

# Model Name: T500HVD01.0

Issue Date: 2011/12/16

( )Preliminary Specifications

(\*) Final Specifications

Customer Signature	Date	AUO	Date
Approved By		Approval By PM Director CP Wang	ning
Note		Reviewed By RD Director  Eugene CC Chen	P 11
		Reviewed By Project Leader	
		Greg Hsiung	
		Prepared By PM ChihYang Wang	Wang



# **Contents**

No		
		CONTENTS
		RECORD OF REVISIONS
1		GENERAL DESCRIPTION
2		ABSOLUTE MAXIMUM RATINGS
3		ELECTRICAL SPECIFICATION
	3-1	ELECTRIACL CHARACTERISTICS
	3-2	INTERFACE CONNECTIONS
	3-3	SIGNAL TIMING SPECIFICATION
	3-4	SIGNAL TIMING WAVEFORM
	3-5	COLOR INPUT DATA REFERENCE
	3-6	POWER SEQUENCE
	3-7	BACKLIGHT SPECIFICATION
4		OPTICAL SPECIFICATION
5		MECHANICAL CHARACTERISTICS
6		RELIABILITY TEST ITEMS
7		INTERNATIONAL STANDARD
	7-1	SAFETY
	7-2	EMC
8		PACKING
	8-1	DEFINITION OF LABEL
	8-2	PACKING METHODS
	8-3	PALLET AND SHIPMENT INFORMATION
9		PRECAUTION
	9-1	MOUNTING PRECAUTIONS
	9-2	OPERATING PRECAUTIONS
	9-3	ELECTROSTATIC DISCHARGE CONTROL
	9-4	PRECAUTIONS FOR STRONG LIGHT EXPOSURE
	9-5	STORAGE
	9-6	HANDLING PRECAUTIONS FOR PROTECT FILM



# **Record of Revision**

Version	Date	Page	Description
0.0	2011/12/16		First release
0.1	2011/12/23		Remove 3.1 DCR
			Update LVDS connector P/N & pin assignment
			Update 3.7.2 pin 12
			Update 4 RGB color point
0.2	2012/02/29		Update 5. Weight & Drawing
			Update 8.3 packing weight
			Update 4. 3D view angle y axis degree
			Update 3.1.1 LCD/backlight power consumption
			Add 3.1.2 Input Channel Pair Skew Margin
			Update 3.7.1 Electrical specification
0.3	2012/5/10		Update 5 Weight
			Update 3.7.2 Input Pin Assignment
			Update 3.2 Interface Connections
			Update 3.5 Color Input Data Reference
			Final



# 1. General Description

This specification applies to the 50.0 inch Color TFT-LCD Module T500HVD01.0. This LCD module has a TFT active matrix type liquid crystal panel 1,920 x 1,080 pixels, and diagonal size of 50.0 inch. This module supports 1,920x1,080 mode. Each pixel is divided into Red, Green and Blue sub-pixels or dots which are arranged in vertical stripes. Gray scale or the brightness of the sub-pixel color is determined with a 8-bit gray scale signal for each dot.

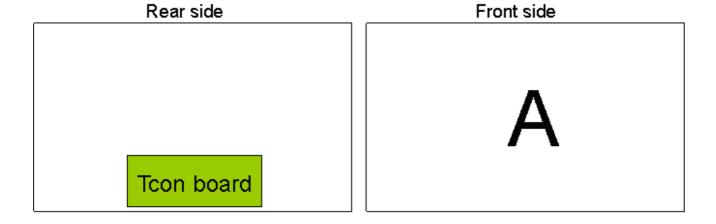
The T500HVD01.0 has been designed to apply the 8-bit 2 channel LVDS interface method. It is intended to support displays where high brightness, wide viewing angle, high color saturation, and high color depth are very important. Also, 3D function is embedded as pattern retarder.

#### \* General Information

Items	Specification	Unit	Note
Active Screen Size	50.00	inch	
Display Area	1095.84 (H) x 616.41(V)	mm	
Outline Dimension	1121.6(H) x 644.3 (V) x 26.2(D)	mm	D: front bezel to driver board cover
Driver Element	a-Si TFT active matrix		
Bezel Opening	1101.8 (H) x 622.4 (V)	mm	
Display Colors	8 bits	Colors	
Number of Pixels	1,920 x 1,080	Pixel	
Pixel Pitch	0.19025 (H) x 0.57075(W)	mm	
Pixel Arrangement	RGB vertical stripe		
Display Operation Mode	Normally Black		
Rotate Function	Unachievable		Note 1
Display Orientation	Signal input with "A"		Note 2

Note 1: Rotate Function refers to LCD display could NOT be able to rotate.

Note 2: LCD display as below illustrated when signal input with "A".





# 2. Absolute Maximum Ratings

The followings are maximum values which, if exceeded, may cause faulty operation or damage to the unit

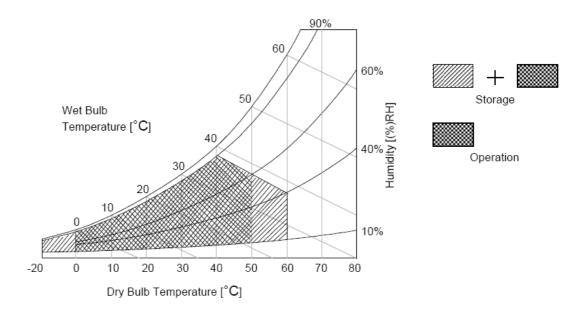
Item	Symbol	Min	Max	Unit	Conditions
Logic/LCD Drive Voltage	Vcc	-0.3	14	[Volt]	Note 1
Input Voltage of Signal	Vin	-0.3	4	[Volt]	Note 1
Operating Temperature	TOP	0	+50	[°C]	Note 2
Operating Humidity	HOP	10	90	[%RH]	Note 2
Storage Temperature	TST	-20	+60	[°C]	Note 2
Storage Humidity	HST	10	90	[%RH]	Note 2
Panel Surface Temperature	PST		65	[°C]	Note 3

Note 1: Duration:50 msec.

Note 2 : Maximum Wet-Bulb should be 39<sup>°</sup>C and No condensation.

The relative humidity must not exceed 90% non-condensing at temperatures of  $40^{\circ}$ C or less. At temperatures greater than  $40^{\circ}$ C, the wet bulb temperature must not exceed  $39^{\circ}$ C.

Note 3: Surface temperature is measured at 50°C Dry condition





# 3. Electrical Specification

The T500HVD01.0 requires two power inputs. One is employed to power the LCD electronics and to drive the TFT array and liquid crystal. The other is to power Back Light Unit.

## 3.1 Electrical Characteristics

### 3.1.1: DC Characteristics

	Parameter	Symbol		Value		Unit	Note
	raidilletei	Symbol	Min.	Тур.	Max	O III	Note
LCD							
Power Su	pply Input Voltage	$V_{DD}$	10.8	12	13.2	$V_{DC}$	
Power Su	pply Input Current	I <sub>DD</sub>		0.9	1.2	Α	1
Power Co	nsumption	Pc		10.8	14.4	Watt	1
Inrush Cu	rrent	I <sub>RUSH</sub>			5	Α	2
Permissib	le Ripple of Power Supply Input Voltage	$V_{RP}$			V <sub>DD</sub> * 5%	$mV_{pk-pk}$	3
	Input Differential Voltage	$\mid V_{ID} \mid$	200	400	600	$mV_{DC}$	4
LVDS	Differential Input High Threshold Voltage	$V_{TH}$	+100		+300	$mV_{DC}$	4
Interface	Differential Input Low Threshold Voltage	$V_{TL}$	-300		-100	$mV_{DC}$	4
	Input Common Mode Voltage	V <sub>ICM</sub>	1.1	1.25	1.4	$V_{DC}$	4
CMOS	Input High Threshold Voltage	V <sub>IH</sub> (High)	2.7	1	3.3	$V_{DC}$	5
Interface	Input Low Threshold Voltage	V <sub>IL</sub> (Low)	0		0.6	$V_{DC}$	5
Backlight	Power Consumption	$P_{BL}$		75.12	79.92	Watt	
Life time (	MTTF)		30000			Hour	8,9

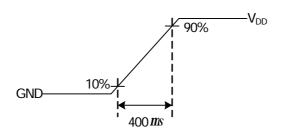


### 3.1.2: AC Characteristics

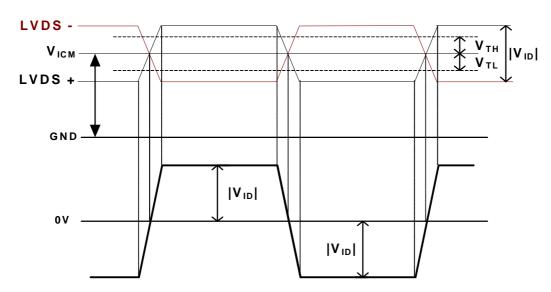
	Parameter	Symbol		Value		Unit	Note
	Falametei	Symbol	Min.	Тур.	Max	Offic	Note
	Input Channel Pair Skew Margin	t <sub>SKEW (CP)</sub>	-500		+500	ps	6
LVDS	Receiver Clock : Spread Spectrum Modulation range	Fclk_ss	Fclk -3%		Fclk +3%	MHz	7
Interface	Receiver Clock : Spread Spectrum  Modulation frequency	Fss	30		200	KHz	7
	Receiver Data Input Margin Fclk = 85 MHz Fclk = 65 MHz	tRMG	-0.4 -0.5		0.4 0.5	ns	8

#### Note:

- 1.  $V_{DD}$  = 12.0V, Fv = 60Hz, Fclk= Max freq., 25  $^{\circ}$ C, Test Pattern : White Pattern
- 2. Measurement condition: Rising time = 400us



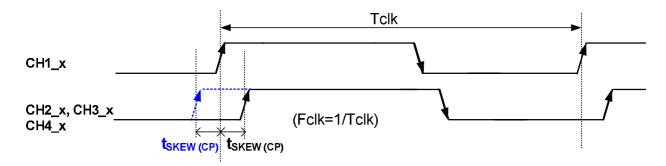
- 3. Test Condition:
  - (1) The measure point of  $V_{RP}$  is in LCM side after connecting the System Board and LCM.
  - (2) Under Max. Input current spec. condition.
- **4.**  $V_{ICM} = 1.25V$



5. The measure points of  $V_{IH}$  and  $V_{IL}$  are in LCM side after connecting the System Board and LCM.

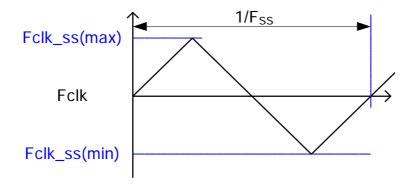


6. Input Channel Pair Skew Margin.



Note: x = 0, 1, 2, 3, 4

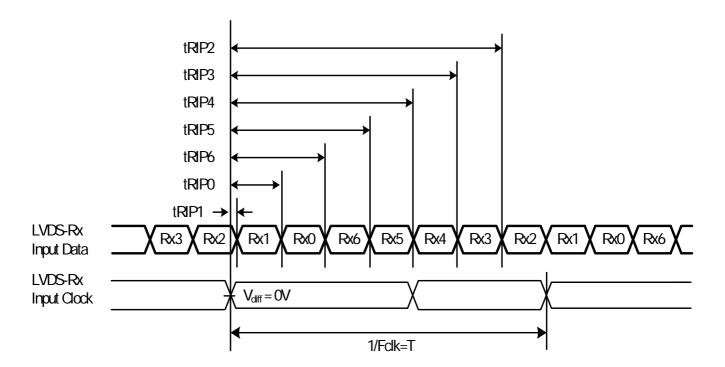
7. LVDS Receiver Clock SSCG (Spread spectrum clock generator) is defined as below figures





### 8. Receiver Data Input Margin

Parameter	Symbol		Unit	Note		
raiailletei	Зушьог	Min	Туре	Max	Offic	Note
Input Clock Frequency	Fclk	Fclk (min)		Fclk (max)	MHz	T=1/Fclk
Input Data Position0	tRIP1	- tRMG	0	tRMG	ns	
Input Data Position1	tRIP0	T/7- tRMG	T/7	T/7+ tRMG	ns	
Input Data Position2	tRIP6	2T/7- tRMG	2T/7	2T/7+ tRMG	ns	
Input Data Position3	tRIP5	3T/7- tRMG	3T/7	3T/7+ tRMG	ns	
Input Data Position4	tRIP4	4T/7- tRMG	4T/7	4T/7+ tRMG	ns	
Input Data Position5	tRIP3	5T/7- tRMG	5T/7	5T/7+ tRMG	ns	
Input Data Position6	tRIP2	6T/7- tRMG	6T/7	6T/7+ tRMG	ns	



- **9.** The relative humidity must not exceed 80% non-condensing at temperatures of  $40^{\circ}$ C or less. At temperatures greater than  $40^{\circ}$ C, the wet bulb temperature must not exceed  $39^{\circ}$ C. When operate at low temperatures, the brightness of LED will drop and the life time of LED will be reduced.
- **10.** The lifetime (MTTF) is defined as the time which luminance of LED is 50% compared to its original value. [Operating condition: Continuous operating at  $Ta = 25\pm2^{\circ}$ C]



### **Interface Connections**

LCD connector: 187059-5122 (P-TWO, LVDS connector)

I Mating connector:

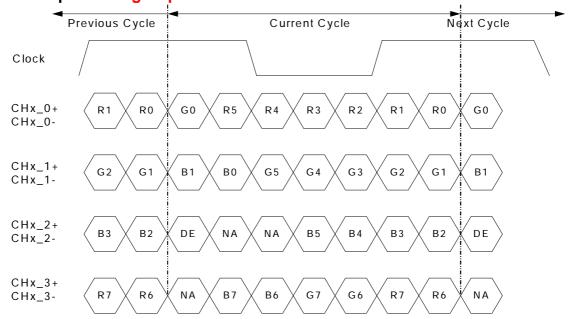
PIN	Symbol	Description	PIN	Symbol	Description
1	N.C.	AUO Internal Use Only	26	N.C.	AUO Internal Use Only
2	N.C.	AUO Internal Use Only	27	N.C.	AUO Internal Use Only
3	N.C.	AUO Internal Use Only	28	CH2_0-	LVDS Channel 2, Signal 0-
4	N.C.	AUO Internal Use Only	29	CH2_0+	LVDS Channel 2, Signal 0+
		LVDS 8/10bit Input Selection			
5	BITSEL	Open/Low(GND): 8bits	30	CH2_1-	LVDS Channel 2, Signal 1-
		High(3.3V) : 10bits			
6	N.C.	AUO Internal Use Only	31	CH2_1+	LVDS Channel 2, Signal 1+
7	LVDS_SEL	Open/High(3.3V) for NS,	32	CH2_2-	LVDS Channel 2, Signal 2-
	LVDO_SEL	Low(GND) for JEIDA	32	0112_2-	EVDO Charmer 2, Olghar 2-
8	N.C.	No connection	33	CH2_2+	LVDS Channel 2, Signal 2+
9	N.C.	AUO Internal Use Only	34	GND	Ground
		3D Function Enable			
10	3D_EN	High(3.3V) : 3D	35	CH2_CLK-	LVDS Channel 2, Clock -
		Open/Low(GND) : 2D			
11	GND	Ground	36	CH2_CLK+	LVDS Channel 2, Clock +
12	CH1_0-	LVDS Channel 1, Signal 0-	37	GND	Ground
13	CH1_0+	LVDS Channel 1, Signal 0+	38	CH2_3-	LVDS Channel 2, Signal 3-
14	CH1_1-	LVDS Channel 1, Signal 1-	39	CH2_3+	LVDS Channel 2, Signal 3+
15	CU1 1.	LVDC Channel 1 Cianal 1	40	CH2 4	LVDS Channel 2, Signal 4-
15	CH1_1+	LVDS Channel 1, Signal 1+	40	CH2_4-	(for 10-bit input)
16	CH1_2-	LVDS Channel 1, Signal 2-	41	CH2_4+	LVDS Channel 2, Signal 4+
10	G111_2-	EVD3 Charmer 1, Signal 2-	41	O112_4+	(for 10-bit input)
17	CH1_2+	LVDS Channel 1, Signal 2+	42	N.C.	AUO Internal Use Only
18	GND	Ground	43	N.C.	AUO Internal Use Only
19	CH1_CLK-	LVDS Channel 1, Clock -	44	GND	Ground
20	CH1_CLK+	LVDS Channel 1, Clock +	45	GND	Ground
21	GND	Ground	46	GND	Ground
22	CH1_3-	LVDS Channel 1, Signal 3-	47	N.C.	No connection
23	CH1_3+	LVDS Channel 1, Signal 3+	48	$V_{DD}$	Power Supply, +12V DC Regulated
24	CH1_4-	LVDS Channel 1, Signal 4-	49	$V_{DD}$	Power Supply, +12V DC Regulated
	0111_4	(for 10-bit input)	10	• 00	Tower Supply, 1124 Bo Regulated
25	CH1_4+	LVDS Channel 1, Signal 4+	50	$V_{DD}$	Power Supply, +12V DC Regulated
	O <del>-</del> - ·	(for 10-bit input)			
			51	$V_{DD}$	Power Supply, +12V DC Regulated

Note: N.C.: please leave this pin unoccupied. It can not be connected by any signal (Low/GND/High).



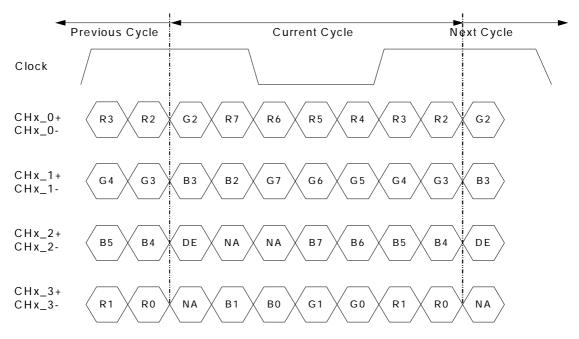
# **LVDS Option for 8bit**

# n LVDS Option = High/Openè NS



Note: x = 1, 2, 3, 4...

## n LVDS Option = Lowè JEIDA

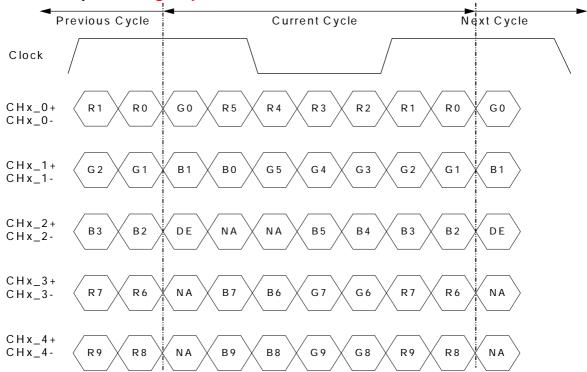


Note: x = 1, 2, 3, 4...



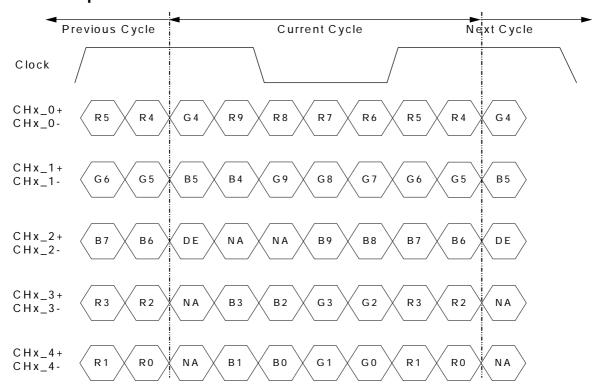
# **LVDS Option for 10bit**

## n LVDS Option = High/Openè NS



Note: x = 1, 2, 3, 4...

### n LVDS Option = Lowè JEIDA



Note: x = 1, 2, 3, 4...



# 3.2 Signal Timing Specification

This is the signal timing required at the input of the user connector. All of the interface signal timing should be satisfied with the following specifications for its proper operation.

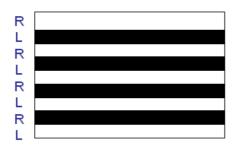
# **Timing Table (DE only Mode)**

Signal	Item	Symbol	Min.	Тур.	Max	Unit					
	Period	Tv	1096	1125	1480	Th					
Vertical Section	Active	Tdisp (v)		1080							
	Blanking	Tblk (v)	16	45	400	Th					
	Period	Th	1040	1100	1328	Tclk					
Horizontal Section	Active	Tdisp (h)		960							
	Blanking	Tblk (h)	80	140	368	Tclk					
Clock	Frequency	Fclk=1/Tclk	50	74.25	82	MHz					
Vertical Frequency	Frequency	Fv	47	60	63	Hz					
Horizontal Frequency	Frequency	Fh	60	67.5	73	KHz					

Note: (1) Horizontal Blanking must be even number

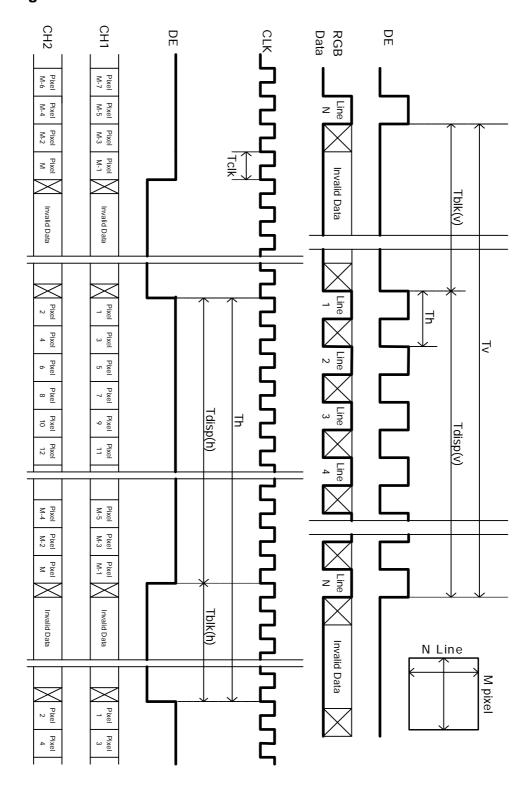
#### Notes:

- (1) Display position is specific by the rise of DE signal only.
  Horizontal display position is specified by the rising edge of 1<sup>st</sup> DCLK after the rise of 1<sup>st</sup> DE, is displayed on the left edge of the screen.
- (2) Vertical display position is specified by the rise of DE after a "Low" level period equivalent to eight times of horizontal period. The 1<sup>st</sup> data corresponding to one horizontal line after the rise of 1<sup>st</sup> DE is displayed at the top line of screen.
- (3) If a period of DE "High" is less than 1920 DCLK or less than 1080 lines, the rest of the screen displays black.
- (4)The display position does not fit to the screen if a period of DE "High" and the effective data period do not synchronize with each other.
- (5) Under 3D mode, signal should be input as following sequence: 1<sup>st</sup> line: right eye, 2<sup>nd</sup> line: left eye (when rotate function is not implemented and Tcon position is at panel upper side).





# 3.3 Signal Timing Waveforms





# 3.4 Color Input Data Reference

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

# COLOR DATA REFERENCE

											I	npu	t Co	olor	Data	a									
	Color				RI	ΞD							GRI	ΞEN							BL	UE			
	Coloi	MS	В					LS	SB	MS	В					LS	В	MS	В					LS	3B
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	В7	В6	B5	B4	ВЗ	B2	B1	ВО
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Basic	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
Color	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	RED(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(001)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
R																									
	RED(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(001)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
G																									
	GREEN(254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	GREEN(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	BLUE(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	BLUE(001)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
В			ļ																			<u></u>			
	BLUE(254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	BLUE(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1



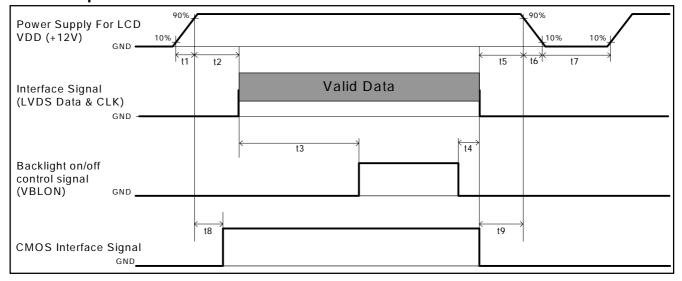
The brightness of each primary color (red, green and blue) is based on the 10- bit gray scale data input for the color; the higher the binary input, the brighter the color. The table below provides a reference for color versus data input.

## **COLOR DATA REFERENCE**

			Input Color Data																												
	Calar					RE	ΕD								(	GRI	EEN	l				BLUE									
	Color	MS	ВВ							L	SB	MS	SB							LS	SB	MSB LSE									
		R9	R8	R7	R6	R5	R4	R3	R2	R1	R0	G9	G8	G7	G6	G5	G4	G3	G2	G1	GO	В9	B8	В7	В6	B5	В4	В3	B2	В1	B(
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1023)	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1023)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	Blue(1023)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
Color	Cyan	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
'	RED(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(001)	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
R																															
	RED(1022)	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(1023)	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
'	GREEN(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(001)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0
G																															: : : : : :
	GREEN(1022)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0
	GREEN(1023)	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
'	BLUE(000)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	BLUE(001)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
В																															<b></b>
	BLUE(1022)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	0
	BLUE(1023)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1



# **Power Sequence for LCD**



Parameter		1.1		
	Min.	Type.	Max.	Unit
t1	0.4		30	ms
t2	0.1		50	ms
t3	450			ms
t4	0 <sup>*1</sup>			ms
t5	0			ms
t6			*2	ms
t7	500			ms
t8	10 <sup>*3</sup>		50	ms
t9	0			ms

#### Note:

- (1) t4=0 : concern for residual pattern before BLU turn off.
- (2) t6: voltage of VDD must decay smoothly after power-off. (customer system decide this value)
- (3) When CMOS Interface signal is N.C. (no connection), opened in Transmitted end, t8 timing spec can be negligible.



# 3.7 Backlight Specification

The backlight unit contains 2pcs light bar.

# 3.7.1 Electrical specification

	Itam	Item Symbol		Condition	Spec			Unit	Note	
	item			Condition		Тур	Max	Oilit	Note	
1	Input Voltage	VD	DB	-	22.8	24	26.4	VDC	-	
2	Input Current	I <sub>DI</sub>	DB	VDDB=24V		3.13	3.33	ADC	1	
3	Input Power	P <sub>D</sub>	DDB	VDDB=24V		75.12	79.92	W	1	
4	Inrush Current	I <sub>RL</sub>	JSH	VDDB=24V			4	ADC	2	
5	- 0 /0//	V	ON	VDDB=24V	2	-	5.5	VDC -	-	
3	On/Off control voltage	$V_{BLON}$	OFF		0	-	0.8		-	
6	On/Off control current	I <sub>BLON</sub>		VDDB=24V	-	-	1.5	mA	-	
7	External PWM	External PWM	\/ ED\/\\	MAX	VDDB=24V	2	-	5.5	VDC	-
'	Control Voltage	V_EPWM	MIN	VDDB=24V	0	-	0.8	VDC	-	
8	External PWM Control Current	I_EF	PWM	VDDB=24V	-	-	2	mADC	-	
9	External PWM Duty ratio	D_EF	PWM	VDDB=24V	5	-	100	%	3	
10	External PWM Frequency	F_EPWM		VDDB=24V	140	180	240	Hz	-	
11	11 DET status signal		HI	VDDB=24V	Ор	en Colle	ctor	VDC	4	
		DET	Lo VDDB=24	VDD=24V	0	-	0.8	VDC	4	
12	Input Impedance	R	in	VDDB=24V	300			Kohm	-	

Note 1 : Dimming ratio= 100% (MAX) (Ta=25 $\pm$ 5 $^{\circ}$ C, Turn on for 45minutes)

Note 2: Measurement condition Rising time = 20ms (VDDB : 10%~90%);

Note 3: Less than 5% dimming control is functional well and no backlight shutdown happened

Note 4: Normal: 0~0.8V; Abnormal: Open collector



## 3.7.2 Input Pin Assignment

LED driver board connector: Cvilux Cl0114M1HR0-NH or equivalent

Pin	Symbol	Description
1	VDDB	Operating Voltage Supply, +24V DC regulated
2	VDDB	Operating Voltage Supply, +24V DC regulated
3	VDDB	Operating Voltage Supply, +24V DC regulated
4	VDDB	Operating Voltage Supply, +24V DC regulated
5	VDDB	Operating Voltage Supply, +24V DC regulated
6	BLGND	Ground and Current Return
7	BLGND	Ground and Current Return
8	BLGND	Ground and Current Return
9	BLGND	Ground and Current Return
10	BLGND	Ground and Current Return
11	DET	BLU status detection:  Normal : 0~0.8V ; Abnormal : Open collector  (Recommend Pull high R > 10K, VDD = 3.3V)
12	VBLON	BLU On-Off control:  High/Open (2~5.5V): BL On;  Low (0~0.8V/GND): BL Off
13	NC	NC
14	PDIM(*)	External PWM (0%~100% Duty, open for 100%)

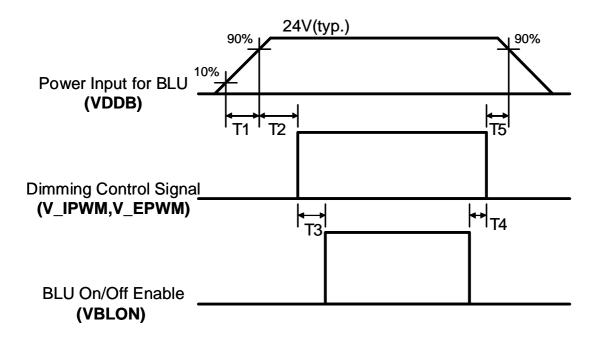
(Note\*) PWM Dimming range:



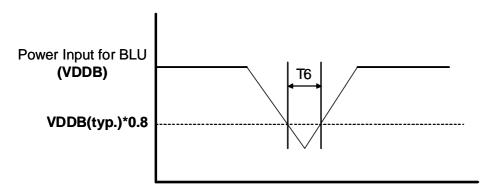
- IF External PWM function less than 5% dimming ratio, Judge condition as below:
- (1)Backlight module must be lighted ON normally.
- (2) All protection function must work normally.
- (3)Uniformity and flicker could not be guaranteed



# 3.7.3 Power Sequence for Backlight



# **Dip condition for Inverter**



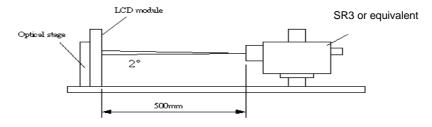
Parameter		Value	Unito	
	Min	Тур	Max	Units
T1	20	-	-	ms
T2	500	-	-	ms
Т3	250	-	-	ms
T4	0	-	-	ms
T5	1	-	-	ms
T6	-	-	10	ms



# 4. Optical Specification

Optical characteristics are determined after the unit has been 'ON' and stable for approximately 45 minutes in a dark environment at 25°C. The values specified are at an approximate distance 50cm from the LCD surface at a viewing angle of  $\phi$  and  $\theta$  equal to 0°.

Fig.1 presents additional information concerning the measurement equipment and method.



Parameter		Symbol		Values		Unit	Notes
	raiameter		Min.	Тур.	Max	Unit	Notes
Contrast	Contrast Ratio		2400	3000			1
Curtosal	uminanaa (Mhita)	L <sub>WH</sub> (2D)	280	350		cd/m <sup>2</sup>	2
Surface L	uminance (White)	L <sub>WH</sub> (3D)		90			6
Luminand	ce Variation	δ <sub>WHITE(9P)</sub>			1.3		3
Response	e Time (G to G)	Тү		6.5		ms	4
Color Gai	mut	NTSC		72		%	
Color Cod	ordinates						
	Red	R <sub>X</sub>		0.630			
		R <sub>Y</sub>	T 0.02	0.330	Тур.+0.03		
	Green	G <sub>X</sub>		0.320			
		$G_Y$		0.620			
	Blue	Вх	Тур0.03	0.150			
		B <sub>Y</sub>	- -	0.040			
	White	W <sub>X</sub>		0.280			
		$W_{Y}$		0.290			
Viewing A	ngle						5
	x axis, right(φ=0°)	$\theta_{r}$		89		degree	
200	x axis, left(φ=180°)	$\theta_{l}$		89		degree	Y
2D	y axis, up(φ=90°)	$\theta_{\text{u}}$		89		degree	
	y axis, down (φ=270°)	$\theta_{\text{d}}$		89		degree	
2D	y axis, up	$\theta_{\text{u}}$	10	200		degree	6
3D	y axis, down	$\theta_{\text{d}}$	10	26		     	
3D cross	talk (middle)			1	3	%	6



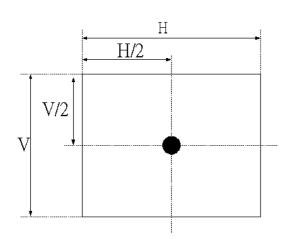
Note:

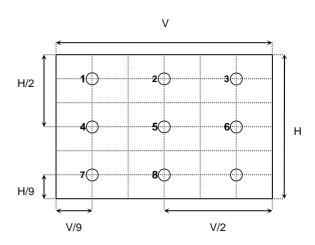
1. Contrast Ratio (CR) is defined mathematically as:

Contrast Ratio= 
$$\frac{\text{Surface Luminance of L}_{\text{on5}}}{\text{Surface Luminance of L}_{\text{off5}}}$$

Surface luminance is luminance value at point 5 across the LCD surface 50cm from the surface with all pixels displaying white. From more information see FIG 2. When LED input VDDB =24V, I<sub>DDB</sub>. = Typical value, L<sub>WH</sub>=Lon5 where Lon5 is the luminance with all pixels displaying white at center 5 location.

#### FIG. 2 Luminance





3. The variation in surface luminance, δWHITE is defined (center of Screen) as:

 $\delta_{WHITE(9P)}$ = Maximum( $L_{on1}$ ,  $L_{on2}$ ,..., $L_{on9}$ )/ Minimum( $L_{on1}$ ,  $L_{on2}$ ,... $L_{on9}$ )

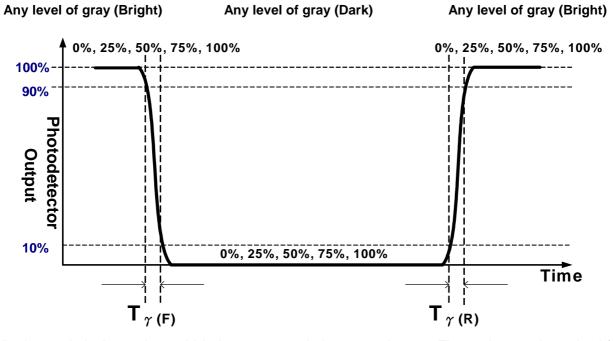
4. Response time  $T_{\gamma}$  is the average time required for display transition by switching the input signal for five luminance ratio (0%,25%,50%,75%,100% brightness matrix) and is based on  $F_{\nu}$ =60Hz to optimize.

Measured		Target						
Response Time		0%	25%	50%	75%	100%		
	0%		0% to 25%	0% to 50%	0% to 75%	0% to 100%		
	25%	25% to 0%		25% to 50%	25% to 75%	25% to 100%		
Start	50%	50% to 0%	50% to 25%		50% to 75%	50% to 100%		
	75%	75% to 0%	75% to 25%	75% to 50%		75% to 100%		
	100%	100% to 0%	100% to 25%	100% to 50%	100% to 75%			

 $T_{\gamma}$  is determined by 10% to 90% brightness difference of rising or falling period. (As illustrated)

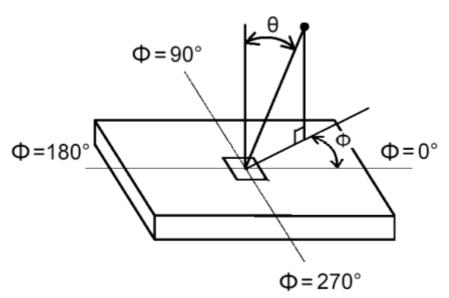


The response time is defined as the following figure and shall be measured by switching the input signal for "any level of grey(bright)" and "any level of gray(dark)".



5. Viewing angle is the angle at which the contrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG3.

# FIG.3 Viewing Angle



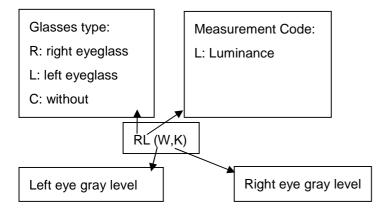
- 6. 3D performance specification is expressed by 3D luminance, 3D Crosstalk and 3D viewing angle. 3D luminance which is defined by average of left and right eye brightness under wearing glasses condition is measured at panel center point. Also, 3D crosstalk is measured at panel center point.
  - a. Cross talk (middle) is defined by observation position which is 1.9m distance from panel center point and human head in 0 degree steady vertical angle from panel mid axis level.
  - b. Cross talk (in vertical viewing angle) is defined by observation position which is 1.9m distance from panel



center point and observation range within specified degrees of vertical angle from panel mid axis level, and the value is limited by 10%.

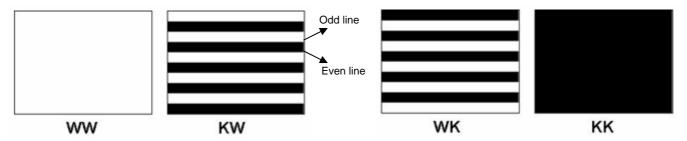
For more information, refer to 6-5 3D Measurement of 3D view angle.

#### 6-1 Notation of measurement.



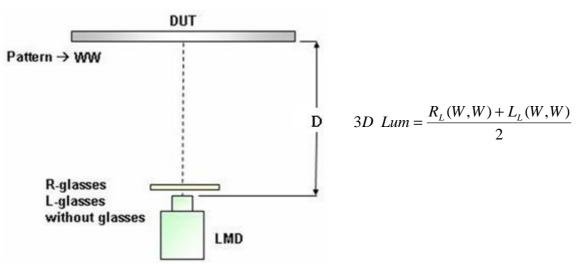
### 6-2 Measurement Configuration

4-test patterns (first character refers to Left eye gray level; second one refers to Right eye gray level). W is defined as brightness gray level; K is defined as dark state where black and white lines are displayed on even or odd lines.



#### 6-3 Measurement of 3D luminance

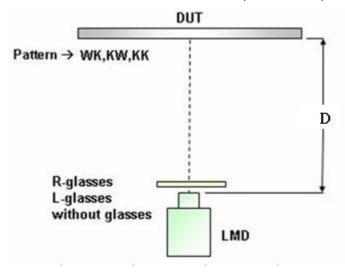
- a. Test pattern WW is displayed, measuring distance is 50cm.
- b. Left or right eyeglass are placed in front of SR3 or equivalent equipment (as FIG1 showed) successively and luminance is measured at panel center point where the notation for luminance measurement is RL(W,W) and LL(W,W).





#### 6-4 Measurement of 3D Crosstalk

- a. Test patterns KW, WK and KK are displayed, measuring distance is 1.9m.
- b. Right or left eyeglass is placed in front of SR3 or equivalent equipment (as FIG1 showed) successively and luminance is measured at panel center point



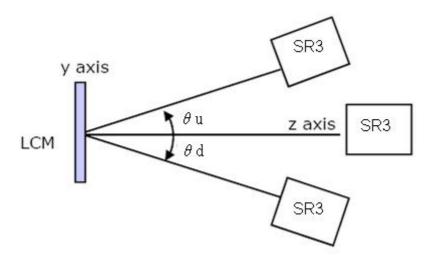
$$Crosstalk_R = \frac{R_L(W, K) - R_L(K, K)}{R_L(K, W) - R_L(K, K)} \times 100\%$$

$$Crosstalk_{L} = \frac{L_{L}(K, W) - L_{L}(K, K)}{L_{L}(W, K) - L_{L}(K, K)} \times 100\%$$

$$Crosstalk = \frac{Crosstalk_R + Crosstalk_L}{2}$$

## 6-5 Measurement of 3D view angle

The angles are determined for the vertical or y axis with respect to the z axis which is normal to the LCD module surface and measured at panel center position.





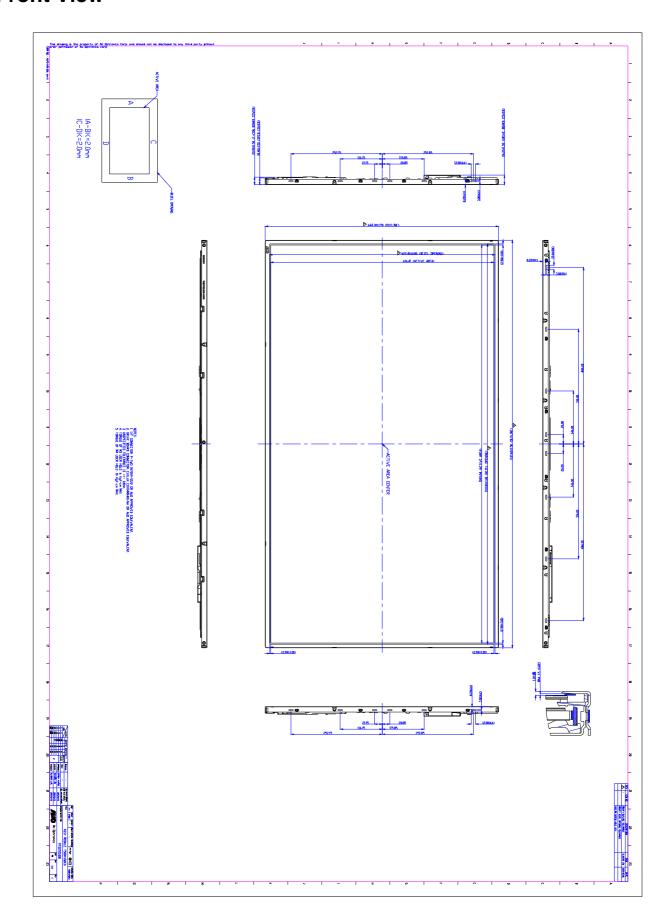
# 5. Mechanical Characteristics

The contents provide general mechanical characteristics for the model T500HVD01.0 In addition the figures in the next page are detailed mechanical drawing of the LCD.

Item		Dimension	Unit	Note
Outline Dimension	Horizontal	1121.6	mm	
	Vertical	644.3	mm	
	Depth (Dmin)	10.8	mm	to rear
	Depth (Dmax) 26.2		mm	to driver board cover
Weight	12000		g	

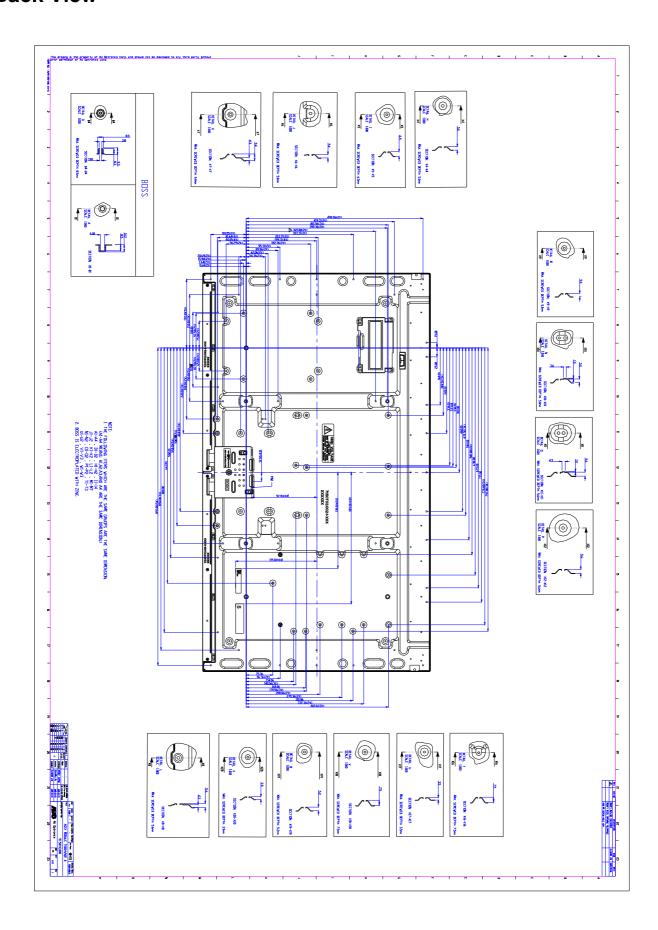


# **Front View**





# **Back View**





# 6. Reliability Test Items

	Test Item	Q'ty	Condition
1	High temperature storage test	3	60°C, 300hrs
2	Low temperature storage test	3	-20°ℂ , 300hrs
3	High temperature operation test	3	50°C, 300hrs
4	Low temperature operation test	3	-5℃, 300hrs
			Wave form: random
			Vibration level : 1.0G RMS
5	Vibration test (non-operation)	3	Bandwidth : 10-300Hz
			Duration: X,Y,Z 10min per axes
			X,Y,Z: Horizontal, face up
			Shock level
	Charly toot (non-providing)	2	50G, 11ms in ±X, ±Y axis, 35G, 11ms in ±Z axis
6	Shock test (non-operation)	3	Waveform: half sine wave
			Direction: One time each direction
			Random wave (1.05Grms 10~200Hz)
7	Vibration test (With carton)	7	Duration: X,Y,Z 10min per axes
			Usinghty 25 A are (ACTMD44CO)
		-	Height: 25.4 cm (ASTMD4169)
8	Drop test (With carton)	7	Surround four flats (Front, Rear, Left, Right flat)
			One time, bottom flat two times



# 7. International Standard

### 7.1 Safety

- (1) UL 60950-1, UL 60065; Standard for Safety of Information Technology Equipment Including electrical Business Equipment.
- (2) IEC 60950-1: 2001, IEC 60065:2001; Standard for Safety of International Electrotechnical Commission
- (3) EN 60950 : 2001+A11, EN 60065:2002+A1:2006; European Committee for Electrotechnical Standardization (CENELEC), EUROPEAN STANDARD for Safety of Information Technology Equipment Including Electrical Business Equipment.

#### **7.2 EMC**

- (1) ANSI C63.4 "Methods of Measurement of Radio-Noise Emissions from Low-Voltage Electrical and Electrical Equipment in the Range of 9kHz to 40GHz. "American National standards Institute(ANSI), 1992
- (2) C.I.S.P.R "Limits and Methods of Measurement of Radio Interface Characteristics of Information Technology Equipment." International Special committee on Radio Interference.
- (3) EN 55022 "Limits and Methods of Measurement of Radio Interface Characteristics of Information Technology Equipment." European Committee for Electrotechnical Standardization. (CENELEC), 1998

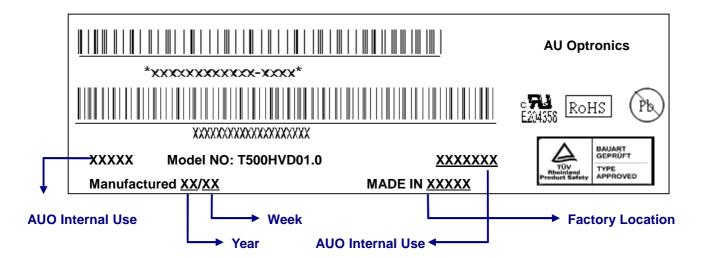


# 8. Packing

### 8-1 DEFINITION OF LABEL:

#### A. Panel Label:



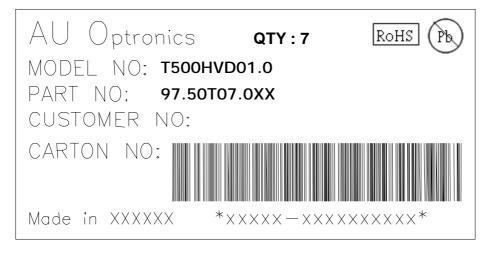


### **Green mark description**

- (1) For Pb Free Product, AUO will add for identification.
- (2) For RoHs compatible products, AUO will add RoHS for identification.

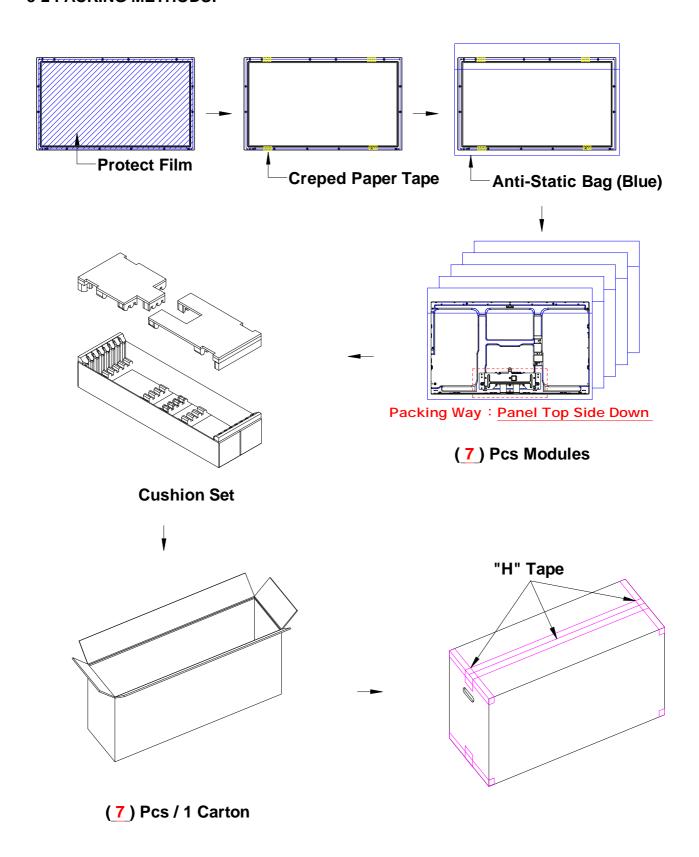
Note: The green Mark will be present only when the green documents have been ready by AUO internal green team. (definition of green design follows the AUO green design checklist.)

#### **B. Carton Label:**





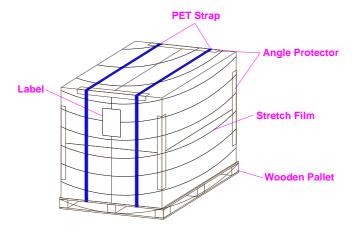
## **8-2 PACKING METHODS:**





# 8-3 Pallet and Shipment Information

	Item		Packing Remark			
	item	Qty.	Qty. Dimension		1 doking Kemark	
4	1 Packing BOX		4005*075*745	87.2	Box =2.84kg	
		7 pcs/box	s/box 1235*375*745		Cushion =1.76kg	
2	Pallet	1	1 1260*1150*138			
3	Boxes per Pallet					
4	Panels per Pallet					
	Pallet after packing	21 pcs/pallet 1260*1150*883 278.9				



Single pallet packing illustration



# **PRECAUTIONS**

Please pay attention to the followings when you use this TFT LCD module.

#### 9-1 MOUNTING PRECAUTIONS

- (1) You must mount a module using holes arranged in four corners or four sides.
- (2) You should consider the mounting structure so that uneven force (ex. twisted stress) is not applied to module. And the case on which a module is mounted should have sufficient strength so that external force is not transmitted directly to the module.
- (3) Please attach the surface transparent protective plate to the surface in order to protect the polarizer. Transparent protective plate should have sufficient strength in order to the resist external force.
- (4) You should adopt radiation structure to satisfy the temperature specification.
- (5) Acetic acid type and chlorine type materials for the cover case are not desirable because the former generates corrosive gas of attacking the polarizer at high temperature and the latter cause circuit broken by electro-chemical reaction.
- (6) Do not touch, push or rub the exposed polarizer with glass, tweezers or anything harder than HB pencil lead. And please do not rub with dust clothes with chemical treatment. Do not touch the surface of polarizer for bare hand or greasy cloth. (Some cosmetics are detrimental to the polarizer.)
- (7) When the surface becomes dusty, please wipe gently with absorbent cotton or other soft materials like chamois soaks with petroleum benzene. Normal-hexane is recommended for cleaning the adhesives used to attach front/ rear polarizer. Do not use acetone, toluene and alcohol because they cause chemical damage to the polarizer.
- (8) Wipe off saliva or water drops as soon as possible. Their long time contact with polarizer causes deformations and color fading.
- (9) Do not open the case because inside circuits do not have sufficient strength.

### 9-2 OPERATING PRECAUTIONS

- (1) The device listed in the product specification sheets was designed and manufactured for TV application
- (2) The spike noise causes the mis-operation of circuits. It should be lower than following voltage: V=±200mV(Over and under shoot voltage)
- (3) Response time depends on the temperature. (In lower temperature, it becomes longer..)
- (4) Brightness of CCFL depends on the temperature. (In lower temperature, it becomes lower.) And in lower temperature, response time (required time that brightness is stable after turned on) becomes longer.
- (5) Be careful for condensation at sudden temperature change. Condensation makes damage to polarizer or electrical contacted parts. And after fading condensation, smear or spot will occur.
- (6) When fixed patterns are displayed for a long time, remnant image is likely to occur.
- (7) Module has high frequency circuits. Sufficient suppression to the electromagnetic interference shall



be done by system manufacturers. Grounding and shielding methods may be important to minimize the interface.

#### 9-3 ELECTROSTATIC DISCHARGE CONTROL

Since a module is composed of electronic circuits, it is not strong to electrostatic discharge. Make certain that treatment persons are connected to ground through wristband etc. And don't touch interface pin directly.

#### 9-4 PRECAUTIONS FOR STRONG LIGHT EXPOSURE

Strong light exposure causes degradation of polarizer and color filter.

#### 9-5 STORAGE

When storing modules as spares for a long time, the following precautions are necessary.

- (1) Store them in a dark place. Do not expose the module to sunlight or fluorescent light. Keep the temperature between 5°C and 35°C at normal humidity.
- (2) The polarizer surface should not come in contact with any other object. It is recommended that they be stored in the container in which they were shipped.

## 9-6 HANDLING PRECAUTIONS FOR PROTECTION FILM

- (1) The protection film is attached to the bezel with a small masking tape. When the protection film is peeled off, static electricity is generated between the film and polarizer. This should be peeled off slowly and carefully by people who are electrically grounded and with well ion-blown equipment or in such a condition, etc.
- (2) When the module with protection film attached is stored for a long time, sometimes there remains a very small amount of glue still on the bezel after the protection film is peeled off.
- (3) You can remove the glue easily. When the glue remains on the bezel or its vestige is recognized, please wipe them off with absorbent cotton waste or other soft material like chamois soaked with normal-hexane.