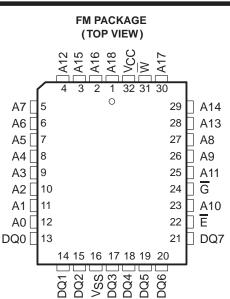
# TMS29F040 524288 BY 8-BIT FLASH MEMORY SMJS820C – APRIL 1996 – REVISED JUNE 1998

• Single Power Supply:  $5 V \pm 10\%$ 

 - 3.3 V ± 0.3 V – See TMS29LF040/ TMS29VF040 Data Sheet (Literature Number SMJS825)

- 2.7 V to 3.6 V See TMS29LF040/ TMS29VF040 Data Sheet
- Organization . . . 524288 By 8 Bits
- Eight Equal Sectors of 64K Bytes
  - Any Combination of Sectors Can Be Erased
  - Any Combination of Sectors Can Be Marked as Read-Only
- Compatible With JEDEC Electrically Erasable Programmable Read-Only Memory (EEPROM) Command Set
- Fully Automated On-Chip Erase and Byte-Program Operations
- 100000 Program/Erase Cycles
- Erase-Suspend/Erase-Resume Operation
- Compatible With JEDEC Byte-Wide Pinouts
- Low-Current Consumption
  Active Read ... 20 mA Typical
  - Active Program/Erase ... 30 mA Typical
- All Inputs/Outputs TTL-Compatible



	PIN NOMENCLATURE
A[0:18] DQ[0:7] <u>E</u> <u>G</u> V <sub>CC</sub> V <sub>SS</sub> W	Address Inputs Inputs (programming)/Outputs Chip Enable Output Enable 5-V Power Supply Ground
W	Write Enable

# description

The TMS29F040 is a 524288 by 8-bit (4194304-bit), 5-V single-supply, programmable read-only memory that can be electrically erased and reprogrammed. This device is organized as eight independent 64K-byte sectors and is offered with access times between 60 ns and 120 ns.

An on-chip state machine controls the program and erase operations. The embedded byte-program and sector/chip-erase functions are fully automatic. The command set is compatible with that of JEDEC 4M-bit EEPROMs. A suspend/resume feature allows access to unaltered memory sectors during a sector-erase operation. Data-protection of any sector combination is accomplished using a hardware sector-protection feature.

Device operations are selected by writing JEDEC-standard commands into the command register using standard microprocessor write timings. The command register acts as input to an internal-state machine that interprets the commands, controls the erase and programming operations, and outputs the status of the device, the data stored in the device, and the device algorithm-selection code. On initial power-up operation, the device defaults to the read mode.

The TMS29F040 is offered in a 32-pin plastic leaded chip carrier (FM suffix) using 1.27-mm (50-mil) lead pitch and a 32-pin thin small-outline package (DD suffix).



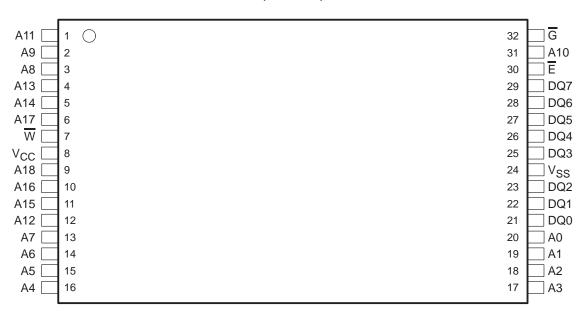
Please be aware that an important notice concerning availability, standard warranty, and use in critical applications of Texas Instruments semiconductor products and disclaimers thereto appears at the end of this data sheet.

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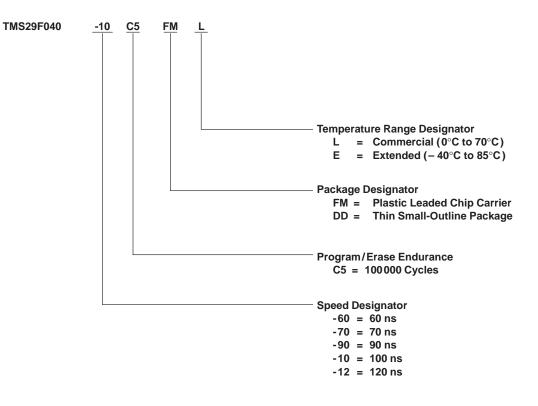


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#### DD PACKAGE (TOP VIEW)

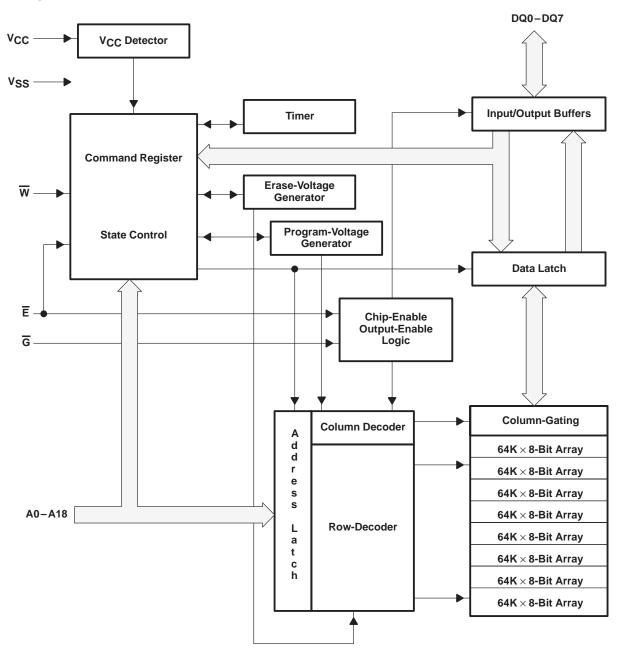


# device symbol nomenclature





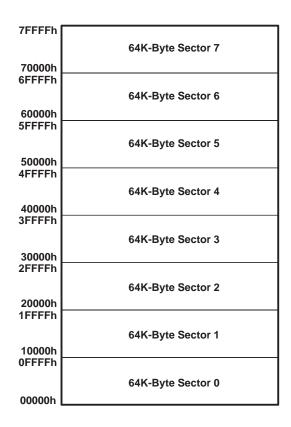
# block diagram





# TMS29F040 524288 BY 8-BIT FLASH MEMORY SMJS820C – APRIL 1996 – REVISED JUNE 1998

## memory sector architecture



	A18	A17	A16	Address Range
Sector 0	0	0	0	00000h – 0FFFFh
Sector 1	0	0	1	10000h – 1FFFFh
Sector 2	0	1	0	20000h – 2FFFFh
Sector 3	0	1	1	30000h – 3FFFFh
Sector 4	1	0	0	40000h – 4FFFFh
Sector 5	1	0	1	50000h – 5FFFFh
Sector 6	1	1	0	60000h – 6FFFFh
Sector 7	1	1	1	70000h – 7FFFFh



# operation

11005					FUNC	rions†		
MODE	Ē	G	W	A0	A1	A6	A9	DQ0-DQ7
Read	VIL	VIL	VIH	A0	A1	A6	A9	Data out
Output disable	VIL	VIH	VIH	Х	Х	Х	Х	Hi-Z
Standby and write inhibit	VIH	Х	Х	Х	Х	Х	Х	Hi-Z
Also dila solo di suo solo				VIL				Mfr. equivalent code 01h
Algorithm-selection mode	VIL	VIL	VIH	VIH	VIL	VIL	VID	Device equivalent code A4h
Write <sup>‡</sup>	VIL	VIH	VIL	A0	A1	A6	A9	Data in
Sector-protect§	VIL	VID	VIL	Х	Х	Х	V <sub>ID</sub>	Х
Sector-protect verify§	VIL	VIL	VIH	VIL	VIH	VIL	V <sub>ID</sub>	Data out
Sector-unprotect§¶	VID	VID	VIL	Х	Х	VIH	VID	Х
Sector-unprotect verify§	VIL	VIL	VIH	VIL	VIH	VIH	VID	Data out
Erase operations	VIL	VIH	See Note 1	See Note 1				

**Table 1. Operation Modes** 

Table 1 summarizes the operation modes.

<sup>†</sup> X can be V<sub>IL</sub> or V<sub>IH</sub>.

<sup>‡</sup> Refer to Table 3 for valid address and data during write (byte program).

§ Operation at V<sub>CC</sub> = 5.0 V and T<sub>A</sub> = 25°C.

¶ Address pins A12 and A16 =  $V_{IH}$ .

NOTE 1: See Figure 6, Figure 7, Figure 8, and Figure 9.

#### read mode

To read the output of the TMS29F040, a low-level logic signal is applied to the E and G pins. When two or more TMS29F040 devices are connected in parallel, the output of any one device can be read without interference. The  $\overline{E}$  pin is power control and is used for device selection. The  $\overline{G}$  pin is output control and is used to gate the data output onto the bus from the selected device.

The address-access time (t<sub>AVQV</sub>) is the delay from stable address to valid output data. The chip-enable access time (t<sub>ELQV</sub>) is the delay from  $\overline{E}$  = V<sub>IL</sub> and stable addresses to valid output data. The output-enable access time  $(t_{GLQV})$  is the delay from  $\overline{G} = V_{IL}$  to valid output data when  $\overline{E} = V_{IL}$  and addresses are stable for at least the duration of tAVQV-tGLQV.

#### standby mode

The  $I_{CC}$  supply current is reduced by applying a logic-high level on  $\overline{E}$  to enter the standby mode. In the standby mode, the outputs are placed in the high-impedance state. Applying a CMOS logic-high level on E reduces the current to 100  $\mu$ A maximum. Applying a TTL logic-high level on  $\overline{E}$  reduces the current to 1 mA maximum.

If the TMS29F040 is deselected during erasure or programming, the device continues to draw active current until the operation is complete.

#### output disable

When either  $\overline{G} = V_{IH}$  or  $\overline{E} = V_{IH}$ , output from the device is disabled and the output pins (DQ0-DQ7) are placed in the high-impedance state.



#### algorithm selection mode

The algorithm-selection mode provides access to a binary code that matches the device with its proper programming- and erase-command operations. This mode is activated when  $V_{ID}$  (10.5 V to 12.5 V) is placed on address pin A9. Address pins A1 and A6 must be logic-low. Two bytes of code are accessed by toggling address pin A0 from  $V_{IL}$  to  $V_{IH}$ . All other address pins can be logic-low or logic-high.

The algorithm-selection code also can be read by using the command register. This is useful when  $V_{ID}$  is not available to be placed on address pin A9. Table 2 shows the binary algorithm-selection codes for the TMS29F040.

ALGORITHM SELECTION	A0	DQ7	DQ6	DQ5	DQ4	DQ3	DQ2	DQ1	DQ0	HEX
Byte 0	0	0	0	0	0	0	0	0	1	01h
Byte 1	1	1	0	1	0	0	1	0	0	A4h
$^{\dagger}$ A1 = V <sub>IL</sub> , A6 = V <sub>IL</sub> , $\overline{E} = \overline{G} = V_{IL}$										

#### Table 2. Algorithm-Selection Codes<sup>†</sup>

erasure and programming

Erasure and programming of the TMS29F040 are accomplished by writing a sequence of commands using standard microprocessor-write timings. The commands are written to a command register and input to the command-state machine (CSM). The CSM interprets the command entered and initiates program, erase, suspend, and resume operations as instructed. The CSM acts as the interface between the write-state machine (WSM) and the external chip operations. The WSM controls all voltage generation, pulse generation, preconditioning, and verification of the memory contents. Program and sector/chip-erase functions are fully automatic. Once the end of a program or erase operation is reached, the device internally resets to the read mode. If  $V_{CC}$  drops below the low-voltage-detect level ( $V_{LKO}$ ), any operation in progress is aborted and the device resets to the read mode. If a byte-program or chip-erase operation is in progress, additional program/erase commands are ignored until the operation in progress completes.

#### command definitions

Device operating modes are selected by writing specific address and data sequences into the command register. Table 3 defines the valid command sequences. Writing incorrect address and data values or writing them in the incorrect sequence causes the device to reset to the read mode. The command register does not occupy an addressable memory location. The register stores the command sequence along with the address and data needed by the memory array. Commands are written by setting  $\overline{E} = V_{IL}$  and  $\overline{G} = V_{IH}$  and bringing  $\overline{W}$  from  $V_{IH}$  to  $V_{IL}$ . Addresses are latched on the falling edge of  $\overline{W}$  and data is latched on the rising edge of  $\overline{W}$ . Holding  $\overline{W} = V_{IL}$  and toggling  $\overline{E}$  is an alternative method. See the byte-program and chip/sector-erase sections for a more complete description.



## command definitions (continued)

COMMAND	BUS CYCLES	1ST CY ADDR D		2ND CYCLE ADDR DATA		3RD CYCLE ADDR DATA		4TH CYCLE ADDR DATA		5TH CYCLE ADDR DATA		6TH CY ADDR D	
Read <sup>‡</sup>	1	RA	RD										
	2	XXXXh	F0h	RA	RD								
Reset/Read§	4	5555h	AAh	2AAAh	55h	5555h	F0h	RA	RD				
Algorithm selection	4	5555h	AAh	2AAAh	55h	5555h	90h	RA	RD				
Byte program	4	5555h	AAh	2AAAh	55h	5555h	A0h	PA	PD				
Chip erase	6	5555h	AAh	2AAAh	55h	5555h	80h	5555h	AAh	2AAAh	55h	5555h	10h
Sector erase	6	5555h	AAh	2AAAh	55h	5555h	80h	5555h	AAh	2AAAh	55h	SA	30h
Sector-erase suspend		XXXXh	B0h	Erase-suspend valid during sector-erase operation									
Sector-erase resume		XXXXh	30h	Erase-resume valid only after erase-suspend									

# Table 3. Command Definitions<sup>†</sup>

RA = Address of the location to be read

PA = Address of the location to be programmed

SA = Address of the sector to be erased

Addresses A16, A17, and A18 select one of eight sectors

RD = Data to be read at selected address location

PD = Data to be programmed at selected address location

<sup>+</sup> Address pins A15, A16, A17, A18 = V<sub>IL</sub> or V<sub>IH</sub> for all bus-cycle addresses except for program address (PA), sector address (SA), and read address (RA).

<sup>‡</sup> No command cycles are required when the device is in read mode.

§ The reset command is required to return to the read mode when the device is in the algorithm-selection mode or if DQ5 goes high.

#### reset/read command

The read mode is activated by writing either of the two reset command sequences into the command register. The device remains in this mode until one of the other valid command sequences is input into the command register. Memory data is available in the read mode and can be read with standard microprocessor read-cycle timing.

On power up, the device defaults to the read mode; therefore, a reset command sequence is not required and memory data is available.

#### algorithm-selection command

The algorithm-selection command allows access to a binary code that matches the device with the proper programming- and erase-command operations. After writing the three-bus-cycle command sequence, the first byte of the algorithm-selection code (01h) can be read from address XX00h. The second byte of the code (A4h) can be read from address XX01h (see Table 2). This mode remains in effect until another valid command sequence is written to the device.

Sector-protection can be determined using the algorithm-selection command. After issuing the three bus-cycle command sequence, the sector-protection status can be read on DQ0. Set address pins  $A0 = V_{IL}$  and  $A1 = V_{IH}$ . The sector address pins A16, A17, and A18 select the sector to be checked. The remaining address pins can be set to  $V_{IL}$  or  $V_{IH}$ . If the sector that is selected is protected, DQ0 outputs a 1. If the sector selected is not protected, DQ0 outputs a 0. This mode remains in effect until another valid command sequence is written to the device.

#### byte-program command

Byte-programming is a four-bus-cycle command sequence. The first three bus cycles put the device into the program-setup state. The fourth bus cycle loads the address location and the data to be programmed into the device. The addresses are latched on the falling edge of  $\overline{W}$  and the data is latched on the rising edge of  $\overline{W}$  in



#### byte-program command (continued)

the fourth bus cycle, and then the rising edge of  $\overline{W}$  starts the byte-program operation. The embedded byte-programming function automatically provides needed voltage and timing to program and to verify the cell margin. Any further commands written to the device during the program operation are ignored.

Programming can be performed at any address location in any order, resulting in logic 0s being programmed into the device. Attempting to program logic 1 into a bit that has been previously programmed to a logic 0 causes the internal pulse counter to exceed the pulse-count limit. This sets the exceed-timing-limit indicator (DQ5) to a logic-high state. Only an erase operation can change bits from logic 0s to logic 1s. When erased, all bits are in a logic 1 state. Figure 3 shows a flow chart of the typical byte-programming operation.

The status of the device during the automatic programming operation can be monitored for completion using the data-polling feature or the toggle-bit feature. See the operation status section for a full description.

#### chip-erase command

Chip erase is a six-bus-cycle command sequence. The first three bus cycles put the device into the erase-setup state. The next two bus cycles unlock the erase mode, and then the sixth bus cycle loads the chip-erase command. This command sequence is required to ensure that the memory contents are not erased accidentally. The rising edge of  $\overline{W}$  starts the chip-erase operation. Any further commands written to the device during the chip-erase operation are ignored.

The embedded chip-erase function automatically provides the voltage and timing needed to program and verify all the memory cells prior to electrical erase, and then erases and verifies the cell margin automatically. The user is not required to program the memory cells prior to erase. The status of the device during the automatic chip-erase operation can be monitored for completion using the data-polling feature or the toggle-bit feature. See the operation status section for a full description. Figure 6 shows a flow chart of the typical chip-erase operation.

#### sector-erase command

Sector erase is a six-bus-cycle command sequence. The first three bus cycles cause the device to go into the erase-setup state. The next two bus cycles unlock the erase mode, and the sixth bus cycle loads the sector-erase command and the sector-address location to be erased. Any address location within the desired sector can be used. The addresses are latched on the falling edge of  $\overline{W}$  and the sector-erase command (30h) is latched on the rising edge of  $\overline{W}$  in the sixth bus cycle. After a delay of 80 µs from the rising edge of  $\overline{W}$ , the sector-erase operation begins on the selected sector(s).

Additional sectors can be selected to be erased concurrently during the sector-erase command sequence. For each additional sector selected for erase, another bus cycle is issued. The bus cycle loads the next sector-address location and the sector-erase command. The time between the end of the previous bus cycle and the start of the next bus cycle must be less than 80  $\mu$ s—otherwise, the new sector location is not loaded. A time delay of 80  $\mu$ s from the rising edge of the last  $\overline{W}$  starts the sector-erase operation. If there is a falling edge of  $\overline{W}$  within the 80- $\mu$ s time delay, the timer is reset.

One to eight sector-address locations can be loaded in any order. The state of the delay timer can be monitored using the sector-erase-delay indicator (DQ3). If DQ3 is logic low, the time delay has not expired. See the operation status section for a description.

Any command other than erase-suspend (B0h) or sector-erase (30h) written to the device during the sector-erase operation causes the device to exit the sector-erase mode and the contents of the sector(s) selected for erase are no longer valid. To complete the sector-erase operation, the sector-erase command sequence must be repeated.

The embedded sector-erase function automatically provides needed voltage and timing to program and to verify all of the memory cells prior to electrical erase and then erases and verifies the cell margin automatically. Programming the memory cells prior to erase is not required. The status of the device during the automatic



#### sector-erase command (continued)

sector-erase operation can be monitored for completion by using the data-polling feature or the toggle-bit feature. See the operation status section for a full description. Figure 8 shows a flow chart of the typical sector-erase operation.

#### erase-suspend command

The erase-suspend command (B0h) allows interruption of a sector-erase operation to read data from unaltered sectors of the device. Erase-suspend is a one-bus-cycle command. The addresses can be  $V_{IL}$  or  $V_{IH}$  and the erase-suspend command (B0h) is latched on the rising edge of  $\overline{W}$ . Once the sector-erase operation is in progress, the erase-suspend command requests the internal write-state machine to halt operation at predetermined breakpoints. The erase-suspend command is valid only during the sector-erase operation and is invalid during the byte-programming and chip-erase operations. The sector-erase delay timer expires immediately if the erase-suspend command is issued while the delay is active.

After the erase-suspend command is issued, the device typically takes between 0.1  $\mu$ s and 15  $\mu$ s to suspend the operation. The toggle bit must be monitored to determine when the suspend has been executed. When the toggle bit stops toggling, data can be read from sectors that are not selected for erase. Reading from a sector selected for erase can result in invalid data. See the operation status section for a full description.

Once the sector-erase operation is suspended, further writes of the erase-suspend command are ignored. The erase-resume command (30h) causes the device to restart the suspended sector operation. To erase additional sectors, reissue the six-cycle sector-erase command sequence. Any other command sequence written while in suspend mode causes the device to reset to the read mode.

#### erase-resume command

The erase-resume command (30h) restarts a suspended sector-erase operation from where it was halted to completion. Erase-resume is a one-bus-cycle command. The addresses can be  $V_{IL}$  or  $V_{IH}$  and the erase-resume command (30h) is latched on the rising edge of  $\overline{W}$ . When an erase-suspend/erase-resume command combination is written, the internal pulse counter is reset to zero and the exceed-timing-limit indicator (DQ5) is set to a logic-low state. The erase-resume command is valid only in the erase-suspend state. After the erase-resume command is executed, the device returns to the valid sector-erase state and further writes of the erase-resume command are ignored. After the device has resumed the sector-erase operation, another erase-suspend command can be issued to the device.

#### operation status

#### status bit definitions

During operation of the embedded program and erase functions, the status of the device can be determined by reading the data state of designated outputs. The data-polling bit (DQ7) and toggle bit (DQ6) require multiple successive reads to observe a change in the state of the designated output. Table 4 defines the values of the status flags.

Device Operation <sup>‡</sup>	DQ7	DQ6	DQ5	DQ4	DQ3	DQ2	DQ1	DQ0
Byte-programming in progress	DQ7	Т	0	Х	0	Х	Х	Х
Byte-programming exceed time limit	DQ7	Т	1	Х	0	Х	Х	Х
Byte-programming complete	D	D	D	D	D	D	D	D
Sector/chip-erase in progress	0	Т	0	Х	1	Х	Х	Х
Sector/chip-erase exceed time limit	0	Т	1	Х	1	Х	Х	Х
Sector/chip-erase complete	1	1	1	1	1	1	1	1

#### Table 4. Operation Status Flags<sup>†</sup>

 $^{+}T$  = toggle, D = data, X = data undefined,  $\overline{DQ7}$  = complement of data written to DQ7

<sup>‡</sup> DQ4, DQ2, DQ1, and DQ0 are reserved for future use.

#### data-polling (DQ7)

The data-polling status function outputs the complement of the data latched into the DQ7 data register while the write-state machine is engaged in a program or erase operation. Data bit DQ7 changes from complement to true to indicate the end of an operation. Data-polling is available only during the byte-programming, chip-erase, sector-erase, and sector-erase timing delay. Data-polling is valid after the rising edge of  $\overline{W}$  in the last bus cycle of the command sequence loaded into the command register. Figure 10 shows a flow chart of the data-polling operation.

During a byte-program operation, reading DQ7 outputs the complement of the DQ7 data to be programmed at the selected address location. Upon completion, reading DQ7 outputs the true DQ7 data loaded into the program data register. During erase operations, reading DQ7 outputs a logic 0. Upon completion, reading DQ7 outputs a logic 1. Also, data-polling must be performed at a sector address that is within a sector being erased; otherwise, the status is not valid. When using data-polling, the address must remain stable throughout the operation.

During a data-polling read, while  $\overline{G}$  is low, DQ7 can change asynchronously with the other DQ's. Depending on the read timing, the system can read valid data on DQ7, while other DQ pins are still invalid. The data on DQ0–DQ7 is valid with a subsequent read of the device. Figure 11 shows the data-polling timing diagram.

#### toggle bit (DQ6)

The toggle-bit status function outputs data on DQ6 that toggles between logic 1 and logic 0 while the write-state machine is engaged in a program or erase operation. When toggle bit DQ6 stops toggling after two consecutive reads to the same address, the operation is complete. The toggle bit is only available during the byte-programming, chip-erase, sector-erase, and sector-erase timing delay. Toggle-bit data is valid after the rising edge of  $\overline{W}$  in the last bus cycle of the command sequence loaded into the command register. Figure 12 shows a flow chart of the toggle-bit status-read algorithm. Depending on the read timing, DQ6 can stop toggling while other DQ pins are still invalid. The data on DQ0–DQ7 is valid with a subsequent read of the device. Figure 13 shows the toggle-bit timing diagram.

#### exceed-time-limit bit (DQ5)

The program and erase operations use an internal pulse counter to limit the number of pulses applied. If the pulse count limit is exceeded, DQ5 is set to a logic 1, indicating that the program or erase operation has failed. DQ7 does not change from complemented data to true data and DQ6 does not stop toggling when read. To continue operation, the device must be reset.

This condition occurs when attempting to program a logic 1 into a bit that has been programmed previously to a logic 0. Only an erase operation can change bits from logic 0 to logic 1. After reset, the device is functional and can be erased and reprogrammed.

#### sector-load-timer bit (DQ3)

The sector-load-timer status bit, DQ3, is used to determine if the time to load additional sector addresses has expired. After completion of a sector-erase command sequence, DQ3 remains at a logic low for 80  $\mu$ s. This indicates that another sector-erase command sequence can be issued. If DQ3 is at a logic high, it indicates that the delay has expired and attempts to issue additional sector-erase commands are ignored. See the sector-erase command section for a description.

The data-polling bit and toggle bit are valid during the 80-µs time delay and can be used to determine if a valid sector-erase command has been issued. To ensure additional sector-erase commands have been accepted, the status of DQ3 should be read before and after each additional sector-erase command. If DQ3 is at a logic low on both reads, then the additional sector-erase command was accepted.



## data protection

#### hardware-sector protection feature

This feature disables both programming and erase operations on any combination of one to eight sectors. Commands to program or erase a protected sector do not change the data contained in the sector. The data-polling and toggle bits operate for  $2\,\mu$ s to  $100\,\mu$ s and then return to valid data. This feature is enabled using high-voltage V<sub>ID</sub> (10.5 V to 12.5 V) on address pin A9 and control pin  $\overline{G}$ , and V<sub>IL</sub> on control pin  $\overline{E}$ . Figure 14 shows a flow chart of the sector-protect operation.

The device is delivered with all sectors unprotected. Sector-unprotect mode is available to unprotect protected sectors. Figure 16 shows a flow chart of the sector-unprotect operation.

## sector-protect operation

The sector-protect operation is activated when  $V_{CC} = 5.0 \text{ V}$  (operating at  $T_A = 25^{\circ} \text{ C}$ ),  $\overline{W} = V_{IH}$ ,  $\overline{E} = V_{IL}$ , and address pin A9 and control pin  $\overline{G}$  are forced to  $V_{ID}$ . The sector-select address pins A16, A17, and A18 are used to select the sector to be protected. Address pins A0–A8, pins A10–A15, and I/O pins DQ0–DQ7 must be stable and can be  $V_{IL}$  or  $V_{IH}$ . Once the addresses are stable,  $\overline{W}$  is pulsed low for 100  $\mu$ s. The operation begins on the falling edge of  $\overline{W}$  and terminates on the rising edge of  $\overline{W}$ . Figure 15 shows a timing diagram of the sector-protect operation.

## sector-protect verify

Verification of sector-protection is activated when  $V_{CC} = 5.0 \text{ V}$  (operating at  $T_A = 25^{\circ} \text{ C}$ ),  $\overline{W} = V_{IH}$ ,  $\overline{G} = V_{IL}$ ,  $\overline{E} = V_{IL}$ , and address pin A9 =  $V_{ID}$ . Address pins A0 and A6 are set to  $V_{IL}$ , and A1 is set to  $V_{IH}$ . Sector-address pins A16, A17, and A18 select the sector to be verified. The other address pins can be  $V_{IH}$  or  $V_{IL}$ . If the sector selected is protected, the DQs output 01h and if the sector selected is not protected, the DQs output 00h.

#### sector-unprotect operation

Prior to a sector-unprotect operation, all sectors should be protected using the sector-protect mode. Sector-unprotect is activated when  $V_{CC} = 5.0 \text{ V}$  (operating at  $T_A = 25^{\circ} \text{ C}$ ),  $\overline{W} = V_{IH}$ , and address pin A9 and control pins  $\overline{G}$  and  $\overline{E}$  are forced to  $V_{ID}$ . Address pins A6, A12, and A16 are set to  $V_{IH}$ . The sector-select address pins A17 and A18 can be  $V_{IL}$  or  $V_{IH}$ . All eight sectors are unprotected in parallel. Once the inputs are stable,  $\overline{W}$  is pulsed low for 10 ms. The unprotect operation begins on the falling edge of  $\overline{W}$  and terminates on the rising edge of  $\overline{W}$ . Figure 17 shows a timing diagram of the sector-unprotect operation.

#### sector-unprotect verify

Verification of the sector-unprotection is activated when  $V_{CC} = 5.0 \text{ V}$  (operating at  $T_A = 25^{\circ} \text{ C}$ ),  $\overline{W} = V_{IH}$ ,  $\overline{G} = V_{IL}$ ,  $\overline{E} = V_{IL}$ , and address pin A9 =  $V_{ID}$ . Select the sector to be verified. Address pins A1 and A6 are set to  $V_{IH}$ , and A0 is set to  $V_{IL}$ . The other address pins can be  $V_{IH}$  or  $V_{IL}$ . If the sector that is selected is protected, the DQs output 01h and if the sector selected is not protected, the DQs output 00h.

#### low V<sub>CC</sub> write lockout

During power up and power down, write operations are locked out for  $V_{CC}$  less than  $V_{LKO}$ . If  $V_{CC} < V_{LKO}$ , the command input is disabled and the device is reset to the read mode. On power up, if  $\overline{E} = V_{IL}$ ,  $\overline{W} = V_{IL}$ , and  $\overline{G} = V_{IH}$ , the device does not accept commands on the rising edge of  $\overline{W}$ . The device automatically powers up in the read mode.

#### glitching

Pulses of less than 5 ns (typical) on  $\overline{G}$ ,  $\overline{W}$ , or  $\overline{E}$  do not issue a write cycle.

#### power supply considerations

Each device should have a 0.1- $\mu$ F ceramic capacitor connected between V<sub>CC</sub> and V<sub>SS</sub> to suppress circuit noise. Printed-circuit traces to V<sub>CC</sub> should be appropriate to handle the current demand and minimize inductance.



# absolute maximum ratings over operating ambient temperature range (unless otherwise noted)<sup>†</sup>

Voltage range with res	spect to ground:	
	Supply voltage range, V <sub>CC</sub> (see No	ote 2)
	All pins except A9, E, G (see Note	2)2.0 V to +7.0 V
	A9, $\overline{E}$ , $\overline{G}$ (see Note 3)	–2.0 V to +13.5 V
Ambient temperature	range during read/erase/program, TA	
	Commercial (L)	0°C to 70°C
	Extended (E)	– 40°C to 85°C
Storage temperature	range, T <sub>stg</sub>	−65°C to 150°C

<sup>†</sup> Stresses beyond those listed under "absolute maximum ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under "recommended operating conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

- NOTES: 2. Minimum dc voltage on input or I/O pins is –0.5V. During voltage transitions, input or I/O pins may undershoot V<sub>SS</sub> to –2.0 V for periods of up to 20 ns. Maximum dc voltage on input and I/O pins is V<sub>CC</sub> + 0.5V. During voltage transitions, input and I/O pins may overshoot to V<sub>CC</sub> + 2.0 V for periods up to 20 ns.
  - Minimum dc input voltage on A9, E, and G pins is –0.5 V. During voltage transitions, A9, E, and G may undershoot V<sub>SS</sub> to –2.0 V for periods of up to 20 ns. Maximum dc input voltage on A9, E, and G pins is +12.5 V, which may overshoot to +13.5 V for periods up to 20 ns.

# recommended operating conditions

			MIN	NOM	MAX	UNIT	
VCC	Supply voltage		4.5	5	5.5	V	
T <sub>A</sub> Amt		Commercial (L)	0		70		
	Ambient temperature during read/erase/program	Extended (E)	-40		85	°C	



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electrical dc characteristics over recommended ranges of supply voltage and ambient temperature

	PARAMETER		TEST CON	NDITIONS	MIN	MAX	UNIT
V	I Pale la cal de famada a la ma	TTL			2	V <sub>CC</sub> + 0.5	N/
VIH	High-level dc input voltage	CMOS			0.7*V <sub>CC</sub>	V <sub>CC</sub> + 0.3	V
V		TTL			-0.5	0.8	N/
VIL	Low-level dc input voltage	CMOS			-0.5	0.8	V
V <sub>ID</sub>	Algorithm-selection and sector-p input voltage	rotect/unprotect	V <sub>CC</sub> = 5.0 V		10.5	12.5	V
VLKO	Low V <sub>CC</sub> lock-out voltage (see N	lote 4)			3.2		V
		TTL	$V_{CC} = V_{CC} MIN^{\dagger}$	I <sub>OH</sub> = - 2.5 mA	2.4		
∨он	High-level dc output voltage	CMOS	$V_{CC} = V_{CC} MIN$	I <sub>OH</sub> = – 100 μA	V <sub>CC</sub> - 0.4		V
		$\frac{1}{CMOS} \qquad \frac{1}{CC} = \frac{1}{CC} \text{ MIN }  \frac{1}{OH} = -2.5 \text{ mA}$	0.85*VCC				
v	Low-level dc output voltage	TTL	$V_{CC} = V_{CC} MIN$	I <sub>OL</sub> = 5.8 mA		0.45	V
VOL	(see Note 5)	CMOS	$V_{CC} = V_{CC} MIN$	I <sub>OL</sub> = 5.8 mA		0.5  0.8    0.5  0.8    0.5  12.5    3.2  2.4    - 0.4  VCC	V
lj	Input current (leakage)		VCC = VCC MAX	$V_I = V_{SS}$ to $V_{CC}$		±1	μA
lO	Output current (leakage)		VCC =VCC MAX	Vo=VSS to VCC		±1	μA
IID	High-voltage load current		VCC =VCC MAX	A9 = 12.5 V		50	μA
ICC1	V <sub>CC</sub> active current (see Note 6)		$E = V_{IL}$ ,	G = VIH		30	mA
ICC2	V <sub>CC</sub> active current (see Note 7)		$\overline{E} = V_{IL},$	G = VIH		60	mA
	Vee oursely ourrest (standby)	TTL-input level	$V_{CC} = V_{CC} MAX$	E = V <sub>IH</sub>		1	mA
ICC3	V <sub>CC</sub> supply current (standby)	CMOS-input level	V <sub>CC</sub> = V <sub>CC</sub> MAX	$\overline{E} = V_{CC} \pm 0.5 V$		100	μΑ

<sup>†</sup> Refer to the recommended operating conditions table.

NOTES: 4. Typical value at nominal condition ( $T_A = 25^{\circ}C$ )

5. 12-mA IOL also available

6. ICC current in the read mode, switching at 6 MHz,  $I_{OUT} = 0 \text{ mA}$ 

7. I<sub>CC</sub> current while erase or program operation is in progress

## capacitance over recommended ranges of supply voltage and ambient temperature

	PARAMETER	TEST CONDITIONS	MIN MAX	UNIT
C <sub>i1</sub>	Input capacitance (All inputs except A9, $\overline{E}$ , $\overline{G}$ )	$V_I = 0 V$ , $f = 1 MHz$	7.5	pF
C <sub>i2</sub>	Input capacitance (A9, E, G)	$V_I = 0 V$ , $f = 1 MHz$	9	pF
Co	Output capacitance	$V_O = 0 V$ , f = 1 MHz	12	pF



# switching characteristics over recommended ranges of supply voltage and ambient temperature, read-only operation<sup>†</sup> (see Figure 2, Figure 11, Figure 13, Figure 15, and Figure 17)

		_	_	_	-	
	DADAMETED	ALTERNATE	'29F040-60	'29F040-70	'29F040-90	
	PARAMETER	SYMBOL	MIN MAX	MIN MAX	MIN MAX	UNIT
<b>t</b> AVQV	Access time, address	<sup>t</sup> a(A)	60	70	90	ns
<sup>t</sup> ELQV	Access time, E	<sup>t</sup> a(E)	60	70	90	ns
<sup>t</sup> GLQV	Access time, G	<sup>t</sup> a(G)	30	30	35	ns
<b>t</b> AVAV	Cycle time, read	<sup>t</sup> c(R)	60	70	90	ns
<sup>t</sup> EHQZ	Disable time, $\overline{E}$ to high impedance	<sup>t</sup> dis(E)	20	20	20	ns
<sup>t</sup> GHQZ	Disable time, $\overline{G}$ to high impedance	<sup>t</sup> dis(G)	20	20	20	ns
t <sub>AXQX</sub>	Hold time, output from address, $\overline{E}$ or $\overline{G}$ change	<sup>t</sup> h(D)	0	0	0	ns
<sup>t</sup> WHGL1	Hold time, G read		0	0	0	ns
<sup>t</sup> WHGL2	Hold time, $\overline{G}$ toggle and data polling		10	10	10	ns

		ALTERNATE	'29F0	40-10	'29F0	40-12	
	PARAMETER	SYMBOL	MIN	MAX	MIN	MAX	UNIT
<sup>t</sup> AVQV	Access time, address	<sup>t</sup> a(A)		100		120	ns
<sup>t</sup> ELQV	Access time, E	<sup>t</sup> a(E)		100		120	ns
tGLQV	Access time, G	<sup>t</sup> a(G)		45		50	ns
t <sub>AVAV</sub>	Cycle time, read	<sup>t</sup> c(R)	100		120		ns
<sup>t</sup> EHQZ	Disable time, $\overline{E}$ to high impedance	<sup>t</sup> dis(E)		20		30	ns
<sup>t</sup> GHQZ	Disable time, $\overline{\mathbf{G}}$ to high impedance	<sup>t</sup> dis(G)		20		30	ns
<sup>t</sup> AXQX	Hold time, output from address, $\overline{E}$ or $\overline{G}$ change	<sup>t</sup> h(D)	0		0		ns
tWHGL1	Hold time, G read		0		0		ns
tWHGL2	Hold time, $\overline{G}$ toggle and data polling		10		10		ns

<sup>†</sup> See Figure 1 for ac test output load circuit and voltage waveforms.



# timing requirements controlled by $\overline{W}$ (see Figure 4, Figure 7, Figure 9, Figure 11, Figure 13, Figure 15, and Figure 17)

		ALTERNATE	'29F040-60			'29F040-70			'29F040-90			
		SYMBOL	MIN	TYP	MAX	MIN	TYP	MAX	MIN	TYP	MAX	UNIT
t <sub>AVAV</sub>	Cycle time, write	<sup>t</sup> c(W)	60			70			90			ns
tWHWH1	Cycle time, programming operation	<sup>t</sup> c(W)PR		18			18			18		μs
tWHWH2	Cycle time, sector-erase operation			1	30		1	30		1	30	S
tWHWH3	Cycle time, chip-erase operation			8	120		8	120		8	120	S
<sup>t</sup> WLAX	Hold time, address	<sup>t</sup> h(A)	40			45			45			ns
<sup>t</sup> WHDX	Hold time, data valid after $\overline{W}$ high	<sup>t</sup> h(D)	0			0			0			ns
<sup>t</sup> WHEH	Hold time, E	<sup>t</sup> h(E)	0			0			0			ns
twhwl	Pulse duration, $\overline{W}$ high	<sup>t</sup> w(WH)	20			20			20			ns
tWLWH1	Pulse duration, $\overline{W}$ low	<sup>t</sup> w(WL)	30			35			45			ns
tWLWH2	Pulse duration, $\overline{W}$ low (see Note 8)		100			100			100			μs
<sup>t</sup> WLWH3	Pulse duration, $\overline{W}$ low (see Note 9)		10			10			10			ms
<sup>t</sup> GHWL	Recovery time, read before write	<sup>t</sup> rec(R)	0			0			0			ns
<sup>t</sup> AVWL	Setup time, address	<sup>t</sup> su(A)	0			0			0			ns
<sup>t</sup> DVWH	Setup time, data	t <sub>su(D)</sub>	30			30			45			ns
<sup>t</sup> AVGH	Setup time, A0 and A6 low and A1 high to $\overline{G}$ high (see Note 8)		0			0			0			ns
<sup>t</sup> AVGEH	Setup time, A0 low and A1 high to $\overline{G}$ and $\overline{E}$ high (see Note 9)		0			0			0			ns
telwl	Setup time, E	t <sub>su(E)</sub>	0			0			0			ns
<sup>t</sup> GHWH	Setup time, G		0			0			0			ns
<sup>t</sup> VCEL	Setup time, V <sub>CC</sub>		50			50			50			μs
<sup>t</sup> EHVWL	Setup time, $\overline{E}$ V <sub>ID</sub> to $\overline{W}$ (see Note 9)		4			4			4			μs
<sup>t</sup> GHVWL	Setup time, $\overline{G}$ V <sub>ID</sub> to $\overline{W}$ (see Notes 8 and 9)		4			4			4			μs
<sup>t</sup> HVT	Transition time, V <sub>ID</sub> (see Notes 8 and 9)		4			4			4			μs

NOTES: 8. Sector-protect timing (see Figure 15)

9. Sector-unprotect timing (see Figure 17)



# timing requirements controlled by $\overline{W}$ (see Figure 4, Figure 7, Figure 9, Figure 11, Figure 13, Figure 15, and Figure 17) (continued)

		ALTERNATE	'2	9F040-	10	'2	9F040-	12	
		SYMBOL	MIN	TYP	MAX	MIN	TYP	MAX	UNIT
t <sub>AVAV</sub>	Cycle time, write	t <sub>c(W)</sub>	100			120			ns
tWHWH1	Cycle time, programming operation	t <sub>c(W)</sub> PR		18			18		μs
tWHWH2	Cycle time, sector-erase operation			1	30		1	30	s
twhwh3	Cycle time, chip-erase operation			8	120		8	120	s
<sup>t</sup> WLAX	Hold time, address	<sup>t</sup> h(A)	45			50			ns
<sup>t</sup> WHDX	Hold time, data valid after $\overline{W}$ high	t <sub>h(D)</sub>	0			0			ns
twheh	Hold time, E	<sup>t</sup> h(E)	0			0			ns
tWHWL	Pulse duration, $\overline{W}$ high	<sup>t</sup> w(WH)	20			20			ns
tWLWH1	Pulse duration, $\overline{W}$ low	<sup>t</sup> w(WL)	45			50			ns
tWLWH2	Pulse duration, $\overline{W}$ low (see Note 8)		100			100			μs
twlwh3	Pulse duration, $\overline{W}$ low (see Note 9)		10			10			ms
<sup>t</sup> GHWL	Recovery time, read before write	t <sub>rec(R)</sub>	0			0			ns
<sup>t</sup> AVWL	Setup time, address	<sup>t</sup> su(A)	0			0			ns
<sup>t</sup> DVWH	Setup time, data	<sup>t</sup> su(D)	45			50			ns
<sup>t</sup> AVGH	Setup time, A0 and A6 low and A1 high to $\overline{G}$ high (see Note 8)		0			0			ns
<sup>t</sup> AVGEH	Setup time, A0 low and A1 high to $\overline{G}$ and $\overline{E}$ high (see Note 9)		0			0			ns
<sup>t</sup> ELWL	Setup time, E	<sup>t</sup> su(E)	0			0			ns
<sup>t</sup> GHWH	Setup time, G		0			0			ns
<sup>t</sup> VCEL	Setup time, V <sub>CC</sub>		50			50			μs
<sup>t</sup> EHVWL	Setup time, $\overline{E}$ V <sub>ID</sub> to $\overline{W}$ (see Note 9)		4			4			μs
<sup>t</sup> GHVWL	Setup time, $\overline{G}$ V <sub>ID</sub> to $\overline{W}$ (see Notes 8 and 9)		4			4			μs
tHVT	Transition time, V <sub>ID</sub> (see Notes 8 and 9)		4			4			μs

NOTES: 8. Sector-protect timing (see Figure 15)

9. Sector-unprotect timing (see Figure 17)



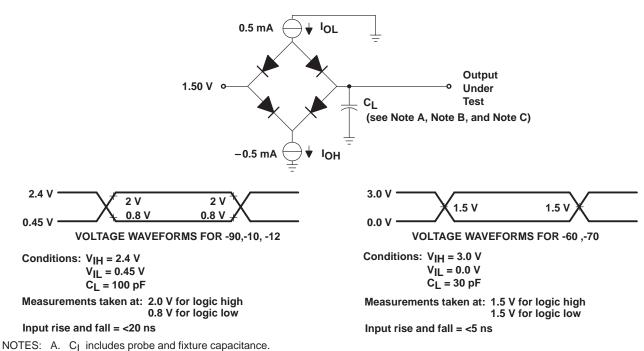
		ALTERNATE	'29F040-60			'29F040-70			'29F040-90			
		SYMBOL	MIN	TYP	MAX	MIN	TYP	MAX	MIN	TYP	MAX	UNIT
t <sub>AVAV</sub>	Cycle time, write	<sup>t</sup> c(W)	60			70			90			ns
tEHEH1	Cycle time, programming operation			18			18			18		μs
<sup>t</sup> EHEH2	Cycle time, sector-erase operation (see Note 10)			1	30		1	30		1	30	s
<sup>t</sup> EHEH3	Cycle time, chip-erase operation (see Note 11)			8	120		8	120		8	120	s
<sup>t</sup> EHDX	Hold time, data	<sup>t</sup> h(D)	0			0			0			ns
<sup>t</sup> EHWH	Hold time, W	<sup>t</sup> h(W)	0			0			0			ns
<sup>t</sup> ELAX	Hold time, address	<sup>t</sup> h(A)	40			45			45			ns
<sup>t</sup> ELEH	Pulse duration, $\overline{E}$ low	<sup>t</sup> w(EL)	30			35			45			ns
<sup>t</sup> EHEL	Pulse duration, $\overline{E}$ high	<sup>t</sup> w(EH)	20			20			20			ns
<sup>t</sup> GHEL	Recovery time, read before write	<sup>t</sup> rec(R)	0			0			0			ns
<sup>t</sup> AVEL	Setup time, address	<sup>t</sup> su(A)	0			0			0			ns
<sup>t</sup> DVEH	Setup time, data	<sup>t</sup> su(D)	30			30			45			ns
tWLEL	Setup time, W	t <sub>su(W)</sub>	0			0			0			ns

# timing requirements controlled by $\overline{E}$ (see Figure 5)

		ALTERNATE	'29F040-10			'2			
		SYMBOL	MIN	TYP	MAX	MIN	TYP	MAX	UNIT
t <sub>AVAV</sub>	Cycle time, write	<sup>t</sup> c(W)	100			120			ns
<sup>t</sup> EHEH1	Cycle time, programming operation			18			18		μs
<sup>t</sup> EHEH2	Cycle time, sector-erase operation (see Note 10)			1	30		1	30	s
tEHEH3	Cycle time, chip-erase operation (see Note 11)			8	120		8	120	S
<sup>t</sup> EHDX	Hold time, data	<sup>t</sup> h(D)	0			0			ns
<sup>t</sup> EHWH	Hold time, W	<sup>t</sup> h(W)	0			0			ns
<sup>t</sup> ELAX	Hold time, address	<sup>t</sup> h(A)	45			50			ns
<sup>t</sup> ELEH	Pulse duration, E low	<sup>t</sup> w(EL)	45			50			ns
<sup>t</sup> EHEL	Pulse duration, E high	<sup>t</sup> w(EH)	20			20			ns
<sup>t</sup> GHEL	Recovery time, read before write	<sup>t</sup> rec(R)	0			0			ns
<sup>t</sup> AVEL	Setup time, address	<sup>t</sup> su(A)	0			0			ns
<sup>t</sup> DVEH	Setup time, data	<sup>t</sup> su(D)	45			50			ns
tWLEL	Setup time, W	<sup>t</sup> su(W)	0			0			ns

NOTES: 10. Timing diagram of E-controlled sector-erase operation not enclosed. 11. Timing diagram of E-controlled chip-erase operation not enclosed.





PARAMETER MEASUREMENT INFORMATION

- B. The ac testing inputs for -60 and -70 voltage waveforms are driven at 3 V for logic high and 0 V for logic low. Timing measurements for -60 and -70 voltage waveforms are made at 1.5 V for logic high and 1.5 V for logic low on both inputs and outputs. The ac testing inputs for -90, -10, and -12 voltage waveforms are driven at 2.4 V for logic high and 0.45 V for logic low. Timing measurements for -90, -10, and -12 voltage waveforms are made at 2 V for logic high and 0.8 V for logic low on both inputs and outputs.
- C. Each device should have a 0.1-µF ceramic capacitor connected between V<sub>CC</sub> and V<sub>SS</sub>, as closely as possible to the device pins.

#### Figure 1. AC Test Output Load Circuit and Voltage Waveforms



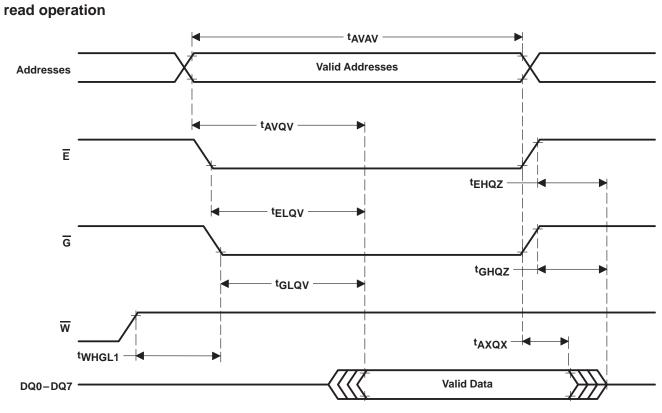


Figure 2. AC Waveform for Read Operation



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# write operation

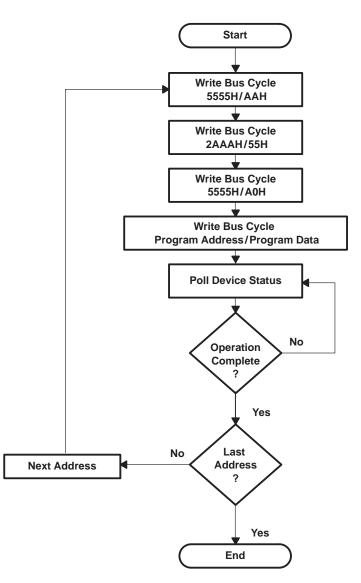


Figure 3. Byte-Program Algorithm



**t**AVAV 5555H PA 5555H 2AAAH PA Addresses tWLAX -H <sup>t</sup>AVWL Ē telwL • - twhen G twhdx tGHWL - twhwL tWLWH1 w tWHWH1 <sup>t</sup>DVWH H DOUT DQ7 DQ0-DQ7-AAH 55H A0H PD

write operation (continued)

NOTES: A. PA = Address of the location to be programmed

B. PD = Data to be programmed

C.  $\overline{DQ7}$  = Complement of data written to DQ7

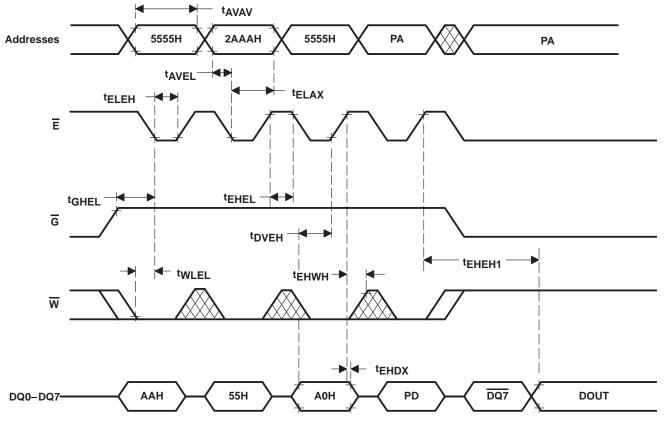
# Figure 4. AC Waveform for Byte-Program (W-Controlled) Operation



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# write operation (continued)



NOTES: A. PA = Address of the location to be programmed

B. PD = Data to be programmed

C. DQ7 = Complement of data written to DQ7

Figure 5. AC Waveform for Byte-Program (Alternate E-Controlled) Operation



# chip-erase operation

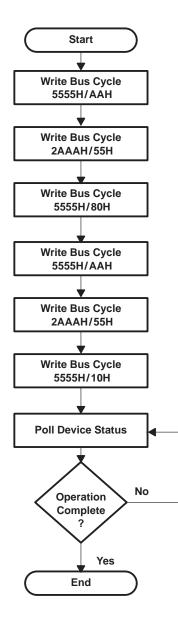


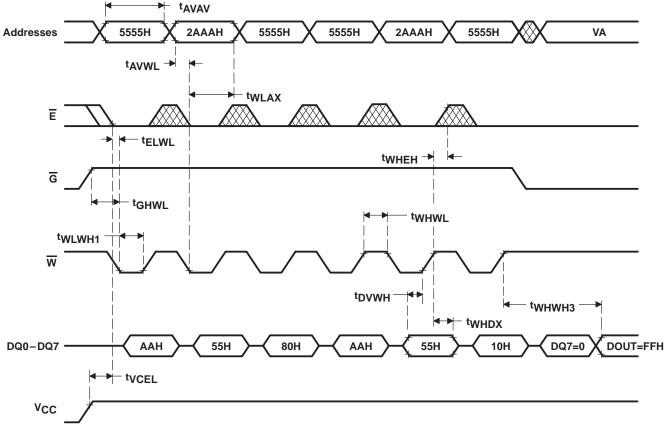
Figure 6. Chip-Erase Algorithm



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# chip-erase operation (continued)



NOTE A: VA = any valid address





## sector-erase operation

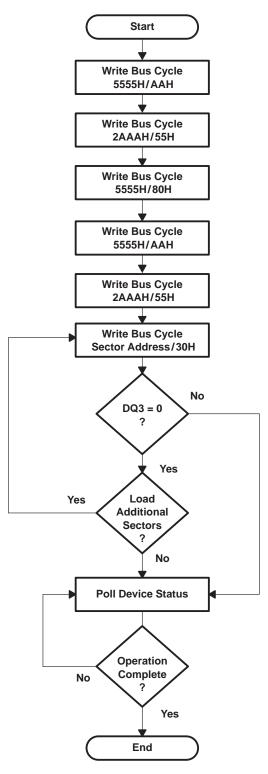
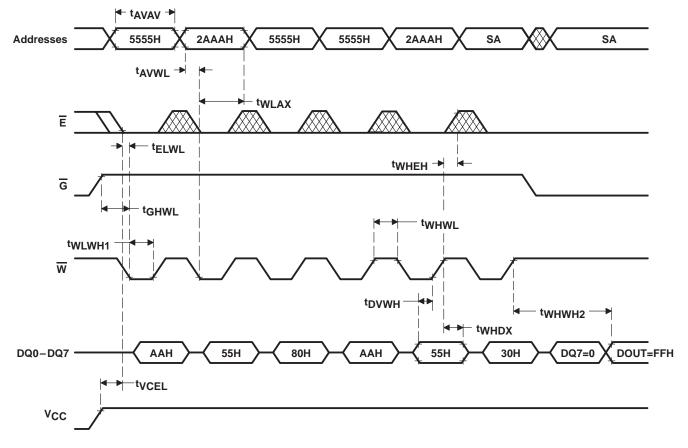


Figure 8. Sector-Erase Algorithm



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# sector-erase operation (continued)

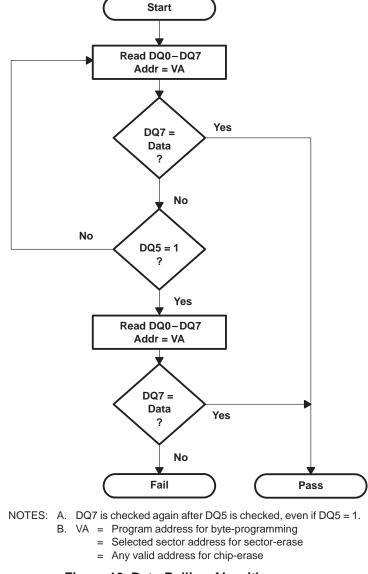


NOTE A: SA = Sector address to be erased





# data-polling operation

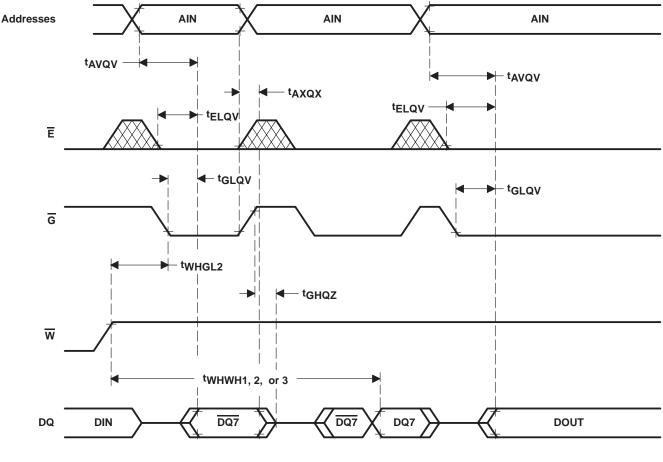






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# data-polling operation (continued)



NOTES: A. DIN

= Last command data written to the device B. DQ7 = Complement of data written to DQ7

C. DOUT = Valid data output

D. AIN

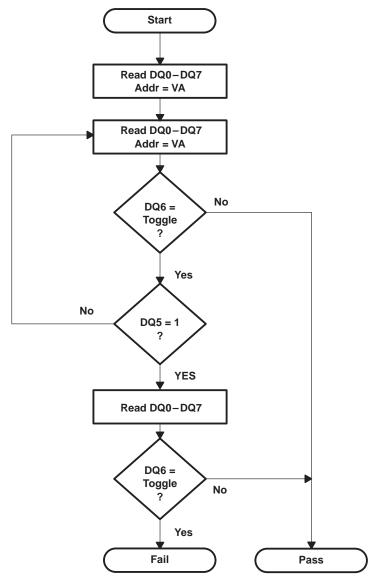
= Valid address for byte-program, sector\_erase, or chip-erase operation

E. The data-polling operation is valid for both W- and E-controlled byte-program, sector-erase, and chip-erase operations.

Figure 11. AC Waveform for Data-Polling Operation



# toggle-bit operation



NOTE A: DQ6 is checked again after DQ5 is checked, even if DQ5 = 1.

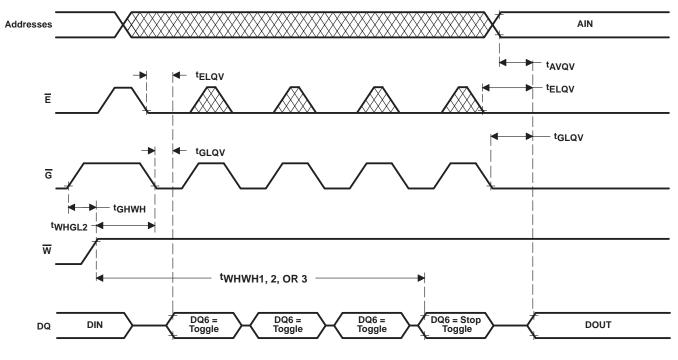
Figure 12. Toggle-Bit Algorithm



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# toggle-bit operation (continued)



NOTES: A. DIN = Last command data written to the device

- B. DQ6 = Toggle bit output
- C. DOUT = Valid data output

D. AIN = Valid address for byte-program, sector-erase, or chip-erase operation
 E. The toggle-bit operation is valid for both W- and E-controlled byte-program, sector-erase, and chip-erase operations.

Figure 13. AC Waveform for Toggle-Bit Operation



## sector-protect operation

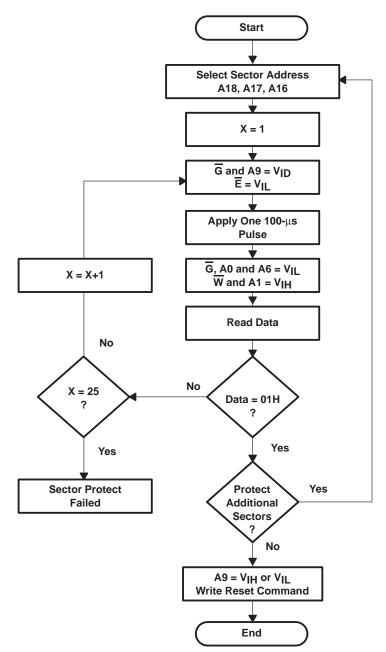


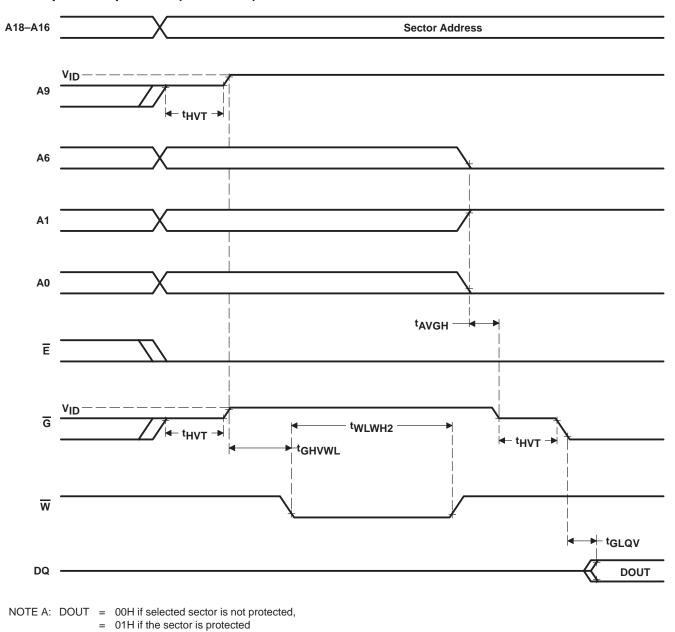
Figure 14. Sector-Protect Algorithm



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sector-protect operation (continued)







# sector-unprotect operation

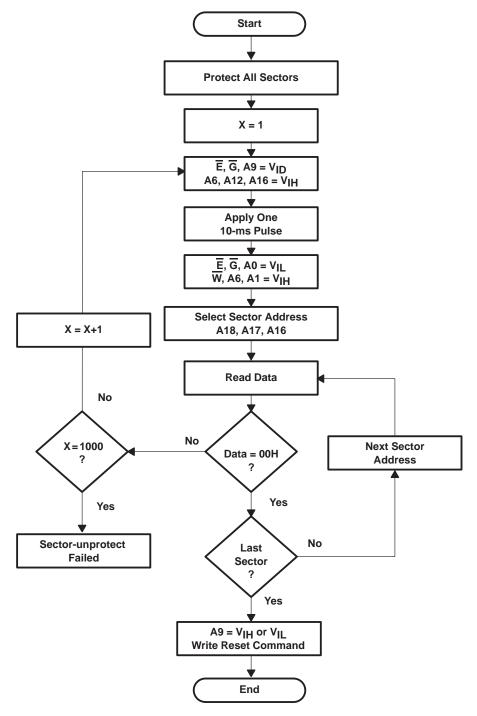
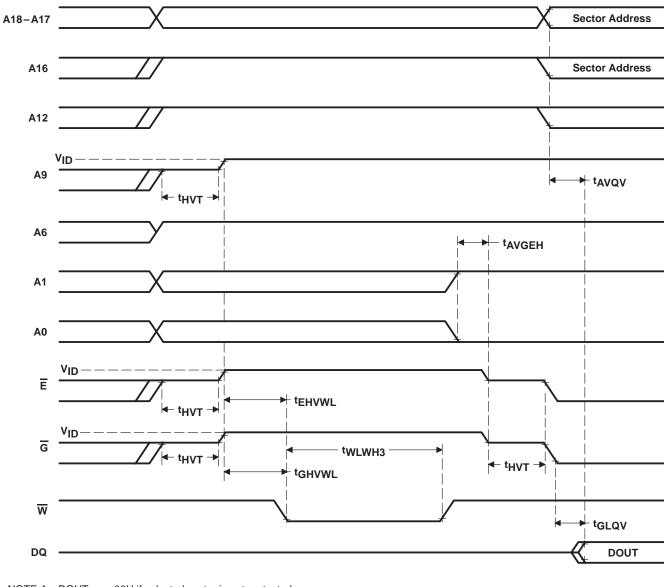


Figure 16. Sector-Unprotect Algorithm

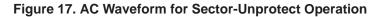


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# sector-unprotect operation (continued)



NOTE A: DOUT = 00H if selected sector is not protected, = 01H if the sector is protected

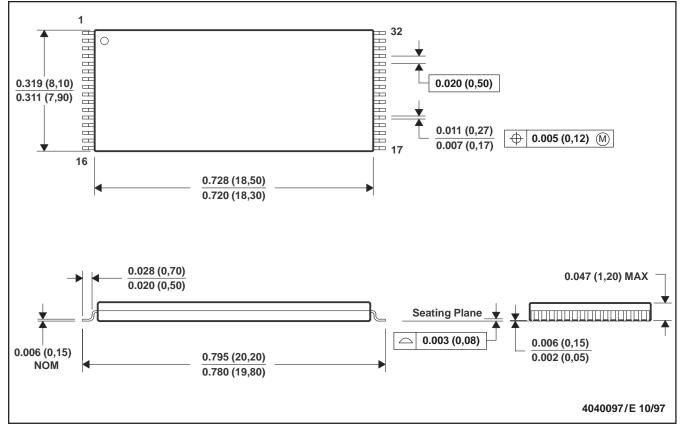




MECHANICAL DATA

DD (R-PDSO-G32)

#### PLASTIC THIN SMALL-OUTLINE PACKAGE



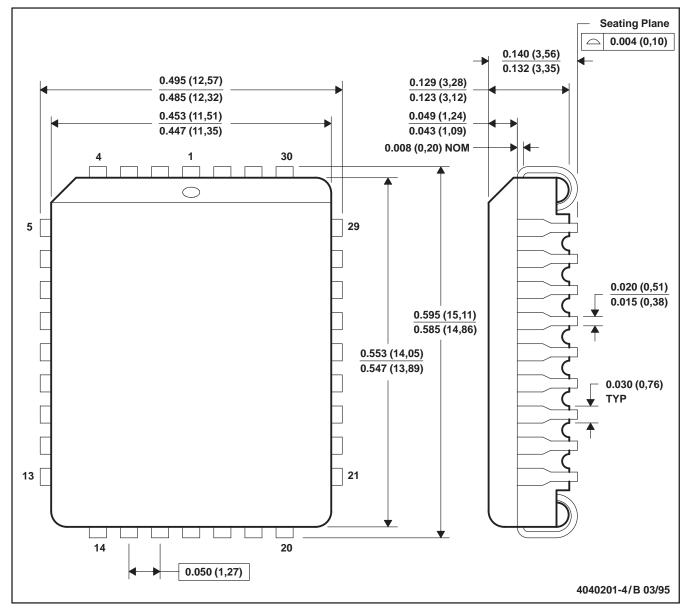
NOTES: A. All linear dimensions are in inches (millimeters). B. This drawing is subject to change without notice.



**MECHANICAL DATA** 

#### FM (R-PQCC-J32)

# PLASTIC J-LEADED CHIP CARRIER



NOTES: A. All linear dimensions are in inches (millimeters).

B. This drawing is subject to change without notice.

C. Falls within JEDEC MS-016



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