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NTSC/PAL Digital Video Encoder

Supersedes May 1997 edition DS4575 - 1.0

DS4773 - 2.3 March 1998

The VP5311C/VP5511C converts digital Y, Cr, Cb, data into analog NTSC/PAL composite video and S-video signals. The outputs are capable of driving doubly terminated 75 ohm loads with standard video levels.

The device accepts data inputs complying with CCIR Recommendation 601 and 656. The data is time multiplexed on an 8 bit bus at 27MHz and is formatted as Cb, Y, Cr, Y (i.e. 4:2:2). The video blanking and sync information from REC 656 is included in the data stream when the VP5311C/VP5511C is working in slave mode.

The output pixel rate is 27MHz and the input pixel rate is half this frequency, i.e. 13.5MHz.

All necessary synchronisation signals are generated internally when the device is operating in master mode. In slave mode the device will lock to the TRS codes or the HS and VS inputs.

The rise and fall times of sync, burst envelope and video blanking are internally controlled to be within composite video specifications.

Three digital to analog converters (DACs) are used to convert the digital luminance, chrominance and composite data into true analog signals. An internally generated reference voltage provides the biasing for the DACs.

FEATURES

- Converts Y, Cr, Cb data to analog composite video and S-video
- Supports CCIR recommendations 601 and 656
- All digital video encoding
- Selectable master/slave mode for sync signals
- Switchable chrominance and luma bandwidth
- Switchable pedestal with gain compensation
- SMPTE 170M NTSC or CCIR 624 PAL compatible outputs
- GENLOCK mode
- Line 21 Closed Caption encoding
- I²C bus serial microprocessor interface
- VP5311C supports Macrovision V7.01anti-taping format

APPLICATIONS

- Digital Cable TV
- Digital Satellite TV
- Multi-media
- Video games
- Karaoke
- Digital VCRs

ORDERING INFORMATION

VP5311C/CG/GP1N VP5511C/CG/GP1N

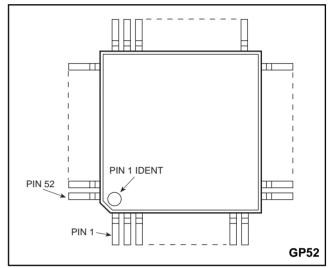


Fig.1 Pin connections (top view)

	-		
PIN	FUNCTION	PIN	FUNCTION
1	D0 (VS I/O)	27	RESET
2	D1 (HS I/O)	28	REFSQ
3	D2 (FC0 O/P)	29	GND
4	D3 (FC1 O/P)	30	PD7
5	D4 (FC2 O/P)	31	PD6
6	D5	32	PD5
7	D6 (SCSYNC I/P)	33	PD4
8	D7 (PALID I/P)	34	PD3
9	GND	35	PD2
10	VDD	36	PD1
11	GND	37	PD0
12	PXCK	38	GND
13	VDD	39	VDD
14	CLAMP	40	AGND
15	COMPSYNC	41	VREF
16	TDO	42	DACGAIN
17	TDI	43	COMP
18	TMS	44	AVDD
19	TCK	45	LUMAOUT
20	GND	46	AGND
21	SA1	47	COMPOUT
22	SA2	48	AGND
23	SCL	49	CHROMAOUT
24	VDD	50	AVDD
25	SDA	51	AVDD
26	VDD	52	AVDD

ELECTRICAL CHARACTERISTICS

Test conditions (unless otherwise stated): As specified in Recommended Operating Conditions DC CHARACTERISTICS

Parameter	Conditions	Symbol	Min.	Тур.	Max.	Units
Digital Inputs TTL compatible (except SDA, SCL)						
Input high voltage		VIH	2.0			V
Input low voltage		VIL			0.8	V
Digital Inputs SDA, SCL						
Input high voltage		VIH	0.7 VDD			V
Input low voltage		VIL			0.3 VDD	V
Input high current	VIN = VDD	IIH			10	μΑ
Input low current	VIN = VSS	IIL			-10	μΑ
Digital Outputs CMOS compatible						
Output high voltage	IOH = -1mA	VOH	3.7			V
Output low voltage	IOL = +4mA	VOL			0.4	V
Digital Output SDA						
Output low voltage	IOL = +6mA	VOL			0.6	V

ELECTRICAL CHARACTERISTICS

Test conditions (unless otherwise stated): As specified in Recommended Operating Conditions DC CHARACTERISTICS DACs

Parameter	Symbol	Min.	Тур.	Max.	Units
Accuracy (each DAC) Integral linearity error Diffential linearity error DAC matching error Monotonicity LSB size	INL DNL		guaranteed 66.83	±1.5 ±1 ±5	LSB LSB %
Internal reference voltage Internal reference voltage output impedance Reference Current (VREF/RREF) RREF = 769Ω DAC Gain Factor (VOUT = KDAC x IREF x RL), VOUT = DAC code 511 Peak Glitch Energy (see fig.3)	VREF ZR IREF KDAC		1.050 27k 1.3699 24.93 50		V Ω mA pV-s
CVBS, Y and C - NTSC (pedestal enabled) Maximum output, relative to sync bottom White level relative to black level Black level relative to blank level Blank level relative to sync level Colour burst peak - peak DC offset (bottom sync)			33.75 17.64 1.40 7.62 7.62 0.40		mA mA mA mA mA
CVBS, Y and C - PAL Maximum output White level relative to black level White level relative to sync level Black level relative to sync level Colour burst peak - peak DC offset (bottom sync)			34.15 18.71 26.73 8.02 8.02 0.00		mA mA mA mA mA

Note: All figures are for: $R_{REF} = 769\Omega$ $R_{L} = 37.5\Omega$. When the device is set up in NTSC mode there is a +0.25% error in the PAL levels. If $R_{L} = 75\Omega$ then $R_{REF} = 1538\Omega$.

ABSOLUTE MAXIMUM RATINGS

Supply voltage VDD, AVDD -0·3 to 7·0V Voltage on any non power pin Ambient operating temperature 0 to 70°C Storage temperature -55°C to 150°C

Note: Stresses exceeding these listed under Absolute Maximum Ratings may induce failure. Exposure to Absolute Maximum Ratings for extended periods may reduce reliability. Functionality at or above these conditions is not implied.

RECOMMENDED OPERATING CONDITIONS

Parameter	Symbol	Min.	Тур.	Max.	Units
Power supply voltage	VDD, AVDD	4.75	5.00	5.25	V
Power supply current (including analog outputs)	IDD		150		mΑ
Input clock frequency	PXCK	-50ppm	27.00	+50ppm	MHz
SCL clock frequency	fscL			500	kHz
Analog video output load			37.5		Ω
DAC gain resistor			769		Ω
Ambient operating temperature		0		70	°C

VIDEO CHARACTERISTICS

Parameter	Symbol	Min.	Тур.	Max.	Units
Luminance bandwidth (high)			6.16		MHz
Luminance bandwidth (medium)			4.34		MHz
Luminance bandwidth (low)			2.79		MHz
Chrominance bandwidth (Extended B/W mode)			1.3		MHz
Chrominance bandwidth (Reduced B/W mode)			650		kHz
Burst frequency (NTSC)			3.57954545		MHz
Burst frequency (PAL-B, D,G,H,I)			4.43361875		MHz
Burst frequency (PAL-M)			3.57561189		MHz
Burst frequency (PAL-N Argentina)			3.58205625		MHz
Burst cycles (NTSC and PAL-M,N)			9		Fsc cycles
Burst cycles (PAL-B, D, G, H,I)			10		Fsc cycles
Burst envelope rise / fall time (all standards)			300		ns
Analog video sync rise / fall time (NTSC and PAL-M,N)			145		ns
Analog video sync rise / fall time (PAL-B, D, G, H,I)			245		ns
Differential gain			1.0		% pk-pk
Differential phase			0.5		° pk-pk
Signal to noise ratio (unmodulated ramp)				-61	dB
Chroma AM signal to noise ratio (100% red field)				-56	dB
Chroma PM signal to noise ratio (100% red field)				-58	dB
Hue accuracy				2.5	%
Colour saturation accuracy				2.5	%
Residual sub carrier			-60		dB
Luminance / chrominance delay		-5	0	+5	ns

ESD COMPLIANCE

Pins	Test	Test Levels	Notes
All pins	Human body model	2kV on 100pF through 1k5 Ω	Meets Mil-Std-883 Class 2
All pins	Machine model	200V on 200pF through 0Ω & 500nH	

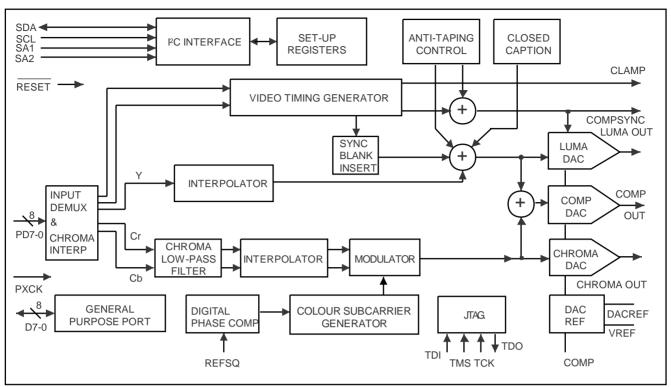


Fig.2 Functional block diagram of the VP5311C, the VP5511C is identical except there is no Anti-Taping Control

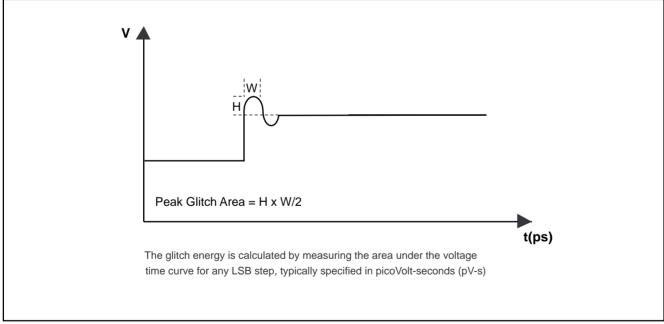


Fig.3 Glitch Energy

PIN DESCRIPTIONS

Pin Name	Pin No.	Description
PD7-0	30 - 37	8 Bit Pixel Data inputs clocked by PXCK. PD0 is the least significant bit, corresponding to Pin 37. These pins are internally pulled low.
D0-7	1 - 8	8 Bit General Purpose Port input/output. D0 is the least significant bit, corresponding to Pin 1. These pins are internally pulled low.
PXCK	12	27MHz Pixel Clock input. The VP5311C/5511C internally divides PXCK by two to provide the pixel clock.
CLAMP	14	The CLAMP output signal is synchronised to COMPSYNC output and indicates the position of the BURST pulse, (lines 10-263 and 273-525 for NTSC and PAL-M; lines 6-310 and 319-623 for PAL-B,D, G,I,N(Argentina)).
COMPSYNC	15	Composite sync pulse output. This is an active low output signal.
TDO	16	JTAG Data output port.
TDI	17	JTAG Data input port.
TMS	18	JTAG mode select input.
TCK	19	JTAG clock input.
SA1	21	I ² C slave address select
SA2	22	I ² C slave address select.
SCL	23	Standard I ² C bus serial clock input.
SDA	25	Standard I ² C bus serial data input/output.
RESET	27	Master reset. This is an asynchronous, active low, input signal and must be asserted for a minimum 200ns in order to reset the VP5311C/5511C.
REFSQ	28	Reference square wave input used only during Genlock mode.
VREF	41	Voltage reference input/output. This pin is nominally 1.055V and should be decoupled with a 100nF capacitor to GND.
DAC GAIN	42	DAC full scale current control. A resistor connected between this pin and GND sets the magnitude of the video output current. An internal loop amplifier controls a reference current flowing through this resistor so that the voltage across it is equal to the Vref voltage.
COMP	43	DAC compensation. A 100nF ceramic capacitor must be connected between pin 43 and pin 44.
LUMAOUT	45	True luminance, composite and chrominance video signal outputs. These are high
COMPOUT	47	impedance current source outputs. A DC path to GND must exist from each of these pins.
CHROMAOUT	49 J	
VDD	10, 13, 24, 26, 39	Positive supply input. All VDD pins must be connected.
AVDD	44, 50,	Analog positive supply input. All AVDD pins must be connected.
GND	51, 52 9, 11, 20, 29, 38	Negative supply input. All GND pins must be connected.
AGND	40, 46, 48	Negative supply input. All AGND pins must be connected.

REGISTERS MAP

See Register Details for further explanations.

	REGISTER NAME	7	6	5	4	3	2	1	0	R/W	DEFAULT hex
	BAR	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	W	
00 01 02 03	PART ID2 PART ID1 PART ID0 REV ID	ID17 ID0F ID07 REV7	ID16 ID0E ID06 REV6	ID15 ID0D ID05 REV5	ID14 ID0C ID04 REV4	ID13 ID0B ID03 REV3	ID12 ID0A ID02 REV2	ID11 ID09 ID01 REV1	ID10 ID08 ID00 REV0	R R R R	13 66 58 06
04 05 06 07 08 09 0A 0B 0C	GCR VOCR HANC ANCID SC_ADJ FREQ2 FREQ1 FREQ0 SCHPHM SCHPHL	- LBW1 AN7 SC7 FR17 FR0F FR07 - SCH7	CLAMPDIS LBW0 AN6 SC6 FR16 FR0E FR06 - SCH6	YCDELAY CHRBW DF2 AN5 SC5 FR15 FR0D FR05 - SCH5	RAMPEN SYNCDIS DF1 AN4 SC4 FR14 FR0C FR04 - SCH4	SLH&V BURDIS DF0 AN3 SC3 FR13 FR0B FR03	CVBSCLP LUMDIS Reserved AN2 SC2 FR12 FR0A FR02 - SCH2	VFS1 CHRDIS Reserved AN1 SC1 FR11 FR09 FR01	VFS0 PEDEN ACTREN PARITY SC0 FR10 FR08 FR00 SCH8 SCH0	R/W R/W * R/W R/W R/W R/W R/W	00 00 00 00 9C 87 C1 F1 00
0E to 1F	Reserved										
20 21 22 23-33	GPPCTL GPPRD GPPWR Reserved	CTL7 RD7 WR7	CTL6 RD6 WR6	CTL5 RD5 WR5	CTL4 RD4 WR4	CTL3 RD3 WR3	CTL2 RD2 WR2	CTL1 RD1 WR1	CTL0 RD0 WR0	W R W	FF - 00
34 to EF F0 F1 F2 F3 F4 F5 to F7	Not used CCREG1 CCREG2 CCREG3 CCREG4 CC_CTL Reserved	- - - - -	F1W1D6 F1W2D6 F2W1D6 F2W2D6	F1W1D5 F1W2D5 F2W1D5 F2W2D5	F1W1D4 F1W2D4 F2W1D4 F2W2D4	F1W1D3 F1W2D3 F2W1D3 F2W2D3 F2ST	F1W1D2 F1W2D2 F2W1D2 F2W2D2 F1ST	F1W1D1 F1W2D1 F2W1D1 F2W2D1 F2EN	F1W1D0 F1W2D0 F2W1D0 F2W2D0 F1EN	R/W R/W R/W R/W R/W	 0C
F8 F9 FA	HSOFFL HSOFFM Reserved	HSOFF7 -	HSOFF6	HSOFF5	HSOFF4 -	HSOFF3	HSOFF2	HSOFF1 HSOFF9	HS0FF0 HSOFF8	R/W R/W	7E 00
FB FC FD FE	SLAVE1 SLAVE2 TEST1 TEST2	NCORSTD HCNT7	VBITDIS HCNT6		F_SWAP HCNT4 RESERVED RESERVED	SL_HS1 HCNT3 FOR FOR	SL_HS0 HCNT2 TEST TEST	HCNT9 HCNT1	HCNT8 HCNT0	R/W R/W R/W	00 00
FF	GPSCTL	FSC4SEL	GENDITH		NOLOCK	PALIDEN	TSURST	CHRMCLIP	TRSEL	R/W R/W	00

Table.1 Register map

NOTE * For register HANC, bits 3, 4 and 5 are read only. Bits 1 and 2 are reserved. N/A = not applicable. For register PART ID0 the VP5511C value is AB

Standard	Lines/ field	Field freq. Hz	Number of pixels/line at 27MHz	Horizontal freq. kHz. f _H	Subcarrier freq. kHz. fsc	fsc/fн	SC_ADJ register hex	FREQ2-0 registers hex
NTSC (default)	525	59.94	1716	15.734266	3.57954545	(455/2)	XX	87 C1 F1
PAL-B, G, H, I	625	50	1728	15.625000	4.43361875	(1135/4+1/625)	9C	A8 26 2B
PAL-M	525	59.94	1716	15.734266	3.57561189	(909/4)	XX	87 9B C0
PAL-N (Argentina)	625	50	1728	15.625000	3.58205625	(917/4+1/625)	57	87 DA 51

xx = don't care.

Table.2 Line, field and subcarrier standards and register settings

The calculation of the FREQ register value is according to the following formula:-

FREQ =
$$2^{26}$$
 x fsc/PXCK hex, where PXCK = 27.00 MHz

Both NTSC and PAL-M values are rounded UP from the decimal number. PAL-B, D, G, H, I and N (Argentina) are rounded DOWN. The SC_ADJ value is derived from the adjustment needed to be added after 8 fields to ensure accuracy of the Subcarrier frequency. Note the SC_ADJ value of 9C required for PAL-B, D, G, H, I, is different to the default state of the register. In NTSC the NCO is reset at the end of every line, this can be disabled by setting the NCORSTD bit in SLAVE1, this allows the VP5311C to cope with line lengths that are not exactly as specified in REC656.

Base register Register address. Register address. Part number Chip part identification (ID) number. Chip part identification (ID) number. Chip revision in Drumber. Chip revision in Chroma delay. High = 37ms but and delay, this may be used to compensate for group delay in external filters. Chew - normal operation (default). ANCID Ancillary data in FEC 656 data stream. When low, data is ignored. ANCID Ancillary data in Draftly Party Party High user File LD COUNT from ancillary data stream. When low, data is ignored. ANCID Ancillary data in Draftly Party Party High user File LD COUNT. Chip will be decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of the decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of the decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of the decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of the decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of the decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of the decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of the decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of the decoded by the PSP311C/PS511C to produce H and V synchronisation and File Draftly in the party of	REGISTER D	ETAILS	PEDEN	High = Pedestal (set-up) enable a 7.5 IRE pedestal on lines 23-262 and			
PART ID 2-0 Part number Chip part identification (ID) number. Chip part identification (ID) number. Chip revision ID number. Chip use FIELD COUNT from ancillary data is ignored. Chip use FIELD COUNT from ancillary data is ignored. Chip use In Each ID as this byte will be decoded by the VP5311C/VP5511C to produce Hand V synchronisation and FIELD COUNT. Chip use ID number. Chip us				286-525. Valid for NTSC/PAL-M only			
REVID REV7-0 REV9-0 REV			_	Luma filter control			
Comparison of the comparison				0 0 6.16MHz 0 1 4.34MHz			
RAMPEN Modulated ramp enable. High = ramp output for differential phase and gain measurements. A 27MHz clock must be applied to PXCK pin. Low = normal operation (default). SLH&V CVBSCLMP I = Slave to HS and VS linputs CVBSCLMP Video format select VFS1-0 Video format select VFS1 VFS0 NTSC (default)		Luma to Chroma delay. High = 37ns luma delay, this may be used to compensate for group delay in external filters.	ANCTREN	Ancillary timing reference enable. When High use FIELD COUNT from ancillary data stream. When low, data is ignored.			
to prevent flatenning of chroma peaks and troughs. Video format select VFS1 VFS0	SLH&V	Modulated ramp enable. High = ramp output for differential phase and gain measurements. A 27MHz clock must be applied to PXCK pin. Low = normal operation (default). 1 = Slave to HS and VS inputs	AN7-1	Ancillary data ID Parity bit (odd) Only ancillary data in REC 656 data stream with the same ID as this byte will be decoded by the VP5311C/VP5511C to produce H and V synchronisation and			
VFS1 VFS0		to prevent flatenning of chroma peaks		Sub carrier frequency seed value, see			
VOCR CLAMPDIS High = Clamp signal disable Low = normal operation with clamp signal enabled (default). CHRBW Chroma bandwidth select. High = ±1-3MHz. Low = ±650kHz (default) SYNCDIS High = Sync disable (in composite video signal). COMPSYNC is not affected. Low = normal operation with sync enabled (default). BURDIS High = Chroma burst disable. Low = normal operation, with burst enabled (default). CHRBW Chroma bandwidth select. High = ±1-3MHz. Low = ±650kHz (default) GPPCTL General purpose port control Each bit controls port direction Low = output High = input GPPRD RD7-0 RD7-0 RD7-0 FC bus read from general purpose port (only INPUTS defined in GPPCTL) LOW = normal operation, with burst enabled (default). CCREG1 COREG1 COREG2 CHRDIS High = Chroma input disable - force monochrome. Low = normal operation, with Chroma CCREG3 Closed Caption register 2 Field one (line 21), second data byte CCREG3 Closed Caption register 3	VFS1-0	VFS1 VFS0 0 0 NTSC (default) 0 1 PAL-B,D,G,H,I,N(Argentina) 1 0 PAL-M		24 bit Sub carrier frequency programmed via I ² C bus, see table 2. FREQ2 is the			
CHRBW Chroma bandwidth select. High = ±1.3MHz. Low = ±650kHz (default) SYNCDIS High = Sync disable (in composite video signal). COMPSYNC is not affected. Low = normal operation with sync enabled (default). BURDIS High = Chroma burst disable. Low = normal operation, with burst enabled (default). CHRDIS High = Luma input disable - force black level with synchronisation pulses maintained. CHRDIS High = Chroma input disable - force monochrome. LOW = normal operation, with Luma input enabled (default). CHRDIS		Video Output Control High = Clamp signal disable Low = normal operation with clamp signal		9 bit Sub carrier phase relative to the 50% point of the leading edge of the horizontal part of composite sync. SCHPHM bit 0 is the MSB. The nominal			
SYNCDIS High = Sync disable (in composite video signal). COMPSYNC is not affected. Low = normal operation with sync enabled (default). BURDIS High = Chroma burst disable. Low = normal operation, with burst enabled (default). GPPRD General purpose port read data RD7-0 I²C bus read from general purpose port (only INPUTS defined in GPPCTL) GPPWR General purpose port write data WR7-0 I²C bus write to general purpose port (only OUTPUTS defined in GPPCTL) LUMDIS High = Luma input disable - force black level with synchronisation pulses maintained. Low = normal operation, with Luma input enabled (default). CCREG1 Closed Caption register 1 F1W1D6-0 Field one (line 21), first data byte CCREG2 Closed Caption register 2 F1W2D6-0 Field one (line 21), second data byte	CHRBW	High = ± 1.3 MHz.		compensate for delays external to the			
BURDIS High = Chroma burst disable. Low = normal operation, with burst enabled (default). High = Luma input disable - force black level with synchronisation pulses maintained. Low = normal operation, with Luma input enabled (default). CCREG1 Closed Caption register 1 Field one (line 21), first data byte CCREG2 CHRDIS High = Chroma input disable - force monochrome. Low = normal operation, with Chroma CCREG3 Closed Caption register 2 Field one (line 21), second data byte	SYNCDIS	signal). COMPSYNC is not affected. Low = normal operation with sync	CTL7-0	Each bit controls port direction Low = output High = input			
LUMDIS High = Luma input disable - force black level with synchronisation pulses maintained. Low = normal operation, with Luma input enabled (default). CHRDIS High = Chroma input disable - force monochrome. Low = normal operation, with Chroma CCREG1 F1W1D6-0 Field one (line 21), first data byte CCREG2 F1W2D6-0 Field one (line 21), second data byte CCREG3 Closed Caption register 2 F1W2D6-0 Field one (line 21), second data byte	BURDIS	High = Chroma burst disable. Low = normal operation, with burst	RD7-0	I ² C bus read from general purpose port (only INPUTS defined in GPPCTL)			
tained. Low = normal operation, with Luma input enabled (default). CCREG1 Closed Caption register 1 F1W1D6-0 Field one (line 21), first data byte CCREG2 Closed Caption register 2 F1W2D6-0 Field one (line 21), second data byte CHRDIS High = Chroma input disable - force monochrome. Low = normal operation, with Chroma CCREG3 Closed Caption register 3	LUMDIS	High = Luma input disable - force black		I ² C bus write to general purpose port			
CHRDIS High = Chroma input disable - force F1W2D6-0 Field one (line 21), second data byte monochrome. Low = normal operation, with Chroma CCREG3 Closed Caption register 3		tained. Low = normal operation, with Luma input	F1W1D6-0	Field one (line 21), first data byte			
	CHRDIS	monochrome. Low = normal operation, with Chroma	F1W2D6-0 CCREG3	Field one (line 21), second data byte Closed Caption register 3			

CCREG4 Closed Caption register 4

F2W2D6-0 Field two (line 284), second data byte

CC CTL Closed Caption control register

F1ST Field one (line 21) status

High = data has been encoded Low = new data has been loaded to

CCREG1-2

F2ST Field two (line 284) status

High = data has been encoded

Low = new data has been loaded to

CCREG3-4

F1EN Closed Caption field one (line 21)

High = enable Low = disable (default)

F2EN Closed Caption field two (line 284)

High = enable Low = disable (default)

HSOFFM-L HS offset

HSOFF9-0 This is a 10 bit number which allows the

user to offset the start of digital data input

with reference to the pulse HS.

SLAVE1 H &V Slave mode control register

NCORSTD 1 = NCO Line Reset Disable (NTSC only)

VBITDIS 0 = Video blanked when Rec656 V bit set

1 = V bit is ignored

VSMODE 0 = Standard Vsync I/P

1 = Even/Odd Field I/P

F_SWAP The odd and even fields are swapped

SL_HS1-0 Selects pixel sample (0 to 3) HCNT9-8 As HCNT7-0 but MSBs

SLAVE2 H &V Slave position register

HCNT7-0 Adjusts for delay at which pixel data

occurs relative to HS

GPSCTL GPS Control

FSC4SEL When high, REFSQ = 4xFSC and GPP

bit D6 is forced to become an input for a SCSYNC signal (high = reset), which provides a synchronous phase reset for FSC divider. Low = normal operation with

REFSQ = 1xFSC. (default).

GENDITH 1 = Gen lock dither added.

GENLKEN High = enable Genlock to REFSQ signal

input.

Low = internal subcarrier generation

(default).

NOLOCK Genlock status bit (read only)

Low = Genlocked.

High = cannot lock to REFSQ. This bit is cleared by reading and set again if lock

cannot be attained.

PALIDEN High = enable external PAL ID phase

control and GPP bit D7 is forced to become an input for PAL ID switch signal,

(GPP bit D7 - Low = $+135^{\circ}$, High = -135°).

Low = normal operation, internal PAL ID

phase switch is used (default).

TSURST High = chip soft reset. Registers are NOT

reset to default values.

Low = normal operation (default).

CHRMCLIP High = enable clipping of chroma data

when luma goes below black level and is

clipped.

Low = no chroma clipping (default).

TRSEL High = master mode, GPP bits D0 - 4 are

forced to become a video timing port with

VS, HS and FIELD outputs.

Low = slave mode, timing from REC656.

or H & V slave if SLH&V bit set

I²C BUS CONTROL INTERFACE

I2C bus address

A6	A5	A4	А3	A2	A1	A0	R/W
0	0	0	1	1	SA2	SA1	Х

The serial microprocessor interface is via the bidirectional port consisting of a data (SDA) and a clock (SCL) line. It is compatible to the Philips I²C bus standard (Jan. 1992 publication number 9398 393 40011). The interface is a slave transmitter - receiver with a sub-address capability. All communication is controlled by the microprocessor. The SCL line is input only. The most significant bit (MSB) is sent first. Data must be stable during SCL high periods.

A bus free state is indicated by both SDA and SCL lines being high. START of transmission is indicated by SDA being pulled low while SCL is high. The end of transmission, referred to as a STOP, is indicated by SDA going from low to high while SCL is high. The STOP state can be omitted if a repeated START is sent after the acknowledge bit. The reading device acknowledges each byte by pulling the SDA line low on the ninth clock pulse, after which the SDA line is released to allow the transmitting device access to the bus.

The device address can be partially programmed by the setting of the pins SA1 and SA2. This allows the device to respond to one of four addresses, providing for system flexibility. The I²C bus address is seven bits long with the last bit indicating read / write for subsequent bytes.

The first data byte sent after the device address, is the sub-address - BAR (base address register). The next byte will be written to the register addressed by BAR and subsequent bytes to the succeeding registers. The BAR maintains its data after a STOP signal.

NTSC/PAL Video Standards

Both NTSC (4-field, 525 lines) and PAL (8-field, 625 lines) video standards are supported by the VP5311C/VP5511C. All raster synchronisation, colour sub-carrier and burst characteristics are adapted to the standard selected. The VP5311C/VP5511C generates outputs which follow the requirements of SMPTE 170M and CCIR 624 for PAL signals.

The device supports the following:

NTSC,

PAL B, D, G, H, I, N (Argentina) and M.

Video Blanking

The VP5311C/VP5511C automatically performs standard composite video blanking. Lines 1-9, 264-272 inclusive, as well as the last half of line 263 are blanked in NTSC mode. In PAL mode, lines 1-5, 311-318, 624-625 inclusive, as well as the last half of line 623 are blanked.

The V bit within REC656 defines the video blanking when TRSEL (bit 0 of GPSCTL register) is set low. When in MASTER mode with TRSEL set high the video encoder is still enabled. Therefore if these lines are required to be blank they must have no video signal input.

Interpolator

The luminance and chrominance data are separately passed through interpolating filters to produce output sampling rates double that of the incoming pixel rate. This reduces the sinx/x distortion that is inherent in the digital to analog converters and also simplifies the analog reconstruction filter requirements.

Digital to Analog Converters

The VP5311C/VP5511C contains three 9 bit digital to analog converters which produce the analog video signals. The DACs use a current steering architecture in which bit currents are routed to one of two outputs; thus the DAC has true and complementary outputs. The complementary output is connected to GND internally. The use of identical current sources and current steering their outputs means that monotonicity is guaranteed. An on-chip voltage reference of 1.050V provides the necessary biasing. However, the VP5311C/VP5511C may be used in applications where an external 1V reference is provided on the VREF pin, to adjust the video levels. In this case, the external reference should be temperature compensated and provide a low impedance output.

The full-scale output currents of the DACs is set by an external 769 Ω resistor between the DACGAIN and a GND pins. An on-chip loop amplifier stabilises the full-scale output current against temperature and power supply variations.

The analog outputs of the VP5311C/VP5511C are capable of directly driving singly terminated 75 Ω loads. For this application the DACGAIN resistor is simply doubled.

Luminance, Chrominance and Composite Video Outputs

The Luminance video output (LUMAOUT pin 45) drives a 37.5Ω load at 1.0V, sync tip to peak white. It contains only the luminance content of the image plus the composite sync pulses. In the NTSC mode, a set-up level offset can be added during the active video portion of the raster.

The Chrominance video output (CHROMAOUT pin 49) drives a 37.5Ω load at levels proportional in amplitude to the luma output (40 IRE pk-pk burst). This output has a fixed offset current which will produce approximately a 0.5V DC bias across the 37.5Ω load. Burst is injected with the appropriate timing relative to the luma signal.

The composite video output (COMPOUT pin 47) will also drive a 37.5Ω load at 1.0V, sync tip to peak white. It contains both the luminance and chrominance content of the signal plus the composite sync pulses.

The CVBS DAC output clipping feature limits the digital data going into the DAC so that if it goes outside the range it is limited to the maximum or minimum (511 or 000). This feature is permanently enabled.

When CVBSCLP in register GCR is set to a '1' an envelope

prediction circuit is enabled that establishes if the chroma and luma added together is likely to go outside the CVBS DAC limits. If it is, then a smooth rounding of the chroma peaks is made to stop this happening. This prevents any high frequency components being produced as with the default clipping function which will produce flat peaks. In practice there will be some loss of saturation in the colour.

Output sinx/x compensation filters are required on all video output, as shown in the typical application diagram, see figs. 8 & 9.

Video Timing - Slave sync mode

The VP5311C/VP5511C has an internal timing generator which produces video timing signals appropriate to the mode of operation. In the default (following reset) slave mode, all timing signals are derived from the input clock, PXCK, which must be derived from a crystal controlled oscillator. Input pixel data is latched on the rising edge of the PXCK clock.

The video timing generator produces the internal blanking and burst gate pulses, together with the composite sync output signal, using timing data (TRS codes) from the Ancillary data in the REC656 input signal.

H & V Slave Mode HCNT

To ensure that the incoming data is sampled correctly a 10 bit binary number (HCNT) has to be programmed into the SLAVE1 and 2 registers. This will allow the device's internal horizontal counter to align with the video data, each bit represents one 13.5MHz cycle. To calculate this use the formula below:

NTSC/PALM

```
HCNT = SN + 119 (SN = 0 - 738)
HCNT = SN - 739 (SN = 739 - 857)
```

PAL

```
HCNT = SN + 127 (SN = 0 - 736)
HCNT = SN - 737 (SN = 737 - 863)
```

where SN is Rec. 656/601 sample number on which the negative edge of HSYNC occurs.

SL_HS

A further adjustment is also required to ensure that the falling edge of HSYNC occurs on a Y sample that precedes a Cr sample. The bits SL_HS1-0 introduce a delay of 0-3 27MHz samples in the CbYCrY sequence, failure to set this correctly will mean corruption of the colour or colour being interpreted as luma.

F SWAP

If the field synchronisation is wrong it can be swapped by setting this bit.

V SYNC

When set to a '1' this bit allows an odd/even square wave to provide the field synchronisation.

Example

NTSC

HSYNC occurs on Rec656 sample 721 (end of active video), then;

HCNT = 721 + 119 = 839 = 348 Hex $SL_HS = 10 \text{ (for correct sample)}$

To set slave H & V the SLH&V bit should be set to '1' (reg 04).

Video Timing - Master sync mode

When TRSEL (bit 0 of GPSCTL register) is set high, the VP5311C/5511C operates in a MASTER sync mode, all REC656 timing reference codes are ignored and GPP bits D0 - 4 become a video timing port with VS, HS and FIELD outputs. The PXCK signal is, however, still used to generate all internal clocks. When TRSEL is set high, the direction setting of bits 4 - 0 of the GPPCTL register is ignored.

VS is the start of the field sync datum in the middle of the equalisation pulses. HS is the line sync which is used by the preceding MPEG2 decoder to define when to output digital video data to the VP5311C/5511C.

HS offset

The position of the falling edge of HS relative to the first data Cb0, can be programmed in HSOFFM-L registers, see figure 4, this is called the pipeline delay and may need adjusting for a particular application. This is done by programming a 10 bit number called HSOFF into the HSOFFM and HSOFFL registers, HSOFFM being the most significant two bits and HSOFFL the least significant eight bits. A default value of 07EH is held in the registers.

The value to program into HSOFF can be looked up in tables 3 &4:

where Nck = number of 13.5MHz clock cycles between the falling edge of HS and Cb0 (first data I/P on PD7-0) see fig. 4.

N ck	HSOFF	Comment
0 to 120	126 to 6	HS normal (64 cks)
121 to 183	863 to 801	HS pulse shortened*
184 to 857	800 to 127	HS normal (64 cks)

Table.3 for NTSC and PAL-M

Nck HSOFF		Comment		
0 to 131	137 to 6	HS normal (64 cks)		
132 to 194	869 to 807	HS pulse shortened*		
195 to 863	806 to 138	HS normal (64 cks)		

Table.4 for PAL-B, D, G, H, I, N

Decreasing HSOFF advances the HS pulse (numbers are in decimal).

*HS pulse shortened means that the width of the pulse will be less than the normal 64 13.5MHz clock cycles.

The interruption in the sequence of values is because the HS signal is jumping across a line boundary to the previous line as the offset is increased. The register default value is 7EH and this sets Nck to 0, ie. the HS negative edge and Cb0 are coincident in NTSC mode.

Genlock using REFSQ input

The VP5311C/5511C can be Genlocked to another video source by setting GENLKEN high (in GPSCTL register) and feeding a phase coherent sub carrier frequency signal into REFSQ. Under normal circumstances, REFSQ will be the same frequency as the sub carrier. But by setting FSC4SEL

high (in GPSCTL register), a 4 x sub carrier frequency signal may be input to REFSQ. In this case, the Genlock circuit can be reset to the required phase of REFSQ, by supplying a pulse to SCSYNC (pin 7). The frequency of SCSYNC can be at sub carrier frequency, but once per line, or once per field could be adequate, depending on the application. When GENLKEN is set high, the direction setting of bit 6 in the GPPCTL register is igonred.

PALID Input

When in Genlock mode with GENLKEN set high (in GPSCTL register), the VP5311/5511C requires a PAL phase identification signal, to define the correct phase on every line. This is supplied to PALID input (pin 8), High = -135° and low = +135°. The signal is asynchronous and should be changed before the sub carrier burst signal. PALID input is enabled by setting PALIDEN high (in GPSCTL register). When GENLKEN is high, the direction setting of bit 7 of the GPPCTL register is ignored

Master Reset

The VP5311C/VP5511C must be initialised with the RESET pin 27. This is an asynchronous active low signal and must be active for a minimum of 200ns in order for the VP5311C/VP5511C to be reset. The device resets to line 254 in NTSC and line 301 in PAL and start of horizontal sync (i.e. line blanking active). There is no on-chip power on reset circuitry.

Line 21 coding

Two bytes of data are coded on the line 21 of each field, see figure 7. In the NTSC Closed Caption service, the default state is to code on line 21 of field one only. An additional service can also be provided using line 21 (284) of the second field. The data is coded as NRZ with odd parity, after a clock run-in and framing code. The clock run-in frequency = 0.5034965 MHz which is related to the nominal line period, D = H / 32.

 $D = 63.5555556 / 32 \mu s$

Two data bytes per field are loaded via I²C bus registers CCREG1-4. Each field can be independently enabled by programming the enable bits in the control register (CC_CTL). The data is cleared to zero in the Closed Caption shift registers after it has been encoded by the VP5311C/VP5511C. Two status bits are provided (in CC_CTL), which are cleared when data is written to the registers and set high when the data has been encoded on the Luma signal. The data is cleared to zero in the Closed Caption shift registers after it has been encoded by the VP5311C/VP5511C. The next data bytes must be written to the registers when the status bit goes high, otherwise the Closed Caption data output will contain Null characters. Null characters are invisible to a Closed Caption reciever. The MSB (bit 7) is the parity bit and is automatically added by the encoder.

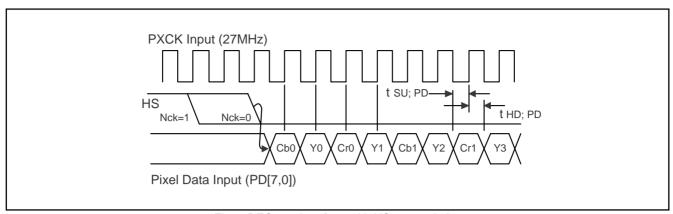


Fig.4 REC 656 interface with HS output timing

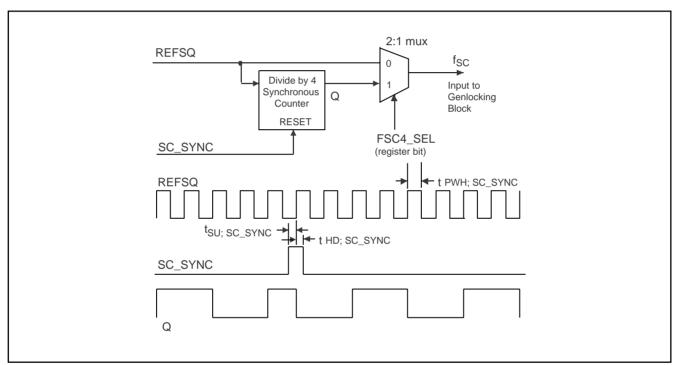


Fig.5 REFSQ and SC_SYNC input timing

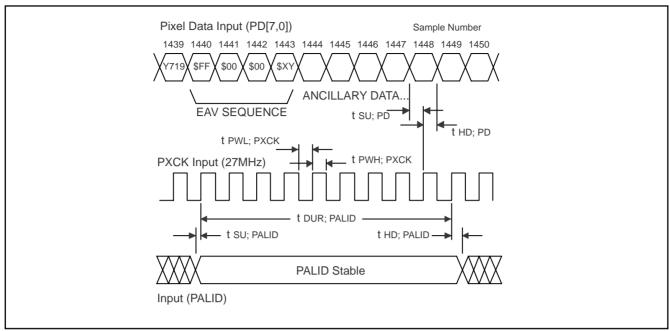


Fig.6 PALID input timing

TIMING INFORMATION

Parameters	Conditions	Symbol	Min.	Тур.	Max.	Units
Master clock frequency (PXCK input)		fpxck		27.0		MHz
PXCX pulse width, HIGH		tpwh; pxck	10			ns
PXCX pulse width, LOW		tpwl; pxck	14.5			ns
PXCX rise time	10% to 90% points	t RP			TBD	ns
PXCX fall time	90% to 10% points	t FP			TBD	ns
PD7-0 set up time		tsu;PD	10			ns
PD7-0 hold time		t HD;PD	5			ns
SCSYNC set up time		tsu;scsync	10			ns
SCSYNC hold time		thd;scsync	0			ns
PALID set up time		tsu;palid	10			ns
PALID hold time		thd;PALID	0			ns
PALID duration		tdur;palid	9			PXCX
						periods
Output delay	PXCK to COMPSYNC	toos			25	ns
	PXCK to CLAMP					

Note: Timing reference points are at the 50% level. Digital C LOAD < 40pF.

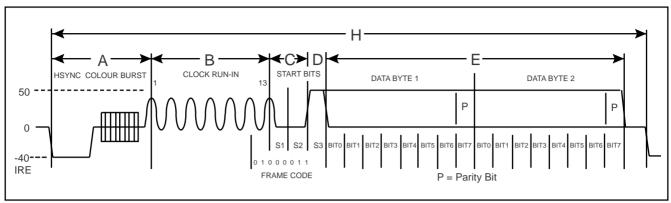


Fig.7 Closed Capation format

Interval	Description	Encoder minimum	Encoder nominal	Encoder maximum
А	H-sync to clock run-in	10.250μs	10.500μs	10.750μs
В	Clock run-in ^{2,3}		6.5D (12.910μs)	
С	Clock run-in to third start bit 3		2.0D (3.972μs)	
D	Data bit 1, 3		1.0D (1.986μs)	
Е	Data characters ⁴		16.0D (31.778μs)	
Н	Horizontal line ¹		32.0D (63.556μs)	
	Rise / fall time of data bit transitions 5		0.240µs	0.288μs
	Data bit high (logic level one) ⁶ Clock run-in maximum	48 IRE	50 IRE	52 IRE
	Data bit low (logic level zero) ⁶ Clock run-in minimum	0 IRE	0 IRE	2 IRE
	Data bit differential (high - low) Clock run-in differential (max min)	48 IRE	50 IRE	52 IRE

Table. 5 Closed Caption data timing. (source EIA R - 4.3 Sept 16 1992)

Notes

- 1. The Horizontal line frequency f_H is nominally 15734.26Hz ± 0.05 Hz. Interval D shall be adjusted to D = $1/(f_H \times 32)$ for the instantaneous f_H at line 21.
- 2. The clock run-in signal consists of 7.0 cycles of a 0.5034965MHz (1/D) sine wave when measured from the leading to trailing 0 IRE points. The sine wave is to be symmetrical about the 25 IRE level.
- 3. The negative going midpoints (half amplitude) of the clock run-in shall be coherent with the midpoints (half amplitude) of the Start and Data bit transitions.
- 4. Two characters, each consisting of 7 data bits and 1 odd parity bit.
- 5. 2 T Bar, measured between the 10% and 90% amplitude points.
- 6. The clock run-in maximum level shall not differ from the data bit high level by more than ± 1 IRE. The clock run-in minimum level shall not differ from the data bit low level by more than ± 1 IRE.

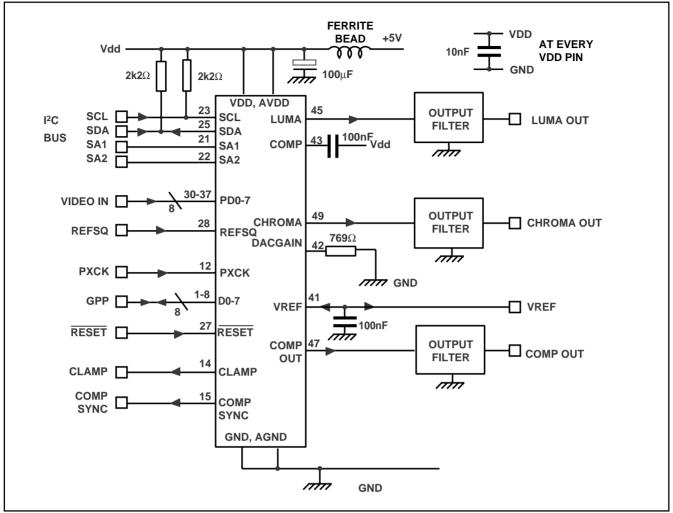


Fig.8 Typical application diagram, SLAVE mode. (Output filter - see Fig.9)

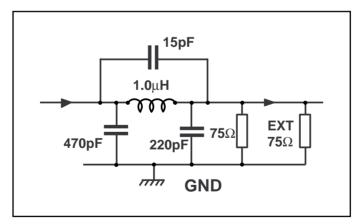


Fig.9 Output reconstruction filter

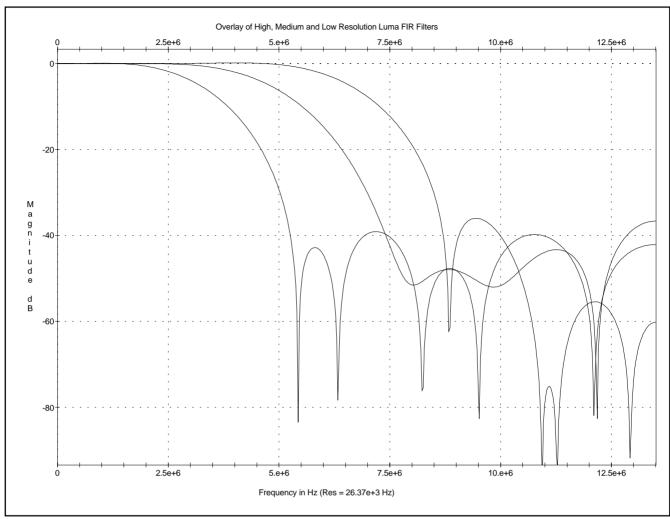


Fig.10 Response of Switchable Luma Filter

Switchable Luma Filter

The internal luma interpolation filter can be set to three different frequency responses; low, medium and high, the latter being the default setting. Fig.10 above shows the three responses and Table.6 below shows important performance parameters.

Filter Setting	-3dB point MHz	Pass Band MHz	Pass Band Ripple dB	Stop Band dB	
Low	2.79	1.36	0.052	-40 @ 5.3MHz	
Medium	4.34	2.17	0.058	-35 @ 7.2MHz	
High	6.16	4.86	0.138	-36 @ 8.6MHz	

Table. 6 Luma Filter Performance

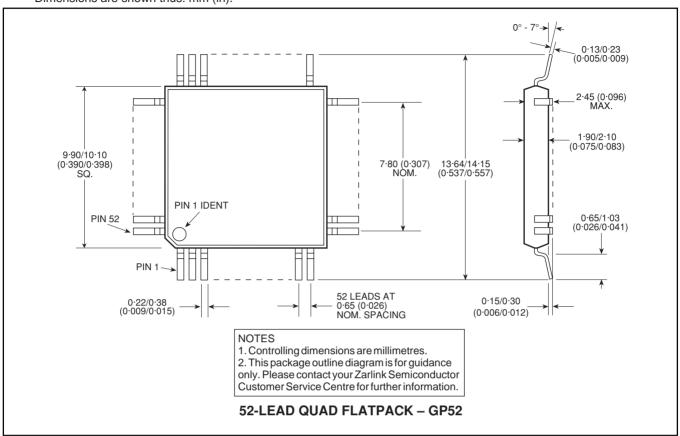
Note:

The VP5311C is only available to customers with a valid and existing authorisation to purchase issued by MACROVISION CORPORATION.

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PACKAGE DETAILS

Dimensions are shown thus: mm (in).





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