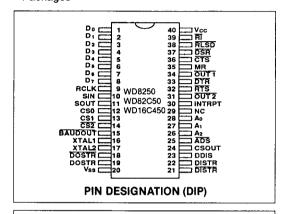
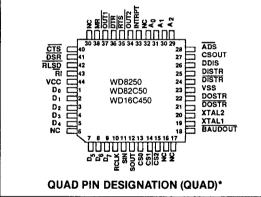
WD8250/82C50/16C450 Asynchronous Communications Element (ACE)

FEATURES

- Designed to be Easily Interfaced to Most Microprocessors (Z-80, 8080A, 8088, 68000, etc.)
- Generating and Stripping of Serial Asynchronous Data Control Bits (Start, Stop, Parity)
- Full Double Buffering Allows Imprecise Synchronization
- Independently Controlled Transmit, Receive, Line Status, and Data Set Interrupts
- Programmable Baud Rate Generator Allows
 Division of Any Input Clock by 1 to (2¹⁶ 1) and
 Generates the Internal 16x Clock
- Independent Receiver Clock Input
- MODEM Interface Capabilities
- Fully Programmable Serial-Interface Characteristics
 - 5-, 6-, 7-, or 8-Bit Characters
 - Even, Odd, or No-Parity Bit Generation and Detection
 - 1-, 1 1/2-, or 2-Stop Bit Generation
 - Baud Rate Generation (DC to 56K Baud)**
- False Start Bit Detector
- Complete Status Reporting Capabilities
- THREE-STATE TTL Drive Capabilities for Bi-directional Data Bus and Control Bus
- Line Break Generation and Detection
- Internal Diagnostic Capabilities
 - Loopback Controls for Communications Link Fault Isolation
- Break, Parity, Overrun, Framing Error Simulation
- Full Prioritized Interrupt System Controls
- Single + 5-Volt Power Supply

- Low CMOS Power Dissipation (WD82C50, WD16C450)
- Available in 40-Pin Dual-in-Line and 44-Pin QCM Packages





DESCRIPTION

The WD8250/82C50/16C450 is a programmable Asynchronous Communication Element (ACE). The device is fabricated in N/MOS (WD8250) and CMOS (WD82C50 and WD16C450) silicon gate technology.

The ACE is a software-oriented device using a three-state, 8-bit, bi-directional data bus.

The ACE is used to convert parallel data to a serial format on the transmit side, and convert serial data to parallel on the receiver side. The serial format, in order of transmission and reception, is a start bit, followed by 5 to 8 data bits, a parity bit (if programmed) and 1-, 1 1/2- (5-bit format only) or 2-stop bits. The maximum recommended data rate is 56K baud.**

Internal registers enable the user to program various types of interrupts, modem controls, and character formats. The user can read the status of the ACE at any time monitoring word conditions, interrupts and modem status.

An additional feature of the ACE is a programmable baud rate generator capable of dividing an internal XTAL or TTL signal clock by a division of 1 to (216 – 1).

The ACE is designed to work in either a polling or interrupt driven system, which is programmable by user's software controlling an internal register.

*Consult Western Digital Sales Office for other pinouts.

**Contact Western Digital Sales Office for information regarding exceeding this recommended maximum baud rate.

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PIN DESCRIPTION

DIN NU	MBERS		1	
DIP		MNEMONIC	SIGNAL NAME	FUNCTION
1	1thru5	D0	DATA BUS	3-state, bi-directional communication lines be-
thru	and	thru		tween the ACE and Data Bus. All prepared TX and
8	7thru9	D7		assembled REC data, Control characters, and Sta-
				tus information are transferred via the data bus
			NO CONNECT	(D0-D7).
_	6	NC	NO CONNECT	No Connect.
9	10	RCLK	RECEIVE CLK	This input is the 16X baud rate clock for the re- ceiver section of the chip, may be tied to
				BAUDOUT (pin 15 for DIP package and/or pin 18 for
				QUAD package).
10	11	SIN	SERIAL INPUT	Received Serial Data In from the communications
	''	-		link (Peripheral device, modem or data set).
11	12	SOUT	SERIAL OUTPUT	Transmitted Serial Data Out to the communication
				link. The SOUT signal is set to a (logic1) marking
				condition upon a MASTER RESET.
12	13	CS0	CHIP SELECT	When CS0 and CS1 are high, and CS2 is low, chip
13	14	CS1	CHIP SELECT	is selected. Selection is complete when the ad-
14	15	CS2	CHIP SELECT	dress strobe ADS latches the chip select signals.
_	16	NC NC	NO CONNECT	No Connect.
15	17 18	NC BAUDOUT	NO CONNECT BAUDOUT	No Connect. 16X clock signal for the transmitter section of the
15	10	BAUDOUT	BAUDOUT	ACE. The clock rate is equal to the oscillator fre-
1	ŀ			quency divided by the divisor loaded into the divi-
				sor latches. The BAUDOUT signal may be used to
				clock the receiver by tying to RCLK (pin 9 for DIP
				package and/or pin 10 for QUAD package).
16	19	XTAL 1	EXTERNAL CLOCK IN	These pins connect the crystal or signal clock to
17	20	XTAL 2	EXTERNAL CLOCK OUT	the ACE baud rate divisor circut. See Fig. 5 and 6
				for circuit connection diagrams.
18	21	DOSTR	DATA OUT STROBE	When the chip has been selected, a low DOSTR or
19	22	DOSTR	DATA OUT STROBE	high DOSTR will latch data into the selected
1				WD8250/82C50/16C450 register (a CPU write). Only one of these lines need be used. Tie unused line to
				its inactive state, DOSTR-high or DOSTR-low.
20	23	Voc	GROUND	System signal ground.
21	24	V _{SS} DISTR	DATA IN STROBE	When chip has been selected, a low DISTR or high
22	25	DISTR	DATA IN STROBE	DISTR will allow a read of the selected WD8250/
				82C50/16C450 register (a CPU read). Only one of
				these lines need be used. Tie unused line to its in-
				active state, DISTR-high or DISTR-low.
23	26	DDIS	DRIVER DISABLE	Output goes low whenever data is being read from
				the ACE. Can be used to reverse data direction of
	0.7	COOLIT	CLUB CELECT OUT	external transceiver.
24	27	CSOUT	CHIP SELECT OUT	Output goes high when chip is selected. No data transfer can be initiated until CSOUT is high.
25	28	ADS	ADDRESS STROBE	When low, provides latching for Register Select
25	20	703	ADDRESS STRUBE	(A0, A1, A2) and Chip Select (CS0, CS1, CS2).
				NOTE: The rising edge (1) of the ADS signal is re-
				quired when the Register Select (A0, A1,
				A2) and the Chip Select (CS0, CS1, CS2) sig-
				nals are not stable for the duration of a
				read or write operation. If not required, the
				ADS input can be tied permanently low.
26	29	A2	REGISTER SELECT A2	These three inputs are used to select an internal
27	30	A1	REGISTER SELECT A1	register of the ACE during a read or a write. See
28	31	A0	REGISTER SELECT A0	Table 1.

PIN NI	MBERS			
DIP		MNEMONIC	SIGNAL NAME	FUNCTION
29	32	NC	NO CONNECT	No Connect.
30	33	INTRPT	INTERRUPT	Output goes high whenever an enabled interrupt is
				pending.
31	34	OUT2	OUTPUT 2	User-designated output that can be programmed
				by Bit 3 of the Modem Control Register (OUT2 goes
l	İ			low when Bit $3 = 1$).
32	35	RTS	REQUEST TO SEND	Output when low informs the modem or data set
1				that the ACE is ready to transmit data. See Modem
20	200	DTR	DATA TERMINAL READY	Control Register.
33	36	DIK	DAIA FERMINAL READT	Output when low informs the modem or data set
34	37	OUT1	OUTPUT 1	that the ACE is ready to receive.
34	31	0011	OUTPOTT	User-designated output that can be programmed by Bit 2 of Modem Control Register (OUT1 goes
				low when Bit 2 = 1).
35	38	MR	MASTER RESET	When high clears the registers to the states as in-
	00		W/OTENTIESET	dicated in Table 2.
_	39	NC	NO CONNECT	No Connect.
36	40	CTS	CLEAR TO SEND	Input from DCE indicating remote device is ready
	İ			to transmit. See Modern Status Register.
37	41	DSR	DATA SET READY	Input from DCE used to indicate the status of the
			<u></u>	local data set. See Modem Status Register.
38	42	RSLD	RECEIVER LINE	Input from DCE indicating that it is receiving a sig-
			SIGNAL DETECT	nal which meets its signal quality conditions. See
00	٠,	 	- DING INDIGATOR	Modem Status Register.
39	43	हा	RING INDICATOR	Input when low indicates that a ringing signal is
				being received by the modem or data set. See Mo-
40	44	Vcc	+ 5V	dem Status Register. + 5 Volt Supply.
40	44	V CC	T 3 V	+ 5 voit aupply.

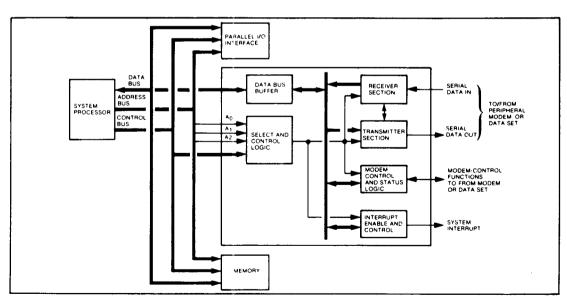


FIGURE 1. WD8250/82C50/16C450 GENERAL SYSTEM CONFIGURATION

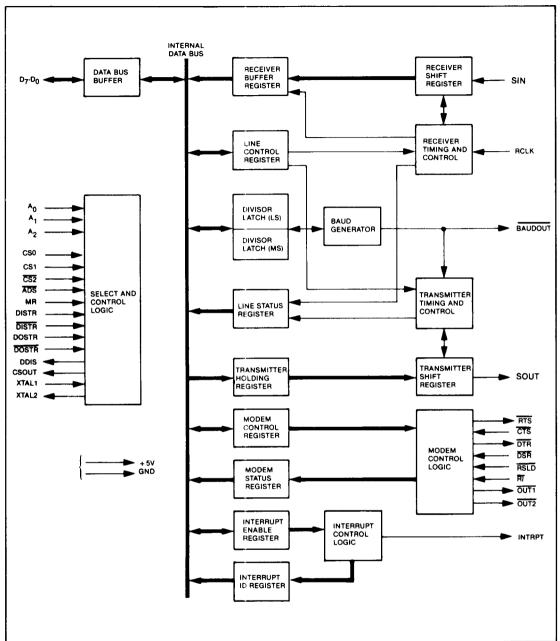


FIGURE 2. WD8250/82C50/16C450 BLOCK DIAGRAM

CHIP SELECTION AND REGISTER ADDRESSING

Address Strobe (ADS): When low, provides latching for register select (A0, A1, A2) and chip select (CS0, CS1, CS2).

NOTE: The rising edge (†) of the ADS input is required when Register Select (A0, A1, A2) and Chip Select (CS0, CS1, CS2) signals are not stable for the duration of a read or write operation. If ADS is not required for latching, this input can be tied permanently low.

Chip Select (CS0, CS1, $\overline{\text{CS2}}$): The definition of a chip selected is CS0, CS1 both high and $\overline{\text{CS2}}$ low. Chip selection is complete when latched by $\overline{\text{ADS}}$ or $\overline{\text{ADS}}$ is tied low.

Register Select (A0, A1, A2): To select a register for read or write operation, see Table 1.

NOTE: (DLAB) Divisor Latch Access Bit is the MSB of the Line Control Register. DLAB must be programmed high (logic 1) by the system software to access the Baud Rate Generator Divisor Latches.

TABLE 1. REGISTER ADDRESSING

DLAB	A2	A1	A0	Register				
0	0	0	0	Receiver Buffer (read), Transmitter Holding Register (write)				
0	0	0	1	Interrupt Enable				
×	0	1	0	Interrupt Identification (read only)				
×	0	1	1	Line Control				
x	1	0	0	MODEM Control				
x	1	0	1	Line Status				
x	1	1	0	MODEM Status				
X	1	1	1	See Note 1				
1	0	0	0	Divisor Latch (least significant byte)				
1	0	0	1	Divisor Latch (most significant byte)				

NOTE 1: For this address, WD8250/82C50 = NOT ACCESSIBLE WD16C450 = SCRATCH PAD

ACE OPERATIONAL DESCRIPTION

Master Reset A high-level input on this pin causes the ACE to reset to the condition listed in Table 2.

ACE Accessible Registers The system programmer has access to any of the registers as summarized in Table 3. For individual register descriptions, refer to the following pages under register heading.

TABLE 2. RESET CONTROL OF REGISTERS AND PINOUT SIGNALS

Register/Signal	Reset Control	Reset State
Receiver Buffer Register	First Word Received	Data
Transmitter Holding Register	Writing into the Transmitter Holding Register	Data
Interrupt Enable Register	Master Reset	All Bits Low (0-3 forced and 4-7 permanent)
Interrupt Identification Register	Master Reset	Bit 0 is High and Bits 1-7 Are Permanently Low
Line Control Register	Master Reset	All Bits Low
MODEM Control Register	Master Reset	All Bits Low
Line Status Register	Master Reset	All Bits Low, Except Bits 5 and 6 Are High
Modem Status Register	Master Reset MODEM Signal Inputs	Bits 0-3 Low Bits 4-7 — Input Signal
Divisor Latch (low order bits)	Writing into the Latch	Data
Divisor Latch (high order bits)	Writing into the Latch	Data
SOUT	Master Reset	High
BAUDOUT	Writing into either Divisor Latch	Low
CSOUT	ADS Strobe Signal and State of Chip Select Lines	High/Low
DDIS	DDIS = CSOUT - RCLK - DISTR (At Master Reset, the CPU sets RCLK and DISTR low.)	High
INTRPT	Master Reset	Low
OUT 2	Master Reset	High
RTS	Master Reset	High
DTR	Master Reset	High
OUT 1	Master Reset	High
D7-D0 Data Bus Lines	In THREE-STATE Mode. Unless CSOUT • DISTR = High or CSOUT • DOSTR = High	THREE-STATE Data (ACE to CPU) Data (CPU to ACE)

TABLE 3. ACCESSIBLE WD8250/82C50/16C450 REGISTERS

	Register Address**										
	0 DLAB=0	0 DLAB=0	1DLAB=0	2	3	4	5	6	0DLAB=1	1DLAB=1	
Bit No.	Receiver Buffer Register (Read Only)	Transmitter Holding Register (Write Only)	Interrupt Enable Register	Interrupt Identifi- cation Register	Line Control Register	MODEM Control Register	Line Status Register	MODEM Status Register	Divisor Latch (LS)	Divisor Latch (MS)	
0	Data Bit 0*	Data Bit 0*	Enable Received Data Available Interrupt (ERBFI)	"0" if Interrupt Pending	Word Length Select Bit 0 (WLS0)	Data Terminal Ready (DTR)	Data Ready (DR)	Delta Clear to Send (DCTS)	Bit 0	Bit 8	
1	Data Bit 1	Data Bit 1	Enable Trans- mitter Holding Register Empty Interrupt (ETBEI)	Interrupt ID Bit (0)	Select to Send		Overrun Error (OR)	Delta Data Set Ready (DDSR)	Bit 1	Bit 9	
2	Data Bit 2	Data Bit 2	Enable Receiver Line Status Interrupt (ELSI)	Interrupt ID Bit (1)	Number of Stop Bits (STB)	Out 1	Parity Error (PE)	Trailing Edge Ring Indicator (TERI)	Bit 2	Bit 10	
3	Data Bit 3	Data Bit 3	Enable MODEM Status Interrupt (EDSSI)	0	Parity Enable (PEN)	Out 2	Framing Error (FE)	Delta Receive Line Signal Detect (DRLSD)	Bit 3	Bit 11	
4	Data Bit 4	Data Bit 4	0	0	Even Parity Select (EPS)	ity Loop In		Clear to Send (CTS)	Bit 4	Bit 12	
5	Data Bit 5	Data Bit 5	o	0	Stick Parity			Data Set Ready (DSR)	Bit 5	Bit 13	
6	Data Bit 6	Data Bit 6	0	0	Set Break	0	Trans- mitter Shift Register Empty (TSRE)	Ring Indicator (RI)	Bit 6	Bit 14	
7	Data Bit 7	Data Bit 7	0	0	Divisor Latch Access Bit (DLAB)	0	0	Received Line Signal Detect (RLSD)	Bit 7	Bit 15	

^{**}Address 7 is a Scratch Pad Register on WD16C450; it is not accessible on WD8250 and WD82C50.

Line Control Register

Bits 0 and 1: These two bits specify the number of bits in each transmitted or received serial character. The encoding of bits 0 and 1 are as follows:

Bit 1	Bit 0	Word Length
0	0	5 bits
0	1	6 bits
1	0	7 bits
1	1	8 bits

Bit 2: This bit specifies the number of stop bits in each transmitted or received serial character. If bit 2 is logic 0, 1 Stop bit is generated or checked in the transmit or receive data, respectively. If bit 2 is a logic 1 when a 5-bit word length is selected via bits 0 and 1, 1-1/2 Stop bits are generated or checked. If bit 2 is a logic 1 when either a 6-, 7-, or 8-bit word length is selected, 2 Stop bits are generated or checked.

Bit 3: This bit is the Parity Enable bit. When bit 3 is a logic 1, a Parity bit is generated (Transmit data) or checked (Receive data) between the last data word bit and Stop bit of the serial data. (The Parity bit is used to produce an even or odd number of 1s when the data word bits and the Parity bit are summed.)

Bit 4: This bit is the Even Parity Select bit. When bit 3 is a logic 1 and bit 4 is a logic 0, an odd number of logic 1s is transmitted or checked in the data word bits and Parity bit. When bit 3 is a logic 1 and bit 4 is a logic 1, an even number of bits is transmitted or checked.

Bit 5: This bit is the Stick Parity bit. When bit 3 is a logic 1 and bit 5 is a logic 1, the Parity bit is transmitted and then detected by the receiver in the opposite state indicated by bit 4.

Bit 6: This bit is the Set Break Control bit. When bit 6 is a logic 1, the serial output (SOUT) is forced to the

Spacing (logic 0) state and remains there (until reset by a low-level bit 6) regardless of other transmitter activity. The feature enables the CPU to alert a terminal in a computer communications system.

Bit 7: This bit is the Divisor Latch Access Bit (DLAB). It must be set high (logic 1) to access the Divisor Latches of the Baud Rate Generator duirng a Read or Write operation. It must be set low (logic 0) to access the Receiver Buffer, the Transmitter Holding Register, or the Interrupt Enable Register.

ACE Programmable Baud Rate Generator

The ACE contains a programmable Baud Rate Generator capable of taking any clock input (DC to 3.1 MHz) and dividing it by any divisor from 1 to (2¹⁶ – 1). The output frequency of the Baud Generator is 16x the Baud rate. Two 8-bit latches store the divisor in a 16-bit binary format. These Divisor Latches must be loaded during initialization in order to insure desired operation of the Baud Rate Generator. Upon loading either of the Divisor Latches, a 16-bit Baud counter is immediately loaded. This prevents long counts on initial load.

Tables 4 and 5 illustrate the use of the Baud Generator with two different driving frequencies. One is referenced to a 1.8432 MHz crystal. The other is a 3.072 MHz crystal. (See following note.)

NOTE: The maximum operating frequency of the Baud Generator is 3.1 MHz.

A divisor of 1 is not allowed when using a 1.8432 MHz crystal.

A divisor of 1 or 2 is not allowed when using a $3.072\ MHz\ crystal.$

In no case should the data rate be greater than 56K Baud.

See Crystal Specifications on Page 12.

TABLE 4. BAUD RATES USING 1.8432 MHz CRYSTAL

Desired Baud Rate	Divisor Used to Generate 16x Clock	Percent Error Difference Between Desired and Actual				
50	2304	_				
75	1536					
110	1047	0.026				
134.5	857	0.058				
150	768					
300	384	_				
600	192	_				
1200	96					
1800	64	_				
2000	58	0.69				
2400	48	-				
3600	32	_				
4800	24	_				
7200	16	_				
9600	12	_				
19200	6	_				
38400	3	_				
56000	2	2.86				

TABLE 5. BAUD RATES USING 3.072 MHz CRYSTAL

Desired Baud Rate	Divisor Used to Generate 16x Clock	Percent Error Difference Between Desired and Actual		
50	3840	_		
75	2560	_		
110	1745	0.026		
134.5	1428	0.034		
150	1280	_		
300	640	_		
600	320	_		
1200	160			
1800	107	_		
2000	96	_		
2400	80			
3600	53	0.628		
4800	40			
7200	27	1.23		
9600	20	name.		
19200	10.	_		
38400	5	_		
56000	3	14.285		

Line Status Register

This 8-bit register provides status information to the CPU concerning the data transfer. Its contents are indicated in Table 3 and are described below.

Bit 0: This bit is the Receiver Data Ready (DR) indicator. Bit 0 is set to a logic 1 whenever a complete incoming character has been received and transferred into the Receiver Buffer Register. Bit 0 will be reset to a logic 0 either by the CPU reading the data in the Receiver Buffer Register or by writing a logic 0 into it from the CPU.

Bit 1: This bit is the Overrun Error (OE) indicator. Bit 1 indicates that data in the Receiver Buffer Register was not read by the CPU before the next character was transferred into the Receiver Buffer Register, thereby destroying the previous character. The OE indicator is reset whenever the CPU reads the contents of the Line Status Register.

Bit 2: This bit is the Parity Error (PE) indicator. Bit 2 indicates that the received data character does not have the correct even or odd parity, as selected by the even-parity-select bit. The PE bit is set to a logic 1 upon detection of a parity error and is reset to a logic 0 whenever the CPU reads the contents of the Line Status Register.

Bit 3: This bit is the Framing Error (FE) indicator. Bit 3 indicates that the received character did not have a valid Stop bit. Bit 3 is set to a logic 1 whenever the Stop bit following the last data bit or parity bit is detected as a zero bit (Spacing level).

Bit 4: This bit is the Break Interrupt (BI) indicator. 3it 4 is set to a logic 1 whenever the received data input is held in the Spacing (Logic 0) state for longer than a full word transmission time (that is, the total time of Start bit + data bits + Parity + Stop bits).

NOTE: Bits 1 through 4 are the error conditions that produce a Receiver Line Status interrupt whenever any of the corresponding conditions are detected.

Bit 5: This bit is the Transmitter Holding Register Empty (THRE) indicator. Bit 5 indicates that the ACE is ready to accept a new character for transmission. In addition, this bit causes the ACE to issue an interrupt to the CPU when the Transmit Holding Register Empty Interrupt enable is set high. The THRE bit is set to a logic 1 when a character is transferred from the Transmitter Holding Register into the Transmitter Shift Register. The bit is reset to logic 0 concurrently with the loading of the Transmitter Holding Register by the CPU.

Bit 6: This bit is the Transmitter Shift Register Empty (TSRE) indicator and is a read-only bit. For WD8250 and WD82C50, bit 6 is set to a logic 1 whenever the Transmitter Shift Register is idle (empty). It is reset to a logic 0 upon a data transfer from the Transmitter Holding Register to the Transmitter Shift Register. It toggles between a logic 0 and a logic 1 during multiple data transfer.

For WD16C450, bit 6 is set to a logic 1 when both transmitter registers (Transmitter Holding Register

and Transmitter Shift Register) are idle (empty). It is reset to a logic 0 upon loading of data into the Transmitter Holding Register. During a multiple data transfer, it remains in a logic 0 state (will not toggle) until the transfer is complete and both transmitter registers are empty.

Bit 7: This bit is permanently set to logic 0.

Interrupt Identification Register

The ACE has an interrupt capability that allows for complete flexibility in interfacing to all popular microprocessors presently available. In order to provide minimum software overhead during data character transfers, the ACE prioritizes interrupts into four levels. The four levels of interrupt conditions are as follows: Receiver Line Status (priority 1); Received Data Ready (priority 2); Transmitter Holding Register Empty (priority 3); and MODEM Status (priority 4).

Information indicating that a prioritized interrupt is pending and source of that interrupt is stored in the Interrupt Identification Register (refer to Table 6). This register (IIR), when addressed during chip-select time, freezes the highest priority interrupt pending and no other interrupts are acknowledged until the particular interrupt is serviced by the CPU. Its contents are indicated in Table 3 and are described below.

Bit 0: This bit can be used in either a hardwired prioritized or polled environment to indicate whether an interrupt is pending. When bit 0 is a logic 0, an interrupt is pending and the IIR contents may be used as a pointer to the appropriate interrupt service routine. When bit 0 is a logic 1, no interrupt is pending and polling (if used) continues.

Bits 1 and 2: These two bits are used to identify the highest priority interrupt pending (see Table 6).

Bits 3 through 7: These five bits are always logic 0.

Interrupt Enable Register

This 8-bit register enables the four interrupt sources of the ACE to separately activate the chip Interrupt (INTRPT) output signal. Its contents are indicated in Table 3 and are described below. It is possible to totally disable the interrupt system by resetting bits 0 through 3 of the Interrupt Enable Register. Similarly, by setting the appropriate bits of this register to a logic 1, selected interrupts can be enabled. Disabling the interrupt system inhibits the Interrupt Identification Register and the active (high) INTRPT output from the chip. All other system functions operate in their normal manner, including the setting of the Line Status and MODEM Status Registers.

Bit 0: This bit enables the Received Data Available Interrupt when set to logic 1.

Bit 1: This bit enables the Transmitter Holding Register Empty Interrupt when set to logic 1.

Bit 2: This bit enables the Receiver Line Status Interrupt when set to logic 1.

Bit 3: This bit enables the MODEM Status Interrupt when set to logic 1.

Bits 4 through 7: These four bits are always logic 0.

TABLE 6. INTERRUPT CONTROL FUNCTIONS

Interr	upt Identif Register	ication	Interrupt Set and Reset Functions				
Bit 2	Bit 1	Bit 0	Priority Level	Interrupt Flag	Interrupt Source	Interrupt Reset Control	
0	0	1	_	None	None	_	
1	1	0	Highest	Receiver Line Status	Overrun Error or Parity Error or Framing Error or Break Interrupt	Reading the Line Status Register	
1	0	0	Second	Received Receiver Data Available Data Available		Reading the Receiver Buffer Register	
0	1	0	Third	Transmitter Holding Register Empty	Transmitter Holding Register Empty	Reading the IIR Register (if source of interrupt) or Writing into the Transmitter Holding Register	
0	0	0	Fourth	MODEM Status	Clear to Send or Data Set Ready or Ring Indicator or Received Line Signal Detect	Reading the MODEM Status Register	

MODEM Control Register

This 8-bit register controls the interface either with the MODEM or data set (or a peripheral device emulating a MODEM). The contents of the MODEM Control Register are indicated in Table 3.

Bit 0: This bit controls the Data Terminal Ready (DTR) output. When bit 0 is set to a logic 1, the DTR output is forced to a logic 0. When bit 0 is reset to a logic 0, the DTR output is forced to a logic 1.

NOTE: The DTR output of the ACE may be applied to an EIA inverting line driver (such as the DS1488) to obtain the proper polarity input at the succeeding MODEM or data set.

Bit 1: This bit controls the Request to Send (RTS) output. Bit 1 affects the RTS output in a manner identical to that described above for bit 0.

Bit 2: This bit controls the Output 1 (OUT i) signal, which is an auxiliary user-designated output. Bit 2 affects the OUT 1 output in a manner identical to that described above for bit 0.

Bit 3: This bit controls the Output 2 (OUT 2) signal, which is an auxiliary user-designated output. Bit 3 affects the OUT 2 output in a manner identical to that described above for bit 0.

Bit 4: This bit provides a loopback feature for diagnostic testing of the ACE. When bit 4 is set to logic 1, the following occur: the transmitter Serial Output (SOUT) is set to a logic 1 (high) state; the receiver Serial Input

(SIN) is disconnected; the output of the Transmitter Shift Register is "looped back" into the Receiver Shift Register input; the four MODEM Control Inputs (CTS, DSR, RLSD, and RI) are disconnected; and the four MODEM Control outputs (RTS, DTR, OUT2, OUT1) are internally connected to the four MODEM Control inputs. In the diagnostic mode, data that is transmitted is immediately received. This feature allows the processor to verify the transmit- and receive-data paths of the ACE.

In the diagnostic mode, the receiver and transmitter interrupts are fully operational. The MODEM Control Interrupts are also operational but the interrupts' sources are now the lower four bits of the MODEM Control Register instead of the four MODEM Control inputs. The interrupts are still controlled by the Interrupt Enable Register.

The ACE interrupt system can be tested by writing into the lower six bits of the Line Status Register and the lower four bits of the MODEM Status Register. Setting any of these bits to a logic 1 generates the appropriate interrupt (if enabled). The resetting of these interrupts is the same as in normal ACE operation. To return to this operation, the registers must be reprogrammed for normal operation and then bit 4 must be reset to a logic 0.

Bits 5 through 7: These bits are permanently set to a logic 0.

MODEM Status Register

\\/\\/\\

This 8-bit register provides the current state of the control lines from the MODEM (or peripheral device) to the CPU. In addition to this current-state information, four bits of the MODEM Status Register provide change information. These bits are set to a logic 1 whenever a control input from the MODEM changes state. They are reset to logic 0 whenever the CPU reads the MODEM Status Register.

The contents of the MODEM Status Register are indicated in Table 3 and are described below.

Bit 0: This bit is the Delta Clear to Send (DCTS) indicator. Bit 0 indicates that the CTS input to the chip has changed state since the last time it was read by the CPU.

Bit 1: This bit is the Delta Data Set Ready (DDSR) indicator. Bit 1 indicates that the DSR input to the chip has changed state since the last time it was read by the CPU.

Bit 2: This bit is the Trailing Edge of Ring Indicator (TERI) detector. Bit 2 indicates that the $\overline{\text{RI}}$ input to the chip has changed from an On (logic 1) to an Off (logic 0) condition.

Bit 3: This bit is the Delta Received Line Signal <u>Detector</u> (DRLSD) indicator. Bit 3 indicates that the <u>RLSD</u> input to the chip has changed state.

NOTE: Whenever bit 0, 1, 2, or 3 is set to logic 1, a MODEM Status Interrupt is generated.

Bit 4: This bit is the complement of the Clear to Send (CTS) input. This bit becomes equivalent to RTS of the

MODEM contol register, if Bit 4 of the MODEM control register is set to 1.

Bit 5: This bit is the complement of the Data Set Ready (DSR) input. This bit becomes equivalent to DTR of the MODEM control register, if Bit 4 of the MODEM control register is set to 1.

Bit 6: This bit is the complement of the Ring Indicator (RI) input. This bit becomes equivalent to OUT1 of the MODEM control register, if Bit 4 of the MODEM control register is set to 1.

Bit 7: This bit is the complement of the Received Line Signal Detect (RLSD) input. This bit becomes equivalent to OUT2 of the MODEM control register, if Bit 4 of the MODEM control register is set to 1.

Typical Applications

Figures 3 and 4 show how to use the ACE chip in an 8080A system and in a microcomputer system with a high-capacity data bus.

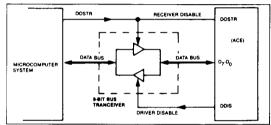


FIGURE 3. TYPICAL INTERFACE FOR A HIGH-CAPACITY DATA BUS

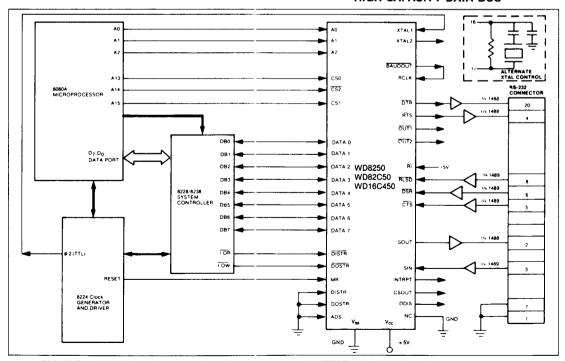


FIGURE 4. TYPICAL 8-BIT MICROPROCESSOR/RS-232 TERMINAL INTERFACE USING THE ACE

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ABSOLUTE MAXIMUM RATINGS

www.Dat

	FOWER DISSIPATION VVD6230
Temperature	WD82C50
Under Bias 0°C (32°F) to 70°C (158°F)	WD16C450
Storage Temperature	Absolute maximum ratings in
Ceramic – 65°C (– 85°F) to + 150°C (302°F)	which permanent damage may
Plastic 50°C (- 58°F) to + 125°C (257°F)	eration at these limits is not
All Input or Output Voltages	should be limited to those cond
with respect to V_{SS}	DC Operating Characteristics.

Power Dissipation WD8250	V
WD82C50	V
WD16C450	V
Absolute maximum ratings indicate limits beyond	ď
which permanent damage may occur. Continuous op	١-
eration at these limits is not intended; operation	
should be limited to those conditions specified unde	r
DC Operating Characteristics	

TABLE 7. DC OPERATING CHARACTERISTICS

 $T_A = 0$ °C (32°F) to + 70°C (158°F), $V_{CC} = +5V \pm 5\%$, $V_{SS} = 0V$, unless otherwise specified

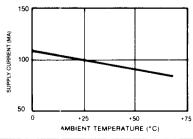
		WD8250 WD82		2C50	WD16C450			TEST	
SYMBOL	CHARACTERISTIC	MIN	MAX	MIN	MAX	MIN	MAX	UNITS	CONDITIONS
VILX	Clock Input Low Voltage	-0.5	0.8	-0.5	0.8	-0.5	0.8	٧	
V _{IHX}	Clock Input High Voltage	2.4	Vcc	2.0	Vcc	2.0	Vcc	V	
VIL	Input Low Voltage	-0.5	0.8	-0.5	0.8	-0.5	0.8	V	
V _{IH}	Input High Voltage	2.2	Vcc	2.0	Vcc	2.0	Vcc	V	
VoL	Output Low Voltage		0.45		0.4		0.4	V	$I_{OL} = 1.6$ mA on all outputs
Voh	Output High Voltage	2.4		2.4		2.4		V	$I_{OH} = -100 \mu A$
Icc	(AV) Average Power		150		20		20	mA	$V_{CC} = 5.25V$. No loads on
1	Supply Current (V _{CC})								SIN, DSR, RLSD, CTS.
1									$\overline{RI} = 2.0V$. All other in-
									puts = 0.8V. Baud rate gen-
								ļ	erator at 4MHz.Baud rate
					1				at 56K.
lıL	Input Leakage		± 10		± 10		± 10	μΑ	$V_{CC} = 5.25V$. $V_{SS} = 0V$.
									All other pins floating.
IcL	Clock Leakage		±: 10		± 10		± 10	μΑ	$V_{IN} = 0V. 5.25V.$
IDL	Data Bus Leakage		±: 10		± 10		± 10	μΑ	V _{OUT} = 0.4V
									V _{OUT} = 4.6V
									Data Bus is at High-
			ŀ						Impedance State
VILMR	MR Schmitt V _{IL}		N/A		N/A		0.8	V	
VIHMR	MR Schmitt VIH	N/A		N/A		2.0		V	

TABLE 8. CAPACITANCE

 $T_A = 25^{\circ}C (77^{\circ}F), f = 1.0MHz, V_{CC} = V_{SS} = OV$

SYMBOL	CHARACTERISTIC	WD: TYP	8250 MAX		WD82C50 WD16C450 TYP MAX		TEST CONDITIONS		
CXIN	Clock Input Capacitance	10	15	15	20	pF	fc = 1 MHz		
Схоит	Clock Output Capacitance	20	30	20	30	pF			
	Input Capacitance	6	10	6	10	рF	Unmeasured pins		
	Output Capacitance	10	20	10	20	pF	returned to V _{SS}		

Typical Supply Current vs. Temperature, Normalized



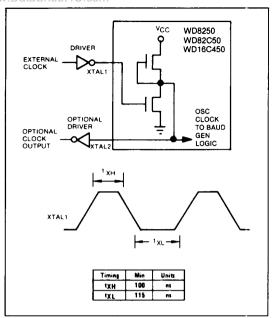


FIGURE 5. EXTERNAL CLOCK INPUT (3.1 MHz MAX.)

CRYSTAL MANUFACTURERS (Partial List)

American Time Products Division Frequency Control Products, Inc. Woodwide, New York 11377 Bliley Electric Company Erie, Pennsylvania 16508 Erie Frequency Control Calisle, Pennsylvania 17013 Q-Matic Corporation

CRYSTAL SPECIFICATIONS

Costa Mesa, California 92626

Frequency: 1.8432 MHz and 3.072 MHz

Type: Microprocessor Crystal

Temperature range: 0° C to $+70^{\circ}$ C Series resistance: 200Ω to 500Ω (1.8432 MHz) 100Ω to 200Ω (3.072 MHz)

Series resonant

Overall tolerance ± 0.01%

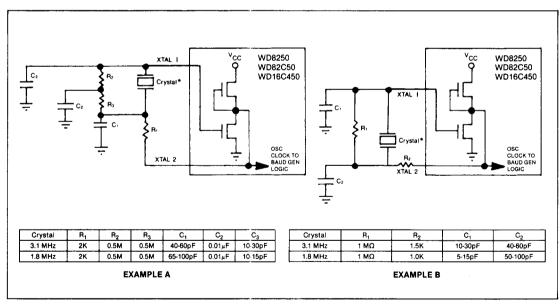


FIGURE 6. TYPICAL CRYSTAL OSCILLATOR NETWORKS
*See Crystal Specifications

AC OPERATING CHARACTERISTIC

 $T_A = 0$ °C (32°F) to +70°C (158°F), $V_{SS} = +5V \pm 5\%$

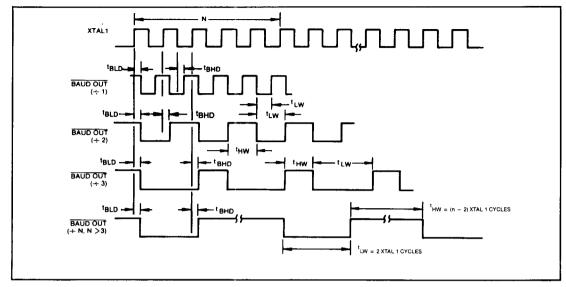


FIGURE 7. BAUD RATE GENERATOR TIMING

TABLE 9. BAUD RATE GENERATOR

SYMBOL	CHARACTERISTIC	WD8250 MIN MAX		WD82C50 MIN TYP		WD16C450 MIN MAX		UNITS	TEST CONDITIONS
N	Baud Rate Divisor	1	$(2^{16}-1)$	1	$(2^{16}-1)$	1	$(2^{16}-1)$		
	Baud Output Negative Edge Delay		250		250		125	ns	100pF Load
	Baud Output Positive Edge Delay		250		250		125	ns	100pF Load
t _{LW}	Baud Output Low Time	450		425		425		ns	100pF Load
t _{HW}	Baud Output High Time	330		330		330		ns	100pF Load

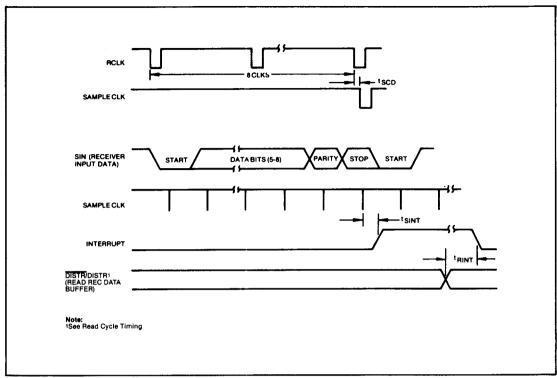


FIGURE 8. RECEIVER TIMING

TABLE 10. RECEIVER TIMING

		WD8250		WD82C50		WD16C450			TEST
SYMBOL	CHARACTERISTIC	MIN	MAX	MIN	MAX	MIN	MAX	UNITS	CONDITIONS
tsco	Delay from RCLK to		2		2		2	μS	
tsint	Sample Time Delay from Sample CLK to		2		2	1	1	RCLK	100pF Load
t _{RINT}	Set Interrupt Delay from DISTR/DISTR (RD RBR) Reset Interrupt	.250	1	.250	1	.250	1	Cycles μs	100pF Load

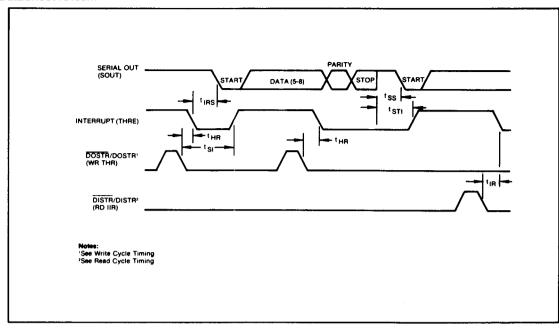


FIGURE 9. TRANSMITTER TIMING

TABLE 11. TRANSMITTER TIMING

SYMBOL	CHARACTERISTIC	WD: MIN	8250 MAX	WD8 MIN	2C50 MAX	WD16	C450 MAX	UNITS	TEST CONDITIONS
t _{HR}	Delay from DOSTR/DOSTR (WR THR) to Reset Interrupt	.250	1.0	.250	1.0		.175	μS	100pF Load
tirs	Delay from Initial INTR Reset to Transmit Start		16		16	8	24	BAUDOUT Cycles	
tsı	Delay from Initial Write to Interrupt		24		24	16	32	BAUDOUT Cycles	
tss	Delay from Stop to Next Start	.250	1	.250	1	.250	1	μS	
t _{STI}	Delay from Stop to Interrupt (THRE)		8		8		8	BAUDOUT Cycles	
tiR	Delay from DISTR/DISTR (RD IIR) to Reset Interrupt (THRE)	.250	1	.250	1		.250	μs	100pF Load

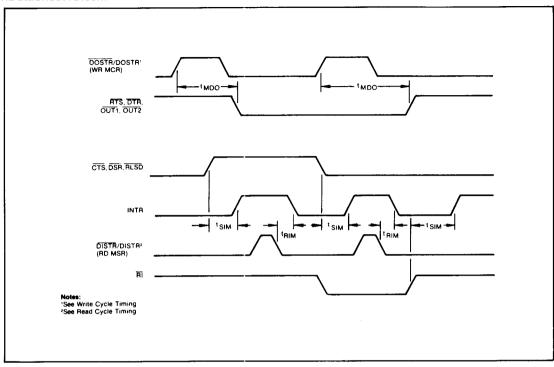


FIGURE 10. MODEM CONTROL TIMING

TABLE 12. MODEM CONTROL TIMING

SYMBOL	CHARACTERISTIC	WD:	8250 MAX	WD8 MIN	2C50 MAX	WD16	C450 MAX	UNITS	TEST CONDITIONS
t _{MDO}	Delay from DOSTR/DOSTR	.250	1	.250	1		.200	μS	100 pF Load
tsım	(WR MCR) to Output Delay to Set Interrupt from MODEM Input	.250	1	.250	1	.250	1	μS	100 pF Load
t _{RIM}	Delay to Reset Interrupt from DISTR/DISTR (RD MSR)	.250	1	.250	1		.250	μS	100 pF Load

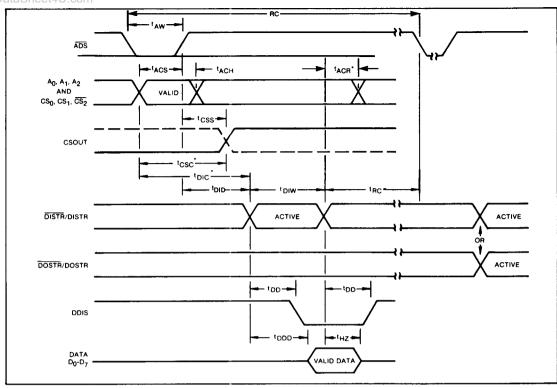


FIGURE 11. READ CYCLE TIMING

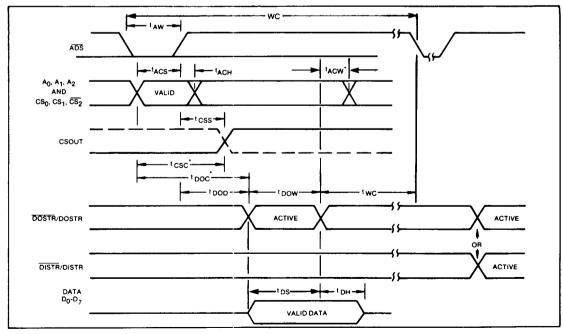


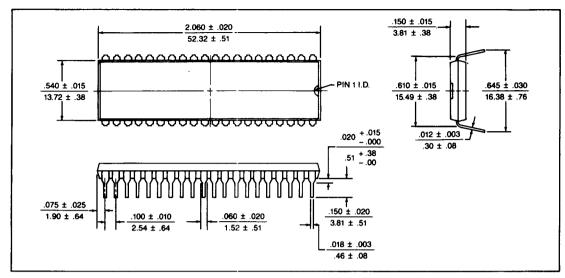
FIGURE 12. WRITE CYCLE TIMING

TABLE 13. READ/WRITE CYCLE TIMING

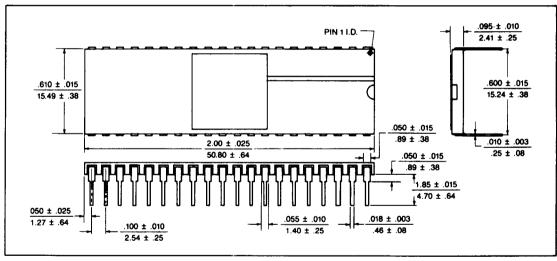
	WD8250 WD82C50 WD16C450								
SYMBOL	CHARACTERISTIC	MIN	MAX	MIN	MAX	MIN	MAX	UNITS	TEST CONDITIONS
<u> </u>			IVIAA		WAA		·MAA		
taw	Address Strobe Width	120		90		60		ns	1TTL Load
tacs	Address and Chip Select	100		110		60		ns	1TTL Load
١.	Setup Time	40		_	İ	0			4771 1
tACH	Address and Chip Select	10		0		U		ns	1TTL Load
	Hold Time		160		90				1TTL Load
tcss	CSOUT Delay from Latch	50	160	0	90			ns	1TTL Load
tDID	DISTR/DISTR Delay	50	}	"	1			ns	TITE LOad
+	DISTR/DISTR Strobe Width	300		175		125		ns	1TTL Load
t _{DIW}	Read Cycle Delay	655		1735	ļ	175		ns	1TTL Load
t _{RC}	Read Cycle =	1125		2050		360		ns	1TTL Load
10	tacs + t _{DID} + t _{DIW} + t _{RC} + 20 ns	1123		2030		300		113	THE LOAD
	DISTR/DISTR to Driver		200	ŀ	150		60	ns	1TTL Load
too	Disable Delay		200		130		00	113	TITE LOAD
topp	Delay from DISTR/DISTR		300		250		125	ns	1TTL Load
1000	to Data		000				'	,,,0	1112 2300
t _{HZ}	DISTR/DISTR to Floating	60		100		0	100	ns	1TTL Load
1172	Data Delay			''		•	'''		
tDOD	DOSTR/DOSTR Delay	20		50	ĺ			ns	1TTL Load
1000	from Latch				}				
tDOW	DOSTR/DOSTR Strobe Width	175		175		100		ns	1TTL Load
twc	Write Cycle Delay	685		1785		200		ns	1TTL Load
wč	Write Cycle =	1000		2150		360		ns	1TTL Load
	tacs + toop + toow + twc + 20 ns								
tos	Data Setup Time	toow		toow		40		ns	1TTL Load
t _{DH}	Data Hold Time	60		60		40		ns	1TTL Load
tcsc*	CSOUT Delay from Select		260		200		100	ns	1TTL Load
t _{DIC} *	DISTR/DISTR Delay	70		70		50		ns	1TTL Load
j	from Select or Address				l				
tpoc*	DOSTR/DOSTR Delay	70		70		50		ns	1TTL Load
	from Select or Address								
tACR*	Address and Chip Select	10		50	1	20		ns	1TTL Load
	Hold Time from DISTR/DISTR		1						
tacw*	Address and Chip Select	10		50		20		ns	1TTL Load
	Hold Time from DOSTR/DOSTR								. <u></u> .
t _{MR}	Master Reset Pulse Width	1.0		25		5.0		μS	1TTL Load
tхн	Duration of Clock			140		140		ns	
	HIGH Pulse								
txL	Duration of Clock			140		140		ns	External Clock
1	LOW Pulse				l]		(3.1 MHz Max.)

^{*}Only applicable when \overline{ADS} is permanently low.

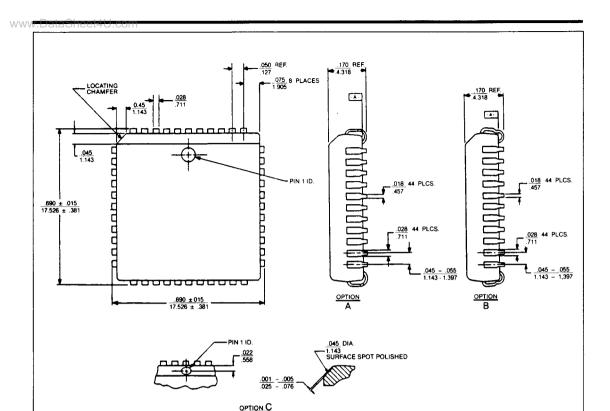
PACKAGE DIAGRAMS



40 LEAD PLASTIC "PL"



40 LEAD CERAMIC "AL"



44 LEAD PLASTIC "JM"

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