

32M x16 Mobile-DDR SDRAM

FEATURES

- 1.8V power supply, 1.8V I/O power
- Double-data-rate architecture; two data transfers per clock cycle
- Bidirectional data strobe(DQS)
- Four banks operation
- 1 /CS
- 1 CKE
- Differential clock inputs(CK and \overline{CK})
- MRS cycle with address key programs
 - CAS Latency (2, 3)
 - Burst Length (2, 4, 8, 16)
 - Burst Type (Sequential & Interleave)
 - Partial Self Refresh Type (Full, 1/2, 1/4 Array)
 - Output Driver Strength Control (Full, 1/2, 1/4, 1/8)
- Internal Temperature Compensated Self Refresh
- Deep Power Down Mode
- All inputs except data & DM are sampled at the positive going edge of the system clock(CK).
- Data I/O transactions on both edges of data strobe, DM for masking.
- Edge aligned data output, center aligned data input.
- No DLL; CK to DQS is not synchronized.
- LDM, UDM for write masking only.
- Auto refresh duty cycle
 - 7.8us for -25 to 85 °C

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Operating Frequency

| | DDR266 | DDR222 |
|-------------------------|---------------|---------------|
| Speed @CL2 ¹ | 83Mhz | 66Mhz |
| Speed @CL3 ¹ | 133Mhz | 111Mhz |

Note :
1. CAS Latency

Address configuration

| Organization | Bank | Row | Column |
|---------------------|-------------|------------|---------------|
| 32M x16 | BA0,BA1 | A0 - A12 | A0 - A9 |

- DM is internally loaded to match DQ and DQS identically.

Ordering Information

| Part No. | Max Freq. | Interface | Package |
|----------------------|--------------------------|------------------|------------------------|
| K4X51163PC-L(F)E/GC3 | 133MHz(CL=3),83MHz(CL=2) | LVCMOS | 60FBGA Pb (Pb Free) |
| K4X51163PC-L(F)E/GCA | 111MHz(CL=3),66MHz(CL=2) | | |

- L(F)E : 60FBGA Pb(Pb Free), Normal Power, Extended Temperature(-25 °C ~ 85 °C)
- L(F)G : 60FBGA Pb(Pb Free), Low Power, Extended Temperature(-25 °C ~ 85 °C)
- C3/CA : 133MHz(CL=3) / 111MHz(CL=3)

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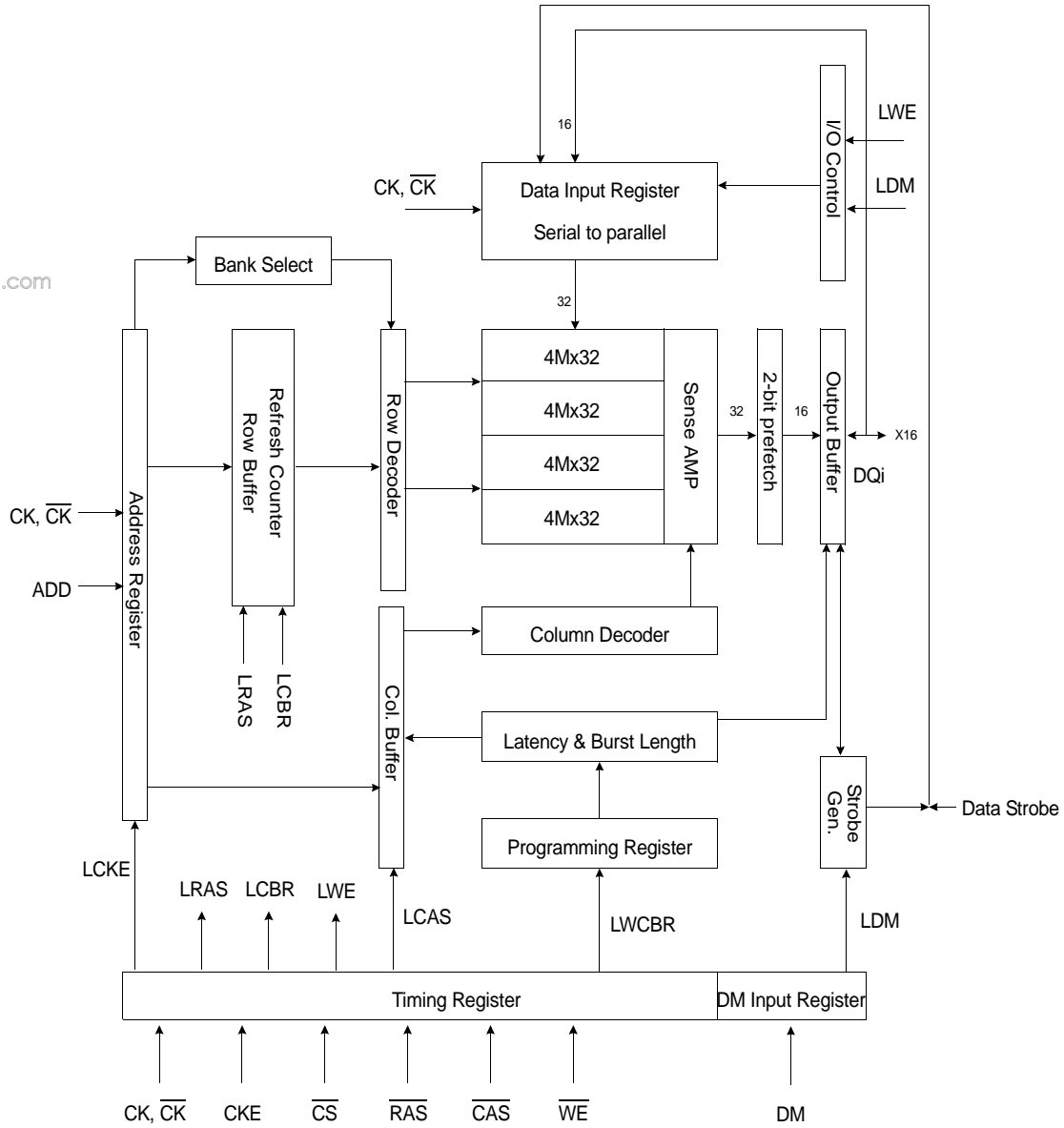


K4X51163PC - L(F)E/G

Mobile-DDR SDRAM

FUNCTIONAL BLOCK DIAGRAM

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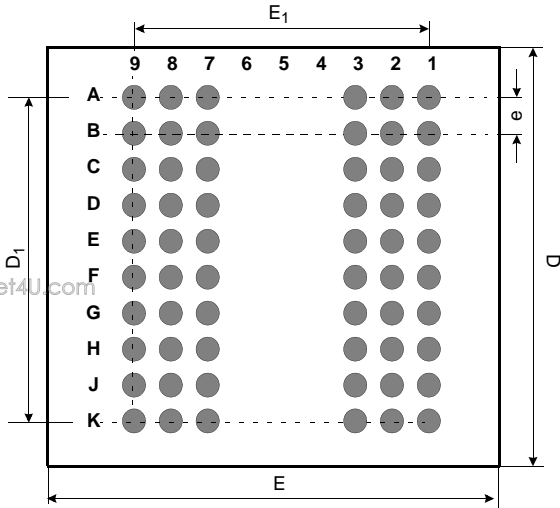
February 2006

K4X51163PC - L(F)E/G

Mobile-DDR SDRAM

Package Dimension and Pin Configuration

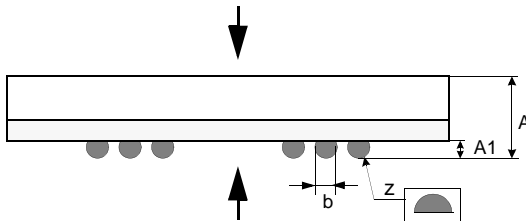
< Bottom View*1 >



< Top View*2 >

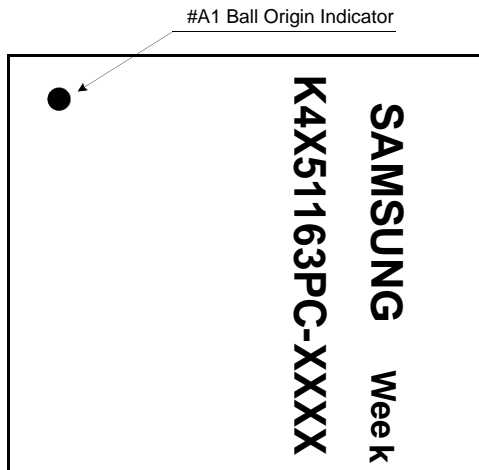
| 60Ball(6x9) FBGA | | | | | | |
|------------------|------|------|-----------------|-----------------|------------------|------------------|
| | 1 | 2 | 3 | 7 | 8 | 9 |
| A | Vss | DQ15 | Vssq | VDDq | DQ0 | VDD |
| B | VDDq | DQ13 | DQ14 | DQ1 | DQ2 | Vssq |
| C | Vssq | DQ11 | DQ12 | DQ3 | DQ4 | VDDq |
| D | VDDq | DQ9 | DQ10 | DQ5 | DQ6 | Vssq |
| E | Vssq | UDQS | DQ8 | DQ7 | LDQS | VDDq |
| F | Vss | UDM | N.C. | N.C. | LDM | VDD |
| G | CKE | CK | \overline{CK} | \overline{WE} | \overline{CAS} | \overline{RAS} |
| H | A9 | A11 | A12 | \overline{CS} | BA0 | BA1 |
| J | A6 | A7 | A8 | A10/AP | A0 | A1 |
| K | Vss | A4 | A5 | A2 | A3 | VDD |

*2: Top View



*1: Bottom View

< Top View*2 >



| Ball Name | Ball Function |
|---------------------|---------------------------|
| CK, \overline{CK} | System Differential Clock |
| \overline{CS} | Chip Select |
| CKE | Clock Enable |
| A0 ~ A12 | Address |
| BA0 ~ BA1 | Bank Select Address |
| \overline{RAS} | Row Address Strobe |
| \overline{CAS} | Column Address Strobe |
| \overline{WE} | Write Enable |
| L(U)DM | Data Input Mask |
| L(U)DQS | Data Strobe |
| DQ0 ~ 15 | Data Input/Output |
| VDD/Vss | Power Supply/Ground |
| VDDq/Vssq | Data Output Power/Ground |

[Unit:mm]

| Symbol | Min | Typ | Max |
|----------------|------|------|------|
| A | - | - | 1.0 |
| A ₁ | 0.25 | - | - |
| E | 11.4 | 11.5 | 11.6 |
| E ₁ | - | 6.4 | - |
| D | 9.9 | 10.0 | 10.1 |
| D ₁ | - | 7.2 | - |
| e | - | 0.80 | - |
| b | 0.45 | 0.50 | 0.55 |
| z | - | - | 0.10 |

Input/Output Function Description

| SYMBOL | TYPE | DESCRIPTION |
|--|--------|---|
| CK, $\overline{\text{CK}}$ | Input | Clock : CK and $\overline{\text{CK}}$ are differential clock inputs. All address and control input signals are sampled on the crossing of the positive edge of CK and negative edge of $\overline{\text{CK}}$. Internal clock signals are derived from CK/ $\overline{\text{CK}}$. |
| CKE | Input | Clock Enable : CKE HIGH activates, and CKE LOW deactivates internal clock signals, and device input buffers and output drivers. Taking CKE LOW provides PRECHARGE POWER-DOWN and SELF REFRESH operation (all banks idle), or ACTIVE POWER-DOWN (row ACTIVE in any bank). CKE is synchronous for all functions except for disabling outputs, which is achieved asynchronously. Input buffers, excluding CK, $\overline{\text{CK}}$ and CKE, are disabled during power-down and self refresh mode which are contrived for low standby power consumption. |
| $\overline{\text{CS}}$ | Input | Chip Select : $\overline{\text{CS}}$ enables (registered LOW) and disables (registered HIGH) the command decoder. All commands are masked when $\overline{\text{CS}}$ is registered HIGH. $\overline{\text{CS}}$ provides for external bank selection on systems with multiple banks. $\overline{\text{CS}}$ is considered part of the command code. |
| $\overline{\text{RAS}}$, $\overline{\text{CAS}}$, $\overline{\text{WE}}$ | Input | Command Inputs : $\overline{\text{RAS}}$, $\overline{\text{CAS}}$ and $\overline{\text{WE}}$ (along with $\overline{\text{CS}}$) define the command being entered. |
| LDM,UDM | Input | Input Data Mask : DM is an input mask signal for write data. Input data is masked when DM is sampled HIGH along with that input data during a WRITE access. DM is sampled on both edges of DQS. DM pins include dummy loading internally, to matches the DQ and DQS loading. For the x16, LDM corresponds to the data on DQ0-DQ7 ; UDM corresponds to the data on DQ8-DQ15. |
| BA0, BA1 | Input | Bank Address Inputs : BA0 and BA1 define to which bank an ACTIVE, READ, WRITE or PRECHARGE command is being applied. |
| A [n : 0] | Input | Address Inputs : Provide the row address for ACTIVE commands, and the column address and AUTO PRECHARGE bit for READ/WRITE commands, to select one location out of the memory array in the respective bank. A10 sampled during a PRECHARGE command determines whether the PRECHARGE applies to one bank (A10 LOW) or all banks (A10 HIGH). If only one bank is to be precharged, the bank is selected by BA0, BA1. The address inputs also provide the op-code during a MODE REGISTER SET command. BA0 and BA1 determines which mode register (mode register or extended mode register) is loaded during the MODE REGISTER SET command. |
| DQ | I/O | Data Input/Output : Data bus |
| LDQS,UDQS | I/O | Data Strobe : Output with read data, input with write data. Edge-aligned with read data, centered in write data. it is used to fetch write data. For the x16, LDQS corresponds to the data on DQ0-DQ7 ; UDQS corresponds to the data on DQ8-DQ15. |
| NC | - | No Connect : No internal electrical connection is present. |
| VDDQ | Supply | DQ Power Supply : 1.7V to 1.95V. |
| VSSQ | Supply | DQ Ground. |
| VDD | Supply | Power Supply : 1.7V to 1.95V. |
| VSS | Supply | Ground. |

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Functional Description

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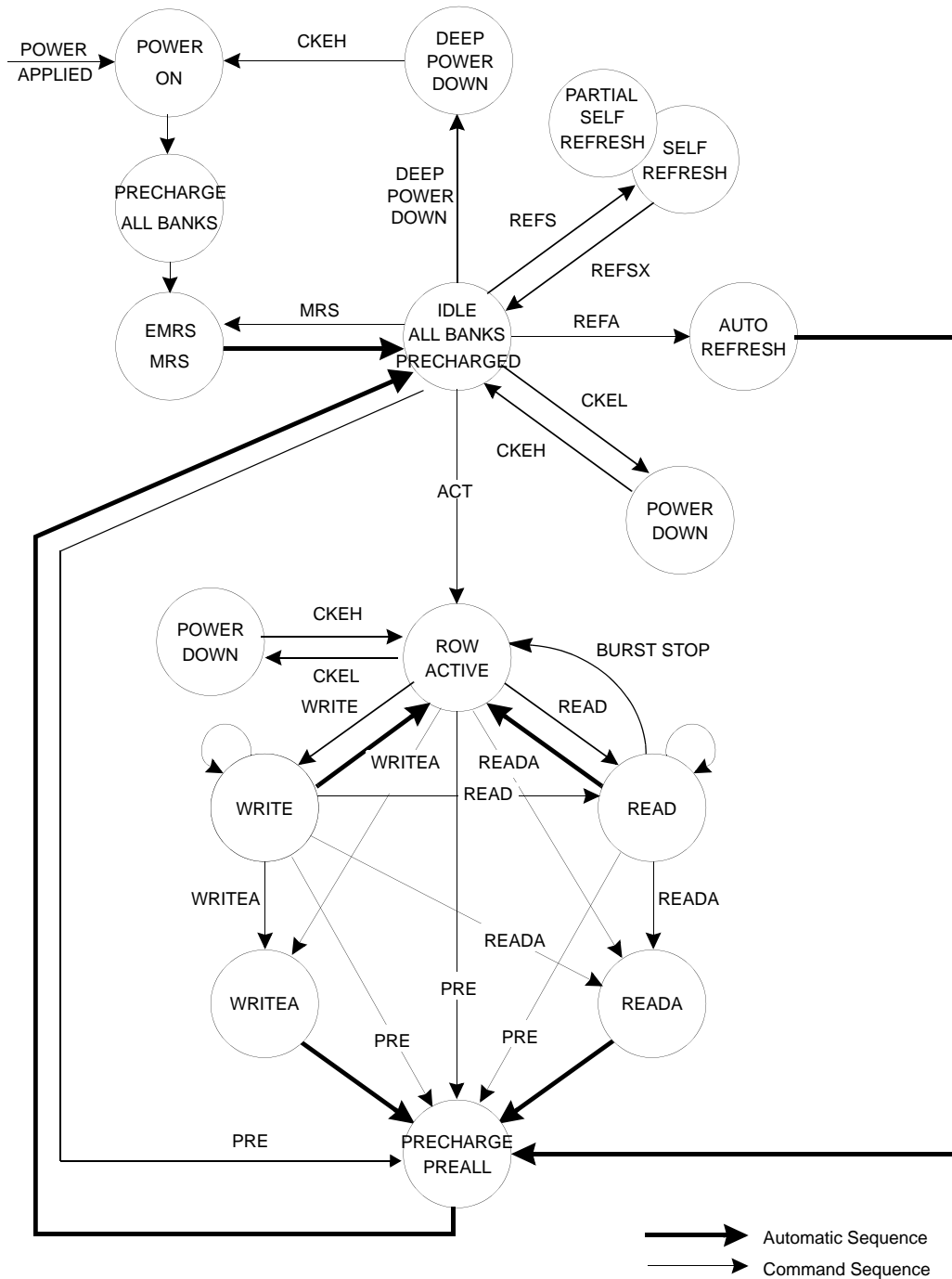


Figure.1 State diagram

Mode Register Definition

Mode Register Set(MRS)

The mode register is designed to support the various operating modes of DDR SDRAM. It includes Cas latency, addressing mode, burst length, test mode and vendor specific options to make DDR SDRAM useful for variety of applications. The default value of the mode register is not defined, therefore the mode register must be written in the power up sequence of DDR SDRAM. The mode register is written by asserting low on \overline{CS} , \overline{RAS} , \overline{CAS} and \overline{WE} (The DDR SDRAM should be in active mode with CKE already high prior to writing into the mode register). The states of address pins A0 ~ A12 and BA0, BA1 in the same cycle as \overline{CS} , \overline{RAS} , \overline{CAS} and \overline{WE} going low are written in the mode register. Two clock cycles are required to complete the write operation in the mode register. Even if the power-up sequence is finished and some read or write operation is executed afterward, the mode register contents can be changed with the same command and two clock cycles. This command must be issued only when all banks are in the idle state. If mode register is changed, extended mode register automatically is reset and come into default state. So extended mode register must be set again. The mode register is divided into various fields depending on functionality. The burst length uses A0 ~ A2, addressing mode uses A3, Cas latency(read latency from column address) uses A4 ~ A6, A7 ~ A12 is used for test mode. BA0 and BA1 must be set to low for proper MRS operation.

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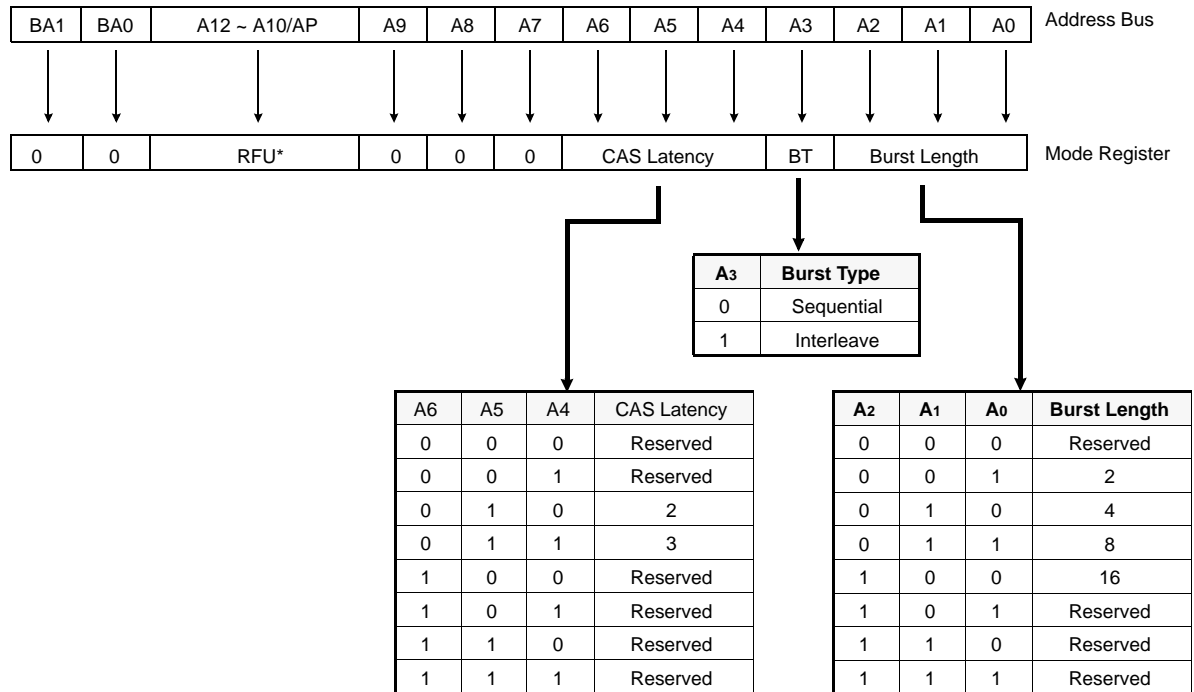


Figure.2 Mode Register Set

Note :
RFU(Reserved for future use) should stay "0" during MRS cycle

Burst address ordering for burst length

| Burst Length | Starting Address (A3, A2, A1, A0) | Sequential Mode | Interleave Mode |
|--------------|-----------------------------------|--|--|
| 2 | xxx0 | 0, 1 | 0, 1 |
| | xxx1 | 1, 0 | 1, 0 |
| 4 | xx00 | 0, 1, 2, 3 | 0, 1, 2, 3 |
| | xx01 | 1, 2, 3, 0 | 1, 0, 3, 2 |
| | xx10 | 2, 3, 0, 1 | 2, 3, 0, 1 |
| | xx11 | 3, 0, 1, 2 | 3, 2, 1, 0 |
| 8 | x000 | 0, 1, 2, 3, 4, 5, 6, 7 | 0, 1, 2, 3, 4, 5, 6, 7 |
| | x001 | 1, 2, 3, 4, 5, 6, 7, 0 | 1, 0, 3, 2, 5, 4, 7, 6 |
| | x010 | 2, 3, 4, 5, 6, 7, 0, 1 | 2, 3, 0, 1, 6, 7, 4, 5 |
| | x011 | 3, 4, 5, 6, 7, 0, 1, 2 | 3, 2, 1, 0, 7, 6, 5, 4 |
| | x100 | 4, 5, 6, 7, 0, 1, 2, 3 | 4, 5, 6, 7, 0, 1, 2, 3 |
| | x101 | 5, 6, 7, 0, 1, 2, 3, 4 | 5, 4, 7, 6, 1, 0, 3, 2 |
| | x110 | 6, 7, 0, 1, 2, 3, 4, 5 | 6, 7, 4, 5, 2, 3, 0, 1 |
| | x111 | 7, 0, 1, 2, 3, 4, 5, 6 | 7, 6, 5, 4, 3, 2, 1, 0 |
| 16 | 0000 | 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15 | 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15 |
| | 0001 | 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 0 | 1, 0, 3, 2, 5, 4, 7, 6, 9, 8, 11, 10, 13, 12, 15, 14 |
| | 0010 | 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 0, 1 | 2, 3, 0, 1, 6, 7, 4, 5, 10, 11, 8, 9, 14, 15, 12, 13 |
| | 0011 | 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 0, 1, 2 | 3, 2, 1, 0, 7, 6, 5, 4, 11, 10, 9, 8, 15, 14, 13, 12 |
| | 0100 | 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 0, 1, 2, 3 | 4, 5, 6, 7, 0, 1, 2, 3, 12, 13, 14, 15, 8, 9, 10, 11 |
| | 0101 | 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 0, 1, 2, 3, 4 | 5, 4, 7, 6, 1, 0, 3, 2, 13, 12, 15, 14, 9, 8, 11, 10 |
| | 0110 | 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 0, 1, 2, 3, 4, 5 | 6, 7, 4, 5, 2, 3, 0, 1, 14, 15, 12, 13, 10, 11, 8, 9 |
| | 0111 | 7, 8, 9, 10, 11, 12, 13, 14, 15, 0, 1, 2, 3, 4, 5, 6 | 7, 6, 5, 4, 3, 2, 1, 0, 15, 14, 13, 12, 11, 10, 9, 8 |
| | 1000 | 8, 9, 10, 11, 12, 13, 14, 15, 0, 1, 2, 3, 4, 5, 6, 7 | 8, 9, 10, 11, 12, 13, 14, 15, 0, 1, 2, 3, 4, 5, 6, 7 |
| | 1001 | 9, 10, 11, 12, 13, 14, 15, 0, 1, 2, 3, 4, 5, 6, 7, 8 | 9, 8, 11, 10, 13, 12, 15, 14, 1, 0, 3, 2, 5, 4, 7, 6 |
| | 1010 | 10, 11, 12, 13, 14, 15, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9 | 10, 11, 8, 9, 14, 15, 12, 13, 2, 3, 0, 1, 6, 7, 4, 5 |
| | 1011 | 11, 12, 13, 14, 15, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 | 11, 10, 9, 8, 15, 14, 13, 12, 3, 2, 1, 0, 7, 6, 5, 4 |
| | 1100 | 12, 13, 14, 15, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11 | 12, 13, 14, 15, 8, 9, 10, 11, 4, 5, 6, 7, 0, 1, 2, 3 |
| | 1101 | 13, 14, 15, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12 | 13, 12, 15, 14, 9, 8, 11, 10, 5, 4, 7, 6, 1, 0, 3, 2 |
| | 1110 | 14, 15, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13 | 14, 15, 12, 13, 10, 11, 8, 9, 6, 7, 4, 5, 2, 3, 0, 1 |
| | 1111 | 15, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14 | 15, 14, 13, 12, 11, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, 0 |

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Extended Mode Register Set(EMRS)

The extended mode register is designed to support partial array self refresh or driver strength control. EMRS cycle is not mandatory and the EMRS command needs to be issued only when either PASR or DS is used. The default state without EMRS command issued is half driver strength, and Full array refreshed. The extended mode register is written by asserting low on \overline{CS} , \overline{RAS} , \overline{CAS} , \overline{WE} and high on BA1, low on BA0(The DDR SDRAM should be in all bank precharge with CKE already high prior to writing into the extended mode register). The state of address pins A0 ~ A12 in the same cycle as \overline{CS} , \overline{RAS} , \overline{CAS} and \overline{WE} going low is written in the extended mode register. Two clock cycles are required to complete the write operation in the extended mode register. Even if the power-up sequence is finished and some read or write operations is executed afterward, the mode register contents can be changed with the same command and two clock cycles. But this command must be issued only when all banks are in the idle state. A0 - A2 are used for partial array self refresh and A5 - A6 are used for driver strength control. "High" on BA1 and "Low" on BA0 are used for EMRS. All the other address pins except A0,A1,A2,A5,A6, BA1, BA0 must be set to low for proper EMRS operation. Refer to the table for specific codes.

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Extended MRS for PASR(Partial Array Self Refresh) & DS(Driver Strength Control)

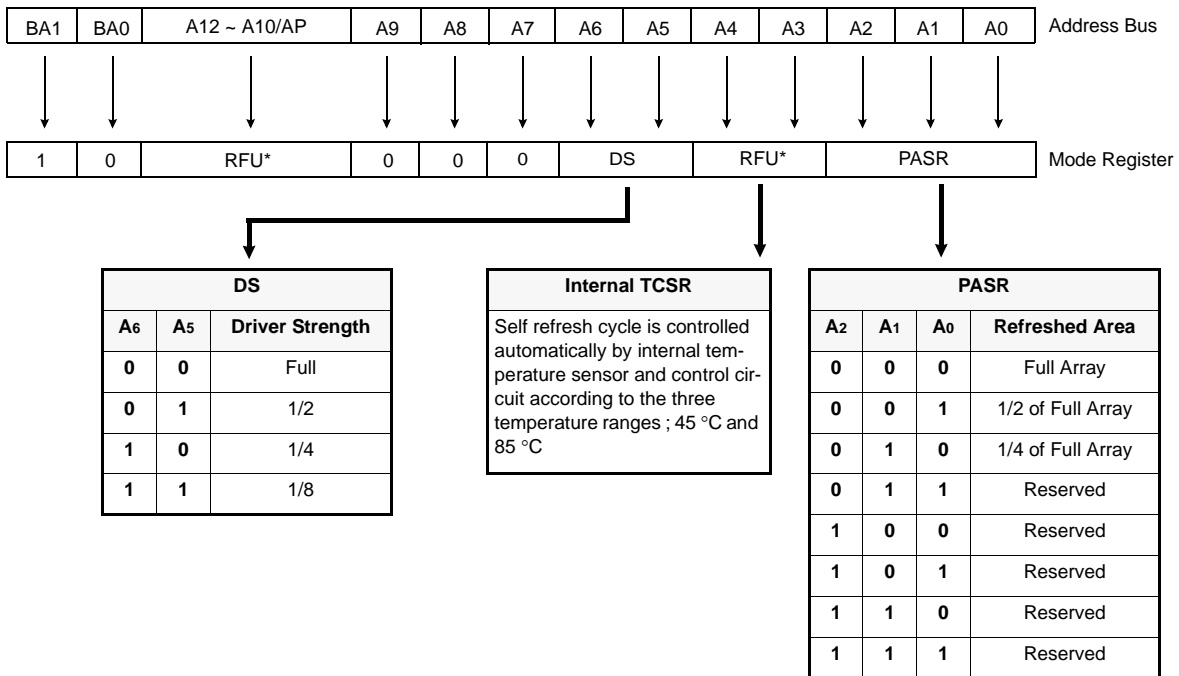


Figure.3 Extended Mode Register Set

Note :
RFU(Reserved for future use) should stay "0" during EMRS cycle

Internal Temperature Compensated Self Refresh (TCSR)

Note :

1. In order to save power consumption, Mobile DDR SDRAM includes the internal temperature sensor and control units to control the self refresh cycle automatically according to the three temperature ranges ; 45 °C and 85 °C.
2. If the EMRS for external TCSR is issued by the controller, this EMRS code for TCSR is ignored.
3. It has +/- 5 °C tolerance.

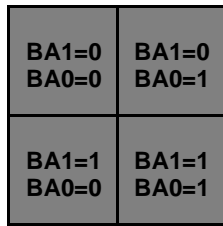
| Temperature Range | Self Refresh Current (IDD6) | | | | | | Unit |
|---------------------|-----------------------------|-----------|-----------|------------|-----------|-----------|------|
| | - E | | | - G | | | |
| | Full Array | 1/2 Array | 1/4 Array | Full Array | 1/2 Array | 1/4 Array | |
| 45 °C ⁺³ | 300 | 270 | 255 | 250 | 220 | 205 | uA |
| 85 °C | 600 | 500 | 450 | 500 | 400 | 350 | |

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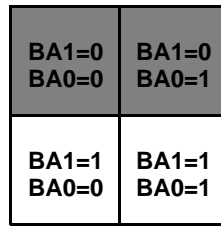
Partial Array Self Refresh (PASR)

Note :

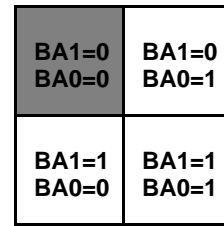
1. In order to save power consumption, Mobile-DDR SDRAM includes PASR option.
2. Mobile-DDR SDRAM supports three kinds of PASR in self refresh mode; Full array, 1/2 Array, 1/4 Array.



- Full Array



- 1/2 Array



- 1/4 Array



Partial Self Refresh Area

Figure.4 EMRS code and TCSR , PASR

Absolute maximum ratings

| Parameter | Symbol | Value | Unit |
|--|------------------------------------|------------|------|
| Voltage on any pin relative to V _{SS} | V _{IN} , V _{OUT} | -0.5 ~ 2.7 | V |
| Voltage on V _{DD} supply relative to V _{SS} | V _{DD} | -0.5 ~ 2.7 | V |
| Voltage on V _{DDQ} supply relative to V _{SS} | V _{DDQ} | -0.5 ~ 2.7 | V |
| Storage temperature | T _{STG} | -55 ~ +150 | °C |
| Power dissipation | P _D | 1.0 | W |
| Short circuit current | I _{OS} | 50 | mA |

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Note
 Permanent device damage may occur if ABSOLUTE MAXIMUM RATINGS are exceeded.
 Functional operation should be restricted to recommend operation condition.
 Exposure to higher than recommended voltage for extended periods of time could affect device reliability.

DC Operating Conditions

Recommended operating conditions(Voltage referenced to V_{SS}=0V, T_c = -25°C to 85°C)

| Parameter | Symbol | Min | Max | Unit | Note |
|---|----------------------|------------|------------|------|--------------------------|
| Supply voltage(for device with a nominal VDD of 1.8V) | VDD | 1.7 | 1.95 | V | 1 |
| I/O Supply voltage | VDDQ | 1.7 | 1.95 | V | 1 |
| Input logic high voltage | V _{IH} (DC) | 0.7 x VDDQ | VDDQ+0.3 | V | 2 |
| Input logic low voltage | V _{IL} (DC) | -0.3 | 0.3 x VDDQ | V | 2 |
| Output logic high voltage | V _{OH} (DC) | 0.9 x VDDQ | - | V | I _{OH} = -0.1mA |
| Output logic low voltage | V _{OL} (DC) | - | 0.1 x VDDQ | V | I _{OL} = 0.1mA |
| Input leakage current | I _I | -2 | 2 | uA | |
| Output leakage current | I _{OZ} | -5 | 5 | uA | |

Note :

- Under all conditions, VDDQ must be less than or equal to VDD.
- These parameters should be tested at the pin on actual components and may be checked at either the pin or the pad in simulation.

DC CHARACTERISTICS

Recommended operating conditions (Voltage referenced to V_{SS} = 0V, T_c = -25 to 85°C)

| Parameter | Symbol | Test Condition | DDR266 | DDR222 | Unit | | |
|---|--------------------|---|-------------|------------|------|------------------|-----|
| Operating Current (One Bank Active) | IDD0 | t _{RC} = t _{RCmin} ; t _{CK} = t _{CKmin} ; CKE is HIGH; CS is HIGH between valid commands; address inputs are SWITCHING; data bus inputs are STABLE | 80 | 70 | mA | | |
| Precharge Standby Current in power-down mode | IDD2P | all banks idle, CKE is LOW; CS is HIGH, t _{CK} = t _{CKmin} ; address and control inputs are SWITCHING; data bus inputs are STABLE | 0.3 | | mA | | |
| | IDD2PS | all banks idle, CKE is LOW; \overline{CS} is HIGH, CK = LOW, \overline{CK} = HIGH; address and control inputs are SWITCHING; data bus inputs are STABLE | 0.3 | | | | |
| Precharge Standby Current in non power-down mode | IDD2N | all banks idle, CKE is HIGH; \overline{CS} is HIGH, t _{CK} = t _{CKmin} ;address and control inputs are SWITCHING; data bus inputs are STABLE | 12 | 10 | mA | | |
| | IDD2NS | all banks idle, CKE is HIGH; \overline{CS} is HIGH, CK = LOW, \overline{CK} = HIGH; address and control inputs are SWITCHING; data bus inputs are STABLE | 8 | 7 | | | |
| Active Standby Current in power-down mode | IDD3P | one bank active, CKE is LOW; \overline{CS} is HIGH, t _{CK} = t _{CKmin} ;address and control inputs are SWITCHING; data bus inputs are STABLE | 6 | | mA | | |
| | IDD3PS | one bank active, CKE is LOW; \overline{CS} is HIGH, CK = LOW, \overline{CK} = HIGH;address and control inputs are SWITCHING; data bus inputs are STABLE | 3 | | | | |
| Active Standby Current in non power-down mode (One Bank Active) | IDD3N | one bank active, CKE is HIGH; \overline{CS} is HIGH, t _{CK} = t _{CKmin} ;address and control inputs are SWITCHING; data bus inputs are STABLE | 25 | 20 | mA | | |
| | IDD3NS | one bank active, CKE is HIGH; \overline{CS} is HIGH, CK = LOW, \overline{CK} = HIGH; address and control inputs are SWITCHING; data bus inputs are STABLE | 20 | 15 | | | |
| Operating Current (Burst Mode) | IDD4R | one bank active; BL = 4; CL = 3; t _{CK} = t _{CKmin} ; continuous read bursts; I _{OUT} = 0 mA address inputs are SWITCHING; 50% data change each burst transfer | 115 | 95 | mA | | |
| | IDD4W | one bank active; BL = 4; t _{CK} = t _{CKmin} ; continuous write bursts;address inputs are SWITCHING; 50% data change each burst transfer | 100 | 90 | | | |
| Refresh Current | IDD5 | t _{RC} = t _{RFCmin} ; t _{CK} = t _{CKmin} ; burst refresh; CKE is HIGH;address and control inputs are SWITCHING; data bus inputs are STABLE | 150 | 135 | mA | | |
| Self Refresh Current | IDD6 | CKE is LOW; t _{CK} = t _{CKmin} ; Extended Mode Register set to all 0's; address and control inputs are STABLE; data bus inputs are STABLE | TCSR | | °C | | |
| | | | -E | Full Array | | 45 ⁺¹ | 85 |
| | | | | 1/2 Array | | 300 | 600 |
| | | | | 1/4 Array | | 270 | 500 |
| | | | -G | Full Array | | 255 | 450 |
| | | | | 1/2 Array | | 250 | 500 |
| 1/4 Array | 220 | 400 | | | | | |
| Deep Power Down Current | IDD8 ^{*2} | Address and control inputs are STABLE; data bus inputs are STABLE | 10 | | uA | | |

Note :

- It has +/- 5°C tolerance.
- DPD(Deep Power Down) function is an optional feature, and it will be enabled upon request.
Please contact Samsung for more information.
- IDD specifications are tested after the device is properly initialized.
- Input slew rate is 1V/ns.
- Definitions for IDD: LOW is defined as V_{IN} ≤ 0.1 * VDDQ ;
HIGH is defined as V_{IN} ≥ 0.9 * VDDQ ;
STABLE is defined as inputs stable at a HIGH or LOW level ;
SWITCHING is defined as: - address and command: inputs changing between HIGH and LOW once per two clock cycles ;
- data bus inputs: DQ changing between HIGH and LOW once per clock cycle; DM and DQS are STABLE.



AC Operating Conditions & Timing Specification

| Parameter/Condition | Symbol | Min | Max | Unit | Note |
|--|----------------------|------------------------|------------------------|------|------|
| Input High (Logic 1) Voltage, all inputs | V _{IH} (AC) | 0.8 x V _{DDQ} | V _{DDQ} +0.3 | V | 1 |
| Input Low (Logic 0) Voltage, all inputs | V _{IL} (AC) | -0.3 | 0.2 x V _{DDQ} | V | 1 |
| Input Crossing Point Voltage, CK and $\overline{\text{CK}}$ inputs | V _{IX} (AC) | 0.4 x V _{DDQ} | 0.6 x V _{DDQ} | V | 2 |

Note :

1. These parameters should be tested at the pin on actual components and may be checked at either the pin or the pad in simulation.
2. The value of V_{IX} is expected to equal 0.5*V_{DDQ} of the transmitting device and must track variations in the DC level of the same.

AC Timing Parameters & Specifications

| Parameter | Symbol | DDR266 | | DDR222 | | Unit | Note |
|---|--------|--------|----------|--------|----------|--------|--------|
| | | Min | Max | Min | Max | | |
| Clock cycle time | CL=2 | tCK | 12.0 | | 15.0 | | ns |
| | CL=3 | | 7.5 | | 9.0 | | |
| Row cycle time | tRC | | 67.5 | | 81 | | ns |
| Row active time | tRAS | | 45 | 70,000 | 54 | 70,000 | ns |
| RAS to CAS delay | tRCD | | 22.5 | | 27 | | ns |
| Row precharge time | tRP | | 22.5 | | 27 | | ns |
| Row active to Row active delay | tRRD | | 15 | | 15 | | ns |
| Write recovery time | tWR | | 15 | | 15 | | ns |
| Last data in to Active delay | tDAL | | 2tCK+tRP | | 2tCK+tRP | | - 2 |
| Last data in to Read command | tCDLR | | 1 | | 1 | | tCK |
| Col. address to Col. address delay | tCCD | | 1 | | 1 | | tCK |
| Clock high level width | tCH | | 0.45 | 0.55 | 0.45 | 0.55 | tCK |
| Clock low level width | tCL | | 0.45 | 0.55 | 0.45 | 0.55 | tCK |
| DQ Output data access time from CK/CK | CL=2 | tAC | 2 | 8 | 2.5 | 8 | ns |
| | CL=3 | | 2 | 6 | 2.5 | 6 | |
| DQS Output data access time from CK/CK | CL=2 | tDQSK | 2 | 8 | 2.5 | 8 | ns |
| | CL=3 | | 2 | 6 | 2.5 | 6 | |
| Data strobe edge to output data edge | tDQSQ | | | 0.6 | | 0.7 | ns |
| Read Preamble | CL=2 | tRPRE | 0.5 | 1.1 | 0.5 | 1.1 | tCK |
| | CL=3 | | 0.9 | 1.1 | 0.9 | 1.1 | |
| Read Postamble | tRPST | | 0.4 | 0.6 | 0.4 | 0.6 | tCK |
| CK to valid DQS-in | tDQSS | | 0.75 | 1.25 | 0.75 | 1.25 | tCK |
| DQS-in setup time | tWPRES | | 0 | | 0 | | ns 4 |
| DQS-in hold time | tWPREH | | 0.25 | | 0.25 | | tCK |
| DQS-in high level width | tDQSH | | 0.4 | 0.6 | 0.4 | 0.6 | tCK |
| DQS-in low level width | tDQSL | | 0.4 | 0.6 | 0.4 | 0.6 | tCK |
| DQS falling edge to CK setup time | tDSS | | 0.2 | | 0.2 | | tCK |
| DQS falling edge hold time from CK | tDSH | | 0.2 | | 0.2 | | tCK |
| DQS-in cycle time | tDSC | | 0.9 | 1.1 | 0.9 | 1.1 | tCK |
| Address and Control Input setup time | tIS | | 1.3 | | 1.5 | | ns 1 |
| Address and Control Input hold time | tIH | | 1.3 | | 1.5 | | ns 1 |
| Address & Control input pulse width | tIPW | | 2.6 | | 3.0 | | 1 |
| DQ & DM setup time to DQS | tDS | | 0.8 | | 1.1 | | ns 5,6 |
| DQ & DM hold time to DQS | tDH | | 0.8 | | 1.1 | | ns 5,6 |
| DQ & DM input pulse width | tDIPW | | 1.8 | | 2.4 | | ns |
| DQ & DQS low-impedence time from CK/CK | tLZ | | 1.0 | | 1.0 | | ns |
| DQ & DQS high-impedence time from CK/CK | tHZ | | | 6.0 | | 7.0 | ns |
| DQS write postamble time | tWPST | | 0.4 | 0.6 | 0.4 | 0.6 | tCK |
| DQS write preamble time | tWPRE | | 0.25 | | 0.25 | | tCK |

| Parameter | Symbol | DDR266 | | DDR222 | | Unit | Note |
|--|--------|---------------------|------|---------------------|-----|------|------|
| | | Min | Max | Min | Max | | |
| Refresh interval time | tREF | | 64 | | 64 | ms | |
| Mode register set cycle time | tMRD | 2 | | 2 | | tCK | |
| Power down exit time | tPDEX | 1*tCK +tIS | | 1*tCK +tIS | | ns | |
| CKE min. pulse width(high and low pulse width) | tCKE | 2 | | 2 | | tCK | |
| Auto refresh cycle time | tRFC | 80 | | 90 | | ns | 7 |
| Exit self refresh to active command | tXSR | 120 | | 120 | | ns | |
| Data hold from DQS to earliest DQ edge | tQH | tHPmin - tQHS | | tHPmin - tQHS | | ns | |
| Data hold skew factor | tQHS | | 0.75 | | 1.0 | ns | |
| Clock half period | tHP | tCLmin or tCHmin | | tCLmin or tCHmin | | ns | |

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Note :

1. Input Setup/Hold Slew Rate Derating

| Input Setup/Hold Slew Rate (V/ns) | Δt_{IS} (ps) | Δt_{IH} (ps) |
|--------------------------------------|-------------------------|-------------------------|
| 1.0 | 0 | 0 |
| 0.8 | +50 | +50 |
| 0.6 | +100 | +100 |

This derating table is used to increase t_{IS}/t_{IH} in the case where the input slew rate is below 1.0V/ns.

2. Minimum 3CLK of $t_{DAL}(= t_{WR} + t_{RP})$ is required because it need minimum 2CLK for t_{WR} and minimum 1CLK for t_{RP} .

3. $t_{AC}(\text{min})$ value is measured at the high $V_{dd}(1.95V)$ and cold temperature(-25°C).

$t_{AC}(\text{max})$ value is measured at the low $V_{dd}(1.7V)$ and hot temperature(85°C).

t_{AC} is measured in the device with half driver strength and under the AC output load condition (Fig.7 in next Page).

4. The specific requirement is that DQS be valid(High or Low) on or before this CK edge. The case shown(DQS going from High_Z to logic Low) applies when no writes were previously in progress on the bus. If a previous write was in progress, DQS could be High at this time, depending on t_{DQSS} .

5. I/O Setup/Hold Slew Rate Derating

| I/O Setup/Hold Slew Rate (V/ns) | Δt_{DS} (ps) | Δt_{DH} (ps) |
|------------------------------------|-------------------------|-------------------------|
| 1.0 | 0 | 0 |
| 0.8 | +75 | +75 |
| 0.6 | +150 | +150 |

This derating table is used to increase t_{DS}/t_{DH} in the case where the I/O slew rate is below 1.0V/ns.

6. I/O Delta Rise/Fall Rate(1/slew-rate) Derating

| Delta Rise/Fall Rate (ns/V) | Δt_{DS} (ps) | Δt_{DH} (ps) |
|--------------------------------|-------------------------|-------------------------|
| 0 | 0 | 0 |
| ± 0.25 | +50 | +50 |
| ± 0.5 | +100 | +100 |

This derating table is used to increase t_{DS}/t_{DH} in the case where the DQ and DQS slew rates differ. The Delta Rise/Fall Rate is calculated as $1/\text{SlewRate1}-1/\text{SlewRate2}$. For example, if slew rate 1 = 1.0V/ns and slew rate 2 = 0.8V/ns, then the Delta Rise/Fall Rate = -0.25ns/V.

7. Maximum burst refresh cycle : 8

AC Operating Test Conditions($V_{DD} = 1.7V$ to $1.95V$, $T_c = -25$ to $85^\circ C$)

| Parameter | Value | Unit |
|---|---|------|
| AC input levels (V_{ih}/V_{il}) | $0.8 \times V_{DDQ} / 0.2 \times V_{DDQ}$ | V |
| Input timing measurement reference level | $0.5 \times V_{DDQ}$ | V |
| Input signal minimum slew rate | 1.0 | V/ns |
| Output timing measurement reference level | $0.5 \times V_{DDQ}$ | V |
| Output load condition | See Figure.7 | |

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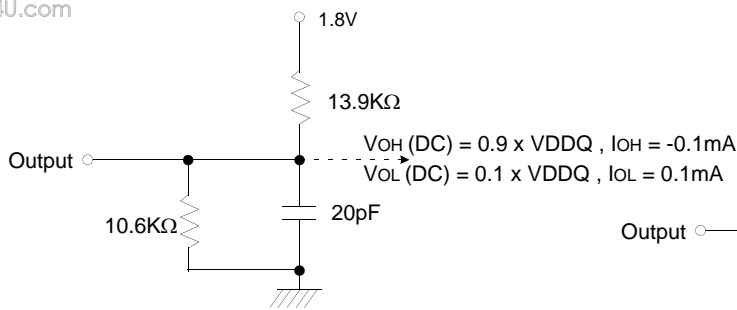


Figure.6 DC Output Load Circuit

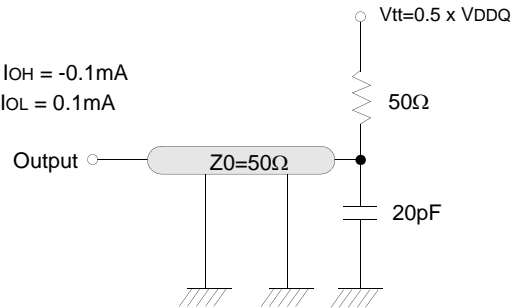


Figure.7 AC Output Load Circuit

Input/Output Capacitance($V_{DD}=1.8$, $V_{DDQ}=1.8V$, $T_c = 25^\circ C$, $f=1MHz$)

| Parameter | Symbol | Min | Max | Unit |
|---|--------|-----|-----|------|
| Input capacitance (A0 ~ A12, BA0 ~ BA1, \overline{CKE} , \overline{CS} , \overline{RAS} , \overline{CAS} , \overline{WE}) | CIN1 | 1.5 | 3.0 | pF |
| Input capacitance(\overline{CK} , \overline{CK}) | CIN2 | 1.5 | 3.5 | pF |
| Data & DQS input/output capacitance | COUT | 2.0 | 4.5 | pF |
| Input capacitance(DM) | CIN3 | 2.0 | 4.5 | pF |

AC Overshoot/Undershoot Specification for Address & Control Pins

| Parameter | Specification |
|--|---------------|
| Maximum peak Amplitude allowed for overshoot area | 0.9V |
| Maximum peak Amplitude allowed for undershoot area | 0.9V |
| Maximum overshoot area above VDD | 3V-ns |
| Maximum undershoot area below VSS | 3V-ns |

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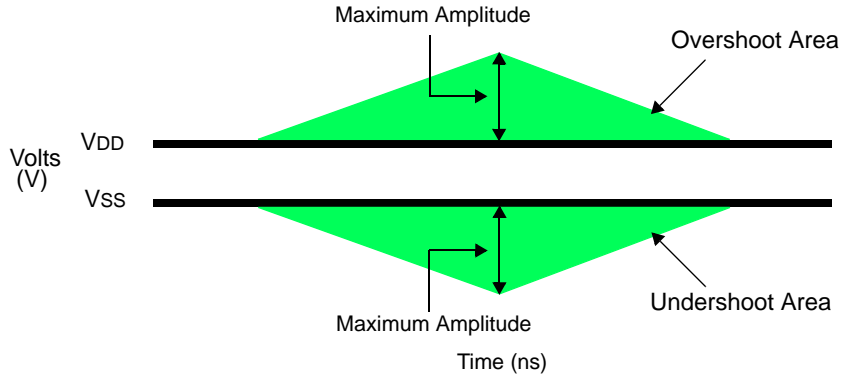


Figure.8 AC Overshoot and Undershoot Definition for Address and Control Pins

AC Overshoot/Undershoot Specification for CLK, DQ, DQS and DM Pins

| Parameter | Specification |
|--|---------------|
| Maximum peak Amplitude allowed for overshoot area | 0.9V |
| Maximum peak Amplitude allowed for undershoot area | 0.9V |
| Maximum overshoot area above VDDQ | 3V-ns |
| Maximum undershoot area below VSSQ | 3V-ns |

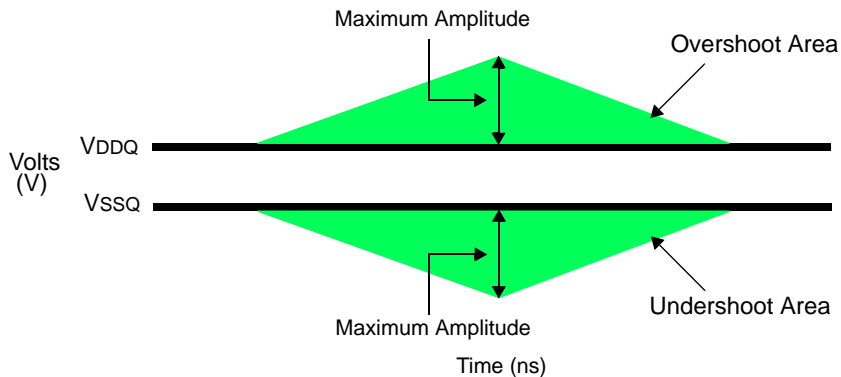


Figure.9 AC Overshoot and Undershoot Definition for CLK, DQ, DQS and DM Pins

Command Truth Table(V=Valid, X=Don't Care, H=Logic High, L=Logic Low)

| COMMAND | | CKEn-1 | CKEn | \overline{CS} | \overline{RAS} | \overline{CAS} | \overline{WE} | BA0,1 | A10/AP | A12,A11, A9 ~ A0 | Note |
|----------------------------------|------------------------|--------|------|-----------------|------------------|------------------|-----------------|---------|-------------|------------------------|------|
| Register | Mode Register Set | H | X | L | L | L | L | OP CODE | | | 1, 2 |
| Refresh | Auto Refresh | H | H | L | L | L | H | X | | | 3 |
| | Entry | | L | | | | | | | | 3 |
| | Self Refresh | L | H | L | H | H | H | X | | | 3 |
| | | | | Exit | H | X | X | | | | X |
| Bank Active & Row Addr. | | H | X | L | L | H | H | V | Row Address | | |
| Read & Column Address | Auto Precharge Disable | H | X | L | H | L | H | V | L | Column Address (A0~A9) | 4 |
| | Auto Precharge Enable | | | | | | | | H | | 4 |
| Write & Column Address | Auto Precharge Disable | H | X | L | H | L | L | V | L | Column Address (A0~A9) | 4 |
| | Auto Precharge Enable | | | | | | | | H | | 4, 6 |
| Deep Power Down | Entry | H | L | L | H | H | L | X | | | |
| | Exit | L | H | H | X | X | X | | | | |
| Burst Stop | | H | X | L | H | H | L | X | | | 7 |
| Precharge | Bank Selection | H | X | L | L | H | L | V | L | X | |
| | All Banks | | | | | | | X | H | | 5 |
| Active Power Down | Entry | H | L | H | X | X | X | X | | | |
| | Exit | | | L | H | X | X | | | | X |
| Precharge Power Down | Entry | H | L | H | X | X | X | X | | | |
| | | | | L | H | H | H | | | | |
| | Exit | L | H | H | X | X | X | | | | |
| | | | | L | V | V | V | | | | |
| DM | | H | | | | X | | | X | | 8 |
| No operation (NOP) : Not defined | | H | X | H | X | X | X | X | | | 9 |
| | | | | L | H | H | H | | | | 9 |

Note :

- OP Code : Operand Code. A0 ~ A12 & BA0 ~ BA1 : Program keys. (@EMRS/MRS)
- EMRS/ MRS can be issued only at all banks precharge state.
A new command can be issued 2 clock cycles after EMRS or MRS.
- Auto refresh functions are same as the CBR refresh of DRAM.
The automatical precharge without row precharge command is meant by "Auto".
Auto/self refresh can be issued only at all banks precharge state.
- BA0 ~ BA1 : Bank select addresses.
- If A10/AP is "High" at row precharge, BA0 and BA1 are ignored and all banks are selected.
- During burst write with auto precharge, new read/write command can not be issued.
Another bank read/write command can be issued after the end of burst.
New row active of the associated bank can be issued at tRP after the end of burst.
- Burst stop command is valid at every burst length.
- DM sampled at the rising and falling edges of the DQS and Data-in are masked at the both edges (Write DM latency is 0).
- This combination is not defined for any function, which means "No Operation(NOP)" in DDR SDRAM.

Functional Truth Table

| Current State | \overline{CS} | \overline{RAS} | \overline{CAS} | \overline{WE} | Address | Command | Action |
|----------------------|-----------------|------------------|------------------|-----------------|-------------------|--------------|---|
| PRECHARGE STANDBY | L | H | H | L | X | Burst Stop | ILLEGAL ^{*2} |
| | L | H | L | X | BA, CA, A10 | READ/WRITE | ILLEGAL ^{*2} |
| | L | L | H | H | BA, RA | Active | Bank Active, Latch RA |
| | L | L | H | L | BA, A10 | PRE/PREA | ILLEGAL ^{*4} |
| | L | L | L | H | X | Refresh | AUTO-Refresh ^{*5} |
| | L | L | L | L | Op-Code, Mode-Add | MRS | Mode Register Set ^{*5} |
| ACTIVE STANDBY | L | H | H | L | X | Burst Stop | NOP |
| | L | H | L | H | BA, CA, A10 | READ/READA | Begin Read, Latch CA, Determine Auto-Precharge |
| | L | H | L | L | BA, CA, A10 | WRITE/WRITEA | Begin Write, Latch CA, Determine Auto-Precharge |
| | L | L | H | H | BA, RA | Active | Bank Active/ILLEGAL ^{*2} |
| | L | L | H | L | BA, A10 | PRE/PREA | Precharge/Precharge All |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |
| READ | L | H | H | L | X | Burst Stop | Terminate Burst |
| | L | H | L | H | BA, CA, A10 | READ/READA | Terminate Burst, Latch CA, Begin New Read, Determine Auto-Precharge ^{*3} |
| | L | H | L | L | BA, CA, A10 | WRITE/WRITEA | ILLEGAL |
| | L | L | H | H | BA, RA | Active | Bank Active/ILLEGAL ^{*2} |
| | L | L | H | L | BA, A10 | PRE/PREA | Terminate Burst, Precharge |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |

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Functional truth table

| Current State | \overline{CS} | \overline{RAS} | \overline{CAS} | \overline{WE} | Address | Command | Action |
|---|-----------------|------------------|------------------|-----------------|-------------------|--------------|--|
| WRITE | L | H | H | L | X | Burst Stop | ILLEGAL |
| | L | H | L | H | BA, CA, A10 | READ/READA | Terminate Burst With DM=High, Latch CA, Begin Read, Determine Auto-Precharge ^{*3} |
| | L | H | L | L | BA, CA, A10 | WRITE/WRITEA | Terminate Burst, Latch CA, Begin new Write, Determine Auto-Precharge ^{*3} |
| | L | L | H | H | BA, RA | Active | Bank Active/ILLEGAL ^{*2} |
| | L | L | H | L | BA, A10 | PRE/PREA | Terminate Burst With DM=High, Precharge |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |
| READ with AUTO PRECHARGE ^{*6} (READA) | L | H | H | L | X | Burst Stop | ILLEGAL |
| | L | H | L | H | BA, CA, A10 | READ/READA | *6 |
| | L | H | L | L | BA, CA, A10 | WRITE/WRITEA | ILLEGAL |
| | L | L | H | H | BA, RA | Active | *6 |
| | L | L | H | L | BA, A10 | PRE/PREA | *6 |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |
| WRITE with AUTO RECHARGE ^{*7} (WRITEA) | L | H | H | L | X | Burst Stop | ILLEGAL |
| | L | H | L | H | BA, CA, A10 | READ/READA | *7 |
| | L | H | L | L | BA, CA, A10 | WRITE/WRITEA | *7 |
| | L | L | H | H | BA, RA | Active | *7 |
| | L | L | H | L | BA, A10 | PRE/PREA | *7 |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |

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Functional truth table

| Current State | \overline{CS} | \overline{RAS} | \overline{CAS} | \overline{WE} | Address | Command | Action |
|--|-----------------|------------------|------------------|-----------------|-------------------|------------|------------------------------------|
| PRECHARGING (DURING tRP) | L | H | H | L | X | Burst Stop | ILLEGAL ^{*2} |
| | L | H | L | X | BA, CA, A10 | READ/WRITE | ILLEGAL ^{*2} |
| | L | L | H | H | BA, RA | Active | ILLEGAL ^{*2} |
| | L | L | H | L | BA, A10 | PRE/PREA | NOP ^{*4} (Idle after tRP) |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |
| ROW ACTIVATING (FROM ROW ACTIVE TO tRCD) | L | H | H | L | X | Burst Stop | ILLEGAL ^{*2} |
| | L | H | L | X | BA, CA, A10 | READ/WRITE | ILLEGAL ^{*2} |
| | L | L | H | H | BA, RA | Active | ILLEGAL ^{*2} |
| | L | L | H | L | BA, A10 | PRE/PREA | ILLEGAL ^{*2} |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |
| WRITE RECOVERING (DURING tWR OR tCDLR) | L | H | H | L | X | Burst Stop | ILLEGAL ^{*2} |
| | L | H | L | H | BA, CA, A10 | READ | ILLEGAL ^{*2} |
| | L | H | L | L | BA, CA, A10 | WRITE | WRITE |
| | L | L | H | H | BA, RA | Active | ILLEGAL ^{*2} |
| | L | L | H | L | BA, A10 | PRE/PREA | ILLEGAL ^{*2} |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |

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Functional truth table

| Current State | \overline{CS} | \overline{RAS} | \overline{CAS} | \overline{WE} | Address | Command | Action |
|-----------------------|-----------------|------------------|------------------|-----------------|-------------------|------------|---------|
| RE-FRESHING | L | H | H | L | X | Burst Stop | ILLEGAL |
| | L | H | L | X | BA, CA, A10 | READ/WRITE | ILLEGAL |
| | L | L | H | H | BA, RA | Active | ILLEGAL |
| | L | L | H | L | BA, A10 | PRE/PREA | ILLEGAL |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |
| MODE REGISTER SETTING | L | H | H | L | X | Burst Stop | ILLEGAL |
| | L | H | L | X | BA, CA, A10 | READ/WRITE | ILLEGAL |
| | L | L | H | H | BA, RA | Active | ILLEGAL |
| | L | L | H | L | BA, A10 | PRE/PREA | ILLEGAL |
| | L | L | L | H | X | Refresh | ILLEGAL |
| | L | L | L | L | Op-Code, Mode-Add | MRS | ILLEGAL |

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Functional truth table

| Current State | CKE _{n-1} | CKE _n | \overline{CS} | \overline{RAS} | \overline{CAS} | \overline{WE} | Add | Action |
|-----------------------------------|--------------------|------------------|-----------------|------------------|------------------|-----------------|-----|--------------------------------------|
| SELF-REFRESHING*8 | L | H | H | X | X | X | X | Exit Self-Refresh |
| | L | H | L | H | H | H | X | Exit Self-Refresh |
| | L | H | L | H | H | L | X | ILLEGAL |
| | L | H | L | H | L | X | X | ILLEGAL |
| | L | H | L | L | X | X | X | ILLEGAL |
| | L | L | X | X | X | X | X | NOPeration(Maintain Self-Refresh) |
| POWER DOWN | L | H | X | X | X | X | X | Exit Power Down(Idle after tPDEX) |
| | L | L | X | X | X | X | X | NOPeration(Maintain Power Down) |
| DEEP POWER DOWN | L | H | H | X | X | X | X | Exit Deep Power Down*10 |
| | L | L | X | X | X | X | X | NOPeration(Maintain Deep Power Down) |
| ALL BANKS IDLE*9 | H | H | X | X | X | X | X | Refer to Function True Table |
| | H | L | L | L | L | H | X | Enter Self-Refresh |
| | H | L | H | X | X | X | X | Enter Power Down |
| | H | L | L | H | H | H | X | Enter Power Down |
| | H | L | L | H | H | L | X | Enter Deep Power Down |
| | H | L | L | H | H | L | X | ILLEGAL |
| | H | L | L | H | L | X | X | ILLEGAL |
| | H | L | L | L | X | X | X | ILLEGAL |
| | L | X | X | X | X | X | X | Refer to Current State=Power Down |
| ANY STATE other than listed above | H | H | X | X | X | X | X | Refer to Function Truth Table |
| | | | | | | | | |
| | | | | | | | | |

ABBREVIATIONS :

H=High Level, L=Low level, X=Don't Care

Note :

- All entries assume that CKE was High during the preceding clock cycle and the current clock cycle.
- ILLEGAL to bank in specified state ; function may be legal in the bank indicated by BA, depending on the state of that bank.(ILLEGAL = Device operation and/or data integrity are not guaranteed.)
- Must satisfy bus contention, bus turn around and write recovery requirements.
- NOP to bank precharging or in idle sate. May precharge bank indicated by BA.
- ILLEGAL if any bank is not idle.
- Refer to "Read with Auto Precharge Timing Diagram" for detailed information.
- Refer to "Write with Auto Precharge Timing Diagram" for detailed information.
- CKE Low to High transition will re-enable CK, \overline{CK} and other inputs asynchronously. A minimum setup time must be satisfied before issuing any command other than EXIT.
- Power-Down, Self-Refresh and Deep Power Down Mode can be entered only from All Bank Idle state.
- The Deep Power Down Mode is exited by asserting CKE high and full initialization is required after exiting Deep Power Down Mode.

