



# INTRODUCTI

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# **Record of Revision**

| Rev | Issued Date | Description         | Editor     |
|-----|-------------|---------------------|------------|
| 1.0 | 2011/03/09  | Preliminary Release | James xiao |
|     |             |                     |            |

### **1. OUTLINE**

### **1.1 STRUCTURE AND PRINCIPLE**

TMS156WX1-12TB module is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight. The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. PC, signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays. The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

### **1.2 APPLICATIONS**

• Small Monitor / TV application

### **1.3 FEATURES**

- a-Si TFT active matrix
- LVDS interface
- R.G.B input 8bit, 16.7 millions colors (6bit+Hi-FRC)
- Resolution: 1,366×768 pixels
- High contrast ratio: (500)
- Module size: 363.8 (H) × 215.9 (V) × 14.3 (D) mm
- High response time: Ton+Toff= 8 ms
- High gamut: against NTSC 60%typ.
- Edge light type backlight (White LED)
- Inverter less
- RoHS compliance
- TCO 5.0 compliance

### 2. GENERAL SPECIFICATIONS

| Display area             | 344.232 (H) × 193.536 (V) mm (typ.)  |
|--------------------------|--|
| Diagonal size of display | 39.5cm (15.6 inches)   |
| Drive system             | a-Si TFT active matrix   |
| Display color            | 16.7M colors (6bit+Hi-FRC)   |
| Pixel                    | 1,366 (H) × 768 (V) pixels   |
| Pixel arrangement        | RGB vertical stripe  |
| Dot pitch                | 0.084 (H) × 0.252 (V) mm   |
| Pixel pitch              | $0.252 \text{ (H)} \times 0.252 \text{ (V)} \text{ mm}$                                      |
| Module size              | $363.8\pm 0.5 \text{ (H)} \times 215.9\pm 0.5 \text{ (V)} \times 14.3 \text{ (D) mm (typ.)}$ |
| Weight                   | TBD  |
| Contrast ratio           | (500)  |
| Viewing angle            | 90°/70° (typ.)   |
| Color gamut              | 60 % (typ.)  |
| Response time            | 8 ms (typ.)  |
| Luminance                | 250cd/m <sup>2</sup> (typ.)  |
| Tran missive Mode        | Normally White   |
| Surface Treatment        | AG Type  |
| Signal system            | LVDS 1port   |
| Power supply voltage     | LCD panel signal processing board: 5.0V  |
| Backlight                | White-LED  |
| Power consumption        | TBD  |



### **3. ABSOLUTE MAXIMUM RATINGS**

|                              | Parameter                | Symbol | Rating      | Unit             | Remarks            |
|------------------------------|--------------------------|--------|-------------|------------------|--------------------|
| Power supply voltage         | LCD panel signal board   | VDD    | -0.3 ~ +6.0 | V                | $Ta = 25^{\circ}C$ |
| Input voltage<br>for signals | Display signals<br>Note1 | Vi     | -0.3 ~ +3.2 | V                | $Ta = 25^{\circ}C$ |
| Stor                         | age temperature          | Tst    | -20 ~ +60   | °C               | Note3              |
| Opera                        | ating temperature        | Тор    | 0~+50       | °C               | Note3, 4           |
| Abs                          | solute humidity          | AH     | ≤ 70        | g/m <sup>3</sup> | Ta > 50°C          |
| Op                           | erating altitude         | -      | ≤4,850      | m                | 0°C≤Ta≤50°C        |
| St                           | orage altitude           | -      | ≤13,600     | m                | -20°C≤Ta≤60°C      |

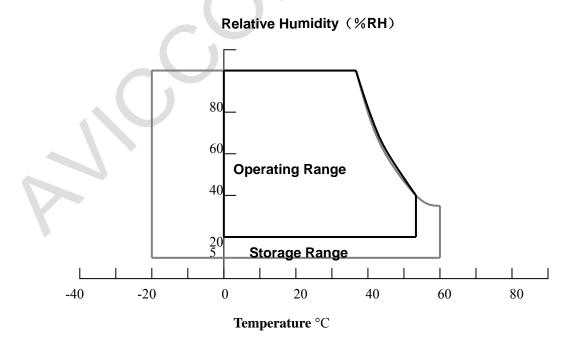
Note1: Display signals are D0+/-, D1+/-, D2+/-, D3+/- and CK+/-.

Note2: Function signal is MSL.

Note3: Temperature and relative humidity range is shown in the figure below.

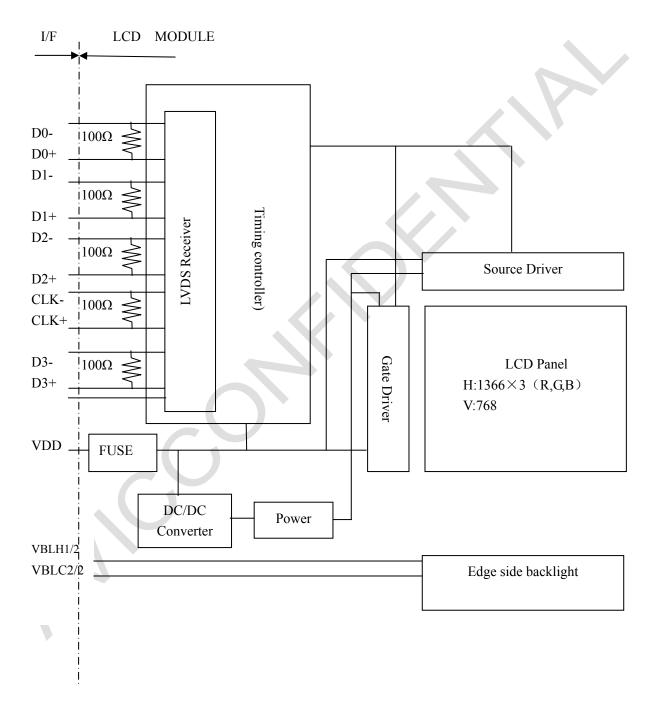
- (a) 90%RH Max. (Ta≤40°C)
- (b)Wet-bulb temperature should be39°C Max.(Ta>40°C)
- (c) No condensation.

Note4: The temperature of panel display surface area should be 0°C Min and 60°C Max.





### 4. BLOCK DIAGRAM



| Note1: Connections between | n GND, FG (Frame | ground) and VBLC (I | Lamp low voltage | terminal) in the product |
|----------------------------|------------------|---------------------|------------------|--------------------------|
|                            |                  |                     |                  |                          |

| GND - FG   | Connected     |
|------------|---------------|
| GND - VBLC | Not connected |
| FG - VBLC  | Not connected |

Note2: These grounds should be connected together in customer equipment.

### **5. MECHANICAL SPECIFICATIONS**

| Parameter    | Specification                              | Unit |
|--------------|--|------|
| Module size  | 363.8± 0.5 (H) × 215.9± 0.5 (V) × 14.3 (D) | mm   |
| Display area | 344.232 (H) × 193.536 (V) (typ.)           | mm   |
| Weight       | TBD  | g    |

### 6. ELECTRICAL CHARACTERISTICS

6.1 Driving for LCD panel signal processing board

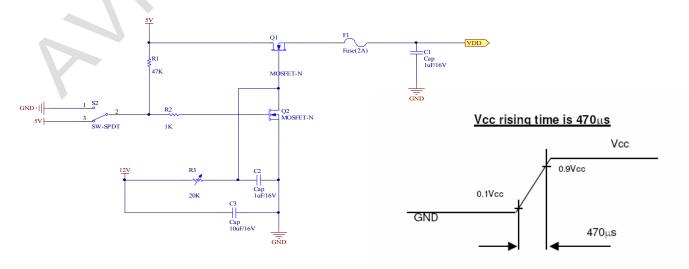
| Parameter                    |          | Symbol            | min. | typ.     | max.      | Unit | Remarks        |
|------------------------------|----------|-------------------|------|----------|-----------|------|----------------|
| Power supply voltage         |          | VDD               | 4.5  | 5.0      | 5.5       | V    | -              |
| Power supply current         |          | IDD               |      | 400Note1 | 600Note 2 | mA   | at VDD =5.0V   |
| Permissible ripple voltage   |          | VRP               | 1    | -        | 200       | mV   | VDD            |
| Differential input voltage   |          | Vid               | 200  | -        | 600       | mV   | -              |
| Differential input threshold | Low      | VTL               | -    | -100     | -         | mV   | At VCM = 1.25V |
| voltage for LVDS receiver    | High     | VTH               | -    | -        | 100       | mV   | Note3          |
| Input voltage width for LVDS | receiver | Vi                | 0    | -        | 2.5       | V    | -              |
| Terminating resistor         | RT       | -                 | 100  | -        | Ω         | -    |                |
| Rush current                 |          | I <sub>rush</sub> | -    | -        | 3.0       | А    | Note4          |

Note 1: Checkered flag pattern (EIAJ ED-2522)

Note 2: 2H1V dot inverse pattern

Note 3: Common mode voltage for LVDS receiver

Note4: Measurement Conditions:





### 6.2 Driving for backlight

| Parameter   | Symbo<br>I       | min. | typ.  | max. | Unit  | Remarks                                 |
|---|------------------|------|-------|------|-------|---|
| Light bar operation<br>voltage<br>(for reference) | $V_{LED}$        | -    | 33    | 36.3 | Vrms  | Operating with fixed<br>driving current |
| Light bar operation current                       | I <sub>LED</sub> | -    | 240   | -    | mArms |   |
| Light bar operating lifetime                      | Hr               | -    | 30000 | -    | Hour  | I <sub>LED</sub> =240mA,Note3           |

- Note1: The backlight of this product is made up of 1 light bar, LED to be 4014, 40pieces, 10 serials and 4 parallels.
- Note2: The light bar can work normally if the PWM dimming ratio range is from 0% to 100% and the operation current is 240mA.
- Note3: The operating lifetime is mean time to half-luminance. In case the product works under room temperature environment.



### 7. CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

### 7.1 LCD panel signal processing board

CN1: MSAKT2407P30S (Produced by STM) or equivalent

| Pin No. | Symbol | Description                                      |
|---------|--------|--|
| 1       | NC     | Not connection                                   |
| 2       | NC     | Not connection                                   |
| 3       | NC     | Not connection                                   |
| 4       | GND    | Ground   |
| 5       | RX0-   | Negative LVDS differential data input. Channel 0 |
| 6       | RX0+   | Positive LVDS differential data input. Channel 0 |
| 7       | GND    | Ground   |
| 8       | RX1-   | Negative LVDS differential data input. Channel 1 |
| 9       | RX1+   | Positive LVDS differential data input. Channel 1 |
| 10      | GND    | Ground   |
| 11      | RX2-   | Negative LVDS differential data input. Channel 2 |
| 12      | RX2+   | Positive LVDS differential data input. Channel 2 |
| 13      | GND    | Ground   |
| 14      | RXCLK- | Negative LVDS differential clock input.          |
| 15      | RXCLK+ | Positive LVDS differential clock input.          |
| 16      | GND    | Ground   |
| 17      | RX3-   | Negative LVDS differential data input. Channel 3 |
| 18      | RX3+   | Positive LVDS differential data input. Channel 3 |
| 19      | GND    | Ground   |
| 20      | NC     | Not connection                                   |
| 21      | NC     | Not connection                                   |
| 22      | NC     | Not connection                                   |
| 23      | GND    | Ground   |
| 24      | GND    | Ground   |
| 25      | GND    | Ground   |
| 26      | VCC    | +5.0V power supply                               |
| 27      | VCC    | +5.0V power supply                               |
| 28      | VCC    | +5.0V power supply                               |
| 29      | VCC    | +5.0V power supply                               |
| 30      | VCC    | +5.0V power supply                               |

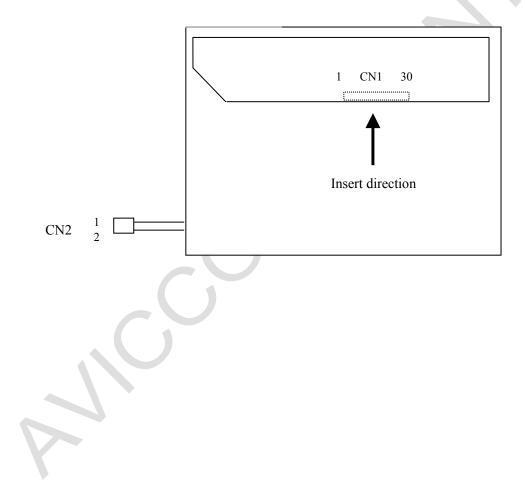


### 7.2 Backlight

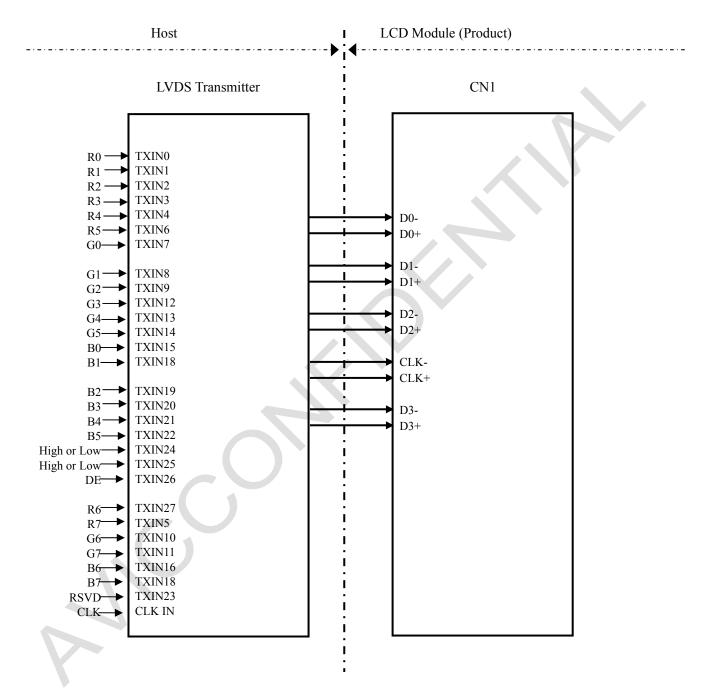
CN2: 3500HS-02 (Produced by YEONHO) or equivalent. Adaptable connector: SM02B-BHSS-1-TB

| Pin No. | Signal name | Function  |
|---------|-------------|---|
| 1       | VH          | High voltage input terminal for LED (Cable color: Red)  |
| 2       | VL          | Low voltage input terminal for LED (Cable color: White) |

### 7.3 Position of plugs and a socket



Q/S1015-2011



7.4 Connection between receiver and transmitter for LVDS



### 8. DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 scale. Also the relation between display colors and input data signals is as the following table.

| $ \  \  \  \  \  \  \  \  \  \  \  \  \ $  | Disp  | lav colora |    |    |    |    |    | Ι  | Data | a sig | nal | (( | ):Lo | ow l | leve | el, | 1:H | igh | Lev | el) |    |    |    |    |    |    |
|--|-------|------------|----|----|----|----|----|----|------|-------|-----|----|------|------|------|-----|-----|-----|-----|-----|----|----|----|----|----|----|
|  | Disp  | lay colors | R7 | R6 | R5 | R4 | R3 | R2 | R1   | R0    | G7  | G6 | G5   | G4   | G3   | G2  | G1  | G0  | B7  | B6  | В5 | B4 | В3 | B2 | B1 | B0 |
| Red         1         1         1         1         1         1         0  |       | Black      | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Magenta         1<   |       | Blue       | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 1   | 1   | 1  | 1  | 1  | 1  | 1  | 1  |
| Cyall         0 <td>or</td> <td>Red</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>0</td>   | or    | Red        | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Verifie         1 </td <td>Col</td> <td>Magenta</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td>   | Col   | Magenta    | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 1   | 1   | 1  | 1  | 1  | 1  | 1  | 1  |
| Verifie         1 </td <td>asic</td> <td>Green</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td>  | asic  | Green      | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 1   | 1  | 1    | 1    | 1    | 1   | 1   | 1   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| White         1 <th1< th="">         1         1         1</th1<>  | B     | Cyan       | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 1   | 1  | 1    | 1    | 1    | 1   | 1   | 1   | 1   | 1   | 1  | 1  | 1  | 1  | 1  | 1  |
| Black         0 <td></td> <td>Yellow</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td>  |       | Yellow     | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1     | 1   | 1  | 1    | 1    | 1    | 1   | 1   | 1   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| $ \begin{array}{                                    $  |       | White      | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1     | 1   | 1  | 1    | 1    | 1    | 1   | 1   | 1   | 1   | 1   | 1  | 1  | 1  | 1  | 1  | 1  |
| Persection         Dark         0  |       | Black      | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| assessessessessessessessessessessessesse   |       |            | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 1     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Red         1         1         1         1         1         1         1         1         1         1         1         1         0 0          | ale   | Dark       | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Red         1         1         1         1         1         1         1         1         1         1         1         1         0 0          | aysc  | T          |    |    |    | :  |    |    |      |       |     |    |      |      | :    |     |     |     |     |     |    |    |    |    |    |    |
| Red         1         1         1         1         1         1         1         1         1         1         1         1         0 0          | l gra | ↓ ↓        |    |    |    | :  |    |    |      |       |     |    |      |      | :    |     |     |     |     |     |    |    |    |    |    |    |
| Red         1         1         1         1         1         1         0  | Rec   | Bright     | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 1     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| origonal         1         1         1         1         1         1         1         1         1         0<  |       |            | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| org         Dark         0 </td <td></td> <td>Red</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>0</td>   |       | Red        | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Dark         0   |       | Black      | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Green       0       0       0       0       0       0       0       0       1       1       1       1       1       1       0 <td></td> <td></td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td>  |       |            | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 1   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Green       0       0       0       0       0       0       0       0       1       1       1       1       1       1       0 <td>cale</td> <td>Dark</td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td>  | cale  | Dark       | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 1   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Green       0       0       0       0       0       0       0       0       1       1       1       1       1       1       0 <td>rays</td> <td>T</td> <td></td> <td></td> <td></td> <td>:</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td>:</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td>:</td> <td></td> <td></td> <td></td> <td></td>  | rays  | T          |    |    |    | :  |    |    |      |       |     |    |      |      | :    |     |     |     |     |     |    | :  |    |    |    |    |
| Green       0       0       0       0       0       0       0       0       1       1       1       1       1       1       0 <td>n g</td> <td></td> <td></td> <td></td> <td></td> <td>:</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td>:</td> <td></td>   | n g   |            |    |    |    | :  |    |    |      |       |     |    |      |      | :    |     |     |     |     |     |    |    |    |    |    |    |
| Green       0       0       0       0       0       0       0       0       1       1       1       1       1       1       0 <td>Gree</td> <td>Bright</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td>  | Gree  | Bright     | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 1   | 1  | 1    | 1    | 1    | 1   | 0   | 1   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Image: state of the state |       |            | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 1   | 1  | 1    | 1    | 1    | 1   | 1   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Dark       0   | V .   | Green      | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 1   | 1  | 1    | 1    | 1    | 1   | 1   | 1   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Dark       0   |       | Black      | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 0  |
| Blue 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0   |       |            | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 0  | 1  |
| Blue         0   | ale   | Dark       | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 0   | 0   | 0  | 0  | 0  | 0  | 1  | 0  |
| Blue 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0   | aysc  | T          |    |    |    | :  |    |    |      |       |     |    |      |      | :    |     |     |     |     |     |    |    |    |    |    |    |
| Blue 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0   | e gr  | ↓          |    |    |    | :  |    |    |      |       |     |    |      |      | :    |     |     |     |     |     |    |    |    |    |    |    |
| Blue   | Blu   | Bright     | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 1   | 1   | 1  | 1  | 1  | 1  | 0  | 1  |
|  |       |            | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 1   | 1   | 1  | 1  | 1  | 1  | 1  | 0  |
|  |       | Blue       | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0     | 0   | 0  | 0    | 0    | 0    | 0   | 0   | 0   | 1   | 1   | 1  | 1  | 1  | 1  | 1  | 1  |



### 9. INTERFACE TIMING

#### 9.1 Timing characteristics

|      |                      |            |      |   |                                 |       |       | (Note1)         |  |
|------|----------------------|------------|------|---|---------------------------------|-------|-------|-----------------|--|
|      | Parameter            |            |      | min.  | typ.                            | max.  | Unit  | Remarks         |  |
|      | Frequency            |            | 1/tc | 62  | 76                              | 94    | MHz   | 15.384ns (typ.) |  |
| CLK  | Du                   | ty         | _    |   | er to the tim<br>teristics of l | U     | _     | Note2           |  |
|      | Rise time,           | Fall time  | _    | 1   | transmitter                     |       | ns    |                 |  |
|      | CLK-DATA             | Setup time |      | Refe  | er to the tim                   | ing   | ns    |                 |  |
| DATA | CLK-DAIA             | Hold time  |      | charact   | characteristics of LVDS         |       |       | Note2           |  |
|      | Rise time, Fall time |            |      | 1   | transmitter                     |       | ns    |                 |  |
|      | Horizontal           | Cycle      | th   | -   | 20.676                          | _     | μs    | 48.363KHz(typ.) |  |
|      |                      |            |      | 1446 1560   | 1560                            | 1936  | CLK   | Note3           |  |
|      |                      |            |      |   | 1950                            | CLK   | Note4 |                 |  |
|      |                      | Display    |      | 1366  |                                 |       |       | _               |  |
|      |                      | period     | tild |   |                                 |       |       |                 |  |
| DE   |                      | Cycle      | tv   | 13.33   | 16.67                           | 25.00 | ms    |                 |  |
|      | Vertical             | cycle      |      | 778   | 806                             | 888   | Н     | 60.0Hz (typ.)   |  |
|      | (One frame)          | Display    | tvd  | , in the second | 768                             |       | Н     | 00.0112 (typ.)  |  |
|      |                      | period     | ivu  |   | /08                             |       |       |                 |  |
|      | CLK-DE               | Setup time | -    | Refer to the timing   |                                 | ns    |       |                 |  |
|      | CLK-DE               | Hold time  | _    | charact   | teristics of l                  | LVDS  | ns    | Note2           |  |
|      | Rise time,           | Fall time  |      | 1   | transmitter                     |       | ns    |                 |  |

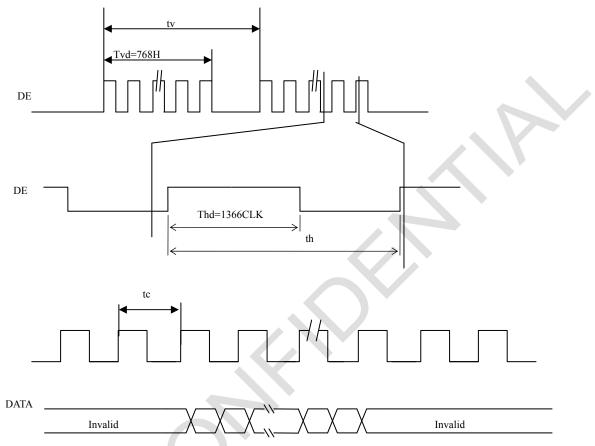
Note1: Definition of parameters is follows. tc=1CLK,Th=1H

Note 2: See the data sheet of LVDS transmitter.

Note 3: Both of "time" and "CLK number" of the "th" must keep the Minimum value of specifications.

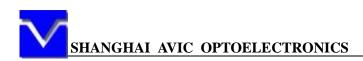
Note 4: "th" must keep the fluctuation within ±1 CLK, because of avoidance of image sticking.

### 9.2 Input signal timing chart



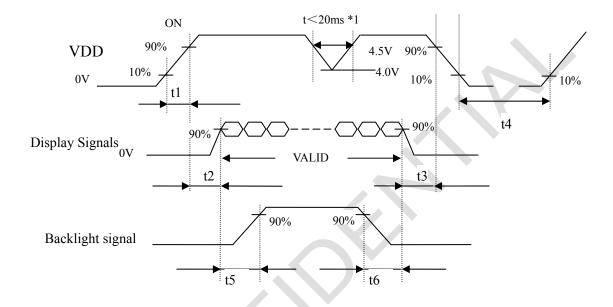
9.3 Pixel DATA alignment of display image The following table is the coordinates per pixel

|   | C (1,      | 1)         |     |           |     |              |              |
|---|------------|------------|-----|-----------|-----|--------------|--------------|
|   | R          | G B        |     |           |     |              |              |
| _ |            |            |     |           |     |              |              |
|   | (C(1, 1))  | C (2, 1)   | ••• | C (X, 1)  | ••• | C (1365, 1)  | C (1366, 1)  |
|   | C (1, 2)   | C (2, 2)   | ••• | C (X, Y)  | ••• | C (1365, 2)  | C (1366, 2)  |
| 0 | ·          | •          | •   | •         | •   | •            | •            |
|   | •          | •          | ••• | •         | ••• | •            | •            |
|   | •          | •          | •   | •         | •   | •            | •            |
|   | C (1, Y)   | C (2, Y)   | ••• | C (X, Y)  | ••• | C (1365, Y)  | C (1366, Y)  |
|   | •          | •          | •   | •         | •   | •            | •            |
|   | •          | •          | ••• | •         | ••• | •            | •            |
|   | •          | •          | •   | •         | •   | •            | •            |
|   | C (1, 767) | C (2, 767) | ••• | C(X, 767) | ••• | C(1365, 767) | C(1366, 767) |
|   | C (1, 768) | C (2, 768) | ••• | C(X, 768) | ••• | C(1365, 768) | C(1366, 768) |



#### 9.4. POWER SUPPLY VOLTAGE SEQUENCE

#### 9.4.1 The sequence of backlight and power



Timing Specifications:

0.5ms<t1 <10ms; 0 ms<t2 <50ms; 0 ms<t3 <50ms;

t4 >500ms; t5 >450ms; t6 >90ms;

\*1: These signals should be measured at the terminal of  $100\Omega$  resistor.

- Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 4.5 V, a protection circuit may work, and then this product may not work.
- Note2: If some of interface signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the interface signals, they should cut VCC.
- Note3: The backlight power supply voltage should be inputted within the valid period of interface signals, in order to avoid unstable data display.

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#### 9.4.2 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as the following table, but there might be noise on the display image.

| Parameter | Power supply voltage | Ripple voltage Note1(Measured at input terminal of power supply) | Unit  |
|-----------|----------------------|--|-------|
| VCC       | 5.0 V                | ≤ 200  | mVp-p |

Note1: The permissible ripple voltage includes spike noise.

#### 9.4.3 Fuse

| Parameter  | Fus              | se       | Rating      | Fusing current | Remarks |  |
|------------|------------------|----------|-------------|----------------|---------|--|
| 1 arameter | Туре             | Supplier | Rating      | Fusing current | Kemarks |  |
| VDD        | F0603FA2000V032T | AEM      | 2 A<br>32 V | -              | Note1   |  |

Note1: The power supply capacity should be more than the fusing current. If the power supply capacity is less than the fusing current, the fuse may not blow for a short time, and then nasty smell, smoking and so on may occur.

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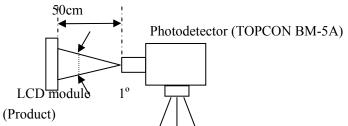
### **10. OPTICS**

#### 10.1 Optical characteristics

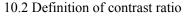
| Parameter N    |         | Condition                                  | Symbol | min.   | typ.  | max.  | Unit               |
|----------------|---------|--|--------|--------|-------|-------|--------------------|
| Luminanc       | ce      | White at center<br>R=0, L=0, U=0,D=0       | L      | 200    | 250   | -     | cd/ m <sup>2</sup> |
| Contrast ratio |         | White/Black at center<br>R=0, L=0, U=0,D=0 | CR     | 350    | (500) |       | -                  |
| Luminance unit | formity | -  | LU     | -      | 1.4   | 1.5   | -                  |
|                | White   | X coordinate                               | Wx     | 0.283  | 0.313 | 0.343 | -                  |
|                | white   | Y coordinate                               | Wy     | 0.299  | 0.329 | 0.359 | -                  |
|                | Red     | X coordinate                               | Rx     |        | TBD   |       | -                  |
| Chromaticity   |         | Y coordinate                               | Ry     |        | TBD   |       |                    |
| Chromatienty   | Green   | X coordinate                               | Gx     |        | TBD   |       | -                  |
|                |         | Y coordinate                               | Gy     | $\sim$ | TBD   |       | -                  |
|                | Blue    | X coordinate                               | Bx     |        | TBD   |       | -                  |
|                | Blue    | Y coordinate                               | Ву     |        | TBD   |       | -                  |
| Color gam      | ut      | R=0, L=0, U=0,D=0                          | С      | 50     | 60    | -     | %                  |
| Response ti    | ma      | White to black                             | Ton    | -      | 2     | 4     | ms                 |
| Kesponse u     | me      | Black to white                             | Toff   | -      | 6     | 12    | ms                 |
|                | Right   | θU=0°, θD=0°,CR=10                         | θR     | 40     | 45    | -     | o                  |
| Viewing angle  | Left    | θU=0°, θD=0°,CR=10                         | θL     | 40     | 45    | -     | o                  |
| Viewing angle  | Up      | θR=0°, θL=0°,CR=10                         | θU     | 15     | 20    | -     | o                  |
|                | Down    | θR=0°, θL=0°,CR=10                         | θD     | 40     | 45    | -     | o                  |

Note1: Measurement conditions are follows.

Ta=25°C, VCC=5.0V, IBL=7.0mArms/lamp, FO= $55\pm5$ KHz, WXGA+, Vertical cycle=60.0Hz. Optical characteristics are measured at luminance saturation after 30minutes from working the product in the dark room. Also measurement method for luminance is as follows.



- Note 2: See"10.2 Definition of contrast ratio".
- Note 3: See "10.3 Definition of luminance uniformity".
- Note 4: Temperature: Top=25.0°C
- Note 5: See "10.4 Definition of response times".
- Note 6: See "10.5 Definition of viewing angles".



The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) =<u>Luminance of white screen</u>

Luminance of black screen

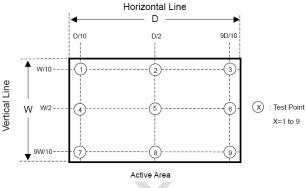
10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using the following formula.

Luminance uniformity (LU) = Maximum luminance from 1 to 9

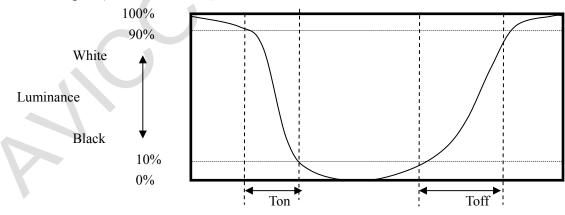
Minimum luminance from ① to 9

The luminance is measured at near the 9 points shown below.



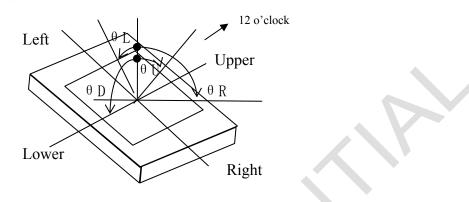
### 10.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90%. (See the following diagram.)



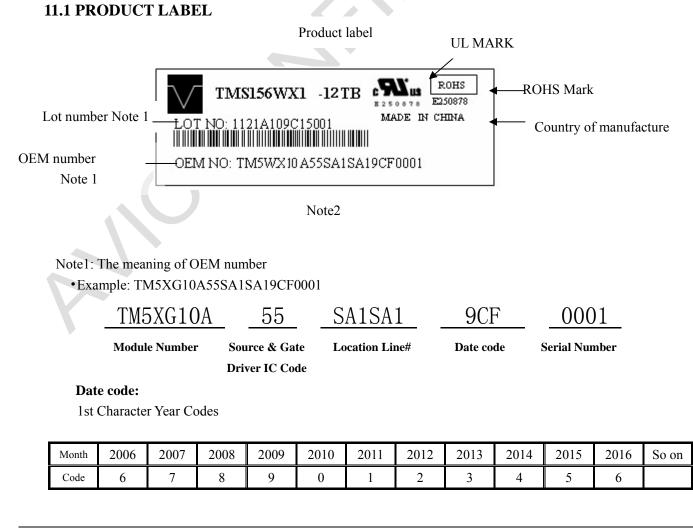
Normal axis (Perpendicular)

#### 10.5 Definition of viewing angles



### **11. MARKINGS**

The various markings are attached to this product. See "11.3 INDECATION LOCATIONS" for attachment positions.





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2nd Character Month Codes

| Month                   | January | February | March | April | May  | June | July | August | September | October | November | Decembe |
|-------------------------|---------|----------|-------|-------|------|------|------|--------|-----------|---------|----------|---------|
| Code                    | 1       | 2        | 3     | 4     | 5    | 6    | 7    | 8      | 9         | А       | В        | С       |
| 3rd Character Day Codes |         |          |       |       |      |      |      |        |           |         |          |         |
| Day                     | 1st     | 2nd      | 3rd   | 4th   | 5th  | 6th  | 7th  | 8th    | 9th       | 10th    | 11st     | 12nd    |
| Code                    | 1       | 2        | 3     | 4     | 5    | 6    | 7    | 8      | 9         | А       | В        | С       |
|                         |         |          |       |       |      |      |      |        |           |         |          |         |
| ſ                       | 13rd    | 14th     | 15th  | 16th  | 17th | 18th | 19th | 20th   | 21st      | 22nd    | 23rd     | 24th    |
| ſ                       | D       | Е        | F     | G     | Н    | J    | K    | L      | М         | Ν       | Р        | Q       |
|                         |         |          |       |       |      |      |      | _      |           |         |          |         |
|                         | 25th    | 26th     | 27th  | 28th  | 29th | 30th | 31st |        |           |         |          |         |
| Γ                       | R       | S        | Т     | U     | V    | W    | Х    |        |           |         |          |         |

Note2: Do not attach anything such as label and so on, on the product label! In case repair the product, AVIC needs the contents of product label such as the lot number, inspection date and so on, to identify the warranty period with individual product. If AVIC cannot decipher the contents of product label, such repair shall be entitled to charge. Also AVIC may give a new lot number to reconditioned products.

### **11.2 OTHER MARKINGS**

High voltage caution marking



Disposal method marking for lamp

| THE TFT COLOR LCD<br>CONTAINS COLD CATHODE<br>FLUORECENT LAMPS, PLEASE<br>FOLLOW LOCAL ORDINANCES |
|---|
| OR REGULATIONS FOR ITS<br>DISPOSAL  |
| ・当該渡島ディスプレイバネルには<br>蛍光管が組み込まれていますので、<br>地方自治体の最例または規則に従って<br>廃棄して下さい。                             |

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### **11.3 INDICATION LOCATIONS**

| _ | Product rear side       |               |               |
|---|-------------------------|---------------|---------------|
|   | High voltage caution    |               |               |
|   | Disposal method marking | Barcode label | Product label |

### 12. PACKING, TRANSPORTATION AND DELIVERY

AVIC will pack products to deliver to customer in accordance with AVIC packing specifications, and will deliver products to customer in such a state that products will not suffer from damage during transportation. The delivery conditions are as follows.

### **12.1 PACKING**

(1) Packing box

14 products are packed up with the maximum in a packing box (See "**12.5 OUTLINE FIGURE FOR PACKING** ").

Products are put into a plastic bag for prevention of moisture with cushion, and then the bag is sealed up with heat sealing.

The type name and quality are shown on outside of the packing box, either labeling or printing.

(2)Pallet Packing (See"12.5 OUTLINE FIGURE FOR PACKING ")

① Packing boxes are tired on a cardboard pallet. (9 boxes×4 tiers maximum)

<sup>(2)</sup>Cardboard sleeve and top cap are attached to the packing boxes, and then they are fixed by a band.

### **12.2 INSPECTION RECORD SHEET**

Inspection record sheets are included in the packing box with delivery products to customer. It is summarized to a number of products for pass/fail assessment.

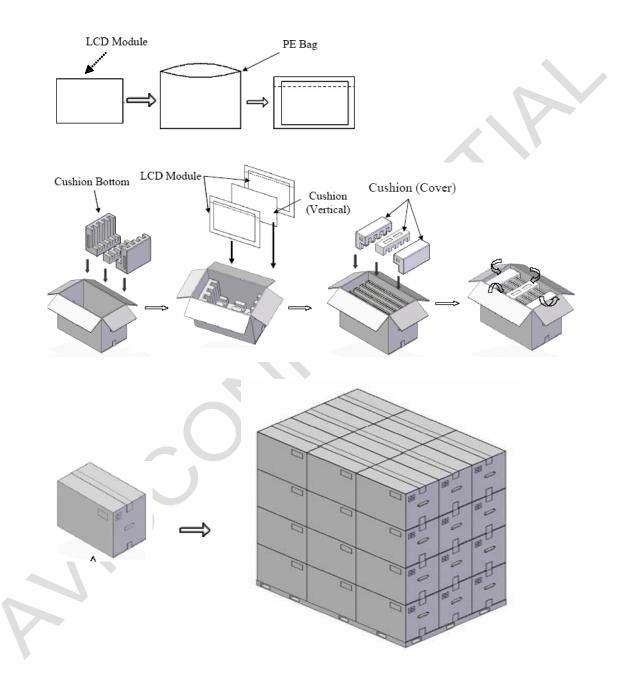
### **12.3 TRANSPORTATION**

The product is transported by vehicle, aircraft or shipment in the state of pallet packing.

### 12.4 SIZE AND WEIGHT FOR PACKING BOX

| Parameter    | Packing box                        | Unit |
|--------------|------------------------------------|------|
| Size         | 237 (L) × 317 (W) × 446 (H) (typ.) | mm   |
| Weight       | TBD                                | kg   |
| Total weight | TBD<br>(with 14 products)          | kg   |

### **12.5 OUTLINE FIGURE FOR PACKING**





### **13. PRECAUTIONS**

### **13.1 MEANING OF CUTION SIGNS**

The following caution signs have very important meaning .Be sure to read "9.2 CAUTIONS" and "9.3 ATTENTIONS", after understanding these contents!

This sign have the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.



This sign has the meaning that customer will get an electrical shock, if customer has wrong operations.



az.

This sign has the meaning that customer will be injured by himself, if customer has wrong operations.

### **13.2 CAUTIONS**

t touch lamp cables while turn on .Customers will be in danger of an electric shock

\* Do not touch the working backlight and IC. Customers will be in danger of burn injury.
 \* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass.(shock :To be not greater 294m/s<sup>2</sup> and to be not greater 11ms, Pressure: To be not greater 19.6N)

# 13.3 ATTENTIONS /

- 13.1 Handling of the product
- ① Take hold of both ends without touch the circuit board when customer pulls out products (LCD modules) from inner packing box. If customer touches it, products may be broken down or out of adjustment, because of stress to mounting parts.
- (2) Do not hook cables nor pull connection cables such as flexible cable and so on, for fear of damage.
- ③ If customer puts down the product temporarily, the product puts on flat subsoil as a display side turns down.
- (4) Take the measures of electrostatic discharge such as earth band, ionic shower and so on, when customer deal with the product, because products may be damaged by electrostatic.
- <sup>(5)</sup>The torque for mounting screws must never exceed 0.34N-m. Higher torque values might result in distortion of the bezel.

<sup>®</sup>The product must be installed using mounting holes without undue stress such as bends or twist (See outline

drawings).And do not add undue stress to any portion (such as bezel flat area) except mounting hole portion. Bends or twist described above and undue stress to any portion except mounting hole portion may cause display un-uniformity.

⑦Do not press or rub on the sensitive display surface .If customer clean on the panel surface, AVIC recommends using the cloth with ethanolic liquid such as screen cleaner for LCD.

(8) Do not push-pull the interface connectors while the product is working, because wrong power sequence may break down the product.

(9) Do not bend or unbend the lamp cable at the near part of the lamp holding rubber, to avoid the damage for high voltage side of the lamp. This damage may cause a lamp breaking and abnormal operation of high voltage circuit.

### 13.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in antistatic pouch in room temperature, because of avoidance for dusts and sunlight, if customer stores the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box must be opened after leave under the environment of an unpacking room temperature enough. Because a situation of dew condensation occurring is changed by the environment temperature and humidity, evaluate the leaving time sufficiently. (Recommendation leaving time: 6 hour or more with packing state)
- 3 Do not operate in a high magnetic field . Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.
- (5) Use an original protection sheet on the product surface (polarizer). Adhesive type protection sheet should be avoided, because it may change color or properties of the polarizer.

#### 13.3 Characteristics

#### The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- <sup>(2)</sup>The LCD may be seemed luminance non-uniformity, flicker, vertical seam or small spot by display patterns.
- ③Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time and especially low temperature, because the LCD has cold cathode fluorescent lamps.
- (4)Do not display the fixed pattern for a long time because it may cause image sticking .Use a screen saver, if the fixed pattern is displayed on the screen.
- (5) The display color may be changed by viewing angle because of the use of condenser sheet in the backlight.
- <sup>6</sup>Optical characteristics may be changed by input signal timings.
- The interference noise of input signal frequency for this product and luminance control frequency of customer's backlight inverter may appear on a display. Set up luminance control frequency of backlight inverter so that the interference noise doses not appear.

#### 13.4 Other

(1)All GND and VCC terminals should be used without a non-connected line.

<sup>(2)</sup>Do not disassemble a product or adjust volume without permission of AVIC.

③Pay attention not to insert waste materials inside of products, if customer uses screw nails.

(4) Pack the product with original shipping package, because of avoidance of some damages during transportation, when customer returns it to AVIC for repair and so on .

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⑤Not only the module but also the equipment should be packed and transported as the module. Becomes vertical .Otherwise, there is the fear that a display dignity decreases by an impact or vibrations.



### **14. OUTDRAWING**

