

TENTAIVE

HITACHI

Hitachi Displays, Ltd.

DATE : Apr. 26, 2007

TECHNICAL DATA

TX54D13VC0CAA

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The information described in this technical specification is tentative and it is possible to be changed without prior notice.

APPLICATION

In the case of applying this product for such as control and safety device of transportation facilities (airplane, train, automobile, ship, etc), equipments aiming for rescue and security, and the other safety related devices which should secure higher reliability and safety, please make it sure that proper countermeasure such as fail-safe functions and enough system design for the protection are mandatory.

Please do not apply this product for equipments or devices which need exceedingly high reliability, such as aerospace applications, telecommunication facilities (trunk lines), nuclear related equipments or plants, and critical life support devices or applications. Usage style of this product is limited to Landscape mode. Optical characteristics mentioned in this spec. sheet is applied for only initial stage after delivery, and the characteristics will be changed by long time usage. Reliability of this product is secured as normal office use.

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DESCRIPTION

The following specifications are applied to the following Super-TFT module.

Note : Inverter for back light unit is not built in this module.

Product Name : TX54D13VC0CAA

General Specifications

Effective Display Area	: (H)432.0×(V)324.0	(mm)
Number of Pixels	: (H)1,600×(V)1,200	(pixels)
Pixel Pitch	: (H)0.270×(V)0.270	(mm)
Color Pixel Arrangement	: R+G+B Vertical Stripe	
Display Mode	: Transmissive Mode Normally Black Mode	
Top Polarizer Type	: Anti-glare	
Number of Colors	: 16,777,216 colors	
Viewing Angle Range	: Super Wide Version	
Input Signal	: 2-channel LVDS (LVDS:Low Voltage Differential Signaling)	
Back Light	: 6 pcs. of CCFL	
External Dimensions	: (H)460.6×(V)362×(t)25	(mm)
Weight	: Max. 4,000 (g)	(Typ. 3,450 (g))

1. ABSOLUTE MAXIMUM RATINGS

1.1 Environmental Absolute Maximum Ratings

ITEM	Operating		Storage		Unit	Note
	Min.	Max.	Min.	Max.		
Temperature	0	50	-20	60		1)
Humidity	2)		2)		%RH	1)
Vibration	-	4.9(0.5G)	-	14.7 (1.5G)	m/s ²	3)
Shock	-	29.4(3G)	-	294 (30G)	m/s ²	4)
Corrosive Gas	Not Acceptable		Not Acceptable		-	
Illumination at LCD Surface	-	50,000	-	50,000	lx	

Note 1) Temperature and Humidity should be applied to the center glass surface of a Super-TFT module, not to the system installed with a module.

The temperature at the center of rear surface should be less than 60 on the condition of operating. Function of module is guaranteed in above operating temperature range, but optical characteristics is specified for only 25 operating condition.

The brightness of a CCFL tends to drop at low temperature. Besides, the life-time becomes shorter at low temperature.

2) $T_a \leq 40$ Relative humidity should be less than 85%RH max. Dew is prohibited.

$T_a > 40$ Relative humidity should be lower than the moisture of the 85%RH at 40 .

3) Frequency of the vibration is between 15Hz and 100Hz. (Remove the resonance point)

4) Pulse width of the shock is 10 ms.

1.2 Electrical Absolute Maximum Ratings

(1) Super-TFT Module

$V_{SS} = 0 V$

ITEM	SYMBOL	Min.	Max.	Unit	Note
Power Supply Voltage	V_{DD}	0	13.5	V	
Input Voltage for logic	V_I	-0.3	3.6	V	1)
Electrostatic Durability	V_{ESD0}	± 100		V	2),3)
	V_{ESD1}	± 8		kV	2),4)

Note 1) It is applied to pixel data signal and clock signal.

2) Discharge Coefficient : 200pF-250 , Environmental : 25 -70%RH

3) It is applied to I/F connector pins.

4) It is applied to the surface of a metallic bezel and a LCD panel.

(2) Back-light

ITEM	SYMBOL	Min.	Max.	Unit	Note
Input Current	I_L	—	7.0	mArms	1)
Input Voltage	V_L	—	1800	Vrms	2)

Note 1) The specification shall be applied to each CFL. The specification is defined at ground line.

2) The specification shall be applied at connector pins for a CFL at start-up.

2. OPTICAL CHARACTERISTICS

The following optical characteristics are measured under stable conditions. It takes about 30 minutes to reach stable conditions. The measuring point is the center of display area unless otherwise noted. The optical characteristics should be measured in a dark room or equivalent state.

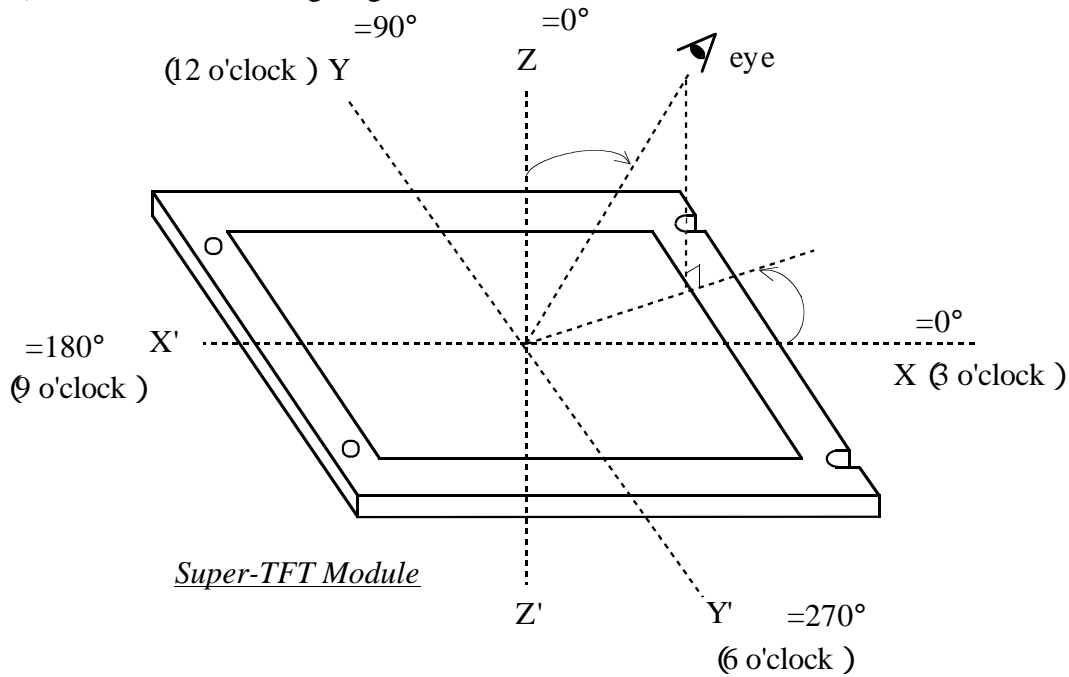
Measuring equipment Pritchard 1980A, or equivalent [N.I.S.T (Standard Source A)]

Temperature of LCD surface = 25 °C, VDD = 12.0V, f V = 60Hz、

IL=6.5mA (average of 6 pieces of CFLs)

ITEM		SYMBOL	CONDITION	Min.	Typ.	Max.	UNIT	NOTE
Contrast Ratio		CR		600	900	-	-	2)
Response Time	Rise	ton		-	(11)	TBD	ms	3)
	Fall	toff		-	(14)	TBD	ms	3)
Brightness of white		Bwh		240	300	-	cd/m ²	
Brightness uniformity		Buni	-	-	33	%	4)	
Color Chromaticity (CIE)	Red		= 0° 1)	0.61	0.64	0.67	-	[Gray scale =255]
		y		0.30	0.33	0.36		
	Green			0.26	0.29	0.32		
		y		0.57	0.60	0.63		
	Blue			0.12	0.15	0.18		
		y		0.03	0.06	0.09		
	White			0.28	0.31	0.34		
		y		0.30	0.33	0.36		
Variation of Color Position (CIE)	Red		=+50° =0°,90° 180°,270° 1)	-	-	0.04	-	5) [Gray scale =255]
		y		-	-	0.04		
	Green			-	-	0.04		
		y		-	-	0.04		
	Blue			-	-	0.04		
		y		-	-	0.04		
	White			-	-	0.04		
		y		-	-	0.04		
Contrast Ratio at 85°		CR85°	=85° =0°,90° 180°,270° 1)	10	-	-	-	

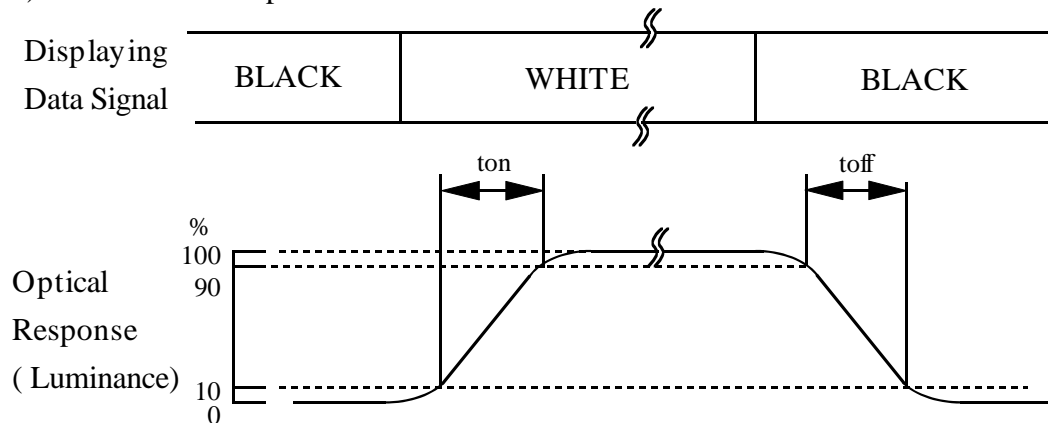
Note 1) Definition of Viewing Angle



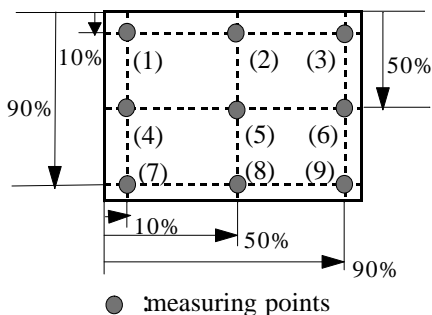
2) Definition of Contrast Ratio (CR)

$$CR = \frac{\text{(Luminance at displaying WHITE)}}{\text{(Luminance at displaying BLACK)}}$$

3) Definition of Response Time



4) Definition of Brightness Uniformity



Display pattern is white (255 level). The brightness uniformity is defined as the following equation. Brightness at each point is measured, and average, maximum and minimum brightness is calculated.

$$Buni = \left(\frac{B_{max}}{B_{min}} - 1 \right) \times 100$$

where, B_{max} = Maximum brightness

B_{min} = Minimum brightness

5) Variation of color position on CIE is defined as difference between colors at $=0^\circ$ and at $=50^\circ$ & $=0^\circ, 90^\circ, 180^\circ, 270^\circ$.

3. ELECTRICAL CHARACTERISTICS

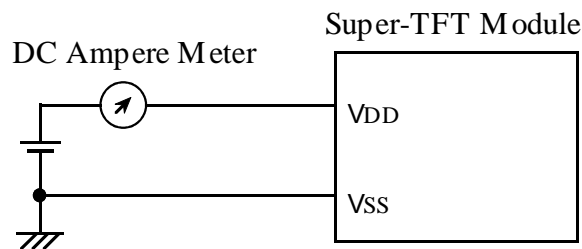
3.1 TFT-LCD Module

Ta=25 ,Vss=0V

ITEM	SYMBOL	Min.	Typ.	Max.	Unit	Note
Power Supply Voltage	V _{DD}	11.0	12.0	13.0	V	
Power Supply Current	I _D	-	TBD	TBD	A	1),2),3)
Vsync Frequency	f _v	57	60	63	Hz	
Hsync Frequency	f _H	-	72	(75)	kHz	
DCLK Frequency	f _{CLK}	40	67.5	(81)	MHz	

Dimensions in parentheses are reference value.

Note 1) DC current at f_v=60Hz, f_{CLK}=67.5MHz and V_{DD}=12V



- 2) Current capacity of power supply for V_{DD} should be larger than 5A, so that the fuse can be opened at the trouble of power supply.
- 3) The picture on maximum current is white picture.

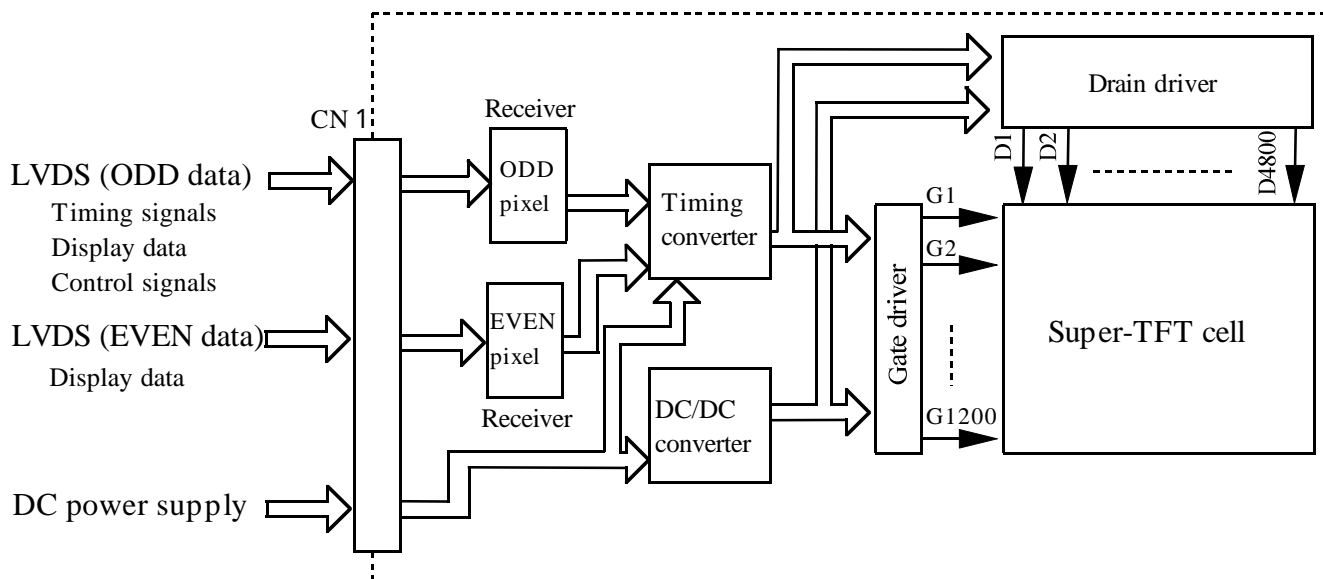
3.2 Back Light

ITEM	SYMBOL	Min.	Typ.	Max.	Unit	Note
Input Current	I _L	3.0	6.5	7.0	mArms	1)
Input Voltage	V _L	-	800	-	V _{rms}	
Frequency	f ₀	40	54	65	kHz	2)
Kick-Off Voltage	V _s	1500	-	1750	V	3)

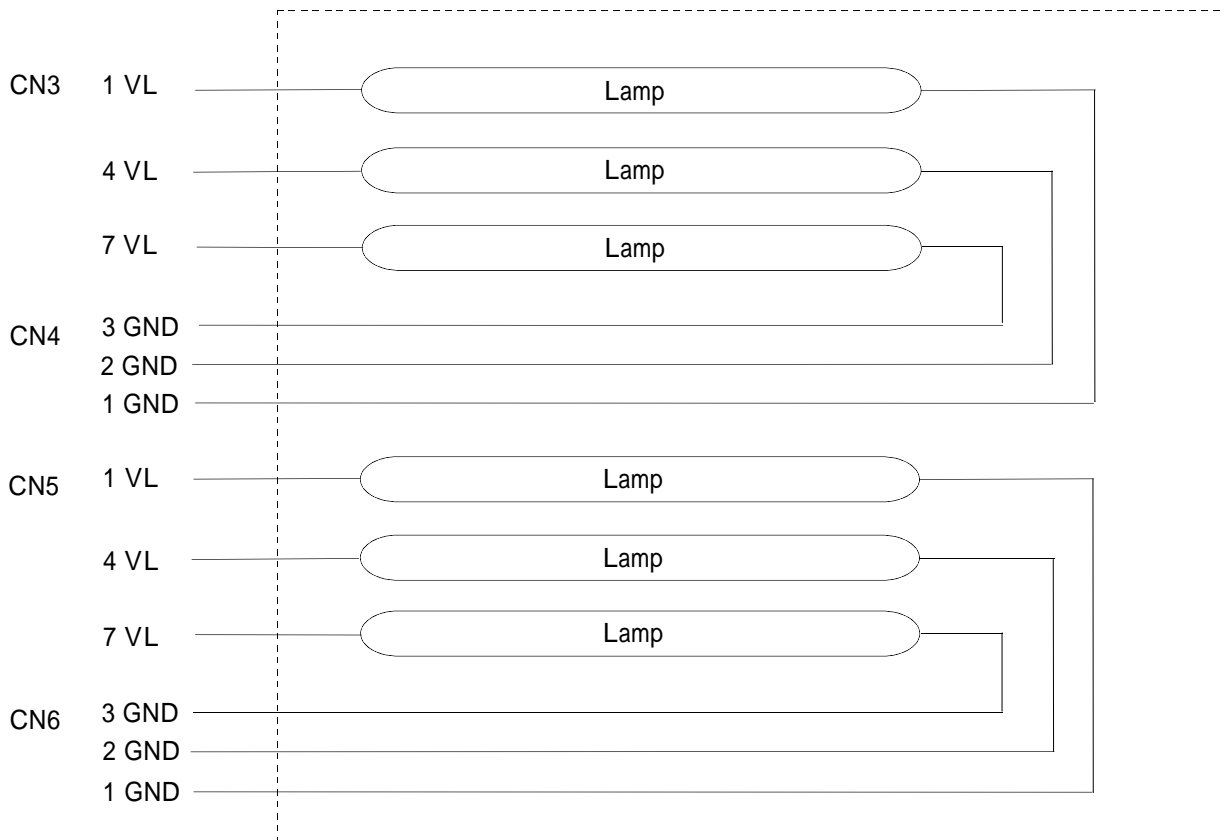
- Notes
- 1) The specification shall be applied to each CFL. The specification is defined at ground line.
 - 2) Frequency of power supply for a CFL may cause the interference with HSYNC frequency and cause beat or flicker on the display. Therefore, lamp frequency shall be as different as possible from HSYNC frequency in order to avoid the interference.
 - 3) Ta = 0

4. BLOCK DIAGRAM

(1) Super-TFT Module



(2) Back light unit



5. INTERFACE PIN ASSIGNMENT

5.1 TFT-LCD MODULE

CN1 : JAE FI-X30S-HF
(Matching connector : JAE FI-X30H or FI-X30M)

Pin No.	Symbol	Function
1	RAIN0-	ODD pixel data 2)
2	RAIN0+	
3	RAIN1-	ODD pixel data 2)
4	RAIN1+	
5	RAIN2-	ODD pixel data 2)
6	RAIN2+	
7	Vss	GND (0V) 1)
8	RACLKIN-	ODD pixel clock 2)
9	RACLKIN+	
10	RAIN3-	ODD pixel data 2)
11	RAIN3+	
12	RBIN0-	EVEN pixel data 2)
13	RBIN0+	
14	Vss	GND (0V) 1)
15	RBIN1-	EVEN pixel data 2)
16	RBIN1+	
17	Vss	GND (0V) 1)
18	RBIN2-	EVEN pixel data 2)
19	RBIN2+	
20	RBCLKIN-	EVEN pixel clock 2)
21	RBCLKIN+	
22	RBIN3-	EVEN pixel data 2)
23	RBIN3+	
24	Vss	GND (0V) 1)
25	NC	No connection 3)
26	DE	No connection 3)
27	NC	No connection 3)
28	VDD	Power supply (12V) 4)
29	VDD	
30	VDD	

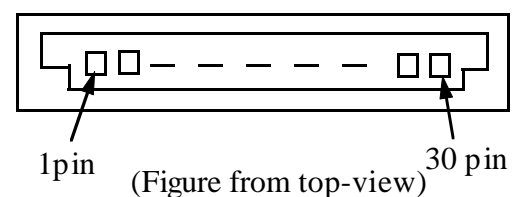
Notes 1) All Vss pins should be grounded.

2) $RnINm+$ and $RnINm-$ ($n=A, B$ $m=0,1,2,3$) should be wired by twist-pairs or side-by-side FPC patterns, respectively.

3) Please keep open.

4) All VDD pins should be connected to +12.0 V(typ.).

5) Pin assignment is as follows.



5. 2 BACK-LIGHT UNIT

CN3,CN5 :JST XHP-7

(Matching connector : S7B-HX-A, JST B7B-XH-A or B7B-XH-2)

Pin No.	SYMBOL	Function
1	VL	Power Supply
2	NC	No connection
3	NC	No connection
4	VL	Power Supply
5	NC	No connection
6	NC	No connection
7	VL	Power Supply

CN4,CN6 :JST BHR-03VS-1

(Matching connector: SM03(4.0)B-BHS-1-TB)

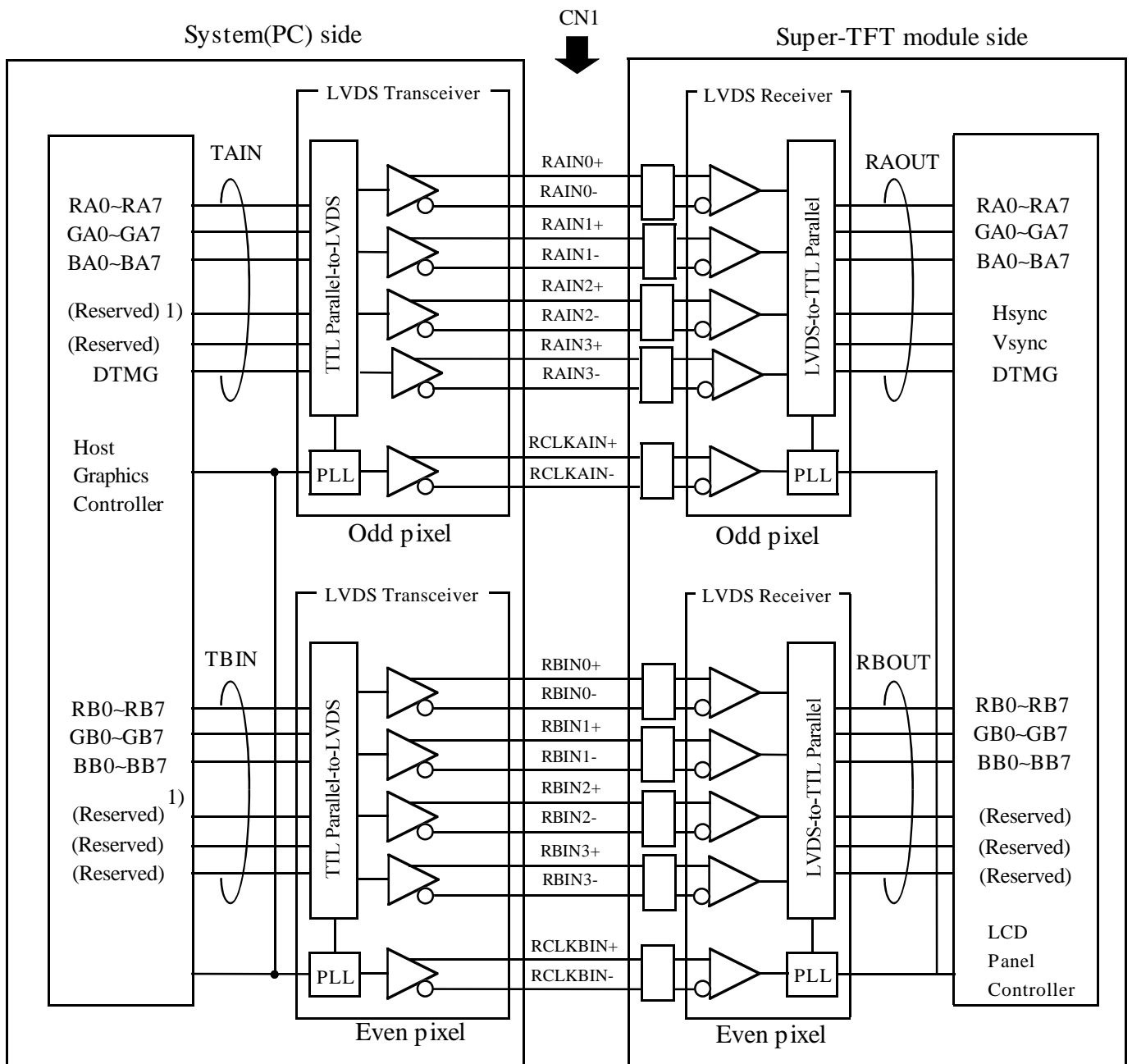
Pin No.	SYMBOL	Function
1	GND	GND
2	GND	GND
3	GND	GND

Notes 1) There are parasitic capacitors between 3CCFLs. The different capacitance of these parasitic capacitors send the one-sided electric current to the specific CCFL. This phenomenon causes the drop of the optical characteristics.

To avoid this phenomenon, The inverter driving CCFLs should be applied as follows;

- (1) One transformer should cover to supply VL and IL for only one CCFL.
- (2) Providing detector to monitor IL current level for every each CCFL is recommended, but monitoring of only maximum current level among the 3CCFLs is also acceptable if the recommendation is not easily implemented at design of a inverter.

BLOCK DIAGRAM OF INTERFACE



Receiver : Equivalent of THC63LVDF84B by Thine

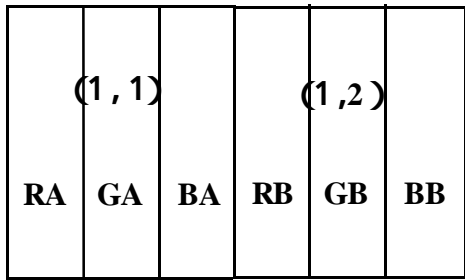
RA0~7, RB0~7 : R data
 GA0~7, GB0~7 : G data
 BA0~7, BB0~7 : B data
 DTMG : Display timing data

- Notes
- 1) RSVD(reserved) pins on a transmitter should be connected with Vss.
 - 2) The system must have a LVDS transmitter to drive a module.
 - 3) The impedance of LVDS cable should be 50 ohms per a signal line or about 100 ohms per a twist-pair line when it is used differentially.

LVDS INTERFACE

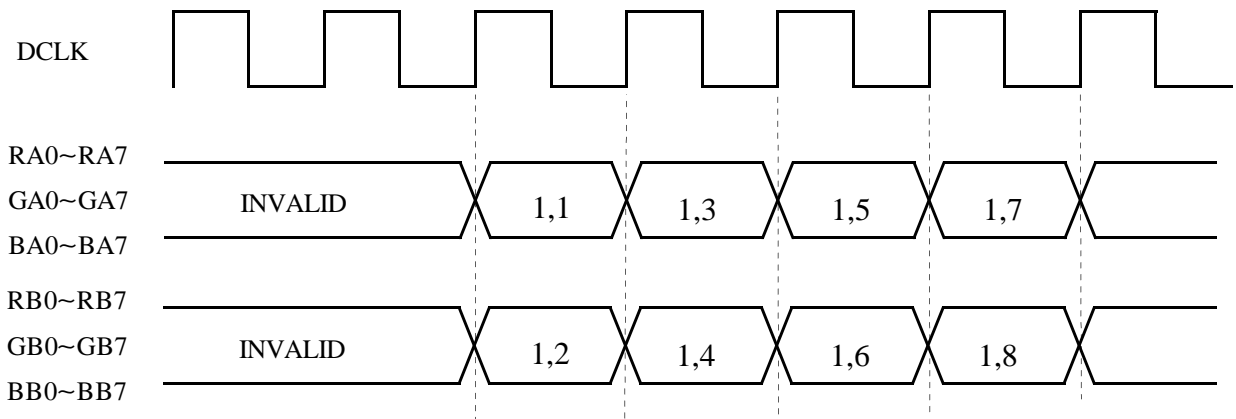
	INPUT SIGNAL	Transmitter		Interface connector		Receiver		TFT control input	
		pin	INPUT	System side	Super-TFT module	pin	OUTPUT		
LVDS Odd	RA0	51	TAIN0	TA OUT0+	RA IN0+	27	RAOUT0	RA0	
	RA1	52	TAIN1			29	RAOUT1	RA1	
	RA2	54	TAIN2			30	RAOUT2	RA2	
	RA3	55	TAIN3			32	RAOUT3	RA3	
	RA4	56	TAIN4	TA OUT0-	RA IN0-	33	RAOUT4	RA4	
	RA5	3	TAIN6			35	RAOUT6	RA5	
	GA0	4	TAIN7			37	RAOUT7	GA0	
	GA1	6	TAIN8			38	RAOUT8	GA1	
	GA2	7	TAIN9	TA OUT1+	RA IN1+	39	RAOUT9	GA2	
	GA3	11	TAIN12			43	RAOUT12	GA3	
	GA4	12	TAIN13			45	RAOUT13	GA4	
	GA5	14	TAIN14			46	RAOUT14	GA5	
	BA0	15	TAIN15	TA OUT1-	RA IN1-	47	RAOUT15	BA0	
	BA1	19	TAIN18			51	RAOUT18	BA1	
	BA2	20	TAIN19			53	RAOUT19	BA2	
	BA3	22	TAIN20			54	RAOUT20	BA3	
	BA4	23	TAIN21	TA OUT2+	RA IN2+	55	RAOUT21	BA4	
	BA5	24	TAIN22			1	RAOUT22	BA5	
	RSVD 1)	27	TAIN24			3	RAOUT24	RSVD	
	RSVD 1)	28	TAIN25			5	RAOUT25	RSVD	
	DTMG	30	TAIN26	TA OUT2-	RA IN2-	6	RAOUT26	DTMG	
	RA6	50	TAIN27			7	RAOUT27	RA6	
	RA7	2	TAIN5			34	RAOUT5	RA7	
	GA6	8	TAIN10			41	RAOUT10	GA6	
	GA7	10	TAIN11	TA OUT3+	RA IN3+	42	RAOUT11	GA7	
	BA6	16	TAIN16			49	RAOUT16	BA6	
	BA7	18	TAIN17			50	RAOUT17	BA7	
	RSVD 1)	25	TAIN23			2	RAOUT23	RSVD	
		DCLK	31	TCLKA IN	TCLKA OUT+ TCLKA OUT-	RCLKA IN+ RCLKA IN-	26	RCLKA OUT	DCLK
	LVDS Even	RB0	51	TBIN0	TB OUT0+	RB IN0+	27	RBOUT0	RB0
		RB1	52	TBIN1			29	RBOUT1	RB1
RB2		54	TBIN2	30			RBOUT2	RB2	
RB3		55	TBIN3	32			RBOUT3	RB3	
RB4		56	TBIN4	TB OUT0-	RB IN0-	33	RBOUT4	RB4	
RB5		3	TBIN6			35	RBOUT6	RB5	
GB0		4	TBIN7			37	RBOUT7	GB0	
GB1		6	TBIN8			38	RBOUT8	GB1	
GB2		7	TBIN9	TB OUT1+	RB IN1+	39	RBOUT9	GB2	
GB3		11	TBIN12			43	RBOUT12	GB3	
GB4		12	TBIN13			45	RBOUT13	GB4	
GB5		14	TBIN14			46	RBOUT14	GB5	
BB0		15	TBIN15	TB OUT1-	RB IN1-	47	RBOUT15	BB0	
BB1		19	TBIN18			51	RBOUT18	BB1	
BB2		20	TBIN19			53	RBOUT19	BB2	
BB3		22	TBIN20			54	RBOUT20	BB3	
BB4		23	TBIN21	TB OUT2+	RB IN2+	55	RBOUT21	BB4	
BB5		24	TBIN22			1	RBOUT22	BB5	
RSVD 1)		27	TBIN24			3	RBOUT24	RSVD	
RSVD 1)		28	TBIN25			5	RBOUT25	RSVD	
RSVD 1)		30	TBIN26	TB OUT2-	RB IN2-	6	RBOUT26	RSVD	
RB6		50	TBIN27			7	RBOUT27	RB6	
RB7		2	TBIN5			34	RBOUT5	RB7	
GB6		8	TBIN10			41	RBOUT10	GB6	
GB7		10	TBIN11	TB OUT3+	RB IN3+	42	RBOUT11	GB7	
BB6		16	TBIN16			49	RBOUT16	BB6	
BB7		18	TBIN17			50	RBOUT17	BB7	
RSVD 1)		25	TBIN23			2	RBOUT23	RSVD	
		DCLK	31	TCLKB IN	TCLKB OUT+ TCLKB OUT-	RCLKB IN+ RCLKB IN-	26	RCLKB OUT	DCLK

CORRESPONDENCE BETWEEN INPUT DATA AND DISPLAY IMAGE



Odd pixel : RA0~RA7 : R data
 GA0~GA7 : G data
 BA0~BA7 : B data
 Even pixel : RB0~RB7 : R data
 GA0~GA7 : G data
 BB0~BB7 : B data

1,1	1,2	1,3	-----	1,1600
2,1	2,2	2,3	-----	2,1600
3,1	3,2	3,3	-----	3,1600
⋮	⋮	⋮		⋮
1200,1	1200,2	1200,3	-----	1200,1600



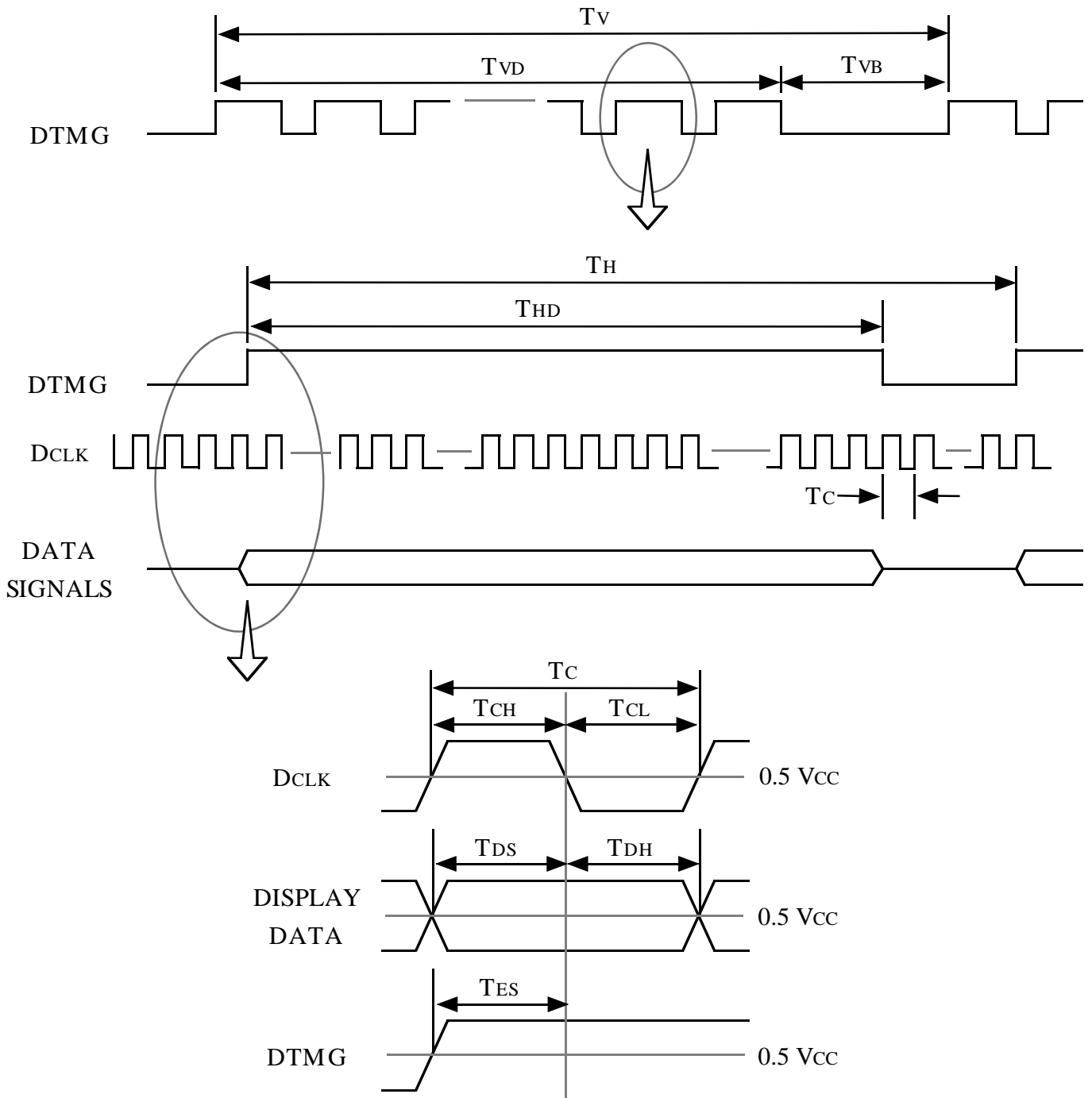
RELATIONSHIP BETWEEN DISPLAY COLORS AND INPUT SIGNALS

Input data		R data								G data								B data							
		RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	GA7	GA6	GA5	GA4	GA3	GA2	GA1	GA0	BA7	BA6	BA5	BA4	BA3	BA2	BA1	BA0
Color		RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	GB7	GB6	GB5	GB4	GB3	GB2	GB1	GB0	BB7	BB6	BB5	BB4	BB3	BB2	BB1	BB0
		MSB				LSB				MSB				LSB				MSB				LSB			
BASIC COLOR	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	BLUE(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	CYAN	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	MAGENTA	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	YELLOW	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	WHITE	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
RED	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(1)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(2)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	RED(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	RED(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
GREEN	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	GREEN(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	
	GREEN(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	GREEN(254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	
	GREEN(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	
BLUE	BLACK	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	BLUE(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	BLUE(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	BLUE(254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	BLUE(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

- Notes 1) Definition of gray scale : Color (n)
n indicates gray scale level. Higher n means brighter level.
2) Data signals : 1:High, 0:Low

6. TIMING DIAGRAMS OF INTERFACE TIMING

6.1 Timing diagrams of interface signal

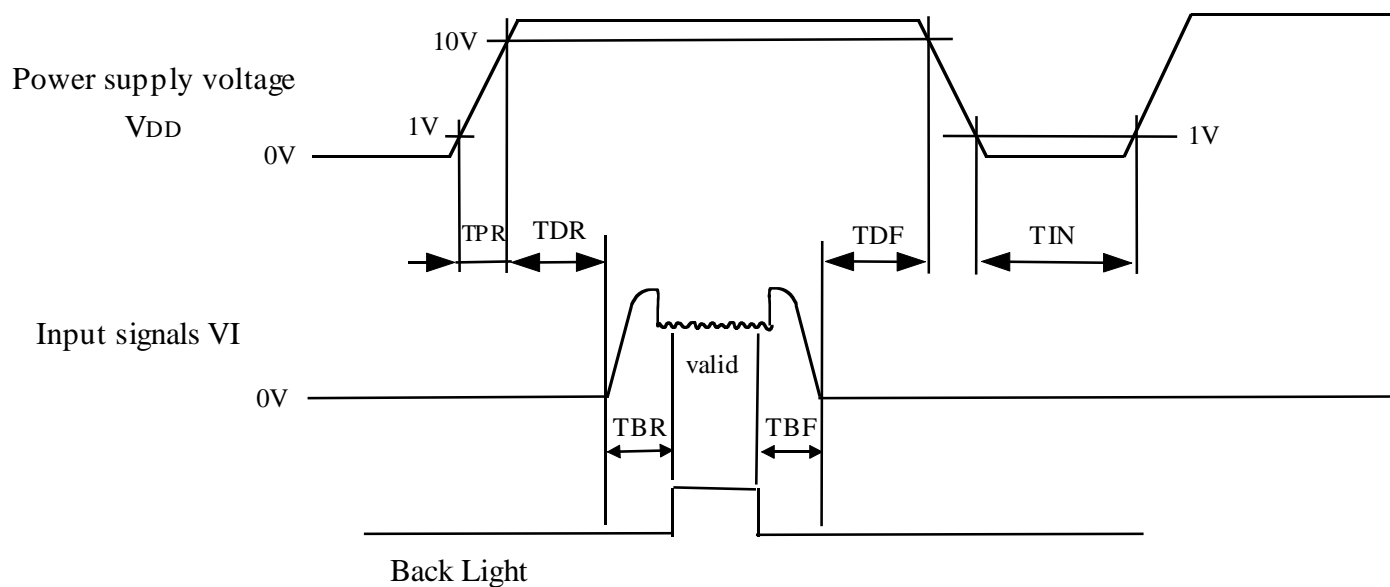


6.2 Timing Parameters

2pxl/clock

SIGNAL	ITEM	SYMBOL	MIN.	TYP.	MAX.	UNIT	NOTE
Clock	Frequency	1/Tc	40	67.5	(81)	MHz	
	High Time	T _{CH}	4	-	-	nsec	
	Low Time	T _{CL}	4	-	-	nsec	
Data	Setup Time	T _{DS}	4	-	-	nsec	
	Hold Time	T _{DH}	4	-	-	nsec	
DTMG	Setup Time	T _{ES}	4	-	-	nsec	
Frame Frequency	Cycle	T _V	(15.9)	16.7	(17.5)	msec	
			1203	1203	(1270)	lines	
Vertical Active Display Term	Display Period	T _{VD}	1200	1200	1200	lines	
	Vertical Blank Period	T _{VB}	3	3	(70)	lines	
One Line Scanning Time	Cycle	T _H	840	936	(1080)	clocks	
Horizontal Active Display Term	Display Period	T _{HD}	800	800	800	clocks	

6.3 TIMING BETWEEN INTERFACE SIGNALS AND POWER SUPPLY



Timing of power supply voltage and input signals should be used under the following specifications.

$$0\text{ms} \leq T_{PR} \leq 10\text{ms}$$

$$10\text{ms} \leq T_{DR} \leq 50\text{ms}$$

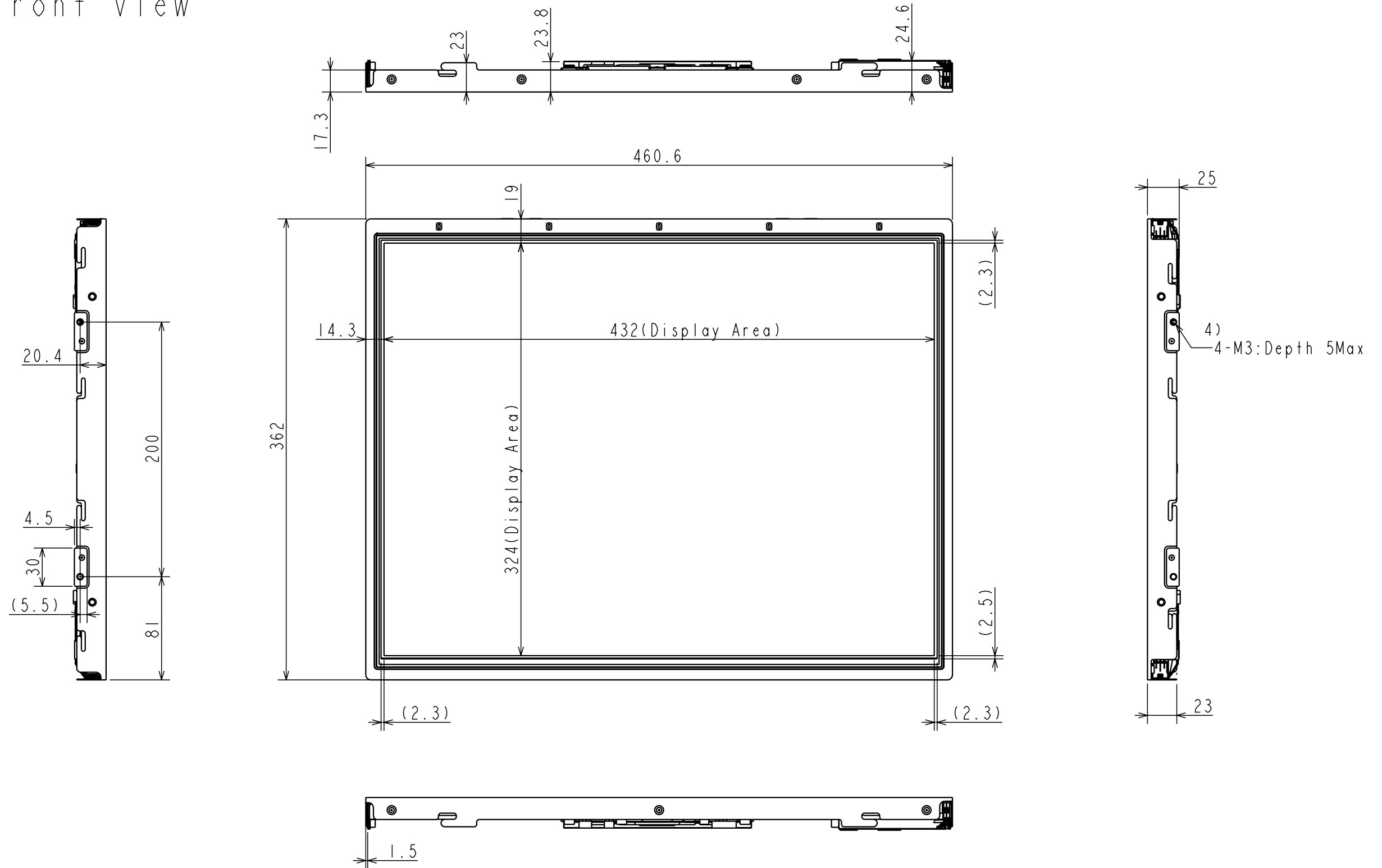
$$0\text{ms} \leq T_{DF} \leq 50\text{ms}$$

$$T_{IN} \geq 1\text{s}$$

$$T_{BR} \leq 500\text{ms}$$

$$T_{BF} \leq 100\text{ms}$$

7. Dimensional Outline (1) Front View



- Note 1) Dimension in parentheses are reference value.
 2) Tolerance not specified is +/-0.5mm.
 3) Measure the thickness with $9.8 \times 10^4 \text{Pa}$ (1.0kgf/cm²) Pressure.
 4) Maximum torque for the screw in mounting module : 0.784Nm.

(2) Back View

