Power/IO

Product Type Sub Family
C : Connectivity   M : Medical/Motor
  0-1 : USB   0-1 : Medical
    3 : CAN/LIN   2-3 : Motor
    5 : PLC
  6-7 : RF

Device Variant
1 : Default Variant

Pin Count
M : 48 pins
R : 64 pins

Package Type
G : LQFP, 7x7 mm^2

Flash Memory Size
T : 64KB Eflash Memory, 8KB SRAM
H : 32KB Eflash Memory, 4KB SRAM

2. PIN CONFIGURATION

PT32M622

Top pins (left to right, 36–25): VBW(36), HOW(35), VSW(34), N.C(33), LOU(32), LOV(31), LOW(30), SGND(29), VCC(28), N.C(27), PB11(26), PD07(25)

Left pins (top to bottom, 37–48): N.C(37), VSV(38), HOV(39), VBV(40), N.C(41), VSU(42), HOU(43), VBU(44), N.C(45), PB03(46), PB02(47), PB01(48)

Right pins (top to bottom, 24–13): PD08(24), PD09(23), PD10(22), PD11_NRST(21), PD12_XTAL_IN(20), PD13_XTAL_OUT(19), PD14_XTAL32_IN(18), PD15_XTAL32_OUT(17), VSS33(16), VDD33(15), PA09(14), PA08(13)

Bottom pins (left to right, 1–12): PB00(1), PC00(2), PC01(3), PC02(4), PA00(5), PA01(6), PA02(7), PA03(8), PA04(9), PA05(10), PA06(11), PA07(12)

3.PIN DESCRIPTION

Each GPIO line can be assigned to one of the peripheral functions. The following table lists out the pin name of all packages and its respective available alternate function.

Pin Name	Pin Type	Description	Pin No.
PB00	I/O	General Purpose Digital I/O Pin	1
PC00	I/O	General Purpose Digital I/O Pin	2
PC01	I/O	General Purpose Digital I/O Pin	3
PC02	I/O	General Purpose Digital I/O Pin	4
PA00	I/O	General Purpose Digital I/O Pin	5
PA01	I/O	General Purpose Digital I/O Pin	6
PA02	I/O	General Purpose Digital I/O Pin	7
PA03	I/O	General Purpose Digital I/O Pin	8
PA04	I/O	General Purpose Digital I/O Pin	9
PA05	I/O	General Purpose Digital I/O Pin	10
PA06	I/O	General Purpose Digital I/O Pin	11
PA07	I/O	General Purpose Digital I/O Pin	12
PA08	I/O	General Purpose Digital I/O Pin	13
PA09	I/O	General Purpose Digital I/O Pin	14
VDD33	Supply	3.3V Voltage Supple	15
VSS33	Ground	Ground	16
PD15_XTAL32_OUT	I/O	General Purpose Digital I/O Pin	17
PD14_XTAL32_IN	I/O	General Purpose Digital I/O Pin	18
PD13_XTAL_OUT	I/O	General Purpose Digital I/O Pin	19
PD12_XTAL_IN	I/O	General Purpose Digital I/O Pin	20
PD11_NRST	I/O	General Purpose Digital I/O Pin	21
PD10	I/O	General Purpose Digital I/O Pin	22
PD09	I/O	General Purpose Digital I/O Pin	23
PD08	I/O	General Purpose Digital I/O Pin	24
PD07	I/O	General Purpose Digital I/O Pin	25
PB11	I/O	General Purpose Digital I/O Pin	26
N.C.	-	No Connection	27, 33, 37, 41, 45
VCC	Supply	Voltage Supply	28
SGND	Ground	Logic Ground And Low-Side Gate Drivers Ground	29
LOW	O	Phase-W Low-Side Gate Driver Output	30
LOV	O	Phase-V Low-Side Gate Driver Output	31
LOU	O	Phase-U Low-Side Gate Driver Output	32
VSW	Supply	Phase-W High-Side Driver Floating Supply Offset Voltage	34
HOW	O	Phase-W High-Side Driver Output	35
VBW	Supply	Phase-W High-Side Driver Floating Supply	36
VSV	Supply	Phase-V High-Side Driver Floating Supply Offset Voltage	38
HOV	O	Phase-V High-Side Driver Output	39
VBV	Supply	Phase-V High-Side Driver Floating Supply	40
VSU	Supply	Phase-U High-Side Driver Floating Supply Offset Voltage	42
HOU	O	Phase-U High-Side Driver Output	43
VBU	Supply	Phase-U High-Side Driver Floating Supply	44
PB03	I/O	General Purpose Digital I/O Pin	46
PB02	I/O	General Purpose Digital I/O Pin	47
PB01	I/O	General Purpose Digital I/O Pin	48

3.1 MULTIPLEXING PINS FUNCTION SELECTION

The following tables describes PT32M622's microcontroller's available pin and its corresponding alternate function. The peripheral signals multiplexed to the GPIO lines. Alternate Function (AF) is enabled by configuring the GPIOx_AFRL and GPIOx_AFRH registers.

Note: In the microcontroller, all pins are in AF0 mode by default, with the exception of following cases:

- Crystal Oscillator Pinout: Respective pins PD [15:11] are defaulted to the AF8 functionality.
- Serial Wire Debug Interface Pinout: Respective PB [6:5] are defaulted to the AF6 functionality.
- *: To enable PT32M622 gate driver functionality, PB [10:5] must be configured to AF7 (PWM signal).
- Some pins are not availiabled in PT32M622.

Pin Name	Alternate Functions								
	AF0	AF1	AF2	AF3	AF4	AF5	AF6	AF7	AF8
PC06									
PC07									
PC08									
PC09									
PC10									
PC11									
PA00	PA00			SPI_MISO	PWM1_A	CCP1_A			AD0_CAIP0
PA01	PA01	UART0_RTS	I²C_SDA	SPI_MOSI	PWM1_B	CCP1_B	UART1_RXD		AD1_CAIN0
PA02	PA02		UART1_TXD	SPI_MISO	PWM2_A	CCP2_A			AD2_CAIP1
PA03	PA03		UART1_RXD	SPI_MOSI	PWM2_B	CCP2_B			AD3_CAIN1
PA04	PA04	UART1_TXD			PWM1_A	CCP1_A			AD4
PA05	PA05	UART1_RXD			PWM1_B	CCP1_B			AD5
PA06	PA06	UART1_CTS			PWM2_A	CCP2_A			AD6
PA07	PA07	UART1_RTS			PWM2_B	CCP2_B			AD7
PA08	PA08	UART1_TXD	I²C_SDA		PWM0_A	CCP1_A			CAIP2
PA09	PA09		UART1_RTS	SPI_SCSN	PWM0_B	CCP0_B			CAIN2
PA10	PA10								CAIP3
PA11	PA11								CAIN3
VDDA									
VSSA									
PD15 XTAL32_OUT	PD15								
PD14_XTAL32_IN	PD14								
PD13_XTAL_OUT	PD13								XTAL_OUT
PD12_XTAL_IN	PD12								XTAL_IN
PD11_ NRST	PD11			SPI_SCSN	PWM_FALT	CCP1B	PWM1_B		NRST
PD10	PD10				PWM_FALT				WKUP_V33
PD09	PD09			SPI_SCSN					
PD08	PD08			SPI_SCKK					
PD07	PD07								
PB11	PB11								

Pin Name	Alternate Functions								
	AF0	AF1	AF2	AF3	AF4	AF5	AF6	AF7	AF8
PB10	PB10			SPI_SCLK				PWM2_B*	
PB09	PB09			SPI_MISO				PWM1_B*	
PB08	PB08		UART1_TXD	SPI_MOSI	PWM_FALT			PWM0_B*	
PB07	PB07	I²C_SDA	UART1_RXD	SPI_SCSN	PWM2_B			PWM2_A*	
PB06	PB06	UART0_CTS	UART1_CTS	SPI_MOSI	PWM2_A	UART0_TXD	SWCLK	PWM1_A*	
PB05	PB05	UART0_RTS	UART1_RTS	SPI_MISO	PWM1_B	UART0_RXD	SWDA	PWM0_A*	
VDD33									
PB04									
PB03	PB03			SPI_MOSI		UART0_RXD	SWCLK		
PB02	PB02	UART0_CTS	I²C_SCK	SPI_SCKK	PWM1_A	CCP1_A	SWDA	MCO	
PB01	PB01	UART0_TXD	I²C_SCK	SPI_SCSN	PWM0_B	CCP0_B			
PB00	PB00	UART0_RXD	I²C_SDA	SPI_MISO	PWM0_A	CCP0_A			
PC00	PC00				PWM_FALT		RTC_1HZ	PWM2_B	
PC01	PC01							PWM1_B	
PC02	PC02							PWM0_B	
PC03									
PC04									
PC05									

3.2 SIGNAL DESCRIPTION

The following table describes the details on signals names classified by peripheral.

Table 3.2-1: Alternate Function Description

Function Name	I/O	Function Description
Universal Asynchronous Receiver/Transmitter (UART0, UART1), x = 0, 1		
UARTx_TXD	O	UART x Data output pins
UARTx_RXD	I	UART x Data Input pins
UARTx_CTSn	I/O	UART x Clear to Send pins
UARTx_RTSn	I/O	UART x Request to Send pins
Serial Wire Debug (SWD)		
SWCLK	I	SWD Clock
SWDA	I/O	SWD Data Input/Output
Inter Intergrated Circuit (I²C)		
I²C_SDA	I/O	I²C Data
I²C_SCK	I/O	I²C Clock
Serial Peripheral Interface (SPI)		
SPI_MISO	I/O	SPI Master Input Slave Output
SPI_MOSI	I/O	SPI Master Output Slave Input
SPI_SCSN	I/O	SPI Chip Select
SPI_SCLK	I/O	SPI Clock
General Purpose Input/Output (GPIO)		
PA11-PA00	I/O	GPIO Port A
PB11-PB00	I/O	GPIO Port B
PC11-PC00	I/O	GPIO Port C
PD15-PD04	I/O	GPIO Port D
Pulse Width Modulation (PWM0, PWM1, PWM2), x = 0, 1, 2		
PWMx_A	O	PWM x Signals
PWMx_B	O	PWM x Signals
PWM_FALT	I	PWM Fault Input
General-Purpose Timer (GPT0, GPT1, GPT2), x = 0, 1, 2		
CCPx_A	I/O	GPTimer x Compare and Capture A
CCPx_B	I/O	GPTimer x Compare and Capture B
Analog to Digital Converter (ADC)		
AD[7:0]	I	ADC Single End Channel Input / *ADC Differential Channel Input Positive or Negative Input
Analog Comparator (AC0, AC1, AC2, AC3), x=0, 1, 2, 3		
CAIPx	I	Comparator x Positive Input
CAINx	I	Comparator x Negative Input
System Control (SC)		
XTAL32_IN	I	32.768K RTC Clock Input
XTAL32_OUT	O	32.768K RTC Clock Output
XTAL_IN	I	High Speed 8MHZ Crystal Clock Input
XTAL_OUT	O	High Speed 8MHZ Crystal Clock Output
NRST	I	System Reset
WKUP	I	Wakeup
MCO	O	Microcontroller Clock Output
RTC_1HZ	O	RTC 1 Second Output

4. FUNCTIONAL DESCRIPTION

4.1 SYSTEM AND MEMORY OVERVIEW

The CK32 microcontrollers is a series of low-power microcontrollers incorporating a high-performance ARM CortexTM-M0 32-bit RISC core operating at a 48 MHz frequency, high-speed embedded memories and an extensive range of enhanced peripherals and I/O s. A comprehensive set of power-saving modes allows it to be employed in low-power applications.

The PT32U301 MCUs give you any essential functionality as a General-purpose MCU. With its highly customizable peripherals, it eases the process of making your own ideal product.

This chapter introduces you to PT32U301 features, its system and memory structure.

4.1.1 PT32U301 MEMORY MAPPING

The system, bus is implemented as a bus matrix. All system bus addresses are fixed and cannot be remapped.
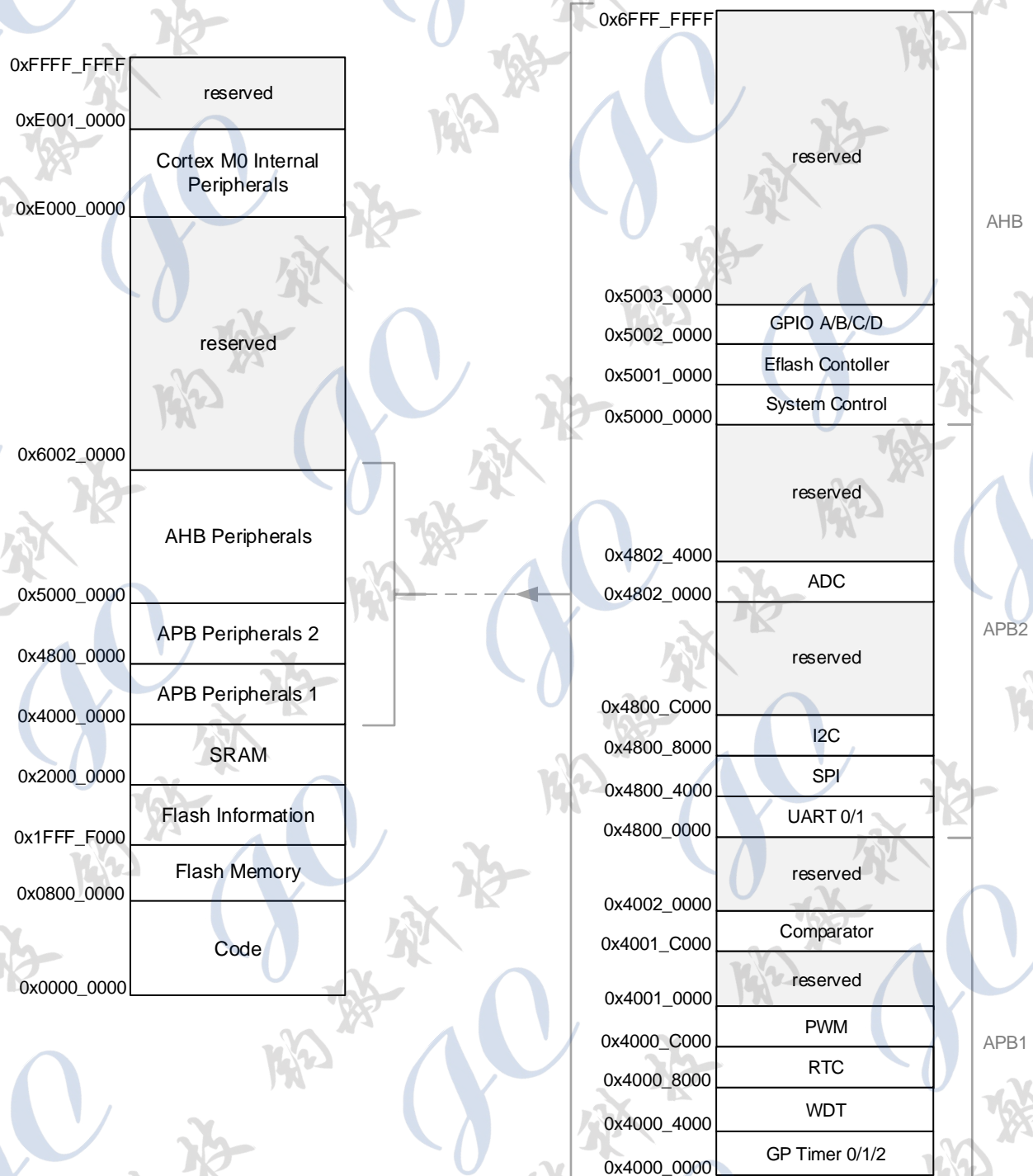
Figure 4.1-1: Memory Mapping

Table 4.1-1: Peripheral register boundary addresses

Boundary address		Depth (Byte)	Peripheral Description	Reference Section	BUS
Start	**End**				
0x0000_0000	0x1FFF_FFFF	6K	Mask ROM, Main Flash memory or System RAM depending on Booting Configuration	-	AHB
0x0800_0000	0x0800_7FFF	64K	Embedded Flash Memory Field	4.3.2	
0x1FFF_F000	0x1FFF_FBFF	3K	Embedded Flash Information Memory Field	4.3.2	
0x1FFF_FC00	0x1FFF_FFFF	1K	Embedded Flash Information Memory Field	4.3.2	
0x2000_0000	0x2000_0FFF	4K	System RAM	-	
0x2000_1000	0x3FFF_FFFF	-	Reserved	-	
0x4000_0000	0x4000_3FFF		General-purpose Timer 0/1/2 Control Register	4.7.3	APB1
0x4000_4000	0x4000_7FFF		Watchdog Control Register	4.10.3	
0x4000_8000	0x4000_BFFF		RTC Control Register	4.10.3	
0x4000_C000	0x4000_FFFF		Pulse Width Modulation (PWM) Control Register		
0x4001_0000	0x4001_BFFF	-	Reserved	-	
0x4001_C000	0x4001_FFFF		Analog Comparator(AC) Control Register	4.8.4	
0x4002_0000	0x47FF_FFFF	-	Reserved	-	
0x4800_0000	0x4800_3FFF		UART 0/1 Control Register	-	APB2
0x4800_4000	0x4800_7FFF		SPI Control Register	4.12.3	
0x4800_8000	0x4800_BFFF		I²C Control Register	4.12.3	
0x4800_C000	0x4801_FFFF		Reserved	-	
0x4802_0000	0x4802_3FFF		ADC Control Register	4.7	
0x4802_4000	0x4FFF_FFFF	-	Reserved	-	
0x5000_0000	0x5000_FFFF		System Control Register	4.3	AHB
0x5001_0000	0x5001_FFFF		Embedded Flash Control Register	4.5.2	
0x5002_0000	0x5002_FFFF		GPIO A/B/C/D Control Register	4.5.2	
0x5003_0000	0x6FFF_FFFF		Reserved	-	
0x6002_0000	0xDFFF_FFFF		Reserved	-	
0xE000_0000	0xE00F_FFFF		ARM ® Cortex™-M0 System Timer (SysTick) Control Register	4.24.2.1	
0xE001_0000	0xFFFF_FFFF	-	Reserved	-	

4.2 ARM ® CORTEX™-M0 CORE

The ARM Cortex™-M0 processor is the smallest and most energy- efficient ARM processor available. It satisfies the demand for ever-lower-cost applications with increasing connectivity. The M0 processor is a configurable, multistage, 32-bit RISC processor.

In PT32U301, this processor configures following features:
- Built-in Nested Vectored Interrupt Controller (NVIC): 32 external Interrupt
- Little-endian
- Intergrated system timer – SysTick
- Halting debug support
- Fast multiplier
- Support Serial Wire Debug (SWD) connections.

This chapter provide basic information of the following processor peripherals,
- CPU System Timer Control (SysTick)
- CPU Nested Vectored Interrupt Controller (NVIC)
- CPU System Control

For further information, please refer to:
- ARM Cortex™-M0 Technical Reference Manual
- ARM v6-M Architecture Reference Manual

4.2.1 CPU SYSTEM TIMER CONTROL REGISTER (SYST)[YT1]

The Cortex™-M0 includes an integrated system timer - SysTick, providing a simple, 24-bit clear-on-write, decrementing, wrap-on-zero counter with a flexible control mechanism. The counter can be used as a Real Time Operating System (RTOS) tick timer or as a simple counter.

When the system timer is enabled, it starts counting down from the value in the SysTick Current Value Register (SYST_CVR) to 0, and reload (wrap) to the value in the SysTick Reload Value Register (SYST_RVR) in the next clock cycle, then decrements on subsequent clocks. Once the counter transitions to 0, the COUNTFLAG status bit is set. The COUNTFLAG bit clears on reads.

The SYST_CVR value is UNKNOWN at reset. Before enabling this feature. Software should write to the register to clear it to zero before enabling the feature. This ensures the timer will count from the SYST_RVR value rather than an arbitrary value when it is enabled.

If the SYST_RVR is 0, the timer will be maintained with a current value of 0 after it is reloaded with this value. This mechanism can be used to disable the feature independently from the timer enable bit.
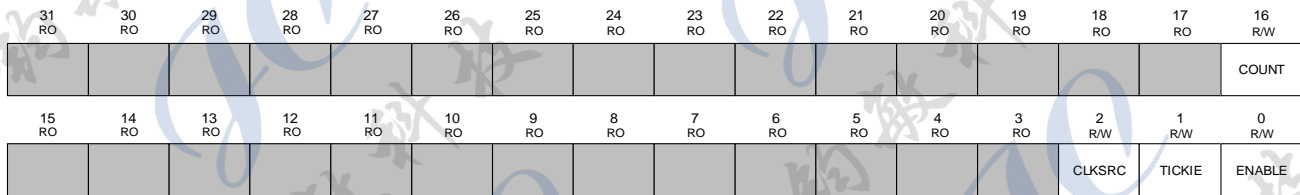
4.2.2 SYST REGISTER MAPS

Base Address: 0xE000_E000

Offset	Symbol	Type	Reset Value	Description	See page
0x0010	CSR	R/W	0x0000_0000	SysTick Control and Status Register	12
0x0014	RVR	R/W	-	SysTick Reload Value Register	13
0x0018	CVR	R/W	-	SysTick Current Value Register	13

SYST_CSR - SYSTICK CONTROL AND STATUS REGISTER
The SYST_CSR enables the SysTick features.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 R/W
															COUNT

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 R/W
													CLKSRC	TICKIE	ENABLE

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:17	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
16	*COUNT*	R/W	0	Count Flag 0: The SysTick timer has not counted to 0 since the last time this bit was read. 1: The SysTick timer has counted to 0 since the last time this bit was read COUNT is cleared on read or by a write to the Current Value register.
15:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*CLKSRC*	R/W	0	System Tick Clock Source Selection 0: Clock source is (optional) external reference clock. 1: Core clock used for SysTick.
1	*TICKIE*	R/W	0	System Tick Interrupt Enable 0: Counting down to 0 does not cause the SysTick exception to be pended. Software can use COUNTFLAG to determine if a count to 0 has occurred. 1: Counting down to 0 will cause the SysTick exception to be pended. Clearing the SysTick Current Value register by a write in software will not cause SysTick to be pended.
0	*ENABLE*	R/W	0	System Tick Counter Enabled 0: Counter is disabled. 1: Counter operates in a multi-shot manner.

SYST_RVR - SYSTICK RELOAD VALUE REGISTER

The SYST_RVR specifies the start value to load into the SYST_CVR.
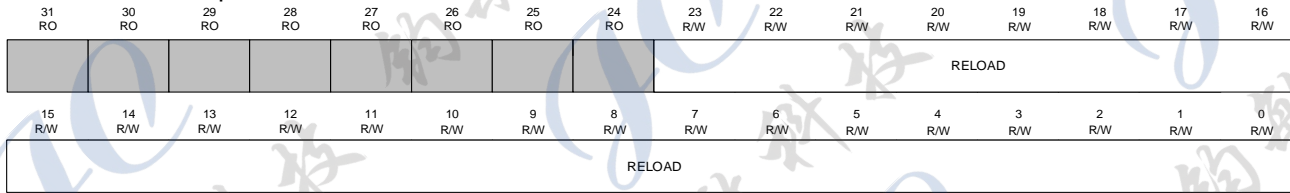
31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
											RELOAD				

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								RELOAD							

Offset: 0x0014

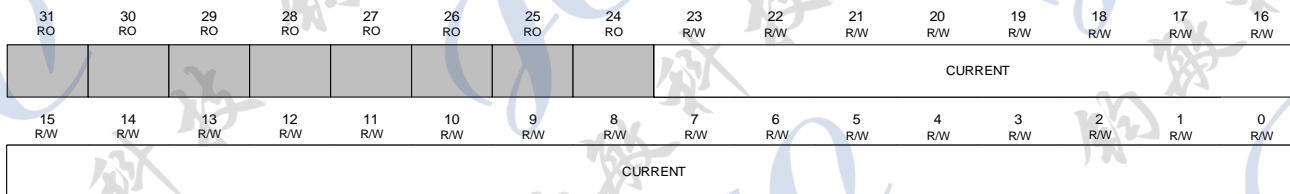| Bit	Name	Type	Reset	Description
31:24	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:0	*RELOAD*	R/W	R0	Reload Value Value to load into the SysTick Current Value Register (SYST_CVR) register when the counter reaches 0.

SYST_CVR - SYSTICK CURRENT VALUE REGISTER

The SYST_CVR contains the current value of the SysTick counter.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
											CURRENT				

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								CURRENT							

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:24	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:0	*CURRENT*	R/W	0	System Tick Current Value Current counter value. This is the value of the counter at the time it is sampled. The counter does not provide read-modify-write protection. The register is write-clear. A software write of any value will clear the register to 0.

4.2.3 CPU NESTED VECTORED INTERRUPT CONTROLLER (NVIC)

The Cortex™-M0 provides an interrupt controller as an integral part of the exception mode, named as "Nested Vectored Interrupt Controller (NVIC)", which is closely coupled with the processor core and provides following features:

- Support Nested and Vectored interrupt
- Automatic processor state saving and restoration
- Reduced and deterministic interrupt latency
- 32 maskable interrupts
- 4 levels of priority

The NVIC prioritizes and handles all supported exceptions. All exceptions are handled in "Handler Mode". This NVIC architecture supports up to 32 discrete interrupts request (IRQ [31:0]) with up to 4 levels of priority. All of the interrupts and most of the system exceptions can be configured to different priority levels. When an interrupt occurs, the NVIC will compare the priority of the new interrupt to the current running one. If the priority of the new interrupt is higher than the current one, the new interrupt handler will override the current handler.

When an interrupt is accepted, the starting address of the interrupt service routine (ISR) is fetched from a vector table in memory. There is no need to determine which interrupt is accepted and branch to the starting address of the correlated ISR by software. While the starting address is fetched, NVIC will also automatically save processor state including the registers "PC, PSR, LR, R0~R3, R12" to the stack. At the end of the ISR, the NVIC will restore the mentioned registers from stack and resume the normal execution. Thus it will take less and deterministic time to process the interrupt request.

The NVIC supports "Tail Chaining" which handles back-to-back interrupts efficiently without the overhead of states saving and restoration and therefore reduces delay time in switching to pending ISR at the end of current ISR. The NVIC also supports "Late Arrival" which improves the efficiency of concurrent ISRs. When a higher priority interrupt request occurs before the current ISR starts to execute (at the stage of state saving and starting address fetching), the NVIC will give priority to the higher one without delay penalty. Thus it advances the real-time capability.

EXCEPTIONS MODES AND SYSTEM INTERRUPT MAP

The following table lists the exception models. Software can set four levels of priority on some of these exceptions as well as on all interrupts. The highest user-configurable priority is denoted as "0" and the lowest priority is denoted as "3". The default priority of all the user-configurable interrupts is "0". Note that priority "0" is treated as the fourth priority on the system, after three system exceptions "Reset", "NMI" and "Hard Fault".

Table 4.2-1: Exception Model

Vector No.	Exception Name	Priority
1	Reset	-3
2	NMI	-2
3	Hard Fault	-1
4 - 10	Reserved	Reserved
11	SCCall	Configurable
12 - 13	Reserved	Reserved
14	PendSV	Configurable
15	Sys Tick	Configurable
16 - 47	Interrupt(IRQ[31:0])	Configurable

Table 4.2-2: System Interrupt Map

IRQ No.	Name	Description
31	WAKEUP	CPU Wake Up Interrupt
30	PVD	Power Voltage Detector Interrupt
29 ~ 19	Reserved	-
18	ADC	ADC Interrupt
17	COMP	Analog Comparator Interrupt
16	PWM_FAULT	PWM Fault Interrupt
15	PWM2	PWM2Interrupt
14	PWM1	PWM1Interrupt
13	PWM0	PWM0 Interrupt
12	TIMER2	TIMER2 Interrupt
11	TIMER1	TIMER1 Interrupt
10	TIMER0	TIMER0 Interrupt
9	WDT	Watch Dog Interrupt
8	RTC	RTC Interrupt
7	I^{2}C	I^{2}C Interrupt
6	SPI0	SPI Interrupt
5	UART1	UART1 Interrupt
4	UART0	UART0 Interrupt
3	GPIO_D	GPIO D Port Interrupt
2	GPIO_C	GPIO C Port Interrupt
1	GPIO_B	GPIO B Port Interrupt
0	GPIO_A	GPIO A Port Interrupt

VECTOR TABLE

When an interrupt is accepted, the processor will automatically fetch the starting address of the interrupt service routine (ISR) from a vector table in memory. For ARMv6-M, the vector table base address is fixed at 0x00000000. The vector table contains the initialization value for the stack pointer on reset, and the entry point addresses for all exception handlers. The vector number on previous page defines the order of entries in the vector table associated with exception handler entry as illustrated in previous section.

Table 4.2-3: Vector Table Format

Vector Table Word Offset	Description
0	SP_main – The Main stack pointer
Vector Number	Exception Entry Pointer using that Vector Number

OPERATION DESCRIPTION

NVIC interrupts can be enabled or disabled by writing to their corresponding Interrupt Set-Enable or Interrupt Clear-Enable register bit-field. The registers use a write-1-to-enable and write-1-to-clear policy, both registers reading back the current enabled state of the corresponding interrupts. When an interrupt is disabled, interrupt assertion will cause the interrupt to become Pending, however, the interrupt will not activate. If an interrupt is Active when it is disabled, it remains in its Active state until cleared by reset or an exception return. Clearing the enable bit prevents new activations of the associated interrupt.

NVIC interrupts can be pended/un-pended using a complementary pair of registers to those used to enable/disable the interrupts, named the Set-Pending Register and Clear-Pending Register respectively. The registers use a write-1-to-enable and write-1-to-clear policy, both registers reading back the current pended state of the corresponding interrupts. The Clear-Pending Register has no effect on the execution status of an Active interrupt.

NVIC interrupts are prioritized by updating an 8-bit field within a 32-bit register (each register supporting four interrupts). The general registers associated with the NVIC are all accessible from a block of memory in the System Control Space and will be described in next section.

4.2.4 NVIC REGISTER MAPS

Base Address 0xE000_E100

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	NVIC_ISER	R/W	0x0000_0000	IRQ Set Enable Control Register	18
0x0080	NVIC_ICER	R/W	0x0000_0000	IRQ Clear Enable Control Register	18
0x0100	NVIC_ISPR	R/W	0x0000_0000	IRQ Set Pending Control Register	19
0x0180	NVIC_ICPR	R/W	0x0000_0000	IRQ Clear Pending Control Register	19
0x0300	NVIC_IPR0	R/W	0x0000_0000	IRQ0 - IRQ3 Priority Control Register	20
0x0304	NVIC_IPR1	R/W	0x0000_0000	IRQ4 - IRQ7 Priority Control Register	21
0x0308	NVIC_IPR2	R/W	0x0000_0000	IRQ8 - IRQ11 Priority Control Register	22
0x030C	NVIC_IPR3	R/W	0x0000_0000	IRQ12 - IRQ15 Priority Control Register	23
0x0310	NVIC_IPR4	R/W	0x0000_0000	IRQ16 - IRQ19 Priority Control Register	24
0x0314	NVIC_IPR5	R/W	0x0000_0000	IRQ20 - IRQ23 Priority Control Register	25
0x0318	NVIC_IPR6	R/W	0x0000_0000	IRQ24 - IRQ27 Priority Control Register	26
0x031C	NVIC_IPR7	R/W	0x0000_0000	IRQ28 - IRQ31 Priority Control Register	27

NVIC_ISER - NVIC IRQ SET ENABLE CONTROL REGISTER

The NVIC_ISER registers enable interrupts, and show which interrupts are enabled.

31	30	29	28	27	26	25	24	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
									SENTENA						

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 **R/W**	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								SENTENA							

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:0	*SETENA*	R/W	0x0	Interrupt enable Enable one or more interrupts. Each bit represents and interrupt number from IRQ0 – IRQ31 0: On a read, indicates the interrupt is disabled. On a write, no effect 1: On a read, indicates the interrupt is enabled On a write, enables the interrupt

NVIC_ICER - NVIC IRQ CLEAR ENABLE CONTROL REGISTER

The NVIC_ICER registers disable interrupts, and show which interrupts are enabled.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
								CLRENA							

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 **R/W**	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							CLRENA								

Offset: 0x0080

Bit	Name	Type	Reset	Description
31:0	*CLRENA*	R/W	0x0	Interrupt disable Disable one or more interrupts. Each bit represents and interrupt number from IRQ0 to IRQ31. 0: On a read, indicates the interrupt is disabled. On a write, no effect 1: On a read, indicates the interrupt is enabled On a write, enables the interrupt

NVIC_ISPR - NVIC IRQ SET PENDING CONTROL REGISTER

The ISPR registers force interrupts into the pending state, and show which interrupts are pending.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							SETPEND								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 **R/W**	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							SETPEND								

Offset: 0x0100

Bit	Name	Type	Reset	Description
31:0	*SETPEND*	R/W	0x0	Set Interrupt Pending Disable one or more interrupts. Each bit represents and interrupt number from IRQ0 to IRQ31 0: On a read, indicates that the interrupt is not pending. On a write, no effect 1: On a read, indicates that the interrupt is pending. On a write, the corresponding interrupt is set to pending even if it is disabled

NVIC_ICPR - NVIC IRQ CLEAR PENDING CONTROL REGISTER

The ICPR registers remove the pending state from interrupts, and show which interrupts are pending.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							CLRPEND								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 **R/W**	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							CLRPEND								

Offset: 0x0180

Bit	Name	Type	Reset	Description
31:0	*CLRPEND*	R/W	0x0	Set Interrupt Pending Disable one or more interrupts. Each bit represents and interrupt number from IRQ0 to IRQ31 0: On a read, indicates that the interrupt is not pending. On a write, no effect 1: On a read, indicates that the interrupt is pending. On a write, write 1 to clear pending state, so that the corresponding interrupt in no longer pending

NVIC_IPR0 - NVIC IRQ0 - IRQ3 PRIORITY CONTROL REGISTER

The IPR0 registers provide an 8-bit priority field for each interrupt and each register holds four priority fields (IRQ [3:0]). While setting each priority field, "0" always denotes the highest priority and "3" always denotes the lowest priority

31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRI3								PRI2							

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
PRI1								PRI1							
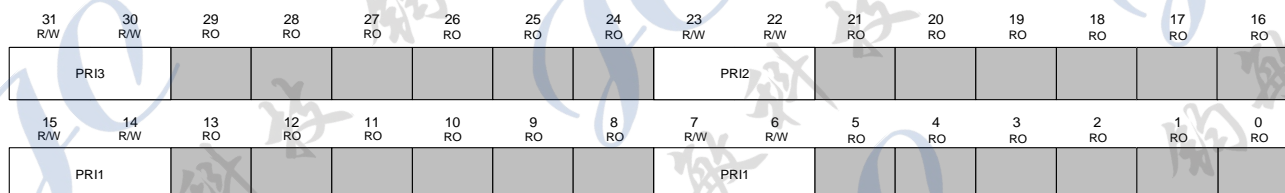
Offset: 0x0300

Bit	Name	Type	Reset	Description
31:30	PRI3	R/W	0x0	Priority of IRQ3
29:24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	PRI2	R/W	0x0	Priority of IRQ2
21:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	PRI1	R/W	0x0	Priority of IRQ1
13:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	PRI1	R/W	0x0	Priority of IRQ0
5:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

NVIC_IPR1 - NVIC IRQ4 - IRQ7 PRIORITY CONTROL REGISTER

The IPR1 registers provide an 8-bit priority field for each interrupt and each register holds four priority fields (IRQ [7:4]). While setting each priority field, "0" always denotes the highest priority and "3" always denotes the lowest priority.
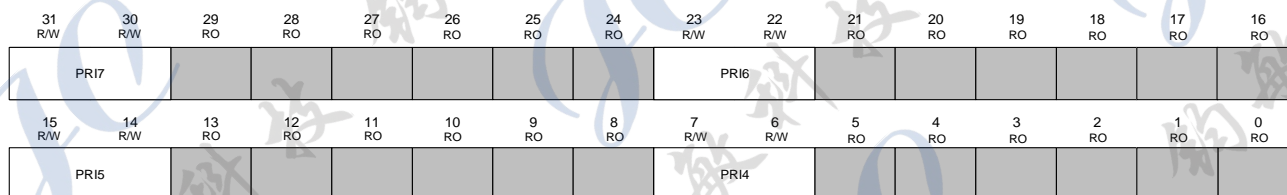
31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRI7								PRI6							

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
PRI5								PRI4							

Offset: 0x0304

Bit	Name	Type	Reset	Description
31:30	PRI7	R/W	0x0	Priority of IRQ7
29:24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	PRI6	R/W	0x0	Priority of IRQ6
21:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	PRI5	R/W	0x0	Priority of IRQ5
13:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	PRI4	R/W	0x0	Priority of IRQ4
5:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

NVIC_IPR2 - NVIC IRQ8 - IRQ11 PRIORITY CONTROL REGISTER

The IPR2 registers provide an 8-bit priority field for each interrupt and each register holds four priority fields (IRQ [11:8]). While setting each priority field, "0" always denotes the highest priority and "3" always denotes the lowest priority

31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRI11								PRI10							

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
PRI9								PRI8							

Offset: 0x0308

Bit	Name	Type	Reset	Description
31:30	PRI11	R/W	0x0	Priority of IRQ11
29:24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	PRI10	R/W	0x0	Priority of IRQ10
21:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	PRI9	R/W	0x0	Priority of IRQ9
13:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	PRI8	R/W	0x0	Priority of IRQ8
5:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

NVIC_IPR3 - NVIC IRQ12 - IRQ15 PRIORITY CONTROL REGISTER

The IPR3 registers provide an 8-bit priority field for each interrupt and each register holds four priority fields (IRQ [15:12]). While setting each priority field, "0" always denotes the highest priority and "3" always denotes the lowest priority
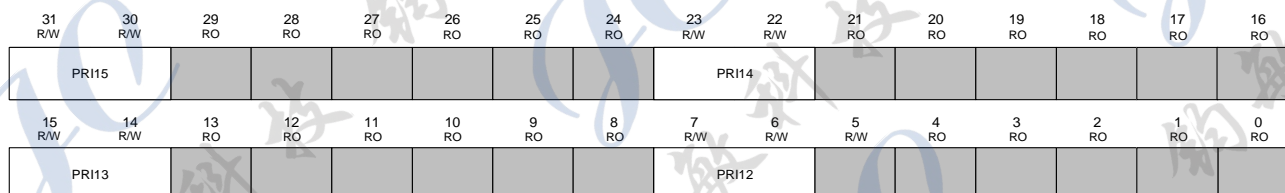
31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRI15								PRI14							

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 RO	3 RO	2 RO	1 RO	0 RO
PRI13								PRI12							

Offset: 0x030C

Bit	Name	Type	Reset	Description
31:30	PRI15	R/W	0x0	Priority of IRQ15
29:24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	PRI14	R/W	0x0	Priority of IRQ14
21:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	PRI13	R/W	0x0	Priority of IRQ13
13:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	PRI12	R/W	0x0	Priority of IRQ12
5:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

NVIC_IPR4 - NVIC IRQ16 - IRQ19 PRIORITY CONTROL REGISTER

The IPR4 registers provide an 8-bit priority field for each interrupt and each register holds four priority fields (IRQ [19:16]). While setting each priority field, "0" always denotes the highest priority and "3" always denotes the lowest priority
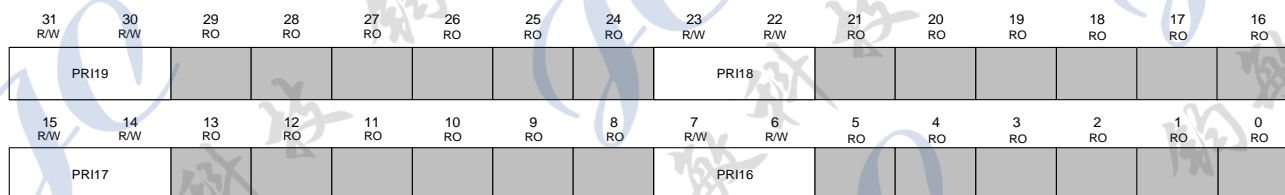
31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRI19								PRI18							

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
PRI17								PRI16							

Offset: 0x0310

Bit	Name	Type	Reset	Description
31:30	PRI19	R/W	0x0	Priority of IRQ19
29:24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	PRI18	R/W	0x0	Priority of IRQ18
21:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	PRI17	R/W	0x0	Priority of IRQ17
13:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	PRI16	R/W	0x0	Priority of IRQ16
5:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

NVIC_IPR5 - NVIC IRQ20 - IRQ23 PRIORITY CONTROL REGISTER

The IPR5 registers provide an 8-bit priority field for each interrupt and each register holds four priority fields (IRQ [23:20]). While setting each priority field, "0" always denotes the highest priority and "3" always denotes the lowest priority.
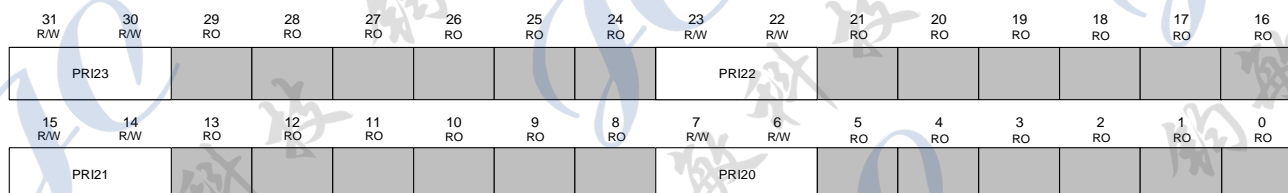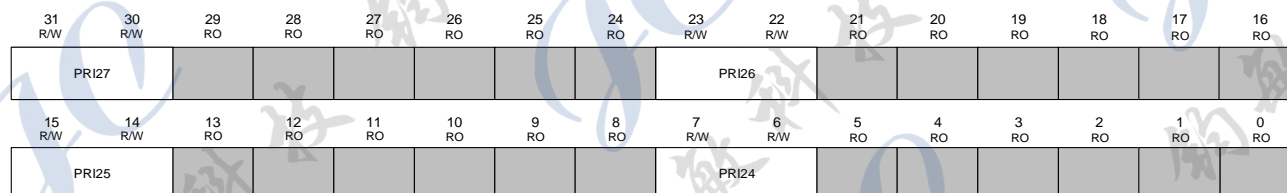
31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRI23								PRI22							

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
PRI21								PRI20							

Offset: 0x0314

Bit	Name	Type	Reset	Description
31:30	*PRI23*	R/W	0x0	Priority of IRQ23
29:24	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	*PRI22*	R/W	0x0	Priority of IRQ22
21:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	*PRI21*	R/W	0x0	Priority of IRQ21
13:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	*PRI20*	R/W	0x0	Priority of IRQ20
5:0	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

NVIC_IPR6 - NVIC IRQ24 - IRQ27 PRIORITY CONTROL REGISTER

The IPR6 registers provide an 8-bit priority field for each interrupt and each register holds four priority fields (IRQ [27:24]). While setting each priority field, "0" always denotes the highest priority and "3" always denotes the lowest priority.
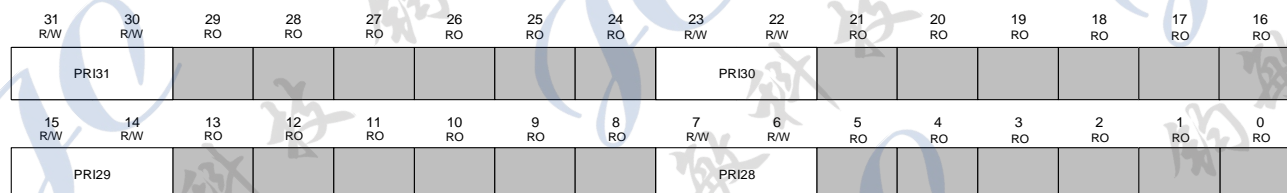
31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRI27								PRI26							

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
PRI25								PRI24							

Offset: 0x0318

Bit	Name	Type	Reset	Description
31:30	PRI27	R/W	0x0	Priority of IRQ27
29:24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	PRI26	R/W	0x0	Priority of IRQ26
21:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	PRI25	R/W	0x0	Priority of IRQ25
13:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	PRI24	R/W	0x0	Priority of IRQ24
5:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

NVIC_IPR7 - NVIC IRQ28 - IRQ31 PRIORITY CONTROL REGISTER

The IPR7 registers provide an 8-bit priority field for each interrupt and each register holds four priority fields (IRQ [31:28]). While setting each priority field, "0" always denotes the highest priority and "3" always denotes the lowest priority

31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRI31								PRI30							

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
PRI29								PRI28							

Offset: 0x031C

Bit	Name	Type	Reset	Description
31:30	PRI31	R/W	0x0	Priority of IRQ31
29:24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	PRI30	R/W	0x0	Priority of IRQ30
21:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	PRI29	R/W	0x0	Priority of IRQ29
13:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	PRI28	R/W	0x0	Priority of IRQ28
5:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

4.2.5 CPU SYSTEM CONTROL

The Cortex™-M0 status and operating mode control are managed by CPU System Control Registers. Including CPUID, Cortex™-M0 interrupt priority and Cortex™-M0 power management can be controlled through these system control registers.

4.2.6 CPU SYSTEM CONTROL REGISTER MAP

Base Address 0xE000_ED00

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	SYS_CPUID	R/W	0x410C_C200	System CPUID Register	28
0x0004	SYS_ICSR	R/W	0x0000_0000	System Interrupt Control and State Register	29
0x000C	SYS_AIRCR	R/W	0xFA05_0000	System Application Interrupt and Reset Control Register	31
0x0010	SYS_SCR	R/W	0x0000_0000	System Control Register	32
0x001C	SYS_SHPR2	R/W	0x0000_0000	System Handler Priority Register 2	33
0x0020	SYS_SHPR3	R/W	0x0000_0000	System Handler Priority Register 3	33

SYS_CPUID – CPU ID REGISTER

This register provide identification for the processor.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 R/W	18 R/W	17 R/W	16 R/W
			IMPC										PART		

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
					PARTNO								REV		

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:24	IMPC	RO	0x41	Implementer Code Assigned By ARM ARM = 0x41
23:20	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
19:16	PART	R/W	0xC	Architecture Of The Processor
15:4	PARTNO	RO	0xC20	Part Number Of The Processor
3:0	REV	R/W	0x0	Revision Number

SYS_ICSR - INTERRUPT CONTROL AND STATE REGISTER

This register controls and provides status information.

31 RO	30 RO	29 RO	28 R/W	27 WO	26 R/W	25 WO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
NMISP			PENDSV	PENDSVC	PENDST	PENDSTC		ISRPRE	SRPEND					VTPEND	

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
VTPEND										VTACT					

Offset: 0x0004

Bit	Name	Type	Reset	Description
31	NMISP	RO	0	NMI (Non-Maskable Interrupt) Set Pending 0: On a read, indicates an NMI exception is not pending. On a write, no effect. 1: On a read, indicates an NMI exception is pending. On a write, changes the NMI exception state to pending. Because NMI is the highest-priority exception, normally the processor enters the NMI exception handler as soon as it detects a write of 1 to this bit. Entering the handler then clears this bit to 0. This means a read of this bit by the NMI exception handler returns 1 only if the NMI signal is reasserted while the processor is executing that handler.
30:29	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
28	PENDSV	R/W	0	PendSV Set Pending 0: On a read, indicates a PendSV exception is not pending. On a write, no effect. 1: On a read, indicates a PendSV exception is pending. On a write, changes the PendSV exception state to pending. Only by writing a '1' to this bit can set the PendSC exception state to pending
27	PENDSVC	WO	0	PendSV Clear Pending 0: No effect. 1: Removes the pending state from the PendSV exception
26	PENDST	R/W	0	SysTick Exception Set-Pending Bit 0: On a read, indicates a SysTick exception is not pending. On a write, no effect. 1: On a read, indicates a SysTick exception is pending. On a write, changes the PendSV exception state to pending.
25	PENDSTC	WO	0	SysTick Exception Clear-Pending Bit 0: No effect. 1: Removes the pending state from the SysTick exception
24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23	ISRPRE	RO	0	Debug Interrupt Handling 0: The release from halt does not take an interrupt 1: A pending exception will be serviced On Exit From The Debug Halt State.
22	SRPEND	RO	0	Interrupt Pending Flag, Excluding NMI And Faults 0: Interrupt is not pending 1: Interrupt is pending
21:18	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written

Bit	Name	Type	Reset	Description
				or read.
17:12	*VTPEND*	RO	0x0	Interrupt Pending Vector Number 0: No pending exceptions. Non-zero: Exception number of the highest priority pending enabled exception.
11:6	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5:0	*VTACT*	RO	0x0	Interrupt Pending Vector Number This field contains the active exception number. 0: Thread mode. Non-zero: Exception number of the currently active exception.

SYS_AIRCR - APPLICATION INTERRUPT AND RESET CONTROL REGISTER

This register sets or returns interrupt control data.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							VTKEY								

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 RO
													SYSRERQ	VTACTC	

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:16	VTKEY	R/W	0xFA05	Register Access Key When writing to this register, the VTKEY field need to be set to 0x05FA, otherwise the write operation would be ignored. The VECTORKEY filed is used to prevent accidental write to this register from resetting the system or clearing of the exception status.
15:3	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	SYSRERQ	R/W	0	System Reset Request 0: Do not request a rest 1: Request a reset
1	VTACTC	R/W	0	Clear Active NMI / Fault Reserved for debug use. When writing to the register, user must write 0 to this bit, otherwise behavior is unpredictable.
0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

SYS_SCR - SYSTEM CONTROL REGISTER

The SCR controls features of entry to and exit from low power state.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 RO
											EVONPEND		SLPDEEP	SLPONEXIT	

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:5	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	EVONPEND	RO	0x0	Send Event On Pending Bit 0: Only enabled interrupts or events can wake the processor up. (Disabled interrupts are not included) 1: All enabled interrupts, event and disabled interrupts can wake the processor up. When an event or interrupt enters pending state, the event signal wakes up the processor from WFE. If the processor is not waiting for an event, the event is registered and affects the next WFE. The processor also wakes up on execution of an SEV instruction or an external event.
3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	SLPDEEP	R/W	0	Deep Sleep and Sleep Mode selection Controls whether the processor uses sleep or deep sleep as its low power mode: 0: Sleep Mode. 1: Deep Sleep Mode.
1	SLPONEXIT	R/W	0	Sleep-On-Exit Enable 0: Do not sleep when returning to Thread mode. 1: Enter Sleep or Deep Sleep when returning from ISR to Thread Mode. Setting this bit to 1 enables an interrupt driven application to avoid returning to an empty main application.
0	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

SYS_SHPR2 - SYSTEM HANDLER PRIORITY REGISTER 2

31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRISH11															

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:30	PRISH11	R/W	0	Priority of System Handler 11 – SVCall "0" denotes the highest priority and "3" denotes the lowest priority
29:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

SYS_SHPR3 - SYSTEM HANDLER PRIORITY REGISTER 3

31 R/W	30 R/W	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 R/W	22 R/W	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PRISH15								PRISH14							

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:30	PRISH15	R/W	0x0	Priority of System Handler 15 – SysTick "0" denotes the highest priority and "3" denotes the lowest priority
29:24	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:22	PRISH14	R/W	0x0	Priority of System Handler 14 – PendSV "0" denotes the highest priority and "3" denotes the lowest priority
21:0	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

4.3 SYSTEM CONTROL (SC)

System control configures the overall operation of the device and provides information about the device. SC in PT32U301 configures following features:

- Device Identification
- Booting Configuration
- ICE Protection
- Peripheral Management
- System Tick Calibration
- Clock Control
- Power Control
- Low-power modes

4.3.1 FUNCTIONAL DESCRIPTION

DEVICE IDENTIFICATION

The **SC_PID0** and **SC_PID1** registers related to device identification provide software with information on the microcontroller, such as Flash / SRAM memory space, product quality level, packaging and product version. In addition, the **SC_PID1** register's content such as package type PKG, temperature test range TEMP and quality grade QUAL are set by programming the Eflash Info (0x7F4 - 0x7F7). The Eflash will be set by Mask ROM boot up. User may add extra identification for the microcontroller via the **SC_UID0** and **SC_UID1** in later development.

BOOTING CONFIGURATION

In the CK32C30x, four different boot modes can be selected using memory remapping register (**SC_REMAP)**. The *REMAP* bit of the **SC_REMAP** register controls the boot modes, as shown in the following table.

Table 4.3-1: Boot Modes

Boot mode configuration REMAP bit	Mode*
0x0	Flash Information is selected as boot space.
0x1	SRAM is selected as boot space.
0x2	Main Flash Memory is selected as boot space.
0x3	ROM is selected as boot space

*: The boot mode configuration is sampled in a power-on reset or a system reset.

- Depending on the selected bood mode, Flash Information, SRAM, Main Flash memory and ROM is accessible as follows:
- Boot from Flash Information: the flash information memory is sliased in the boot memory space (0x0000 0000), but still accessible from its original memory space (0x1FFF F000).
- Boot from SRAM: the SRAM is aliased in the boot memory space (0x0000 0000), but still accessible from its original memory space (0x2000 0000).
- Boot from Main Flash Memory: the main flash memory is aliased in the boot memory space (0x0000 0000), but still accessible from its original memory space (0x0800 0000).
- Boot from ROM: Normal booting mode, the ROM memory is aliased in its original memory space (0x0000 0000).

ICE PROTECTION

The user area of the Flash memory can be protected against read by untrusted code. The read protection is activated by assigning specified value to an address in embedded flash information block; the protection is therefore activate after Power-on reset (POR).

CLOCK SYSTEM

There are multiple clock sources for use in the microcontroller:

- HSI Clock
    - High-Speed Internal Clock (HSI) signal is generated from an internal 4 MHz RC oscillator and be used directly as a system clock or for PLL input.
- HSE Clock
    - High-Speed External Clock (HSE) signal is generated from an external crystal oscillator. This clock can keep running in can be used for PLL input or RTC clock source.
- LSI Clock
    - Low-Speed Internal Clock (LSI) signal is generated from an internal RC oscillator whose frequency is around 30 kHz.
- LSE Clock
    - The Low-Speed External (LSE) crystal is a 32.768 kHz Low Speed External crystal oscillator. It provides a highly accurate clock source to the RTC for clock/calendar or other timing functions.

CLOCK DISTRIBUTION

The clock system on the PT32U301 consists of:

- System Clock (**SYSCLK**), controlled by **SCKSW** and **PLLSRC**
    - The system clock source provides a time base that is used by other components. After reset, the HSI oscillator is selected as system clock. When a clock source is used directly or through the PLL as a system clock, it cannot be stopped. A switch from one clock source to another occurs only if the target clock source is ready (clock stable after startup delay or PLL locked). If a clock source which is not yet ready is selected, the switch will occur when the clock source becomes ready. It is not recommended to shut down the HSI clock all the time for safety precaution in case any malfunction of the external clock source.
- Real Time Counter (RTCCLK)
    - The RTC clock source are LSI oscillator, LSE oscillator and PLL reference CLK divided by 128. The External Crystal oscillator provides better precision for counting.

POWER
VOLTAGE REGULATOR
A voltage regulator is embedded in PT32U301 supplying the internal digital power domain. The device requires 2V-3.6V operating supply voltage. The Real-Time Clock (RTC) and backup register can be powered even the regulator is off.

The voltage regulator is always enabled after Reset. It works in three different modes depending on the application modes.
- Run Mode
Regulator supplies full power to the internal digital domain (core, memories and digital peripherals).
- Stop Mode
Regulator supplies low-power to the digital domain, preserving contents of registers and SRAM
- Standby Mode
Regulator is powered off. The contents of the registers and SRAM are lost except for the Standby circuitry and the Backup domain.

RESET CONTROL
This device has three ways to monitor and reset the device:
- Power On Reset (POR)
- Power Down Reset (PDR)
- Programmable Voltage Detector (PVD)

Power on reset (POR) / Power Down Reset (PDR)
PT32U301 has an integrated POR/PDR circuitry to monitor the power supply voltage i.e.VDD33 and ensure proper operation above a threshold of 2V. The device in Reset mode when VDD33 is below a specified threshold, $V_{POR/PDR}$, without the need of an external reset circuit. V_{POR}

**Figure 4.3-1: Power on reset and power down reset waveform**
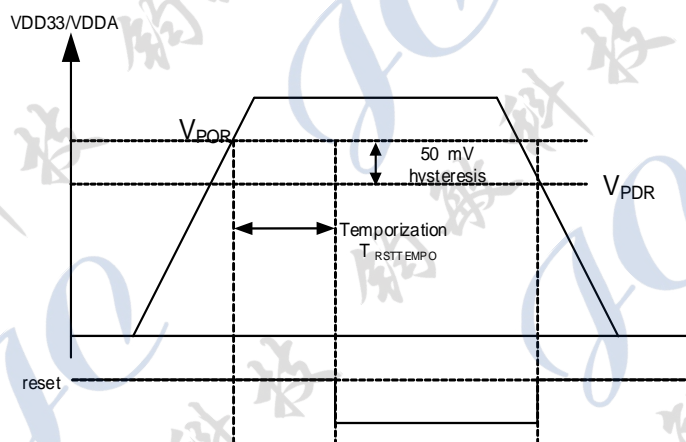
In PT32U301 devices, the PD11_NRST I/O function is not available and is replaced by the NPOR functionality used for power on reset. To guarantee proper power on and power down reset to the device, the NPOR pin must be held low until VDD33 is stable or before turning off the supply. When VDD33 is stable, the reset state can be excited by putting the NPOR pin in high impedance. The NPOR pin has an internal pull-up connected to VDD.

POR/PDR Reset Threshold	VPDR	**Falling edge**	1.85	1.89	1.94	**V**
		Rising edge	1.89	1.93	1.98	V
PDR Hysteresis	VPDRhyst			50		mV
Reset Temporization	t$_{rsttempo}$		1.5	2.2	4.7	ms

Programmable Voltage Detector (PVD)

You can enable the PVD to monitor the VDD power supply by comparing it to a threshold selected by the *VOLT* bits in the **SC_PVD_DET**.

Figure 4.3-2: PVD thresholds
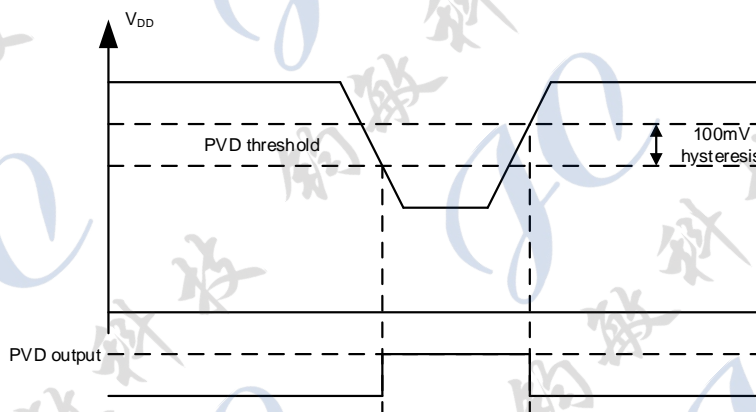
Low Power Mode

By default, the microcontroller is in Run mode after a system or a power Reset. Several low-power modes are available to save power when the CPU does not need to be kept running.

For example, when waiting for an external event. It is up to the user to select the mode that gives the best compromise between low-power consumption, short startup time and available wakeup sources.

The device features three low-power modes:
- Sleep mode (CPU clock off, all peripherals including Cortex®-M0 core peripherals like NVIC, SysTick, etc. are kept running)
- Stop mode (all clocks are stopped)
- Standby mode (1.8V domain powered-off)

In addition, the power consumption in Run mode can be reduce by one of the following means:
- Slowing down the system clocks
- Gating the clocks to the APB and AHB peripherals when they are unused.
- Putting flash memory into sleepmode

SLOWING DOWN SYSTEM CLOCKS

In Run mode the speed of the system clocks (SYSCLK, HCLK, PCLK) can be reduced by programming the prescaler registers. These prescalers can also be used to slow down peripherals before entering Sleep mode

PERIPHERAL CLOCK GATING

In Run mode, the AHB clock (HCLK) and the APB clock (PCLK) for individual peripherals and memories can be stopped at any time to reduce power consumption. To further reduce power consumption in Sleep mode, the peripheral clocks can be disabled prior to executing the WFI or WFE instructions

ENABLING FLASH MEMORY SLEEP MODE

The flash memory (Main block and information block) can be put into sleepmode to reduce power usage under all low power mode. User write 1 to the bit *SLEEP* bit in the Flash Controller Command Register **FC_CMD** to enable the flash memory sleep mode. Once this bit is set, the flash memory will enters sleepmode as soon as the device enter low power modes.

Sleep Mode

ENTERING SLEEP MODE

The Sleep mode is entered by executing the WFI (Wait for Interrupt) instruction. Two options are available to select the Sleep mode entry mechanism, depending on the SLPONEXIT bit in the Cortex®-M0 System Control register

- Sleep-now: if the *SLPONEXIT* bit is cleared, the MCU enters Sleep mode as soon as WFI instruction is executed.
- Sleep-on-exit: if the *SLPONEXIT* bit is set, the MCU enters Sleep mode as soon as it exits the lowest priority ISR.

In the Sleep mode, all I/O pins remain in the same state as in the Run mode.

EXITING SLEEP MODE

If the WFI instruction is used to enter Sleep mode, any peripheral interrupt acknowledged by the nested vectored interrupt controller (NVIC) can wake up the device from Sleep mode.

STOP MODE

The Stop mode is based on the Cortex®-M0 **deepsleep** mode combined with peripheral clock gating. The voltage regulator can be configured either in **normal** or **low-power** mode. In Stop mode, all clocks can be switched off before CPU entering deepsleep mode. The system can save maximum power in this mode by switching of PLL/HSI/HSE/ADC off. And lower the system clock speed by switching the clock source to LSI or LSE. After clock has be switch to lower frequency, the system can also setup LDO into LDO Low Power mode. Without switching the *LDOLP* or *LDOOFF* bit, the Stop Mode is almost identical with Sleep Mode. The user must remember to switch off unnecessary peripheral before Stop the CPU.

ENTERING STOP MODE

To further reduce power consumption in Stop mode, the internal voltage regulator can be put in low-power mode. This is configured by the *LDOLP* bit of the **SC_BKSLP_CTRL**. The ADC can also consume power during Stop mode, unless they are disabled before entering this mode

EXITING STOP MODE

When the voltage regulator operates in low-power mode, an additional startup delay is incurred when waking up from Stop mode. By keeping the internal regulator ON during Stop mode, the consumption is higher although the startup time is reduced.

STANDBY MODE

The Standby mode allows to achieve the lowest power consumption. It is based on the Cortex®-M0 **deepsleep** mode, with the voltage regulator disabled. The regulator power domain is consequently powered off. The PLL, the HSI oscillator and the HSE oscillator are also switched off. SRAM and register contents are lost except for registers in the RTC domain and Standby circuitry.

ENTERING STANDBY MODE

To further reduce power consumption in Stop mode, the internal voltage regulator can be switch off. This is configured by the *LDOOFF* bit of the **SC_BKSLP_CTRL**

EXITING STANDBY MODE

The PT32U301 exits the Standby mode when an external reset (NRST pin), a detected falling edge on the enabled WKUP pins (i.e. PD10) or an RTC event occurs. All registers are reset after wakeup from Standby except backup domain.

After waking up from Standby mode, program execution restarts in the same way as after a Reset. The *WKUPFLAG* status flag in the Backup RTC Sleep Controller Register (**SC_BK_STATUS**) indicates that the MCU was in Standby mode.

4.3.2 SYSTEM CONTROL REGISTER MAP
Base Address: 0x5000_0000

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	SC_PID0	RO	0x0188_0F5C	Product ID0 number Register	41
0x0004	SC_PID1	R/W	0x0000_00E0	Product ID0 number Register	42
0x0008	SC_UID0	R/W	0x0000_0000	User define field ID0	43
0x000C	SC_UID1	R/W	0x0000_0000	User define field ID1	43
0x0010	SC_REMAP	R/W	0x0000_0F06	Internal remap by software configuration	44
0x0014	SC_ICE	R/W	0x0000_0000	ICE Protection	45
0x0018	SC_STCALIB	R/W	0x0100_0148	System Tick Timer Calibration Value	45
0x001C	SC_NVM_ACR	R/W	0x0000_0040	NVM (FLASH) Access Control Register _	46
0x0020	SC_GCLK_APB	R/W	0x0000_0000	APB Peripheral Clock Gating Enable Register	49
0x0024	SC_GCLK_AHB	R/W	0x0000_0000	AHB Peripheral Clock Gating Enable Register	60
0x0028	SC_RST_APB	R/W	0x0000_0000	APB Peripheral Reset Request Register	49
0x002C	SC_RST_AHB	R/W	0x0000_0000	AHB Peripheral Reset Request Register	51
0x0030	SC_CK_CTRL	R/W	0x0000_0001	Clock Control Register	52
0x0034	SC_CK_CONF	R/W	0x0000_000B	Clock Configuration Register	52
0x003C	SC_CK_STAT	RO	0x0000_0000	Clock Status Register	54
0x0040	SC_BK_CTRL	R/W	0x0000_0000	Backup Control Register	55
0x0048	SC_PWR_CTRL	R/W	0x0000_0000	Power Control Register	55
0x004C	SC_PVD_DET	R/W	0x0000_000E	PVD Detection	56
0x0050	SC_SLP_APB	R/W	0x0000_0000	Into Sleep APB Peripheral Clock Gating Enable Register	57
0x0054	SC_SLP_AHB	R/W	0x0000_0000	Into Sleep AHB Peripheral Clock Gating Enable Register	60
0x0058	SC_DSLP_APB	R/W	0x0000_0000	Into Deep Sleep APB Peripheral Clock Gating Enable Register	60
0x005C	SC_DSLP_AHB	R/W	0x0000_0000	Into Deep Sleep AHB Peripheral Clock Gating Enable Register	60
0x006C	SC_OSC_TRIM	R/W	0x0000_0000	Ring OSC Hardware Trimming Register	61
0x0080	SC_BKRTC_CTRL	R/W	0x00FF_7F00	Backup RTC Controller Register	62
0x0084	SC_BKSLP_CTRL	R/W	0x00FF_FFFF	Backup Sleep Controller Register	63
0x0088	SC_BK_STAT	RO	0x0000_0000	Backup Status Register	64
0x0090	SC_BK_REG0	R/W	0x0000_0000	Backup 0 Register	64
0x0094	SC_BK_REG1	R/W	0x0000_0000	Backup 1 Register	64
0x0098	SC_BK_REG2	R/W	0x0000_0000	Backup 2 Register	64
0x009C	SC_BK_REG3	R/W	0x0000_0000	Backup 3 Register	64
0x00A0	SC_BK_REG4	R/W	0x0000_0000	Backup 4 Register	64
0x00A4	SC_BK_REG5	R/W	0x0000_0000	Backup 5 Register	64
0x00A8	SC_BK_REG6	R/W	0x0000_0000	Backup 6 Register	64
0x00AC	SC_BK_REG7	R/W	0x0000_0000	Backup 7 Register	64

SC_PID0 - PRODUCT ID0 NUMBER REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PFTYPE			PRDTYPE				NVMTYPE		EFTYPE		EFSZ			SRAMSZ	

15 R/W	14 R/W	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
YEAR								WEEK						VERSION	

Offset: 0x0000

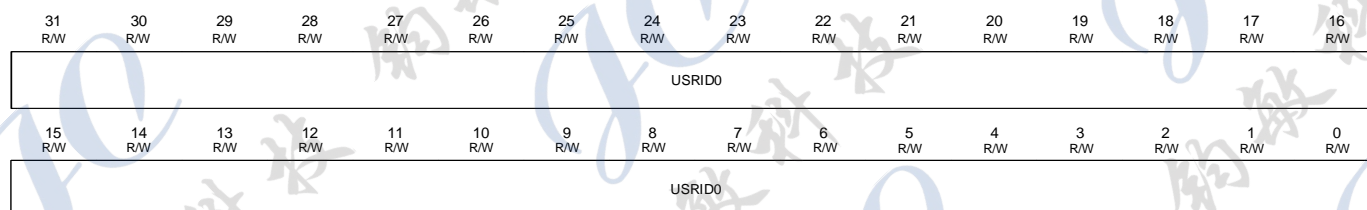| Bit	Name	Type	Reset	Description
31:29	*PFTYPE*	RO	0x0	Platform Type 0x0 : Cortex-M0 MCU Platform 0x1 : Cortex-M3 MCU Platform 0x2 : Cortex-M4 MCU Platform 0x3 : ASIC 0x4 : Others
28:25	*PDTYPE*	RO	0x2	Product Type 0x0 : General Propose MCU 0x1 : BLDC Application 0x2 : USB Application 0xE : EMC Application 0xF : TSC Application
24:23	*NVMTYPE*	RO	0x3	Non-Volatile Memory Type 0x0 : OTP 0x1 : MTP 0x2 : EEPROM 0x3 : Embedded Flash
22:21	*EFTYPE*	RO	0x0	Eflash Type 0: Single Embedded Flash Memory 1: Dual Embedded Flash Memory
20:18	*EFSZ*	RO	0x3	Embedded Flash Size 0x0 : 8K 0x1 : 16K 0x2 : 32K 0x3 : 64K Byte 0x4 : 128 Kbyte(Reserved)
17:16	*SRAMSZ*	RO	0x1	SRAM Size 4X(SRAM_SZ+1) K Byte
15:8	*YEAR*	RO	15	Release Year
7:2	*WEEK*	RO	52	Release Week by year
1:0	*VERSION*	RO	0x0	Major Revision 0x0: Revision A (initial device) 0x1: Revision B (first base layer revision) 0x2: Revision C (second base layer revision) 0x3: Revision D (last revision)

SC_PID1 - PRODUCT ID1 NUMBER REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
PFTYPE			RCODE												

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
									PKG		BID	TEMP		QUAL	

Offset: 0x0004

Bit	Name	Type	Reset	Description
31	FPT	WO	0	Flash Protect bit 0: Flash Data is protected 1: Flash Data is not being protected
30:29	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
28:27	RCODE	RO	0x0	Rom Code Version 0x0: Revision A (initial device) 0x1: Revision B (first base layer revision) 0x2: Revision C (second base layer revision) 0x3: Revision D (last revision)
26:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:5	PKG	RO	0x7	Package Type 0x0: 8-pin SOP package 0x1: 16-pin SSOP package 0x2: 20-pin SSOP package 0x3: 24-pin SSOP package 0x4: 32-pin QFN package 0x5: 48-pin LQFP package 0x6: 64-pin LQFP package 0x7: other special package type
4	BID	RO	0	Bounding Wire Type 0: Gold 1: Copper
3:2	TEMP	RO	0x0	Temperature Range 0x0: Commercial temperature range (0°C to 70°C) 0x1: Industrial temperature range (-40°C to 85°C) 0x2: Extended temperature range (-40°C to 125°C)
1:0	QUAL	RO	0x0	Qualification Status 0x0: Engineering Sample (unqualified) 0x1: Pilot Production (unqualified) 0x2: Fully Qualified (only FT) 0x3: Fully Qualified (CP/FT)

SC_UID0 - USER DEFINE FIELD ID0 REGISTER
The SC_UID0 let user further defining the product.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							USRID0								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							USRID0								

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:0	USRID0	R/W	0x0	User define field ID0

SC_UID1 - USER DEFINE FIELD ID1 REGISTER
The SC_UID0 let user further defining the product.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							USRID1								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							USRID1								
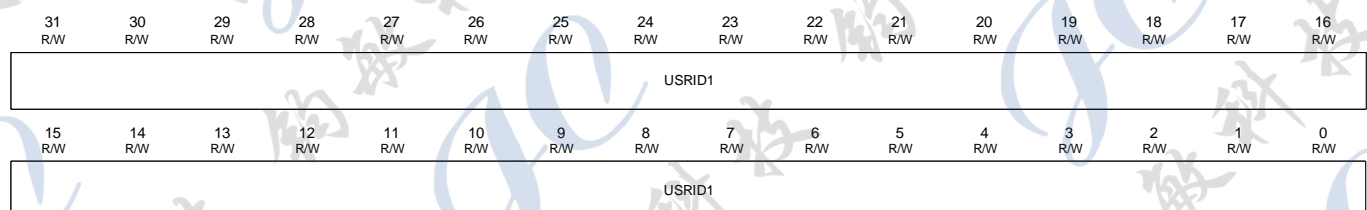
Offset: 0x000C

Bit	Name	Type	Reset	Description
31:0	USRID1	R/W	0x0	User define field ID1

SC_REMAP - MEMORY REMAP BY SOFTWARE CONFIGURATION REGISTER

This register provide software to change the location of the boot up process, such as Eflash, SRAM. User can configure the software memory organization via the bit **REMAP** in this register.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 R/W
				EFSZ		HWREMAP				SWREMAP			REMAP		REMAPE

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:12	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
11:10	*EFSZ*	RO	0x3	Maximum EFlash Size 0x0 : 16K 0x1 : 32K 0x3 : 64K
9:8	*HWREMAP*	RO	0x3	External Hardware Remap Status 0x2 : Eflash 0x3 : Mask ROM
7:6	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5:4	*SWREMAP*	RO	0x3	Internal Remap Selected Status 0x0 : Eflash Information 0x1 : SRAM 0x2 : Eflash Memory 0x3 : Mask ROM
3	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:1	*REMAP*	R/W	0x3	Internal Remap Select 0x0 : Eflash Information 0x1 : SRAM 0x2 : Eflash Memory 0x3 : Mask ROM
0	*REMAPE*	R/W	0	Internal Remap Enable 1: Enter the remapping flow This bit is self-cleared

SC_ICE – ICE PROTECTION

This register will be active, if Eflash Info 0x7F8:0 JTAG protect switch is disabled.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 R/W
															JTAG

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:1	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	ICE	R/W	0	Protect embedded and turn off JTAG function 0: disable JTAG protect 1: Enable JTAG protect (Disable JTAG)

SC_STCALIB - SYSTEM TICK TIMER CALIBRATION VALUE

The SC_STCALIB register indicates the SysTick calibration properties

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
						NOREF	SKEW	TENmS							

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
TENmS															

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:26	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
25	NOREF	R/W	0	SysTick Timer Reference 0: An external reference clock is needed 1: Indicating System Tick always adopt core clock for counting
24	SKEW	R/W	1	1: TENmS bits field is not accurate.
23:0	TENmS	R/W	0x148	Ten millisecond calibration value. The value is MCU design dependent.

In Run mode, the HCLK and PCLKx for individual peripherals and memories can been turn off at any time to reduce power consumption. To further reduce power consumption in Sleep mode the peripheral clocks can be disabled prior to executing the WFI or WFE instructions.

SC_NVMACR - NVM (FLASH) ACCESS CONTROL REGISTER

The **SC_NVMACR** register is the control register for Flash program/erase operations. This register selects whether an erase or program operation can be performed and is used to start the program or erase cycle.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 RO
ONEUS												WCYCLE			

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:4	ONEUS	R/W	0x4	Clock divider setup to divide system clock to tick a 1-us pulse, for example, if your system clock is 48MHz(20.8ns), then you have to set the register to 48 in decimal.
3:1	WCYCLE	R/W	0x0	Waiting cycle to read data from embedded flash <table><tr><th>HCLK Frequency (f)</th><th>WCYCLE Value</th></tr><tr><td>$f \leq 24MHz$</td><td>0x0</td></tr><tr><td>$24MHz < f \leq 48\ MHz$</td><td>0x1</td></tr><tr><td>$48\ MHz < f \leq 72\ MHz$</td><td>0x2</td></tr></table>*Note: The highest frequency of HCLK in PT32U301 is 72 MHz, therefore, the value of WCYCLE should not be larger than 0x2.*
0	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

About the role of SC_NVMACR. ONEUS, mainly for when Embedded Flash Memory in Program or Erase process. The controller can based on this setting, to do the Flash programing or erasing.

SC_GCLK_APB - APB PERIPHERAL CLOCK GATING ENABLE REGISTER

The SC_GCK_APB register enables the clocks of individual APB peripheral blocks;

31 RO	30 RO	29 RO	28 RO	27 RO	26 R/W	25 RO	24 R/W	23 RO	22 RO	21 RO	20 RO	19 RO	18 R/W	17 R/W	16 R/W
					COMP		ADC						TIM2	TIM1	TIM0

15 RO	14 RO	13 RO	12 R/W	11 R/W	10 R/W	9 RO	8 RO	7 RO	6 R/W	5 RO	4 R/W	3 RO	2 RO	1 R/W	0 R/W
			PWM	WDT	RTC				I2C		SPI			UART1	UART0

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:27	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26	COMP	R/W	0	Comparator Clock Gating Control. This bit controls the clock gating for Comparator module.
25	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
24	ADC	R/W	0	ADC Clock Gating Control. This bit controls the clock gating for ADC module.
23:19	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
18	TM2	R/W	0	Timer 2 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 2.
17	TM1	R/W	0	Timer 1 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 1.
16	TM0	R/W	0	Timer 0 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 0.
15:13	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	PWM	R/W	0	PWM Clock Gating Control This bit controls the clock gating for PWM module 0.
11	WDT	R/W	0	WDT Clock Gating Control. This bit controls the clock gating for WDT module.
10	RTC	R/W	0	RTC Clock Gating Control This bit controls the clock gating for RTC module.
9:7	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	I^2C	R/W	0	I^2C0 Clock Gating Control This bit controls the clock gating for I^2C module 0.
5	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	SPI	R/W	0	SPI Clock Gating Control This bit controls the clock gating for SPI.
3:2	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1	UART1	R/W	0	UART1 Clock Gating Control This bit controls the clock gating for UART module 1.
0	UART0	R/W	0	UART0 Clock Gating Control This bit controls the clock gating for UART module 0.

SC_GCLK_AHB - AHB PERIPHERAL CLOCK GATING ENABLE REGISTER

The SC_GCK_AHB register enables the clocks to individual peripheral blocks which connect to AHB Bridge.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	R/W	R/W	R/W	R/W
												GPIOD	GPIOC	GPIOB	GPIOA

Offset: 0x0024

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*GPIOD*	R/W	0	GPIO_D Port Clock Gating Control. This bit controls the clock gating for GPIO_D Port module.
2	*GPIOC*	R/W	0	GPIO_C Port Clock Gating Control. This bit controls the clock gating for GPIO_C Port module.
1	*GPIOB*	R/W	0	GPIO_B Port Clock Gating Control. This bit controls the clock gating for GPIO_B Port module.
0	*GPIOA*	R/W	0	GPIO_A Port Clock Gating Control. This bit controls the clock gating for GPIO_A Port module.

SC_RST_APB - APB PERIPHERAL RESET REQUEST REGISTER

This register allows software to reset the APB peripherals. Writing a '1' to assert the resets and writing a 0 to de-asserts

31 RO	30 RO	29 RO	28 RO	27 RO	26 R/W	25 RO	24 R/W	23 RO	22 RO	21 RO	20 RO	19 RO	18 R/W	17 R/W	16 R/W
					COMP		ADC						TIM2	TIM1	TIM0

15 RO	14 RO	13 RO	12 R/W	11 R/W	10 R/W	9 RO	8 RO	7 RO	6 R/W	5 RO	4 R/W	3 RO	2 RO	1 R/W	0 R/W
			PWM	WDT	RTC				I2C		SPI			UART1	UART0

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:27	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26	COMP	R/W	0	Comparator Reset Request 0: Manually clear after being set 1: Assert a reset signal to Analog Comparator
25	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
24	ADC	R/W	0	ADC Reset Request 0: Manually clear after being set 1: Assert a reset signal to ADC
23:19	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
18	TM2	R/W	0	Timer 2 Reset Request 0: Manually clear after being set 1: Assert a reset signal to Timer 2
17	TM1	R/W	0	Timer 1 Reset Request 0: Manually clear after being set 1: Assert a reset signal to Timer 1
16	TM0	R/W	0	Timer 0 Reset Request 0: Manually clear after being set 1: Assert a reset signal to Timer 0
15:13	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	PWM	R/W	0	PWM Reset Request. 0: Manually clear after being set 1: Assert a reset signal to PWM
11	WDT	R/W	0	WDT Reset Request. 0: Manually clear after being set 1: Assert a reset signal to WDT
10	RTC	R/W	0	RTC Request 0: Manually clear after being set 1: Assert a reset signal to RTC
9:7	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	I^2C	R/W	0	I^{2}C Reset Request. 0: Manually clear after being set 1: Assert a reset signal to I^{2}C0
5	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	SPI	R/W	0	SPI Reset Request. 0: Manually clear after being set 1: Assert a reset signal to SPI
3:2	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility

Bit	Name	Type	Reset	Description
				with other products, the values of this should not be written or read.
1	*UART1*	R/W	0	UART1 Reset Request. 0: Manually clear after being set 1: Assert a reset signal to UART1
0	*UART0*	R/W	0	UART0 Reset Request 0: Manually clear after being set 1: Assert a reset signal to UART0.

SC_RST_AHB - AHB PERIPHERAL RESET REQUEST REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
												GPIOD	GPIOC	GPIOB	GPIOA

Offset: 0x002C

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*GPIOD*	R/W	0	GPIO Port D Reset Request 0: Manually clear after being set 1: Assert a reset signal to GPIOD
2	*GPIOC*	R/W	0	GPIO Port C Reset Request. 0: Manually clear after being set 1: Assert a reset signal to GPIOC.
1	*GPIOB*	R/W	0	GPIO Port B Reset Request 0: Manually clear after being set 1: Assert a reset signal to GPIOB.
0	*GPIOA*	R/W	0	GPIO Port A Reset Request 0: Manually clear after being set 1: Assert a reset signal to GPIOA

SC_CK_CTRL - CLOCK CONTROL REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 RO	5 RO	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
			LSEDRV			HSEFBYP	HSIFBYP	CSSEN			PLLEN	LSEEN	LSIEN	HSEEN	HSIEN

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:13	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12:10	LSEDRV	R/W	0x1	LSE oscillator drive capability
9	HSEFBYP	R/W	1	HSE Clock Output Bypass 0: HSE 1: Bypass
8	HSIFBYP	R/W	1	HSI Clock Output Filter/Bypass 0: Filter 1: Bypass
7:5	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	PLLEN	R/W	0	PLL Enable 0: PLL OFF 1: PLL ON
3	LSEEN	R/W	0	LSE Clock Enable 0: LSE OFF 1: LSE ON
2	LSIEN	R/W	0	LSI Clock Enable 0: LSI OFF 1: LSI ON
1	HSEEN	R/W	0	HSE Clock Enable 0: HSE OFF 1: HSE ON
0	HSIEN	R/W	1	HSI Clock Enable 0: HSI OFF 1: HSI ON

SC_CK_CONF - CLOCK CONFIGURATION REGISTER

31 WO	30 R/W	29 R/W	28 R/W	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
CKCHG	MCOPRE				MCO					PLLMUL					PLLSRC

15 RO	14 RO	13 R/W	12 R/W	11 RO	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 RO	2 RO	1 R/W	0 R/W
		HSEDIV			PPRE			HPRE						SCKSW	

Offset: 0x0034

Bit	Name	Type	Reset	Description
31	*CKCHG*	WO	0	Change Clock Configuration
30:28	*MCOPRE*	R/W	0x0	Microcontroller Clock Output Prescaler It is highly recommended to change this prescaler only when the MCO output is disabled to avoid glitches. 0x0 : MCO is divided by 1 0x1 : MCO is divided by 2 0x2 : MCO is divided by 4 0x4 : MCO is divided by 8
27	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26:24	*MCO*	R/W	0x0	Microcontroller Clock Output 0x0 : MCO output disabled, no clock on MCO 0x1 : Internal low speed (LSI) oscillator clock selected 0x2 : External low speed (LSE) oscillator clock selected 0x3 : Internal RC 4 MHz (HSI) oscillator clock selected 0x4 : External 4-32 MHz (HSE) oscillator clock selected 0x5 : System clock selected 0x6 : AHB clock selected 0x7 : APB clock selected
23:22	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
21:17	*PLLMUL*	R/W	0x0	PLL Multiplication Factor These bits can be written only when PLL is disabled. PLL clock output frequency is PLLSRC x PLLMUL[4:0] MHz Caution: The PLL output frequency must not exceed 48 MHz. 0 : External /Internal oscillator 4M (PLLSRC) 1 : PLL Input clock source x 1 2 : PLL Input clock source x 2 3 : PLL Input clock source x 3… 12 : PLL Input clock source x 12
16	*PLLSRC*	R/W	0	PLL Input Clock Source These bits can be written only when PLL is disabled. 0: HSI is selected as PLL input clock 1: HSE/PREDIV is selected as PLL input clock
15:14	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
13:12	*HSEDIV*	R/W	0x0	PREDIV Division Factor These bits can be written only when the PLL is disabled. 0x0 : PREDIV input clock not divided 0x1 : PREDIV input clock divided by 2 0x2 : PREDIV input clock divided by 4 0x3 : PREDIV input clock divided by 8

Bit	Name	Type	Reset	Description
11	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10:8	*PPRE*	R/W	0x0	PCLK Prescaler These bits control the division factor of the APB clock (PCLK). 0xX : HCLK is not divided 0x4 : HCLK is divided by 2 0x5 : HCLK is divided by 4 0x6 : HCLK is divided by 8 0x7 : HCLK is divided by 16
7:4	*HPRE*	R/W	0x0	HCLK Prescaler These bits control the division factor of the AHB clock. <0x8 : SYSCLK is not divided 0x8 : SYSCLK is divided by 2 0x9 : SYSCLK is divided by 4 0xA : SYSCLK is divided by 8 0xB : SYSCLK is divided by 16 >0xB : Reserved
3:2	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1:0	*SCKSW*	R/W	0x0	System Clock Switch 0x0 : HSI is selected as system clock 0x1 : HSE/PREDIV is selected as system clock 0x2 : PLL is selected as system clock 0x3 : Reserved

SC_CK_STAT - CLOCK SOURCE STATUS REGISTER

Bits in this register are set when the corresponding clock source are ready.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
							SCKSRDY	CSSFLAG			PLLRDY	LSERDY	LSIRDY	HSERDY	HSIRDY

Offset: 0x003C

Bit	Name	Type	Reset	Description
31:9	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
8	SCKSRDY	RO	0	System Clock Switch Ready Flag 0: System Clock Switch is not yet ready 1: System Clock Switch is ready
7:5	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	PLLRDY	RO	0	PLL Clock Ready Flag 0: PLL Clock is not ready 1: PLL Clock is ready
3	LSERDY	RO	0	LSE Clock Ready Flag 0: LSE Clock is not ready 1: LSE Clock is ready
2	LSIRDY	RO	0	LSI Clock Ready Flag 0: LSI Clock is not ready 1: LSI Clock is ready
1	HSERDY	RO	0	HSE Clock Ready Flag 0: HSE Clock is not ready 1: HSE Clock is ready
0	HSIRDY	RO	0	HSI Clock Ready Flag 0: HSI Clock is not ready 1: HSI Clock is ready

SC_BK_CTRL - BACKUP CONTROL REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 R/W
														WKF	BKREGEN

Offset: 0x0040

Bit	Name	Type	Reset	Description
31:2	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1	WKF	RO	0	Low Power Wake Up Flag
0	BKREGEN	R/W	0	Access Backup Register Enable. After reset, access to the Backup register is disabled and the Backup domain is protected. To enable access to backup register, this bit is needed to be set. 0: Disable access for backup register 1: Enable access for backup register

SC_PWR_CTRL - POWER CONTROL REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 R/W	0 R/W
														NRSTPL	ADCPPE

Offset: 0x0048

Bit	Name	Type	Reset	Description
31:2	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1	NRSTPL	R/W	0	NRST Pull Low, active high 0: No function 1: Pull Low
0	reserved	RO	0	ADC/Comparator LDO enbale 0: Disable LDO 1: Enable LDO

SC_PVD_DET - PVD DETECTION REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								DETMODE		DETEN	INTRIE	VOLT			PHYEN

Offset: 0x004C

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	DETMODE	R/W	0x0	PVD Detection mode setting, 0x0: Interrupt 0x1: Gated Clock 0x2: Reset Request
5	DETEN	R/W	0	PVD Detection Enable. 0: PVD Detection is disabled 1: PVD Detection is enabled
4	INTRIE	R/W	0	PVD Detection Interrupt Enable 0: PVD Detection interrupt is disabled 1: PVD Detection interrupt is enabled
3:1	VOLT	R/W	0x7	PVD voltage select 0x0 : Rising - 2.2V, Falling - 2.1V 0x1 : Rising - 2.3V, Falling - 2.2V 0x2 : Rising - 2.4V, Falling - 2.3V 0x3 : Rising - 2.5V, Falling - 2.4V 0x4 : Rising - 2.6V, Falling - 2.5V 0x5 : Rising - 2.7V, Falling - 2.6V 0x6 : Rising - 2.8V, Falling - 2.7V 0x7 : Rising - 2.9V, Falling - 2.8V
0	PHYEN	R/W	0	PVD Detector Circuit Enable, active high

SC_SLP_APB - INTO SLEEP APB PERIPHERAL CLOCK GATING ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 R/W	25 RO	24 R/W	23 RO	22 RO	21 RO	20 RO	19 RO	18 R/W	17 R/W	16 R/W
					COMP		ADC						TIM2	TIM1	TIM0

15 RO	14 RO	13 RO	12 R/W	11 R/W	10 R/W	9 RO	8 RO	7 RO	6 R/W	5 RO	4 R/W	3 RO	2 RO	1 R/W	0 R/W
			PWM	WDT	RTC				I2C		SPI			UART1	UART0

Offset: 0x0050

Bit	Name	Type	Reset	Description
31:27	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26	COMP	R/W	0	Sleep Mode Comparator Clock Gating Control. This bit controls the clock gating for Comparator module in the sleep mode.
25	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
24	ADC	R/W	0	Sleep Mode ADC Clock Gating Control. This bit controls the clock gating for ADC module in the sleep mode.
23:19	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
18	TM2	R/W	0	Sleep Mode Timer 2 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 2 in the sleep mode.
17	TM1	R/W	0	Sleep Mode Timer 1 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 1 in the sleep mode.
16	TM0	R/W	0	Sleep Mode Timer 0 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 0 in the sleep mode.
15:13	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	PWM	R/W	0	Sleep Mode PWM Clock Gating Control This bit controls the clock gating for PWM module 0 in the sleep mode.
11	WDT	R/W	0	Sleep Mode WDT Clock Gating Control. This bit controls the clock gating for WDT module in the sleep mode.
10	RTC	R/W	0	Sleep Mode RTC Gating Control This bit controls the clock gating for RTC module in the sleep mode.
9:7	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	I^2C	R/W	0	Sleep Mode I^{2}C0 Clock Gating Control This bit controls the clock gating for I^{2}C module 0 in the sleep mode.
5	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	SPI	R/W	0	Sleep Mode SPI Clock Gating Control This bit controls the clock gating for SPI module 0 in the sleep mode.
3:2	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or

Bit	Name	Type	Reset	Description
				read.
1	*UART1*	R/W	0	Sleep Mode UART1 Clock Gating Control This bit controls the clock gating for UART module 1 in the sleep mode.
0	*UART0*	R/W	0	Sleep Mode UART0 Clock Gating Control This bit controls the clock gating for UART module 0 in the sleep mode.

SC_SLP_AHB – INTO SLEEP AHB PERIPHERAL CLOCK GATING ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
												GPIOD	GPIOC	GPIOB	GPIOA

Offset: 0x0054

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*GPIOD*	R/W	0	Sleep Mode GPIO_D Port Clock Gating Control. This bit controls the clock gating for GPIO_D Port module in the sleep mode.
2	*GPIOC*	R/W	0	Sleep Mode GPIO_C Port Clock Gating Control. This bit controls the clock gating for GPIO_C Port module in the sleep mode.
1	*GPIOB*	R/W	0	Sleep Mode GPIO_B Port Clock Gating Control. This bit controls the clock gating for GPIO_B Port module in the sleep mode.
0	*GPIOA*	R/W	0	Sleep Mode GPIO_A Port Clock Gating Control. This bit controls the clock gating for GPIO_A Port module in the sleep mode.

SC_DSLP_APB - INTO SLEEP DEEP APB PERIPHERAL CLOCK GATING ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 R/W	25 RO	24 R/W	23 RO	22 RO	21 RO	20 RO	19 RO	18 R/W	17 R/W	16 R/W
					COMP		ADC						TIM2	TIM1	TIM0

15 RO	14 RO	13 RO	12 R/W	11 R/W	10 R/W	9 RO	8 RO	7 RO	6 R/W	5 RO	4 R/W	3 RO	2 RO	1 R/W	0 R/W
			PWM	WDT	RTC				I2C		SPI			UART1	UART0

Offset: 0x0058

Bit	Name	Type	Reset	Description
31:27	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26	*COMP*	R/W	0	Deep Sleep Mode Comparator Clock Gating Control. This bit controls the clock gating for Comparator module in the deep sleep mode.
25	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

Bit	Name	Type	Reset	Description
24	ADC	R/W	0	Deep Sleep Mode ADC Clock Gating Control. This bit controls the clock gating for ADC module in the deep sleep mode.
23:19	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
18	TM2	R/W	0	Deep Sleep Mode Timer 2 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 2 in the deep sleep mode.
17	TM1	R/W	0	Deep Sleep Mode Timer 1 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 1 in the deep sleep mode.
16	TM0	R/W	0	Deep Sleep Mode Timer 0 Clock Gating Control This bit controls the clock gating for General-Purpose Timer module 0 in the deep sleep mode.
15:13	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	PWM	R/W	0	Deep Sleep Mode PWM Clock Gating Control This bit controls the clock gating for PWM module 0 in the deep sleep mode.
11	WDT	R/W	0	Deep Sleep Mode WDT Clock Gating Control. This bit controls the clock gating for WDT module in the deep sleep mode.
10	RTC	R/W	0	Deep Sleep Mode RTC Gating Control This bit controls the clock gating for RTC module in the deep sleep mode.
9:7	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	I²C	R/W	0	Deep Sleep Mode I²C0 Clock Gating Control This bit controls the clock gating for I²C module 0 in the deep sleep mode.
5	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	SPI	R/W	0	Deep Sleep Mode SPI Clock Gating Control This bit controls the clock gating for SPI module 0 in the deep sleep mode.
3:2	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1	UART1	R/W	0	Deep Sleep Mode UART1 Clock Gating Control This bit controls the clock gating for UART module 1 in the deep sleep mode.
0	UART0	R/W	0	Deep Sleep Mode UART0 Clock Gating Control This bit controls the clock gating for UART module 0 in the deep sleep mode.

SC_DSLP_AHB - INTO DEEP SLEEP AHB PERIPHERAL CLOCK GATING ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
												GPIOD	GPIOC	GPIOB	GPIOA

Offset: 0x005C

Bit	Name	Type	Reset	Description
31:4	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	GPIOD	R/W	0	Deep Sleep Mode GPIO_D Port Clock Gating Control. This bit controls the clock gating for GPIO_D Port module in the deep sleep mode.
2	GPIOC	R/W	0	Deep Sleep Mode GPIO_C Port Clock Gating Control. This bit controls the clock gating for GPIO_C Port module in the deep sleep mode.
1	GPIOB	R/W	0	Deep Sleep Mode GPIO_B Port Clock Gating Control. This bit controls the clock gating for GPIO_B Port module in the deep sleep mode.
0	GPIOA	R/W	0	Deep Sleep Mode GPIO_A Port Clock Gating Control. This bit controls the clock gating for GPIO_A Port module in the deep sleep mode.

SC_OSC_TRIM - RING OSC HARDWARE TRIMMING REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	R/W	WO	RO	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
					SRC	SWTRIM		CALVAL							

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	WO
CALCNT												FAIL	NOEQU	BUSY	HWTRIM

Offset: 0x006C

Bit	Name	Type	Reset	Description
31:27	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26	SRC	R/W	0	Internal Oscillator 4M Clock Trimming Source 0: IO Port (PB02: 32.768KHz) 1: External crystal oscillator 32.768K Hz
25	SWTRIM	WO	0	HSI Manual Trimming Flow Control These bits provide an additional user-programmable trimming value to adjust to variations in voltage and temperature that influence the frequency of the HSI.
24	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
23:16	CALVAL	R/W	0x80	Calibration Result Value Note that this calibration result value would not be stored when system enters standby mode (level 2). User can store this result to *CALVAL* in Backup System Control Register (SC_BK_SCTRL) to avoid losing this calibrated result after system is waken up from standby mode.
15:4	CALCNT	RO	0x0	Trimming Counter Feedback Value
3	FAIL	RO	0	Flag For Indicating Trimming Fail 1: Circuit cannot detect any reference trimming source from IO port (PB02)
2	NOEQU	RO	0	Not Equal Flag 1: Circuit has detected a reference trimming source but the trimming failed as the trimming result was not equal to 4 MHz clock.
1	BUSY	RO	0	Busy Status 0: HSI finished trimming. 1: HSI is trimming. When this bit is 0, check *FAIL* and *NOEQU* if the trimming successes.
0	HWTRIM	WO	0	Trimming Start 1: When *SRC* = 0. Internal oscillator 4M starts auto trimming.

SC_BKRTC_CTRL - BACKUP RTC CONTROLLER REGISTER

31 RO	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
	CRS			CRV							CLKSCAL				

15 RO	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 RO	6 RO	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
				CLKPSCAL								CKSEL		RST	COUNTEN

Offset: 0x0080

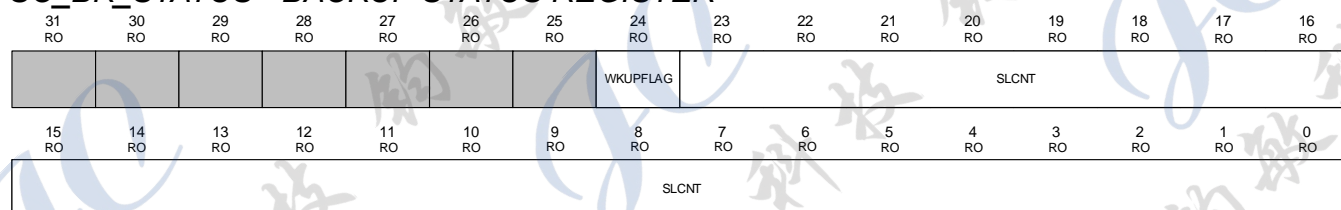| Bit	Name	Type	Reset	Description
31	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
30	CRS	R/W	0	Calibration Value Control 1: Decrease Calibration Value, CRV [5:0] 0: Increase Calibration Value, CRV[5:0]
29:24	CRV	R/W	0	RTC clock calibration value
23:16	CLKSCAL	R/W	0xFF	RTC clock scale, maximum divider is 256
15	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14:8	CLKPSCAL	R/W	0x7F	RTC clock prescale, maximum divider is 128
7:4	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3:2	CKSEL	R/W	0x0	RTC clock source selection 00: No clock 01: LSE oscillator clock used as RTC clock 10: LSI oscillator clock used as RTC clock 11: HSE oscillator clock divided by 128 used as RTC clock
1	RST	R/W	0	RTC Counter Reset Request 0: No reset signal to be sent 1: Send a reset signal
0	COUNTEN	R/W	0	RTC Counting Enable 0: Disable RTC counting 1: Enable RTC counting

SC_BKSLP_CTRL - BACKUP RTC SLEEP CONTROLLER REGISTER

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 WO	22 WO	21 WO	20 WO	19 WO	18 WO	17 WO	16 WO
CWUF	CKSRCOFF	LDOLP	LDOOFF	WKUPEN	CNTREN	ALRMEN	ALRMMS	ALRMVAL							

15 WO	14 WO	13 WO	12 WO	11 WO	10 WO	9 WO	8 WO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
ALRMVAL															

Offset: 0x0084

Bit	Name	Type	Reset	Description
31	*CWUF*	R/W	0	Clear Wakeup Flag Read: This bit is set by hardware to indicate that the device is waken up from Low Power mode. Write: Set this bit to clear the wakeup flag and *WKUPFLAG* bit in SC_BK_STATUS.
30	*CKSRCOFF*	R/W	0	In Deep Sleep mode, turn off all clock sources
29	*LDOLP*	R/W	0	In Deep Sleep, turn on LDO 1.8V into the low power
28	*LDOOFF*	R/W	0	In Deep Sleep, turn off LDO 1.8V power
27	*WKUPEN*	R/W	0	Enable the external pin to wake up system 1: Enable the system to be waken up by external pin
26	*CNTREN*	R/W	0	Backup RTC sleep counter enable 1: Enable RTC sleep counter
25	*ALRMEN*	R/W	0	Backup RTC sleep alarm enable 1: Enable RTC sleep alarm
24	*ALRMMS*	R/W	0	Backup RTC sleep alarm counter set value for second or minute
23:0	*ALRMVAL*	WO	0x1FFFF	Backup RTC sleep alarm counter set value

SC_BK_STATUS - BACKUP STATUS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
							WKUPFLAG				SLCNT				

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
								SLCNT							

Offset: 0x0088

Bit	Name	Type	Reset	Description
31:25	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
24	*WKUPFLAG*	RO	0	Wakeup Flag This Flag indicates the system is waken up from RTC or a wake-up event. 0: Waken up from RTC 1: Waken up from Low-power flow
23:0	*SLCNT*	RO	0x0	Backup RTC sleep counter value

SC_BK_REGX - BACKUP X REGISTER
A total of eight 32-bit backup registers locate from 0x0090 to 0X00AC. The value of x is from 0 to 7.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							REGx								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							REGx								
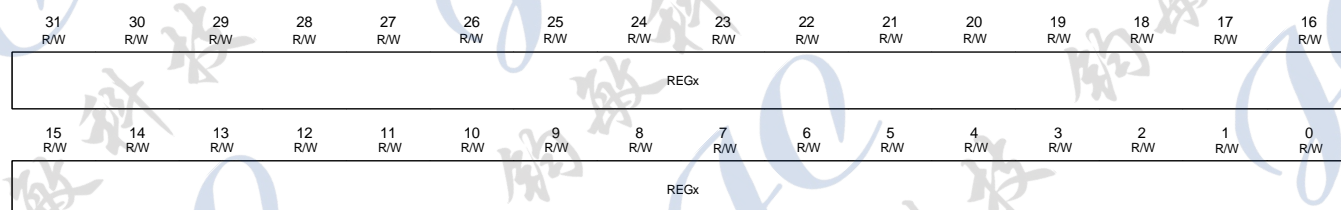
Offset: 0x0090 – 0x00AC

Bit	Name	Type	Reset	Description
31:0	*REGx*	R/W	0x0	User define field

4.4 FLASH CONTROLLER (FC)

The PT32U301 embedded flash has 4kB Information Block and 32kB embedded flash memory that can be updated through ISP procedure. The In-System-Programming (ISP) function enables the user to update the program code while the chip is soldered on the PCB. After the chip is powered on, the Cortex™-M0 CPU fetches the program code from flash memory.

- The embedded flash can operate up to 24 MHz with zero wait state (and 48MHz with one wait state) for continuous read access in typical case.
- All embedded flash memory supports 512 bytes page erase.
- The embedded flash supports In-Application-Programming.
- 32-bit word programming

4.4.1 MEMORY ORGANIZATION

The Embedded Flash Controller is composed of two sections

- Control section (0x50010000 - 0x5001FFFF) is used to configure the controller such as clock frequency, read cycle delay, programming cycle information.
- Storage section (0x08000000 - 0x08007FFF / 0x1FFFF000 - 0x1FFFFFFF), the address range depends on the remap register setting. This section is used to read data from flash macro, flash model activities such as reading, programming, page erasing and mass erasing of information block or main block.

4.4.2 FLASH CONTROLLER CLOCKING FREQUENCY

When the system clock is changed, the sequence of configuring the wait cycles of the embedded flash memory controller differs depending on whether the clock is changed from low to high speed or high to low speed. For low to high speed the wait cycle in **SC_NVMACR** register is first loaded before changing the PLL frequency. For high to low speed the sequence is reversed, that is, the PLL frequency is first modified followed by wait cycle setup.

Wait cycles are added whenever the operating frequency is faster than the flash memory read access time. For example, if the current operating frequency is 48 MHz (20.8 ns) then 1-wait cycles are added in order to meet the read access time. To do this write 1 to "wait cycle" field of **SC_NVMACR** register

4.4.3 FLASH PROGRAMMING/ERASING

All erase/program operations are handles via three registers: **FC_CMD, FC_PDATA, and FC_PADDR**. During a Flash memory operation (write, page erase, or mass erase) access to the Flash memory is inhibited. As a result, instruction and literal fetches are held off until the Flash memory operation is complete. If instruction execution is required during a Flash memory operation, the code that is executing must be placed in SRAM and executed from there while the flash operation is in progress.

Programming Procedure:

- Write source data to the **FC_PDATA** register.
- Write the target address to the **FC_PADDR** register.
- Write the *PGCMD* bit to the **FC_CMD** register.
- Poll the **FC_CMD** register until the *PGCMD* bit is automatically cleared.

Page Erasing Procedure:

- Write the page address to the **FC_PADDR** register.
- Write the *PGERASE* bit to the **FC_CMD** register.
- Poll the **FC_CMD** register until the PGERASE bit is automatically cleared.

Mass Erasing Procedure:

- Write the MASERASE bit to the **FC_CMD** register.
- Poll the **FC_CMD** register until the *MASERASE* bit is automatically cleared

4.4.4 FLASH CONTROLLER REGISTER MAP

Base Address: 0x5001_0000

Offset	Symbol	Type	Reset Value	Description	See page
0x0004	FC_CMD	WO	0x0000_0000	Flash Command Register	67
0x0008	FC_PDATA	R/W	0x0000_0000	Flash Program Data Register	68
0x0010	FC_PADDR	R/W	0x0000_0000	Flash Program Address Register	68

FC_CMD - EMBEDDED COMMAND REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 WO	2 WO	1 WO	0 WO
												PGERASE	MSERASE	PGCMD	SLEEP

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*PGERASE*	WO	0	Page Erase cycle This bit is used to erase a page of Flash main memory bit and it will be auto-cleared after the operation flow is done. The minimum time of erase time is 40ms. 1: Set this bit to erase the flash memory page specified by the FC_PADDR.
2	*MSERASE*	WO	0	Mass Erase cycle This bit is used to mass erase the Flash main memory and it will be auto-cleared after the operation flow is done. The minimum time of erase time is 40ms. 1: Set this bit to erase the Flash main memory.
1	*PGCMD*	WO	0	Program cycle. 1: The data stored in FC_PDATA is written into the location as specified by the contents of FC_PADDR. The takes 30-40µs.
0	*SLEEP*	R/W	0	1: The embedded flash will be put into standby mode with the system

FC_PDATA - EMBEDDED PROGRAM DATA REGISTER

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							DATA								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							DATA								

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:0	*DATA*	R/W	0x0	Embedded Program 32bits Data Register

FC_PADDR - EMBEDDED PROGRAM ADDRESS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 R/W
															INFO

15 RO	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								HADDR							

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:17	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
16	*INFO*	R/W	0	Eflash Information Block control 1: Enable Eflash Information Block Control to be written or erased.
15	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14:0	*HADDR*	R/W	0x0	Embedded Program/Erase Address Register. (Page Size=512 Bytes) <table><tr><td>Mass Erase</td><td>HADDR[14:0] don't care</td></tr><tr><td>Page Erase</td><td>HADDR[8:0] don't care HADDR[14:9] is page address.(64 page/32K Bytes)</td></tr><tr><td>Info. Erase</td><td>HADDR [8:0] & HADDR [14:12] don't care. HADDR [11:9] is info. page address.(8 page/4K Bytes)</td></tr><tr><td>Program</td><td>HADDR [1:0] don't care. HADDR[14:2] is double word address</td></tr></table>

4.5 GENERAL PURPOSE I/O (GPIO)

In PT32U301, the GPIO module has up to 45 General Purpose I/O pins to be shared with other function pins depending on the chip configuration. These 45 pins are arranged in 4 ports named as GPIOA, GPIOB, GPIOC, and GPIOD. Each pin is independent and has the corresponding register bits to control the pin mode function and data. After reset, the I/O mode of all pins are floating.

- Input states : Floating, Pull-up/Pull-down, Analog
- Output states : Open drain or push-pull(normal)
- Pins configured as digital inputs are Schmitt-triggered
- Bit-level set and clear registers allow a single instruction set or clear of any number of bits in one port
- Programmable debounce time. (1-7) * (1-256) Clocks.
- Programmable control for GPIO interrupts
    - Interrupt generation masking
    - Edge-triggered on rising, falling
    - Level-sensitive on High or Low value

4.5.1 BLOCK DIAGRAM
Figure 4.5-1: GPIO Block Diagram
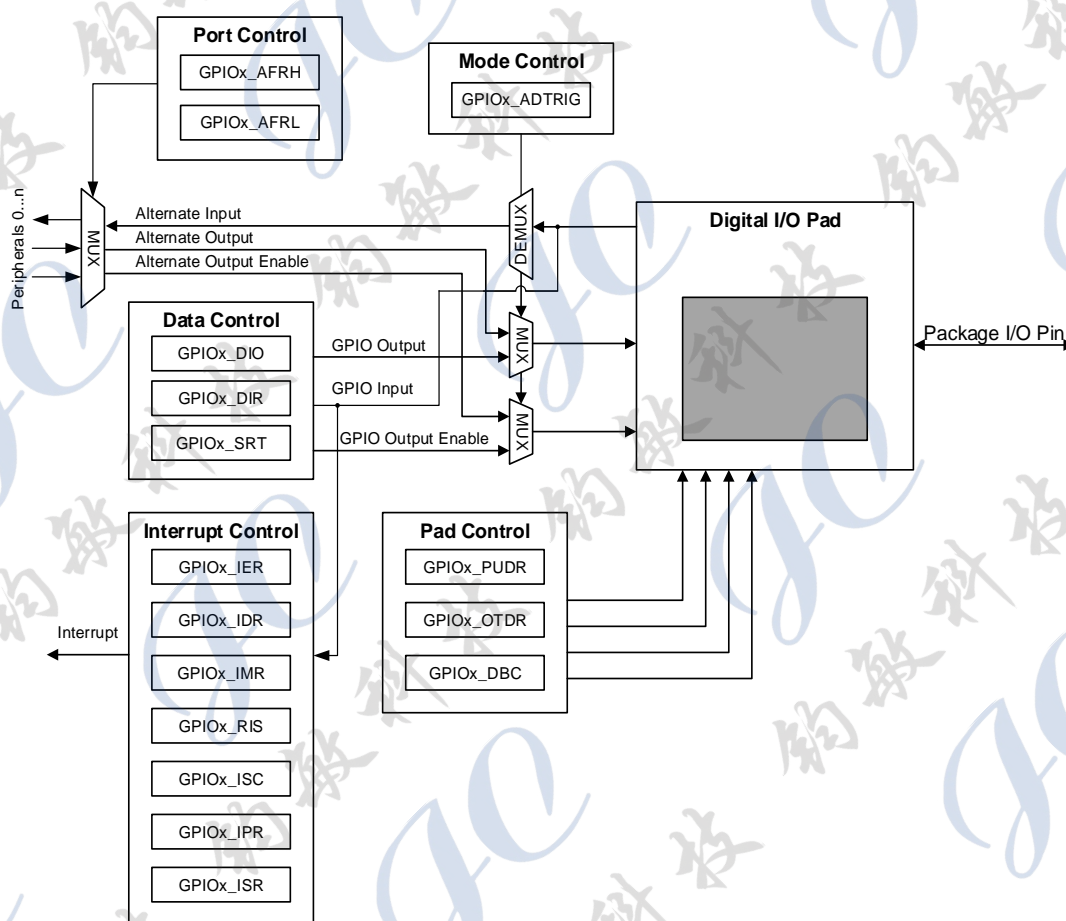
4.5.2 FUNCTIONAL DESCRIPTION
DATA CONTROL

The data control process in GPIO is controlled by seven registers:

- Data Input/ Output
  GPIO (A/B/C/D) Input and Output Register (GPIOx_DIO) contains the output or input value of the corresponding I/O port. It is a read-only/write-only register depending on the direction setting on port.

- Data Direction Control
  GPIO (A/B/C/D) Data Direction Register (GPIOx_DIR) configures each individual pin as an input or an output. Each pin is set to be in Input state by default. Writing a '0' to bit is set the pin to work in output state and the corresponding data register bit will be driven out on the GPIO port.

- Data Set and Clear
  GPIO (A/B/C/D) Set/Reset Register (GPIOx_SRT) controls the modification of individual bit without affecting other bits. By writing a '1' to the bit in this register, it will set or clear the corresponding bit that is stored in GPIOx_DIO.

INTERRUPT CONTROL

The interrupt in GPIO are controlled by a set of seven registers.

- Interrupt Control (IER, IDR, IMR)
  By default, the generation of interrupts of each pin is disabled, so user can configure the respective pin as interrupt. Interrupts are disabled on the corresponding bits of Port (X) if the corresponding data direction register is set to Output or if Port (X) mode is set to Hardware. **Interrupt enable register (GPIOx_IER)** enables the interrupt request lines by writing a '1'. Similarly, **Interrupt disable register (GPIOx_IDR)** disables the interrupt request lines by writing a '1'. IER and IDR are write only registers which control the masking of interrupts. The overall result of these two registers can be shown by **Interrupt Mask Register (GPIOx_IMR)**. IMR is a read-only register using '1' or '0' to indicate if the interrupt request line is enabled/ or disabled.

- Interrupt Status Read (RIS)
  Raw Interrupt Status (GPIOx_RIS) is a read-only register to read all interrupt status of the module.

- Interrupt Clear (ISC)
  Interrupt Status & Interrupt Clear Register (GPIOx_ISC) is used to indicate the non-masked interrupt status of the module, since only now-masked interrupts are asserted to processor. Writing a '1' to the bit in this register can clear the corresponding interrupt status or disable the interrupt by writing 1 to IDR.

ANALOG CONFIGURATION

When I/O port is programmed as analog configuration by register **Trigger ADC Register (GPIOx_ADTRIG)**, the output buffer is disabled. The Schmitt trigger input is deactivated and its output is a constant '0'.

MODE CONTROL

Each pin is connected to on-board peripherals/modules through a multiplexer that allows only one peripheral alternate function (AF) connected to an I/O pin at a time. By default each I/O pin are connected to Alternate Function 0 (AF0). Pins can work under alternate function mode, i.e. AF0-AF8 by controlling two alternate function registers: **Alternate Function Low Register (GPIOx_AFRL)** and **Alternate Function High Register (AFGH)**

PAD CONTROL

The pad control registers in GPIO include the **GPIO (A/B/C/D) Port Pull-Up/Pull-Down Register (GPIOx_PUDR)** and **GPIO (A/B/C/D) Port Output Type and Drive Register (GPIOx_OTDR)**. These register control the pull-up and pull-down resistor, output type and drive strength.

DEBOUNCE FUNCTION DESCRIPTION

Each GPIO pin has the debounce function. The timing of the signal from IO into the core, it could be expressed as follows:

When signal into the GPIO, it will through the sample circuit, the waveform as follows:

Figure 4.5-2: Debounce Waveform
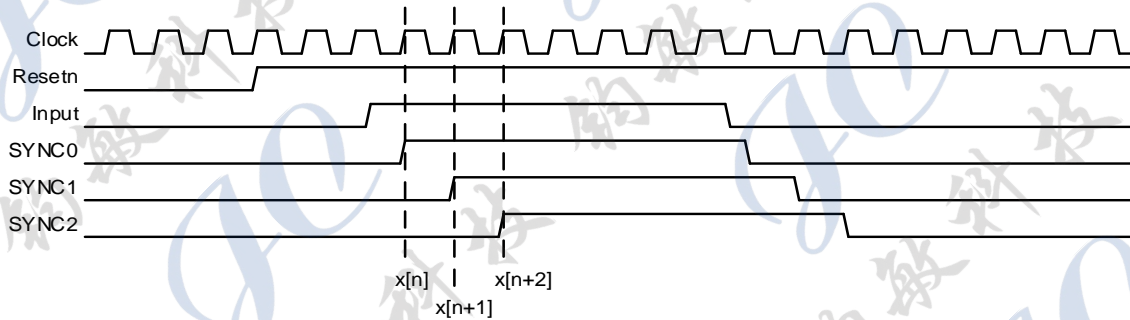
In the above figure, **SYNC0** means the **Input** signal is sampling once by system clock; **SYNC1** means the **SYNC0** is sampling once by system clock; **SYNC2** means the **SYNC1** is sampling once by system clock. The **SYNC0**, **SYNC1** and **SYNC2** can be expressed as $x[n] \times T_s$, $x[n+1] \times T_s$ and $x[n+2] \times T_s$. The T_s is system clock period, n is the sample time. If close the debounce module, the time can be express as $x[n+1] \times T_s$.

If open the debounce module, **SYNC2** signal will go into the debounce circuit, then it will be sampled and counted times (sample frequency and count times value are setting by user). The time can be express as **[(SPT+1) × (FILTCNT+1)] ×T$_s$**. The **SPT** is sample frequency value, **FILTCNT** is the count times.

When **SYNC1** and **SYNC2** are not the same, the count times value will be cleared to 0. If count times value meet **FILTCNT** register, the debounce module will output the signal.

Example 1

If system frequency is 48MHz, and close debounce

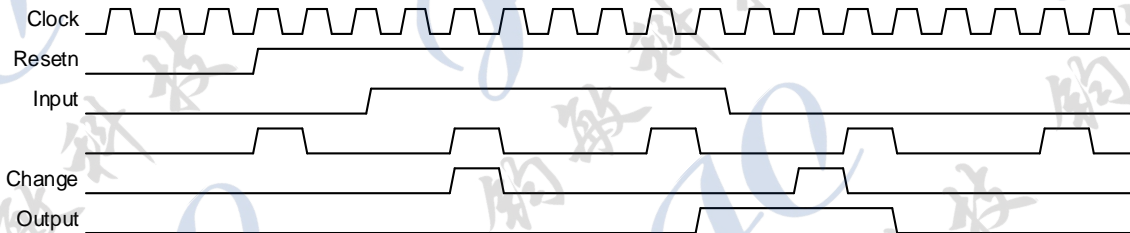**Figure 4.5-3: Debounce Waveform**
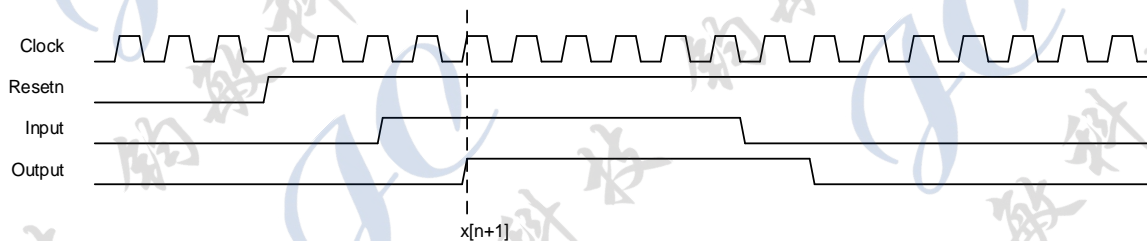
In the above diagram, the debounce function was be disabled, so the output will happen **$x[n+1] \times T_s$**.

Example 2

If system frequency is 48MHz, and sample frequency (**SPT**) is set to 0x3, count times (**FILTCNT**) is 0x0
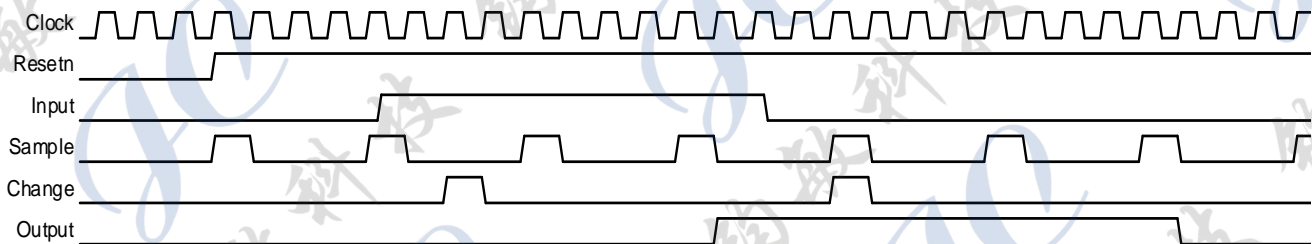
Figure 4.5-4: Debounce Waveform

In the above diagram, debounce module is enabled, "**Sample**" is the sample frequency, "**Change**" is represented for **SYNC1** and **SYNC2** are not the same. When "**Change**" is high, it means count times value will be cleared to 0, So the "**Output**" will be set after "**Change**" was happened and **SYNC2** signal is sampling once by "**Sample**".(**SYNC1**, **SYNC2** signals please reference diagram 10.1.)

After debounce circuit sampling, it have the maximum error is $4 \times T_s$, so the input time is: $[(3+1) \times (0+1)] \times T_s = 4 \times T_s$, and then add sample circuit $3 \times T_s$, the result is $7 \times T_s$. Compare with the diagram, the input time is $6 \times T_s$, the lost $1 \times T_s$ is the sampling error.

Example 3

If system frequency is 48MHz, sample frequency (**SPT**) is 0x3, count times (**FILTCNT**) is 0x1.
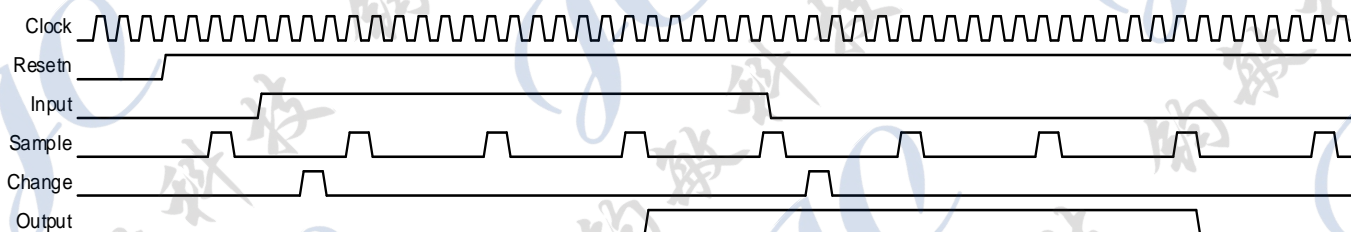
Figure 4.5-5: Debounce Waveform

In the above diagram, debounce module is enabled, "**Sample**" is the sample frequency, "**Change**" is represented for **SYNC1** and **SYNC2** are not the same. When "**Change**" is high, it means count times value will be cleared to 0, So the "**Output**" will be set after "**Change**" was happened and **SYNC2** signal is sampling twice by "**Sample**".(**SYNC1**, **SYNC2** signals please reference diagram 10.1.)

After debounce circuit sampling, it have the maximum error is $4 \times T_s$, so the input time is: $[(3+1) \times (1+1)] \times T_s = 8 \times T_s$, and then add sample circuit $3 \times T_s$, the result is $11 \times T_s$. Compare with the diagram, the input time is $8 \times T_s$, the lost $3 \times T_s$ is the sampling error.

Example 4

If system frequency is 48MHz, sample frequency (**SPT**) is 0x5, count times (**FILTCNT**) is 0x2.

In the above diagram, debounce module is enabled, "**Sample**" is the sample frequency, "**Change**" is represented for **SYNC1** and **SYNC2** are not the same. When "**Change**" is high, it means count times value will be cleared to 0, so the "**Output**" will be set after "**Change**" was happened and **SYNC2** signal is sampling third by "**Sample**". (**SYNC1**, **SYNC2** signals please reference diagram 10.1.)

After debounce circuit sampling, it have the maximum error is $6 \times T_s$, so the input time is: $[(5+1) \times (2+1)] \times T_s = 18 \times T_s$, and then add sample circuit $3 \times T_s$, the result is $21 \times T_s$. Compare with the diagram, the input time is $16 \times T_s$, the lost $5 \times T_s$ is the sampling error.

4.5.3 GENERAL-PURPOSE INPUT/OUTPUT REGISTER MAP

GPIO port's base address:

- GPIO Port A: 0x5002_0000
- GPIO Port B: 0x5002_0100
- GPIO Port C: 0x5002_0200
- GPIO Port D: 0x5002_0300

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	GPIOx_DIO	R/W	0x0000_FFFF	GPIOx Data Input and Output Register	74
0x0004	GPIOx_DIR	R/W	0x0000_FFFF	GPIOx Data Direction Register	74
0x0008	GPIOx_SRT	WO	0x0000_0000	GPIOx Set/Rest Register	75
0x000C	GPIOx_DBC	R/W	0x0000_0000	GPIOx Debounce Count Register	75
0x0010	GPIOx_IPR	R/W	0x0000_0000	GPIOx Interrupt Polarity Register	76
0x0014	GPIOx_ISR	R/W	0x0000_0000	GPIOx Interrupt Sense Register	76
0x0018	GPIOx_IER	WO	0x0000_0000	GPIOx Interrupt Enable Register	77
0x001C	GPIOx_IDR	WO	0x0000_0000	GPIOx Interrupt Disable Register	77
0x0020	GPIOx_IMS	RO	0x0000_0000	GPIOx Interrupt Mask Status Register	77
0x0024	GPIOx_RIS	RO	0x0000_0000	GPIOx Raw Interrupt Status Register	78
0x0028	GPIOx_ISC	RW/1C	0x0000_0000	GPIOx Interrupt Masked Status & Interrupt Clear Register	78
0x0030	GPIOx_PUDR	R/W	0x0000_0000	GPIOx Port Pull-Up/Pull-Down Register	79
0x0034	GPIOx_OTSR	R/W	0x0000_0000	GPIOx Port Output Type and Drive Register	80
0x0038	GPIOx_AFRL	R/W	0x0000_0000	GPIOx Alternate Function Low Register	80
0x003C	GPIOx_AFRH	R/W	0x0000_0000	GPIOx Alternate Function High Register	81
0x0040	GPIOx_ADTRIG	R/W	0x0000_0000	GPIOx Trigger ADC Register	81

GPIOX_DIO - GPIOX INPUT AND OUTPUT REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	WO	R/W	R/W	R/W
DATA															

Offset: 0x0000

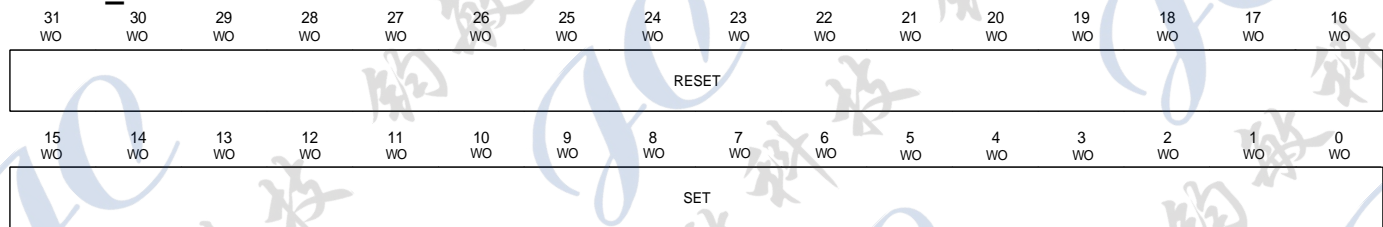| Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*DATA*	R/W	Read: 0x03FF Write: 0xFFFF	GPIO Data GPIO data output when the GPIO Port's Pins are set to output : GPIO data input when the GPIO Port's Pins are set to input

GPIOX_DIR - GPIOX DATA DIRECTION REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	WO	R/W	R/W	R/W
DIR															

Offset: 0x0004

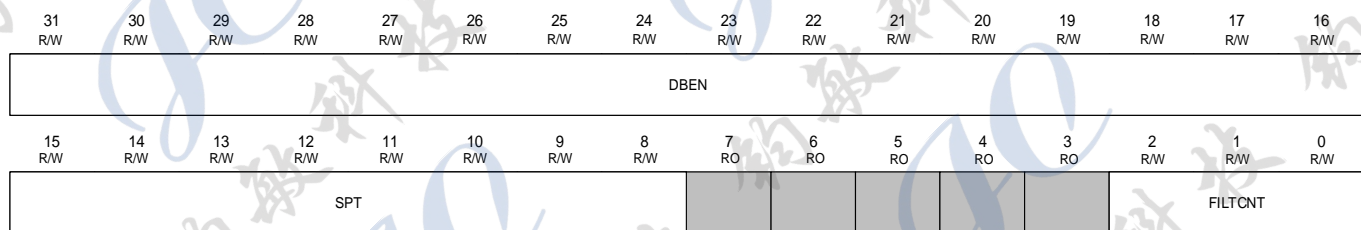| Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*DIR*	R/W	0xFFFF	GPIO direction select Values written to this register independently control the direction of the corresponding data bit in Port. 0: Pins are output 1: Pins are input as default

GPIOX_SRT - GPIOX SET/RESET REGISTER

31 WO	30 WO	29 WO	28 WO	27 WO	26 WO	25 WO	24 WO	23 WO	22 WO	21 WO	20 WO	19 WO	18 WO	17 WO	16 WO
							RESET								

15 WO	14 WO	13 WO	12 WO	11 WO	10 WO	9 WO	8 WO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
							SET								

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:16	*RESET*	WO	0x0	Port x reset bit 0: No action on the corresponding pin's output data 1: Reset the corresponding pin's output data, it is auto-clear in the next clock cycle. If Set/Reset both write 1 at same time, it takes as force reset.
15:0	*SET*	WO	0x0	Port x set bit 0: No action on the corresponding pin's output data. 1: Set the corresponding pin's output data, it is auto-clear in the next clock cycle.

GPIOX_DBC - GPIOX DEBOUNCE COUNT REGISTER

The DBEN[x] bit is used to enable debounce function of each corresponding GPIO input. If the input pulse width cannot be sampled by continuous "SPT" cycles, the input signal transition is seen as signal bounce, and will not trigger interrupt and signal state change. The debounce sample period is control by "*SPT*". For example: If enable debounce, and to set *SPT* = 5, *FILTCNT* = 1. So it means every 6 system clock to sampling once, and if sampling twice value are the same, it will output the value.

Derivation of the formula (system frequency / *SPT* / *FILTCNT*) = maximum data transfer effective frequency. For example: If system clock is 48 MHz, the debounce output of frequency is below 4 MHz (48/6/2 = 4 MHz); If the *SPT* and *FILTCNT* value are maximum, the valid frequency of input data is 23.437 kHz (48/256/8 = 23.437 kHz).

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							DBEN								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 R/W
			SPT											FILTCNT	

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:16	*DBEN*	R/W	0x0	GPIO Debounce Enable 1: Enable debounce Debouncing on each pin can be controlled individually
15:8	*SPT*	R/W	0x0	GPIO Debounce Period Control Must be set to some value greater than zero, if the debounce function is enabled
7:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	*FILTCNT*	R/W	0x0	GPIO Debounce Count Times

GPIOX_IPR - GPIOX INTERRUPT POLARITY REGISTER

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							IBR								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 WO	2 R/W	1 R/W	0 R/W
							IPR								

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:16	*IBR*	R/W	0x0	0: According to the IPR bits to generate interrupt trigger. 1: Detect both edge to generate interrupt trigger.
15:0	*IPR*	R/W	0x0	Interrupt Polarity GPIOx interrupt is triggered when input data is level high or low. Controls the polarity of edge or level sensitivity that can occur on input of Port (X). Whenever a 0 is written to a bit of this register, it configures the interrupt type to falling-edge or active-low sensitive; otherwise, it is rising-edge or active-high sensitive. 0 : Active-low (default) 1 : Active-high

GPIOX_ISR - GPIOX INTERRUPT SENSE TYPE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 WO	2 R/W	1 R/W	0 R/W
							ISR								

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*ISR*	R/W	0x0	GPIOx interrupt sense type select Controls the type of interrupt that can occur on Port (X).Whenever a 1 is written to a bit of this register, it configures the interrupt type to be level-sensitive; otherwise, and it is edge-sensitive. 0 : Edge-sensitive (default) 1 : Level-sensitive

GPIOX_IER - GPIOX INTERRUPT ENABLE REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO
IE															

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*IE*	WO	0x0	GPIOx Interrupt Enable 0 : Configure Port (X) bit as normal GPIO signal (default) 1 : Configure Port (X) bit as interrupt

GPIOX_IDR - GPIOX INTERRUPT DISABLE REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO	WO
ID															

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*ID*	WO	0x0	GPIOx Interrupt Disable 0 : Configure Port (X) bit as normal GPIO signal (default) 1 : Disable Port (X) bit as interrupt

GPIOX_IMR - GPIOX INTERRUPT MASK STATUS REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
IMS															

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*IMS*	RO	0x0	GPIOx Interrupt Mask Status 0 : Corresponding pin interrupt is masked 1 : Corresponding pin interrupt is not masked

GPIOX_RIS - GPIOX RAW INTERRUPT STATUS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
							RIS								

Offset: 0x0024

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*RIS*	RO	0x0	GPIOx Interrupt Raw Status 0 : Corresponding pin interrupt requirements not met 1 : Corresponding pin interrupt has met requirements

GPIOX_ISC - GPIOX INTERRUPT STATUS & INTERRUPT CLEAR REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W1C	14 R/W1C	13 R/W1C	12 R/W1C	11 R/W1C	10 R/W1C	9 R/W1C	8 R/W1C	7 R/W1C	6 R/W1C	5 R/W1C	4 R/W1C	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
							ISC								

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*ISC*	R/W1C	0x0	GPIOx Interrupt Status and Clear 0 : Corresponding pin interrupt not active 1 : Corresponding pin interrupt asserting Write '1' to clear this interrupt

GPIOX_PUDR - GPIOX PORT PULL-UP/PULL-DOWN REGISTER

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
PUDR15		PUDR14		PUDR13		PUDR12		PUDR11		PUDR10		PUDR09		PUDR08	

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
PUDR07		PUDR06		PUDR05		PUDR04		PUDR03		PUDR02		PUDR01		PUDR00	

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:30	PUDR15	R/W	0x0	
29:28	PUDR14	R/W	0x0	
27:26	PUDR13	R/W	0x0	
25:24	PUDR12	R/W	0x0	
23:22	PUDR11	R/W	0x0	
21:20	PUDR10	R/W	0x0	
19:18	PUDR09	R/W	0x0	GPIOx Port Pull-Up/Pull-Down Register
17:16	PUDR08	R/W	0x0	00 : Floating
15:14	PUDR07	R/W	0x0	01 : Pull-Up
13:12	PUDR06	R/W	0x0	10 : Pull-Down
11:10	PUDR05	R/W	0x0	11 : Reserved Floating
9:8	PUDR04	R/W	0x0	
7:6	PUDR03	R/W	0x0	
5:4	PUDR02	R/W	0x0	
3:2	PUDR01	R/W	0x0	
1:0	PUDR00	R/W	0x0	

GPIOX_OTDR - GPIOX PORT OUTPUT TYPE AND DRIVE REGISTER

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							DSR								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							OTR								

Offset: 0x0034

Bit	Name	Type	Reset	Description
31:16	DSR	R/W	0x0	GPIOx Output Drive Select Register 0 : 2mA 1 : 4mA
15:0	OTR	R/W	0x0	GPIOx Output Type Select Register 0 : Normal 1 : Open Drain

GPIOX_AFRL - ALTERNATE FUNCTION LOW REGISTER

GPIO provides multiple functions of IO options, select other functions through **GPIOx_AFRL** and **GPIOx_AFRH**, classified functions. For example, if the pin PA00 whose default function is GPIO (PA00), and to configure its functions to AD0_CAIP0 (ADCIN0 & Comparator 0 Positive input), you must setting the register **GPIOA_AFR0** is 8. For further description about the alternate functions in PT32M622, refer to Signal Description and Pin Definition and Multiplexing.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
PUDR15		PUDR14		PUDR13		PUDR12		PUDR11		PUDR10		PUDR09		PUDR08	

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
PUDR07		PUDR06		PUDR05		PUDR04		PUDR03		PUDR02		PUDR01		PUDR00	

Offset: 0x0038

Bit	Name	Type	Reset	Description
31:28	AFR7	R/W	0x0	Alternate function selection for port x pin y (y = 0...7) 0: AF0 1: AF1 2: AF2 3: AF3 4: AF4 ….. 8: AF_ANA(Analog)
27:24	AFR6	R/W	0x0	
23:20	AFR5	R/W	0x0	
19:16	AFR4	R/W	0x0	
15:12	AFR3	R/W	0x0	
11:8	AFR2	R/W	0x0	
7:4	AFR1	R/W	0x0	
3:0	AFR0	R/W	0x0	

GPIOX_AFRH - ALTERNATE FUNCTION HIGH REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
AFR15				AFR14				AFR13				AFR12			

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
AFR11				AFR10				AFR9				AFR8			

Offset: 0x003C

Bit	Name	Type	Reset	Description
31:28	AFR15	R/W	0x0	Alternate function selection for port x pin y (y = 8...15)
27:24	AFR14	R/W	0x0	0: AF0
23:20	AFR13	R/W	0x0	1: AF1
19:16	AFR12	R/W	0x0	2: AF2
15:12	AFR11	R/W	0x0	3: AF3
11:8	AFR10	R/W	0x0	4: AF4 …..
7:4	AFR9	R/W	0x0	8: AF_ANA(Analog)
3:0	AFR8	R/W	0x0	

GPIOX_ADTRIG - GPIOX TRIGGER ADC REGISTER

Provide users choose to open GPIOx Port Interrupt trigger sampling ADC module.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADCTRIG															

Offset: 0x0040

Bit	Name	Type	Reset	Description
31:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	ADCTRIG	R/W	0x0	GPIOx ADC Trigger Source Enable 0 : Disable Port (X) bit as trigger (default) 1 : Enable Port (X) bit for ADC trigger source

4.6 UNIVERSAL ASYNCHRONOUS RECEIVER/TRANSMITTER (UART)

The UART Controller provides two channels of Universal Asynchronous Receiver/Transmitters (UART). UART supports the flow control function. UART performs a serial-to-parallel conversion on data received from the peripheral, and a parallel-to-serial conversion on data transmitted from the CPU. The UART controller also supports IrDA SIR, modem operation and RS-485 mode functions.

- Full Duplex, Asynchronous Communication.
- 16-byte Receive and Transmit FIFOs.
- Compatible with 16C550 standard.
- Programmable receiver buffer trigger level.
- Programmable baud-rate generator for each channel individually.
- Supports auto baud rate detect function.
- Eight interrupt sources
- Built-in fractional baud rate generator covering wide range of baud rates without a need for external crystals of particular values
- Hardware auto flow control/flow control function (CTSn, RTSn) and programmable RTSn flow control trigger level
- Supports CTSn wake-up function
- Support IrDA SIR Mode
  - Supports 3/16 bit period modulation
- Support for RS-485
  - RS-485 9-bit Mode
- Fully programmable serial-interface characteristics
  - Programmable number of data bit, 5-, 6-, 7-, 8- bit character
  - Programmable parity bit, even, odd, no parity or stick parity bit generation and detection
  - Programmable stop bit, 1, 1.5, or 2 stop bit generation

4.6.1 BLOCK DIAGRAM

The Receiver block monitors the serial input line for valid input. The Receiver Shift Register (RSR) accepts valid characters via UARTx_RXD. After a valid character is assembled in the RSR, it is passed to the UART Rx Buffer Register to await access by the CPU or host.

The Transmit block accepts data written by the CPU or host and buffers the data in the UART Transmit Holding Register. The Transmit Shift Register reads the data stored in the **UART_THR** and assembles the data to transmit via the UARTx_TXD.

Figure 4.6-1: UART Block Diagram
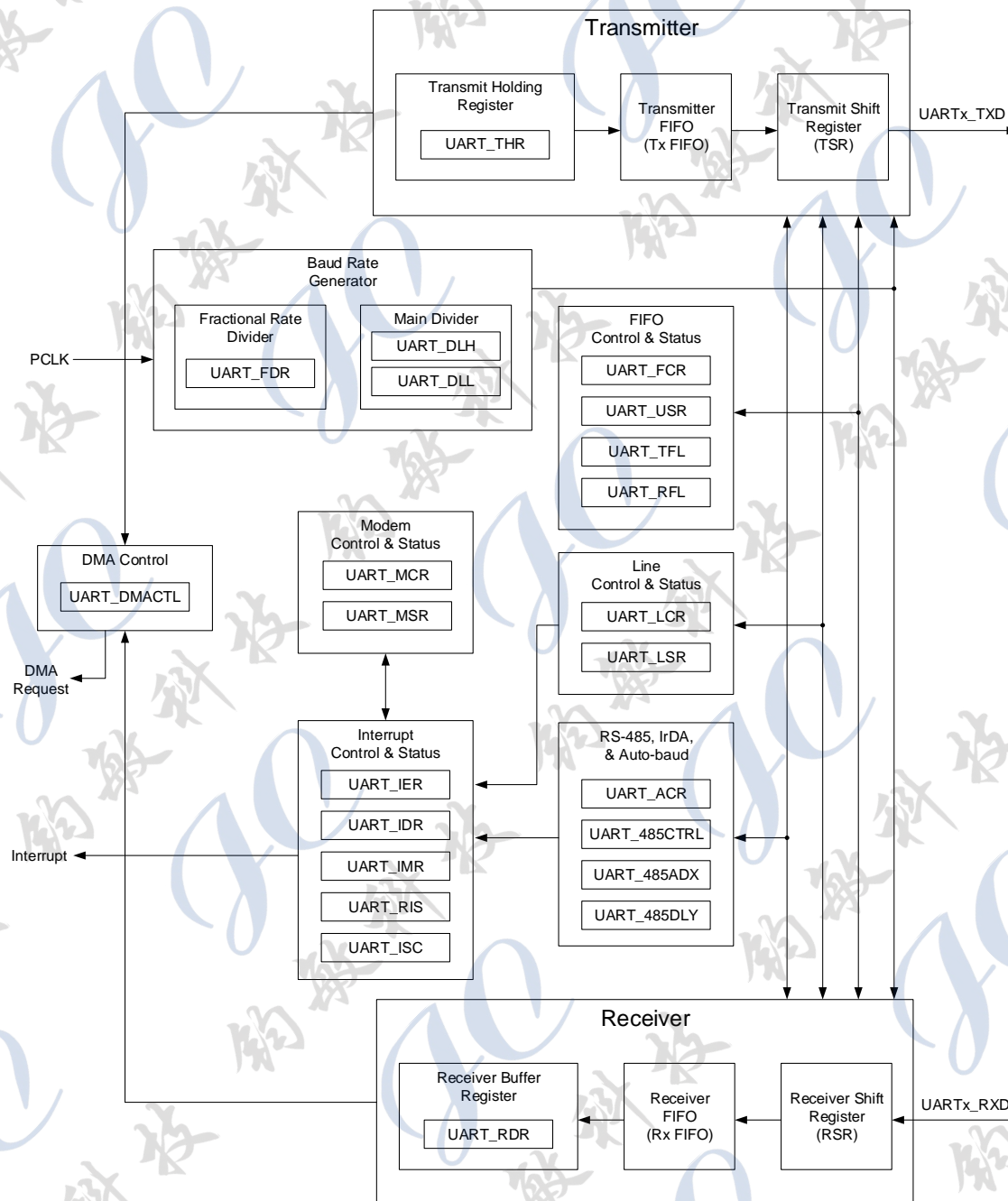
4.6.2 FUNCTIONAL DESCRIPTION

TRANSMIT/RECEIVE LOGIC

The transmit logic performs parallel-to-serial conversion on the data read from the transmit FIFO. The control logic outputs the serial bit stream beginning with a start bit and followed by the data bits(LSB first), parity bit, and the stop bits according to the programmed configuration in the line control register. The receive logic performs serial-parallel conversion on the received by stream after a valid start pulse has been detected.

AUTO-BAUD RATE

The UART auto-baud rate detection can be used to measure the incoming baud rate based on the "AT" protocol (Hayes command). If the auto-baud feature is enabled, controller will measure the bit time of the receive data stream and set the divisor latch registers **UART_DLL** and **UART_DLH** accordingly.

Auto-baud rate detection is started by setting the **UART_ACR** - START bit and stopped by clearing this bit. The START bit will be cleared once auto-baud has finished and reading the bit will return the status of auto-baud (pending/finished). Self-restart of auto-baud rate detection is supported if the UART_ACR - AUTOSTART bit is set. The controller will automatically detect the baud rate one more time if the first detection is failed.

Two auto-baud rate measuring modes which can be selected by the **UART_ACR** - MODE bit are available.
- In Mode 0 - Baud rate is measured on two subsequent falling edges of the UART Rx pin (the falling edge of the start bit and the falling edge of the least-significant bit (LSB)).
- In Mode 1 - Baud rate is measured between the falling edge and the subsequent rising edge of the UART Rx pin (the length of the start bit).

The UART_ACR - AUTOSTART bit can be used to automatically restart baud rate measurement if a time-out occurs (the rate measurement counter overflows). If this bit is set, the rate measurement will restart at the next falling edge of the UART Rx pin.

The auto-baud function can generate two interrupts.

- The auto-baud rate detection timeout interrupt (denoted as *ABTOIE* in **UART_IER**) will get set if the auto-baud rate measurement counter overflows).
- The auto-baud rate detection end interrupt (denoted as *ABEIE* in **UART_IER**) will get set if the auto-baud has completed successfully.

When the software is expecting an "AT" command, it configures the UART with the expected character format and sets the UART_ACR - START bit. The initial values in the divisor latches UART_DLH and UART_DLL don't care. Because of the "A" or "a" ASCII coding ("A" = 0x41,"a" = 0x61), the USART0 Rx pin sensed start bit and the LSB of the expected character are delimited by two falling edges. When the ACR Start bit is set, the auto-baud protocol will execute the following phases:
1. While **UART_ACR**-*Start* bit is set, the baud rate measurement counter is reset and the **UART_RBR** is reset.
2. When UART Rx pin detect falling edge, which is the *START* bit, the baud rate measurement counter is start counting the baud rate cycle using the UART (0/1) PCLK as time base which is controlled by the register **SC_GCLK_APB**.
3. If mode 0 is used, the baud rate measurement counter is stopped by the next falling edge (End Edge).
   If mode 1 is used, the baud rate measurement counter is stopped by the rising edge (End Edge).
4. When the end edge is detected, the baud rate measurement counter is load count value to **UART_DLH** or **UART_DLL** register, and the baud rate measurement counter is switch to normal mode. After loading value to **UART_DLH** or **UART_DLL** register, if *ABEIE* bit interrupt is asserted, then UART will start receiving data bit.
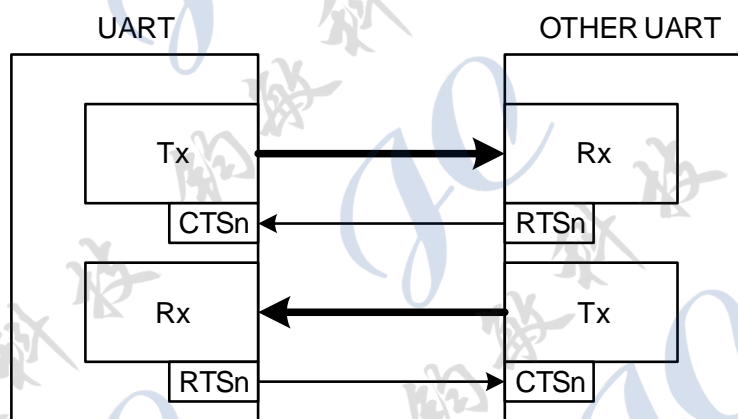
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Princeton Technology Corp.

Figure 4.6-2: Only START bit to use for Auto-Baud-Rate
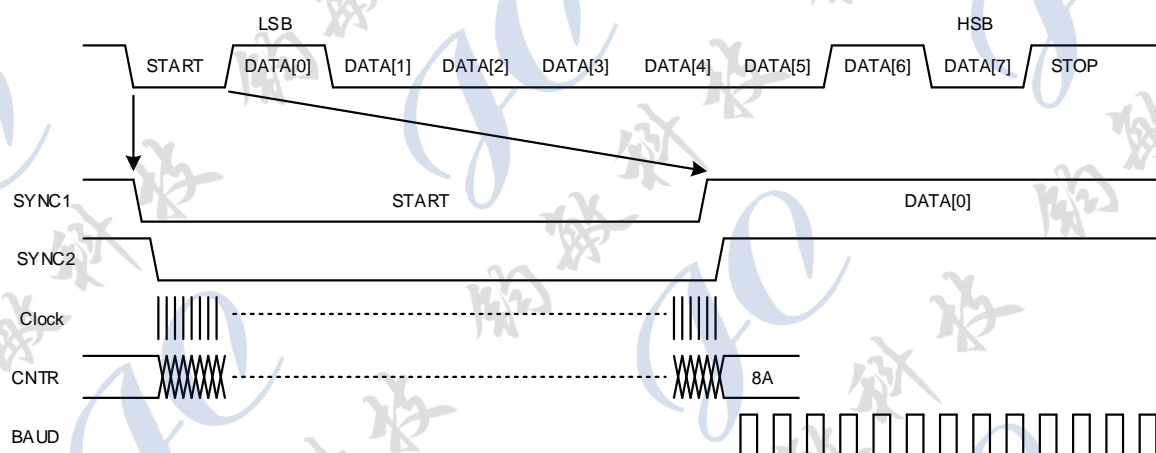
AUTO-FLOW CONTROL

If enable the Auto-Flow Control, UART's receive (Rx) and transmit (Tx) are controlled by receive FIFO and transmit FIFO by using UART_RTSn and UART_CTSn pin.

**Figure 4.6-3: The Auto-Flow-Control connect graphic**

Auto-RTS

When Auto RTS is enabled, the UART_RTSn output is high when the receiver FIFO level reaches the threshold set by **UART_FCR** register. When UART_RTSn is connected to the UART_CTSn input of another UART device, the other UART stops sending serial data until the receiver FIFO is completely empty.

The selectable receiver FIFO threshold values are: 1, $^1/_4$, $^1/_2$ or "2 less than full". Since one additional character may be transmitted to the UART after UART_RTSn has become inactive (due to data has already entered the transmitter block of another UART), setting the threshold to "2 less than full" allows maximum use of the FIFO with a safety zone of one character.

Once the receiver FIFO becomes completely empty by reading the Receive Buffer Register UART_RBR, UART_RTSn become low, signaling the other UART to continue sending data.

Figure 4.6-4: Auto RTS Timing
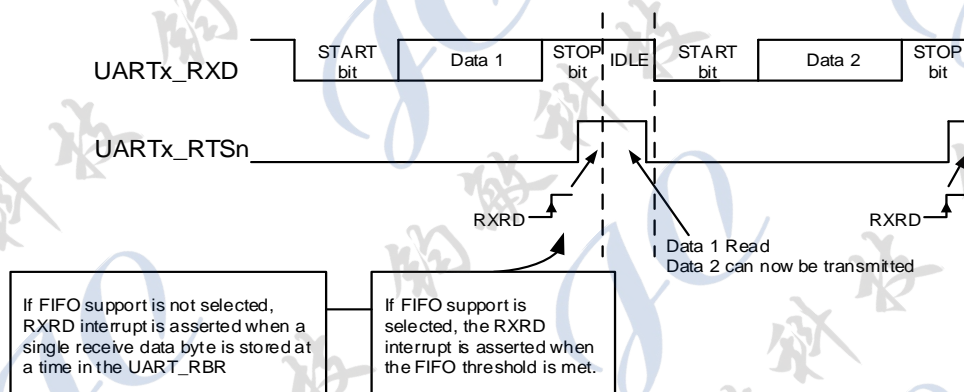
Auto-CTS

When Auto CTS is enabled (active), the UART transmitter is disabled whenever the UART_CTSn input becomes high. This prevents overflowing the FIFO of the receiving UART.

If the UART_CTSn input is not inactivated before the middle of the last stop bit, another character is transmitted before the transmitter is disabled. While the transmitter is disabled, the transmitter FIFO can still be written to, and even overflowed.

Figure 4.6-5: Auto-CTS Function
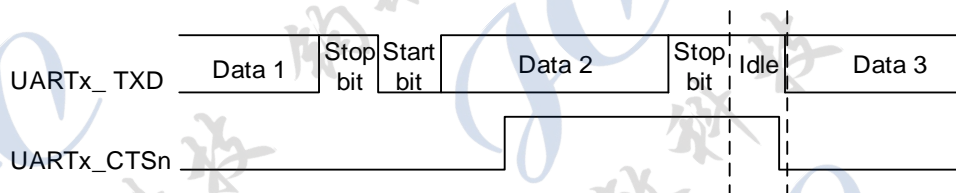
The Auto-Flow Control can reduce the interrupt to the system. When Auto-Flow Control is enable, the CTSn status is not trigger the interrupt to the system since the device automatically controls its transmitter. When not using AutoFlow Control, the transmitter will send any information stored in the Tx FIFO, causing the receiver overflow.

INTERRUPT CONTROL

The UART can generate interrupts when the following conditions are met:

- Auto-baud rate detection timeout - Auto-baud rate detection Timeout occurs
- Auto-baud rate detection end - Auto-baud rate detection completes
- UART busy- Master has tried to write to the Line Control while the UART is busy
- Character timeout - No characters in or out of the RCVR FIFO during the last 4 character times and there is at least 1 character in it during this time
- Modem status - Clear to send or data set ready on ring indicator or data carrier detect
- Rx line status - Overrun/parity/ framing errors or break interrupt
- Tx empty - Transmitter holding register empty or XMIT FIFO at or below threshold
- Receive data available - Receiver data available or RCVR FIFO trigger level reached

The interrupt in UART are controlled by a set of five registers.

- Interrupt Control (IER, IDR, IMR)
  - UART Interrupt enable register (UART_IER) enables the interrupt request lines by writing a '1'. Similarly, UART Interrupt disable register (UART_IDR) disables the interrupt request lines by writing a '1'. IER and IDR are write only registers which control the masking of interrupts. The overall result of these two registers can be shown by UART Interrupt Mask Register (UART_IMR). IMR is a read-only register using '1' or '0' to indicate if the interrupt request line is enabled/ or disabled.
- Interrupt Status Read (RIS)
  - UART Raw Interrupt Status (UART_RIS) is a read-only register to read all interrupt status of the module.
- Interrupt Clear (ISC)
  - UART Interrupt Status & Interrupt Clear Register (UART_ISC) is used to indicate the non-masked interrupt status of the module, since only now-masked interrupts are asserted to processor. Writing a '1' to the bit in this register can clear the corresponding interrupt status or disable the interrupt by writing 1 to IDR.

FIFO OPERATION

The UART can be configured to implement two 16-byte FIFOs to buffer transmit and receive data. If the FIFO support is not selected, then no FIFOs are implemented and only a single receive data byte and transmit data byte can be stored at a time in **UART_RBR** and **UART_THR**.

The trigger points at which the FIFOs generate interrupts is controlled via the UART FIFO Control Register (**UART_FCR**). Both FIFOs can be individually configured to trigger interrupt at different levels. Available configuration include 1, $1/4$, $1/2$ or "2 less than full". For example, if the $1/4$ is selected for the transmit FIFO, the UART generate a transmit interrupt after 4 data bytes are transmitted.

IrDA SIR FUNCTION

IrDA SIR mode supports bi-directional data communications with remote devices using infrared radiation as the transmission medium. Its data format is similar to the standard serial data format. Each data character is sent serially, beginning with a start bit, followed by 8 data bits, and ending with at least one stop bit. Thus, the number of data bits that can been sent is fixed. No parity information can be supplied and only one stop bit is used while in this mode.

Trying to adjust the number of sending data bits or enable parity with the UART Line Control Register **(UART_LCR)** has no effect. When the UART is configured to support IrDA 1.0 SIR it can be enabled with UART Mode Control Register **(UART_MCR)** *SIRE* bit. When the UART is not configured to support IrDA SIR Mode, none of the logic is implemented and the mode cannot be activated, reducing total gate counts. When SIR mode is enabled and active, the SIR block uses the UARTx_TXD and UARTx_RXD pins for SIR protocol. These signal should be connected to an infrared transceiver to implement IrDA SIR physical layer link.

Transmitting a single infrared pulse signals a logic zero, while a logic one is represented by not sending a pulse. A zero logic level is transmitted as a high pulse of $3/16^{th}$ duration of the selected baud rate bit period on the output pin, while logic one levels are transmitted as a static LOW signal. These levels control the driver of an infrared transmitter, sending a pulse of light for each zero. On the reception side, the incoming light pulses energize the photo transistor base of the receiver, pulling its output LOW and driving the UART input pin LOW. The timing diagram for the IrDA SIR data format

in comparison to the standard serial format as follows.
Figure 4.6-6: IrDA SIR Data Format
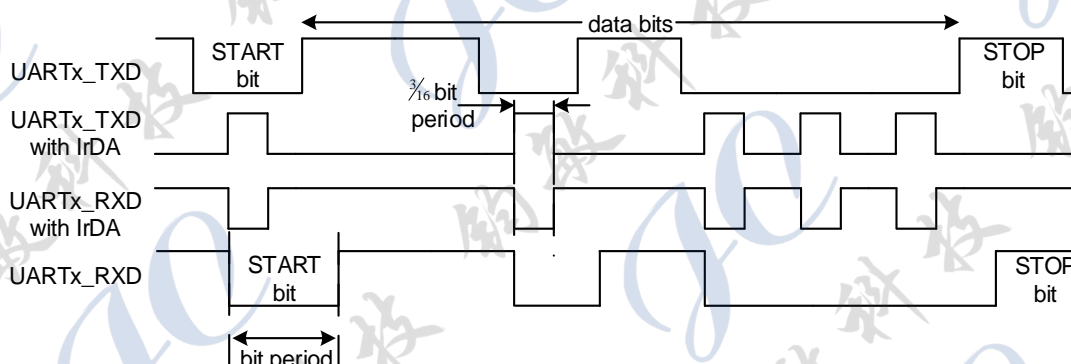
RS-485 FUNCTION

In addition to standard transmit and receive data lines, UART also support for RS-485/9-bit mode function.

AUTO 9-BIT MODE

UART provides a 9-bit RS-485 mode. This feature is useful in a multi-drop configuration of the UART where a single master connected to multiple slaves. The addressable slave is one of multiple slaves controlled by a single master. In this mode of operation, a 'master' station transmits an address character followed by data characters for the addressed 'slave' stations. The slave stations examine the received data and interrupt the controller if the received character is an address character (9th = parity bit = 1).

Each UART slave receiver can be assigned a unique address. The slave can be programmed to either manually or automatically reject data following an address which is not assigned to.With RS-485/EIA-485 support, each UART can be set to the following modes:

NORMAL MULTIDROP MODE (NMM)

Set the **UART_485CTRL**.*NMMEN* bit to enable NMM mode. In this mode, an address is detected when a received byte causes the UART to set the parity error and generate an interrupt. If the receiver is disabled (i.e. **UART_485CTRL**.*RXDIS* bit= '1'), any received data bytes will be ignored and will not be stored in the RXFIFO. When an address byte is detected (parity bit = '1') it will be placed onto the RXFIFO and an Rx Data Ready Interrupt will be generated. The processor can then read the address byte and decide whether or not to enable the receiver to accept the following data. While the receiver is enabled (**UART_485CTRL**.*RXDIS* bit ='0'), all received bytes will be accepted and stored in the RXFIFO regardless of whether they are data or address. When an address character is received a parity error interrupt will be generated and the processor can decide whether or not to disable the receiver.

RS-485/EIA-485 AUTO DIRECTION CONTROL

RS485 / EIA-485 mode includes automatic control to select whether to send the RTSn/CTSn pin state allows a direction control output signal. This feature is enabled by setting **UART_485CTRL**.*DIRCTRL* bit. If direction control is enabled, when **UART_485CTRL**.*OINV* = 0, then use the RTSn pin. When RS485CTRL.*OINV* = 1, then use the CTSn pin. When the automatic direction control is enabled, the selected pin in the CPU write data to TXFIFO will be pulled down (driven low). Once the last data bit sent, the selected pin will be pulled (driven high).
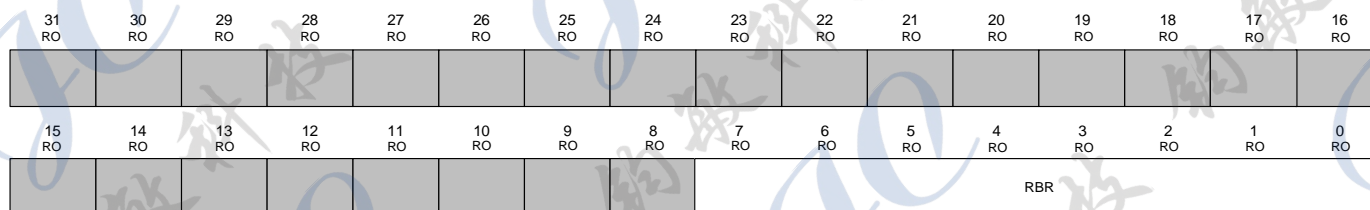
4.6.3 UART REGISTER MAP

UART Base Address:
UART 0: 0x4800_0000
UART 1: 0x4800_0100

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	UART_RBR	RO	0x0000_0000	UART Receive Buffer Register	90
0x0000	UART_THR	WO	0x0000_0000	UART Transmit Holding Register	90
0x0000	UART_DLL	R/W	0x0000_0000	UART Divisor Latch (Low)	91
0x0004	UART_DLH	R/W	0x0000_0000	UART Divisor Latch (High)	91
0x0004	UART_FCR	R/W	0x0000_0000	UART FIFO Control Register	92
0x0008	UART_ACR	R/W	0x0000_0000	UART Auto Baud Rate Control Register	93
0x000C	UART_FDR	R/W	0x0000_0000	UART Fractional divider register	94
0x0010	UART_LCR	R/W	0x0000_0000	UART Line Control Register	錯誤! 尚未定義書籤。
0x0014	UART_MCR	R/W	0x0000_0000	UART Modem Control Register	95
0x0018	UART_LSR	RO	0x0000_0060	UART Line Status Register	97
0x001C	UART_MSR	RO	0x0000_0000	UART Modem Status Register	98
0x0020	UART_IER	WO	0x0000_0000	UART Interrupt Enable Register	99
0x0024	UART_IDR	WO	0x0000_0000	UART Interrupt Disable Register	100
0x0028	UART_IMR	RO	0x0000_0000	UART Interrupt Mask Register	101
0x002C	UART_RIS	RO	0x0000_0000	UART Raw Interrupt Status Register	102
0x0030	UART_ISC	R/W1C	0x0000_0000	UART Interrupt Status and Clear Register	103
0x0034	UART_485CTRL	R/W	0x0000_0000	UART RS485 Control Register	104
0x0038	UART_485ADX	R/W	0x0000_0000	UART RS485 Address Match Register	105
0x003C	UART_485DLY	R/W	0x0000_0000	UART RS485 Direction Delay Register	105
0x007C	UART_USR	RO	0x0000_0006	UART FIFO Status Register	106
0x0080	UART_TFL	RO	0x0000_0000	UART Transmit FIFO Level Register	107
0x0084	UART_RFL	RO	0x0000_0000	UART Receive FIFO Level Register	107

UART_RBR - UART RECEIVE BUFFER REGISTER

This register is the data register used in receiving data. If the FIFO is enabled, this register accesses the head of the receive FIFO. If the receive FIFO is full and this register is not read before the next data arrives, then the data already in the FIFO is preserved, but any incoming data are lost. If the FIFO is disabled, the data in this register must be read before the next data arrives, otherwise it is overwritten.
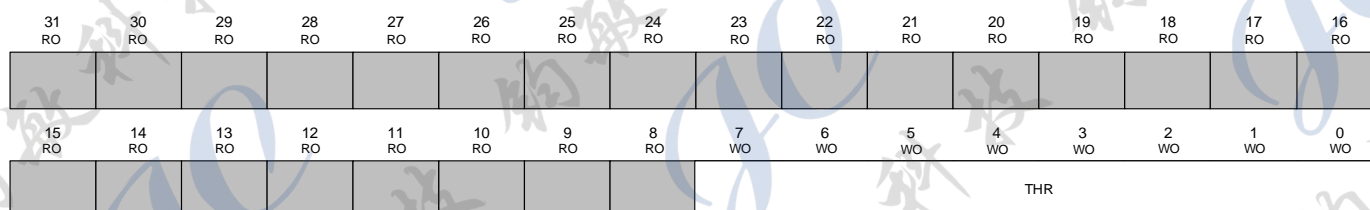
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
								RBR							

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*RBR*	RO	0x0	Receiver Buffer Register By reading this register, the UART will return an 8-bit data receiver from RX pin (LSB first).

UART_THR - UART TRANSMIT HOLDING REGISTER

This register is the data register used in transmitting data. If the FIFO is enabled and *THRE* bit in **UART_LSR** register is set, x number of characters of data may be written to this register before the FIFO is full.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	WO	WO	WO	WO	WO	WO	WO	WO
								THR							

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*THR*	WO	0x0	Receiver Buffer Register By writing this register, the UART will send out an 8-bit data receiver from TX pin (LSB first).

UART_DLL - UART DIVISOR LATCH DLL

UART_DLL and **UART_DLH** registers together store the 16-bit divisor for generation of the baud clock in the baud rate generator. **UART_DLL** stores the least significant part of the divisor. Note that **UART_DLL** and **UART_DLH** may only be accessed when the **UART_LCR**.*DLAB* is set and the UART is not busy **UART_USR**.*BUSY* =0.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								DLLSB							

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*DLLSB*	R/W	0x0	UART Divisor Latch LSB Associated with UART_DLH register to determine the UART baud rate.

UART_DLH - UART DIVISOR LATCH DLH

UART_DLH stores the most significant part of the divisor

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								DLLHSB							

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*DLHSB*	R/W	0x0	UART Divisor Latch HSB Associated with UART_DLL register to determine the UART baud rate.

UART_FCR - UART FIFO CONTROL REGISTER

This register is used to enable the FIFOs, clear the FIFOs, and set the FIFO trigger levels.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 W1C	1 W1C	0 R/W
								RCVR		TET		PTIME	XFIFOR	XFIFOR	XFIFOR

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:6	RCVR	R/W	0x0	Receive trigger level in 32-byte FIFO mode This is used to select the trigger level in the receiver FIFO at which the Received Data Available Interrupt (RXRDIE) is generated. 00 : 1 character in the FIFO 01 : FIFO ¼ full 10 : FIFO ½ full 11 : FIFO 2 less than full
5:4	TET	R/W	0x0	Transmit trigger level in 32-byte FIFO mode[This is used to select the empty threshold level at which the THRE Interrupts are generated when the mode is active. 00 : FIFO empty 01 : 2 characters in the FIFO 10 : FIFO ¼ full 11 : FIFO ½ full
3	TETES	R/W	0	TET Effective Switch This bit determines whether the Tx empty interrupt (TXEMPIE) will be triggered by TET bit. 0: TXEMPIE will only be triggered when the FIFO is empty regardless of the value in TET 1: TXEMPIE will be set in responds to the set value in TET
2	XFIFOR	W1C	0	XMIT FIFO Reset. When XFIFOR is set, all the byte in the transmit FIFO are cleared and treats the FIFO as empty. Note that this bit will return to 0 in the next clock cycle. 0: No FIFO transmit reset 1: Reset the Tx pointers
1	RFIFOR	W1C	0	RCVR FIFO Reset When RFIFOR is set, all the byte in the receiver FIFO are cleared and treats the FIFO as empty. Note that this bit will return to 0 in the next clock cycle. 0: No FIFO receive reset 1: Reset the Rx pointers.
0	FIFOE	R/W	0	FIFO Enable 0: UART FIFO Disable. 1: UART FIFO Enable.

UART_ACR - UART AUTO BAUD RATE CONTROL REGISTER

During the serial transmission rate measuring user input clock / data rate, the entire measurement process is controlled by this register.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 R/W
													ATSTART	MODE	START

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*ATSTART*	R/W	0	Auto-Baud rate detection restart (Auto) This bit is set to enable baud rate detection restart one more time after the first failure of auto-baud rate detection. 0 : No re-start detection 1 : Restart baud rate detection after first timeout (Counter is restarted by next falling edge)
1	*MODE*	R/W	0	Auto-Baud Mode Select (refer to Auto-Baud Rate) 0 : Mode 0 1 : Mode 1
0	*START*	R/W	0	Auto-Baud Rate Detection Start After the Auto-Baud feature, this bit is automatically cleared 0 : Disable Auto-Baud rate detection 1 : Enable Auto-Baud rate detection

UART_FDR - UART FRACTIONAL DIVIDER REGISTER

UART Fractional Divider Register is used to generate baud rate clock prescale, and the user can freely read and write to the register. The prescale using APB clock and according to the requirements specified in decimal generates an output clock.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	R/W	RO	RO	RO	R/W	R/W	R/W	R/W
												MULVAL			

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3:0	*MULVAL*	R/W	0x0	Prescale Multiplier Value Associated value with UART_DLL and UART_DLH to determine the decimal part of the UART baud rate, only can be written at the UART_LCR.*DLAB* = '1'.

UART_LCR - UART LINE CONTROL REGISTER

This register is used to specify the asynchronous data communication format.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								DLAB	BC	RXE	PS	PE	STOP	DLS	

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	DLAB	R/W	0	Divisor Latch Access Bit This bit is writeable only when UART is not busy and is used to enable reading and writing of the Divisor Latch register (UART_DLL and UART_DLH). 0 : Disable access to the divisor latches 1 : Enable access to the divisor latches
6	BC	R/W	0	Break Control Bit. This is used to cause a break condition to be transmitted to the receiving device. 0 : No TX break condition 1 : The serial data output (Tx) is forced to the Spacing State (logic 0).
5	RXE	R/W	0	UART Receiver Enable This bit is used to enable UART receiver after user is done with the setting of UART. 0 : Disable UART receiver 1 : Enable UART receiver
4	PS	R/W	0	Parity Select 0 : Odd Parity check 1 : Even Parity check
3	PE	R/W	0	Parity Enable 0 : Disable Parity 1 : Enable Parity
2	STOP	R/W	0	Number of stop bits This is used to select the number of stop bits per character that the peripheral transmits and receives. 0 : 1 Stop bit 1 : 2 Stop bit(if LCR[1:0]=00, it will be 1.5 Stop bit)
1:0	DLS	R/W	0x0	Data Length Select 00 : 5-bit data format 01 : 6-bit data format 10 : 7-bit data format 11 : 8-bit data format

UART_MCR - UART MODEM CONTROL REGISTER

MCR enabled Modem loopback mode and controls the Modem output signal.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 R/W	5 R/W	4 R/W	3 RO	2 RO	1 R/W	0 RO
									SIRE	ATFLOW	LBCTRL			RTSCTRL	

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	*SIRE*	R/W	0	SIR Mode Enable 0: Disable IrDA SIR Mode. 1: Enable IrDA SIR Mode. While in this mode, the UARTx_TXD and UARTx_RXD are routed to the infrared encoder/decoder.
5	*ATFLOW*	R/W	0	Auto Flow Control Enable When FIFOs are enabled and this bit is set, Auto Flow Control features are enabled as described in Auto-Flow Control. 0: Disable Auto-Flow-Control 1: Enable Auto-Flow-Control
4	*LBCTRL*	R/W	0	LoopBack Enable This is used to put the UART into a diagnostic mode for test purpose. If operating in UART mode, data on the UARTx_TXD line is held high, while serial data output is looped back to the UARTx_RXD line, internally. In this mode, all the interrupts are fully functional. If operating in infrared mode, data on the UARTx_TXD with IrDA line is held low, while serial data output is inverted and looped back to the UARTx_RXD line. 0: Disable loopback Mode 1: Enable loopback Mode
3:2	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1	*RTSCTRL*	R/W	0	RTSn Control If ATFLOW = 1, then the RTSn will be controlled by Rx threshold. If ATFLOW = 0, user can control RTSn by this bit.
0	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

UART_LSR - UART LINE STATUS REGISTER

This register provides the status of data transfer between UART and CPU.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
								RFE	TEMT	THRE	BI	FE	PE	OE	DR

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	*RFE*	RO	0	Receiver FIFO Data Error This is used to indicate if there is at least one parity error, framing error, or break indication in the FIFO. 0 : No data error in RX FIFO 1 : Data error in RX FIFO
6	*TEMT*	RO	1	Transmitter Empty UART_THR and TSR empty. 0 : Either the THR or TSR contains a data character. 1 : UART_THR and TSR are both empty. In FIFO mode, this bit is set to 1 whenever the transmitter FIFO and TSR are both empty. Refer to UART Block Diagram..
5	*THRE*	RO	1	Transmit Holding Register Empty UART_THR empty. This bit indicates that the UART is ready to accept new character for transmission. This bit will trigger an interrupt to processor when the THR interrupt is set enabled. 0 : UART_THR load data from CPU 1 : A character is transferred from the UART_THR into the TSR. In FIFO mode, this bit is set to 1 when the transmitter FIFO is empty; it is cleared when at least 1 byte is written to the transmitter FIFO.
4	*BI*	RO	0	Break Interrupt This bit is used to indicate the detection of a break sequence on the serial input data. Reading UART_LSR will clears this bit. 0 : No break condition 1 : The receiver received a break signal. (UARTx_RXD was a logic 0 for one character frame time). In the FIFO mode, only one break character is loaded into the FIFO.
3	*FE*	RO	0	Framing Error When the received characters stop bit is a logic 0(i.e. the receiver did not have a valid stop bit), a framing error occurs. Reading this register will clears the bit. Framing error detection time depends on the UART_FCR.*FIFOE*. When detecting a frame error, RX will attempt to resynchronize with the data by assuming the error to be the start bit of the next character and continue receiving the other bit. In FIFO mode, this error is associated with the character at the top of the FIFO. 0 : No framing error 1 : Framing error
2	*PE*	RO	0	Parity Error When the receive character does not have correct parity information and is suspect, a parity error occurs. Reading UART_LSR will clears this bit. In FIFO

Bit	Name	Type	Reset	Description
1	*OE*	RO	0	mode, this error is associated with the character at the top of the FIFO. 0: No parity error. 1: Parity error.
				Overrun Error This error occurs if a new data character was received before the previous data was read. Reading UART_LSR will clear this bit. In FIFO mode, an overrun error occurs when the FIFO is full and a new character arrives at the receiver. The data in the FIFO is retained and the data in the UART_RBR is lost. In the non-FIFO mode, the *OE* bit is set when a new character arrives in the receiver before the previous character was read from the UART_RBR. When this happens, the data in the UART_RBR is overwritten. 0: No overrun error 1: Overrun error
0	DR	RO	0	Data Ready When UART_RBR contains unread characters, this bit will be set; When the UART_RBR FIFO is empty, this bit will be cleared. 0: No data in UART_RBR or receiver FIFO 1: Data has been received and is save in the UART_RBR or receiver FIFO.

UART_MSR - UART MODEM STATUS REGISTER

This is a read-only register that provides Modem input signals status information. Read this register clears the **UART_MSR**.*DCTS*. Note that modem signal does not have a direct impact on the UART operation, it only helps software to achieve Modem signal operation.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
											CTS				DCTS

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:5	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	CTS	RO	0x0	Clear To Send. This bit is the complement of CTSn. When CTSn is asserted, it is an indication that the modem or data set is ready to exchange data with UART. 0 : CTSn input is de-asserted 1 : CTSn input is asserted
3:1	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	DCTS	RO	0x0	Delta Clear To Send This is used to indicate that the modem control line CTSn has changed since the last time the MSR was read. 0 : Modem status change is not detected on the input CTS 1 : Modem status change is detected on the input CTS

UART_IER - UART INTERRUPT ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
								ABTOIE	ABEIE	BZDIE	CHTOIE	MDSIE	RLSIE	TXEMPIE	RXRDIE

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	ABTOIE	WO	0	Auto-Baud rate detection Timeout Interrupt Enable 1: Interrupt is enabled for auto-baud rate detection occurs.
6	ABEIE	WO	0	UART Auto-Baud rate detection End Interrupt Enable 1: Interrupt is enabled for auto-baud rate detection is end.
5	BZDIE	WO	0	UART Busy Interrupt Enable 1: Interrupt is enabled for UART is busy.
4	CHTOIE	WO	0	UART Character Timeout Interrupt Enable 1: Interrupt is enabled for character timeout occurs.
3	MDSIE	WO	0	UART Modem Status Interrupt Enable 1: Interrupt is enabled for modem status
2	RLSIE	WO	0	UART Rx Line Status Interrupt enable. 1: Interrupt is enable for receiver line status
1	TXEMPIE	WO	0	UART Tx Empty Interrupt Enable 1: Interrupt is enabled for Transmit Holding Register is empty
0	RXRDIE	WO	0	UART Receive Data available Interrupt Enable. 1: Interrupt is enabled for receive data is available.

UART_IDR - UART INTERRUPT DISABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
								ABTOID	ABEID	BZDID	CHTOID	MDSID	RLSID	TXEMPID	RXRDID

Offset: 0x0024

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	ABTOID	WO	0	Auto-Baud rate detection Timeout Interrupt Disable 1: Interrupt is disabled for auto-baud rate detection occurs.
6	ABEID	WO	0	UART Auto-Baud rate detection End Interrupt Disable 1: Interrupt is disabled for auto-baud rate detection is end.
5	BZDID	WO	0	UART Busy Interrupt Disable 1: Interrupt is disabled for UART is busy.
4	CHTOID	WO	0	UART Character Timeout Interrupt Disable 1: Interrupt is disabled for character timeout occurs.
3	MDSID	WO	0	UART Modem Status Interrupt Disable 1: Interrupt is disabled for modem status
2	RLSID	WO	0	UART Rx line status Interrupt Disable. 1: Interrupt is disabled for receiver line status
1	TXEMPID	WO	0	UART Tx Empty Interrupt Disable 1: Interrupt is disabled for Transmit Holding Register is empty
0	RXRDID	WO	0	UART Receive Data available Interrupt Disable. 1: Interrupt is disabled for receive data is available.

UART_IMR - UART INTERRUPT MASK STATUS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
								ABTOIM	ABEIM	BZDIM	CHTOIM	MDSIM	RLSIM	TXEMPIM	RXRDIM

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	ABTOIM	RO	0	Auto-Baud rate detection Timeout Interrupt Mask status 0: Auto-Baud rate detection timeout interrupt will be masked. 1: Auto-Baud rate detection timeout interrupt is enabled.
6	ABEIM	RO	0	UART Auto-Baud rate detection End Interrupt Mask status 0: Auto-Baud rate detection end interrupt will be masked. 1: Auto-baud rate detection interrupt is enabled.
5	BZDIM	RO	0	UART Busy Interrupt Mask status 0: UART busy interrupt will be masked. 1: UART busy interrupt is enabled.
4	CHTOIM	RO	0	UART Character Timeout Interrupt Mask status 0: UART character timeout interrupt will be masked. 1: UART character timeout interrupt is enabled.
3	MDSIM	RO	0	UART Modem Status Interrupt Mask status 0: Modem status interrupt will be masked. 1: Modem status interrupt is enabled.
2	RLSIM	RO	0	UART Rx line status Interrupt Mask status. 0: Rx line status interrupt will be masked. 1: Rx line status is enabled.
1	TXEMPIM	RO	0	UART Tx Empty Interrupt Mask status 0: Tx empty interrupt will be masked. 1: Tx empty interrupt is enabled.
0	RXRDIM	RO	0	UART Receive Data available Interrupt Mask status. 0: UART receive data available interrupt will be masked. 1: UART receive data available interrupt is enabled.

UART_RIS - UART RAW INTERRUPT STATUS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
								ABTORI	ABERI	BZDRI	CHTORI	MDSRI	RLSRI	TXEMPRI	RXRDRI

Offset: 0x002C

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	*ABTORI*	RO	0	Auto-Baud rate detection Timeout Raw Interrupt status 0: No interrupt 1: Auto-Baud rate detection timeout interrupt has occurred
6	*ABERI*	RO	0	UART Auto-Baud rate detection End Raw Interrupt status 0: No interrupt. 1: Auto-baud rate detection interrupt has occurred
5	*BZDRI*	RO	0	UART Busy Raw Interrupt status 0: No interrupt. 1: UART busy interrupt has occurred.
4	*CHTORI*	RO	0	UART Character Timeout Raw Interrupt status 0: No interrupt. 1: UART character timeout interrupt has occurred.
3	*MDSRI*	RO	0	UART Modem Status Raw Interrupt status 0: No interrupt. 1: Modem status interrupt has occurred.
2	*RLSRI*	RO	0	UART Rx line status Raw Interrupt status 0: No interrupt. 1: Rx line status has occurred.
1	*TXEMPRI*	RO	1	UART Tx Empty Raw Interrupt status 0: No interrupt. 1: Tx empty interrupt has occurred.
0	*RXRDRI*	RO	0	UART Receive Data available Raw Interrupt status 0: No interrupt. 1: UART receive data available interrupt has occurred.

UART_ISC - UART INTERRUPT STATUS AND CLEAR REGISTER

Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt status.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W1C	6 R/W1C	5 R/W1C	4 R/W1C	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
								ABTOIS	ABEIS	BZDIS	CHTOIS	MDSIS	RLSIS	TXEMPIS	RXRDIS

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	ABTOIS	R/W1C	0	Auto-Baud rate detection Timeout Interrupt Status and clear 0: Auto-Baud rate detection has no timeout or the interrupt is masked. 1: Auto-Baud rate detection timeout Interrupt has been signaled.
6	ABEIS	R/W1C	0	UART Auto-Baud rate detection End Interrupt Status and clear 0: Auto-Baud rate detection has not end or the interrupt is masked. 1: Auto-baud rate detection interrupt has been signaled.
5	BZDIS	R/W1C	0	UART Busy Interrupt Status and clear 0: UART is not busy or the interrupt is masked. 1: UART busy interrupt has been signaled.
4	CHTOIS	R/W1C	0	UART Character Timeout Interrupt Status and clear 0: UART character has no timeout or the interrupt is masked. 1: UART character timeout interrupt has been signaled.
3	MDSIS	R/W1C	0	UART Modem Status Interrupt Status and clear 0: UART Modem status has no interrupt or the interrupt is masked. 1: Modem status interrupt has been signaled.
2	RLSIS	R/W1C	0	UART Rx line status Interrupt Status and clear 0: UART Rx line status has no interrupt or the interrupt is masked. 1: Rx line status has been signaled.
1	TXEMPIS	R/W1C	0	UART Tx Empty Interrupt Status and clear 0: UART Tx is not empty or the interrupt is masked. 1: Tx empty interrupt has been signaled.
0	RXRDIS	R/W1C	0	UART Receive Data available Interrupt Status and clear 0: UART receive data is not available or the interrupt is masked. 1: UART receive data available interrupt has been signaled.

UART_485CTRL - UART RS485 CONTROL REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 R/W	4 R/W	3 RO	2 R/W	1 R/W	0 R/W
										OINV	DIRCTRL		AADEN	RXDIS	NMMEN

Offset: 0x0034

Bit	Name	Type	Reset	Description
31:6	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5	*OINV*	R/W	0	This bit retains the RTSn (or CTSn) polarity direction control signal on pin. 0: When the transmitter has data to send, direction control pin will be driven to a logic "0". After the last data bit is sent, this bit will be driven to a logic "1". 1: When the transmitter has data to send, direction control pin will be driven to a logic "1". After the last data bit is sent, this bit will be driven to a logic "0".
4	*DIRCTRL*	R/W	0	Direction Control enable 0: Disable automatic direction control. 1: Enable automatic direction control.
3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*AADEN*	R/W	0	Automatic Address Detection (AAD) Enable Note: It can't be active with RS-485 NMM operation 0: Disable AAD 1: Enable AAD
1	*RXDIS*	R/W	0	Receiver Disable 0: Enable receiver 1: Disable receiver
0	*NMMEN*	R/W	0	RS-485 / EIA-485 Normal Multi-Mode (NMM) Enable. Note that NMM can't be active with RS-485 AAD operation mode. 0 : Disable NMM 1 : Enable NMM

UART_485ADX - UART RS485 ADDRESS MATCH REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								ADRMATCH							

Offset: 0x0038

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	ADRMATCH	R/W	0x0	Contains the Address Match value

UART_RS485DLY - UART RS485 DIRECTION DELAY REGISTER

The user may program the 8-bit **UART_485DLY** register with a delay between the last stop bit leaving the TxFIFO and the de-assertion of RTSn (or CTSn). This delay time is in periods of the baud clock. Any delay time from 0 to 255 bit times may be programmed

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								DLY							

Offset: 0x003C

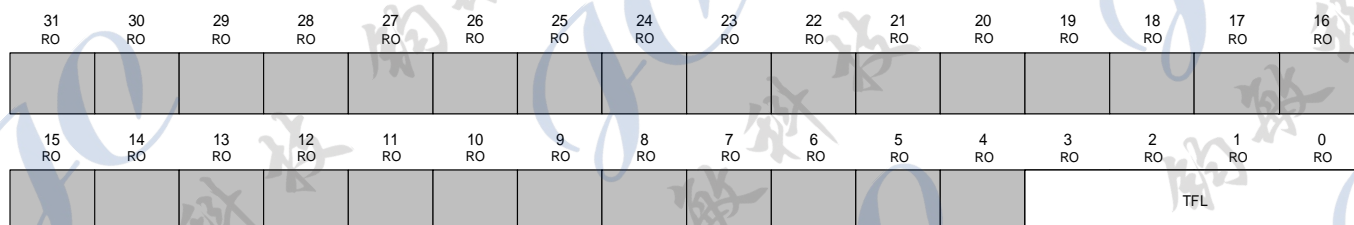| Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	DLY	R/W	0x0	Contains a direction control (RTSn or CTSn) Delay value. This register works in conjunction with an 8-bit counter.

UART_USR - UART STATUS REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
											RFF	RFNE	TFE	TFNF	BUSY

Offset: 0x007C

Bit	Name	Type	Reset	Description
31:5	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	RFF	RO	0	Receive FIFO Full This bit is cleared when the Rx FIFO is no longer full. 0: Receive FIFO not full 1: Receive FIFO full
3	RFNE	RO	0	Receive FIFO Not Empty This bit is cleared when the Rx FIFO is empty. 0: Receive FIFO is empty 1: Receive FIFO is not empty
2	TFE	RO	1	Transmit FIFO Empty This bit is cleared when the Tx FIFO is no longer empty 0: Transmit FIFO is not empty 1: Transmit FIFO is empty
1	TFNF	RO	1	Transmit FIFO Not Empty This bit is cleared when the Tx FIFO is full. 0: Transmit FIFO is full 1: Transmit FIFO is not full
0	BUSY	RO	0	UART Busy 0: UART is IDLE or inactive. 1: UART is busy(A serial transfer is in progress)

UART_TFL - UART TRANSMIT FIFO LEVEL REGISTER
Transmit FIFO level register contains a number of data, which transfer in the FIFO to be transmitted.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
												TFL			

Offset: 0x0080

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3:0	*TFL*	RO	0x0	Transmit FIFO Level This is used to indicate the number of data entries in the transmit FIFO.

UART_RFL - UART RECEIVE FIFO LEVEL REGISTER
Receive FIFO level register contains the number of valid data in the receive FIFO.
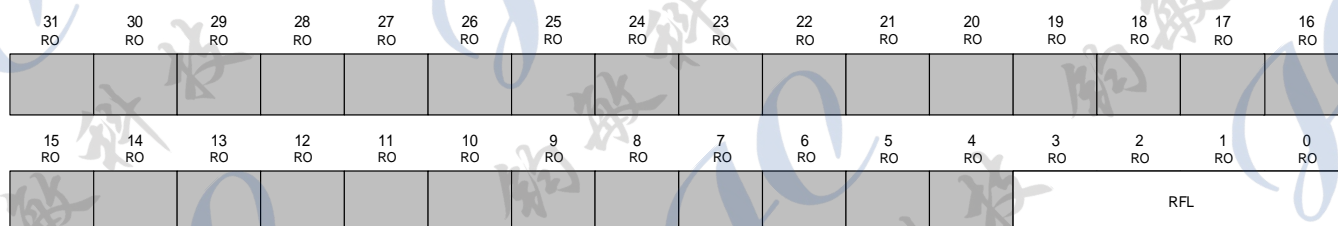
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
												RFL			

Offset: 0x0084

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3:0	*RFL*	RO	0x0	Receive FIFO Level This is used to indicate the number of data entries in the Receive FIFO.

4.7 PULSE WIDTH MODULATION (PWM)

Pulse Width Modulation (PWM) is a type of modulation that controls the width of the pulse according to the information of the modulating signal. By varying the pulse width or duty cycle the effective power applied to electrical devices can be controlled. PWM is commonly used in switching power supply and motor control applications.

PT32M622 PWM module consists of three PWM generator blocks and one control block. The control block determines the polarity of the PWM signals, and which signals are passed through to the pins.

Each PWM generator generates two PWM signals (pwmx_a' and pwmx_b', x=0, 1, 2) which can function independently with each other (using common timer frequency) or it can also be the complementary signals with programmable dead-band delay between rising and falling edges. The PWM output signals before being driven to the device pins are first managed by the output control module. The output control module selects which PWM output signals that are to be passed to the device pins (PWMx_A and PWMx_B x=0, 1, 2), and if signal inversion is to be applied.

PWM module's operations are very flexible. It can produce a simple PWM signals required by charge pump or it can also produce complementary signals with dead-band delay such as commonly used in H-bridge driver circuits. The three PWM generators can produce 3-phase complementary PWM signals suitable for motor control.

Each PWM generator (PWM0, PWM1, and PWM2) has one 16-bit PWM counter, three comparators for PWM duty control, one 4-bit prescaler, one dead-band generator, an ADC trigger and one signal generator. Each PWM generator provides the following features:

- PWM Signal Generator
  - Output PWM signal is constructed based on actions taken as a result of the Timer and PWM comparator output signals
  - Produces two independent PWM signals
- One16-bit Counter
  - Runs in: Down counting, Up counting and Up/Down counting mode.
  - Output frequency controlled by a 16-bit load value
  - Load value updates can be synchronized
  - Produces output signals at zero and load value
- Three PWM comparators
  - Support synchronize update comparator value
  - Produce output signals on match
- Dead-band generator
  - Produce two PWM signals with programmable dead-band delays for driving a half-H bridge
  - Can be byassed, leaving input signals unmodified
- PWM output can be used to trigger and start the ADC conversion.

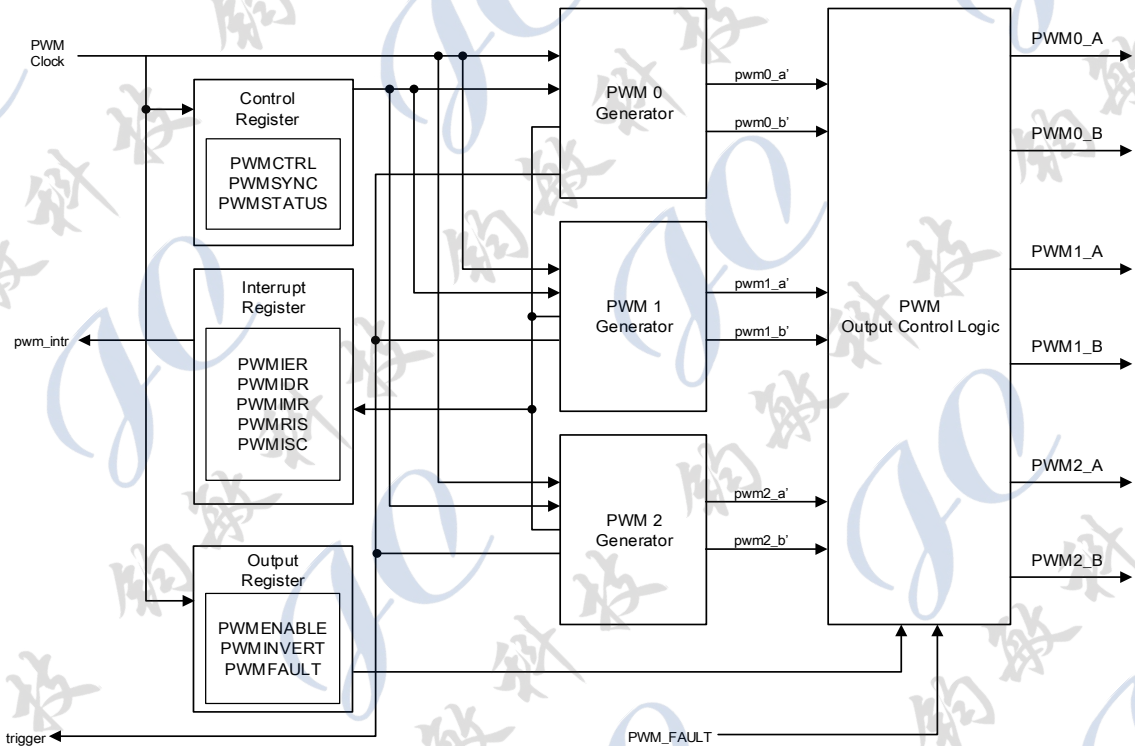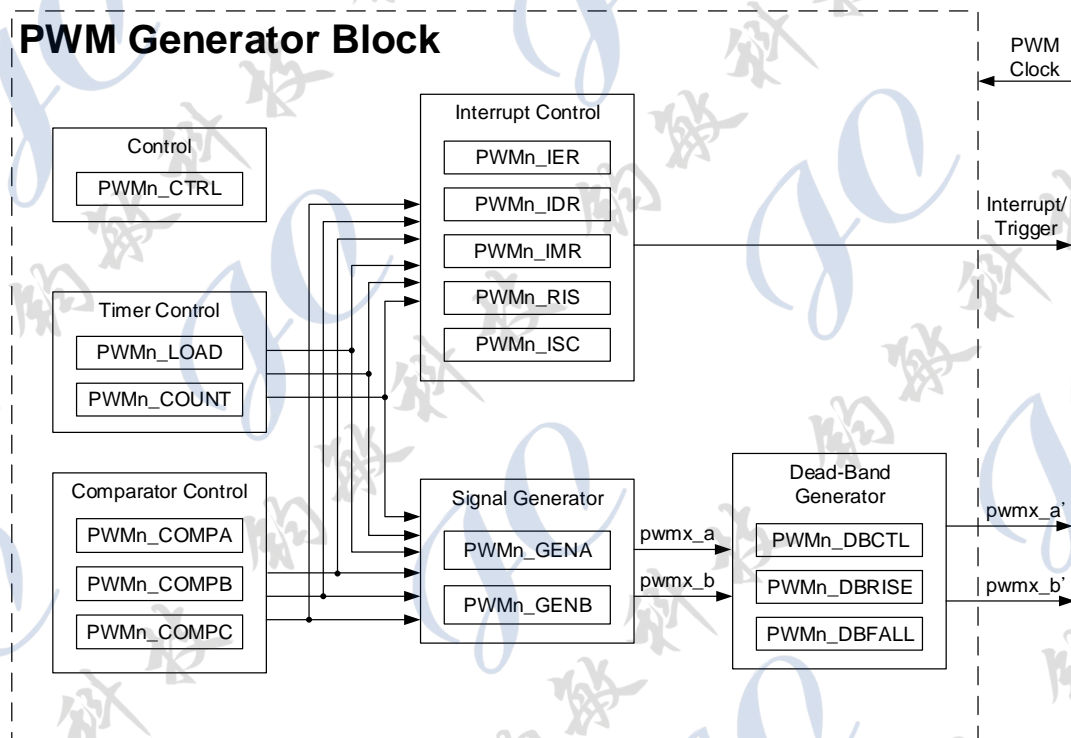## 4.7.1 BLOCK DIAGRAM
Figure 4.7-1: PWM Block Diagram

Figure 4.7-2: PWM Signal Generator Block Diagram

4.7.2 PWM FUNCTIONAL DESCRIPTION
PWM TIMER

In PT32U301, the PWM timer, configured by Counter Register (**PWMn_COUNT**), Load Value Register (**PWMn_LOAD**) and Comparator Register, supports three counting modes:

- Down Counting Mode
  Timer starts counting down from load value to zero, goes back to the load value, and continues counting down.This counting mode is generally used for right-aligned PWM.
- Up Counting Mode
  Timer starts counting from zero up to the load value then it back down to zero and continues counting up. This counting mode is generally used for left-aligned PWM.
- Up/Down Counting Mode
  Timer counts from zero up to the load value and counts down from load value to zero, and so on. This counting mode is generally used for center-aligned PWM.

Right-aligned PWM is typically used in special cases requiring alignmnet opposite of left-aligned PWM. Left-aligned PWM is used for most general purpose PWM uses. Center-aligned PWM is generally used for AC motor control to maintain phase alignment.

PWM timer output three control signals that are used in the PWM signal generation process:
- Direction signal (labeled Direction) indicating if the timer is counting down ("0") or counting up ("1").
- A single-clock-cycle-width High when the counter is zero (labeled Zero).
- Timer counts from zero up to the load value and counts down from load value to zero, and so on. This counting mode is generally used for center-aligned PWM.

Note: In the down counting mode, zero pulse is followed by load pulse. In the up counting mode, load pulse is followed by a zero pulse.

PWM COMPARATOR

Each PWM generator has three comparators for monitoring the counter value, when either match the counter, they output a single-clock-cycle-width High pulse, labeled "A", "B", "C" in this chapter

When in Up/Down Counting mode, these comparators match both when counting up and when counting down, and thus are qualified by the counter direction signal (Direction). These pulses are used in PWM signal generation process. If either comparator value is greater than the counter load value, then that comparator never outputs a High pulse. Following figures illustrate the different behavior of the counter and the relationship os these pulses under different counter mode. .

Figure 4.7-3: PWM Down Counting Mode
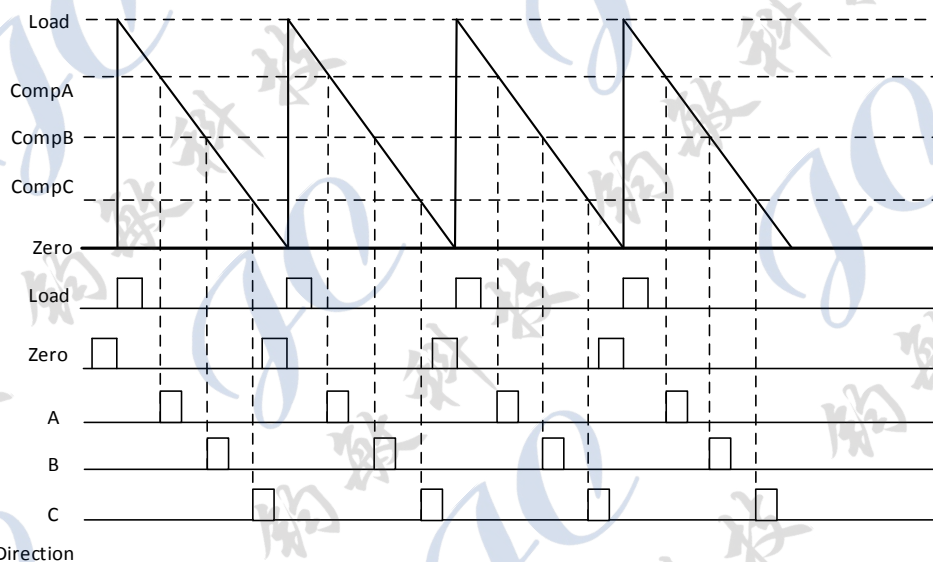
Figure 4.7-4: PWM Up Counting Mode
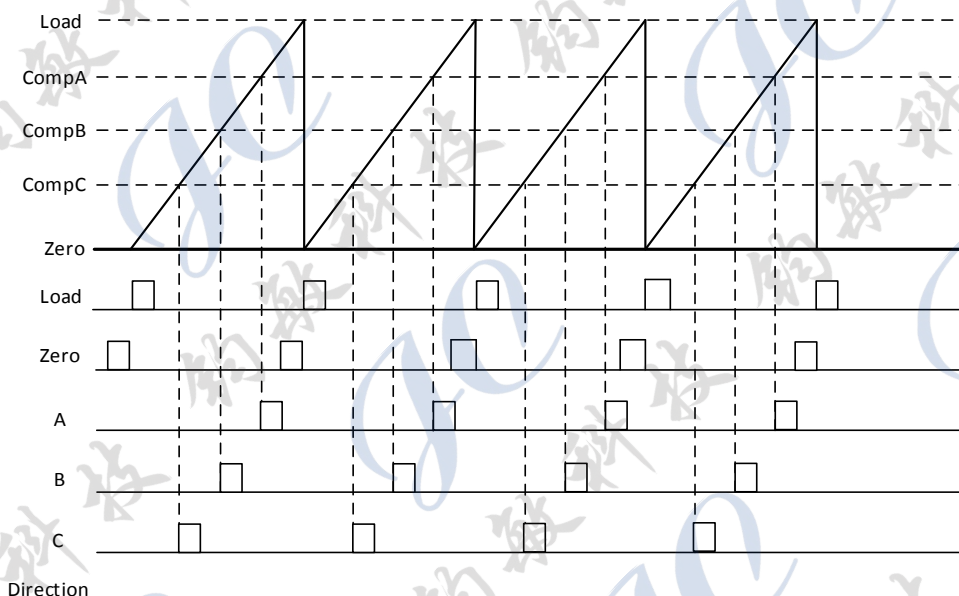
Figure 4.7-5: PWM Up/Down Counting Mode

The two internal PWM outputs (pwmx_a and pwmx_b) are defined independently of each affecting by following match events:

- Matching load value
- Matching zero
- Matching with comparator A value (Match A up/down; qualified by the Direction signal)
- Matching with comparator B value (Match B up/down; qualified by the Direction signal)
- Matching with comparator C value (Match C up/down; qualified by the Direction signal)

In the down-counting PWM output mde, the internal PWM output signals are affected by these events: (Load, Zero, Match A down, Match B down, Match C down).

In the up-counting PWM output mde, the internal PWM output signals are affected by these events: (Load, Zero, Match A up, Match B up, Match C up).

In the Up/Down counting PWM output mode, the internal PWM output signals are affected by these events: (Load, Zero, Match A down, Match B down, Match C down, Match A down, Match B down, Match C down).

Match A or Match B or Match C event is ignored if it coincides with the zero or loading events. If Match A and Match B or Match C coincides, the first signal PWMx_A event is generated based only on Match A event, the second signal PWMx_B event is generated based only on Match B event.

The toggle action of each matching event on the PWM output signal is programmable:
- Ignore the event
- Reverse
- Drive low
- Drive high.

These actions can be used to generate a different position and duty cycle of the PWM signal, which signal may or may not overlap.

**Figure 4.7-6: PWM Output Waveform Example In Count-Up/Down Mode**
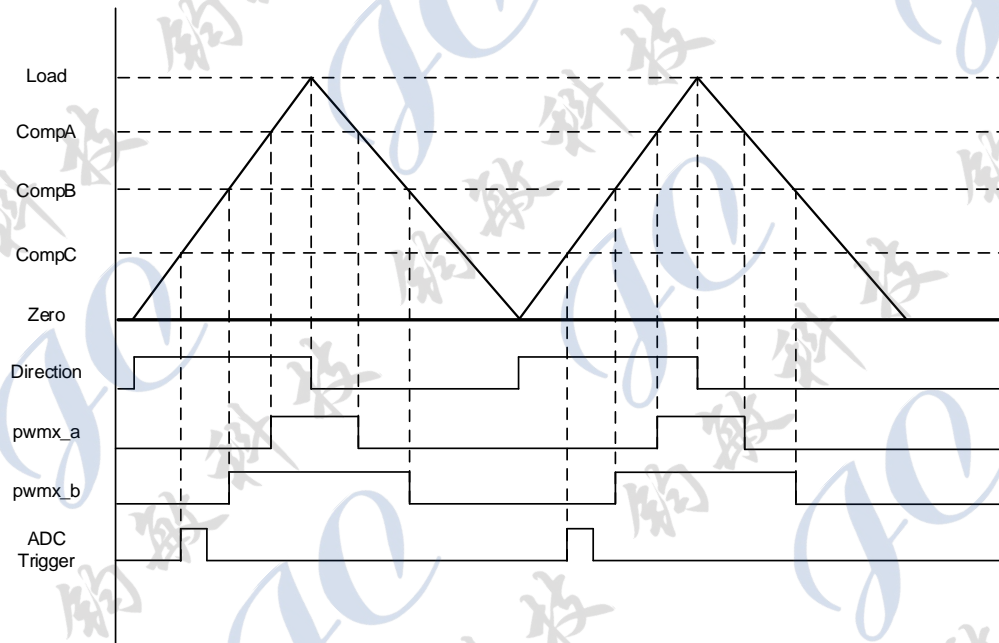
In this example, the pwmx_a is set to drive High on match A up, drive Low on match A down, and ignore other events. The pwmx_b is set to drive High on match B up, drive Low on match B down, and ignore other events. Changing the value of comparator A/B changes the duty cycle of the PWMA/PWMB signal. The Comparator C is set to send a pulse on match C up or down, however, the ADC Trigger pulse is only generated in up-counting mode.

DEADBAND GENERATOR

Two PWM signals (pwmx_a and pwmx_b) are passed to the dead band generator. If the deadband generator is disabled, the PWM signals will pass through the module without modifying. If the deadband generator is enabled, the second PWM signal is discarded and uses the first PWM input signal to generate two PWM signals. The first PWM output signal is the same as the input signal but the rising edge is delayed by a programmable time. The second PWM output signal is the inversion of the input signal but the falling edge is delayed by a programmable time.

pwmx_a' and pwmx_b' form a non-overlapping active high signals where one is always High, except for a programmable amount of time at transitions where both are Low which is the dead-band time since both signals are inactive. When these signals are used for driving H-bridge configuration, these indicate both high side and low side NMOS transistors are off. Dead-band time is inserted between switching NMOS to prevent shoot through current. Following figure shows the effect of the dead band of the input PWM signal generator.

Figure 4.7-7: Effect of the dead band of the input PWM signal
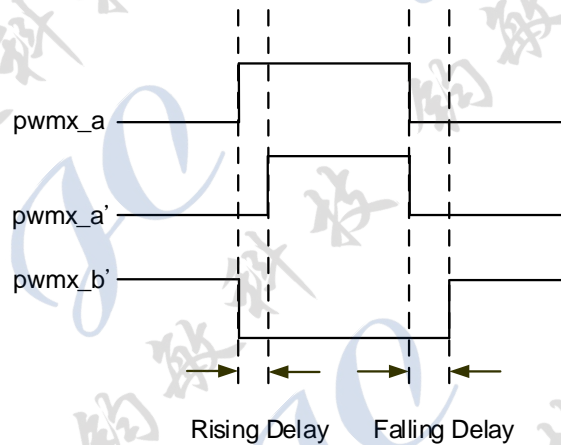
INTERRUPT / ADC- TRIGGER SELECTOR

PWM generator also uses the same five (or eight) counter events to generate an interrupt or an ADC trigger signal. Any of these events or a set of these events can be selected as a source for an interrupt or ADC trigger signal. The interrupt or ADC trigger can be configured to happen at any point in the PWM cycle. Note that when dead-band is enabled, the interrupt and ADC trigger is based on the original (Raw) events in the PWM signal, delays in the PWM signals edges caused by the dead-band generator are not taken into account.

The interrupt or ADC trigger in PWM are controlled by a set of five registers.

- Interrupt Control (IER, IDR, IMR)
  - **PWM Interrupt enable register (PWM_IER)** enables the interrupt request lines by writing a "1". Similarly, **PWM Interrupt disable register (PWM_IDR)** disables the interrupt request lines by writing a "1". IER and IDR are write only registers which control the masking of interrupts. The overall result of these two registers can be shown by **PWM Interrupt Mask Register (PWM_IMR)**. IMR is a read-only register using "1" or '0' to indicate if the interrupt request line is enabled/ or disabled.
- Interrupt Status Read (RIS)
  - PWM Raw Interrupt Status (PWM_RIS) is a read-only register to read all interrupt status of the module.
- Interrupt Clear (ISC)
  - **PWM Interrupt Status & Interrupt Clear Register (PWM_ISC)** is used to indicate the non-masked interrupt status of the module, since only now-masked interrupts are asserted to processor. Writing a "1" to the bit in this register can clear the corresponding interrupt status or disable the interrupt by writing 1 to IDR.

SYNCHRONIZATION METHOD

There is a global reset signal that can synchronously reset any or all of the counters in the PWM generators. If multiple PWM generators use the same counter load values then having a global reset will guarantee that the PWM generators have the same count values. The PWM generators must be configured first before executing a global reset. Thus, two or more PWM signals can be generated with a known relationship between edges since the counters always have the same values.

In the PWM generator, the comparator values can be updated in two methods. One is to update the comparator values when the counter reaches zero. This behavior is well defined that avoids too short or too long PWM output pulse.

Another method is to use a global synchronization update signal. When the counter reaches zero and the global synchronization update signal is enabled then the new value is used. This method allows multiple PWM generators to be updated simultaneously with a well-defined behavior. That means, everything runs from the old values until a point at which they all run from the new values.

FAULT STATE

There are two situation that affect the PWM module; one is a Fault input pin (PWM_FAULT), and the stalling of the controller generated by the debugger. There are two mechanisms to handle such fault conditions; force the output signals to go inactive and/or have the PWM timers stopped.

Each output signal has a corresponding fault bit control. If enabled and a fault input signal is present then the corresponding output signal will go inactive. Having the output signal go inactive during a fault condition prevents driving the external circuits in a dangerous manner. A fault condition can also generate a controller interrupt.

Each PWM generator can also be configured to stop counting whenever a stall condition is encountered. The counter can be made to stop once it reaches zero count. A stall condition does not generate an interrupt.

OUTPUT CONTROL MODULE

Each PWM generator produces two raw PWM signals and passes through the output control module for further conditioning before they are driven to the pins. The PWM Output Enable Register (**PWM_ENABLE**) is used to modify the final states of the selected PWM signals. This is very suitable specially for performing commutation of a brushless DC motor with a single write to a register. A final inversion can also be applied to any of the PWM signals using the PWM Output Polarity Control Register (**PWM_INVERT**) making them active "high" instead of active "low" and vice versa.

4.7.3 PWM REGISTER MAP

Base address: 0x4000_C000

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	PWM_CTRL	R/W	0x0000_0000	PWM Main Control	119
0x0004	PWM_SYNC	R/W	0x0000_0000	PWM Timing synchronization	119
0x0008	PWM_ENABLE	R/W	0x0000_0000	PWM Output Enable	120
0x000C	PWM_INVERT	R/W	0x0000_0000	PWM Output Reverse	121
0x0010	PWM_FAULT	R/W	0x0000_0000	PWM Failure Control	122
0x0014	PWM_IER	WO	0x0000_0000	PWM Interrupt Enable	123
0x0018	PWM_IDR	WO	0x0000_0000	PWM Interrupt Disable	124
0x001C	PWM_IMR	RO	0x0000_0000	PWM Interrupt Mask	125
0x0020	PWM_RIS	RO	0x0000_0000	PWM Raw Interrupt Status	126
0x0024	PWM_ISC	R/W1C	0x0000_0000	PWM Interrupt Status and Clear	127
0x0028	PWM_STATUS	RO	0x0000_0000	PWM Fault Input Status	127
0x0040	PWM0_CTL	R/W	0x0000_0000	PWM0 Control	128
0x0044	PWM0_IER	WO	0x0000_0000	130	130
0x0048	PWM0_IDR	WO	0x0000_0000	PWM0 Interrupt Disable	132
0x004C	PWM0_IMR	RO	0x0000_0000	PWM0 Interrupt Mask	134
0x0050	PWM0_RIS	RO	0x0000_0000	PWM0 Raw Interrupt Status	136
0x0054	PWM0_ISC	R/W1C	0x0000_0000	PWM0 Interrupt Status and Clear	137
0x0058	PWM0_LOAD	R/W	0x0000_0000	PWM0 Load Value	138
0x005C	PWM0_COUNT	RO	0x0000_0000	PWM0 Counter	138
0x0060	PWM0_COMPA	R/W	0x0000_0000	PWM0ComparatorA	139
0x0064	PWM0_COMPB	R/W	0x0000_0000	PWM0ComparatorB	139
0x0068	PWM0_COMPC	R/W	0x0000_0000	PWM0ComparatorC	140
0x006C	PWM0_GENA	R/W	0x0000_0000	PWM0Generator Control A	141
0x0070	PWM0_GENB	R/W	0x0000_0000	PWM0 Generator Control B	142
0x0074	PWM0_DBCTL	R/W	0x0000_0000	PWM0 Dead Band Control	143
0x0078	PWM0_DBRISE	R/W	0x0000_0000	PWM0 Dead Band Rise Delay	144
0x007C	PWM0_DBFALL	R/W	0x0000_0000	PWM0 Dead Band Fall Delay	144
0x0080	PWM1_CTL	R/W	0x0000_0000	PWM1 Control	128
0x0084	PWM1_IER	WO	0x0000_0000	PWM1 Interrupt Enable	130
0x0088	PWM1_IDR	WO	0x0000_0000	PWM1 Interrupt Disable	132
0x008C	PWM1_IMR	RO	0x0000_0000	PWM1 Interrupt Mask	134
0x0090	PWM1_RIS	RO	0x0000_0000	PWM1 Raw Interrupt Status	136
0x0094	PWM1_ISC	R/W1C	0x0000_0000	PWM1 Interrupt Status and Clear	137
0x0098	PWM1_LOAD	R/W	0x0000_0000	PWM1 Load Value	138
0x009C	PWM1_COUNT	RO	0x0000_0000	PWM1 Counter	138
0x00A0	PWM1_COMPA	R/W	0x0000_0000	PWM1 Comparator A	139
0x00A4	PWM1_COMPB	R/W	0x0000_0000	PWM1 Comparator B	139
0x00A8	PWM1_COMPC	R/W	0x0000_0000	PWM1 Comparator C	140
0x00AC	PWM1_GENA	R/W	0x0000_0000	PWM1Generator Control A	141
0x00B0	PWM1_GENB	R/W	0x0000_0000	PWM1 Generator Control B	142
0x00B4	PWM1_DBCTL	R/W	0x0000_0000	PWM1 Dead Band Control	143
0x00B8	PWM1_DBRISE	R/W	0x0000_0000	PWM1 Dead Band Rise Delay	144
0x00BC	PWM1_DBFALL	R/W	0x0000_0000	PWM1 Dead Band Fall Delay	144
0x00C0	PWM2_CTL	R/W	0x0000_0000	PWM2 Control	128
0x00C4	PWM2_IER	WO	0x0000_0000	PWM2 Interrupt Enable	130
0x00C8	PWM2_IDR	WO	0x0000_0000	PWM2 Interrupt Disable	132
0x00CC	PWM2_IMR	RO	0x0000_0000	PWM2 Interrupt Mask	134
0x00D0	PWM2_RIS	RO	0x0000_0000	PWM2 Raw Interrupt Status	137

Offset	Symbol	Type	Reset Value	Description	See page
0x00D4	PWM2_ISC	R/W1C	0x0000_0000	PWM2 Interrupt Status and Clear	137
0x00D8	PWM2_LOAD	R/W	0x0000_0000	PWM2 Load Value	138
0x00DC	PWM2_COUNT	RO	0x0000_0000	PWM2 Counter	138
0x00E0	PWM2_COMPA	R/W	0x0000_0000	PWM2 Comparator A	139
0x00E4	PWM2_COMPB	R/W	0x0000_0000	PWM2 Comparator B	139
0x00E8	PWM2_COMPC	R/W	0x0000_0000	PWM2 Comparator C	140
0x00EC	PWM2_GENA	R/W	0x0000_0000	PWM2Generator Control A	141
0x00F0	PWM2_GENB	R/W	0x0000_0000	PWM2 Generator Control B	142
0x00F4	PWM2_DBCTL	R/W	0x0000_0000	PWM2 Dead Band Control	143
0x00F8	PWM2_DBRISE	R/W	0x0000_0000	PWM2 Dead Band Rise Delay	144
0x00FC	PWM2_DBFALL	R/W	0x0000_0000	PWM2 Dead Band Fall Delay	144

PWM_CTRL – PWM MAIN CONTROL

The register for PWM generation module be the main control. Setting individual bit cause any queued update to a load or comparator register in the specific PWM generator x (x= 0, 1, 2) to be applied the next time the corresponding counter becomes zero. This bit automatically clears when the updates have completed.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 R/W
													UPDPWM2	UPDPWM1	UPDPWM0

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*UPDPWM2*	R/W	0	Update PWM Generator 2 0: No effect 1: Any queued update in PWM generator 2 is applied the next time the corresponding counter becomes zero.
1	*UPDPWM1*	R/W	0	Update PWM Generator 1 0: No effect 1: Any queued update in PWM generator 1 is applied the next time the corresponding counter becomes zero.
0	*UPDPWM0*	R/W	0	Update PWM Generator 0 0: No effect 1: Any queued update in PWM generator 0 is applied the next time the corresponding counter becomes zero.

PWM_SYNC - PWM TIMING SYNCHRONIZATION

This register provides a method to perform counter synchronization in the PWM generators. Writing '1' causes the specified counter to reset back to 0. Writing multiple bits allows multiple counter to be reset simultaneously. Once the reset has occurred, the bits are automatically cleared. Reading the bits back as zero indicates that synchronization reset has completed.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 R/W
													SYNC2	SYNC1	SYNC0

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*SYNC2*	R/W	0	Reset Generator 2 Counter 0 : No effect 1: Reset PWM Generator 2 Counter
1	*SYNC1*	R/W	0	Reset Generator 1 Counter 0 : No effect 1: Reset PWM Generator 1 Counter
0	*SYNC0*	R/W	0	Reset Generator 0 Counter 0 : No effect

| | | | | | 1: Reset PWM Generator 0 Counter | |

PWM_ENABLE - PWM OUTPUT ENABLE

This register provides a master control of which generated PWM signals are output to device pins. The PWM operation is still running normally even the output is disabled. Setting the bits to '1' to let the corresponding PWM signals pass through the output stage which is controlled by **PWM_INVERT** register. When the bits are cleared, the corresponding PWM signals are replaced with zero values and passed to the output stage.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	R/W	R/W	R/W	R/W	R/W	R/W	R/W
									SYNCOUT	PWM2BEN	PWM2AEN	PWM1BEN	PWM1AEN	PWM0BEN	PWM0AEN

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	SYNCOUT	R/W	0	1: PWM output enable will change only after zero point
5	PWM2BEN	R/W	0	PWM2_B Output Enable 0: The PWM2_B signal has a zero value 1: Allows the generated PWM2_Bsignal to be passed to the device pin.
4	PWM2AEN	R/W	0	PWM2_A Output Enable 0: The PWM2_A signal has a zero value 1: Allows the generated PWM2_Asignal to be passed to the device pin.
3	PWM1BEN	R/W	0	PWM1_B Output Enable 0: The PWM1_B signal has a zero value 1: Allows the generated PWM1_Bsignal to be passed to the device pin.
2	PWM1AEN	R/W	0	PWM1_A Output Enable 0: The PWM1_A signal has a zero value 1: Allows the generated PWM1_Asignal to be passed to the device pin.
1	PWM0BEN	R/W	0	PWM0_B Output Enable 0: The PWM0_B signal has a zero value 1: Allows the generated PWM0_Bsignal to be passed to the device pin.
0	PWM0AEN	R/W	0	PWM0_A Output Enable 0: The PWM0_A signal has a zero value 1: Allows the generated PWM0_Asignal to be passed to the device pin.

PWM_INVERT - PWM OUTPUT POLARITY CONTROL

This register provides a master control of the polarity of the PWM signals before driving the device pins. The PWM signals generated by the PWM generator are active High which can optionally be made active Low via this register.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
										PWM2BINV	PWM2AINV	PWM1BINV	PWM1AINV	PWM0BINV	PWM0AINV

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:6	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5	PWM2BINV	R/W	0	Invert PWM2_B Signal 0: No signal inversion 1: Inverts PWM2_B signal
4	PWM2AINV	R/W	0	Invert PWM2_A Signal 0: No signal inversion 1: Inverts PWM2_A signal
3	PWM1BINV	R/W	0	Invert PWM1_B Signal 0: No signal inversion 1: Inverts PWM1_B signal
2	PWM1AINV	R/W	0	Invert PWM1_A Signal 0: No signal inversion 1: Inverts PWM1_A signal.
1	PWM0BINV	R/W	0	Invert PWM0_B Signal 0: No signal inversion 1: Inverts PWM0_B signal
0	PWM0AINV	R/W	0	Invert PWM0_A Signal 0: No signal inversion 1: Inverts PWM0_A signal

PWM_FAULT - PWM FAILURE CONTROL

This register is used to control the behavior of the PWM output when a fault condition occurs. Fault input and debug events can be seen as a fault condition. Under fault conditions, each of the PWM signal can be pass through unmodified or drive low. For configured pass-through outputs debug event handler will be responsible whether to continue with the PWM signal generation. Fault condition occurs before the output inverter. So PWM signals driven low due to fault condition will pass through the signal inversion before driving the pins.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
									FAULT2B	FAULT2A	FAULT1B	FAULT1A	FAULT0B	FAULT0A	FAULTEN

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	*FAULT2B*	R/W	0	PWM2_B Fault 0: The generated pwm2_b' signal is passed to the PWM2_B pin. 1: The PWM2_B output signal is driven Low on a fault condition
5	*FAULT2A*	R/W	0	PWM2_A Fault 0: The generated pwm2_a' signal is passed to the PWM2_A pin. 1: The PWM2_A output signal is driven Low on a fault condition
4	*FAULT1B*	R/W	0	PWM1_B Fault 0: The generated pwm1_b' signal is passed to the PWM1_B pin. 1: The PWM1_B output signal is driven Low on a fault condition
3	*FAULT1A*	R/W	0	PWM1_A Fault 0: The generated pwm1_a' signal is passed to the PWM1_A pin. 1: The PWM1_A output signal is driven Low on a fault condition
2	*FAULT0A*	R/W	0	PWM0_B Fault 0: The generated pwm0_b' signal is passed to the PWM0_B pin. 1: The PWM0_B output signal is driven Low on a fault condition
1	*FAULT0B*	R/W	0	PWM0_A Fault 0: The generated pwm0_a' signal is passed to the PWM0_A pin. 1: The PWM0_A output signal is driven Low on a fault condition
0	*FAULTEN*	R/W	0	PWM Fault software Enable 0: Disable fault condition control by software 1: Enable fault condition control

PWM_IER - PWM INTERRUPT ENABLE

This register controls the global interrupt generation capabilities of the PWM module. The events that can cause an interrupt are the fault input and the individual interrupts from the PWM generators. Use **PWMn_IER** to control individual PWM interrupt enable function

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 WO	7 RO	6 RO	5 RO	4 RO	3 RO	2 WO	1 WO	0 WO
							FAULTIE						PWM2IE	PWM1IE	PWM0IE

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:9	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
8	*FAULTIE*	WO	0	Fault Interrupt Enable 1: An interrupt occurs when the fault input is asserted.
7:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*PWM2IE*	WO	0	PWM2 Interrupt Enable 1: An interrupt occurs when the PWM generator 2 block asserts an interrupt.
1	*PWM1IE*	WO	0	PWM1 Interrupt Enable 1: An interrupt occurs when the PWM generator 1 block asserts an interrupt.
0	*PWM0IE*	WO	0	PWM0 Interrupt Enable 1: An interrupt occurs when the PWM generator 0 block asserts an interrupt.

PWM_IDR - PWM INTERRUPT DISABLE

This register controls the global interrupt generation capabilities of the PWM module. The events that can cause an interrupt are the fault input and the individual interrupts from the PWM generators. Use **PWMn_IDR** to control individual PWM interrupt disable function

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 WO	7 RO	6 RO	5 RO	4 RO	3 RO	2 WO	1 WO	0 WO
							FAULTID						PWM2ID	PWM1ID	PWM0ID

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:9	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
8	*FAULTID*	WO	0	Fault Interrupt Disable 1: An interrupt would not occurs when the fault input is asserted.
7:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*PWM2ID*	WO	0	PWM2 Interrupt Disable 1: An interrupt would not occurs when the PWM generator 2 block asserts an interrupt.
1	*PWM1ID*	WO	0	PWM1 Interrupt Disable 1: An interrupt would not occurs when the PWM generator 1 block asserts an interrupt.
0	*PWM0ID*	WO	0	PWM0 Interrupt Disable 1: An interrupt would not occurs when the PWM generator 0 block asserts an interrupt.

PWM_IMR - PWM INTERRUPT MASK

The register shows the global PWM module interrupt mask status. Use **PWMn_IMP** to read individual interrupt mask status.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
							FAULTIM						PWM2IM	PWM1IM	PWM0IM

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:9	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
8	*FAULTIM*	RO	0	Fault Interrupt Mask status 0: Fault input interrupt will be masked. 1: Fault input interrupt is enabled.
7:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*PWM2IM*	RO	0	PWM2 Interrupt Mask status 0: PWM2 input interrupt will be masked. 1: PWM2 input interrupt is enabled.
1	*PWM1IM*	RO	0	PWM1 Interrupt Mask status 0: PWM1 input interrupt will be masked. 1: PWM1 input interrupt is enabled
0	*PWM0IM*	RO	0	PWM0 Interrupt Mask status 0: PWM0 input interrupt will be masked. 1: PWM0 input interrupt is enabled

PWM_RIS - PWM RAW INTERRUPT STATUS

This register provides the current set of interrupt sources that are asserted regardless of whether they cause an interrupt to be asserted by the controller. The fault interrupt is latched on detection so it must be cleared via PWM_ISC register.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
							FAULTRI						PWM2RI	PWM1RI	PWM0RI

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:9	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
8	*FAULTRI*	RO	0	Fault Raw Interrupt status 0: No interrupt 1: Fault input is asserting.
7:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*PWM2RI*	RO	0	PWM2 Raw Interrupt status 0: No interrupt 1: PWM2 is asserting its interrupt
1	*PWM1RI*	RO	0	PWM1 Raw Interrupt status 0: No interrupt 1: PWM1 is asserting its interrupt
0	*PWM0RI*	RO	0	PWM0 Raw Interrupt status 0: No interrupt 1: PWM0 is asserting its interrupt

PWM_ISC - PWM INTERRUPT STATUS AND CLEAR REGISTER

This register provides the summary of the interrupt status of individual PWM generators. A bit set to '1' indicates an active interrupt. The corresponding PWM generator interrupt status register can be consulted to know the specific source of interrupt. For the fault interrupt, writing a '1' to that bit position clears the latched interrupt status. A write of '1' to individual bit clears the respective interrupt status.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	R/W1C	RO	RO	RO	RO	RO	R/W1C	R/W1C	R/W1C
							FAULTIS						PWM2IS	PWM1IS	PWM0IS

Offset: 0x0024

Bit	Name	Type	Reset	Description
31:9	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
8	*FAULTIS*	R/W1C	0	Fault Interrupt Status and clear 0: Fault input has not asserted its interrupt or the interrupt is masked. 1: Fault input interrupt has been signaled.
7:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*PWM2IS*	R/W1C	0	PWM2 Interrupt Status and clear 0: PWM Generator 2 has not asserted its interrupt or the interrupt is masked. 1: PWM Generator 2 interrupt has been signaled.
1	*PWM1IS*	R/W1C	0	PWM1 Interrupt Status and clear 0: PWM Generator 1 has not asserted its interrupt or the interrupt is masked. 1: PWM Generator 1 interrupt has been signaled.
0	*PWM0IS*	R/W1C	0	PWM0 Interrupt Status and clear 0: PWM Generator 0 has not asserted its interrupt or the interrupt is masked. 1: PWM Generator 0 interrupt has been signaled.

PWM_STATUS - PWM FAULT INPUT STATUS

This register is used to display the status of the FAULT input signal.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
															FAULT

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*FAULT*	RO	0	Fault Interrupt Status 0: The fault condition is not asserted

Bit	Name	Type	Reset	Description
				1: In Read operation, indicates the fault input is asserted. In Write operation, triggers FAULT.

PWMN_CTL - PWM0/1/2 CONTROL

These registers configure the PWM signal generation. The register update mode, debug mode, counting mode and PWM block enable are all controlled via these registers. The PWM generators produce PWM signals which can be either two independent PWM signals (with common counter) or a pair of PWM signals with dead-band delay inserted.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								DEBUG	CMPCUPD	CMPBUPD	CMPAUPD	LOADUPD	MODE		ENABLE

Offset:
PWM0_CTL: 0x0040
PWM1_CTL: 0x0080
PWM2_CTL: 0x00C0

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	DEBUG	R/W	0	Debug mode The behavior of the counter in Debug mode. 0: Counter stops running when it next reaches 0, and continues running again when no longer in Debug mode. 1: The counter always runs.
6	CMPCUPD	R/W	0	Comparator C Update mode The Update mode for the comparator A register. 0: Updates to the register are reflected to the comparator the next time the counter is 0. 1: Updates to the register are delayed until the next time the counter is 0 after a synchronous update has been requested through the PWM Main Control (PWM_CTRL).
5	CMPBUPD	R/W	0	Comparator B Update mode Same description as in CMPCUPD but only for the comparator B register.
4	CMPAUPD	R/W	0	Comparator A Update mode Same description as in CMPCUPD but only for the comparator A register.
3	LOADUPD	R/W	0	Load register Update mode. The Update mode for the load register. 0: Updates to the register are reflected to the counter the next time the counter is 0. 1: Updates to the register are delayed until the next time the counter is 0 after a synchronous update has been requested through the PWM Main Control(PWM_CTRL)
2:1	MODE	R/W	0	Counter Mode 00: Down Counting Mode 01: Up Counting Mode 10: Up/Down Counting Mode 11: Reserved
0	ENABLE	R/W	0	PWM block Enable Master enable for the PWM generation block. 0: Module is disabled and not clocked.

Bit	Name	Type	Reset	Description
				1; Module is enabled and produces PWM signals.

PWMn_IER - PWM0/1/2 INTERRUPT ENABLE

These registers control the interrupt and ADC trigger capabilities of PWM generators. Following lists the events that can cause an interrupt or an ADC trigger: Any combination of these events can generate either an interrupt or an ADC trigger.

The counter being equal to the load register.

The counter being equal to zero.

The counter being equal to comparator A register while counting up

The counter being equal to comparator A register while counting down

The counter being equal to comparator B register while counting up

The counter being equal to comparator B register while counting down

The counter being equal to comparator C register while counting up

The counter being equal to comparator C register while counting down

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 WO	14 WO	13 WO	12 WO	11 WO	10 WO	9 WO	8 WO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
TECMPCD	TECMPCU	TECMPBD	TECMPBU	TECMPAD	TECMPAU	TECNTL	TECNTZ	IECMPCD	IECMPCU	IECMPBD	IECMPBU	IECMPAD	IECMPAU	IECNTL	IECNTZ

Offset:
PWM0_IER: 0x0044
PWM1_IER: 0x0084
PWM2_IER: 0x00C4

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15	*TECMPCD*	WO	0	Trigger Enable when Counter = Comparator C Down 0: No ADC trigger 1: ADC trigger is generated when the counter matches the value in PWMn_COMPC in counting down mode.
14	*TECMPCU*	WO	0	Trigger Enable when Counter = Comparator C Up 0: No ADC trigger 1: ADC trigger is generated when the counter matches the value in PWMn_COMPC in counting up mode.
13	*TECMPBD*	WO	0	Trigger Enable when Counter = Comparator B Down 0: No ADC trigger 1: ADC trigger is generated when the counter matches the value in PWMn_COMPB in counting down mode.
12	*TECMPBU*	WO	0	Trigger Enable when Counter = Comparator B Up 0: No ADC trigger 1: ADC trigger is generated when the counter matches the value in PWMn_COMPB in counting up mode.
11	*TECMPAD*	WO	0	Trigger Enable when Counter = Comparator A Down 0: No ADC trigger 1: ADC trigger is generated when the counter matches the value in PWMn_COMPA in counting down mode.

Bit	Name	Type	Reset	Description
10	*TECMPAU*	WO	0	Trigger Enable when Counter = Comparator A Up 0: No ADC trigger 1: ADC trigger is generated when the counter matches the value in PWMn_COMPA in counting up mode.
9	*TECNTL*	WO	0	Trigger Enable when Counter = Load 0: No ADC trigger is output 1: An ADC trigger pulse is output when the counter matches the PWMn_LOAD register.
8	*TECNTZ*	WO	0	Trigger Enable when Counter = Zero 0: No ADC trigger is output 1: An ADC trigger pulse is output when the counter is 0.
7	*IECMPCD*	WO	0	Interrupt Enable for Counter = Comparator C Down 0: No interrupt 1: A raw interrupt occurs when the counter matches the value in the PWMn_COMPC register value while counting down.
6	*IECMPCU*	WO	0	Interrupt Enable for Counter = Comparator C Up 0: No interrupt 1: A raw interrupt occurs when the counter matches the value in the PWMn_COMPC register value while counting up.
5	*IECMPBD*	WO	0	Interrupt Enable for Counter = Comparator B Down 0: No interrupt 1: A raw interrupt occurs when the counter matches the value in the PWMn_COMPB register value while counting down.
4	*IECMPBU*	WO	0	Interrupt Enable for Counter = Comparator B Up 0: No interrupt 1: A raw interrupt occurs when the counter matches the value in the PWMn_COMPB register value while counting up.
3	*IECMPAD*	WO	0	Interrupt Enable for Counter = Comparator A Down 0: No interrupt 1: A raw interrupt occurs when the counter matches the value in the PWMn_COMPA register value while counting down.
2	*IECMPAU*	WO	0	Interrupt Enable for Counter = Comparator A Up 0: No interrupt 1: A raw interrupt occurs when the counter matches the value in the PWMn_COMPA register value while counting up.
1	*IECNTL*	WO	0	Interrupt Enable for Counter = Load 0: No interrupt 1: A raw interrupt occurs when the counter matches the values in the PWMn_LOAD register value.
0	*IECNTZ*	WO	0	Interrupt Enable for Counter = Zero 0: No interrupt 1: A raw interrupt occurs when the counter is zero.

PWMn_IDR - PWM0/1/2 INTERRUPT DISABLE

These registers control the ability to disable the PWM generator interrupt and ADC trigger signals.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 WO	14 WO	13 WO	12 WO	11 WO	10 WO	9 WO	8 WO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
TDCMPCD	TDCMPCU	TDCMPBD	TDCMPBU	TDCMPAD	TDCMPAU	TDCNTL	TDCNTZ	IDCMPCD	IDCMPCU	IDCMPBD	IDCMPBU	IDCMPAD	IDCMPAU	IDCNTL	IDCNTZ

Offset:
PWM0_IDR: 0x0048
PWM1_IDR: 0x0088
PWM2_IDR: 0x00C8

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15	*TDCMPCD*	WO	0	Trigger Disable for Counter = Comparator C Down 0: No ADC trigger 1: Disable ADC trigger pulse output when the counter matches the value in PWMn_COMPC in counting down mode.
14	*TDCMPCU*	WO	0	Trigger Disable for Counter = Comparator C Up 0: No ADC trigger 1: Disable ADC trigger pulse output when the counter matches the value in PWMn_COMPC in counting up mode.
13	*TDCMPBD*	WO	0	Trigger Disable for Counter = Comparator B Down 0: No ADC trigger 1: Disable ADC trigger pulse output when the counter matches the value in PWMn_COMPB in counting down mode.
12	*TDCMPBU*	WO	0	Trigger Disable for Counter = Comparator B Up 0: No ADC trigger 1: Disable ADC trigger pulse output when the counter matches the value in PWMn_COMPB in counting up mode.
11	*TDCMPAD*	WO	0	Trigger Disable for Counter = Comparator A Down 0: No ADC trigger 1: Disable ADC trigger pulse output when the counter matches the value in PWMn_COMPA in counting down mode.
10	*TDCMPAU*	WO	0	Trigger Disable for Counter = Comparator A Up 0: No ADC trigger 1: Disable ADC trigger pulse output when the counter matches the value in PWMn_COMPA in counting up mode.
9	*TDCNTL*	WO	0	Trigger Disable for Counter = Load 0: No ADC trigger is output 1: Disable ADC trigger pulse output when the counter matches the PWMn_LOAD register.
8	*TDCNTZ*	WO	0	Trigger Disable for Counter = Zero 0: No ADC trigger is output 1: Disable ADC trigger pulse output when the counter is 0.
7	*IDCMPCD*	WO	0	Interrupt Disable for Counter = Comparator C Down 0: No interrupt 1: A raw interrupt is disabled when the counter matches the value in the PWMn_COMPC register value while counting down.

Bit	Name	Type	Reset	Description
6	IDCMPCU	WO	0	Interrupt Disable for Counter = Comparator C Up 0: No interrupt 1: A raw interrupt is disabled when the counter matches the value in the PWMn_COMPC register value while counting up.
5	IDCMPBD	WO	0	Interrupt Disable for Counter = Comparator B Down 0: No interrupt 1: A raw interrupt is disabled when the counter matches the value in the PWMn_COMPB register value while counting down.
4	IDCMPBU	WO	0	Interrupt Disable for Counter = Comparator B Up 0: No interrupt 1: A raw interrupt is disabled when the counter matches the value in the PWMn_COMPB register value while counting up.
3	IDCMPAD	WO	0	Interrupt Disable for Counter = Comparator A Down 0: No interrupt 1: A raw interrupt is disabled when the counter matches the value in the PWMn_COMPA register value while counting down.
2	IDCMPAU	WO	0	Interrupt Disable for Counter = Comparator A Up 0: No interrupt 1: A raw interrupt is disabled when the counter matches the value in the PWMn_COMPA register value while counting up.
1	IDCNTL	WO	0	Interrupt Disable for Counter = Load 0: No interrupt 1: A raw interrupt is disabled when the counter matches the values in the PWMn_LOAD register value.
0	IDCNTZ	WO	0	Interrupt Disable for Counter = Zero 0: No interrupt 1: A raw interrupt is disabled when the counter is zero.

PWMn_IMR - PWM0/1/2 INTERRUPT MASK

The register shows the states of the interrupt mask and ADC trigger signal.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
TMCMPCD	TMCMPCU	TMCMPBD	TMCMPBU	TMCMPAD	TMCMPAU	TMCNTL	TMCNTZ	IMCMPCD	IMCMPCU	IMCMPBD	IMCMPBU	IMCMPAD	IMCMPAU	IMCNTL	IMCNTZ

Offset:
PWM0_IMR: 0x004C
PWM1_IMR: 0x008C
PWM2_IMR: 0x00CC

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15	TMCMPCD	RO	0	Trigger Mask Counter = Comparator C Down 0: ADC trigger pulse output interrupt will be masked when the counter matches the value in PWMn_COMPC in counting down mode. 1: ADC trigger pulse output interrupt is enabled
14	TMCMPCU	RO	0	Trigger Mask for Counter = Comparator C Up 0: ADC trigger pulse output interrupt will be masked when the counter matches the value in PWMn_COMPC in counting up mode. 1: ADC trigger pulse output interrupt is enabled
13	TMCMPBD	RO	0	Trigger Mask for Counter = Comparator B Down 0: ADC trigger pulse output interrupt will be masked when the counter matches the value in PWMn_COMPB in counting down mode. 1: ADC trigger pulse output interrupt is enabled
12	TMCMPBU	RO	0	Trigger Mask for Counter = Comparator B Up 0: ADC trigger pulse output interrupt will be masked when the counter matches the value in PWMn_COMPB in counting up mode. 1: ADC trigger pulse output interrupt is enabled
11	TMCMPAD	RO	0	Trigger Mask for Counter = Comparator A Down 0: ADC trigger pulse output interrupt will be masked when the counter matches the value in PWMn_COMPA in counting down mode. 1: ADC trigger pulse output interrupt is enabled
10	TMCMPAU	RO	0	Trigger Mask for Counter = Comparator A Up 0: ADC trigger pulse output interrupt will be masked when the counter matches the value in PWMn_COMPA in counting up mode. 1: ADC trigger pulse output interrupt is enabled
9	TMCNTL	RO	0	Trigger Mask for Counter = Load 0: ADC trigger pulse output interrupt will be masked when the counter matches the PWMn_LOAD register. 1: ADC trigger pulse output interrupt is enabled
8	TMCNTZ	RO	0	Trigger Mask for Counter = Zero 0: ADC trigger pulse output interrupt will be masked when the counter is 0. 1: ADC trigger pulse output interrupt is enabled
7	IMCMPCD	RO	0	Interrupt Mask for Counter = Comparator C Down 0: A raw interrupt will masked when the counter matches the value in the PWMn_COMPC register value while counting down. 1: A raw interrupt is enabled.

Bit	Name	Type	Reset	Description
6	*IMCMPCU*	RO	0	Interrupt Mask for Counter = Comparator C Up 0: A raw interrupt will be masked when the counter matches the value in the PWMn_COMPC register value while counting up. 1: A raw interrupt is enabled.
5	*IMCMPBD*	RO	0	Interrupt Mask for Counter = Comparator B Down 0: A raw interrupt will be masked when the counter matches the value in the PWMn_COMPB register value while counting down. 1: A raw interrupt is enabled.
4	*IMCMPBU*	RO	0	Interrupt Mask for Counter = Comparator B Up 0: A raw interrupt will be masked when the counter matches the value in the PWMn_COMPB register value while counting up. 1: A raw interrupt is enabled.
3	*IMCMPAD*	RO	0	Interrupt Mask for Counter = Comparator A Down 0: A raw interrupt will be masked when the counter matches the value in the PWMn_COMPA register value while counting down. 1: A raw interrupt is enabled.
2	*IMCMPAU*	RO	0	Interrupt Mask for Counter = Comparator A Up 0: A raw interrupt will be masked when the counter matches the value in the PWMn_COMPA register value while counting up. 1: A raw interrupt is enabled.
1	*IMCNTL*	RO	0	Interrupt Mask for Counter = Load 0: A raw interrupt will be masked when the counter matches the values in the PWMn_LOAD register value. 1: A raw interrupt is enabled.
0	*IMCNTZ*	RO	0	Interrupt Mask for Counter = Zero 0: A raw interrupt will be masked when the counter is zero. 1: A raw interrupt is enabled.

PWMn_RIS - PWM0/1/2 RAW INTERRUPT STATUS

These registers provide the current set of interrupt sources that are asserted regardless of whether they will cause an interrupt to be asserted to the controller.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
								CMPCDRI	CMPCURI	CMPBDRI	CMPBURI	CMPADRI	CMPAURI	CNTLRI	CNTZRI

Offset:
PWM0_RIS: 0x0050
PWM1_RIS: 0x0090
PWM2_RIS: 0x00D0

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	*CMPCDRI*	RO	0	Comparator C Down Raw Interrupt status 0: No Interrupt 1: The counter has matched the value in PWMn_COMPC while counting down.
6	*CMPCURI*	RO	0	Comparator C Up Raw Interrupt status 0: No Interrupt 1: The counter has matched the value in PWMn_COMPC while counting up.
5	*CMPBDRI*	RO	0	Comparator B Down Raw Interrupt status 0: No Interrupt 1: The counter has matched the value in PWMn_COMPB while counting down.
4	*CMPBURI*	RO	0	Comparator B Up Raw Interrupt status 0: No Interrupt 1: The counter has matched the value in PWMn_COMPB while counting up.
3	*CMPADRI*	RO	0	Comparator A Down Raw Interrupt status 0: No Interrupt 1: The counter has matched the value in PWMn_COMPA while counting down.
2	*CMPAURI*	RO	0	Comparator A Up Raw Interrupt status 0: No Interrupt 1: The counter has matched the value in PWMn_COMPA while counting up.
1	*CNTLRI*	RO	0	Counter = Load Raw Interrupt status 0: No Interrupt 1: The counter has matched the value in PWMn_LOAD.
0	*CNTZRI*	RO	0	Counter = Zero Raw Interrupt status 0: No Interrupt 1: The counter has matched zero.

PWMn_ISC - PWM0/1/2 INTERRUPT STATUS AND CLEAR

Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt status.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W1C	6 R/W1C	5 R/W1C	4 R/W1C	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
								CMPCDIS	CMPCUIS	CMPBDRI	CMPBUIS	CMPADIS	CMPAUIS	CNTLIS	CNTZIS

Offset:
PWM0_ISC: 0x0054
PWM1_ISC: 0x0094
PWM2_ISC: 0x00D4

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	*CMPCDIS*	R/W1C	0	Comparator C Down Interrupt Status and clear 0: No interrupt or the interrupt is masked. 1: Comparator C Down Interrupt has been signaled.
6	*CMPCUIS*	R/W1C	0	Comparator C Up Interrupt Status and clear 0: No interrupt or the interrupt is masked. 1: Comparator C Up Interrupt has been signaled.
5	*CMPBDIS*	R/W1C	0	Comparator B Down Interrupt Status and clear 0: No interrupt or the interrupt is masked. 1: Comparator B Down Interrupt has been signaled.
4	*CMPBUIS*	R/W1C	0	Comparator B Up Interrupt Status and clear 0: No interrupt or the interrupt is masked. 1: Comparator B Up Interrupt has been signaled.
3	*CMPADIS*	R/W1C	0	Comparator A Down Interrupt Status and clear 0: No interrupt or the interrupt is masked. 1: Comparator A Down Interrupt has been signaled.
2	*CMPAUIS*	R/W1C	0	Comparator A Up Interrupt Status and clear 0: No interrupt or the interrupt is masked. 1: Comparator A Up Interrupt has been signaled.
1	*CNTLIS*	R/W1C	0	Counter = Load Interrupt Status and clear 0: No Interrupt or the interrupt has been masked. 1: The counter has matched the load value and the interrupt has been signaled
0	*CNTZIS*	R/W1C	0	Counter = Zero Interrupt Status and clear 0: No Interrupt or the interrupt has been masked. 1: The counter has matched zero and the interrupt has been signaled.

PWMN_LOAD - PWM0/1/2 LOAD VALUE

These registers contain the load value for PWM counter. Depending on the counter mode, either this value is loaded into the counter when it reaches zero or use this value as limit value for up counting after which the counter is cleared to zero or count down towards zero. If the load update mode is immediate then this value is used the next time the counter reaches zero. Otherwise, if the load update mode is synchronized then the next time the counter reaches zero and a synchronization signal is active then this value will be used.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 R/W	18 R/W	17 R/W	16 R/W
													SCALE		

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							LOAD								

Offset:
PWM0_LOAD: 0x0058
PWM1_LOAD: 0x0098
PWM2_LOAD: 0x00D8

Bit	Name	Type	Reset	Description
31:20	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
19:16	*SCALE*	R/W	0x0	Counter Scale Control from 0 to 15
15:0	*LOAD*	R/W	0x0	Counter Load Value.

PWMn_COUNT - PWM0/1/2 COUNTER

These registers contain the current value of the PWM counter. When the count value equal of the load register value, it will generate a pulse; use to drive in generation of PWM signal (via **PWMn_GENA** / **PWMn_GENB** register) or drive an interrupt of ADC trigger (through **PWMn_INTEN** register). A pulse is generated with the same capabilities when this value is zero.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							COUNT								

Offset:
PWM0_COUNT: 0x005C
PWM1_COUNT: 0x009C
PWM2_COUNT: 0x00DC

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*COUNT*	R/W	0x0	Counter Value The current value of the counter.

PWMn_COMPA - PWM0/1/2 COMPARATOR A

These registers contain the values to be compared with the counter. When this value matches the counter, a pulse is output which can drive; a) the generation of PWM signal, b) interrupt signal, c) ADC trigger signal. If the value is greater than the **PWMn_LOAD** register then no pulse is ever output. If the load update mode is immediate then this value is used the next time the counter reaches zero. Otherwise, if the load update mode is synchronized then the next time the counter reaches zero and a synchronization signal is active then this value will be used.
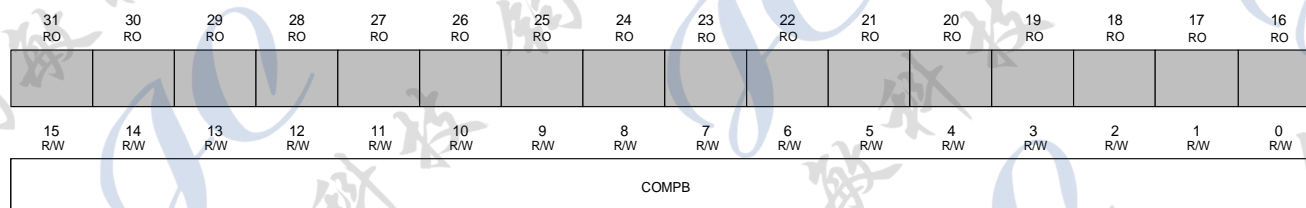
31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							COMPA								
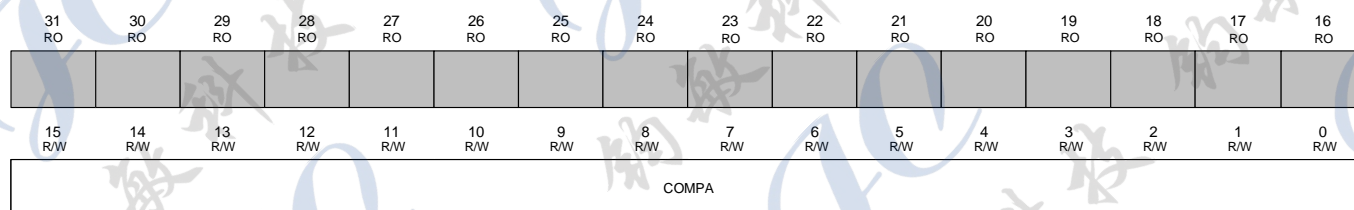
Offset:
PWM0_COMPA: 0x0060
PWM1_COMPA: 0x00A0
PWM2_COMPA: 0x00E0

Bit	Name	Type	Reset	Description
31:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	COMPA	R/W	0x0	Comparator A value The value to be compared against the counter.

PWMn_COMPB - PWM0/1/2 COMPARATOR B

This register perform the same function as in PWMn_COMPA but only for Comparator B.

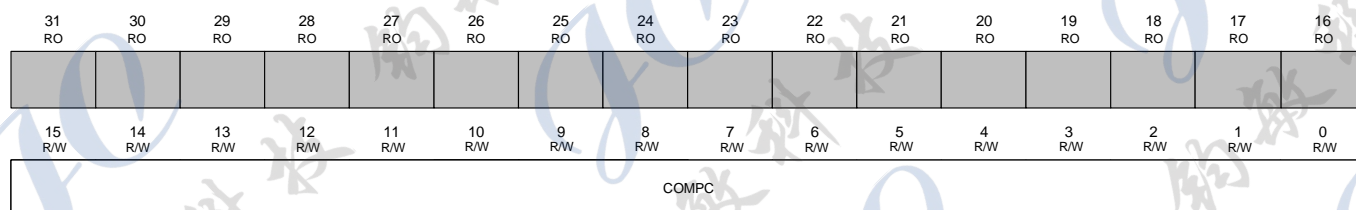| 31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							COMPB								

Offset:
PWM0_COMPB: 0x0064
PWM1_COMPB: 0x00A4
PWM2_COMPB: 0x00E4

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*COMPB*	R/W	0x0	Comparator B value The value to be compared against the counter.

PWMn_COMPC - PWM0/1/2 COMPARATOR C
This register perform the same function as in PWMn_COMPA but only for Comparator B.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
COMPC															

Offset:
PWM0_COMPC: 0x0068
PWM1_COMPC: 0x00A8
PWM2_COMPC: 0x00E8

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*COMPC*	R/W	0x0	Comparator C value The value to be compared against the counter.

PWMn_GENA - PWM 0/1/2 GENERATOR CONTROL A

These registers control the PWMn_A signal generation based on the load and zero output pulse events from the counter, as well as the compare A and compare B pulse events from the comparators. For counters in down counting mode or up counting mode only four events occur. For counters in up/down counting mode all six events occur. These events allow greater flexibility in the generation of PWM signal. If a zero or load event coincides with a compare A or compare B event, the zero or load action is taken ignoring the others. If a compare A event coincides with a compare B event, the compare A action is taken ignoring compare B action.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ACTCMPCD		ACTCMPCU		ACTCMPBD		ACTCMPBU		ACTCMPAD		ACTCMPAU		ACTCNTL		ACTCNTZ	

Offset:
PWM0_GENA: 0x006C
PWM1_GENA: 0x00AC
PWM2_GENA: 0x00EC

Bit	Name	Type	Reset	Description
31:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	ACTCMPCD	R/W	0x0	Action for comparator C Down. The action to be taken when the counter matches comparator C while counting down. Same action table as in ACTCNTZ.
13:12	ACTCMPCU	R/W	0x0	Action for comparator C Up. The action to be taken when the counter matches comparator C while counting up. Same action table as in ACTCNTZ.
11:10	ACTCMPBD	R/W	0x0	Action for comparator B Down. The action to be taken when the counter matches comparator B while counting down. Same action table as in ACTCNTZ.
9:8	ACTCMPBU	R/W	0x0	Action for comparator B Up. The action to be taken when the counter matches comparator B while counting up. Same action table as in ACTCNTZ.
7:6	ACTCMPAD	R/W	0x0	Action for comparator A Down. The action to be taken when the counter matches comparator A while counting down. Same action table as in ACTCNTZ.
5:4	ACTCMPAU	R/W	0x0	Action for comparator A Up. The action to be taken when the counter matches comparator A while counting up. Same action table as in ACTCNTZ.
3:2	ACTCNTL	R/W	0x0	Action for Counter = Load. The action to be taken when the counter matches the load value. Same action table as in ACTCNTZ.
1:0	ACTCNTZ	R/W	0x0	Action for Counter = Zero. The action to be taken when the counter is zero. Action Table: 00: Do Nothing 01: Invert the output signal 10: Set the output signal to 0. 11: Set the output signal to 1.

PWMn_GENB - PWM0/1/2 GENERATOR CONTROL B

This register perform the same function as in PWMn_GENA but only for Generator B.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
ACTCMPCD		ACTCMPCU		ACTCMPBD		ACTCMPBU		ACTCMPAD		ACTCMPAU		ACTCNTL		ACTCNTZ	

Offset:
PWM0_GENB: 0x0070
PWM1_GENB: 0x00B0
PWM2_GENB: 0x00F0

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:14	*ACTCMPCD*	R/W	0x0	Action for comparator C Down The action to be taken when the counter matches comparator C while counting down. Same action table as in *ACTCNTZ*.
13:12	*ACTCMPCU*	R/W	0x0	Action for comparator C Up The action to be taken when the counter matches comparator C while counting up. Same action table as in *ACTCNTZ*.
11:10	*ACTCMPBD*	R/W	0x0	Action for comparator B Down The action to be taken when the counter matches comparator B while counting down. Same action table as in *ACTCNTZ*.
9:8	*ACTCMPBU*	R/W	0x0	Action for comparator B Up The action to be taken when the counter matches comparator B while counting up. Same action table as in *ACTCNTZ*.
7:6	*ACTCMPAD*	R/W	0x0	Action for comparator A Down The action to be taken when the counter matches comparator A while counting down. Same action table as in *ACTCNTZ*.
5:4	*ACTCMPAU*	R/W	0x0	Action for comparator A Up The action to be taken when the counter matches comparator A while counting up. Same action table as in *ACTCNTZ*.
3:2	*ACTCNTL*	R/W	0x0	Action for Counter = Load The action to be taken when the counter matches the load value. Same action table as in *ACTCNTZ*.
1:0	*ACTCNTZ*	R/W	0x0	Action for Counter = Zero The action to be taken when the counter is zero. Action Table: 00: Do Nothing 01: Invert the output signal 10: Set the output signal to 0. 11: Set the output signal to 1.

PWMn_DBCTL - PWM0/1/2 DEAD BAND CONTROL

This register controls the dead-band generator which produces PWMn_A and PWMn_B signals based on the pwmn_a and pwmn_b signals. When disabled, the pwm_a' is equal to pwm0_a and pwm0_b' is equal to pwm0_b. When enabled and inverting the resulting waveform, the pwm0_b signal is ignored. The pwm0_a' signal is generated by delaying the rising edge of the pwm_a by the value in the **PWMn_DBRISE** register and the pwm0_b' signal is generated by delaying the falling edge of the pwm0_a signal by the value in the **PWMn_DBFALL** register. The output control block outputs the pwm0_a' signal on the PWM0_A signal and the pwm0_b' signal on the PWM0_B signal and other PWM output signal are produced based on the same manner.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ENABLE															
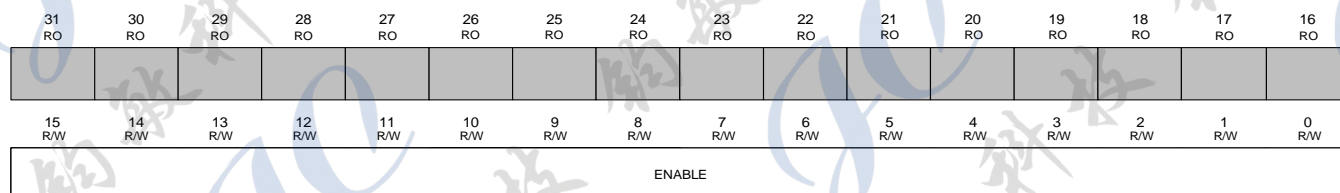
Offset:
PWM0_DBCTL: 0x0074
PWM1_DBCTL: 0x00B4
PWM2_DBCTL: 0x00F4

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*ENABLE*	R/W	0x0	Dead-Band Generator Enable 0: Passes the PWM signal directly. 1: Dead-band generator inserts dead bands into the output signals.

PWMn_DBRISE - PWM0/1/2 DEAD BAND RISE DELAY

This register contains the number of clock ticks to delay the rising edge of the pwmn_a signal when generating the pwmn_a. This register is ignored if the dead-band generator is disabled. If the value of this register is higher than the width of a High pulse on the input PWM signal, the rising-edge delay consumes the entire High time of the signal resulting in no High time on the output. It is important to ensure that the input High time is always longer than the rising-edge delay.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
							RISEDLY								
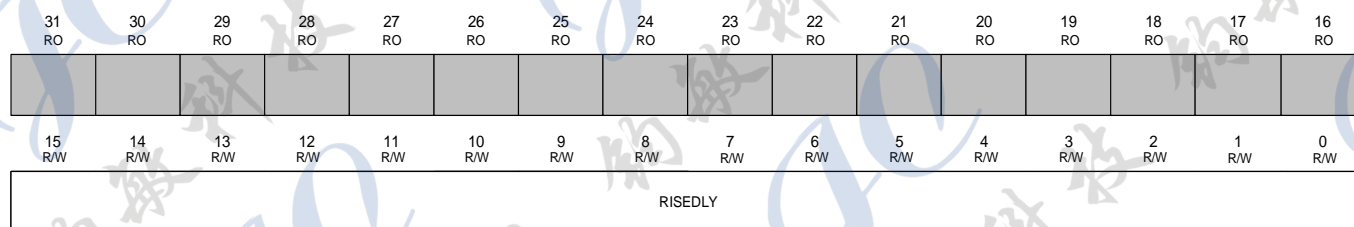
Offset:
PWM0_DBRISE: 0x0078
PWM1_DBRISE: 0x00B8
PWM2_DBRISE: 0x00F8

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*RISEDLY*	R/W	0x0	Dead-Band Rise Delay The number of clock ticks to delay the rising edge.

PWMn_DBFALL - PWM0/1/2 DEAD BAND FALL DELAY

This register contains the number of clock ticks to delay the falling edge of the pwmn_a signal when generating the pwmn_b'. This register is ignored if the dead-band generator is disabled. If the value of this register is higher than the width of a Low pulse on the input PWM signal, the falling-edge delay consumes the entire Low time of the signal resulting in no Low time on the output. It is important to ensure that the input Low time is always longer than the falling-edge delay.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
								FALLDLY							
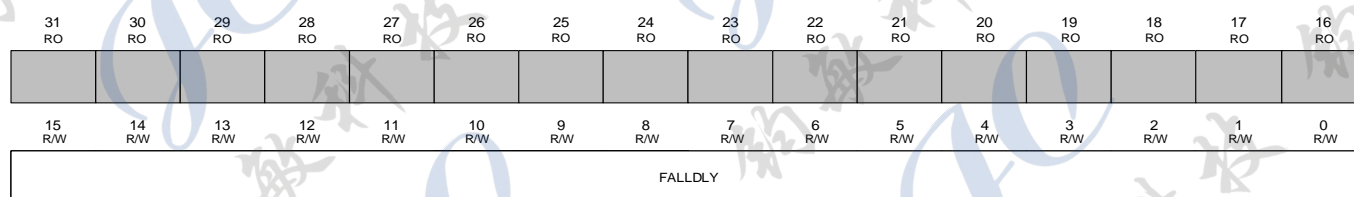
Offset:
PWM0_DBFALL: 0x007C
PWM1_DBFALL: 0x00BC
PWM2_DBFALL: 0x00FC

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*FALLDLY*	R/W	0x0	Dead-Band Fall Delay The number of clock ticks to delay the falling edge.

# 4.8 ANALOG TO DIGITAL CONVERTER (ADC)

An analog-to-digital converter (ADC) is a peripheral that converts a continuous analog voltage to a discrete digital number. The PT32U301 contains one 12-bit successive approximation analog-to-digital converter (SAR A/D converter) with 8 external input channels, plus an internal temperature sensor. Each ADC module supports four programmable sequencers which allow for the sampling of multiple analog input sources without controller intervention. A / D converter supports three operating modes: single-mode, single-cycle scan mode and continuous scan mode. Each sample sequence provides flexible programming with fully configurable input source, trigger events, and interrupt.

The ADC module provides the following features:

- Analog input voltage range: 0 to reference values (up to 3.3V).
- Up to 8 single-end analog input channels or 4 differential analog input channels.
- Support programmable sampling time (with ADC_CLK units)
- Support average mode.
- Support PGA control mode.
- On-chip internal temperature sensor, support temperature sensing control mode.
- Maximum ADC clock frequency is 48 MHz, the sampling time of each conversion time is 20 clock + input impedance of the decision.
- Flexible trigger control
    - Controller (software)
    - Timer 0/1/2
    - Comparator
    - PWM 0/1/2
    - GPIO
    - RTC
- A/D conversion can perform as
    - One time on a specified channel.
    - One cycle on all specified channels with the sequence from the lowest numbered channel to the highest numbered channel.
    - Single-cycle scan until software stops A/D conversion.
- Efficient transfers using Micro Direct Memory Access Controller

4.8.1 BLOCK DIAGRAM
Figure 4.8-1: ADC Block Diagram
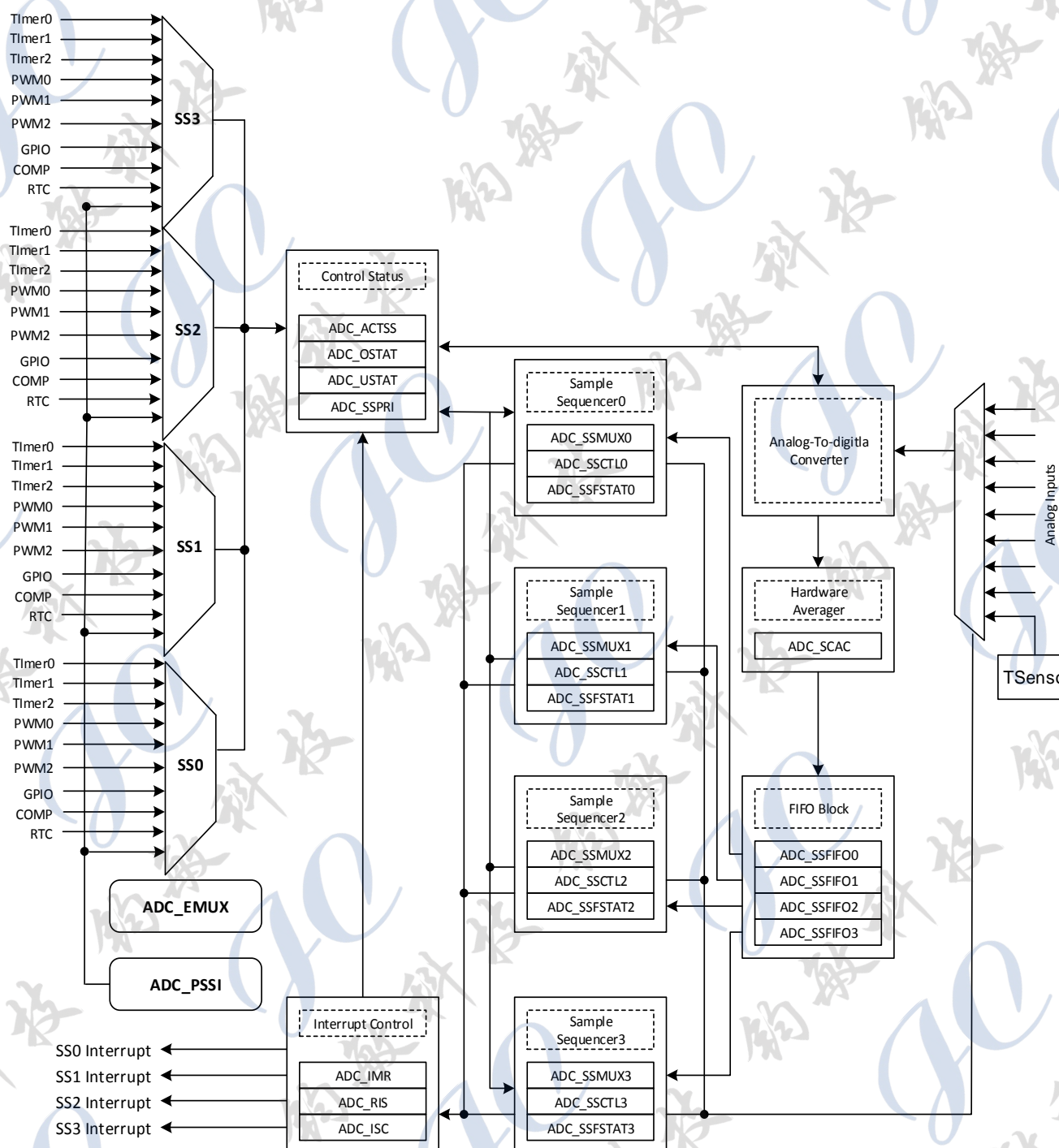
4.8.2 FUNCTIONAL DESCRIPTION

The PT32U301 ADC collects sample data by using a programmable sequence-based approach instead of the traditional single or double-sampling approach. Each sample sequence is a fully programmed series of consecutive samples, allowing the ADC to collect data from multiple input sources without serviced by the microprocessor.

SAMPLE SEQUENCER

The sampling control and data capture is handled by the sample sequencer. All of the sequencers are identical except for the number of samples that can be captured and the depth of the FIFO. Following table shows the maximum number of samples that each sequencer can support and its corresponding FIFO depth.

Table 4.8-2: Samples and FIFO Depth of Sequencers

Sequencer	Number of Samples	FIFO Depth
SS0	8	8
SS1	4	4
SS2	4	4
SS3	1	1

For a given sample sequence, each sample is defined by bit field in the ADC Sample Sequence Input Multiplexer Select Register (**ADC_SSMUXx**) and ADC Sample Sequence Control **(ADC_SSCTLx)** registers. The **ADC_SSMUXx** fields select the input pin, while **ADC_SSCTLx** fields contain the sample control bits corresponding to parameter such as temperatures sensor selection, interrupt enable, end of sequence, and differential input mode. Sample sequencer are enabled by setting the respective *SSxEN* bit in the ADC Active Sample Sequencer **(ADC_ACTSS)** register and should be configured before enabled Sampling is then initialed by setting the *SSxI* bit in the ADC Processor Sample Sequence Initiate **(ADC_PSSI)** register.

When configuring a sample sequence, multiple used of the same input pin within the same sequence are allowed. In the **ADC_SSCTLx** register, the *IEx* bits can be set for any combination of samples, allowing interrupt to be generated after every sample in the sequence if necessary. Also the *END* bit can be set at any point within sample sequence. For example, if Sequencer 0 is used, the *END* bit can be set in the nibble associated with the fifth sample, allowing Sequencer 0 to complete execution of the sample sequence after the fifth sample.

After a sample sequence completes execution, the result data can be retrieved from the ADC Sample Sequence Result FIFO **(ADC_SSFIFOx)** registers. The FIFOs are sample circular buffers that read a single address to "pop" result data. For software debug purposes, the positions of the FIFO head and tail pointers are visible in the ADC Sample Sequence FIFO Status **(ADC_SSFSTATx)** registers along with *FULL* and *EMPTY* status flags. If a write is attempted when the FIFO is full, the write does not occur and an overflow condition is indicated. Overflow and Underflow conditions are monitored using the **ADC_OSTAT** and **ADC_USTAT.**

MODULE CLOCKING

The module is clocked the same with AHB source. The maximum support sampling rate of internal ADC which convert input analog signal with 20 ADC cycle. The maximum sample rate of ADC is 2.4MHZ with 48MHZ clock source selection. The ADC can setup to adopt lower clock source by setting *CLKDIV* field of **ADC Initial Control Register** (**ADC_INI)**.

SAMPLE PRIORITIZATION

When sampling events (triggers) happens concurrently, they are prioritized for processing by the value in the **ADC Sample Sequencer Priority** Register **(ADC_SSPRI)**. Valid priority value are in the rage of 0-3, with 0 being the highest priority and 3 being the lowest. Multiple active sample sequencer units with the same priority do not provide consistent result, so user must ensure all active sample sequencer units have a unique value.

SAMPLING EVENTS/TRIGGERS

Events/Triggering for each sample sequencer is defined in the **ADC Event Multiplexer Select (ADC_EMUX)** register. Trigger sources include processor software trigger (default), analog comparators, and an external signal on a GPIO specified by the GPIO, a Timer, PWM and continuous sampling. The processor triggers sampling by setting the SSx bits in the **ADC Processor Sample Sequence Initiate (ADC_PSSI)** register.

User must be taken care when using the continuous sampling trigger. If a sequencer's priority is too high, it is possible to starve other lower priority sequencers. Generally, a sample sequencer using continuous sampling should be set to the lowest priority. Continuous sampling can be used with a digital comparator to cause an interrupt when a particular voltage is seen on an input.

INTERRUPT CONTROL

The register configurations of the sample sequencers dictate which events generate raw interrupts, but do not have control over whether the interrupt is actually sent to the interrupt controller. In PT32U301, the interrupt in ADC are controlled by a set of five registers.

■ **INTERRUPT CONTROL (IER, IDR, IMR)**

ADC Interrupt enable register **(ADC_IER)** enables the interrupt request lines by writing a '1'. Similarly, ADC Interrupt disable register **(ADC_IDR)** disables the interrupt request lines by writing a '1'. IER and IDR are write only registers which control the masking of interrupts. The overall result of these two registers can be shown by ADC Interrupt Mask Register **(ADC_IMR)**. IMR is a read-only register using '1' or '0' to indicate if the interrupt request line is enabled/ or disabled. This register controls whether the raw interrupt signals are promoted.

■ **INTERRUPT STATUS READ (RIS)**

ADC Raw Interrupt Status **(ADC_RIS)** is a read-only register to show all raw interrupt signal of the module.

■ **INTERRUPT CLEAR (ISC)**

ADC Interrupt Status & Interrupt Clear Register **(ADC_ISC)** is used to indicate the non-masked interrupt status of the module, since only now-masked interrupts are asserted to processor. Writing a '1' to the bit in this register can clear the corresponding interrupt status or disable the interrupt by writing 1 to IDR.

AVERAGING CIRCUIT

Higher precision results can be generated using the hardware averaging circuit, however, the improved results are at the cost of throughput. Up to 64 samples can be accumulated and averaged to form a single data entry in the sequencer FIFO. Throughput is decreased proportionally to the number of samples in the averaging calculation. For example, if the averaging circuit is configured to average 16 samples, the throughput is decreased by a factor of 16.

By default the averaging circuit is off, and all data from the converter passes through to the sequencer FIFO. The averaging hardware is controlled by the **ADC Sample Averaging Control (ADC_SAC)** register. Only single averaging circuit has been implemented, thus all input channels receive the same amount of averaging.

4.8.3 INITIALIZATION AND CONFIGURATION

MODULE INITIALIZATION

In order for the ADC module to be used, the PLL must be enabled and programmed. Using unsupported frequencies can cause faulty operation in the ADC module

Initialization of the ADC module is a simple process with very few steps: enabling the clock to the ADC, muxing the IO with Analog input, and reconfiguring the sample sequencer priorities.

The initialization sequence for the ADC is as follows:
1. Enable the ADC clock using the in System Control Register: Enable the bit *ADC* in **APB Peripheral Gated Clock Register (SC_GCLK_APB).**
2. Set the GPIO's **GPIOx_AFRH** and **GPIOx_AFRL** register for the ADC input pins. Refer 3.1 Multiplexing Pins Function Selection to find out which GPIO pins to enable.
3. If required by the application, reconfigure the sample sequencer priorities in the **ADC_SSPRI** register. The default configuration has Sample Sequencer 0 with the highest priority and Sample Sequencer 3 as the lowest priority

SAMPLE SEQUENCER CONFIGURATION

The configuration for each sample sequencer is as follows:
1. Ensure that the sample sequencer is disabled by clearing the corresponding *SSxEN* bit in the **ADC_ACTSS** register. Programming of the sample sequencers is allowed without having them enabled. Disabling the sequencer during programming prevents erroneous execution if a trigger event were to occur during the configuration process.
2. Configure the trigger event for the sample sequencer in the **ADC_EMUX** register.
3. For each sample in the sample sequence, configure the corresponding input source in the **ADC_SSMUXx** register.
4. For each sample in the sample sequence, configure the sample control bits in the corresponding nibble in the **ADC_SSCTLx** register. When programming the last nibble, ensure that the *END* bit is set. Failure to set the *END* bit causes unpredictable behavior.
5. If interrupts are to be used, set the corresponding MASK bit in the **ADC_IER/IDR** register.
6. Enable the sample sequencer logic by setting the corresponding *SSxEN* bit in the **ADC_ACTSS** register.

4.8.4 ADC REGISTER MAP

Base Address: 0x4802_0000

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	ADC_ACTSS	R/W	0x0000_0010	ADC Active Sample Sequencer	151
0x0004	ADC_IER	WO	0x0000_0000	ADC Interrupt Enable	152
0x0008	ADC_IDR	WO	0x0000_0000	ADC Interrupt Disable	153
0x000C	ADC_IMR	RO	0x0000_0000	ADC Interrupt Mask Status	154
0x0010	ADC_RIS	RO	0x0000_0000	ADC Raw Interrupt Status	155
0x0014	ADC_ISC	R/W1C	0x0000_0000	ADC Interrupt Status and Clear	156
0x0018	ADC_OSTAT	R/W1C	0x0000_0000	ADC Overflow Status	156
0x001C	ADC_EMUX	R/W	0x0000_0000	ADC Event Multiplexer Select	157
0x0020	ADC_USTAT	R/W1C	0x0000_0000	ADC Underflow Status	158
0x0028	ADC_SSPRI	R/W	0x0000_3210	ADC Sample Sequencer Priority	160
0x002C	ADC_INI	R/W	0x0000_0000	ADC Initial Control	161
0x0030	ADC_PSSI	R/W	0x0000_0000	ADC Processor Sample Sequence Initiate	162
0x0034	ADC_AVGC	R/W	0x0000_0000	ADC Average Control	163
0x0038	ADC_GAINC	R/W	0x0000_0000	ADC PGA Gain Control	164
0x003C	ADC_PGAC	R/W	0x0000_0000	ADC PGA Mode Control	166
0x0040	ADC_TMPC	R/W	0x0000_0000	ADC Temperature Control	167
0x0044	ADC_FRF	W1C	0x0000_0000	ADC FIFO Refresh	167
0x0048	ADC_WAIT	R/W	0x0000_0000	ADC Wait Counter Register	168
0x0050	ADC_SSMUX0	R/W	0x0000_0000	ADC Sample Sequence Input Multiplexer Select 0	169
0x0054	ADC_SSCTL0	R/W	0x2000_0000	ADC Sample Sequence Control 0	170
0x0058	ADC_SSFIFO0	RO	0x0000_0000	ADC Sample Sequence Result FIFO 0	172
0x005C	ADC_SSFSTAT0	RO	0x0000_0100	ADC Sample Sequence FIFO 0 Status	173
0x0070	ADC_SSMUX1	R/W	0x0000_0000	ADC Sample Sequence Input Multiplexer Select 1	174
0x0074	ADC_SSCTL1	R/W	0x0000_2000	ADC Sample Sequence Control 1	175
0x0078	ADC_SSFIFO1	RO	0x0000_0000	ADC Sample Sequence Result FIFO 1	172
0x007C	ADC_SSFSTAT1	RO	0x0000_0100	ADC Sample Sequence FIFO 1 Status	173
0x0090	ADC_SSMUX2	R/W	0x0000_0000	ADC Sample Sequence Input Multiplexer Select 2	174
0x0094	ADC_SSCTL2	R/W	0x0000_2000	ADC Sample Sequence Control 2	175
0x0098	ADC_SSFIFO2	RO	0x0000_0000	ADC Sample Sequence Result FIFO 2	172
0x009C	ADC_SSFSTAT2	RO	0x0000_0100	ADC Sample Sequence FIFO 2 Status	173
0x00B0	ADC_SSMUX3	R/W	0x0000_0000	ADC Sample Sequence Input Multiplexer Select 3	177
0x00B4	ADC_SSCTL3	R/W	0x0000_0002	ADC Sample Sequence Control 3	178
0x00B8	ADC_SSFIFO3	RO	0x0000_0000	ADC Sample Sequence Result FIFO 3	172
0x00BC	ADC_SSFSTAT3	RO	0x0000_0100	ADC Sample Sequence FIFO 3 Status	173

ADC_ACTSS - ADC ACTIVE SAMPLE SEQUENCER

This register controls the activation of the sample sequencers. Each sample sequencer can be enabled or disabled independently.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
											IDLE	SS3EN	SS2EN	SS1EN	SS0EN

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:5	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	IDLE	RO	1	ADC Idle state 0: ADC is busy 1: ADC is idle
3	SS3EN	R/W	0	ADC Sample Sequencer 3 (SS3) Enable 0: SS3 is disabled. 1: SS3 is enabled
2	SS2EN	R/W	0	ADC Sample Sequencer 2 (SS2) Enable 0: SS2 is disabled. 1: SS2 is enabled
1	SS1EN	R/W	0	ADC Sample Sequencer 3 (SS1) Enable 0: SS1 is disabled. 1: SS1 is enabled
0	SS0EN	R/W	0	ADC Sample Sequencer 0 (SS0) Enable 0: SS0 is disabled. 1: SS0 is enabled

ADC_IER - ADC INTERRUPT ENABLE

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 WO	3 WO	2 WO	1 WO	0 WO
											TOIE	SS3IE	SS2IE	SS1IE	SS0IE

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:5	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	TOIE	WO	0	Timeout Interrupt Enable 1: Timeout interrupt is enabled.
3	SS3IE	WO	0	ADC Sample Sequencer 3 (SS3) Enable 1: SS3 interrupt is enabled
2	SS2IE	WO	0	ADC Sample Sequencer 2 (SS2) Enable 1: SS2 interrupt is enabled
1	SS1IE	WO	0	ADC Sample Sequencer 3 (SS1) Enable 1: SS1 interrupt is enabled
0	SS0IE	WO	0	ADC Sample Sequencer 0 (SS0) Enable 1: SS0 interrupt is enabled

ADC_IDR - ADC INTERRUPT DISABLE

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 WO	3 WO	2 WO	1 WO	0 WO
											TOID	SS3ID	SS2ID	SS1ID	SS0ID

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:5	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	TOID	RO	0	Timeout Interrupt Disable 1: Timeout interrupt is disabled.
3	SS3ID	WO	0	ADC Sample Sequencer 3 (SS3) Disable 1: SS3 interrupt is disabled
2	SS2ID	WO	0	ADC Sample Sequencer 2 (SS2) Disable 1: SS2 interrupt is disabled
1	SS1ID	WO	0	ADC Sample Sequencer 3 (SS1) Disable 1: SS1 interrupt is disabled
0	SS0ID	WO	0	ADC Sample Sequencer 0 (SS0) Disable 1: SS0 interrupt is disabled

ADC_IMR - ADC INTERRUPT MASK STATUS

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
											TOIM	SS3IM	SS2IM	SS1IM	SS0IM

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:5	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	*TOIM*	RO	0	Timeout Interrupt Mask status 0: Timeout interrupt will be masked. 1: Timeout interrupt is enabled.
3	*SS3IM*	RO	0	ADC Sample Sequencer 3 (SS3) Interrupt Mask status 0: SS3 interrupt will be masked. 1: SS3 interrupt is enabled.
2	*SS2IM*	RO	0	ADC Sample Sequencer 2 (SS2) Interrupt Mask status 0: SS2 interrupt will be masked. 1: SS2 interrupt is enabled.
1	*SS1IM*	RO	0	ADC Sample Sequencer 3 (SS1) Interrupt Mask status 0: SS1 interrupt will be masked. 1: SS1 interrupt is enabled.
0	*SS0IM*	RO	0	ADC Sample Sequencer 0 (SS0) Interrupt Mask status 0: SS0 interrupt will be masked. 1: SS0 interrupt is enabled.

ADC_RIS - ADC RAW INTERRUPT STATUS

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
											TORI	SS3RI	SS2RI	SS1RI	SS0RI

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:5	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	TORI	RO	0	Timeout Raw Interrupt status 0: No interrupt. 1: Timeout interrupt is asserting.
3	SS3RI	RO	0	ADC Sample Sequencer 3 (SS3) Raw Interrupt status 0: No interrupt. 1: SS3 interrupt is asserting.
2	SS2RI	RO	0	ADC Sample Sequencer 2 (SS2) Raw Interrupt status 0: No interrupt. 1: SS2 interrupt is asserting.
1	SS1RI	RO	0	ADC Sample Sequencer 3 (SS1) Raw Interrupt status 0: No interrupt. 1: SS1 interrupt is asserting.
0	SS0RI	RO	0	ADC Sample Sequencer 0 (SS0) Raw Interrupt status 0: No interrupt. 1: SS0 interrupt is asserting.

ADC_ISC - ADC INTERRUPT STATUS AND CLEAR

Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 R/W1C	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
											TOIS	SS3IS	SS2IS	SS1IS	SS0IS

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:5	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	TOIS	R/W1C	0	Timeout Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Timeout interrupt has been signaled.
3	SS3IS	R/W1C	0	ADC Sample Sequencer 3 (SS3) Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: SS3 interrupt has been signaled.
2	SS2IS	R/W1C	0	ADC Sample Sequencer 2 (SS2) Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: SS2 interrupt has been signaled.
1	SS1IS	R/W1C	0	ADC Sample Sequencer 3 (SS1) Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: SS1 interrupt has been signaled.
0	SS0IS	R/W1C	0	ADC Sample Sequencer 0 (SS0) Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: SS0 interrupt has been signaled.

ADC_OSTAT - ADC OVERFLOW STATUS

This register indicates overflow conditions in the sample sequencer FIFOs. Once the overflow condition has been handled by software, the condition can be cleared by writing 1 to the corresponding bit position.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
												SS3OV	SS2OV	SS1OV	SS0OV

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*SS3OV*	R/W1C	0	ADC Sample Sequencer 3 (SS3) FIFO Overflow status 0: The FIFO has not overflowed. 1: SS3 FIFO has bit an overflow condition where the FIFO is full and a write was requested. When an overflow is detected, the most recent write is dropped.
2	*SS2OV*	R/W1C	0	ADC Sample Sequencer 2 (SS2) FIFO Overflow status 0: The FIFO has not overflowed. 1: SS2 FIFO has bit an overflow condition where the FIFO is full and a write was requested. When an overflow is detected, the most recent write is dropped.
1	*SS1OV*	R/W1C	0	ADC Sample Sequencer 3 (SS1) FIFO Overflow status 0: The FIFO has not overflowed. 1: SS1 FIFO has bit an overflow condition where the FIFO is full and a write was requested. When an overflow is detected, the most recent write is dropped.
0	*SS0OV*	R/W1C	0	ADC Sample Sequencer 0 (SS0) FIFO Overflow status 0: The FIFO has not overflowed. 1: SS0 FIFO has bit an overflow condition where the FIFO is full and a write was requested. When an overflow is detected, the most recent write is dropped.

ADC_EMUX - ADC EVENT MULTIPLEXER SELECT

The **ADCEMUX** selects the event (trigger) that initiates sampling for each sample sequencer. Each sample sequencer can be configured with a unique trigger source.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
EM3				EM2				EM1				EM0			

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:12	*EM3*	R/W	0	SS3 Trigger Select This field selects the trigger source for SS3. Same trigger selection table as in EM0 but only for SS3
11:8	*EM2*	R/W	0	SS2 Trigger Select This field selects the trigger source for SS2. Same trigger selection table as in EM0 but only for SS2
7:4	*EM1*	R/W	0	SS1 Trigger Select This field selects the trigger source for SS1. Same trigger selection table as in EM0 but only for SS1
3:0	*EM0*	R/W	0	SS0 Trigger Select This field selects the trigger source for SS0. Trigger selection table is listed as follows 0x0: Controller (Default) 0x1: GPIO 0x2: Always (Continuously sample) 0x3: RTC 0x4: Timer 0 0x5: Timer 1 0x6: Timer 2 0x7: reserved 0x8: PWM0 0x9: PWM1 0xA: PWM2 0xB: reserved 0xC: Analog Comparator 0 0xD: Analog Comparator 1 0xE: Analog Comparator 2 0xF: Analog Comparator 3

ADC_USTAT - ADC UNDERFLOW STATUS

This register indicates underflow conditions in the sample sequencer FIFOs. The corresponding underflow condition is cleared by writing 1 to the relevant bit position.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
												UV3	UV2	UV1	UV0

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*UV3*	R/W1C	0	ADC Sample Sequencer 3 (SS3) FIFO Underflow status 0: The FIFO has not underflowed. 1: SS3 FIFO has bit an underflow condition where the FIFO is empty and a read was requested. The problematic read does not move the FIFO pointers, and 0s are returned
2	*UV2*	R/W1C	0	ADC Sample Sequencer 2 (SS2) FIFO Underflow status 0: The FIFO has not overflowed. 1: SS2 FIFO has bit an overflow condition where the FIFO is full and a write was requested. The problematic read does not move the FIFO pointers, and 0s are returned
1	*UV1*	R/W1C	0	ADC Sample Sequencer 1 (SS1) FIFO Underflow status 0: The FIFO has not overflowed. 1: SS1 FIFO has bit an overflow condition where the FIFO is full and a write was requested. The problematic read does not move the FIFO pointers, and 0s are returned
0	*UV0*	R/W1C	0	ADC Sample Sequencer 0 (SS0) FIFO Underflow status 0: The FIFO has not overflowed. 1: SS0 FIFO has bit an overflow condition where the FIFO is full and a write was requested. The problematic read does not move the FIFO pointers, and 0s are returned

ADC_SSPRI - ADC SAMPLE SEQUENCER PRIORITY

This register sets the priority for each of the sample sequencers. Out of reset, Sequencer 0 has the highest priority, and Sequencer 3 has the lowest priority. When reconfiguring sequence priorities, each sequence must have a unique priority for the ADC to operate properly.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 R/W	12 R/W	11 RO	10 RO	9 R/W	8 R/W	7 RO	6 RO	5 R/W	4 R/W	3 RO	2 RO	1 R/W	0 R/W
		SS3				SS2				SS1				SS0	

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:14	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
13:12	*SS3*	R/W	0x3	ADC Sample Sequencer 3 (SS3) Priority Same field description as in SS0 but only for SS3
11:10	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
9:8	*SS2*	R/W	0x2	ADC Sample Sequencer 2 (SS2) Priority Same field description as in SS0 but only for SS2
7:6	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5:4	*SS1*	R/W	0x1	ADC Sample Sequencer 1 (SS1) Priority Same field description as in SS0 but only for SS1
3:2	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1:0	*SS0*	R/W	0x0	ADC Sample Sequencer 0 (SS0) Priority This field contains a binary-encoded value specifying the priority encoding of SS0. The priorities assigned to the sequencers must be uniquely mapped. 0x0: Highest Priority : 0x3: Lowest Priority

ADC_INI - ADC INITIAL CONTROL

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
TESTEN								CLKDIV				REFVCTRL	RSTCTRL	CLKEN	CLKEN

Offset: 0x002C

Bit	Name	Type	Reset	Description
31:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:12	TESTEN	R/W	0x0	ADC macro Test mode Enable 0XED: Enable Macro Test Mode.
11:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:4	CLKDIV	R/W	0x0	ADC converter Clock Division 0 to 15 division ratio where 0 indicates no division is implemented.
3	REFVCTRL	R/W	0	Reference Voltage Control 0: VDD 3.3V is chosen as reference voltage. 1: VREF is chosen as reference voltage.
2	RSTCTRL	R/W	0	ADC FIFO Reset Control 0: FIFO will not be reset if it is not empty 1: FIFO will be reset whether it is empty while starting a new Sample Sequencer. The reset will only take action if one of the following conditions is met: When the FIFO is overflow or when the last Sample Sequencer is reached its endpoint.
1	CLKEN	R/W	0	ADC Clock Enable Note that to modify CLKDIV, user should first set this bit to 0 and re-enable this bit after modification on CLKDIV.
0	ADINEN	R/W	0	ADC Analog Input Enable 1: Enable analog input

ADC_PSSI - ADC PROCESSOR SAMPLE SEQUENCE INITIATE

This register provides a mechanism for application software to initiate sampling in the sample sequencers. Sample sequences can be initiated individually or in any combination. When multiple sequences are triggered simultaneously, the priority encodings in **ADC_SSPRI** dictate execution order.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 WO	2 WO	1 WO	0 WO
								TRITYP3	TRITYP2	TRITYP1	TRITYP0	SS3	SS2	SS1	SS0

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	*TRITYP3*	R/W	0	ADC Sample Sequencer 3 (SS3) Trigger Type select Same description as in TRITYP0 but only for SS3
6	*TRITYP2*	R/W	0	ADC Sample Sequencer 2 (SS2) Trigger Type select Same description as in TRITYP0 but only for SS2
5	*TRITYP1*	R/W	0	ADC Sample Sequencer 1 (SS1) Trigger Type select Same description as in TRITYP0 but only for SS1
4	*TRITYP0*	R/W	0	ADC Sample Sequencer 0 (SS0) Trigger Type select 0: Edge Trigger 1: Level Trigger
3	*SS3I*	WO	-	ADC Sample Sequencer 3 (SS3) Initiate Same description as in SS0 but only for SS3
2	*SS2I*	WO	-	ADC Sample Sequencer 2 (SS2) Initiate Same description as in SS0 but only for SS2
1	*SS1I*	WO	-	ADC Sample Sequencer 1 (SS1) Initiate Same description as in SS0 but only for SS1
0	*SS0I*	WO	-	ADC Sample Sequencer 0 (SS0) Initiate 1: Triggers sampling on SS0 if the sequencer is enabled in the ADC_ACTSS.

ADC_AVGC - ADC AVERAGING CHANNEL CONTROL

This register controls the hardware sampling sequence average value, channel by channel.

If *CHxAVG* is 0, the sample is passed directly through without any averaging.

If *CHxAVG*=6, then 2^6 = 64 consecutive ADC samples are averaged to generate one result in the sequencer FIFO.

If *CHxAVG* = 7, it provides an unpredictable results.

31 RO	30 R/W	29 R/W	28 R/W	27 RO	26 R/W	25 R/W	24 R/W	23 RO	22 R/W	21 R/W	20 R/W	19 RO	18 R/W	17 R/W	16 R/W
	CH7AVG				CH6AVG				CH5AVG				CH4AVG		

15 RO	14 R/W	13 R/W	12 R/W	11 RO	10 R/W	9 R/W	8 R/W	7 RO	6 R/W	5 R/W	4 R/W	3 RO	2 R/W	1 R/W	0 R/W
	CH3AVG				CH2AVG				CH1AVG				CH0AVG		

Offset: 0x0034

Bit	Name	Type	Reset	Description
31	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
30:28	*CH7AVG*	R/W	0X0	Channel 7 Averaging Control Same description as in CH0AVG but only for Channel 7
27	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26:24	*CH6AVG*	R/W	0X0	Channel 6 Averaging Control Same description as in CH0AVG but only for Channel 6
23	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
22:20	*CH5AVG*	R/W	0X0	Channel 5 Averaging Control Same description as in CH0AVG but only for Channel 5
19	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
18:16	*CH4AVG*	R/W	0X0	Channel 4 Averaging Control Same description as in CH0AVG but only for Channel 4
15	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14:12	*CH3AVG*	R/W	0X0	Channel 3 Averaging Control Same description as in CH0AVG but only for Channel 3
11	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10:8	*CH2AVG*	R/W	0X0	Channel 2 Averaging Control Same description as in CH0AVG but only for Channel 2
7	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6:4	*CH1AVG*	R/W	0X0	Channel 1 Averaging Control Same description as in CH0AVG but only for Channel 1
3	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	*CH0AVG*	R/W	0X0	Channel 0 Averaging Control Specifies the amount of hardware averaging that will be applied to ADC samples. 0x0 No hardware oversampling 0x1 2x hardware oversampling 0x2 4x hardware oversampling 0x3 8x hardware oversampling 0x4 16x hardware oversampling

Bit	Name	Type	Reset	Description
				0x5 32x hardware oversampling
				0x6 64x hardware oversampling
				0x7 Reserved

ADC_GAINC - ADC PGA GAIN CONTROL

This register controls PGA (Programmable-gain Amplifier) gain value by writing the corresponding channel value. The ADC_PGA Control register is used to configure the gain of the on-chip non-inverting OP-AMP. Each ADC channel can be assigned with different gain values as shown in the PGA control register bit mapping. To change the PGA Control register the ADC sequencer must be stopped first by writing '0' to **ADC_ACTSS** register. Then update the ADC_PGA control register. Afterwards, enable the ADC sequencer by writing '1' to **ADC_ACTSS**.

The gain value varies under differnet PGA mode which is controller by **ADC_PGAC** register.

- Non-inverting PGA mode:

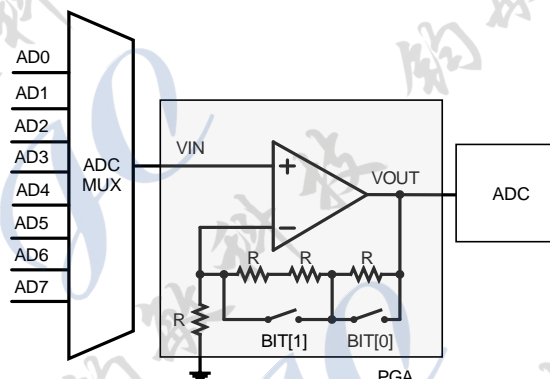- Differential PGA mode:

Figure 4.8-2: PGA Block Diagram

Table 4.8-1: Gain Amplification under different channel value

Channel Value (BIT[0],BIT[1])	Gain amplification
00	x1 (bypass)
01	x2
10	x3
11	x5

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	R/W	R/W	RO	RO	R/W	R/W	RO	RO	R/W	R/W	RO	RO	R/W	R/W
		CH7PGA				CH6PGA				CH5PGA				CH4PGA	

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	R/W	R/W	RO	RO	R/W	R/W	RO	RO	R/W	R/W	RO	RO	R/W	R/W
		CH3PGA				CH2PGA				CH1PGA				CH0PGA	

Offset: 0x0038

Bit	Name	Type	Reset	Description
31:30	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
29:28	*CH7PGA*	R/W	0x0	Channel 7 PGA control
27:26	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
25:24	*CH6PGA*	R/W	0x0	Channel 6 PGA control
23:22	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
21:20	*CH5PGA*	R/W	0x0	Channel 5 PGA control
19:18	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
17:16	*CH4PGA*	R/W	0x0	Channel 4 PGA control
15:14	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
13:12	*CH3PGA*	R/W	0x0	Channel 3 PGA control
11:10	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
9:8	*CH2PGA*	R/W	0x0	Channel 2 PGA control
7:6	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5:4	*CH1PGA*	R/W	0x0	Channel 1 PGA control
3:2	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1:0	*CH0PGA*	R/W	0x0	Channel 0 PGA control

ADC_PGAC - ADC PGA MODE CONTROL

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 RO	2 RO	1 R/W	0 R/W
CH7INV	CH6INV	CH5INV	CH4INV	CH3INV	CH2INV	CH1INV	CH0INV	CH67DIFF		CH45DIFF		CH23DIFF		CH01DIFF	

Offset: 0x003C

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15	*CH7INV*	R/W	0x0	Channel 7 Invert control Same description as in CH0INV but only for Channel 7.
14	*CH6INV*	R/W	0x0	Channel 6 Invert control Same description as in CH0INV but only for Channel 6.
13	*CH5INV*	R/W	0x0	Channel 5 Invert control Same description as in CH0INV but only for Channel 5.
12	*CH4INV*	R/W	0x0	Channel 4 Invert control Same description as in CH0INV but only for Channel 4.
11	*CH3INV*	R/W	0x0	Channel 3 Invert control Same description as in CH0INV but only for Channel 3.
10	*CH2INV*	R/W	0x0	Channel 2 Invert control Same description as in CH0INV but only for Channel 2.
9	*CH1INV*	R/W	0x0	Channel 1 Invert control Same description as in CH0INV but only for Channel 1.
8	*CH0INV*	R/W	0x0	Channel 0 Invert control 0: No inversion in channel 0 1: Channel 0 is inverted.
7:6	*CH67DIFF*	R/W	0x0	Channel 7 and 6 Differential Control 0: No differential control between channel 7 and 6 1: Differential control is activated.
5:4	*CH45DIFF*	R/W	0x0	Channel 5 and 4 Differential Control 0: No differential control between channel 5 and 4 1: Differential control is activated.
3:2	*CH23DIFF*	R/W	0x0	Channel 3 and 2 Differential Control 0: No differential control between channel 3 and 2 1: Differential control is activated.
1:0	*CH01DIFF*	R/W	0x0	Channel 1 and 0 Differential Control 0: No differential control between channel 1 and 0 1: Differential control is activated.

ADC_TMC - ADC TEMPERATURE CONTROL

This register controls ADC temperature detection control.

31 RO	30 RO	29 R/W	28 R/W	27 RO	26 RO	25 R/W	24 R/W	23 RO	22 RO	21 R/W	20 R/W	19 RO	18 RO	17 R/W	16 R/W

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 R/W	5 R/W	4 R/W	3 RO	2 RO	1 R/W	0 R/W
									TMPAVG					TMPCHSW	TMPEN

Offset: 0x0040

Bit	Name	Type	Reset	Description
31:7	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6:4	TMPAVG	R/W	0x0	Temperature Averaging Control
3:2	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1	TMPCHSW	R/W	0	Temperature Channel Switch 1: Switch all ADC channel to temperature input.
0	TMPEN	R/W	0	Temperature Module Enable 1: Enable temperature module.

ADC_FRF - ADC FIFO REFRESH.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 W1C	2 W1C	1 W1C	0 W1C
												SS3RF	SS2RF	SS1RF	SS0RF

Offset: 0x0044

Bit	Name	Type	Reset	Description
31:4	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	SS3RF	W1C	0	ADC Sample Sequencer 3 (SS3) FIFO Refresh 1: SS3 FIFO reset
2	SS2RF	W1C	0	ADC Sample Sequencer 2 (SS2) FIFO Refresh 1: SS2 FIFO reset
1	SS1RF	W1C	0	ADC Sample Sequencer 1 (SS1) FIFO Refresh 1: SS1 FIFO reset
0	SS0RF	W1C	0	ADC Sample Sequencer 0 (SS0) FIFO Refresh 1: SS0 FIFO reset

ADC_WAIT - ADC WAIT COUNTER

This register controls ADC end of conversion to convert the start of the next waiting time.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
CNTINI								CNT							

Offset: 0x0044

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:8	*CNTINI*	R/W	0	ADC Wait Counter Initial Value
7:0	*CNT*	R/W	0	ADC Wait Counter Value To set the wait cycle from adc_end to adc_start.

ADC_SSMUX0 - ADC SAMPLE SEQUENCE INPUT MULTIPLEXER SELECT 0

This register defines the analog input configuration for each sample in a sequence executed with Sample Sequencer 0. This register is 32 bits wide and contains information for eight possible samples.

31 RO	30 R/W	29 R/W	28 R/W	27 RO	26 R/W	25 R/W	24 R/W	23 RO	22 R/W	21 R/W	20 R/W	19 RO	18 R/W	17 R/W	16 R/W
	MUX7				MUX6				MUX5				MUX4		

15 RO	14 R/W	13 R/W	12 R/W	11 RO	10 R/W	9 R/W	8 R/W	7 RO	6 R/W	5 R/W	4 R/W	3 RO	2 R/W	1 R/W	0 R/W
	MUX3				MUX2				MUX1				MUX0		

Offset: 0x0050

Bit	Name	Type	Reset	Description
31	reserved	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
30:28	MUX7	R/W	0x0	8TH Sample Input Select This field is used during the eighth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
27	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26:24	MUX6	R/W	0x0	7TH Sample Input Select This field is used during the eighth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
23	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
22:20	MUX5	R/W	0x0	6TH Sample Input Select This field is used during the eighth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
19	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
18:16	MUX4	R/W	0x0	5TH Sample Input Select This field is used during the eighth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
15	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14:12	MUX3	R/W	0x0	4TH Sample Input Select This field is used during the eighth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
11	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10:8	MUX2	R/W	0x0	3TH Sample Input Select This field is used during the eighth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
7	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6:4	MUX1	R/W	0x0	2TH Sample Input Select This field is used during the eighth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.

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Bit	Name	Type	Reset	Description
3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	*MUX0*	R/W	0x0	1TH Sample Input Select This field is used during the eighth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.

ADC_SSCTL0 - ADC SAMPLE SEQUENCE CONTROL 0

This register contains the configuration information for each sample for a sequence executed with a sample sequencer. When configuring a sample sequence, the END bit must be set at some point, whether it be after the first sample, last sample, or any sample in between. This register is 32-bitswide and contains information for eight possible samples.

31 RO	30 R/W	29 R/W	28 RO	27 RO	26 R/W	25 R/W	24 RO	23 RO	22 R/W	21 R/W	20 RO	19 RO	18 R/W	17 R/W	16 RO
	IE7	END7			IE6	END6			IE5	END5			IE4	END4	

15 RO	14 R/W	13 R/W	12 RO	11 RO	10 R/W	9 R/W	8 RO	7 RO	6 R/W	5 R/W	4 RO	3 RO	2 R/W	1 R/W	0 R/W
	IE3	END3			IE2	END2			IE1	END1			IE0	END0	SHOTONCE

Offset: 0x0054

Bit	Name	Type	Reset	Description
31	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
30	*IE7*	R/W	0	8th Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the eighth sample's conversion.
29	*END7*	R/W	1	8th Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The eighth sample is the last sample of the sequence. .
28:27	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26	*IE6*	R/W	0	7th Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the seventh sample's conversion.
25	*END6*	R/W	0	7th Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The seventh sample is the last sample of the sequence. .
24:23	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
22	*IE5*	R/W	0	6th Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the sixth sample's conversion.
21	*END5*	R/W	0	6th Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The sixth sample is the last sample of the sequence. .
20:19	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

Bit	Name	Type	Reset	Description
18	IE4	R/W	0	5th Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the fifth sample's conversion.
17	END4	R/W	0	5th Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The fifth sample is the last sample of the sequence. .
16:15	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14	IE3	R/W	0	4th Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the fourth sample's conversion.
13	END3	R/W	0	4th Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The fourth sample is the last sample of the sequence. .
12:11	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10	IE2	R/W	0	3rd Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the third sample's conversion.
9	END2	R/W	0	3rd Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The third sample is the last sample of the sequence. .
8:7	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	IE1	R/W	0	2nd Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the second sample's conversion.
5	END1	R/W	0	2nd Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The second sample is the last sample of the sequence. .
4:3	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	IE0	R/W	0	1st Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the first sample's conversion.
1	END0	R/W	0	1st Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The first sample is the last sample of the sequence. .
0	SHOTONCE	R/W	0	One-shot Mode 1: Each trigger will only sample once and use one shot-mode in the FIFO.

ADC_SSFIFOn - ADC SAMPLE SEQUENCE RESULT FIFO 0/1/2/3

This register contains the conversion results for samples collected with the sample sequencer (the **ADC_SSFIFO0** register is used for Sample Sequencer 0, **ADC_SSFIFO1** for Sequencer 1, **ADC_SSFIFO2** for Sequencer 2, and **ADC_SSFIFO3** for Sequencer 3). Reads of this register return conversion result data in the order sample 0, sample 1, and so on, until the FIFO is empty. If the FIFO is not properly handled by software, overflow and underflow conditions are registered in the **ADC_OSTAT** and **ADC_USTAT** registers.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
						DATA										
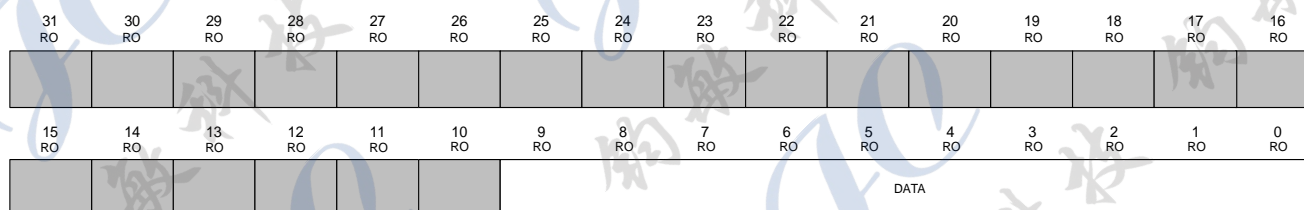
Offset:
ADC_SSFIFO0: 0x0058
ADC_SSFIFO1: 0x0078
ADC_SSFIFO2: 0x0098
ADC_SSFIFO3: 0x00B8

Bit	Name	Type	Reset	Description
31:10	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
9:0	*DATA*	RO	0x0	Conversion Result Data

ADC_SSFSTATn - ADC SAMPLE SEQUENCE FIFO 0/1/2/3 STATUS

This register provides a window into the sample sequencer, providing full/empty status information as well as the positions of the head and tail pointers. The reset value of 0x100 indicates an empty FIFO. The **ADC_SSFSTAT0** register provides status on FIFO0, **ADC_SSFSTAT1** on FIFO1, **ADC_SSFSTAT2** on FIFO2, and **ADC_SSFSTAT3** on FIFO3.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
			FULL				EMPTY	HPTR				TPTR			
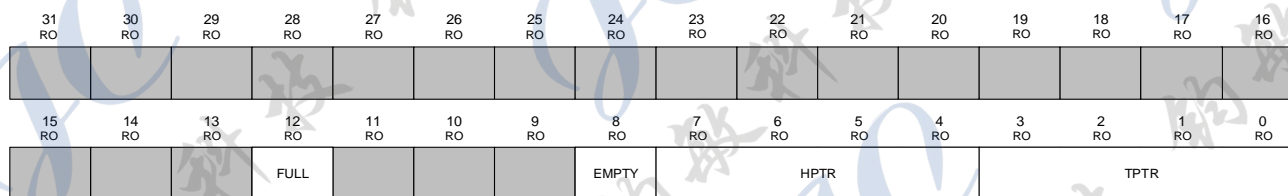
Offset:
ADC_SSFIFO0: 0x005C
ADC_SSFIFO1: 0x007C
ADC_SSFIFO2: 0x009C
ADC_SSFIFO3: 0x00BC

Bit	Name	Type	Reset	Description
31:13	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	*FULL*	RO	0	FIFO Full 0: The FIFO is not currently full. 1: The FIFO is currently full.
11:9	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
8	*EMPTY*	RO	1	FIFO Empty 0: The FIFO is not currently empty. 1: The FIFO is currently empty.
7:4	*HPTR*	RO	0x0	FIFO Head Pointer The field contains the current "head" pointer index, which is the next entry to be written, for the FIFO. 0x0 – 0x7: FIFO 0 0x0 – 0x3: FIFO 1 and FIFO 2 0x0: FIFO 3
3:0	*TPTR*	RO	0x0	FIFO Tail Pointer The field contains the current "tail" pointer index, which is the next entry to be read, for the FIFO. 0x0 – 0x7: FIFO 0 0x0 – 0x3: FIFO 1 and FIFO 2 0x0: FIFO 3

ADC_SSMUX1 / ADC_SSMUX2 - ADC SAMPLE SEQUENCE INPUT MULTIPLEXER SELECT 1/2

This register defines the analog input configuration for each sample in a sequence executed with Sample Sequencer 1 or 2. These registers are 16-bits wide and contain information for 4 possible samples. The **ADC_SSMUX1** register affects Sample Sequencer 1 and the **ADC_SSMUX2** register affects Sample Sequencer 2.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	R/W	R/W	R/W	RO	R/W	R/W	R/W	RO	R/W	R/W	R/W	RO	R/W	R/W	R/W
	MUX3	MUX3	MUX3		MUX2	MUX2	MUX2		MUX1	MUX1	MUX1		MUX0	MUX0	MUX0
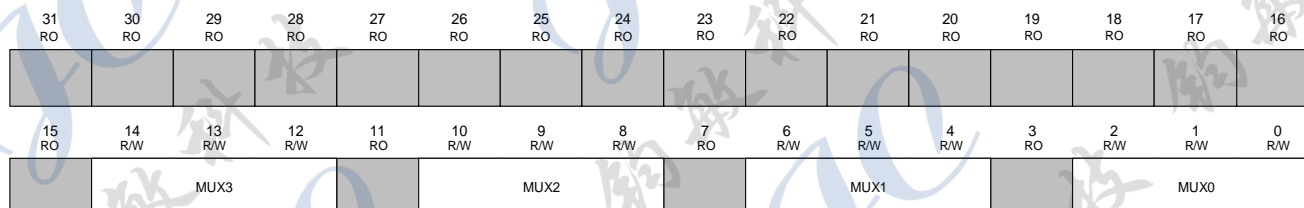
Offset:
ADC_SSMUX1: 0x0070
ADC_SSMUX2: 0x0090

Bit	Name	Type	Reset	Description
31:15	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14:12	MUX3	R/W	0x0	4th Sample Input Select This field is used during the fourth sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
11	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10:8	MUX2	R/W	0x0	3rd Sample Input Select This field is used during the third sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6:4	MUX1	R/W	0x0	2nd Sample Input Select This field is used during the second sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.
3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	MUX0	R/W	0x0	1st Sample Input Select This field is used during the first sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.

ADC_SSCTL1 /ADC_SSCTL2 - ADC SAMPLE SEQUENCE CONTROL 1/2

These registers contain the configuration information for each sample for a sequence executed with Sample Sequencer 1 or 2. When configuring a sample sequence, the *END* bit must be set at some points, whether it is after the first sample, last sample, or any sample in between. These registers are 16-bits wide and contain information for four possible samples. The **ADC_SSCTL1** register configures Sample Sequencer1 and the **ADC_SSCTL2** register configures Sample Sequencer 2.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	R/W	R/W	RO	RO	R/W	R/W	RO	RO	R/W	R/W	RO	RO	R/W	R/W	R/W
	IE3	END3			IE2	END2			IE1	END1			IE0	END0	SHOTONCE

Offset:
ADC_SSCTL1: 0x0074
ADC_SSCTL2: 0x0094

Bit	Name	Type	Reset	Description
31:15	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14	*IE3*	R/W	0	4th Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the fourth sample's conversion.
13	*END3*	R/W	1	4th Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The fourth sample is the last sample of the sequence. .
12:11	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10	*IE2*	R/W	0	3rd Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the third sample's conversion.
9	*END2*	R/W	0	3rd Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The third sample is the last sample of the sequence. .
8:7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	*IE1*	R/W	0	2nd Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the second sample's conversion.
5	*END1*	R/W	0	2nd Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The second sample is the last sample of the sequence. .
4:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*IE0*	R/W	0	1st Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the first sample's conversion.
1	*END0*	R/W	0	1st Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The first sample is the last sample of the sequence. .
0	*SHOTONCE*	R/W	0	One-shot Mode 1: Each trigger will only sample once and use one shot-mode in the FIFO.

ADC_SSMUX3 - ADC SAMPLE SEQUENCE INPUT MULTIPLEXER SELECT 3

This register defines the analog input configuration for a sample executed with Sample Sequencer3. This register is 3-bit wide and contains information for one possible sample. See the **ADC_SSMUX0** register for detailed bit descriptions.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	R/W	R/W	R/W
														MUX0	

Offset: 0x00B0

Bit	Name	Type	Reset	Description
31:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	*MUX0*	R/W	0x0	1st Sample Input Select This field is used during the first sample of a sequence executed with the sample sequencer. It specifies which of the analog inputs is sampled for the analog-to-digital conversion.

ADC_SSCTL3 - ADC SAMPLE SEQUENCE CONTROL 3

This register configures the sampling sequence 3 sampling interrupt the boot sequence and the end point, because the sampling sequence 3 is only a sampling sequence, so the end point END0 default setting is 1.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	R/W	R/W	RO
													IE0	END0	

Offset: 0x00B4

Bit	Name	Type	Reset	Description
31:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*IE0*	R/W	0	1st Sample Interrupt Enable 0: The raw interrupt is not asserted to the interrupt controller. 1: The raw interrupt signal is asserted at the end of the first sample's conversion.
1	*END0*	R/W	1	1st Sample is End of Sequence 0: Another sample in the sequence is the final sample. 1: The first sample is the last sample of the sequence. .
0	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.

4.9 GENERAL PURPOSE TIMERS (GPT)

The PT32U301 contains three 16/32-bit General-Purpose Timer Module (GPTM0, GPTM1, and GPTM2) blocks. Each 16/32-bit GPTM block provides two 16- bit timer/counters (referred to as Timer-A and Timer-B) that can be configured to operate independently as timers or event counters, or concatenated to operate as one 32-bit timer.

In addition, timers can be used to trigger analog-to-digital (ADC) conversions. The ADC trigger signals from all of the general-purpose timers logically ORed together before reaching the ADC module, so only one timer should be used to trigger ADC events.

This GPTM is one timing resource available on the PT32U301. Other timer resources include the System Timer (SysTick).

The General-Purpose Timer Modules (GPTM) can be configured to operate independently providing following features:

- **16/32-Bit Timer Modes**
    - 16 bit general-purpose timer function with a 16-bit prescaler.
    - 16-bit input PWM edge detection mode
    - 16-bit input edge count capture or input edge time capture with a 16-bit prescaler.
    - 16-bit PWM mode with a 16-bit prescaler and software-programmable output inversion of the PWM signal
    - 16- or 32- bit programmable one-shot timer.
    - 16- or 32- bit programmable periodic timer.
- **ADC Event Trigger**
- **User-enabled stalling when the controller asserts CPU Halt flag during debug**.

4.9.1 BLOCK DIAGRAM
Figure 4.9-1: GPTM Module Block Diagram

0x0000 (Down Counter Mode)

Timer-A Control
GPTM_TAILR
GPTM_TAMR
GPTM_TAMATCHR
GPTM_TAPR

TA Comparator

Interrupt/Config
GPTM_CFG
GPTM_CTL
GPTM_IER
GPTM_IDR
GPTM_IMR
GPTM_RIS
GPTM_ISC

GPTM_TAR   En

Clock/Edge Detect

Even CCP PIN

TimerA Interrupt

TimerB Interrupt

Timer-B Control
GPTM_TBILR
GPTM_TBMR
GPTM_TBMATCHR
GPTM_TBPR

GPTM_TBR   En

Clock/Edge Detect

Odd CCP PIN

TB Comparator

System Clock

0x0000 (Down Counter Mode)

4.9.2 FUNCTIONAL DESCRIPTION
The main components of each GPTM block are two free-running 16-bit up/down counters (referred to as Timer A and Timer B), two 16-bit match registers, two prescaler match registers, and two 16-bit load/initialization registers and their associated control functions. The exact functionality of each GPTM is controlled by software and configured through the register interface

GPTM RESET CONDITIONS
When the GPTM module resets, the module is in an inactive state and all control registers are cleared and in its default state. Counter A and Counter B along with their corresponding load registers are initialized to 0xFFFF_FFFF. Prescaler counter is initialized to 0xFFFF.

GPTM OPERATING MODES
The available modes for each GPTM block are shown in the following table.

Table 4.9-1: Available Operation Mode

Mode	Timer Use	Counter Size
One-shot	Individual	16-bit
One-shot	Concatenated	32-bit
Periodic	Individual	16-bit
Periodic	Concatenated	32-bit
Edge Count	Individual	16-bit
Edge Time	Individual	16-bit
PWM Edge	Individual	16-bit
PWM	Individual	16-bit

Notes:
1. The prescaler is only available when the timers are used individually
2. All timer counts down.

This section describes the operation of the various timer modes. When using Timer A and Timer B in concatenated mode, only the Timer A control and status bits must be used; there is no need to use Timer B control and status bit. By writing the *CFG* bit in the GPTM Configuration register (**GPTM_CFG**) to configure the GPTM for different operating modes. Timer-A and Timer-B have identical modes, so a single description is given using an "n" to reference both.

ONE-SHOT/PERIODIC TIMER MODE

The selection of one-shot or periodic mode is determinded by value of *MODE* field of the GPTM Timer n Mode register (**GPTM_TnMR**).

The optional prescaler is loaded into the GPTM Timer n Prescale **(GPTM_TnPR)** register. In 32-bit GPTM, an optional 16-bit prescaler can effectively extends the counting range of the timer to 48 bits. In 16-bit GPTM an optional 16-bit prescaler can effectively extends the counting range of the timer to 32 bits.

When software writes the *TnEN* bit in the GPTM Control register (**GPTM_CTL**), the timer begins counting down from its preloaded value and when it reaches 0x0, the timer reloaded its start value from *TnIRL*/*TnIRH* from GPTM Timer n Interval Load register (**GPTM_TnILR**) register on the next cycle. If configured to be a one-shot timer, the timer stops counting and clears the **GPTM_CTL**.*TnEN* bit. If configured as a periodic timer, the timer starts counting again on the next cycle.

In addition to reloading the count value, the GPTM can generate interrupts when it reached 0x0. The GPTM sets the *TnTOR*I bit in the GPTM Raw Interrupt Status **(GPTM_RIS)** register, and holds it until it is cleared by writing the GPTM Interrupt Status and Clear **(GPTM_ISC)** register.

If software updates the **GPTM_TnILR** or the **GPTM_TnPR** register while the counter is running, the counter loads the new value on the next clock cycle and continues counting from the new value. If the *TnSTALL* bit in the **GPTM_CTL** register is set, the timer freezes counting while the processor is halted by the debugger. The timer resumes counting when the processor resumes execution.

The following tables shows a variety of configurations for a 16-bit or 32-bit free running timer while using the prescaler. All values assume a 16-MHz clock with Tc=62.5 ns (clock period).

Table 4.9-2: 16-bit Timer with Prescaler Configuration

Prescale	Clock	Max Time	Unit
00000000	1	4.096	ms
00000001	2	8.192	ms
00000010	3	12.288	ms
:	:	:	:
11111101	254	1040.384	ms
11111110	255	1044.48	ms
11111111	256	1048.576	ms

Table 4.9-3: 32 bit Timer with Prescaler Configuration

Prescale	Clock	Max Time	Unit
00000000	1	268.435	s
00000001	2	536.871	s
00000010	3	805.306	s
:	:	:	:
11111101	254	0.682	10^5 s
11111110	255	0.685	10^5 s
11111111	256	0.687	10^5 s

INPUT EDGE COUNT MODE

Note: For rising-edge detection, the input signal must be HIGH for at least two system clock periods following the rising edge. Similarly, for falling-edge detection, the input signal must be LOW for at least two system clock periods following the falling edge. Based on this criteria, the maximum input frequency for edge detection is 1/4 of the system frequency.

*Note: The prescaler is not available in 16-Bit Input Edge Count Mode.*

In Edge Count Mode, the timer is configured as a down-counter and is capable of capturing three types of events: rising edge, falling edge, or both. To place the timer in Edge Count Mode, the **GPTM_TnMR**.*MODE* bit must be set to 0x3 and **GPTM_TnMR**.*CM* must be cleared. The type of edge that the timer counts is determined by the *TnEVENT* fields of the **GPTM_CTL** register.

During initialization, the GPTM Timer Match **(GPTM_TnMATCHR)** register is configured so that the difference between the value in the **GPTM_TnILR** register and the **GPTM_TnMATCHR** register equals the number of edge events that must be counted.

When software writes the *TnEN* bit in the GPTM Control **(GPTM_CTL)** register, the timer is enabled for event capture. Each input event on the CCP pin decrements the counter by 1 until the event count matches **GPTM_TnMATCHR**. When the counts match, the GPTM asserts the *CnMRI* bit in the **GPTM_RIS** register (and set the *CnMISC* bit, if the interrupt is not masked).

The counter is then reloaded using the value in **GPTM_TnILR**, and stopped since the GPTM automatically clears the *TnEN* bit in the **GPTM_CTL** register. Once the event count has been reached, all further events are ignored until *TnEN* bit is re-enabled by software.

The following figure shows how input edge count mode works. In this case, the timer start value is set to **GPTM_TnILR** = 0x000A and the match value is set to **GPTM_TnMATCHR** = 0x0006 so that three edge events are counted. The counter is configured to detect both edges of the input signal.

*Note: that the last two edges are not counted since the timer automatically clears the **TnEN** bit after the current count matches the value in the **GPTM_TnMATCHR** register.*

Figure 4.9-2: 16-Bit Input Edge Count Mode Example
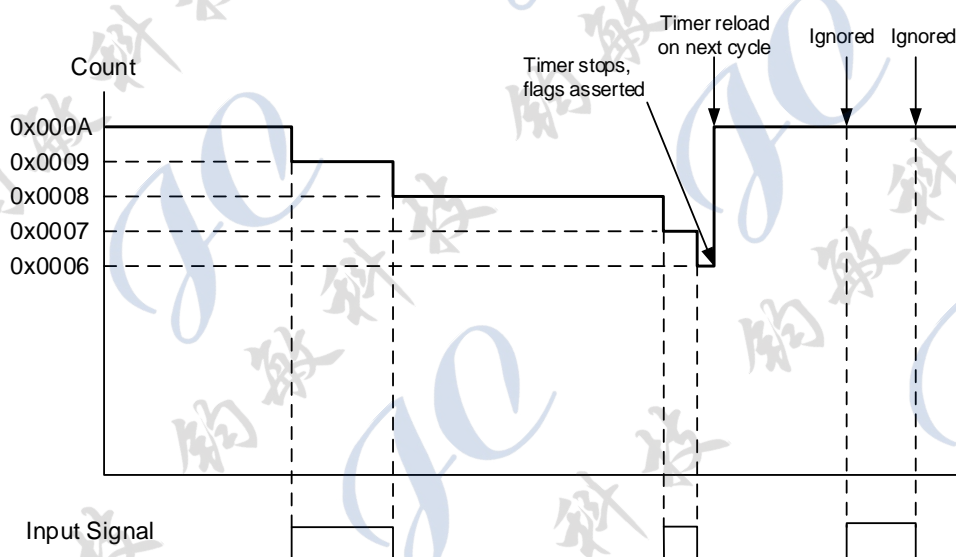
INPUT EDGE TIME MODE

Note: For rising-edge detection, the input signal must be HIGH for at least two system clock periods following the rising edge. Similarly, for falling edge detection, the input signal must be Low for at least two system clock periods following the falling edge. Based on this criteria, the maximum input frequency for edge detection is 1/4 of the system frequency.

Note: The prescaler is not available in 16-Bit Input Edge Time Mode.

In Edge Time mode, the timer is configured as a free-running down-counter initialized to the value loaded in the **GPTM_TnILR** register. The timer is capable of capturing three types of events: rising edge, falling edge, or both. The timer is placed into Edge Time mode by setting the **GPTM_TnMR.**MODE bit, and the type of event that the timer captures is determined by the **GPTM_CTL.**TnEVENT fields.

When software writes the **GPTM_CTL.**TnEN bit, the timer is enabled for event capture. When the selected input event is detected, the current timer counter value is captured in the **GPTM_TnR** register and is available to be read by the controller. The GPTM then asserts the *CnERI* bit (and the *CnEISC* bit, if the interrupt is not masked).

After an event has been captured, the timer does not stop counting. It continues to count until the *TnEN* bit is cleared. When the timer reaches the 0x0000 state, it is reloaded with the value from the **GPTM_TnILR** register.

Following figure shows how input edge timing mode works. In the diagram, it is assumed that the start value of the timer is the default value of 0xFFFF, and the timer is configured to capture rising edge events. Each time a rising edge event is detected, the current count value is loaded into the **GPTM_TnR** register, and is held there until another rising edge is detected (at which point the new count value is loaded into **GPTM_TnR**).

Figure 4.9-3: 16-Bit Input Edge Time Mode Example
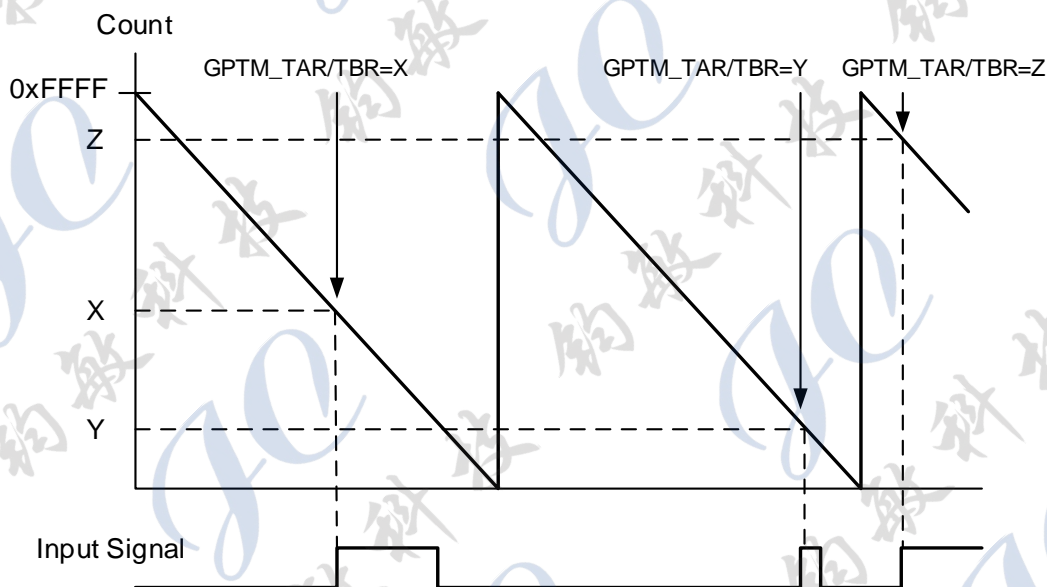
INPUT PWM EDGE DETECT MODE

Note: For rising-edge detection, the input signal must be high for at least two system clock periods following the rising edge. Similarly, for falling edge detection, the input signal must be Low for at least two system clock periods following the falling edge. Based on this criteria, the maximum input frequency for edge detection is 1/4 of the system frequency.
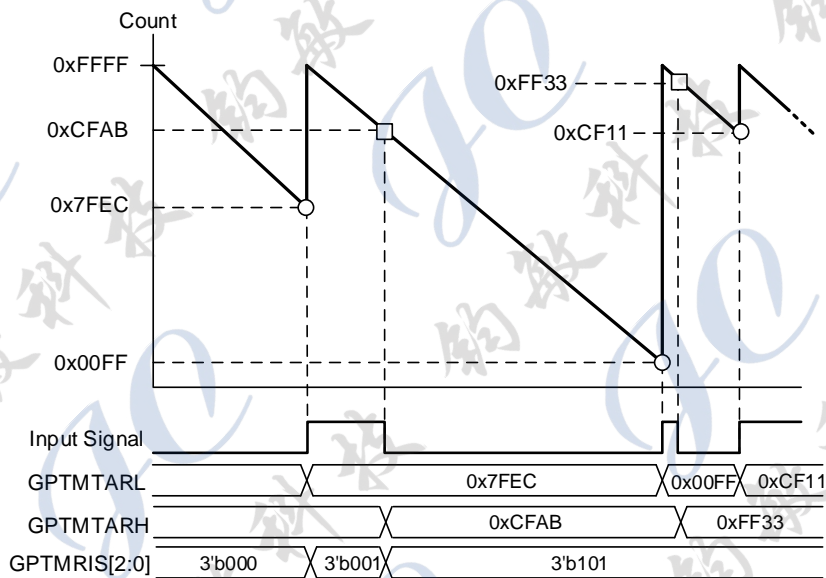
Note: The prescaler is not available in 16-Bit Input PWM Edge Detect Mode.

In PWM edge detect mode, the timer is configured as a free-running down-counter initialized to the value loaded in the **GPTM_TnILR** register. The timer capture mode must be set in both edge mode. The timer is placed into PWM edge detect mode by setting the **GPTM_TnMR**.*MODE* bit, and the type of event that the timer captures is determined by writing 0x3 to **GPTM_CTL.***TnEVENT* fields.

When software writes the *TnEN* bit in the **GPTM_CTL** register, the timer is enabled for event capture. When the rising edge is detected, the current timer counter value is captured in the **GPTM_TnR** register's low 15 bits and is available to be read by the controller. And when the falling edge is detected, the current timer counter value is captured in the **GPTM_TnR** register's high 15 bits and is available to be read by the controller. The GPTM then asserts the *CnERI* bit (and the *CnEISC* bit, if the interrupt is not masked) If detect the rising edge, the *TnTORI* will be set. After a rising edge was be detected or the timer reaches the 0, it is reloaded with the value from the **GPTM_TnILR** register. When detect the falling edge, the timer does not stop counting until it detect the rising edge or the *TnEN* bit is cleared.

Figure shows how input PWM edge detect mode works. In the diagram, it is assumed that the start value of the timer is the default value of 0xFFFF, and the timer is configured to capture both edge events.

Figure 4.9-4: 16-Bit Input Edge Detect Mode Example

PWM MODE

Note: The prescaler is not available in 16-Bit PWM mode. The GPTM supports a simple PWM generation mode.

In PWM mode, the timer is configured as a down-counter with a start value (and thus period) defined by **GPTM_TnILR**. In this mode, the PWM frequency and period are synchronous events and therefore guaranteed to be glitch free. PWM mode is enabled with the **GPTM_TnMR** register by setting the *AMS* bit to 0x1, the *CM* bit to 0x0, and the *MODE* field to 0x0 or 0x2.

When software writes the *TnEN* bit in the **GPTM_CTL** register, the counter begins counting down until it reaches the 0x0000 state. On the next counter cycle, the counter reloads its start value from **GPTM_TnILR** and continues counting until disabled by software clearing the *TnEN* bit in the **GPTM_CTL** register. No interrupts or status bits are asserted in PWM mode.

The output PWM signal asserts when the counter is at the value of the **GPTM_TnILR** register (its start state), and is de-asserted when the counter value equals the value in the GPTM Match Register **(GPTM_TnMATCHR)**. Software has the capability of inverting the output PWM signal by setting the *TnPWML* bit in the **GPTM_CTL** register.

Figure shows how to generate an output PWM with a 1-ms period and a 66% duty cycle assuming a 50-MHz input clock and GPTM Match *TnPWML* =0 (duty cycle would be 33% for the *TnPWML* = 1 configuration). For this example, the start value is G**PTM_TnIRL**= 0xC350 and the match value is **GPTM_TnMATCHR** = 0x411A.

Figure 4.9-5: 16-Bit PWM Detect Mode Example
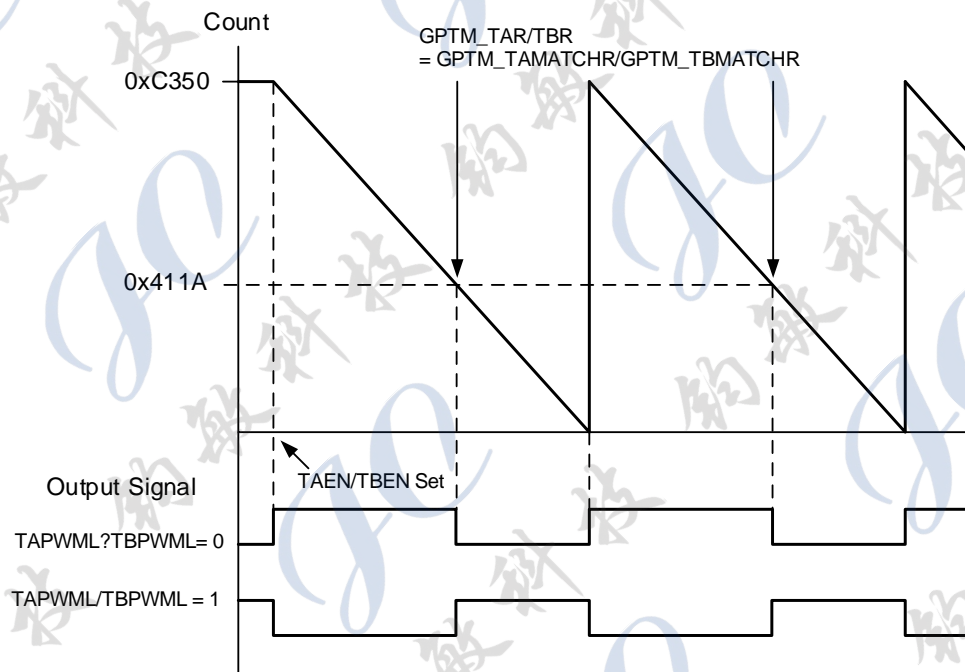
INTERRUPT CONTROL

Interrupt generation at capture event, capture match and timer time-out. The interrupt in gptimer are controlled by a set of five registers.

• **INTERRUPT CONTROL (IER, IDR, IMR)**

GPTM Interrupt enable register (GPTM_IER) enables the interrupt request lines by writing a '1'. Similarly, **GPTM Interrupt disable register (GPTM_IDR)** disables the interrupt request lines by writing a '1'. IER and IDR are write only registers which control the masking of interrupts. The overall result of these two registers can be shown by **GPTM Interrupt Mask Register (GPTM_IMR)**. IMR is a read-only register using '1' or '0' to indicate if the interrupt request line is enabled/ or disabled.

• **INTERRUPT STATUS READ (RIS)**

GPTM Raw Interrupt Status (GPTM_RIS) is a read-only register to read all interrupt status of the module.

• **INTERRUPT CLEAR (ISC)**

GPTM Interrupt Status & Interrupt Clear Register (GPTM_ISC) is used to indicate the non-masked interrupt status of the module, since only now-masked interrupts are asserted to processor. Writing a '1' to the bit in this register can clear the corresponding interrupt status or disable the interrupt by writing 1 to IDR.

4.9.3 GPTM INITIALIZATION AND CONFIGURATION
This section shows module initialization and configuration examples for each of the supported timer modes.

32-BIT ONE-SHOT/PERIODIC TIMER MODE
The GPTM is configured for 32-bit One-Shot and Periodic modes by the following sequence:

1. Ensure the timer is disabled (the *TnEN* bit in the **GPTM_CTL** register is cleared) before making any changes.
2. Write the GPTM Configuration Register (**GPTM_CFG**) with a value of 0x0.
3. Set the *MODE* field in the GPTM Timer-A/B Mode Register (**GPTM_TnMR**):
   a. Write a value of 0x1 for One-Shot mode.
   b. Write a value of 0x2 for Periodic mode.
4. If a prescaler is to be used, write the prescale value to the GPTM Timer Prescale Register (GPTM_TnPR).
5. Load the start value into the GPTM Timer-A/B Interval Load Register (GPTM_TnILR).
6. If interrupts are required, set the TnTOIE bit in the GPTM Interrupt Enable Register (GPTM_IER).
7. Set the TnEN bit in the GPTM_CTL register to enable the timer and start counting.
8. Poll the TnTORIS bit in the GPTM_RIS register or wait for the interrupt to be generated (if enabled).In both cases, the status flags are cleared by writing a 1 to the TnTOISC bit of the GPTM Interrupt Status and Clear Register (GPTM_ISC).

In One-Shot mode, the timer stops counting after step 8. To re-enable the timer, repeat the sequence. A timer configured in Periodic mode does not stop counting after it times out.

16-BIT ONE-SHOT/PERIODIC TIMER MODE
A timer is configured for 16-bit One-Shot and Periodic modes by the following sequence:

1. Ensure the timer is disabled (the *TnEN* bit is cleared) before making any changes.
2. Write the GPTM Configuration Register (**GPTM_CFG**) with a value of follows:
   a. Write a value of 0x4 for One-Shot mode.
   b. Write a value of 0x5 for Periodic mode.
3. Set the MODE field in the GPTM Timer Mode (GPTM_TnMR) register:
   a. Write a value of 0x1 for One-Shot mode.
   b. Write a value of 0x2 for Periodic mode.
4. If a prescaler is to be used, write the prescale value to the GPTM Timer Prescale Register **(GPTM_TnPR)**.
5. Load the start value into the GPTM Timer Interval Load Register (**GPTM_TnILR**).
6. If interrupts are required, set the *TnTOIE* bit in the GPTM Interrupt Enable Register (**GPTM_IER**).
7. Set the *TnEN* bit in the GPTM Control Register **(GPTM_CTL)** to enable the timer and start counting.
8. Poll the *TnTORI* bit in the **GPTM_RIS** register or wait for the interrupt to be generated (if enabled). In both cases, the status flags are cleared by writing a 1 to the *TnTOISC* bit of the GPTM Interrupt Status and Clear Register **(GPTM_ISC)**.

In One-Shot mode, the timer stops counting after step 8. To re-enable the timer, repeat the sequence. A timer configured in Periodic mode does not stop counting after it times out.

16-BIT INPUT EDGE COUNT MODE

A timer is configured to Input Edge Count Mode by the following sequence:

1. Ensure the timer is disabled (the *TnEN* bit is cleared) before making any changes.
2. Write the GPTM Configuration **(GPTM_CFG)** register with a value of 0x6.
3. In the GPTM Timer Mode **(GPTM_TnMR)** register, write the *CM* field to 0x0 and the *MODE* field to 0x3.
4. Configure the type of event(s) that the timer captures by writing the *TnEVENT* field of the GPTM Control **(GPTM_CTL)** register.
   a. Write a value of 0x0 for positive edge.
   b. Write a value of 0x1 for negative edge.
   c. Write a value of 0x3 for both edge.
5. Load the timer start value into the GPTM Timer Interval Load (**GPTM_TnILR**) register.
6. Load the desired event count into the GPTM Timer Match **(GPTM_TnMATCHR)** register.
7. If debounce are required, set GPTM Timer Debounce **(GPTM_DBC)** register
8. If interrupts are required, set the *CnMIE* bit in the GPTM Interrupt Enable **(GPTM_IER)** register.
9. Set the *TnEN* bit in the **GPTM_CTL** register to enable the timer and begin waiting for edge events.
10. Poll the *CnMRI* bit in the **GPTM_RIS** register or wait for the interrupt to be generated (if enabled). In both cases, the status flags are cleared by writing a 1 to the *CnMISC* bit of the GPTM Interrupt Status and Clear **(GPTM_ISC)** register.

In Input Edge Count Mode, the timer stops after the desired number of edge events has been detected. To re-enable the timer, ensure that the TnENbit is cleared and repeat step 4, through step 10.

16-BIT INPUT EDGE TIMING MODE

A timer is configured to Input Edge Timing mode by the following sequence:

1. Ensure the timer is disabled (the *TnEN* bit is cleared) before making any changes.
2. Write the GPTM Configuration **(GPTM_CFG)** register with a value of 0x6.
3. In the GPTM Timer Mode **(GPTM_TnMR)** register, write the *CM* field to 0x1 and the *MODE* field to 0x3.
4. Configure the type of event that the timer captures by writing the *TnEVENT* field of the GPTM Control **(GPTM_CTL)** register.
   a. Write a value of 0x0 for positive edge.
   b. Write a value of 0x1 for negative edge.
   c. Write a value of 0x3 for both edge
5. Load the timer start value into the GPTM Timer Interval Load (**GPTM_TnILR**) register.
6. If interrupts are required, set the *CnEIE* bit in the GPTM Interrupt Enable **(GPTM_IER)** register.
7. If debounce are required, set GPTM Timer Debounce **(GPTM_DBC)** register.
8. Set the *TnEN* bit in the GPTM Control **(GPTM_CTL)** register to enable the timer and start counting.
9. Poll the *CnERI* bit in the **GPTM_RIS** register or wait for the interrupt to be generated (if enabled). In both cases, the status flags are cleared by writing a 1 to the *CnEISC* bit of the GPTM Interrupt Status and Clear **(GPTM_ISC)** register. The time at which the event happened can be obtained by reading the GPTM Timer Mode **(GPTM_TnR)** register.

In Input Edge Timing mode, the timer continues running after an edge event has been detected, but the timer interval can be changed at any time by writing the **GPTM_TnILR** register. The change takes effect at the next cycle after the write.

16-BIT INPUT PWM EDGE DETECT MODE

A timer is configured to Input PWM Edge Detect mode by the following sequence:

1. Ensure the timer is disabled (the *TnEN* bit is cleared) before making any changes.
2. Write the GPTM Configuration **(GPTM_CFG)** register with a value of 0x6.
3. In the GPTM Timer Mode **(GPTM_TnMR)** register, write the *CM* field to 0x1 and the *MODE* field to 0x3.
4. Configure the *TnEVENT* field of the GPTM Control **(GPTM_CTL)** register to 0x3, it means both edge.
5. Load the timer start value into the GPTM Timer Interval Load (**GPTM_TnILR**) register.
6. If debounce are required, set GPTM Timer Debounce **(GPTM_DBC)** register.
7. If interrupts are required, set the *CnEIE* bit and *TnTOIE* bit in the GPTM Interrupt Enable **(GPTM_IER)** register.
8. Set the *TnEN* bit in the GPTM Contro**l (GPTM_CTL)** register to enable the timer and begin waiting for input.
9. Poll the *CnERI* bit in the **GPTM_RIS** register or wait for the interrupt to be generated (if enabled). In both cases, the status flags are cleared by writing a 1 to the *CnEISC* bit of the GPTM Interrupt Status and Clear **(GPTM_ISC)** register. The time at which the event happened can be obtained by reading the GPTM Timer Mode **(GPTM_TnR)** register. When the *TnTOIE* was be set, its means the **GPTM_TnR** low 15 bits have a capture value for to calculate the PWM Duty Width (**GPTM_TnILR** - **GPTM_TnR** low 15 bits); And when the *CnEIE* was be set, its means the **GPTM_TnR** high 15 bits have a capture value for to calculate the PWM Positive width (**GPTM_TnILR** - **GPTM_TnR** high 15 bits).

16-BIT PWM MODE

A timer is configured to PWM mode using the following sequence:

1. Ensure the timer is disabled (the *TnEN* bit is cleared) before making any changes.
2. Write the GPTM Configuration **(GPTM_CFG)** register with a value of 0x7.
3. In the GPTM Timer Mode **(GPTM_TnMR)** register, set the *AMS* bit to 0x1, the *CM* bit to 0x0, and the *MODE* as follows:
    a. Write a value of 0x0 for triangle PWM mode.
    b. Write a value of 0x2 for PWM mode.
4. Configure the output state of the PWM signal (whether or not it is inverted) in the *TnPWML* field of the GPTM Control **(GPTM_CTL)** register.
5. Load the timer start value into the GPTM Timer Interval Load (**GPTM_TnILR**) register.
6. Load the GPTM Timer Match (**GPTM_TnMATCHR**) register with the desired value.
7. Set the *TnEN* bit in the GPTM Control **(GPTM_CTL)** register to enable the timer and begin generation of the output PWM signal.

In PWM Timing mode, the timer continues running after the PWM signal has been generated. The PWM period can be adjusted at any time by writing the **GPTM_TnILR** and **GPTM_TnMATCHR** register, and the change takes effect at the next cycle after the write.

4.9.4 GENERAL-PURPOSE TIMER REGISTER MAP

GPTM Base Address:

- GPTM0: 0x4000_0000
- GPTM1: 0x4000_0100
- GPTM2: 0x4000_0200

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	GPTM_CFG	R/W	0x0000_0000	GPTM Configuration	192
0x0004	GPTM_TAMR	R/W	0x0000_0000	GPTM Timer-A Mode	193
0x0008	GPTM_TBMR	R/W	0x0000_0000	GPTM Timer-B Mode	194
0x000C	GPTM_CTL	R/W	0x0000_0000	GPTM Control	195
0x0010	GPTM_IER	WO	0x0000_0000	GPTM Interrupt Enable	196
0x0014	GPTM_IDR	WO	0x0000_0000	GPTM Interrupt Disable	197
0x0018	GPTM_IMR	RO	0x0000_0000	GPTM Interrupt Mask Status	198
0x001C	GPTM_RIS	RO	0x0000_0000	GPTM Raw Interrupt Status	199
0x0020	GPTM_ISC	R/W1C	0x0000_0000	GPTM Interrupt Status and Clear	200
0x0028	GPTM_TAILR	R/W	0xFFFF_FFFF	GPTM Timer-A Interval Load	201
0x002C	GPTM_TBILR	R/W	0xFFFF_FFFF	GPTM Timer-B Interval Load	201
0x0030	GPTM_TAMATCHR	R/W	0x0000_FFFF	GPTM Timer-A Match	202
0x0034	GPTM_TBMATCHR	R/W	0x0000_FFFF	GPTM Timer-B Match	202
0x0038	GPTM_TAPR	R/W	0x0000_FFFF	GPTM Timer-A Prescale	203
0x003C	GPTM_TBPR	R/W	0x0000_FFFF	GPTM Timer-B Prescale	203
0x0040	GPTM_DBC	R/W	0x0000_0000	GPTM Debounce	204
0x0048	GPTM_TAR	RO	0xFFFF_FFFF	GPTM Timer-A	204
0x004C	GPTM_TBR	RO	0xFFFF_FFFF	GPTM Timer-B	205

GPTM_CFG - GPTM CONFIGURATION

This register configures the global operation of the GPTM module. The value written to this register determines whether the GPTM is in 32 or 16 bit mode.

Before configuring this register, user must first stop timer's counting. There are two ways to stop the counting of the resespective timer:

1. Disable Timer n by clearing the *TnEN* bit in **GPTM_CTL** register. When Timer n is re-enabled, it starts counting from reset value.
2. Set *TnSTALL* bit in the **GPTM_CTL** register, and the Timer n counter's value is kept. Clear the *TnSTALL* bit after configuration, then the timer will starts counting from the kept value.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	R/W	R/W
														ODINV	

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	*CFG*	R/W	0x0	GPTM Configuration 0x0：Selects the 32-bit timer configuration 0x1- 0x3：Reserved. 0x4：Selects the 16-bit timer one-shot mode. 0x5：Selects the 16-bit timer periodic mode. 0x6：Selects the 16-bit timer capture mode. 0x7：Selects the 16-bit timer PWM mode.

GPTM_TAMR - GPTM TIMER-A MODE

This register configures the GPTM based on the configuration selected in the **GPTM_CFG** register. When in 16-bit PWM mode, set the *AMS* bit to 0x1, the *CM* bit to 0x0, and the *MODE* field to 0x0 or 0x2.

*Note: Bits in this register should only be changed when the **GPTM_CTL**.TAEN bit is cleared or the **GPTM_CTL**.TASTALL is set.*

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
												AM	CM	MODE	

Offset: 0x0004

Bit	Name	Type	Reset	Description
31: 4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*AMS*	R/W	0	GPTM Timer A Alternate Mode Select 0: Capture mode is enabled. 1: PWM mode is enable.
2	*CAPM*	R/W	0	GPTM Timer A Capture Mode 0: Edge Count Mode. 1: Edge Time Mode.
1:0	*MODE*	R/W	0x0	GPTM Timer A Mode 0x0: PWM U/D Mode. 0x1: One-Shot Timer Mode. 0x2: Periodic Timer Mode. 0x3: Capture Mode.

GPTM_TBMR - GPTM TIMER-B MODE

This register configures the GPTM based on the configuration selected in the **GPTM_CFG** register. When in 16-bit PWM mode, set the *AMS* bit to 0x1, the *CM* bit to 0x0, and the *MODE* field to 0x0 or 0x2.

*Note: Bits in this register should only be changed when the **GPTM_CTL**.TBEN bit is cleared or the **GPTM_CTL**.TBSTALL is set.*

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
												AM	CM	MODE	

Offset: 0x0008

Bit	Name	Type	Reset	Description
31: 4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*AMS*	R/W	0	GPTM Timer B Alternate Mode Select 0: Capture mode is enabled. 1: PWM mode is enable.
2	*CM*	R/W	0	GPTM Timer B Capture Mode 0: Edge Count Mode. 1: Edge Time Mode.
1:0	*MODE*	R/W	0x0	GPTM Timer B Mode 0x0：PWM U/D Mode. 0x1：One-Shot Timer Mode. 0x2：Periodic Timer Mode. 0x3：Capture Mode.

GPTM_CTL - GPTM CONTROL

This register is used alongside the **GPTM_CFG** and **GPTM_TAMR/TBMR** registers to fine-tune the timer configuration, and to enable other features such as timer stall and the output trigger. The output trigger can be used to initiate transfers on the ADC module.

*Note: Bits in this register should only be changed when the **GPTM_CTL**.TnEN bit is cleared or the **GPTM_CTL**.TnSTALL is set.*

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	R/W	R/W	RO	R/W	R/W	R/W	R/W	R/W	R/W	R/W	RO	R/W	R/W	R/W	R/W
	TBPWML	TBOTE		TBEVENT		TBSTALL	TBEN	TAPNTBPE	TAPWML	TAOTE		TAEVENT		TASTALL	TAEN

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:15	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14	*TBPWML*	R/W	0	GPTM Timer B PWM Output Level. 0: Output is unaffected. 1: Output is inverted.
13	*TBOTE*	R/W	0	GPTM Timer B Output Trigger Enable. 0: The output Timer B ADC trigger is disabled. 1: The output Timer B ADC trigger is enabled.
12	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
11:10	*TBEVENT*	R/W	0x0	GPTM Timer B Event mode. 0x0: Positive edge. 0x1: Negative edge. 0x2: Reserved. 0x3: Both edges.
9	*TBSTALL*	R/W	0	GPTM Timer B Stall Enable. 0: Timer B continues counting. 1: Timer B freezes counting.
8	*TBEN*	R/W	0	GPTM Timer B Enable 0: Timer B is disabled. 1: Timer B is enabled and begins counting.
7	*TAPNTBPE*	R/W	1	GPTM Timer A PWM Output and Timer-B PWM Output are Complementary 0: Timer A PWM Output and Timer-B PWM Output Complementary is disabled. 1: Timer A PWM Output and Timer-B PWM Output Complementary is enabled
6	*TAPWM*	R/W	0	GPTM Timer A PWM Output Level. 0: Output is unaffected. 1: Output is inverted.
5	*TAOTE*	R/W	0	GPTM Timer A Output Trigger Enable. 0: The output Timer A ADC trigger is disabled. 1: The output Timer A ADC trigger is enabled.
4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3:2	*TAEVENT*	R/W	0x0	GPTM Timer A Event mode. 0x0: Positive edge. 0x1: Negative edge. 0x2: Reserved. 0x3: Both edges.

Bit	Name	Type	Reset	Description
1	TASTALL	R/W	0	GPTM Timer A Stall Enable. 0: Timer A continues counting. 1: Timer A freezes counting.
0	TAEN	R/W	0	GPTM Timer A Enable 0: Timer A is disabled. 1: Timer A is enabled and begins counting.

GPTM_IER - GPTM INTERRUPT ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 WO	9 WO	8 WO	7 RO	6 RO	5 RO	4 RO	3 RO	2 WO	1 WO	0 WO
					CBEIE	CBMIE	TBTOIE						CAEIE	CAMIE	TATOIE

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:11	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10	CBEIE	WO	0	GPTM Timer B Capture Mode Event Interrupt Enable 1: Interrupt is enabled.
9	CBMIE	WO	0	GPTM Timer B Capture Mode Match Interrupt Enable 1: Interrupt is enabled.
8	TBTOIE	WO	0	GPTM Timer B Time-Out Interrupt Enable 1: Interrupt is enabled.
7:3	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	CAEIE	WO	0	GPTM Timer A Capture Mode Event Interrupt Enable 1: Interrupt is enabled.
1	CAMIE	WO	0	GPTM Timer A Capture Mode Match Interrupt Enable 1: Interrupt is enabled.
0	TATOIE	WO	0	GPTM Timer A Time-Out Interrupt Enable 1: Interrupt is enabled.

GPTM_IDR – GPTM INTERRUPT DISABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 WO	9 WO	8 WO	7 RO	6 RO	5 RO	4 RO	3 RO	2 WO	1 WO	0 WO
					CBEID	CBMID	TBTOID						CAEID	CAMID	TATOID

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:11	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10	CBEID	WO	0	GPTM Timer B Capture Mode Event Interrupt Disable 1: Interrupt is disabled.
9	CBMID	WO	0	GPTM Timer B Capture Mode Match Interrupt Disable 1: Interrupt is disabled.
8	TBTOID	WO	0	GPTM Timer B Time-Out Interrupt Disable 1: Interrupt is disabled.
7:3	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	CAEID	WO	0	GPTM Timer A Capture Mode Event Interrupt Disable 1: Interrupt is disabled.
1	CAMID	WO	0	GPTM Timer A Capture Mode Match Interrupt Disable 1: Interrupt is disabled.
0	TATOID	WO	0	GPTM Timer A Time-Out Interrupt Disable 1: Interrupt is disabled.

GPTM_IMR - GPTM INTERRUPT MASK STATUS

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
					CBEIM	CBMIM	TBTOIM						CAEIM	CAMIM	TATOIM

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:11	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10	CBEIM	RO	0	GPTM Timer B Capture Mode Event Interrupt Mask 0: Interrupt will be masked. 1: Interrupt is not masked.
9	CBMIM	RO	0	GPTM Timer B Capture Mode Match Interrupt Mask 0: Interrupt will be masked. 1: Interrupt is not masked.
8	TBTOIM	RO	0	GPTM Timer B Time-Out Interrupt Mask 0: Interrupt will be masked. 1: Interrupt is not masked.
7:3	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	CAEIM	RO	0	GPTM Timer A Capture Mode Event Interrupt Mask 0: Interrupt will be masked. 1: Interrupt is not masked.
1	CAMIM	RO	0	GPTM Timer A Capture Mode Match Interrupt Mask 0: Interrupt will be masked. 1: Interrupt is not masked.
0	TATOIM	RO	0	GPTM Timer A Time-Out Interrupt Mask 0: Interrupt will be masked. 1: Interrupt is not masked.

GPTM_RIS - GPTM RAW INTERRUPT STATUS

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
					CBERI	CBMRI	TBTORI						CAERI	CAMRI	TATORI

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:11	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10	CBERI	RO	0	GPTM Timer B Capture Mode Event Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
9	CBMRI	RO	0	GPTM Timer B Capture Mode Match Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
8	TBTORI	RO	0	GPTM Timer B Time-Out Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
7:3	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	CAERI	RO	0	GPTM Timer A Capture Mode Event Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
1	CAMRI	RO	0	GPTM Timer A Capture Mode Match Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
0	TATORI	RO	0	GPTM Timer A Time-Out Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.

GPTM_ISC - GPTM INTERRUPT STATUS AND CLEAR

Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt status.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	R/W1C	R/W1C	R/W1C	RO	RO	RO	RO	RO	R/W1C	R/W1C	R/W1C
					CBEISC	CBMISC	TBTOISC						CAEISC	CAMISC	TATOISC

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:11	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
10	*CBEISC*	R/W1C	0	GPTM Timer B Capture Mode Event Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Timer B Capture Mode Event interrupt has been signaled.
9	*CBMISC*	R/W1C	0	GPTM Timer B Capture Mode Match Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Timer B Capture Mode Match interrupt has been signaled.
8	*TBTOISC*	R/W1C	0	GPTM Timer B Time-Out Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Timer B Time-Out interrupt has been signaled.
7:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*CAEISC*	R/W1C	0	GPTM Timer A Capture Mode Event Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Timer A Capture Mode Event interrupt has been signaled
1	*CAMISC*	R/W1C	0	GPTM Timer A Capture Mode Match Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Timer A Capture Mode Match interrupt has been signaled.
0	*TATOISC*	R/W1C	0	GPTM Timer A Time-Out Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Timer A Time-Out interrupt has been signaled.

GPTM_TAILR - GPTM TIMER-A INTERVAL LOAD

This register is used to load the starting count value into the Timer A.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							TAILRH								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							TAILRL								

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:16	*TAILRH*	R/W	0xFFFF	GPTM Timer-A Interval Load Register High High for 32-bit mode, writing this field loads the counter for Timer A. A read returns the current value of GPTM_TAILR. In 16-bit mode, a read returns 0.
15:0	*TAILRL*	R/W	0xFFFF	GPTM Timer-A Interval Load Register Low Low for both 16- and 32-bit modes, writing this field loads the counter for Timer A. A read returns the current value of GPTM_TAILR.

GPTM_TBILR - GPTM TIMER-B INTERVAL LOAD

This register is used to load the starting count value into the Timer B.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 R/W	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
							TBILRH								

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							TBILRL								

Offset: 0x002C

Bit	Name	Type	Reset	Description
31:16	*TBILRH*	R/W	0xFFFF	GPTM Timer B Interval Load Register High High for 32-bit mode, writing this field loads the counter for Timer B. A read returns the current value of GPTM_TAILR. In 16-bit mode, a read returns 0.
15:0	*TBILRL*	R/W	0xFFFF	GPTM Timer B Interval Load Register Low Low for both 16- and 32-bit modes, writing this field loads the counter for Timer B. A read returns the current value of GPTM_TAILR.

GPTM_TAMATCHR - GPTM TIMER A MATCH

This register is loaded with a match value. Interrupt can be generated when the timer value is equal to the value in this register in one-shot or periodic mode.

In edge count mode, this register along with **GPTM_TAILR**, determines how many edge events are counted. The total number of edge events counted is equal to the value in **GPTM_TAILR** minus this value.

In PWM mode, this register along with **GPTM_TAILR**, determines the duty cycle of the output PWM signal.
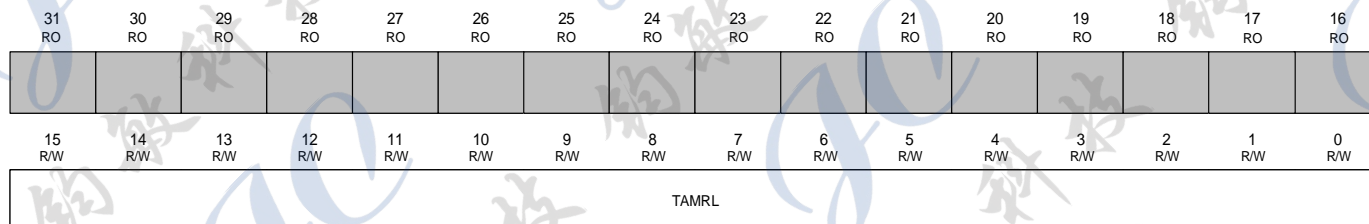
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
							TAMRL								

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*TAMRL*	R/W	0xFFFF	GPTM Timer A Match Register Low.

GPTM_TBMATCHR - GPTM TIMER B MATCH

This register is loaded with a match value. Interrupt can be generated when the timer value is equal to the value in this register in one-shot or periodic mode.

In edge count mode, this register along with **GPTM_TBILR**, determines how many edge events are counted. The total number of edge events counted is equal to the value in **GPTM_TBILR** minus this value.

In PWM mode, this register along with **GPTM_TBLR**, determines the duty cycle of the output PWM signal.

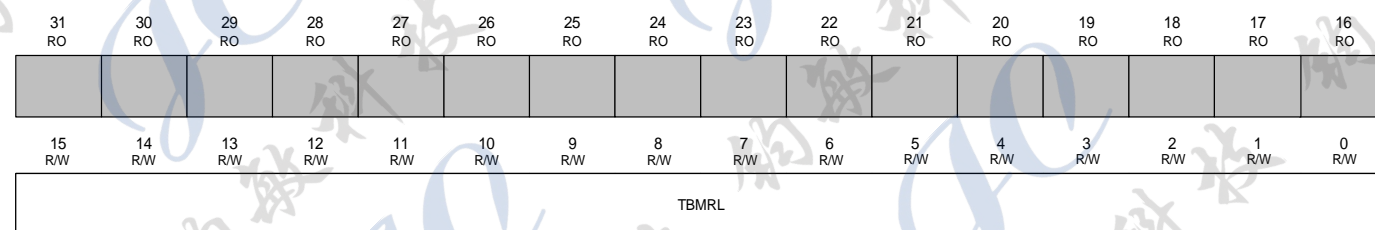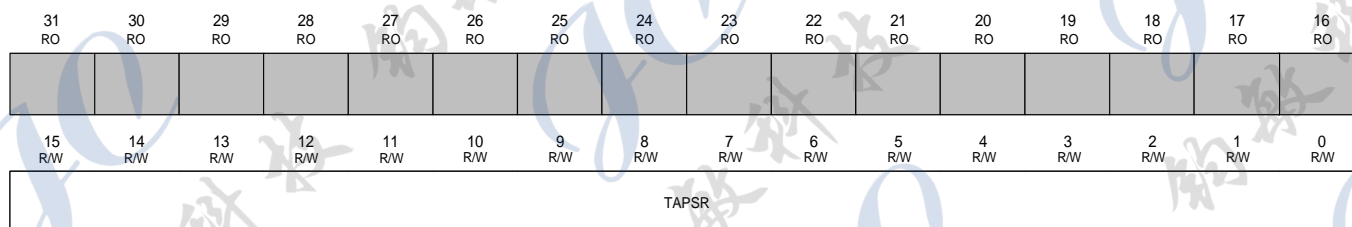| 31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
							TBMRL								

Offset: 0x0034

Bit	Name	Type	Reset	Description
31:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	TBMRL	R/W	0xFFFF	GPTM Timer B Match Register Low

GPTM_TAPR - GPTM TIMER-A PRESCALE

This register allows software to extend the range of the 16-bit timers when operating in one-shot or periodic mode.
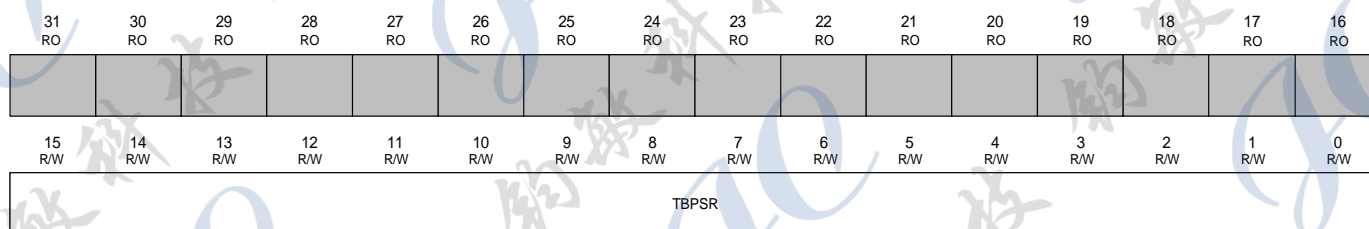
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
TAPSR															

Offset: 0x0038

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*TAPSR*	R/W	0xFFFF	GPTM Timer A Prescale The register loads this value on a write. A read returns the current value of the register.

GPTM_TBPR - GPTM TIMER-B PRESCALE

This register allows software to extend the range of the 16-bit timers when operating in one-shot or periodic mode.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
TBPSR															

Offset: 0x003C

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*TBPSR*	R/W	0xFFFF	GPTM Timer B Prescale The register loads this value on a write. A read returns the current value of the register.

GPTM_DBC - GPTM TIMER DEBOUNCE

This register is only valid in Capture mode, the input signals is bounce-eliminated. For example, assume that the system clock frequency is 16MHz, and set 0x03 to *DBCNTA*. When the input signal come from Even ccp, signal above 4MHz is ignored. If the system clock frequency is 16MHz, RMS *DBCNTn* as follows:

DBCNTn: "0x0000_0000" The direct input.

DBCNTn: "0x0000_0001" After more than 8 MHz signal is ignored, and check the input.

DBCNTn: "0x0000_0011" After more than 4 MHz signal is ignored, and check the input.

DBCNTn: "0x0000_0111" After more than 2 MHz signal is ignored, and check the input.

DBCNTn: "0x0000_1111" After more than 1 MHz signal is ignored, and check the input.

DBCNTn: "0x0001_1111" After more than 0.5 MHz signal is ignored, and check the input.

DBCNTn: "0x0011_1111" After more than 250 KHz signal is ignored, and check the input.

DBCNTn: "0x0111_1111" After more than 125 KHz signal is ignored, and check the input.

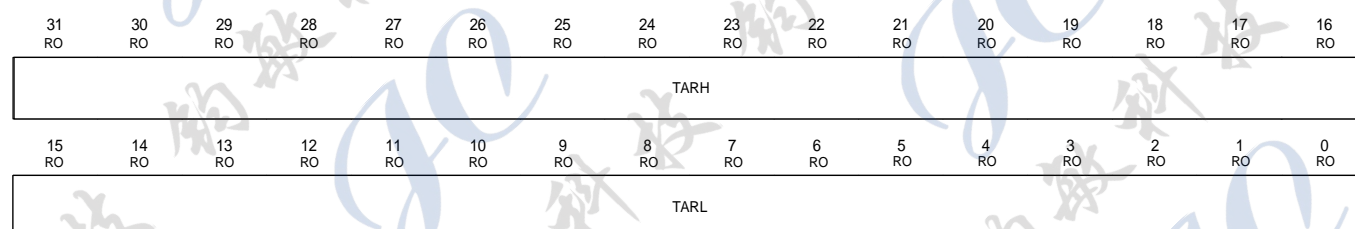*DBCNTn*: "0x1111_1111" After more than 62.5 KHz signal is ignored, and check the input.
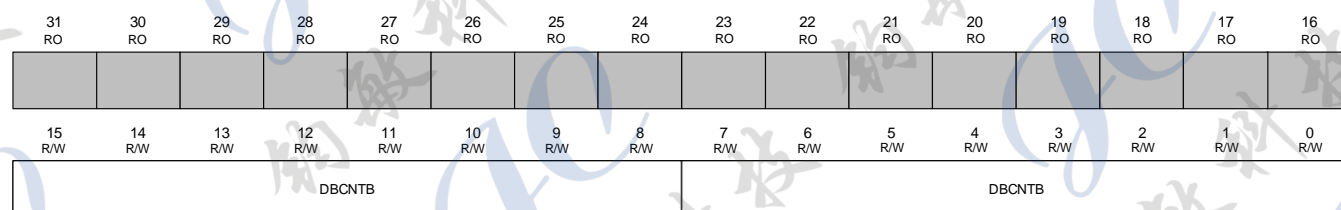
31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
DBCNTB								DBCNTB							

Offset: 0x0040

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:8	*DBCNTB*	R/W	0x0	Debounce input for timer-B ccp.
7:0	*DBCNTA*	R/W	0x0	Debounce input for timer-A ccp.

GPTM_TAR - GPTM TIMER-A

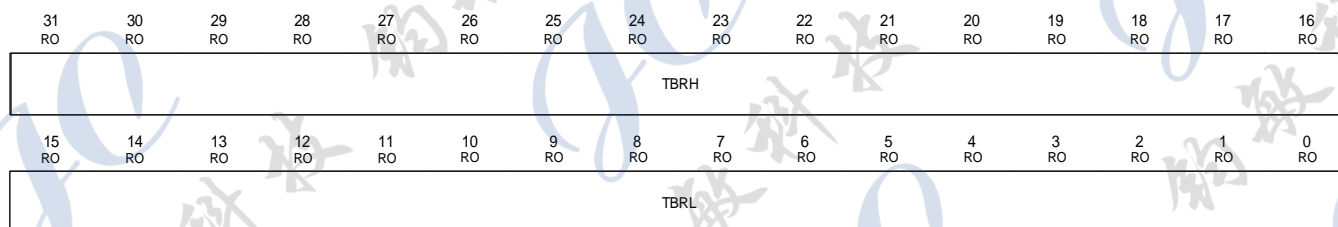This register shows the current value of the Timer-A counter.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
TARH															

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
TARL															

Offset: 0x0048

| Bit	Name	Type	Reset	Description
31:16	*TARH*	RO	0xFFFF	GPTM Timer A Register High If CFG bit is set as 32-bit mode, Timer A value is read. If CFG bit is set as 16-bit mode, a read returns no meaning.
15:0	*TARL*	RO	0xFFFF	GPTM Timer A Register Low A read returns the current value of the Timer A counter in all cases except in Input-edge count mode, which returns the number of edges that have occurred.

GPTM_TBR - GPTM TIMER-B

This register shows the current value of the Timer-B counter.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
							TBRH								

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
							TBRL								

Offset: 0x004C

Bit	Name	Type	Reset	Description
31:16	TBRH	RO	0xFFFF	GPTM Timer B Register High If CFG bit is set as 32-bit mode, Timer B value is read. If CFG bit is set as 16-bit mode, a read returns no meaning.
15:0	TBRL	RO	0xFFFF	GPTM Timer B Register Low A read returns the current value of the Timer B counter in all cases except in Input-edge count mode, which returns the number of edges that have occurred.

4.10 ANALOG COMPARATOR (AC)

Analog comparator is a peripheral which can compare the value of two analog voltages and shows the comparison result in the form of a logical output. The Analog Comparator supports four individual comparators (AC0, AC1, AC2, and AC3) each of which can provide output to a device pin and replace for an analog comparator on the boarder. AC can be used to trigger ADC via an interrupt or notify the application to start capturing a sample sequence. Independent external reference voltage.

- Four individual analog comparators
- A common external reference voltage.
- Shared internal reference voltage.
- Programmable debounce counter

4.10.1 BLOCK DIAGRAM
Figure 4.10-1: Analog Comparator Block Diagram
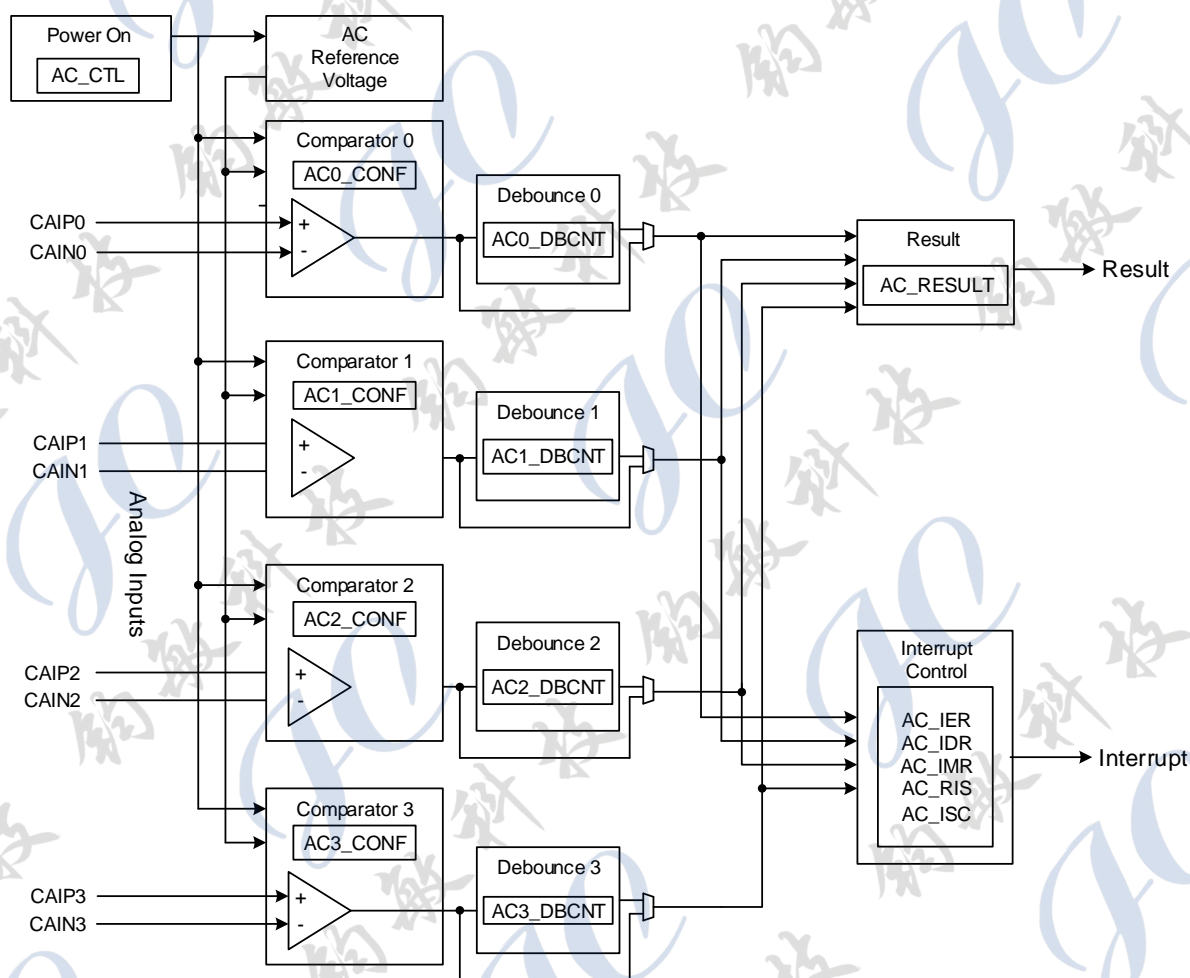
4.10.2 FUNCTIONAL DESCRIPTION

The comparator compares the CAIP and CAIN inputs whose voltage sources are configurable to produce an output. The following figure shows the structure of comparator unit.

Figure 4.10-2: comparator unit
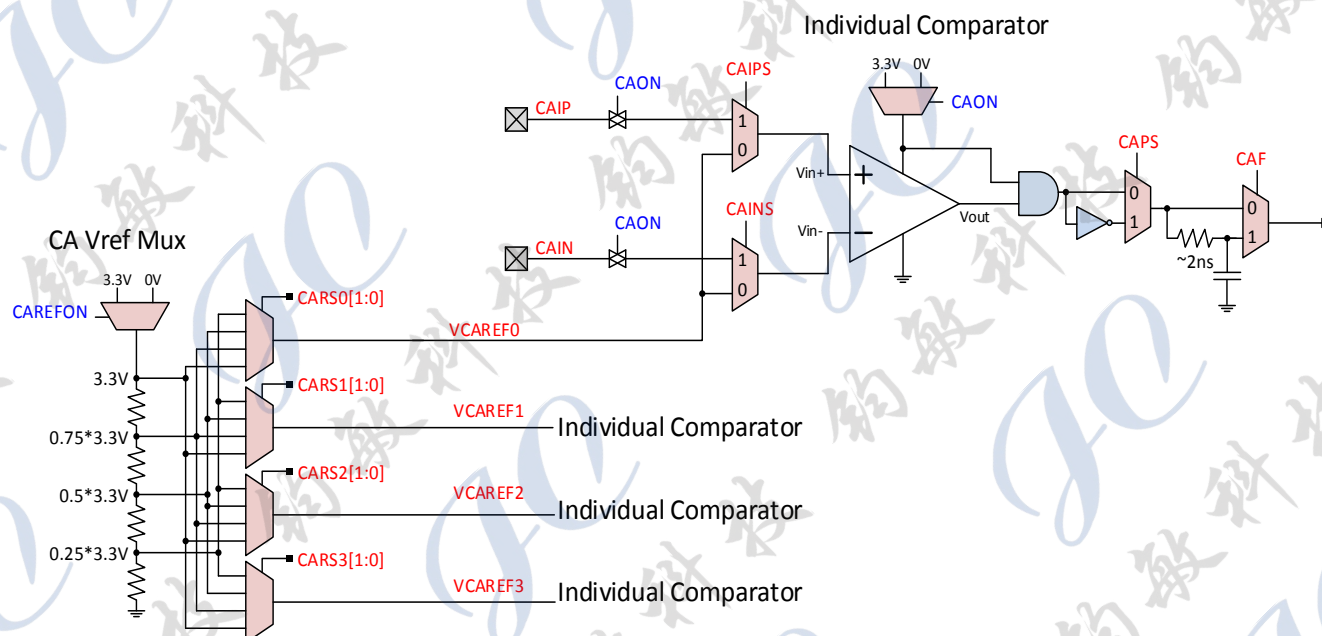
INTERRUPT CONTROL

The interrupt is generated when a comparator's output is changed (i.e. Vout is changed.) and these interrupt in AC are controlled by a set of five registers.

- **INTERRUPT CONTROL (IER, IDR, IMR)**

AC Interrupt enable register (AC_IER) enables the interrupt request lines by writing a '1'. Similarly, AC Interrupt disable register (AC_IDR) disables the interrupt request lines by writing a '1'. IER and IDR are write only registers which control the masking of interrupts. The overall result of these two registers can be shown by AC Interrupt Mask Register (AC_IMR). IMR is a read-only register using '1' or '0' to indicate if the interrupt request line is enabled/ or disabled.

- **INTERRUPT STATUS READ (RIS)**

AC Raw Interrupt Status **(AC_RIS)** is a read-only register to read all interrupt status of the module.

- **INTERRUPT CLEAR (ISC)**

AC Interrupt Status & Interrupt Clear Register (AC_ISC) is used to indicate the non-masked interrupt status of the module, since only now-masked interrupts are asserted to processor. Writing a '1' to the bit in this register can clear the corresponding interrupt status or disable the interrupt by writing 1 to IDR.

4.10.3 COMPARATOR REGISTER MAP

Base Address: 0x4001_C000

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	AC_CTRL	R/W	0x0000_0000	AC Control Register	209
0x0004	AC0_CONF	R/W	0x0000_0000	AC0 Configuration Register	210
0x0008	AC0_BCNT	R/W	0x0000_0000	AC0 Debounce Register	211
0x000C	AC1_CONF	R/W	0x0000_0000	AC1 Configuration Register	210
0x0010	AC1_BCNT	R/W	0x0000_0000	AC1 Debounce Register	211
0x0014	AC2_CONF	R/W	0x0000_0000	AC2 Configuration Register	210
0x0018	AC2_BCNT	R/W	0x0000_0000	AC2 Debounce Register	211
0x001C	AC3_CONF	R/W	0x0000_0000	AC3 Configuration Register	210
0x0020	AC3_BCNT	R/W	0x0000_0000	AC3 Debounce Register	211
0x0024	AC_RESULT	RO	0x0000_0000	AC Output Result	212
0x0028	AC_IER	WO	0x0000_0000	AC Interrupt Enable Register	213
0x002C	AC_IDR	WO	0x0000_0000	AC Interrupt Disable Register	213
0x0030	AC_IMR	RO	0x0000_0000	AC Interrupt Mask Status	214
0x0034	AC_RIS	RO	0x0000_0000	AC Raw Interrupt Status	215
0x0038	AC_ISC	R/W1C	0x0000_0000	AC Interrupt Status and Clear	216

AC_CTL – AC CONTROL REGISTER

This register controls the comparator is valid. Each comparator can be individually enabled / disabled.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
											REFEN	AC3EN	AC2EN	AC1EN	AC0EN

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:5	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	*REFEN*	R/W	0	Comparator Reference Voltage Enable 0: Reference voltage is off. 1: Reference voltage is valid.
3	*AC3EN*	R/W	0	Comparator 3 Enable 0: Comparator 3 is off. 1: Comparator 3 is valid.
2	*AC2EN*	R/W	0	Comparator 2 Enable 0: Comparator 2 is off. 1: Comparator 2 is valid.
1	*AC1EN*	R/W	0	Comparator 1 Enable 0: Comparator 1 is off. 1: Comparator 1 is valid.
0	*AC0ED*	R/W	0	Comparator 0 Enable 0: Comparator 0 is off. 1: Comparator 0 is valid.

ACN_CONF – AC 0/1/2/3 CONFIGURATION REGISTER

This register controls the output of the comparator.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
									ADCTRI	ACRVS		ACF	ACPS	CAINS	CAIPS

Offset:
CA0_CONF: 0x0004
CA1_CONF: 0x000C
CA2_CONF: 0x0014
CA3_CONF: 0x001C

Bit	Name	Type	Reset	Description
31:7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	*ADCTRI*	R/W	0	ADC Trigger Enable 0: ADC trigger is off. 1: ADC trigger is valid.
5:4	*ACRVS*	R/W	0x0	Analog Comparator Reference Voltage Select 00 : 0.25 * 3.3V 01 : 0.5 * 3.3V 10 : 0.75 * 3.3V 11 : 3.3V
3	*ACF*	R/W	0	Analog Comparator Filter Circuit Enable 0: AC filter circuit is off. 1: AC filter circuit is valid.
2	*ACPS*	R/W	0	Analog Comparator Reverse Circuit Enable 0: AC reverse circuit is off. 1: AC reverse circuit is valid.
1	*CAINS*	R/W	0	Comparator Input Negative Select 0: Reference Voltage is selected. 1: Input Voltage is selected.
0	*CAIPS*	R/W	0	Comparator Analog Input Positive Select 0: Reference Voltage is selected. 1: Input Voltage is selected.

ACN_DBCNT - AC 0/1/2/3 DEBOUNCE COUNT

This register controls the comparator n debounce counter value, where n is the code for the comparator. For example, assume that the system clock frequency is 16MHz, and set 0x03 to *DBCNT*, when the input signal from CAO, he will ignore the above 4MHz signal. If the system clock frequency is 16MHz, RMS *DBCNT* as follows:

DBCNT: "0x0000_0000" The direct input.

DBCNT: "0x0000_0001" After more than 8 MHz signal is ignored, and check the input.

DBCNT: "0x0000_0011" After more than 4 MHz signal is ignored, and check the input.

DBCNT: "0x0000_0111" After more than 2 MHz signal is ignored, and check the input.

DBCNT: "0x0000_1111" After more than 1 MHz signal is ignored, and check the input.

DBCNT: "0x0001_1111" After more than 0.5 MHz signal is ignored, and check the input.

DBCNT: "0x0011_1111" After more than 250 KHz signal is ignored, and check the input.

DBCNT: "0x0111_1111" After more than 125 KHz signal is ignored, and check the input.

DBCNT: "0x1111_1111" After more than 62.5 KHz signal is ignored, and check the input.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								DBCNT							

Offset:
AC0_DBCNT: 0x0008
AC1_DBCNT: 0x0010
AC2_DBCNT: 0x0018
AC3_DBCNT: 0x0020

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*DBCNT*	R/W	0x0	Comparator Debounce Counter Value

AC_RESULT – AC OUTPUT RESULT

Reading this register to get the value of the comparator output.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
												ACO3	ACO2	ACO1	ACO0

Offset: 0x0024

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*ACO3*	RO	0	Comparator 3 Output Result Vin + and Vin – is the positive and negative input voltage (defined by CAIPS and CAINS bits in AC3_CONF) of comparator 3. 0: Vin + < Vin - 1: Vin + ≥ Vin -
2	*ACO2*	RO	0	Comparator 2 Output Result Vin + and Vin – is the positive and negative input voltage (defined by CAIPS and CAINS bits in AC2_CONF) of comparator 2. 0: Vin + < Vin - 1: Vin + ≥ Vin -
1	*ACO1*	RO	0	Comparator 1 Output Result Vin + and Vin – is the positive and negative input voltage (defined by CAIPS and CAINS bits in AC1_CONF) of comparator 1. 0: Vin + < Vin - 1: Vin + ≥ Vin -
0	*ACO0*	RO	0	Comparator 0 Output Result Vin + and Vin – is the positive and negative input voltage (defined by CAIPS and CAINS bits in AC0_CONF) of comparator 0. 0: Vin + < Vin - 1: Vin + ≥ Vin -

AC_IER - AC INTERRUPT ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 WO	2 WO	1 WO	0 WO
												AC3IE	AC2IE	AC1IE	AC0IE

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:4	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	AC3IE	WO	0	Comparator 3 Interrupt Enable 1: Interrupt is enabled.
2	AC2IE	WO	0	Comparator 2 Interrupt Enable 1: Interrupt is enabled.
1	AC1IE	WO	0	Comparator 1 Interrupt Enable 1: Interrupt is enabled.
0	AC0IE	WO	0	Comparator 0 Interrupt Enable 1: Interrupt is enabled.

AC_IDR - AC INTERRUPT DISABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 WO	2 WO	1 WO	0 WO
												AC3ID	AC2ID	AC1ID	AC0ID

Offset: 0x002C

Bit	Name	Type	Reset	Description
31:4	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	AC3ID	WO	0	Comparator 3 Interrupt Disabled 1: Interrupt is disabled.
2	AC2ID	WO	0	Comparator 2 Interrupt Disabled 1: Interrupt is disabled.
1	AC1ID	WO	0	Comparator 1 Interrupt Disabled 1: Interrupt is disabled.
0	AC0ID	WO	0	Comparator 0 Interrupt Disabled 1: Interrupt is disabled.

AC_IMR - AC INTERRUPT MASK STATUS

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
												AC3IM	AC2IM	AC1IM	AC0IM

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:4	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	AC3IM	RO	0	Comparator 3 Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
2	AC2IM	RO	0	Comparator 2 Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
1	AC1IM	RO	0	Comparator 1 Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
0	AC0IM	RO	0	Comparator 0 Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.

AC_RIS - AC RAW INTERRUPT STATUS

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
												AC3RI	AC2RI	AC1RI	AC0RI

Offset: 0x0034

Bit	Name	Type	Reset	Description
31:4	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	*AC3RI*	RO	0	Comparator 3 Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
2	*AC2RI*	RO	0	Comparator 2 Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
1	*AC1RI*	RO	0	Comparator 1 Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
0	*AC0RI*	RO	0	Comparator 0 Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.

AC_ISC - AC INTERRUPT STATUS AND CLEAR REGISTER

Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt status.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
												AC3IS	AC2IS	AC1IS	AC0IS

Offset: 0x0038

Bit	Name	Type	Reset	Description
31:4	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
3	AC3IS	R/W1C	0	Comparator 3 Interrupt Status and Clear 0: No interrupt has occurred or the interrupt has been masked. 1: Comparator 3 interrupt has been signaled.
2	AC2IS	R/W1C	0	Comparator 2 Interrupt Status and Clear 0: No interrupt has occurred or the interrupt has been masked. 1: Comparator 2 interrupt has been signaled.
1	AC1IS	R/W1C	0	Comparator 1 Interrupt Status and Clear 0: No interrupt has occurred or the interrupt has been masked. 1: Comparator 1 interrupt has been signaled.
0	AC0IS	R/W1C	0	Comparator 0 Interrupt Status and Clear 0: No interrupt has occurred or the interrupt has been masked. 1: Comparator 0 interrupt has been signaled.

4.11 WATCH DOG TIMER (WDT)

The purpose of Watchdog Timer is to perform a system reset after the software failure or external device failure. This can prevent system from hanging for an infinite period of time. The WDT is configured to a predefined time-out period, and is constantly running when enabled. If the WDT is not cleared within the time-out period, it will issue a system reset. Besides, this Watchdog Timer supports the function to wake CPU up from Power-down mode. The watchdog timer includes a 32-bit free running counter with programmable time-out intervals.

- Two-phase mode to prevent system lockup
  - One phase mode: The WDT timer counts from a preset (timeout) value in descending order to zero. When the counter reaches zero, it can either generate interrupt or simply reset the system and it wrap to the timeout value and continues decrementing.
  - Two phase mode: The WDT can be programmed to generate an interrupt when a first timeout occurs. If it is not cleared by the time a second timeout occurs, then it generates a system reset. If a restart occurs at the same time the watchdog counter reaches zero, an interrupt is not generated.
- 32-bit free-running WDT counter for the watchdog timer timeout interval.
- Selectable timeout interval ($2 \char`^4$ to $2 \char`^{18}$), the timeout interval is 104 ms ~ 26.316 s (if WDT_CLK = 10 KHz).
- Reset period= (1 / 10 KHz) * 63，if WDT_CLK = 10 kHz.

4.11.1 BLOCK DIAGRAM
Figure 4.11-1: WDT Block Diagram
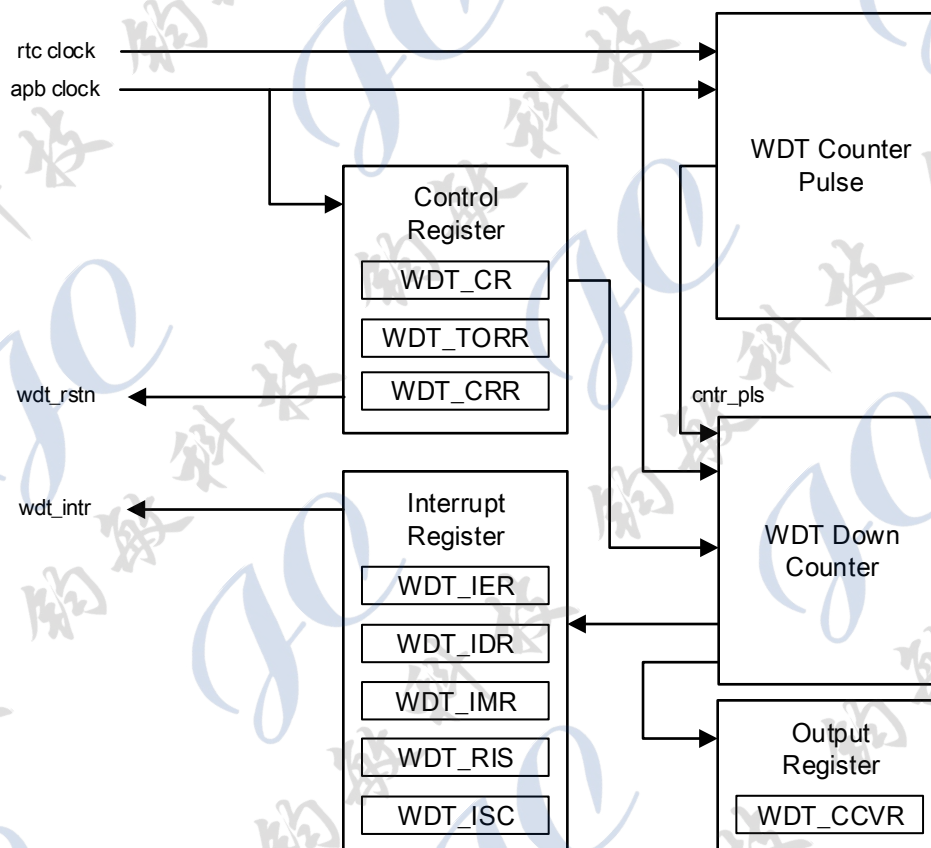
4.11.2 WDT OPERATING FLOWCHART
Figure 4.11-2: WDT Operating Flowchart

```
                          ┌──────────┐
                          │  Reset   │
                          └────┬─────┘
                               │
                    ┌──────────────────────┐
                    │  Program WDT_TORR     │
                    │  Program WDT_CR       │
                    └──────────┬───────────┘
                               │
                         ╱ Counter ╲    YES    ┌──────────────────┐
                        ╱ Restarted? ╲────────▶│ Reloaded Counter │
                         ╲          ╱          └──────────────────┘
                          ╲        ╱
                            │ NO
                    ┌──────────────────┐
              ┌────▶│ Decrement Counter │◀──────────┐
              │     └─────────┬─────────┘           │
              │               │                     │
         NO   │         ╱ Counter =0? ╲             │
          ────┘          ╲          ╱               │
                            │ YES                   │
                         ╱ Counter ╲    YES    ┌──────────────────┐
                        ╱ Restarted? ╲────────▶│ Reloaded Counter │
                         ╲          ╱          └──────────────────┘
                            │ NO                    │
                    ┌──────────────────┐            │
                    │ Assert interrupt │            │
                    └─────────┬────────┘            │
                              │                     │
                    ┌──────────────────┐            │
                    │ Counter wraps to │            │
                    │ selected timeout │            │
                    │ period and       │            │
                    │ continues        │            │
                    │ to decrement     │            │
                    └─────────┬────────┘            │
                              │                     │
              ┌───────▶ ╱ Interrupt ╲    YES        │
              │          ╲ Cleared ? ╱──────────────┘
              │            ╲        ╱
              │              │ NO
              │     ┌──────────────────┐
              │     │ Decrement Counter │
              │     └─────────┬────────┘
              │               │
          NO  │         ╱ Counter =0? ╲    YES     ╱ Interrupt ╲   YES
              └──────── ╲          ╱──────────────▶╲ Cleared ? ╱──────
                                                     ╲        ╱
                                                       │ NO
                                             ┌──────────────────────┐
                                             │  Assert System Reset │
                                             └──────────────────────┘
```
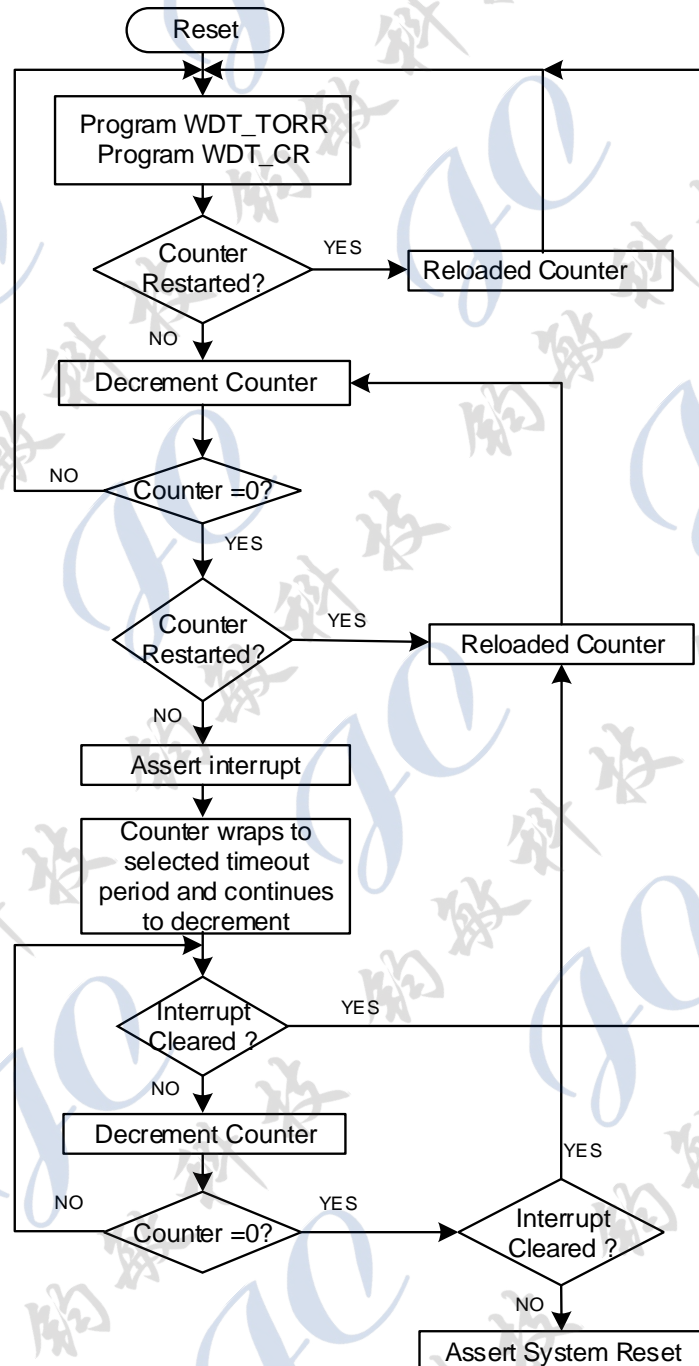
4.11.3 FUNCTIONAL DESCRIPTION
INTERRUPT CONTROL
WDT can be programmed to generate an interrupt (and then a system reset) when a timeout occurs. The interrupt in WDT are controlled by a set of five registers.

- **INTERRUPT CONTROL (IER, IDR, IMR)**
WDT Interrupt enable register (WDT_IER) enables the interrupt request lines by writing a '1'. Similarly, WDT Interrupt disable register (WDT_IDR) disables the interrupt request lines by writing a '1'. IER and IDR are write only register, the overall result of the above registers can be shown by WDT Interrupt Mask Register (WDT_IMR).IMR is a read-only register using '1' or '0' to indicate if the interrupt request line is enabled/ or disabled.
- **INTERRUPT STATUS READ (RIS)**
WDT Raw Interrupt Status (WDT_RIS) is a read-only register to read the interrupt status from the module.
- **INTERRUPT CLEAR (ISC)**
WDT Interrupt Status & Interrupt Clear Register (WDT_ISC) is used to read the masked interrupt status of the module, showing which interrupt is unmasked. Each bit in ISC is the logical AND of the respective bits in RIS and IMR. Writing a '1' to the bit in this register can clear the corresponding interrupt status but not the interrupt itself.

4.11.4 WDT REGISTER MAP

Base Address: 0x4000_4000

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	WDT_CTRL	R/W	0x0000_0000	WDT Control Register	221
0x0004	WDT_TORR	R/W	0x0000_0000	WDT Timeout Range Register	222
0x0008	WDT_CCVR	RO	0x0000_FFFF	WDT Current Counter Value Register	223
0x000C	WDT_CRR	WO	0x0000_0000	WDT Counter Restart Register	223
0x0010	WDT_IER	WO	0x0000_0000	WDT Interrupt Enable Register	223
0x0014	WDT_IDR	WO	0x0000_0000	WDT Interrupt Disable Register	224
0x0018	WDT_IMR	RO	0x0000_0000	WDT Interrupt Mask Register	224
0x001C	WDT_RIS	RO	0x0000_0000	WDT Raw Interrupt Status Register	224
0x0020	WDT_ISC	R/W1C	0x0000_0000	WDT Interrupt Status and Clear Register	225

WDT_CTRL - WDT CONTROL REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
									CLKSEL		RSTWTH			MOSEL	ENABLE

Offset: 0x0000

Bit	Name	Type	Reset	Description
31	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6:5	*CLKSEL*	R/W	0	WDT Clock Source Select 0/1: APB clock 2: OSC32 clock 3: XTAL32 clock
4:2	*RSTWTH*	R/W	0	Reset Signal Pulse Width This field is used to select the number of pclk cycles for which the system reset stays asserted. The range of values available is 2 to 256 pclk cycles. 000: 2 pclk cycles 001: 4 pclk cycles 010: 8 pclk cycles 011: 16 pclk cycles 100: 32 pclk cycles 101: 64 pclk cycles 110: 128 pclk cycles 111: 256 pclk cycles
1	*MODSEL*	R/W	1	WDT Two Phase Mode Select 0: One phase mode is implemented 1: Two phase mode is implemented.
0	*ENABLE*	R/W	0	WDT Enable 0: WDT is disabled, no interrupts or system reset will be generated. 1: WDT is enabled. Once this bit is enabled, it can only be cleared by system reset.

WDT_TORR - WDT TIMEOUT RANGE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								ACRVS				CAIPS			

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:8	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:4	SNDINIT	R/W	0	Second Timeout Width Period Initialization. This timeout range have no effect under One phase mode. This field is used to select the timeout period that the watchdog counter restarts for the first counter restart. 0x0 : 0xFFFF 0x0 : 0xFFFFFF 0x1 : 0x1FFFF 0x1 : 0x1FFFFFF 0x2 : 0x3FFFF 0x2 : 0x3FFFFFF 0x3 : 0x7FFFF 0x3 : 0x7FFFFFF 0x4 : 0xFFFFF 0x4 : 0xFFFFFFF 0x5 : 0x1FFFF 0x5 : 0x1FFFFFF 0x6 : 0x3FFFFF 0x6 : 0x3FFFFFFF 0x7 : 0x7FFFFF 0x7 : 0x7FFFFFFF
3:0	FSTINIT	R/W	0	First Timeout Width Period Initialization This field is used to select the timeout period from which the watchdog counter restarts. 0x0 : 0xFFFF 0x0 : 0xFFFFFF 0x1 : 0x1FFFF 0x1 : 0x1FFFFFF 0x2 : 0x3FFFF 0x2 : 0x3FFFFFF 0x3 : 0x7FFFF 0x3 : 0x7FFFFFF 0x4 : 0xFFFFF 0x4 : 0xFFFFFFF 0x5 : 0x1FFFF 0x5 : 0x1FFFFFF 0x6 : 0x3FFFFF 0x6 : 0x3FFFFFFF 0x7 : 0x7FFFFF 0x7 : 0x7FFFFFFF

WDT_CCVR - WDT CURRENT COUNTER VALUE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
							CC	VR							

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
							CC	VR							

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:0	*CCVR*	RO	0xFFFF	WDT Current Counter Value The current value of the internal counter.

WDT_CRR - WDT COUNTER RESTART REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
											CRR				

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*CRR*	WO	0x0	WDT Counter Restart This register is used to restart the WDT counter.

WDT_IER - WDT INTERRUPT ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 WO
															IE

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*IE*	WO	0	WDT Interrupt Enable 1: Interrupt is enabled.

WDT_IDR - WDT INTERRUPT DISABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 WO
															ID

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*ID*	WO	0	WDT Interrupt Disable 1: Interrupt is disabled.

WDT_IMR - WDT INTERRUPT MASK REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
															IM

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*IM*	RO	0	WDT Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.

WDT_RIS - WDT RAW INTERRUPT STATUS

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
															RI

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*RI*	RO	0	WDT Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.

WDT_ISC - WDT INTERRUPT STATUS AND CLEAR

Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt status.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	R/W1C
															ISC

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:1	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	ISC	R/W1C	0	WDT Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.

4.12 REAL TIME CLOCK (RTC)

Real Time Clock (RTC) provides user the real time and calendar message to keep track of time. The RTC can wake up the device from low-power modes.

The clock source of RTC is from a 32.768 kHz Low Speed External crystal or ceramic resonator, LSI RC or PLL reference clock source divided by 128.

The RTC controller provides time message (hour, minute, second) as well as calendar message (century, year, month, week and day). The data message is expressed in BCD format. It also offers alarm function that user can preset the alarm time and alarm calendar in Alarm Calendar.

- Calendar with century, year, month, week and day.
- Time counter with hour, minute and second.
- Programmable alarm with interrupt function which can be triggered by any combination of: century, year, month, day, week, hour, minute and second.
- Automatic leap year compensation.
- All time and calendar message is expressed in BCD code.
- Rollover interrupts: rollover interrupts of century, year, month, day, week, hour, minute, second.
- Frequency compensative: clock deviation can be compensated by adjusting counter
- Backup Register

4.12.1 BLOCK DIAGRAM
Figure 4.12-1: RTC Block Diagram
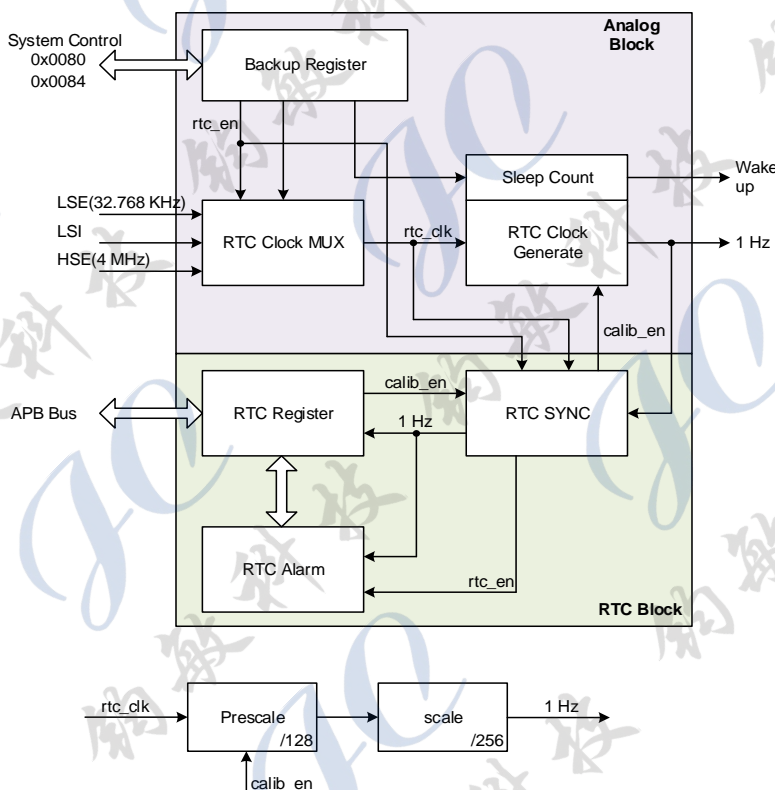
4.12.2 FUNCTION DESCRIPTION

RTC ENABLE

When user want to use the RTC function, the enable is in the system controller register **SC_BKRTC_CTRL**. There can set the RTC enable, reset, prescale value, scale value, calibration value and calibration decrease /increase. For example: we set the RTC enable = 1, prescale = 0x7F and scale = 0xFF. At this configure, the timer will count 32768 times, than let the seconds increase one.

RTC TIME AND CALENDAR MESSAGE INITIALIZATION AND CONFIGURATION

When user want to change the RTC Time and Calendar message, user should set the **RTC_CTRL** register to 1, it means start written the data to the timer. Then user can setting the data to the **RTC_TIME** & **RTC_CAL** register. When user is setting done, set the **RTC_CTRL** register to 0, it means the timer can continue to count.

FREQUENCY COMPENSATIVE

The RTC clock source may not precise to exactly 32768 Hz and the RTC allows software to make digital compensation to the RTC source clock. Following are the compensation examples for higher or lower frequency clock input.

<u>Example 1:</u>

Frequency counter measurement: 32773.65 Hz (> 32768 Hz)

Integer part: 32773

FCR.Integer = 32773 - 32768 = 5, every 1 second compensate +5.

Fraction part: 0.65

FCR.Fraction = 0.65 * 60 = 39, every 60 second compensate +39.

The Register Configure as follows:

Step 1: Set 1 to the *CALIBEN* & *CYCSEL* in the **RTC_CALIB** register.

Step 2: Configure the **SC_BKRTC_CTRL** register.

Set 0x1 at *COUNTEN* to enable the RTC counting;
Set 0x1 at *CKSEL* to select the crystal;
Set 0x7F & 0xFF at *CRDP* & *CRD* to let RTC count 32768 Hz;
Set 0x0 & 0x5 at *CRS* & *CRV*, it means every 1 second, the RTC count value is 32773(32768+5).

Step 3: Every 60 second, change the *CRV* value from 0x5 to 0x2C (+5+39=44). At the other times, the *CRV* value is 0x5. This operation is want to compensate the fraction part error.

Example 2:

Frequency counter measurement: 32765.27 Hz (≤ 32768 Hz)

Integer part: 32765

FCR.Integer = 32768 - 32765 = -3, every 1 second compensate -3.

Fraction part: 0.27

FCR.Fraction = 0.27 * 60 = 16.2, every 60 second compensate +16.

The Register Configure as follows:

Step 1: Set 1 to the *CALIBEN* & *CYCSEL* in the **RTC_CALIB** register.

Step 2: Configure the **SC_BKRTC_CTRL** register.

      Set 0x1 at *COUNTEN* to enable the RTC counting;
      Set 0x1 at *CKSEL* to select the crystal;
      Set 0x7F & 0xFF at *CRDP* **&** *CRD* to let RTC count 32768 Hz;
      Set 0x1 & 0x3 at *CRS* & *CRV*, it means every 1 second, the RTC count value is 32765(32768-3).

Step 3 : Every 60 second, change the *CRS* & *CRV* value from 0x1 & 0x3 to 0x0 & 0xD(-3+16=13). At the other times, the *CRS* & *CRV* value is 0x1 & 0x3. This operation is want to compensate the fraction part error.

DAY OF THE WEEK COUNTER
The RTC controller provides day of week in RTC_TIME register. The value is define from 1 to 7 to represent Monday to Sunday respectively.

ALARM INTERRUPT
When alarm enable and RTC time in **RTC_TIME** & **RTC_CAL** equal to alarm setting time in **RTC_ALMTIME** & **RTC_ALMCAL**, the alarm interrupt flag (RTC_RIS [8:0]) is set and the alarm interrupt is requested if the alarm interrupts is enabled.

Periodic Alarm Interrupt:
If open the alarm in **RTC_ALMEN** and enable the interrupt in **RTC_IER**. Every time equal to alarm setting, the interrupt will be set. For example: Setting the alarm enable to be 0x2 at **RTC_ALMEN**, minute data 0x50 at **RTC_ALMTIME**, and enable the minute interrupt at **RTC_IER**, than every 50 minute 0 second, interrupt will be set.

All Alarm Interrupt:
If open all alarm in **RTC_ALMEN** and enable the all alarm interrupt in **RTC_IER**. Only at the time in **RTC_TIME & RTC_CAL** equal to alarm setting time in **RTC_ALMTIME** & **RTC_ALMCAL**, the all alarm interrupt will be set. For example: Set the alarm enable is 0xFF at **RTC_AREN**, calendar 0x20150808 at **RTC_ALMCAL**, time 0x06173000 at **RTC_ALMTIME**, and enable the all alarm interrupt at **RTC_IER**, then only at time is 2015/08/08, Saturday, 17:30:00, the interrupt will be set.

4.12.3 RTC REGISTER MAP

Base Address: 0x4000_8000

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	RTC_CTRL	R/W	0x00FF_7F00	RTC Control Register	230
0x0004	RTC_TIME	R/W	0x00FF_FFFF	RTC Calendar Time Register	231
0x0008	RTC_CAL	R/W	0x0000_0000	RTC Calendar Date Register	232
0x000C	RTC_ALMTIME	R/W	0x0000_0000	RTC Alarm Time Register	233
0x0010	RTC_ALMCAL	R/W	0x0000_0000	RTC Alarm Calendar Register	234
0x0014	RTC_ALMEN	R/W	0x0000_0000	RTC Alarm Enable Set Register	235
0x0018	RTC_CALIB	R/W	0x0000_0000	RTC Calibration Set Register	235
0x001C	RTC_TRIG	R/W	0x0000_0000	RTC Trigger Select Register	236
0x0020	RTC_IER	WO	0x0000_0000	RTC Interrupt Enable Register	237
0x0024	RTC_IDR	WO	0x0000_0000	RTC Interrupt Disable Register	238
0x0028	RTC_IMR	RO	0x0000_0000	RTC Interrupt Mask Register	239
0x002C	RTC_RIS	RO	0x0000_0000	RTC Raw Interrupt Status Register	241
0x0030	RTC_ISC	R/W1C	0x0000_0000	RTC Interrupt Status and Clear Register	243

RTC_CTRL - RTC CONTROL REGISTER

This register is used to temporarily disable any updates in RTC timer and calendar while writing registers in RTC

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 R/W
															RTCEN

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*RTCEN*	R/W	0	RTC Initialization 0: RTC counter is disabled. 1: RTC counter is enabled.

RTC_TIME - RTC TIME SET REGISTER AND VALUE

31 RO	30 RO	29 RO	28 RO	27 RO	26 R/W	25 R/W	24 R/W	23 RO	22 RO	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
					WEEK					HRTEN		HRUNIT			

15 RO	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 RO	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 RO
	MINTEN			MINUNIT					SECTEN			SECUNIT			

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:27	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26:24	*WEEK*	R/W	0x0	Week Value Weeks in BCD format.
23:22	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
21:20	*HRTEN*	R/W	0x0	Hour Ten Hour tens in BCD format.
19:16	*HRUNIT*	R/W	0x0	Hour Unit Hour units in BCD format.
15	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14:12	*MINTEN*	R/W	0x0	Minute Ten Minute tens in BCD format.
11:8	*MINUNIT*	R/W	0x0	Minute Unit Minute units in BCD format.
7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6:4	*SECTEN*	R/W	0x0	Second Ten Second tens in BCD format.
3:0	*SECUNIT*	R/W	0x0	Second Unit Second units in BCD format.

RTC_CAL - RTC CALENDAR SET REGISTER AND VALUE

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 RO	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
CENTEN				CENUNIT				YRTEN				YRUNIT			

15 RO	14 RO	13 RO	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 RO	6 RO	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
			MTHTEN	MTHUNIT						DATETEN		DATEUNIT			

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:28	*CENTEN*	R/W	0x0	Century Ten Century tens in BCD format.
27:24	*CENUNIT*	R/W	0x0	Century Unit Century units in BCD format.
23:20	*YRTEN*	R/W	0x0	Year Ten Year tens in BCD format.
19:16	*YRUNIT*	R/W	0x0	Year Unit Year units in BCD format
15:13	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	*MTHTEN*	R/W	0x0	Month Ten Month tens in BCD format.
11:8	*MTHUNIT*	R/W	0x0	Month Unit Month units in BCD format.
7:6	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5:4	*DATETEN*	R/W	0x0	Date Ten Date tens in BCD format.
3:0	*DATEUNIT*	R/W	0x0	Date Unit Date units in BCD format.

RTC_ALMTIME - RTC ALARM TIME SET REGISTER

This register is used along with **RTC_ARCAL** to set the RTC alarm.

31 RO	30 RO	29 RO	28 RO	27 RO	26 R/W	25 R/W	24 R/W	23 RO	22 RO	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
					WEEK					HRTEN		HRUNIT			

15 RO	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 RO	6 RO	5 RO	4 RO	3 R/W	2 R/W	1 R/W	0 R/W
	MINTEN			MINUNIT					SECTEN			SECUNIT			

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:27	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
26:24	*WEEK*	R/W	0x0	Alarm Week Value Weeks in BCD format.
23:22	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
21:20	*HRTEN*	R/W	0x0	Alarm Hour Ten Hour tens in BCD format.
19:16	*HRUNIT*	R/W	0x0	Alarm Hour Unit Hour units in BCD format.
15	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
14:12	*MINTEN*	R/W	0x0	Alarm Minute Ten Minute tens in BCD format.
11:8	*MINUNIT*	R/W	0x0	Alarm Minute Unit Minute units in BCD format.
7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6:4	*SECTEN*	R/W	0x0	Alarm Second Ten Second tens in BCD format.
3:0	*SECUNIT*	R/W	0x0	Alarm Second Unit Second units in BCD format.

RTC_ALMCAL - RTC ALARM CALENDAR SET REGISTER
This register is used along with **RTC_ARTIME** to set the RTC alarm.

31 R/W	30 R/W	29 R/W	28 R/W	27 R/W	26 R/W	25 R/W	24 RO	23 R/W	22 R/W	21 R/W	20 R/W	19 R/W	18 R/W	17 R/W	16 R/W
CENTEN				CENUNIT				YRTEN				YRUNIT			

15 RO	14 RO	13 RO	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 RO	6 RO	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
			MTHTEN	MTHUNIT						DATETEN		DATEUNIT			

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:28	CENTEN	R/W	0x0	Alarm Century Ten Century tens in BCD format.
27:24	CENUNIT	R/W	0x0	Alarm Century Unit Century units in BCD format.
23:20	YRTEN	R/W	0x0	Alarm Year Ten Year tens in BCD format.
19:16	YRUNIT	R/W	0x0	Alarm Year Unit Year units in BCD format
15:13	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	MTHTEN	R/W	0x0	Alarm Month Ten Month tens in BCD format.
11:8	MTHUNIT	R/W	0x0	Alarm Month Unit Month units in BCD format.
7:6	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5:4	DATETEN	R/W	0x0	Alarm Date Ten Date tens in BCD format.
3:0	DATEUNIT	R/W	0x0	Alarm Date Unit Date units in BCD format.

RTC_ALMEN - RTC ALARM ENABLE SET REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								CENEN	YREN	MTHEN	DATEEN	WKEN	HREN	MINEN	SECEN

Offset: 0x0014

Bit	Name	Type	Reset	Description
31: 8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7	*CENEN*	R/W	0	Alarm Function of Century Enable 0: Alarm function of century is disabled. 1: Alarm function of century is enabled
6	*YREN*	R/W	0	Alarm Function of Year Enable 0: Alarm function of year is disabled. 1: Alarm function of year is enabled
5	*MTHEN*	R/W	0	Alarm Function of Month Enable 0: Alarm function of month is disabled. 1: Alarm function of month is enabled
4	*DATEEN*	R/W	0	Alarm Function of Date Enable 0: Alarm function of date is disabled. 1: Alarm function of date is enabled
3	*WKEN*	R/W	0	Alarm Function of Week Enable 0: Alarm function of week is disabled. 1: Alarm function of week is enabled
2	*HREN*	R/W	0	Alarm Function of Hour Enable 0: Alarm function of hour is disabled. 1: Alarm function of hour is enabled
1	*MINEN*	R/W	0	Alarm Function of Minute Enable 0: Alarm function of minute is disabled. 1: Alarm function of minute is enabled
0	*SECEN*	R/W	0	Alarm Function of Second Enable 0: Alarm function of second is disabled. 1: Alarm function of second is enabled

RTC_CALIB - RTC CALIBRATION SET REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 R/W	0 R/W
														CYCSEL	CALIBEN

Offset: 0x0018

Bit	Name	Type	Reset	Description
31: 2	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
1	*CYCSEL*	R/W	0	Calibration Cycle Select When CALIBEN is set, 0: The 60-second calibration cycle period is selected. 1: The 1-second calibration cycle period is selected.
0	*CALIBEN*	R/W	0	Calibration Function Enable 0: Calibration of RTC is disabled. 1: Calibration of RTC is enabled

RTC_TRIG - RTC TRIGGER SELECT REGISTER

RTC_TRIG register is used to enable individual bit for triggering the ADC.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 R/W	16 R/W
														1HZFLAG	RCEN

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 RO	0 R/W
RYR	RMTH	RDATE	RWK	RHR	RMIN	RSEC	AALL	ACEN	AYR	AMTH	ADATE	AWK	AHR	AMIN	ASEC

Offset: 0x001C

Bit	Name	Type	Reset	Description
31: 18	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
17	1HZFLAG	R/W	0	RTC Trigger 1Hz Flag This bit is to control the output of signal RTC_CLK. 1: 1Hz output ADC trigger is enabled.
16	RCEN	R/W	0	Rollover Century Enable 1: Century rollover ADC trigger is enabled.
15	RYR	R/W	0	Rollover Year Enable 1: Year rollover ADC trigger is enabled.
14	RMTH	R/W	0	Rollover Month Enable 1: Month rollover ADC trigger is enabled.
13	RDATE	R/W	0	Rollover Date Enable 1: Date rollover ADC trigger is enabled.
12	RWK	R/W	0	Rollover Week Enable 1: Week rollover ADC trigger is enabled.
11	RHR	R/W	0	Rollover Hour Enable 1: Hour rollover ADC trigger is enabled.
10	RMIN	R/W	0	Rollover Minute Enable 1: Minute rollover ADC trigger is enabled.
9	RSEC	R/W	0	Rollover Second Enable 1: Second rollover ADC trigger is generated.
8	AALL	R/W	0	Alarm All Enable 1: When RTC_TIME and RTC_CAL are matched with the setting in RTC_ALMTIME and RTC_ALMCAL, the ADC trigger signal is generated.
7	ACEN	R/W	0	Century Alarm Enable 1: ADC trigger is generated when the alarm century value is matched.
6	AYR	R/W	0	Year Alarm Enable 1: ADC trigger is generated when the alarm year value is matched.
5	AMTH	R/W	0	Month Alarm Enable 1: ADC trigger is generated when the alarm month value is matched.
4	ADATE	R/W	0	Date Alarm Enable 1: ADC trigger is generated when the alarm date value is matched.
3	AWK	R/W	0	Week Alarm Enable 1: ADC trigger is generated when the alarm week value is matched.
2	AHR	R/W	0	Hour Alarm Enable 1: ADC trigger is generated when the alarm hour value is matched.
1	AMIN	R/W	0	Minute Alarm Enable 1: ADC trigger is generated when the alarm minute value is matched.
0	ASEC	R/W	0	Second Alarm Enable

Bit	Name	Type	Reset	Description
				1: ADC trigger is generated when the alarm second value is matched.

RTC_IER - RTC INTERRUPT ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 WO	16 WO
														1HZFLAGIE	ROLCENIE

15 WO	14 WO	13 WO	12 WO	11 WO	10 WO	9 WO	8 WO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
ROLYRIE	ROLMTHIE	ROLDATEIE	ROLWKIE	ROLHRIE	ROLMINIE	ROLSECIE	AALLIE	ACENIE	AYRIE	AMTHIE	ADATEIE	AWKIE	AHRIE	AMINIE	ASECIE

Offset: 0x0020

Bit	Name	Type	Reset	Description
31: 18	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
17	*1HZFLAGIE*	WO	0	RTC Trigger 1Hz Flag Interrupt Enable This bit is to control the output of signal RTC_CLK 1: 1Hz output interrupt is enabled.
16	*ROLCENIE*	WO	0	Rollover Century Interrupt Enable 1: Century rollover interrupt is enabled.
15	*ROLYRIE*	WO	0	Rollover Year Interrupt Enable 1: Year rollover interrupt is enabled.
14	*ROLMTHIE*	WO	0	Rollover Month Interrupt Enable 1: Month rollover interrupt is enabled.
13	*ROLDATEIE*	WO	0	Rollover Date Interrupt Enable 1: Date rollover interrupt is enabled.
12	*ROLWKIE*	WO	0	Rollover Week Interrupt Enable 1: Week rollover interrupt is enabled.
11	*ROLHRIE*	WO	0	Rollover Hour Interrupt Enable 1: Hour rollover interrupt is enabled.
10	*ROLMINIE*	WO	0	Rollover Minute Interrupt Enable 1: Minute rollover interrupt is enabled.
9	*ROLSECIE*	WO	0	Rollover Second Interrupt Enable 1: Second rollover interrupt is enabled.
8	*AALLIE*	WO	0	Alarm All Interrupt Enable 1: When RTC_TIME and RTC_CAL are matched with the setting in RTC_ALMTIME and RTC_ALMCAL, the interrupt is enabled.
7	*ACENIE*	WO	0	Century Alarm Interrupt Enable 1: Interrupt is enabled when the alarm century value is matched.
6	*AYRIE*	WO	0	Year Alarm Interrupt Enable 1: Interrupt is enabled is generated when the alarm year value is matched.
5	*AMTHIE*	WO	0	Month Alarm Interrupt Enable 1: Interrupt is enabled is generated when the alarm month value is matched.
4	*ADATEIE*	WO	0	Date Alarm Interrupt Enable 1: Interrupt is enabled when the alarm date value is matched.
3	*AWKIE*	WO	0	Week Alarm Interrupt Enable 1: Interrupt is enabled when the alarm week value is matched.
2	*AHRIE*	WO	0	Hour Alarm Interrupt Enable 1: Interrupt is enabled when the alarm hour value is matched.
1	*AMINIE*	WO	0	Minute Alarm Interrupt Enable 1: Interrupt is enabled when the alarm minute value is matched.

Bit	Name	Type	Reset	Description
0	*ASECIE*	WO	0	Second Alarm Interrupt Enable 1: Interrupt is enabled when the alarm second value is matched.

RTC_IDR - RTC INTERRUPT DISABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 WO	16 WO
														1HZFLAGID	ROLCENID

15 WO	14 WO	13 WO	12 WO	11 WO	10 WO	9 WO	8 WO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
ROLYRID	ROLMTHID	ROLDATEID	ROLWKID	ROLHRID	ROLMINID	ROLSECID	AALLID	ACENID	AYRID	AMTHID	ADATEID	AWKID	AHRID	AMINID	ASECID

Offset: 0x0024

Bit	Name	Type	Reset	Description
31:18	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
17	*1HZFLAGID*	WO	0	RTC Trigger 1Hz Flag Interrupt Disable This bit is to control the output of signal RTC_1HZ. 1: 1Hz output interrupt is disabled.
16	*ROLCENID*	WO	0	Rollover Century Interrupt Disable 1: Century rollover interrupt is disabled.
15	*ROLYRID*	WO	0	Rollover Year Interrupt Disable 1: Year rollover interrupt is disabled.
14	*ROLMTHID*	WO	0	Rollover Month Interrupt Disable 1: Month rollover interrupt is disabled.
13	*ROLDATEID*	WO	0	Rollover Date Interrupt Disable 1: Date rollover interrupt is disabled.
12	*ROLWKID*	WO	0	Rollover Week Interrupt Disable 1: Week rollover interrupt is disabled.
11	*ROLHRID*	WO	0	Rollover Hour Interrupt Disable 1: Hour rollover interrupt is disabled.
10	*ROLMINID*	WO	0	Rollover Minute Interrupt Disable 1: Minute rollover interrupt is disabled.
9	*ROLSECID*	WO	0	Rollover Second Interrupt Disable 1: Second rollover interrupt is disabled.
8	*AALLID*	WO	0	Alarm All Interrupt Disable 1: When RTC_TIME and RTC_CAL are matched with the setting in RTC_ALMTIME and RTC_ALMCAL, the interrupt is disabled.
7	*ACENID*	WO	0	Century Alarm Interrupt Disable 1: Interrupt is disabled when the alarm century value is matched.
6	*AYRID*	WO	0	Year Alarm Interrupt Disable 1: Interrupt is disabled is generated when the alarm year value is matched.
5	*AMTHID*	WO	0	Month Alarm Interrupt Disable 1: Interrupt is disabled is generated when the alarm month value is matched.
4	*ADATEID*	WO	0	Date Alarm Interrupt Disable 1: Interrupt is disabled when the alarm date value is matched.
3	*AWKID*	WO	0	Week Alarm Interrupt Disable 1: Interrupt is disabled when the alarm week value is matched.
2	*AHRID*	WO	0	Hour Alarm Interrupt Disable 1: Interrupt is disabled when the alarm hour value is matched.

Bit	Name	Type	Reset	Description
1	*AMINID*	WO	0	Minute Alarm Interrupt Disable 1: Interrupt is disabled when the alarm minute value is matched.
0	*ASECID*	WO	0	Second Alarm Interrupt Disable 1: Interrupt is disabled when the alarm second value is matched.

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RTC_IMR - RTC INTERRUPT MASK REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
														1HZFLAGIM	ROLCENIM

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
ROLYRIM	ROLMTHIM	ROLDATEIM	ROLWKIM	ROLHRIM	ROLMINIM	ROLSECIM	AALLIM	ACENIM	AYRIM	AMTHIM	ADATEIM	AWKIM	AHRIM	AMINIM	ASECIM

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:18	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
17	1HZFLAGIM	RO	0	RTC Trigger 1Hz Flag Interrupt Mask Status 0: Interrupt will be masked. 1: 1Hz output interrupt will not be masked.
16	RCENIM	RO	0	Rollover Century Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
15	ROLYRIM	RO	0	Rollover Year Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
14	ROLMTHIM	RO	0	Rollover Month Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
13	ROLDATEIM	RO	0	Rollover Date Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
12	ROLWKIM	RO	0	Rollover Week Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
11	ROLHRIM	RO	0	Rollover Hour Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
10	ROLMINIM	RO	0	Rollover Minute Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
9	ROLSECIM	RO	0	Rollover Second Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
8	AALLIM	RO	0	Alarm All Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
7	ACENIM	RO	0	Century Alarm Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
6	AYRIM	RO	0	Year Alarm Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
5	AMTHIM	RO	0	Month Alarm Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.

Bit	Name	Type	Reset	Description
4	ADATEIM	RO	0	Date Alarm Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
3	AWKID	RO	0	Week Alarm Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
2	AHRID	RO	0	Hour Alarm Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
1	AMINID	RO	0	Minute Alarm Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
0	ASECID	RO	0	Second Alarm Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.

RTC_RIS - RTC RAW INTERRUPT STATUS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO
														1HZFLAGRI	ROLCENRI

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
ROLYRRI	ROLMTHRI	ROLDATERI	ROLWKRI	ROLHRRI	ROLMINRI	ROLSECRI	AALLRI	ACENRI	AYRRI	AMTHRI	ADATERI	AWKRI	AHRRI	AMINRI	ASECRI

Offset: 0x002C

Bit	Name	Type	Reset	Description
31:18	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
17	1HZFLAGRI	RO	0	RTC Trigger 1Hz Flag Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
16	ROLCENRI	RO	0	Rollover Century Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
15	ROLYRRI	RO	0	Rollover Year Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
14	ROLMTHRI	RO	0	Rollover Month Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
13	ROLDATERI	RO	0	Rollover Date Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
12	ROLWKRI	RO	0	Rollover Week Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
11	ROLHRRI	RO	0	Rollover Hour Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
10	ROLMINRI	RO	0	Rollover Minute Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
9	ROLSECRI	RO	0	Rollover Second Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
8	AALLRI	RO	0	Alarm All Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
7	ACENRI	RO	0	Century Alarm Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
6	AYRRI	RO	0	Year Alarm Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
5	AMTHRI	RO	0	Month Alarm Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.

Bit	Name	Type	Reset	Description
4	*ADATERI*	RO	0	Date Alarm Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
3	*AWKRI*	RO	0	Week Alarm Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
2	*AHRRI*	RO	0	Hour Alarm Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
1	*AMINRI*	RO	0	Minute Alarm Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
0	*ASECRI*	RO	0	Second Alarm Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.

RTC_ISC - RTC INTERRUPT STATUS AND CLEAR REGISTER

Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt status.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 R/W1C	16 R/W1C
														1HZFLAGIS	ROLCENIS

15 R/W1C	14 R/W1C	13 R/W1C	12 R/W1C	11 R/W1C	10 R/W1C	9 R/W1C	8 R/W1C	7 R/W1C	6 R/W1C	5 R/W1C	4 R/W1C	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
ROLYRIS	ROLMTHIS	ROLDATEIS	ROLWKIS	ROLHRIS	ROLMINIS	ROLSECIS	AALLIS	ACENIS	AYRIS	AMTHIS	ADATEIS	AWKIS	AHRIS	AMINIS	ASECIS

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
17	1HZFLAGIS	R/W1C	0	RTC Trigger 1Hz Flag Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
16	ROLCENIS	R/W	0	Rollover Century Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
15	ROLYRIS	R/W1C	0	Rollover Year Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
14	ROLMTHIS	R/W1C	0	Rollover Month Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
13	ROLDATEIS	R/W1C	0	Rollover Date Raw Interrupt Status 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
12	ROLWKIS	R/W1C	0	Rollover Week Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
11	ROLHRIS	R/W1C	0	Rollover Hour Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
10	ROLMINIS	R/W1C	0	Rollover Minute Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
9	ROLSECIS	R/W1C	0	Rollover Second Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
8	AALLIS	R/W1C	0	Alarm All Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
7	ACENIS	R/W1C	0	Century Alarm Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
6	AYRIS	R/W1C	0	Year Alarm Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
5	AMTHIS	R/W1C	0	Month Alarm Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.

Bit	Name	Type	Reset	Description
4	ADATEIS	R/W1C	0	Date Alarm Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
3	AWKIS	R/W1C	0	Week Alarm Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
2	AHRIS	R/W1C	0	Hour Alarm Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
1	AMINIS	R/W1C	0	Minute Alarm Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
0	ASECIS	R/W1C	0	Second Alarm Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.

4.13 INTER INTEGRATED CIRCUIT (I^{2}C)

I^{2}C is a two-wire, bi-directional serial bus that provides a simple and effective method of data exchange between devices. The I^{2}C standard is a true multi-master bus including collision detection and arbitration that prevents data corruption if two or more masters attempt to control the bus simultaneously. Data is transferred between a Master and a Slave synchronously to serial clock (SCK) on the serial data (SDA) line on a byte-by-byte basis. Each data byte is 8-bit long.

- Double wire serial transmission interface.
- Selectable transmission speed:
    - Standard Mode : 100 Kb/s
    - Fast Mode : 400 Kb/s
    - High Speed Mode : 3.4 Mb/s
- Master / Slave operation.
- Support restart function.
- Support multi-master operation.
- Support 7- or 10-bit address.
- Support 7- or 10-bit transmission format.
- Support General Call and Start Byte.

4.13.1 BLOCK DIAGRAM

Figure 4.14-1: I²C Block Diagram
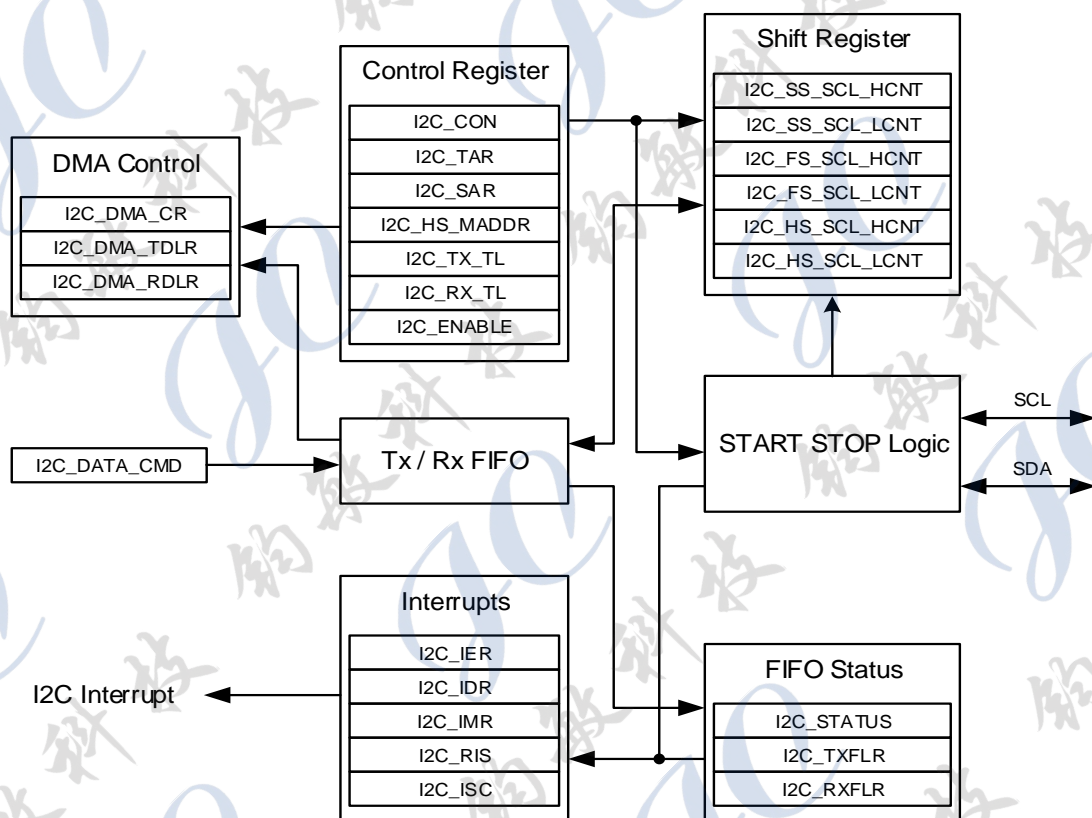
4.13.2 FUNCTIONAL DESCRIPTION
I²C BUS PROTOCOL

START AND STOP CONDITION PROTOCOL

The I²C specification defines a Start condition as a transition of the SDA line from HIGH to LOW state, while the SCK line is high. A Start condition is always generated by the master and signifies the transition of the bus from an Idle to an Active state. There is one SCK clock pulse for each data bit with the MSB being transmitted first. An acknowledge bit follows each transferred byte. A transition on the SDA line while SCK is high is interpreted as a command (START or STOP). Each bit is sampled during the high period of SCK; therefore, the SDA line may be changed only during the low period of SCK and must be held stable during the high period of SCK.

When the bus is IDLE both the SCK and SDA signals are pulled high through external pull-up resistors on the bus. When the master wants to start a transmission on the bus, the master issues a START condition. This is defined to be a high-to-low transition of the SDA signal while SCK is 1. When the master wants to terminate the transmission, the master issues a STOP condition. This is defined to be a Low-to-high transition of the SDA line while SCK is 1. The following figure shows the timing of the START and STOP conditions. When data is being transmitted on the bus, the SDA line must be stable when SCK is1.

Figure 4.13-2: Start and Stop Condition

| Start Condition | Change of Data Allowed | Data Line Stable Data Valid | Change of Data Allowed | Stop Condition |
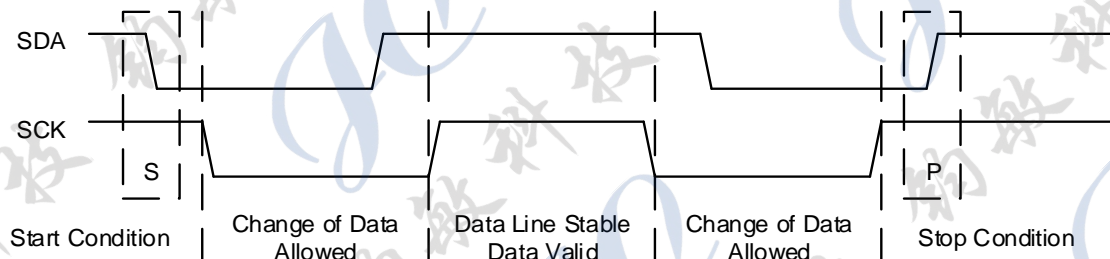
I²C ADDRESSING SLAVE PROTOCOL

There are two address formats: the 7-bit address format and the 10-bit address format. During the 7-bit address format, the first seven bits (bits 7:1) of the first byte set the slave address and the LSB bit (bit 0)is the R/W bit. When Bit 8 is set to 0, the master writes to the slave. When Bit 8(R/W) is set to 1, the master reads from the slave. Data is transmitted most significant bit (MSB) first. During 10-bit addressing, two bytes are transferred to set the 10-bit address. The transfer of the first byte contains the following bit definition. The first five bits (bits 7:3) notify the slaves that this is a10-bit transfer followed by the next two bits (bits 2:1), which set the slaves address bits 9:8, and the LSB bit (Bit 8) is the R/W bit. The second byte transferred sets bits 7:0 of the slave address.

Figure 4.13-3: 7-bit address format

| S | A6 | A5 | A4 | A3 | A2 | A1 | A0 | R / $\overline{W}$ | $\overline{ACK}$ |

MSB ... LSB

Slave Address — Sent by slave

S = start condition

R / $\overline{W}$ = Read / Write Pulse

$\overline{ACK}$ = Acknowledge

Figure 4.13.4: 10-bit address format

| S | 1 | 1 | 1 | 1 | 0 | A9 | A8 | R / $\overline{W}$ | $\overline{ACK}$ | A7 | A6 | A5 | A4 | A3 | A2 | A1 | A0 | $\overline{ACK}$ |

Reserved for 10-bit Address — Sent by slave — Sent by slave

S = start condition

R / $\overline{W}$ = Read / Write Pulse

$\overline{ACK}$ = Acknowledge

Table 4.13-1: Definition of Bits in First Byte

Slave Address	R/W Bit	Description
0000 000	0	General Call Address.
0000 000	1	START byte
0000 001	X	CBUS address
1111 0XX	X	10-bit slave addressing

I²C Transmitting and Receiving Protocol

All data is transmitted in byte format, with no limit on the number of bytes transferred per data transfer. After the master sends the address and R/W bit or the master transmits a byte of data to the slave, the slave-receiver must respond with the acknowledge signal. When a slave-receiver does not respond with an acknowledge pulse, the master aborts the transfer by issuing a STOP condition. The slave shall leave the SDA line high so the master can abort the transfer.

If the master-transmitter is transmitting data, then the slave-receiver responds to the master-transmitter with an acknowledge pulse after every byte of data is received. The transmitting format as follows:

Figure 4.13.5: Master – Transmitter Protocol

For 7-bit Address

| S | Slave Address | R / $\overline{W}$ | A | DATA | A | DATA | A / $\overline{A}$ | P |

"0" (write)

For 10-bit Address

| S | Slave Address First 7 bit | R / $\overline{W}$ | A | Slave Address Second Byte | A | DATA | A / $\overline{A}$ | P |

"0" (write)

From Master to Slave

From Slave to Master

A = Acknowledge (SDA low)

$\overline{A}$ = No Acknowledge (SDA high)

S = Start Condition

P = Stop Condition

If the master is receiving data, then the master responds to the slave-transmitter with an acknowledge pulse after a byte of data has been received, except for the last byte. This is the way the master-receiver notifies the slave-transmitter that this is the last byte. The slave-transmitter relinquishes the SDA line after detecting the No Acknowledge so that the master can issue a STOP condition.

Figure 4.13-6: Master – Receiver Protocol

For 7-bit Address

| S | Slave Address | R / $\overline{W}$ | A | DATA | A | DATA | $\overline{A}$ | P |

"1" (read)

For 10-bit Address

| S | Slave Address First 7 bit | R / $\overline{W}$ | A | Slave Address Second Byte | A | Sr | Slave Address First 7 bit | R / $\overline{W}$ | A | DATA | $\overline{A}$ | P |

"0" (write)   "1" (read)

  From Master to Slave   A = Acknowledge (SDA low)
                         $\overline{A}$ = No Acknowledge (SDA high)
                         S = Start Condition
  From Slave to Master   Sr = Restart Condition
                         P = Stop Condition

I²C START BYTE Transfer Protocol

The START BYTE transfer protocol is set up for systems that do not have an on board dedicated I²C hardware module. When the I²C is addressed as a slave, it always samples the I²C bus at the highest speed supported so that it never requires a START BYTE transfer. However, when the I²C is a master, it supports the generation of START BYTE transfers at the beginning of every transfer in case a slave device requires it. The START BYTE protocol consists of seven zero being transmitted followed by a 1, as illustrated by the follows. This allows the processor that is polling the bus to under-sample the address phase until 0 is detected. Once the microcontroller detects a 0, it switches from the under sampling rate to the correct rate of the master.

The START BYTE procedure is as follows:

1. Master generates a START condition.
2. Master transmits the START byte (0000 0001).
3. Master transmits the ACK clock pulse.
4. No slave sets the ACK signal to 0.
5. Master generates a repeated START (Sr) condition.

Figure 4.23-7: Start Byte Transfer
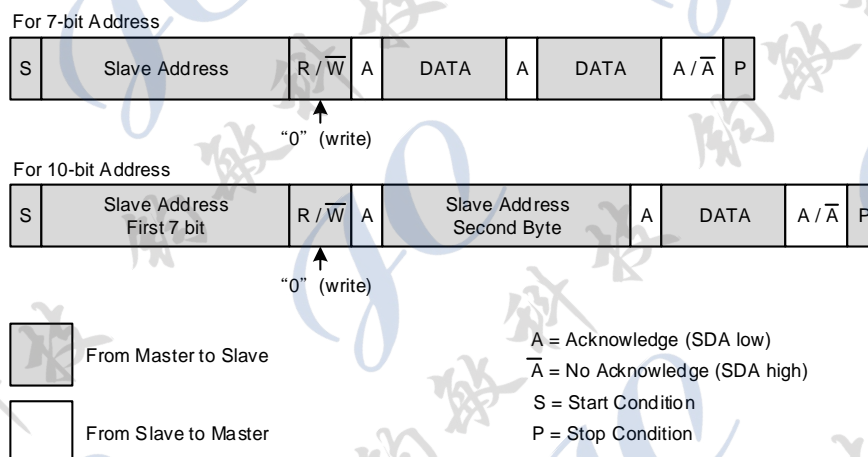
For 7-bit Address

| S | Slave Address | R / $\overline{W}$ | A | DATA | A | DATA | A / $\overline{A}$ | P |

"0" (write)

For 10-bit Address

| S | Slave Address First 7 bit | R / $\overline{W}$ | A | Slave Address Second Byte | A | DATA | A / $\overline{A}$ | P |

"0" (write)

  From Master to Slave   A = Acknowledge (SDA low)
                         $\overline{A}$ = No Acknowledge (SDA high)
                         S = Start Condition
  From Slave to Master   P = Stop Condition

If the master is receiving data, then the master responds to the slave-transmitter with an acknowledge pulse after a byte of data has been received, except for the last byte. This is the way the master-receiver notifies the slave-transmitter that this is the last byte. The slave-transmitter relinquishes the SDA line after detecting the No Acknowledge so that the master can issue a STOP condition.

Figure 4.13-8: Master – Receiver Protocol

For 7-bit Address

| S | Slave Address | R / $\overline{W}$ | A | DATA | A | DATA | $\overline{A}$ | P |

"1" (read)

For 10-bit Address

| S | Slave Address First 7 bit | R / $\overline{W}$ | A | Slave Address Second Byte | A | Sr | Slave Address First 7 bit | R / $\overline{W}$ | A | DATA | $\overline{A}$ | P |

"0" (write)   "1" (read)

From Master to Slave

From Slave to Master

A = Acknowledge (SDA low)
$\overline{A}$ = No Acknowledge (SDA high)
S = Start Condition
Sr = Restart Condition
P = Stop Condition

I²C START BYTE Transfer Protocol

The START BYTE transfer protocol is set up for systems that do not have an on board dedicated I2Chardware module. When the I2C is addressed as a slave, it always samples the I2C bus at the highest speed supported so that it never requires a START BYTE transfer. However, when theI2C is a master, it supports the generation of START BYTE transfers at the beginning of every transfer in case a slave device requires it. The START BYTE protocol consists of seven zero being transmitted followed by a 1, as illustrated by the follows. This allows the processor that is polling the bus to under-sample the address phase until 0 is detected. Once the microcontroller detects a 0, it switches from the under sampling rate to the correct rate of the master.

The START BYTE procedure is as follows:
1. Master generates a START condition.
2. Master transmits the START byte (0000 0001).
3. Master transmits the ACK clock pulse.
4. No slave sets the ACK signal to 0.
5. Master generates a repeated START (Sr) condition.

Figure 4.13-9: Start Byte Transfer

SDA

SCL

S   1   2   7   8   9

dummy acknowledge

(HIGH)

ACK

Sr

start byte 00000001
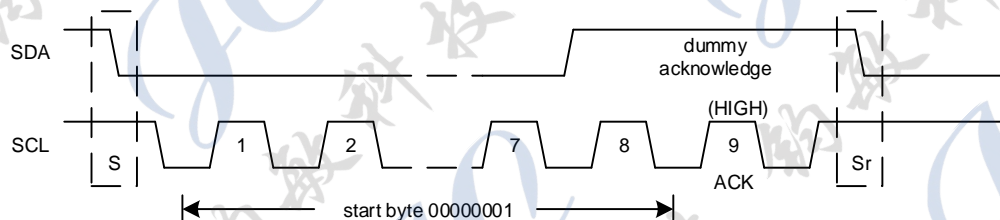
I²C Transmission Speed Algorithm Introduced

Before starting any I2C bus transaction, the SCK clock duty cycle must be set via the following registers

- In Standard Mode(100 Kbps)：The minimum value for High time of the SCK clock is 4000ns and for Low time of the SCK clock is 4700ns.
  SCK waveform cycle is set by the following registers:
  - I²C_SS_SCK_HCNT
  - I²C_SS_SCK_LCNT
- In Fast Mode(400 Kbps)：The minimum value for High time of the SCK clock is 600ns and for Low time of the SCK clock is 1300ns.
  SCK waveform cycle is set by the following registers:
  - I²C_FS_SCK_HCNT
  - I²C_FS_SCK_LCNT
- In High Speed Mode(3.4 Mbps)：
  Loading below 100pF: The High-Cycle minimum is 60ns, The Low-Cycle minimum is 160ns.
  Loading below 400pF: The minimum value for High time of the SCK clock is 120ns and for Low time of the SCK clock is 320ns.
  SCK waveform cycle is set by the following registers:
  - I²C_HS_SCK_HCNT
  - I²C_HS_SCK_LCNT

Note: In the high speed mode, because host transfer the master code will use the fast mode define, so the fast mode register (**I²C_FS_SCK_HCNT** & **I²C_FS_SCK_LCNT**) also want to setting.

The Algorithm is as follows:

For Example, it system frequency is 16MHz, I2C is selected fast mode.

HIGH TIME OF THE SCK CLOCK:

- 600ns = 62.5ns (16MHz) * I²C_FS_SCK_HCNT => I²C_FS_SCK_HCNT set by 10(0xA)

LOW TIME OF THE SCK CLOCK:

- 1300ns = 62.5ns (16MHz) * I²C_FS_SCK_LCNT => I²C_FS_SCK_LCNT set by21 (0x15)

INTERRUPTS

The interrupt in I²C are controlled by a set of five registers.

■ **INTERRUPT CONTROL (IER, IDR, IMR)**

I²C Interrupt enable register (I²C_IER) enables the interrupt request lines by writing a '1'. Similarly, I²C Interrupt disable register (I²C_IDR) disables the interrupt request lines by writing a '1'. IER and IDR are write only register, the overall result of the above registers can be shown by WDT Interrupt Mask Register (I²C_IMR).IMR is a read-only register using '1' or '0' to indicate if the interrupt request line is enabled/ or disabled.

■ **INTERRUPT STATUS READ (RIS)**

I²C Raw Interrupt Status (I²C_RIS) is a read-only register to read the interrupt status from the module. Bits in this register show the true status of I²C. The I²C can generate interrupts when the following conditions are observed:

- Timeout occurs
- General Call address is received and it is acknowledged
- Start condition on bus detected
- Stop condition on bus detected
- I²C activity captured
- Slave transmission done
- Transmit abort
- Slave transmission requested
- Transmit buffer empty
- Transmit buffer overflow
- Receive buffer full
- Receive buffer overflow
- Receive buffer underflow

■ **Interrupt Clear (ISC)**

I²C Interrupt Status & Interrupt Clear Register (I²C_ISC) is used to read the masked interrupt status of the module, showing which interrupt is unmasked. Each bit in ISC is the logical AND of the respective bits in RIS and IMR. Writing a '1' to the bit in this register can clear the corresponding interrupt.

OPERATING MODES

I²C can operate in four different modes: Slave Transmitter, Slave Receiver, Master Transmitter, or Master Receiver to support data transfer as a master and as a slave.

A master initiates a data transfer and generates the clock signal SCL. Any device addressed by a master is considered a slave. This section introduces these modes and their programming model.

Note: I²C should be set to operate only as an I²C master or as an I²C slave, never set both simultaneously.

SLAVE MODE

Initial Configuration:
To use I²C as a slave, perform the following steps:

1.   Disable the I²C by writing a 0 to the **I²C_ENABLE**.*ENABLE bit*.
2.   Write to the **I²C_SAR** register set the slave address. This is the address to which the I²C responds. Note that this step is not necessary if the reset value for the I²C slave address is chosen.
3.   Write to the **I²C_CTRL** register to specify the type of addressing (7- or 10-bit depends on needs) and whether the I²C acts as master or slave mode.
4.   Enable the I²C by writing a 1 to the I²C_ENABLE.ENABLE bit.

SLAVE TRANSMITTER MODE

In this mode, the I²C is a slave and transmit data to a master. This mode is entered when the slave address transmitted by the master is identical to its own address with a set R/$\overline{W}$ (i.e. R/$\overline{W}$ = 1). The slave transmitter shifts the serial data out on SDA with the clock pulses generated by the master device. The slave device does not generate the clock.

When the I²C is acting as slave-transmitter, following steps occur:

1.   The other I²C master device initiates an I²C transfer with an address that matches the slave address in the **I²C_SAR** register.
2.   The I²C acknowledge the sent address and recognizes the direction of data transfer indicating that it is acting as a slave-transmitter.
3.   The I²C asserts the *RDREQRI* in the **I²C_RIS** register and waits for software to respond.
4.   If there is any data remaining in the Tx FIFO before receiving the read request, then the I²C asserts a *TXABRTRI* in the **I²C_RIS** register to flush the old data from the Tx FIFO.
5.   Software then writes to the **I²C_DATA_CMD.**ized*DAT* field with the data to be written and writes 0 to **I²C_DATA_CMD.***CMD.*
6.   Software must clear the *RDREQRI* and *TXABRTRI* by writing a 1 to their corresponding bits - *RDREQIS* and *TXABRTIS* in the **I²C_ISC** register
7.   The[YT2] I²C transmits the byte.
8.   The master may hold the I²C bus by issuing a RESTART condition or release the bus by issuing a STOP condition.

SLAVE RECEIVER MODE

In this mode, the I²C is a slave and receive data from a master. Slave receiver mode is entered when the slave address transmitted by the master is identical to its own address and cleared R/$\overline{W}$ bit is received (i.e. R/$\overline{W}$ = 0). In slave receiver mode, serial data bits received on SDA are shifted in with the clock pulse generated by the master device.

When the I²C is acting as slave- receiver, following steps occur:

1. The other master initiates an I²C transfer with an address in the **I²C_SAR** register.
2. The I²C acknowledges the sent address and recognizes the direction of data transfer indicating that it is acting as a slave-receiver.
3. The I²C receives the transmitted byte and place it in the receive buffer.
4. The status and interrupt bits corresponding to the receive buffer is updated.
5. Software must read the *DAT* from the **I²C_DATA_CMD** register.
6. The other master may hold the I²C bus by issuing a RESTART condition or release the bus by issuing a STOP condition.

MASTER MODE

Initial Configuration:

To use I²C as a master, perform the following steps:

1. Disable the I²C by writing a 0 to the **I²C_ENABLE**.*ENABLE bit.*
2. Write to the **I²C_CTRL** register to set the maximum speed mode supported for slave operation and whether the I²C starts its transfers in 7- or 10-bit addressing mode when the device is a slave.
3. Write to the **I²C_TAR** register the address of the I²C device to be addressed. It also indicates whether adding a START byte or issuing a general call is going to occur.
4. Write to the **IC_HS_MADDR** register the desired master code for I²C. Note that this step is only applicable for high-speed mode transfers.
5. Enable the I²C by writing a 1 to the **I²C_ENABLE**.*ENABLE bit.*
6. Commands and data to be sent may be written now to the **I²C_DATA_CMD** register. If the **I²C_DATA_CMD** register is written before the I²C is enabled, the data and commands are lost as the buffers are kept cleared when I²C is not enabled.

Master Transmitter and Master Receiver Mode

The I²C supports switching back and forth between reading and writing dynamically. To transmit data, write the data to be written to the *DAT* field of the **I²C_DATA_CMD** register. **I²C_DATA_CMD.***CMD* should be written to 0 for write operations. Subsequently, a read command may be issued by writing "don't cares" to the *DAT* field of the **I²C_DATA_CMD** register, and a 1 should be written to the *CMD* bit.

4.13.3 I²C REGISTER MAP

I²C Base Address:
I²C0: 0x4800_8000
I²C1: 0x4800_8100

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	I²C_CON	R/W	0x0000_0025	I²C Control Register	259
0x0004	I²C_TAR	R/W	0x0000_0055	I²C Target Address Register	260
0x0008	I²C_SAR	R/W	0x0000_0055	I²C Slave Address Register	260
0x000C	I²C_HS_MADDR	R/W	0x0000_0000	I²C Master Code Address Register	261
0x0010	I²C_DATA_CMD	R/W	0x0000_0000	I²C Tx/Rx Data Buffer and Commend	261
0x0014	I²C_SS_SCL_HCNT	R/W	0x0000_0040	I²C Standard Speed Clock SCL High Count	262
0x0018	I²C_SS_SCL_LCNT	R/W	0x0000_004B	I²C Standard Speed Clock SCL Low Count	263
0x001C	I²C_FS_SCL_HCNT	R/W	0x0000_000A	I²C C Fast Speed Clock SCL Hight Count	263
0x0020	I²C_FS_SCL_LCNT	R/W	0x0000_0015	I²C Fast Speed Clock SCL Low Count	263
0x0024	I²C_HS_SCL_HCNT	R/W	0x0000_0001	I²C High Speed Clock Mode SCL High Count	264
0x0028	I²C_HS_SCL_LCNT	R/W	0x0000_0007	I²C High Speed Clock Mode SCL Low Count	264
0x002C	I²C_IER	WO	0x0000_0000	I²C Interrupt Enable Register	265
0x0030	I²C_IDR	WO	0x0000_0000	I²C Interrupt Disable Register	266
0x0034	I²C_IMR	RO	0x0000_0000	I²C Interrupt Mask Status Register	267
0x0038	I²C_RIS	RO	0x0000_0000	I²C Raw Interrupt Status Register	268
0x003C	I²C_ISC	R/W1C	0x0000_0000	I²C Interrupt Status and Clear Register	270
0x0040	I²C_RX_TL	R/W	0x0000_0000	I²C Receive FIFO Threshold Register	272
0x0044	I²C_TX_TL	R/W	0x0000_0000	I²C Transmit FIFO Threshold Register	272
0x006C	I²C_ENABLE	R/W	0x0000_0000	I²C Enable Register	273
0x0070	I²C_STATUS	RO	0x0000_0006	I²C Status Register	274
0x0074	I²C_TXFLR	RO	0x0000_0000	I²C Transmit FIFO Level Register	274
0x0078	I²C_RXFLR	RO	0x0000_0000	I²C Receive FIFO Level Register	274
0x007C	I²C_TIMEOUT	R/W	0x0000_0000	I²C Timeout Enable Register	275
0x0080	I²C_TX_ABRT	R	0x0000_0000	I²C Transmit Abort Status Register	276

I²C_CON - I²C CONTROL REGISTER

This register can be written only when the I²C is disabled. Writes at other times have no effect.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
									SLAVE	RESTART	10ADDRM	10ADDRS	SPEED		MASTER

Offset: 0x0000

Bit	Name	Type	Reset	Description
31: 7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	*SLAVE*	R/W	0	I²C Slave Disable This bit controls whether I²C has its slave disabled after reset. 0: Slave is enabled. 1: Slave is disabled.
5	*RESTART*	R/W	1	I²C Restart Enable This bit determines whether restart conditions may be sent when acting as a master. When RESTART is disabled, the master is prohibited from performing the following functions: Send multiple bytes per transfer (split) Change direction within a transfer (split) Send a start byte Perform any high-speed mode operation Perform combined format transfer in 10-bit addressing mode Read operation only under 10-bit address 0: Restart is disabled. 1: Restart is enabled.
4	*10ADDRM*	R/W	0	10 Bit Addressing Master Mode This bit controls whether I²C starts its transfers in 10-bit addressing mode when acting as a master. 0: 7-bit addressing 1: 10-bit addressing
3	*10ADDRS*	R/W	0	10 Bit Addressing Slave Mode When acting as a slave, this bit controls whether I²C responds to 7 or 10 bit addresses. 0: 7-bit addressing 1: 10-bit addressing
2:1	*SPEED*	R/W	0x2	I²C Operating Speed 0: Reserved 1: Standard mode (100 kbit/s) 2: Fast mode (400 kbit/s) 3: High speed mode (3.4 Mbit/s)
0	*MASTER*	R/W	1	I²C Master Disable This bit controls if the I²C master mode is enabled. 0: Master is disabled. 1: Master is enabled.

I²C_TAR - I²C TARGET ADDRESS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
				SPECIAL	GCORST	TADDR									

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:12	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
11	*SPECIAL*	R/W	0	Special Command This bit indicates whether software would like to perform a General call or Start byte I²C command. 0: Ignore bit 10 *GCORST* and use I²C_TAR normally. 1: Perform special I²C command as specified in *GCORST* bit.
10	*GCORST*	R/W	0	General Call Or Start Byte Command If *SPECIAL* is set to 1, then this bit indicates whether a General Call or START byte command is to be performed by the I²C or General Call Address after issuing a General Call, only writes may be performed. I²C remains in general call mode until the *SPECIAL* bit value is cleared. 0: General call address 1: START byte
9:0	*TADDR*	R/W	0x55	I²C Target Address Register This is the target address for any master transactions. When transmitting a General Call, these bits are ignored.

I²C_SAR - I²C SLAVE ADDRESS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
						SADDR									

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:10	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
9:0	*SADDR*	R/W	0x55	I²C Slave Address Register This field holds the slave address when the I²C is operating as a slave. For 7-bit addressing, only Field Bits [6:0] of the Slave Address Register are used. This register can be written only when the I²C interface is disabled.

I²C_HS_MADDR - I²C HIGH SPEED MASTER CODE ADDRESS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 R/W
													HSMADDR		

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	*HSMADDR*	R/W	0x1	I²C High Speed Master Code Address This field holds the value of the I²C HS mode master code.

I²C_DATA_CMD - I²C TX/RX DATA BUFFER AND COMMAND

This is the register the CPU writes to when filling the TX FIFO. Reading from this register returns bytes from RX FIFO.

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:9	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
8	*CMD*	R/W	0	Rx/Tx Command This bit controls whether a read or write is performed. This bit does not control the direction when the I²C acts as a slave. It controls only the direction when it acts as a master. In slave-receiver mode, this bit is a 'don't care' because writes to this register are not required. In slave-transmitter mode, a '0' indicates that the CPU data is to be transmitted. 0: Master read 1: Master write
7:0	*DAT*	R/W	0x0	Rx/Tx Data Buffer This register contains the data to be transmitted or received on the I²C bus. Read these bits returns the data received on the I²C interface. Write these bits to send data out on the I²C interface.

I²C_SS_SCL_HCNT - I²C STANDARD MODE SCK HIGH COUNT

This register sets the SCL clock high-period count for standard speed. This register must be set before any I²C bus transaction can take place to ensure proper I/O timing.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
						HCNT									

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*HCNT*	R/W	0x40	Standard Speed I²C Clock SCL High Count These bits set the SCL clock high-period count for standard speed. This bit only can be written when the I²C interface is disabled. Writes at other times have no effect.

I²C_SS_SCK_LCNT - I²C STANDARD MODE SCK LOW COUNT

This register sets the SCL clock low-period count for standard speed. This register must be set before any I²C bus transaction can take place to ensure proper I/O timing.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
						LCNT									

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*LCNT*	R/W	0x4B	Standard Speed I²C Clock SCL Low Count These bits set the SCL clock low-period count for standard speed. This bit only can be written when the I²C interface is disabled. Writes at other times have no effect.

I²C_FS_SCL_HCNT - I²C FAST MODE SCL HIGH COUNT

This register sets the SCL clock high-period count for fast speed. This register must be set before any I²C bus transaction can take place to ensure proper I/O timing.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
HCNT															
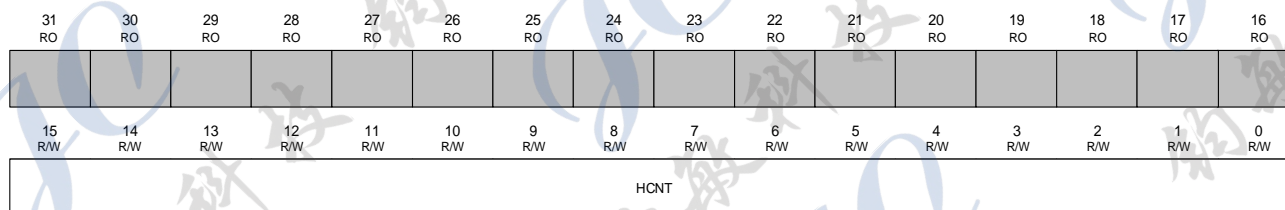
Offset: 0x001C

Bits	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*HCNT*	R/W	0x0A	Fast Speed I²C Clock SCL High Count These bits set the SCL clock high-period count for fast speed. It is used in high-speed mode to send the Master Code and START BYTE or General CALL. This bit only can be written when the I²C interface is disabled. Writes at other times have no effect.

I²C_FS_SCL_LCNT - I²C FAST MODE SCL LOW COUNT

This register sets the SCL clock low period count. This register must be set before any I²C bus transaction can take place to ensure proper I/O timing.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
LCNT															

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*LCNT*	R/W	0x15	Fast Speed I²C Clock SCL Low Count These bits set the SCL clock low-period count for fast speed. It is used in high-speed mode to send the Master Code and START BYTE or General CALL. This bit only can be written when the I²C interface is disabled. Writes at other times have no effect.

I²C_HS_SCL_HCNT - I²C HIGH SPEED MODE SCL HIGH COUNT

This register sets the SCL clock high-period count for high speed. This register must be set before any I²C bus transaction can take place to ensure proper I/O timing.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							HCNT								

Offset: 0x0024

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*HCNT*	R/W	0x01	High Speed I²C Clock SCL High Count These bits set the SCL clock high-period count for high speed. This bit only can be written when the I²C interface is disabled. Writes at other times have no effect.

I²C_HS_SCL_LCNT - I²C HIGH SPEED MODE SCL LOW COUNT

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							LCNT								

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*LCNT*	R/W	0x07	High Speed I²C Clock SCL High Count These bits set the SCL clock low-period count for high speed. This bit only can be written when the I²C interface is disabled. Writes at other times have no effect.

I²C_IER - I²C INTERRUPT ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 WO	11 WO	10 WO	9 WO	8 WO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
			TOIE	GCIE	STDETIE	STPDETIE	ACTIE	RXDONEIE	TXABRTIE	RDREQIE	TXEPTIE	TXOVIE	RXFULLIE	RXOVERIE	RXUNDIE

Offset: 0x002C

Bit	Name	Type	Reset	Description
31:13	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	TOIE	WO	0	Timeout Interrupt Enable 1: Interrupt is enabled.
11	GCIE	WO	0	General Call Interrupt Enable 1: Interrupt is enabled.
10	STDETIE	WO	0	Start Detection Interrupt Enable 1: Interrupt is enabled.
9	STPDETIE	WO	0	Stop Detection Interrupt Enable 1: Interrupt is enabled.
8	ACTIE	WO	0	I²C Activity Detection Interrupt Enable 1: Interrupt is enabled.
7	RXDONEIE	WO	0	Rx Transmission Done Interrupt Enable 1: Interrupt is enabled.
6	TXABRTIE	WO	0	Tx Abort Interrupt Enable 1: Interrupt is enabled.
5	RDREQIE	WO	0	Rx Request Data Interrupt Enable 1: Interrupt is enabled.
4	TXEPTIE	WO	0	Tx Empty Interrupt Enable 1: Interrupt is enabled.
3	TXOVIE	WO	0	Tx Overflow Interrupt Enable 1: Interrupt is enabled.
2	RXFULLIE	WO	0	Rx Full Interrupt Enable 1: Interrupt is enabled.
1	RXOVERIE	WO	0	Rx Overflow Interrupt Enable 1: Interrupt is enabled.
0	RXUNDIE	WO	0	Rx Underflow Interrupt Enable 1: Interrupt is enabled.

I²C_IDR - I²C INTERRUPT DISABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 WO	11 WO	10 WO	9 WO	8 WO	7 WO	6 WO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
			TOID	GCID	STDETID	STPDETID	ACTID	RXDONEID	TXABRTID	RDREQID	TXEPTID	TXOVID	RXFULLID	RXOVERID	RXUNDID

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:13	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	*TOID*	WO	0	Timeout Interrupt Disable 1: Interrupt is disabled.
11	*GCID*	WO	0	General Call Interrupt Disable 1: Interrupt is disabled.
10	*STDETID*	WO	0	Start Detection Interrupt Disable 1: Interrupt is disabled.
9	*STPDETID*	WO	0	Stop Detection Interrupt Disable 1: Interrupt is disabled.
8	*ACTID*	WO	0	I²C Activity Detection Interrupt Disable 1: Interrupt is disabled.
7	*RXDONEID*	WO	0	Rx Transmission Done Interrupt Disable 1: Interrupt is disabled.
6	*TXABRTID*	WO	0	Tx Abort Interrupt Disable 1: Interrupt is disabled.
5	*RDREQID*	WO	0	Rx Request Data Interrupt Disable 1: Interrupt is disabled.
4	*TXEPTID*	WO	0	Tx Empty Interrupt Disable 1: Interrupt is disabled.
3	*TXOVID*	WO	0	Tx Overflow Interrupt Disable 1: Interrupt is disabled.
2	*RXFULLID*	WO	0	Rx Full Interrupt Disable 1: Interrupt is disabled.
1	*RXOVERID*	WO	0	Rx Overflow Interrupt Disable 1: Interrupt is disabled.
0	*RXUNDID*	WO	0	Rx Underflow Interrupt Disable 1: Interrupt is disabled.

I²C_IMR - I²C INTERRUPT MASK STATUS REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
			TOIM	GCIM	STDETIM	STPDETIM	ACTIM	RXDONEIM	TXABRTIM	RDREQIM	TXEPTIM	TXOVIM	RXFULLIM	RXOVERIM	RXUNDIM

Offset: 0x0034

Bit	Name	Type	Reset	Description
31:13	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	*TOIM*	RO	0	Timeout Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
11	*GCIM*	RO	0	General Call Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
10	*STDETIM*	RO	0	Start Detection Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
9	*STPDETIM*	RO	0	Stop Detection Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
8	*ACTIM*	RO	0	I²C Activity Detection Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
7	*RXDONEIM*	RO	0	Rx Transmission Done Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
6	*TXABRTIM*	RO	0	Tx Abort Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
5	*RDREQIM*	RO	0	Rx Request Data Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
4	*TXEPTIM*	RO	0	Tx Empty Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
3	*TXOVIM*	RO	0	Tx Overflow Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
2	*RXFULLIM*	RO	0	Rx Full Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
1	*RXOVERIM*	RO	0	Rx Overflow Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.
0	*RXUNDIM*	RO	0	Rx Underflow Interrupt Mask Status 0: Interrupt will be masked 1: Interrupt will not be masked.

I²C_RIS - I²C RAW INTERRUPT STATUS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
			TORI	GCRI	STDETRI	STPDETRI	ACTRI	RXDONERI	TXABRTRI	RDREQRI	TXEPTRI	TXOVRI	RXFULLRI	RXOVERRI	RXUNDRI

Offset: 0x0038

Bit	Name	Type	Reset	Description
31:13	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	TORI	RO	0	Timeout Raw Interrupt Status This interrupt is set while the bus is not idle, and that the SCL signal remains low longer than the time configured in the I²C_TIMEOUT register 0: No interrupt 1: Timeout interrupt is asserting.
11	GCRI	RO	0	General Call Raw Interrupt Status Set only when a General Call address is received and it is acknowledged. 0: No interrupt 1: General call interrupt is asserting.
10	STDETRI	RO	0	Start Detection Raw Interrupt Status Indicates whether a START or RESTART condition has occurred on the I²C interface regardless of whether I²C is operating in slave or master mode. 0: No interrupt 1: Start detection interrupt is asserting.
9	STPDETRI	RO	0	Stop Detection Raw Interrupt Status Indicates whether a STOP condition has occurred on the I²C interface regardless of whether I²C is operating in slave or master mode. 0: No interrupt 1: Stop detection interrupt is asserting.
8	ACTRI	RO	0	I²C Activity Detection Raw Interrupt Status This bit captures I²C activity and stays set until it is cleared. 0: No interrupt 1: Interrupt is asserting.
7	RXDONERI	RO	0	Rx Transmission Done Raw Interrupt Status When the I²C is acting as a slave-transmitter, this bit is set to 1 if the master does not acknowledge a transmitted byte. This occurs on the last byte of the transmission, indicating that the transmission is done. 0: No interrupt 1: Interrupt is asserting.
6	TXABRTRI	RO	0	Tx Abort Raw Interrupt Status This bit indicates if I²C, as an I²C transmitter, is unable to complete the intended actions on the contents of the transmit FIFO. This situation can occur both as an I²C master or an I²C slave. 0: No interrupt 1: Interrupt is asserting.
5	RDREQRI	RO	0	Rx Request Data Raw Interrupt Status This bit is set when I²C is acting as a slave and another I²C master is

Bit	Name	Type	Reset	Description
				attempting to read data from I²C. 0: No interrupt 1: Interrupt is asserting.
4	*TXEPTRI*	RO	0	Tx Empty Raw Interrupt Status This bit is set when the transmit buffer is at or below the threshold value set in the I²C_TX_TL register. 0: No interrupt 1: Interrupt is asserting.
3	*TXOVRI*	RO	0	Tx Overflow Raw Interrupt Status This bit set during transmit if the transmit buffer is full and the processor attempts to issue another I²C command by writing to the I²C_DATA_CMD register. 0: No interrupt 1: Interrupt is asserting.
2	*RXFULLRI*	RO	0	Rx Full Raw Interrupt Status Set when the receive buffer reaches or goes above the *RXTL* threshold in the I²C_RX_TL register. 0: No interrupt 1: Interrupt is asserting.
1	*RXOVERRI*	RO	0	Rx Overflow Raw Interrupt Status Set if the receive buffer is full and an additional byte is received from an external I²C device. The I²C acknowledges this, but any data bytes received after the FIFO is full are lost. 0: No interrupt 1: Interrupt is asserting.
0	*RXUNDRI*	RO	0	Rx Underflow Raw Interrupt Status Set if the processor attempts to read the receive buffer when it is empty by reading from the I²C_DATA_CMD register. 0: No interrupt 1: Interrupt is asserting.

I^2C_ISC - I^2C INTERRUPT STATUS AND CLEAR REGISTER

Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 R/W1C	11 R/W1C	10 R/W1C	9 R/W1C	8 R/W1C	7 R/W1C	6 R/W1C	5 R/W1C	4 R/W1C	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
			TOIS	GCIS	STDETIS	STPDETIS	ACTIS	RXDONEIS	TXABRTIS	RDREQIS	TXEPTIS	TXOVIS	RXFULLIS	RXOVERIS	RXUNDIS

Offset: 0x003C

Bit	Name	Type	Reset	Description
31:13	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
12	*TOIS*	R/W1C	0	Timeout Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Timeout interrupt has been signaled.
11	*GCIS*	R/W1C	0	General Call Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
10	*STDETIS*	R/W1C	0	Start Detection Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
9	*STPDETIS*	R/W1C	0	Stop Detection Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
8	*ACTIS*	R/W1C	0	I^2C Activity Detection Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
7	*RXDONEIS*	R/W1C	0	Rx Transmission Done Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
6	*TXABRTIS*	R/W1C	0	Tx Abort Raw Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
5	*RDREQIS*	R/W1C	0	Rx Request Data Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
4	*TXEPTIS*	R/W1C	0	Tx Empty Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
3	*TXOVIS*	R/W1C	0	Tx Overflow Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
2	*RXFULLIS*	R/W1C	0	Rx Full Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
1	*RXOVERIS*	R/W1C	0	Rx Overflow Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.
0	*RXUNDIS*	R/W1C	0	Rx Underflow Interrupt Status and clear 0: No interrupt or the interrupt has been masked. 1: Interrupt has been signaled.

I²C_RX_TL - I²C RECEIVE FIFO THRESHOLD REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								RXTL							

Offset: 0x0040

Bits	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*RXTL*	R/W	0x0	Receive FIFO Threshold Level This field controls the level of entries that triggers the RX FULL interrupt.

I²C_TX_TL - I²C TRANSMIT FIFO THRESHOLD

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								TXTL							

Offset: 0x0044

Bit	Name	Type	Reset	Description
31:10	*reserved*	N/A	0	*reserved*
7:0	*TX_TL*	R/W	0	Transmit FIFO Threshold Level. Controls the level of entries (or below) that trigger the TX_EMPTY interrupt.

I²C_ENABLE - I²C ENABLE REGISTER

Enable and disable I²C operation

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 R/W
															ENABLE

Offset: 0x006C

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*ENABLE*	R/W	0	I²C Enable 0: I²C is disabled. When the I²C is disabled, the following occurs: The TX FIFO and RX FIFO get flushed. 1: I²C is enabled.

I²C_STATUS - I²C STATUS REGISTER

This is a read-only register used to indicate the current transfer status and FIFO status.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
											RFF	RFNE	TFE	TFNF	ACTIVITY

Offset: 0x0070

Bit	Name	Type	Reset	Description
31:5	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
4	RFF	RO	0	Receive FIFO Completely Full 0: Receive FIFO is not full. 1: Receive FIFO is full.
3	RFNE	RO	0	Receive FIFO Not Empty 0: Receive FIFO is empty. 1: Receive FIFO is not empty.
2	TFE	RO	0	Transmit FIFO Completely Empty 0: Transmit FIFO is not empty. 1: Transmit FIFO is empty.
1	TFNF	RO	0	Transmit FIFO Not Full 0: Transmit FIFO is full. 1: Transmit FIFO is not full.
0	ACTIVITY	RO	0	I²C Activity Status 0: I²C is idle 1: I²C is activated.

I²C_TXFLR - I²C TRANSMIT FIFO LEVEL REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
													TXFLR		

Offset: 0x0074

Bit	Name	Type	Reset	Description
31:3	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	TXFLR	RO	0x0	Transmit FIFO Level
This field contains the number of valid data entries in the transmit FIFO.

I²C_RXFLR - I²C RECEIVE FIFO LEVEL REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
													RXFLR		

Offset: 0x0078

Bit	Name	Type	Reset	Description
31:3	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2:0	RXFLR	RO	0x0	Receive FIFO Level
This field contains the number of valid data entries in the receive FIFO.

I²C_TIMEOUT - I²C TIMEOUT ENABLE REGISTER

This register contains the timeout function enable and the timeout counter value.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 R/W
				TOVAL											TOEN

Offset: 0x007C

Bit	Name	Type	Reset	Description
31:12	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
11:4	TOVAL	RO	0x0	Timeout Counter Value
3:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	TOEN	R/W	0	Timeout Enable This is only functional in master mode. When timeout is enabled, the master can wait for 256 period and reset itself, if the slave is not ready. 0: Timeout is disabled. 1: Timeout is enabled.

$I^2C\_TX\_ABRT$ - I^2C TRANSMIT ABORT STATUS REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
SREQINTX	SARBLOST	SFLUSHTX	ARBLOST	ARBMDIS	10RNR	SBNR	HSNR	SBACK	HSACK	GCR	GCNACK	TXDNACK	10ADR2NACK	10ADR1NACK	7ADRNACK

Offset: 0x0080

Bit	Name	Type	Reset	Description
31:16	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15	SREQINTX	R/W	0	Slave Requesting Data to TX 1: Slave requesting data to Tx and the user wrote a read command into the Tx FIFO.
14	SARBLOST	R/W	0	Slave Arbitration Lost 1: Slave lost the bus while it is transmitting data to remote master/
13	SFLUSHTX	R/W	0	Slave Flush Tx 1: Slave has received a read command and some data exists in the Tx FIFO so the slave issues a Tx arbitration to flush old data in Tx FIFO.
12	ARBLOST	R/W	0	Arbitration Lost 1: Master has lost arbitration, or if SARLO is also set, then the slave transmitter has lost arbitration.
11	ARBMDIS	R/W	0	Arbitration Master Disable 1: User attempted to use disabled Master
10	10RNR	R/W	0	10-bit Addressing Read and No Restart 1: The restart is disabled and the Master sends a read command in 10-bit addressing.
9	SBNR	R/W	0	Start Byte and No Restart 1: The restart is disabled and the user is trying to send a Start Byte.
8	HSNR	R/W	0	High Speed and No Restart 1: The restart is disabled and the user is trying to use the master to send data in High Speed mode.
7	SBACK	R/W	0	Start Byte Acknowledge 1: Master has sent a Start Byte and the Start Byte was acknowledged (Wrong Behavior)
6	HSACK	R/W	0	High Speed Acknowledge 1: Master is in High Speed mode and the High Speed Master code was acknowledged. (Wrong Behavior)
5	GCR	R/W	0	General Call Read 1: Master sent a general call but the user programmed the byte following the general call to be read from the bus.
4	GCNACK	R/W	0	General Call Not Acknowledge 1: Master sent a general call and no slave on the bus responded with an acknowledgement.
3	TXDNACK	R/W	0	Tx Data Not Acknowledge 1: Master has received an acknowledgement for the address, but when it sent data byte(s) following the address, it did not receive an acknowledgement from the remote slave.
2	10ADR2NACK	R/W	0	10-bit Addressing and 2nd address Not Acknowledge 1: Master is in 10-bit address mode and the 2nd address byte of the 10-bit address was not acknowledged by any slave.
1	10ADR1NACK	R/W	0	10-bit Addressing and 1st address Not Acknowledge 1: Master is in 10-bit address mode and the 1st 10-bit address byte was not

Bit	Name	Type	Reset	Description
				acknowledged by any slave.
0	*7ADRNACK*	R/W	0	7-bit Addressing No Acknowledge 1: Master is in 7-bit addressing mode and the address sent was not acknowledged by any slave.

4.14 SERIAL PERIPHERAL INTERFACE (SPI)

The Serial Peripheral Interface (SPI) provides an SPI protocol data transmit and receive functions in both master or slave mode. SPI supports full-duplex, half-duplex and simple synchronous, serial communication with external devices. On the principle of full duplex data transmission, 4bit to 16bit data sent by the master to the slave or the slave sent to the master. In fact, usually only the information flow in one direction contain meaningful information.

SPI Main Features

- Master/Slave Operation
- Compatible with Motorola SPI, Texas Instruments SSP, and National Semiconductor Microwire bus.
- Synchronous serial communication.
- Two 16-bit embedded Rx and Tx FIFOs with DMA capability
- Single data direction operation allows alternate function on MISO or MOSI pin
- 4 - 16 bits per frame.

4.14.1 BLOCK DIAGRAM

Figure 4.14-1: SPI Block Diagram
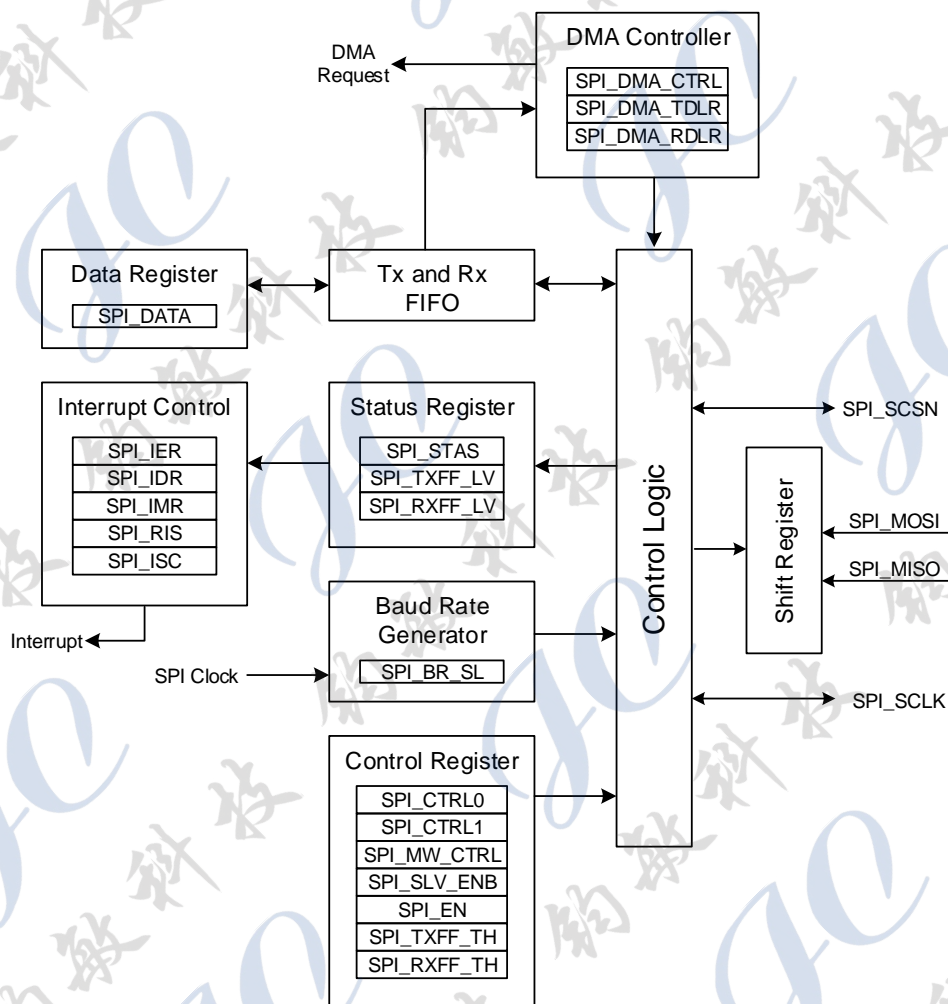
- SPIx_MOSI: Master In/Slave Out data. In the general case, this pin is used to transmit data in slave mode and receive data in master mode.
- SPIx_MISO: Master Out/Slave In data. In the general case, this pin is used to transmit data in master mode and receive data in slave mode.
- SPIx_SCLK: Serial clock output pin for SPI masters and input pin for SPI slaves.
- SPIx_SCSN: Slave select pin. Depending on the SPI and SCSN setting, this pin can be used to either:
    - Select an individual slave device for communication
    - Synchronize the data frame
    - Detect a conflict between multiple masters

4.14.2 SPI FUNCTION DESCRIPTION

SERIAL BIT-RATE CLOCKS

The maximum frequency of the SPI master bit-rate clock (SPI_SCLK) is one-half the frequency of the SPI master clock (SPI clock).

The frequency of the SPI_SCLK is defined by:

$$F_{SPI\_SCLK} = F_{SPI\ Clock} / SCKDV$$

SCKDV is a bit field in the register **I²C_BR_SL**

, holding any even value in the range 4 to 65534. If *SCKDV* is equal or smaller than 3, then SPI_SCLK is disabled.

TRANSFER MODES

When transferring data on the serial bus, the SPI controller operates one of several modes. The transfer mode (TMOD) is set by writing to the **SPI_CTRL0.***TMOD* field in control register 0 **SPI_CTRL0**.

Note: The transfer mode setting does not affect the duplex of the serial transfer. **SPI_CTRL0.**TMOD is ignored for Microwire transfers, which are controlled by the **SPI_MW_CTRL** register.

Note: In Master mode, SPI_MOSI line is denoted as txd line; SPI_MISO line is denoted as rxd line. In Slave mode, SPI_MOSI line is denoted as rxd line; SPI_MISO line is denoted as txd line.

TRANSMIT AND RECEIVE

When **SPI_CTRL0.***TMOD* = 0, both transmit and receive logic are valued. The data transfer occurs as normal according to the selected format (serial protocol). Transmit data are popped from the txd to the target device, which replies with data on the rxd line. The receive data from the target device is moved from the receive shift register into the receive FIFO at the end of each data frame.

TRANSMIT ONLY

When **SPI_CTRL0.***TMOD* = 1, the receive data are invalid and should not be stored in the receive FIFO. The data transfer occurs as normal, according to the selected frame format (serial protocol). Transmit data are popped from the transmit FIFO and sent through the txd line to the target device, which replies with data on the rxd line. At the end of the data frame, the receive shift register does not load its newly received data into the receive FIFO. The data in the receive shift register is overwritten by the next transfer. Any interrupts originating from the receive logic should be masked when this mode is entered.

RECEIVE ONLY

When **SPI_CTRL0.***TMOD* = 2, the transmit data are invalid. When configured as a slave, the transmit FIFO is never popped in Receive Only mode. The txd output remains at a constant logic level during the transmission. The data transfer occurs as normal according to the selected frame format (serial protocol). The receive data from the target device is moved from the receive shift register into the receive FIFO at the end of each data frame. Any interrupts originating from the transmit logic should be masked when this mode is entered.

EEPROM READ

Note: This transfer mode is only valid for serial masters.

When **SPI_CTRL0.***TMOD* = 3, the transmit data is used to transmit an opcode and/or an address to the EEPROM device. Typically this takes three data frames (8-bit opcode followed by 8-bit upper address and 8-bit lower address). During the transmission of the opcode and address, no data is captured by the receive logic (as long as the SPI master is transmitting data on its txd line, data on the rxd line is ignored). The SPI master continues to transmit data until the transmit FIFO is empty. Therefore, you should ONLY have enough data frames in the transmit FIFO to supply the opcode and address to the EEPROM. If more data frames are in the transmit FIFO than are needed, then read data is lost. When the transmit FIFO becomes empty (all control information has been sent), data on the rxd is valid and is stored in the receive FIFO. The serial transfer continues until the number of data frames received by the SPI master matches the value of **SPI_CTRL1.***NDF* field plus one.

SPI MASTER AND SLAVE MODE
The SPI can be configured in the following two fundamental modes of operation:

• SPI Master Mode
• SPI Slave Mode

Figure 4.14-2: The SPI Master connect to the Slave
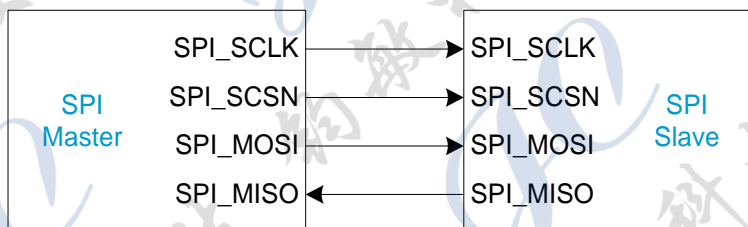
SPI Master
The SPI master initiated and controls all serial transfers with serial-slave peripheral devices.

The serial bit-rate clock, generated and controlled by the SPI, is driven out on the SPI_SCLK line. When the SPI is disabled, no serial transfers can occur and SPI_SCLK is held in "inactive" state.

The SPI_SCSN pin is active during the full data transmission. The data stream will transmit or receive data in the shift register to the SPI_MOSI and SPI_MISO pin on the serial clock edge.

Data Transfers
The SPI master starts data transfers when all the following conditions are met:

- The SPI master operation is enabled
- There is at least one valid entry in the transmit FIFO buffer
- A slave device is selected

When actively transferring data, the busy flag (BUSY) in SPI_STAS register is set. You must wait until this flag is cleared before attempting a new serial transfer.

Note: The BUSY flag is not set when the data are written into the transmit FIFO buffer. This bit gets set only when the target slave has been selected and the transfer is underway. After writing data into the transmit FIFO buffer, the shift logic does not begin the serial transfer until a positive edge of the SPI_SCLK out signal is present. The delay in waiting for this positive edge depends on the baud rate of the serial transfer.

Master SPI and SSP Serial Transfers
For detailed description on SPI and SSP protocols, refer to **Motorola Serial Peripheral Interface (SPI)** and TEXAS INSTRUMENTS SYNCHRONOUS SERIAL PROTOCOL (SSP) section.

When the transfer mode is "Transmit and Receive" (**SPI_CTRL0.***TMOD* = 0) or "Transmit only" (**SPI_CTRL0.***TMOD* = 1), transfer are terminated by the shift control logic when the transmit FIFO buffer is empty. For continuous data transfers, you must ensure that the transmit FIFO buffer does not become empty before all the data have been transmitted. The transmit FIFO threshold level register - **SPI_TXFF_TH** can be used to early interrupt (Transmit FIFO Empty Interrupt – **SPI_RIS**.*TXERI*) the processor indicating that the transmit FIFO buffer is nearly empty.

When the DMA is used in conjunction with the SPI master, the transmit data level (**SPI_DMA_TDLR**) can be used to early request the DMA Controller, indicating that the transmit FIFO buffer is nearly empty. The FIFO buffer can then be refilled with data to continue the serial transfer.

When the transfer mode is "Receive only" (**SPI_CTRL0.***TMOD*=2), a serial transfer is started by writing one "dummy" data into the transmit FIFO buffer when a serial slave is selected. If the serial transfer is continuous, this same data word is retransmitted until the serial transfer is completed. The transmit FIFO is popped only once at the beginning and may remain empty for the duration of the serial transfer. The end of the serial transfer is controlled by the "number of data frames" (*NDF*) field in control register 1 (**I²C_CTRL1**).

When the transfer mode is "EEPROM read" (**SPI_CTRL0.**TMOD=3), a serial transfer is started by writing the opcode and/or address into the transmit FIFO buffer when a serial slave (EEPROM) is selected. The opcode and address are transmitted to the EEPROM device, after which read data is received from the EEPROM device and stored in the receive FIFO buffer. The end of the serial transfer is controlled by the NDF field in the control register 1 (**I²C_CTRL1**).

Master Microwire Serial Transfers

For detailed description on Microwire protocols, refer to National Semiconductor Microwire section.

Microwire serial transfers from the SPI serial master are controlled by the Microwire Control Register (**SPI_MW_CTRL**). The **SPI_MW_CTRL.**MHS bit field enables and disables the Microwire handshaking interface. The **SPI_MW_CTRL.**MDD bit field controls the direction of the data frame (the control frame is always transmitted by the master and received by the slave). The **SPI_MW_CTRL.**MWMOD bit field defines whether the transfer is sequential or nonsequential.

All Microwire transfers are started by the SPI serial master when there is at least one control word in the transmit FIFO buffer and a slave is enabled. When the SPI master transmits the data frame (**SPI_MW_CTRL.**MDD = 1), the transfer is terminated by the shift logic when the transmit FIFO buffer is empty. When the SPI master receives the data frame (**SPI_MW_CTRL.**MDD = 0), the termination of the transfer depends on the setting of the MWMOD bit field. If the transfer is nonsequential (**SPI_MW_CTRL.**MWMOD = 0), it is terminated when the transmit FIFO buffer is empty after shifting in the data frame from the slave. When the transfer is sequential (**SPI_MW_CTRL.**MWMOD = 1), it is terminated by the shift logic when the number of data frames (NDF) received is equal to the value in the **SPI_CTRL1** register plus one.

When the handshaking interface on the SPI master is enabled (SPI_MW_CTRL.MHS = 1), the status of the target slave is polled after transmission. Only when the slave reports a ready status does the SPI master complete the transfer and clear its BUSY status. If the transfer is continuous, the next control/data frame is not sent until the slave device returns a ready status

SPI Slave

The SPI slave handles serial communication with transfer initiated and controlled by serial master peripheral devices.

The SPI_SCLK pin acts as an input pin and the serial clock will be derived from the external master device. The SPI_SCSN pin also acts as an input. The data stream will transmit or receive data in the shift register to the SPI_MOSI and Slave SPI and SSP Serial Transfers SPI_MISO pin on the serial clock edge.

Slave SPI and SSP Serial Transfers

For detailed description on SPI and SSP protocols, refer to **Motorola Serial Peripheral Interface (SPI)** and TEXAS INSTRUMENTS SYNCHRONOUS SERIAL PROTOCOL (SSP) section.

It the SPI slave transmits data to the master, when the transfer mode is "Transmit and Receive" (**SPI_CTRL0.**TMOD = 0) or "Transmit only" (**SPI_CTRL0.**TMOD = 1), you must ensure that data exists in the transmit FIFO before a transfer is initiated by the serial-master device. If the master transfer to the SPI slave when no data exists in the transmit FIFO, an error flag (**SPI_STAS.**TXE) is set, and the previous transmitted data frame is resent on SPI_MISO line. For continuous data transfers, you must ensure that the transmit FIFO buffer does not become empty before all the data have been transmitted. The transmit FIFO threshold level register - **SPI_TXFF_TH** can be used to early interrupt (Transmit FIFO Empty Interrupt – **SPI_RIS.**TXERI) the processor indicating that the transmit FIFO buffer is nearly empty.

When the DMA is used in conjunction with the SPI master, the transmit data level (**SPI_DMA_TDLR**) can be used to early request the DMA Controller, indicating that the transmit FIFO buffer is nearly empty. The FIFO buffer can then be refilled with data to continue the serial transfer.

If the SPI slave is receive only (**SPI_CTRL0.**TMOD = 2), the transmit FIFO need not contain valid data because the data currently in the transmit shift register is resent each time the slave device is selected.

Slave Microwire Serial Transfers

For detailed description on SPI and SSP protocols, refer to National Semiconductor Microwire section.

When the SPI is configured as a slave device, the Microwire protocol operates in much the same way as the SPI protocol. There is no decode of the control frame by the SPI slave device.

PARTNER CONNECTION INTERFACES

In order for the SPI connect to a serial-master or serial-slave peripheral device, the peripheral must have a least one of the following interfaces:

- Motorola SPI protocol
- Texas Instruments Synchronous Serial Protocol
- National Semiconductor Mircowire

The serial protocols supported by the SPI controller allow for serial slaves to be selected or addressed using hardware. Serial slaves are selected under the control of dedicated hardware select lines. The number of select lines generated from the serial master is equal to the number of serial slaves present on the bus. The serial-master device asserts the select line of the target serial slave before data transfer begins.

SPI SIGNAL DESCRIPTION

This table describes the alternate function of SPI pins under different interfaces.

Table 4.14-1: SPI/I2S Pin Description in Different interface

Symbol	Interface Name / Function		Description
	SSP	MicroWire	
SCLK	CLK	SK	Serial clock. SCLK is a clock signal used to synchronize data transmission. When using the SPI interface, the clock programming can be active high or active low, otherwise, it is active high. SCLK only during data transmission hopping.
SCSN	FS	CS	Frame synchronization / Slave selection. When SPI is the master, it will be driven to active state before starting transmission, and release the signal into the inactive state after send the information. This signal is active high or active low is depending on the selected bus mode. When the SPI interface is the slave, the signal is sent from the master. When there is only one bus master and a bus slave, frame sync from the master or from a selection signal can be directly connected to the slave. When there is more than one slave, it is necessary to further limit its frame selection / slave select signal, in order to avoid multiple slaves to respond to the transmission on the bus.
MISO	DR(M) DX(S)	SI (M) SO (S)	Master Input Slave Output. MISO serial data will be transmitted from the slave to the master. When SPI is a slave, serial data output from the signal. When SPI is the master, it records the serial data sent from the signal. When SPI is not slave and FS / SSEL not be selected, it does not drive the signal (it is in a high impedance state)
MOSI	DX(M) DR(S)	SO(M) SI(S)	Master Out Slave input. MOSI serial data signals transmitted from master to slave. When SPI is the master, serial data output from the pin. When the SPI is the slave, this pin receives input data from

			the master.

Motorola Serial Peripheral Interface (SPI)

A four-wire, full-duplex serial protocol. Main characteristics of SPI format is that SCLK signal polarity and phase can be controlled by **SPI_CTRL0** register's bits *SCPOL* and *SCPH*.

Clock Polarity (SCPOL) and Phase (SCPH) Control

SCPOL control the clock polarity. When the device is in idle state, if the *SCPOL* is low, it will produce a stable low-level at the SCLK pin; if the SCPOL is high, it will produce a stable high-level at the SCLK pin.

SCPH control bits select the capture data and allows data to change the status of the clock edge. When *SCPH* is low, the data will be captured by the first clock edge transition. If *SCPH* is high, the data will be captured by the second clock edge transition.

Case 1: SCPOL = 0 and SCPH = 0

When *SCPOL* = 0 and *SCPH* = 0:

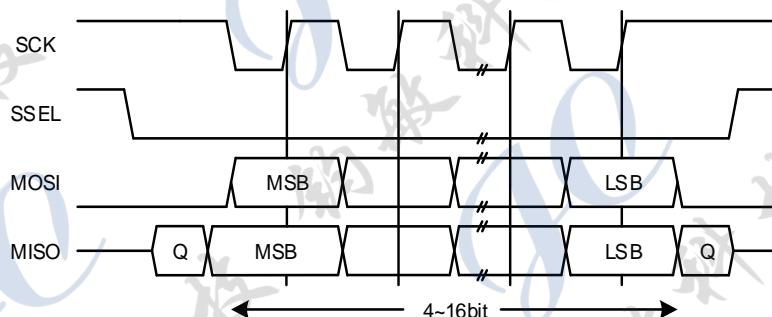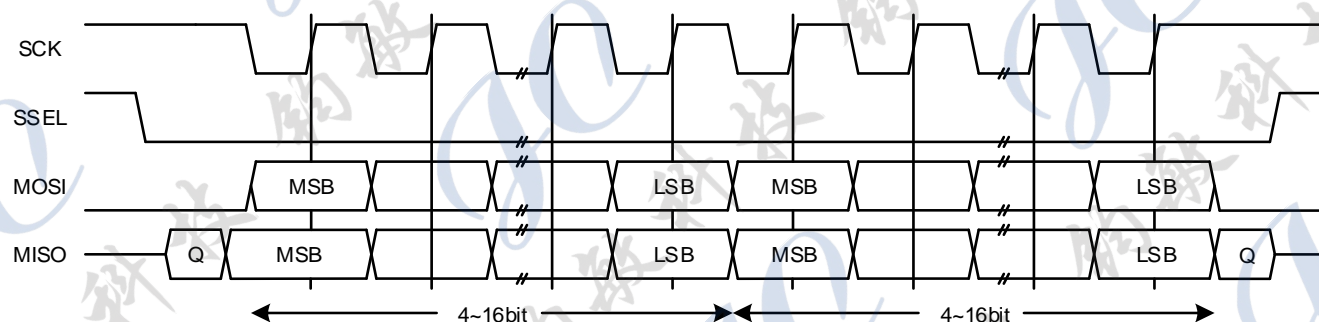**Figure 4.14-3: SPI Serial Format in Case 1**
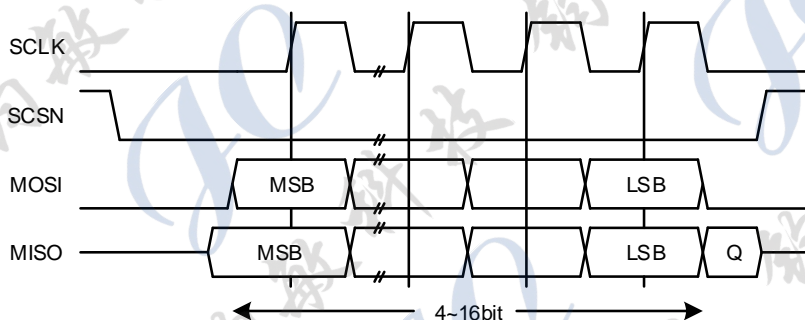
Figure 4.14-4: SPI Serial Format Continuous Transfer in Case 1
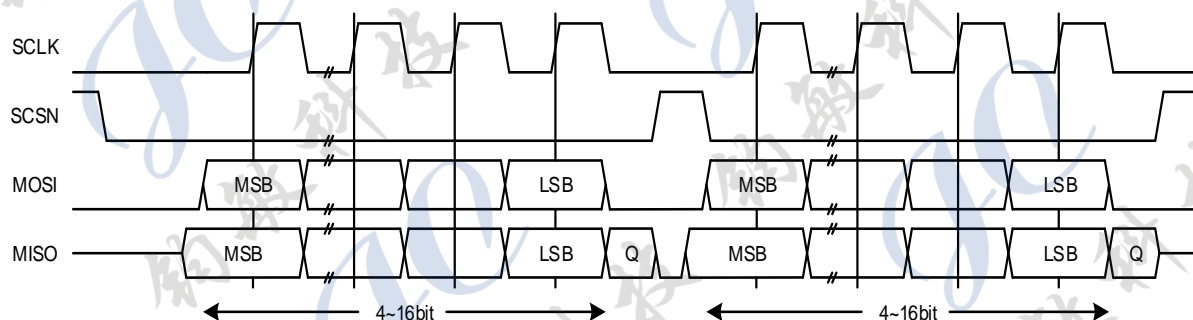
In this configuration, during idle periods:

• CLK signal is forced low.
• SSEL signal is forced high.
• MOSI/MISO pin is in high impedance state.

When the configuration parameter *SCPH* = 0, data transmission begins on the falling edge of the slave select signal. The first data bit is captured by the master and slave peripherals on the first edge of the serial clock; therefore, valid data must be present on the txd and rxd lines prior to the first serial clock edge. As data transmission starts on the falling edge of the slave select signal when *SCPH* = 0, continuous data transfers require the slave select signal to toggle before beginning the next data frame.

Case 2: SCPOL= 0 and SCPH = 1

When *SCPOL* = 0 and *SCPH* = 1:

Figure 4.14-5: SPI Serial Format in Case 2
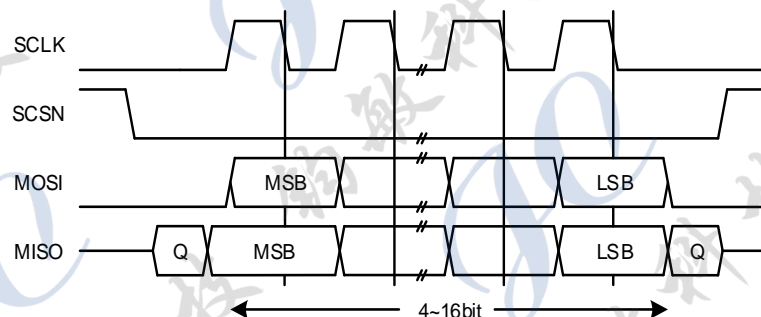
Figure 4.14-6: SPI Serial Format Continuous Transfer in Case 2

In this configuration, during idle periods:

• CLK signal is forced low.
• SSEL signal is forced high.
• MOSI/MISO pin is in high impedance state.

When the configuration parameter *SCPH* = 1, both master and slave peripherals begin transmitting data on the first serial clock edge after the slave select line is activated. The first data bit is captured on the second (trailing) serial clock edge. Data are propagated by the master and slave peripherals on the leading edge of the serial clock. During continuous data frame transfers, the slave select line may beheld active-low until the last bit of the last frame has been captured. Continuous data frames are transferred in the same way as single frames, with the MSB of the next frame following directly after the LSB of the current frame. The slave select signal is held active for the duration of the transfer.

Case 3 : SCPOL = 1 and SCPH = 0

When *SCPOL* = 1 and *SCPH* = 0:

Figure 4.14-7: SPI Serial Format in Case 3
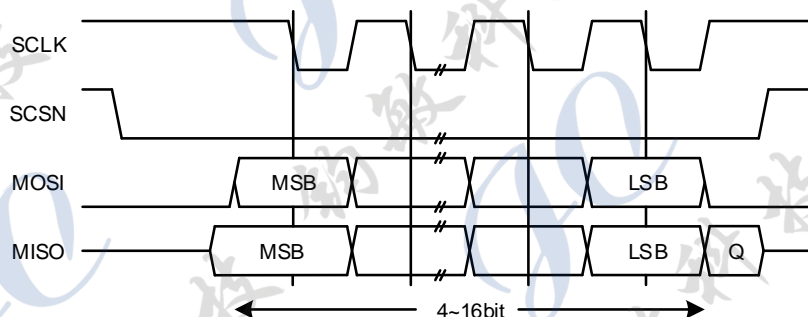
Figure 4.14-8: SPI Serial Format Continuous in Case 3
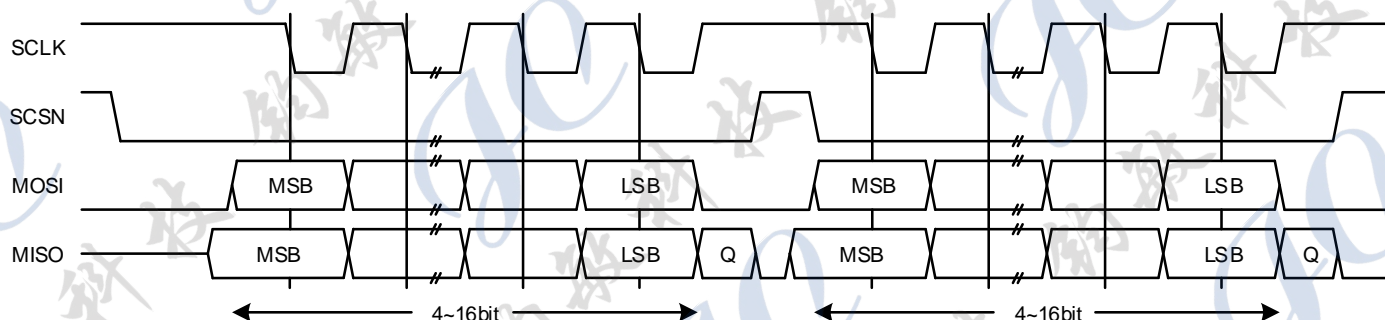
In this configuration, during idle periods:

- CLK signal is forced high.
- SSEL signal is forced high.
- MOSI/MISO pin is in high impedance state.

When the configuration parameter *SCPH* = 0, data transmission begins on the falling edge of the slave select signal. The first data bit is captured by the master and slave peripherals on the first edge of the serial clock; therefore, valid data must be present on the txd and rxd lines prior to the first serial clock edge. As data transmission starts on the falling edge of the slave select signal when *SCPH* = 0, continuous data transfers require the slave select signal to toggle before beginning the next data frame.

Case 4 : SCPOL = 1 and SCPH = 1

When *SCPOL* = 1 and *SCPH* = 1:

Figure 4.14-9: SPI Serial Format in Case 4

Figure 4.14-10: SPI Serial Format Continuous Transfer in Case 4

In this configuration, during idle periods:

• CLK signal is forced high.
• SSEL signal is forced high.
• MOSI/MISO pin is in high impedance state.

When the configuration parameter *SCPH* = 1, both master and slave peripherals begin transmitting data on the first serial clock edge after the slave select line is activated. The first data bit is captured on the second (trailing) serial clock edge. Data are propagated by the master and slave peripherals on the leading edge of the serial clock. During continuous data frame transfers, the slave select line may beheld active-low until the last bit of the last frame has been captured. Continuous data frames are transferred in the same way as single frames, with the MSB of the next frame following directly after the LSB of the current frame. The slave select signal is held active for the duration of the transfer.

TEXAS INSTRUMENTS SYNCHRONOUS SERIAL PROTOCOL (SSP)

Texas Instruments Serial Protocol (SSP) is a four-wire, full duplex serial protocol.

Figure 4.14-11: SSP Serial Format
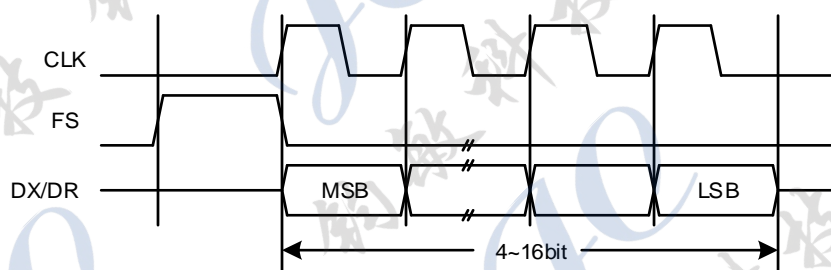
Figure 4.14-12: SSP Serial Format Continuous Transfer
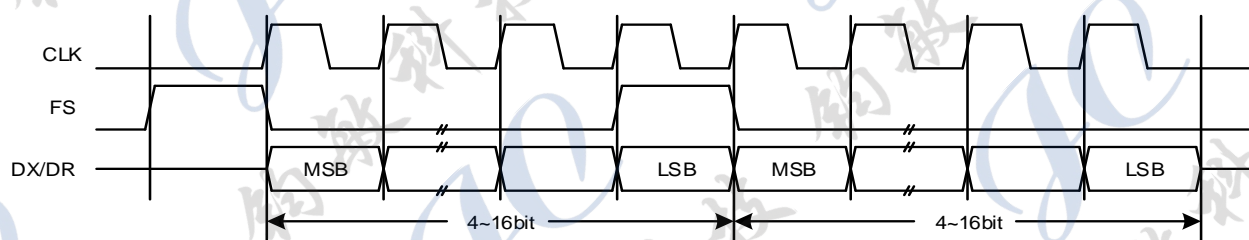
Data transfers begin by asserting the frame indicator line (FS) for one serial clock period. Data to be transmitted are driven onto the DX line one serial clock cycle later; similarly data from the slave are driven onto the DR line. Data are propagated on the rising edge of the serial clock and captured on the falling edge. The length of the data frame ranges from 4 to 16 bits.Continuous data frames are transferred in the same way as single data frames. The frame indicator is asserted for one clock period during the same cycle as the LSB from the current transfer, indicating that another data frame follows.

National Semiconductor Microwire

Figure 4.14-13: Microwire Serial Format
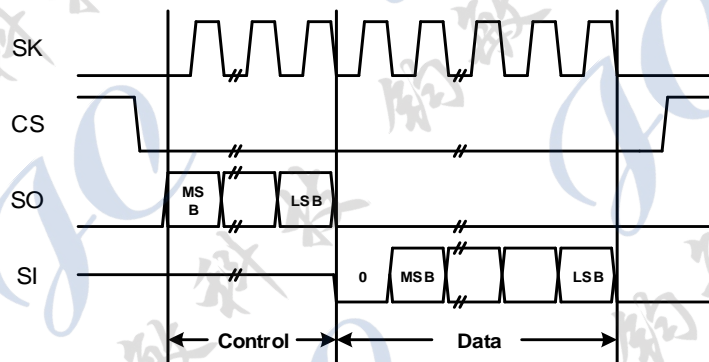
When the SPI is configured as a serial master, data transmission begins with the falling edge of the slave-select signal (CS). One-half serial clock (SK) period later, the first bit of the control is sent out on the SO line. The length of the control word can be in the range 1 to 16 bits and is set by writing bit field *CFS* (bits 15:12) in **SPI_CTRL0**. The remainder of the control word is transmitted (propagated on the falling edge of sclk_out) by the SPI serial master. During this transmission, no data are present (high impedance) on the serial master's SI line.

The direction of the data word is controlled by the *MDD* bit field (bit 1) in the Microwire Control Register (**SPI_MW_CTRL**). When *MDD*=0, this indicates that the SPI serial master receives data from the external serial slave. One clock cycle after the LSB of the control word is transmitted, the slave peripheral responds with a dummy 0 bit, followed by the data frame, which can be 4 to 16 bits in length. Data is propagated on the falling edge of the serial clock and captured on the rising edge.

The slave-select signal is held active-low during the transfer and is de-asserted one-half clock cycle later, after the data are transferred.

In the Microwire mode, you can set the control register to change transmission format, whether to open the transfer mode (*MDD*), whether the continuous transmission of data transmission (*MWMOD*), and whether to open handshake function (*MHS*) and so on. There are several configurations:

Case 1 : MHS = 0, MDD = 0 and MWMOD = 0

When handshake function (*MHS*) is disable, transfer Mode Select (*MDD*) receive and continuous transmission of data (*MWMOD*) is disable, the Microwire format show as follow figure:

**Figure 4.14-14: Microwire Serial Format in Case 1**
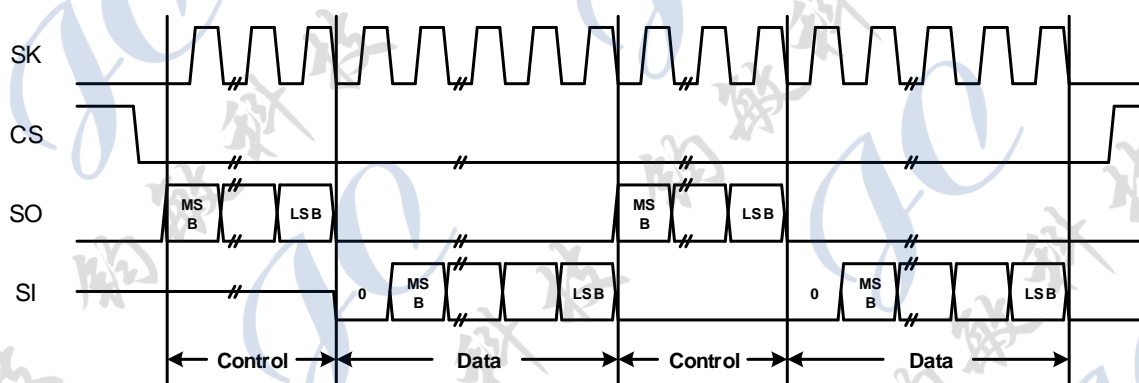
In this case of continuous transmission of this configuration, the transfer is the same with the single format. After the current data LSB byte is received, the control byte of the next frame will be sent immediately. After a frame LSB byte is latched into the SPI shift register, each received data is transmitted to the receiver FIFO on the falling edge of SK.

Case 2: MHS = 0, MDD = 0 and MWMOD = 1

When handshake function (*MHS*) is disable, transfer Mode Select (*MDD*) receive and continuous transmission of data (*MWMOD*) is enable, the Microwire format show as follow figure:

Figure 4.14-15: Microwire Serial Format in Case 2
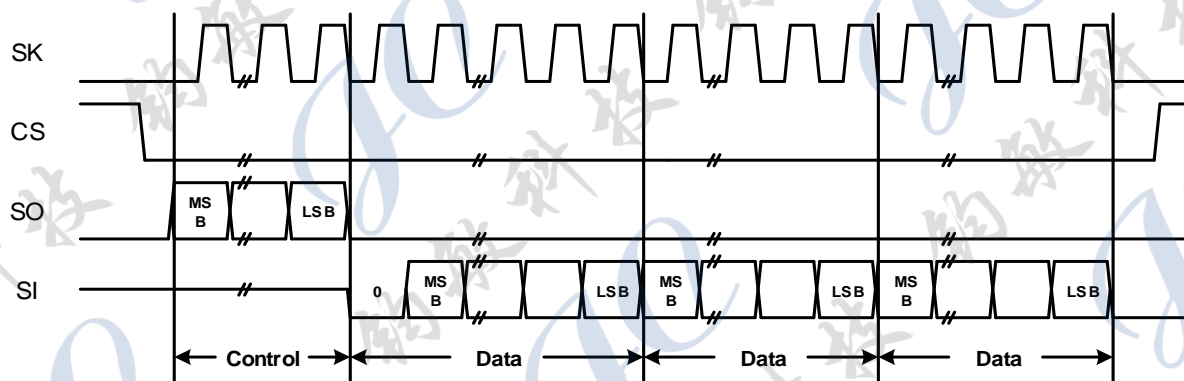
In this case of continuous transmission of this configuration, the transfer is the same with the single format. After the current data LSB byte is received, the control byte of the next frame will be sent immediately. The number of receive data bytes can setting by **SPI_CTRL1** register. After a frame LSB byte is latched into the SPI shift register, each received data is transmitted to the receiver FIFO on the falling edge of SK.

Case 3: MHS = 0, MDD = 1 and MWMOD = 0

When handshake function (*MHS*) is disable, transfer Mode Select (*MDD*) transmit and continuous transmission of data (*MWMOD*) is disable, the Microwire format show as follow figure:
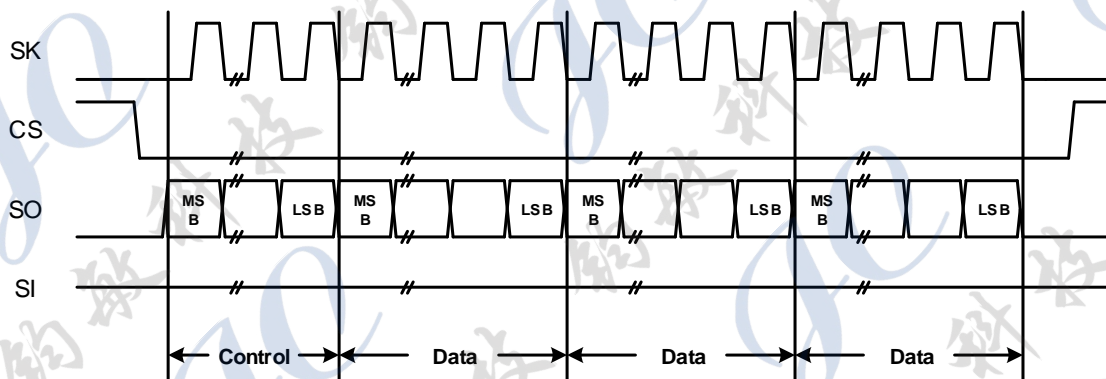
**Figure 4.14-16: Microwire Serial Format in Case 3**
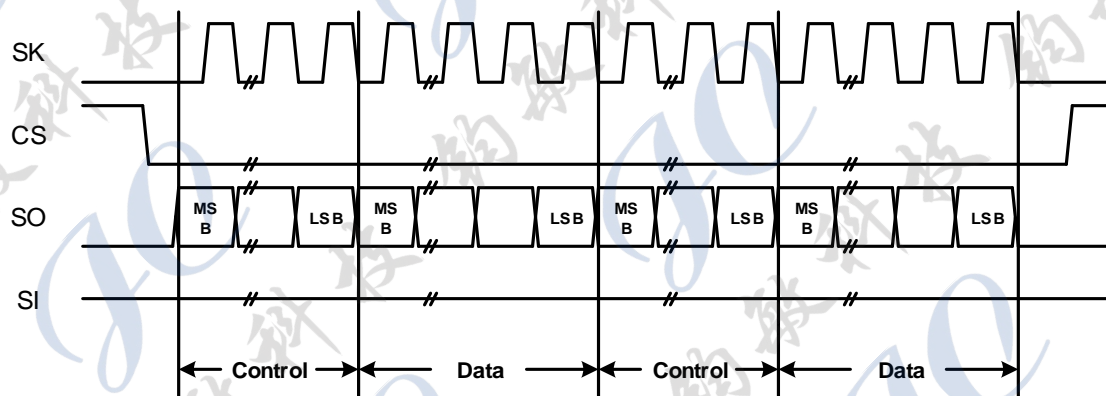
In this case of continuous transmission of this configuration, after the LSB current source frame has been transmitted, the next control byte MSB would then transmitted. At this condition is not open receive.

Case 4: MHS = 0, MDD = 1 and MWMOD = 1

When handshake function (*MHS*) is disable, transfer Mode Select (*MDD*) transmit and continuous transmission of data (*MWMOD*) is enable, the Microwire format show as follow figure:

Figure 4.14-17: Microwire Serial Format in Case 4

In this case of continuous transmission of this configuration, after the LSB current source frame has been transmitted, the next control byte MSB would then transmitted. At this condition is not open receive.

Case 5 & 6: MHS = 1, MDD = 0 and MWMOD = x

When handshake function (*MHS*) is enable, transfer Mode Select (*MDD*) receive and continuous transmission of data (*MWMOD*) is enable / disable, the Microwire format show as follow figure:

• Only valid in Master Mode

Figure 4.14-18: Microwire Serial Format in Case 5&6
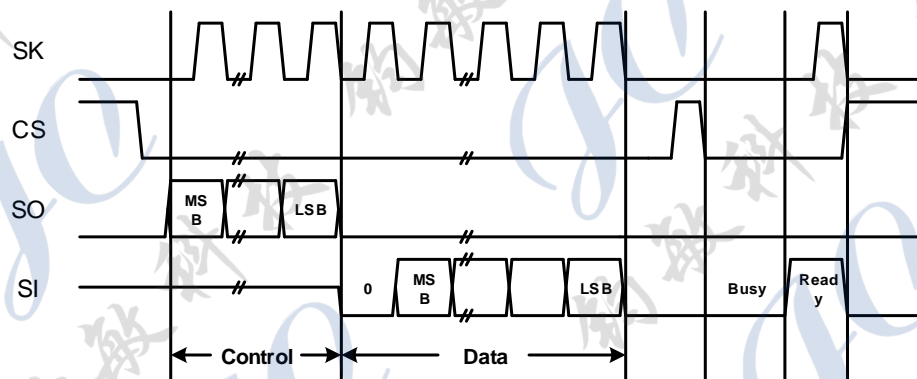
In this case of continuous transmission of this configuration, the transfer is the same with the single format. After the current data byte LSB is received, it toggle the CS, and began waiting outside the machine to respond to Ready. After receiving the response, end of the transfer.

Note: If set *MWMOD* = 1, the handshake signal issuing after receive data transmission completely (in the **SPI_CTRL1** set the number of data).

Case 7: MHS = 1, MDD = 1 and MWMOD = 0

When handshake function (*MHS*) is enable, transfer Mode Select (*MDD*) transmit and continuous transmission of data (*MWMOD*) is disable, the Microwire format show as follow figure:

• Only valid in Master Mode.

Figure 4.14-19: Microwire Serial Format in Case 7
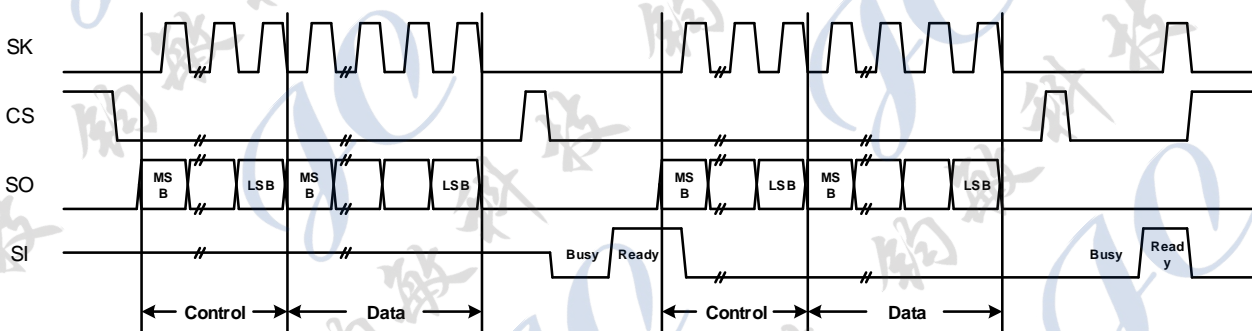
In this case of continuous transmission of this configuration, after the current data byte LSB is received, it toggle the CS, and began waiting outside the machine to respond to Ready. After receiving the response, will continue to send the control and data byte until all the data are be send. At this time, end of the transmission.

Case 8: MHS = 1, MDD = 1 and MWMOD = 1

When handshake function (MHS) is enable, transfer Mode Select (MDD) transmit and continuous transmission of data (MWMOD) is enable, the Microwire format show as follow figure:

- Only valid in Master Mode.

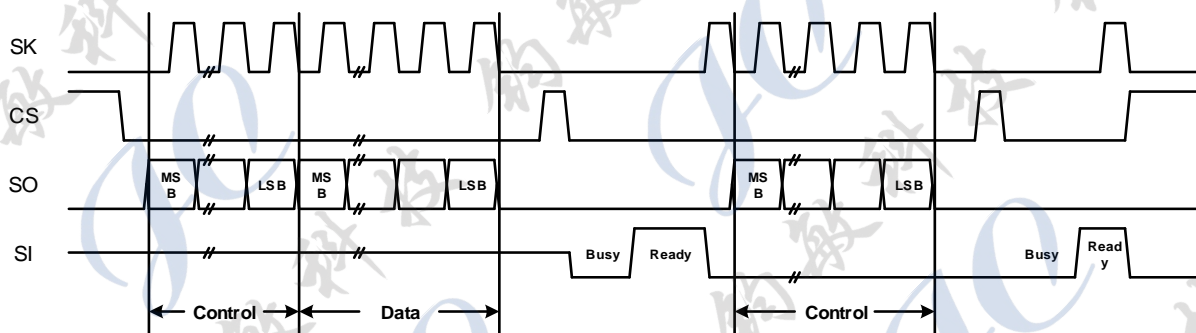**Figure 4.14-20: Microwire Serial Format in Case 8**

In this case of continuous transmission of this configuration, after the current data byte LSB is received, it toggle the CS, and began waiting outside the machine to respond to Ready. After receiving the response, it will continue to send the next data's MSB, each time sending a data handshake signals are there until all the data are sent and end of the transmission.

4.14.3   SPI PROGRAMMING MODEL

This section describes the programming model for the SPI

- Master SPI and SSP serial transfers
- Master Microwire serial transfers
- Slave SPI and SSP serial transfers
- Slave Microwire serial transfers

MASTER SPI AND SSP SERIAL TRANSFERS

To use SPI as a master to perform SPI or SSP serial transfers, perform the following steps:

1. Disabled the SPI by writing a 0 to *SPIEN* field of the **SPI_ENABLE** register.

2. Set up the SPI control register - **SPI_CTRL0** and **SPI_CTRL1** for the transfer. You can set these registers in any order.

    a. Write Control Register 0 - **SPI_CTRL0**. For SPI transfers, set the serial clock polarity (**SPI_CTRL0**.*SCPOL*) and serial clock phase - **SPI_CTRL0**.*SCPH* parameters identical to the target slave device.

    b. If the transfer mode is receive only, write Control Register 1 - **SPI_CTRL1**) with the number of frames - **SPI_CTRL1**.*NDF* in the transfer minus 1. For example, if you want to receive 5 data frames, write 4 to **SPI_CTRL1**.*NDF.*

    c. Write the Baud Rate Select Register - **SPI_BR_SL** to set the baud rate for the transfer.

    d. Write the Transmit and Receive FIFO Threshold Level registers – **SPI_TXFF_TH** and **SPI_RXFF_TH** to set FIFO buffer threshold levels.

    e. Write interrupt enable and disable register – **SPI_IER** and **SPI_IDR** to control the masking of interrupts.

    f. Write the SPI Slave Enable Register – **SPI_SLV_ENB** to enable the target slave for selection. If a slave is enabled at this time, the transfer begins as soon as one valid data entry is present in the transmit FIFO buffer. If no slaves are enabled prior to writing to the SPI Data Register – **SPI_DATA**, the transfer does not begin until a slave is enabled.

3. Enable the SPI - **SPI_ENABLE**.*SPIEN* = 1

4. Write data for transmission to the target slave into the transmit FIFO buffer (write **SPI_DATA**). If no slaves were enabled in the **SPI_SLV_ENB** at this point, enable it now to begin the transfer.

5. Poll the **SPI_STAS.**BUSY status to wait for the transfer to complete. If a transmit FIFO empty interrupt – **SPI_RIS**.*TXERI* = 1 is asserted, write the transmit FIFO buffer (write **SPI_DATA**). If a receive FIFO full interrupt – **SPI_RIS**.*RXFRI* is made, read the receive FIFO buffer (read **SPI_DATA**).

6. The shift control logic stops the transfer when the transmit FIFO buffer is empty. If the transfer mode is receive only (**SPI_CTRL0.**TMOD = 2), the shift control logic stops the transfer when the specified number of frames have been received. When the transfer is done, the **SPI_STAS.**BUSY status is reset to 0.

7. If the transfer mode is not transmit only (**SPI_CTRL0.**TMOD ≠ 1), read the receive FIFO buffer until it is empty.

MASTER MICROWIRE SERIAL TRANSFERS

To use SPI as a master to perform microwire serial transfers, perform the following steps:

1. Disabled the SPI by writing a 0 to *SPIEN* field of the **SPI_ENABLE** register.

2. Set up the SPI control register - **SPI_CTRL0** and **SPI_CTRL1** for the transfer. You can set these registers in any order.

    a. Write **SPI_CTRL0** to set transfer parameters. If the transfer is sequential and the SPI master receives data, write **SPI_CTRL1**.*NDF* with the number of frames in the transfer minus 1. For example, if you want to receive 5 data frames, write 4 to **SPI_CTRL1**.*NDF*.

    b. Write **SPI_BR_SL** to set the baud rate for the transfer.

    c. Write **SPI_TXFF_TH** and **SPI_RXFF_TH** to set FIFO buffer threshold levels.

    d. Write interrupt enable and disable register – **SPI_IER** and **SPI_IDR** to control the masking of interrupts.

    e. Write the SPI Slave Enable Register – **SPI_SLV_ENB** to enable the target slave for selection. If a slave is enabled at this time, the transfer begins as soon as one valid data entry is present in the transmit FIFO buffer. If no slaves are enabled prior to writing to the SPI Data Register – **SPI_DATA**, the transfer does not begin until a slave is enabled.

    f. Configure the **SPI_MW_CTRL** register.

3. Enable the SPI - **SPI_ENABLE**.*SPIEN* = 1*.*

4. If the SPI transmits data, write the control and data words into the transmit FIFO (write **SPI_DATA**). If the SPI master receives data, write the control word(s) into the transmit FIFO. If no slaves were enabled in the **SPI_SLV_ENB** at this point, enable it now to begin the transfer.

5. Poll the **SPI_STAS.***BUSY* status to wait for the transfer to complete. If a transmit FIFO empty interrupt

    -   **SPI_RIS**.*TXERI* = 1 is asserted, write the transmit FIFO buffer (write **SPI_DATA**). If a receive FIFO full interrupt

    -   **SPI_RIS**.*RXFRI* is made, read the receive FIFO buffer (read **SPI_DATA**)

6. The shift control logic stops the transfer when the transmit FIFO buffer is empty. If the transfer mode is sequential

    -   **SPI_MW_CTRL**.*MWMOD* = 1 and the SPI receives data, the shift control logic stops the transfer when the specified number of frames have been received. When the transfer is done, the **SPI_STAS.***BUSY* status is reset to 0.

7. If the transfer mode is not transmit only (**SPI_CTRL0.***TMOD* ≠ 1), read the receive FIFO buffer until it is empty.

SLAVE SPI AND SSP SERIAL TRANSFERS

To use SPI as a slave to perform SPI or SSP serial transfers, perform the following steps:

1. Disabled the SPI by writing a 0 to *SPIEN* field of the **SPI_ENABLE** register.

2. Set up the SPI control register - **SPI_CTRL0** and **SPI_CTRL1** for the transfer. You can set these registers in any order.

    a. Write Control Register 0 - SPI_CTRL0. For SPI transfers, set the serial clock polarity (SPI_CTRL0.SCPOL) and serial clock phase - SPI_CTRL0.SCPH parameters identical to the master device.
    b. Write the Transmit and Receive FIFO Threshold Level registers – SPI_TXFF_TH and SPI_RXFF_TH to set FIFO buffer threshold levels.
    c. Write interrupt enable and disable register – SPI_IER and SPI_IDR to control the masking of interrupts.

3. Enable the SPI - SPI_ENABLE.SPIEN = 1.

4. If the transfer mode is transmit and receive (SPI_CTRL0.TMOD = 0) or transmit only (SPI_CTRL0.TMOD = 1), write data for transmission to the master into the transmit FIFO buffer (write SPI_DATA). If the transfer mode is receive only (SPI_CTRL0.TMOD = 2), you need not write data into the transmit FIFO buffer. The current value in the transmit shift register is retransmitted.

5. The SPI slave is now ready for the serial transfer. The transfer begins when a serial-master device selects the SPI slave.

6. When the transfer is underway, the BUSY status can be polled to return the transfer status. If a transmit FIFO empty interrupt request is made, write the transmit FIFO buffer (write SPI_DATA). If a receive FIFO full interrupt request is made, read the receive FIFO buffer (read SPI_DATA).

7. The transfer ends when the serial master removes the select input to the SPI slave. When the transfer is completed, the BUSY status is reset to 0.

8. If the transfer mode is not transmit only (SPI_CTRL0.TMOD $\neq$ 1), read the receive FIFO buffer until empty.

SLAVE MICROWIRE SERIAL TRANSFERS

For the SPI slave, the Microwire protocol operates in much the same way as the SPI protocol. The SPI slave does not decode the control frame.

4.14.4 SPI REGISTER MAP

Base address: 0x4800_4000

Offset	Symbol	Type	Reset Value	Description	See page
0x0000	SPI_CTRL0	R/W	0x0000_0007	SPI Control Register 0	298
0x0004	SPI _CTRL1	R/W	0x0000_0000	SPI Control Register1	300
0x0008	SPI _ENABLE	R/W	0x0000_0000	SPI Enable Register	301
0x000C	SPI_MW_CTRL	R/W	0x0000_0000	Microwire Control Register	301
0x0010	SPI_SLV_ENB	R/W	0x0000_0000	SPI Slave Enable Register	302
0x0014	SPI_BR_SL	R/W	0x0000_0000	SPI Baud Rate Select	302
0x0018	SPI_TXFF_TH	R/W	0x0000_0000	SPI Transmit FIFO Threshold Level	304
0x001C	SPI_RXFF_TH	R/W	0x0000_0000	SPI Receive FIFO Threshold Level	305
0x0020	SPI_TXFF_LV	RO	0x0000_0000	SPI Transmit FIFO Level Register	306
0x0024	SPI_RXFF_LV	RO	0x0000_0000	SPI Receive FIFO Level Register	306
0x0028	SPI_STAS	RO	0x0000_0006	SPI Status Register	307
0x002C	SPI_IER	WO	0x0000_0000	SPI Interrupt Enable Register	308
0x0030	SPI_IDR	WO	0x0000_0000	SPI Interrupt Disable Register	309
0x0034	SPI_IMR	RO	0x0000_0000	SPI Interrupt Mask Status Register	310
0x0038	SPI_RIS	RO	0x0000_0000	SPI Raw Interrupt Status Register	311
0x003C	SPI_ISC	R/W1C	0x0000_0000	SPI Interrupt Status and Clear Register	312
0x0060	SPI_DATA	R/W	0x0000_0000	SPI Data Register	313

SPI _CTRL0 - SPI CONTROL REGISTER 0

This register controls the serial data transfer. It is impossible to write to this register when the SPI Master is enabled.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 R/W
															SLAVEEN

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
CFS				SRL	SLVOE	TMOD		SCPOL	SCPH	FRF		DFS			

Offset: 0x0000

Bit	Name	Type	Reset	Description
31:17	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
16	SLAVEEN	R/W	0	Slave Mode Enable 0: Master Mode 1: Slave Mode
15:12	CFS	R/W	0x0	Control Frame Size This field selects the length of control word for the Microwire frame format. 0x0: 1-bit control word 0x1: 2-bit control word 0x2: 3-bit control word 0x3: 4-bit control word 0x4: 5-bit control word 0x5: 6-bit control word 0x6: 7-bit control word 0x7: 8-bit control word 0x8: 9-bit control word 0x9: 10-bit control word 0xA: 11-bit control word 0xB: 12-bit control word 0xC: 13-bit control word 0xD: 14-bit control word 0xE: 15-bit control word 0xF: 16-bit control word
11	SRL	R/W	0	Shift Register Loop This bit is used for testing only. When internally active, connects the transmit shift register output to the receive shift register input. 0: Normal Moe Operation 1: Test Mode Operation
10	SLVOE	R/W	0	Slave Output Enable This bit is functional only when the SPI is configured as serial-slave device. 0: Slave Transmit data signal (MISO) is enabled. 1: Slave Transmit data signal (MISO) is disabled.
9:8	TMOD	R/W	0x0	Transfer Mode This field selects the mode of transfer for serial communication. 00: Transmit & Receive. 0x1: Transmit Only. 0x2: Receive Only. 0x3: EEPROM Read.
7	SCPOL	R/W	0	Serial Clock Polarity Valid when the frame format (FRF) is set to Motorola SPI. Used to select the polarity of the inactive serial clock, which is held inactive when the SPI Master is not actively transferring data on the serial bus.

Bit	Name	Type	Reset	Description
				0: Inactive state of serial clock is low. 1: Inactive state of serial clock is high.
6	SCPH	R/W	0	Serial Clock Phase Valid when the frame format (FRF) is set to Motorola SPI. The serial clock phase selects the relationship of the serial clock with the slave select signal. 0: Serial clock toggles in middle of first data bit. 1: Serial clock toggles at start of first data bit.
5:4	FRF	R/W	0x0	Frame Format Selects which serial protocol transfer the data. 00: Motorola SPI. 01: Texas Instruments SSP. 10: National Semiconductors Microwire. 11: Reserved.
3:0	DFS	R/W	0x7	Data Frame Size Selects the data frame length. Not Support and used value range is 0x0 - 0x2. The length is (DFS+1) bits. 0x0 - 0x2: Reserved. 0x3: 4-bit serial data transfer 0x4: 5-bit serial data transfer 0x5: 6-bit serial data transfer 0x6: 7-bit serial data transfer 0x7: 8-bit serial data transfer 0x8: 9-bit serial data transfer 0x9: 10-bit serial data transfer 0xA: 11-bit serial data transfer 0xB: 12-bit serial data transfer 0xC: 13-bit serial data transfer 0xD: 14-bit serial data transfer 0xE: 15-bit serial data transfer 0xF: 16-bit serial data transfer

SPI _CTRL1 - SPI CONTROL REGISTER 1

This register controls the end of serial transfers when in receive-only mode.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	R/W
															CSP

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
								NDF							

Offset: 0x0004

Bit	Name	Type	Reset	Description
31:17	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
16	*CSP*	R/W	0	Chip Select Pulse Management This bit is used in master mode only. It does not allow the SPI to generate a CS pulse between two consecutive data when doing continuous transfers. In the case of a single data transfer, it forces the CS pin high level after the transfer. It has no meaning if SPI_CTRL0.*SCPH* = '1', and only used in SPI_CTRL0.*FRF* = '00'. 0: NSS pulse generated 1: No NSS pulse
15:0	*NDF*	R/W	0	Number of Data Frames When *TMOD* = 10, this register field sets the number of data frames to be continuously received by the SPI. The SPI continues to receive serial data until the number of data frames received is equal to this register value plus 1, which enables you to receive up to 64 KB of data in a continuous transfer. When the SPI is configured as a serial slave, the transfer continues for as long as the slave is selected. Therefore, this register serves no purpose and is not present when the SPI is configured as a serial slave.

SPI_ENABLE - SPI ENABLE REGISTER

This register is used to enable SPI.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 R/W
															SPIEN

Offset: 0x0008

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*SPIEN*	R/W	0	SPI Enable Enables and disables all SPI operations. When disabled, all serial transfers are halted immediately. Transmit and receive FIFO buffers are cleared when the device is disabled. It is impossible to program some of the SPI control registers when enabled. 0: Disable SPI 1: Enable SPI

SPI_MW_CTRL - MICROWIRE CONTROL REGISTER

This register controls the direction of the data word for the half-duplex Microwire serial protocol.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 R/W	1 R/W	0 R/W
													MHS	MDD	MWMOD

Offset: 0x000C

Bit	Name	Type	Reset	Description
31:3	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
2	*MHS*	R/W	0	Microwire Handshaking This bit is only functional when the SPI is configured as serial-master device. Used to enable and disable the "busy/ready" handshaking interface for the Microwire protocol. When enabled, the SPI checks for a ready status from the target slave, after the transfer of the last data/control bit, before clearing the BUSY status in the SR register. 0: handshaking interface is disabled. 1: handshaking interface is enabled.
1	*MDD*	R/W	0	Microwire Control Defines the direction of the data word when the Microwire serial protocol is used.
0	*MWMOD*	R/W	0	Microwire Transfer Mode Defines whether the Microwire transfer is sequential or non-sequential. When sequential mode is used, only one serial data transfer is needed to transmit or receive a block of data words. When non-sequential mode is used, there must be a control word for each data word that is transmitted or received.

Bit	Name	Type	Reset	Description
				0: non-sequential transfer.
				1: sequential transfer.

SPI_SLV_ENB - SPI SLAVE ENABLE REGISTER

This register is valid only when the SPI is configured as a master device. The register enables the individual slave select output lines from the SPI Master.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 R/W
															SER

Offset: 0x0010

Bit	Name	Type	Reset	Description
31:1	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
0	*SER*	R/W	0x0	Slave Select Enable Flag When the bit is set, the corresponding slave select line from the master is activated when a serial transfer begins. It should be noted that setting or clearing bits in this register have no effect on the corresponding slave select outputs until a transfer is started. Before beginning a transfer, you should enable the bit in this register that corresponds to the slave device with which the master wants to communicate. 0: Slave is not selected 1: Slave is selected.

SPI_BR_SL - SPI BAUD RATE SELECT

This register is valid only when the SPI is configured as a master device. This register derives the frequency of the serial clock that regulates the data transfer.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 R/W	14 R/W	13 R/W	12 R/W	11 R/W	10 R/W	9 R/W	8 R/W	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
							SCKDV								

Offset: 0x0014

Bit	Name	Type	Reset	Description
31:16	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
15:0	*SCKDV*	R/W	0x0	SPI Clock Divider The LSB for this field is always set to 0 and is unaffected by a write operation, which ensures an even value is held in this register. If the value is below 2, the serial output clock (SPI_SCLK) is disabled. The frequency of the SPI_SCLK is derived from the following equation: $F_{SPI\_SCLK} = F_{SPI\ Clock} / SCKDV$, where SCKDV is any even value between 2 and 65534. For example:

Bit	Name	Type	Reset	Description
				$F_{SPI\ Clock}$ = 16 MHz, then SCKDV = 4, F_{SPI_SCLK} = 16 / 4 = 4 MHz

SPI_TXFF_TH - SPI TRANSMIT FIFO THRESHOLD LEVEL
This register controls the threshold value for the transmit FIFO memory.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
								TFT							

Offset: 0x0018

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*TFT*	R/W	0x0	Transmit FIFO Threshold Controls the level of entries (or below) at which the transmit FIFO controller triggers an interrupt. The FIFO depth is configurable in the range 2-8; this register is sized to the number of address bits needed to access the FIFO. If you attempt to set this value greater than or equal to the depth of the FIFO, this field is not written and retains its current value. When the number of transmit FIFO entries is less than or equal to this value, the transmit FIFO empty interrupt is triggered. 000: Interrupt is asserted when 0 data entries are present in transmit FIFO. 001: Interrupt is asserted when 1 data entries are present in transmit FIFO. 010: Interrupt is asserted when 2 data entries are present in transmit FIFO. 011: Interrupt is asserted when 3 data entries are present in transmit FIFO. 100: Interrupt is asserted when 4 data entries are present in transmit FIFO. 101: Interrupt is asserted when 5 data entries are present in transmit FIFO. 110: Interrupt is asserted when 6 data entries are present in transmit FIFO. 111: Interrupt is asserted when 7 data entries are present in transmit FIFO.

SPI _RXFF_TH - SPI RECEIVE FIFO THRESHOLD LEVEL

The register controls the threshold value for the receive FIFO memory

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 R/W	6 R/W	5 R/W	4 R/W	3 R/W	2 R/W	1 R/W	0 R/W
											RFT				

Offset: 0x001C

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*RFT*	R/W	0x0	Receive FIFO Threshold Controls the level of entries (or above) at which the receive FIFO controller triggers an interrupt. The FIFO depth is configurable in the range 2-8. This registers sized to the number of address bits needed to access the FIFO. If you attempt to set this value greater than the depth of the FIFO, this field is not written and retains its current value. When the number of receive FIFO entries is greater than or equal to this value + 1, the receive FIFO full interrupt is triggered. 000: Interrupt is asserted when 1 or more data entry is present in receive FIFO. 001: Interrupt is asserted when 2 or more data entry is present in receive FIFO. 010: Interrupt is asserted when 3 or more data entry is present in receive FIFO. 011: Interrupt is asserted when 4 or more data entry is present in receive FIFO. 100: Interrupt is asserted when 5 or more data entry is present in receive FIFO. 101: Interrupt is asserted when 6 or more data entry is present in receive FIFO. 110: Interrupt is asserted when 7 or more data entry is present in receive FIFO. 111: Interrupt is asserted when 8 or more data entry is present in receive FIFO.

SPI_TXFF_LV - SPI TRANSMIT FIFO LEVEL REGISTER

This register contains the number of valid data entries in the transmit FIFO memory.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
												TXTLF			

Offset: 0x0020

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*TXTFL*	RO	0x0	Transmit FIFO Level Contains the number of valid data entries in the transmit FIFO.

SPI _RXFF_LV - SPI RECEIVE FIFO LEVEL REGISTER

This register contains the number of valid data entries in the receive FIFO memory.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO	RO
												RXTFL			

Offset: 0x0024

Bit	Name	Type	Reset	Description
31:8	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
7:0	*RXTFL*	RO	0x0	Receive FIFO Level Contains the number of valid data entries in the receive FIFO.

SPI _STAS - SPI STATUS REGISTER

This is a read-only register indicating the current transfer status, FIFO status, and any transmission/reception errors that may have occurred

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
									DCOL	TXE	RFF	RFNE	TFE	TFNF	BUSY

Offset: 0x0028

Bit	Name	Type	Reset	Description
31:7	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
6	DCOL	RO	0	Data Collision Error Relevant only when the SPI is configured as a master device. This bit is set if the SPI master is actively transmitting when another master selects this device as a slave. This informs the processor that the last data transfer was halted before completion. This bit is cleared when read. 0: No error. 1: Transmit data collision error.
5	TXE	RO	0	Transmission Error Set if the transmit FIFO is empty when a transfer is started. This bit can be set only when the SPI is configured as a slave device. Data from the previous transmission is resent on the txd line. This bit is cleared when read. 0: No error. 1: Transmission error.
4	RFF	RO	0	Receive FIFO Full When the receive FIFO is completely full, this bit is set. When the receive FIFO contains one or more empty location, this bit is cleared. 0: Receive FIFO is not full. 1: Receive FIFO is full.
3	RFNE	RO	0	Receive FIFO Not Empty Set when the receive FIFO contains one or more entries and is cleared when the receive FIFO is empty. This bit can be polled by software to completely empty the receive FIFO. 0: Receive FIFO is empty. 1: Receive FIFO is not empty
2	TFE	RO	1	Transmit FIFO Empty When the transmit FIFO is completely empty, this bit is set. When the transmit FIFO contains one or more valid entries, this bit is cleared. This bit field does not request an interrupt. 0: Transmit FIFO is not empty. 1: Transmit FIFO is empty
1	TFNF	RO	1	Transmit FIFO Not Full Set when the transmit FIFO contains one or more empty locations, and is cleared when the FIFO is full. 0: Transmit FIFO is full. 1: Transmit FIFO is not full
0	BUSY	RO	0	SPI Busy Flag. When set, indicates that a serial transfer is in progress; when cleared indicates that the SPI is idle or disabled. 0: SPI is idle or disabled.

Bit	Name	Type	Reset	Description
				1: SPI is actively transferring data.

SPI _IER - SPI INTERRUPT ENABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
										MSTIE	RXFIE	RXOIE	RXUIE	TXOIE	TXEIE

Offset: 0x002C

Bit	Name	Type	Reset	Description
31:6	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5	MSTIE	WO	0	Multi-Master Contention Interrupt Enable 1: Interrupt is enabled.
4	RXFIE	WO	0	Receive FIFO Full Interrupt Enable 1: Interrupt is enabled.
3	RXOIE	WO	0	Receive FIFO Overflow Interrupt Enable 1: Interrupt is enabled.
2	RXUIE	WO	0	Receive FIFO Underflow Interrupt Enable 1: Interrupt is enabled.
1	TXOIE	WO	0	Transmit FIFO Overflow Interrupt Enable 1: Interrupt is enabled.
0	TXEIE	WO	0	Transmit FIFO Empty Interrupt Enable 1: Interrupt is enabled.

SPI_IDR - SPI INTERRUPT DISABLE REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 WO	4 WO	3 WO	2 WO	1 WO	0 WO
										MSTID	RXFID	RXOID	RXUID	TXOID	TXEID

Offset: 0x0030

Bit	Name	Type	Reset	Description
31:6	*reserved*	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5	*MSTID*	WO	0	Multi-Master Contention Interrupt Disable 1: Interrupt is disabled.
4	*RXFID*	WO	0	Receive FIFO Full Interrupt Disable 1: Interrupt is disabled.
3	*RXOID*	WO	0	Receive FIFO Overflow Interrupt Disable 1: Interrupt is disabled.
2	*RXUID*	WO	0	Receive FIFO Underflow Interrupt Disable 1: Interrupt is disabled.
1	*TXOID*	WO	0	Transmit FIFO Overflow Interrupt Disable 1: Interrupt is disabled.
0	*TXEID*	WO	0	Transmit FIFO Empty Interrupt Disable 1: Interrupt is disabled.

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SPI _IMR - SPI INTERRUPT MASK STATUS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
										MSTIM	RXFIM	RXOIM	RXUIM	TXOIM	TXEIM

Offset: 0x0034

Bit	Name	Type	Reset	Description
31:6	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5	MSTIM	RO	0	Multi-Master Contention Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked
4	RXFIM	RO	0	Receive FIFO Full Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked.
3	RXOIM	RO	0	Receive FIFO Overflow Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked
2	RXUIM	RO	0	Receive FIFO Underflow Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked
1	TXOIM	RO	0	Transmit FIFO Overflow Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked
0	TXEIM	RO	0	Transmit FIFO Empty Interrupt Mask Status 0: Interrupt will be masked. 1: Interrupt will not be masked

SPI_RIS - SPI RAW INTERRUPT STATUS REGISTER

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 RO	4 RO	3 RO	2 RO	1 RO	0 RO
										MSTRI	RXFRI	RXORI	RXURI	TXORI	TXERI

Offset: 0x0038

Bit	Name	Type	Reset	Description
31:6	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5	MSTRI	RO	0	Multi-Master Contention Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
4	RXFRI	RO	0	Receive FIFO Full Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
3	RXORI	RO	0	Receive FIFO Overflow Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
2	RXURI	RO	0	Receive FIFO Underflow Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
1	TXORI	RO	0	Transmit FIFO Overflow Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.
0	TXERI	RO	0	Transmit FIFO Empty Raw Interrupt Status 0: No interrupt is generated. 1: Interrupt is asserting.

SPI _ISC - SPI INTERRUPT STATUS AND CLEAR REGISTER
Note: This register is the read and write to clear register. A write of '1' to individual bit clears the respective interrupt.

31 RO	30 RO	29 RO	28 RO	27 RO	26 RO	25 RO	24 RO	23 RO	22 RO	21 RO	20 RO	19 RO	18 RO	17 RO	16 RO

15 RO	14 RO	13 RO	12 RO	11 RO	10 RO	9 RO	8 RO	7 RO	6 RO	5 R/W1C	4 R/W1C	3 R/W1C	2 R/W1C	1 R/W1C	0 R/W1C
										MSTIS	RXFIS	RXOIS	RXUIS	TXOIS	TXEIS

Offset: 0x003C

Bit	Name	Type	Reset	Description
31:6	reserved	RO	0x0	Software should not rely on the value of a reserved bit. Considering the compatibility with other products, the values of this should not be written or read.
5	MSTIS	R/W1C	0	Multi-Master Contention Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
4	RXFIS	R/W1C	0	Receive FIFO Full Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
3	RXOIS	R/W1C	0	Receive FIFO Overflow Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
2	RXUIS	R/W1C	0	Receive FIFO Underflow Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
1	TXOIS	R/W1C	0	Transmit FIFO Overflow Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.
0	TXEIS	R/W1C	0	Transmit FIFO Empty Interrupt Status and Clear 0: No interrupt has occurred or the interrupt is masked. 1: Interrupt has been signaled.

SPI _DATA - SPI DATA REGISTER

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
DR															

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
DR															

Offset: 0x0060

Bit	Name	Type	Reset	Description
31:0	*DR*	R/W	0x0	Data Register When writing to this register, you must right-justify the data, while reading data are automatically right-justified. Read: Receive FIFO buffer. Write: Transmit FIFO buffer.

4.15 PT5618 FUNCTIONAL DESCRIPTION

4.15.1 PT5618 BLOCK DIAGRAM

Figure 4.15-1: Block Diagram of PT5618
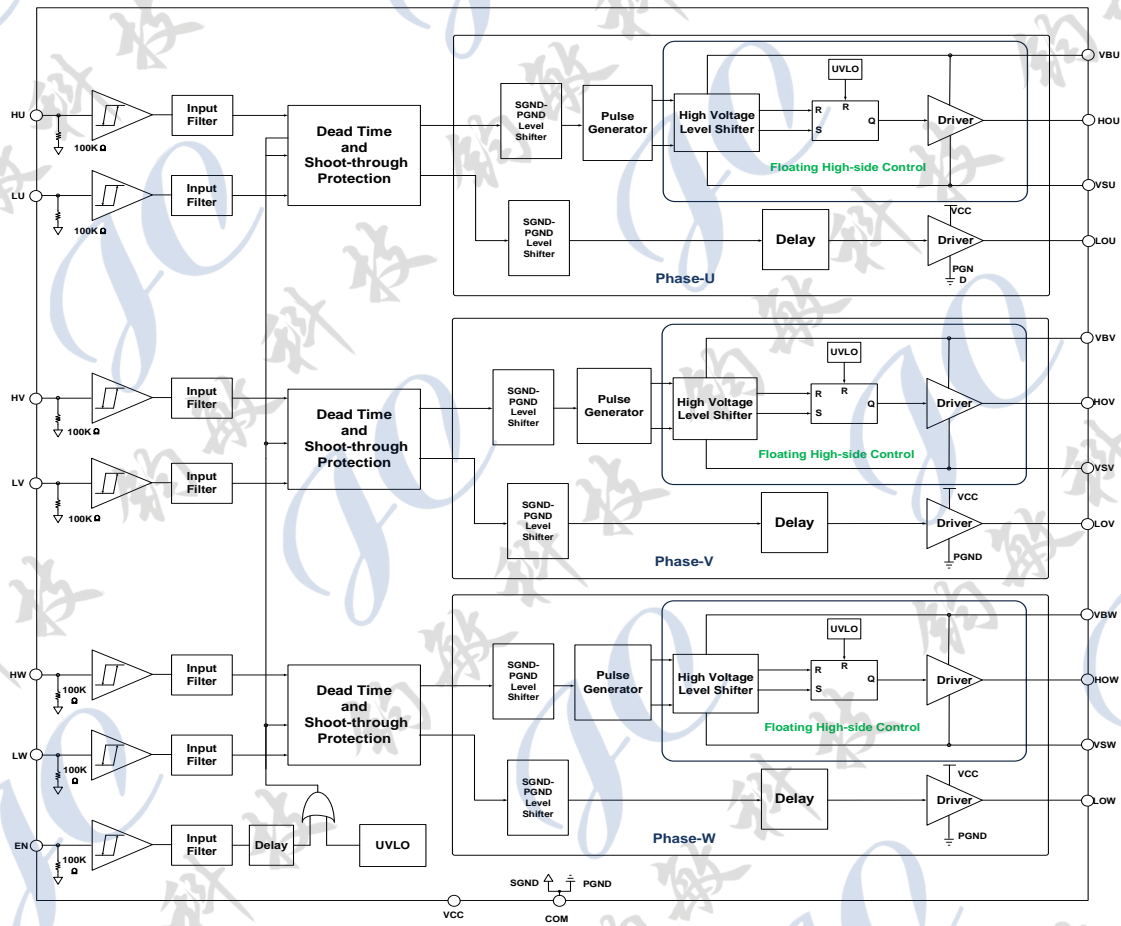
HIGH SIDE POWER SUPPLY: VBU-VSU, VBV-VSV, VBW-VSW

VBS is the high side supply voltage. The totally high side circuitry can float with respect to COM following the external high side power device emitter/source voltage. Due to the internally low power consumption, the whole high side circuitry can be supplied by bootstrap topology connected to VCC, and it can be powered with small bootstrap capacitors.

LOW SIDE AND HIGH CONTROL INPUT LOGIC: HU, V, W/LU, V, W

The Schmitt trigger threshold of each input is designed enough low such to guarantee LSTTL and CMOS compatibility down to 3.3 V controller outputs. Input Schmitt trigger and advanced noise filter provide beneficial noise rejection to short input pulses. An internal pull-down resistor of about 100kΩ (positive logic) pre-biases each input during VCC supply start-up state. It is anyway recommended for proper work of the driver not to provide input pulse-width lower than 500ns.

SHOOT-THROUGH PREVENTION

The IC is equipped with shoot-through prevention circuitry (also known as cross conduction prevention circuitry). Figure shows how this prevention circuitry prevents both the high- and low-side switches from conducting at the same time. During the inputs controlling high side driver and low side driver are both "high", the both driver outputs are pulled down "low" to shutdown two power devices in the same bridge.

Figure 4.15-2: Shoot-Through Protection
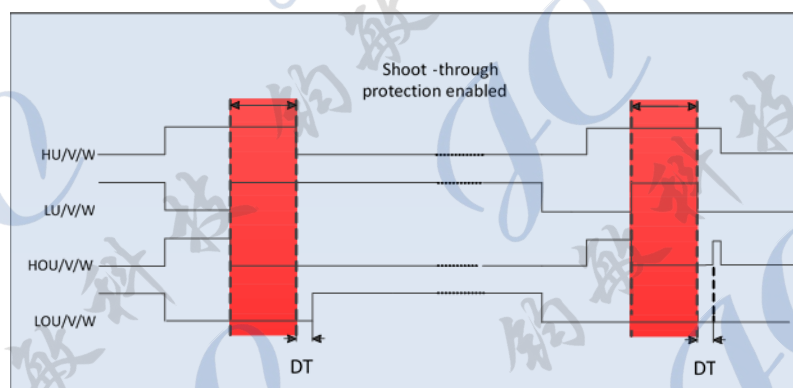
DEAD TIME

The IC features integrated a fixed dead-time protection circuitry. The dead time feature inserts a time period (a minimum dead time) in which both the high- and low-side power switches are held off; this is done to ensure that the power switch has fully turned off before the second power switch is turned on. This minimum dead time is automatically inserted whenever the external dead time is shorter than DT; external dead times larger than DT are not modified by the gate driver.

GATE DRIVER (HOU, V, W/ LOU, V, W)

Low side and high side driver outputs are specifically designed for pulse operation and dedicated to drive the power devices such as IGBT and MOSFET. Low side outputs (i.e. LOU, V, W) are state triggered by the respective inputs, while high side outputs (i.e. HOU, V, W) are only changed at the edge of the respective inputs. In particular, after releasing from an under voltage condition of the VBS supply, a new turn-on signal (edge) is necessary to activate the respective high side output, while after releasing from a under voltage condition of the VCC supply, the low side outputs can directly switch to the state of their respective inputs and don't suffer from the trouble as high side driver.

5. PT32U301 ELECTRICAL CHARACTERISTICS

5.1 MAXIMUM RATINGS

The maximum ratings are the limits to which the device can be subjected without permanently damaging the device. Device reliability may be adversely affected by exposure to absolute-maximum ratings for extended periods.

Parameter	Symbol	Min.	Max.	Unit
V$_{DD}$ Supply Voltage	V$_{DD}$ -V$_{SS}$	2.2	3.6	V
Input Voltage	V$_I$/V$_O$		3.6	V
Operating Ambient Temperate	T$_A$	-40	+85	℃
Storage Temperate	T$_{STG}$	-40	125	℃

5.2 OPERATING CONDITIONS

All the electrical characteristics are applicable to the following conditions unless otherwise specified:

• Operating temperature range: TA = -40°C to 85°C and for a junction temperature up to T$_J$ = 100°C.
Typical values are based on TA = 25°c and VI= 3,3V unless otherwise specified

5.3 I/O PIN CHARACTERISTICS

Parameter	Symbol	Min.	Typ.	Max.	Unit
Pull-Up Resistor	R$_{PU}$	34K	49K	74K	Ω
Pull-Down Resistor	R$_{PD}$	30K	47K	86K	Ω
Input Leakage Current	I$_{LKG}$			±1μ	A
Output Low-Level Voltage	V$_{OL}$			0.4	
Output High-Level Voltage	V$_{OH}$	2.4			
Input Low-Level Voltage	V$_{IL}$	-0.3		0.8	V
Input High-Level Voltage	V$_{IH}$	2		3.6	V
Schmitt Trigger Low To High Threshold Point	V$_{T+}$	1.53		1.66	V
Schmitt Trigger High To Low Threshold Point	V$_{T-}$	1.13		1.27	V

5.4 ON-CHIP LOW DROP-OUT(LDO) REGULATOR CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	VR		2.0	3.3	3.6	V
Bandgap Reference	VREF		1.19	1.22	1.26	V
Output Current	Iout			200		mA
Power Consumption	Current	Normal mode	13	16.3	26.2	μA
		Lpr mode	2.5	3.3	4.9	
Output Voltage	Vout	Corner Change. 18Ω Loading Vref=1.2V	1.76	1.82	1.87	V
Temperature Coefficient	Tc	-40℃~125℃	233	396	578	ppm
Line Regulation		18Ω Loading		2.7		%/V
		1800Ω Loading		0.41		
Load Regulation		1mA ~100mA		0.0019		%/mA
Output Settling Time	Ts	99%	4	6.9	9.6	ms
Charge Pump On Threshold	Vthl	Vout change		1.776		V
Over Voltage Protect Threshold	Vthh	Vout change		1.85		V

5.5 PHASE LOCKED LOOP CHARACTERISTICS

Parameter	Symbol	Condition	Min.	Typ.	Max.	Units
Power Supply Range	VR		2.0	3.3	3.6	V
PLL Input Clock	Fpll_in			4		MHz
PLL Output Clock	Fpll_out		4		72	MHz
PLL Lock Time	Tlock				400	μs
PLL Frequency Conversion Time	Tconv				100	μs

5.6 POWER-ON RESET CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	VR		1.8	3.3	3.6	V
Programmable Voltage Detector(PVD) Level Selection	VPVD	PLS[2:0]=000(rising edge)	2.15	2.2	2.25	V
		PLS[2:0]=000(falling edge)	2.05	2.1	2.15	V
		PLS[2:0]=001(rising edge)	2.24	2.3	2.36	V
		PLS[2:0]=001(falling edge)	2.15	2.2	2.25	V
		PLS[2:0]=010(rising edge)	2.34	2.4	2.46	V
		PLS[2:0]=010(falling edge)	2.24	2.3	2.36	V
		PLS[2:0]=011(rising edge)	2.44	2.5	2.56	V
		PLS[2:0]=011(falling edge)	2.34	2.4	2.46	V
		PLS[2:0]=100(rising edge)	2.54	2.6	2.66	V
		PLS[2:0]=100(falling edge)	2.44	2.5	2.56	V
		PLS[2:0]=101(rising edge)	2.63	2.7	2.77	V
		PLS[2:0]=101(falling edge)	2.54	2.6	2.66	V
		PLS[2:0]=110(rising edge)	2.73	2.8	2.87	V
		PLS[2:0]=110(falling edge)	2.63	2.7	2.77	V
		PLS[2:0]=111(rising edge)	2.83	2.9	2.97	V
		PLS[2:0]=111(falling edge)	2.73	2.8	2.87	V
PVD Hysteresis	VPVDhyst			100		mV
Power On/Power Down Reset Threshold	VPDR	Falling edge	1.85	1.89	1.94	V
		Rising edge	1.89	1.93	1.98	V
PDR Hysteresis	VPDRhyst			50		mV
Reset Temporization	Trsttempo		1.5	2.2	4.7	mS

5.7 NRST CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	V_{DD}		2.0	3.3	3.6	V
NRST Input Low Level Voltage	$V_{IL(NRST)}$		-0.5		0.8	V
NRST Input High Level Voltage	$V_{IH(NRST)}$		2		V_{DD} + 0.5	
NRST Schmitt Trigger Voltage Hysteresis	$V_{hys(NRST)}$			200		mV
Weak Pull-Up Equivalent Resistor	R_{PU}	$V_{IN} = V_{SS}$	30	40	50	KΩ
NRST Input Filtered Pulse	$V_{F(NRST)}$				100	ns
NRST Input Not Filtered Pulse	$V_{NF(NRST)}$		300			ns
External Load Capacitance	C_L			0.1		μF
Native Reset Time	T_R	C_L =0.1μ		2.7		ms

5.8 8 MHZ XTAL CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	V_{DD}		2.0	3.3	3.6	V
Oscillator Frequency	f_{OSC_IN}			8		MHz
Feedback Resistor	RF			200		KΩ
Recommended load capacitance versus equivalent serial resistance of the crystal (R_S)	C	R_S = 30 Ω			30	pF
Oscillator Driving Current	I_{VDD}	V_{DD} = 3.3 V			1	mA
Oscillator Transconductance	g_m	Startup	25			mA/V
Startup Time	t_{SU}	V_{DD} is stabilized		2		ms
User External Clock Source Frequency	f_{HSE_ext}		1	8	25	MHz
OSC_IN Input Pin High Level Voltage	V_{HSEH}		$0.7V_{DD}$		V_{DD}	V
OSC_IN Input Pin Low Level Voltage	V_{HSEL}		V_{SS}		$0.3V_{DD}$	
OSC_IN High or Low Time	$t_{w(HSE)}$ $t_{w(HSE)}$		16			ns
OSC_IN Rise or Fall Time	$t_{r(HSE)}$ $t_{f(HSE)}$				20	
OSC_IN Input Capacitance	$C_{in(HSE)}$			5		pF
Duty Cycle	$DuCy_{(HSE)}$		45		55	%
OSC_IN Input Leakage Current	I_L	$V_{SS} \leq V_{IN} \leq V_{DD}$			±1	μA

5.9 4 MHZ RCOSC CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	V$_{DD}$		2.0	3.3	3.6	V
Power Consumption	Current	OSC_4M_A[7:0]= 80h	45	65	90	µA
Output CLK Frequency	Fout	OSC_4M_A[7:0]= 80h	3.13	4	6.2	MHz
Frequency Trimming Step	Fstep			14		KHz
Frequency Trimming Range	Frange	'	-40%		37.5	%
Frequency Temperature Coefficient	Fppm	-40℃~125℃		151		ppm/℃
Output Startup Time	Tsu				10	CLK
Trim Settling Time	Tst				5	CLK

5.10 32 KHZ XTAL

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	V$_{DD}$		2	3.3	3.6	V
Recommended load capacitance versus equivalent serial resistance of the crystal (R$_S$)	C$_L$	R$_S$ = 30 kΩ		10		pF
Oscillator Driving Current	I$_{vdd}$	C3,C2,C1=1,1,0,		400		nA
Startup Time	t$_{SU}$	V$_{DD}$ is stabilized			3	s
User External Clock Source Frequency	f$_{LSE\_ext}$	EN=1		32.768		KHz
Duty Cycle	DuCy$_{(LSE)}$		30		70	%
OSC32_IN Input leakage current	I$_L$				±1	µA

5.11 TEMPERATURE SENSOR CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	V$_{DD}$		2	3.3	3.63	V
Current Consumption	I$_{DD}$		70	100	160	µA
Standby Current	I$_{STBY}$	EN = LOW			1	µA
Temperature Range	T$_A$		-40		125	℃
Output Voltage	V$_O$	T$_A$ = - 40℃	0.85	0.86	0.87	V
		T$_A$ = +125℃	1.44	1.45	1.46	V
Start-Up Time	t$_{start}$				50	µs

5.12 ADC+ PGA CHARACTERISTICS

5.12.1 RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Supply Voltage	V_DD		2.4	3.3	3.63	V
Supply Current(ADC+PGA)	Idd			3.5		mA
Clock Frequency	Fclk			20	48	MHz
Operation Temperature	Ta		-40		70	℃
Simulation Condition	Tj		-40		125	℃

5.12.2 DC ACCURACY

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Resolution	Res				12	Bit
ENOB	ENOB		9.2	10.5	11.8	
Integral Nonlinearity	INL				+/-5	LSB
Offset Error	Eoff				5	%
Gain Error	Egain				5	%

5.12.3 TIMING SPECIFICATION (REFER TO TIMING CHART)

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Clock duty cycle	CLK_DUTY		45		55	%
ADCEN Setup Time to START"L"→"H"	t1		200			ns
ADSEL Setup Time to START"L" →"H"	t2		20			ns
ADCOUT hold time to START"L" →"H"	t3		20			ns
Conversion Time(Note1)	Tc		1.12			µs
PGA Settling Time	Tsettleing	Gain=4		3		µs

Note: Tc include time sampling input signal (the period START is "H"), 80ns

5.12.4 PGA CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Vswing(Vpp)	Vswin		0.3		3	V
PGA On Current	Ivdd_on			400		µA
PGA Off Current	Ivdd_off				1	µA
Total Harmonic Distortion	Thd	Fin=100khz		0.1		%
Phase Shift	ps	Fin=100khz		1		degree
Gain Option1	G1			1		V/V
Gain Option2	G2			2		V/V
Gain Option3	G3			3		V/V
Gain Option4	G4			4		V/V

5.13 COMPARATOR CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	VDDH		2	3.3	3.63	V
Current Consumption	IDD	CAON<3:0> = 1111		200		µA
Standby Current	ISTBY	CAON<3:0> = 0000			1	µA
Propagation Delay	T_{PGD}			10		ns
Start Time*	TS				5	µs

*: T_S is the start time that the comparator needs to have a stable time after CAON<3:0> is switched from 0000 to a different value.

5.14 RCOSC_32K CHARACTERISTICS

Parameter	Symbol	Conditions	Min.	Typ.	Max.	Unit
Power Supply Range	VR		2.0	3.3	3.6	V
Power Consumption	Current	Corner Change	0.30	0.55	0.89	uA
Output Clk Frequency	Fout	Corner Change	28	32	53	KHz
Output Startup Time	Tsu	Corner Change		10		CLK
Output Frequency Random Error	σ(Fout)		1.04		2.05	%
Frequency Temperature Coefficient	Fppm	-40℃~125℃		2097		ppm/℃

5.15 POWER CONSUMPTION TABLE

This table shows the power consumption data under three different modes: Standby Mode, Sleep Mode, and Normal Mode.

Clock Enable	Frequency	Normal		Sleep Mode, LDO ON		Unit
		All IP Clock ON	All IP Clock OFF	All IP Clock ON	All IP Clock OFF	
LSI+HSI		1.84 1.82	1.285 1.276	1.313 1.309	0.813 0.81	mA
LSE+HSI		1.83 1.81	1.288 1.276	1.312 1.309	0.815 0.813	mA
HSI		1.82 1.80	1.288 1.277	1.302 1.309	0.815 0.812	mA
HSE+HSI		2.22 2.19	1.775 1.756	1.793 1.791	1.2 1.199	mA
PLL+HSI	4 MHz	2.43 2.40	0.1763 0.1958	1.932 1.928	1.44 1.43	mA
	8 MHz	2.48 2.47	2.456 2.448	2.525 2.522	1.519 1.516	mA
	16 MHz	5.65 5.63	3.585 3.576	3.696 3.681	1.697 1.694	mA
	32 MHz	8.87 8.83	4.824 4.807	6.037 6.014	2.301 2.027	mA
	48 MHz	11.87 11.81	5.736 5.695	8.256 8.218	2.265 2.263	mA
PLL+HSE	4 MHz	2.76 2.73	2.328 2.308	2.338 2.334	1.735 1.734	mA
	8 MHz	3.845 3.833	2.916 2.903	2.853 2.848	1.83 1.826	mA
	16 MHz	6.043 6.032	4.032 4.026	4.056 4.047	2.007 2.003	mA
	32 MHz	9.3829 9.3759	5.322 5.303	6.446 6.428	2.372 2.361	mA
	48 MHz	12.345 12.296	6.309 6.289	8.706 8.695	2.624 2.62	mA

6 PT5618 ELECTRICAL CHARACTERISTIC

6.1 ABSOLUTE MAXIMUM RATINGS

Stresses exceeding the absolute maximum ratings may damage the device or make the function abnormal. All the voltage parameters are absolute voltages referenced to IC COM unless otherwise stated in the table.

Parameter	Symbol	Min.	Max.	Units
High-side floating supply voltage	$V_{BU,V,W}$	-0.3	225	
High-side offset voltage	$V_{SU,V,W}$	$V_{BU,V,W}$-25	$V_{BU,V,W}$+0.3	
High-side gate driver output voltage	$V_{HOU,V,W}$	$V_{SU,V,W}$-0.3	$V_{BU,V,W}$+0.3	V
Low-side gate driver output voltage	$V_{LOU,V,W}$	COM-0.3	V_{CC}+0.3	
Low-side supply voltage	V_{CC}	-0.3	25	
Allowable Offset Voltage Slew Rate	dV/dt	-	50	V/ns
Junction temperature	T_J	-40	+150	°C
Storage temperature	T_S	-40	+125	
Soldering lead temperature (duration 10s)	TL	-	260	°C

6.2 RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Min.	Typ.	Max.	Units
Low-side supply voltage	V_{CC}	10	-	20	
High-side Floating Supply Offset Voltage[2, 3]	$V_{SU,V,W}$	COM-6	-	200	
High-side Floating Supply Voltage	$V_{BU,V,W}$	$V_{SU,V,W}$+10	-	$V_{BU,V,W}$+20	V
High-side gate driver output voltage	$V_{HOU,V,W}$	V_S	-	V_B	
Low-side gate driver output voltage	$V_{LOU,V,W}$	COM	-	V_{CC}	
IC operating Junction temperature	T_J	-40	-	+125	°C

Note: VHINU,V, W SIP connected internally.

6.3 STATIC ELECTRICAL CHARACTERISTICS

(VCC-COM)= (VB-VS) =15V. Ambient temperature TA=25°C unless otherwise specified. The VIN, TH, VI, and IIN Parameters are reference to COM and are applicable to all channels. The VO and IO parameters are referenced to COM and are applicable to the respective output leads. The VCCUV parameters are referenced to COM. The VBSUV parameters are referenced to VS.

| Parameter	Symbol	Test Conditions	Min.	Typ.	Max.	Unit
Low Side Power Supply Characteristics						
Quiescent VCC Supply Current	I_{QVCC1}	$V_{HINU,V,W}$ =$V_{LINU,V,W}$=0 or 5V, V_{EN}=0	210	330	450	μA
Quiescent VCC Supply Current In Standby Mode	I_{QVCC2}	$V_{HINU,V,W}$ =$V_{LINU,V,W}$=0 or 5V, V_{EN}=5	-	16	40	
operating VCC Supply Current	I_{VCCOP}	f $_{LINU,V,W}$=20KHz, f $_{HINU,V,W}$=20KHz	-	1500	-	
VCC Supply Under-Voltage Positive Going Threshold	V_{CCUV+}	-	7.7	8.5	9.5	V
VCC Supply Under-Voltage Negative Going Threshold	V_{CCUV-}	-	7	8.0	9	
VCC Supply Under-Voltage Lockout Hysteresis	V_{CCHYS}	-	-	0.5	-	
High Side Floating Power Supply Characteristics						
High Side VBS Supply Under-Voltage Positive Going Threshold	V_{BSUV+}	-	6.6	7.8	9	V
High Side VBS Supply Under-Voltage Negative Going Threshold	V_{BSUV-}	-	6.1	7.3	8.5	
High Side VBS Supply Under-Voltage Lockout Hysteresis	$V_{BSUVHYS}$	-	-	0.5	-	
High Side Quiescent VBS Supply Current	I_{QBS}	V_{BS}=15V	44	63	85	μA
Offset Supply Leakage Current	I_{LK}	V_B=V_S=200V V_{CC}=0V	-	-	10	
Logic Input Section						
Logic"1" Input Voltage HINU,V,W, LINU,V,W and EN	V_{IH}	-	2.5	-	-	V
Logic"0" Input voltage HINU,V,W, LIN1,2,3 and EN	V_{IL}	-	-	-	0.8	
Input Positive Going Threshold	$V_{IN,TH+}$	-	-	1.9	-	
Input Negative Going Threshold	$V_{IN,TH-}$	-	-	1.4	-	
Logic "1" Input Bias Current	I_{IN+}	V_{IN}=5V	-	50	-	μA
Logic "0" Input Bias Current	I_{IN-}	V_{IN}=0	-	0	-	
Gate Driver Output Section						
High Side Output High Short-Circuit Pulse Current	I_{HO+}	V_{HO}=V_S=0	-	320	-	mA
High Side Output Low Short-Circuit Pulse Current	I_{HO-}	V_{HO}=V_B=15V	-	620	-	
Low Side Output High Short-Circuit Pulse Current	I_{LO+}	V_{LO}=0	-	320	-	
Low Side Output Low Short-Circuit Pulse Current	I_{LO-}	V_{LO}=V_{CC}=15V	-	620	-	
Allowable Negative VS Voltage for HIN1,2,3 Signal Propagation to HO1,2,3	V_{SN}	V_{BS}=15V	-	-8	-	V

6.4 DYNAMIC ELECTRICAL CHARACTERISTICS

(VCC-COM)= (VB-VS) =15V ,$V_{S1,2,3}$=COM, and C_{load}=1nF unless otherwise specified, ambient temperature T_A=25°C.

Parameter	Symbol	Test Conditions	Min.	Typ.	Max.	Unit
Turn-On Propagation Delay	t_{on}	$V_{HINU,V,W}$ or $V_{LINU,V,W}$=5V, $V_{SU,V,W}$=0	270	460	650	ns
Turn-On Rise Time	t_r	$V_{HIN1,2,3}$ or $V_{LIN1,2,3}$=5V, $V_{S1,2,3}$=0	-	60	-	
Turn-Off Fall Time	t_f	$V_{HINU,V,W}$ or $V_{LINU,V,W}$=0, $V_{SU,V,W}$=0	-	33	-	
Input Filtering Time	$t_{FLT,IN}$	$V_{HINU,V,W}$ or $V_{LINU,V,W}$=0 & 5V	100	300	500	
Dead Time	DT	$V_{HINU,V,W}$ or $V_{LINU,V,W}$=0 & 5V, Without External dead time	400	600	800	
Dead-Time Matching(All Six Channels)	MDT	Without External dead time	-	-	100	
Delay Matching(All Six Channels)	MT	External dead time >1000ns	-	-	100	
Output Pulse-Width Matching	PM	External dead time >1000ns, PW_{IN}=10us,PM=PW_{OUT}-PW_{IN}	-	-	100	
EN Input Filter Time	$t_{FLT,EN}$	V_{EN}=0 & 5V	-	250	-	
EN Input "High" to HO/LO Turn-Off Delay Time	$t_{off,EN}$	V_{EN}=5V	0.5	0.9	-	µs
EN Input "Low" to HO/LO Turn-on Delay Time	$t_{on,EN}$	V_{EN}=0V	2	3	-	

7. PACKAGE INFORMATION

48-PIN, LQFP, 7 X 7
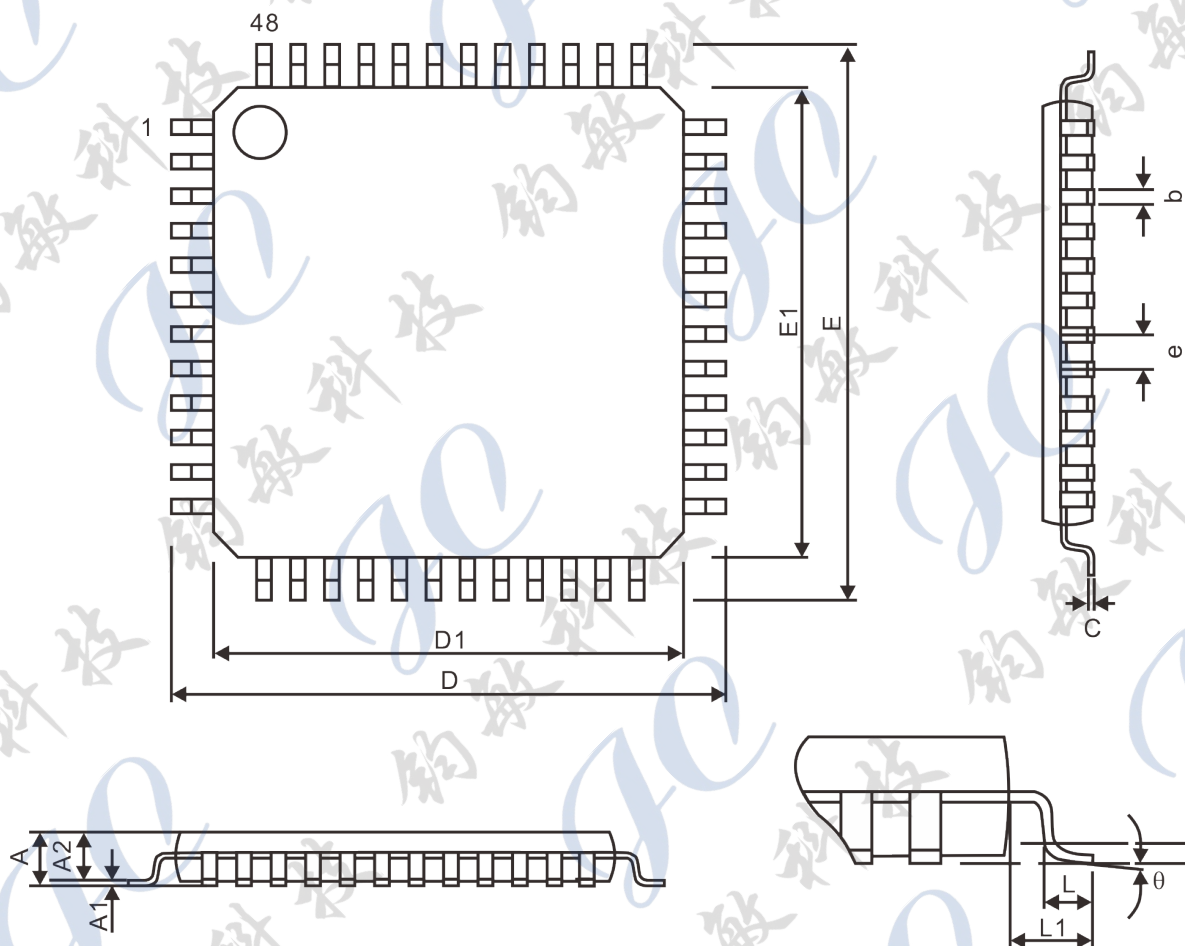
Symbol	Dimension (mm)		
	Min.	Nom.	Max.
A	-	-	1.60
A1	0.05	-	0.15
A2	1.35	1.40	1.45
b	0.17	0.22	0.27
c	0.09	-	0.20
D		9.00 BSC	
D1		7.00 BSC	
E		9.00 BSC	
E1		7.00 BSC	
e		0.50 BSC	
L	0.45	0.60	0.75
L1		1.00 REF	
θ	0°	3.5°	7°

Note: Refer to JEDEC MS-026 BBC

IMPORTANT NOTICE

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