

## TFT LCD Approval Specification

# MODEL NO.: V420H2 – P01

Customer: \_\_\_\_\_

Approved by: \_\_\_\_\_

Note:

|             |                  |  |
|-------------|------------------|--|
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**REVISION HISTORY**

| Version  | Date          | Page(New) | Section | Description                                   |
|----------|---------------|-----------|---------|---|
| Ver. 0.0 | Dec. 14, 2009 | All       | All     | The tentative specification was first issued. |
| Ver. 2.0 | Feb, 24, 2010 | All       | All     | The Approval specification was first issued.  |
|          |               |           |         |   |

## 1. GENERAL DESCRIPTION

### 1.1 OVERVIEW

V420H2-P01 is a 42" TFT Liquid Crystal Display product with driver ICs and 2ch-LVDS interface. This product supports 1920 x 1080 Full HDTV format and can display 16.7M colors (8-bit/color).

### 1.2 FEATURES

| CHARACTERISTICS ITEMS             | SPECIFICATIONS   |
|-----------------------------------|--|
| Screen Diagonal [in]              | 42.02  |
| Pixels [lines]                    | 1920 × 1080  |
| Active Area [mm]                  | 930.24(H) × 523.26(V) (42.02" diagonal)  |
| Sub-Pixel Pitch [mm]              | 0.1615(H) × 0.4845(V)  |
| Pixel Arrangement                 | RGB vertical stripe  |
| Weight [g]                        | TYP. 2100g   |
| Physical Size [mm]                | 955.04(W) × 545.66(H) × 2.00(D) Typ.   |
| Display Mode                      | Transmissive mode / Normally black   |
| Contrast Ratio                    | 5000:1 Typ.<br>(Typical value measure at CMO's module)   |
| Glass thickness (Array / CF) [mm] | 0.7 / 0.7  |
| Viewing Angle (CR>20)             | +88/-88(H), +88/-88(V) Typ. (CR $\geq$ 20)<br>(Typical value measure at CMO's module)  |
| Color Chromaticity                | R = (0.652, 0.326)<br>G = (0.297, 0.586)<br>B = (0.140, 0.085)<br>W = (0.332, 0.360)<br>* Please refer to "color chromaticity" on p.23 |
| Cell Transparency [%]             | 4.7%   |
| Polarizer Surface Treatment       | Anti-Glare coating (Haze 11%), Hard coating (3H)   |

### 1.3 MECHANICAL SPECIFICATIONS

| Item                            | Min.  | Typ. | Max. | Unit | Note |
|---------------------------------|---|------|------|------|------|
| Weight                          | 2100  | 2150 | 2200 | g    | -    |
| I/F connector mounting position | The mounting inclination of the connector makes the screen center within $\pm$ 0.5mm as the horizontal. |      |      |      | (2)  |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

Note (2) Connector mounting position

## 2. ABSOLUTE MAXIMUM RATINGS

### 2.1 ABSOLUTE RATINGS OF ENVIRONMENT

| Item                          | Symbol | Value |      | Unit | Note     |
|-------------------------------|--------|-------|------|------|----------|
|                               |        | Min.  | Max. |      |          |
| Storage Temperature           | TST    | -20   | +60  | °C   | (1)      |
| Operating Ambient Temperature | TOP    | 0     | 50   | °C   | (1), (2) |
| Shock (Non-Operating)         | SNOP   | -     | 50   | G    | (3), (5) |
| Vibration (Non-Operating)     | VNOP   | -     | 1.0  | G    | (4), (5) |

Note (1) Temperature and relative humidity range is shown in the figure below.

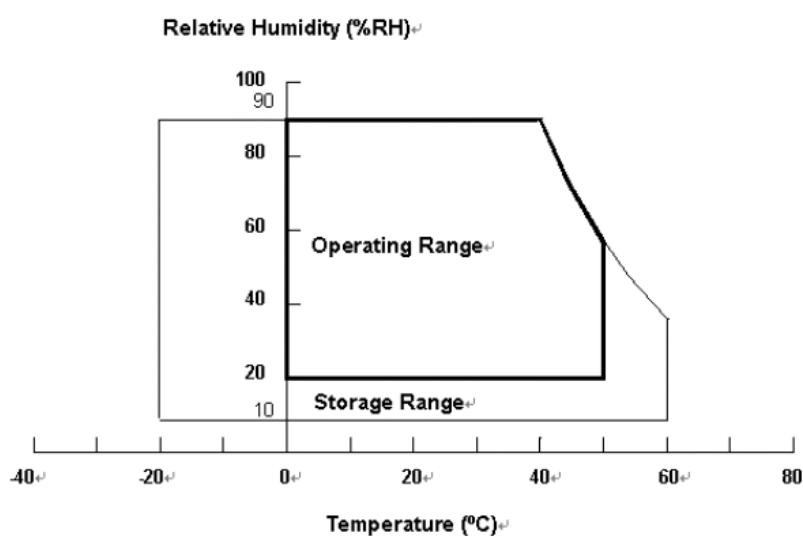
- (a) 90 %RH Max. ( $T_a \leq 40$  °C).
- (b) Wet-bulb temperature should be 39 °C Max. ( $T_a > 40$  °C).
- (c) No condensation.

Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 °C with LCD module alone in a temperature controlled chamber. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in final product design.

Note (3) 11 ms, half sine wave, 1 time for  $\pm X, \pm Y, \pm Z$ .

Note (4) 10 ~ 200 Hz, 10 min, 1 time each X, Y, Z.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.



## 2.2 PACKAGE STORAGE

When storing modules as spares for a long time, the following precaution is necessary.

- (a) Do not leave the module in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35 °C at normal humidity without condensation.
- (b) The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.

## 2.3 ELECTRICAL ABSOLUTE RATINGS

### 2.3.1 TFT LCD MODULE

| Item                 | Symbol | Value |      | Unit | Note |
|----------------------|--------|-------|------|------|------|
|                      |        | Min.  | Max. |      |      |
| Power Supply Voltage | VCC    | -0.3  | 13.5 | V    | (1)  |
| Logic Input Voltage  | VIN    | -0.3  | 3.6  | V    |      |

### 2.3.2 BACKLIGHT INVERTER UNIT

| Item                 | Symbol | Value |      | Unit | Note     |
|----------------------|--------|-------|------|------|----------|
|                      |        | Min.  | Max. |      |          |
| Lamp Voltage         | VW     | —     | 3000 | VRMS |          |
| Power Supply Voltage | VBL    | 0     | 30   | V    | (1)      |
| Control Signal Level | —      | -0.3  | 7    | V    | (1), (3) |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) No moisture condensation or freezing.

Note (3) The control signals include On/Off Control and Internal PWM Control.

### 3. ELECTRICAL CHARACTERISTICS

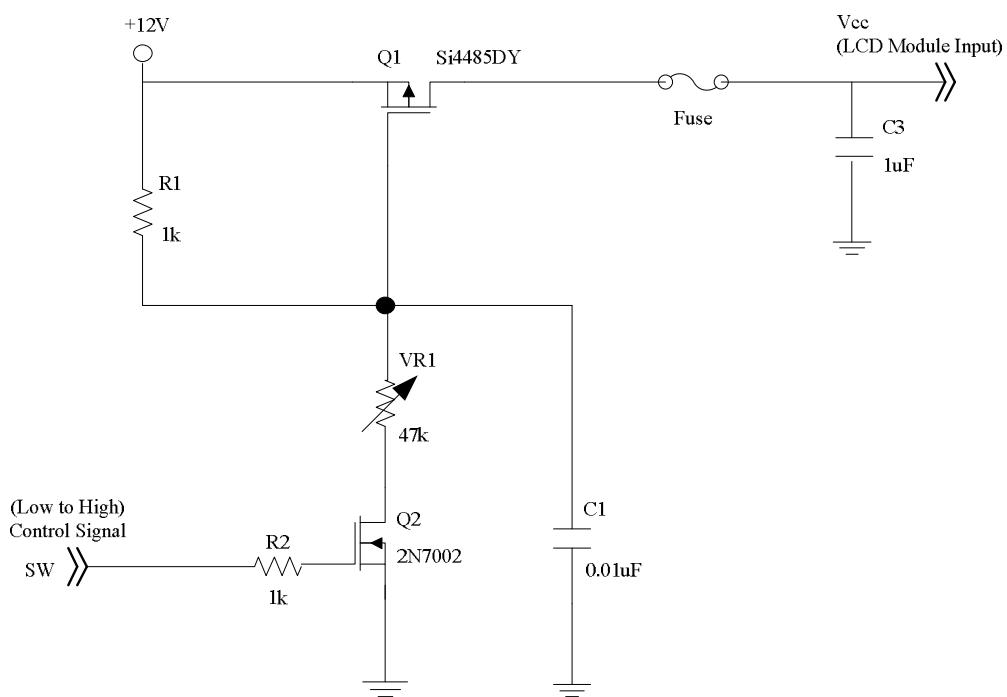
#### 3.1 TFT LCD MODULE

(Ta = 25 ± 2 °C)

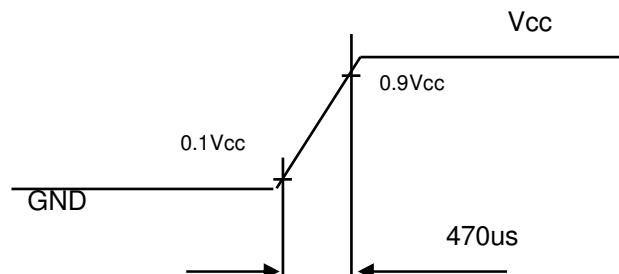
| Parameter            | Symbol                                    | Value             |      |      | Unit | Note |
|----------------------|---|-------------------|------|------|------|------|
|                      |   | Min.              | Typ. | Max. |      |      |
| Power Supply Voltage | V <sub>CC</sub>                           | 10.8              | 12   | 13.2 | V    | (1)  |
| Rush Current         | I <sub>RUSH</sub>                         | —                 | —    | 3.5  | A    | (2)  |
| Power Supply Current | White Pattern                             | —                 | —    | 0.98 | —    | A    |
|                      | Horizontal Stripe                         | —                 | —    | 0.98 | 1.2  | A    |
|                      | Black Pattern                             | —                 | —    | 0.51 | —    | A    |
| LVDS interface       | Differential Input High Threshold Voltage | V <sub>LVTH</sub> | +100 | —    | —    | mV   |
|                      | Differential Input Low Threshold Voltage  | V <sub>LVTL</sub> | —    | —    | -100 | mV   |
|                      | Common Input Voltage                      | V <sub>CM</sub>   | 1.0  | 1.2  | 1.4  | V    |
|                      | Differential input voltage                | V <sub>ID</sub>   | 200  | —    | 600  | mV   |
|                      | Terminating Resistor                      | R <sub>T</sub>    | —    | 100  | —    | ohm  |
| CMOS interface       | Input High Threshold Voltage              | V <sub>IH</sub>   | 2.7  | —    | 3.3  | V    |
|                      | Input Low Threshold Voltage               | V <sub>IL</sub>   | 0    | —    | 0.7  | V    |

Note (1) The module should be always operated within the above ranges.

Note (2) Measurement condition:



**Vcc rising time is 470us**



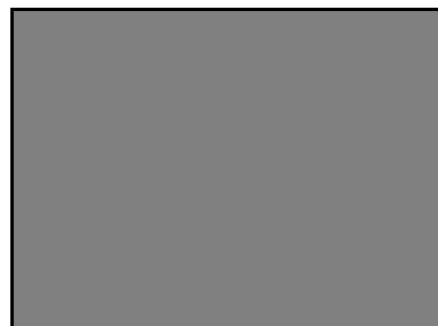
Note (3) The specified power supply current is under the conditions at  $V_{cc} = 12 \text{ V}$ ,  $T_a = 25 \pm 2 \text{ }^{\circ}\text{C}$ ,  $f_v = 60 \text{ Hz}$ , whereas a power dissipation check pattern below is displayed.

a. White Pattern

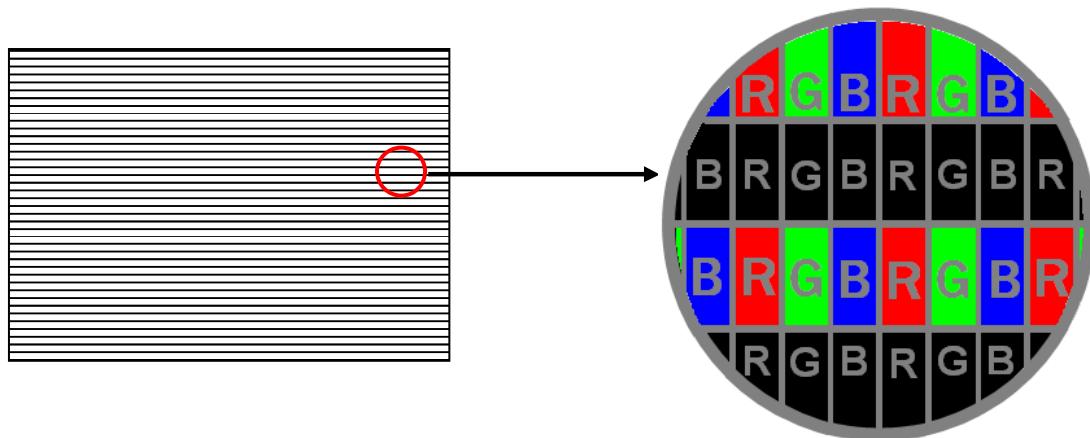


Active Area

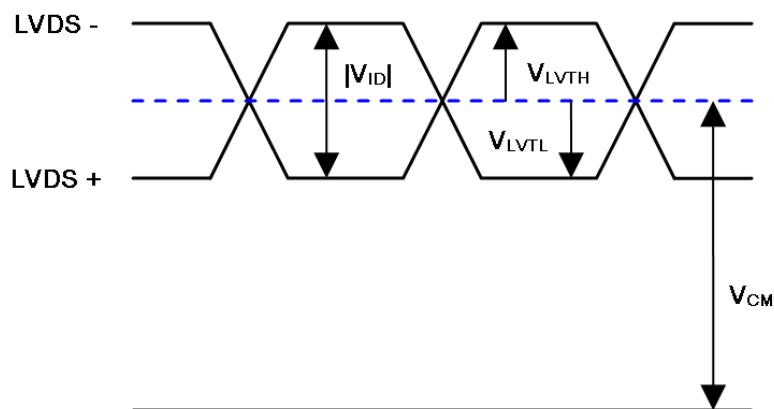
b. Black Pattern

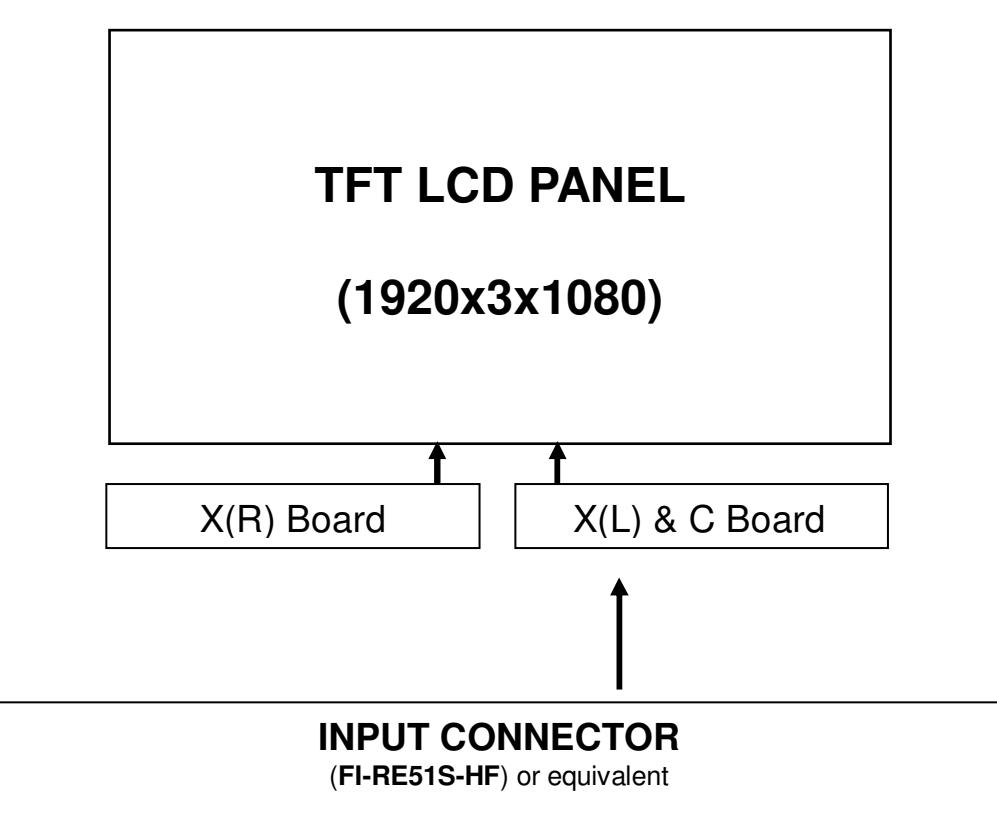


Active Area



Note (4) The LVDS input characteristics are as follows:



**4. BLOCK DIAGRAM OF INTERFACE****4.1 TFT LCD MODULE**

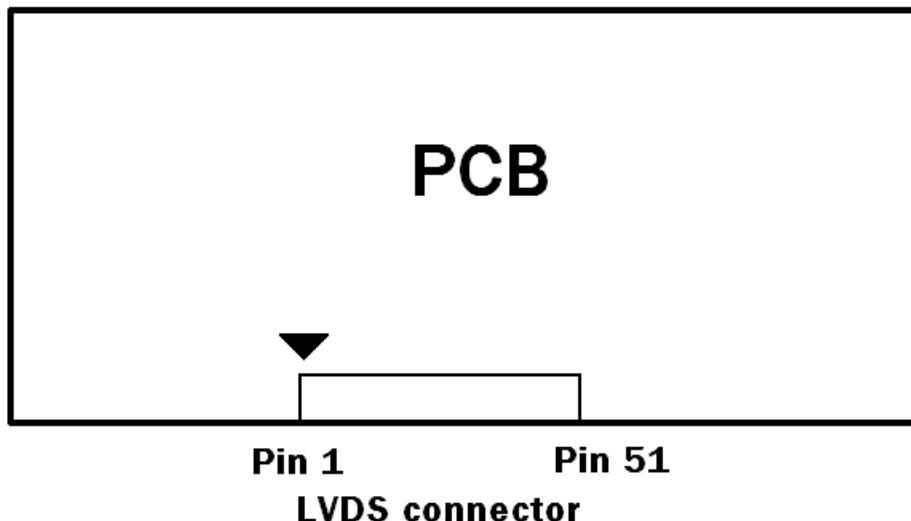
## 5. INPUT TERMINAL PIN ASSIGNMENT

### 5.1 TFT LCD Module Input

| Pin | Name    | Description   | Note   |
|-----|---------|---|--------|
| 1   | GND     | Ground  |        |
| 2   | SCL     | Series clock input  |        |
| 3   | SDA     | Series data input   |        |
| 4   | N.C.    | No Connection   |        |
| 5   | N.C.    | No Connection   | (2)    |
| 6   | N.C.    | No Connection   |        |
| 7   | SELLVDS | LVDS data format Selection                                  | (3)(5) |
| 8   | N.C.    | No Connection   | (2)    |
| 9   | ODSEL   | Overdrive Lookup Table Selection                            | (4)(6) |
| 10  | TST_PGM | Write protect input   |        |
| 11  | GND     | Ground  |        |
| 12  | ERX0-   | Even pixel Negative LVDS differential data input. Channel 0 |        |
| 13  | ERX0+   | Even pixel Positive LVDS differential data input. Channel 0 |        |
| 14  | ERX1-   | Even pixel Negative LVDS differential data input. Channel 1 |        |
| 15  | ERX1+   | Even pixel Positive LVDS differential data input. Channel 1 | (7)    |
| 16  | ERX2-   | Even pixel Negative LVDS differential data input. Channel 2 |        |
| 17  | ERX2+   | Even pixel Positive LVDS differential data input. Channel 2 |        |
| 18  | GND     | Ground  |        |
| 19  | ECLK-   | Even pixel Negative LVDS differential clock input           |        |
| 20  | ECLK+   | Even pixel Positive LVDS differential clock input           | (7)    |
| 21  | GND     | Ground  |        |
| 22  | ERX3-   | Even pixel Negative LVDS differential data input. Channel 3 |        |
| 23  | ERX3+   | Even pixel Positive LVDS differential data input. Channel 3 | (7)    |
| 24  | N.C.    | No Connection   | (2)    |
| 25  | N.C.    | No Connection   |        |
| 26  | GND     | Ground  |        |
| 27  | GND     | Ground  |        |
| 28  | ORX0-   | Odd pixel Negative LVDS differential data input. Channel 0  |        |
| 29  | ORX0+   | Odd pixel Positive LVDS differential data input. Channel 0  |        |
| 30  | ORX1-   | Odd pixel Negative LVDS differential data input. Channel 1  |        |
| 31  | ORX1+   | Odd pixel Positive LVDS differential data input. Channel 1  | (7)    |
| 32  | ORX2-   | Odd pixel Negative LVDS differential data input. Channel 2  |        |
| 33  | ORX2+   | Odd pixel Positive LVDS differential data input. Channel 2  |        |
| 34  | GND     | Ground  |        |
| 35  | OCLK-   | Odd pixel Negative LVDS differential clock input.           |        |
| 36  | OCLK+   | Odd pixel Positive LVDS differential clock input.           | (7)    |
| 37  | GND     | Ground  |        |
| 38  | ORX3-   | Odd pixel Negative LVDS differential data input. Channel 3  |        |
| 39  | ORX3+   | Odd pixel Positive LVDS differential data input. Channel 3  | (7)    |
| 40  | N.C.    | No Connection   | (2)    |
| 41  | N.C.    | No Connection   |        |
| 42  | GND     | Ground  |        |
| 43  | GND     | Ground  |        |
| 44  | GND     | Ground  |        |
| 45  | GND     | Ground  |        |
| 46  | GND     | Ground  |        |
| 47  | N.C.    | No Connection   | (2)    |

|    |     |                   |  |
|----|-----|-------------------|--|
| 48 | VCC | +12V power supply |  |
| 49 | VCC | +12V power supply |  |
| 50 | VCC | +12V power supply |  |
| 51 | VCC | +12V power supply |  |

Note (1) LVDS connector pin orderdefined as follows



Note (2) Reserved for internal use. Please leave it open.

Note (3) Low = Open or connect to GND: VESA Format, High = Connect to +3.3V: JEIDA Format.

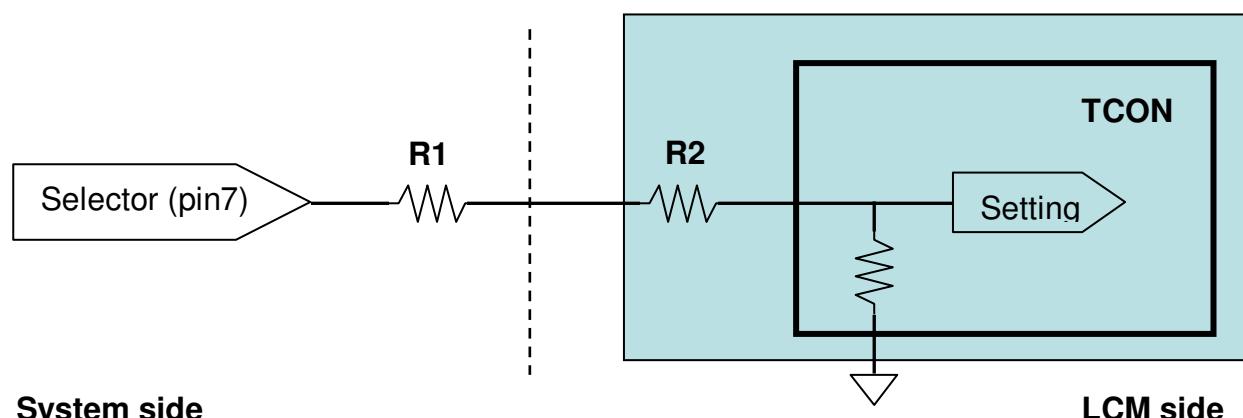
Note (4) Overdrive lookup table selection. The overdrive lookup table should be selected in accordance with the frame rate to optimize image quality.

Low = Open or connect to GND, High = Connect to +3.3V

| ODSEL     | Note   |
|-----------|--|
| L or open | Lookup table was optimized for 60 Hz frame rate. |
| H         | Lookup table was optimized for 50 Hz frame rate. |

Note (5) LVDS signal pin connected to the LCM side has the following diagram.

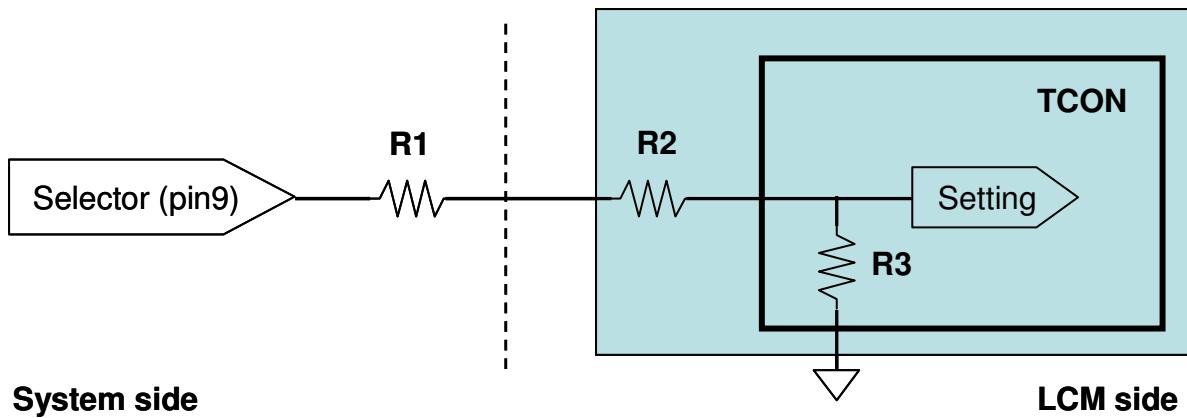
R1 in the system side should be less than 1K Ohm. ( $R1 < 1K \text{ Ohm}$ )



System side:  $R1 < 1K$

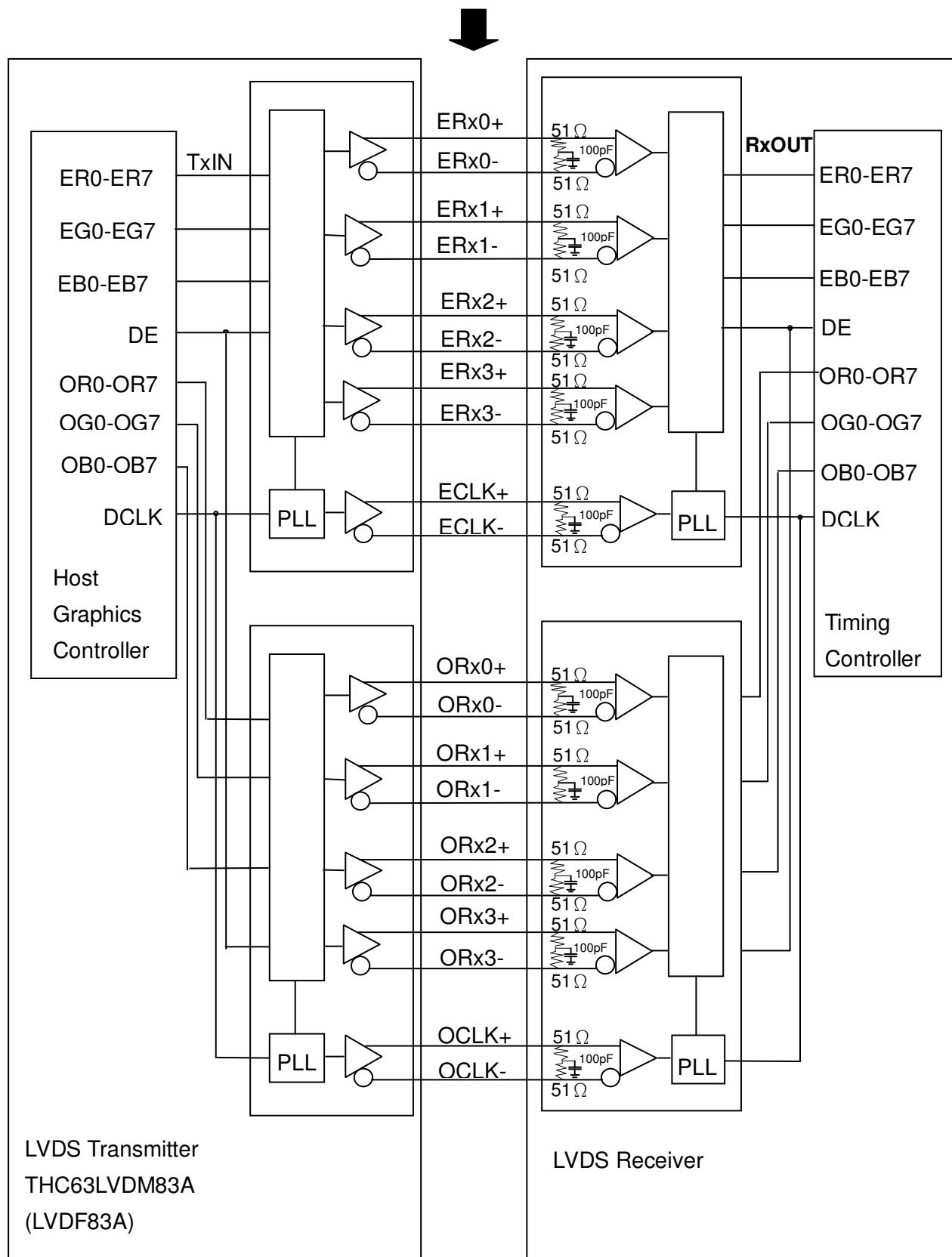
Note (6) ODSEL signal pin connected to the LCM side has the following diagram.

R1 in the system side should be less than 1K Ohm. ( $R1 < 1K\text{ Ohm}$ )



Note (7) Two pixel data send into the module for every clock cycle. The first pixel of the frame is odd pixel and the second pixel is even pixel.

#### 5.4 BLOCK DIAGRAM OF INTERFACE



ER0~ER7: Even pixel R data

EG0~EG7: Even pixel G data

EB0~EB7: Even pixel B data

OR0~OR7: Odd pixel R data

OG0~OG7: Odd pixel G data

OB0~OB7: Odd pixel B data

DE: Data enable signal

DCLK: Data clock signal

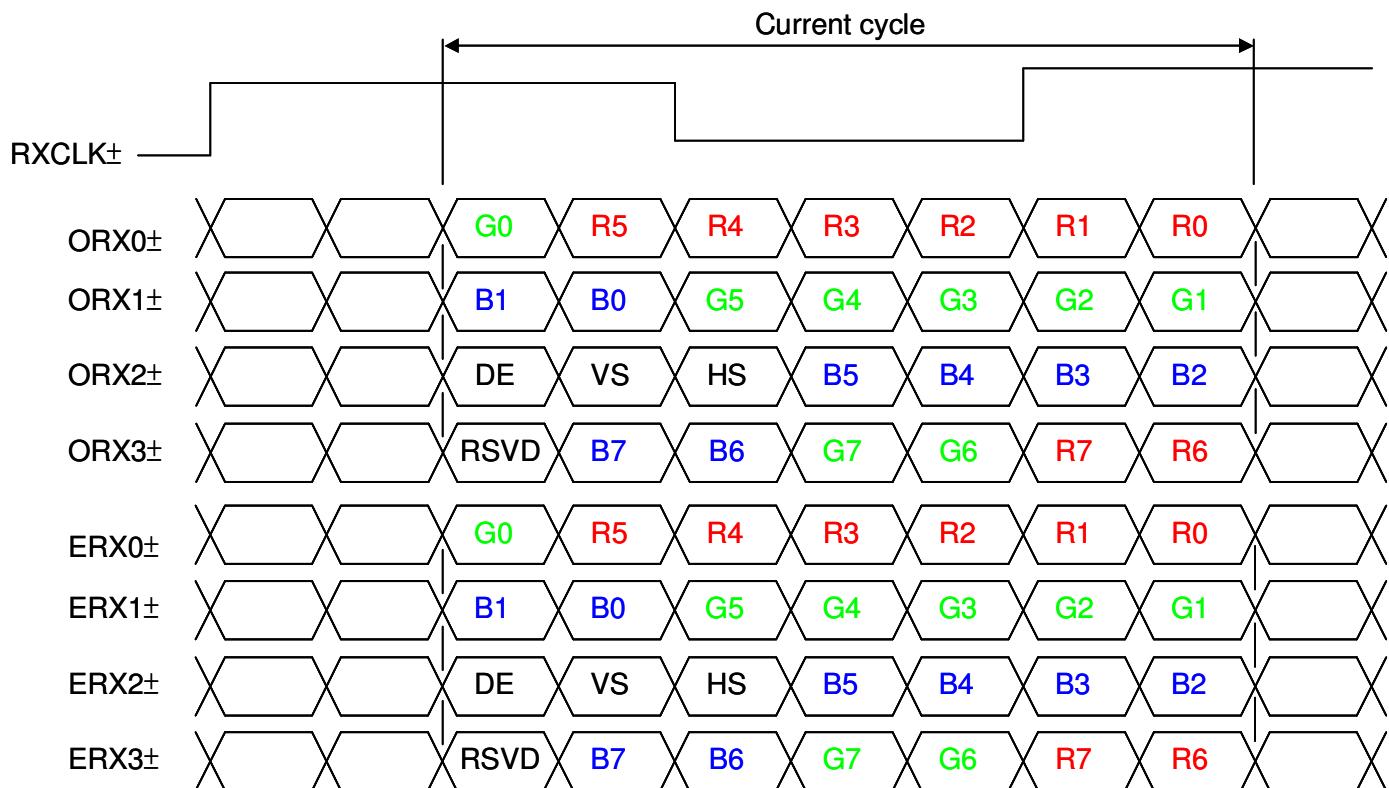
Notes (1) The system must have the transmitter to drive the module.

Notes (2) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.

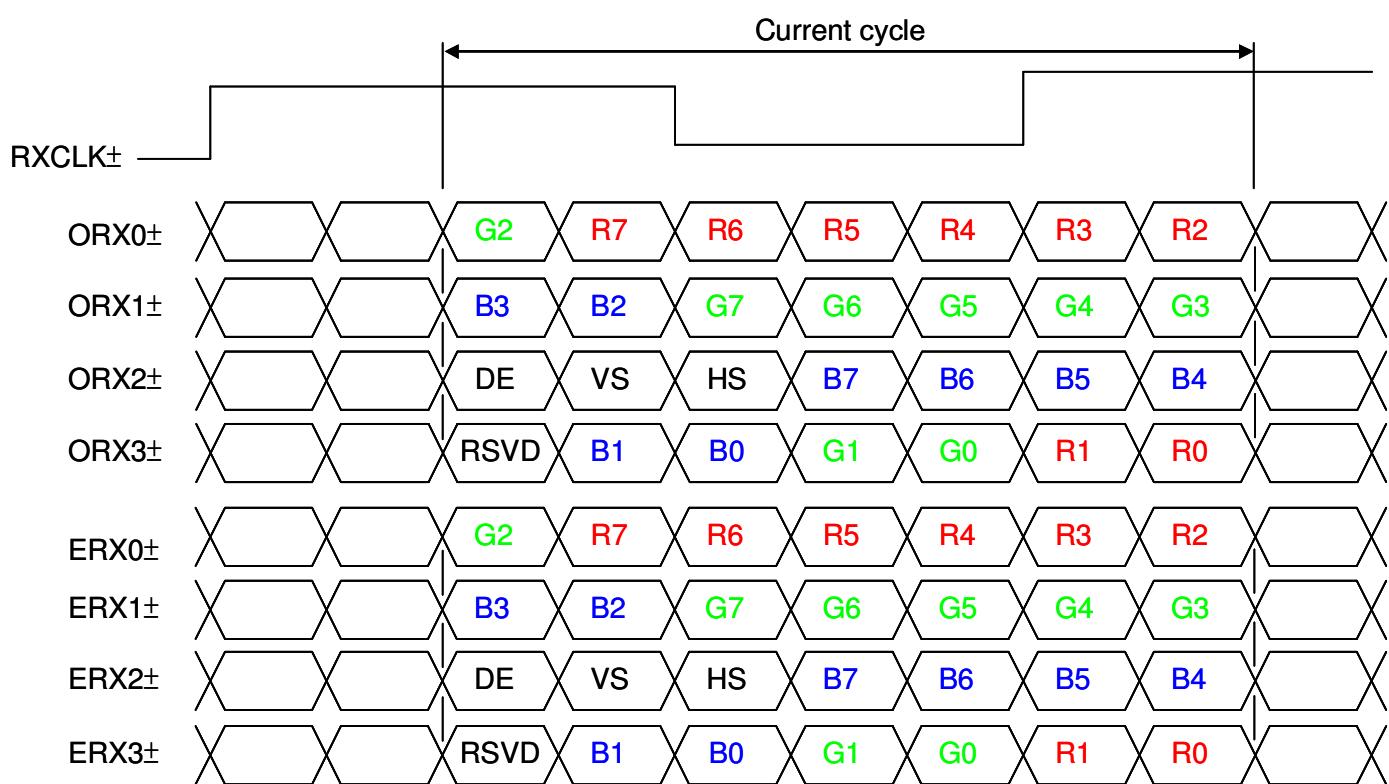
Notes (3) Two pixel data send into the module for every clock cycle. The first pixel of the frame is odd pixel and the second pixel is even pixel.

## 5.5 LVDS INTERFACE

VESA LVDS format : (SELLVDS pin=L)



JEDIA LVDS format : (SELLVDS pin=H)



R0~R7: Pixel R Data (7; MSB, 0; LSB)

G0~G7: Pixel G Data (7; MSB, 0; LSB)

B0~B7: Pixel B Data (7; MSB, 0; LSB)

DE : Data enable signal

DCLK : Data clock signal

Notes: (1) RSVD (reserved) pins on the transmitter shall be "H" or "L".

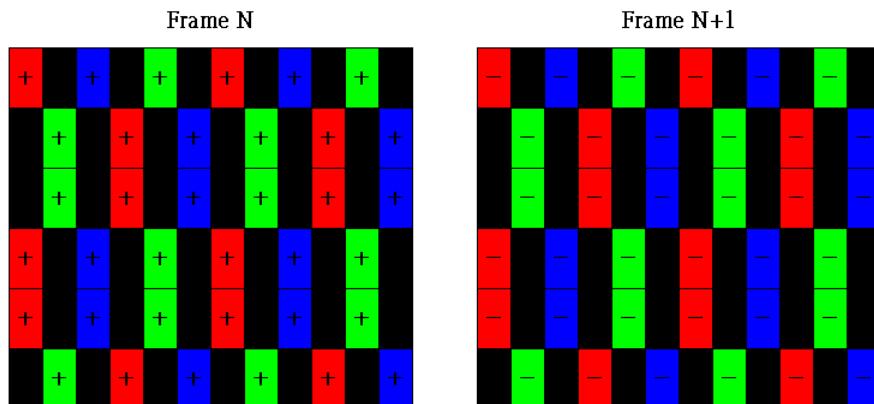
## 5.6 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color.

The higher the binary input, the brighter the color. The table below provides the assignment of the color versus data input.

| Color               |                  | Data Signal |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |
|---------------------|------------------|-------------|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|
|                     |                  | Red         |    |    |    |    |    |    |    | Green |    |    |    |    |    |    |    | Blue |    |    |    |    |    |    |    |
|                     |                  | R7          | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7    | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7   | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red              | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Cyan             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Magenta          | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow           | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | White            | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Gray Scale Of Red   | Red (0) / Dark   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (1)          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (2)          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  |    |
|                     | Red (253)        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 1     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (254)        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (255)        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (0) / Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Green | Green (1)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (2)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  |    |
|                     | Green (253)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 1  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (254)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (255)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue (0) / Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue (1)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
| Gray Scale Of Blue  | Blue (2)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  |    |
|                     | Blue (253)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                     | Blue (254)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                     | Blue (255)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

Note (1) 0: Low Level Voltage, 1: High Level Voltage

**5.7 PATTERN FOR Vcom ADJUSTMENT****2line-inversion pattern ( 2n+1)**

## 6. INTERFACE TIMING

### 6.1 INPUT SIGNAL TIMING SPECIFICATIONS

(Ta = 25 ± 2 °C)

The input signal timing specifications are shown as the following table and timing diagram.

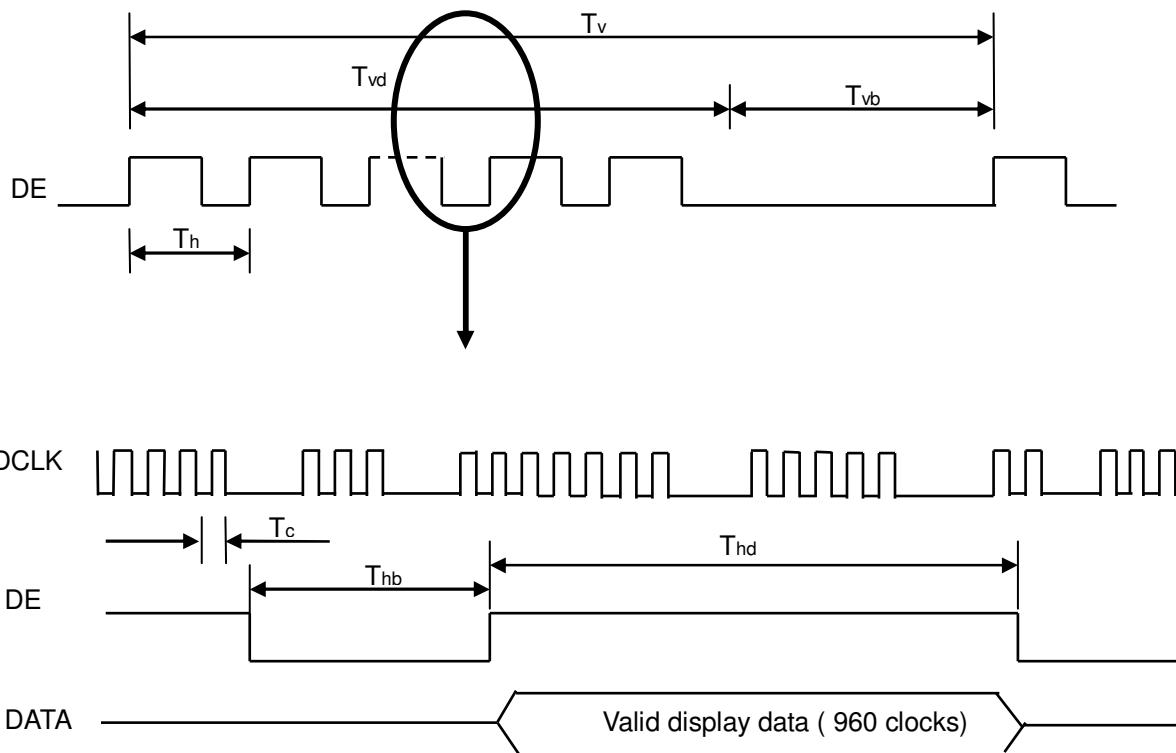
| Signal                         | Item                                 | Symbol                        | Min.                   | Typ.  | Max.                   | Unit           | Note   |
|--------------------------------|--------------------------------------|-------------------------------|------------------------|-------|------------------------|----------------|--|
| LVDS Receiver Clock            | Frequency                            | F <sub>clkin</sub><br>(=1/TC) | 60                     | 74.25 | 80                     | MHz            |  |
|                                | Input cycle to cycle jitter          | T <sub>rcl</sub>              | —                      | —     | 200                    | ps             | (3)  |
|                                | Spread spectrum modulation range     | F <sub>clkin_mod</sub>        | F <sub>clkin</sub> -2% | —     | F <sub>clkin</sub> +2% | MHz            | (4)  |
|                                | Spread spectrum modulation frequency | F <sub>ssm</sub>              |                        |       | 200                    | KHz            |  |
| LVDS Receiver Data             | Setup Time                           | T <sub>lvsu</sub>             | 600                    | —     | —                      | ps             | (5)  |
|                                | Hold Time                            | T <sub>lvhd</sub>             | 600                    | —     | —                      | ps             |  |
| Vertical Active Display Term   | Frame Rate                           | F <sub>r5</sub>               | 47                     | 50    | 53                     | Hz             | (6)  |
|                                |                                      | F <sub>r6</sub>               | 57                     | 60    | 63                     | Hz             |  |
|                                | Total                                | T <sub>v</sub>                | 1115                   | 1125  | 1135                   | Th             | T <sub>v</sub> =T <sub>vd</sub> +T <sub>vb</sub> |
|                                | Display                              | T <sub>vd</sub>               | 1080                   | 1080  | 1080                   | Th             | —  |
|                                | Blank                                | T <sub>vb</sub>               | 35                     | 45    | 55                     | Th             | —  |
| Horizontal Active Display Term | Total                                | Th                            | 1050                   | 1100  | 1150                   | T <sub>c</sub> | T <sub>h</sub> =T <sub>hd</sub> +T <sub>hb</sub> |
|                                | Display                              | T <sub>hd</sub>               | 960                    | 960   | 960                    | T <sub>c</sub> | —  |
|                                | Blank                                | T <sub>hb</sub>               | 90                     | 140   | 190                    | T <sub>c</sub> | —  |

Note (1) Please make sure the range of pixel clock has follow the below equation :

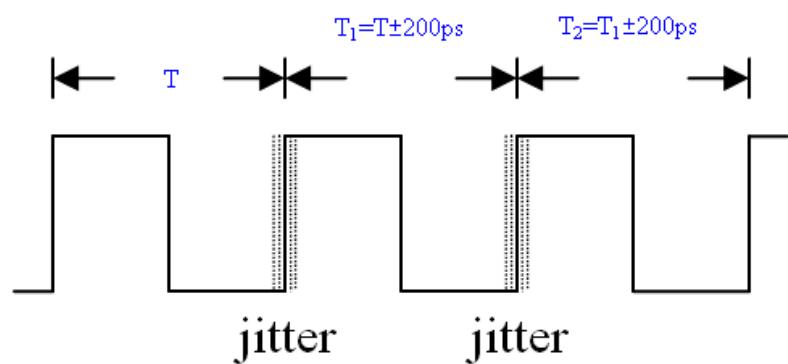
$$F_{clkin(max)} \geq F_{r6} \times T_v \times Th$$

$$F_{r5} \times T_v \times Th \geq F_{clkin(min)}$$

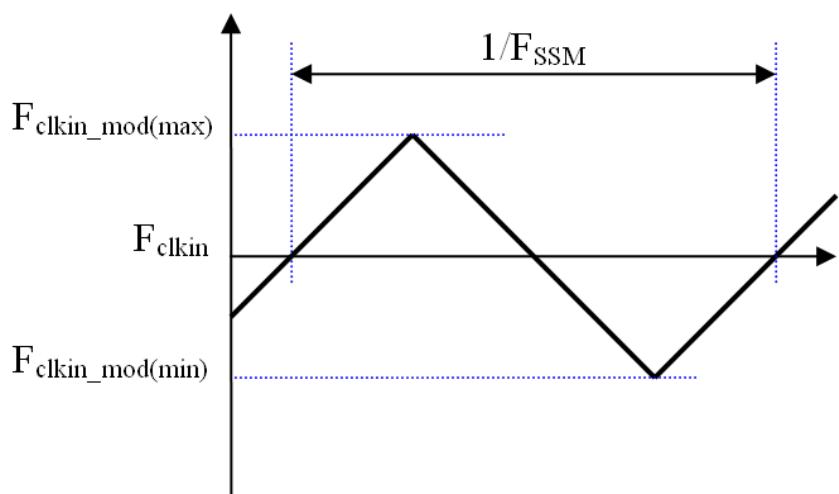
Note (2) This module is operated in DE only mode and please follow the input signal timing diagram below :



Note (3) The input clock cycle-to-cycle jitter is defined as below figures.  $Trcl = |T_1 - T_2|$

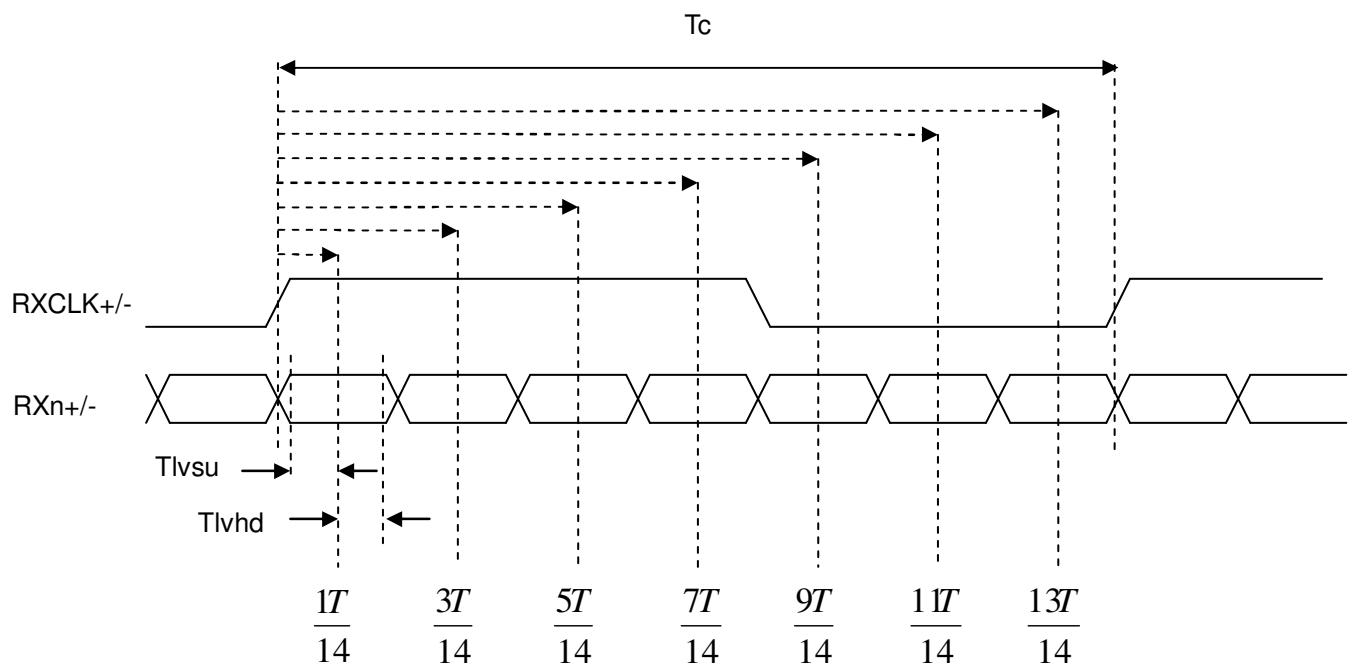


Note (4) The SSCG (Spread spectrum clock generator) is defined as below figures.



Note (5) The LVDS timing diagram and setup/hold time is defined and showing as the following figures.

#### LVDS RECEIVER INTERFACE TIMING DIAGRAM

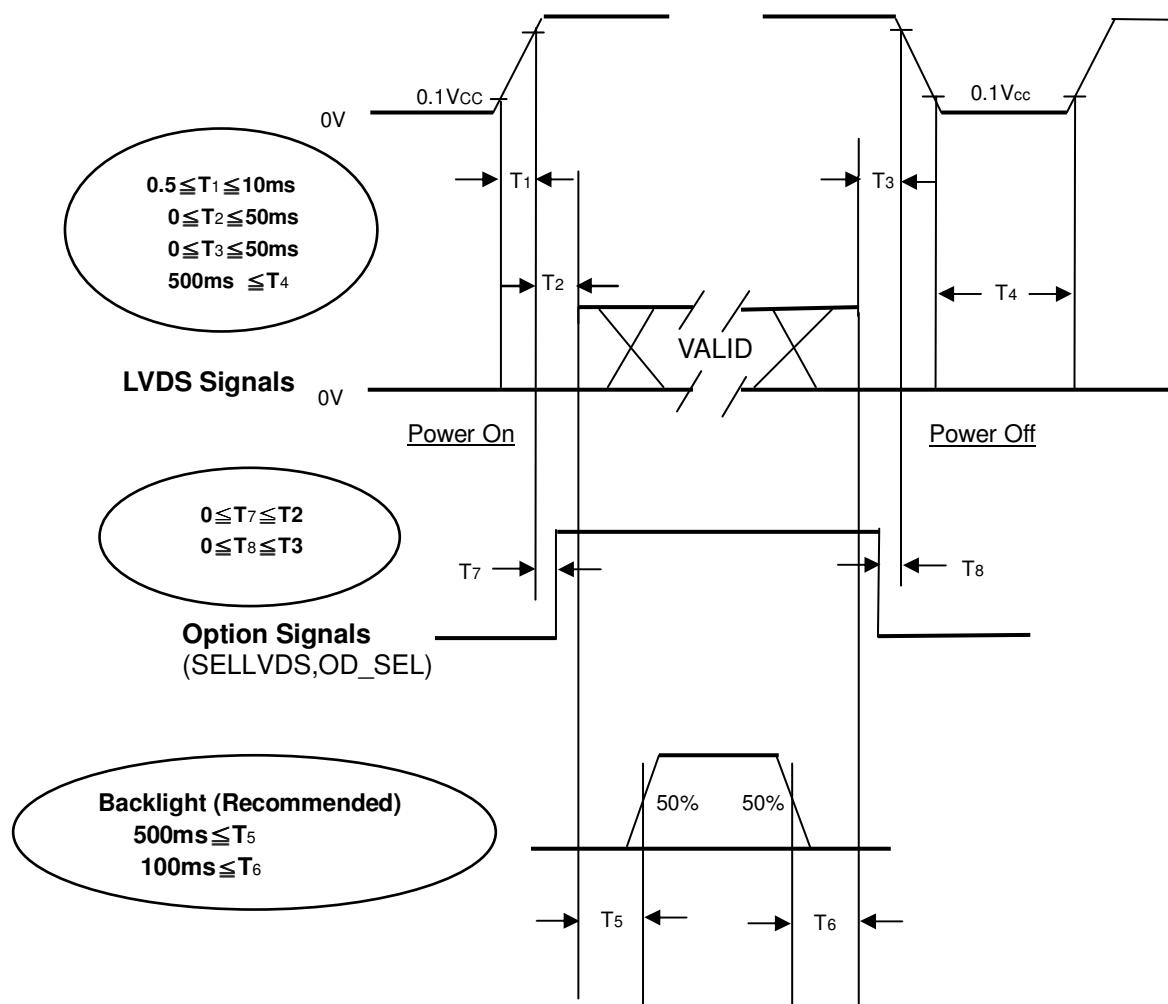


Note (6) : (ODSEL) = H/L or open for 50/60Hz frame rate. Please refer to 5.1 for detail information

## 6.2 POWER ON/OFF SEQUENCE

( $T_a = 25 \pm 2 {}^\circ\text{C}$ )

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



**Power ON/OFF Sequence**

Note (1) The supply voltage of the external system for the module input should follow the definition of Vcc.

Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of Vcc is in off level, please keep the level of input signals on the low or high impedance. If  $T_2 < 0$ , that maybe cause electrical overstress failure.

Note (4) T4 should be measured after the module has been fully discharged between power off and on period.

Note (5) Interface signal shall not be kept at high impedance when the power is on.

## 7. OPTICAL CHARACTERISTICS

### 7.1 TEST CONDITIONS

| Item                | Symbol  | Value | Unit |
|---------------------|---|-------|------|
| Ambient Temperature | T <sub>a</sub>  | 25±2  | °C   |
| Ambient Humidity    | H <sub>a</sub>  | 50±10 | %RH  |
| Supply Voltage      | V <sub>CC</sub>   | 12    | V    |
| Input Signal        | According to typical value in "3. ELECTRICAL CHARACTERISTICS" |       |      |
| Vertical Frame Rate | F <sub>r</sub>  | 60    | Hz   |

### 7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in Note (6).

| Item                 | Symbol       | Condition   | Min.       | Typ.  | Max. | Unit | Note     |  |  |
|----------------------|--------------|---|------------|-------|------|------|----------|--|--|
| Contrast Ratio       | CR           |   | 4000       | 5000  | -    | -    | (2), (4) |  |  |
| Response Time        | Gray to gray | θ <sub>x</sub> =0°, θ <sub>y</sub> =0°<br>With CMO Module                       | -          | 6.5   | 12   | ms   | (5)      |  |  |
| Center Transmittance | T%           |   | -          | 4.7   | -    | %    | (2), (8) |  |  |
| White Variation      | δW           |   | -          | -     | 1.3  | -    | (2), (7) |  |  |
| Color Chromaticity   | Red          | θ <sub>x</sub> =0°, θ <sub>y</sub> =0°<br>CS-1000T<br>Standard light source "C" | Typ - 0.03 | 0.652 |      | -    | (1),(6)  |  |  |
|                      |              |   |            | 0.325 |      | -    |          |  |  |
|                      | Green        |   |            | 0.297 |      | -    |          |  |  |
|                      |              |   |            | 0.590 |      | -    |          |  |  |
|                      | Blue         |   |            | 0.140 |      | -    |          |  |  |
|                      |              |   |            | 0.083 |      | -    |          |  |  |
|                      | White        |   |            | 0.333 |      | -    |          |  |  |
|                      |              |   |            | 0.360 |      | -    |          |  |  |
| Viewing Angle        | Horizontal   | CR≥20<br>With CMO Module  | 80         | 88    | -    | Deg. | (2), (3) |  |  |
|                      |              |   | 80         | 88    | -    |      |          |  |  |
|                      | Vertical     |   | 80         | 88    | -    |      |          |  |  |
|                      |              |   | 80         | 88    | -    |      |          |  |  |

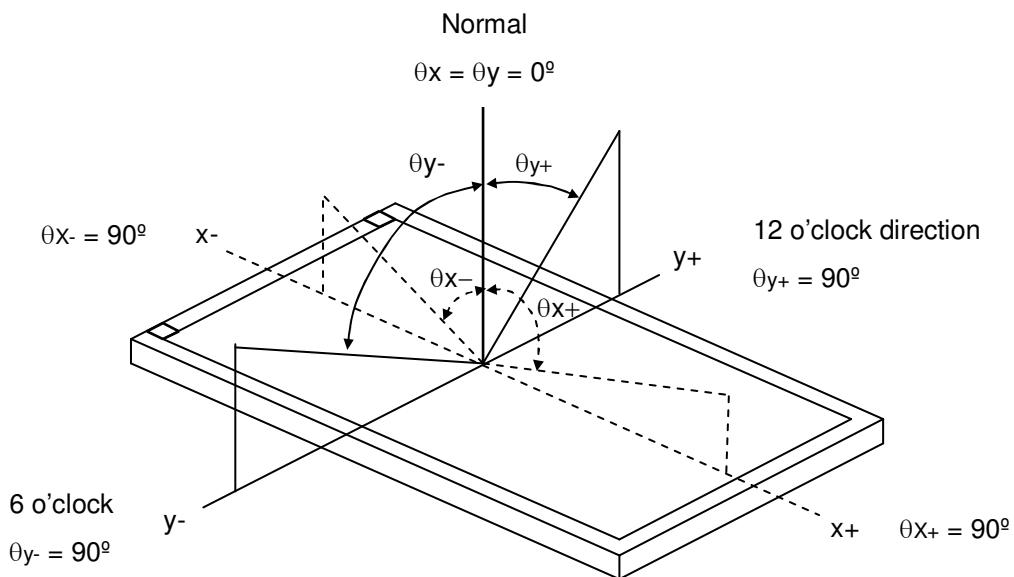
Note (1) Light source is the standard light source "C" which is defined by CIE and driving voltages are based on suitable gamma voltages. The calculating method is as following :

1. Measure Module's and BLU's spectrums. W, R, G, B are with signal input. BLU(for V420H2\_L01) is supplied by CMO.
2. Calculate cell's spectrum.
3. Calculate cell's chromaticity by using the spectrum of standard light source "C"

Note (2) Light source is the BLU which is supplied by CMO and driving voltages are based on suitable gamma voltages.

Note (3) Definition of Viewing Angle (θ<sub>x</sub>, θ<sub>y</sub>):

Viewing angles are measured by Conoscope Cono-80



**Note (4) Definition of Contrast Ratio (CR):**

The contrast ratio can be calculated by the following expression.

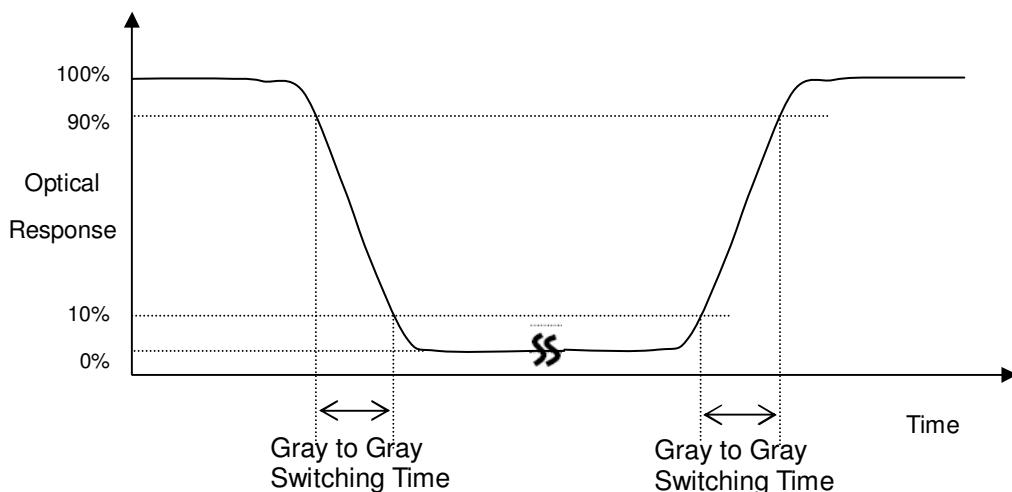
$$\text{Contrast Ratio (CR)} = L_{255} / L_0$$

L1023: Luminance of gray level 255

L 0: Luminance of gray level 0

CR = CR (1), where CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (7).

**Note (5) Definition of Gray to Gray Switching Time:**



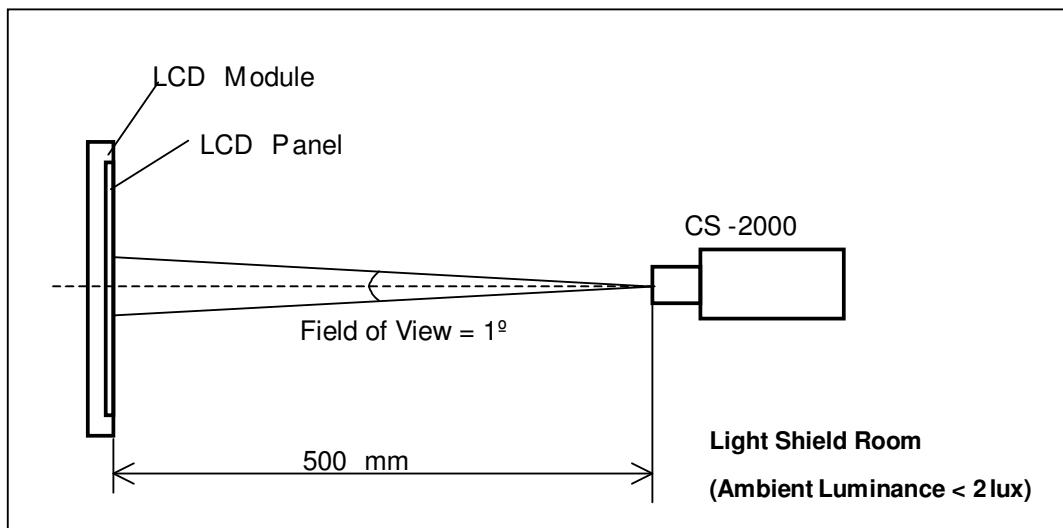
The driving signal means the signal of gray level 0, 31, 63, 95, 127, 159, 191, 223 and 255.

Gray to gray average time means the average switching time of gray level 0, 31, 63, 95, 127, 159, 191, 223 and 255 to each other.

**Note (6) Measurement Setup:**

The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature

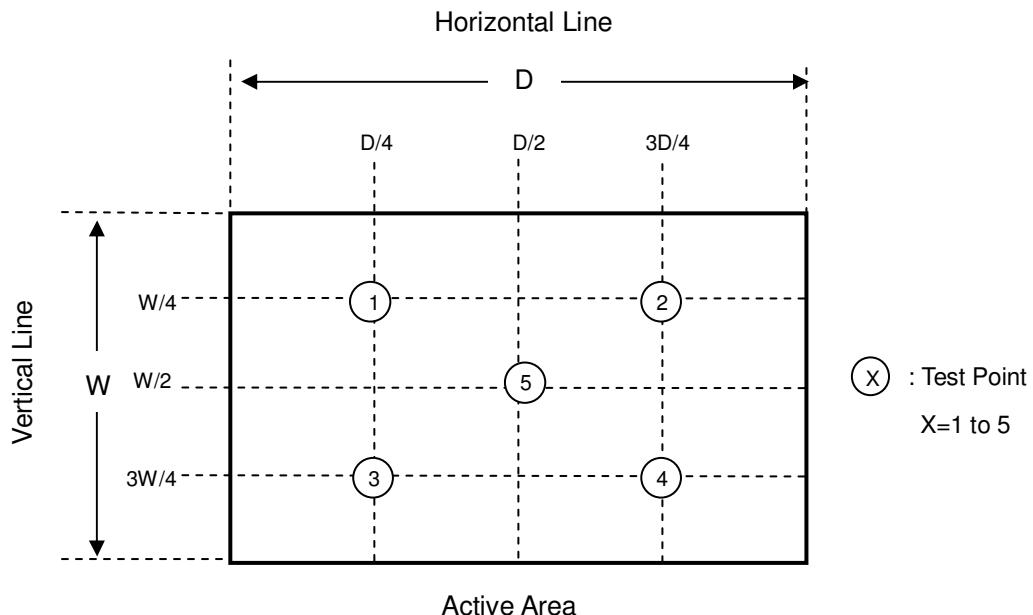
change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting backlight for 1 hour in a windless room.



Note (7) Definition of White Variation ( $\delta W$ ):

Measure the luminance of gray level 255 at 5 points

$$\delta W = \text{Maximum } [L(1), L(2), L(3), L(4), L(5)] / \text{Minimum } [L(1), L(2), L(3), L(4), L(5)]$$



Note (8) Definition of Transmittance (T%):

Module is without signal input.

$$\text{Transmittance} = \frac{\text{Luminance of LCD module}}{\text{Luminance of backlight}} * 100\%$$

## 8. PRECAUTIONS

### 8.1 ASSEMBLY AND HANDLING PRECAUTIONS

- [ 1 ] Do not apply rough force such as bending or twisting to the module during assembly.
- [ 2 ] It is recommended to assemble or to install a module into the user's system in clean working areas. The dust and oil may cause electrical short or worsen the polarizer.
- [ 3 ] Do not apply pressure or impulse to the module to prevent the damage of LCD panel and Backlight.
- [ 4 ] Always follow the correct power-on sequence when the LCD module is turned on. This can prevent the damage and latch-up of the CMOS LSI chips.
- [ 5 ] Do not plug in or pull out the I/F connector while the module is in operation.
- [ 6 ] Do not disassemble the module.
- [ 7 ] Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily scratched.
- [ 8 ] Moisture can easily penetrate into LCD module and may cause the damage during operation.
- [ 9 ] When storing modules as spares for a long time, the following precaution is necessary.
  - [ 9.1 ] Do not leave the module in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35°C at normal humidity without condensation.
  - [ 9.2 ] The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.
- [ 10 ] When ambient temperature is lower than 10°C, the display quality might be reduced. For example, the response time will become slow, and the starting voltage of CCFL will be higher than that of room temperature.

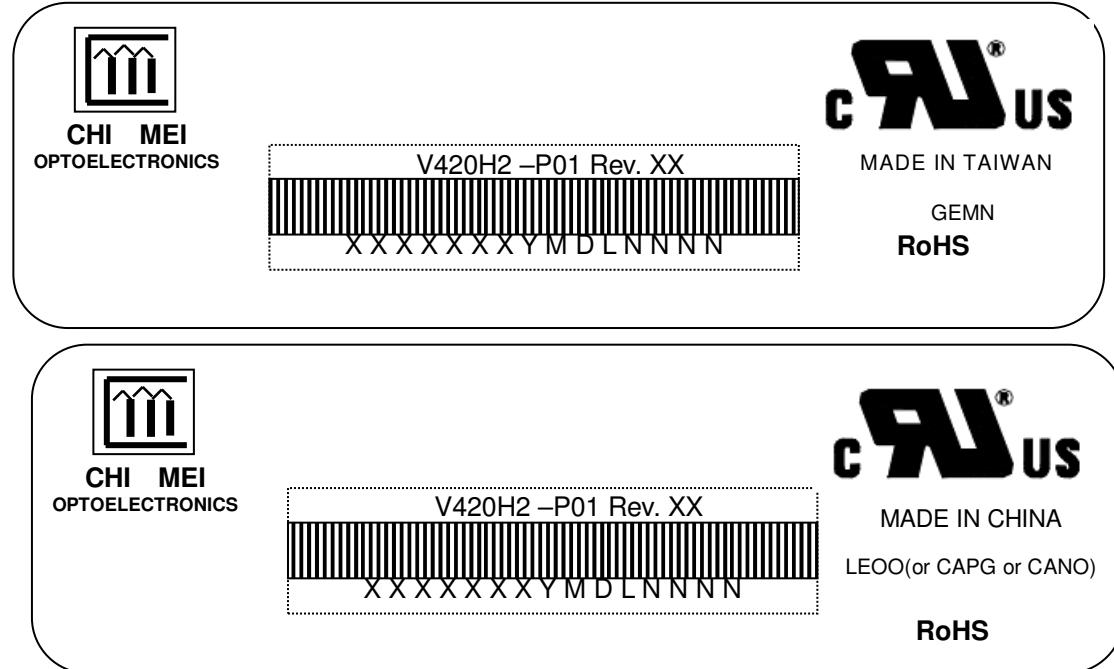
### 8.2 SAFETY PRECAUTIONS

- [ 1 ] The startup voltage of a Backlight is approximately 1000 Volts. It may cause an electrical shock while assembling with the inverter. Do not disassemble the module or insert anything into the Backlight unit.
- [ 2 ] If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- [ 3 ] After the module's end of life, it is not harmful in case of normal operation and storage.

## 9. DEFINITION OF LABELS

### 9.1 CMO MODULE LABEL

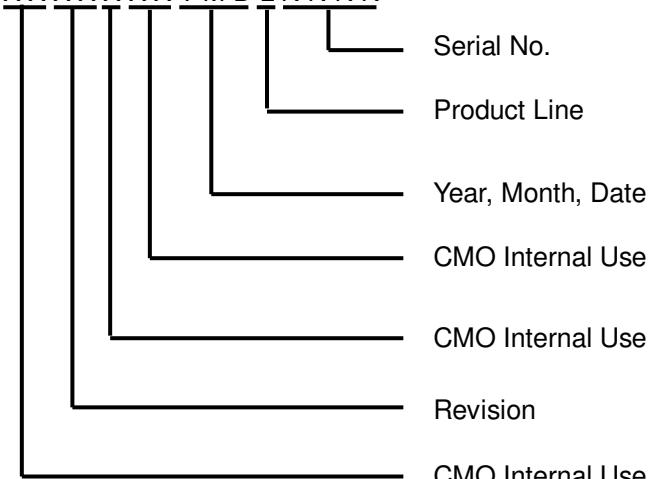
The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



Model Name: V420H2-P01

Revision: Rev. XX, for example: A0, A1... B1, B2... or C1, C2...etc.

Serial ID: X X X X X X X Y M D L N N N N



Serial ID includes the information as below:

Manufactured Date:

Year: 2010=0, 2011=1, 2012=2...etc.

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I, O, and U.

Revision Code: Cover all the change

Serial No.: Manufacturing sequence of product

Product Line: 1 -> Line1, 2 -> Line 2, ...etc.

## 10. PACKAGING

### 10.1 PACKAGING SPECIFICATIONS

- (1) 9PCS LCD TV Panels / 1 Box
- (2) Box dimensions : 1225 (L) X 801 (W) X 234 (H)
- (3) Weight : approximately 32Kg

### 10.2 PACKAGING METHOD

Figures 10-1 and 10-2 are the packing method

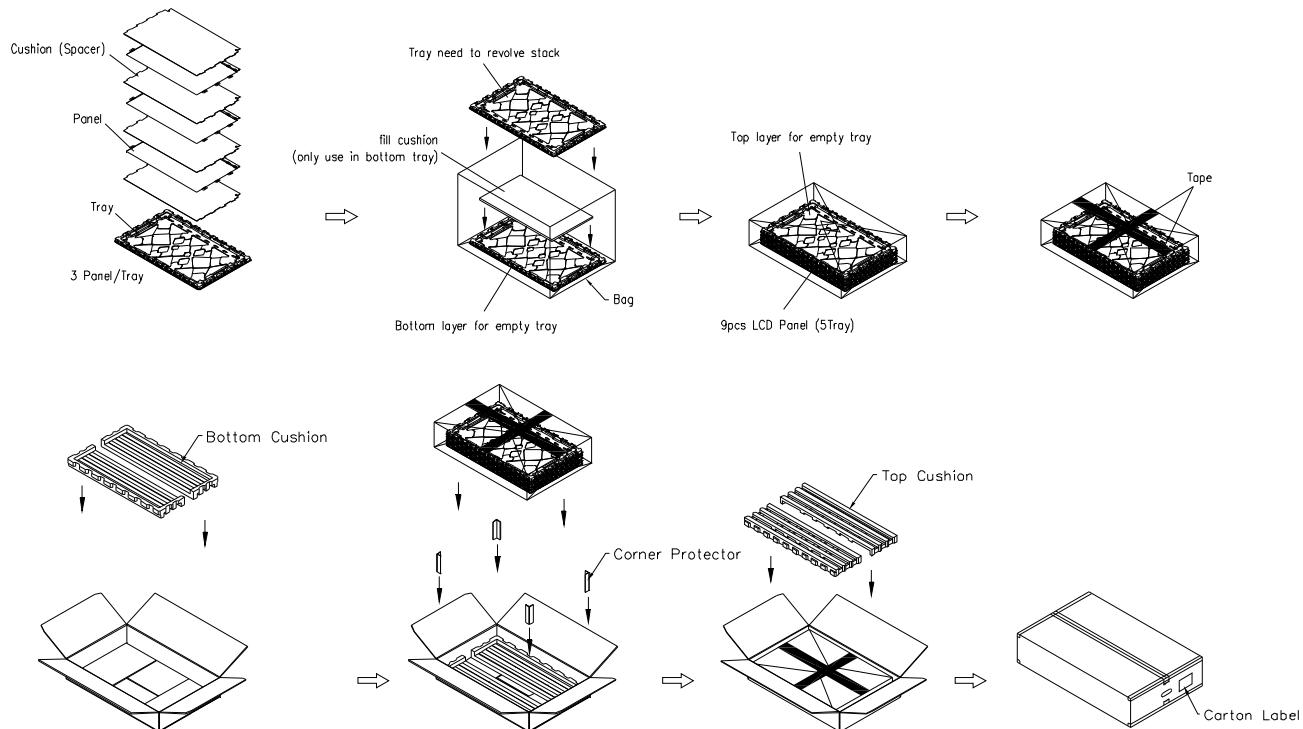
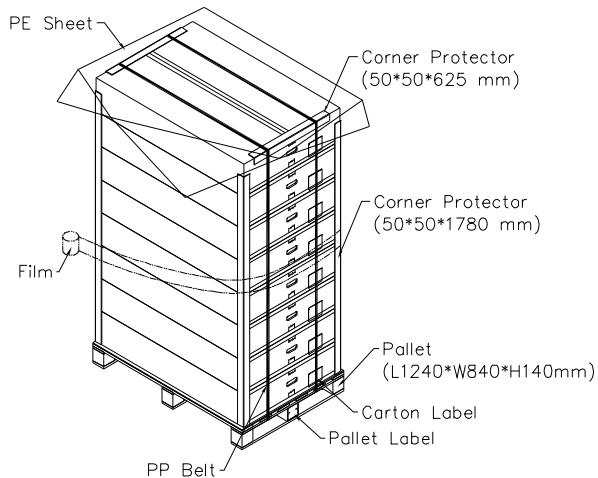


Figure.10-1 packing method

## Sea &amp; Land Transportation



## Air Transportation

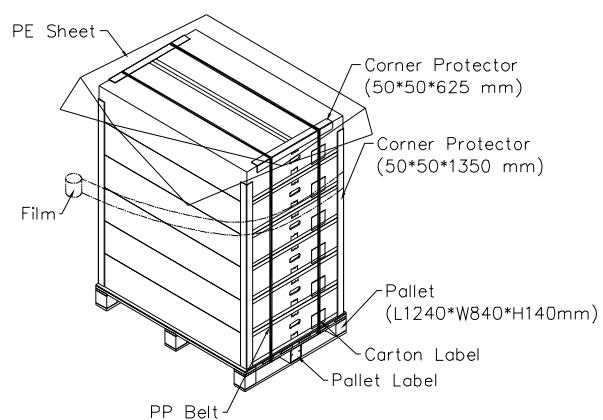


Figure.10-2 packing method

## 11. MECHANICAL CHARACTERISTIC

