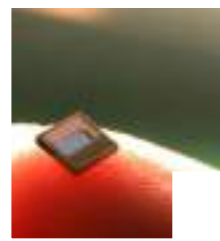




瑞鼎科技股份有限公司
Raydium Semiconductor Corporation



RM67162 Data Sheet

Single Chip Driver with 16.7M color
for 480RGBx480 OLED driver

Revision : 0.5

Date : Feb 15, 2016

Revision History

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0.0	2014/12/15	First Release		CL Hou	
0.1	2014/12/26	Modify Pad Diagram: BUMP dimension & coordinate	136	CL Hou	
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	2015/01/30	Update Deep standby mode notice. Update power on sequence to add Tini>1ms.	94 131	CL Hou	
0.3	2015/05/22	Define SPI interface waveform 5.2 16-Bit Serial Interface 5.3 3-wire/4-wire SPI Interface		Dylan Lee	
	2015/05/22	Update set_DSI Mode define (C200)	110	Howard Hsiung	
	2015/06/09	Update Output voltage levels:VGHR,VGLR	6 8	Howard Hsiung	
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		Modify Logic / interface power supply voltage VDDI = 1.65V ~ 3.3V	6 8	Howard Hsiung	
		Add register SPI_WRAM (C400)	113	Howard Hsiung	
0.5	2016/02/15	Add High brightness mode (B000)	112	Howard Hsiung	

Table of Contents

Table of Contents	3
1. General Description	5
2. Features	6
3. Block Diagram	9
4. Pin Description	10
4.1 Power Supply Pins	10
4.2 Interface Pins	11
4.3 MIPI Interface Pins	12
4.4 Interface Logic Pins	13
4.5 Driver Output Pins (Pins for Panel)	14
4.6 DC/DC Convert Pins	15
4.7 Test Pins	16
5. Function Description	17
5.1 Interface Type Selection	17
5.2 16-Bit Serial Interface	18
5.2.1 Write Cycle and Sequence	18
5.2.2 Read Cycle and Sequence	19
5.3 3-wire/4-wire SPI Interface	20
5.3.1 Write Cycle and Sequence	20
5.3.2 Read Cycle and Sequence	21
5.3.3 Break and Pause Sequence	23
5.4 Display Serial Interface (DSI)	24
5.3.1 DSI Protocol	25
5.3.2 Processor to Peripheral Transactions	27
5.3.3 Peripheral-to-Processor LP Transmission	32
5.3.4 Error Report Format	33
5.3.5 Peripheral-to-Processor Transaction – Detail Format Description	34
5.3.6 DSI Video Mode Interface Timing	35
5.3.7 Error Correction Code (ECC)	36
5.3.8 Notice	37
5.5 Tearing Effect Output	38
5.4.1 Tearing Effect Line Mode	38
5.4.2 Tearing Effect Line Timing	40
6. Command	41
6.1 Command List	41
6.2 Command Description	43
NOP (0000h)	43
SWRESET(0100h) : Software Reset	44
RDDID(0400h~0402h) : Read Display ID	45
RDNUMED(0500h) : Read Number of Errors on DSI	46
RDDPM (0A00h) : Read Display Power Mode	47
RDDMADCTR (0B00h): Read Display MADCTR	48
RDDCOLMOD (0C00h): Read Display Pixel Format	49
RDDIM (0D00h): Read Display Image Mode	50
RDDSM (0E00h): Read Display Signal Mode	51
RDDSDR (0F00h): Read Display Self-Diagnostic Result	52
SLPIN (1000h): Sleep In	53
SLPOUT (1100h): Sleep Out	55
PTLON (1200h): Partial Display Mode On	57
NORON (1300h): Normal Display Mode On	58
INVOFF (2000H): Display Inversion Off	59
INVON (2100H): Display Inversion On	60
ALLPOFF (2200H): All Pixel Off	61

	ALLPON (2300H): All Pixel On	63
	DISPOFF (2800h): Display Off	65
	DISPON (2900h): Display On	66
	CASET(2A00h~2A03h) : Set Column Start Address	67
	RASET(2B00h~2B03h) : Set Row Start Address	69
	RAMWR (2C00h): Memory Write	71
	RAMRD (2E00h): Memory Read	73
	PTLAR (3000h): Partial Area	75
	PTLAR (3100h): Vertical Partial Area	77
	TEOFF (3400h): Tearing Effect Line OFF	80
	TEON (3500h): Tearing Effect Line ON	81
	MADCTR (3600h): Scan Direction Control	84
	IDMOFF (3800h): Idle Mode Off	86
	IDMON (3900h): Enter_idle_mode	87
	COLMOD (3A00h): Interface Pixel Format	89
	RAMWRC (3C00h): Memory Continuous Write	91
	RAMRDC (3E00h): Memory Continuous Read	93
	STESL(4400h) : Set_Tear_Scanline	95
	GSL (4500h) : Get_Scanline	96
	DSTBON (4F00h): Deep Standby Mode On	97
	WRDISBV (5100h): Write Display Brightness	98
	RDDISBV (5200h): Read Display Brightness	99
	WRCTRLD (5300h): Write Display Control	100
	RDCTRLD (5400h): Read Display Control	101
	IMGEHCCTR (5800h) : Set_color_enhance	102
	IMGEHCCTR (5900h) : Read_color_enhance	103
	CESLRCTR (5A00h) : Set_color_enhance1	104
	CESLRCTR (5B00h) : set_color_enhance1	105
	RDDDBS(A100h) : Read_DDB_Start	106
	RDDDBC(A800h) : Read DDB Continous	108
	RDFCS(AA00h) : Read First Checksum	110
	RDCCS(AF00h) : Read Continue Checksum	111
	SetHBMMode (B000h) : Set_HBM Mode	112
	SetDSIMode (C200h) : set_DSI Mode	113
	SetDSPIMode (C400h) : set_DSPI Mode	114
	(FE00h): CMD Mode Switch	117
	(FF00h): Read CMD Status	119
7.	Electrical Characteristics	121
7.1	Absolute Maximum Ratings	121
7.2	ESD Protection Level	121
7.3	Latch-Up Protection Level	121
7.4	DC Characteristics	122
7.5	MIPI Characteristics	123
7.5.1	High-Speed Receiver Specification	123
7.5.2	Forward high speed transmissions	124
7.5.3	Data to Clock Timing Definitions	125
7.5.4	Low power transceiver specifications	126
7.6	AC Characteristics	127
7.6.1	Serial Interface Characteristics	127
7.6.2	DSI Timing Characteristics	128
7.6.3	Reset Timing	131
8.	Power Generation	132
8.1	2 Supply Power (VDDI / VDD)	132
8.2	DC/DC Converter Circuit	133
8.3	External Components	134
8.4	Power on/off sequence and timing	135
8.5	Power Level Modes	136
9.	Pad Diagram and Coordination	137

1. General Description

The RM67160 device is a single-chip solution for LTPS AMOLED that incorporates gate drivers and is capable of 480RGBx480, 400RGBx400, 360RGBx480, 320RGBx320, 320RGBx480, 272RGBx480, 240RGBx240, 240RGBx320, 180RGBx360, 180RGBx540, 128RGBx432 with internal GRAM. It includes a 5,529,600 bits internal memory, a timing controller with glass interface level-shifters and a glass power supply circuit.

The RM67160 supports MIPI Interface, 8-bit system interfaces, serial peripheral interfaces (SPI), dual serial peripheral interfaces (Dual-SPI). The specified window area can be updated selectively, so that moving pictures can be displayed simultaneously independent of the still picture area.

The RM67160 is also able to make gamma correction settings separately for RGB dots to allow benign adjustments to panel characteristics, resulting in higher display qualities. The IC possesses internal GRAM that stores 480-RGB x 480-dot 16.77M-color images. A deep standby mode is also supported for lower power consumption.

This LSI is suitable for wearable device applications, including I-watch and smart band.

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2. Features

- **Single chip AMOLED controller/driver with display RAM**
- **Display resolution option**
 - 480RGB x 480 with 480x24-bits x 480 GRAM
 - 400RGB x 400 with 400x24-bits x 400 GRAM
 - 360RGB x 480 with 360x24-bits x 480 GRAM
 - 320RGB x 320 with 320x24-bits x 320 GRAM
 - 320RGB x 480 with 320x24-bits x 480 GRAM
 - 272RGB x 480 with 272x24-bits x 480 GRAM
 - 240RGB x 240 with 240x24-bits x 240 GRAM
 - 240RGB x 320 with 240x24-bits x 320 GRAM
 - 180RGB x 360 with 180x24-bits x 360 GRAM
 - 180RGB x 540 with 180x24-bits x 540 GRAM
 - 128RGB x 432 with 128x24-bits x 432 GRAM
- **Display data RAM (frame memory): 480 x480 x 24-bits = 5,529,600 bits**
- **Display mode (Color mode)**
 - Full color mode: 16.7M-colors
 - Idle mode: 16.7M-colors, 4096-colors, 8-colors
- **Interface**
 - 8-bits 80-series MPU interface
 - Serial peripheral interface (SPI)
 - Dual serial peripheral interface (Dual-SPI)
 - MIPI Display Serial Interface (1 clock and 2 data lane pairs)
 - ◆ Support 1lane/2lane (1lane: 500Mbps)
 - ◆ Maximum total bit rate is 500Mbps of 2 data lanes 24-bit data format/ 360Mbps of 2 data lanes 18-bit data format/ 320Mbps of 2 data lanes 16-bit data format
- **Abundant color display and drawing functions**
 - Programmable γ -correction function for 16.7 million color display
 - Individual gamma correction setting for RGB dots
 - Partial display function
- **Sunlight readable**
- **Control power IC by one-wire interface**
- **On chip**
 - VREFP5/VREFN5 voltage generator for panel voltage
 - VGHR/VGLR voltage for gate control signal
 - Internal oscillator for display clock
 - Source output MUX 1-6 with 240ch source output pins
 - Supports gate control signals to gate driver in the panel
- **Built-in OTP function to adjust panel setting**
- **Logic / interface power supply voltage VDDI = 1.65V ~ 3.3V**
- **Analog power supply voltage VDD = 2.7V ~ 3.6V**

■ Output voltage levels

- Positive gate driver voltage range for VGHR: 3 ~ 10.5V
- Negative gate driver voltage range for VGLR: -2V ~ -15V
- VREFP5 panel voltage range : 0~5V
- VREFN5 panel voltage range : -0.5~-5V
- Step-up 1,2 output voltage range for AVDD: 4.5 ~ 6.5V, VCL: -3.5 ~ -5.0V
- Gamma high/low voltage range for VGMP: 2.0V ~ 6.0V (Max<=AVDD-0.5v) , VGSP: 0V, 0.3V ~ 4.5V

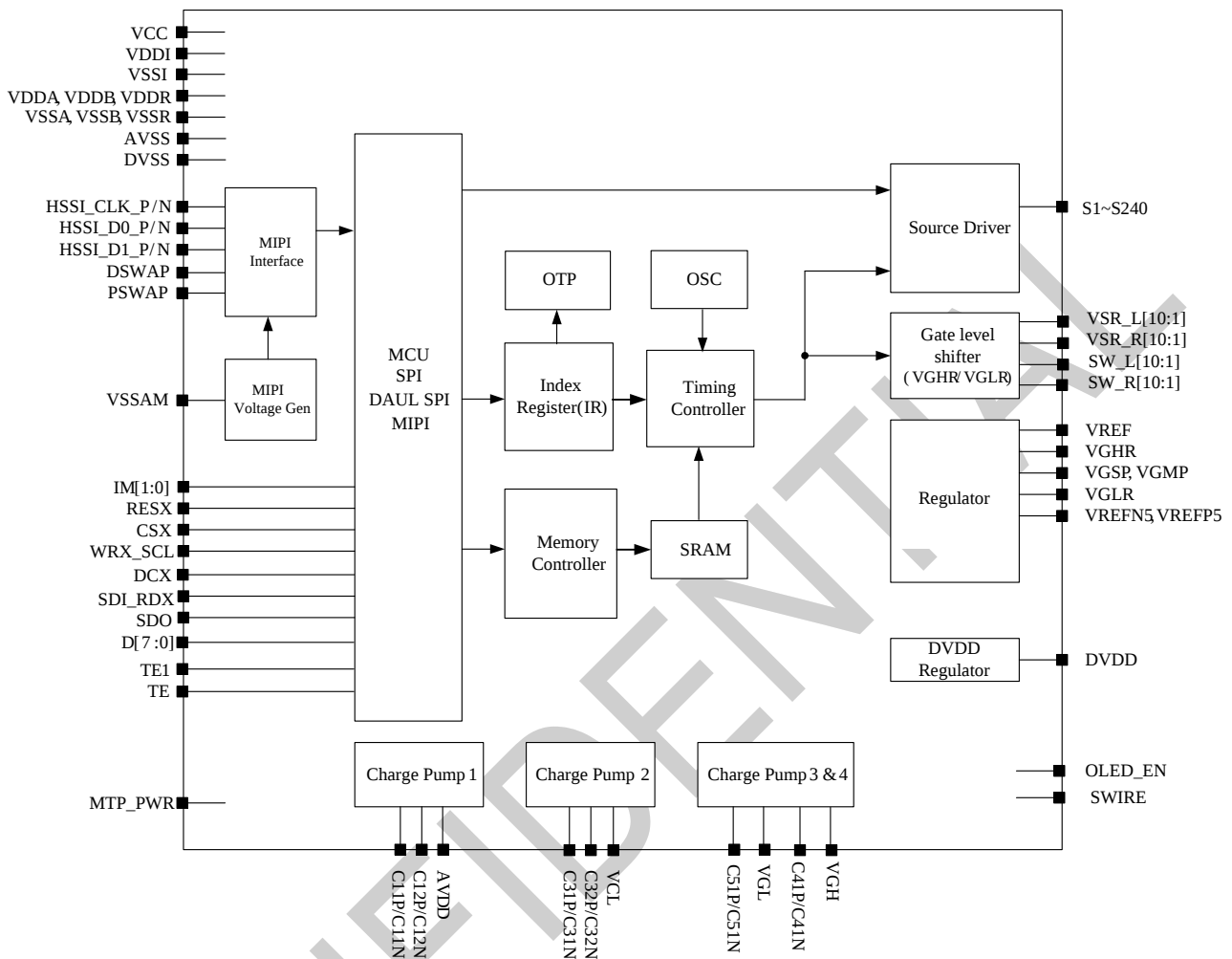
■ Package: COF/COG**■ Chip size evaluation : 8300um x 2360um(including scribe line)**

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■ Power Supply Specifications

No.	Item	Description
1	Source Driver	240 pins (480 x RGB)
2	gate control timing Level shift	VGHR-VGLR
5	Input Voltage	VDDI
		1.65 ~ 3.3V
		VCC
		Connect to VDDI or VDD(VCI)
		VDD
		(VDDA/VDDDB/VDDR)
		2.70 ~ 3.60V
6	OLED drive voltages	AVDD
		4.5V ~ 6.5V
		VGHR
		3V ~ 10.5V
		VGLR
		-2V ~ -15V
		VREFP5
		0V ~ 5V
		VREFN5
		-0.5V ~ -5V
7	Internal step-up circuits	AVDD
		VCI x2.0(dual), x3.0(single)
		VCL
		VCI x -1.0(dual), x-2.0(single)
		VGH
		VCI x2, x3, x4
		VGL
		VCI x-2, x-3, x-4

3. Block Diagram



Interface

The RM67160 supports MIPI DSI interface. MIPI DSI can access both internal command and display data.

Grayscale Voltage Generating Circuit

Grayscale voltage generating circuit generates a drive voltage, which corresponds to grayscale level set in the y correction register. The RM67160 displays 16.7M colors at the maximum.

Power Supply Circuit

The power supply circuit generates supply voltages to OLED panel, VGH, VGL.

Timing Generating

The timing controller generates timing signals for internal circuits such as the display timing.

Oscillator

The RM67160 incorporates RC oscillator circuit. The frame frequency is changeable by command settings.

Panel Driver Circuit

The OLED display driver circuit consists of 240 source drivers (S1~S240). The gate signal consists of VSR_R/L[1:10], SW_R/L[1:10] and outputs either VGHR or VGLR level.

4. Pin Description

4.1 Power Supply Pins

Signal	I/O	Function
Vddb	P	Power supply for DC/DC converter Vddb, Vdda and Vddr should be the same input voltage level
Vdda	P	Power supply for analog system Vddb, Vdda and Vddr should be the same input voltage level
Vddr	P	Power supply for regulator system Vddb, Vdda and Vddr should be the same input voltage level
Vddi	P	Power supply for interface system except MIPI interface
Vcc	P	Power supply for DVDD regulator
Vssb	P	System ground for DC/DC converter
Vssa	P	System ground for analog system
Vssr	P	System ground for regulator system
Vssam	P	System ground for internal MIPI analog system
Vssi	P	System ground for interface system except MIPI interface
DVSS	P	System ground for internal digital system
AVSS	P	System ground for source OP system.
MTP_PWR	P	MTP programming power supply pin (7.5V typical) Must be left open or connected to DVSS in normal condition.

4.2 Interface Pins

Signal	I/O	Function
CSX	I	Chip select input pin ("Low" enable) in 80-series MPU I/F and SPI I/F. If not used, please connect to VSSI.
WRX_SCL	I	WRX : Writes strobe signal to write data when WRX is "Low" in 80-series MPU I/F. SCL: A synchronous clock signal in SPI I/F. If not used, please connect to VSSI.
D/CX	I	Display data / command selection in 80-series MPU I/F and 4-wire SPI I/F. D/CX = "0" : Command D/CX = "1" : Display data or Parameter If not used, please connect to VSSI.
SDI_RDX	I/O	SDI: Serial input signal in SPI I/F. The data is input on the rising edge of the SCL signal. RDX : Reads strobe signal to write data when RDX is "Low" in 80-series MPU interface. If not used, please leave it Open.
SDO	O	Serial output signal in SPI I/F. The data is output on the rising/falling edge of the SCL signal. If the host places the SDI line into high-impedance state during the read interval, the SDI and SDO can be tied together. If not used, please open this pin.
D[7:0]	I/O	8-bit bi-directional data bus for 80-series MPU I/F and 8-bit input data bus for RGB I/F. These pins are not used for SPI, MIPI, please leave it Open.

4.3 MIPI Interface Pins

Signal	I/O	Function																																			
HSSI_CLK_P HSSI_CLK_N	I	-These pins are DSI-CLK+/- differential clock signals if MIPI interface is used. -If not used, please connect these pins to VSSAM.																																			
HSSI_D0_P HSSI_D0_N	I/O	-These pins are DSI-D0+/- differential data signals if MIPI interface is used. -If not used, please connect these pins to VSSAM.																																			
HSSI_D1_P HSSI_D1_N	I/O	-These pins are DSI-D1+/- differential data signals if MIPI interface is used. -If not used, please connect these pins to VSSAM.																																			
DSWAP PSWAP	I	Input pin to select HSSI_D0/D1 data lane sequence and polarity in high speed interface only.																																			
		<table><tr><th>Pin Name</th><th>HSSI_D0_P</th><th>HSSI_D0_N</th><th>HSSI_CLK_P</th><th>HSSI_CLK_N</th><th>HSSI_D1_P</th><th>HSSI_D1_N</th></tr><tr><td>DSWAP=0 PSWAP=0</td><td>DSI D0+</td><td>DSI D0-</td><td>DSI CLK+</td><td>DSI CLK-</td><td>DSI D1+</td><td>DSI D1-</td></tr><tr><td>DSWAP=0 PSWAP=1</td><td>DSI D0-</td><td>DSI D0+</td><td>DSI CLK-</td><td>DSI CLK+</td><td>DSI D1-</td><td>DSI D1+</td></tr><tr><td>DSWAP=1 PSWAP=0</td><td>DSI D1+</td><td>DSI D1-</td><td>DSI CLK+</td><td>DSI CLK-</td><td>DSI D0+</td><td>DSI D0-</td></tr><tr><td>DSWAP=1 PSWAP=1</td><td>DSI D1-</td><td>DSI D1+</td><td>DSI CLK-</td><td>DSI CLK+</td><td>DSI D0-</td><td>DSI D0+</td></tr></table>	Pin Name	HSSI_D0_P	HSSI_D0_N	HSSI_CLK_P	HSSI_CLK_N	HSSI_D1_P	HSSI_D1_N	DSWAP=0 PSWAP=0	DSI D0+	DSI D0-	DSI CLK+	DSI CLK-	DSI D1+	DSI D1-	DSWAP=0 PSWAP=1	DSI D0-	DSI D0+	DSI CLK-	DSI CLK+	DSI D1-	DSI D1+	DSWAP=1 PSWAP=0	DSI D1+	DSI D1-	DSI CLK+	DSI CLK-	DSI D0+	DSI D0-	DSWAP=1 PSWAP=1	DSI D1-	DSI D1+	DSI CLK-	DSI CLK+	DSI D0-	DSI D0+
		Pin Name	HSSI_D0_P	HSSI_D0_N	HSSI_CLK_P	HSSI_CLK_N	HSSI_D1_P	HSSI_D1_N																													
		DSWAP=0 PSWAP=0	DSI D0+	DSI D0-	DSI CLK+	DSI CLK-	DSI D1+	DSI D1-																													
		DSWAP=0 PSWAP=1	DSI D0-	DSI D0+	DSI CLK-	DSI CLK+	DSI D1-	DSI D1+																													
		DSWAP=1 PSWAP=0	DSI D1+	DSI D1-	DSI CLK+	DSI CLK-	DSI D0+	DSI D0-																													
DSWAP=1 PSWAP=1	DSI D1-	DSI D1+	DSI CLK-	DSI CLK+	DSI D0-	DSI D0+																															
If not used, please connect to VSSI.																																					

NOTE: "1" = VDDI level, "0" = VSSI level.

4.4 Interface Logic Pins

Signal	I/O	Function															
RESX	I	This signal will reset the device and must be applied to properly initialize the chip. Signal is active low.															
IM[1:0]	I	Interface type selection. The connections of IM[1:0] which not shown in table are invalid. <table><tr><th>IM[1:0]</th><th>Display Data</th><th>Command</th></tr><tr><td>00</td><td>MIPI / 3-wire SPI</td><td>MIPI / 3-wire SPI</td></tr><tr><td>01</td><td>MIPI / 4-wire SPI</td><td>MIPI / 4-wire SPI</td></tr><tr><td>10</td><td>MIPI / 16-SPI</td><td>MIPI / 16-SPI</td></tr><tr><td>11</td><td>MCU 8-bit</td><td>MCU 8-bit</td></tr></table>	IM[1:0]	Display Data	Command	00	MIPI / 3-wire SPI	MIPI / 3-wire SPI	01	MIPI / 4-wire SPI	MIPI / 4-wire SPI	10	MIPI / 16-SPI	MIPI / 16-SPI	11	MCU 8-bit	MCU 8-bit
IM[1:0]	Display Data	Command															
00	MIPI / 3-wire SPI	MIPI / 3-wire SPI															
01	MIPI / 4-wire SPI	MIPI / 4-wire SPI															
10	MIPI / 16-SPI	MIPI / 16-SPI															
11	MCU 8-bit	MCU 8-bit															
BSTM	I	Boost mode selection pin. <table><tr><th>BSTM</th><th>Mode</th></tr><tr><td>0</td><td>2 PWR(VDDI, VCI) AVDD --> internal CP VCL --> internal CP</td></tr><tr><td>1</td><td>Reserved</td></tr></table>	BSTM	Mode	0	2 PWR(VDDI, VCI) AVDD --> internal CP VCL --> internal CP	1	Reserved									
BSTM	Mode																
0	2 PWR(VDDI, VCI) AVDD --> internal CP VCL --> internal CP																
1	Reserved																
TE	O	Tearing effect output pin to synchronize MCU to frame writing, activated by S/W command. When this pin is not activated, this pin is output low. If not used, please open this pin.															
TE1	O																
SWIRE	O	Swire protocol setting pin of Power IC, If not used, please open this pin.															
OLED_EN	O	Power IC enable control pin, If not used, please open this pin.															

NOTE: "1" = VDDI level, "0" = VSSI level.

4.5 Driver Output Pins (Pins for Panel)

Signal	I/O	Function
S1 ~ S240	O	Pixel electrode driving output.
SDMY	O	Dummy Source, leave it Open.
VSR_L[10:1] VSR_R[10:1]	O	VSR control signals, Level shift output, (VGHR-VGLR)
SW_L[10:1] SW_R[10:1]	O	VSR control signals, Level shift output, (VGHR-VGLR)

4.6 DC/DC Convert Pins

Signal	I/O	Function
AVDD (DDVDH)	O	Output voltage from step-up circuit 1, generated from VDDDB. Connect a capacitor for stabilization.
VCL	O	Output voltage from step-up circuit 3, generated from VDDDB. Connect a capacitor for stabilization.
VGH	O	Output voltage from step-up circuit 4. Connect a capacitor for stabilization.
VGL	O	Output voltage from step-up circuit 5. Connect a capacitor for stabilization.
C11P, C11N C12P, C12N	IO	Capacitor connection pins for the step-up circuit which generate AVDD. Connect capacitor as requirement. When not in used, please open these pins.
C31P, C31N C32P, C32N	IO	Capacitor connection pins for the step-up circuit which generate VCL. Connect capacitor as requirement.
C41P, C41N	IO	Capacitor connection pins for the step-up circuit which generate VGH. Connect capacitor as requirement.
C51P, C51N	IO	Capacitor connection pins for the step-up circuit which generate VGL. Connect capacitor as requirement.
VGHR	O	Output voltage generated from VGH. LDO output used for panel voltage. Connect a capacitor for stabilization. When not in use, please open this pin.
VGLR	O	Output voltage generated from VGL. LDO output used for panel voltage. Connect a capacitor for stabilization. When not in use, please open this pin.
VGMP	O	Output voltage generated from AVDD. LDO output for positive gamma high voltage generator.
VGSP	O	Output voltage generated from AVDD. LDO output for positive gamma low voltage generator.
VREF	O	Regulator output for internal reference voltage. Connect capacitor for stabilization.
DVDD	O	Regulator output for logic system power. Connect a capacitor for stabilization.
VREFP5	O	Regulator output for VREFP(0~5V)
VREFN5	O	Regulator output for VREFP(-0.5~-5V)

4.7 Test Pins

Signal	I/O	Function
ANALOG_TEST 1~2	O	Test pin, not accessible to user. Must be left open.
TEST1~3	IO	Test pin, not accessible to user. Must be left open.
TESTEN	I	Test pin, not accessible to user. Must be left open., Internal pull low
EXTCLK	I	Test pin, not accessible to user. Must be left open.
DUMMY	I	Dummy PAD, leave it open

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5. Function Description

5.1 Interface Type Selection

Interface type selection. The connections of IM[1:0] which not shown in table are invalid.

IM[1:0]	Display Data	Command
00	MIPI / 3-wire SPI	MIPI / 3-wire SPI
01	MIPI / 4-wire SPI	MIPI / 4-wire SPI
10	MIPI / 16-SPI	MIPI / 16-SPI
11	MCU 8-bit	MCU 8-bit

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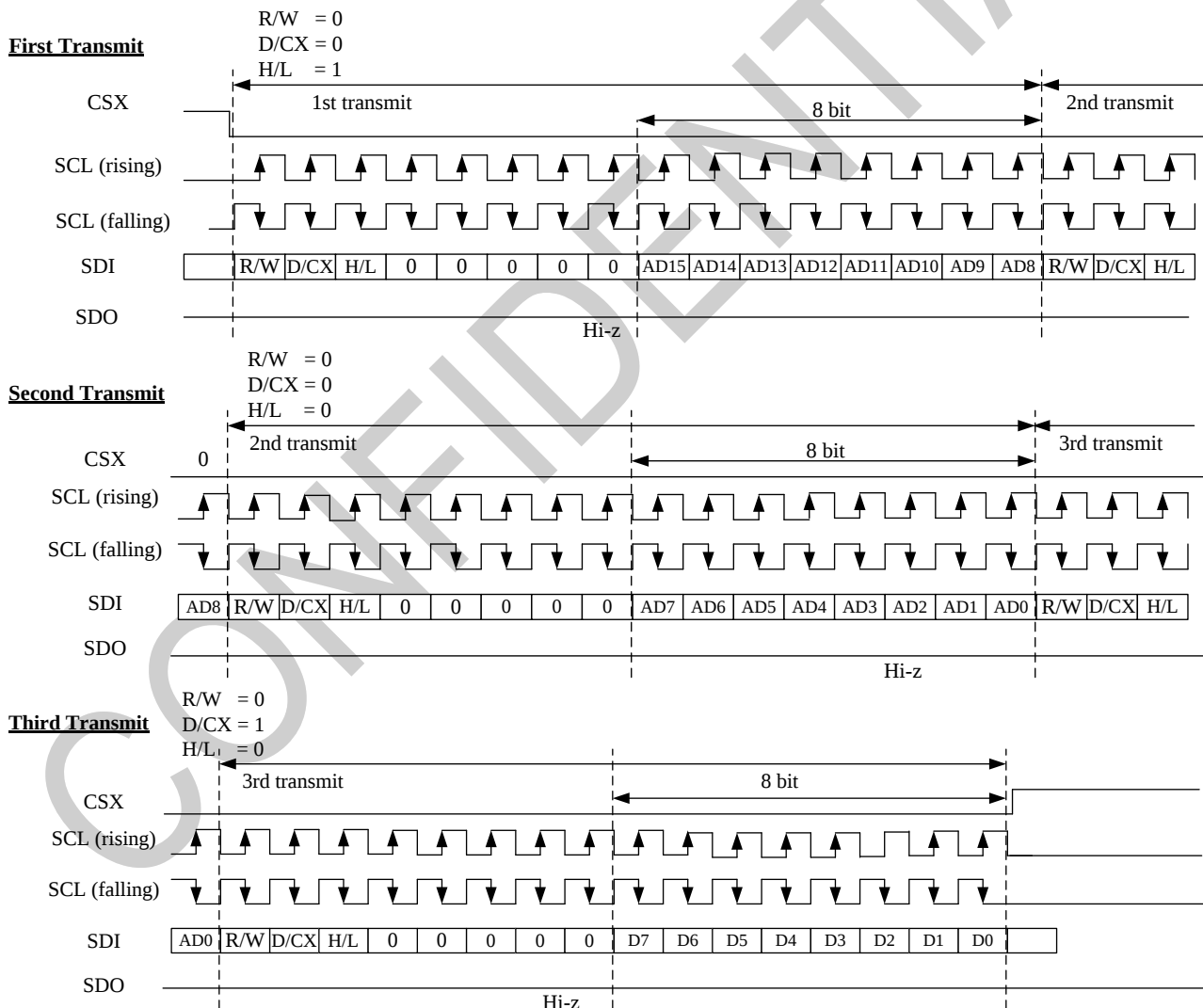
5.2 16-Bit Serial Interface

5.2.1 Write Cycle and Sequence

During a write cycle the host processor sends a single bit of data to the display module via the interface. The 16-Bit SPI interface utilizes CSX, SCL and SDI and SDO signals. SCL is driven from high to low then pulled back to high during the write cycle. The host processor provides information during the write cycle while the display module reads the host processor information on the rising edge of SCL.

During the write sequence the host processor writes one or more bytes of information to the display module via the interface. The write sequence is initiated when CSX is driven from high to low and ends when CSX is pulled high. Each byte is either nine or sixteen write cycles in length. If the optional DCX signal is used a byte is eight write cycles long. DCX is driven low while command information is on the interface and is pulled high when data is present.

The 16-Bit SPI interface write command sequences are described in the following figure.



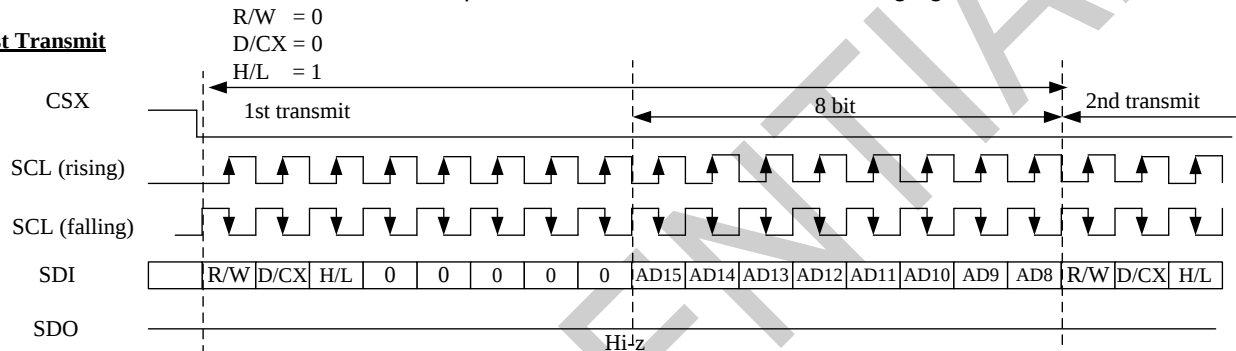
5.2.2 Read Cycle and Sequence

During a read cycle the host processor reads a single bit of data from the display module via the interface. The 16-Bit SPI interface utilizes CSX, SCL and DIN signals. SCL is driven from high to low then pulled back to high during the read cycle. The display module provides information during the read cycle while the host processor reads the display module information on the rising edge of SCL.

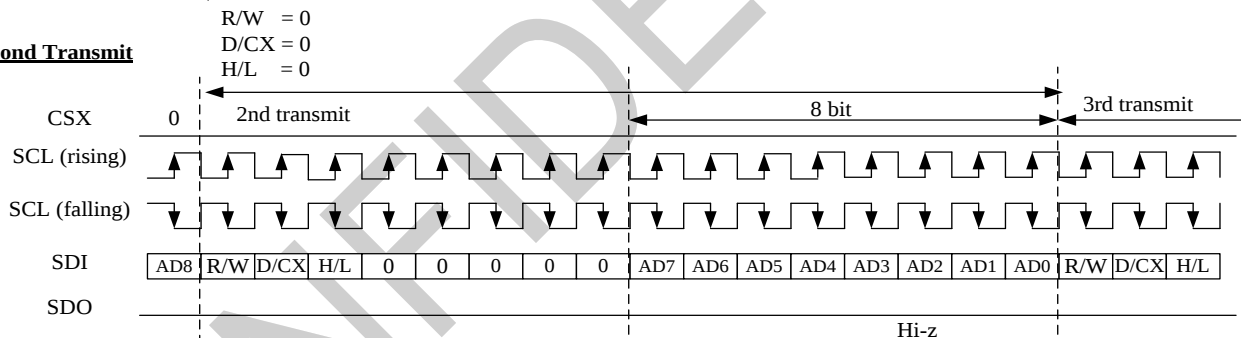
During the read sequence the host processor reads one or more bytes of information from the display module via the interface. The read sequence is initiated when CSX is driven from high to low and ends when CSX is pulled high. Each byte is either nine or sixteen write cycles in length. If the optional DCX signal is used a byte is eight read cycles long. DCX is driven low while command information is on the interface and is pulled high when data is present.

The 16-Bit SPI interface read command sequences are described in the following figure.

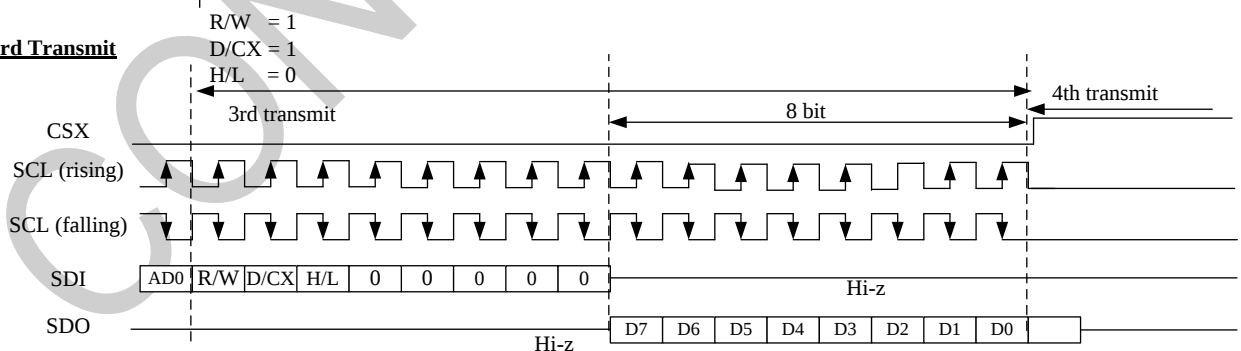
First Transmit



Second Transmit



Third Transmit



5.3 3-wire/4-wire SPI Interface

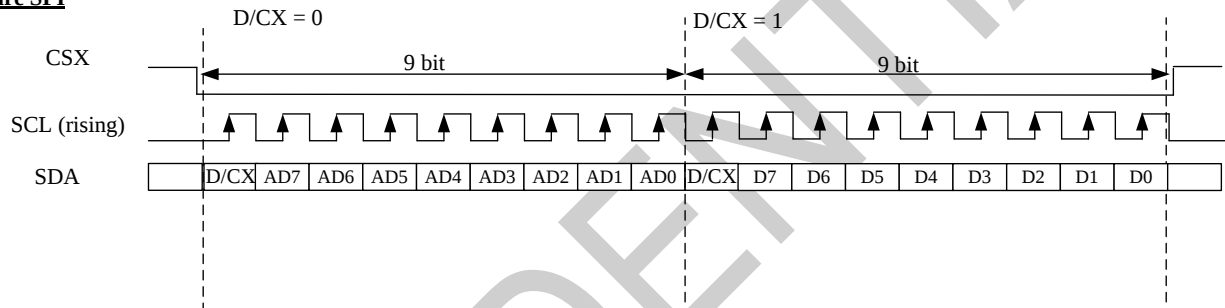
5.3.1 Write Cycle and Sequence

During a write cycle the host processor sends a single bit of data to the display module via the interface. The 3-wire/4-wire SPI interface utilizes CSX, SCL and SDA signals. SCL is driven from high to low then pulled back to high during the write cycle. The host processor provides information during the write cycle while the display module reads the host processor information on the rising edge of SCL.

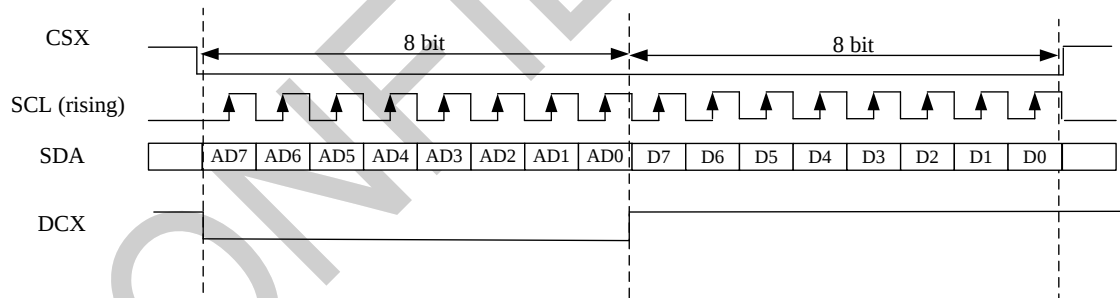
During the write sequence the host processor writes one or more bytes of information to the display module via the interface. The write sequence is initiated when CSX is driven from high to low and ends when CSX is pulled high. The 3-wire serial data contains DCX bit and a transmission byte. DCX bit is driven low while command information is on the interface and is pulled high when data is present.

The 3-wire/4-wire SPI interface write command sequences are described in the following figure.

3-wire SPI



4-wire SPI



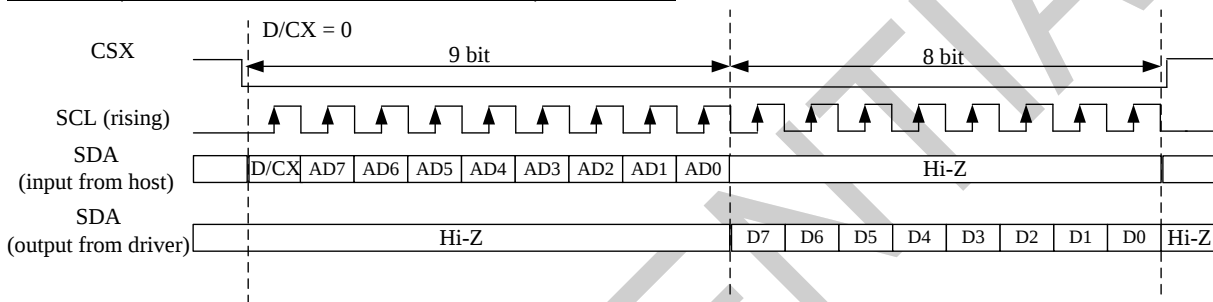
5.3.2 Read Cycle and Sequence

During a read cycle the host processor reads a single bit of data from the display module via the interface. The 3-wire/4-wire SPI interface utilizes CSX, SCL and SDA signals. SCL is driven from high to low then pulled back to high during the read cycle. The display module provides information during the read cycle while the host processor reads the display module information on the rising edge of SCL.

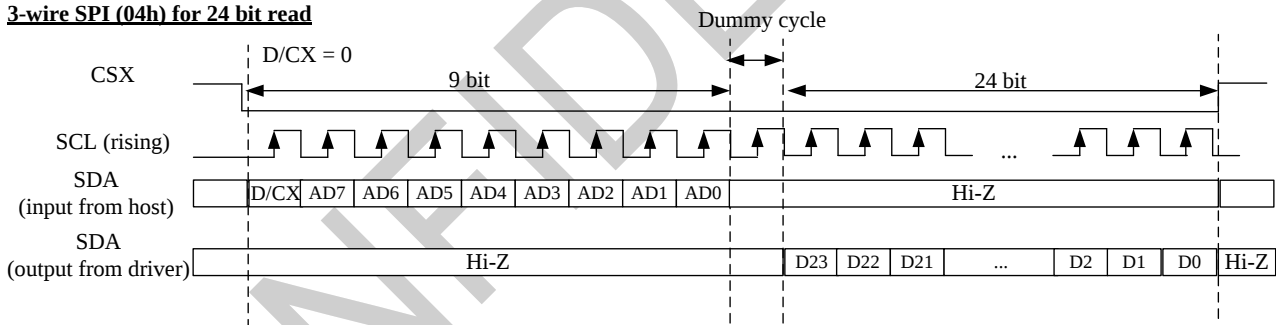
During the read sequence the host processor reads one or more bytes of information from the display module via the interface. The read sequence is initiated when CSX is driven from high to low and ends when CSX is pulled high. The 3-wire serial data contains DCX bit and a transmission byte. DCX is driven low while command information is on the interface and is pulled high when data is present.

The 3-wire/4-wire SPI interface read command sequences are described in the following figure.

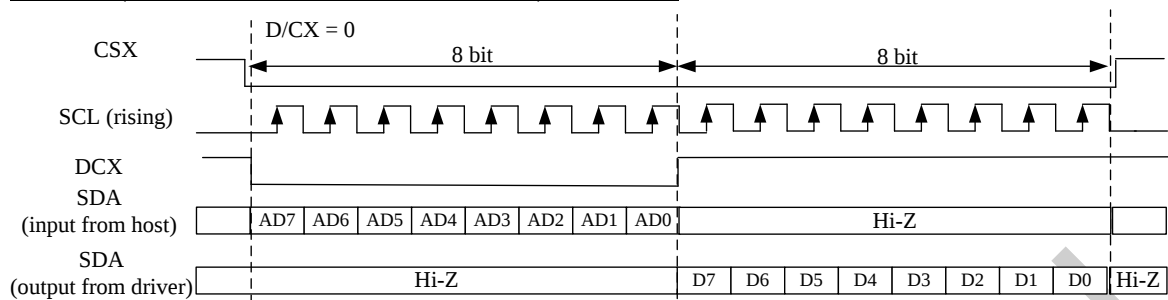
3-wire SPI (0Ah/0B/0Ch/0Dh/0Eh/0Fh/DAh/DBh/DCh) for 8 bit read



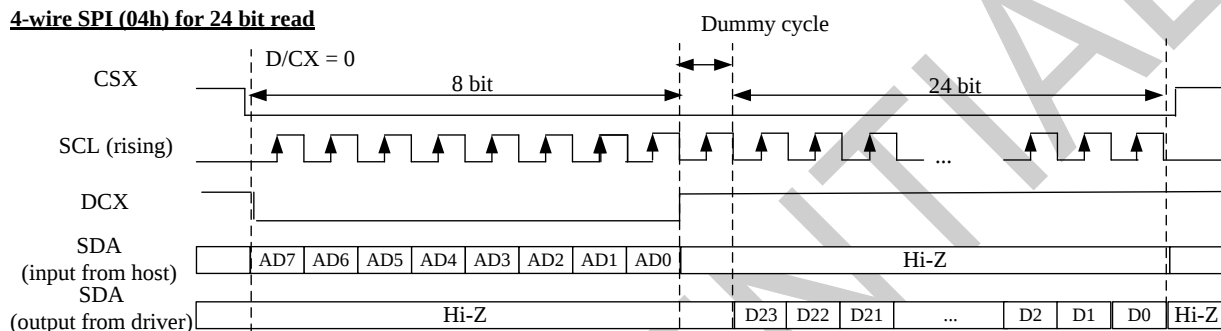
3-wire SPI (04h) for 24 bit read



4-wire SPI (0Ah/0B/0Ch/0Dh/0Eh/0Fh/DAh/DBh/DCh) for 8 bit read



4-wire SPI (04h) for 24 bit read

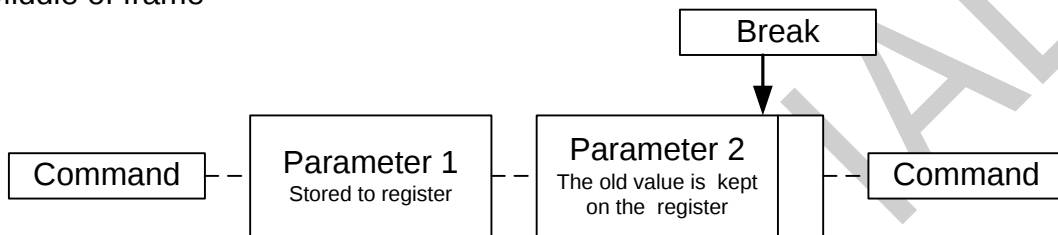


5.3.3 Break and Pause Sequence

The host processor can break a read or write sequence by pulling the CSX signal high during a command or data byte. The display module shall reset its interface so it will be ready to receive the same byte when CSX is again driven low.

The host processor can pause a read or write sequence by pulling the CSX signal high between command and data bytes. The display module shall wait for the host processor to drive CSX low before continuing the read or write sequence at the point where the sequence was paused.

1. Middle of frame

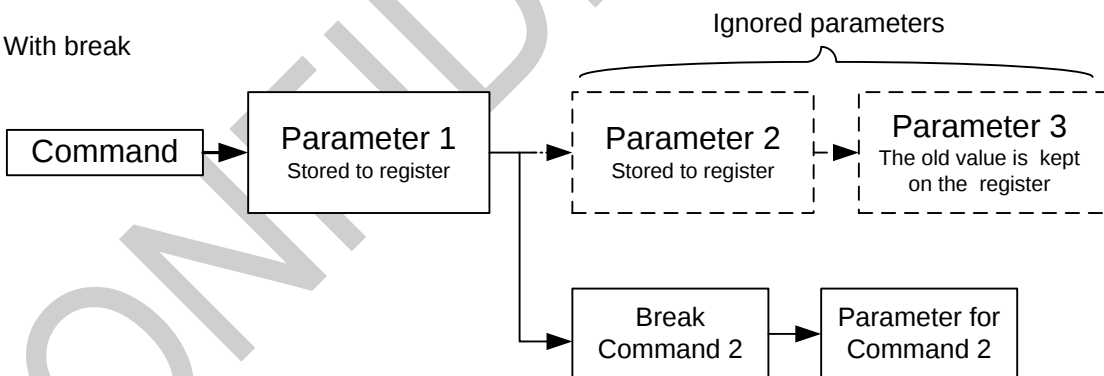


2. Between frames

Without break



With break



Break can be e.g. another command or noise pulse.

5.4 Display Serial Interface (DSI)

DSI-compliant peripherals support either of two basic modes of operation: Command Mode and Video Mode. The mode definitions reflect the primary intended use of DSI for display interconnect, but are not intended to restrict DSI from operating in other applications.

RM67160 is capable of both Command Mode operation and Video Mode operation. Command Mode refers to operation in which transactions primarily take the form of sending commands and data to a display module that incorporates a display controller. The display controller may include local registers and a frame buffer. Systems using Command Mode write to, and read from, the registers and frame buffer memory. The host processor indirectly controls activity at the peripheral by sending commands, parameters and data to the display controller.

The host processor can also read display module status information or the contents of the frame memory. Command Mode operation requires a bidirectional interface. Video Mode refers to operation in which transfers from the host processor to the peripheral take the form of a real-time pixel stream. In normal operation, the display module relies on the host processor to provide image data at sufficient bandwidth to avoid flicker or other visible artifacts in the displayed image. Video information should only be transmitted using High Speed Mode.

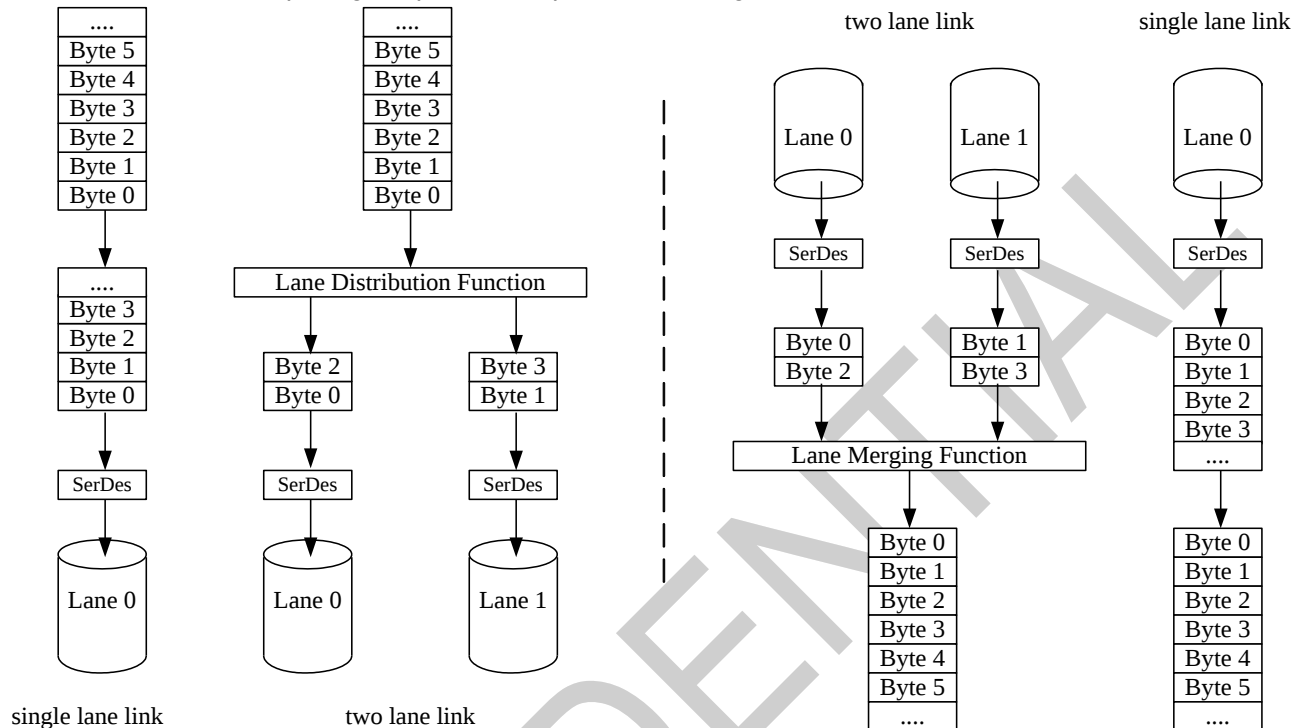
RM67160 Video Mode architectures also include a simple timing controller and partial frame buffer, used to maintain a partial-screen or lower-resolution image in standby or Low Power Mode. This permits the interface to reduce power consumption.

RM67160 Configuration:

Lane Pair	MCU(Master) RM67160(Slave)
Clock Lane	Unidirectional Lane Clock only
Data Lane 0	Bi-directional Lane Forward High-speed Bi-directional Escape Mode Bi-directional LPDT
Data Lane 1	Unidirectional Lane Forward High-Speed Escape Mode No LPDT

5.3.1 DSI Protocol

On the transmitter side of a DSI Link, parallel data, signal events, and commands are converted to packets. These packets are sent across the serial Link. The receiver side of a DSI Link performs the converse of the transmitter side, decomposing the packet into parallel data, signal events and commands.



There are two kinds of packets, **short packet** and **long packet**.

Short packet structure:

LP-11: low power mode

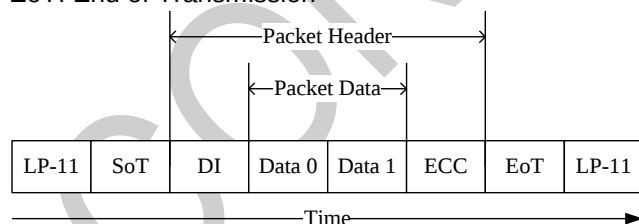
SoT: start of transmission

DI: data identification

Data 0, Data1: packet data

ECC: error correction code

EoT: End of Transmission



DI structure:

Virtual Channel: these two bits identify the data as directed to one of four virtual channels

Data Type: It specifies the packet structure and packet format

Virtual Channel (VC)		Data Type (DT)					
Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0

Long packet structure:

LP-11: low power mode

SoT: start of transmission

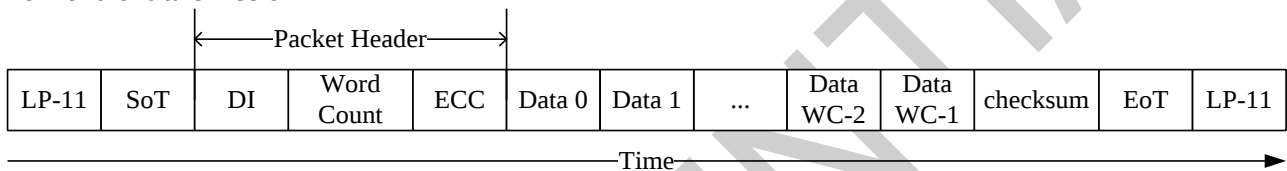
DI: data identification

Word Count: the number of data bytes of packet data

ECC: error correction code

Checksum: The 16-bit CRC generator to check packet data. If the calculated checksum of receiver are equal to the packet data, the packet data is correct. If the calculated checksum of receiver are not equal, the packet data are not correct.

EoT: end of transmission



5.3.2 Processor to Peripheral Transactions

Processor to Peripheral Direction Packet Data Types

Data Type	Data Type binary	Description	Packet Size
01h	00 0001	Sync Event, V Sync Start	Short
11h	01 0001	Sync Event, V Sync End	Short
21h	10 0001	Sync Event, H Sync Start	Short
31h	11 0001	Sync Event, H Sync End	Short
08h	00 1000	End of Transmission packet (EoTp)	Short
02h	00 0010	Color Mode (CM) Off Command	Short
12h	01 0010	Color Mode (CM) On Command	Short
22h	10 0010	reserved	Short
32h	11 0010	reserved	Short
03h	00 0011	reserved	Short
13h	01 0011	Generic Short WRITE, 1 parameter	Short
23h	10 0011	Generic Short WRITE, 2 parameters	Short
04h	00 0100	reserved	Short
14h	01 0100	Generic READ, 1 parameter	Short
24h	10 0100	Generic READ, 2 parameters	Short
05h	00 0101	DCS Short WRITE, no parameters	Short
15h	01 0101	DCS Short WRITE, 1 parameter	Short
06h	00 0110	DCS READ, no parameters	Short
37h	11 0111	Set Maximum Return Packet Size	Short
09h	00 1001	Null Packet, no data	Long
19h	01 1001	Blanking Packet, no data	Long
29h	10 1001	Generic Long Write	Long
39h	11 1001	DCS Long Write/write LUT Command Packet	Long
0Eh	00 1110	Packed Pixel Stream, 16-bit RGB, 5-6-5 Format	Long
1Eh	01 1110	Packed Pixel Stream, 18-bit RGB, 6-6-6 Format	Long
2Eh	10 1110	Loosely Packed Pixel Stream, 18-bit RGB, 6-6-6 Format	Long
3Eh	11 1110	Packed Pixel Stream, 24-bit RGB, 8-8-8 Format	Long

Sync Event, Data Type = xx 0001

Sync Events are all short packets and time-accurately. They can perform like the start and end of sync pulses. To represent timing information as accurately as possible, a V Sync Start event represents the start of the VSA and also implies an H Sync Start event for the first line of the VSA. Hence, a V Sync End event implies an H Sync Start event for the last line of the VSA. Sync events may be concatenated with blanking packets to convey inter-line timing accurately and avoid the overhead of switching between LPS and HS for every event. Note there is a power penalty for keeping the data line in HS mode.

EoT packet

This short packet is used to indicate the end of a high speed (HS) transmission. This packet will enhance overall system reliability. Although the main objective of the EoTp is to enhance robustness during HS transmission mode, RM67160 can detect and interpret arriving EoTps regardless of transmission mode (HS or LP modes)

Color Mode Off / On Command

They are short packet commands to switch video display module between normal display mode and low-color mode for power saving.

Generic short write / read packet

Generic Short WRITE command is a Short packet type for sending generic data to the peripheral. Generic READ request is a Short packet requesting data from the peripheral.

DCS commands**DCS short write command**

DCS short write command is used to write a single data byte command to display module. If there is a valid parameter byte, data type bit 4 shall be set to 1. If there is no valid parameter byte, data type bit 4 shall be set to 0 and the parameter byte shall be 00h.

DCS read commands

The commands are used to request data from the display module.

DCS Long Write / write_LUT command

The commands are used to send larger blocks of data to a display module.

Maximum return packet size

This command specifies the maximum size of the payload in a long packet transmission from a display module to host processor.

Null Packet

This is a mechanism for keeping the data lane(s) in high speed mode while sending dummy data.

Blanking Packet

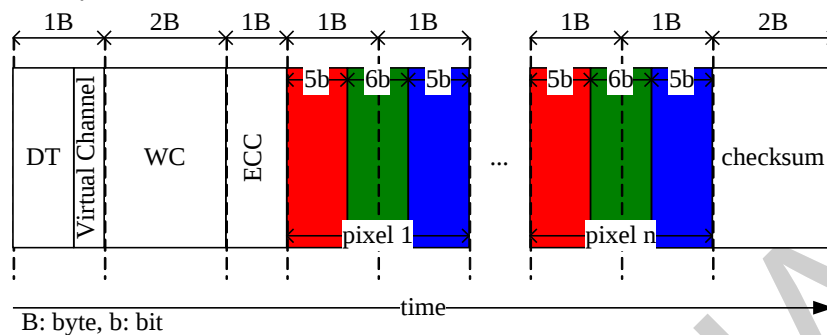
A Blanking packet is used to convey blanking timing information in a Long packet. The packet represents a period between active scan lines of a Video Mode display, where traditional display timing is provided from the host processor to the display module. The blanking period may have Sync Event packets interspersed between blanking segments. Blanking packets may contain arbitrary data as payload.

Generic Long Write

This is used to transmit arbitrary blocks of data from a host processor to a peripheral.

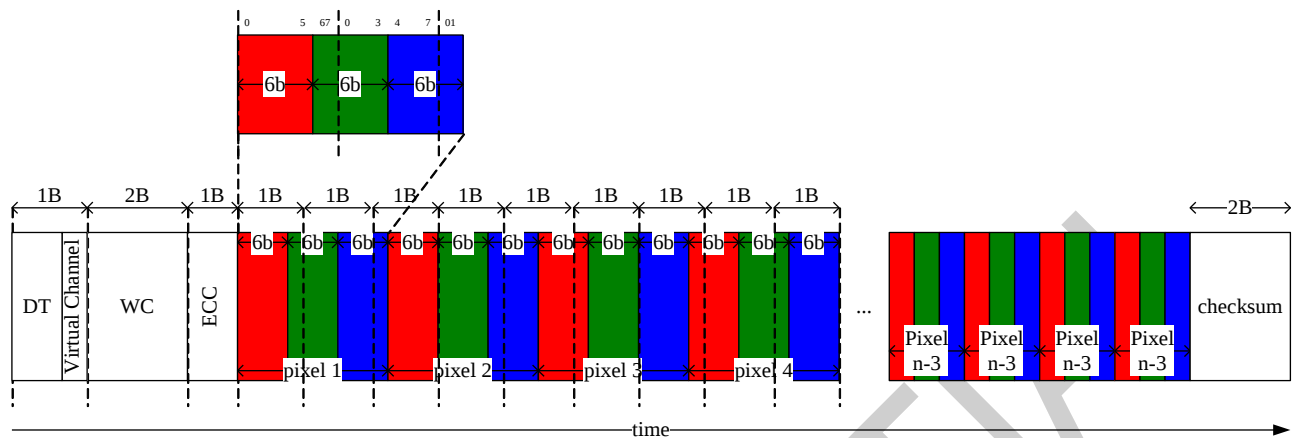
Packed Pixel Stream, 16-bit Format, Data Type: 00 1110

The pixel format is five bits red, six bits green and five bits blue. The green component is split across two bytes. Within a color component, the LSB is sent first, the MSB last.



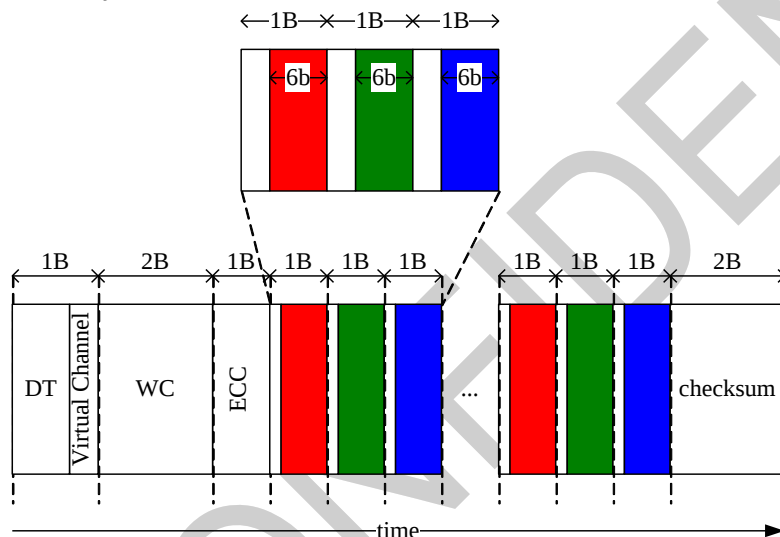
Packet pixel stream, 18-bit format, Data Type: 01 1110

The pixel format is six bits red, six bits green and six bits blue. Within a color component, the LSB is sent first, the MSB last.

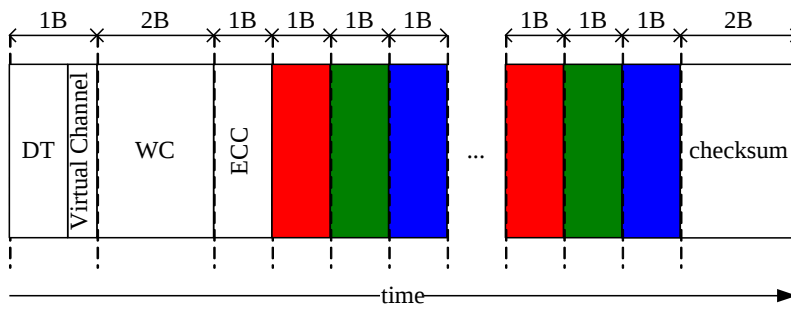


Packet pixel stream, 18-bit format in three bytes, Data Type: 10 1110

This is 18-bit pixel lossely packed format, each R, G or B color component is six bits but shifted to the upper bits of byte.



Packet pixel stream, 24-bit format, Data Type: 11 1110
The pixel format is eight bits red, eight bits green and eight bits blue.



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5.3.3 Peripheral-to-Processor LP Transmission

All Command Mode systems require bidirectional capability for returning READ data, acknowledge, or error information to the host processor. Multi-Lane systems shall use Lane 0 for all peripheral-to-processor transmissions. Reverse-direction signaling shall only use low power mode transmission.

Packet structure for peripheral-to-processor transaction is the same as for the processor-to-peripheral direction. For the processor-to-peripheral direction, two basic packet formats are the same as the peripheral-to-processor direction: Short and Long packet structure. BTA shall take place after every peripheral-to-processor transaction. This returns bus control to the host processor following the completion of the LP transmission from the peripheral.

There are four basic types of peripheral-to-processor transactions.

Tearing Effect: It is a Trigger message sent to convey display timing information to the host processor.

Acknowledge: It is a Trigger Message sent when the current transmission, as well as all preceding transmissions since the last peripheral to host communication.

Acknowledge and Error Report: It is a Short packet sent if any errors were detected in preceding transmissions from the host processor.

Response to Read Request: It may be a Short or Long packet that returns data requested by the preceding READ command from the processor.

Interpretation of processor-to-peripheral transactions with BTA asserted, and the expected responses, are as follows:

Following a non-Read command: If no errors were detected, the peripheral shall respond with Acknowledge.

Following a Read request: The peripheral shall send the requested READ data if no errors were detected and stored since the last peripheral to host communication.

Following a Read request: If only a single-bit ECC error was detected and corrected, the peripheral shall send the requested READ data in a Long or Short packet and a 4-byte Acknowledge and Error Report packet in the same LP transmission.

Following a non-Read command: If only a single-bit ECC error was detected and corrected, the peripheral shall respond to BTA by sending a 4-byte Acknowledge and Error Report packet.

Following a Read request: If multi-bit ECC errors were detected and not corrected, the peripheral shall send a 4-byte Acknowledge and Error Report packet without sending Read data.

Following a non-Read command: If multi-bit ECC errors were detected and not corrected, the peripheral shall not execute the command, and shall send a 4-byte Acknowledge and Error Report packet.

Following any command: If SoT Error, SoT Sync Error, the VC of DSI or the ID of DSI Invalid or DSI protocol violation was detected, or the DSI command was not recognized, the peripheral shall send a 4-byte Acknowledge and Error Report response.

Following any command: If EoT Sync Error or LP Transmit Sync Error is detected, or a checksum error is detected in the payload, the peripheral shall send a 4-byte Acknowledge and Error Report packet.

5.3.4 Error Report Format

The following table shows the bit assignment for all error report.

Bit	Description
0	SoT Error
1	SoT Sync Error
2	EoT Sync Error
3	Escape Mode Entry Command Error
4	Low-Power Transmit Sync Error
5	HS Receive Timeout Error
6	False Control Error
7	Reserved
8	ECC Error, single-bit (detected and corrected)
9	ECC Error, multi-bit (detected, not corrected)
10	Checksum Error (Long packet only)
11	DSI Data Type Not Recognized
12	DSI VC ID Invalid
13	reserved
14	reserved
15	reserved

5.3.5 Peripheral-to-Processor Transaction – Detail Format Description

The following list is the complete set of peripheral-to-processor data types.

Data type, hex	Data type binary	Description	Packet size
02h	00 0010	Acknowledge and error report	short
08h	00 1000	reserved	short
11h	01 0001	GEN short read reponse, 1byte returned	short
12h	01 0010	GEN short read reponse, 2bytes returned	short
1Ah	01 1010	Generic long read reponse	long
1Ch	01 1100	DCS long read reponse	long
21h	10 0001	DCS short read reponse, 1byte returned	short
22h	10 0010	DCS short read reponse, 2bytes returned	short

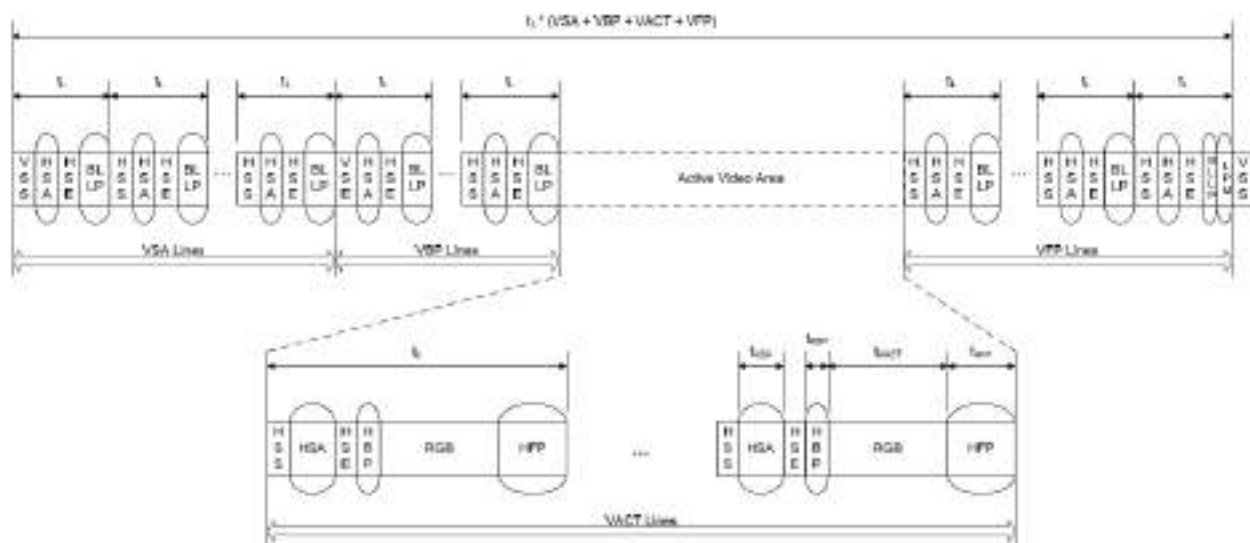
Acknowledge and error report: It is sent with BTA asserted when a reportable error is detected in the preceding, or earlier, transmission from the host processor.

Generic Short Read Response: This is the short-packet response to Generic READ Request. Packet composition is the Data Identifier (DI) byte, two bytes of payload data and an ECC byte. If the command itself is possibly corrupt, due to an uncorrectable ECC error, SoT or SoT Sync error, the requested READ data packet shall not be sent and only the Acknowledge and Error Report packet shall be sent.

Generic long read reponse: This is the long-packet response to Generic READ Request. Packet composition is DI followed by a two-byte Word Count, an ECC byte, N bytes of payload, and a two-byte Checksum. If the command itself is possibly corrupt, due to an uncorrectable ECC error, SoT or SoT Sync error, the requested READ data packet shall not be sent and only the Acknowledge and Error Report packet shall be sent.

DCS long read reponse: This is a Long packet response to DCS Read Request. Packet composition is DI followed by a two-byte Word Count, an ECC byte, N bytes of payload, and a two-byte Checksum. If the DCS command itself is possibly corrupt, due to uncorrectable ECC error, SoT or SoT Sync error, the requested READ data packet shall not be sent and only the Acknowledge and Error Report packet shall be sent.

DCS short read reponse: This is the short-packet response to DCS Read Request. Packet composition is DI, two bytes of payload data and an ECC byte. If the command itself is possibly corrupt, due to an uncorrectable ECC error, SoT or SoT Sync error, the requested READ data packet shall not be sent and only the Acknowledge and Error Report packet shall be sent.



5.3.7 Error Correction Code (ECC)

ECC shall always be generated and appended in the Packet Header from the host processor. Peripherals with Bidirectional Links shall also generate and send ECC.

The number of parity or error check bits required is given by the Hamming rule, which uses parity to correct a single-bit error or detect a two-bit error, but are not capable of doing both simultaneously. DSI uses Hamming-modified codes where an extra parity bit is used to support both single error correction as well as two-bit error detection.

Since Packet Headers are fixed at four bytes (twenty-four data bits and eight ECC bits), P6 and P7 of the ECC byte are unused and shall be set to zero by the transmitter. The receiver shall ignore P6 and P7 and set both bits to zero before processing ECC.

The parity bits of ECC are defined as below:

$$P7 = 0$$

$$P6 = 0$$

$$P5 = D10 \oplus D11 \oplus D12 \oplus D13 \oplus D14 \oplus D15 \oplus D16 \oplus D17 \oplus D18 \oplus D19 \oplus D21 \oplus D22 \oplus D23$$

$$P4 = D4 \oplus D5 \oplus D6 \oplus D7 \oplus D8 \oplus D9 \oplus D16 \oplus D17 \oplus D18 \oplus D19 \oplus D20 \oplus D22 \oplus D23$$

$$P3 = D1 \oplus D2 \oplus D3 \oplus D7 \oplus D8 \oplus D9 \oplus D13 \oplus D14 \oplus D15 \oplus D19 \oplus D20 \oplus D21 \oplus D23$$

$$P2 = D0 \oplus D2 \oplus D3 \oplus D5 \oplus D6 \oplus D9 \oplus D11 \oplus D12 \oplus D15 \oplus D18 \oplus D20 \oplus D21 \oplus D22$$

$$P1 = D0 \oplus D1 \oplus D3 \oplus D4 \oplus D6 \oplus D8 \oplus D10 \oplus D12 \oplus D14 \oplus D17 \oplus D20 \oplus D21 \oplus D22 \oplus D23$$

$$P0 = D0 \oplus D1 \oplus D2 \oplus D4 \oplus D5 \oplus D7 \oplus D10 \oplus D11 \oplus D13 \oplus D16 \oplus D20 \oplus D21 \oplus D22 \oplus D23$$

The table below shows a compact way to specify the encoding of parity and decoding of syndromes.

ECC Parity Generation Rules:

Data Bit	P7	P6	P5	P4	P3	P2	P1	P0	Hex
0	0	0	0	0	0	1	1	1	0x07
1	0	0	0	0	1	0	1	1	0x0B
2	0	0	0	0	1	1	0	1	0x0D
3	0	0	0	0	1	1	1	0	0x0E
4	0	0	0	1	0	0	1	1	0x13
5	0	0	0	1	0	1	0	1	0x15
6	0	0	0	1	0	1	1	0	0x16
7	0	0	0	1	1	0	0	1	0x19
8	0	0	0	1	1	0	1	0	0x1A
9	0	0	0	1	1	1	0	0	0x1C
10	0	0	1	0	0	0	1	1	0x23
11	0	0	1	0	0	1	0	1	0x25
12	0	0	1	0	0	1	1	0	0x26
13	0	0	1	0	1	0	0	1	0x29
14	0	0	1	0	1	0	1	0	0x2A
15	0	0	1	0	1	1	0	0	0x2C
16	0	0	1	1	0	0	0	1	0x31
17	0	0	1	1	0	0	1	0	0x32
18	0	0	1	1	0	1	0	0	0x34
19	0	0	1	1	1	0	0	0	0x38
20	0	0	0	1	1	1	1	1	0x1F
21	0	0	1	0	1	1	1	1	0x2F
22	0	0	1	1	0	1	1	1	0x37
23	0	0	1	1	1	0	1	1	0x3B

5.3.8 Notice

1. We recommend users to stay in STOP state for 500ns when switching from LPDT to HSDT.
2. We recommend users to adopt EoTp to enhance overall robustness of the system during HSDT.

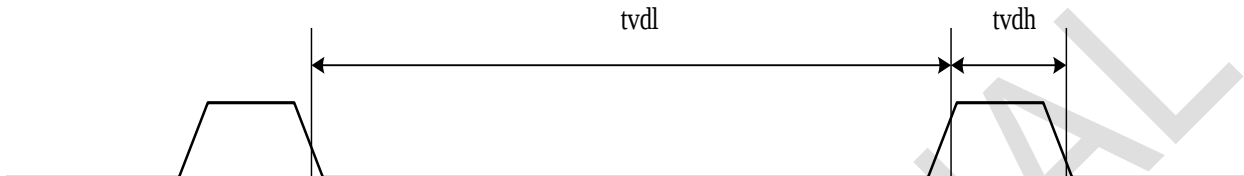
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5.5 Tearing Effect Output

The tearing effect output line supplies to the HOST a panel synchronization signal. This signal can be enabled or disabled by the set_tear_off (34h) and set_tear_on (35h) commands. The mode of the tearing effect signal is defined by the parameter of the set_tear_on (35h) and set_tear_scanline(44h) commands. The signal can be used by the HOST to synchronize internal VSYNC when displaying video images.

5.4.1 Tearing Effect Line Mode

Mode 1, the tearing effect output signal consist of V-sync information only:



tvdh = The LCD display is not updated from the frame memory.

tvdl = The LCD display is updated from the frame memory.

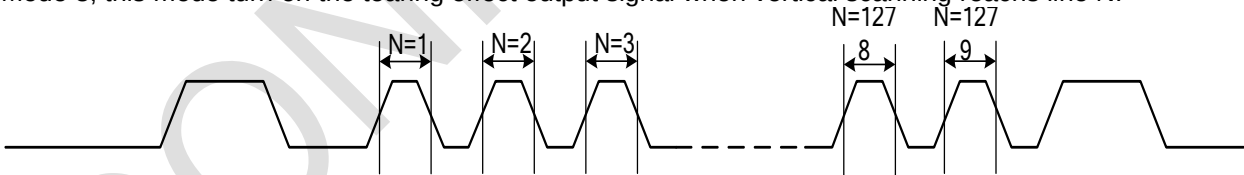
Mode 2, the tearing effect output signal consist of V-sync and H-sync information:



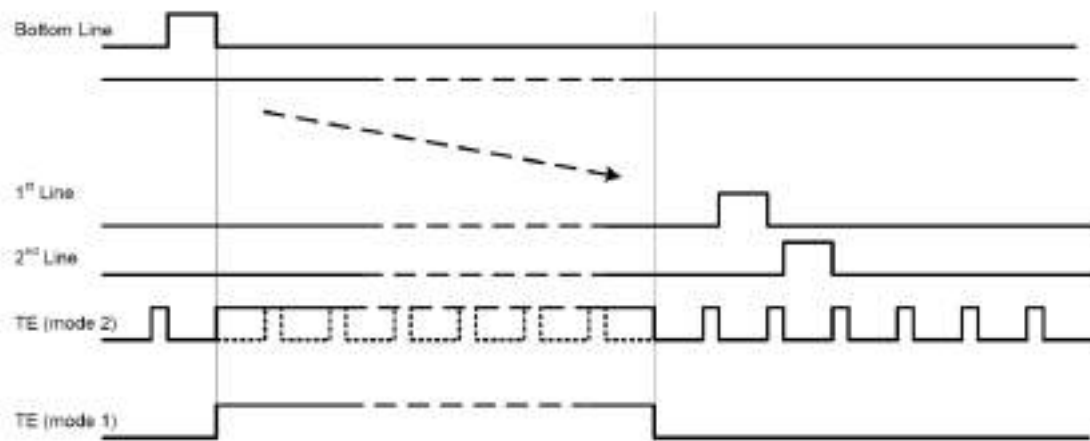
thdh = The LCD display is not updated from the frame memory.

thdl = The LCD display is updated from the frame memory.

Mode 3, this mode turn on the tearing effect output signal when vertical scanning reaches line N.



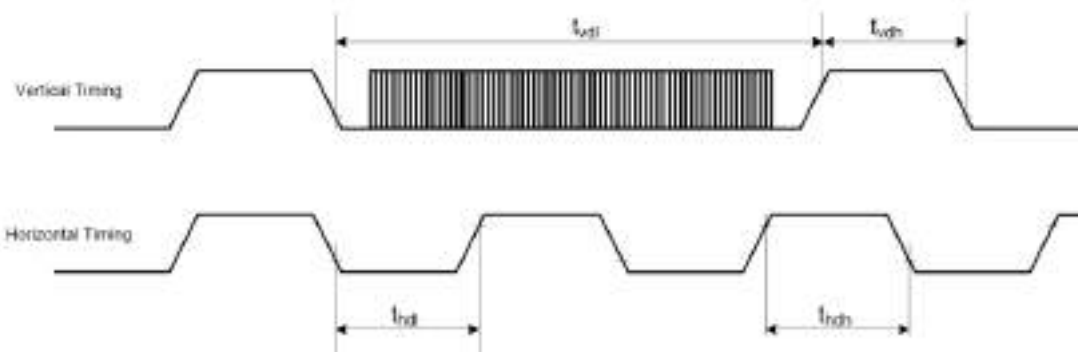
N = The N-th scanning line which set by register N[15:0] of command STESL(44h).



Note. During Sleep In mode, the tearing effect output signal is active low.

5.4.2 Tearing Effect Line Timing

The tearing effect signal is described as below:



AC characteristics of Tearing Effect Signal (Frame Rate = 60.5Hz)

Symbol	Parameter	Min.	Max.	Unit	Description
tvdl	Vertical timing low duration	TBD		ms	
tvdh	Vertical timing high duration	TBD		us	
thdl	Horizontal timing low duration	TBD		us	
thdh	Horizontal timing high duration	TBD		us	

Notes:

1. The timings apply when MADCTL B4=0 and B4=1
2. The signal's rise and fall times (t_f , t_r) are stipulated to be equal to or less than 15ns.



The Tearing Effect Output Line is fed back to the HOST and should be used as shown below to avoid tearing effect:

The Tearing Effect output line supplies to the HOST a panel synchronization signal. This signal can be enabled or disabled by the set_tear_off(34h), set_tear_on(35h) commands. The mode of the Tearing Effect Signal is defined by the Parameter of the Tearing Effect Line On command. The signal can be used by the HOST to synchronize internal VSYNC when displaying video images.

TEON (35h)	TELOM (35h, 1 st bit)	TE signal Output
0	*	GND
1	0	TE (Mode 1)
1	1	TE (Mode 2)

6. Command

6.1 Command List

Command			W/R	Function	D7	D6	D5	D4	D3	D2	D1	D0	Default (hex)	MTP
Page	Add.	Para.												
CMD1	00h	-	W	NOP	No Argument								-	-
CMD1	01h	-	W	Software reset	No Argument								-	-
CMD1	04h	1st	R	Read display identification information	ID1[7:0]								00h	-
CMD1	04h	2nd			ID2[7:0]								80h	-
CMD1	04h	3rd			ID3[7:0]								00h	-
CMD1	05h	-	R	Read number of the errors on DSI	P[7:0]								00h	-
CMD1	0Ah	1st	R	Read display power mode	BSTON	IDMON	PTLON	SLPOUT	NORON	DISPON	-	-	08h	-
CMD1	0Bh	1st	R	Read display MADCTR	MY	MX	MV	ML	RGB	-	RSMX	RSMY	00h	-
CMD1	0Ch	1st	R	Read display pixel format	-	1	1	1	-	IFPF2	IFPF1	IFPF0	77h	-
CMD1	0Dh	1st	R	Read display image mode	0	0	INVON	ALLPON	ALLPOFF	0	0	0	00h	-
CMD1	0Eh	1st	R	Read display signal mode	TEON	M	0	0	0	0	0	ERR	00h	-
CMD1	0Fh	1st	R	Read display self-diagnostic result	0	0	0	0	0	0	0	checksum_comp	00h	-
CMD1	10h	-	W	Sleep-in	No Argument								-	-
CMD1	11h	-	W	Sleep-out	No Argument								-	-
CMD1	12h	-	W	Partial display mode on	No Argument								-	-
CMD1	13h	-	W	Normal display mode on	No Argument								-	-
CMD1	20h	-	W	Display inversion off	No Argument								-	-
CMD1	21h	-	W	Display inversion on	No Argument								-	-
CMD1	22h	-	W	All pixel off	No Argument								-	-
CMD1	23h	-	W	All pixel on	No Argument								-	-
CMD1	28h	-	W	Display off	No Argument								-	-
CMD1	29h	-	W	Display on	No Argument								-	-
CMD1	2Ah	1st	W	Set column start address	SC[9:8]								00h	-
CMD1		2nd	W		SC[7:0]								00h	-
CMD1		3rd	W		EC[9:8]								01h	-
CMD1		4th	W		EC[7:0]								8Fh	-
CMD1	2Bh	1st	W	Set row start address	SP[9:8]								00h	-
CMD1		2nd	W		SP[7:0]								00h	-
CMD1		3rd	W		EP[9:8]								01h	-
CMD1		4th	W		EP[7:0]								8Fh	-
CMD1	2Ch	-	W	Memory write	No Argument								-	-
CMD1	2Eh	-	W	Memory read	No Argument								-	-
CMD1	30h	1st	W	Partial area	SR[9:8]								00h	-
CMD1		2nd	W		SR[7:0]								00h	-
CMD1		3rd	W		ER[9:8]								01h	-
CMD1		4th	W		ER[7:0]								8Fh	-
CMD1	31h	1st	W	Vertical partial area	PSC[9:8]								00h	-
CMD1		2nd	W		PSC[7:0]								00h	-
CMD1		3rd	W		PEC[9:8]								01h	-
CMD1		4th	W		PEC[7:0]								8Fh	-
CMD1	34h	-	W	Tearing effect line off	No Argument								-	-
CMD1	35h	-	W	Tearing effect line on	0	0	0	0	0	0	0	TELOM	00h	-
CMD1	36h	-	W	Scan direction control	MADCTR[7:0]								00h	-
CMD1	38h	-	W	Idle mode off	No Argument								-	-
CMD1	39h	-	W	Enter idle mode	No Argument								-	-
CMD1	3Ah	-	W	Interface Pixel Format	0	1	1	1	0	IFPF[2]	IFPF[1]	IFPF[0]	77h	-
CMD1	3Ch	-	W	Memory Continuous Write	No Argument								-	-
CMD1	3Eh	-	W	Memory Continuous Read	No Argument								-	-
CMD1	44h	1st	W	Set tear scan-line	STS[15:8]								00h	-

CMD1		2nd	W		STS[7:0]								00h	-
CMD1	45h	1st	R	Get scan line	GTS[15:8]								00h	-
CMD1		2nd	R		GTS[7:0]								00h	-
CMD1	4Fh	-	W	Deep standby	0	0	0	0	0	0	0	DSTB	00h	-
CMD1	51h	-	W	Write display brightness	DBV[7:0]								FFh	-
CMD1	52h	-	R	Read display brightness	DBV[7:0]								FFh	-
CMD1	53h	-	W	Write CTRL display	0	0	BCTRL	0	DD	0	0	0	28h	-
CMD1	54h	-	R	Read CTRL display	0	0	BCTRL	0	DD	0	0	0	28h	-
CMD1	58h	-	W	Set color enhancement	0	0	0	0	0	SLR_EN	SLR_LEVE L1	SLR_LEVE L0	00h	-
CMD1	59h	-	R	Read color enhancement	0	0	0	0	0	SLR_EN	SLR_LEVE L1	SLR_LEVE L0	00h	-
CMD1	5Ah	-	W	Set color enhancement1	SLR_AMBI _IN7	SLR_AMBI _IN6	SLR_AMBI _IN5	SLR_AMBI _IN4-	SLR_AMBI _IN3	SLR_AMBI _IN2	SLR_AMBI _IN1	SLR_AMBI _IN0	00h	-
CMD1	5Bh	-	R	Read color enhancement1	SLR_AMBI _IN7	SLR_AMBI _IN6	SLR_AMBI _IN5	SLR_AMBI _IN4-	SLR_AMBI _IN3	SLR_AMBI _IN2	SLR_AMBI _IN1	SLR_AMBI _IN0	00h	-
CMD1		1st	R	Read DDB	SID[7:0]								D0h	-
CMD1		2nd	R		SID[15:8]								01h	-
CMD1	A1h	3rd	R		MID[7:0]								80h	-
CMD1		4th	R		MID[15:8]								90h	-
CMD1		5th	R		1	1	1	1	1	1	1	1	FFh	-
CMD1		1st	R	Read DDB Continuous	SID[7:0]								D0h	-
CMD1		2nd	R		SID[15:8]								01h	-
CMD1	A8h	3rd	R		MID[7:0]								80h	-
CMD1		4th	R		MID[15:8]								90h	-
CMD1		5th	R		1	1	1	1	1	1	1	1	FFh	-
CMD1	AAh	-	R	Read first checksum	FCS[7:0]								00h	-
CMD1	AFh	-	R	Read continuous checksum	CCS[7:0]								00h	-
	C2h			Set_DSI Mode	0	0	0	0	0	0	DM1	DM0	00h	-
	C4h			Set_DSPI Mode	0	0	DSPI_CFG 1	DSPI_CFG 0	0	0	0	DSPI_EN	00h	-
CMD1	DAh	-	R	Read display identification information (the same as 04h)	ID1[7:0]								00h	-
CMD1	DBh	-	R		ID2[7:0]								80h	-
CMD1	DCh	-	R		ID3[7:0]								00h	-
CMD1	FEh	-	W	Write CMD mode page	0	0	0	0	CMD_Page[3:0]				00h	-
CMD1	FFh	-	R	Read CMD page Status	0	0	0	0	CMD_Status[3:0]				00h	-

6.2 Command Description

NOP (0000h)

0000H	NOP (No Operation)																								
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
NOP	W	00h	0000h	No Argument																					
Description	This command is an empty command; it does not have any effect on the display module. X = Don't care.																								
Restriction	None																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>N/A</td></tr><tr><td>SW Reset</td><td>N/A</td></tr><tr><td>HW Reset</td><td>N/A</td></tr></table>													Status	Default Value	Power On Sequence	N/A	SW Reset	N/A	HW Reset	N/A				
Status	Default Value																								
Power On Sequence	N/A																								
SW Reset	N/A																								
HW Reset	N/A																								
Flow Chart	None																								

SWRESET(0100h) : Software Reset

0100H	SWRESET(Software Reset)																								
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
SWRESET	W	01h	0100h	No Argument																					
Description	When the Software Reset command is written, it causes software reset. It resets the commands and parameters to their S/W Reset default values. (See default tables in each command description.)																								
Restriction	Software Reset Command cannot be sent during Sleep Out sequence. Any new command cannot be sent for 10-frame period until the RM67160 enters Sleep-In mode. Do not send any command.																								
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><thead><tr><th>Status</th><th>Default Value</th></tr></thead><tbody><tr><td>Power On Sequence</td><td>N/A</td></tr><tr><td>SW Reset</td><td>N/A</td></tr><tr><td>HW Reset</td><td>N/A</td></tr></tbody></table>													Status	Default Value	Power On Sequence	N/A	SW Reset	N/A	HW Reset	N/A				
Status	Default Value																								
Power On Sequence	N/A																								
SW Reset	N/A																								
HW Reset	N/A																								
Flow Chart	SWRESET (01h) Display whole blank screen Set Commands to S/W Default Value Sleep In Mode Legend Command Parameter Display Action Mode Sequential transfer																								

RDDID(0400h~0402h) : Read Display ID

0400H		RDDID																									
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX														
		MIPI	Other																								
RDDID	R	04h	0400h	x	ID17	ID16	ID15	ID14	ID13	ID12	ID11	ID10	00														
			0401h	x	ID27	ID26	ID25	ID24	ID23	ID22	ID21	ID20	80														
			0402h	x	ID37	ID36	ID35	ID34	ID33	ID32	ID31	ID30	00														
Description	The 1 st parameter (ID1): the Module's manufacture ID The 2 nd parameter (ID2): the Module/driver version ID The 3 rd parameter (ID3): the Module/driver ID Note: Commands RDID1/2/3 (DAh/DBh/DCh) read data correspond to the parameter 1, 2, 3 of command 04h, respectively.																										
Restriction	-																										
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes		
Status	Availability																										
Normal Mode On, Idle Mode Off, Sleep Out	Yes																										
Normal Mode On, Idle Mode On, Sleep Out	Yes																										
Partial Mode On, Idle Mode Off, Sleep Out	Yes																										
Partial Mode On, Idle Mode On, Sleep Out	Yes																										
Sleep In	Yes																										
Default	<table><tr><th rowspan="2">Status</th><th colspan="2">Default Value</th></tr><tr><th>After MTP</th><th>Before MTP</th></tr><tr><td>Power On Sequence</td><td>MTP value</td><td>ID1=00h / ID2=80h / ID3=00h</td></tr><tr><td>SW Reset</td><td>MTP value</td><td>ID1=00h / ID2=80h / ID3=00h</td></tr><tr><td>HW Reset</td><td>MTP value</td><td>ID1=00h / ID2=80h / ID3=00h</td></tr></table>													Status	Default Value		After MTP	Before MTP	Power On Sequence	MTP value	ID1=00h / ID2=80h / ID3=00h	SW Reset	MTP value	ID1=00h / ID2=80h / ID3=00h	HW Reset	MTP value	ID1=00h / ID2=80h / ID3=00h
Status	Default Value																										
	After MTP	Before MTP																									
Power On Sequence	MTP value	ID1=00h / ID2=80h / ID3=00h																									
SW Reset	MTP value	ID1=00h / ID2=80h / ID3=00h																									
HW Reset	MTP value	ID1=00h / ID2=80h / ID3=00h																									
Flow Chart	RDDID (04h) Send 1st parameter ID1[7:0] Send 2nd parameter ID2[7:0] Send 3rd parameter ID3[7:0] Legend Command Parameter Display Action Mode Sequential transfer																										

RDNUMED(0500h) : Read Number of Errors on DSI

0500H				RDNUMED																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDNUMED	R	05h	0500h	x	D7	D6	D5	D4	D3	D2	D1	D0	00												
Description	The first parameter is telling a number of the parity errors on DSI. The more detailed description of the bits is below. D[6..0] bits are telling a number of the parity errors. D[7] is set to “1” if there is overflow with D[6..0] bits. D[7..0] bits are set to “0”'s (as well as RDDSM(0Eh)'s D0 are set “0” at the same time) after there is sent the first parameter information (= The read function is completed). This command is used for MIPI DSI only. It is no function for others interface operation.																								
Restriction	-																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00h</td></tr><tr><td>SW Reset</td><td>00h</td></tr><tr><td>HW Reset</td><td>00h</td></tr></table>													Status	Default Value	Power On Sequence	00h	SW Reset	00h	HW Reset	00h				
Status	Default Value																								
Power On Sequence	00h																								
SW Reset	00h																								
HW Reset	00h																								
Flow Chart	RDDID (05h) ↓ Send 1st parameter ↓ P[7:0]=00h RDDSM(0Eh)' s D0 = '0' Legend Command Parameter Display Action Mode Sequential transfer																								

RDDPM (0A00h) : Read Display Power Mode

0A00H				RDDPM (Read Display Power Mode)									
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
		MIPI	Other										
RDDPM	R	0Ah	0A00h	x	D7	D6	D5	D4	D3	D2	D1	D0	08
Description	This command indicates the current status of the display as described in the table below:												
	Bit	Symbol	Description		Comment								
	D7	BSTON	Booster Voltage Status		'1'=Booster on, '0'=Booster off								
	D6	IDMON	Idle Mode On/Off		'1' = Idle Mode On, '0' = Idle Mode Off								
	D5	PTLON	Partial Mode On/Off		'1' = Partial Mode On, '0' = Partial Mode Off								
	D4	SLPON	Sleep In/Out		'1' = Sleep Out, '0' = Sleep In								
	D3	NORON	Display Normal Mode On/Off		'1' = Normal Display, '0' = Partial Display								
	D2	DISON	Display On/Off		'1' = Display On, '0' = Display Off								
	D1	Reserved			0								
D0	Reserved			0									
Register Availability													
Default													
Flow Chart													

RDDMADCTR (0B00h): Read Display MADCTR

0B00H	RDDMADCTR (Read Display MADCTR)																								
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDDMADCTR	R	0Bh	0B00h	x	D7	D6	D5	D4	D3	D2	D1	D0	00												
Description	This command indicates the current status of the display as described in the table below:																								
	Bit	Symbol	Description	Comment																					
	D7	MY	Row Address Increment	0: Increasing in vertical 1: Decreasing in vertical																					
	D6	MX	Column Address Increment	0: Increasing in horizontal 1: Increasing in horizontal																					
	D5	MV	Row/Column Order (MV)	0: Row/column exchange 1: Normal																					
	D4	ML	Vertical Refresh Order	0: LCD Refresh Top to Bottom 1: LCD Refresh Bottom to Top																					
	D3	RGB	RGB/BGR Order	'1' =BGR, "0"=RGB																					
	D2	Reserved		0																					
	D1	RSMX	Horizontal Flip	'0' = Normal display(36H-D1='0') '1' = Flipped display(36H-D1='1')																					
	D0	RSMY	Vertical Flip	'0' = Normal display(36H-D0='0') '1' = Flipped display(36H-D0='1')																					
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																							
	Normal Mode On, Idle Mode On, Sleep Out	Yes																							
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																							
	Partial Mode On, Idle Mode On, Sleep Out	Yes																							
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00h</td></tr><tr><td>SW Reset</td><td>00h</td></tr><tr><td>HW Reset</td><td>00h</td></tr></table>													Status	Default Value	Power On Sequence	00h	SW Reset	00h	HW Reset	00h				
	Status	Default Value																							
	Power On Sequence	00h																							
	SW Reset	00h																							
HW Reset	00h																								
Flow Chart	Serial I/F Mode RDDMADCTR (0Bh) Send D[7:0] Parallel I/F Mode RDDMADCTR (0Bh) Dummy Read Send D[7:0] Host Driver Legend - Command - Parameter - Display - Action - Mode - Sequential transfer																								

RDDCOLMOD (0C00h): Read Display Pixel Format

0C00H		RDDCOLMOD (Read Display Pixel Format)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDDCOLMOD	R	0Ch	0C00h	x	0	1	1	1	0	IFPF[2]	IFPF[1]	IFPF[0]	77												
Description	This command indicates the current status of the display as described in the table below:																								
	Bit	Symbol	Description		Comment																				
	D2	IFPF[2]	DBI Pixel Format(Control Interface Color Format)		'001' = SPI 1-1-1 / pixel, '010' = SPI 3-3-2 / pixel, '011' = SPI 256 Gray / pixel, '101' = 16-bits / pixel, '110' = 18-bits / pixel, '111' = 24-bits / pixel, others are no define																				
	D1	IFPF[1]																							
	D0	IFPF[0]																							
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																							
	Normal Mode On, Idle Mode On, Sleep Out	Yes																							
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																							
	Partial Mode On, Idle Mode On, Sleep Out	Yes																							
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>77h</td></tr><tr><td>SW Reset</td><td>77h</td></tr><tr><td>HW Reset</td><td>77h</td></tr></table>													Status	Default Value	Power On Sequence	77h	SW Reset	77h	HW Reset	77h				
	Status	Default Value																							
	Power On Sequence	77h																							
	SW Reset	77h																							
HW Reset	77h																								
Flow Chart	Serial I/F Mode RDDCOLMOD (0Ch) Send D[7:0] Parallel I/F Mode RDDCOLMOD (0Ch) Dummy Read Send D[7:0] Host Driver																								
	Legend Command Parameter Display Action Mode Sequential transfer																								

RDDIM (0D00h): Read Display Image Mode

0D00H				RDDIM (Read Display Image Mode)																				
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX											
		MIPI	Other																					
RDDIM	R	0Dh	0D00h	x	D7	D6	D5	D4	D3	D2	D1	D0	00											
Description	The display module returns the display image mode status.																							
	Bit	Symbol	Description		Comment																			
	D7	Reserved			'0'																			
	D6	Reserved			'0'																			
	D5	INVON	Inversion On/Off		"1" = Inversion is On, "0" = Inversion is Off																			
	D4	ALLON	All Pixel On		'0' = Normal display '1' = White display																			
	D3	ALLOFF	All Pixel Off		'0' = Normal display '1' = Black display																			
D2~D0	Reserved			'000'																				
Register Availability																								
	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>												Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																						
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																						
	Normal Mode On, Idle Mode On, Sleep Out	Yes																						
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																						
Partial Mode On, Idle Mode On, Sleep Out	Yes																							
Sleep In	Yes																							
Default																								
	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00h</td></tr><tr><td>SW Reset</td><td>00h</td></tr><tr><td>HW Reset</td><td>00h</td></tr></table>												Status	Default Value	Power On Sequence	00h	SW Reset	00h	HW Reset	00h				
	Status	Default Value																						
	Power On Sequence	00h																						
SW Reset	00h																							
HW Reset	00h																							
Flow Chart																								
	Serial I/F Mode RDDIM (0Dh) Send D[7:0] Parallel I/F Mode RDDIM (0Dh) Dummy Read Send D[7:0] Host Driver Legend Command Parameter Display Action Mode Sequential transfer																							

RDDSM (0E00h): Read Display Signal Mode

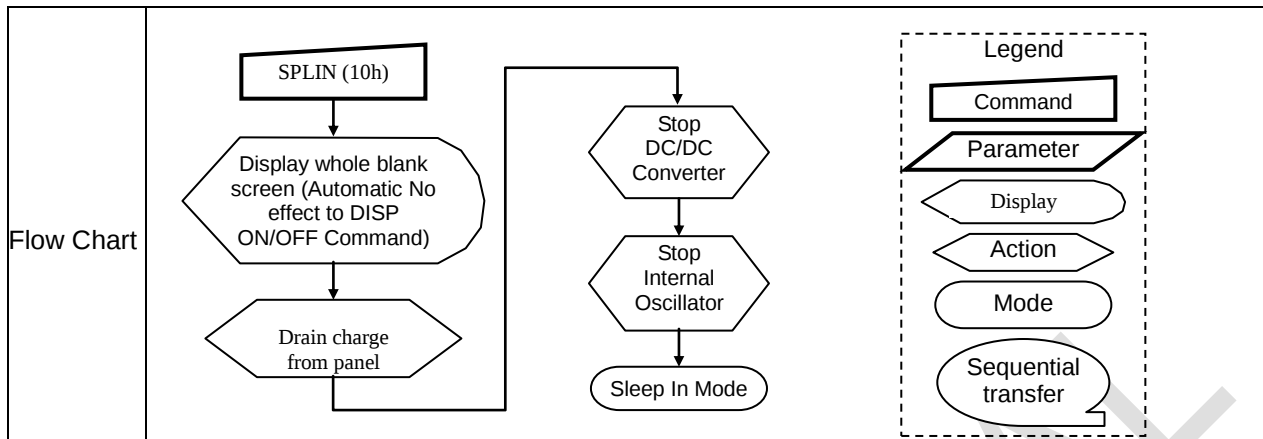
0E00H				RDDSM (Read Display Signal Mode)																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDDSM	R	0Eh	0E00h	x	D7	D6	D5	D4	D3	D2	D1	D0	00												
Description	The display module returns the Display Signal Mode.																								
	Bit	Symbol	Description				Comment																		
	D7	TEON	Tearing Effect Line On/Off				"1" = On, "0" = Off																		
	D6	TELOM	Tearing effect line mode				"0" = mode1, "1" = mode2																		
	D5	Reserved					'0'																		
	D4	Reserved					'0'																		
	D3	Reserved					'0'																		
	D2	Reserved					'0'																		
	D1	Reserved					'0'																		
	D0	Error on DSI	Error on DSI				'0' = No Error '1' = Error																		
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																							
	Normal Mode On, Idle Mode On, Sleep Out	Yes																							
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																							
	Partial Mode On, Idle Mode On, Sleep Out	Yes																							
	Sleep In	Yes																							
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00h</td></tr><tr><td>SW Reset</td><td>00h</td></tr><tr><td>HW Reset</td><td>00h</td></tr></table>													Status	Default Value	Power On Sequence	00h	SW Reset	00h	HW Reset	00h				
	Status	Default Value																							
	Power On Sequence	00h																							
	SW Reset	00h																							
HW Reset	00h																								
Flow Chart	Serial I/F Mode RDDSM (0Eh) Send D[7:0] Parallel I/F Mode RDDSM (0Eh) Dummy Read Send D[7:0] Host Driver Legend Command Parameter Display Action Mode Sequential transfer																								

RDDSDR (0F00h): Read Display Self-Diagnostic Result

0F00H				RDDSDR (Read Display Self-Diagnostic Result)																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDDSDR	R	0Fh	0F00h	x	0	0	0	0	0	0	0	checksum_comp	00												
Description	The display module returns the self-diagnostic results following a Sleep Out command.																								
	<table><tr><th>Bit</th><th>Symbol</th><th>Description</th><th>Comment</th></tr><tr><td>D0</td><td>Reserved</td><td>checksum_comp</td><td>'0'</td></tr></table>													Bit	Symbol	Description	Comment	D0	Reserved	checksum_comp	'0'				
Bit	Symbol	Description	Comment																						
D0	Reserved	checksum_comp	'0'																						
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00h</td></tr><tr><td>SW Reset</td><td>00h</td></tr><tr><td>HW Reset</td><td>00h</td></tr></table>													Status	Default Value	Power On Sequence	00h	SW Reset	00h	HW Reset	00h				
Status	Default Value																								
Power On Sequence	00h																								
SW Reset	00h																								
HW Reset	00h																								
Flow Chart	Serial I/F Mode RDDSDR (0Fh) Send D[7:0] Parallel I/F Mode RDDSTR (0Fh) Dummy Read Send D[7:0] Host Driver Legend - Command - Parameter - Display - Action - Mode - Sequential transfer																								

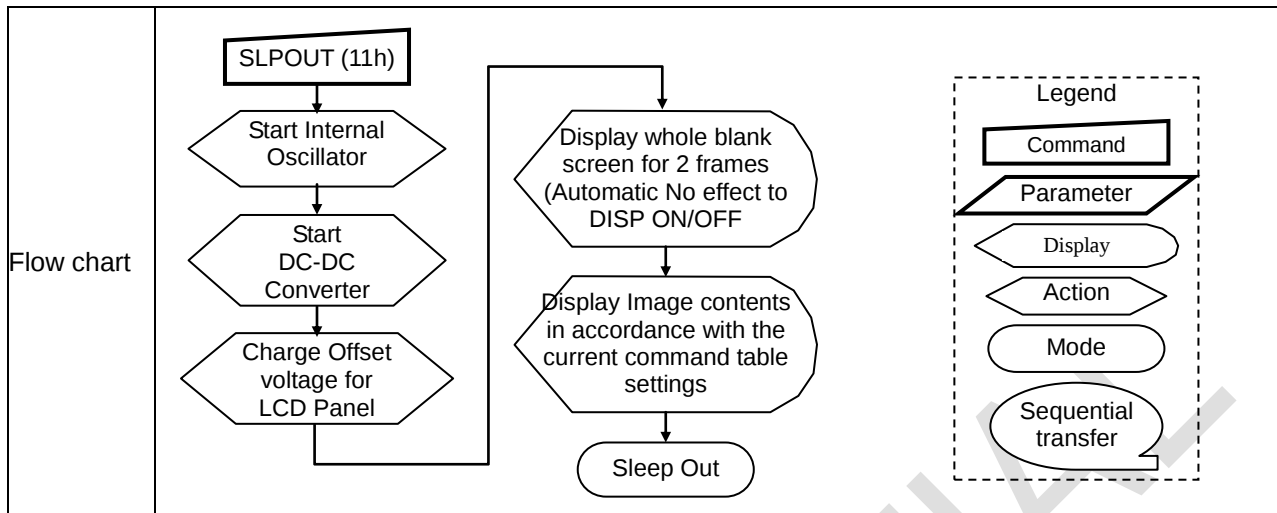
SLPIN (1000h): Sleep In

1000H		SLPIN (Sleep In)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
SLPIN	W	10h	1000h	No Argument																					
Description	This command causes the display module to enter the minimum power consumption mode. In this mode the DC/DC converter is stopped, Internal display oscillator is stopped, and panel scanning is stopped. The control Interface such as registers is still working and keeps its values. After Sleep in command, user can send PCLK, HS and VS information on RGB I/F for blank display and this information is valid during 2 frames if there is used Normal Mode On in Sleep Out-mode. There is used an internal oscillator for blank display.																								
Restriction	This command has no effect when the display module is already in Sleep mode. Sleep In Mode can only be exit by the Sleep Out Command (11h). It must wait 5msec before sending next command for the supply voltages and clock circuits to stabilize. It must wait 120msec after sending Sleep Out command (when in Sleep In Mode) before Sleep In command can be sent.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Sleep In Mode</td></tr><tr><td>SW Reset</td><td>Sleep In Mode</td></tr><tr><td>HW Reset</td><td>Sleep In Mode</td></tr></table>													Status	Default Value	Power On Sequence	Sleep In Mode	SW Reset	Sleep In Mode	HW Reset	Sleep In Mode				
Status	Default Value																								
Power On Sequence	Sleep In Mode																								
SW Reset	Sleep In Mode																								
HW Reset	Sleep In Mode																								



SLPOUT (1100h): Sleep Out

1100H	SLPOUT (Sleep Out)																								
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
SLPOUT	W	11h	1100h	No Argument																					
Description	This command causes the display module to exit Sleep mode. All blocks inside the display module are enabled. The host processor sends PCLK, HS and VS information to display modules two frames before this command is sent when the display module is in Normal Mode.																								
Restriction	This command shall not cause any visible effect on the display device when the display module is not in Sleep mode. The host processor must wait five milliseconds after sending this command before sending another command. This delay allows the supply voltages and clock circuits to stabilize. The host processor must wait 120 milliseconds after sending a Sleep Out command before sending a Sleep-In command. The display module loads the display module's default values to the registers when exiting the Sleep mode. There shall not be any abnormal visual effect on the display device when loading the registers if the factory default and register values are the same or when the display module is not in Sleep mode. The display module runs the self-diagnostic functions after this command is received.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Sleep In Mode</td></tr><tr><td>SW Reset</td><td>Sleep In Mode</td></tr><tr><td>HW Reset</td><td>Sleep In Mode</td></tr></table>													Status	Default Value	Power On Sequence	Sleep In Mode	SW Reset	Sleep In Mode	HW Reset	Sleep In Mode				
Status	Default Value																								
Power On Sequence	Sleep In Mode																								
SW Reset	Sleep In Mode																								
HW Reset	Sleep In Mode																								



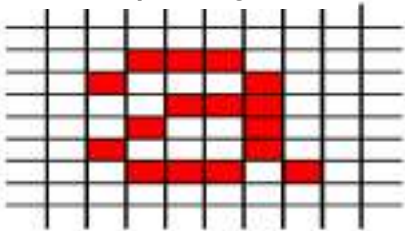
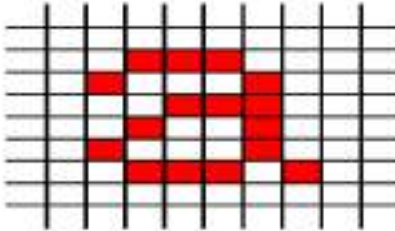
PTLON (1200h): Partial Display Mode On

1200H		PTLON (Partial Display Mode On)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
PTLON	W	12h	1200h	No Argument																					
Description	This command causes the display module to enter the Partial Display Mode. The Partial Display Mode window is described by the Partial Area (30h) command. To leave Partial Display Mode, the Normal Display Mode On (13h) command should be written. The host processor continues to send PCLK, HS and VS information to display modules for two frames after this command is sent when the display module is in Normal Display Mode.																								
Restriction	This command has no effect when Partial Display Mode is already active.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Normal display mode On</td></tr><tr><td>SW Reset</td><td>Normal display mode On</td></tr><tr><td>HW Reset</td><td>Normal display mode On</td></tr></table>													Status	Default Value	Power On Sequence	Normal display mode On	SW Reset	Normal display mode On	HW Reset	Normal display mode On				
Status	Default Value																								
Power On Sequence	Normal display mode On																								
SW Reset	Normal display mode On																								
HW Reset	Normal display mode On																								
Flow Chart	Refer to Partial Area (30h)																								

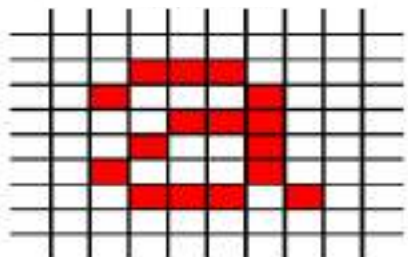
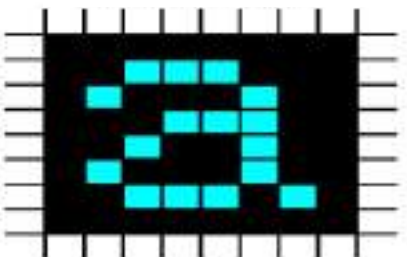
NORON (1300h): Normal Display Mode On

1300H		NORON (Normal Display Mode On)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
NORON	W	13h	1300h	No Argument																					
Description	This command causes the display module to enter the Normal mode. Normal Mode is defined as Partial Display mode. The host processor sends PCLK, HS and VS information to Type 2 display modules two frames before this command is sent when the display module is in Partial Display Mode.																								
Restriction	This command has no effect when Normal Display mode is already active.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Normal Display Mode On</td></tr><tr><td>SW Reset</td><td>Normal Display Mode On</td></tr><tr><td>HW Reset</td><td>Normal Display Mode On</td></tr></table>													Status	Default Value	Power On Sequence	Normal Display Mode On	SW Reset	Normal Display Mode On	HW Reset	Normal Display Mode On				
Status	Default Value																								
Power On Sequence	Normal Display Mode On																								
SW Reset	Normal Display Mode On																								
HW Reset	Normal Display Mode On																								
Flow Chart	Refer to the description of Partial Area (3000h)																								

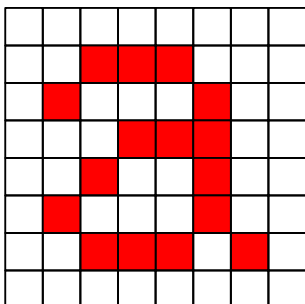
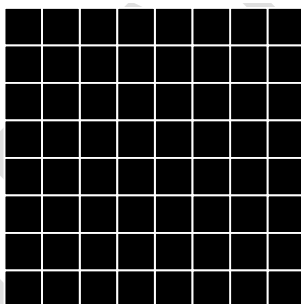
INVOFF (2000H): Display Inversion Off

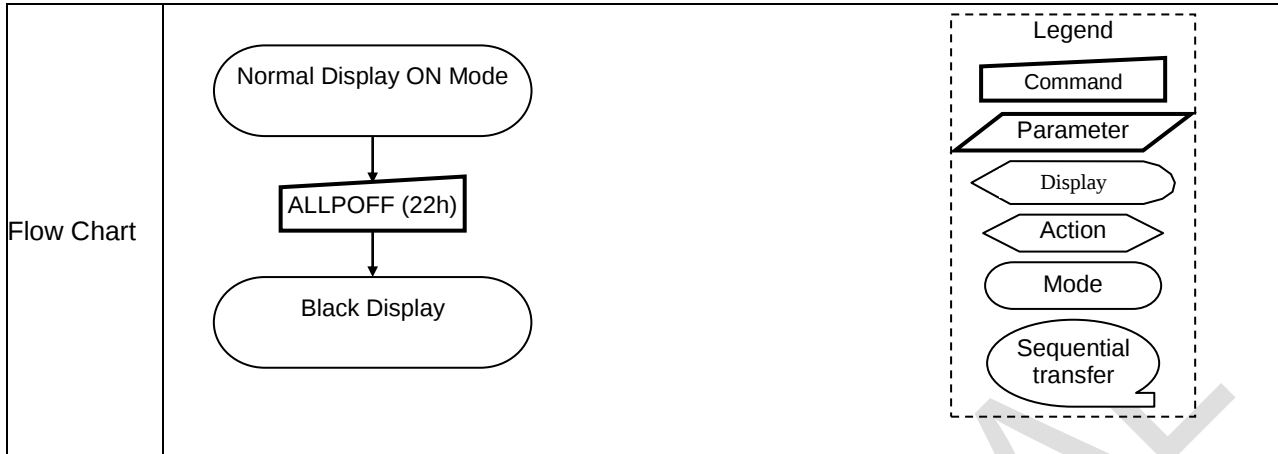
2000H				INVOFF (Display Inversion Off)																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
INVOFF	W	20h	2000h	No Argument																					
Description	This command causes the display module to stop inverting the image data on the display device. No status bits are changed. Input Image   Display Panel 																								
Restriction	This command has no effect when the display module is not inverting the display image.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Display Inversion off</td></tr><tr><td>SW Reset</td><td>Display Inversion off</td></tr><tr><td>HW Reset</td><td>Display Inversion off</td></tr></table>													Status	Default Value	Power On Sequence	Display Inversion off	SW Reset	Display Inversion off	HW Reset	Display Inversion off				
Status	Default Value																								
Power On Sequence	Display Inversion off																								
SW Reset	Display Inversion off																								
HW Reset	Display Inversion off																								
Flow Chart	Display Inversion On Mode ↓ INVOFF (20h) ↓ Display Inversion OFF Mode Legend - Command - Parameter - Display - Action - Mode - Sequential transfer																								

INVON (2100H): Display Inversion On

2100H		INVON (Display Inversion On)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
INVON	W	21h	2100h	No Argument																					
Description	This command causes the display module to invert the image data only on the display device. No status bits are changed. Input Image   Display Panel 																								
Restriction	This command has no effect when module is already in inversion on mode.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Display Inversion off</td></tr><tr><td>SW Reset</td><td>Display Inversion off</td></tr><tr><td>HW Reset</td><td>Display Inversion off</td></tr></table>													Status	Default Value	Power On Sequence	Display Inversion off	SW Reset	Display Inversion off	HW Reset	Display Inversion off				
Status	Default Value																								
Power On Sequence	Display Inversion off																								
SW Reset	Display Inversion off																								
HW Reset	Display Inversion off																								
Flow Chart	Display Inversion OFF Mode ↓ INVON (21h) ↓ Display Inversion ON Mode Legend Command Parameter Display Action Mode Sequential transfer																								

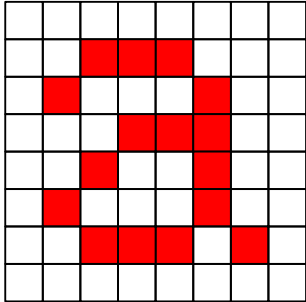
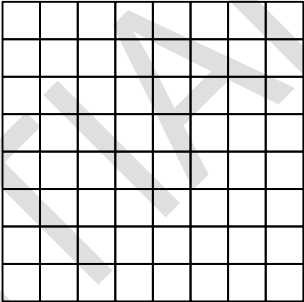
ALLPOFF (2200H): All Pixel Off

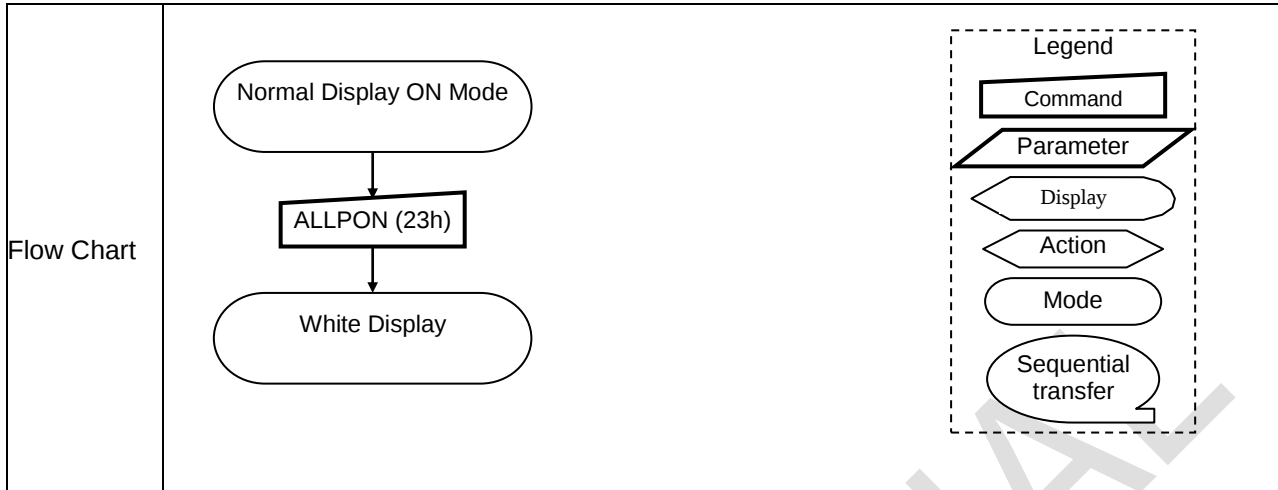
2200H		ALLPOFF																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
ALLPOFF	W	22h	2200h	No Argument																					
Description	This command turns the display panel black in Sleep Out mode and a status of the Display On/Off register can be on or off. This command does not change any other status. Input Image  ➔ Display Panel  “All Pixels On”, “Normal Display Mode On” or “Partial Mode On” commands are used to leave this mode. The display panel is showing the content of the Input Image after “Normal Display On” and “Partial Mode On” commands.																								
	Restriction	-																							
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Display Inversion off</td></tr><tr><td>SW Reset</td><td>Display Inversion off</td></tr><tr><td>HW Reset</td><td>Display Inversion off</td></tr></table>													Status	Default Value	Power On Sequence	Display Inversion off	SW Reset	Display Inversion off	HW Reset	Display Inversion off				
	Status	Default Value																							
Power On Sequence	Display Inversion off																								
SW Reset	Display Inversion off																								
HW Reset	Display Inversion off																								



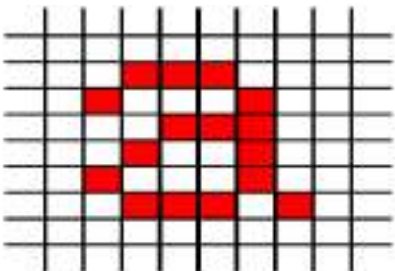
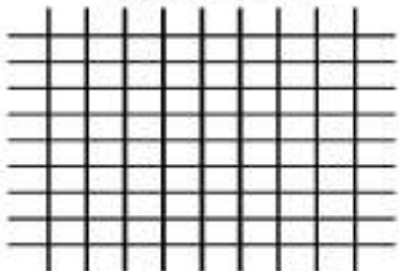
CONFIDENTIAL

ALLPON (2300H): All Pixel On

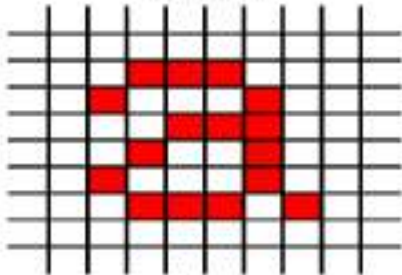
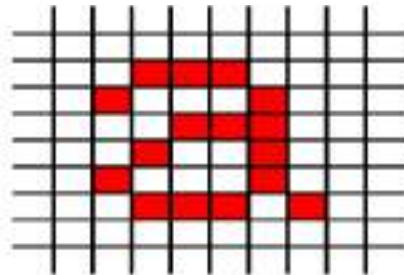
2300H				ALLPON																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
ALLPON	W	23h	2300h	No Argument																					
Description	This command turns the display panel white in Sleep Out mode and a status of the Display On/Off register can be on or off. This command does not change any other status. Input Image  Display Panel  “All Pixels Off”, “Normal Display Mode On” or “Partial Mode On” commands are used to leave this mode. The display panel is showing the content of the Input Image after “Normal Display On” and “Partial Mode On” commands.																								
	-																								
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Display Inversion off</td></tr><tr><td>SW Reset</td><td>Display Inversion off</td></tr><tr><td>HW Reset</td><td>Display Inversion off</td></tr></table>													Status	Default Value	Power On Sequence	Display Inversion off	SW Reset	Display Inversion off	HW Reset	Display Inversion off				
Status	Default Value																								
Power On Sequence	Display Inversion off																								
SW Reset	Display Inversion off																								
HW Reset	Display Inversion off																								



DISPOFF (2800h): Display Off

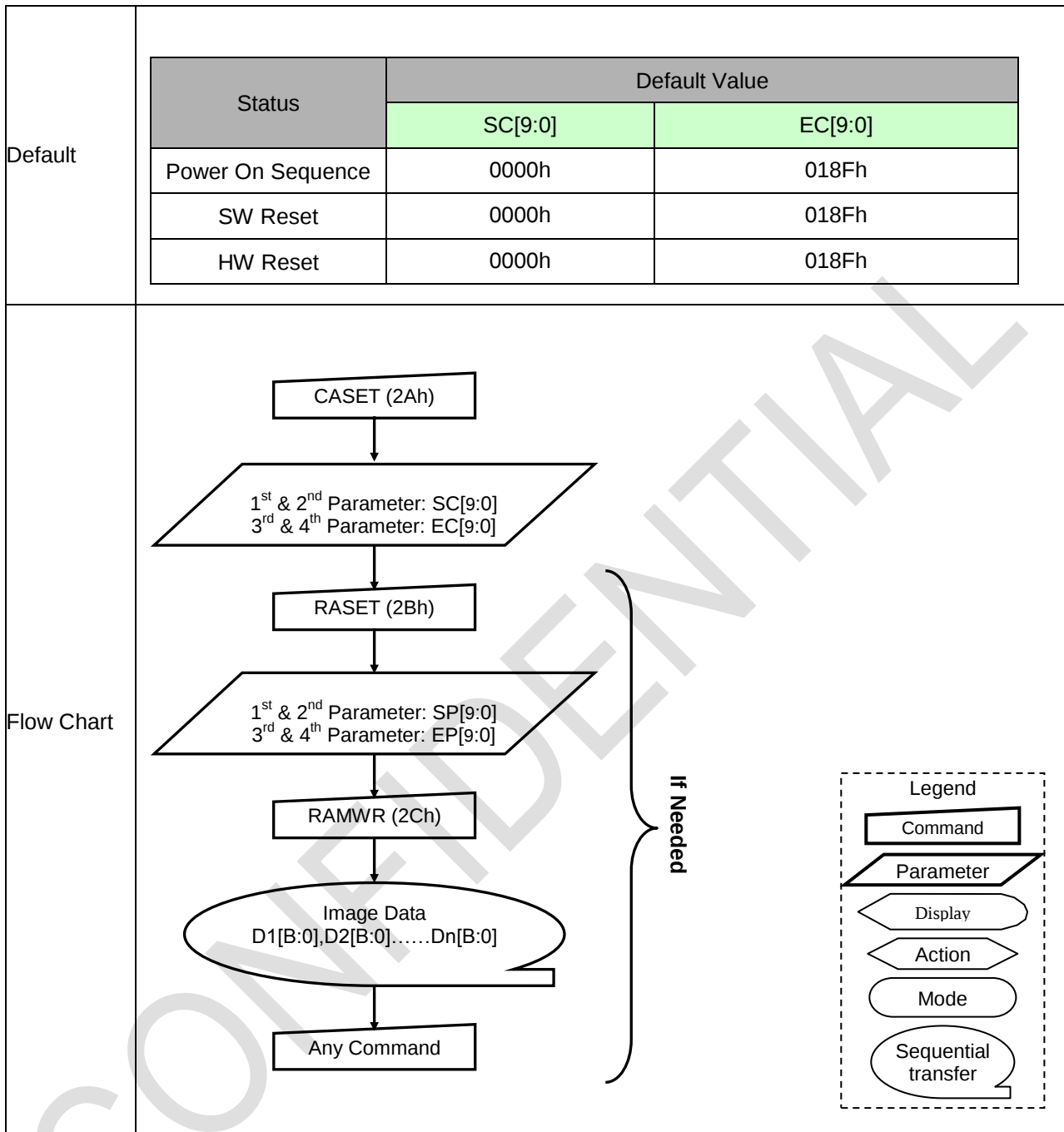
2800H		DISPOFF (Display Off)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
DISPOFF	W	28h	2800h	No Argument																					
Description	This command causes the display module to stop displaying the image data on the display device. No status bits are changed. Input Image   Display Panel 																								
Restriction	This command has no effect when module is already in display off mode.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Display Off</td></tr><tr><td>SW Reset</td><td>Display Off</td></tr><tr><td>HW Reset</td><td>Display Off</td></tr></table>													Status	Default Value	Power On Sequence	Display Off	SW Reset	Display Off	HW Reset	Display Off				
Status	Default Value																								
Power On Sequence	Display Off																								
SW Reset	Display Off																								
HW Reset	Display Off																								
Flow Chart	Display On Mode ↓ DISPOFF (28h) ↓ Display OFF Mode Legend Command Parameter Display Action Mode Sequential transfer																								

DISPON (2900h): Display On

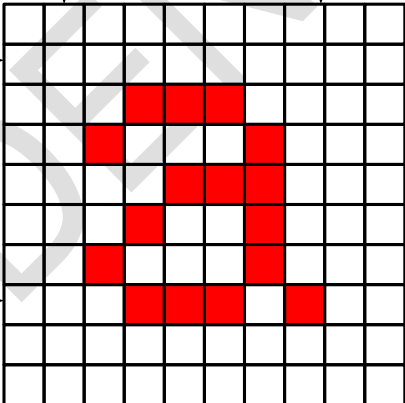
2900H				DISPON (Display On)																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
DISPON	W	29h	2900h	No Argument																					
Description	This command causes the display module to start displaying the image data on the display device. No status bits are changed. Input Image  Display Panel 																								
Restriction	This command has no effect when module is already in display on mode.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>Display Off</td></tr><tr><td>SW Reset</td><td>Display Off</td></tr><tr><td>HW Reset</td><td>Display Off</td></tr></table>													Status	Default Value	Power On Sequence	Display Off	SW Reset	Display Off	HW Reset	Display Off				
Status	Default Value																								
Power On Sequence	Display Off																								
SW Reset	Display Off																								
HW Reset	Display Off																								
Flow Chart	Display OFF Mode ↓ DISPON (29h) ↓ Display ON Mode Legend - Command - Parameter - Display - Action - Mode - Sequential transfer																								

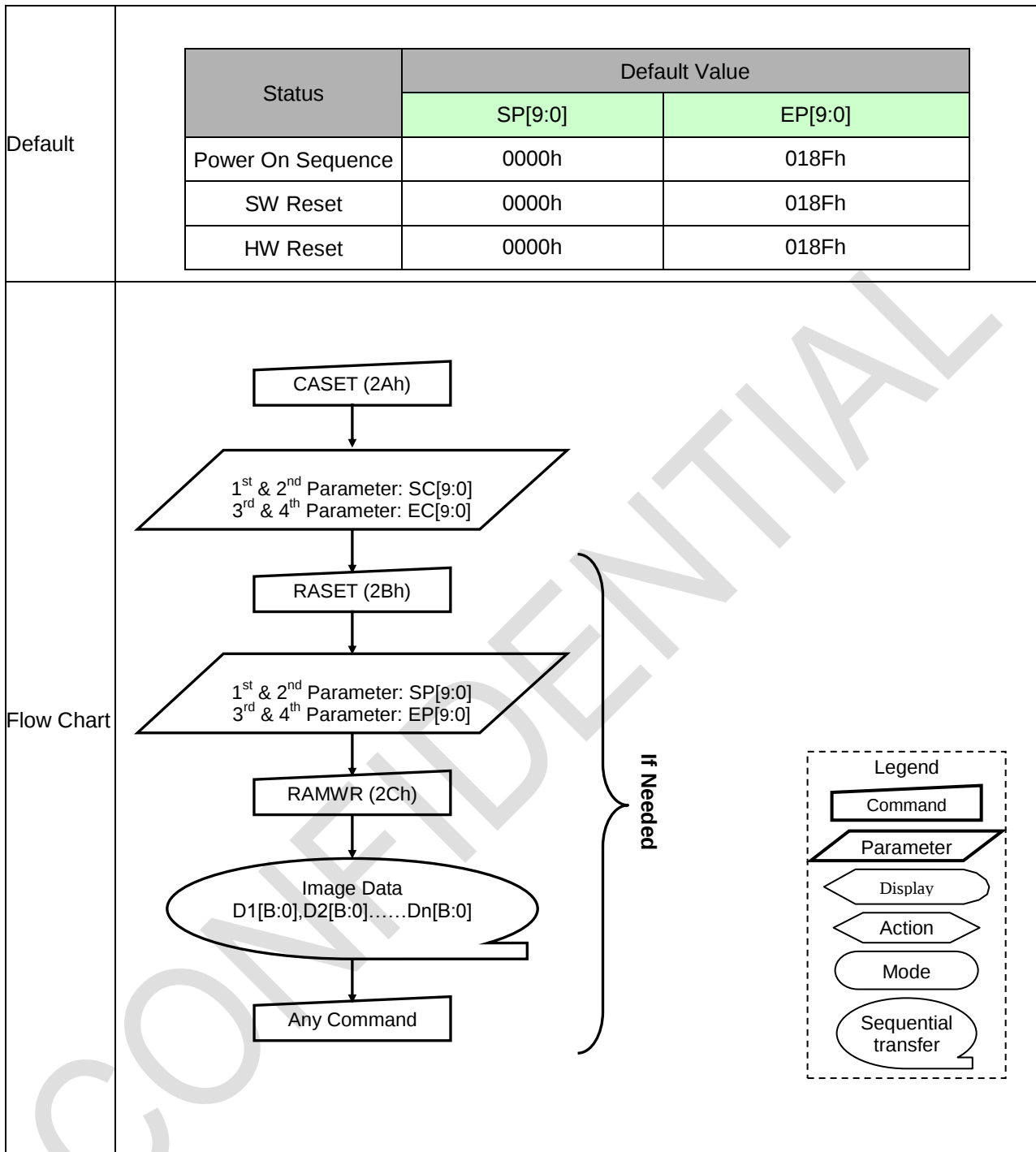
CASET(2A00h~2A03h) : Set Column Start Address

CASET																									
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
CASET	W/R	2Ah	2A00h	x	-	-	-	-	-	-	SC9	SC8	00												
			2A01h	x	SC7	SC6	SC5	SC4	SC3	SC2	SC1	SC0	00												
			2A02h	x	-	-	-	-	-	-	EC9	EC8	01												
			2A03h	x	EC7	EC6	EC5	EC4	EC3	EC2	EC1	EC0	8F												
Description	This command defines the column extent of the frame memory accessed by the host processor with the read_memory_continue and write_memory_continue commands. This command makes no change on the other driver status. The values of SC[9:0] and EC[9:0] are referred when RAMWR command comes. Each value represents one column line in the Frame Memory. SC[9:0] EC[9:0] SP[9:0] EP[9:0]																								
Restriction	(1) SC[9:0] always must be equal to or less than EC[9:0]. (2) The SC[9:0] and EC[9:0]-SC[9:0]+1 must can be divisible by 2.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								



RASET(2B00h~2B03h) : Set Row Start Address

2B00H		RASET																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RASET	W/R	2Bh	2B00h	x	-	-	-	-	-	-	SP9	SP8	00												
			2B01h	x	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0	00												
			2B02h	x	-	-	-	-	-	-	EP9	EP8	01												
			2B03h	x	EP7	EP6	EP5	EP4	EP3	EP2	EP1	EP0	8F												
Description	This command defines the page extent of the frame memory accessed by the host processor with the write_memory_continue and read_memory_continue command. This command makes no change on the other driver status. The values of SP[9:0] and EP[9:0] are referred when RAMWR command comes. Each value represents one Page line in the Frame Memory. SC[9:0] EC[9:0] SP[9:0] EP[9:0] 																								
Restriction	(1) SP[9:0] always must be equal to or less than EP[9:0] (2) The SP[9:0] and EP[9:0]-SP[9:0]+1 must can be divisible by 2.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								



RAMWR (2C00h): Memory Write

2C00H				RAMWR																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RAMWR	R/W	2Ch	2C00h	X	0	0	1	0	1	1	0	0	2C												
			1 st Pixel	X	D ₁₇	D ₁₆	D ₁₅	D ₁₄	D ₁₃	D ₁₂	D ₁₁	D ₁₀													
			:	X	:	:	:	:	:	:	:	:													
			N th Pixel	X	D _{N7}	D _{N6}	D _{N5}	D _{N4}	D _{N3}	D _{N2}	D _{N1}	D _{N0}													
Description	This command transfers image data from the host processor to the display module's frame memory starting at the pixel location specified by preceding CASET (2Ah) and RASET (2Bh) commands. If MV(36h-B5) = 0: The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixel Data 1 is stored in frame memory at (SC, SP). The column register is then incremented and pixels are written to the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are written to the frame memory until the page register equals the End Page (EP) value or the host processor sends another command. If MV(36h-B5) = 1: The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixel Data 1 is stored in frame memory at (SC, SP). The page register is then incremented and pixels are written to the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are written to the frame memory until the column register equals the End column (EC) value or the host processor sends another command.																								
Restriction	A Memory Write should follow a CASET(2Ah), RASET(2Bh) or MADCTR(36h) to define the write location. Otherwise, data written with RAMWR(2Ch) and any following RAMWRC(3Ch) commands is written to undefined locations.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								

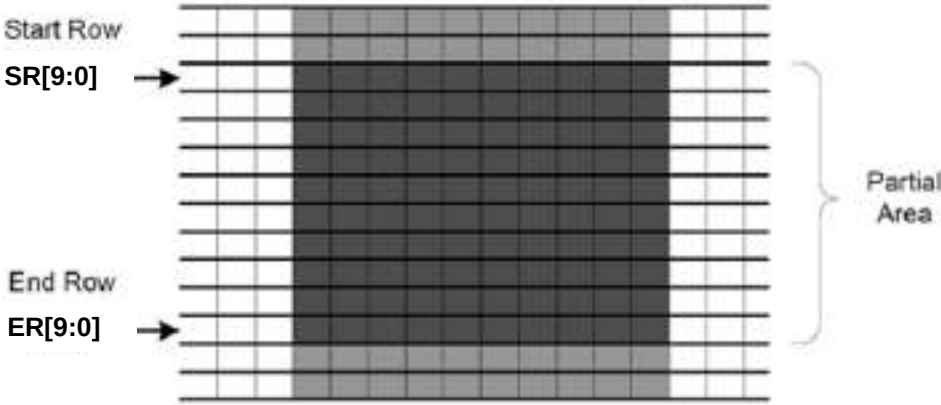
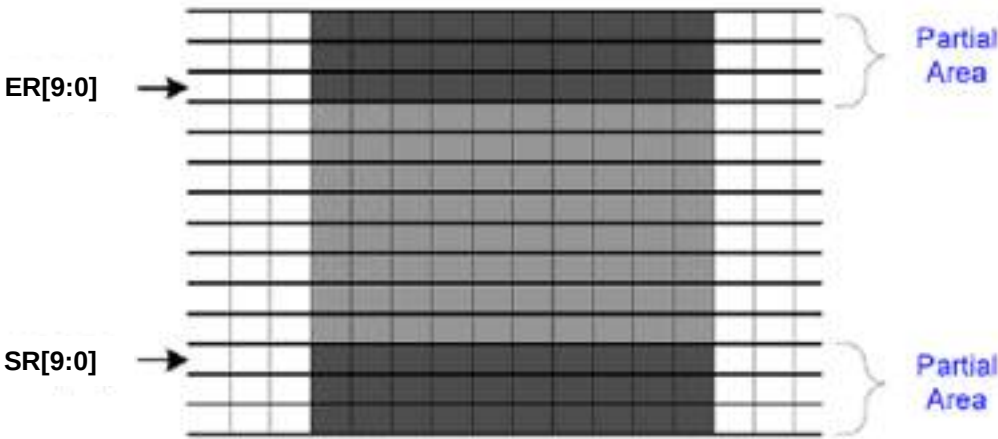
Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>Contents of memory is set randomly</td></tr> <tr> <td>SW Reset</td><td>Contents of memory is not cleared</td></tr> <tr> <td>HW Reset</td><td>Contents of memory is not cleared</td></tr> </tbody> </table>	Status	Default Value	Power On Sequence	Contents of memory is set randomly	SW Reset	Contents of memory is not cleared	HW Reset	Contents of memory is not cleared
Status	Default Value								
Power On Sequence	Contents of memory is set randomly								
SW Reset	Contents of memory is not cleared								
HW Reset	Contents of memory is not cleared								
Flow chart	<pre> graph TD A[RAMWR (2Ch)] --> B([Image Data D1[B:0], D2[B:0].....Dn[B:0]]) B --> C[Any Command] </pre> Legend - Command: Rectangle - Parameter: Parallelogram - Display: Rounded rectangle - Action: Arrow - Mode: Oval - Sequential transfer: Oval with tail								

RAMRD (2E00h): Memory Read

2E00H				RAMRD																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RAMRD	R/W	2Eh	2E00h	X	0	0	1	0	1	1	1	0	2E												
			1 st Pixel	X	D ₁₇	D ₁₆	D ₁₅	D ₁₄	D ₁₃	D ₁₂	D ₁₁	D ₁₀													
			:	X	:	:	:	:	:	:	:	:													
			N th Pixel	X	D _{N7}	D _{N6}	D _{N5}	D _{N4}	D _{N3}	D _{N2}	D _{N1}	D _{N0}													
Description	This command transfers image data from the display module's frame memory to the host processor starting at the pixel location specified by preceding CASET (2Ah) and RASET (2Bh) commands. If MV(36h-B5) = 0: The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixels are read from frame memory at (SC, SP). The column register is then incremented and pixels read from the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are read from the frame memory until the page register equals the End Page (EP) value or the host processor sends another command. If MV(36h-B5) = 1: The column and page registers are reset to the Start Column (SC) and Start Page (SP), respectively. Pixels are read from frame memory at (SC, SP). The page register is then incremented and pixels read from the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are read from the frame memory until the column register equals the End Column (EC) value or the host processor sends another command.																								
Restriction	There is no restriction on length of parameters.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								

Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>Contents of memory is set randomly</td></tr> <tr> <td>SW Reset</td><td>Contents of memory is not cleared</td></tr> <tr> <td>HW Reset</td><td>Contents of memory is not cleared</td></tr> </tbody> </table>	Status	Default Value	Power On Sequence	Contents of memory is set randomly	SW Reset	Contents of memory is not cleared	HW Reset	Contents of memory is not cleared
Status	Default Value								
Power On Sequence	Contents of memory is set randomly								
SW Reset	Contents of memory is not cleared								
HW Reset	Contents of memory is not cleared								
Flow chart	<pre> graph TD A[RAMRD 2Eh] --> B[/Dummy Read/] B --> C([Image Data D1[B:0], D2[B:0].....Dn[B:0]]) C --> D[Any Command] </pre> Legend - Command - Parameter - Display - Action - Mode - Sequential transfer								

PTLAR (3000h): Partial Area

3000H				PTLAR (Partial Area)									
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
		MIPI	Other										
PTLAR	R/W	30h	3000h	x	-	-	-	-	-	-	SR9	SR8	00
			3001h	x	SR7	SR6	SR5	SR4	SR3	SR2	SR1	SR0	00
			3002h	x	-	-	-	-	-	-	ER9	ER8	01
			3003h	x	ER7	ER6	ER5	ER4	ER3	ER2	ER1	ER0	8F
Description	This command defines the Partial Display mode's display area. There are two parameters associated with this command, the first defines the Start Row (SR) and the second the End Row (ER), as illustrated in the following figure. If End Row > Start Row  If End Row < Start Row  If End Row = Start Row then the Partial Area will be one row deep.												
	Restriction	SR[9:0] and ER[9:0] settings should be within max available Display Area.											

Register Availability

Status	Availability
Normal Mode On, Idle Mode Off, Sleep Out	Yes
Normal Mode On, Idle Mode On, Sleep Out	Yes
Partial Mode On, Idle Mode Off, Sleep Out	Yes
Partial Mode On, Idle Mode On, Sleep Out	Yes
Sleep In	Yes

Default

Status	Default Value	
	SR[9:0]	ER[9:0]
Power On Sequence	0000h	018Fh
SW Reset	0000h	018Fh
HW Reset	0000h	018Fh

Flow chart

1. To Enter Partial Mode

```

graph TD
    PTLAR[PTLAR 30h] --> P1[/1st & 2nd Parameter: SR[9:0]/]
    P1 --> P2[/3rd & 4th Parameter: ER[9:0]/]
    P2 --> PTLON[PTLON 12h]
    PTLON --> PM([Partial Mode])
                    
```

2. To Exit Partial Mode

```

graph TD
    PM([Partial Mode]) --> DISPOFF[DISPOFF 28h]
    DISPOFF --> NORON[NORON 13h]
    NORON --> PMOFF([Partial Mode OFF])
    PMOFF --> ID([Image Data  
D1[B:0], D2[B:0]...  
...Dn[B:0]])
    ID --> DISON[DISON 29h]
                    
```

Optional to prevent tearing effect image display

```

graph LR
    DISPOFF -.-> OTE[Optional to prevent tearing effect image display]
                    
```

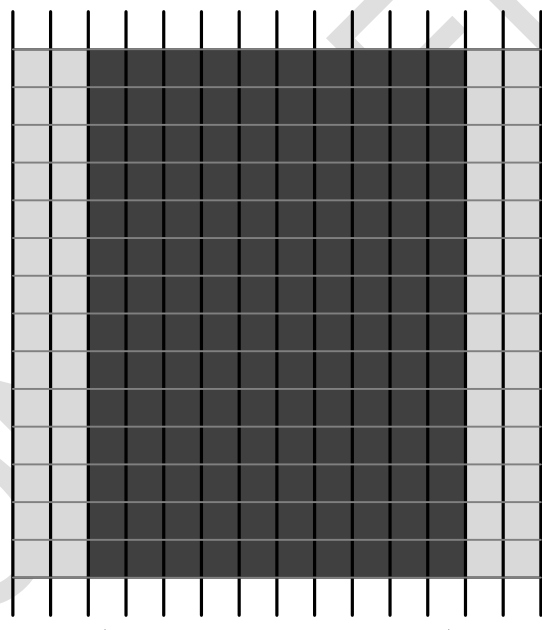
Legend

```

graph TD
    subgraph Legend
        direction TB
        C[Command]
        P[/Parameter/]
        D[/Display/]
        A[/Action/]
        M([Mode])
        ST([Sequential transfer])
    end
                    
```

Note : B=23

PTLAR (3100h): Vertical Partial Area

3000H		PTLAR (Partial Area)											
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
		MIPI	Other										
PTLAR	R/W	30h	3100h	x	-	-	-	-	-	-	-	SC8	00
			3101h	x	SC7	SC6	SC5	SC4	SC3	SC2	SC1	SC0	00
			3102h	x	-	-	-	-	-	-	-	EC8	01
			3103h	x	EC7	EC6	EC5	EC4	EC3	EC2	EC1	EC0	8F
Description	This command defines the Vertical Partial Display mode's display area. There are two parameters associated with this command, the first defines the Start Column (SC) and the second the End Column (EC), as illustrated in the following figure. If End Column > Start Column Start Column SC[9:0] End Column EC[9:0]  Partial Area If End Column < Start Column												

	End Column EC[9:0] Start Column SC[9:0] Partial Area Partial Area If End Column = Start Column then the Partial Area will be one column deep.												
Restriction	SC[9:0] and EC[9:0] settings should be within max available Display Area.												
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
Normal Mode On, Idle Mode Off, Sleep Out	Yes												
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Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												

Default	<table><tr><th rowspan="2">Status</th><th colspan="2">Default Value</th></tr><tr><th>SC[9:0]</th><th>EC[9:0]</th></tr><tr><td>Power On Sequence</td><td>0000h</td><td>018Fh</td></tr><tr><td>SW Reset</td><td>0000h</td><td>018Fh</td></tr><tr><td>HW Reset</td><td>0000h</td><td>018Fh</td></tr></table>		Status	Default Value		SC[9:0]	EC[9:0]	Power On Sequence	0000h	018Fh	SW Reset	0000h	018Fh	HW Reset	0000h	018Fh
	Status	Default Value														
		SC[9:0]	EC[9:0]													
	Power On Sequence	0000h	018Fh													
	SW Reset	0000h	018Fh													
HW Reset	0000h	018Fh														
Flow chart	1. To Enter Partial Mode <pre>graph TD; PTLAR[PTLAR 30h] --> SR[/1st & 2nd Parameter: SR[9:0]/]; SR --> ER[/3rd & 4th Parameter: ER[9:0]/]; ER --> PTLON[PTLON 12h]; PTLON --> PM([Partial Mode]);</pre> 2. To Exit Partial Mode <pre>graph TD; PM([Partial Mode]) --> DISPOFF[DISPOFF 28h]; DISPOFF --> NORON[NORON 13h]; NORON --> PMOFF([Partial Mode OFF]); PMOFF --> ID[/Image Data D1[B:0], D2[B:0]... Dn[B:0]/]; ID --> DISON[DISON 29h]; DISPOFF -.-> Tearing[Optional to prevent tearing effect image display];</pre> Legend - Command - Parameter - Display - Action - Mode - Sequential transfer															
	Note : B=23															

TEOFF (3400h): Tearing Effect Line OFF

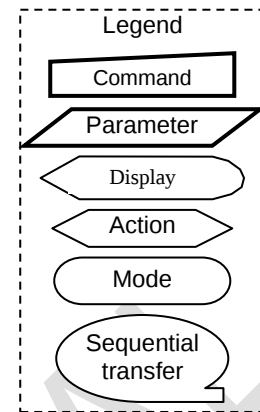
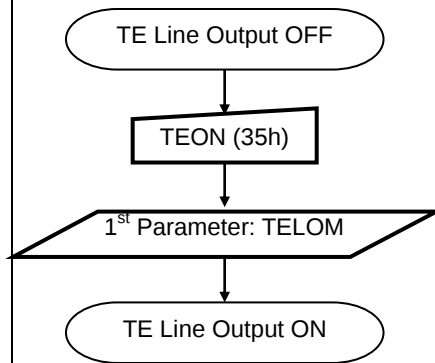
3400H		TEOFF (Tearing Effect Line OFF)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
TEOFF	W	34h	3400h	No Argument																					
Description	This command turns off the display module's Tearing Effect output signal on the TE signal line.																								
Restriction	This command has no effect when the Tearing Effect output is already off.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Status	Default Value																								
Power On Sequence	OFF																								
SW Reset	OFF																								
HW Reset	OFF																								
Flow Chart	TE Line Output ON ↓ TEOFF (34h) ↓ TE Line Output OFF Legend Command Parameter Display Action Mode Sequential transfer																								

TEON (3500h): Tearing Effect Line ON

3500H				TEON (Tearing Effect Line ON)																	
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX								
		MIPI	Other																		
TEON	R/W	35h	3500h	x	0	0	0	0	0	0	0	TELOM	00								
Description	<table><tr><th>Bit</th><th>Symbol</th><th>Description</th><th>Comment</th></tr><tr><td>D0</td><td>TELOM</td><td>Output mode of TE signal</td><td>0:only V-blanking 1:V-blanking +H-blanking</td></tr></table>													Bit	Symbol	Description	Comment	D0	TELOM	Output mode of TE signal	0:only V-blanking 1:V-blanking +H-blanking
	Bit	Symbol	Description	Comment																	
	D0	TELOM	Output mode of TE signal	0:only V-blanking 1:V-blanking +H-blanking																	
	This command turns on the tearing Effect output signal on the TE signal line. The TE signal is not affected by changing MADCTR (36h) B4 (Line Address Order). The Tearing Effect Line On has one parameter that describes the Tearing Effect Output Line mode.																				
	If TELOM = 0:																				
	The Tearing Effect Output line consists of V-Blanking information only.																				
																					
	If TELOM = 1:																				
	The Tearing Effect Output Line consists of both V-Blanking and H-Blanking information.																				
																					
<i>The Tearing Effect Output line shall be active low when the display module is in Sleep mode.</i>																					

Restriction	This command has no effect when Tearing Effect output is already ON.												
Register Availability	<table> <tr> <th>Status</th><th>Availability</th></tr> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Default	<table> <tr> <th>Status</th><th>Default Value</th></tr> <tr> <td>Power On Sequence</td><td>OFF</td></tr> <tr> <td>SW Reset</td><td>OFF</td></tr> <tr> <td>HW Reset</td><td>OFF</td></tr> </table>	Status	Default Value	Power On Sequence	OFF	SW Reset	OFF	HW Reset	OFF				
Status	Default Value												
Power On Sequence	OFF												
SW Reset	OFF												
HW Reset	OFF												

Flow Chart



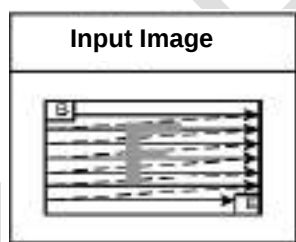
MADCTR (3600h): Scan Direction Control

3600H	MADCTR (Scan Direction Control)												
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
		MIPI	Other										
MADCTR	W	36h	3600h	x	D7	D6	D5	D4	D3	D2	D1	D0	00

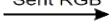
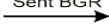
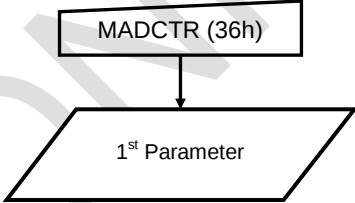
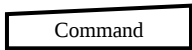
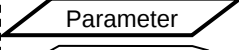
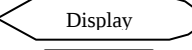
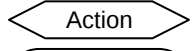
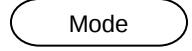
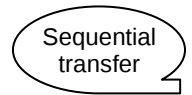
This command defines the scan direction of Source and Gate Driver. This command makes no change on the other driver status.

Bit	Symbol	Description	Comment
D7	MY	Row Address Increment	0: Increasing in vertical 1: Decreasing in vertical
D6	MX	Column Address Increment	0: Increasing in horizontal 1: Increasing in horizontal
D5	MV	Row/Column Order (MV)	0: Row/column exchange 1: Normal
D4	ML	Vertical Refresh Order	0: LCD Refresh Top to Bottom 1: LCD Refresh Bottom to Top
D3	RGB	RGB/BGR Order	'1' =BGR, "0"=RGB
D2	Reserved		0
D1	RSMX	Horizontal Flip	'0' = Normal display '1' = Flipped display
D0	RSMY	Vertical Flip	'0' = Normal display '1' = Flipped display

Description



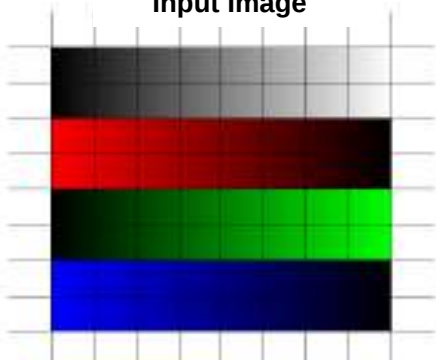
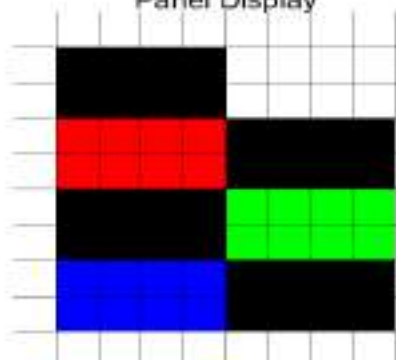
B1	B0	Display Panel
0	0	
0	1	
1	0	
1	1	

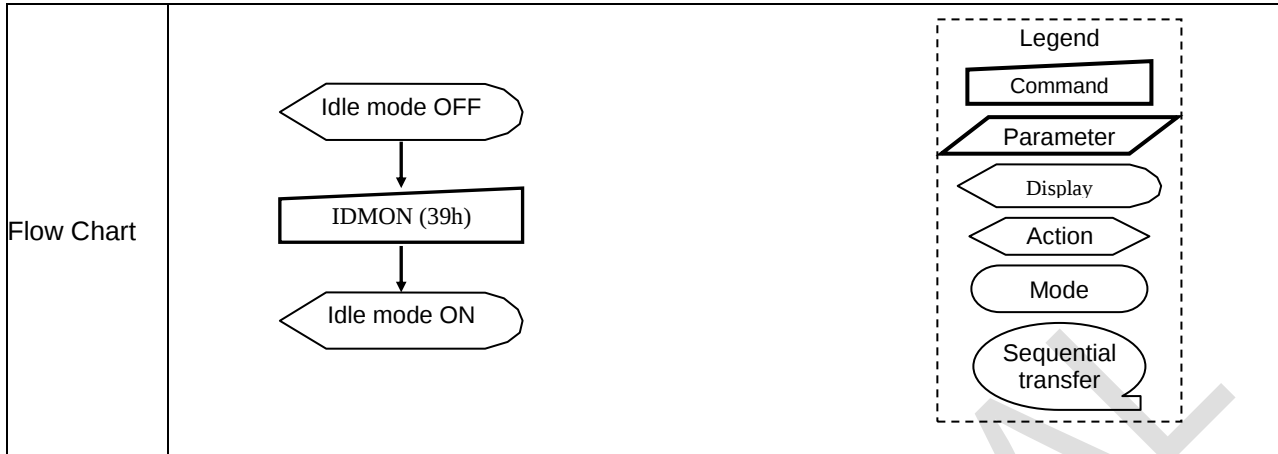
	B3 = 0 Input Image  Sent RGB  Display Panel  B3 = 1 Input Image  Sent BGR  Display Panel 												
Restriction													
Register Availability	<table border="1"> <thead> <tr> <th>Status</th><th>Availability</th></tr> </thead> <tbody> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </tbody> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Default	<table border="1"> <thead> <tr> <th>Status</th><th>Default Value</th></tr> </thead> <tbody> <tr> <td>Power On Sequence</td><td>00h</td></tr> <tr> <td>SW Reset</td><td>00h</td></tr> <tr> <td>HW Reset</td><td>00h</td></tr> </tbody> </table>	Status	Default Value	Power On Sequence	00h	SW Reset	00h	HW Reset	00h				
Status	Default Value												
Power On Sequence	00h												
SW Reset	00h												
HW Reset	00h												
Flow chart	 Legend  Command  Parameter  Display  Action  Mode  Sequential transfer												

IDMOFF (3800h): Idle Mode Off

3800H		IDMOFF (Idle Mode Off)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
IDMOFF	W	38h	3800h	No Argument																					
Description	This command causes the display module to exit Idle mode.																								
Restriction	This command has no effect when the display module is not in Idle mode.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Status	Default Value																								
Power On Sequence	Idle Mode Off																								
SW Reset	Idle Mode Off																								
HW Reset	Idle Mode Off																								
Flow Chart	Idle mode ON IDMOFF (38h) Idle mode OFF Legend Command Parameter Display Action Mode Sequential transfer																								

IDMON (3900h): Enter_idle_mode

3900H				Enter_idle_mode																																													
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																				
		MIPI	Other																																														
IDMON	W	39h	3900h	No Argument																																													
Description	This command causes the display module to enter Idle Mode. In Idle Mode, color expression is reduced. Colors are shown on the display device using the MSB of each of the R, G and B color components in the Input Image. Input Image  Panel Display  <table><tr><td>Color</td><td>R7 R6 R5 R4 R3 R2 R1 R0</td><td>G7 G6 G5 G4 G3 G2 G1 G0</td><td>B7 B6 B5 B4 B3 B2 B1 B0</td></tr><tr><td>Black</td><td>0XXXXXXX</td><td>0XXXXXXX</td><td>0XXXXXXX</td></tr><tr><td>Blue</td><td>0XXXXXXX</td><td>0XXXXXXX</td><td>1XXXXXXX</td></tr><tr><td>Red</td><td>1XXXXXXX</td><td>0XXXXXXX</td><td>0XXXXXXX</td></tr><tr><td>Magenta</td><td>1XXXXXXX</td><td>0XXXXXXX</td><td>1XXXXXXX</td></tr><tr><td>Green</td><td>0XXXXXXX</td><td>1XXXXXXX</td><td>0XXXXXXX</td></tr><tr><td>Cyan</td><td>0XXXXXXX</td><td>1XXXXXXX</td><td>1XXXXXXX</td></tr><tr><td>Yellow</td><td>1XXXXXXX</td><td>1XXXXXXX</td><td>0XXXXXXX</td></tr><tr><td>White</td><td>1XXXXXXX</td><td>1XXXXXXX</td><td>1XXXXXXX</td></tr></table>													Color	R7 R6 R5 R4 R3 R2 R1 R0	G7 G6 G5 G4 G3 G2 G1 G0	B7 B6 B5 B4 B3 B2 B1 B0	Black	0XXXXXXX	0XXXXXXX	0XXXXXXX	Blue	0XXXXXXX	0XXXXXXX	1XXXXXXX	Red	1XXXXXXX	0XXXXXXX	0XXXXXXX	Magenta	1XXXXXXX	0XXXXXXX	1XXXXXXX	Green	0XXXXXXX	1XXXXXXX	0XXXXXXX	Cyan	0XXXXXXX	1XXXXXXX	1XXXXXXX	Yellow	1XXXXXXX	1XXXXXXX	0XXXXXXX	White	1XXXXXXX	1XXXXXXX	1XXXXXXX
	Color	R7 R6 R5 R4 R3 R2 R1 R0	G7 G6 G5 G4 G3 G2 G1 G0	B7 B6 B5 B4 B3 B2 B1 B0																																													
	Black	0XXXXXXX	0XXXXXXX	0XXXXXXX																																													
Blue	0XXXXXXX	0XXXXXXX	1XXXXXXX																																														
Red	1XXXXXXX	0XXXXXXX	0XXXXXXX																																														
Magenta	1XXXXXXX	0XXXXXXX	1XXXXXXX																																														
Green	0XXXXXXX	1XXXXXXX	0XXXXXXX																																														
Cyan	0XXXXXXX	1XXXXXXX	1XXXXXXX																																														
Yellow	1XXXXXXX	1XXXXXXX	0XXXXXXX																																														
White	1XXXXXXX	1XXXXXXX	1XXXXXXX																																														
Restriction	This command has no effect when module is already in idle on mode.																																																
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes																								
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CONFIDENTIAL

COLMOD (3A00h): Interface Pixel Format

3A00H				COLMOD (Interface Pixel Format)																																																																																																																																																																																																																																																																																																																																																																									
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COLMOD	W	3Ah	3A00h	x	0	1	1	1	0	IFPF[2]	IFPF[1]	IFPF[0]	77																																																																																																																																																																																																																																																																																																																																																																
Description	This command sets the pixel format for the RGB image data used by the interface. IFPF[2:0] : MCU Pixel Format Definition. If not used DPI interface, then the corresponding bits in the parameter are ignored. <table><tr><th>Control Interface Color Format</th><th>IFPF[2]</th><th>IFPF[1]</th><th>IFPF[0]</th></tr><tr><td>SPI 3 bit/pixel (8 colors); SPI 1-1-1</td><td>0</td><td>0</td><td>1</td></tr><tr><td>SPI 8 bit/pixel (256 colors); SPI 3-3-2</td><td>0</td><td>1</td><td>0</td></tr><tr><td>SPI 8 bit/pixel (256 colors); SPI 256 Gray</td><td>0</td><td>1</td><td>1</td></tr><tr><td>16bit/pixel (65,536 colors)</td><td>1</td><td>0</td><td>1</td></tr><tr><td>18bit/pixel (262,144 colors)</td><td>1</td><td>1</td><td>0</td></tr><tr><td>24bit/pixel (16.7M colors)</td><td>1</td><td>1</td><td>1</td></tr></table> SPI 1-1-1 <table><tr><th>RGB 1-1-1 Bit</th><th>D[15]</th><th>D[14]</th><th>D[13]</th><th>D[12]</th><th>D[11]</th><th>D[10]</th><th>D[9]</th><th>D[8]</th><th>D[7]</th><th>D[6]</th><th>D[5]</th><th>D[4]</th><th>D[3]</th><th>D[2]</th><th>D[1]</th><th>D[0]</th><th>State</th></tr><tr><td>Command</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>Set for GRAM Write</td></tr><tr><td>1st RAM Data Write</td><td>1</td><td>X</td><td>X</td><td>R[2]</td><td>R[1]</td><td>R[0]</td><td>G[2]</td><td>G[1]</td><td>G[0]</td><td>B[2]</td><td>B[1]</td><td>B[0]</td><td></td><td></td><td></td><td></td><td>1st pixel Data Write</td></tr><tr><td>2nd RAM Data Write</td><td>1</td><td>X</td><td>X</td><td>R[2]</td><td>R[1]</td><td>R[0]</td><td>G[2]</td><td>G[1]</td><td>G[0]</td><td>B[2]</td><td>B[1]</td><td>B[0]</td><td></td><td></td><td></td><td></td><td>2nd pixel Data Write</td></tr><tr><td>3rd RAM Data 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<table><tr><th>RGB 256 Gray</th><th>D[15]</th><th>D[14]</th><th>D[13]</th><th>D[12]</th><th>D[11]</th><th>D[10]</th><th>D[9]</th><th>D[8]</th><th>D[7]</th><th>D[6]</th><th>D[5]</th><th>D[4]</th><th>D[3]</th><th>D[2]</th><th>D[1]</th><th>D[0]</th><th>State</th></tr><tr><td>Command</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>0</td><td>Set for GRAM Write</td></tr><tr><td>1st RAM Data Write</td><td>1</td><td>R[7]</td><td>R[6]</td><td>R[5]</td><td>R[4]</td><td>R[3]</td><td>R[2]</td><td>R[1]</td><td>R[0]</td><td>G[7]</td><td>G[6]</td><td>G[5]</td><td>G[4]</td><td>G[3]</td><td>G[2]</td><td>G[1]</td><td>1st pixel Data Write</td></tr><tr><td>2nd RAM Data Write</td><td>1</td><td>R[7]</td><td>R[6]</td><td>R[5]</td><td>R[4]</td><td>R[3]</td><td>R[2]</td><td>R[1]</td><td>R[0]</td><td>G[7]</td><td>G[6]</td><td>G[5]</td><td>G[4]</td><td>G[3]</td><td>G[2]</td><td>G[1]</td><td>2nd pixel Data Write</td></tr><tr><td>3rd RAM Data Write</td><td>1</td><td>R[7]</td><td>R[6]</td><td>R[5]</td><td>R[4]</td><td>R[3]</td><td>R[2]</td><td>R[1]</td><td>R[0]</td><td>G[7]</td><td>G[6]</td><td>G[5]</td><td>G[4]</td><td>G[3]</td><td>G[2]</td><td>G[1]</td><td>3rd pixel Data Write</td></tr><tr><td>So on...</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></tr></table>													Control Interface Color Format	IFPF[2]	IFPF[1]	IFPF[0]	SPI 3 bit/pixel (8 colors); SPI 1-1-1	0	0	1	SPI 8 bit/pixel (256 colors); SPI 3-3-2	0	1	0	SPI 8 bit/pixel (256 colors); SPI 256 Gray	0	1	1	16bit/pixel (65,536 colors)	1	0	1	18bit/pixel (262,144 colors)	1	1	0	24bit/pixel (16.7M colors)	1	1	1	RGB 1-1-1 Bit	D[15]	D[14]	D[13]	D[12]	D[11]	D[10]	D[9]	D[8]	D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]	State	Command	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Set for GRAM Write	1st RAM Data Write	1	X	X	R[2]	R[1]	R[0]	G[2]	G[1]	G[0]	B[2]	B[1]	B[0]					1st pixel Data Write	2nd RAM Data Write	1	X	X	R[2]	R[1]	R[0]	G[2]	G[1]	G[0]	B[2]	B[1]	B[0]					2nd pixel Data Write	3rd RAM Data Write	1	X	X	R[2]	R[1]	R[0]	G[2]	G[1]	G[0]	B[2]	B[1]	B[0]					3rd pixel Data Write	So on...																		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RGB 256 Gray	D[15]	D[14]	D[13]	D[12]	D[11]	D[10]	D[9]	D[8]	D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]	State	Command	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Set for GRAM Write	1st RAM Data Write	1	R[7]	R[6]	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[7]	G[6]	G[5]	G[4]	G[3]	G[2]	G[1]	1st pixel Data Write	2nd RAM Data Write	1	R[7]	R[6]	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[7]	G[6]	G[5]	G[4]	G[3]	G[2]	G[1]	2nd pixel Data Write	3rd RAM Data Write	1	R[7]	R[6]	R[5]	R[4]	R[3]	R[2]	R[1]	R[0]	G[7]	G[6]	G[5]	G[4]	G[3]	G[2]	G[1]	3rd pixel Data Write	So on...																	
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	16bit/pixel (65,536 colors)	1	0	1																																																																																																																																																																																																																																																																																																																																																																									
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	RGB 1-1-1 Bit	D[15]	D[14]	D[13]	D[12]	D[11]	D[10]	D[9]	D[8]	D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]	State																																																																																																																																																																																																																																																																																																																																																											
	Command	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Set for GRAM Write																																																																																																																																																																																																																																																																																																																																																											
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RGB 256 Gray	D[15]	D[14]	D[13]	D[12]	D[11]	D[10]	D[9]	D[8]	D[7]	D[6]	D[5]	D[4]	D[3]	D[2]	D[1]	D[0]	State																																																																																																																																																																																																																																																																																																																																																												
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Register Availability	<table> <tr> <th>Status</th><th>Availability</th></tr> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
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Sleep In	Yes												
Default	<table> <tr> <th>Status</th><th>Default Value</th></tr> <tr> <td>Power On Sequence</td><td>77h</td></tr> <tr> <td>SW Reset</td><td>77h</td></tr> <tr> <td>HW Reset</td><td>77h</td></tr> </table>	Status	Default Value	Power On Sequence	77h	SW Reset	77h	HW Reset	77h				
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Flow chart	Example : <pre> graph TD A([16-bits/Pixel Mode]) --> B[COLMOD (3Ah)] B --> C[/1st Parameter (06h)/] C --> D([18-bits/Pixel Mode]) </pre> Legend - Command - Parameter - Display - Action - Mode - Sequential transfer												

RAMWRC (3C00h): Memory Continuous Write

3C00H				RAMWRC									
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
		MIPI	Other										
RAMWR	R/W	3Ch	3C00h	X	0	0	1	1	1	1	0	0	3C
			1 st Pixel	X	D ₁₇	D ₁₆	D ₁₅	D ₁₄	D ₁₃	D ₁₂	D ₁₁	D ₁₀	
			:	X	:	:	:	:	:	:	:	:	
			N th Pixel	X	D _{N7}	D _{N6}	D _{N5}	D _{N4}	D _{N3}	D _{N2}	D _{N1}	D _{N0}	
Description	This command transfers image data from the host processor to the display module's frame memory continuing from the pixel location following the previous write_memory_continue or write_memory_start command. If MV(36h-B5) = 0: Data is written continuing from the pixel location after the write range of the previous RAMWR(2Ch) or RAMWRC(3Ch). The column register is then incremented and pixels are written to the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are written to the frame memory until the page register equals the End Page (EP) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored. If MV(36h-B5) = 1: Data is written continuing from the pixel location after the write range of the previous RAMWR(2Ch) or RAMWRC(3Ch). The page register is then incremented and pixels are written to the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are written to the frame memory until the column register equals the End column (EC) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored. Frame Memory Access and Interface setting (B3h), WEMODE=0 When the transfer number of data exceeds (EC-SC+1)*(EP-SP+1), the exceeding data will be ignored.												
Restriction	A Memory Write should follow a CASET(2Ah), RASET(2Bh) or MADCTR(36h) to define the write location. Otherwise, data written with RAMWR(2Ch) and any following RAMWRC(3Ch) commands is written to undefined locations.												

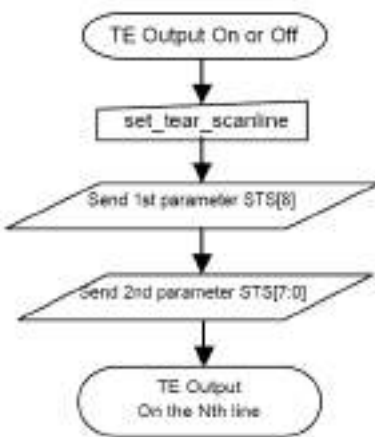
Register Availability	<table> <tr> <th>Status</th><th>Availability</th></tr> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
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Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												
Default	<table> <tr> <th>Status</th><th>Default Value</th></tr> <tr> <td>Power On Sequence</td><td>Contents of memory is set randomly</td></tr> <tr> <td>SW Reset</td><td>Contents of memory is not cleared</td></tr> <tr> <td>HW Reset</td><td>Contents of memory is not cleared</td></tr> </table>	Status	Default Value	Power On Sequence	Contents of memory is set randomly	SW Reset	Contents of memory is not cleared	HW Reset	Contents of memory is not cleared				
Status	Default Value												
Power On Sequence	Contents of memory is set randomly												
SW Reset	Contents of memory is not cleared												
HW Reset	Contents of memory is not cleared												
Flow chart	<pre> graph TD A[RAMWRC (3Ch)] --> B([Image Data D1[B:0], D2[B:0].....Dn[B:0]]) B --> C[Any Command] </pre> Legend - Command: Rectangle - Parameter: Parallelogram - Display: Pointed rectangle (left) - Action: Pointed rectangle (right) - Mode: Rounded rectangle - Sequential transfer: Oval with arrow												

RAMRDC (3E00h): Memory Continuous Read

3E00H		RAMRDC											
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX
		MIPI	Other										
RAMRDC	R/W	3Eh	3E00h	X	0	0	1	1	1	1	1	0	3E
			1 st Pixel	X	D ₁₇	D ₁₆	D ₁₅	D ₁₄	D ₁₃	D ₁₂	D ₁₁	D ₁₀	
			:	X	:	:	:	:	:	:	:	:	
			N th Pixel	X	D _{N7}	D _{N6}	D _{N5}	D _{N4}	D _{N3}	D _{N2}	D _{N1}	D _{N0}	
Description	This command transfers image data from the host processor to the display module's frame memory continuing from the pixel location following the previous write_memory_continue or write_memory_start command. If MV(36h-B5) = 0: Data is written continuing from the pixel location after the write range of the previous RAMWR(2Ch) or RAMWRC(3Ch). The column register is then incremented and pixels are written to the frame memory until the column register equals the End Column (EC) value. The column register is then reset to SC and the page register is incremented. Pixels are written to the frame memory until the page register equals the End Page (EP) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored. If MV(36h-B5) = 1: Data is written continuing from the pixel location after the write range of the previous RAMWR(2Ch) or RAMWRC(3Ch). The page register is then incremented and pixels are written to the frame memory until the page register equals the End Page (EP) value. The page register is then reset to SP and the column register is incremented. Pixels are written to the frame memory until the column register equals the End column (EC) value or the host processor sends another command. If the number of pixels exceeds (EC – SC + 1) * (EP – SP + 1) the extra pixels are ignored. Frame Memory Access and Interface setting (B3h), WEMODE=0 When the transfer number of data exceeds (EC-SC+1)*(EP-SP+1), the exceeding data will be ignored.												
Restriction	A Memory Write should follow a CASET(2Ah), RASET(2Bh) or MADCTR(36h) to define the write location. Otherwise, data written with RAMWR(2Ch) and any following RAMWRC(3Ch) commands is written to undefined locations.												

Register Availability	<table> <tr> <th>Status</th><th>Availability</th></tr> <tr> <td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr> <tr> <td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr> <tr> <td>Sleep In</td><td>Yes</td></tr> </table>	Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability												
Normal Mode On, Idle Mode Off, Sleep Out	Yes												
Normal Mode On, Idle Mode On, Sleep Out	Yes												
Partial Mode On, Idle Mode Off, Sleep Out	Yes												
Partial Mode On, Idle Mode On, Sleep Out	Yes												
Sleep In	Yes												
Default	<table> <tr> <th>Status</th><th>Default Value</th></tr> <tr> <td>Power On Sequence</td><td>Contents of memory is set randomly</td></tr> <tr> <td>SW Reset</td><td>Contents of memory is not cleared</td></tr> <tr> <td>HW Reset</td><td>Contents of memory is not cleared</td></tr> </table>	Status	Default Value	Power On Sequence	Contents of memory is set randomly	SW Reset	Contents of memory is not cleared	HW Reset	Contents of memory is not cleared				
Status	Default Value												
Power On Sequence	Contents of memory is set randomly												
SW Reset	Contents of memory is not cleared												
HW Reset	Contents of memory is not cleared												
Flow chart	<pre> graph TD A[RAMWRC (3Ch)] --> B([Image Data D1[B:0], D2[B:0]..... Dn[B:0]]) B --> C[Any Command] </pre> Legend - Command: Rectangle - Parameter: Parallelogram - Display: Rounded rectangle - Action: Pentagon - Mode: Oval - Sequential transfer: Oval with tail												

STESL(4400h) : Set_Tear_Scanline

4400H				STESL(Set_Tear_Scanline)																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
STESL	W	44h	4400h	x	STS[15]	STS[14]	STS[13]	STS[12]	STS[11]	STS[10]	STS[9]	STS[8]	00												
			4401h	x	STS[7]	STS[6]	STS[5]	STS[4]	STS[3]	STS[2]	STS[1]	STS[0]	00												
Description	This command turns on the display Tearing Effect output signal on the TE signal line when the display reaches line N. The TE signal is not affected by changing set_address_mode bit B4. The Tearing Effect Line On has one parameter that describes the Tearing Effect Output Line mode.  The Tearing Effect Output line shall be active low when the display module is in Sleep mode.																								
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>STS[15:0]=16'h0000</td></tr><tr><td>SW Reset</td><td>STS[15:0]=16'h0000</td></tr><tr><td>HW Reset</td><td>STS[15:0]=16'h0000</td></tr></table>													Status	Default Value	Power On Sequence	STS[15:0]=16'h0000	SW Reset	STS[15:0]=16'h0000	HW Reset	STS[15:0]=16'h0000				
Status	Default Value																								
Power On Sequence	STS[15:0]=16'h0000																								
SW Reset	STS[15:0]=16'h0000																								
HW Reset	STS[15:0]=16'h0000																								
Flow Chart	 Legend Command Parameter Display Action Mode Sequential transfer																								

GSL (4500h) : Get_Scanline

4500H		GSL(Get_Scanline)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
GSL	R	45h	4500h	X	GTS[15]	GTS[14]	GTS[13]	GTS[12]	GTS[11]	GTS[10]	GTS[9]	GTS[8]	0x												
			4501h	X	GTS[7]	GTS[6]	GTS[5]	GTS[4]	GTS[3]	GTS[2]	GTS[1]	GTS[0]	XX												
Description	The display returns the current scan line, N, used to update the display device. The total number of scan lines on a display device is defined as VSYNC + VBP + VACT + VFP. The first scan line is defined as the first line of V-Sync and is denoted as Line 0. When in Sleep Mode, the value returned by get scanline is undefined.																								
Restriction	-																								
Register Availability	<table><thead><tr><th>Status</th><th>Availability</th></tr></thead><tbody><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></tbody></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Flow Chart	get_scanline Wait 3us Dummy Read Send 1st parameter GTS[8:0] Send 2nd parameter GTS[7:0] Legend Command Parameter Display Action Mode Sequential transfer																								

DSTBON (4F00h): Deep Standby Mode On

4F00H				DSTBON(Deep Standby Mode On)																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
DSTBON	W	4Fh	4F00h	x	0	0	0	0	0	0	0	DSTB	00												
Description	This command is used to enter deep standby mode. DSTB="1", enter deep standby mode. Notes: - To exit Deep Standby Mode, input low pulse more than 3 msec to pin RESX. - For MIPI IF, if deep standby mode is used, please pull HSSI_CLK_P/N & HSSI_D0~D1_P/N to GND after executing deep standby command.																								
Restriction	-																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00h</td></tr><tr><td>SW Reset</td><td>00h</td></tr><tr><td>HW Reset</td><td>00h</td></tr></table>													Status	Default Value	Power On Sequence	00h	SW Reset	00h	HW Reset	00h				
Status	Default Value																								
Power On Sequence	00h																								
SW Reset	00h																								
HW Reset	00h																								
Flow chart	DSTBON (4Fh) Parameter DSTB=1 Deep Standby Mode Legend Command Parameter Display Action Mode Sequential transfer																								

WRDISBV (5100h): Write Display Brightness

5100H				WRDISBV																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
WRDISBV	W	51h	5100h	x	DBV7	DBV6	DBV5	DBV4	DBV3	DBV2	DBV1	DBV0	FF												
Description	This command is used to adjust brightness value. In principle relationship is that 00h value means the lowest brightness and FFh value means the highest brightness.																								
Restriction	The display supplier cannot use this command for tuning																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>FFh</td></tr><tr><td>SW Reset</td><td>FFh</td></tr><tr><td>HW Reset</td><td>FFh</td></tr></table>													Status	Default Value	Power On Sequence	FFh	SW Reset	FFh	HW Reset	FFh				
Status	Default Value																								
Power On Sequence	FFh																								
SW Reset	FFh																								
HW Reset	FFh																								
Flow chart	WRDISBV (51h) Parameter DBV[7:0] New Brightness Loaded Legend Command Parameter Display Action Mode Sequential transfer																								

RDDISBV (5200h): Read Display Brightness

5200H				RDDISBV																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDDISBV	R	52h	5200h	x	DBV7	DBV6	DBV5	DBV4	DBV3	DBV2	DBV1	DBV0	FF												
Description	This command returns brightness value. In principle relationship is that 00h value means the lowest brightness and FFh value means the highest brightness.																								
Restriction	-																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>FFh</td></tr><tr><td>SW Reset</td><td>FFh</td></tr><tr><td>HW Reset</td><td>FFh</td></tr></table>													Status	Default Value	Power On Sequence	FFh	SW Reset	FFh	HW Reset	FFh				
Status	Default Value																								
Power On Sequence	FFh																								
SW Reset	FFh																								
HW Reset	FFh																								
Flow Chart	RDDISBV (52hH) Send parameter DBV[7:0] Host Driver Legend Command Parameter Display Action Mode Sequential transfer																								

WRCTRLD (5300h): Write Display Control

5300H				WRDISBV																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
WRCTRLD	W	53h	5300h	x	0	0	BCTRL	0	DD	0	0	0	28												
Description	BCTRL: Brightness control ,1=enable DD: Display dimming control ,1=enable																								
Restriction	The display supplier cannot use this command for tuning																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>28h</td></tr><tr><td>SW Reset</td><td>28h</td></tr><tr><td>HW Reset</td><td>28h</td></tr></table>													Status	Default Value	Power On Sequence	28h	SW Reset	28h	HW Reset	28h				
Status	Default Value																								
Power On Sequence	28h																								
SW Reset	28h																								
HW Reset	28h																								
Flow chart	WRDISBV (51h) Parameter DBV[7:0] New Brightness Loaded Legend Command Parameter Display Action Mode Sequential transfer																								

RDCTRLD (5400h): Read Display Control

5400H				RDDISBV																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDCTRLD	R	54h	5400h	x	0	0	BCTRL	0	DD	0	0	0	28												
Description	BCTRL: Brightness control ,1=enable DD: Display dimming control ,1=enable																								
Restriction	-																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
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Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>28h</td></tr><tr><td>SW Reset</td><td>28h</td></tr><tr><td>HW Reset</td><td>28h</td></tr></table>													Status	Default Value	Power On Sequence	28h	SW Reset	28h	HW Reset	28h				
Status	Default Value																								
Power On Sequence	28h																								
SW Reset	28h																								
HW Reset	28h																								
Flow Chart	RDDISBV (52hH) Send parameter DBV[7:0] Host Driver Legend Command Parameter Display Action Mode Sequential transfer																								

IMGEHCCTR (5800h) : Set_color_enhance

5800H				WRCE (set_color_enhance)																						
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX													
		MIPI	Other																							
WRCE	W	58h	5800h	x	0	0	0	0	0	0	SLR_EN	SLR_LEV EL1	SLR_LEV EL0	00												
Description	<table><tr><th>Bit</th><th>Description</th><th>Value</th></tr><tr><td>SLR_EN</td><td>Sunlight Readable Enhancement Enable</td><td>'0' : disable; '1': enable</td></tr><tr><td>SLR_LEVEL[1:0]</td><td>Sunlight Readable Enhancement Level</td><td>0~2, low to high</td></tr></table>														Bit	Description	Value	SLR_EN	Sunlight Readable Enhancement Enable	'0' : disable; '1': enable	SLR_LEVEL[1:0]	Sunlight Readable Enhancement Level	0~2, low to high			
	Bit	Description	Value																							
	SLR_EN	Sunlight Readable Enhancement Enable	'0' : disable; '1': enable																							
	SLR_LEVEL[1:0]	Sunlight Readable Enhancement Level	0~2, low to high																							
Restriction																										
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>														Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
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	Normal Mode On, Idle Mode On, Sleep Out	Yes																								
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
	Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																									
Flow Chart	Legend Command Parameter Display Action Mode Sequential transfer																									

IMGEHCCTR (5900h) : Read_color_enhance

5900H	RDCE (set_color_enhance)																								
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDCE	R	59h	5900h	x	0	0	0	0	0	SLR_EN	SLR_LEVEL1	SLR_LEVEL0	00												
Description	<table><tr><th>Bit</th><th>Description</th><th>Value</th></tr><tr><td>SLR_EN</td><td>Sunlight Readable Enhancement Enable</td><td>'0' : disable; '1': enable</td></tr><tr><td>SLR_LEVEL[1:0]</td><td>Sunlight Readable Enhancement Level</td><td>0~2, low to high</td></tr></table>													Bit	Description	Value	SLR_EN	Sunlight Readable Enhancement Enable	'0' : disable; '1': enable	SLR_LEVEL[1:0]	Sunlight Readable Enhancement Level	0~2, low to high			
	Bit	Description	Value																						
	SLR_EN	Sunlight Readable Enhancement Enable	'0' : disable; '1': enable																						
	SLR_LEVEL[1:0]	Sunlight Readable Enhancement Level	0~2, low to high																						
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																							
	Normal Mode On, Idle Mode On, Sleep Out	Yes																							
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																							
	Partial Mode On, Idle Mode On, Sleep Out	Yes																							
Sleep In	Yes																								
Flow Chart	Legend Command Parameter Display Action Mode Sequential transfer																								

CESLRCTR (5A00h) : Set_color_enhance1

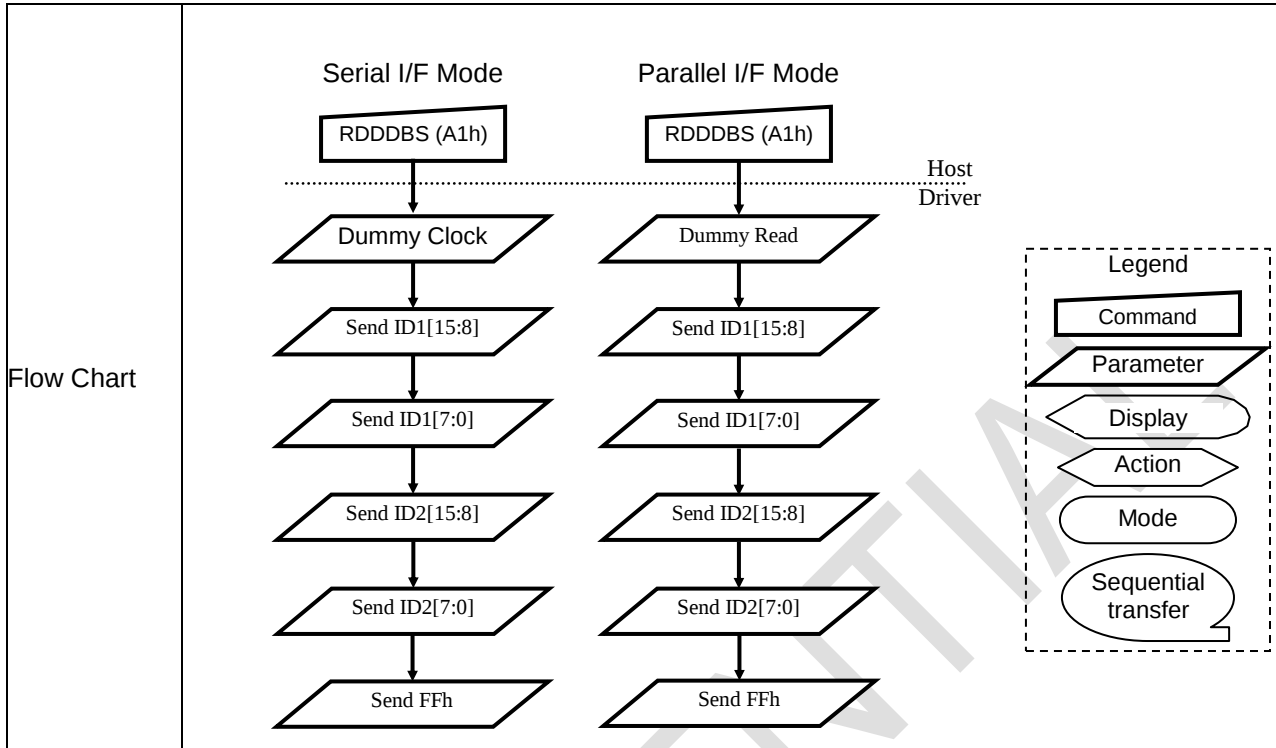
5A00H		CESLRCTR (set_color_enhance1)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
CESLRCTR	W/R	5Ah	5A00h	x	SLR_AM BI_IN7	SLR_AM BI_IN6	SLR_AM BI_IN5	SLR_AM BI_IN4-	SLR_AM BI_IN3	SLR_AM BI_IN2	SLR_AM BI_IN1	SLR_AM BI_IN0	00												
Description	<table><tr><th>Bit</th><th>Description</th><th>Value</th></tr><tr><td>SLR_AMBI_IN[7:0]</td><td>Low byte of ambient light value</td><td>00h</td></tr></table>													Bit	Description	Value	SLR_AMBI_IN[7:0]	Low byte of ambient light value	00h						
	Bit	Description	Value																						
SLR_AMBI_IN[7:0]	Low byte of ambient light value	00h																							
Restriction	-																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Flow Chart	Legend Command Parameter Display Action Mode Sequential transfer																								

CESLRCTR (5B00h) : set_color_enhance1

5B00H		CESLRCTR (set_color_enhance1)																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
CESLRCTR	W/R	5Bh	5B00h	x	SLR_AM BI_IN15	SLR_AM BI_IN14	SLR_AM BI_IN13	SLR_AM BI_IN12-	SLR_AM BI_IN11	SLR_AM BI_IN10	SLR_AM BI_IN9	SLR_AM BI_IN8	00												
Description	<table><tr><th>Bit</th><th>Description</th><th>Value</th></tr><tr><td>SLR_AMBI_IN[15:8]</td><td>High byte of ambient light value</td><td>00h</td></tr></table>													Bit	Description	Value	SLR_AMBI_IN[15:8]	High byte of ambient light value	00h						
	Bit	Description	Value																						
SLR_AMBI_IN[15:8]	High byte of ambient light value	00h																							
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Flow Chart	Legend Command Parameter Display Action Mode Sequential transfer																								

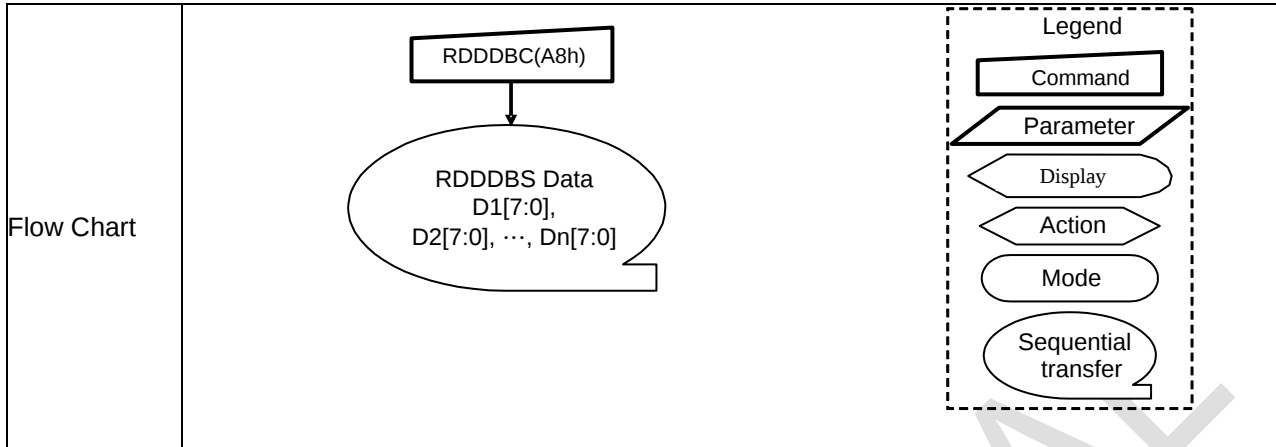
RDDDBS(A100h) : Read_DDB_Start

A100H		RDDDBS(Read_DDB_Start)																									
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX														
		MIPI	Other																								
RDDDBS	R	A1h	A100h	x	SID[7]	SID [6]	SID [5]	SID [4]	SID [3]	SID [2]	SID [1]	SID [0]	D0														
			A101h	x	SID[15]	SID[14]	SID[13]	SID[12]	SID[11]	SID[10]	SID[9]	SID[8]	01														
			A102h	x	MID[7]	MID[6]	MID[5]	MID[4]	MID[3]	MID[2]	MID[1]	MID[0]	80														
			A103h	x	MID[15]	MID[14]	MID[13]	MID[12]	MID[11]	MID[10]	MID[9]	MID[8]	90														
			A104h	x	1	1	1	1	1	1	1	1	FF														
Description	1 st 2 nd 3 rd 4 th 5 th	parameter: Supplier ID code parameter: Supplier ID code parameter: Module ID parameter: Module ID Exit code (FFh).																									
Restriction																											
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes		
Status	Availability																										
Normal Mode On, Idle Mode Off, Sleep Out	Yes																										
Normal Mode On, Idle Mode On, Sleep Out	Yes																										
Partial Mode On, Idle Mode Off, Sleep Out	Yes																										
Partial Mode On, Idle Mode On, Sleep Out	Yes																										
Sleep In	Yes																										
Default	<table><tr><th rowspan="2">Status</th><th colspan="2">Default Value</th></tr><tr><th>After MTP</th><th>Before MTP</th></tr><tr><td>Power On Sequence</td><td>MTP Value</td><td>01h, D0h, 90h, 60h, FFh</td></tr><tr><td>SW Reset</td><td>MTP Value</td><td>01h, D0h, 90h, 60h, FFh</td></tr><tr><td>HW Reset</td><td>MTP Value</td><td>01h, D0h, 90h, 60h, FFh</td></tr></table>													Status	Default Value		After MTP	Before MTP	Power On Sequence	MTP Value	01h, D0h, 90h, 60h, FFh	SW Reset	MTP Value	01h, D0h, 90h, 60h, FFh	HW Reset	MTP Value	01h, D0h, 90h, 60h, FFh
Status	Default Value																										
	After MTP	Before MTP																									
Power On Sequence	MTP Value	01h, D0h, 90h, 60h, FFh																									
SW Reset	MTP Value	01h, D0h, 90h, 60h, FFh																									
HW Reset	MTP Value	01h, D0h, 90h, 60h, FFh																									



RDDDBC(A800h) : Read DDB Continous

A800H				RDDDBC																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX														
		MIPI	Other																								
RDDDBC	R	A8h	A800h	x	SID[7]	SID [6]	SID [5]	SID [4]	SID [3]	SID [2]	SID [1]	SID [0]	D0														
			A801h	x	SID[15]	SID[14]	SID[13]	SID[12]	SID[11]	SID[10]	SID[9]	SID[8]	01														
			A802h	x	MID[7]	MID[6]	MID[5]	MID[4]	MID[3]	MID[2]	MID[1]	MID[0]	80														
			A803h	x	MID[15]	MID[14]	MID[13]	MID[12]	MID[11]	MID[10]	MID[9]	MID[8]	90														
			A804h	x	1	1	1	1	1	1	1	1	FF														
Description	This command returns the supplier identification and display module mode/revision information from the point where RDDDBS command was interrupted by an other command. <i>Note: Parameter 0xFF is an "Exit Code", this means that there is no more data in the DDB block.</i> <i>Note: For use example,</i> 1. Set maximum return packet size=3 2. Read 0xA1, return 3 bytes SID[7:0], SID[15:8], MID[7:0] 3. Read 0xA8, return 2 bytes MID[15:8],RID[7:0], RID[15:8] and 0xFF																										
Restriction	A Read DDB Start command (RDDDBS) should be executed at least once before a Read DDB Continue command (RDDDBC) to define the read location. Otherwise, data read with a Read DDB Continue c ommnd is undefined.																										
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes		
Status	Availability																										
Normal Mode On, Idle Mode Off, Sleep Out	Yes																										
Normal Mode On, Idle Mode On, Sleep Out	Yes																										
Partial Mode On, Idle Mode Off, Sleep Out	Yes																										
Partial Mode On, Idle Mode On, Sleep Out	Yes																										
Sleep In	Yes																										
Default	<table><tr><th rowspan="2">Status</th><th colspan="2">Default Value</th></tr><tr><th>After MTP</th><th>Before MTP</th></tr><tr><td>Power On Sequence</td><td>MTP Value</td><td>01h, D0h, 90h, 60h, FFh</td></tr><tr><td>SW Reset</td><td>MTP Value</td><td>01h, D0h, 90h, 60h, FFh</td></tr><tr><td>HW Reset</td><td>MTP Value</td><td>01h, D0h, 90h, 60h, FFh</td></tr></table>													Status	Default Value		After MTP	Before MTP	Power On Sequence	MTP Value	01h, D0h, 90h, 60h, FFh	SW Reset	MTP Value	01h, D0h, 90h, 60h, FFh	HW Reset	MTP Value	01h, D0h, 90h, 60h, FFh
Status	Default Value																										
	After MTP	Before MTP																									
Power On Sequence	MTP Value	01h, D0h, 90h, 60h, FFh																									
SW Reset	MTP Value	01h, D0h, 90h, 60h, FFh																									
HW Reset	MTP Value	01h, D0h, 90h, 60h, FFh																									



RDFCS(AA00h) : Read First Checksum

AA00H				RDFCS																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDFCS	R	AAh	AA00h	x	FCS7	FCS6	FCS5	FCS4	FCS3	FCS2	FCS1	FCS0	00												
Description	This command returns the first checksum what has been calculated from “User Command Set” area registers (not include “Manufacture Command Set) and the frame memory after the write access to those registers and/or frame memory has been done.																								
Restriction	It will be necessary to wait 150ms after there is the last write access on “User Command Set” area registers before there can read this checksum value.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00h</td></tr><tr><td>S/W Reset</td><td>00h</td></tr><tr><td>H/W Reset</td><td>00h</td></tr></table>													Status	Default Value	Power On Sequence	00h	S/W Reset	00h	H/W Reset	00h				
Status	Default Value																								
Power On Sequence	00h																								
S/W Reset	00h																								
H/W Reset	00h																								
Flow Chart	RDFCS(AAh) ↓ Send Parameter FCS[7:0] Legend Command Parameter Display Action Mode Sequential transfer																								

RDCCS(AF00h) : Read Continue Checksum

AF00H				RDCCS																					
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
RDCCS	R	AFh	AF00h	x	CCS7	CCS6	CCS5	CCS4	CCS3	CCS2	CCS1	CCS0	00												
Description	This command returns the continue checksum what has been calculated continuously after the first checksum has calculated from “User Command Set” area registers and the frame memory after the write access to those registers and/or frame memory has been done.																								
Restriction	It will be necessary to wait 300ms after there is the last write access on “User Command Set” area registers before there can read this checksum value in the first time.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Default	<table><tr><th>Status</th><th>Default Value</th></tr><tr><td>Power On Sequence</td><td>00h</td></tr><tr><td>S/W Reset</td><td>00h</td></tr><tr><td>H/W Reset</td><td>00h</td></tr></table>													Status	Default Value	Power On Sequence	00h	S/W Reset	00h	H/W Reset	00h				
Status	Default Value																								
Power On Sequence	00h																								
S/W Reset	00h																								
H/W Reset	00h																								
Flow Chart	RDCCS(AFh) Send Parameter CCS[7:0] Legend Command Parameter Display Action Mode Sequential transfer																								

SetHBMMode (B000h) : Set_HBM Mode

B000H		SetHBMMode																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
SetHBMMode	W/R	B0h	B000h	x	0	0	0	0	0	1	HBM_EN	0	04												
Description	<table><tr><th>Bit</th><th>Description</th><th>Value</th></tr><tr><td>HBM_EN</td><td>High brightness mode selection</td><td>HBM_EN=1: Select HBM mode</td></tr></table>													Bit	Description	Value	HBM_EN	High brightness mode selection	HBM_EN=1: Select HBM mode						
	Bit	Description	Value																						
HBM_EN	High brightness mode selection	HBM_EN=1: Select HBM mode																							
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Flow Chart	Legend Command Parameter Display Action Mode Sequential transfer																								

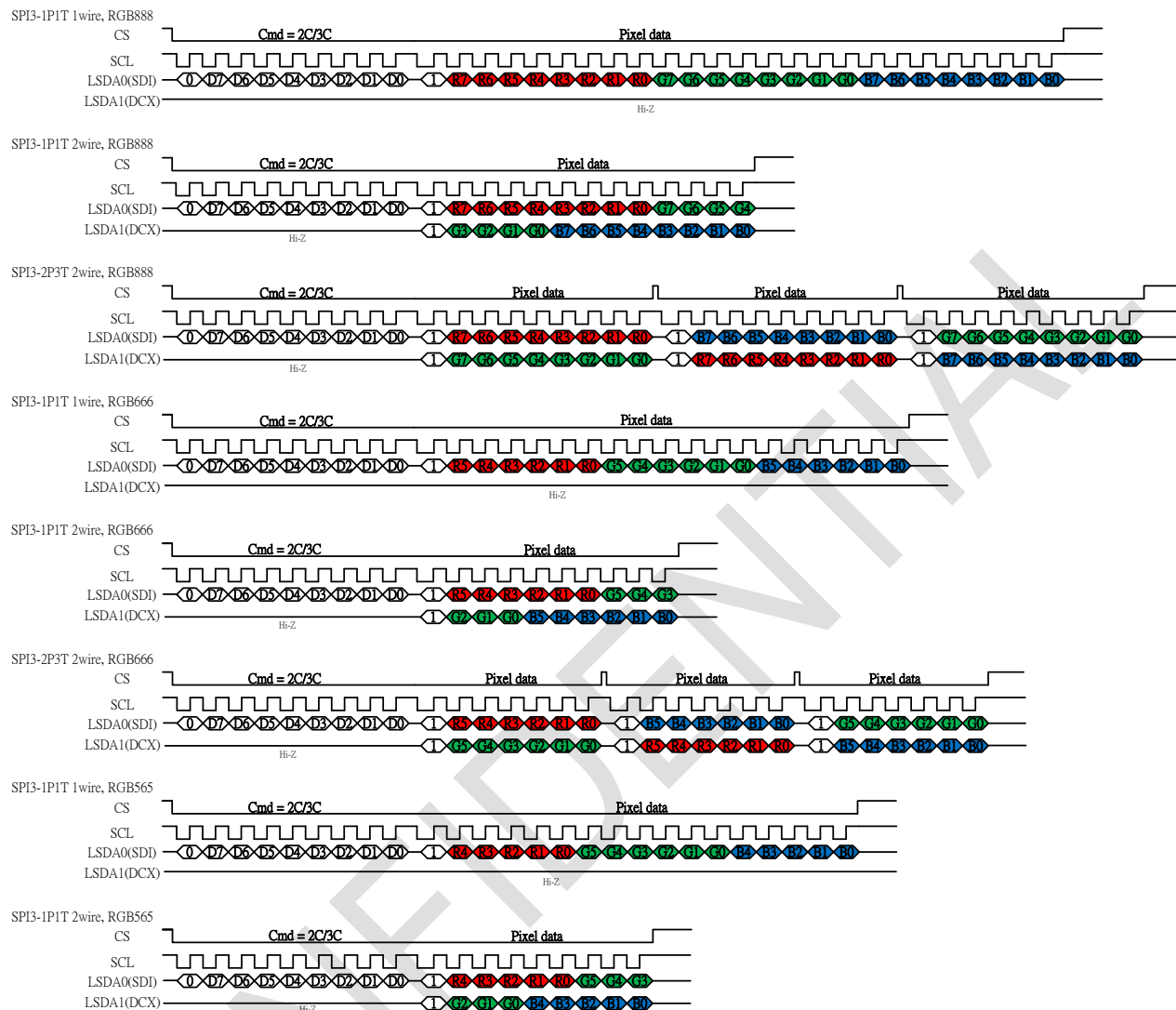
SetDSIMode (C200h) : set_DSI Mode

C200H	SetDSIMode																								
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
SetDSIMode	W/R	C2h	C200h	x	0	0	0	0	0	0	DM1	DM0	00												
Description	<table><tr><th>Bit</th><th>Description</th><th>Value</th></tr><tr><td>DM[1:0]</td><td>Display timing mode selection</td><td>2'b00: internal timing 2'b01: reserved 2'b10: VSYNC align mode 2'b11: external timing (VSYNC + HSYNC align mode)</td></tr></table>													Bit	Description	Value	DM[1:0]	Display timing mode selection	2'b00: internal timing 2'b01: reserved 2'b10: VSYNC align mode 2'b11: external timing (VSYNC + HSYNC align mode)						
	Bit	Description	Value																						
DM[1:0]	Display timing mode selection	2'b00: internal timing 2'b01: reserved 2'b10: VSYNC align mode 2'b11: external timing (VSYNC + HSYNC align mode)																							
Restriction	Note: (1) If video mode, need to set DM[1:0] = 2'b11.																								
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
Status	Availability																								
Normal Mode On, Idle Mode Off, Sleep Out	Yes																								
Normal Mode On, Idle Mode On, Sleep Out	Yes																								
Partial Mode On, Idle Mode Off, Sleep Out	Yes																								
Partial Mode On, Idle Mode On, Sleep Out	Yes																								
Sleep In	Yes																								
Flow Chart	Legend Command Parameter Display Action Mode Sequential transfer																								

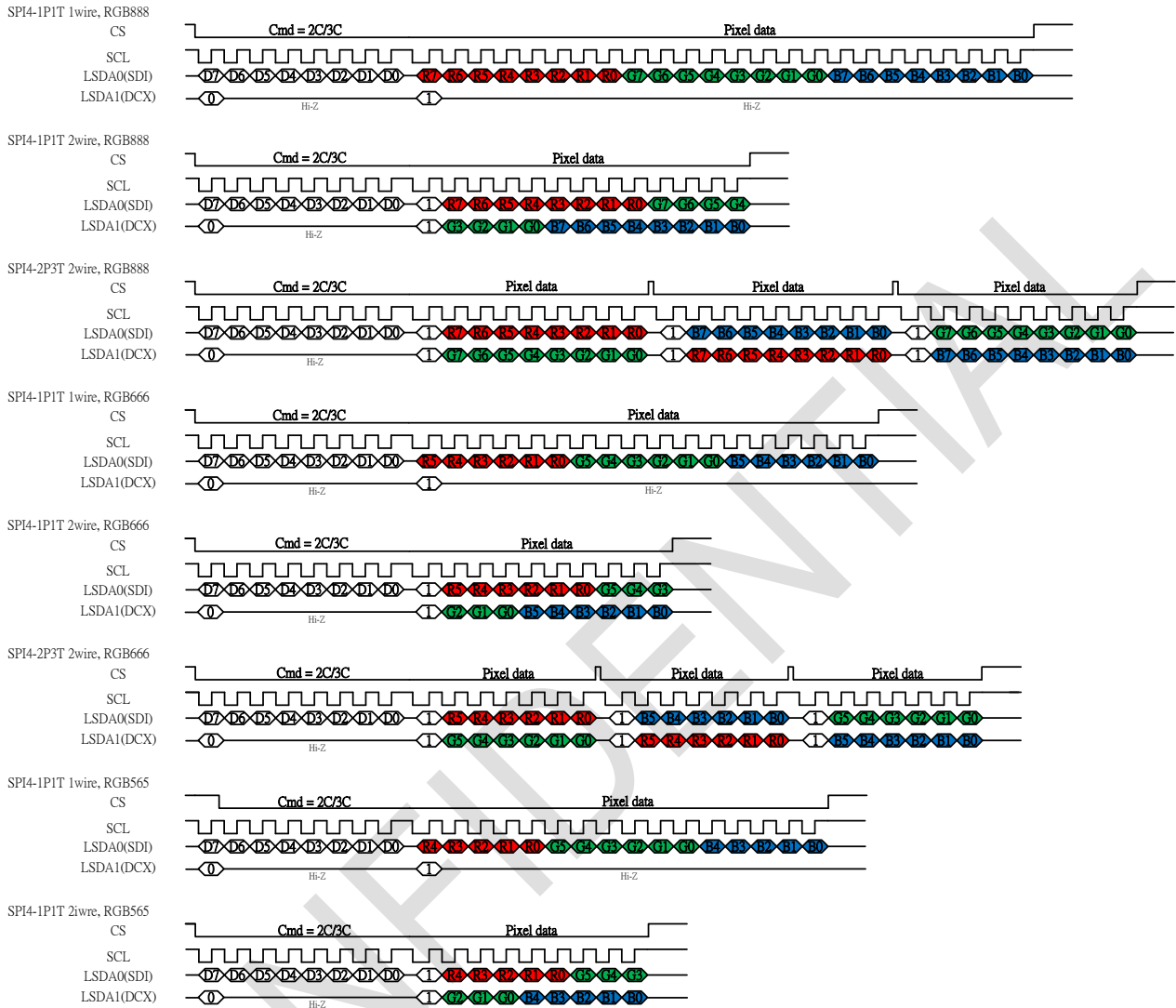
SetDSPIMode (C400h) : set_DSPI Mode

C400H		Set DSPI mode																							
Inst/Para	R/W	Address		D15-8	D7	D6	D5	D4	D3	D2	D1	D0	HEX												
		MIPI	Other																						
SetDSPIMode	W/R	C2h	C200h	x	SPI_WRAM	-	DSPI_CFG1	DSPI_CFG0	-	-	-	DSPI_EN	00												
Description	<table><tr><th>Bit</th><th>Description</th><th>Value</th></tr><tr><td>DSPI_EN</td><td>DAUL SPI MODE Enable</td><td>0: disable 1: enable</td></tr><tr><td>DSPI_CFG[1:0]</td><td>DAUL SPI MODE Selection</td><td>00: 1P1T for 1 wire 10: 1P1T for 2 wire 11: 2P3T for 2 wire 01: reserved</td></tr><tr><td>SPI_WRAM</td><td>This command is used in SPI/SPINK interfaces. Making sure to set SPI_WRAM=1 before host writes SRAM via SPI/SPINK interfaces.</td><td>0: disable 1: SPI interface write RAM enable</td></tr></table>													Bit	Description	Value	DSPI_EN	DAUL SPI MODE Enable	0: disable 1: enable	DSPI_CFG[1:0]	DAUL SPI MODE Selection	00: 1P1T for 1 wire 10: 1P1T for 2 wire 11: 2P3T for 2 wire 01: reserved	SPI_WRAM	This command is used in SPI/SPINK interfaces. Making sure to set SPI_WRAM=1 before host writes SRAM via SPI/SPINK interfaces.	0: disable 1: SPI interface write RAM enable
	Bit	Description	Value																						
	DSPI_EN	DAUL SPI MODE Enable	0: disable 1: enable																						
	DSPI_CFG[1:0]	DAUL SPI MODE Selection	00: 1P1T for 1 wire 10: 1P1T for 2 wire 11: 2P3T for 2 wire 01: reserved																						
SPI_WRAM	This command is used in SPI/SPINK interfaces. Making sure to set SPI_WRAM=1 before host writes SRAM via SPI/SPINK interfaces.	0: disable 1: SPI interface write RAM enable																							
Note: detailed DAUL SPI formats are described at next page.																									
Restriction																									
Register Availability	<table><tr><th>Status</th><th>Availability</th></tr><tr><td>Normal Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Normal Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode Off, Sleep Out</td><td>Yes</td></tr><tr><td>Partial Mode On, Idle Mode On, Sleep Out</td><td>Yes</td></tr><tr><td>Sleep In</td><td>Yes</td></tr></table>													Status	Availability	Normal Mode On, Idle Mode Off, Sleep Out	Yes	Normal Mode On, Idle Mode On, Sleep Out	Yes	Partial Mode On, Idle Mode Off, Sleep Out	Yes	Partial Mode On, Idle Mode On, Sleep Out	Yes	Sleep In	Yes
	Status	Availability																							
	Normal Mode On, Idle Mode Off, Sleep Out	Yes																							
	Normal Mode On, Idle Mode On, Sleep Out	Yes																							
	Partial Mode On, Idle Mode Off, Sleep Out	Yes																							
	Partial Mode On, Idle Mode On, Sleep Out	Yes																							
Sleep In	Yes																								
Flow Chart	Legend Command Parameter Display Action Mode Sequential transfer																								

DUAL SPI via SPI3 interface :



DUAL SPI via SPI4 interface :



(FE00h): CMD Mode Switch

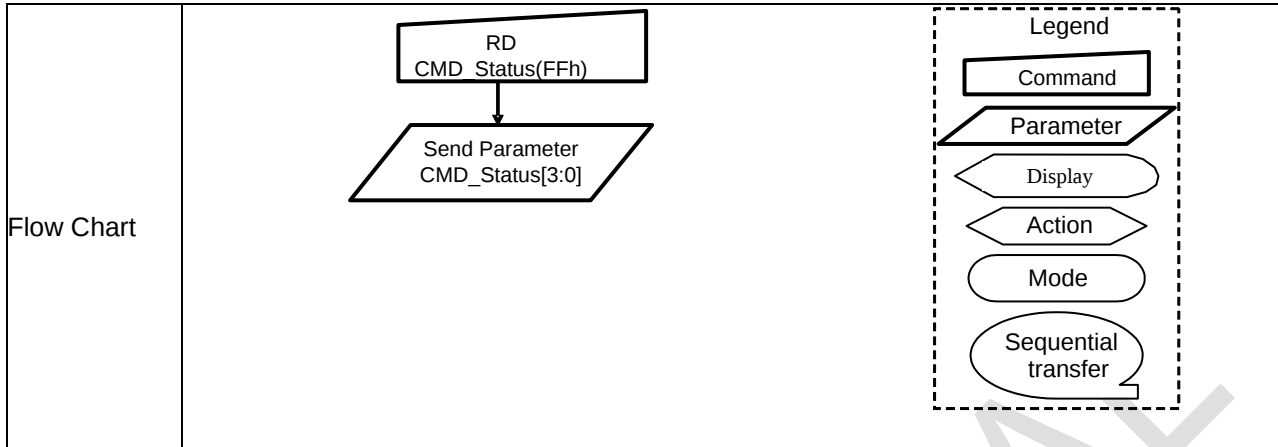
FE00H		MAUCCTR (Manufacture Command Set Control)																																																																																									
Instruction	R/W	Address		Parameter																																																																																							
		MIPI	Others	D15-D8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																																														
CMD Mode Switch	W/R	FEh	FE00h	00h	0	0	0	0	CMD_Page[3:0]				00																																																																														
Description	This command is used to switch the Manufacture Command Pages and User Commands sets.																																																																																										
	CMD_Page[3:0]			Hex Value		Description																																																																																					
	0000			00h (default)		User Command Set (UCS = CMD1)																																																																																					
	0001			01h		Manufacture Command Set Page0 (CMD2 P0)																																																																																					
	0010			02h		Manufacture Command Set Page1 (CMD2 P1)																																																																																					
	0011			03h		Manufacture Command Set Page2 (CMD2 P2)																																																																																					
	0100			04h		Manufacture Command Set Page3 (CMD2 P3)																																																																																					
	0101			05h		Manufacture Command Set Page4 (CMD2 P4)																																																																																					
Restriction	-																																																																																										
Register Availability	<table><tr><th colspan="6">Status</th><th colspan="7">Availability</th></tr><tr><td colspan="6">Normal Mode On, Idle Mode Off, Sleep Out</td><td colspan="7">Yes</td></tr><tr><td colspan="6">Normal Mode On, Idle Mode On, Sleep Out</td><td colspan="7">Yes</td></tr><tr><td colspan="6">Partial Mode On, Idle Mode Off, Sleep Out</td><td colspan="7">Yes</td></tr><tr><td colspan="6">Partial Mode On, Idle Mode On, Sleep Out</td><td colspan="7">Yes</td></tr><tr><td colspan="6">Sleep In</td><td colspan="7">Yes</td></tr></table>													Status						Availability							Normal Mode On, Idle Mode Off, Sleep Out						Yes							Normal Mode On, Idle Mode On, Sleep Out						Yes							Partial Mode On, Idle Mode Off, Sleep Out						Yes							Partial Mode On, Idle Mode On, Sleep Out						Yes							Sleep In						Yes						
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Default	<table><tr><td rowspan="2">Status</td><td colspan="12">Default Value</td></tr><tr><td colspan="12">FEh / FE00h</td></tr><tr><td>Power On Sequence</td><td colspan="12">00h</td></tr><tr><td>S/W Reset</td><td colspan="12">00h</td></tr><tr><td>H/W Reset</td><td colspan="12">00h</td></tr></table>													Status	Default Value												FEh / FE00h												Power On Sequence	00h												S/W Reset	00h												H/W Reset	00h																									
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H/W Reset	00h																																																																																										



CONFIDENTIAL

(FF00h): Read CMD Status

FF00H				MAUCCTR (Manufacture Command Set Control)																																																																																							
Instruction	R/W	Address		Parameter																																																																																							
		MIPI	Others	D15-D8	D7	D6	D5	D4	D3	D2	D1	D0	HEX																																																																														
RD CMD Status	R	FFh	FF00h	00h	0	0	0	0	CMD_Status[3:0]				00																																																																														
Description	This command is used to switch the Manufacture Command Pages and User Commands sets.																																																																																										
	CMD_Status[3:0]			Hex Value			Description																																																																																				
	0000			00h (default)			User Command Set (UCS = CMD1)																																																																																				
	0001			01h			Manufacture Command Set Page0 (CMD2 P0)																																																																																				
	0010			02h			Manufacture Command Set Page1 (CMD2 P1)																																																																																				
	0011			03h			Manufacture Command Set Page2 (CMD2 P2)																																																																																				
	0100			04h			Manufacture Command Set Page3 (CMD2 P3)																																																																																				
	0101			05h			Manufacture Command Set Page4 (CMD2 P4)																																																																																				
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Default	<table><thead><tr><th colspan="4" rowspan="2">Status</th><th colspan="9">Default Value</th></tr><tr><th colspan="9">FFh / FF00h</th></tr></thead><tbody><tr><td colspan="4">Power On Sequence</td><td colspan="9">00h</td></tr><tr><td colspan="4">S/W Reset</td><td colspan="9">00h</td></tr><tr><td colspan="4">H/W Reset</td><td colspan="9">00h</td></tr></tbody></table>													Status				Default Value									FFh / FF00h									Power On Sequence				00h									S/W Reset				00h									H/W Reset				00h																									
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7. Electrical Characteristics

7.1 Absolute Maximum Ratings

The absolute maximum rating is listed on following table. When RM67160 is used out of the absolute maximum ratings, the RM67160 may be permanently damaged. To use the RM67160 within the following electrical characteristics limit is strongly recommended for normal operation. If these electrical characteristic conditions are exceeded during normal operation, the RM67160 will malfunction and cause poor reliability.

item	Symbol	Value	Unit
Power supply voltage	VDDI	-0.3 ~ + 5.5	V
Power supply voltage	VDD (VDDA, VDDb, VDDR)	-0.3 ~ + 5.5	V
Supply voltage (MV)	AVDD-AVSS	-0.3 ~ + 6.6	V
	VCL-AVSS	-0.3 ~ + 6.6	V
Supply voltage (HV)	VGH - VGLX	-0.3 ~ + 33	V
Input voltage	VIN	-0.3 ~ VDDI+ 0.3	V
Output voltage	VO	-0.3 ~ VDDI+ 0.3	V
Operating temperature	Topr	-40 ~ + 85	°C
Storage temperature	Tstg	-55 ~ + 125	°C
Notes: If one of the above items is exceeded its maximum limitation momentarily, the quality of the product may be degraded. Absolute maximum limitation. Therefore, specify the values exceeding which the product may be physically damaged. Be sure to use the product within the recommend range.			

7.2 ESD Protection Level

Model	Test Condition	Level
Human Body Mode	R = 1.5 kohm / C = 100 pF	Pass 3KV
Machine Mode	R = 0 ohm / C = 200 pF	Pass 300V

7.3 Latch-Up Protection Level

The device will not latch up at trigger current levels less than ± 200 mA.

7.4 DC Characteristics

7.4.1 Basic Characteristics	Symbol	Condition	Min.	Typ.	Max.	Unit	Related Pins
Parameter							
Analog Power Supply Voltage	VDD	Operation Voltage	2.7	2.8	3.6	V	Note 1
I/O pin Power Supply Voltage	VDDI	I/O supply voltage	1.65	1.8	3.3	V	Note 1,2
Logic High level input voltage	VIH	VDDI = 1.65V ~ 3.3V	0.8* VDDI	-	VDDI	V	Note 3
Logic Low level input voltage	VIL	VDDI = 1.65V ~ 3.3V	0.0	-	0.2* VDDI	V	Note 3
Logic High level Output voltage	VOH	Iout = -1 mA	0.8* VDDI	-	VDDI	V	Note 3
Logic Low level Output voltage	VOL	Iout = +1 mA	0.0	-	0.2* VDDI	V	Note 3
Logic High level input current (Except MIPI)	IIHD	Vin=0~VDDI			1	uA	Note 3
Logic Low level input current (Except MIPI)	IILD	Vin=0~VDDI	-1			uA	Note 3
Logic High level input current (MIPI)	IIHD	Vin=0~VDDI			1	uA	Note 3
Logic Low level input current (MIPI)	IILD	Vin=0~VDDI	-1			uA	Note 3
AVDD booster voltage	AVDD		4.5		6.5	V	Note 3
VCL booster voltage	VCL		-3.5		-5	V	Note 3
VGH booster voltage	VGH		AVDD		2AVDD	V	Note 3
VGL booster voltage	VGL		VCL		VCL -AVDD	V	Note 3
Voltage difference between VGH and VGL	VGHL	VGH-VGL			30	V	Note 3
Gamma reference voltage	VGMP		2.0		6.0	V	Note 3,4
Gamma reference voltage	VGSP		0.0		4.5	V	Note 3
OSC	Fosc		20.24	22	23.76	MHz	
Channel deviation voltage	V _{DEV}	Sout ≥ AVDD-1.0V, and 0V < Sout ≤ 1.0V				mV	TBD
Channel deviation voltage	V _{DEV}	1.0V < Sout < AVDD-1.0V				mV	TBD

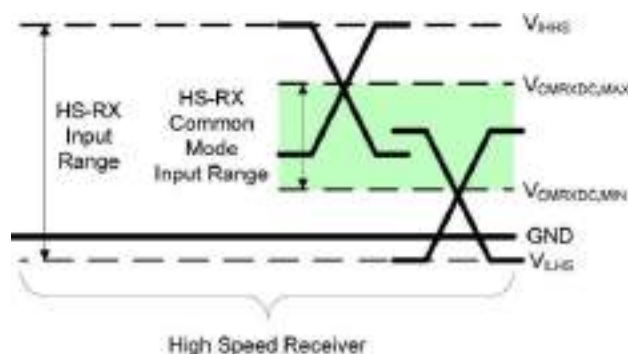
Notes:

1. VDD means VDDA, VDDR, VDDB. And VSS means VSSA, VSSR, VSSB, AVSS, VSSAM. VDDB, VDDA and VDDR should be the same input voltage level and larger than VDDI voltage.
2. Recommend VDDI=1.8V for power saving.
3. Ta(ambient temperature) ranges from -30℃ to 85℃.
4. VGMP ≤ AVDD - 0.2V

7.5 MIPI Characteristics

7.5.1 High-Speed Receiver Specification

DC Specifications



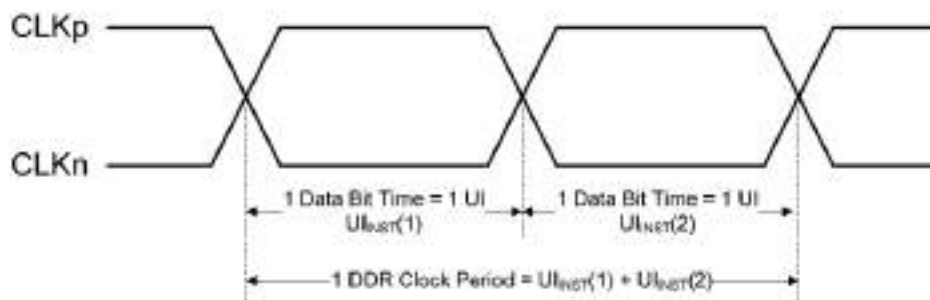
Parameter	Description	Min	Nom	Max	Units	Note
VCMRX(DC)	Common-mode voltage HS receive mode	70		330	mV	1,2
WIDTH	Differential input high threshold			70	mV	
VIDTL	Differential input low threshold	-70			mV	
VIHHS	Single-ended input high voltage			460	mV	1
VILHS	Single-ended input low voltage	-40			mV	1
ZID	Differential input impedance	80	100	125	Ω	

Notes:

1. Excluding possible additional RF interference of 100mV peak sine wave beyond 450MHz.
2. This table value includes a ground difference of 50mV between the transmitter and the receiver, the static common-mode level tolerance and variations below 450MHz

7.5.2 Forward high speed transmissions

DDR Clock Definition



Clock Parameter	Symbol	Min	Typ	Max	Units	Notes
UI instantaneous	UI _{INST}	2		12.5	ns	1,2

Notes:

1. This value corresponds to a minimum 80 Mbps data rate.
2. The minimum UI shall not be violated for any single bit period, i.e., any DDR half cycle within a data burst.

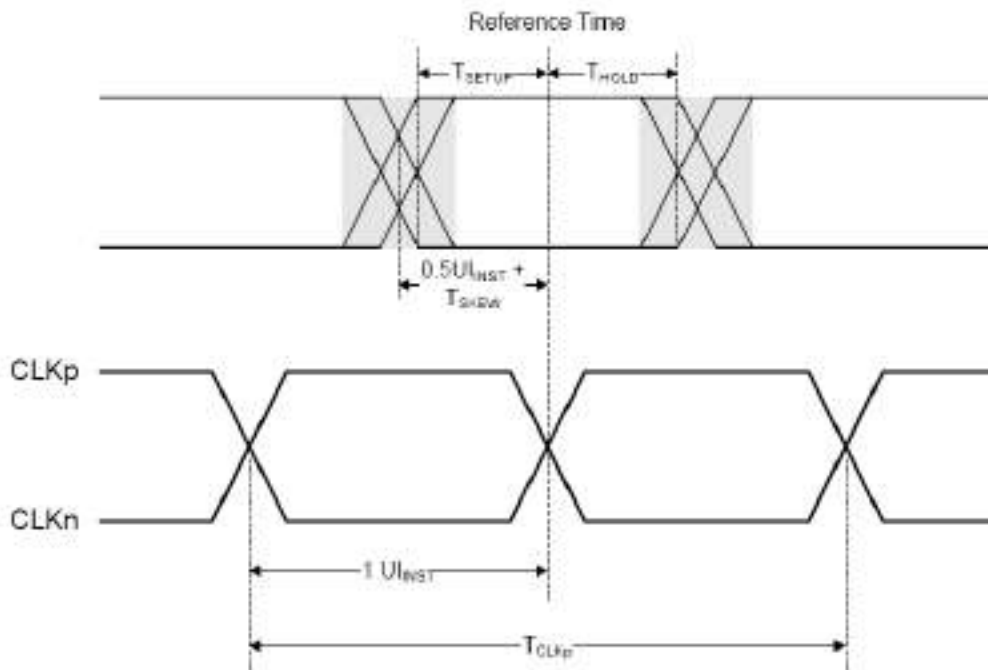
Data-Clock Timing Specifications

Parameter	Symbol	Min	Typ	Max	Units	Notes
Data to Clock Skew [measured at transmitter]	T _{SKEW[TX]}	-0.15		0.15	UI _{INST}	1
Data to Clock Setup Time [receiver]	T _{SETUP[RX]}	0.15			UI _{INST}	2
Clock to Data Hold Time [receiver]	T _{HOLD[RX]}	0.15			UI _{INST}	2

Notes:

1. Total silicon and package delay budget of 0.3*UI_{INST}
2. Total setup and hold window for receiver of 0.3*UI_{INST}

7.5.3 Data to Clock Timing Definitions



7.5.4 Low power transceiver specifications

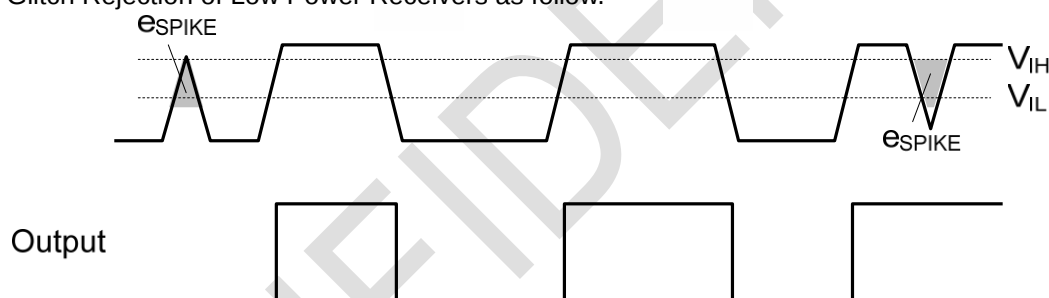
Parameters	Symbol	Condition	Min	Typ	Max	Unit
Logic high level input voltage	VIHCD	Contention Detection (Lane_D0)	450		1350	mV
Logic low level input voltage	VILCD	Contention Detection (Lane_D0)	0		200	mV
Logic high level input voltage	VIH-LPRX	LP-Rx (Lane_CK, Lane_D0, Lane_D1)	880	-	1350	mV
Logic low level input voltage	VIL-LPRX	LP-Rx (Lane_CK, Lane_D0, Lane_D1)	0		550	mV
Logic low level input voltage	VIL-ULPS	LP-Rx ULPS (Lane_CK, Lane_D0, Lane_D1)	0		300	mV
Logic high level input voltage	VOH-LPTX	Contention Detection (Lane_D0)	1.1	1.2	1.3	V
Logic low level input voltage	VOL-LPTX	Contention Detection (Lane_D0)	-50	0	50	mV
eSPIKE ^(1,2,3)	Fig. 2	Input pulse rejection			300	V.ps

Notes:

Time-voltage integration of a spike above VIL when being in LP-0 state or below VIH when being in LP-1 State. An impulse less than this will not change the receiver state.

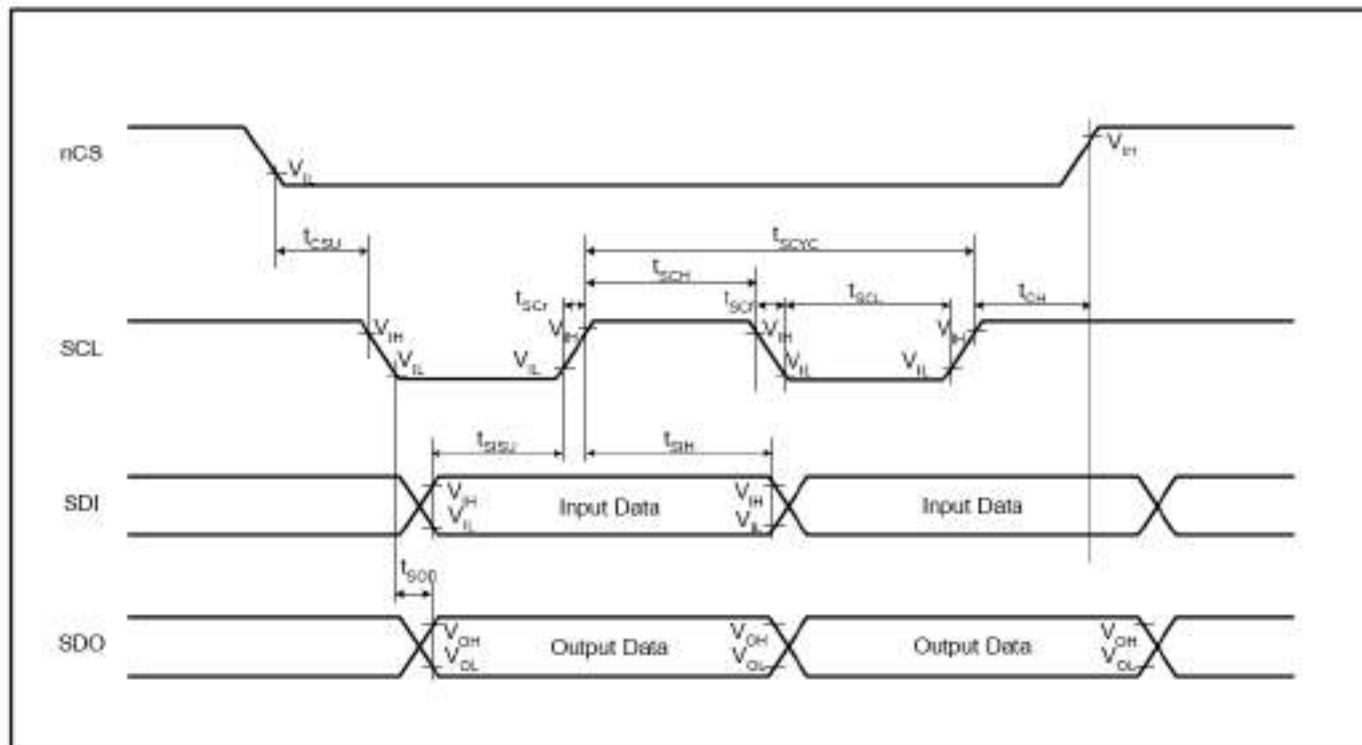
In addition to the required glitch rejection, implementers shall ensure rejection of known RF-interferers.

Input Glitch Rejection of Low Power Receivers as follow.



7.6 AC Characteristics

7.6.1 Serial Interface Characteristics



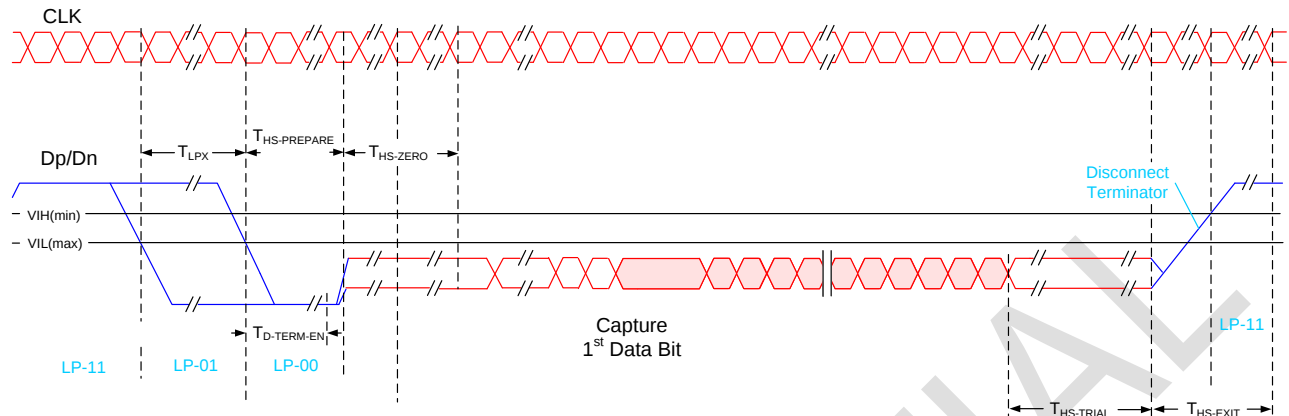
Signal	Symbol	Parameter	MIN	MAX	Unit	Description
SCL	T_{SCYC}	Clock cycle (Write)	100		ns	-
	T_{SCYC}	Clock cycle (Read)	300		ns	
	T_{SCH}	Clock "H" pulse width (Write)	40		ns	
	T_{SCH}	Clock "H" pulse width (Read)	140		ns	
	T_{SCL}	Clock "L" pulse width (Write)	40		ns	
	T_{SCL}	Clock "L" pulse width (Read)	140		ns	
	T_{SCR}	Clock rise time		5	ns	
	T_{SCF}	Clock fall time		5	ns	
nCS	T_{CSU}	Chip select setup time	20		ns	-
	T_{CH}	Chip select hold time	50		ns	
SDI	T_{SISU}	Data input setup time	20		ns	-
	T_{SIH}	Data input hold time	20		ns	
SDO	T_{SOD}	Data output setup time		120	ns	-
	T_{SOH}	Data output hold time	5		ns	

Note: Logic high and low levels are specified as 20% and 80% of VDDI for Input signals.

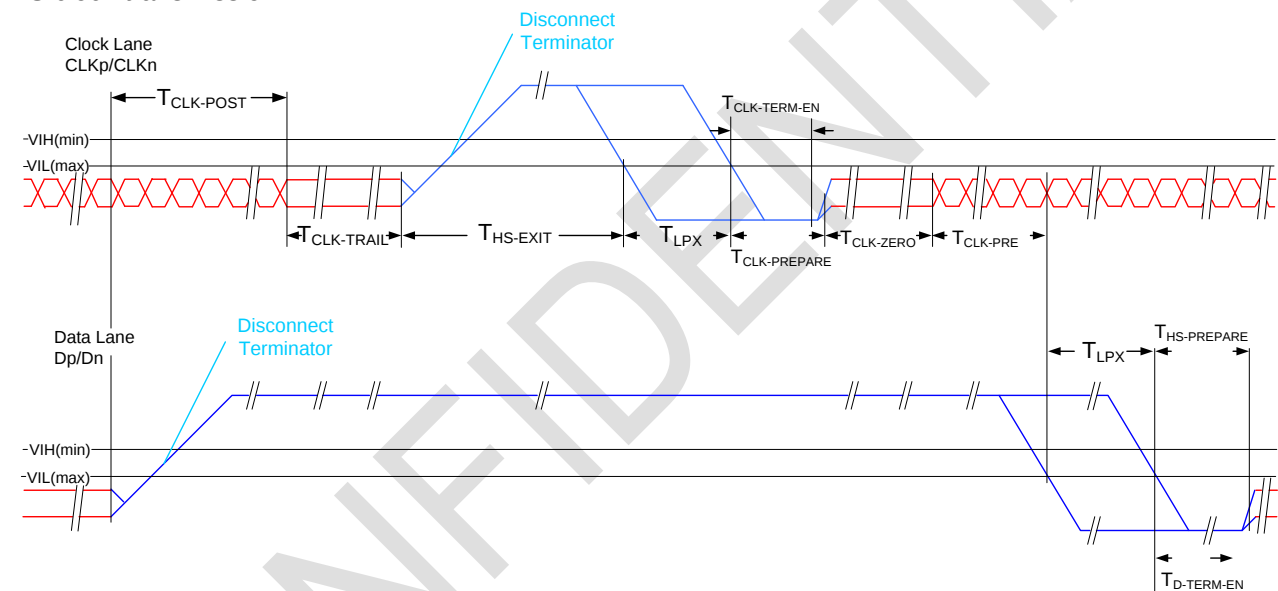
Note: $T_a = -30$ to 70°C , $V_{DDI}=1.65\text{V}$ to 3.3V , $V_{DD}=2.7\text{V}$ to 3.6V , $GND=0\text{V}$

7.6.2 DSI Timing Characteristics

HS Data Transmission Burst



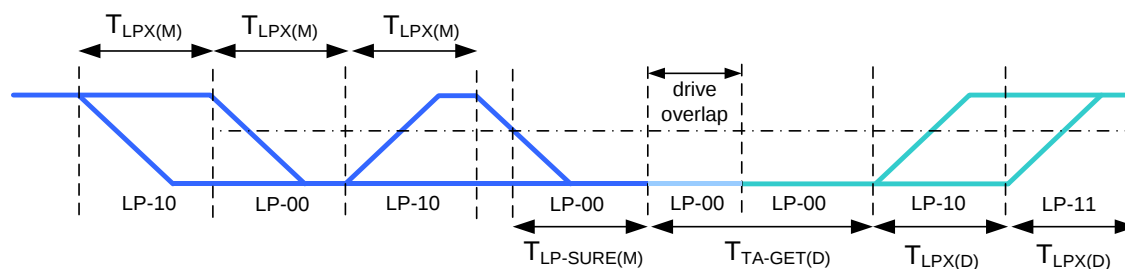
HS clock transmission



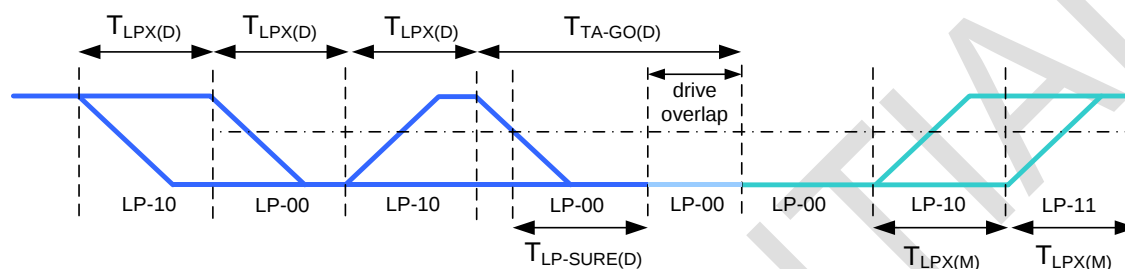
Timing Parameters:

Parameter	Description	Min	Typ	Max	Unit
$T_{CLK-POST}$	Time that the transmitter continues to send HS clock after the last associated Data Lane has transitioned to LP Mode. Interval is defined as the period from the end of $T_{HS-TRAIL}$ to the beginning of $T_{CLK-TRAIL}$.	$60ns + 52*UI$			ns
$T_{CLK-TRAIL}$	Time that the transmitter drives the HS-0 state after the last payload clock bit of a HS transmission burst.	60			ns
$T_{HS-EXIT}$	Time that the transmitter drives LP-11 following a HS burst.	300			ns
$T_{CLK-TERM-EN}$	Time for the Clock Lane receiver to enable the HS line termination, starting from the time point when Dn crosses $V_{IL,MAX}$.	Time for Dn to reach $V_{TERM-EN}$		38	ns
$T_{CLK-PREPARE}$	Time that the transmitter drives the Clock Lane LP-00 Line state immediately before the HS-0 Line state starting the HS transmission.	38		95	ns
$T_{CLK-PRE}$	Time that the HS clock shall be driven by the transmitter prior to any associated Data Lane beginning the transition from LP to HS mode.	8			UI
$T_{CLK-PREPARE} + T_{CLK-ZERO}$	$T_{CLK-PREPARE}$ + time that the transmitter drives the HS-0 state prior to starting the Clock.	300			ns
$T_{D-TERM-EN}$	Time for the Data Lane receiver to enable the HS line termination, starting from the time point when Dn crosses $V_{IL,MAX}$.	Time for Dn to reach $V_{TERM-EN}$		$35 ns + 4*UI$	
$T_{HS-PREPARE}$	Time that the transmitter drives the Data Lane LP-00 Line state immediately before the HS-0 Line state starting the HS transmission	$40ns + 4*UI$		$85 ns + 6*UI$	ns
$T_{HS-PREPARE} + T_{HS-ZERO}$	$T_{HS-PREPARE}$ + time that the transmitter drives the HS-0 state prior to transmitting the Sync sequence.	$145ns + 10*UI$			ns
$T_{HS-TRAIL}$	Time that the transmitter drives the flipped differential state after last payload data bit of a HS transmission burst	$60ns + 4*UI$			ns

Turnaround Procedure



Bus turnaround (BAT) from MPU to display module timing



Bus turnaround (BAT) from display module to MPU timing

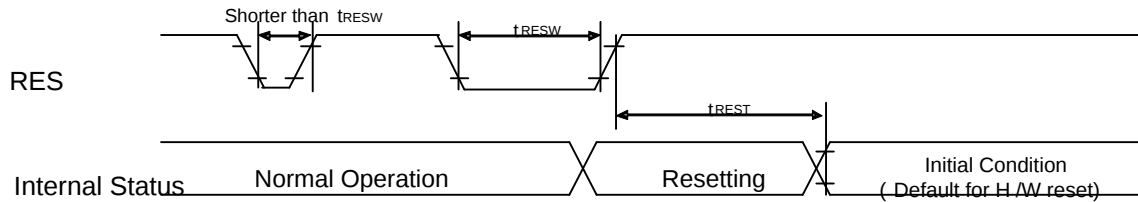
Low Power Mode :

Parameter	Description	Min	Typ	Max	Unit	Notes
$T_{LPX(M)}$	Transmitted length of any Low-Power state period of MCU to display module	50		150	ns	1,2
$T_{TA-SURE(M)}$	Time that the display module waits after the LP-10 state before transmitting the Bridge state (LP-00) during a Link Turnaround.	$T_{LPX(M)}$		$2 \cdot T_{LPX(M)}$	ns	2
$T_{LPX(D)}$	Transmitted length of any Low-Power state period of display module to MCU	50		150	ns	1,2
$T_{TA-GET(D)}$	Time that the display module drives the Bridge state (LP-00) after accepting control during a Link Turnaround.		$5 \cdot T_{LPX(D)}$		ns	2
$T_{TA-GO(D)}$	Time that the display module drives the Bridge state (LP-00) before releasing control during a Link Turnaround.		$4 \cdot T_{LPX(D)}$		ns	2
$T_{TA-SURE(D)}$	Time that the MPU waits after the LP-10 state before transmitting the Bridge state (LP-00) during a Link Turnaround.	$T_{LPX(D)}$		$2 \cdot T_{LPX(D)}$	ns	2

NOTE:

- T_{LPX} is an internal state machine timing reference. Externally measured values may differ slightly from the specified values due to asymmetrical rise and fall times.
- Transmitter-specific parameter

7.6.3 Reset Timing



Reset input timing:

VDDI=1.65 to 3.3V, VDD=2.7 to 3.6V, AGND=DGND=0V, Ta=-40 to 85°C

Symbol	Parameter	Related Pins	MIN	TYP	MAX	Note	Unit
t _{RESW}	*1) Reset low pulse width	RESX	10	-	-	-	μs
t _{REST}	*2) Reset complete time	-	-	-	5	When reset applied during Sleep in mode	ms
		-	-	-	120	When reset applied during Sleep out mode	ms

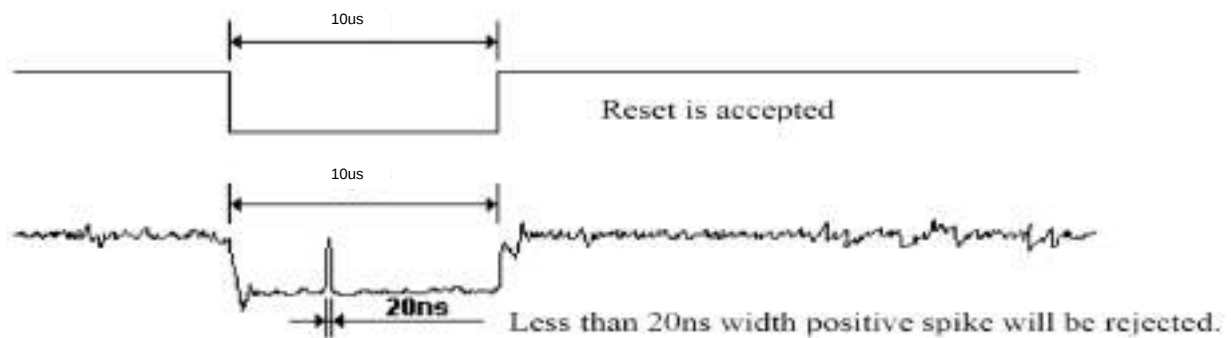
Note 1) Spike due to an electrostatic discharge on RESX line does not cause irregular system reset according to the table below.

RESX Pulse	Action
Shorter than 5μs	Reset Rejected
Longer than 10μs	Reset
Between 5μs and 10μs	Reset starts (It depends on voltage and temperature condition.)

Note 2. During the resetting period, the display will be blanked (The display is entering blanking sequence, which maximum time is 120 ms, when Reset Starts in Sleep Out –mode. The display remains the blank state in Sleep In –mode) and then return to Default condition for H/W reset.

Note 3. During Reset Complete Time, data in OTP will be latched to internal register during this period. This loading is done every time when there is H/W reset complete time (t_{REST}) within 5ms after a rising edge of RESX.

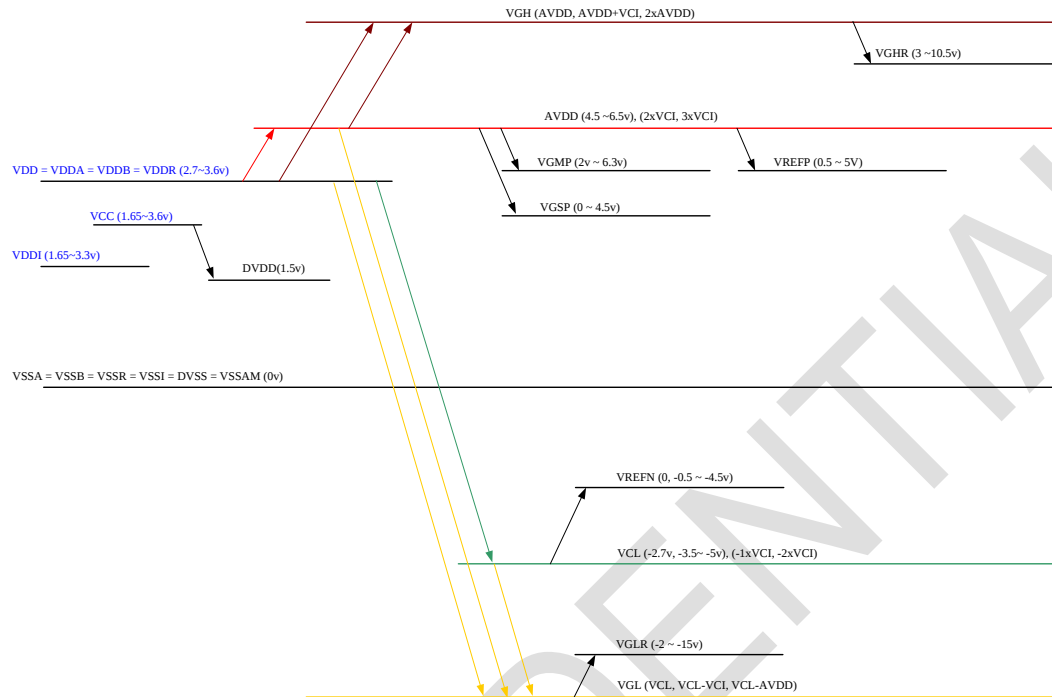
Note 4. Spike Rejection also applies during a valid reset pulse as shown below:



Note 5. It is necessary to wait 5msec after releasing RESX before sending commands. Also Sleep Out command cannot be sent for 120msec.

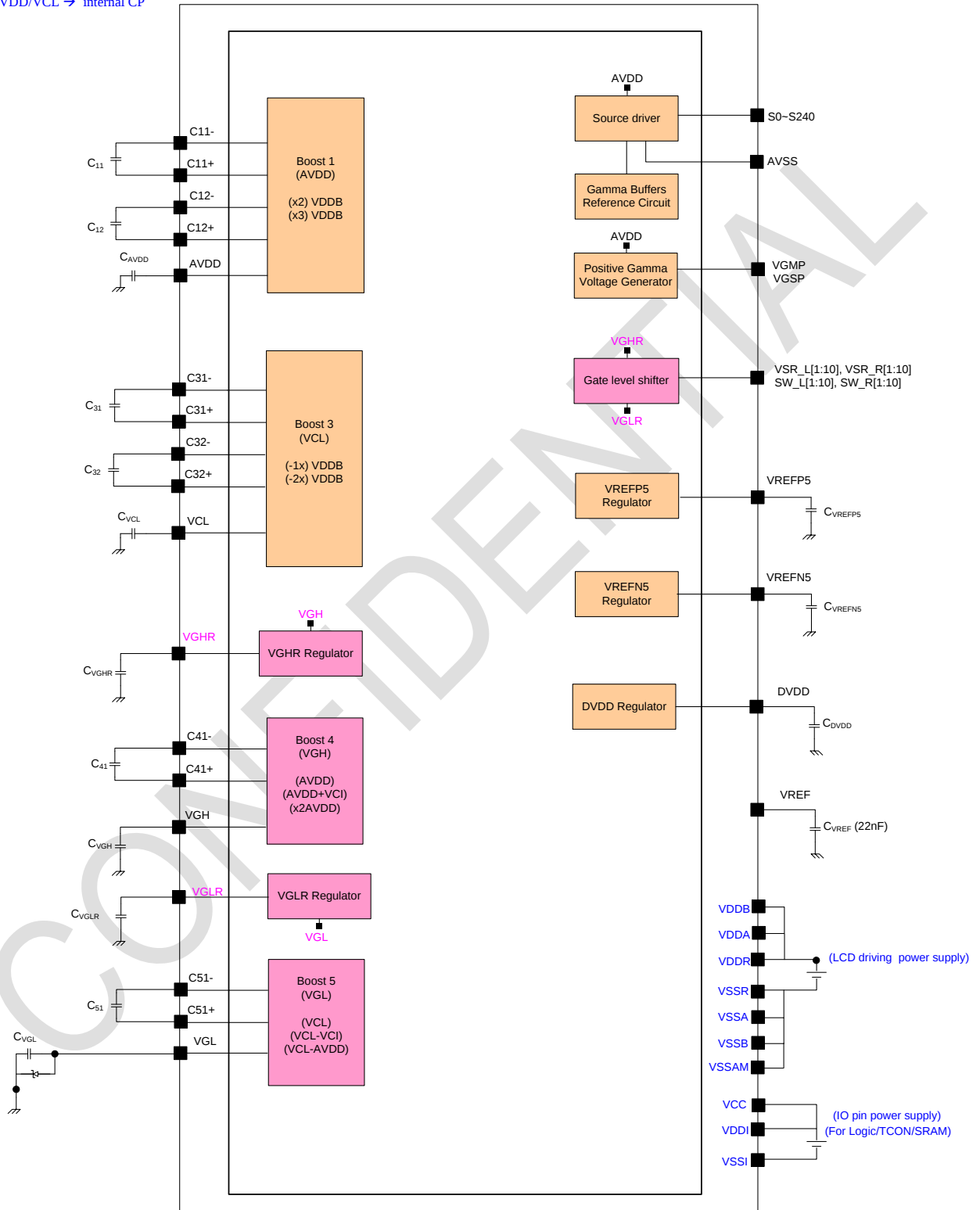
8. Power Generation

8.1 2 Supply Power (VDDI / VDD)



8.2 DC/DC Converter Circuit

2PWR(VDDI, VDD)
VDD=VDDA=VDDR=VDDDB
AVDD/VCL → internal CP



8.3 External Components

No.	Signal name	Values	Max ability
1	VDDA, VDDR, VDDB	Cap , 2.2uF	6.3V
2	VDDI, VCC	Cap , 2.2uF	6.3V
3	VREF	Cap , 22nF	6.3V
4	DVDD	Cap , 1.0uF	6.3V
5	VREFN5/VREFP5	Cap , 1.0uF	6.3V
6	VGHR	Cap , 1.0uF	16V
7	VGLR	Cap , 1.0uF	16V
8	BVP3D	Cap , 2.2uF	10V
9	BVN3D	Cap , 2.2uF	10V
10	C11P/C11N	Cap , 1.0uF	6.3V
11	C12P/C12N	Cap , 1.0uF	6.3V
12	AVDD	Cap , 2.2uF	10V
13	C31P/C31N	Cap , 1.0uF	6.3V
14	C32P/C32N	Cap , 1.0uF	6.3V
15	VCL	Cap , 2.2uF	6.3V
16	C41P/C41N	Cap , 1.0uF	16V
17	VGH	Cap , 2.2uF	25V
18	C51P/C51N	Cap , 1.0uF	16V
19	VGL	Cap , 2.2uF	25V
20	VGL (VGL-GND)	Schottky Diode	

8.5 Power Level Modes

Normal display mode on = NORON

Partial mode on = PTLON

Idle mode off = IDMOFF

Idle mode on = IDMON

Sleep out = SLPOUT

Sleep in = SLPIN

Deep standby mode = DSTBON

Definition example:

1. Normal Mode On (full display), Idle Mode Off, Sleep Out.

In this mode, the display is able to show maximum 16.7M colors.

2. Partial Mode On, Idle Mode Off, Sleep Out

In this mode, part of the display is used with maximum 16.7M colors.

3. Normal Mode On (full display), Idle Mode On, Sleep Out.

In this mode, the full display is used but with 8 colors.

4. Partial Mode On, Idle Mode On, Sleep Out

In this mode, part of the display is used but with 8 colors.

5. Sleep In Mode.

In this mode, the DC/DC converter, internal oscillator and panel driver circuit are stopped. Only the MPU interface and registers are working with VDDI power supply. Contents of the frame memory can be safe or random.

6. Deep Standby Mode.

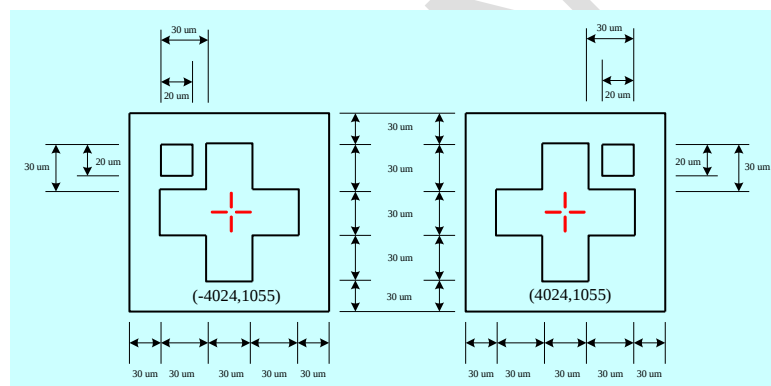
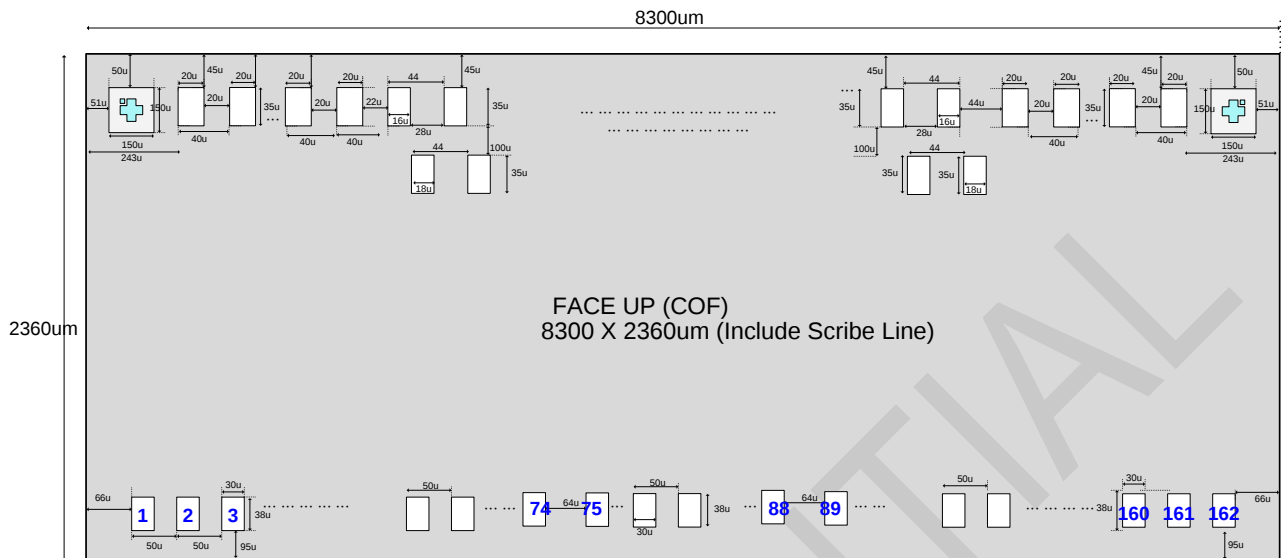
In this mode, the DC/DC converter, internal oscillator and panel driver circuit are stopped. The MPU interface and registers are not working. Contents of the frame memory are random.

7. Power Off Mode

In this mode, VDDI and VDDA/VDDR/Vddb are removed.

NOTE: Transition between mode 1~5 is controllable by MPU commands. Mode 6 is entered for power saving with both power supplies for I/O and analog circuits and can be exited by hardware reset only (RESX=L). Mode 7 is entered only when both power supplies for I/O and analog circuits are removed.

9. Pad Diagram and Coordination



- Chip size: 8300 um x 2360um (Include sealing and scribe line)
- Chip thickness: 200/300 um
- PAD coordinates: PAD center
- PAD coordinates origin: Chip center
- Au bump size
 1. 17um x 35um: Source:S0~S240
 2. 20um x 35um: gate control signal
 3. 30um x 38um: Input Pads
- Au bump pitch: See PAD coordinates table
- Au bump height: 12±2 um (typ.)
- No. in the figure corresponds to No. in the PAD coordinates table
- Alignment mark

Alignment mark shape	X	Y
left	4024	1055
right	-4024	1055

■ Pad Coordinate (Unit: um)

NO.	PAD NAME						
1	ANALOG_TEST1	51	D[4]	101	C11N	151	VGL
2	VGLR	52	D[5]	102	C11N	152	VGL
3	VGLR	53	VSSI	103	C11N	153	AVSS
4	VGHR	54	D[6]	104	C12P	154	AVSS
5	VGHR	55	D[7]	105	C12P	155	AVSS
6	VREFP5	56	TEST1	106	C12P	156	MTP_PWR
7	VREFP5	57	EXTCLK	107	C12N	157	MTP_PWR
8	VREFP5	58	TEST2	108	C12N	158	MTP_PWR
9	VREFN5	59	VSSI	109	C12N	159	MTP_PWR
10	VREFN5	60	TEST3	110	VDDDB	160	MTP_PWR
11	VREFN5	61	IM1	111	VDDDB	161	MTP_PWR
12	BVP3D	62	IM0	112	VDDDB	162	DUMMY
13	BVP3D	63	DSWAP	113	VDDR	163	VGLR
14	BVN3D	64	TESTEN	114	VDDR	164	VGHR
15	BVN3D	65	PSWAP	115	VDDR	165	VREFP5
16	VCL	66	BSTM	116	AVDD	166	VREFN5
17	VCL	67	VDDI	117	AVDD	167	VSR_L[10]
18	AVDD	68	VDDI	118	AVDD	168	VSR_L[9]
19	AVDD	69	VCC	119	C31P	169	VSR_L[8]
20	VREF	70	VCC	120	C31P	170	VSR_L[7]
21	VGSP	71	DVDD	121	C31P	171	VSR_L[6]
22	VGMP	72	DVDD	122	C31N	172	VSR_L[5]
23	DUMMY	73	DVSS	123	C31N	173	VSR_L[4]
24	ANALOG_TEST2	74	DVSS	124	C31N	174	VSR_L[3]
25	VDDR	75	HSSI_D1_P	125	VCL	175	VSR_L[2]
26	VDDR	76	HSSI_D1_P	126	VCL	176	VSR_L[1]
27	VDDA	77	HSSI_D1_N	127	VCL	177	SW_L[1]
28	VDDA	78	HSSI_D1_N	128	C32P	178	SW_L[2]
29	AVSS	79	VSSAM	129	C32P	179	SW_L[3]
30	AVSS	80	HSSI_CLK_P	130	C32P	180	SW_L[4]
31	AVSS	81	HSSI_CLK_P	131	C32N	181	SW_L[5]
32	VSSR	82	HSSI_CLK_N	132	C32N	182	SW_L[6]
33	VSSR	83	HSSI_CLK_N	133	C32N	183	SW_L[7]
34	VSSR	84	VSSAM	134	C41P	184	SW_L[8]
35	TE1	85	HSSI_D0_P	135	C41P	185	SW_L[9]
36	SWIRE	86	HSSI_D0_P	136	C41N	186	SW_L[10]
37	OLED_EN	87	HSSI_D0_N	137	C41N	187	SDMY
38	TE	88	HSSI_D0_N	138	C51N	188	S240
39	RESX	89	VSSR	139	C51N	189	S239
40	SDO	90	VSSR	140	C51P	190	S238
41	VSSI	91	VSSA	141	C51P	191	S237
42	SDI_RDX	92	VSSA	142	VGHR	192	S236
43	DCX	93	AVSS	143	VGHR	193	S235
44	WRX_SCL	94	AVSS	144	VGHR	194	S234
45	CSX	95	VSSB	145	VGHR	195	S233
46	D[0]	96	VSSB	146	VGHR	196	S232
47	VSSI	97	VSSB	147	VGHR	197	S231
48	D[1]	98	C11P	148	VGHR	198	S230
49	D[2]	99	C11P	149	VGLR	199	S229
50	D[3]	100	C11P	150	VGLR	200	S228

201	S227	251	S177	301	S127	351	S103
202	S226	252	S176	302	S126	352	S102
203	S225	253	S175	303	S125	353	S101
204	S224	254	S174	304	S124	354	S100
205	S223	255	S173	305	S123	355	S99
206	S222	256	S172	306	S122	356	S98
207	S221	257	S171	307	S121	357	S97
208	S220	258	S170	308	SDMY	358	S96
209	S219	259	S169	309	SDMY	359	S95
210	S218	260	S168	310	VGHR	360	S94
211	S217	261	S167	311	VGLR	361	S93
212	S216	262	S166	312	SDMY	362	S92
213	S215	263	S165	313	SDMY	363	S91
214	S214	264	S164	314	SDMY	364	S90
215	S213	265	S163	315	SDMY	365	S89
216	S212	266	S162	316	SDMY	366	S88
217	S211	267	S161	317	VREFN5	367	S87
218	S210	268	S160	318	SDMY	368	S86
219	S209	269	S159	319	SDMY	369	S85
220	S208	270	S158	320	SDMY	370	S84
221	S207	271	S157	321	SDMY	371	S83
222	S206	272	S156	322	SDMY	372	S82
223	S205	273	S155	323	SDMY	373	S81
224	S204	274	S154	324	VREFP5	374	S80
225	S203	275	S153	325	SDMY	375	S79
226	S202	276	S152	326	SDMY	376	S78
227	S201	277	S151	327	SDMY	377	S77
228	S200	278	S150	328	SDMY	378	S76
229	S199	279	S149	329	SDMY	379	S75
230	S198	280	S148	330	VGLR	380	S74
231	S197	281	S147	331	VGHR	381	S73
232	S196	282	S146	332	SDMY	382	S72
233	S195	283	S145	333	SDMY	383	S71
234	S194	284	S144	334	S120	384	S70
235	S193	285	S143	335	S119	385	S69
236	S192	286	S142	336	S118	386	S68
237	S191	287	S141	337	S117	387	S67
238	S190	288	S140	338	S116	388	S66
239	S189	289	S139	339	S115	389	S65
240	S188	290	S138	340	S114	390	S64
241	S187	291	S137	341	S113	391	S63
242	S186	292	S136	342	S112	392	S62
243	S185	293	S135	343	S111	393	S61
244	S184	294	S134	344	S110	394	S60
245	S183	295	S133	345	S109	395	S59
246	S182	296	S132	346	S108	396	S58
247	S181	297	S131	347	S107	397	S57
248	S180	298	S130	348	S106	398	S56
249	S179	299	S129	349	S105	399	S55
250	S178	300	S128	350	S104	400	S54

401	S53
402	S52
403	S51
404	S50
405	S49
406	S48
407	S47
408	S46
409	S45
410	S44
411	S43
412	S42
413	S41
414	S40
415	S39
416	S38
417	S37
418	S36
419	S35
420	S34
421	S33
422	S32
423	S31
424	S30
425	S29
426	S28
427	S27
428	S26
429	S25
430	S24
431	S23
432	S22
433	S21
434	S20
435	S19
436	S18
437	S17
438	S16
439	S15
440	S14
441	S13
442	S12
443	S11
444	S10
445	S9
446	S8
447	S7
448	S6
449	S5
450	S4

451	S3
452	S2
453	S1
454	SDMY
455	SW_R[10]
456	SW_R[9]
457	SW_R[8]
458	SW_R[7]
459	SW_R[6]
460	SW_R[5]
461	SW_R[4]
462	SW_R[3]
463	SW_R[2]
464	SW_R[1]
465	VSR_R[1]
466	VSR_R[2]
467	VSR_R[3]
468	VSR_R[4]
469	VSR_R[5]
470	VSR_R[6]
471	VSR_R[7]
472	VSR_R[8]
473	VSR_R[9]
474	VSR_R[10]
475	VREFN5
476	VREFP5
477	VGHR
478	VGLR